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# **Ironic Documentation**

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**OpenStack Foundation**

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## INTRODUCTION

Ironic is an OpenStack project which provisions bare metal (as opposed to virtual) machines. It may be used independently or as part of an OpenStack Cloud, and integrates with the OpenStack Identity (keystone), Compute (nova), Network (neutron), Image (glance), and Object (swift) services.

The Bare Metal service manages hardware through both common (eg. PXE and IPMI) and vendor-specific remote management protocols. It provides the cloud operator with a unified interface to a heterogeneous fleet of servers while also providing the Compute service with an interface that allows physical servers to be managed as though they were virtual machines.

This documentation is continually updated and may not represent the state of the project at any specific prior release. To access documentation for a previous release of ironic, append the OpenStack release name to the URL; for example, the 2025.1 release is available at <https://docs.openstack.org/ironic/2025.1/>.

Found a bug in one of our projects? Please see *Bug Reporting and Triaging Guide*.

Would like to engage with the community? See *Bare Metal Community*.



## INSTALLATION GUIDE

### 2.1 Installing Ironic Bare Metal Service

The Bare Metal service is a collection of components that provides support to manage and provision physical machines.

This chapter assumes a working setup of OpenStack following the [OpenStack Installation Guides](#). It contains the following sections:

#### 2.1.1 Overview of Ironic

The Bare Metal service, codenamed `ironic`, is a collection of components that provides support to manage and provision physical machines.

#### Why Provision Bare Metal

Here are a few use-cases for bare metal (physical server) provisioning in cloud; there are doubtless many more interesting ones:

- High-performance computing clusters
- Computing tasks that require access to hardware devices which cant be virtualized
- Database hosting (some databases run poorly in a hypervisor)
- **Single tenant, dedicated hardware for performance, security, dependability** and other regulatory requirements
- Or, rapidly deploying a cloud infrastructure

#### Bare Metal service components

The Bare Metal service includes the following components:

##### **ironic-api**

A RESTful API that processes application requests by sending them to the `ironic-conductor` over [remote procedure call \(RPC\)](#). Can be run through [WSGI](#) or as a separate process.

##### **ironic-conductor**

Adds/edits/deletes nodes; powers on/off nodes with IPMI or other vendor-specific protocol; provisions/deploys/cleans bare metal nodes.

`ironic-conductor` uses *drivers* to execute operations on hardware.

### **ironic-python-agent**

A python service which is run in a temporary ramdisk to provide ironic-conductor with remote access, in-band hardware control, and hardware introspection.

### **ironic-novncproxy**

A python service which proxies graphical consoles from hosts using the NoVNC web browser interface.

### **ironic-networking**

A python service which interacts with network switches to configure switch ports when managing nodes. Nodes must be configured to use the `ironic-networking` network interface and must have appropriate attributes set on the Ironic port. See [standalone-networking](#)

Additionally, the Bare Metal service has certain external dependencies, which are very similar to other OpenStack services:

- A database to store hardware information and state. You can set the database back-end type and location. A simple approach is to use the same database back end as the Compute service. Another approach is to use a separate database back-end to further isolate bare metal resources (and associated metadata) from users.
- An `oslo.messaging` compatible queue, such as RabbitMQ. It may use the same implementation as that of the Compute service, but that is not a requirement. Used to implement RPC between `ironic-api` and `ironic-conductor`.

## **Interaction with OpenStack components**

The Bare Metal service may, depending upon configuration, interact with several other OpenStack services. This includes:

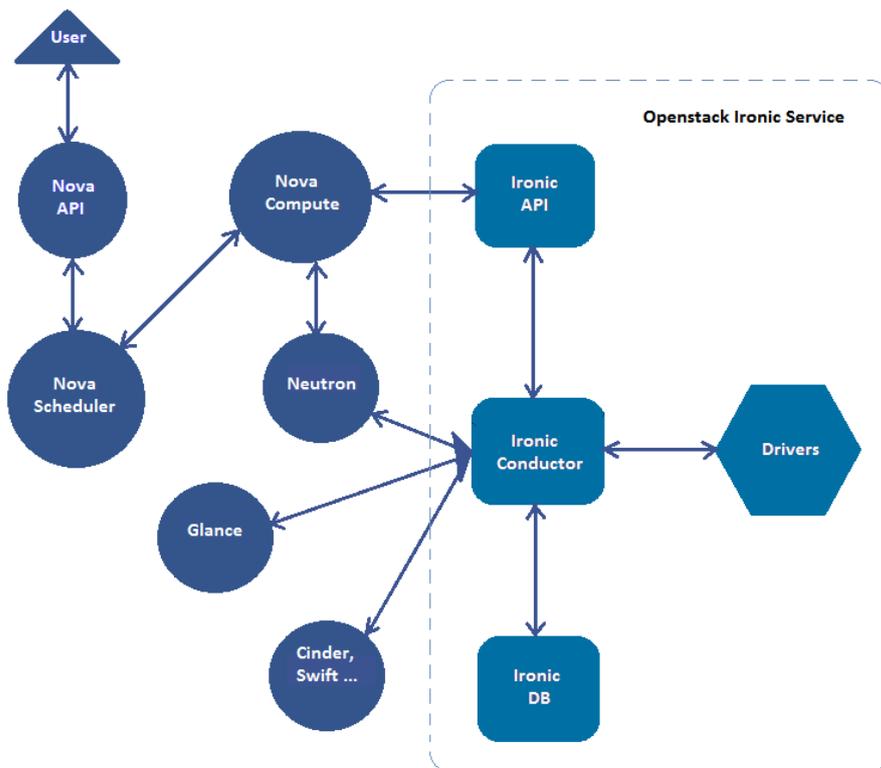
- the OpenStack Telemetry module (`ceilometer`) for consuming the IPMI metrics
- the OpenStack Identity service (`keystone`) for request authentication and to locate other OpenStack services
- the OpenStack Image service (`glance`) from which to retrieve images and image meta-data
- the OpenStack Networking service (`neutron`) for DHCP and network configuration
- the OpenStack Compute service (`nova`) works with the Bare Metal service and acts as a user-facing API for instance management, while the Bare Metal service provides the admin/operator API for hardware management. The OpenStack Compute service also provides scheduling facilities (matching flavors <-> images <-> hardware), tenant quotas, IP assignment, and other services which the Bare Metal service does not, in and of itself, provide.
- the OpenStack Object Storage (`swift`) provides temporary storage for the configdrive, user images, deployment logs and inspection data.

## **Logical architecture**

The diagram below shows the logical architecture. It shows the basic components that form the Bare Metal service, the relation of the Bare Metal service with other OpenStack services and the logical flow of a boot instance request resulting in the provisioning of a physical server.

A users request to boot an instance is passed to the Compute service via the Compute API and the Compute Scheduler. The Compute service uses the *ironic virt driver* to hand over this request to the Bare Metal service, where the request passes from the Bare Metal API, to the Conductor, to a Driver to successfully provision a physical server for the user.

Figure 1.2. Logical Architecture



Just as the Compute service talks to various OpenStack services like Image, Network, Object Store etc to provision a virtual machine instance, here the Bare Metal service talks to the same OpenStack services for image, network and other resource needs to provision a bare metal instance.

See *Understanding Bare Metal Deployment* for a more detailed breakdown of a typical deployment process.

### **Associated projects**

Optionally, one may wish to utilize the following associated projects for additional functionality:

#### **python-ironicclient**

A command-line interface (CLI) and python bindings for interacting with the Bare Metal service.

#### **ironic-ui**

Horizon dashboard, providing graphical interface (GUI) for the Bare Metal API.

#### **diskimage-builder**

A related project to help facilitate the creation of ramdisks and machine images, such as those running the ironic-python-agent.

#### **bifrost**

A set of Ansible playbooks that automates the task of deploying a base image onto a set of known hardware using ironic in a standalone mode.

## **Key Technologies for Bare Metal Hosting**

### **Preboot Execution Environment (PXE)**

PXE is part of the Wired for Management (WfM) specification developed by Intel and Microsoft. The PXE enables systems BIOS and network interface card (NIC) to bootstrap a computer from the network in place of a disk. Bootstrapping is the process by which a system loads the OS into local memory so that it can be executed by the processor. This capability of allowing a system to boot over a network simplifies server deployment and server management for administrators.

### **Dynamic Host Configuration Protocol (DHCP)**

DHCP is a standardized networking protocol used on Internet Protocol (IP) networks for dynamically distributing network configuration parameters, such as IP addresses for interfaces and services. Using PXE, the BIOS uses DHCP to obtain an IP address for the network interface and to locate the server that stores the network bootstrap program (NBP).

### **Network Bootstrap Program (NBP)**

NBP is equivalent to GRUB (GRand Unified Bootloader) or LILO (LIinux LOader) - loaders which are traditionally used in local booting. Like the boot program in a hard drive environment, the NBP is responsible for loading the OS kernel into memory so that the OS can be bootstrapped over a network.

### **Trivial File Transfer Protocol (TFTP)**

TFTP is a simple file transfer protocol that is generally used for automated transfer of configuration or boot files between machines in a local environment. In a PXE environment, TFTP is used to download NBP over the network using information from the DHCP server.

## Intelligent Platform Management Interface (IPMI)

IPMI is a standardized computer system interface used by system administrators for out-of-band management of computer systems and monitoring of their operation. It is a method to manage systems that may be unresponsive or powered off by using only a network connection to the hardware rather than to an operating system.

## Understanding Bare Metal Deployment

What happens when a boot instance request comes in? The below diagram walks through the steps involved during the provisioning of a bare metal instance.

These pre-requisites must be met before the deployment process:

- Dependent packages to be configured on the Bare Metal service node(s) where ironic-conductor is running like tftp-server, ipmi, grub/ipxe, etc for bare metal provisioning.
- Nova must be configured to make use of the bare metal service endpoint and compute driver should be configured to use ironic driver on the Nova compute node(s).
- Flavors to be created for the available hardware. Nova must know the flavor to boot from.
- Images to be made available in Glance. Listed below are some image types required for successful bare metal deployment:
  - bm-deploy-kernel
  - bm-deploy-ramdisk
  - user-image
  - user-image-vmlinuz
  - user-image-initrd
- Hardware to be enrolled via the bare metal API service.

## Deploy Process

This describes a typical bare metal node deployment within OpenStack using PXE to boot the ramdisk. Depending on the ironic driver interfaces used, some of the steps might be marginally different, however the majority of them will remain the same.

1. A boot instance request comes in via the Nova API, through the message queue to the Nova scheduler.
2. Nova scheduler applies filters and finds the eligible hypervisor. The nova scheduler also uses the flavors `extra_specs`, such as `cpu_arch`, to match the target physical node.
3. Nova compute manager claims the resources of the selected hypervisor.
4. Nova compute manager creates (unbound) tenant virtual interfaces (VIFs) in the Networking service according to the network interfaces requested in the nova boot request. A caveat here is, the MACs of the ports are going to be randomly generated, and will be updated when the VIF is attached to some node to correspond to the node network interface cards (or bonds) MAC.
5. A spawn task is created by the nova compute which contains all the information such as which image to boot from etc. It invokes the `driver.spawn` from the virt layer of Nova compute. During the spawn process, the virt driver does the following:

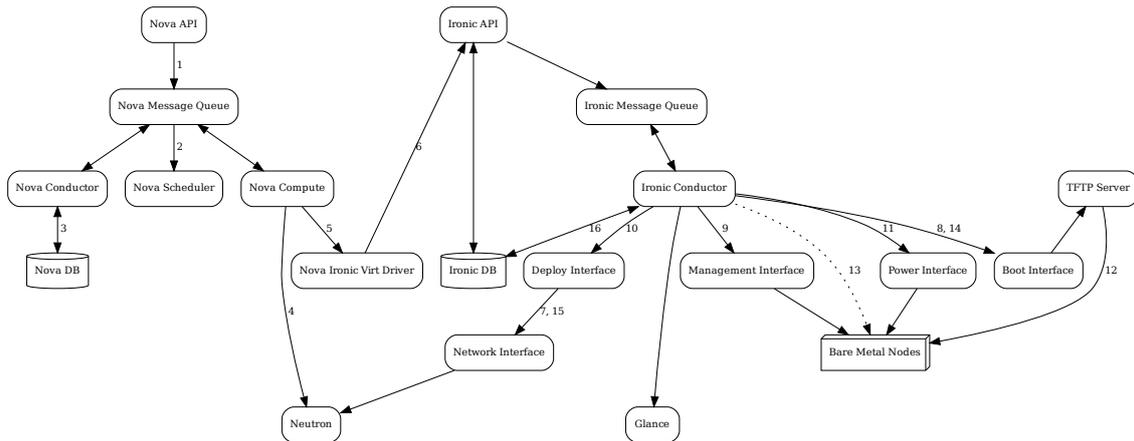
1. Updates the target ironic node with the information about deploy image, instance UUID, requested capabilities and various flavor properties.
  2. Validates nodes power and deploy interfaces, by calling the ironic API.
  3. Attaches the previously created VIFs to the node. Each neutron port can be attached to any ironic port or port group, with port groups having higher priority than ports. On ironic side, this work is done by the network interface. Attachment here means saving the VIF identifier into ironic port or port group and updating VIF MAC to match the ports or port groups MAC, as described in bullet point 4.
  4. Generates config drive, if requested.
6. Nova's ironic virt driver issues a deploy request via the Ironic API to the Ironic conductor servicing the bare metal node.
  7. Virtual interfaces are plugged in and Neutron API updates DHCP port to set PXE/TFTP options. In case of using `neutron` network interface, ironic creates separate provisioning ports in the Networking service, while in case of `flat` network interface, the ports created by nova are used both for provisioning and for deployed instance networking.
  8. The ironic nodes boot interface prepares (i)PXE configuration and caches deploy kernel and ramdisk.
  9. The ironic nodes management interface issues commands to enable network boot of a node.
  10. The ironic nodes deploy interface caches the instance image (normal deployment), kernel and ramdisk (`ramdisk` deploy) or ISO (`ramdisk` deploy with virtual media).
  11. The ironic nodes power interface instructs the node to power on.
  12. The node boots the deploy ramdisk.
  13. Depending on the exact driver used, the deploy ramdisk downloads the image from a URL (*Direct deploy*) or the conductor uses SSH to execute commands (*Ansible deploy*). The URL can be generated by Swift API-compatible object stores, for example Swift itself or RadosGW, or provided by a user.  
  
The image deployment is done.
  14. The nodes boot interface switches pxe config to refer to instance images (or, in case of local boot, sets boot device to disk), and asks the ramdisk agent to soft power off the node. If the soft power off by the ramdisk agent fails, the bare metal node is powered off via IPMI/BMC call.
  15. The deploy interface triggers the network interface to remove provisioning ports if they were created, and binds the tenant ports to the node if not already bound. Then the node is powered on.

**Note**

There are 2 power cycles during bare metal deployment; the first time the node is powered-on when ramdisk is booted, the second time after the image is deployed.

16. The bare metal nodes provisioning state is updated to `active`.

Below is the diagram that describes the above process.



The following two examples describe what ironic is doing in more detail, leaving out the actions performed by nova and some of the more advanced options.

### Example: PXE Boot and Direct Deploy Process

This process is how *Direct deploy* works.

(From a [talk](#) and [slides](#))

### Deployment architecture

The Bare Metal RESTful API service is used to enroll hardware that the Bare Metal service will manage. A cloud administrator usually registers it, specifying their attributes such as MAC addresses and IPMI credentials. There can be multiple instances of the API service.

The *ironic-conductor* process does the bulk of the work. For security reasons, it is advisable to place it on an isolated host, since it is the only service that requires access to both the data plane and IPMI control plane.

There can be multiple instances of the conductor service to support various class of drivers and also to manage fail over. Instances of the conductor service should be on separate nodes. Each conductor can itself run many drivers to operate heterogeneous hardware. This is depicted in the following figure.

The API exposes a list of supported drivers and the names of conductor hosts servicing them.

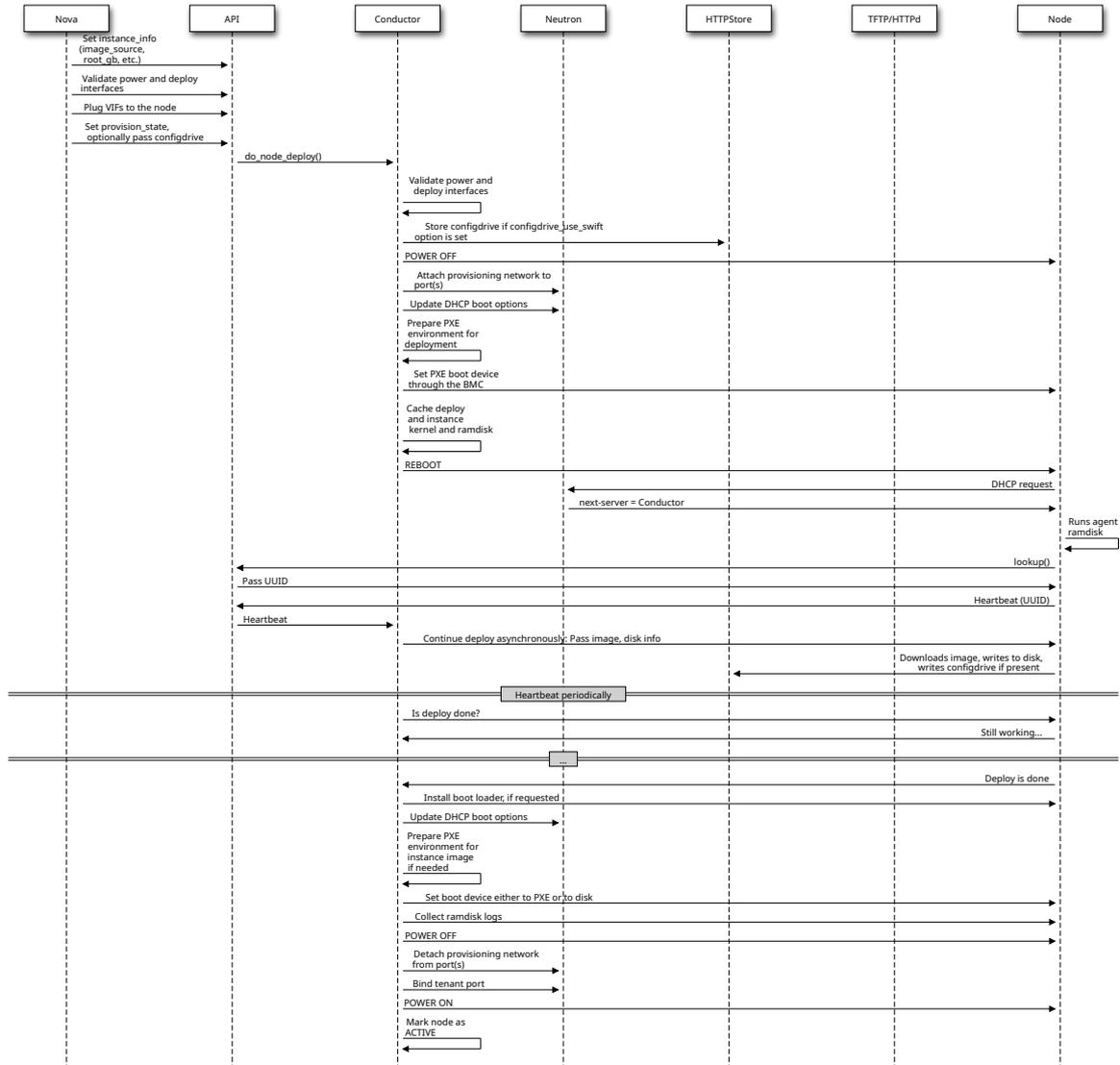
### 2.1.2 Reference Deploy Architectures

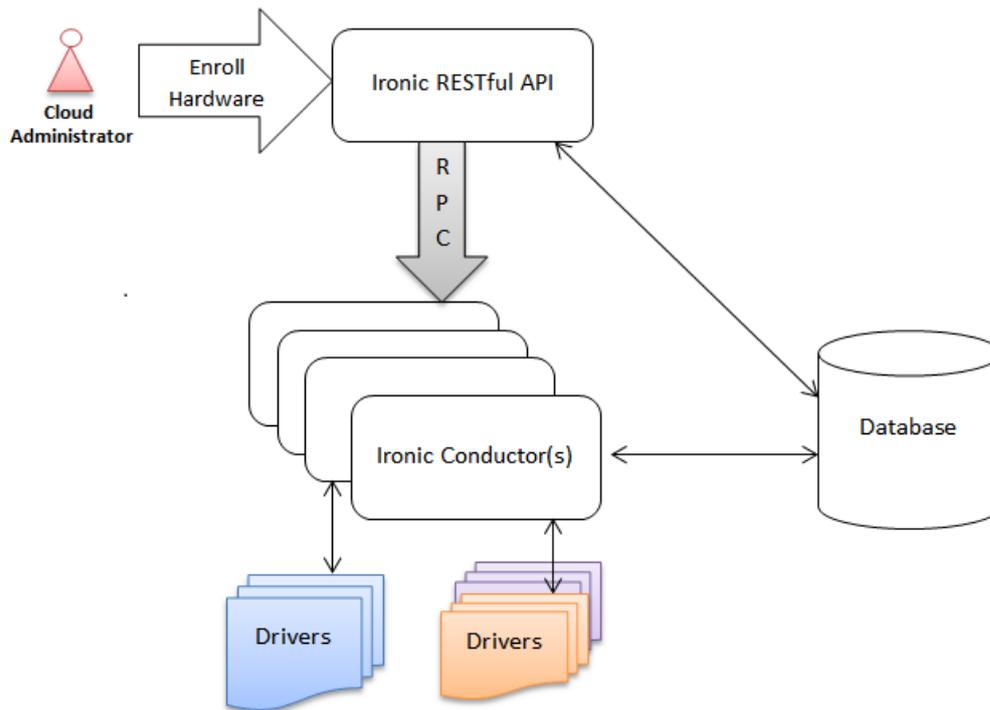
This section covers the way we recommend the Bare Metal service to be deployed and managed. It is assumed that a reader has already gone through *Bare Metal Service User Guide*. It may be also useful to try *Deploying Ironic with DevStack* first to get better familiar with the concepts used in this guide.

### Common Considerations

This section covers considerations that are equally important to all described architectures.

- *Components*
- *Hardware and drivers*





- *Power and management interfaces*
- *Boot interface*
- *Hardware specifications*
- *Image types*
- *Networking*
- *HA and Scalability*
  - *ironic-api*
  - *ironic-conductor*
    - \* *High availability*
    - \* *Performance*
    - \* *Disk space*
  - *ironic-novncproxy*
  - *Other services*

## Components

As explained in *Overview of Ironic*, the Bare Metal service has four components.

- The Bare Metal API service (`ironic-api`) should be deployed in a similar way as the control plane API services. The exact location will depend on the architecture used.

- The Bare Metal conductor service (`ironic-conductor`) is where most of the provisioning logic lives. The following considerations are the most important when deciding on the way to deploy it:

### Tip

For large deployments, consider *Availability Zones and Resource Isolation* to understand conductor groups and shards for resource partitioning.

- The conductor manages a certain proportion of nodes, distributed to it via a hash ring. This includes constantly polling these nodes for their current power state and hardware sensor data (if enabled and supported by hardware, see *Collecting sensor data* for an example).
  - The conductor needs access to the `management controller` of each node it manages.
  - The conductor co-exists with TFTP (for PXE) and/or HTTP (for HTTPBoot and iPXE) services that provide the kernel and ramdisk to boot the nodes. The conductor manages them by writing files to their root directories.
  - If serial console is used, the conductor launches console processes locally. If the `nova-serialproxy` service (part of the Compute service) is used, it has to be able to reach the conductors. Otherwise, they have to be directly accessible by the users.
  - There must be mutual connectivity between the conductor and the nodes being deployed or cleaned. See *Networking* for details.
- The NoVNC graphical console proxy service (`ironic-novncproxy`) can be optionally run to enable connecting to graphical consoles for hosts which have a supported console driver. Like (`ironic-api`) it needs to be deployed like other control plane services, allowing users to access the NoVNC interface via a web browser. Additionally it also like (`ironic-conductor`) in requiring access to the management network to connect to the graphical console managed by the host BMC.
  - The provisioning ramdisk which runs the `ironic-python-agent` service on start up.

### Warning

The `ironic-python-agent` service is not intended to be used or executed anywhere other than a provisioning/cleaning/rescue ramdisk.

## Hardware and drivers

The Bare Metal service strives to provide the best support possible for a variety of hardware. However, not all hardware is supported equally well. It depends on both the capabilities of hardware itself and the available drivers. This section covers various considerations related to the hardware interfaces. See *Enabling drivers and hardware types* for a detailed introduction into hardware types and interfaces before proceeding.

## Power and management interfaces

The minimum set of capabilities that the hardware has to provide and the driver has to support is as follows:

1. getting and setting the power state of the machine
2. getting and setting the current boot device

- booting an image provided by the Bare Metal service (in the simplest case, support booting using PXE and/or iPXE)

**Note**

Strictly speaking, it is possible to make the Bare Metal service provision nodes without some of these capabilities via some manual steps. It is not the recommended way of deployment, and thus it is not covered in this guide.

Once you make sure that the hardware supports these capabilities, you need to find a suitable driver. Most of enterprise-grade hardware has support for IPMI and thus can utilize *IPMI driver*. Some newer hardware also supports *Redfish driver*. Several vendors provide more specific drivers that usually provide additional capabilities. Check *Drivers, Hardware Types, and Hardware Interfaces for Ironic* to find the most suitable one.

**Boot interface**

The boot interface of a node manages booting of both the deploy ramdisk and the user instances on the bare metal node. The deploy interface orchestrates the deployment and defines how the image gets transferred to the target disk.

The main alternatives are to use PXE/iPXE or virtual media - see *Boot interfaces* for a detailed explanation. If a virtual media implementation is available for the hardware, it is recommended using it for better scalability and security. Otherwise, it is recommended to use iPXE, when it is supported by target hardware.

**Hardware specifications**

The Bare Metal services does not impose too many restrictions on the characteristics of hardware itself. However, keep in mind that

- By default, the Bare Metal service will pick the smallest hard drive that is larger than 4 GiB for deployment. Another hard drive can be used, but it requires setting *root device hints*.

**Note**

This device does not have to match the boot device set in BIOS (or similar firmware).

- The machines should have enough RAM to fit the deployment/cleaning ramdisk to run. The minimum varies greatly depending on the way the ramdisk was built. For example, *tinyipa*, the TinyCoreLinux-based ramdisk used in the CI, only needs 400 MiB of RAM, while ramdisks built by *diskimage-builder* may require 3 GiB or more.

**Image types**

The Bare Metal service can deploy two types of images:

- Whole-disk* images that contain a complete partitioning table with all necessary partitions and a bootloader. Such images are the most universal, but may be harder to build.
- Partition images* that contain only the root partition. The Bare Metal service will create the necessary partitions and install a boot loader, if needed.

### Warning

Partition images are only supported with GNU/Linux operating systems.

For the Bare Metal service to set up the bootloader during deploy, your partition images must contain either GRUB2 bootloader or ready-to-use EFI artifacts.

## Networking

There are several recommended network topologies to be used with the Bare Metal service. They are explained in depth in specific architecture documentation. However, several considerations are common for all of them:

- There has to be a *provisioning* network, which is used by nodes during the deployment process. If allowed by the architecture, this network should not be accessible by end users, and should not have access to the internet.
- There has to be a *cleaning* network, which is used by nodes during the cleaning process.
- There should be a *rescuing* network, which is used by nodes during the rescue process. It can be skipped if the rescue process is not supported.

### Note

In the majority of cases, the same network should be used for cleaning, provisioning and rescue for simplicity.

Unless noted otherwise, everything in these sections apply to all three networks.

- The baremetal nodes must have access to the Bare Metal API while connected to the provisioning/cleaning/rescuing network.

### Note

Only two endpoints need to be exposed there:

```
GET /v1/lookup
POST /v1/heartbeat/[a-z0-9\-\-]+
```

You may want to limit access from this network to only these endpoints, and make these endpoint not accessible from other networks.

- If the pxe boot interface (or any boot interface based on it) is used, then the baremetal nodes should have untagged (access mode) connectivity to the provisioning/cleaning/rescuing networks. It allows PXE firmware, which does not support VLANs, to communicate with the services required for provisioning.

### Note

It depends on the *network interface* whether the Bare Metal service will handle it automatically. Check the networking documentation for the specific architecture.

Sometimes it may be necessary to disable the spanning tree protocol delay on the switch - see *DHCP during PXE or iPXE is inconsistent or unreliable*.

- The Baremetal nodes need to have access to any services required for provisioning/cleaning/rescue, while connected to the provisioning/cleaning/rescuing network. This may include:
  - a TFTP server for PXE boot and also an HTTP server when iPXE is enabled
  - either an HTTP server or the Object Storage service in case of the direct deploy interface and some virtual media boot interfaces
- The Baremetal Conductors need to have access to the booted baremetal nodes during provisioning/cleaning/rescue. A conductor communicates with an internal API, provided by **ironic-python-agent**, to conduct actions on nodes.

## HA and Scalability

### ironic-api

The Bare Metal API service is stateless, and thus can be easily scaled horizontally. It is recommended to deploy it as a WSGI application behind e.g. Apache or another WSGI container.

#### Note

This service accesses the ironic database for reading entities (e.g. in response to GET /v1/nodes request) and in rare cases for writing.

### ironic-conductor

#### High availability

The Bare Metal conductor service utilizes the active/active HA model. Every conductor manages a certain subset of nodes. The nodes are organized in a hash ring that tries to keep the load spread more or less uniformly across the conductors. When a conductor is considered offline, its nodes are taken over by other conductors. As a result of this, you need at least 2 conductor hosts for an HA deployment.

#### Performance

Conductors can be resource intensive, so it is recommended (but not required) to keep all conductors separate from other services in the cloud. The minimum required number of conductors in a deployment depends on several factors:

- the performance of the hardware where the conductors will be running,
- the speed and reliability of the **management controller** of the bare metal nodes (for example, handling slower controllers may require having less nodes per conductor),
- the frequency, at which the management controllers are polled by the Bare Metal service (see the `sync_power_state_interval` option),
- the bare metal driver used for nodes (see *Hardware and drivers* above),
- the network performance,
- the maximum number of bare metal nodes that are provisioned simultaneously (see the `max_concurrent_builds` option for the Compute service).

We recommend a target of **100** bare metal nodes per conductor for maximum reliability and performance. There is some tolerance for a larger number per conductor. However, it was reported<sup>12</sup> that reliability degrades when handling approximately 300 bare metal nodes per conductor.

### Note

For very large deployments, consider using *Availability Zones and Resource Isolation* strategies such as conductor groups to distribute load across multiple conductors, or even multiple Ironic deployments for complete isolation.

## Disk space

Each conductor needs enough free disk space to cache images it uses. Depending on the combination of the deploy interface and the boot option, the space requirements are different:

- The deployment kernel and ramdisk are always cached during the deployment.
- When `agent.image_download_source` is set to `http` and Glance is used, the conductor will download instances images locally to serve them from its HTTP server. Use `swift` to publish images using temporary URLs and convert them on the nodes side.

When `agent.image_download_source` is set to `local`, it will happen even for HTTP(s) URLs. For standalone case use `http` to avoid unnecessary caching of images.

In both cases a cached image is converted to raw if `force_raw_images` is `True` (the default).

See *Deploy with custom HTTP servers* and *Streaming raw images* for more details.

- When network boot is used, the instance image kernel and ramdisk are cached locally while the instance is active.

### Note

All images may be stored for some time after they are no longer needed. This is done to speed up simultaneous deployments of many similar images. The caching can be configured via the `image_cache_size` and `image_cache_ttl` configuration options in the `pxe` group.

## ironic-novncproxy

The NoVNC proxy service is stateless, and thus can be scaled horizontally. Any load balancing or reverse proxy architecture also needs to support websockets, as this is how the VNC traffic communicates with the service.

## Other services

When integrating with other OpenStack services, more considerations may need to be applied. This is covered in other parts of this guide.

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<sup>1</sup> <http://lists.openstack.org/pipermail/openstack-dev/2017-June/118033.html>

<sup>2</sup> <http://lists.openstack.org/pipermail/openstack-dev/2017-June/118327.html>

## Scenarios

### Small cloud with trusted tenants

#### Story

As an operator I would like to build a small cloud with both virtual and bare metal instances or add bare metal provisioning to my existing small or medium scale single-site OpenStack cloud. The expected number of bare metal machines is less than 100, and the rate of provisioning and unprovisioning is expected to be low. All users of my cloud are trusted by me to not conduct malicious actions towards each other or the cloud infrastructure itself.

As a user I would like to occasionally provision bare metal instances through the Compute API by selecting an appropriate Compute flavor. I would like to be able to boot them from images provided by the Image service or from volumes provided by the Volume service.

#### Components

This architecture assumes an OpenStack installation with the following components participating in the bare metal provisioning:

- The [Compute service](#) manages bare metal instances.
- The [Networking service](#) provides DHCP for bare metal instances.
- The [Image service](#) provides images for bare metal instances.

The following service can be optionally used by the Bare Metal service:

- The [Volume service](#) provides volumes to boot bare metal instances from.

#### Node roles

An OpenStack installation in this guide has at least these three types of nodes:

- A *controller* node hosts the control plane services.
- A *compute* node runs the virtual machines and hosts a subset of Compute and Networking components.
- A *block storage* node provides persistent storage space for both virtual and bare metal nodes.

The *compute* and *block storage* nodes are configured as described in the installation guides of the [Compute service](#) and the [Volume service](#) respectively. The *controller* nodes host the Bare Metal service components.

#### Networking

The networking architecture will highly depend on the exact operating requirements. This guide expects the following existing networks: *control plane*, *storage* and *public*. Additionally, two more networks will be needed specifically for bare metal provisioning: *bare metal* and *management*.

#### Control plane network

The *control plane network* is the network where OpenStack control plane services provide their public API.

The Bare Metal API will be served to the operators and to the Compute service through this network.

The `ironic-novncproxy` NoVNC proxy service will serve the graphical console user interface via this network.

### Public network

The *public network* is used in a typical OpenStack deployment to create floating IPs for outside access to instances. Its role is the same for a bare metal deployment.

#### Note

Since, as explained below, bare metal nodes will be put on a flat provider network, it is also possible to organize direct access to them, without using floating IPs and bypassing the Networking service completely.

### Bare metal network

The *Bare metal network* is a dedicated network for bare metal nodes managed by the Bare Metal service.

This architecture uses *flat bare metal networking*, in which both tenant traffic and technical traffic related to the Bare Metal service operation flow through this one network. Specifically, this network will serve as the *provisioning*, *cleaning* and *rescuing* network. It will also be used for introspection via the Bare Metal Introspection service. See *common networking considerations* for an in-depth explanation of the networks used by the Bare Metal service.

DHCP and boot parameters will be provided on this network by the Networking services DHCP agents.

For booting from volumes this network has to have a route to the *storage network*.

### Management network

*Management network* is an independent network on which BMCs of the bare metal nodes are located.

The `ironic-conductor` process needs access to this network. The tenants of the bare metal nodes must not have access to it.

#### Note

The *direct deploy interface* and certain *Drivers, Hardware Types, and Hardware Interfaces for Ironic* require the *management network* to have access to the Object storage service backend.

The `ironic-novncproxy` NoVNC proxy service needs access to this network to connect to the host BMC graphical console.

### Controllers

A *controller* hosts the OpenStack control plane services as described in the *control plane design guide*. While this architecture allows using *controllers* in a non-HA configuration, it is recommended to have at least three of them for HA. See *HA and Scalability* for more details.

## Bare Metal services

The following components of the Bare Metal service are installed on a *controller* (see *components of the Bare Metal service*):

- The Bare Metal API service either as a WSGI application or the `ironic-api` process. Typically, a load balancer, such as HAProxy, spreads the load between the API instances on the *controllers*.

The API has to be served on the *control plane network*. Additionally, it has to be exposed to the *bare metal network* for the ramdisk callback API.

- The `ironic-conductor` process. These processes work in active/active HA mode as explained in *HA and Scalability*, thus they can be installed on all *controllers*. Each will handle a subset of bare metal nodes.

The `ironic-conductor` processes have to have access to the following networks:

- *control plane* for interacting with other services
- *management* for contacting nodes BMCs
- *bare metal* for contacting deployment, cleaning or rescue ramdisks

- The `ironic-novncproxy` NoVNC proxy is run directly as a web server process and only serves consoles for bare metal nodes for the adjacent `ironic-controller`. This means one `ironic-novncproxy` needs to be run for each `ironic-conductor` process

The NoVNC proxy has to be served on the *control plane network*. Additionally, it needs to make VNC connections to the console containers initiated by `ironic-conductor`.

- TFTP and HTTP service for booting the nodes. Each `ironic-conductor` process has to have a matching TFTP and HTTP service. They should be exposed only to the *bare metal network* and must not be behind a load balancer.
- The `nova-compute` process (from the Compute service). These processes work in active/active HA mode when dealing with bare metal nodes, thus they can be installed on all *controllers*. Each will handle a subset of bare metal nodes.

### Note

There is no 1-1 mapping between `ironic-conductor` and `nova-compute` processes, as they communicate only through the Bare Metal API service.

- The `networking-baremetal` ML2 plugin should be loaded into the Networking service to assist with binding bare metal ports.

The `ironic-neutron-agent` service should be started as well.

## Shared services

A *controller* also hosts two services required for the normal operation of OpenStack:

- Database service (MySQL/MariaDB is typically used, but other enterprise-grade database solutions can be used as well).

All Bare Metal service components need access to the database service.

- Message queue service (RabbitMQ is typically used, but other enterprise-grade message queue brokers can be used as well).

Both Bare Metal API (WSGI application or `ironic-api` process) and the `ironic-conductor` processes need access to the message queue service. The Bare Metal Introspection service does not need it.

### Note

These services are required for all OpenStack services. If you're adding the Bare Metal service to your cloud, you may reuse the existing database and messaging queue services.

## Bare metal nodes

Each bare metal node must be capable of booting from network, virtual media or other boot technology supported by the Bare Metal service as explained in *Boot interface*. Each node must have one NIC on the *bare metal network*, and this NIC (and **only** it) must be configured to be able to boot from network. This is usually done in the *BIOS setup* or a similar firmware configuration utility. There is no need to alter the boot order, as it is managed by the Bare Metal service. Other NICs, if present, will not be managed by OpenStack.

The NIC on the *bare metal network* should have untagged connectivity to it, since PXE firmware usually does not support VLANs - see *Networking* for details.

## Storage

If your hardware **and** its bare metal *driver* support booting from remote volumes, please check the driver documentation for information on how to enable it. It may include routing *management* and/or *bare metal* networks to the *storage network*.

In case of the standard *PXE boot*, booting from remote volumes is done via iPXE. In that case, the Volume storage backend must support iSCSI protocol, and the *bare metal network* has to have a route to the *storage network*. See *Boot From Volume* for more details.

### 2.1.3 Install and configure the Bare Metal service

This section describes how to install and configure the Bare Metal service, code-named `ironic`, manually from packages on one of the three popular families of Linux distributions.

Alternatively, you can use one of the numerous projects that install `ironic`. One of them is provided by the bare metal team:

- `Bifrost` installs `ironic` in the standalone mode (without the rest of OpenStack).

More installation projects are developed by other OpenStack teams:

- `Kolla` can install `ironic` in containers as part of OpenStack.
- OpenStack-Ansible has a [role to install ironic](#).

## Install and configure for Red Hat Enterprise Linux and CentOS

The contents has been migrated to the common location - see *Install and configure the Bare Metal service*.

## Install and configure for Ubuntu

The contents has been migrated to the common location - see *Install and configure the Bare Metal service*.

## Install and configure prerequisites

The Bare Metal service is a collection of components that provides support to manage and provision physical machines. You can configure these components to run on separate nodes or the same node. In this guide, the components run on one node, typically the Compute Services compute node.

It assumes that the Identity, Image, Compute, and Networking services have already been set up.

## Set up the database for Bare Metal

The Bare Metal service stores information in a database. This guide uses the MySQL database that is used by other OpenStack services.

In MySQL, create an `ironic` database that is accessible by the `ironic` user. Replace `IRONIC_DBPASSWORD` with a suitable password:

```
# mysql -u root -p
mysql> CREATE DATABASE ironic CHARACTER SET utf8mb4 COLLATE utf8mb4_unicode_
↪ci;
mysql> GRANT ALL PRIVILEGES ON ironic.* TO 'ironic'@'localhost' \
IDENTIFIED BY 'IRONIC_DBPASSWORD';
mysql> GRANT ALL PRIVILEGES ON ironic.* TO 'ironic'@'%' \
IDENTIFIED BY 'IRONIC_DBPASSWORD';
```

### Note

Ironic requires `utf8mb4` character encoding (4-byte UTF-8) for full Unicode support. This requires **MySQL 8.0+** or **MariaDB 10.3+**, which use the `DYNAMIC` row format by default and support the required index key lengths. Older MySQL/MariaDB versions are not supported.

## Running on SQLite

It is possible to run the Bare Metal service with `SQLite` as the database backend. However, take into account the following limitations:

- You have to run Ironic in the all-in-one mode (see *configuring single-process ironic*). You cannot have multiple conductors this way.
- You should use `WAL mode` for the database. Ironic will try to enable it for you, but it can only be done for a fresh database.
- Even in the `WAL mode`, `SQLite` has limited write concurrency. If you experience database is locked errors, try reducing the frequency of periodic tasks. If that still does not help, you may need to use a server-based database.
- Not all database migrations are supported on `SQLite`. You may need to re-create the database on upgrades.

To use SQLite, configure your connection like this:

```
[database]
connection = sqlite:///full/path/to/ironic.sqlite
```

### Note

This is not a typo! A full path requires 4 slashes.

If in doubt, use MySQL/MariaDB instead.

## Install and configure components

Using DNF on RHEL/CentOS Stream and RDO packages:

```
# dnf install openstack-ironic-api openstack-ironic-conductor openstack-
↳ironic-novncproxy python3-ironicclient
```

On Ubuntu/Debian:

```
# apt-get install ironic-api ironic-conductor ironic-novncproxy python3-
↳ironicclient
```

The Bare Metal service is configured via its configuration file. This file is typically located at `/etc/ironic/ironic.conf`.

Although some configuration options are mentioned here, it is recommended that you review all the *Sample Configuration File* so that the Bare Metal service is configured for your needs.

It is possible to set up an `ironic-api` and an `ironic-conductor` services on the same host or different hosts. Users also can add new `ironic-conductor` hosts to deal with an increasing number of bare metal nodes. But the additional `ironic-conductor` services should be at the same version as that of existing `ironic-conductor` services.

## Configuring ironic-api service

1. The Bare Metal service stores information in a database. This guide uses the MySQL database that is used by other OpenStack services.

Configure the location of the database via the `connection` option. In the following, replace `IRONIC_DBPASSWORD` with the password of your `ironic` user, and replace `DB_IP` with the IP address where the DB server is located:

```
[database]

# The SQLAlchemy connection string used to connect to the
# database (string value)
connection=mysql+pymysql://ironic:IRONIC_DBPASSWORD@DB_IP/ironic?
↳charset=utf8
```

2. Configure the `ironic-api` service to use the RabbitMQ message broker by setting the following option. Replace `RPC_*` with appropriate address details and credentials of RabbitMQ server:

**[DEFAULT]**

```
# A URL representing the messaging driver to use and its full
# configuration. (string value)
transport_url = rabbit://RPC_USER:RPC_PASSWORD@RPC_HOST:RPC_PORT/
```

Alternatively, you can use JSON RPC for interactions between ironic-conductor and ironic-api. Enable it in the configuration and provide the keystone credentials to use for authentication:

**[DEFAULT]**

```
rpc_transport = json-rpc
```

**[json\_rpc]**

```
# Authentication type to load (string value)
auth_type = password

# Authentication URL (string value)
auth_url=https://IDENTITY_IP:5000/

# Username (string value)
username=ironic

# User's password (string value)
password=IRONIC_PASSWORD

# Project name to scope to (string value)
project_name=service

# Domain ID containing project (string value)
project_domain_id=default

# User's domain id (string value)
user_domain_id=default
```

If you use port other than the default 8089 for JSON RPC, you have to configure it, for example:

**[json\_rpc]**

```
port = 9999
```

- Configure the ironic-api service to use these credentials with the Identity service. Replace PUBLIC\_IDENTITY\_IP with the public IP of the Identity server, PRIVATE\_IDENTITY\_IP with the private IP of the Identity server, replace IRONIC\_PASSWORD with the password you chose for the ironic user in the Identity service and replace MEMCACHED\_SERVER with the hostname of the memcached server:

**[DEFAULT]**

```
# Authentication strategy used by ironic-api: one of
# "keystone" or "noauth". "noauth" should not be used in a
```

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```
# production environment because all authentication will be
# disabled. (string value)
auth_strategy=keystone

[keystone_authtoken]

# Authentication type to load (string value)
auth_type=password

# Complete public Identity API endpoint (string value)
www_authenticate_uri=http://PUBLIC_IDENTITY_IP:5000

# Complete admin Identity API endpoint. (string value)
auth_url=http://PRIVATE_IDENTITY_IP:5000

# Service username. (string value)
username=ironic

# Service account password. (string value)
password=IRONIC_PASSWORD

# Service tenant name. (string value)
project_name=service

# Domain name containing project (string value)
project_domain_name=Default

# User's domain name (string value)
user_domain_name=Default

# memcached setting (string value)
memcached_servers=MEMCACHED_SERVER:11211
```

4. Create the Bare Metal service database tables:

```
$ ironic-dbsync --config-file /etc/ironic/ironic.conf create_schema
```

5. Restart the ironic-api service:

RHEL/CentOS:

```
sudo systemctl restart openstack-ironic-api
```

Ubuntu/Debian:

```
sudo service ironic-api restart
```

## Configuring ironic-api behind a WSGI server

Bare Metal service can be configured to run behind any WSGI-capable web server like uWSGI or Gunicorn for better performance and scalability.

### Note

This is optional, the ironic APIs can be run using the standalone `ironic-api` command. However, for production deployments, it is recommended to use a proper WSGI server for better performance, multiple workers, and integration with existing infrastructure.

## The WSGI application

Ironic provides a WSGI application at `ironic.wsgi:application` that can be used with any WSGI server. The below example uses uWSGI, which is used in Ironic CI jobs.

## Using uWSGI

1. Install uWSGI:

```
pip install uwsgi
```

2. Create a uWSGI configuration file (e.g., `/etc/uwsgi/ironic.ini`):

```
[uwsgi]
module = ironic.wsgi:application
http-socket = 127.0.0.1:6385
processes = 2
; allow 60 seconds for graceful shutdown on SIGTERM
die-on-term = true
exit-on-reload = false
hook-master-start = unix_signal:15 gracefully_kill_them_all
worker-reload-mercy = 60
; disallow connection reuse
add-header = Connection: close
; Prevent thundering herd on accept()
thunder-lock = true
; ensure file descriptors aren't shared between processes
lazy-apps = true
enable-threads = true
master = true
```

### Note

This uWSGI configuration and comments are based on devstack configuration. You may need to modify settings depending on your deployment method and scale.

1. Start uWSGI:

```
uwsgi --ini /etc/uwsgi/ironic.ini
```

### Reverse Proxy Configuration

WSGI servers are typically deployed behind a reverse proxy like nginx or Apache for SSL termination, load balancing, and serving static files.

Example nginx configuration:

```
upstream ironic-api {
    server 127.0.0.1:6385;
}

server {
    listen 443 ssl;
    server_name ironic.example.com;

    ssl_certificate /etc/ssl/certs/ironic.crt;
    ssl_certificate_key /etc/ssl/private/ironic.key;

    location / {
        proxy_pass http://ironic-api;
        proxy_set_header Host $host;
        proxy_set_header X-Real-IP $remote_addr;
        proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
        proxy_set_header X-Forwarded-Proto $scheme;
    }
}
```

For detailed reverse proxy configurations, see:

- [nginx documentation](#)
- [Apache mod\\_proxy documentation](#)
- [HAProxy documentation](#)

### Passing Configuration Options

By default, Ironic will use its standard configuration file search paths. See <https://docs.openstack.org/oslo.config/latest/configuration/options.html> for more info.

If you need to specify a custom configuration file, you can set the `IRONIC_CONFIG_FILE` and/or `IRONIC_CONFIG_DIR` environment variable:

```
[uwsgi]
...
env = IRONIC_CONFIG_DIR=/etc/mycustomdir/
```

### Important Considerations

1. Stop and disable the standalone ironic-api service before starting the WSGI server to avoid port conflicts.
2. When behind a reverse proxy, ensure `[oslo_middleware]/enable_proxy_headers_parsing` is set to `True` in `ironic.conf` to properly handle X-Forwarded headers.

## Configuring ironic-conductor service

1. Replace HOST\_IP with IP of the conductor host.

### [DEFAULT]

```
# IP address of this host. If unset, will determine the IP
# programmatically. If unable to do so, will use "127.0.0.1".
# (string value)
my_ip=HOST_IP
```

### Note

If a conductor host has multiple IPs, `my_ip` should be set to the IP which is on the same network as the bare metal nodes.

2. Configure the location of the database. Ironic-conductor should use the same configuration as `ironic-api`. Replace `IRONIC_DBPASSWORD` with the password of your `ironic` user, and replace `DB_IP` with the IP address where the DB server is located:

### [database]

```
# The SQLAlchemy connection string to use to connect to the
# database. (string value)
connection=mysql+pymysql://ironic:IRONIC_DBPASSWORD@DB_IP/ironic?
↳charset=utf8
```

3. Configure the ironic-conductor service to use the RabbitMQ message broker by setting the following option. Ironic-conductor should use the same configuration as `ironic-api`. Replace `RPC_*` with appropriate address details and credentials of RabbitMQ server:

### [DEFAULT]

```
# A URL representing the messaging driver to use and its full
# configuration. (string value)
transport_url = rabbit://RPC_USER:RPC_PASSWORD@RPC_HOST:RPC_PORT/
```

Alternatively, you can use JSON RPC for interactions between `ironic-conductor` and `ironic-api`. Enable it in the configuration and provide the keystone credentials to use for authenticating incoming requests (can be the same as for the API):

### [DEFAULT]

```
rpc_transport = json-rpc
```

### [keystone\_authtoken]

```
# Authentication type to load (string value)
auth_type=password

# Complete public Identity API endpoint (string value)
```

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```
www_authenticate_uri=http://PUBLIC_IDENTITY_IP:5000

# Complete admin Identity API endpoint. (string value)
auth_url=http://PRIVATE_IDENTITY_IP:5000

# Service username. (string value)
username=ironic

# Service account password. (string value)
password=IRONIC_PASSWORD

# Service tenant name. (string value)
project_name=service

# Domain name containing project (string value)
project_domain_name=Default

# User's domain name (string value)
user_domain_name=Default
```

You can optionally change the host and the port the JSON RPC service will bind to, for example:

```
[json_rpc]
host_ip = 192.168.0.10
port = 9999
```

### Warning

Hostnames of ironic-conductor machines must be resolvable by ironic-api services when JSON RPC is used.

#### 4. Configure credentials for accessing other OpenStack services.

In order to communicate with other OpenStack services, the Bare Metal service needs to use service users to authenticate to the OpenStack Identity service when making requests to other services. These users credentials have to be configured in each configuration file section related to the corresponding service:

- [neutron] - to access the OpenStack Networking service
- [glance] - to access the OpenStack Image service
- [swift] - to access the OpenStack Object Storage service
- [cinder] - to access the OpenStack Block Storage service
- [service\_catalog] - a special section holding credentials the Bare Metal service will use to discover its own API URL endpoint as registered in the OpenStack Identity service catalog.

For simplicity, you can use the same service user for all services. For backward compatibility, this should be the same user configured in the [keystone\_authtoken] section for the ironic-api service (see Configuring ironic-api service). However, this is not necessary, and you can create and configure separate service users for each service.

Under the hood, Bare Metal service uses `keystoneauth` library together with `Authentication plugin`, `Session` and `Adapter` concepts provided by it to instantiate service clients. Please refer to [Keystoneauth documentation](#) for supported plugins, their available options as well as `Session`- and `Adapter`-related options for authentication, connection and endpoint discovery respectively.

In the example below, authentication information for user to access the OpenStack Networking service is configured to use:

- Networking service is deployed in the Identity service region named `RegionTwo`, with only its public endpoint interface registered in the service catalog.
- HTTPS connection with specific CA SSL certificate when making requests
- the same service user as configured for `ironic-api` service
- dynamic password authentication plugin that will discover appropriate version of Identity service API based on other provided options
  - replace `IDENTITY_IP` with the IP of the Identity server, and replace `IRONIC_PASSWORD` with the password you chose for the `ironic` user in the Identity service

```
[neutron]

# Authentication type to load (string value)
auth_type = password

# Authentication URL (string value)
auth_url=https://IDENTITY_IP:5000/

# Username (string value)
username=ironic

# User's password (string value)
password=IRONIC_PASSWORD

# Project name to scope to (string value)
project_name=service

# Domain ID containing project (string value)
project_domain_id=default

# User's domain id (string value)
user_domain_id=default

# PEM encoded Certificate Authority to use when verifying
# HTTPs connections. (string value)
cafile=/opt/stack/data/ca-bundle.pem

# The default region_name for endpoint URL discovery. (string
# value)
region_name = RegionTwo

# List of interfaces, in order of preference, for endpoint
# URL. (list value)
```

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```
valid_interfaces=public
```

By default, in order to communicate with another service, the Bare Metal service will attempt to discover an appropriate endpoint for that service via the Identity services service catalog. The relevant configuration options from that service group in the Bare Metal service configuration file are used for this purpose. If you want to use a different endpoint for a particular service, specify this via the `endpoint_override` configuration option of that service group, in the Bare Metal services configuration file. Taking the previous Networking service example, this would be

```
[neutron]
...
endpoint_override = <NEUTRON_API_ADDRESS>
```

(Replace `<NEUTRON_API_ADDRESS>` with actual address of a specific Networking service endpoint.)

5. Configure enabled drivers and hardware types as described in *Enabling drivers and hardware types*.
  - A. If you enabled any driver that uses *Direct deploy*, Swift backend for the Image service must be installed and configured, see *Configure the Image service for temporary URLs*. Ceph Object Gateway (RADOS Gateway) is also supported as the Image services backend, see *Ceph Object Gateway support*.
6. Configure the network for ironic-conductor service to perform node cleaning, see *Node cleaning* from the admin guide.
7. If ironic-novncproxy is enabled, ironic-conductor must be configured to build valid console URLs and it also needs to be configured with a console container provider. Each enabled console has a corresponding running container which runs a headless X11 session, connects to the graphical console of the BMC, and exposes a VNC server for ironic-novncproxy to connect to.

Replace `PUBLIC_IP` and `PUBLIC_PORT` with appropriate values:

```
[vnc]

# Base url used to build browser links to graphical consoles. If a
# reverse proxy is used the protocol, IP, and port needs to match how
# users will access the service. When there is no reverse proxy
# ``PUBLIC_IP`` should match ``[vnc]host_ip`` and ``PUBLIC_PORT`` should
# match ``[vnc]port``
public_url=http://PUBLIC_IP:PUBLIC_PORT/vnc_lite.html

# The only functional container provider included is the systemd
# provider which manages containers as Systemd Quadlet containers. This
# provider is appropriate to use when the Ironic services themselves are
# not containerised, otherwise a custom external provider may be
# required
container_provider=systemd

# For the ``container_provider=systemd``, set a valid container image
# reference available to the podman image storage of the user running
# ironic-conductor. See /usr/share/ironic/vnc-container for instructions
```

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```
# to build a compatible image.
console_image=localhost/vnc-container
```

When `[vnc]container_provider=systemd` then the `openstack-ironic-conductor` service needs to be able to make `systemctl --user` calls for the user which both `ironic-conductor` and `ironic-novncproxy` run as.

Assuming the services are running as user `ironic`, discover the `<UID>` for that user by running `id -u ironic`. Edit `openstack-ironic-conductor.service` to add environment variable `DBUS_SESSION_BUS_ADDRESS`, substituting the `<UID>`

```
[Service]
...
Environment = DBUS_SESSION_BUS_ADDRESS=unix:path=/run/user/<UID>/bus
```

- Restart the `ironic-conductor` service:

RHEL/CentOS:

```
sudo systemctl restart openstack-ironic-conductor
```

Ubuntu/Debian:

```
sudo service ironic-conductor restart
```

## Configuring `ironic-novncproxy` service

- The NoVNC proxy service needs to look up nodes in the database, so `ironic-novncproxy` requires the same database configuration as `ironic-api` and `ironic-conductor`.

Configure the location of the database via the `connection` option. In the following, replace `IRONIC_DBPASSWORD` with the password of your `ironic` user, and replace `DB_IP` with the IP address where the DB server is located:

```
[database]

# The SQLAlchemy connection string used to connect to the
# database (string value)
connection=mysql+pymysql://ironic:IRONIC_DBPASSWORD@DB_IP/ironic?
↳charset=utf8
```

- Configure NoVNC and host graphical console options. Replace `PUBLIC_IP` and `PUBLIC_URL` with appropriate values:

```
[vnc]

# Enable VNC related features, required to allow the ironic-novncproxy_
↳service to start
enabled=True

# Port to bind to for serving NoVNC web assets and websockets
port=6090
```

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```
# IP address to bind to for serving NoVNC web assets and websockets
host_ip=PUBLIC_IP
```

- Restart the ironic-novncproxy service:

RHEL/CentOS:

```
sudo systemctl restart openstack-ironic-novncproxy
```

Ubuntu/Debian:

```
sudo service ironic-novncproxy restart
```

### Configuring single-process ironic

As an alternative to starting separate API and conductor instances, you can start `ironic` services that combine an API and a conductor in the same process. This may be particularly beneficial in environments with limited resources and low number of nodes to handle.

#### Note

This feature is available starting with the Yoga release series.

- Start with setting up the environment as described in *Configuring ironic-api service*, *Configuring ironic-conductor service*, and *Configuring ironic-novncproxy service*, but do not start any services. Merge configuration options into a single configuration file.

#### Note

Any RPC settings will only take effect if you have more than one combined service started or if you have additional conductors.

If you don't plan to have more than one conductor, you can disable the RPC completely:

```
[DEFAULT]
rpc_transport = none
```

- Stop existing services if they are already started:

RHEL/CentOS:

```
sudo systemctl stop openstack-ironic-api
sudo systemctl stop openstack-ironic-conductor
sudo systemctl stop openstack-ironic-novncproxy
```

Ubuntu/Debian:

```
sudo service ironic-api stop
sudo service ironic-conductor stop
sudo service ironic-novncproxy stop
```

3. Start or restart the ironic service:

RHEL/CentOS:

```
sudo systemctl restart openstack-ironic
```

Ubuntu/Debian:

```
sudo service ironic restart
```

## 2.1.4 Building or downloading a deploy ramdisk image

Ironic depends on having an image with the `ironic-python-agent (IPA)` service running on it for controlling and deploying bare metal nodes. This image is not written *to* the storage of any given node, but provides the runtime tooling and communication for the inspection, cleaning, and ultimately deployment of a bare metal node managed by Ironic.

Ironic publishes images on every commit from every branch of `ironic-python-agent (IPA)`

- DIB images are suitable for production usage and can be downloaded from <https://tarballs.openstack.org/ironic-python-agent/dib/files/>.

### Warning

The published images will not work for dhcp-less deployments since the `simple-init` element is not present. Check the [DIB](#) documentation to see how to build the image.

## Building from source

Check the `ironic-python-agent-builder` project for information on how to build `ironic-python-agent` ramdisks.

## 2.1.5 Integration with other OpenStack services

### Configure the Identity service for the Bare Metal service

1. Create the Bare Metal service user (for example, `ironic`). The service uses this to authenticate with the Identity service. Use the `service` tenant and give the user the `admin` role:

```
$ openstack user create --password IRONIC_PASSWORD \
  --email ironic@example.com ironic
$ openstack role add --project service --user ironic admin
```

2. You must register the Bare Metal service with the Identity service so that other OpenStack services can locate it. To register the service:

```
$ openstack service create --name ironic --description \
  "Ironic baremetal provisioning service" baremetal
```

3. Use the `id` property that is returned from the Identity service when registering the service (above), to create the endpoint, and replace `IRONIC_NODE` with your Bare Metal services API node:

```
$ openstack endpoint create --region RegionOne \  
  baremetal admin http://$IRONIC_NODE:6385 \  
$ openstack endpoint create --region RegionOne \  
  baremetal public http://$IRONIC_NODE:6385 \  
$ openstack endpoint create --region RegionOne \  
  baremetal internal http://$IRONIC_NODE:6385
```

4. You may delegate limited privileges related to the Bare Metal service to your Users by creating Roles with the OpenStack Identity service. By default, the Bare Metal service expects the `baremetal_admin` and `baremetal_observer` Roles to exist, in addition to the default `admin` Role. There is no negative consequence if you choose not to create these Roles. They can be created with the following commands:

```
$ openstack role create baremetal_admin \  
$ openstack role create baremetal_observer
```

If you choose to customize the names of Roles used with the Bare Metal service, do so by changing the `is_member`, `is_observer`, and `is_admin` policy settings in `/etc/ironic/policy.yaml`.

More complete documentation on managing Users and Roles within your OpenStack deployment are outside the scope of this document, but may be found [here](#).

5. You can further restrict access to the Bare Metal service by creating a separate `baremetal` Project, so that Bare Metal resources (Nodes, Ports, etc) are only accessible to members of this Project:

```
$ openstack project create baremetal
```

At this point, you may grant read-only access to the Bare Metal service API without granting any other access by issuing the following commands:

```
$ openstack user create \  
  --domain default --project-domain default --project baremetal \  
  --password PASSWORD USERNAME \  
$ openstack role add \  
  --user-domain default --project-domain default --project baremetal \  
  --user USERNAME baremetal_observer
```

6. Further documentation is available elsewhere for the `openstack command-line client` and the `Identity` service. A `policy.yaml.sample` file, which enumerates the services default policies, is provided for your convenience with the Bare Metal Service.

## Configure the Compute service to use the Bare Metal service

The Compute service needs to be configured to use the Bare Metal services driver. The configuration file for the Compute service is typically located at `/etc/nova/nova.conf`.

The following configuration file must be modified on the Compute services controller nodes and compute nodes.

1. Change these configuration options in the Compute service configuration file (for example, `/etc/nova/nova.conf`):

**[default]**

```
# Defines which driver to use for controlling virtualization.
# Enable the ironic virt driver for this compute instance.
compute_driver=ironic.IronicDriver

# Amount of memory in MB to reserve for the host so that it is always
# available to host processes.
# It is impossible to reserve any memory on bare metal nodes, so set
# this to zero.
reserved_host_memory_mb=0
```

**[filter\_scheduler]**

```
# Enables querying of individual hosts for instance information.
# Not possible for bare metal nodes, so set it to False.
track_instance_changes=False
```

**[scheduler]**

```
# This value controls how often (in seconds) the scheduler should
# attempt to discover new hosts that have been added to cells.
# If negative (the default), no automatic discovery will occur.
# As each bare metal node is represented by a separate host, it has
# to be discovered before the Compute service can deploy on it.
# The value here has to be carefully chosen based on a compromise
# between the enrollment speed and the load on the Compute scheduler.
# The recommended value of 2 minutes matches how often the Compute
# service polls the Bare Metal service for node information.
discover_hosts_in_cells_interval=120
```

**Note**

The alternative to setting the `discover_hosts_in_cells_interval` option is to run the following command on any Compute controller node after each node is enrolled:

```
nova-manage cell_v2 discover_hosts --by-service
```

2. Consider enabling the following option on controller nodes:

**[filter\_scheduler]**

```
# Enabling this option is beneficial as it reduces re-scheduling events
# for ironic nodes when scheduling is based on resource classes,
# especially for mixed hypervisor case with host_subset_size = 1.
# However enabling it will also make packing of VMs on hypervisors
# less dense even when scheduling weights are completely disabled.
#shuffle_best_same_weighed_hosts = false
```

3. Carefully consider the following option:

**[compute]**

```
# This option will cause nova-compute to set itself to a disabled state
# if a certain number of consecutive build failures occur. This will
# prevent the scheduler from continuing to send builds to a compute
# service that is consistently failing. In the case of bare metal
# provisioning, however, a compute service is rarely the cause of build
# failures. Furthermore, bare metal nodes, managed by a disabled
# compute service, will be remapped to a different one. That may cause
# the second compute service to also be disabled, and so on, until no
# compute services are active.
# If this is not the desired behavior, consider increasing this value or
# setting it to 0 to disable this behavior completely.
#consecutive_build_service_disable_threshold = 10
```

4. Change these configuration options in the `ironic` section. Replace:

- `IRONIC_PASSWORD` with the password you chose for the `ironic` user in the Identity Service
- `IRONIC_NODE` with the hostname or IP address of the `ironic-api` node
- `IDENTITY_IP` with the IP of the Identity server

**[ironic]**

```
# Ironic authentication type
auth_type=password

# Keystone API endpoint
auth_url=http://IDENTITY_IP:5000/v3

# Ironic keystone project name
project_name=service

# Ironic keystone admin name
username=ironic

# Ironic keystone admin password
password=IRONIC_PASSWORD

# Ironic keystone project domain
# or set project_domain_id
project_domain_name=Default

# Ironic keystone user domain
# or set user_domain_id
user_domain_name=Default
```

5. On the Compute services controller nodes, restart the `nova-scheduler` process:

```
Fedora/RHEL/CentOS:
sudo systemctl restart openstack-nova-scheduler
```

(continues on next page)

(continued from previous page)

```
Ubuntu:  
sudo service nova-scheduler restart
```

6. On the Compute services compute nodes, restart the nova-compute process:

```
Fedora/RHEL/CentOS:  
sudo systemctl restart openstack-nova-compute  
  
Ubuntu:  
sudo service nova-compute restart
```

## Configure the Networking service for bare metal provisioning

You need to configure Networking so that the bare metal server can communicate with the Networking service for DHCP, PXE/HTTP boot and other requirements. This section covers configuring Networking for a single flat network for bare metal provisioning. In more advanced configurations, we typically refer to the network upon which nodes undergo deployment as the provisioning network, as the underlying resources to provision the node must be available for successful operations.

### Warning

This documentation is geared for use of OVS with Neutron along with the `neutron-dhcp-agent`. It is possible to use OVN with `neutron-dhcp-agent`, and depending on version of OVN and Neutron, OVN's own DHCP service for IPv4 clients, but that is considered an advanced topic, and we encourage operators interested in use of OVN to fully understand its capabilities and state before attempting to utilize such a configuration. Please see *Use of OVN Networking* for more details.

It is recommended to use the baremetal ML2 mechanism driver and L2 agent for proper integration with the Networking service. Documentation regarding installation and configuration of the baremetal mechanism driver and L2 agent is available [here](#).

For use with [routed networks](#) the baremetal ML2 components are required.

### Note

When the baremetal ML2 components are *not* used, ports in the Networking service will have status: DOWN, and `binding_vif_type: binding_failed`. This was always the status for Bare Metal service flat network interface ports prior to the introduction of the baremetal ML2 integration. For a non-routed network, bare metal servers can still be deployed and are functional, despite this port binding state in the Networking service.

You will also need to provide Bare Metal service with the MAC address(es) of each node that it is provisioning; Bare Metal service in turn will pass this information to Networking service for DHCP and PXE boot configuration. An example of this is shown in the *Enrolling hardware with Ironic* section.

1. Install the networking-baremetal ML2 mechanism driver and L2 agent in the Networking service.
2. Edit `/etc/neutron/plugins/ml2/ml2_conf.ini` and modify these:

```
[ml2]
type_drivers = flat
project_network_types = flat
mechanism_drivers = openvswitch,baremetal

[ml2_type_flat]
flat_networks = physnet1

[securitygroup]
firewall_driver = neutron.agent.linux.iptables_firewall.
↳OVSHybridIptablesFirewallDriver
enable_security_group = True

[ovs]
bridge_mappings = physnet1:br-eth2
# Replace eth2 with the interface on the neutron node which you
# are using to connect to the bare metal server
```

- Restart the `neutron-server` service, to load the new configuration.
- Create and edit `/etc/neutron/plugins/ml2/ironic_neutron_agent.ini` and add the required configuration. For example:

```
[ironic]
project_domain_name = Default
project_name = service
user_domain_name = Default
password = password
username = ironic
auth_url = http://identity-server.example.com/identity
auth_type = password
region_name = RegionOne
```

- Make sure the `ironic-neutron-agent` service is started.
- If `neutron-openvswitch-agent` runs with `ovs_neutron_plugin.ini` as the input config-file, edit `ovs_neutron_plugin.ini` to configure the bridge mappings by adding the `[ovs]` section described in the previous step, and restart the `neutron-openvswitch-agent`.
- Add the integration bridge to Open vSwitch:

```
$ ovs-vsctl add-br br-int
```

- Create the `br-eth2` network bridge to handle communication between the OpenStack services (and the Bare Metal services) and the bare metal nodes using `eth2`. Replace `eth2` with the interface on the network node which you are using to connect to the Bare Metal service:

```
$ ovs-vsctl add-br br-eth2
$ ovs-vsctl add-port br-eth2 eth2
```

- Restart the Open vSwitch agent:

```
# service neutron-plugin-openvswitch-agent restart
```

- On restarting the Networking service Open vSwitch agent, the veth pair between the bridges br-int and br-eth2 is automatically created.

Your Open vSwitch bridges should look something like this after following the above steps:

```
$ ovs-vsctl show

Bridge br-int
  fail_mode: secure
  Port "int-br-eth2"
    Interface "int-br-eth2"
      type: patch
      options: {peer="phy-br-eth2"}
  Port br-int
    Interface br-int
      type: internal
Bridge "br-eth2"
  Port "phy-br-eth2"
    Interface "phy-br-eth2"
      type: patch
      options: {peer="int-br-eth2"}
  Port "eth2"
    Interface "eth2"
  Port "br-eth2"
    Interface "br-eth2"
      type: internal
ovs_version: "2.3.0"
```

- Create the flat network on which you are going to launch the instances:

```
$ openstack network create --project $TENANT_ID sharednet1 --share \
  --provider-network-type flat --provider-physical-network physnet1
```

- Create the subnet on the newly created network:

```
$ openstack subnet create $SUBNET_NAME --network sharednet1 \
  --subnet-range $NETWORK_CIDR --ip-version 4 --gateway $GATEWAY_IP \
  --allocation-pool start=$START_IP,end=$END_IP --dhcp
```

## Configuring services for bare metal provisioning using IPv6

Use of IPv6 addressing for baremetal provisioning requires additional configuration. This page covers the IPv6 specifics only. Please refer to *Configure tenant networks* and *Configure the Networking service for bare metal provisioning* for general networking configuration.

### Warning

IPv6 Networking is not actively tested in upstream Continuous Integration pipelines, in large part because test virtual machines have limited support and known issues. Hardware vendors often have

better firmware which enables this functionality, but may require specific operating modes, such as `stateless` or `stateful` depending on the requirements placed upon them by their customers.

### Configure ironic PXE driver for provisioning using IPv6 addressing

The PXE drivers operate in such a way that they are able to utilize both IPv4 and IPv6 addresses based upon the deployments operating state and configuration. Internally, the drivers attempt to prepare configuration options for both formats, which allows ports which are IPv6 only to automatically receive boot parameters. As a result of this, it is critical that the `DEFAULT.my_ipv6` configuration parameter is set to the conductor's IPv6 address. This option is unique per conductor, and due to the nature of automatic address assignment, it cannot be guessed by the software.

### Provisioning with IPv6 stateless addressing

When using stateless addressing DHCPv6 does not provide addresses to the client. DHCPv6 however provides other configuration via DHCPv6 options such as the `bootfile-url` and `bootfile-parameters`.

Once the PXE driver is set to operate in IPv6 mode no further configuration is required in the Baremetal Service.

### Creating networks and subnets in the Networking Service

When creating the Baremetal Service network(s) and subnet(s) in the Networking Services, subnets should have `ipv6-address-mode` set to `dhcpv6-stateless` and `ip-version` set to 6. Depending on whether a router in the Networking Service is providing RAs (Router Advertisements) or not, the `ipv6-ra-mode` for the subnet(s) should either be set to `dhcpv6-stateless` or be left unset.

#### Note

If `ipv6-ra-mode` is left unset, an external router on the network is expected to provide RAs with the appropriate flags set for automatic addressing and other configuration.

### Provisioning with IPv6 stateful addressing

When using stateful addressing DHCPv6 is providing both addresses and other configuration via DHCPv6 options such as the `bootfile-url` and `bootfile-parameters`.

The identity-association (IA) construct used by DHCPv6 is challenging when booting over the network. Firmware, and ramdisks typically end up using different DUID/IAID combinations and it is not always possible for one chain-booting stage to release its address before giving control to the next step. In case the DHCPv6 server is configured with static reservations only the result is that booting will fail because the DHCPv6 server has no addresses available. To get past this issue either configure the DHCPv6 server with multiple address reservations for each host, or use a dynamic range.

#### Note

Support for multiple address reservations requires dnsmasq version 2.81 or later. Some distributions may backport this feature to earlier dnsmasq version as part of the packaging, check the distributions release notes.

If a different (not dnsmasq) DHCPv6 server backend is used with the Networking service, use of multiple address reservations might not work.

### Using the flat network interface

Due to the identity-association challenges with DHCPv6 provisioning using the flat network interface is not recommended. When ironic operates with the flat network interface the server instance port is used for provisioning and other operations. Ironic will not use multiple address reservations in this scenario. Because of this **it will not work in most cases**.

### Using the neutron network interface

When using the neutron network interface the Baremetal Service will allocate multiple IPv6 addresses (4 addresses per port by default) on the service networks used for provisioning, cleaning, rescue and introspection. The number of addresses allocated can be controlled via the `[neutron]/dhcpv6_stateful_address_count` option in the Bare Metal Services configuration file (`/etc/ironic/ironic.conf`). Using multiple address reservations ensures that the DHCPv6 server can lease addresses to each step.

To enable IPv6 provisioning on neutron *flat* provider networks with no switch management, the `local_link_connection` field of baremetal ports must be set to `{'network_type': 'unmanaged'}`. The following example shows how to set the `local_link_connection` for operation on unmanaged networks:

```
baremetal port set \
  --local-link-connection network_type=unmanaged <port-uuid>
```

The use of multiple IPv6 addresses must also be enabled in the Networking Services dhcp agent configuration (`/etc/neutron/dhcp_agent.ini`) by setting the option `[DEFAULT]/dnsmasq_enable_addr6_list` to `True` (default `False` in Ussuri release).

#### Note

Support for multiple IPv6 address reservations in the dnsmasq backend was added to the Networking Service Ussuri release. It was also backported to the stable Train release.

### Creating networks and subnets in the Networking Service

When creating the ironic service network(s) and subnet(s) in the Networking Service, subnets should have `ipv6-address-mode` set to `dhcpv6-stateful` and `ip-version` set to 6. Depending on whether a router in the Networking Service is providing RAs (Router Advertisements) or not, the `ipv6-ra-mode` for the subnet(s) should be set to either `dhcpv6-stateful` or be left unset.

#### Note

If `ipv6-ra-mode` is left unset, an external router on the network is expected to provide RAs with the appropriate flags set for managed addressing and other configuration.

## Configure the Image service for temporary URLs

Some drivers of the Baremetal service (in particular, any drivers using *Direct deploy* or *Ansible deploy* interfaces, and some virtual media drivers) require target user images to be available over clean HTTP(S) URL with no authentication involved (neither username/password-based, nor token-based).

When using the Baremetal service integrated in OpenStack, this can be achieved by specific configuration of the Image service and Object Storage service as described below.

1. Configure the Image service to have object storage as a backend for storing images. For more details, please refer to the Image service configuration guide.

### Note

When using Ceph+RadosGW for Object Storage service, images stored in Image service must be available over Object Storage service as well.

2. Enable TempURLs for the Object Storage account used by the Image service for storing images in the Object Storage service.

1. Check if TempURLs are enabled:

```
# executed under credentials of the user used by Image service
# to access Object Storage service
$ openstack object store account show
+-----+-----+
| Field      | Value                                |
+-----+-----+
| Account    | AUTH_bc39f1d9dcf9486899088007789ae643 |
| Bytes      | 536661727                            |
| Containers | 1                                     |
| Objects    | 19                                    |
| properties | Temp-Url-Key='secret'                |
+-----+-----+
```

2. If property Temp-Url-Key is set, note its value.
3. If property Temp-Url-Key is not set, you have to configure it (secret is used in the example below for the value):

```
$ openstack object store account set --property Temp-Url-Key secret
```

3. Optionally, configure the ironic-conductor service. The default configuration assumes that:
  1. the Object Storage service is implemented by *swift*,
  2. the Object Storage service URL is available from the service catalog,
  3. the project, used by the Image service to access the Object Storage, is the same as the project, used by the Bare Metal service to access it,
  4. the container, used by the Image service, is called *glance*.

If any of these assumptions do not hold, you may want to change your configuration file (typically located at `/etc/ironic/ironic.conf`), for example:

```
[glance]
```

```
swift_endpoint_url = http://openstack/swift
swift_account = AUTH_bc39f1d9dcf9486899088007789ae643
swift_container = glance
swift_temp_url_key = secret
```

4. (Re)start the ironic-conductor service.

## Enabling HTTPS

### Enabling HTTPS in Swift

The drivers using virtual media use swift for storing boot images and node configuration information (contains sensitive information for Ironic conductor to provision bare metal hardware). By default, HTTPS is not enabled in swift. HTTPS is required to encrypt all communication between swift and Ironic conductor and swift and bare metal (via virtual media). It can be enabled in one of the following ways:

- Using an SSL termination proxy
- Using native SSL support in swift (recommended only for testing purpose by swift).

### Enabling HTTPS in Image service

Ironic drivers usually use Image service during node provisioning. By default, image service does not use HTTPS, but it is required for secure communication. It can be enabled by making the following changes to `/etc/glance/glance-api.conf`:

1. Configuring SSL support
2. Restart the glance-api service:

```
Fedora/RHEL/CentOS:
    sudo systemctl restart openstack-glance-api

Debian/Ubuntu:
    sudo service glance-api restart
```

See the [Glance](#) documentation, for more details on the Image service.

## Enabling HTTPS communication between Image service and Object storage

This section describes the steps needed to enable secure HTTPS communication between Image service and Object storage when Object storage is used as the Backend.

To enable secure HTTPS communication between Image service and Object storage follow these steps:

1. *Enabling HTTPS in Swift*
2. Configure Swift Storage Backend
3. *Enabling HTTPS in Image service*

## Enabling HTTPS communication between Image service and Bare Metal service

This section describes the steps needed to enable secure HTTPS communication between Image service and Bare Metal service.

To enable secure HTTPS communication between Bare Metal service and Image service follow these steps:

1. Edit `/etc/ironic/ironic.conf`:

```
[glance]
...
glance_cafile=/path/to/certfile
```

### Note

`glance_cafile` is an optional path to a CA certificate bundle to be used to validate the SSL certificate served by Image service.

2. If not using the keystone service catalog for the Image service API endpoint discovery, also edit the `endpoint_override` option to point to HTTPS URL of image service (replace `<GLANCE_API_ADDRESS>` with `hostname[:port][path]` of the Image service endpoint):

```
[glance]
...
endpoint_override = https://<GLANCE_API_ADDRESS>
```

3. Restart `ironic-conductor` service:

```
Fedora/RHEL/CentOS:
    sudo systemctl restart openstack-ironic-conductor

Debian/Ubuntu:
    sudo service ironic-conductor restart
```

## Configure the Bare Metal service for cleaning

### Note

If you configured the Bare Metal service to do *Automated cleaning* (which is enabled by default), you will need to set the `cleaning_network` configuration option.

1. Note the network UUID (the `id` field) of the network you created in *Configure the Networking service for bare metal provisioning* or another network you created for cleaning:

```
$ openstack network list
```

2. Configure the cleaning network UUID via the `cleaning_network` option in the Bare Metal service configuration file (`/etc/ironic/ironic.conf`). In the following, replace `NETWORK_UUID` with the UUID you noted in the previous step:

```
[neutron]
cleaning_network = NETWORK_UUID
```

- Restart the Bare Metal services ironic-conductor:

```
Fedora/RHEL/CentOS:
  sudo systemctl restart openstack-ironic-conductor

Ubuntu:
  sudo service ironic-conductor restart
```

## Configure tenant networks

Below is an example flow of how to set up the Bare Metal service so that node provisioning will happen in a multi-tenant environment (which means using the `neutron` network interface as stated above):

### Note

For standalone deployments without the Networking service (Neutron), the `ironic-networking` network interface provides an alternative approach for managing switch port configurations. See *Configure the Standalone Networking Service* for details.

- Network interfaces can be enabled on `ironic-conductor` by adding them to the `enabled_network_interfaces` configuration option under the `default` section of the configuration file:

```
[DEFAULT]
...
enabled_network_interfaces=noop,flat,neutron
```

Keep in mind that, ideally, all `ironic-conductors` should have the same list of enabled network interfaces, but it may not be the case during `ironic-conductor` upgrades. This may cause problems if one of the `ironic-conductors` dies and some node that is taken over is mapped to an `ironic-conductor` that does not support the nodes network interface. Any actions that involve calling the nodes driver will fail until that network interface is installed and enabled on that `ironic-conductor`.

- It is recommended to set the default network interface via the `default_network_interface` configuration option under the `default` section of the configuration file:

```
[DEFAULT]
...
default_network_interface=neutron
```

This default value will be used for all nodes that don't have a network interface explicitly specified in the creation request.

If this configuration option is not set, the default network interface is determined by looking at the `dhcp.dhcp_provider` configuration option value. If it is `neutron`, then `flat` network interface becomes the default, otherwise `noop` is the default.

- Define a provider network in the Networking service, which we shall refer to as the provisioning network. Using the `neutron` network interface requires that `provisioning_network` and

`cleaning_network` configuration options are set to valid identifiers (UUID or name) of networks in the Networking service. If these options are not set correctly, cleaning or provisioning will fail to start. There are two ways to set these values:

- Under the `neutron` section of ironic configuration file:

```
[neutron]
cleaning_network = $CLEAN_UUID_OR_NAME
provisioning_network = $PROVISION_UUID_OR_NAME
```

- Under `provisioning_network` and `cleaning_network` keys of the `nodes` `driver_info` field as `driver_info['provisioning_network']` and `driver_info['cleaning_network']` respectively.

### Note

If these `provisioning_network` and `cleaning_network` values are not specified in nodes `driver_info` then ironic falls back to the configuration in the `neutron` section.

Please refer to *Configure the Bare Metal service for cleaning* for more information about cleaning.

### Warning

Please make sure that the Bare Metal service has exclusive access to the provisioning and cleaning networks. Spawning instances by non-admin users in these networks and getting access to the Bare Metal services control plane is a security risk. For this reason, the provisioning and cleaning networks should be configured as non-shared networks in the `admin` tenant.

### Note

When using the `flat` network interface, bare metal instances are normally spawned onto the provisioning network. This is not supported with the `neutron` interface and the deployment will fail. Please ensure a different network is chosen in the Networking service when a bare metal instance is booted from the Compute service.

### Note

The provisioning and cleaning networks may be the same network or distinct networks. To ensure that communication between the Bare Metal service and the `deploy ramdisk` works, it is important to ensure that security groups are disabled for these networks, *or* that the default security groups allow:

- DHCP
- TFTP
- egress port used for the Bare Metal service (6385 by default)
- ingress port used for `ironic-python-agent` (9999 by default)

- if using *Direct deploy*, the egress port used for the Object Storage service or the local HTTP server (typically 80 or 443)
- if using iPXE, the egress port used for the HTTP server running on the ironic-conductor nodes (typically 80).

4. This step is optional and applicable only if you want to use security groups during provisioning and/or cleaning of the nodes. If not specified, default security groups are used.

1. Define security groups in the Networking service, to be used for provisioning and/or cleaning networks.
2. Add the list of these security group UUIDs under the `neutron` section of `ironic-conductors` configuration file as shown below:

```
[neutron]
...
cleaning_network=$CLEAN_UUID_OR_NAME
cleaning_network_security_groups=[$LIST_OF_CLEAN_SECURITY_GROUPS]
provisioning_network=$PROVISION_UUID_OR_NAME
provisioning_network_security_groups=[$LIST_OF_PROVISION_SECURITY_
↪GROUPS]
```

Multiple security groups may be applied to a given network, hence, they are specified as a list. The same security group(s) could be used for both provisioning and cleaning networks.

### Warning

If security groups are configured as described above, do not set the `port_security_enabled` flag to `False` for the corresponding Networking services network or port. This will cause the deploy to fail.

For example: if `provisioning_network_security_groups` configuration option is used, ensure that `port_security_enabled` flag for the provisioning network is set to `True`. This flag is set to `True` by default; make sure not to override it by manually setting it to `False`.

5. Install and configure a compatible ML2 mechanism driver which supports bare metal provisioning for your switch. See [ML2 plugin configuration manual](#) for details.
6. Restart the `ironic-conductor` and `ironic-api` services after the modifications:

- Fedora/RHEL/CentOS:

```
sudo systemctl restart openstack-ironic-api
sudo systemctl restart openstack-ironic-conductor
```

- Ubuntu:

```
sudo service ironic-api restart
sudo service ironic-conductor restart
```

7. Make sure that the `ironic-conductor` is reachable over the provisioning network by trying to download a file from a TFTP server on it, from some non-control-plane server in that network:

```
tftp $TFTP_IP -c get $FILENAME
```

where `FILENAME` is the file located at the TFTP server.

See *Networking with the Bare Metal service* for required node configuration.

### Add images to the Image service

#### Supported Image Formats

Ironic officially supports and tests use of `qcow2` formatted images as well as `raw` format images. Other types of disk images, like `vdi`, and single file `vmdk` files have been reported by users as working in their specific cases, but are not tested upstream. We advise operators to convert the image and properly upload the image to Glance.

Ironic enforces the list of supported and permitted image formats utilizing the `[conductor]permitted_image_formats` option in `ironic.conf`. This setting defaults to `raw` and `qcow2`.

A detected format mismatch between Glance and what the actual contents of the disk image file are detected as will result in a failed deployment. To correct such a situation, the image must be re-uploaded with the declared `--disk-format` or actual image file format corrected.

#### Instance (end-user) images

Build or download the user images as described in *Creating instance images*.

Load all the created images into the Image service, and note the image UUIDs in the Image service for each one as it is generated.

#### Note

Images from Glance used by Ironic must be flagged as `public`, which requires administrative privileges with the Glance image service to set.

#### Note

Starting with the 2025.2 release, the Ironic conductor can access images that are shared with its project, in addition to those it owns.

To use this feature, ensure the required images are shared with the project associated with the conductor's credentials.

- For *whole disk images* just upload the image:

```
$ openstack image create my-whole-disk-image --public \  
  --disk-format qcow2 --container-format bare \  
  --file my-whole-disk-image.qcow2
```

#### Warning

The kernel/ramdisk pair must not be set for whole disk images, otherwise theyll be mistaken for partition images.

- For *partition images* to be used only with *local boot* (the default) the `img_type` property must be set:

```
$ openstack image create my-image --public \
  --disk-format qcow2 --container-format bare \
  --property img_type=partition --file my-image.qcow2
```

- For *partition images* to be used with both *local* and *network* boot:

Add the kernel and ramdisk images to the Image service:

```
$ openstack image create my-kernel --public \
  --disk-format raw --container-format bare --file my-image.vmlinuz
```

Store the image uuid obtained from the above step as `MY_VMLINUZ_UUID`.

```
$ openstack image create my-image.initrd --public \
  --disk-format raw --container-format bare --file my-image.initrd
```

Store the image UUID obtained from the above step as `MY_INITRD_UUID`.

Add the *my-image* to the Image service which is going to be the OS that the user is going to run. Also associate the above created images with this OS image. These two operations can be done by executing the following command:

```
$ openstack image create my-image --public \
  --disk-format qcow2 --container-format bare --property \
  kernel_id=$MY_VMLINUZ_UUID --property \
  ramdisk_id=$MY_INITRD_UUID --file my-image.qcow2
```

## Deploy ramdisk images

1. Build or download the deploy images

The deploy images are used initially for preparing the server (creating disk partitions) before the actual OS can be deployed.

There are several methods to build or download deploy images, please read the [Building or downloading a deploy ramdisk image](#) section.

2. Add the deploy images to the Image service

Add the deployment kernel and ramdisk images to the Image service:

```
$ openstack image create deploy-vmlinuz --public \
  --disk-format raw --container-format bare \
  --file ironic-python-agent.vmlinuz
```

Store the image UUID obtained from the above step as `DEPLOY_VMLINUZ_UUID` (or a different name when using the parameter specified by node architecture).

```
$ openstack image create deploy-initrd --public \
  --disk-format raw --container-format bare \
  --file ironic-python-agent.initramfs
```

Store the image UUID obtained from the above step as `DEPLOY_INITRD_UUID` (or a different name when using the parameter specified by node architecture).

3. Configure the Bare Metal service to use the produced images. It can be done per node as described in *Enrolling hardware with Ironic* or in the configuration file either using a dictionary to specify them by architecture (matching the nodes `cpu_arch` property) as follows:

```
[conductor]
deploy_kernel_by_arch = x86_64:<DEPLOY_VMLINUZ_X86_64_UUID>, aarch64:
  ↳<DEPLOY_VMLINUZ_AARCH64_UUID>
deploy_ramdisk_by_arch = x86_64:<DEPLOY_INITRD_X86_64_UUID>, aarch64:
  ↳<DEPLOY_INITRD_AARCH64_UUID>
```

or globally using the general configuration parameters:

```
[conductor]
deploy_kernel = <insert DEPLOY_VMLINUZ_UUID>
deploy_ramdisk = <insert DEPLOY_INITRD_UUID>
```

In the case when both general parameters and parameters specified by architecture are defined, the parameters specified by architecture take priority.

## Create flavors for use with the Bare Metal service

You'll need to create a special bare metal flavor in the Compute service. The flavor is mapped to the bare metal node through the nodes `resource_class` field (available starting with Bare Metal API version 1.21). A flavor can request *exactly one* instance of a bare metal resource class.

Note that when creating the flavor, it's useful to add the `RAM_MB` and `CPU` properties as a convenience to users, although they are not used for scheduling. The `DISK_GB` property is also not used for scheduling, but is still used to determine the root partition size.

1. Change these to match your hardware:

```
$ RAM_MB=1024
$ CPU=2
$ DISK_GB=100
```

2. Create the bare metal flavor by executing the following command:

```
$ openstack flavor create --ram $RAM_MB --vcpus $CPU --disk $DISK_GB \
  my-baremetal-flavor
```

### Note

You can add `--id <id>` to specify an ID for the flavor.

See the [docs on this command](#) for other options that may be specified.

After creation, associate each flavor with one custom resource class. The name of a custom resource class that corresponds to a nodes resource class (in the Bare Metal service) is:

- the bare metal nodes resource class all upper-cased
- prefixed with CUSTOM\_
- all punctuation replaced with an underscore

For example, if the resource class is named `baremetal-small`, associate the flavor with this custom resource class via:

```
$ openstack flavor set --property resources:CUSTOM_BAREMETAL_SMALL=1 my-
↪baremetal-flavor
```

Another set of flavor properties must be used to disable scheduling based on standard properties for a bare metal flavor:

```
$ openstack flavor set --property resources:VCPU=0 my-baremetal-flavor
$ openstack flavor set --property resources:MEMORY_MB=0 my-baremetal-flavor
$ openstack flavor set --property resources:DISK_GB=0 my-baremetal-flavor
```

## Example

If you want to define a class of nodes called `baremetal.with-GPU`, start with tagging some nodes with it:

```
$ baremetal node set <node> --resource-class baremetal.with-GPU
```

### Warning

It is possible to **add** a resource class to active nodes, but it is not possible to **replace** an existing resource class on them.

Then you can update your flavor to request the resource class instead of the standard properties:

```
$ openstack flavor set --property resources:CUSTOM_BAREMETAL_WITH_GPU=1 my-
↪baremetal-flavor
$ openstack flavor set --property resources:VCPU=0 my-baremetal-flavor
$ openstack flavor set --property resources:MEMORY_MB=0 my-baremetal-flavor
$ openstack flavor set --property resources:DISK_GB=0 my-baremetal-flavor
```

Note how `baremetal.with-GPU` in the nodes `resource_class` field becomes `CUSTOM_BAREMETAL_WITH_GPU` in the flavors properties.

## Scheduling based on traits

The Compute service supports scheduling based on qualitative attributes using traits. Starting with Bare Metal REST API version 1.37, it is possible to assign a list of traits to each bare metal node. Traits assigned to a bare metal node will be assigned to the corresponding resource provider in the Compute service placement API.

When creating a flavor in the Compute service, required traits may be specified via flavor properties. The Compute service will then schedule instances only to bare metal nodes with all of the required traits.

Traits can be either standard or custom. Standard traits are listed in the [os\\_traits library](#). Custom traits must meet the following requirements:

- prefixed with CUSTOM\_
- contain only upper case characters A to Z, digits 0 to 9, or underscores
- no longer than 255 characters in length

A bare metal node can have a maximum of 50 traits.

### Example

To add the standard trait HW\_CPU\_X86\_VMX and a custom trait CUSTOM\_TRAIT1 to a node:

```
$ baremetal node add trait <node> CUSTOM_TRAIT1 HW_CPU_X86_VMX
```

Then, update the flavor to require these traits:

```
$ openstack flavor set --property trait:CUSTOM_TRAIT1=required my-baremetal-  
↪flavor  
$ openstack flavor set --property trait:HW_CPU_X86_VMX=required my-baremetal-  
↪flavor
```

## 2.1.6 Set up the drivers for the Bare Metal service

### Enabling drivers and hardware types

#### Introduction

The Bare Metal service delegates actual hardware management to **drivers**. *Drivers*, also called *hardware types*, consist of *hardware interfaces*: sets of functionality dealing with some aspect of bare metal provisioning in a vendor-specific way. There are generic **hardware types** (eg. `redfish` and `ipmi`), and vendor-specific ones (eg. `ilo` and `irmc`).

#### Note

The terminologies *driver*, *dynamic driver*, and *hardware type* have the same meaning in the scope of Bare Metal service.

### Enabling hardware types

Hardware types are enabled in the configuration file of the **ironic-conductor** service by setting the `enabled_hardware_types` configuration option, for example:

```
[DEFAULT]  
enabled_hardware_types = ipmi,redfish
```

Due to the drivers dynamic nature, they also require configuring enabled hardware interfaces.

#### Note

All available hardware types and interfaces are listed in `setup.cfg` file in the source code tree.

## Enabling hardware interfaces

There are several types of hardware interfaces:

### bios

manages configuration of the BIOS settings of a bare metal node. This interface is vendor-specific and can be enabled via the `enabled_bios_interfaces` option:

```
[DEFAULT]
enabled_hardware_types = <hardware_type_name>
enabled_bios_interfaces = <bios_interface_name>
```

See *BIOS Configuration* for details.

### boot

manages booting of both the deploy ramdisk and the user instances on the bare metal node. See *Boot interfaces* for details.

Boot interface implementations are often vendor specific, and can be enabled via the `enabled_boot_interfaces` option:

```
[DEFAULT]
enabled_hardware_types = ipmi,ilo
enabled_boot_interfaces = pxe,ilo-virtual-media
```

Boot interfaces with `pxe` in their name require *Configuring Network Boot*. There are also a few hardware-specific boot interfaces - see *Drivers, Hardware Types, and Hardware Interfaces for Ironic* for their required configuration.

### console

manages access to the serial console of a bare metal node. See *Configuring Consoles* for details.

### deploy

defines how the image gets transferred to the target disk. See *Deploy Interfaces* for an explanation of the difference between supported deploy interfaces.

The deploy interfaces can be enabled as follows:

```
[DEFAULT]
enabled_hardware_types = ipmi,redfish
enabled_deploy_interfaces = direct,ramdisk
```

#### Note

The `direct` deploy interface requires the Object Storage service or an HTTP service

### inspect

implements fetching hardware information from nodes. Can be implemented out-of-band (via contacting the nodes BMC) or in-band (via booting a ramdisk on a node, mainly achieved by the agent interface).

```
[DEFAULT]
enabled_hardware_types = ipmi,ilo,irmc
enabled_inspect_interfaces = ilo,irmc,agent
```

See `/admin/inspection` for more details.

### management

provides additional hardware management actions, like getting or setting boot devices. This interface is usually vendor-specific, and its name often matches the name of the hardware type (with `ipmi tool` being a notable exception). For example:

```
[DEFAULT]
enabled_hardware_types = ipmi,redfish,ilo,irmc
enabled_management_interfaces = ipmitool,redfish,ilo,irmc
```

Using `ipmi tool` requires *Configuring IPMI support*. See *Drivers, Hardware Types, and Hardware Interfaces for Ironic* for the required configuration of each driver.

### network

connects/disconnects bare metal nodes to/from virtual networks. See *Configure tenant networks* for more details.

### power

runs power actions on nodes. Similar to the management interface, it is usually vendor-specific, and its name often matches the name of the hardware type (with `ipmi tool` being again an exception). For example:

```
[DEFAULT]
enabled_hardware_types = ipmi,redfish,ilo,irmc
enabled_power_interfaces = ipmitool,redfish,ilo,irmc
```

Using `ipmi tool` requires *Configuring IPMI support*. See *Drivers, Hardware Types, and Hardware Interfaces for Ironic* for the required configuration of each driver.

### raid

manages building and tearing down RAID on nodes. Similar to inspection, it can be implemented either out-of-band or in-band (via agent implementation). See *RAID Configuration* for details. For example:

```
[DEFAULT]
enabled_hardware_types = ipmi,redfish,ilo,irmc
enabled_raid_interfaces = agent,no-raid
```

### storage

manages the interaction with a remote storage subsystem, such as the Block Storage service, and helps facilitate booting from a remote volume. This interface ensures that volume target and connector information is updated during the lifetime of a deployed instance. See *Boot From Volume* for more details.

This interface defaults to a `noop` driver as it is considered an opt-in interface which requires additional configuration by the operator to be usable.

For example:

```
[DEFAULT]
enabled_hardware_types = ipmi,irmc
enabled_storage_interfaces = cinder,noop
```

**vendor**

is a place for vendor extensions to be exposed in API. See *Vendor Methods* for details.

**[DEFAULT]**

```
enabled_hardware_types = ipmi,redfish,ilo,irmc
enabled_vendor_interfaces = ipmitool,no-vendor
```

Here is a complete configuration example, enabling two generic protocols, IPMI and Redfish, with a few additional features:

**[DEFAULT]**

```
enabled_hardware_types = ipmi,redfish
enabled_boot_interfaces = pxe
enabled_console_interfaces = ipmitool-socat,no-console
enabled_deploy_interfaces = direct
enabled_inspect_interfaces = agent
enabled_management_interfaces = ipmitool,redfish
enabled_network_interfaces = flat,neutron
enabled_power_interfaces = ipmitool,redfish
enabled_raid_interfaces = agent
enabled_storage_interfaces = cinder,noop
enabled_vendor_interfaces = ipmitool,no-vendor
```

Note that some interfaces have implementations named no-<TYPE> where <TYPE> is the interface type. These implementations do nothing and return errors when used from API.

**Hardware interfaces in multi-conductor environments**

When enabling hardware types and their interfaces, make sure that for every enabled hardware type, the whole set of enabled interfaces matches for all conductors. However, different conductors can have different hardware types enabled.

For example, you can have two conductors with the following configuration respectively:

**[DEFAULT]**

```
enabled_hardware_types = ipmi
enabled_deploy_interfaces = direct
enabled_power_interfaces = ipmitool
enabled_management_interfaces = ipmitool
```

**[DEFAULT]**

```
enabled_hardware_types = redfish
enabled_deploy_interfaces = ansible
enabled_power_interfaces = redfish
enabled_management_interfaces = redfish
```

But you cannot have two conductors with the following configuration respectively:

**[DEFAULT]**

```
enabled_hardware_types = ipmi,redfish
enabled_deploy_interfaces = direct
```

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```
enabled_power_interfaces = ipmitool,redfish
enabled_management_interfaces = ipmitool,redfish
```

**[DEFAULT]**

```
enabled_hardware_types = redfish
enabled_deploy_interfaces = ansible
enabled_power_interfaces = redfish
enabled_management_interfaces = redfish
```

This is because the `redfish` hardware type will have different enabled *deploy* interfaces on these conductors. It would have been fine, if the second conductor had `enabled_deploy_interfaces = direct` instead of `ansible`.

This situation is not detected by the Bare Metal service, but it can cause inconsistent behavior in the API, when node functionality will depend on which conductor it gets assigned to.

**Note**

We don't treat this as an error, because such *temporary* inconsistency is inevitable during a rolling upgrade or a configuration update.

## Configuring interface defaults

When an operator does not provide an explicit value for one of the interfaces (when creating a node or updating its driver), the default value is calculated as described in *Defaults for hardware interfaces*. It is also possible to override the defaults for any interfaces by setting one of the options named `default_<IFACE>_interface`, where `<IFACE>` is the interface name. For example:

**[DEFAULT]**

```
default_deploy_interface = direct
default_network_interface = neutron
```

This configuration forces the default *deploy* interface to be `direct` and the default *network* interface to be `neutron` for all hardware types.

The defaults are calculated and set on a node when creating it or updating its hardware type. Thus, changing these configuration options has no effect on existing nodes.

**Warning**

The default interface implementation must be configured the same way across all conductors in the cloud, except maybe for a short period of time during an upgrade or configuration update. Otherwise the default implementation will depend on which conductor handles which node, and this mapping is not predictable or even persistent.

**Warning**

These options should be used with care. If a hardware type does not support the provided default

implementation, its users will have to always provide an explicit value for this interface when creating a node.

## Configuring Network Boot

Ironic's primary means of booting hardware to perform actions or work on a baremetal node is to perform network booting. Traditionally, this has meant the use of Preboot Execution Environment, or PXE. This support and functionality has evolved as time has gone on to include support for not just the `pxe boot_interface` in concern with hardware vendor specific variations, but also a distinct `ipxe` setting for `boot_interface` with default values to enable use of `iPXE`.

As time passed, `http` and `http-ipxe` values were also added as valid `boot_interface` options which may be used, which are functionally identical in behavior to `pxe` and `ipxe`, except HTTP is used as the transport mechanism. Not all hardware supports HTTPBoot, as it is often referred.

### Note

Support for HTTPBoot interfaces was added during the 2024.1 development cycle. Prior versions of Ironic does not contain the `http` and `http-ipxe` boot interfaces.

## DHCP server setup

A DHCP server is required for network boot clients. You need to follow steps below.

1. Set the `[dhcp]/dhcp_provider` to `neutron` in the Bare Metal Services configuration file (`/etc/ironic/ironic.conf`):

### Note

Refer *Configure tenant networks* for details. The `dhcp_provider` configuration is already set by the configuration defaults, and when you create subnet, DHCP is also enabled if you do not add any `dhcp` options at `openstack subnet create` command.

2. Enable DHCP in the subnet of provisioning network to be used for network boot (PXE, iPXE, HTTPBoot) operations.
3. Set the ip address range in the subnet for DHCP.

### Note

Refer *Configure the Networking service for bare metal provisioning* for details about the two precedent steps.

4. Connect the openstack DHCP agent to the external network through the OVS bridges and the interface `eth2`.

### Note

Refer *Configure the Networking service for bare metal provisioning* for details. You do not require this part if `br-int`, `br-eth2` and `eth2` are already connected.

5. Configure the host ip at `br-eth2`. If it locates at `eth2`, do below:

```
ip addr del 192.168.2.10/24 dev eth2
ip addr add 192.168.2.10/24 dev br-eth2
```

### Note

Replace `eth2` with the interface on the network node which you are using to connect to the Bare Metal service.

## TFTP Server Setup

In order to deploy instances via PXE, a TFTP server needs to be set up on the Bare Metal service nodes which run the `ironic-conductor`.

### Debian or Ubuntu

In Debian or Ubuntu, `xinetd` can be used to run tftp server service.

1. Make sure the tftp root directory exists and can be written to by the user the `ironic-conductor` is running as. For example:

```
sudo mkdir -p /tftpboot
sudo chown -R ironic /tftpboot
```

2. Install tftp server:

```
sudo apt-get install xinetd tftpd-hpa
```

3. Using `xinetd` to provide a tftp server setup to serve `/tftpboot`. Create or edit `/etc/xinetd.d/tftp` as below:

```
service tftp
{
    protocol          = udp
    port              = 69
    socket_type       = dgram
    wait              = yes
    user              = root
    server             = /usr/sbin/in.tftpd
    server_args        = -v -v -v -v -v --map-file /tftpboot/map-file /tftpboot
    disable            = no
    # This is a workaround for Fedora, where TFTP will listen only on
    # IPv6 endpoint, if IPv4 flag is not used.
    flags              = IPv4
}
```

and restart the `xinetd` service:

```
sudo systemctl restart xinetd
```

#### Note

In certain environments the networks MTU may cause TFTP UDP packets to get fragmented. Certain PXE firmwares struggle to reconstruct the fragmented packets which can cause significant slow down or even prevent the server from PXE booting. In order to avoid this, TFTPd provides an option to limit the packet size so that it they do not get fragmented. To set this additional option in the server\_args above:

```
--blocksize <MAX MTU minus 32>
```

4. Create a map file in the tftp boot directory (/tftpboot):

```
echo 're ^(\/tftpboot\/) /tftpboot\/\2' > /tftpboot/map-file
echo 're ^\/tftpboot\/ /tftpboot\/' >> /tftpboot/map-file
echo 're ^(\^\/) /tftpboot\/\1' >> /tftpboot/map-file
echo 're ^([\^\/]) /tftpboot\/\1' >> /tftpboot/map-file
```

## RHEL or CentOS

#### Note

Starting with CentOS 9 and RHEL 9, xinetd is not available. Use systemd socket activation instead. See the [DevStack TFTP setup](#) for an example configuration.

For CentOS 8 and earlier, or RHEL 8 and earlier, use a dedicated dnsmasq instance to run the TFTP server service.

1. Make sure the tftp root directory exists and can be written to by the user the `ironic-conductor` is running as. For example:

```
sudo mkdir -p /tftpboot
sudo chown -R ironic /tftpboot
```

2. Install tftp server:

```
sudo dnf install openstack-ironic-dnsmasq-tftp-server
```

3. Using dnsmasq to provide a tftp server setup to serve /tftpboot. Edit `/etc/ironic/dnsmasq-tftp-server.conf` as below:

```
port=0
bind-interfaces
enable-tftp
tftp-root=/tftpboot
```

and restart the `openstack-ironic-dnsmasq-tftp-server` service:

```
sudo systemctl restart openstack-ironic-dnsmasq-tftp-server
```

4. Create a map file in the tftp boot directory (/tftpboot):

```
echo 're ^(\/tftpboot\/) /tftpboot\/\2' > /tftpboot/map-file
echo 're ^\/tftpboot\/ /tftpboot\/' >> /tftpboot/map-file
echo 're ^(\^\/) /tftpboot\/\1' >> /tftpboot/map-file
echo 're ^([\^\/]) /tftpboot\/\1' >> /tftpboot/map-file
```

## UEFI PXE - Grub setup

In order to deploy instances with PXE on bare metal nodes which support UEFI, perform these additional steps on the ironic conductor node to configure the PXE UEFI environment.

### Note

Most commercial Linux distributions have signed shim and grub binaries, which are required for Secure Boot.

1. Install Grub2 and shim packages:

Ubuntu (18.04LTS and later):

```
sudo apt-get install grub-efi-amd64-signed shim-signed
```

RHEL/CentOS/Fedora:

```
sudo dnf install grub2-efi-x64 shim
```

2. Copy grub and shim boot loader images to /tftpboot directory:

Ubuntu (18.04LTS and later):

```
sudo cp /usr/lib/shim/shimx64.efi.signed /tftpboot/bootx64.efi
sudo cp /usr/lib/grub/x86_64-efi-signed/grubnetx64.efi.signed /tftpboot/
↪grubx64.efi
```

Fedora:

```
sudo cp /boot/efi/EFI/fedora/shim.efi /tftpboot/bootx64.efi
sudo cp /boot/efi/EFI/fedora/grubx64.efi /tftpboot/grubx64.efi
```

CentOS:

```
sudo cp /boot/efi/EFI/centos/shim.efi /tftpboot/bootx64.efi
sudo cp /boot/efi/EFI/centos/grubx64.efi /tftpboot/grubx64.efi
```

RHEL:

```
sudo cp /boot/efi/EFI/rhel/shim.efi /tftpboot/bootx64.efi
sudo cp /boot/efi/EFI/rhel/grubx64.efi /tftpboot/grubx64.efi
```

- Update the bare metal node with `boot_mode:uefi` capability in nodes properties field. See *Boot mode support* for details.
- Make sure that bare metal node is configured to boot in UEFI boot mode and boot device is set to `network/pxe`.

**Note**

Some drivers, e.g. `ilo`, `irmc` and `redfish`, support automatic setting of the boot mode during deployment. This step is not required for them. Please check *Drivers, Hardware Types, and Hardware Interfaces for Ironic* for information on whether your driver requires manual UEFI configuration.

**iPXE setup**

If you will be using iPXE to boot instead of PXE, iPXE needs to be set up on the Bare Metal service node(s) where `ironic-conductor` is running.

- Make sure these directories exist and can be written to by the user the `ironic-conductor` is running as. For example:

```
sudo mkdir -p /tftpboot
sudo mkdir -p /httpboot
sudo chown -R ironic /tftpboot
sudo chown -R ironic /httpboot
```

- Create a map file in the tftp boot directory (`/tftpboot`):

```
echo 'r ^([^\s/]) /tftpboot/\1' > /tftpboot/map-file
echo 'r ^(/tftpboot/) /tftpboot/\2' >> /tftpboot/map-file
```

- Set up TFTP and HTTP servers.

These servers should be running and configured to use the local `/tftpboot` and `/httpboot` directories respectively, as their root directories. (Setting up these servers is outside the scope of this install guide.)

These root directories need to be mounted locally to the `ironic-conductor` services, so that the services can access them.

The Bare Metal services configuration file (`/etc/ironic/ironic.conf`) should be edited accordingly to specify the TFTP and HTTP root directories and server addresses. For example:

```
[pxe]

# Ironic compute node's tftp root path. (string value)
tftp_root=/tftpboot

# IP address of Ironic compute node's tftp server. (string
# value)
tftp_server=192.168.0.2

[deploy]
```

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```
# Ironic compute node's http root path. (string value)
http_root=/httpboot

# Ironic compute node's HTTP server URL. Example:
# http://192.1.2.3:8080 (string value)
http_url=http://192.168.0.2:8080
```

See also: *Deploying outside of the provisioning network.*

#### 4. Install the iPXE package with the boot images:

Ubuntu:

```
apt-get install ipxe
```

RHEL/CentOS/Fedora:

```
dnf install ipxe-snponly-x86_64
```

#### Note

Some distributions have chosen to minimize iPXE packaging to the `snponly` build of the iPXE binaries. This is because the drivers provided in the legacy `ipxe.efi` binary are geared for BIOS booting machines and can create an unreliable experience. Furthermore, if the `snponly` version does not work on a particular piece of hardware, the fault likely lies with the UEFI firmware on the host or device itself. An alternative may be Grub2, however Grub2 is not designed around network boot as its first class use case.

#### Note

The Ironic project is unaware of any vendor signed iPXE binaries to enable use of iPXE with Secure Boot, unless you have implemented your own Secure Boot key signing and support for the Machine Owner Key settings on individual baremetal nodes.

1. Copy the iPXE boot image (`undionly.kpxe` for **BIOS** and `ipxe.efi` for **UEFI**) to `/tftpboot`. The binary might be found at:

Ubuntu:

```
cp /usr/lib/ipxe/{undionly.kpxe,ipxe.efi,snponly.efi} /tftpboot
```

Fedora/RHEL/CentOS:

```
cp /usr/share/ipxe/{undionly.kpxe,ipxe-snponly-x86_64.efi} /tftpboot
```

#### Note

`snponly.efi` may not be available for all distributions, and similarly not all distributions may have `ipxe.efi`

2. Enable/Configure iPXE overrides in the Bare Metal Services configuration file **if required** (/etc/ironic/ironic.conf):

```
[pxe]

# Neutron bootfile DHCP parameter. (string value)
ipxe_bootfile_name=undionly.kpxe

# Bootfile DHCP parameter for UEFI boot mode. (string value)
uefi_ipxe_bootfile_name=ipxe.efi

# Template file for PXE configuration. (string value)
ipxe_config_template=$pybasedir/drivers/modules/ipxe_config.template
```

#### Note

Most UEFI systems have integrated networking which means the `pxe.uefi_ipxe_bootfile_name` setting should be set to `snponly.efi` or `ipxe-snponly-x86_64.efi` if its available for your distribution.

#### Note

Setting the iPXE parameters noted in the code block above to no value, in other words setting a line to something like `ipxe_bootfile_name=` will result in ironic falling back to the default values of the non-iPXE PXE settings. This is for backwards compatibility.

3. Ensure iPXE is the default PXE, if applicable.

In earlier versions of ironic, a now deprecated and removed `[pxe]ipxe_enabled` setting allowed operators to declare the behavior of the conductor to exclusively operate as if only iPXE was to be used. As time moved on, iPXE functionality was moved to its own ipxe boot interface.

If you want to emulate that same behavior, set the following in the configuration file (/etc/ironic/ironic.conf):

```
[DEFAULT]
default_boot_interface=ipxe
enabled_boot_interfaces=ipxe,pxe
```

#### Note

The `DEFAULT.enabled_boot_interfaces` setting may be exclusively set to `ipxe`, however ironic has multiple interfaces available depending on the hardware types available for use.

4. It is possible to configure the Bare Metal service in such a way that nodes will boot into the deploy image directly from Object Storage. Doing this avoids having to cache the images on the ironic-conductor host and serving them via the ironic-conductors *HTTP server*. This can be done if:
  1. the Image Service is used for image storage;

2. the images in the Image Service are internally stored in Object Storage;
3. the Object Storage supports generating temporary URLs for accessing objects stored in it. Both the OpenStack Swift and RADOS Gateway provide support for this.
  - See *Ceph Object Gateway support* on how to configure the Bare Metal Service with RADOS Gateway as the Object Storage.

Configure this by setting the `[pxe]/ipxe_use_swift` configuration option to True as follows:

```
[pxe]

# Download deploy images directly from swift using temporary
# URLs. If set to false (default), images are downloaded to
# the ironic-conductor node and served over its local HTTP
# server. Applicable only when 'ipxe_enabled' option is set to
# true. (boolean value)
ipxe_use_swift=True
```

Although the *HTTP server* still has to be deployed and configured (as it will serve iPXE boot script and boot configuration files for nodes), such configuration will shift some load from ironic-conductor hosts to the Object Storage service which can be scaled horizontally.

Note that when SSL is enabled on the Object Storage service you have to ensure that iPXE firmware on the nodes can indeed boot from generated temporary URLs that use HTTPS protocol.

5. Restart the `ironic-conductor` process:

Fedora/RHEL/CentOS:

```
sudo systemctl restart openstack-ironic-conductor
```

Ubuntu:

```
sudo service ironic-conductor restart
```

## PXE multi-architecture setup

It is possible to deploy servers of different architecture by one conductor. To use this feature, architecture-specific boot and template files must be configured using the configuration options `pxe.pxe_bootfile_name_by_arch` (or `pxe.ipxe_bootfile_name_by_arch` for iPXE-based deployments) and `pxe.pxe_config_template_by_arch` respectively, in the Bare Metal services configuration file (`/etc/ironic/ironic.conf`).

The `*_by_arch` configuration options are dictionaries that map architecture names to bootfiles and templates. The key is the architecture and the value is the boot (or config template) file.

A nodes `cpu_arch` property is used as the key to get the appropriate boot file and template file. If the nodes `cpu_arch` is not in the dictionary, the configuration options (in `[pxe]` group) `pxe_bootfile_name`, `pxe_config_template`, `uefi_pxe_bootfile_name` and `uefi_pxe_config_template` will be used instead.

In the following example, since `x86` and `x86_64` keys are not in the `pxe_bootfile_name_by_arch` or `pxe_config_template_by_arch` options, `x86` and `x86_64` nodes will be deployed by `undionly.kpxe` or `bootx64.efi`, depending on the nodes `boot_mode` capability (`bios` or `uefi`). However, `aarch64` nodes will be deployed by `grubaa64.efi`, and `ppc64` nodes by `bootppc64`:

```
[pxe]

# Bootfile DHCP parameter. (string value)
pxe_bootfile_name=undionly.kpxe

# On ironic-conductor node, template file for PXE
# configuration. (string value)
pxe_config_template = $pybasedir/drivers/modules/ipxe_config.template

# Bootfile DHCP parameter for UEFI boot mode. (string value)
uefi_pxe_bootfile_name=bootx64.efi

# On ironic-conductor node, template file for PXE
# configuration for UEFI boot loader. (string value)
uefi_pxe_config_template=$pybasedir/drivers/modules/pxe_grub_config.template

# Bootfile DHCP parameter per node architecture. (dict value)
pxe_bootfile_name_by_arch=aarch64:grubaa64.efi,ppc64:bootppc64

# On ironic-conductor node, template file for PXE
# configuration per node architecture. For example:
# aarch64:/opt/share/grubaa64_pxe_config.template (dict value)
pxe_config_template_by_arch=aarch64:pxe_grubaa64_config.template,ppc64:pxe_
↳ ppc64_config.template
```

**Note**

The grub implementation may vary on different architecture, you may need to tweak the pxe config template for a specific arch. For example, grubaa64.efi shipped with CentoOS7 does not support `linuxefi` and `initrdefi` commands, you'll need to switch to use `linux` and `initrd` command instead.

**Note**

A `pxe.ipxe_bootfile_name_by_arch` setting is available for multi-arch iPXE-based deployment, and defaults to the same behavior as the comparable `pxe.pxe_bootfile_name_by_arch` setting for standard PXE. For example:

```
[pxe]

ipxe_bootfile_name_by_arch = aarch64:ipxe-aa64.efi,x86_64:ipxe.efi
```

**Note**

When booting PowerPC based machines, the firmware loader directly boots a kernel and ramdisk. It explicitly reads a pxelinux style template, and then directly retrieves the files defined in the file without a network boot program.

## PXE timeouts tuning

Because of its reliance on UDP-based protocols (DHCP and TFTP), PXE is particularly vulnerable to random failures during the booting stage. If the deployment ramdisk never calls back to the bare metal conductor, the build will be aborted, and the node will be moved to the `deploy_failed` state, after the deploy callback timeout. This timeout can be changed via the `conductor.deploy_callback_timeout` configuration option.

The Bare Metal service can retry PXE boot if it takes too long. The timeout is defined via `pxe.boot_retry_timeout` and must be smaller than the `deploy_callback_timeout`, otherwise it will have no effect.

For example, the following configuration sets the overall timeout to 60 minutes, allowing two retries after 20 minutes:

```
[conductor]
deploy_callback_timeout = 3600

[pxe]
boot_retry_timeout = 1200
```

## PXE artifacts

Ironic features the capability to load PXE artifacts into the conductor startup, minimizing the need for external installation and configuration management tooling from having to do additional work to facilitate.

While this is an advanced feature, and destination file names must match existing bootloader configured filenames.

For example, if using iPXE and GRUB across interfaces, you may desire a configuration similar to this example.

```
[pxe]
loader_file_paths = ipxe.efi:/usr/share/ipxe/ipxe-snponly-x86_64.efi,undionly.
↳kpxe:/usr/share/ipxe/undionly.kpxe,bootx64.efi,/boot/efi/EFI/boot/grubx64.
↳efi,bootx64.efi:/boot/efi/EFI/boot/BOOTX64.EFI
```

If you choose to use relative paths as part of your destination, those paths will be created using configuration parameter `pxe.dir_permission` where as actual files copied are set with the configuration parameter `pxe.file_permission`. Absolute destination paths are not supported and will result in ironic failing to start up as it is a misconfiguration of the deployment.

## Configuring unmanaged in-band inspection

### With PXE

After you followed *TFTP Server Setup*, you need to create the default PXE configuration. Populate `/tftpboot/pxelinux.cfg/default` with the following contents:

```
default introspect

label introspect
```

(continues on next page)

(continued from previous page)

```
kernel ironic-python-agent.kernel
append initrd=ironic-python-agent.initramfs ipa-inspection-callback-url=http://
↪/{IP}:6385/v1/continue_inspection systemd.journald.forward_to_console=yes

ipappend 3
```

Instead of `http://{IP}:6385/v1/continue_inspection`, insert the correct Bare Metal API endpoint, keeping the mandatory `/v1/continue_inspection` suffix. You may also populate other IPA options (e.g. `ipa-debug=1` for detailed logging, `ipa-inspection-collectors` to customize the inspection process, or `ipa-api-url` to enable *Fast-Track Deployment*).

Second, you need to configure DHCP for unknown hosts since the OpenStack Networking service won't be able to handle them. For instance, you can install **dnsmasq** and use the following `/etc/dnsmasq.conf`:

```
port=0
interface={INTERFACE}
bind-interfaces
dhcp-range={DHCP IP RANGE, e.g. 192.168.0.50,192.168.0.150}
enable-tftp
tftp-root=/tftpboot
dhcp-boot=pxelinux.0
dhcp-sequential-ip
```

If you need this `dnsmasq` instance to co-exist with the OpenStack Networking service, some measures must be taken to prevent them from clashing over DHCP requests. One way to do it is to physically separate the inspection network. Another - to configure the *PXE filter service*.

Finally, build or download IPA images into `/tftpboot/ironic-python-agent.kernel` and `/tftpboot/ironic-python-agent.initramfs`. These can be the same images that you use for deployment and cleaning.

## With iPXE

iPXE configuration is pretty similar to PXE above, but differs in details. Start with *iPXE Setup*, then create a new file `/httpboot/inspection.ipxe` with the following contents:

```
#!ipxe

:retry_dhcp
dhcp || goto retry_dhcp

:retry_boot
imgfree
kernel --timeout 30000 http://{IP}:8080/ironic-python-agent.kernel ipa-
↪inspection-callback-url=http://{IP}:6385/v1/continue_inspection systemd.
↪journald.forward_to_console=yes BOOTIF=${mac} initrd=ironic-python-agent.
↪initramfs || goto retry_boot
initrd --timeout 30000 http://{IP}:8080/ironic-python-agent.initramfs || goto
↪retry_boot
boot
```

Just as *with PXE*, adjust `ipa-inspection-callback-url` to match your deployment and add any required IPA options. You also need to fix `{IP}:8080` to match the iPXE server you configured previously.

The DHCP configuration is much more complex. Since most hardware does not have an up-to-date iPXE firmware, you need to bootstrap it from TFTP. The `dnsmasq` configuration may look roughly like this:

```
port=0
interface={INTERFACE}
bind-interfaces
dhcp-range={DHCP IP RANGE, e.g. 192.168.0.50,192.168.0.150}
enable-tftp
tftp-root=/tftpboot
dhcp-sequential-ip
dhcp-match=ipxe,175
dhcp-match=set:efi,option:client-arch,7
dhcp-match=set:efi,option:client-arch,9
dhcp-match=set:efi,option:client-arch,11
# dhcpv6.option: Client System Architecture Type (61)
dhcp-match=set:efi6,option6:61,0007
dhcp-match=set:efi6,option6:61,0009
dhcp-match=set:efi6,option6:61,0011
dhcp-userclass=set:ipxe6,ipXE
# Client is already running iPXE; move to next stage of chainloading
dhcp-boot=tag:ipxe,http://{IP}:8080/inspection.ipxe
# Client is PXE booting over EFI without iPXE ROM,
# send EFI version of iPXE chainloader
dhcp-boot=tag:efi,tag:!ipxe,ipxe.efi
dhcp-option=tag:efi6,tag:!ipxe6,option6:bootfile-url,tftp://{IP}/ipxe.efi
# Client is running PXE over BIOS; send BIOS version of iPXE chainloader
dhcp-boot=undionly.kpxe,localhost.localdomain,{IP}
```

### Note

Its not trivial to write such a configuration from scratch. In addition to this document, you may take some inspiration from [Bifrost](#) and [Metal3](#).

Finally, put `ironic-python-agent.kernel` and `ironic-python-agent.initramfs` to `/httpboot`.

## HTTPBoot

HTTPBoot interfaces in Ironic are built upon the underlying network boot substrate. This means much of the configuration in the `[pxe]` and `[deploy]` impacts the use of HTTPBoot, except when Ironic is setting DHCP parameters, it populates a HTTP(S) URL to the DHCP server, which is then transmitted to the client attempting to Network Boot. In large part, this is because HTTPBoot is an evolution of PXE Boot technique and technology.

This means a TFTP server is *not* required, but the HTTP server is required as if you are utilizing iPXE. This is largely because iPXE has traditionally been leveraged by Operators to limit the TFTP packets being transmitted via UDP across a network.

One aspect to keep in mind, is HTTPBoot is relatively new when compared to PXE boot, and not all

bootloaders may support HTTPBoot, as the underlying UEFI standard upon which it was largely based, UEFI v2.5, was published in 2015.

Ironic contains two distinct flavors of HTTPBoot, largely based upon what configuration defaults are used in terms of boot loader, templates, and overall mechanism style.

- `http` is the boot interface based upon the `pxe` boot interface. This is the interface you would want to use if you had, for example, a signed GRUB2 bootloader chain to utilize. In this case it is up to the boot loader to understand how to extract and run with the URL, and then retrieves any additional configuration loader files and configuration templates created on disk.
- `http-ipxe` is the boot interface based upon the `ipxe` boot interface. This interface signals to the client to utilize the configured iPXE loader binary over HTTP, and then the boot sequence proceeds with the pattern and capabilities of iPXE.

To enable the boot interfaces, you will need to add them to your `DEFAULT.enabled_boot_interfaces` configuration entry.

```
[DEFAULT]
enabled_boot_interfaces=ipxe,http-ipxe,pxe,http
```

## Configuring IPMI support

### Installing ipmitool command

To enable one of the drivers that use IPMI protocol for power and management actions (for example, `ipmi`), the `ipmitool` command must be present on the service node(s) where `ironic-conductor` is running. On most distros, it is provided as part of the `ipmitool` package. Source code is available at <http://ipmitool.sourceforge.net/>.

#### Warning

Certain distros, notably Mac OS X and SLES, install `openipmi` instead of `ipmitool` by default. This driver is not compatible with `openipmi` as it relies on error handling options not provided by this tool.

Please refer to the *IPMI driver* for information on how to configure and use IPMItool-based drivers.

## Configuring hardware

IPMI is a relatively old protocol and may require additional set up on the hardware side that the Bare Metal service cannot do automatically:

1. Make sure IPMI is enabled and the account you use have the permissions to change power and boot devices. By default the administrator rights are expected, you can change it: see *Using a different privilege level*.
2. Make sure the cipher suites are configured for maximum security. Suite 17 is recommended, 3 can be used if its not available. Cipher suite 0 **must** be disabled as it provides unauthenticated access to the BMC.

See also

### *Cipher suites*

3. Make sure the boot mode correspond to the expected boot mode on the node (see *Boot mode support*). Some hardware is able to change the boot mode to the requested by Ironic, some does not.

## Validation and troubleshooting

Check that you can connect to, and authenticate with, the IPMI controller in your bare metal server by running `ipmitool`:

```
ipmitool -I lanplus -H <ip-address> -U <username> -P <password> chassis power,↵  
↵status
```

where `<ip-address>` is the IP of the IPMI controller you want to access. This is not the bare metal nodes main IP. The IPMI controller should have its own unique IP.

If the above command doesnt return the power status of the bare metal server, check that

- `ipmitool` is installed and is available via the `$PATH` environment variable.
- The IPMI controller on your bare metal server is turned on.
- The IPMI controller credentials and IP address passed in the command are correct.
- The conductor node has a route to the IPMI controller. This can be checked by just pinging the IPMI controller IP from the conductor node.

## IPMI configuration

If there are slow or unresponsive BMCs in the environment, the `min_command_interval` configuration option in the `[ipmi]` section may need to be raised. The default is fairly conservative, as setting this timeout too low can cause older BMCs to crash and require a hard-reset.

## Collecting sensor data

Bare Metal service supports sending IPMI sensor data to Telemetry with certain hardware types, such as `ipmi`, `ilo` and `irmc`. By default, support for sending IPMI sensor data to Telemetry is disabled. If you want to enable it, you should make the following two changes in `ironic.conf`:

```
[conductor]  
send_sensor_data = true  
[oslo_messaging_notifications]  
driver = messagingv2
```

If you want to customize the sensor types which will be sent to Telemetry, change the `send_sensor_data_types` option. For example, the below settings will send information about temperature, fan, voltage from sensors to the Telemetry service:

```
send_sensor_data_types=Temperature,Fan,Voltage
```

Supported sensor types are defined by the Telemetry service, currently these are Temperature, Fan, Voltage, Current. Special value `All` (the default) designates all supported sensor types.

## Configuring an ESP image

An ESP image is an image that contains the necessary bootloader to boot the ISO in UEFI mode. You will need a GRUB2 image file, as well as Shim for secure boot. See *UEFI PXE - Grub setup* for an explanation how to get them.

Then the following script can be used to build an ESP image:

```
DEST=/path/to/esp.img
GRUB2=/path/to/grub.efi
SHIM=/path/to/shim.efi

dd if=/dev/zero of=$DEST bs=4096 count=1024
mkfs.msdos -F 12 -n ESP_IMAGE $DEST

# The following commands require mtools to be installed
mmd -i $DEST EFI/BOOT
mcopy -i $DEST -v $SHIM ::EFI/BOOT/BOOTX64.efi
mcopy -i $DEST -v $GRUB2 ::EFI/BOOT/GRUBX64.efi
mdir -i $DEST ::EFI/BOOT
```

### Note

If you use an architecture other than x86-64, you'll need to adjust the destination paths.

### Warning

If you are using secure boot, you *must* utilize the same SHIM and GRUB binaries matching your distributions kernel and ramdisk, otherwise the Secure Boot chain of trust will be broken. Additionally, if you encounter odd issues UEFI booting with virtual media which point to the bootloader, verify the appropriate distribution matching binaries are in use.

The resulting image should be provided via the `driver_info/bootloader` ironic node property in form of an image UUID or a URL:

```
baremetal node set --driver-info bootloader=<glance-uuid-or-url> node-0
```

Alternatively, set the bootloader UUID or URL in the configuration file:

```
[conductor]
bootloader = <glance-uuid-or-url>
```

Finally, you need to provide the correct GRUB2 configuration path for your image. In most cases this path will depend on your distribution, more precisely, the distribution you took the GRUB2 image from. For example:

CentOS:

```
[DEFAULT]
grub_config_path = EFI/centos/grub.cfg
```

Ubuntu:

```
[DEFAULT]
grub_config_path = EFI/ubuntu/grub.cfg
```

#### Note

Unlike in the script above, these paths are case-sensitive!

## 2.1.7 Enrolling hardware with Ironic

After all the services have been properly configured, you should enroll your hardware with the Bare Metal service, and confirm that the Compute service sees the available hardware. The nodes will be visible to the Compute service once they are in the available provision state.

#### Note

After enrolling nodes with the Bare Metal service, the Compute service will not be immediately notified of the new resources. The Compute services resource tracker syncs periodically, and so any changes made directly to the Bare Metal services resources will become visible in the Compute service only after the next run of that periodic task. More information is in the [Troubleshooting](#) section.

#### Note

Any bare metal node that is visible to the Compute service may have a workload scheduled to it, if both the power and management interfaces pass the `validate` check. If you wish to exclude a node from the Compute services scheduler, for instance so that you can perform maintenance on it, you can set the node to maintenance mode. For more information see the [Maintenance mode](#) section.

## Choosing a driver

When enrolling a node, the most important information to supply is *driver*. See [Enabling drivers and hardware types](#) for a detailed explanation of bare metal drivers, hardware types and interfaces. The `driver list` command can be used to list all drivers enabled on all hosts:

```
baremetal driver list
+-----+-----+
| Supported driver(s) | Active host(s) |
+-----+-----+
| ipmi                | localhost.localdomain |
+-----+-----+
```

The specific driver to use should be picked based on actual hardware capabilities and expected features. See [Drivers, Hardware Types, and Hardware Interfaces for Ironic](#) for more hints on that.

Each driver has a list of *driver properties* that need to be specified via the nodes `driver_info` field, in order for the driver to operate on node. This list consists of the properties of the hardware interfaces that the driver uses. These driver properties are available with the `driver property list` command:

```

$ baremetal driver property list ipmi
+-----+-----+
| Property          | Description                                     |
+-----+-----+
| ipmi_address      | IP address or hostname of the node. Required. |
| ipmi_password     | password. Optional.                           |
| ipmi_username     | username; default is NULL user. Optional.    |
| ...               | ...                                           |
| deploy_kernel     | UUID (from Glance) of the deployment kernel. |
|                   | Required.                                     |
| deploy_ramdisk    | UUID (from Glance) of the ramdisk that is mounted at |
|                   | boot time. Required.                           |
+-----+-----+

```

The properties marked as required must be supplied either during node creation or shortly after. Some properties may only be required for certain features.

### Note on API versions

Starting with API version 1.11, the Bare Metal service added a new initial provision state of `enroll` to its state machine. When this or later API version is used, new nodes get this state instead of `available`.

Existing automation tooling that use an API version lower than 1.11 are not affected, since the initial provision state is still `available`. However, using API version 1.11 or above may break existing automation tooling with respect to node creation.

The `openstack baremetal` command line tool tries to negotiate the most recent supported version, which in virtually all cases will be newer than 1.11.

To set the API version for all commands, you can set the environment variable `IRONIC_API_VERSION`. For the OpenStackClient baremetal plugin, set the `OS_BAREMETAL_API_VERSION` variable to the same value. For example:

```

$ export IRONIC_API_VERSION=1.11
$ export OS_BAREMETAL_API_VERSION=1.11

```

## Enrollment process

### Creating a node

This section describes the main steps to enroll a node and make it available for provisioning. Some steps are shown separately for illustration purposes, and may be combined if desired.

1. Create a node in the Bare Metal service with the `node create` command. At a minimum, you must specify the driver name (for example, `ipmi`).

This command returns the node UUID along with other information about the node. The nodes provision state will be enroll:

```
$ baremetal node create --driver ipmi
```

Property	Value
uuid	dfc6189f-ad83-4261-9bda-b27258eb1987
driver_info	{}
extra	{}
driver	ipmi
chassis_uuid	
properties	{}
name	None

```
$ baremetal node show dfc6189f-ad83-4261-9bda-b27258eb1987
```

Property	Value
target_power_state	None
extra	{}
last_error	None
maintenance_reason	None
provision_state	enroll
uuid	dfc6189f-ad83-4261-9bda-b27258eb1987
console_enabled	False
target_provision_state	None
provision_updated_at	None
maintenance	False
power_state	None
driver	ipmi
properties	{}
instance_uuid	None
name	None
driver_info	{}
...	...

A node may also be referred to by a logical name as well as its UUID. A name can be assigned to the node during its creation by adding the `-n` option to the `node create` command or by updating an existing node with the `node set` command. See *Logical Names* for examples.

- Starting with API version 1.31 (and `python-ironicclient` 1.13), you can pick which hardware interface to use with nodes that use hardware types. Each interface is represented by a node field called `<IFACE>_interface` where `<IFACE>` is the interface type, e.g. `boot`. See *Enabling drivers and hardware types* for details on hardware interfaces.

An interface can be set either separately:

```
$ baremetal node set $NODE_UUID --deploy-interface direct --raid-
↪interface agent
```

or set during node creation:

```
$ baremetal node create --driver ipmi \
  --deploy-interface direct \
  --raid-interface agent
```

If no value is provided for some interfaces, *Defaults for hardware interfaces* are used instead.

3. Update the node `driver_info` with the required driver properties, so that the Bare Metal service can manage the node:

```
$ baremetal node set $NODE_UUID \
  --driver-info ipmi_username=$USER \
  --driver-info ipmi_password=$PASS \
  --driver-info ipmi_address=$ADDRESS
```

#### Note

If IPMI is running on a port other than 623 (the default). The port must be added to `driver_info` by specifying the `ipmi_port` value. Example:

```
$ baremetal node set $NODE_UUID --driver-info ipmi_port=$PORT_NUMBER
```

You may also specify all `driver_info` parameters during node creation by passing the **driver-info** option multiple times:

```
$ baremetal node create --driver ipmi \
  --driver-info ipmi_username=$USER \
  --driver-info ipmi_password=$PASS \
  --driver-info ipmi_address=$ADDRESS
```

See *Choosing a driver* above for details on driver properties.

4. Specify a deploy kernel and ramdisk compatible with the nodes driver, for example:

```
$ baremetal node set $NODE_UUID \
  --driver-info deploy_kernel=$DEPLOY_VMLINUZ_UUID \
  --driver-info deploy_ramdisk=$DEPLOY_INITRD_UUID
```

See *Add images to the Image service* for details.

5. Optionally you can specify the provisioning and/or cleaning network UUID or name in the nodes `driver_info`. The neutron network interface requires both `provisioning_network` and `cleaning_network`, while the flat network interface requires the `cleaning_network` to be set either in the configuration or on the nodes. For example:

```
$ baremetal node set $NODE_UUID \
  --driver-info cleaning_network=$CLEAN_UUID_OR_NAME \
  --driver-info provisioning_network=$PROVISION_UUID_OR_NAME
```

If you use *managed inspection*, you may also configure `inspection_network` the same way.

See *Configure tenant networks* for details.

- You must also inform the Bare Metal service of the network interface cards which are part of the node by creating a port with each NICs MAC address. These MAC addresses are passed to the Networking service during instance provisioning and used to configure the network appropriately:

```
$ baremetal port create $MAC_ADDRESS --node $NODE_UUID
```

#### Note

When it is time to remove the node from the Bare Metal service, the command used to remove the port is `baremetal port delete <port uuid>`. When doing so, it is important to ensure that the baremetal node is not in maintenance as guarding logic to prevent orphaning Neutron Virtual Interfaces (VIFs) will be overridden.

## Adding scheduling information

- Assign a *resource class* to the node. A *resource class* should represent a class of hardware in your data center, that corresponds to a Compute flavor.

For example, lets split hardware into these three groups:

- nodes with a lot of RAM and powerful CPU for computational tasks,
- nodes with powerful GPU for OpenCL computing,
- smaller nodes for development and testing.

We can define three resource classes to reflect these hardware groups, named `large-cpu`, `large-gpu` and `small` respectively. Then, for each node in each of the hardware groups, we'll set their `resource_class` appropriately via:

```
$ baremetal node set $NODE_UUID --resource-class $CLASS_NAME
```

The `--resource-class` argument can also be used when creating a node:

```
$ baremetal node create --driver $DRIVER --resource-class $CLASS_NAME
```

To use resource classes for scheduling you need to update your flavors as described in *Create flavors for use with the Bare Metal service*.

#### Note

This is not required for standalone deployments, only for those using the Compute service for provisioning bare metal instances.

- Update the nodes properties to match the actual hardware of the node. These are optional. When provided, `memory_mb` can be used for checking if the instance image fits into the nodes memory:

```
$ baremetal node set $NODE_UUID \
  --property memory_mb=$RAM_MB \
  --property local_gb=$DISK_GB
```

As above, these can also be specified at node creation by passing the **property** option to `node create` multiple times:

```
$ baremetal node create --driver ipmi \
  --driver-info ipmi_username=$USER \
  --driver-info ipmi_password=$PASS \
  --driver-info ipmi_address=$ADDRESS \
  --property memory_mb=$RAM_MB \
  --property local_gb=$DISK_GB
```

These values can also be discovered during *Hardware Inspection*.

#### Note

The value provided for the `local_gb` property should match the size of the root device you're going to deploy on. By default **ironic-python-agent** picks the smallest disk which is not smaller than 4 GiB.

If you override this logic by using root device hints (see *Specifying the disk for deployment (root device hints)*), the `local_gb` value should match the size of the picked target disk.

3. If you wish to perform more advanced scheduling of the instances based on hardware capabilities, you may add metadata to each node that will be exposed to the Compute scheduler (see: [ComputeCapabilitiesFilter](#)). A full explanation of this is outside of the scope of this document. It can be done through the special `capabilities` member of node properties:

```
$ baremetal node set $NODE_UUID \
  --property capabilities=key1:val1,key2:val2
```

Some capabilities can also be discovered during *Hardware Inspection*.

4. If you wish to perform advanced scheduling of instances based on qualitative attributes of bare metal nodes, you may add traits to each bare metal node that will be exposed to the Compute scheduler (see: *Scheduling based on traits* for a more in-depth discussion of traits in the Bare Metal service). For example, to add the standard trait `HW_CPU_X86_VMX` and a custom trait `CUSTOM_TRAIT1` to a node:

```
$ baremetal node add trait $NODE_UUID \
  CUSTOM_TRAIT1 HW_CPU_X86_VMX
```

## Validating node information

1. To check if Bare Metal service has the minimum information necessary for a node's driver to be functional, you may validate it:

```
$ baremetal node validate $NODE_UUID
+-----+-----+-----+
| Interface | Result | Reason |
+-----+-----+-----+
| boot      | True   |         |
| console   | True   |         |
| deploy    | True   |         |
| inspect   | True   |         |
| management | True   |         |
```

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```

| network | True | |
| power  | True | |
| raid   | True | |
| storage| True | |
+-----+-----+-----+

```

If the node fails validation, each driver interface will return information as to why it failed:

```

$ baremetal node validate $NODE_UUID
+-----+-----+-----+
↪-----+
↪-----+
| Interface | Result | Reason |
↪-----+-----+-----+
↪-----+
| boot      | True   |         |
↪-----+-----+-----+
↪-----+
| console   | None   | not supported |
↪-----+-----+-----+
↪-----+
| deploy    | False  | Cannot validate iSCSI deploy. Some parameters
↪were missing in node's instance_info. Missing are: ['root_gb', 'image_
↪source']   |
| inspect   | True   |         |
↪-----+-----+-----+
↪-----+
| management| False  | Missing the following IPMI credentials in node's
↪driver_info: ['ipmi_address']. |
↪-----+-----+-----+
↪-----+
| network   | True   |         |
↪-----+-----+-----+
↪-----+
| power     | False  | Missing the following IPMI credentials in node's
↪driver_info: ['ipmi_address']. |
↪-----+-----+-----+
↪-----+
| raid      | None   | not supported |
↪-----+-----+-----+
↪-----+
| storage   | True   |         |
↪-----+-----+-----+
↪-----+
↪-----+

```

When using the Compute Service with the Bare Metal service, it is safe to ignore the deploy inter-

faces validation error due to lack of image information. You may continue the enrollment process. This information will be set by the Compute Service just before deploying, when an instance is requested:

```
$ baremetal node validate $NODE_UUID
+-----+-----+-----+
↪-----+
↪-----+
| Interface | Result | Reason |
↪-----+
↪-----+
| boot      | False  | Cannot validate image information for node
↪because one or more parameters are missing from its instance_info.
↪Missing are: ['ramdisk', 'kernel', 'image_source'] |
| console   | True   |
↪-----+
↪-----+
| deploy    | False  | Cannot validate image information for node
↪because one or more parameters are missing from its instance_info.
↪Missing are: ['ramdisk', 'kernel', 'image_source'] |
| inspect   | True   |
↪-----+
↪-----+
| management | True   |
↪-----+
↪-----+
| network   | True   |
↪-----+
↪-----+
| power     | True   |
↪-----+
↪-----+
| raid      | None   | not supported |
↪-----+
↪-----+
| storage   | True   |
↪-----+
↪-----+
+-----+-----+-----+
```

## Making node available for deployment

In order for nodes to be available for deploying workloads on them, nodes must be in the available provision state. To do this, nodes must be moved from the enroll state to the manageable state and then to the available state.

**Note**

This section can be skipped, if API version 1.10 or earlier is used.

After creating a node and before moving it from its initial provision state of `enroll`, basic power and port information needs to be configured on the node. The Bare Metal service needs this information because it verifies that it is capable of controlling the node when transitioning the node from `enroll` to `manageable` state.

To move a node from `enroll` to `manageable` provision state:

```
$ baremetal node manage $NODE_UUID
$ baremetal node show $NODE_UUID
+-----+-----+
| Property           | Value                                     |
+-----+-----+
| ...                | ...                                       |
+-----+-----+
| provision_state    | manageable                               |
+-----+-----+
| uuid               | <- verify correct state                 |
+-----+-----+
| ...                | ...                                       |
+-----+-----+
```

**Note**

Since it is an asynchronous call, the response for `baremetal node manage` will not indicate whether the transition succeeded or not. You can check the status of the operation via `baremetal node show`. If it was successful, `provision_state` will be in the desired state. If it failed, there will be information in the nodes `last_error`.

When a node is moved from the `manageable` to `available` provision state, the node will go through automated cleaning if configured to do so (see *Configure the Bare Metal service for cleaning*).

To move a node from `manageable` to `available` provision state:

```
$ baremetal node provide $NODE_UUID
$ baremetal node show $NODE_UUID
+-----+-----+
| Property           | Value                                     |
+-----+-----+
```

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```

| ... | ...
↪
| provision_state | available
↪
| < - verify correct state
| uuid | 0eb013bb-1e4b-4f4c-94b5-2e7468242611
↪
| ... | ...
↪
+-----+
↪-----+

```

For more details on the Bare Metal services state machine, see the *Bare Metal State Machine* documentation.

### Mapping nodes to Compute cells

If the Compute service is used for scheduling, and the `discover_hosts_in_cells_interval` was not set as described in *Configure the Compute service to use the Bare Metal service*, then log into any controller node and run the following command to map the new node(s) to Compute cells:

```
nova-manage cell_v2 discover_hosts
```

### Logical names

A node may also be referred to by a logical name as well as its UUID. Names can be assigned either during its creation by adding the `-n` option to the `node create` command or by updating an existing node with the `node set` command.

Node names must be unique, and conform to:

- `rfc952`
- `rfc1123`
- `wiki_hostname`

The node is named `example` in the following examples:

```
$ baremetal node create --driver ipmi --name example
```

or

```
$ baremetal node set $NODE_UUID --name example
```

Once assigned a logical name, a node can then be referred to by name or UUID interchangeably:

```

$ baremetal node create --driver ipmi --name example
+-----+-----+
| Property | Value |
+-----+-----+
| uuid     | 71e01002-8662-434d-aafd-f068f69bb85e |
| driver_info | {} |
| extra     | {} |

```

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```

| driver      | ipmi      |
| chassis_uuid |          |
| properties  | {}        |
| name        | example   |
+-----+-----+
$ baremetal node show example
+-----+-----+
| Property          | Value          |
+-----+-----+
| target_power_state | None           |
| extra              | {}             |
| last_error         | None           |
| updated_at         | 2015-04-24T16:23:46+00:00 |
| ...                | ...            |
| instance_info      | {}             |
+-----+-----+

```

## Defaults for hardware interfaces

For *hardware types*, users can request one of enabled implementations when creating or updating a node as explained in *Creating a node*.

When no value is provided for a certain interface when creating a node, or changing a nodes hardware type, the default value is used. You can use the driver details command to list the current enabled and default interfaces for a hardware type (for your deployment):

```

$ baremetal driver show ipmi
+-----+-----+
| Field              | Value          |
+-----+-----+
| default_boot_interface | pxe            |
| default_console_interface | no-console     |
| default_deploy_interface | direct         |
| default_inspect_interface | no-inspect     |
| default_management_interface | ipmitool       |
| default_network_interface | flat           |
| default_power_interface | ipmitool       |
| default_raid_interface | no-raid        |
| default_vendor_interface | no-vendor      |
| enabled_boot_interfaces | pxe            |
| enabled_console_interfaces | no-console     |
| enabled_deploy_interfaces | direct         |
| enabled_inspect_interfaces | no-inspect     |
| enabled_management_interfaces | ipmitool       |
| enabled_network_interfaces | flat, noop     |
| enabled_power_interfaces | ipmitool       |
| enabled_raid_interfaces | no-raid, agent |
| enabled_vendor_interfaces | no-vendor      |
| hosts               | ironic-host-1 |

```

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name	ipmi	
type	dynamic	
+-----+	+-----+	+-----+

The defaults are calculated as follows:

1. If the `default_<IFACE>_interface` configuration option (where `<IFACE>` is the interface name) is set, its value is used as the default.

If this implementation is not compatible with the nodes hardware type, an error is returned to a user. An explicit value has to be provided for the nodes `<IFACE>_interface` field in this case.

2. Otherwise, the first supported implementation that is enabled by an operator is used as the default.

A list of supported implementations is calculated by taking the intersection between the implementations supported by the nodes hardware type and implementations enabled by the `enabled_<IFACE>_interfaces` option (where `<IFACE>` is the interface name). The calculation preserves the order of items, as provided by the hardware type.

If the list of supported implementations is not empty, the first one is used. Otherwise, an error is returned to a user. In this case, an explicit value has to be provided for the `<IFACE>_interface` field.

See *Enabling drivers and hardware types* for more details on configuration.

## Example

Consider the following configuration (shortened for simplicity):

```
[DEFAULT]
enabled_hardware_types = ipmi,redfish
enabled_console_interfaces = no-console,ipmitool-socat
enabled_deploy_interfaces = direct
enabled_management_interfaces = ipmitool,redfish
enabled_power_interfaces = ipmitool,redfish
default_deploy_interface = ansible
```

A new node is created with the `ipmi` driver and no interfaces specified:

```
$ export OS_BAREMETAL_API_VERSION=1.31
$ baremetal node create --driver ipmi
+-----+
| Property      | Value                                     |
+-----+-----+
| uuid          | dfc6189f-ad83-4261-9bda-b27258eb1987    |
| driver_info   | {}                                       |
| extra         | {}                                       |
| driver        | ipmi                                     |
| chassis_uuid  |                                           |
| properties    | {}                                       |
| name         | None                                     |
+-----+-----+
```

Then the defaults for the interfaces that will be used by the node in this example are calculated as follows:

### **deploy**

An explicit value of `ansible` is provided for `default_deploy_interface`, so it is used.

### **power**

No default is configured. The `ipmi` hardware type supports only `ipmitool` power. The intersection between supported power interfaces and values provided in the `enabled_power_interfaces` option has only one item: `ipmitool`. It is used.

### **console**

No default is configured. The `ipmi` hardware type supports the following console interfaces: `ipmitool-socat`, and `no-console` (in this order). Both are enabled: `no-console` and `ipmitool-socat` (order does not matter). The intersection contains `ipmitool-socat` and `no-console`. The first item is used, and it is `ipmitool-socat`.

### **management**

Following the same calculation as *power*, the `ipmitool` management interface is used.

## **Hardware Inspection**

The Bare Metal service supports hardware inspection that simplifies enrolling nodes - please see `/admin/inspection` for details.

## **Tenant Networks and Port Groups**

See *Networking with the Bare Metal service* and *Port groups support*.

### **2.1.8 Using Bare Metal service as a standalone service**

This guide explains how to configure and use the Bare Metal service standalone, i.e. without other OpenStack services. In this mode users are interacting with the bare metal API directly, not through OpenStack Compute.

### **Configuration**

This guide covers manual configuration of the Bare Metal service in the standalone mode. Alternatively, `Bifrost` can be used for automatic configuration.

### **Service settings**

It is possible to use the Bare Metal service without other OpenStack services. You should make the following changes to `/etc/ironic/ironic.conf`:

1. Choose an authentication strategy which supports standalone, one option is `noauth`:

```
[DEFAULT]
auth_strategy=noauth
```

Another option is `http_basic` where the credentials are stored in an `Apache httpasswd` format file:

```
[DEFAULT]
auth_strategy=http_basic
http_basic_auth_user_file=/etc/ironic/httpasswd
```

Only the `bcrypt` format is supported, and the `Apache httpasswd` utility can be used to populate the file with entries, for example:

```
htpasswd -nbB myName myPassword >> /etc/ironic/htpasswd
```

- If you want to disable the Networking service, you should have your network pre-configured to serve DHCP and TFTP for machines that you're deploying. To disable it, change the following lines:

```
[dhcp]
dhcp_provider=none
```

#### Note

If you disabled the Networking service and the driver that you use is supported by at most one conductor, PXE boot will still work for your nodes without any manual config editing. This is because you know all the DHCP options that will be used for deployment and can set up your DHCP server appropriately.

If you have multiple conductors per driver, it would be better to use Networking since it will do all the dynamically changing configurations for you.

- If you want to disable using a messaging broker between conductor and API processes, switch to JSON RPC instead:

```
[DEFAULT]
rpc_transport = json-rpc
```

JSON RPC also has its own authentication strategy. If it is not specified then the strategy defaults to [DEFAULT] auth\_strategy. The following will set JSON RPC to noauth:

```
[json_rpc]
auth_strategy = noauth
```

For `http_basic` the conductor server needs a credentials file to validate requests:

```
[json_rpc]
auth_strategy = http_basic
http_basic_auth_user_file = /etc/ironic/htpasswd-json-rpc
```

The API server also needs client-side credentials to be specified:

```
[json_rpc]
auth_type = http_basic
username = myName
password = myPassword
```

- To make graphical consoles available for local viewing, set the following, including an appropriate container image reference for `console_image`.

```
[vnc]
enabled=True
port=6090
host_ip=127.0.0.1
```

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```
public_url=http://127.0.0.1:6090/vnc_lite.html
container_provider=systemd
console_image=<image reference>
```

5. Starting with the Yoga release series, you can use a combined API+conductor+novncproxy service and completely disable the RPC. Set

```
[DEFAULT]
rpc_transport = none
```

and use the `ironic` executable to start the combined service.

#### Note

The combined service also works with RPC enabled, which can be useful for some deployments, but may not be advisable for all security models.

## Using CLI

To use the `baremetal CLI`, set up these environment variables. If the `noauth` authentication strategy is being used, the value `none` must be set for `OS_AUTH_TYPE`. `OS_ENDPOINT` is the URL of the `ironic-api` process. For example:

```
export OS_AUTH_TYPE=none
export OS_ENDPOINT=http://localhost:6385/
```

If the `http_basic` authentication strategy is being used, the value `http_basic` must be set for `OS_AUTH_TYPE`. For example:

```
export OS_AUTH_TYPE=http_basic
export OS_ENDPOINT=http://localhost:6385/
export OS_USERNAME=myUser
export OS_PASSWORD=myPassword
```

## Enrollment

### Preparing images

If you don't use Image service, it's possible to provide images to Bare Metal service via a URL.

At the moment, only two types of URLs are acceptable instead of Image service UUIDs: HTTP(S) URLs (for example, `http://my.server.net/images/img`) and file URLs (`file:///images/img`).

There are however some limitations for different hardware interfaces:

- If you're using *Direct deploy* with HTTP(S) URLs, you have to provide the Bare Metal service with the a checksum of your instance image.

MD5 is used by default for backward compatibility reasons. To compute an MD5 checksum, you can use the following command:

```
$ md5sum image.qcow2
ed82def8730f394fb85aef8a208635f6 image.qcow2
```

Alternatively, use a SHA256 checksum or any other algorithm supported by the Python's `hashlib`, e.g.:

```
$ sha256sum image.qcow2
9f6c942ad81690a9926ff530629fb69a82db8b8ab267e2cbd59df417c1a28060 image.
↪qcow2
```

- If you're using *Direct deploy* with `file://` URLs, you have to ensure the images meet all requirements:
  - File images must be accessible to every conductor
  - File images must not be located in `/dev`, `/sys`, `/proc`, `/etc`, `/boot`, `/run` or other system paths.
  - File images must be located in a path listed in `conductor.file_url_allowed_paths`

### Warning

The Ironic CLI tool will not transfer the file from a local machine to the conductor(s). Operators should use shared file systems or configuration management to ensure consistent availability of images.

### Note

The Bare Metal service tracks content changes for non-Glance images by checking their modification date and time. For example, for HTTP image, if Last-Modified header value from response to a HEAD request to `http://my.server.net/images/deploy.ramdisk` is greater than cached image modification time, Ironic will re-download the content. For `file://` images, the file system modification time is used.

If the HTTP server does not provide the last modification date and time, the image will be re-downloaded every time it is used.

## Enrolling nodes

1. Create a node in Bare Metal service. At minimum, you must specify the driver name (for example, `ipmi`). You can also specify all the required driver parameters in one command. This will return the node UUID:

```
$ baremetal node create --driver ipmi \
  --driver-info ipmi_address=ipmi.server.net \
  --driver-info ipmi_username=user \
  --driver-info ipmi_password=pass \
  --driver-info deploy_kernel=file:///images/deploy.vmlinuz \
  --driver-info deploy_ramdisk=http://my.server.net/images/deploy.
↪ramdisk
```

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```

↪-----+
| Property      | Value
↪              |
+-----+-----+
↪-----+
| uuid          | be94df40-b80a-4f63-b92b-e9368ee8d14c
↪              |
↪ driver_info   | {u'deploy_ramdisk': u'http://my.server.net/images/deploy.
↪ ramdisk',     |
|               | u'deploy_kernel': u'file:///images/deploy.vmlinuz', u
↪ 'ipmi_address': |
|               | u'ipmi.server.net', u'ipmi_username': u'user', u'ipmi_
↪ password':    |
|               | u'*****'}
↪              |
| extra         | {}
↪              |
| driver        | ipmi
↪              |
| chassis_uuid |
↪              |
| properties    | {}
↪              |
+-----+-----+
↪-----+

```

Note that here `deploy_kernel` and `deploy_ramdisk` contain links to images instead of Image service UUIDs.

2. As in case of Compute service, you can also provide `capabilities` to node properties, but they will be used only by Bare Metal service (for example, boot mode).
3. Then create a port to inform Bare Metal service of the network interface cards which are part of the node by creating a port with each NICs MAC address. In this case, they're used for naming of PXE configs for a node:

```
baremetal port create $MAC_ADDRESS --node $NODE_UUID
```

## Configure the Standalone Networking Service

The Standalone Networking service provides network switch management for bare metal provisioning in environments where Neutron is not available or not desired. This service manages switch port configurations through a dedicated `ironic-networking` process that communicates with the Ironic conductor via RPC. The service is capable of provisioning switch port attributes on the neighboring switches to include VLAN configuration information for both access and trunk ports.

### Warning

The standalone networking feature is experimental and the API may change in future releases. Specifically, using the `port.extra` attribute to pass switchport configuration on each individual port will

be re-visited and likely converted to use a more formal API structure.

#### Note

The expected starting condition before a node is enrolled is that its switch ports are configured onto the idle VLAN. The idle VLAN can be considered as the default VLAN for a port. The networking service will always set the switch port back to this VLAN whenever no specific VLAN is required based on the state of the node. It is expected that this VLAN is routable back to the Ironic API. Nodes that are not configured onto the idle VLAN will fail the initial inspection; therefore, no LLDP information will be available to identify which switch ports need to be configured for that node. In that case, `local_link_connection` information must be provided manually for each port.

## Overview

The standalone networking architecture consists of:

- **Networking Service** (`ironic-networking`): A standalone service that manages network switch configurations via switch drivers
- **Switch Driver Framework**: Pluggable drivers for different network switch vendors (e.g., generic-switch implemented using `networking-generic-switch`)
- **ironic-networking Network Interface**: An Ironic network interface that integrates with the standalone networking service
- **RPC Communication**: Communication between conductor and networking service using JSON-RPC or oslo-messaging supported backends like rabbitmq

## Configuring Driver Interfaces

### Switch Driver Framework

The switch driver framework within the `ironic-networking` service provides:

- **Driver Factory**: Dynamically loads switch drivers via stevedore
- **Base Driver Interface**: Common API for all switch drivers
- **Generic Switch Driver**: Built-in driver, named `generic-switch`, using `networking-generic-switch`
- **Driver Translators**: Convert generic switch configs to driver-specific formats

### ironic-networking Network Interface

The `ironic-networking` network interface (enabled per-node) provides:

- Integration between Ironic nodes and the networking service
- Switchport configuration validation via JSON schemas
- Support for ports, and planned support for portgroups (LAG)
- State-based network configuration (cleaning, provisioning, rescuing, etc.)

### Installation and Dependencies

The standalone networking service requires the `networking-generic-switch` library for the generic-switch driver. Install it from the driver requirements file:

```
$ pip install -r driver-requirements.txt
```

### Configuration

#### Authentication Strategies

The standalone networking service supports the following authentication strategies for RPC communication between the Ironic conductor and the networking service:

- `keystone` - Use OpenStack Identity service (Keystone) for authentication. Recommended for production OpenStack deployments.
- `http_basic` - HTTP Basic authentication using an Apache-format `htpasswd` file. Suitable for standalone deployments without Keystone.
- `noauth` - No authentication. **Not recommended for production** as it provides no security.

The authentication strategy is configured via the `auth_strategy` option, which can be set globally in [DEFAULT] or per-service in the [ironic\_networking\_json\_rpc] section.

#### Creating the htpasswd File

When using `http_basic` authentication, create the `htpasswd` file:

```
$ htpasswd -c -B /etc/ironic/htpasswd-rpc networking-rpc
```

Set appropriate permissions:

```
$ chmod 600 /etc/ironic/htpasswd-rpc  
$ chown ironic:ironic /etc/ironic/htpasswd-rpc
```

#### RPC Transport Options

Communication between the Ironic conductor and the networking service can use one of two transport mechanisms:

- `json-rpc` - Direct JSON-RPC over HTTP/HTTPS. Simpler to configure for standalone deployments.
- `oslo_messaging` - Oslo.messaging with a message broker (e.g., RabbitMQ). Recommended for production OpenStack deployments as it provides better reliability and is consistent with other OpenStack services.

#### Example: Production Configuration with Keystone and Oslo Messaging

This example shows a production-ready configuration using Keystone authentication and RabbitMQ for RPC transport.

#### Main Ironic Configuration (`ironic.conf`)

```

[DEFAULT]
enabled_network_interfaces = ironic-networking,noop
auth_strategy = keystone
rpc_transport = oslo_messaging
transport_url = rabbit://ironic:password@rabbit-host:5672/

[ironic_networking]
rpc_transport = oslo_messaging
idle_network = access/native_vlan=123
inspection_network = access/native_vlan=123

[keystone_authtoken]
www_authenticate_uri = http://keystone-host:5000
auth_url = http://keystone-host:5000
auth_type = password
project_domain_name = Default
user_domain_name = Default
project_name = service
username = ironic
password = <ironic-service-password>

[oslo_messaging_rabbit]
rabbit_host = rabbit-host
rabbit_userid = ironic
rabbit_password = password

```

### Networking Service Configuration (ironic-networking.conf)

```

[DEFAULT]
auth_strategy = keystone
rpc_transport = oslo_messaging
transport_url = rabbit://ironic:password@rabbit-host:5672/

[keystone_authtoken]
www_authenticate_uri = http://keystone-host:5000
auth_url = http://keystone-host:5000
auth_type = password
project_domain_name = Default
user_domain_name = Default
project_name = service
username = ironic-networking
password = <ironic-networking-service-password>

[oslo_messaging_rabbit]
rabbit_host = rabbit-host
rabbit_userid = ironic
rabbit_password = password

[ironic_networking]
enabled_switch_drivers = generic-switch

```

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```
driver_config_dir = /var/lib/ironic/networking
switch_config_file = /etc/ironic/networking/switch-configs.conf
```

### Example: Standalone Configuration with HTTP Basic Auth and JSON-RPC

This example shows a simpler configuration suitable for standalone deployments without Keystone or a message broker.

#### Main Ironic Configuration (ironic.conf)

```
[DEFAULT]
enabled_network_interfaces = ironic-networking,noop
auth_strategy = http_basic
http_basic_auth_user_file = /etc/ironic/htpasswd

[ironic_networking_json_rpc]
auth_strategy = http_basic
http_basic_auth_user_file = /etc/ironic/htpasswd-rpc
host_ip = localhost
port = 6190
username = networking-rpc
password = <rpc-password>

[ironic_networking]
rpc_transport = json-rpc
idle_network = access/native_vlan=123
inspection_network = access/native_vlan=123
```

#### Networking Service Configuration (ironic-networking.conf)

```
[DEFAULT]
auth_strategy = http_basic
http_basic_auth_user_file = /etc/ironic/htpasswd
rpc_transport = json-rpc

[ironic_networking_json_rpc]
auth_strategy = http_basic
http_basic_auth_user_file = /etc/ironic/htpasswd-rpc
host_ip = localhost
port = 6190
username = networking-rpc
password = <rpc-password>

[ssl]
cert_file = /etc/ironic/ssl/tls.crt
key_file = /etc/ironic/ssl/tls.key

[ironic_networking]
enabled_switch_drivers = generic-switch
driver_config_dir = /var/lib/ironic/networking
```

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```
switch_config_file = /etc/ironic/networking/switch-configs.conf
```

## Switch Configuration File (switch-configs.conf)

Create `/etc/ironic/switch-configs.conf` with your switch definitions. This file uses a generic format that is translated to driver-specific configuration by the driver adapter.

### Note

The networking service auto-generates driver-specific config files in `driver_config_dir` from this generic configuration. You should not manually create files in that directory.

## Generic Format

Each switch is defined in its own section with a name of your choice:

```
[switch-name]
# Switch connection information
address = 192.168.1.10
username = admin
password = secretpassword

# Driver type. Currently only "generic-switch"
driver_type = generic-switch

# Device type. Value specific to the driver type. (i.e., if driver type is
# generic-switch then device type should be one of the
# networking-generic-switch "generic_switch.devices" entry points.
# Example netmiko_dell_os10).
device_type = netmiko_cisco_ios

# Switch MAC address (for identification)
mac_address = 00:11:22:33:44:55

# Optional: SSH port (default: 22)
port = 22

# Optional: Enable secret for privileged mode
enable_secret = enablepassword

# Optional: SSH key file instead of password
# key_file = /path/to/ssh/key

# Optional: Save configuration after changes (default: false)
persist = false

# Optional: Filter which VLAN instance are allowed on the switch
allowed_vlans = 100,200-210
```

Example with multiple switches:

```
[tor-switch-1]
address = 192.168.1.10
username = admin
password = switch1pass
device_type = cisco_ios
enable_secret = enablepass
persist = true
mac_address = aa:bb:cc:dd:ee:01

[tor-switch-2]
address = 192.168.1.11
username = admin
password = switch2pass
device_type = arista_eos
mac_address = aa:bb:cc:dd:ee:02
```

### Supported Device Types

The generic-switch driver supports any device type supported by the `networking-generic-switch` library. Common types include:

- `cisco_ios` - Cisco IOS switches
- `cisco_nxos` - Cisco Nexus switches
- `arista_eos` - Arista EOS switches
- `dell_os10` - Dell OS10 switches
- `juniper_junos` - Juniper Junos switches
- `ovs_linux` - Open vSwitch (for testing)

See the `networking-generic-switch` documentation for the complete list of supported device types.

### Node Configuration

#### Configuring Network Interface

Set nodes to use the `ironic-networking` network interface:

```
$ openstack baremetal node set <node> \
  --network-interface ironic-networking
```

#### Override Default Networks (Optional)

You can override the global network configuration per-node using `driver_info`:

```
$ openstack baremetal node set <node> \
  --driver-info provisioning_network=access/native_vlan=250 \
  --driver-info cleaning_network=access/native_vlan=150
```

## Port Configuration with Switchport Information

Each port must have `local_link_connection` and switchport configuration in the `extra` field. The `local_link_connection` information is expected to be populated automatically from LLDP at the end of inspection, or manually if automatic inspection is not used or LLDP is not available.

The `local_link_connection` identifies the physical switch and port:

```
{
  "switch_id": "aa:bb:cc:dd:ee:01",
  "port_id": "GigabitEthernet1/0/1",
  "switch_info": "tor-switch-1"
}
```

The `switch_id` should match either the switch's MAC address or the name used in `switch-configs.conf`.

## Switchport Configuration Schema

The switchport configuration in `port.extra.switchport` must conform to this schema:

### Required fields:

- `mode` (string): Port mode - `access`, `trunk`, or `hybrid`
- `native_vlan` (integer): Native VLAN ID (1-4094)

### Optional fields:

- `allowed_vlans` (array of integers): Allowed VLAN IDs for trunk/hybrid modes (required if mode is trunk or hybrid)
- `mtu` (integer): Maximum transmission unit (max: 9216)

### Validation rules:

- Access mode: `allowed_vlans` must NOT be specified
- Trunk/Hybrid mode: `allowed_vlans` must be specified with at least one VLAN
- PXE-enabled ports: Must use access mode

## Example: Access Mode Port

### Note

These examples manually set the `local-link-connection` info, but as described earlier, these values could be received via LLDP during inspection if both are enabled and available.

```
$ openstack baremetal port create \
  --node <node-uuid> \
  --address aa:bb:cc:dd:ee:ff \
  --local-link-connection switch_id=aa:bb:cc:dd:ee:01 \
  --local-link-connection port_id=GigabitEthernet1/0/1 \
  --local-link-connection switch_info=tor-switch-1 \
```

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```
--extra switchport='{"mode": "access", "native_vlan": 100}' \
--pxe-enabled true
```

### Example: Trunk Mode Port

```
$ openstack baremetal port create \
  --node <node-uuid> \
  --address aa:bb:cc:dd:ee:ff \
  --local-link-connection switch_id=aa:bb:cc:dd:ee:01 \
  --local-link-connection port_id=GigabitEthernet1/0/2 \
  --local-link-connection switch_info=tor-switch-1 \
  --extra switchport='{"mode": "trunk", "native_vlan": 1, "allowed_vlans":
→[100, 200, 300]}' \
  --pxe-enabled false
```

## Running the Networking Service

### Standalone Mode

Run the networking service as a separate process:

```
$ ironic-networking --config-file /etc/ironic/ironic.conf
```

### Verify Service Status

Check that the service initialized correctly by examining logs. You should see log messages indicating:

- Number of driver-specific config files generated
- List of loaded switch drivers
- Networking service initialization on the configured host

Example output:

```
Networking service initialized with switch drivers: generic-switch
Generated 3 driver-specific config files during init
```

## Troubleshooting

### Common Issues

#### No switch drivers loaded

If you see:

```
No switch drivers loaded - networking service will operate without switch
management capabilities
```

Check:

- `enabled_switch_drivers` is set in `[ironic_networking]` section

- Switch driver is installed (e.g., `networking-generic-switch`)
- Driver entry point exists in `ironic.networking.switch_drivers` namespace

### Switch not found errors

If switch operations fail with `SwitchNotFound`:

- Verify `switch_id` in ports `local_link_connection` matches a switch in `switch-configs.conf`
- Check switch driver configuration was generated in `driver_config_dir`
- Ensure switch MAC address or name matches exactly

### RPC communication failures

For JSON-RPC connection issues:

- Verify `host_ip` and `port` in `[ironic_networking_json_rpc]` section
- Ensure networking service is running and listening
- Check firewall rules allow traffic on the configured port

For Oslo Messaging issues:

- Verify message bus (RabbitMQ) is running and accessible
- Check credentials in `[oslo_messaging_rabbit]` section
- Ensure conductor and networking service use the same transport URL

## Debugging

Enable debug logging in `ironic.conf`:

```
[DEFAULT]
debug = true
log_file = /var/log/ironic/ironic-networking.log
```

This will show detailed information about:

- Switch driver loading and configuration
- RPC method calls and parameters
- Switch operations and responses
- VLAN validation results

## Advanced Configuration

### VLAN Range Restrictions

The `allowed_vlans` configuration option restricts which VLAN IDs can be used for port configuration. This setting can be configured globally in `ironic.conf` and optionally overridden on a per-switch basis in the switch configuration file.

#### Allow All VLANs (Default)

If `allowed_vlans` is not specified or set to `None`, all VLAN IDs (1-4094) are permitted:

```
[ironic_networking]
# Not specified - all VLANs allowed (default behavior)
```

### Block All VLANs

To prevent any VLAN configuration (useful for testing or maintenance):

```
[ironic_networking]
# Empty list - no VLANs allowed
allowed_vlans = []
```

### Allow Specific VLANs

Restrict to specific VLAN IDs using individual values, ranges, or a combination of both. Values are specified as a comma-separated list without square brackets:

```
[ironic_networking]
# Allow individual VLANs (comma-separated)
allowed_vlans = 100,101,102,1000

# Allow VLAN ranges
allowed_vlans = 100-199,1000-1099

# Mixed individual and range notation
allowed_vlans = 100,101,102-104,106,200-299,1000
```

The last example allows VLANs: 100, 101, 102, 103, 104, 106, 200-299, and 1000, but denies 105 and all others outside the specified ranges.

### Per-Switch VLAN Restrictions

Override global restrictions for specific switches in the switch configuration file:

```
[tor-switch-1]
address = 192.168.1.10
username = admin
password = switchpass
device_type = cisco_ios
# Only specific VLANs on this switch
allowed_vlans = 200-299

[tor-switch-2]
address = 192.168.1.11
username = admin
password = switchpass
device_type = cisco_ios
# Only allow a different set of VLANs on this switch
allowed_vlans = 100-199,1000
```

### Validation Behavior

When a port configuration operation is attempted:

1. The service checks if switch-specific `allowed_vlans` is configured

2. If not found, falls back to global `[ironic_networking] allowed_vlans`
3. If neither is specified, all VLANs (1-4094) are allowed
4. If configured, any VLAN outside the allowed set will cause the operation to fail.

The validation applies to both `native_vlan` and all VLANs in the `allowed_vlans` list for trunk/hybrid ports.

## Network State Transitions

The `ironic-networking` interface manages switch configurations based on node state and will configure the switch port to the corresponding network configuration.

- **Inspection:** Configures `inspection_network` (if set)
- **Cleaning:** Configures `cleaning_network` (if set)
- **Provisioning:** Configures `provisioning_network` (if set)
- **Rescuing:** Configures `rescuing_network` (if set)
- **Servicing:** Configures `servicing_network` (if set)
- **Idle:** Reverts to `idle_network` (if set)

### Note

The `idle_network` represents the default VLAN configuration that ports should be set to when no specific network is required for the nodes current state. This network is used whenever a node transitions to a state that doesnt have an explicit network configuration defined (e.g., `available`, `enroll`, `manageable`). Its also used when exiting states like `cleaning`, `provisioning`, or `rescuing` if no other network applies.

The idle network should be configured to allow connectivity back to the Ironic API for inspection and management operations. If `idle_network` is not configured, switch ports will not be configured (or will assume the switches own global default) when transitioning to idle states.

## Security Considerations

### Credential Management

- Store switch passwords securely, not in plain text
- Use SSH keys (`key_file`) instead of passwords when possible
- Restrict file permissions on `switch-configs.conf`:

```
$ chmod 600 /etc/ironic/switch-configs.conf
$ chown ironic:ironic /etc/ironic/switch-configs.conf
```

### Switch Access Control

- Use dedicated service accounts with minimal privileges for switch access
- Enable audit logging on switches for Ironic service account actions
- Regularly rotate switch credentials

### Migration from Neutron

If migrating from Neutron-based networking to standalone networking:

1. Ensure all nodes are in a stable state (available or active)
2. Update node configuration to use `ironic-networking` interface:

```
$ openstack baremetal node set <node> \  
  --network-interface ironic-networking
```

3. Add switchport configuration to ports (see Port Configuration section)
4. Configure and start the `ironic-networking` service
5. Test with a single node before migrating all nodes

#### Note

Ironic supports using different network interfaces on different nodes. Therefore, it is possible to have some nodes migrated to the new `ironic-networking` network interface while others are still using the `neutron` network interface.

### Limitations and Future Work

#### Current Limitations

- LAG operations are not yet implemented
- Limited to switches supported by `networking-generic-switch`
- No runtime reload of Ironic switch configuration file. Requires `ironic-networking` service restart.
- Running multiple instances of `ironic-networking` for high-availability is not supported.

#### References

- [Layer 3 or DHCP-less ramdisk booting](#)
- [Networking with the Bare Metal service](#)
- [Configure the Networking service for bare metal provisioning](#)
- [networking-generic-switch documentation](#)

Once the installation is done, please see [Deploying with Bare Metal service](#) for information on how to deploy bare metal machines.

### Deploying

The content has been migrated, please see [Deploying with Bare Metal service](#).

#### 2.1.9 Enabling the configuration drive (configdrive)

The Bare Metal service supports exposing a configuration drive image to the instances.

The configuration drive is used to store instance-specific metadata and is present to the instance as a disk partition labeled `config-2`. The configuration drive has a maximum size of 64MB. One use case

for using the configuration drive is to expose a networking configuration when you do not use DHCP to assign IP addresses to instances.

The configuration drive is usually used in conjunction with the Compute service, but the Bare Metal service also offers a standalone way of using it. The following sections will describe both methods.

### When used with Compute service

To enable the configuration drive for a specific request, pass `--config-drive true` parameter to the `nova boot` command, for example:

```
openstack server create --use-config-drive --flavor baremetal --image test-
→image instance-1
```

Its also possible to enable the configuration drive automatically on all instances by configuring the OpenStack Compute service to always create a configuration drive by setting the following option in the `/etc/nova/nova.conf` file, for example:

```
[DEFAULT]
...

force_config_drive=True
```

In some cases, you may wish to pass a user customized script when deploying an instance. To do this, pass `--user-data /path/to/file` to the `nova boot` command.

### When used standalone

When used without the Compute service, the operator needs to create a configuration drive and provide the file or HTTP URL to the Bare Metal service. See *Deploying with a config drive* for details.

### Configuration drive storage in an object store

Under normal circumstances, the configuration drive can be stored in the Bare Metal service when the size is less than 64KB. Optionally, if the size is larger than 64KB there is support to store it in a swift endpoint. Both swift and radosgw use swift-style APIs.

The following option in `/etc/ironic/ironic.conf` enables swift as an object store backend to store config drive. This uses the Identity service to establish a session between the Bare Metal service and the Object Storage service.

```
[deploy]
...

configdrive_use_object_store = True
```

Use the following options in `/etc/ironic/ironic.conf` to enable radosgw. Credentials in the swift section are needed because radosgw will not use the Identity service and relies on radosgws username and password authentication instead.

```
[deploy]
...

configdrive_use_object_store = True
```

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```
[swift]
...

username = USERNAME
password = PASSWORD
auth_url = http://RADOSGW_IP:8000/auth/v1
```

If the *Direct deploy* is being used, edit `/etc/glance/glance-api.conf` to store the instance images in respective object store (radosgw or swift) as well:

```
[glance_store]
...

swift_store_user = USERNAME
swift_store_key = PASSWORD
swift_store_auth_address = http://RADOSGW_OR_SWIFT_IP:PORT/auth/v1
```

### Accessing the configuration drive data

When the configuration drive is enabled, the Bare Metal service will create a partition on the instance disk and write the configuration drive image onto it. The configuration drive must be mounted before use. This is performed automatically by many tools, such as cloud-init and cloudbase-init. To mount it manually on a Linux distribution that supports accessing devices by labels, simply run the following:

```
mkdir -p /mnt/config
mount /dev/disk/by-label/config-2 /mnt/config
```

If the guest OS doesn't support accessing devices by labels, you can use other tools such as `blkid` to identify which device corresponds to the configuration drive and mount it, for example:

```
CONFIG_DEV=$(blkid -t LABEL="config-2" -o device)
mkdir -p /mnt/config
mount $CONFIG_DEV /mnt/config
```

### Cloud-init integration

The configuration drive can be especially useful when used with `cloud-init`, but in order to use it we should follow some rules:

- `Cloud-init` data should be organized in the [expected format](#).
- Since the Bare Metal service uses a disk partition as the configuration drive, it will only work with `cloud-init` version `>= 0.7.5`.
- `Cloud-init` has a collection of data source modules, so when building the image with `disk-image-builder` we have to define `DIB_CLOUD_INIT_DATASOURCES` environment variable and set the appropriate sources to enable the configuration drive, for example:

```
DIB_CLOUD_INIT_DATASOURCES="ConfigDrive, OpenStack" disk-image-create -o ↵
↵ fedora-cloud-image fedora baremetal
```

For more information see [how to configure cloud-init data sources](#).

### 2.1.10 Graphical console support

The Bare Metal service supports displaying graphical consoles from a number of hardware vendors.

The following preconditions are required for a nodes graphical console to be viewable:

- Service `ironic-conductor` has a configured console container provider appropriate for the environment
- Service `ironic-novncproxy` is configured and running
- The nodes `console_interface` is set to a graphical driver such as `redfish-graphical`

When enabled and configured, the following sequence occurs when a graphical console is accessed when interacting with Bare Metal service directly:

- A REST API call is made to enable the console, for example via the CLI command `baremetal node console enable`
- `ironic-conductor` creates and stores a time-limited token with the node
- `ironic-conductor` triggers starting a container which runs a virtual X11 display, starts a web browser, and exposes a VNC server
- Once enabled, a REST API call is made to fetch the console URL, for example via the CLI command `baremetal node console show`
- The user accesses the console URL with a web browser
- `ironic-novncproxy` serves the NoVNC web assets to the browser
- A websocket is initiated with `ironic-novncproxy`, which looks up the node and validates the token
- `ironic-novncproxy` makes a VNC connection with the console container and proxies VNC traffic between the container and the browser
- The container initiates a connection with the nodes BMC Redfish endpoint and determines which vendor script to run
- The container makes Redfish calls and simulates a browser user to display an HTML5 console, which the end user can now view

### Building a console container

The `tools/vnc-container` directory contains the files and instructions to build a console container. This directory will be where further development occurs, and currently only a CentOS Stream based image can be built.

### Container providers

`ironic-conductor` must be configured with a container provider so that it can trigger starting and stopping console containers based on nodes `console enabled` state. Given the variety of deployment architectures for Ironic, an appropriate container provider needs to be configured.

In many cases this will require writing an external custom container provider, especially when Ironic itself is deployed in a containerized environment.

## Systemd container provider

The `systemd` provider manages containers as Systemd Quadlet containers. This provider is appropriate to use when the Ironic services themselves are not containerised, and is also a good match when ironic-conductor itself is managed as a Systemd unit.

To start a container, this provider writes `.container` files to `/etc/containers/systemd/users/{uid}/containers/systemd` then calls `systemctl --user daemon-reload` to generate a unit file which is then started with `systemctl --user start {unit name}`.

## Kubernetes container provider

The `kubernetes` provider manages containers as kubernetes pods and allows associated resources to also be managed. The provider requires the `kubectl` command, and valid kubernetes credentials be available to the running ironic-conductor. The current assumption with this driver is that ironic-conductor, ironic-novncproxy, and the console containers are all running in the same kubernetes cluster. Therefore, the credentials will be provided by the service account mechanism supplied to the ironic-conductor pod.

`ironic.conf [vnc]kubernetes_container_template` points to a template file which defines the kubernetes resources including the pod running the console container. The default template creates one Secret to store the app info (including BMC credentials) and one Pod to run the actual console container. This default template `ironic-console-pod.yaml.template` is functional but will likely need to be replaced with a variant that customises:

- The namespace the resources are deployed to
- The labels to match the conventions of the deployment

When ironic-conductor starts and stops it will stop any existing console container associated with that ironic-conductor. For this delete-all operation, the labels in the template are transformed into a kubectl selector, so this needs to be a consideration when choosing the labels in the template.

When ironic-conductor is using cluster service account credentials, a RoleBinding to a Role which allows appropriate resource management is required. For example, the default template would require at minimum the following role rules:

```
apiVersion: rbac.authorization.k8s.io/v1
kind: Role
metadata:
  # ...
rules:
- apiGroups:
  - ""
  resources:
  - pods
  verbs:
  - create
  - delete
- apiGroups:
  - ""
  resources:
  - secrets
  verbs:
```

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```
- create
- delete
```

The provider assumes that `ironic-novnc` is running in the cluster, and can connect a VNC server using the console containers `hostIP`.

## Creating an external container provider

An external python library can contribute its own container provider by subclassing `ironic.console.container.base.BaseConsoleContainer` then adding it to the library's `setup.cfg` `[entry_points]ironic.console.container`.

The `start_container` method must return the IP and port of the resulting running VNC server, which in most scenarios would mean blocking until the container is running.

## Networking requirements

### ironic-novncproxy

Like `ironic-api`, `ironic-novncproxy` presents a public endpoint. However unlike `ironic-api`, node console URLs are coupled to the `ironic-conductor` managing that node, so load balancing across all `ironic-novncproxy` instances is not appropriate.

A TLS enabled reverse proxy needs to support WebSockets, otherwise TLS can be enabled in the `ironic.conf` `[vnc]` section.

`ironic-novncproxy` needs to be able to connect to the VNC servers exposed by the console containers.

## Console containers

The VNC servers exposed by console containers are unencrypted and unauthenticated, so public access *must* be restricted via another network configuration mechanism. The `ironic-novncproxy` service needs to access the VNC server exposed by these containers, and so does `nova-novncproxy` when Nova is using the Ironic driver.

For the `systemd` container the VNC server will be published on a random high port number. For the `kubernetes` pod the VNC server is running on port 5900 on the pods `hostIP`.

Console containers need access to the management network to access the BMC web interface. If `driver_info redfish_verify_ca=False` then web requests will not be verified by the browser. Setting `redfish_verify_ca` to a certificate path is not yet supported by the `systemd` container provider as the certificate is not bind-mounted into the container. This can be supported locally by building a container which includes the expected certificate files.

### 2.1.11 Advanced features

#### Specifying the disk for deployment (root device hints)

The Bare Metal service supports passing hints to the deploy ramdisk about which disk it should pick for the deployment. The list of supported hints is:

- `model` (STRING): device identifier
- `vendor` (STRING): device vendor

- serial (STRING): disk serial number

**Note**

Some RAID controllers will generate serial numbers to represent volumes provided to the operating system which do not match or align to physical disks in a system.

- size (INT or range): size of the device in GiB or range boundaries in GiB size accepts a single int value representing the size of the device in GiB, or a range of two values representing the lower and higher acceptable sizes in GiB for the device using the special operator <range-in>, e.g. size: <range-in> ( 10 100 )

**Note**

A nodes local\_gb property is often set to a value 1 GiB less than the actual disk size to account for partitioning. However, in this case size should be the actual size. For example, for a 128 GiB disk local\_gb will be 127, but size hint will be 128.

- wwn (STRING): unique storage identifier and typically mapping to a device. This can be a single device, or a SAN storage controller, or a RAID controller.
- wwn\_with\_extension (STRING): unique storage identifier with the vendor extension appended
- wwn\_vendor\_extension (STRING): unique vendor storage identifier
- rotational (BOOLEAN): whether its a rotational device or not. This hint makes it easier to distinguish HDDs (rotational) and SSDs (not rotational) when choosing which disk Ironic should deploy the image onto.
- hctl (STRING): the SCSI address (Host, Channel, Target and Lun), e.g 1:0:0:0
- by\_path (STRING): the alternate device name corresponding to a particular PCI or iSCSI path, e.g /dev/disk/by-path/pci-0000:00

**Note**

Device identification by-path may not be reliable on Linux kernels using asynchronous device initialization.

- name (STRING): the device name, e.g /dev/md0

**Warning**

The root device hint name should only be used for devices with constant names (e.g RAID volumes). For SATA, SCSI and IDE disk controllers this hint is not recommended because the order in which the device nodes are added in Linux is arbitrary, resulting in devices like /dev/sda and /dev/sdb switching around at boot time.

**Warning**

Furthermore, recent move to asynchronous device initialization among some Linux distribution kernels means that the actual device name string is entirely unreliable when multiple devices are present in the host, as the device name is claimed by the device which responded first, as opposed to the previous pattern where it was the first initialized device in a synchronous process.

To associate one or more hints with a node, update the nodes properties with a `root_device` key, for example:

```
baremetal node set <node-uuid> --property root_device='{"wnn":
↳"0x4000cca77fc4dba1"}'
```

That will guarantee that Bare Metal service will pick the disk device that has the `wnn` equal to the specified `wnn` value, or fail the deployment if it can not be found.

**Note**

Starting with the Ussuri release, root device hints can be specified per-instance, see *Using Bare Metal service as a standalone service*.

The hints can have an operator at the beginning of the value string. If no operator is specified the default is `==` (for numerical values) and `s==` (for string values). The supported operators are:

- For numerical values:
  - `=` equal to or greater than. This is equivalent to `>=` and is supported for [legacy reasons](#)
  - `==` equal to
  - `!=` not equal to
  - `>=` greater than or equal to
  - `>` greater than
  - `<=` less than or equal to
  - `<` less than
- For strings (as python comparisons):
  - `s==` equal to
  - `s!=` not equal to
  - `s>=` greater than or equal to
  - `s>` greater than
  - `s<=` less than or equal to
  - `s<` less than
  - `<in>` substring
- For collections:

- <all-in> all elements contained in collection
- <or> find one of these
- <range-in> range boundaries in GiB, boundary condition could be inclusive '[' or exclusive '('.

Examples are:

- Finding a disk larger or equal to 60 GiB and non-rotational (SSD):

```
baremetal node set <node-uuid> --property root_device='{"size": ">= 60",  
↪ "rotational": false}'
```

- Finding a disk whose vendor is samsung or winsys:

```
baremetal node set <node-uuid> --property root_device='{"vendor": "<or>_  
↪ samsung <or> winsys"}'
```

### Note

If multiple hints are specified, a device must satisfy all the hints.

## Appending kernel parameters to boot instances

The Bare Metal service supports passing custom kernel parameters to boot instances to fit users requirements. The way to append the kernel parameters is depending on how to boot instances.

### Network boot

Currently, the Bare Metal service supports assigning unified kernel parameters to PXE booted instances by:

- Modifying the [pxe]/kernel\_append\_params configuration option, for example:

```
[pxe]  
kernel_append_params = quiet splash
```

### Note

The option was called pxe\_append\_params before the Xena cycle.

- Copying a template from shipped templates to another place, for example:

```
https://opendev.org/openstack/ironic/src/branch/master/ironic/drivers/  
↪ modules/pxe\_config.template
```

Making the modifications and pointing to the custom template via the configuration options: [pxe]/pxe\_config\_template and [pxe]/uefi\_pxe\_config\_template.

## Local boot

For local boot instances, users can make use of configuration drive (see *Enabling the configuration drive (configdrive)*) to pass a custom script to append kernel parameters when creating an instance. This is more flexible and can vary per instance. Here is an example for grub2 with ubuntu, users can customize it to fit their use case:

```
#!/usr/bin/env python
import os

# Default grub2 config file in Ubuntu
grub_file = '/etc/default/grub'
# Add parameters here to pass to instance.
kernel_parameters = ['quiet', 'splash']
grub_cmd = 'GRUB_CMDLINE_LINUX'
old_grub_file = grub_file + '~'
os.rename(grub_file, old_grub_file)
cmdline_existed = False
with open(grub_file, 'w') as writer, \
    open(old_grub_file, 'r') as reader:
    for line in reader:
        key = line.split('=')[0]
        if key == grub_cmd:
            #If there is already some value:
            if line.strip()[-1] == '"':
                line = line.strip()[:-1] + ' ' + ' '.join(kernel_
→parameters) + '"'
                cmdline_existed = True
            writer.write(line)
        if not cmdline_existed:
            line = grub_cmd + '=' + '"' + ' '.join(kernel_parameters) + '"'
            writer.write(line)

os.remove(old_grub_file)
os.system('update-grub')
os.system('reboot')
```

## Console

In order to change default console configuration in the Bare Metal service configuration file ([pxe] section in `/etc/ironic/ironic.conf`), include the serial port terminal and serial speed. Serial speed must be the same as the serial configuration in the BIOS settings, so that the operating system boot process can be seen in the serial console. Following examples represent possible parameters for serial console respectively.

- Node serial console. The console parameter `console=ttyS0,115200n8` uses `ttyS0` for console output at 115200bps, 8bit, non-parity, e.g.:

```
[pxe]

# Additional append parameters for baremetal PXE boot.
kernel_append_params = nofb vga=normal console=ttyS0,115200n8
```

For detailed information on how to add consoles see the reference documents [kernel params](#) and [serial console](#). In case of local boot the Bare Metal service is not able to control kernel boot parameters. To configure console locally, follow Local boot section above.

### Boot mode support

Some of the bare metal hardware types (namely, `redfish`, `ilo` and generic `ipmi`) support setting boot mode (Legacy BIOS or UEFI).

#### Note

Setting boot mode support in generic `ipmi` driver is coupled with setting boot device. That makes boot mode support in the `ipmi` driver incomplete.

#### Note

In this chapter we will distinguish *ironic node* from *bare metal node*. The difference is that *ironic node* refers to a logical node, as it is configured in ironic, while *bare metal node* indicates the hardware machine that ironic is managing.

The following rules apply in order when ironic manages node boot mode:

- If the hardware type (or bare metal node) does not implement reading current boot mode of the bare metal node, then ironic assumes that boot mode is not set on the bare metal node
- If boot mode is not set on ironic node and bare metal node boot mode is unknown (not set, cant be read etc.), ironic node boot mode is set to the value of the `[deploy]/default_boot_mode` option
- If boot mode is set on a bare metal node, but is not set on ironic node, bare metal node boot mode is set on ironic node
- If boot mode is set on ironic node, but is not set on the bare metal node, ironic node boot mode is attempted to be set on the bare metal node (failure to set boot mode on the bare metal node will not fail ironic node deployment)
- If different boot modes appear on to be set ironic node and on the bare metal node, ironic node boot mode is attempted to be set on the bare metal node (failure to set boot mode on the bare metal node will fail ironic node deployment)

#### Warning

If a bare metal node does not support setting boot mode, then the operator needs to make sure that boot mode configuration is consistent between ironic node and the bare metal node.

The boot modes can be configured in the Bare Metal service in the following way:

- Only one boot mode (either `uefi` or `bios`) can be configured for the node.
- If the operator wants a node to boot always in `uefi` mode or `bios` mode, then they may use `capabilities` parameter within `properties` field of an bare metal node. The operator must manually set the appropriate boot mode on the bare metal node.

To configure a node in `uefi` mode, then set `capabilities` as below:

```
openstack baremetal node set <node-uuid> --property capabilities='boot_
↳mode:uefi'
```

Conversely, to configure a node in bios mode, then set the capabilities as below:

```
openstack baremetal node set <node-uuid> --property capabilities='boot_
↳mode:bios'
```

### Note

The Ironic project changed the default boot mode setting for nodes from bios to uefi during the Yoga development cycle.

Nodes having boot\_mode set to uefi may be requested by adding an extra\_spec to the Compute service flavor:

```
openstack flavor set ironic-test-3 --property capabilities:boot_mode="uefi"
openstack server create boot --flavor ironic-test-3 --image test-image_
↳instance-1
```

If capabilities is used in extra\_spec as above, nova scheduler (ComputeCapabilitiesFilter) will match only bare metal nodes which have the boot\_mode set appropriately in properties/capabilities. It will filter out rest of the nodes.

The above facility for matching in the Compute service can be used in heterogeneous environments where there is a mix of uefi and bios machines, and operator wants to provide a choice to the user regarding boot modes. If the flavor doesnt contain boot\_mode and boot\_mode is configured for bare metal nodes, then nova scheduler will consider all nodes and user may get either bios or uefi machine.

Some hardware support setting secure boot mode, see *UEFI secure boot mode* for details.

## Choosing the disk label

### Note

The term disk\_label is historically used in Ironic and was taken from parted. Apparently everyone seems to have a different word for disk\_label - these are all the same thing: disk type, partition table, partition map and so on

Ironic allows operators to choose which disk label they want their bare metal node to be deployed with when Ironic is responsible for partitioning the disk; therefore choosing the disk label does not apply when the image being deployed is a whole disk image.

There are some edge cases where someone may want to choose a specific disk label for the images being deployed, including but not limited to:

- For machines in bios boot mode with disks larger than 2 terabytes its recommended to use a gpt disk label. Thats because a capacity beyond 2 terabytes is not addressable by using the MBR partitioning type. But, although GPT claims to be backward compatible with legacy BIOS systems thats not always the case.

- Operators may want to force the partitioning to be always MBR (even if the machine is deployed with boot mode `uefi`) to avoid breakage of applications and tools running on those instances.

The disk label can be configured in two ways; when Ironic is used with the Compute service or in standalone mode. The following bullet points and sections will describe both methods:

- When no disk label is provided Ironic will configure it according to the boot mode (see [Boot mode support](#)); bios boot mode will use `msdos` and `uefi` boot mode will use `gpt`.
- Only one disk label - either `msdos` or `gpt` - can be configured for the node.

### Warning

If the host is in UEFI boot mode, use of `disk_label` is redundant, and may cause deployments to fail unexpectedly if the node is *not* explicitly set to boot in UEFI mode. Use of appropriate boot mode is highly recommended.

### When used with Compute service

When Ironic is used with the Compute service the disk label should be set to nodes `properties/capabilities` field and also to the flavor which will request such capability, for example:

```
baremetal node set <node-uuid> --property capabilities='disk_label:gpt'
```

As for the flavor:

```
openstack flavor set baremetal --property capabilities:disk_label="gpt"
```

### When used in standalone mode

When used without the Compute service, the disk label should be set directly to the nodes `instance_info` field, as below:

```
baremetal node set <node-uuid> --instance-info capabilities='{ "disk_label":  
→ "gpt" }'
```

### Notifications

The Bare Metal service supports the emission of notifications, which are messages sent on a message broker (like RabbitMQ or anything else supported by the [oslo messaging library](#)) that indicate various events which occur, such as when a node changes power states. These can be consumed by an external service reading from the message bus. For example, [Searchlight](#) is an OpenStack service that uses notifications to index (and make searchable) resources from the Bare Metal service.

Notifications are disabled by default. For a complete list of available notifications and instructions for how to enable them, see the [Notifications](#).

### 2.1.12 Troubleshooting

Once all the services are running and configured properly, and a node has been enrolled with the Bare Metal service and is in the `available` provision state, the Compute service should detect the node as an available resource and expose it to the scheduler.

**Note**

There is a delay, and it may take up to a minute (one periodic task cycle) for the Compute service to recognize any changes in the Bare Metal services resources (both additions and deletions).

In addition to watching nova-compute log files, you can see the available resources by looking at the list of Compute hypervisors. The resources reported therein should match the bare metal node properties, and the Compute service flavor.

Here is an example set of commands to compare the resources in Compute service and Bare Metal service:

```
$ baremetal node list
+-----+-----+-----+-----+
↪-----+-----+
| UUID                               | Instance UUID | Power State |
↪Provisioning State | Maintenance |
+-----+-----+-----+-----+
↪-----+-----+
| 86a2b1bb-8b29-4964-a817-f90031debddb | None          | power off  |
↪available          | False        |
+-----+-----+-----+-----+
↪-----+-----+

$ baremetal node show 86a2b1bb-8b29-4964-a817-f90031debddb
+-----+-----+-----+-----+
↪-----+-----+
| Property                            | Value                                               |
↪
+-----+-----+-----+-----+
↪-----+-----+
| instance_uuid                       | None                                               |
↪
| properties                           | {u'memory_mb': u'1024', u'cpu_arch': u'x86_64', u
↪'local_gb': u'10'} |
| maintenance                         | False                                             |
↪
| driver_info                         | { [SNIP] }                                       |
↪
| extra                               | {}                                               |
↪
| last_error                          | None                                             |
↪
| created_at                          | 2014-11-20T23:57:03+00:00                       |
↪
| target_provision_state              | None                                             |
↪
| driver                              | ipmi                                             |
↪
| updated_at                          | 2014-11-21T00:47:34+00:00                       |
↪
```

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```

| instance_info          | {}
↪
| chassis_uuid          | 7b49bbc5-2eb7-4269-b6ea-3f1a51448a59
↪
| provision_state       | available
↪
| reservation           | None
↪
| power_state           | power off
↪
| console_enabled       | False
↪
| uuid                  | 86a2b1bb-8b29-4964-a817-f90031debddb
↪
+-----+-----+
↪-----+

$ nova hypervisor-list
+-----+-----+
↪+-----+-----+
| ID                               | Hypervisor hostname
↪| State | Status |
+-----+-----+
↪+-----+-----+
| 584cfdc8-9afd-4fbb-82ef-9ff25e1ad3f3 | 86a2b1bb-8b29-4964-a817-f90031debddb
↪| up    | enabled |
+-----+-----+
↪+-----+-----+

$ nova hypervisor-show 584cfdc8-9afd-4fbb-82ef-9ff25e1ad3f3
+-----+-----+
| Property                          | Value
+-----+-----+
| cpu_info                           | baremetal cpu
| current_workload                    | 0
| disk_available_least               | -
| free_disk_gb                       | 10
| free_ram_mb                        | 1024
| host_ip                             | [ SNIP ]
| hypervisor_hostname                | 86a2b1bb-8b29-4964-a817-f90031debddb
| hypervisor_type                    | ironic
| hypervisor_version                 | 1
| id                                  | 1
| local_gb                           | 10
| local_gb_used                      | 0
| memory_mb                          | 1024
| memory_mb_used                     | 0
| running_vms                        | 0
| service_disabled_reason            | -

```

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service_host	my-test-host	
service_id	6	
state	up	
status	enabled	
vcpus	1	
vcpus_used	0	
+-----+	+-----+	+-----+

## Maintenance mode

Maintenance mode may be used if you need to take a node out of the resource pool. Putting a node in maintenance mode will prevent Bare Metal service from executing periodic tasks associated with the node. This will also prevent Compute service from placing a tenant instance on the node by not exposing the node to the nova scheduler. Nodes can be placed into maintenance mode with the following command.

```
$ baremetal node maintenance set $NODE_UUID
```

A maintenance reason may be included with the optional `--reason` command line option. This is a free form text field that will be displayed in the `maintenance_reason` section of the `node show` command.

```
$ baremetal node maintenance set $UUID --reason "Need to add ram."
```

```
$ baremetal node show $UUID
```

Property	Value	
target_power_state	None	
extra	{}	
last_error	None	
updated_at	2015-04-27T15:43:58+00:00	
maintenance_reason	Need to add ram.	
...	...	
maintenance	True	
...	...	

To remove maintenance mode and clear any `maintenance_reason` use the following command.

```
$ baremetal node maintenance unset $NODE_UUID
```

### 2.1.13 Next steps

Your OpenStack environment now includes the Bare Metal service.

### 2.1.14 Create user images for the Bare Metal service

The content has been migrated, please see *Creating instance images*.

## 2.2 Bare Metal Service Upgrade Guide

This document outlines various steps and notes for operators to consider when upgrading their ironic-driven clouds from previous versions of OpenStack.

The Bare Metal (ironic) service is tightly coupled with the ironic driver that is shipped with the Compute (nova) service. Some special considerations must be taken into account when upgrading your cloud.

Both offline and rolling upgrades are supported.

### 2.2.1 Plan your upgrade

- Rolling upgrades are supported for the Bare Metal service, allowing upgrades with minimal to no downtime of the Bare Metal API.
- Upgrades are supported between named releases in the framing of [SLURP](#).
- The [release notes](#) should always be read carefully when upgrading the Bare Metal service. Specific upgrade steps and considerations are documented there.
- The Bare Metal service should always be upgraded before the Compute service.

#### Note

The ironic virt driver in nova always uses a specific version of the ironic REST API. This API version may be one that was introduced in the same development cycle, so upgrading nova first may result in nova being unable to use the Bare Metal API.

- Make a backup of your database. Ironic does not support downgrading of the database. Hence, in case of upgrade failure, restoring the database from a backup is the only choice.
- Before starting your upgrade, it is best to ensure that all nodes have reached, or are in, a stable `provision_state`. Nodes in states with long running processes such as deploying or cleaning, may fail, and may require manual intervention to return them to the available hardware pool. This is most likely in cases where a timeout has occurred or a service was terminated abruptly. For a visual diagram detailing states and possible state transitions, please see [Bare Metal State Machine](#).

### 2.2.2 Offline upgrades

In an offline (or cold) upgrade, the Bare Metal service is not available during the upgrade, because all the services have to be taken down.

When upgrading the Bare Metal service, the following steps should always be taken in this order:

1. upgrade the ironic-python-agent image
2. update ironic code, without restarting services
3. run database schema migrations via `ironic-dbsync upgrade`
4. restart ironic-conductor and ironic-api services

Once the above is done, do the following:

- update any applicable configuration options to stop using any deprecated features or options, and perform any required work to transition to alternatives. All the deprecated features and options will be supported for one release cycle, so should be removed before your next upgrade is performed.

- upgrade python-ironicclient along with any other services connecting to the Bare Metal service as a client, such as nova-compute
- run the `ironic-dbsync online_data_migrations` command to make sure that data migrations are applied. The command lets you limit the impact of the data migrations with the `--max-count` option, which limits the number of migrations executed in one run. You should complete all of the migrations as soon as possible after the upgrade.

**Warning**

You will not be able to start an upgrade to the release after this one, until this has been completed for the current release. You need to complete the current releases data migrations before upgrading to the next release. If this is not done, you will not be able to upgrade to the next release it will not be possible to execute the next releases database schema updates.

### 2.2.3 Rolling upgrades

To Reduce downtime, the services can be upgraded in a rolling fashion, meaning to upgrade one or a few services at a time to minimize impact.

Rolling upgrades are supported for the Bare Metal service. This feature makes it possible to upgrade between consecutive releases with minimal to no downtime of the Bare Metal API.

#### Requirements

To facilitate an upgrade in a rolling fashion, you need to have a highly-available deployment consisting of at least two ironic-api and two ironic-conductor services. Use of a load balancer to balance requests across the ironic-api services is recommended, as it allows for a minimal impact to end users.

#### Concepts

There are four aspects of the rolling upgrade process to keep in mind:

- API and RPC version pinning, and versioned object backports
- online data migrations
- graceful service shutdown
- API load balancer draining

#### API & RPC version pinning and versioned object backports

Through careful RPC versioning, newer services are able to talk to older services (and vice-versa). The `[DEFAULT]/pin_release_version` configuration option is used for this. It should be set (pinned) to the release version that the older services are using. The newer services will backport RPC calls and objects to their appropriate versions from the pinned release. If the `IncompatibleObjectVersion` exception occurs, it is most likely due to an incorrect or unspecified `[DEFAULT]/pin_release_version` configuration value. For example, when `[DEFAULT]/pin_release_version` is not set to the older release version, no conversion will happen during the upgrade.

For the ironic-api service, the API version is pinned via the same `[DEFAULT]/pin_release_version` configuration option as above. When pinned, the new ironic-api services will not service any API requests with Bare Metal API versions that are higher than what the old ironic-api services support. HTTP status

code 406 is returned for such requests. This prevents new features (available in new API versions) from being used until after the upgrade has been completed.

### Online data migrations

To make database schema migrations less painful to execute, we have implemented process changes to facilitate upgrades.

- All data migrations are banned from schema migration scripts.
- Schema migration scripts only update the database schema.
- Data migrations must be done at the end of the rolling upgrade process, after the schema migration and after the services have been upgraded to the latest release.

All data migrations are performed using the `ironic-dbsync online_data_migrations` command. It can be run as a background process so that it does not interrupt running services; however it must be run to completion for a cold upgrade if the intent is to make use of new features immediately.

(You would also execute the same command with services turned off if you are doing a cold upgrade).

This data migration must be completed. If not, you will not be able to upgrade to future releases. For example, if you upgraded between releases but did not do the data migrations, you will not be able to upgrade to the next release. (More precisely, you will not be able to apply the next releases schema migrations.)

### Graceful conductor service shutdown

The `ironic-conductor` service is a Python process listening for messages on a message queue. When the operator sends the `SIGTERM` signal to the process, the service stops consuming messages from the queue, so that no additional work is picked up. It completes any outstanding work and then terminates. During this process, messages can be left on the queue and will be processed after the Python process starts back up. This gives us a way to shutdown a service using older code, and start up a service using newer code with minimal impact.

#### Note

This was tested with RabbitMQ messaging backend and may vary with other backends.

Nodes that are being acted upon by an `ironic-conductor` process, which are not in a stable state, will be put into a failed state when `conductor.graceful_shutdown_timeout` is reached. Node failures that occur during an upgrade are likely due to timeouts, resulting from delays involving messages being processed and acted upon by a conductor during long running, multi-step processes such as deployment or cleaning.

### Drain conductor service shutdown

A drain shutdown is similar to graceful shutdown, differing in the following ways:

- Triggered by sending signal `SIGUSR2` to the process instead of `SIGTERM`
- The timeout for process termination is determined by `DEFAULT.drain_shutdown_timeout` instead of `conductor.graceful_shutdown_timeout`

`DEFAULT.drain_shutdown_timeout` is set long enough so that any node in a not stable state will have time to reach a stable state (complete or failed) before the ironic-conductor process terminates.

## API load balancer draining

If you are using a load balancer for the ironic-api services, we recommend that you redirect requests to the new API services and drain off of the ironic-api services that have not yet been upgraded.

## Rolling upgrade process

### Before maintenance window

- Upgrade the ironic-python-agent image
- Using the new release (ironic code), execute the required database schema updates by running the database upgrade command: `ironic-dbsync upgrade`. These schema change operations should have minimal or no effect on performance, and should not cause any operations to fail (but please check the release notes). You can:
  - install the new release on an existing system
  - install the new release in a new virtualenv or a container

At this point, new columns and tables may exist in the database. These database schema changes are done in a way that both the old and new (N and N+1) releases can perform operations against the same schema.

#### Note

Ironic bases its API, RPC and object storage format versions on the `[DEFAULT]/pin_release_version` configuration option. It is advisable to automate the deployment of changes in configuration files to make the process less error prone and repeatable.

### During maintenance window

1. All ironic-conductor services should be upgraded first. Ensure that at least one ironic-conductor service is running at all times. For every ironic-conductor, either one by one or a few at a time:
  - shut down the service. Messages from the ironic-api services to the conductors are load-balanced by the message queue and a hash-ring, so the only thing you need to worry about is to shut the service down gracefully (using SIGTERM signal) to make sure it will finish all the requests being processed before shutting down.
  - upgrade the installed version of ironic and dependencies
  - set the `[DEFAULT]/pin_release_version` configuration option value to the version you are upgrading from (that is, the old version). Based on this setting, the new ironic-conductor services will downgrade any RPC communication and data objects to conform to the old service. For example, when upgrading between consecutive releases, set this value to `ocata`.
  - start the service
2. The next service to upgrade is ironic-api. Ensure that at least one ironic-api service is running at all times. You may want to start another temporary instance of the older ironic-api to handle the load while you are upgrading the original ironic-api services. For every ironic-api service, either one by one or a few at a time:

- in HA deployment you are typically running them behind a load balancer (for example HAProxy), so you need to take the service instance out of the balancer
- shut it down
- upgrade the installed version of ironic and dependencies
- set the `[DEFAULT]/pin_release_version` configuration option value to the version you are upgrading from (that is, the old version). Based on this setting, the new ironic-api services will downgrade any RPC communication and data objects to conform to the old service. In addition, the new services will return HTTP status code 406 for any requests with newer API versions that the old services did not support. This prevents new features (available in new API versions) from being used until after the upgrade has been completed. For example, when upgrading between consecutive releases, set this value to `ocata`.
- restart the service
- add it back into the load balancer

After upgrading all the ironic-api services, the Bare Metal service is running in the new version but with downgraded RPC communication and database object storage formats. New features (in new API versions) are not supported, because they could fail when objects are in the downgraded object formats and some internal RPC API functions may still not be available.

3. For all the ironic-conductor services, one at a time:
  - remove the `[DEFAULT]/pin_release_version` configuration option setting
  - restart the ironic-conductor service
4. For all the ironic-api services, one at a time:
  - remove the `[DEFAULT]/pin_release_version` configuration option setting
  - restart the ironic-api service

### After maintenance window

Now that all the services are upgraded, the system is able to use the latest version of the RPC protocol and able to access all the features of the new release.

- Update any applicable configuration options to stop using any deprecated features or options, and perform any required work to transition to alternatives. All the deprecated features and options will be supported for one release cycle, so should be removed before your next upgrade is performed.
- Upgrade `python-ironicclient` along with other services connecting to the Bare Metal service as a client, such as `nova-compute`.

#### Warning

A `nova-compute` instance tries to attach VIFs to all active instances on start up. Make sure that for all active nodes there is at least one running `ironic-conductor` process to manage them. Otherwise the instances will be moved to the `ERROR` state on the `nova-compute` start up.

- Run the `ironic-dbsync online_data_migrations` command to make sure that data migrations are applied. The command lets you limit the impact of the data migrations with the

`--max-count` option, which limits the number of migrations executed in one run. You should complete all of the migrations as soon as possible after the upgrade.

**Warning**

Note that you will not be able to start an upgrade to the next release after this one, until this has been completed for the current release. For example, as part of upgrading between releases, you need to complete the current releases data migrations. If this not done, you will not be able to upgrade to the next release it will not be possible to execute the next releases database schema updates.





gram at its full size, as the presence in the documentation results in it being scaled down.

**Note**

There are aliases for some transitions:

- `deploy` is an alias for `active`.
- `undeploy` is an alias for `deleted`.

## Enrollment and Preparation

### **enroll (stable state)**

This is the state that all nodes start off in when created using API version 1.11 or newer. When a node is in the `enroll` state, the only thing Ironic knows about it is that it exists, and Ironic cannot take any further action by itself. Once a node has its driver/interfaces and their required information set in `node.driver_info`, the node can be transitioned to the `verifying` state by setting the nodes provision state using the `manage` verb.

See *Enrolling hardware with Ironic* for information on enrolling nodes.

### **verifying**

Ironic will validate that it can manage the node using the information given in `node.driver_info` and with either the driver/hardware type and interfaces it has been assigned. This involves going out and confirming that the credentials work to access whatever node control mechanism they talk to.

### **manageable (stable state)**

Once Ironic has verified that it can manage the node using the driver/interfaces and credentials passed in at node create time, the node will be transitioned to the `manageable` state. From `manageable`, nodes can transition to:

- `manageable` (through `cleaning`) by setting the nodes provision state using the `clean` verb.
- `manageable` (through `inspecting`) by setting the nodes provision state using the `inspect` verb.
- `available` (through `cleaning` if automatic cleaning is enabled) by setting the nodes provision state using the `provide` verb.
- `active` (through `adopting`) by setting the nodes provision state using the `adopt` verb.

`manageable` is the state that a node should be moved into when any updates need to be made to it such as changes to fields in `driver_info` and updates to networking information on Ironic ports assigned to the node.

`manageable` is also the only stable state that can be transitioned to, from these failure states:

- `adopt failed`
- `clean failed`
- `inspect failed`

**inspecting**

`inspecting` will utilize node introspection to update hardware-derived node properties to reflect the current state of the hardware. Typically, the node will transition to `manageable` if inspection is synchronous, or `inspect wait` if asynchronous. The node will transition to `inspect failed` if error occurred.

See `/admin/inspection` for information about inspection.

**inspect wait**

This is the provision state used when an asynchronous inspection is in progress. A successfully inspected node shall transition to `manageable` state.

**inspect failed**

This is the state a node will move into when inspection of the node fails. From here the node can be transitioned to:

- `inspecting` by setting the nodes provision state using the `inspect` verb.
- `manageable` by setting the nodes provision state using the `manage` verb.

**cleaning**

Nodes in the `cleaning` state are being scrubbed and reprogrammed into a known configuration.

When a node is in the `cleaning` state it means that the conductor is executing the clean step (for out-of-band clean steps) or preparing the environment (building PXE configuration files, configuring the DHCP, etc) to boot the ramdisk for running in-band clean steps.

**clean wait**

Just like the `cleaning` state, the nodes in the `clean wait` state are being scrubbed and reprogrammed. The difference is that in the `clean wait` state the conductor is waiting for the ramdisk to boot or the clean step that is running in-band to finish.

The cleaning process of a node in the `clean wait` state can be interrupted by setting the nodes provision state using the `abort` verb if the task that is running allows it.

## Deploy and Undeploy

**available (stable state)**

After nodes have been successfully preconfigured and cleaned, they are moved into the `available` state and are ready to be provisioned. From `available`, nodes can transition to:

- `active` (through `deploying`) by setting the nodes provision state using the `active` or `deploy` verbs.
- `manageable` by setting the nodes provision state using the `manage` verb.

**deploying**

Nodes in `deploying` are being prepared to run a workload on them. This consists of running a series of tasks, such as:

- Setting appropriate BIOS configurations
- Partitioning drives and laying down file systems.
- Creating any additional resources (node-specific network config, a config drive partition, etc.) that may be required by additional subsystems.

See *Deploying with Bare Metal service* and *Using deploy steps and templates* for information about deploying nodes.

### **wait call-back**

Just like the `deploying` state, the nodes in `wait call-back` are being deployed. The difference is that in `wait call-back` the conductor is waiting for the ramdisk to boot or execute parts of the deployment that need to run in-band on the node (for example, installing the bootloader, or writing the image to the disk).

The deployment of a node in `wait call-back` can be interrupted by setting the nodes provision state using the `deleted` or `undeploy` verbs.

### **deploy failed**

This is the state a node will move into when a deployment fails, for example a timeout waiting for the ramdisk to PXE boot. From here the node can be transitioned to:

- `active` (through `deploying`) by setting the nodes provision state using the `active`, `deploy` or `rebuild` verbs.
- `available` (through `deleting` and `cleaning`) by setting the nodes provision state using the `deleted` or `undeploy` verbs.

### **active (stable state)**

Nodes in `active` have a workload running on them. Ironic may collect out-of-band sensor information (including power state) on a regular basis. Nodes in `active` can transition to:

- `available` (through `deleting` and `cleaning`) by setting the nodes provision state using the `deleted` or `undeploy` verbs.
- `active` (through `deploying`) by setting the nodes provision state using the `rebuild` verb.
- `rescue` (through `rescuing`) by setting the nodes provision state using the `rescue` verb.

### **deleting**

Nodes in `deleting` state are being torn down from running an active workload. In `deleting`, Ironic tears down and removes any configuration and resources it added in `deploying` or `rescuing`.

### **error (stable state)**

This is the state a node will move into when deleting an active deployment fails. From `error`, nodes can transition to:

- `available` (through `deleting` and `cleaning`) by setting the nodes provision state using the `deleted` or `undeploy` verbs.

### **adopting**

This state allows Ironic to take over management of a baremetal node with an existing workload on it. Ordinarily when a baremetal node is enrolled and managed by Ironic, it must transition through `cleaning` and `deploying` to reach `active` state. However, those baremetal nodes that have an existing workload on them, do not need to be deployed or cleaned again, so this transition allows these nodes to move directly from `manageable` to `active`.

See [Node adoption](#) for information about this feature.

## **Rescue**

### **rescuing**

Nodes in `rescuing` are being prepared to perform rescue operations. This consists of running a series of tasks, such as:

- Setting appropriate BIOS configurations.

- Creating any additional resources (node-specific network config, etc.) that may be required by additional subsystems.

See *Rescue Mode* for information about this feature.

#### **rescue wait**

Just like the rescuing state, the nodes in `rescue wait` are being rescued. The difference is that in `rescue wait` the conductor is waiting for the ramdisk to boot or execute parts of the rescue that need to run in-band on the node (for example, setting the password for user named `rescue`).

The rescue operation of a node in `rescue wait` can be aborted by setting the nodes provision state using the `abort` verb.

#### **rescue failed**

This is the state a node will move into when a rescue operation fails, for example a timeout waiting for the ramdisk to PXE boot. From here the node can be transitioned to:

- `rescue` (through `rescuing`) by setting the nodes provision state using the `rescue` verb.
- `active` (through `unrescuing`) by setting the nodes provision state using the `unrescue` verb.
- `available` (through `deleting`) by setting the nodes provision state using the `deleted` verb.

#### **rescue (stable state)**

Nodes in `rescue` have a rescue ramdisk running on them. Ironic may collect out-of-band sensor information (including power state) on a regular basis. Nodes in `rescue` can transition to:

- `active` (through `unrescuing`) by setting the nodes provision state using the `unrescue` verb.
- `available` (through `deleting`) by setting the nodes provision state using the `deleted` verb.

#### **unrescuing**

Nodes in `unrescuing` are being prepared to transition to `active` state from `rescue` state. This consists of running a series of tasks, such as setting appropriate BIOS configurations such as changing boot device.

#### **unrescue failed**

This is the state a node will move into when an unrescue operation fails. From here the node can be transitioned to:

- `rescue` (through `rescuing`) by setting the nodes provision state using the `rescue` verb.
- `active` (through `unrescuing`) by setting the nodes provision state using the `unrescue` verb.
- `available` (through `deleting`) by setting the nodes provision state using the `deleted` verb.

## **Servicing**

### **servicing**

Nodes in the `servicing` state are nodes that are having service performed on them. This service is similar to cleaning, but is performed on nodes currently in `active` state and returns them to `active` state when complete.

When a node is in the `servicing` state it means that the conductor is executing the service step or preparing the environment to execute the step.

See *Node servicing* for more details on Node servicing.

### **service wait**

Just like the `servicing` state, the nodes in the `service wait` state are being serviced with service

steps. The difference is that in the `service wait` state the conductor is waiting for the ramdisk to boot or the clean step, which is running in-band to finish.

The servicing of a node in the `service wait` state can be interrupted by setting the nodes provision state using the `abort` verb if the task that is running allows it.

### service failed

This is the state a node will move into when a service operation fails, for example a timeout waiting for the ramdisk to PXE boot. From here the node can be transitioned to:

- `active` (through `servicing`) by setting the nodes provision state using the `service` verb.
- `rescue` (through `rescuing`) by setting the nodes provision state using the `rescue` verb.
- `active` by setting the nodes provision state using the `abort` verb.

#### Note

Before attempting to abort a servicing operation on a node either in `service wait` or `service failed` state, the user must check the remote console of the machine as a precaution and ensure there is no active firmware update running on the node. Aborting service may result in a power cycle operation that may interrupt the running update, causing irreversible damage to the hardware. Once it is confirmed no update operation is running, using `abort` verb is not expected to cause any issues.

### 3.1.3 Creating instance images

Bare Metal provisioning requires two sets of images: the deploy images and the user images. The *deploy images* are used by the Bare Metal service to prepare the bare metal server for actual OS deployment. Whereas the user images are installed on the bare metal server to be used by the end user. There are two types of user images:

#### *partition images*

contain only the contents of the root partition. Additionally, two more images are used together with them when booting from network: an image with a kernel and with an `initramfs`.

#### Warning

To use partition images, Grub2 must be installed in the image. This is *not* a recommended path.

#### *whole disk images*

contain a complete partition table with one or more partitions.

#### Warning

The kernel/`initramfs` pair must not be used with whole disk images, otherwise theyll be mistaken for partition images. Whole disk images are the recommended type of images to use.

Many distributions publish their own cloud images. These are usually whole disk images that are built for legacy boot mode (not UEFI), with Ubuntu being an exception (they publish images that work in both modes).

## Supported Disk Image Formats

The following formats are tested by Ironic and are expected to work as long as no unknown or unsafe special features are being used

- raw - A file containing bytes as they would exist on a disk or other block storage device. This is the simplest format.
- qcow2 - An updated file format based upon the [QEMU Copy-on-Write](#) format.

A special mention exists for iso formatted CD images. While Ironic uses the ISO9660 filesystems in some of its processes for aspects such as virtual media, it does *not* support writing them to the remote block storage device.

Image formats we believe may work due to third party reports, but do not test:

- vmdk - A file format derived from the image format originally created by VMware for their hypervisor product line. Specifically we believe a single file VMDK formatted image should work. As there are several subformats, some of which will not work and may result in unexpected behavior such as failed deployments.
- vdi - A file format used by [Oracle VM Virtualbox](#) hypervisor.

As Ironic does not support these formats, their usage is normally blocked due security considerations by default. Please consult with your Ironic Operator.

It is important to highlight that Ironic enforces and matches the file type based upon signature, and not file extension. If there is a mismatch, the input and or remote service records such as in the Image service must be corrected.

### disk-image-builder

The [disk-image-builder](#) can be used to create user images required for deployment and the actual OS which the user is going to run.

- Install diskimage-builder package (use virtualenv, if you dont want to install anything globally):

```
# pip install diskimage-builder
```

- Build the image your users will run (Ubuntu image has been taken as an example):

- Partition images

```
$ disk-image-create ubuntu baremetal dhcp-all-interfaces grub2 -o my-  
↪ image
```

- Whole disk images

```
$ disk-image-create ubuntu vm dhcp-all-interfaces -o my-image
```

with an EFI partition:

```
$ disk-image-create ubuntu vm block-device-efi dhcp-all-interfaces -  
↪ o my-image
```

The partition image command creates `my-image.qcow2`, `my-image.vmlinuz` and `my-image.initrd` files. The `grub2` element in the partition image creation command is only needed if local boot will be used to deploy `my-image.qcow2`, otherwise the images `my-image.vmlinuz` and `my-image.initrd`

will be used for PXE booting after deploying the bare metal with `my-image.qcow2`. For whole disk images only the main image is used.

If you want to use Fedora image, replace `ubuntu` with `fedora` in the chosen command.

To build images for distributions other than `ubuntu`, follow the build method for Whole disk images.

- Example for Rocky Linux

If you use the `rocky-container` element, specify the `openssh-server` and `cloud-init` elements to enable ssh login with a key pair, and specify the `growroot` element to adjust the disk size.

```
$ export DIB_CONTAINERFILE_PODMAN_ROOT=1
$ disk-image-create rocky-container vm dhcp-all-interfaces \
> block-device-efi openssh-server cloud-init growroot -o my-image
```

If you want to use Alma Linux image, replace `rocky-container` with `almalinux-container` in the chosen command.

### Virtual machine

Virtual machine software can also be used to build user images. There are different software options available, `qemu-kvm` is usually a good choice on linux platform, it supports emulating many devices and even building images for architectures other than the host machine by software emulation. `VirtualBox` is another good choice for non-linux host.

The procedure varies depending on the software used, but the steps for building an image are similar, the user creates a virtual machine, and installs the target system just like what is done for a real hardware. The system can be highly customized like partition layout, drivers or software shipped, etc.

Usually `libvirt` and its management tools are used to make interaction with `qemu-kvm` easier, for example, to create a virtual machine with `virt-install`:

```
$ virt-install --name centos8 --ram 4096 --vcpus=2 -f centos8.qcow2 \
> --cdrom CentOS-8-x86_64-1905-dvd1.iso
```

Graphic frontend like `virt-manager` can also be utilized.

The disk file can be used as user image after the system is set up and powered off. The path of the disk file varies depending on the software used, usually its stored in a user-selected part of the local file system. For `qemu-kvm` or GUI frontend building upon it, its typically stored at `/var/lib/libvirt/images`.

### 3.1.4 Deploying with Bare Metal service

This guide explains how to use Ironic to deploy nodes without any front-end service, such as OpenStack Compute (`nova`) or `Metal3`.

#### Allocations

Allocation is a way to find and reserve a node suitable for deployment. When an allocation is created, the list of available nodes is searched for a node with the given *resource class* and *traits*, similarly to how it is done in *OpenStack Compute flavors*. Only the resource class is mandatory, for example:

```
$ baremetal allocation create --resource-class baremetal --wait
+-----+-----+
| Field          | Value          |
```

(continues on next page)

(continued from previous page)

candidate_nodes	[]
created_at	2019-04-03T12:18:26+00:00
extra	{}
last_error	None
name	None
node_uuid	5d946337-b1d9-4b06-8eda-4fb77e994a0d
resource_class	baremetal
state	active
traits	[]
updated_at	2019-04-03T12:18:26+00:00
uuid	e84f5d60-84f1-4701-a635-10ff90e2f3b0

**Note**

The allocation processing is fast but nonetheless asynchronous. Use the `--wait` argument to wait for the results.

If an allocation is successful, it sets the nodes `instance_uuid` to the allocation UUID. The nodes UUID can be retrieved from the allocations `node_uuid` field.

An allocation is automatically deleted when the associated node is unprovisioned. If you don't provision the node, you're responsible for deleting the allocation.

See the [allocation API reference](#) for more information on how to use allocations.

**Populating instance information**

The nodes `instance_info` field is a JSON object that contains all information required for deploying an instance on bare metal. It has to be populated before deployment and is automatically cleared on tear down.

**Image information**

You need to specify image information in the nodes `instance_info` (see [Creating instance images](#)):

- `image_source` - URL of the whole disk or root partition image, mandatory. The following schemes are supported: `http://`, `https://` and `file://`. Files have to be accessible by the conductor. If the scheme is missing, an Image Service (glance) image UUID is assumed.
- In case the image source requires HTTP(s) Basic Authentication RFC 7616 then the relevant authentication strategy has to be configured as `http_basic` and supplied with credentials in the ironic global config file. Further information about the authentication strategy selection can be found in [HTTP\(s\) Authentication strategy for user image servers](#).
- `root_gb` - size of the root partition, required for partition images.

**Note**

Older versions of the Bare Metal service used to require a positive integer for `root_gb` even for whole-disk images.

- `image_checksum` - MD5 checksum of the image specified by `image_source`, only required for `http://` images when using *Direct deploy*.

Other checksum algorithms are supported via the `image_os_hash_algo` and `image_os_hash_value` fields. They may be used instead of the `image_checksum` field.

### Warning

If your operating system is running in FIPS 140-2 mode, MD5 will not be available, and you **must** use SHA256 or another modern algorithm.

The checksum can also be a URL to a checksums file, e.g. one generated with:

```
$ cd /path/to/http/root
$ md5sum *.img > checksums
```

- `kernel`, `ramdisk` - HTTP(s) or file URLs of the kernel and initramfs of the target OS. Must be added **only** for partition images and only if network boot is required. Supports the same schemes as `image_source`.

An example for a partition image with local boot:

```
baremetal node set $NODE_UUID \
  --instance-info image_source=http://image.server/my-image.qcow2 \
  --instance-info image_checksum=1f9c0e1bad977a954ba40928c1e11f33 \
  --instance-info image_type=partition \
  --instance-info root_gb=10
```

With a SHA256 hash:

```
baremetal node set $NODE_UUID \
  --instance-info image_source=http://image.server/my-image.qcow2 \
  --instance-info image_os_hash_algo=sha256 \
  --instance-info image_os_hash_
↪value=a64dd95e0c48e61ed741ff026d8c89ca38a51f3799955097c5123b1705ef13d4 \
  --instance-info image_type=partition \
  --instance-info root_gb=10
```

With a whole disk image and a checksum URL:

```
baremetal node set $NODE_UUID \
  --instance-info image_source=http://image.server/my-image.qcow2 \
  --instance-info image_checksum=http://image.server/my-image.qcow2.CHECKSUM
```

### Note

Certain hardware types and interfaces may require additional or different fields to be provided. See specific guides under *Drivers, Hardware Types, and Hardware Interfaces for Ironic*.

When using low RAM nodes with `http://` images that are not in the RAW format, you may want them cached locally, converted to raw and served from the conductors HTTP server:

```
baremetal node set $NODE_UUID --instance-info image_download_source=local
```

For software RAID with whole-disk images, the root UUID of the root partition has to be provided so that the bootloader can be correctly installed:

```
baremetal node set $NODE_UUID --instance-info image_rootfs_uuid=<uuid>
```

## Capabilities

- *Boot mode* can be specified per instance:

```
baremetal node set $NODE_UUID \
  --instance-info capabilities='{"boot_mode": "uefi"}'
```

Otherwise, the `boot_mode` capability from the `nodes properties` will be used.

### Warning

The two settings must not contradict each other.

### Note

Previously ironic used a separate `instance_info/deploy_boot_mode` field instead.

- You can set *root device hints* per instance:

```
baremetal node set $NODE_UUID \
  --instance-info root_device='{"wwn": "0x4000cca77fc4dba1"}'
```

This setting overrides any previous setting in `properties` and will be removed on undeployment.

## Overriding a hardware interface

Non-admins with temporary access to a node, may wish to specify different node interfaces. However, allowing them to set these interface values directly on the node is problematic, as there is no automated way to ensure that the original interface values are restored.

In order to temporarily override a hardware interface, simply set the appropriate value in `instance_info`. For example, if you'd like to override a nodes storage interface, run the following:

```
baremetal node set $NODE_UUID --instance-info storage_interface=cinder
```

`instance_info` values persist until after a node is cleaned.

**Note**

This feature is available.

**Attaching virtual interfaces**

If using the OpenStack Networking service (neutron), you can attach its ports to a node before deployment as VIFs:

```
baremetal node vif attach $NODE_UUID $PORT_UUID
```

**Warning**

These are **neutron** ports, not **ironic** ports!

VIFs are automatically detached on deprovisioning.

**Deployment**

1. Validate that all parameters are correct:

```
$ baremetal node validate $NODE_UUID
+-----+-----+-----+
↪-----+
| Interface | Result | Reason |
↪          |
+-----+-----+-----+
↪-----+
| boot      | True   |         |
↪          |
| console   | False  | Missing 'ipmi_terminal_port' parameter in node's
↪driver_info. |
| deploy    | True   |         |
↪          |
| inspect   | True   |         |
↪          |
| management | True   |         |
↪          |
| network   | True   |         |
↪          |
| power     | True   |         |
↪          |
| raid      | True   |         |
↪          |
| storage   | True   |         |
↪          |
+-----+-----+-----+
↪-----+
```

2. Now you can start the deployment, run:

```
baremetal node deploy $NODE_UUID
```

3. You can also request custom deploy steps, see *Requesting steps* for details.

### Deploying with a config drive

The configuration drive is a small image used to store instance-specific metadata and is present to the instance as a disk partition labeled `config-2`. See *Enabling the configuration drive (configdrive)* for a detailed explanation.

A configuration drive can be provided either as a whole ISO 9660 image or as JSON input for building an image. A first-boot service, such as `cloud-init`, must be running on the instance image for the configuration to be applied.

### Building a config drive on the client side

For the format of the configuration drive, Bare Metal service expects a gzipped and base64 encoded ISO 9660 file with a `config-2` label. The `baremetal client` can generate a configuration drive in the *expected format*. Pass a directory path containing the files that will be injected into it via the `--config-drive` parameter of the `baremetal node deploy` command, for example:

```
baremetal node deploy $NODE_UUID --config-drive /dir/configdrive_files
```

#### Note

A configuration drive could also be a data block with a VFAT filesystem on it instead of ISO 9660. But its unlikely that it would be needed since ISO 9660 is widely supported across operating systems.

### Building a config drive on the conductor side

In modern versions of `python-ironicclient`, you can request building a configdrive on the server side by providing a JSON with keys `meta_data`, `user_data` and `network_data` (all optional), e.g.:

```
baremetal node deploy $node_identifier \
  --config-drive '{"meta_data": {"hostname": "server1.cluster"}}'
```

#### Note

When this feature is used, host name defaults to the nodes name or UUID.

SSH public keys can be provided as a mapping:

```
baremetal node deploy $NODE_UUID \
  --config-drive '{"meta_data": {"public_keys": {"0": "ssh key contents"}}}'
```

If using `cloud-init`, its configuration can be supplied as `user_data`, e.g.:

```
baremetal node deploy $NODE_UUID \
  --config-drive '{"user_data": "#cloud-config\n{\n  \"users\": [\n    {\n      \"name\": ...}\n    ]\n  }"}'
```

### Warning

User data is a string, not a JSON! Also note that a prefix, such as `#cloud-config`, is required, see [user data format](#).

Some first-boot services support network configuration in the [OpenStack network data format](#). It can be provided in the `network_data` field of the configuration drive.

## Ramdisk booting

Advanced operators, specifically ones working with ephemeral workloads, may find it more useful to explicitly treat a node as one that would always boot from a Ramdisk. See [Booting a Ramdisk or an ISO](#) for details.

## 3.2 REST API Versioning for Ironic

### 3.2.1 Versioning

The ironic REST API supports two types of versioning:

- major versions, which have dedicated urls.
- microversions, which can be requested through the use of the `X-OpenStack-Ironic-API-Version` header.

There is only one major version supported currently, v1. As such, most URLs in this documentation are written with the `/v1/` prefix.

Starting with the Kilo release, ironic supports microversions. In this context, a version is defined as a string of 2 integers separated by a dot: **X.Y**. Here **X** is a major version, always equal to 1, and **Y** is a minor version. Server minor version is increased every time the API behavior is changed (note [Exceptions from Versioning](#)).

### Note

[Nova versioning documentation](#) has a nice guide for developers on when to bump an API version.

The server indicates its minimum and maximum supported API versions in the `X-OpenStack-Ironic-API-Minimum-Version` and `X-OpenStack-Ironic-API-Maximum-Version` headers respectively, returned with every response. Client may request a specific API version by providing `X-OpenStack-Ironic-API-Version` header with request.

The requested microversion determines both the allowable requests and the response format for all requests. A resource may be represented differently based on the requested microversion.

If no version is requested by the client, the minimum supported version will be assumed. In this way, a client is only exposed to those API features that are supported in the requested (explicitly or implicitly) API version (again note [Exceptions from Versioning](#), they are not covered by this rule).

We recommend clients that require a stable API to always request a specific version of API that they have been tested against.

**Note**

A special value `latest` can be requested instead a numerical microversion, which always requests the newest supported API version from the server.

**REST API Versions History****REST API Version History****1.109 (Gazpacho)**

Add `health` field to the node object.

**1.108 (Gazpacho)**

Add support for `disable_ramdisk` parameter to provisioning endpoint `/v1/nodes/{node_ident}/states/provision` for the service verb.

**1.107 (Gazpacho)**

Add the `x-openstack-request-id` header to all responses. This header mirrors the `openstack-request-id` header.

**1.106 (Gazpacho)**

Add ability to filter on a node shard when listing portgroups.

**1.105 (Gazpacho)**

Removes support to set an OVN VTEP endpoint for `local_link_information`. Investigation by multiple contributors and maintainers realized that this experiemntal feature was not scalable and relies upon a manual `ovn vtep` endpoint service, and as such has been removed.

**1.104 (Gazpacho)**

Add a new `instance_name` field to the node resource. This field provides a human-readable name for the instance deployed on a node and is automatically synchronized with `instance_info.display_name` for backward compatibility with Nova.

**1.103 (Gazpacho)**

Add a `category` field to the Portgroup object.

**1.102 (Gazpacho)**

Add a `physical_network` field to the Portgroup object.

### **1.101 (Flamingo)**

Add a category field to the Port object.

### **1.100 (Flamingo)**

Add a vendor field to the Port object.

### **1.99 (Flamingo)**

Add ability to filter on node conductor group when listing ports and portgroups.

### **1.98 (Flamingo)**

Add support for patching object attributes with keys containing ~ or /.

### **1.97 (Flamingo)**

Add a description field to the Port object.

### **1.95 (Epoxy)**

Add support to set/unset `disable_power_off` on nodes.

### **1.94 (Epoxy)**

Add support to create ports passing in either the node name or UUID.

### **1.92 (Dalmatian)**

Adds runbooks, a predefined list of steps that can be run on nodes associated via traits and used in place of an explicit list of steps for manual cleaning or servicing, to enable self-service of maintenance items by project members.

- Adds a new REST API endpoint `/v1/runbooks/` with basic CRUD support.
- Extends the `/v1/nodes/<node>/states/provision` API to accept a runbook identifier (name or UUID) instead of `clean_steps` or `service_steps` for servicing or manual cleaning.
- Implements RBAC-aware lifecycle management for runbooks, allowing projects to limit who can CRUD and use a runbook.

### **1.91 (Dalmatian)**

Removes special treatment of `.json` for API objects

- `/v1/nodes/test.json` will now only mean node with the name `test.json`
- `/v1/nodes/test.json.json` will mean a node with the name `test.json.json` and,
- `/v1/nodes/test` will mean a node with the name `test`.

So `/v1/nodes/test.json` will no longer default to `test` and will HTTP 404 unless a node with the name `test` actually exists.

This also removes the backward compatibility with the `guess_content_type_from_ext` feature

### 1.90 (Caracal)

API supports ovm vtep switches as a valid schema for `port.local_link_connection`. Ovm vtep switches are represented as the following:

```
{  
  "port_id": "exampleportid",  
  "vtep-logical-switch": "examplelogicalswitch",  
  "vtep-physical-switch": "examplephysicalswitch"  
}
```

### 1.89 (Caracal)

Adds support to attaching or detaching images from a nodes virtual media using the `/v1/nodes/{node_ident}/vmedia` endpoint. A POST request containing `device_type`, `image_url`, and `image_download_source` will attach the requested image to the nodes virtual media. A later DELETE request to the same endpoint will detach it.

### 1.88 (Bobcat)

Added the `name` field to the port API. It should be unique when set, and can be used to identify a port resource.

### 1.87 (Bobcat)

Adds the `service` provision state verb to allow modifications via the steps interface to occur with a baremetal node. With this functionality comes a `service_step` field on the `/v1/nodes` based resources, which indicates the current step.

### 1.86 (Bobcat)

Adds a `firmware_interface` field to the `/v1/nodes` resources.

### 1.85 (Bobcat, 22.1)

This version adds a new provision state change verb called `unhold` to be utilized with the new `provision_state` values `clean hold` and `deploy hold`. The verb instructs Ironic to remove the node from its present hold and to resume its prior cleaning or deployment process.

### 1.84 (Bobcat, 22.1)

Add callback endpoint for in-band inspection `/v1/continue_inspection`. This endpoint is not designed to be used by regular users.

### 1.83 (Bobcat, 22.0)

This version adds a concept of child nodes through the use of a `parent_node` field which can be set on a node.

Under normal conditions, child nodes are not visible in the normal node list, as they are more for nested resources and not machines which can be freely used outside of an integrated context of the parent node. Think of a child node as a node with its own BMC embedded inside of an existing node.

Additionally:

- Adds GET `/v1/nodes/{node_ident}/children` to return a list of node UUIDs which represent children, which can acted upon individually.
- Adds GET `/v1/nodes/?include_children=True` to return a list of all parent nodes and children.
- Adds GET `/v1/nodes?parent_node={node_ident}` to explicitly request a detailed list of nodes by parent relationship.

### **1.82 (Antelope, 21.4)**

This version signifies the addition of node sharding endpoints.

- Adds support for get, set, and delete of shard key on Node object.
- Adds support for GET `/v1/shards` which returns a list of all shards and the count of nodes assigned to each.

### **1.81 (Antelope, 21.3)**

Add endpoint to retrieve introspection data for nodes via the REST API.

- GET `/v1/nodes/{node_ident}/inventory/`

### **1.80 (Zed, 21.1)**

This version is a signifier of additional RBAC functionality allowing a project scoped `admin` to create or delete nodes in Ironic.

### **1.79 (Zed, 21.0)**

A node with the same name as the allocation name is moved to the start of the derived candidate list.

### **1.78 (Xena, 18.2)**

Add endpoints to allow history events for nodes to be retrieved via the REST API.

- GET `/v1/nodes/{node_ident}/history/`
- GET `/v1/nodes/{node_ident}/history/{event_uuid}`

### **1.77 (Xena, 18.2)**

Add a fields selector to the the Drivers list: \* GET `/v1/drivers?fields=` Also add a fields selector to the the Driver detail: \* GET `/v1/drivers/{driver_name}?fields=`

### **1.76 (Xena, 18.2)**

Add endpoints for changing boot mode and secure boot state of node asynchronously:

- PUT `/v1/nodes/{node_ident}/states/boot_mode`
- PUT `/v1/nodes/{node_ident}/states/secure_boot`

### 1.75 (Xena, 18.1)

Add `boot_mode` and `secure_boot` to node object and expose their state at:

- `/v1/nodes/{node_ident}/states`

### 1.74 (Xena, 18.0)

Add support for BIOS registry fields which include details about the BIOS setting. Included in the `/v1/nodes/{node_ident}/bios/{setting}` response.

Add a new selector to include the fields in the BIOS settings list:

- `/v1/nodes/{node_ident}/bios/?detail=`

Also add a fields selector to the the BIOS settings list:

- `/v1/nodes/{node_ident}/bios/?fields=`

### 1.73 (Xena, 18.0)

Add a new `deploy` verb as an alias to `active` and `undeploy` verb as an alias to `deleted`.

### 1.72 (Wallaby, 17.0)

Add support for `agent_status` and `agent_status_message` to `/v1/heartbeat`. These fields are used for external installation tools, such as Anaconda, to report back status.

### 1.71 (Wallaby, 17.0)

Signifier of the API supporting keystone `system` scoped roles and access controls. This is an informational flag for clients to be aware of the servers capability.

### 1.70 (Wallaby, 17.0)

Add support for `disable_ramdisk` parameter to provisioning endpoint `/v1/nodes/{node_ident}/states/provision`.

### 1.69 (Wallaby, 16.2)

Add support for `deploy_steps` parameter to provisioning endpoint `/v1/nodes/{node_ident}/states/provision`. Available and optional when target is active or rebuild.

### 1.68 (Victoria, 16.0)

Added the `agent_verify_ca` parameter to the ramdisk heartbeat API.

### 1.67 (Victoria, 15.1)

Add support for the mutually exclusive `port_uuid` and `portgroup_uuid` fields by having the node `vif_attach` API accept those values within `vif_info`. If one is specified, then Ironic will attempt to attach a VIF to the relative port or portgroup.

### 1.66 (Victoria, 15.1)

Add `network_data` field to the node object, that will be used by stand-alone ironic to pass L3 network configuration information to ramdisk.

### 1.65 (Ussuri, 15.0)

Added `lessee` field to the node object. The field should match the `project_id` of the intended lessee. If an allocation has an owner, then the allocation process will only match the allocation with a node that has the same owner or lessee.

### 1.64 (Ussuri, 15.0)

Added the `network_type` to the port objects `local_link_connection` field. The `network_type` can be set to either `managed` or `unmanaged`. When the type is `unmanaged` other fields are not required. Use `unmanaged` when the neutron `network_interface` is required, but the network is in fact a flat network where no actual switch management is done.

### 1.63 (Ussuri, 15.0)

Added the following new endpoints for indicator management:

- GET `/v1/nodes/<node_id>/management/indicators` to list all available indicators names for each of the hardware component. Currently known components are: `chassis`, `system`, `disk`, `power` and `nic`.
- GET `/v1/nodes/<node_id>/management/indicators/<component>/<indicator_id>` to retrieve all indicators and their states for the hardware component.
- PUT `/v1/nodes/<node_id>/management/indicators/<component>/<indicator_id>` change state of the desired indicators of the component.

### 1.62 (Ussuri, 15.0)

This version of the API is to signify capability of an ironic deployment to support the `agent token` functionality with the `ironic-python-agent`.

### 1.61 (Ussuri, 14.0)

Added `retired` field to the node object to mark nodes for retirement. If set, this flag will move nodes to `manageable` upon automatic cleaning. `manageable` nodes which have this flag set cannot be moved to `available`. Also added `retired_reason` to specify the retirement reason.

### 1.60 (Ussuri, 14.0)

Added `owner` field to the allocation object. The field should match the `project_id` of the intended owner. If the `owner` field is set, the allocation process will only match the allocation with a node that has the same owner field set.

### 1.59 (Ussuri, 14.0)

Added the ability to specify a `vendor_data` dictionary field in the `configdrive` parameter submitted with the deployment of a node. The value is a dictionary which is served as `vendor_data2.json` in the config drive.

### 1.58 (Train, 12.2.0)

Added the ability to backfill allocations for already deployed nodes by creating an allocation with `node set`.

### 1.57 (Train, 12.2.0)

Added the following new endpoint for allocation:

- PATCH `/v1/allocations/<allocation_ident>` that allows updating `name` and `extra` fields for an existing allocation.

### 1.56 (Stein, 12.1.0)

Added the ability for the `configdrive` parameter submitted with the deployment of a node, to include a `meta_data`, `network_data` and `user_data` dictionary fields. Ironic will now use the supplied data to create a configuration drive for the user. Prior uses of the `configdrive` field are unaffected.

### 1.55 (Stein, 12.1.0)

Added the following new endpoints for deploy templates:

- GET `/v1/deploy_templates` to list all deploy templates.
- GET `/v1/deploy_templates/<deploy template identifier>` to retrieve details of a deploy template.
- POST `/v1/deploy_templates` to create a deploy template.
- PATCH `/v1/deploy_templates/<deploy template identifier>` to update a deploy template.
- DELETE `/v1/deploy_templates/<deploy template identifier>` to delete a deploy template.

### 1.54 (Stein, 12.1.0)

Added new endpoints for external events:

- POST `/v1/events` for creating events. (This endpoint is only intended for internal consumption.)

### 1.53 (Stein, 12.1.0)

Added `is_smartnic` field to the port object to enable Smart NIC port creation in addition to local link connection attributes `port_id` and `hostname`.

### **1.52 (Stein, 12.1.0)**

Added allocation API, allowing reserving a node for deployment based on resource class and traits. The new endpoints are:

- POST `/v1/allocations` to request an allocation.
- GET `/v1/allocations` to list all allocations.
- GET `/v1/allocations/<ID or name>` to retrieve the allocation details.
- GET `/v1/nodes/<ID or name>/allocation` to retrieve an allocation associated with the node.
- DELETE `/v1/allocations/<ID or name>` to remove the allocation.
- DELETE `/v1/nodes/<ID or name>/allocation` to remove an allocation associated with the node.

Also added a new field `allocation_uuid` to the node resource.

### **1.51 (Stein, 12.1.0)**

Added `description` field to the node object to enable operators to store any information relates to the node. The field is limited to 4096 characters.

### **1.50 (Stein, 12.1.0)**

Added `owner` field to the node object to enable operators to store information in relation to the owner of a node. The field is up to 255 characters and MAY be used in a later point in time to allow designation and deligation of permissions.

### **1.49 (Stein, 12.0.0)**

Added new endpoints for retrieving conductors information, and added a `conductor` field to node object.

### **1.48 (Stein, 12.0.0)**

Added `protected` field to the node object to allow protecting deployed nodes from undeploying, rebuilding or deletion. Also added `protected_reason` to specify the reason of making the node protected.

### **1.47 (Stein, 12.0.0)**

Added `automated_clean` field to the node object, enabling cleaning per node.

### **1.46 (Rocky, 11.1.0)**

Added `conductor_group` field to the node and the node response, as well as support to the API to return results by matching the parameter.

### **1.45 (Rocky, 11.1.0)**

Added `reset_interfaces` parameter to nodes PATCH request, to specify whether to reset hardware interfaces to their defaults on drivers update.

#### 1.44 (Rocky, 11.1.0)

Added `deploy_step` to the node object, to indicate the current deploy step (if any) being performed on the node.

#### 1.43 (Rocky, 11.0.0)

Added `?detail=` boolean query to the API list endpoints to provide a more RESTful alternative to the existing `/nodes/detail` and similar endpoints.

#### 1.42 (Rocky, 11.0.0)

Added `fault` to the node object, to indicate currently detected fault on the node.

#### 1.41 (Rocky, 11.0.0)

Added support to abort inspection of a node in the `inspect wait` state.

#### 1.40 (Rocky, 11.0.0)

Added BIOS properties as sub resources of nodes:

- GET `/v1/nodes/<node_ident>/bios`
- GET `/v1/nodes/<node_ident>/bios/<setting_name>`

Added `bios_interface` field to the node object to allow getting and setting the interface.

#### 1.39 (Rocky, 11.0.0)

Added `inspect wait` to available provision states. A node is shown as `inspect wait` instead of `inspecting` during asynchronous inspection.

#### 1.38 (Queens, 10.1.0)

Added `provision_state` verbs `rescue` and `unrescue` along with the following states: `rescue`, `rescue failed`, `rescue wait`, `rescuing`, `unrescue failed`, and `unrescuing`. After rescuing a node, it will be left in the `rescue` state running a rescue ramdisk, configured with the `rescue_password`, and listening with `ssh` on the specified network interfaces. Unrescuing a node will return it to `active`.

Added `rescue_interface` to the node object, to allow setting the rescue interface for a dynamic driver.

#### 1.37 (Queens, 10.1.0)

Adds support for node traits, with the following new endpoints.

- GET `/v1/nodes/<node identifier>/traits` lists the traits for a node.
- PUT `/v1/nodes/<node identifier>/traits` sets all traits for a node.
- PUT `/v1/nodes/<node identifier>/traits/<trait>` adds a trait to a node.
- DELETE `/v1/nodes/<node identifier>/traits` removes all traits from a node.
- DELETE `/v1/nodes/<node identifier>/traits/<trait>` removes a trait from a node.

A nodes traits are also included the following node query and list responses:

- GET /v1/nodes/<node identifier>
- GET /v1/nodes/detail
- GET /v1/nodes?fields=traits

Traits cannot be specified on node creation, nor can they be updated via a PATCH request on the node.

### 1.36 (Queens, 10.0.0)

Added `agent_version` parameter to deploy heartbeat request for version negotiation with Ironic Python Agent features.

### 1.35 (Queens, 9.2.0)

Added ability to provide `configdrive` when node is updated to rebuild provision state.

### 1.34 (Pike, 9.0.0)

Adds a `physical_network` field to the port object. All ports in a portgroup must have the same value in their `physical_network` field.

### 1.33 (Pike, 9.0.0)

Added `storage_interface` field to the node object to allow getting and setting the interface.

Added `default_storage_interface` and `enabled_storage_interfaces` fields to the driver object to show the information.

### 1.32 (Pike, 9.0.0)

Added new endpoints for remote volume configuration:

- GET /v1/volume as a root for volume resources
- GET /v1/volume/connectors for listing volume connectors
- POST /v1/volume/connectors for creating a volume connector
- GET /v1/volume/connectors/<UUID> for showing a volume connector
- PATCH /v1/volume/connectors/<UUID> for updating a volume connector
- DELETE /v1/volume/connectors/<UUID> for deleting a volume connector
- GET /v1/volume/targets for listing volume targets
- POST /v1/volume/targets for creating a volume target
- GET /v1/volume/targets/<UUID> for showing a volume target
- PATCH /v1/volume/targets/<UUID> for updating a volume target
- DELETE /v1/volume/targets/<UUID> for deleting a volume target

Volume resources also can be listed as sub resources of nodes:

- GET /v1/nodes/<node identifier>/volume
- GET /v1/nodes/<node identifier>/volume/connectors

- GET /v1/nodes/<node identifier>/volume/targets

### 1.31 (Ocata, 7.0.0)

Added the following fields to the node object, to allow getting and setting interfaces for a dynamic driver:

- boot\_interface
- console\_interface
- deploy\_interface
- inspect\_interface
- management\_interface
- power\_interface
- raid\_interface
- vendor\_interface

### 1.30 (Ocata, 7.0.0)

Added dynamic driver APIs:

- GET /v1/drivers now accepts a `type` parameter (optional, one of `classic` or `dynamic`), to limit the result to only classic drivers or dynamic drivers (hardware types). Without this parameter, both classic and dynamic drivers are returned.
- GET /v1/drivers now accepts a `detail` parameter (optional, one of `True` or `False`), to show all fields for a driver. Defaults to `False`.
- GET /v1/drivers now returns an additional `type` field to show if the driver is classic or dynamic.
- GET /v1/drivers/<name> now returns an additional `type` field to show if the driver is classic or dynamic.
- GET /v1/drivers/<name> now returns additional fields that are null for classic drivers, and set as following for dynamic drivers:
  - The value of the `default_<interface-type>_interface` is the endpoint name of the calculated default interface for that type:
    - \* `default_boot_interface`
    - \* `default_console_interface`
    - \* `default_deploy_interface`
    - \* `default_inspect_interface`
    - \* `default_management_interface`
    - \* `default_network_interface`
    - \* `default_power_interface`
    - \* `default_raid_interface`
    - \* `default_vendor_interface`

- The value of the `enabled_<interface-type>_interfaces` is a list of endpoint names of the enabled interfaces for that type:
  - \* `enabled_boot_interfaces`
  - \* `enabled_console_interfaces`
  - \* `enabled_deploy_interfaces`
  - \* `enabled_inspect_interfaces`
  - \* `enabled_management_interfaces`
  - \* `enabled_network_interfaces`
  - \* `enabled_power_interfaces`
  - \* `enabled_raid_interfaces`
  - \* `enabled_vendor_interfaces`

### **1.29 (Ocata, 7.0.0)**

Add a new management API to support inject NMI, PUT `/v1/nodes/(node_ident)/management/inject_nmi`.

### **1.28 (Ocata, 7.0.0)**

Add `/v1/nodes/<node identifier>/vifs` endpoint for attach, detach and list of VIFs.

### **1.27 (Ocata, 7.0.0)**

Add `soft rebooting` and `soft power off` as possible values for the `target` field of the power state change payload, and also add `timeout` field to it.

### **1.26 (Ocata, 7.0.0)**

Add `portgroup mode` and `properties` fields.

### **1.25 (Ocata, 7.0.0)**

Add possibility to unset `chassis_uuid` from a node.

### **1.24 (Ocata, 7.0.0)**

Added new endpoints `/v1/nodes/<node>/portgroups` and `/v1/portgroups/<portgroup>/ports`. Added new field `port.portgroup_uuid`.

### **1.23 (Ocata, 7.0.0)**

Added `/v1/portgroups/` endpoint.

### **1.22 (Newton, 6.1.0)**

Added endpoints for deployment ramdisks.

### 1.21 (Newton, 6.1.0)

Add node `resource_class` field.

### 1.20 (Newton, 6.1.0)

Add node `network_interface` field.

### 1.19 (Newton, 6.1.0)

Add `local_link_connection` and `pxe_enabled` fields to the port object.

### 1.18 (Newton, 6.1.0)

Add `internal_info` readonly field to the port object, that will be used by ironic to store internal port-related information.

### 1.17 (Newton, 6.0.0)

Addition of `provision_state` verb `adopt` which allows an operator to move a node from `manageable` state to `active` state without performing a deployment operation on the node. This is intended for nodes that have already been deployed by external means.

### 1.16 (Mitaka, 5.0.0)

Add ability to filter nodes by driver.

### 1.15 (Mitaka, 5.0.0)

Add ability to do manual cleaning when a node is in the manageable provision state via `PUT v1/nodes/<identifier>/states/provision, target:clean, clean_steps:[]`.

### 1.14 (Liberty, 4.2.0)

Make the following endpoints discoverable via Ironic API:

- `/v1/nodes/<UUID or logical name>/states`
- `/v1/drivers/<driver name>/properties`

### 1.13 (Liberty, 4.2.0)

Add a new verb `abort` to the API used to abort nodes in `CLEANWAIT` state.

### 1.12 (Liberty, 4.2.0)

This API version adds the following abilities:

- Get/set `node.target_raid_config` and to get `node.raid_config`.
- Retrieve the logical disk properties for the driver.

### **1.11 (Liberty, 4.0.0, breaking change)**

Newly registered nodes begin in the `enroll` provision state by default, instead of `available`. To get them to the `available` state, the `manage` action must first be run to verify basic hardware control. On success the node moves to `manageable` provision state. Then the `provide` action must be run. Automated cleaning of the node is done and the node is made `available`.

### **1.10 (Liberty, 4.0.0)**

Logical node names support all RFC 3986 unreserved characters. Previously only valid fully qualified domain names could be used.

### **1.9 (Liberty, 4.0.0)**

Add ability to filter nodes by provision state.

### **1.8 (Liberty, 4.0.0)**

Add ability to return a subset of resource fields.

### **1.7 (Liberty, 4.0.0)**

Add node `clean_step` field.

### **1.6 (Kilo)**

Add inspection process: introduce `inspecting` and `inspectfail` provision states, and `inspect` action that can be used when a node is in `manageable` provision state.

### **1.5 (Kilo)**

Add logical node names that can be used to address a node in addition to the node UUID. Name is expected to be a valid [fully qualified domain name](#) in this version of API.

### **1.4 (Kilo)**

Add `manageable` state and `manage` transition, which can be used to move a node to `manageable` state from `available`. The node cannot be deployed in `manageable` state. This change is mostly a preparation for future inspection work and introduction of `enroll` provision state.

### **1.3 (Kilo)**

Add node `driver_internal_info` field.

### **1.2 (Kilo, breaking change)**

Renamed `NOSTATE` (`None` in Python, `null` in JSON) node state to `available`. This is needed to reduce confusion around `None` state, especially when future additions to the state machine land.

## 1.1 (Kilo)

This was the initial version when API versioning was introduced. Includes the following changes from Kilo release cycle:

- Add node `maintenance_reason` field and an API endpoint to set/unset the node maintenance mode.
- Add sync and async support for vendor passthru methods.
- Vendor passthru endpoints support different HTTP methods, not only POST.
- Make vendor methods discoverable via the Ironic API.
- Add logic to store the config drive passed by Nova.

This has been the minimum supported version since versioning was introduced.

## 1.0 (Juno)

This version denotes Juno API and was never explicitly supported, as API versioning was not implemented in Juno, and 1.1 became the minimum supported version in Kilo.

## Exceptions from Versioning

The following API-visible things are not covered by the API versioning:

- Current node state is always exposed as it is, even if not supported by the requested API version, with exception of `available` state, which is returned in version 1.1 as `None` (in Python) or `null` (in JSON).
- Data within free-form JSON attributes: `properties`, `driver_info`, `instance_info`, `driver_internal_info` fields on a node object; extra fields on all objects.
- Addition of new drivers.
- All vendor passthru methods.



## ADMINISTRATOR GUIDE

### 4.1 Drivers, Hardware Types, and Hardware Interfaces for Ironic

#### 4.1.1 Generic Interfaces

##### Boot interfaces

The boot interface manages booting of both the deploy ramdisk and the user instances on the bare metal node.

The *PXE boot* interface is generic and works with all hardware that supports booting from network. Alternatively, several vendors provide *virtual media* implementations of the boot interface. They work by pushing an ISO image to the nodes [management controller](#), and do not require either PXE or iPXE. Check your driver documentation at *Drivers, Hardware Types, and Hardware Interfaces for Ironic* for details.

##### PXE boot

The `pxe` and `ipxe` boot interfaces uses [PXE](#) or [iPXE](#) accordingly to deliver the target kernel/ramdisk pair. PXE uses relatively slow and unreliable TFTP protocol for transfer, while iPXE uses HTTP. The downside of iPXE is that its less common, and usually requires bootstrapping using PXE first.

The `pxe` and `ipxe` boot interfaces work by preparing a PXE/iPXE environment for a node on the file system, then instructing the DHCP provider (for example, the Networking service) to boot the node from it. See *Example: PXE Boot and Direct Deploy Process* for a better understanding of the whole deployment process.

##### Note

Both PXE and iPXE are configured differently, when UEFI boot is used instead of conventional BIOS boot. This is particularly important for CPU architectures that do not have BIOS support at all.

The `ipxe` boot interface is used by default for many hardware types, including `ipmi`. Some hardware types, notably `ilo` and `irmc` have their specific implementations of the PXE boot interface.

Additional configuration is required for this boot interface - see *Configuring Network Boot* for details.

### HTTP Boot

The `http` and `http-pxe` boot interfaces are based upon the Ironic implementation of the `pxe` and `ipxe` boot interfaces, respectively, and utilize HTTP in the transmission of the location to start the boot sequence from. These interfaces are specific to UEFI as they are rooted in the UEFI standard v2.5s support for booting from an HTTP URL.

One caveat to keep in mind is that these interfaces require hardware support and the ability to signal to the remote BMC that the node should boot utilizing UEFIHTTP. If a hardware type does not support that as an option, we will fallback and request PXE boot, but that realistically may only work if the firmware on the machine is smart enough to check and evaluate for an HTTP Boot URL instead of a PXE boot server and file name.

It should be noted, that these boot interfaces are available for the vendor independent, generic hardware types of `ipmi` and `redfish`. Hardware vendors typically only include additional interfaces after they have performed their own verification and qualification testing.

### Kernel parameters

If you need to pass additional kernel parameters to the deployment/cleaning ramdisk (for example, to configure serial console), use the following configuration option:

```
[pxe]
kernel_append_params = nofb vga=normal
```

#### Note

The option was called `pxe_append_params` before the Xena cycle.

Per-node and per-instance overrides are also possible, for example:

```
baremetal node set node-0 \  
  --driver-info kernel_append_params="nofb vga=normal"  
baremetal node set node-0 \  
  --instance-info kernel_append_params="nofb vga=normal"
```

Starting with the Zed cycle, you can combine the parameters from the configuration and from the node using the special `%default%` syntax:

```
baremetal node set node-0 \  
  --driver-info kernel_append_params="%default% console=ttyS0,115200n8"
```

Together with the configuration above, the following parameters will be appended to the kernel command line:

```
nofb vga=normal console=ttyS0,115200n8
```

#### Note

Ironic does not do any de-duplication of the resulting kernel parameters. Both kernel itself and dracut seem to give priority to the last instance of the same parameter.

**Warning**

Previously our documentation listed the Linux kernel parameter `nomodeset` as an option. This option is intended for troubleshooting, and can greatly degrade performance with Matrox/Aspeed BMC Graphics controllers which is very commonly used on physical servers. The performance degradation can greatly reduce IO capacity upon every console graphics update being written to the screen.

**Common options****Enable persistent boot device for deploy/clean operation**

For (i)PXE booting, Ironic uses non-persistent boot order changes for clean/deploy by default. For some drivers, persistent changes are far more costly than non-persistent ones, so this approach can bring a performance benefit.

In order to control this behavior, however, Ironic provides the `force_persistent_boot_device` flag in the nodes `driver_info`. It allows the values `Default` (make all changes but the last one upon deployment non-persistent), `Always` (make all changes persistent), and `Never` (make all boot order changes non-persistent). For example in order to have only persistent changes one would need to set something like:

```
$ openstack baremetal node set --driver-info force_persistent_boot_device=
  ↪ 'Always' <node>
```

**Note**

It is recommended to check if the nodes state has not changed as there is no way of locking the node between these commands.

**Note**

The values `True/False` for the option `force_persistent_boot_device` in the nodes driver info for the (i)PXE drivers are deprecated and support for them may be removed in a future release. The former default value `False` is replaced by the new value `Default`, the value `True` is replaced by `Always`.

**Deploy Interfaces**

A *deploy* interface plays a critical role in the provisioning process. It orchestrates the whole deployment and defines how the image gets transferred to the target disk.

**Direct deploy**

With `direct` deploy interface, the `deploy ramdisk` fetches the image from an HTTP location. It can be an object storage (swift or RadosGW) temporary URL or a user-provided HTTP URL. The `deploy ramdisk` then copies the image to the target disk. See *direct deploy diagram* for a detailed explanation of how this deploy interface works.

You can specify this deploy interface when creating or updating a node:

```
baremetal node create --driver ipmi --deploy-interface direct
baremetal node set <NODE> --deploy-interface direct
```

#### Note

For historical reasons the `direct` deploy interface is sometimes called `agent`. This is because before the Kilo release `ironic-python-agent` used to only support this deploy interface.

### Deploy with custom HTTP servers

The `direct` deploy interface can also be configured to use with custom HTTP servers set up at ironic conductor nodes, images will be cached locally and made accessible by the HTTP server.

To use this deploy interface with a custom HTTP server, set `image_download_source` to `http` in the `[agent]` section.

```
[agent]
...
image_download_source = http
...
```

This configuration affects `glance` and `file://` images. If you want `http(s)://` images to also be cached and served locally, use instead:

```
[agent]
image_download_source = local
```

#### Note

This option can also be set per node in `driver_info`:

```
baremetal node set <node> --driver-info image_download_source=local
```

or per instance in `instance_info`:

```
baremetal node set <node> --instance-info image_download_source=local
```

You need to set up a workable HTTP server at each conductor node which with `direct` deploy interface enabled, and check `http` related options in the ironic configuration file to match the HTTP server configurations.

```
[deploy]
http_url = http://example.com
http_root = /httpboot
```

#### Note

See also: *Deploying outside of the provisioning network*.

Each HTTP server should be configured to follow symlinks for images accessible from HTTP service. Please refer to configuration option `FollowSymLinks` if you are using Apache HTTP server, or `disable_symlinks` if Nginx HTTP server is in use.

## Streaming raw images

The Bare Metal service is capable of streaming raw images directly to the target disk of a node, without caching them in the nodes RAM. When the source image is not already raw, the conductor will convert the image and calculate the new checksum.

### Note

If no algorithm is specified via the `image_os_hash_algo` field, or if this field is set to `md5`, SHA256 is used for the updated checksum.

For HTTP or local file images that are already raw, you need to explicitly set the disk format to prevent the checksum from being unnecessarily re-calculated. For example:

```
baremetal node set <node> \
  --instance-info image_source=http://server/myimage.img \
  --instance-info image_os_hash_algo=sha512 \
  --instance-info image_os_hash_value=<SHA512 of the raw image> \
  --instance-info image_disk_format=raw
```

To disable this feature and cache images in the nodes RAM, set

```
[agent]
stream_raw_images = False
```

To disable the conductor-side conversion completely, set

```
[DEFAULT]
force_raw_images = False
```

## Autodetect support

The `direct` deploy interface supports being auto-detected by the `autodetect` deploy interface (see *Autodetect deploy* for details). The `direct` interface will always claim to support switching to it for deployment regardless of the supplied node information. This makes it appropriate to use as the last fallback value in the `autodetect_deploy_interfaces` configuration option.

## Autodetect deploy

The `autodetect` deploy interface automatically selects the most appropriate concrete deploy interface based on image metadata and node configuration. This simplifies node configuration by eliminating the need to manually specify different deploy interfaces for different image types.

When a deployment begins, the `autodetect` interface inspects the image and node configuration, then switches to the most appropriate deploy interface from the configured list. The detection logic checks interfaces in priority order using each interfaces `supports_deploy()` method. The first interface that returns `True` is selected. If no interfaces are detected as supported, the last interface in the configured list is used as a fallback.

You can specify this deploy interface when creating or updating a node:

```
baremetal node create --driver ipmi --deploy-interface autodetect
baremetal node set <NODE> --deploy-interface autodetect
```

### Configuration

The autodetect interface uses the `autodetect_deploy_interfaces` configuration option to control which interfaces can be auto-selected and their priority order. The default configuration is:

```
[DEFAULT]
autodetect_deploy_interfaces = bootc,direct
```

This default configuration checks Bootc deploy first, then falls back to *Direct deploy*.

#### Note

The order of interfaces in the configuration list matters. Interfaces are checked in the order listed, and the first supported interface is selected. The last interface in the list serves as the fallback if no other interface is detected as supported.

#### Note

After deployment teardown, the nodes deploy interface is automatically restored to `autodetect` from whatever concrete interface was used during deployment.

### Ansible deploy

This interface is similar to `direct` in the sense that the image is downloaded by the ramdisk directly from the image store (not from ironic-conductor host), but the logic of provisioning the node is held in a set of Ansible playbooks that are applied by the `ironic-conductor` service handling the node. While somewhat more complex to set up, this deploy interface provides greater flexibility in terms of advanced node preparation during provisioning.

This interface is supported by most but not all hardware types declared in ironic. However this deploy interface is not enabled by default. To enable it, add `ansible` to the list of enabled deploy interfaces in `enabled_deploy_interfaces` option in the `[DEFAULT]` section of ironics configuration file:

```
[DEFAULT]
...
enabled_deploy_interfaces = direct,ansible
...
```

Once enabled, you can specify this deploy interface when creating or updating a node:

```
baremetal node create --driver ipmi --deploy-interface ansible
baremetal node set <NODE> --deploy-interface ansible
```

For more information about this deploy interface, its features and how to use it, see *Ansible deploy interface*.

## Ansible deploy interface

`Ansible` is a mature and popular automation tool, written in Python and requiring no agents running on the node being configured. All communications with the node are by default performed over secure SSH transport.

The `ansible` deploy interface uses Ansible playbooks to define the deployment logic. It is not based on `Ironic Python Agent (IPA)` and does not generally need IPA to be running in the deploy ramdisk.

### Overview

The main advantage of this deploy interface is extended flexibility in regards to changing and adapting node deployment logic for specific use cases, via Ansible tooling that is already familiar to operators.

It can be used to shorten the usual feature development cycle of

- implementing logic in `ironic`,
- implementing logic in `IPA`,
- rebuilding deploy ramdisk,
- uploading deploy ramdisk to Glance/HTTP storage,
- reassigning deploy ramdisk to nodes,
- restarting `ironic-conductor` service(s) and
- running a test deployment

by using a stable deploy ramdisk and not requiring `ironic-conductor` restarts (see *Extending playbooks*).

The main disadvantage of this deploy interface is the synchronous manner of performing deployment/cleaning tasks. A separate `ansible-playbook` process is spawned for each node being provisioned or cleaned, which consumes one thread from the thread pool available to the `ironic-conductor` process and blocks this thread until the node provisioning or cleaning step is finished or fails. This has to be taken into account when planning an `ironic` deployment that enables this deploy interface.

Each action (deploy, clean) is described by a single playbook with roles, which is run whole during deployment, or tag-wise during cleaning. Control of cleaning steps is through tags and auxiliary clean steps file. The playbooks for actions can be set per-node, as can the clean steps file.

### Features

Similar to deploy interfaces relying on `Ironic Python Agent (IPA)`, this deploy interface also depends on the deploy ramdisk calling back to `ironic` APIs `heartbeat` endpoint.

However, the driver is currently synchronous, so only the first heartbeat is processed and is used as a signal to start `ansible-playbook` process.

### User images

Supports whole-disk images and partition images:

- compressed images are downloaded to RAM and converted to disk device;
- raw images are streamed to disk directly.

For partition images the driver will create root partition, and, if requested, ephemeral and swap partitions as set in nodes `instance_info` by the Compute service or operator. The create partition table will be

of msdos type by default, the nodes `disk_label` capability is honored if set in nodes `instance_info` (see also *Choosing the disk label*).

### Configdrive partition

Creating a configdrive partition is supported for both whole disk and partition images, on both msdos and GPT labeled disks.

### Root device hints

Root device hints are currently supported in their basic form only, with exact matches (see *Specifying the disk for deployment (root device hints)* for more details). If no root device hint is provided for the node, the first device returned as part of `ansible_devices` fact is used as root device to create partitions on or write the whole disk image to.

### Node cleaning

Cleaning is supported, both automated and manual. The driver has two default clean steps:

- wiping device metadata
- disk shredding

Their priority can be overridden via `[deploy]\erase_devices_metadata_priority` and `[deploy]\erase_devices_priority` options, respectively, in the ironic configuration file.

As in the case of this driver all cleaning steps are known to the ironic-conductor service, booting the deploy ramdisk is completely skipped when there are no cleaning steps to perform.

#### Note

Aborting cleaning steps is not supported.

### Logging

Logging is implemented as custom Ansible callback module, that makes use of `oslo.log` and `oslo.config` libraries and can reuse logging configuration defined in the main ironic configuration file to set logging for Ansible events, or use a separate file for this purpose.

It works best when `journald` support for logging is enabled.

### Requirements

#### Ansible

Tested with, and targets, Ansible 2.5.x

#### Bootstrap image requirements

- password-less sudo permissions for the user used by Ansible
- python 2.7.x
- openssh-server
- GNU coreutils

- `utils-linux`
- `parted`
- `gdisk`
- `qemu-utils`
- `python-requests` (for ironic callback and streaming image download)
- `python-netifaces` (for ironic callback)

A set of scripts to build a suitable deploy ramdisk based on TinyCore Linux and `tinyipa` ramdisk, and an element for `diskimage-builder` can be found in `ironic-staging-drivers` project but will be eventually migrated to the new `ironic-python-agent-builder` project.

## Setting up your environment

1. Install ironic (either as part of OpenStack or standalone)
  - If using ironic as part of OpenStack, ensure that the Image service is configured to use the Object Storage service as backend, and the Bare Metal service is configured accordingly, see *Configure the Image service for temporary URLs*.
2. Install Ansible version as specified in `ironic/driver-requirements.txt` file
3. Edit ironic configuration file
  - A. Add `ansible` to the list of deploy interfaces defined in `[DEFAULT]\enabled_deploy_interfaces` option.
  - B. Ensure that a hardware type supporting `ansible` deploy interface is enabled in `[DEFAULT]\enabled_hardware_types` option.
  - C. Modify options in the `[ansible]` section of ironics configuration file if needed (see *Configuration file*).
4. (Re)start `ironic-conductor` service
5. Build suitable deploy kernel and ramdisk images
6. Upload them to Glance or put in your HTTP storage
7. Create new or update existing nodes to use the enabled driver of your choice and populate *Driver properties for the Node* when different from defaults.
8. Deploy the node as usual.

## Ansible-deploy options

### Configuration file

Driver options are configured in `[ansible]` section of ironic configuration file, for their descriptions and default values please see *configuration file sample*.

## Driver properties for the Node

Set them per-node via `baremetal node set` command, for example:

```
baremetal node set <node> \  
  --deploy-interface ansible \  
  --driver-info ansible_username=stack \  
  --driver-info ansible_key_file=/etc/ironic/id_rsa
```

### **ansible\_username**

User name to use for Ansible to access the node. Default is taken from `[ansible]/default_username` option of the ironic configuration file (defaults to `ansible`).

### **ansible\_key\_file**

Private SSH key used to access the node. Default is taken from `[ansible]/default_key_file` option of the ironic configuration file. If neither is set, the default private SSH keys of the user running the `ironic-conductor` process will be used.

### **ansible\_deploy\_playbook**

Playbook to use when deploying this node. Default is taken from `[ansible]/default_deploy_playbook` option of the ironic configuration file (defaults to `deploy.yaml`).

### **ansible\_shutdown\_playbook**

Playbook to use to gracefully shutdown the node in-band. Default is taken from `[ansible]/default_shutdown_playbook` option of the ironic configuration file (defaults to `shutdown.yaml`).

### **ansible\_clean\_playbook**

Playbook to use when cleaning the node. Default is taken from `[ansible]/default_clean_playbook` option of the ironic configuration file (defaults to `clean.yaml`).

### **ansible\_clean\_steps\_config**

Auxiliary YAML file that holds description of cleaning steps used by this node, and defines playbook tags in `ansible_clean_playbook` file corresponding to each cleaning step. Default is taken from `[ansible]/default_clean_steps_config` option of the ironic configuration file (defaults to `clean_steps.yaml`).

### **ansible\_python\_interpreter**

Absolute path to the python interpreter on the managed machine. Default is taken from `[ansible]/default_python_interpreter` option of the ironic configuration file. Ansible uses `/usr/bin/python` by default.

## Customizing the deployment logic

### Expected playbooks directory layout

The `[ansible]\playbooks_path` option in the ironic configuration file is expected to have a standard layout for an Ansible project with some additions:

```
<playbooks_path>  
|  
\_ inventory  
\_ add-ironic-nodes.yaml  
\_ roles
```

(continues on next page)

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```

\_ role1
\_ role2
\_ ...
|
\_ callback_plugins
\_ ...
|
\_ library
\_ ...

```

The extra files relied by this driver are:

### inventory

Ansible inventory file containing a single entry of `conductor ansible_connection=local`. This basically defines an alias to `localhost`. Its purpose is to make logging for tasks performed by Ansible locally and referencing the `localhost` in playbooks more intuitive. This also suppresses warnings produced by Ansible about `hosts` file being empty.

### add-ironic-nodes.yaml

This file contains an Ansible play that populates in-memory Ansible inventory with access information received from the `ansible-deploy` interface, as well as some per-node variables. Include it in all your custom playbooks as the first play.

The default `deploy.yaml` playbook is using several smaller roles that correspond to particular stages of deployment process:

- `discover` - e.g. set root device and image target
- `prepare` - if needed, prepare system, for example create partitions
- `deploy` - download/convert/write user image and configdrive
- `configure` - post-deployment steps, e.g. installing the bootloader

Some more included roles are:

- `shutdown` - used to gracefully power the node off in-band
- `clean` - defines cleaning procedure, with each clean step defined as separate playbook tag.

## Extending playbooks

Most probably youd start experimenting like this:

1. Create a copy of `deploy.yaml` playbook *in the same folder*, name it distinctively.
2. Create Ansible roles with your customized logic in `roles` folder.
  - A. In your custom `deploy` playbook, replace the `prepare` role with your own one that defines steps to be run *before* image download/writing. This is a good place to set facts overriding those provided/omitted by the driver, like `ironic_partitions` or `ironic_root_device`, and create custom partitions or (software) RAIDs.
  - B. In your custom `deploy` playbook, replace the `configure` role with your own one that defines steps to be run *after* image is written to disk. This is a good place for example to configure the bootloader and add kernel options to avoid additional reboots.
  - C. Use those new roles in your new playbook.

3. Assign the custom deploy playbook youve created to the nodes `driver_info/ansible_deploy_playbook` field.
4. Run deployment.
  - A. No ironic-conductor restart is necessary.
  - B. A new deploy ramdisk must be built and assigned to nodes only when you want to use a command/script/package not present in the current deploy ramdisk and you can not or do not want to install those at runtime.

## Variables you have access to

This driver will pass the single JSON-ified extra var argument to Ansible (as in `ansible-playbook -e . .`). Those values are then accessible in your plays as well (some of them are optional and might not be defined):

```
ironic:
  nodes:
  - ip: "<IPADDRESS>"
    name: "<NODE_UUID>"
    user: "<USER ANSIBLE WILL USE>"
    extra: "<COPY OF NODE'S EXTRA FIELD>"
  image:
    url: "<URL TO FETCH THE USER IMAGE FROM>"
    disk_format: "<qcow2|raw|...>"
    container_format: "<bare|...>"
    checksum: "<hash-algo:hashstring>"
    mem_req: "<REQUIRED FREE MEMORY TO DOWNLOAD IMAGE TO RAM>"
    tags: "<LIST OF IMAGE TAGS AS DEFINED IN GLANCE>"
    properties: "<DICT OF IMAGE PROPERTIES AS DEFINED IN GLANCE>"
  configdrive:
    type: "<url|file>"
    location: "<URL OR PATH ON CONDUCTOR>"
  partition_info:
    label: "<msdos|gpt>"
    preserve_ephemeral: "<bool>"
    ephemeral_format: "<FILESYSTEM TO CREATE ON EPHEMERAL PARTITION>"
    partitions: "<LIST OF PARTITIONS IN FORMAT EXPECTED BY PARTED MODULE>"
  raid_config: "<COPY OF NODE'S TARGET_RAID_CONFIG FIELD>"
```

### **ironic.nodes**

List of dictionaries (currently of only one element) that will be used by `add-ironic-nodes`. `yaml` play to populate in-memory inventory. It also contains a copy of nodes `extra` field so you can access it in the playbooks. The Ansibles host is set to nodes UUID.

### **ironic.image**

All fields of nodes `instance_info` that start with `image_` are passed inside this variable. Some extra notes and fields:

- `mem_req` is calculated from image size (if available) and config option `ansible.extra_memory`.
- if `checksum` is not in the form `<hash-algo>:<hash-sum>`, hashing algorithm is assumed to be md5 (default in Glance).

- `validate_certs` - boolean (yes/no) flag that turns validating image store SSL certificate on or off (default is yes). Governed by `ansible.image_store_insecure` option in ironic configuration file.
- `cafile` - custom CA bundle to use for validating image store SSL certificate. Takes value of `ansible.image_store_cafile` if that is defined. Currently is not used by default playbooks, as Ansible has no way to specify the custom CA bundle to use for single HTTPS actions, however you can use this value in your custom playbooks to for example upload and register this CA in the ramdisk at deploy time.
- `client_cert` - cert file for client-side SSL authentication. Takes value of `ansible.image_store_certfile` option if defined. Currently is not used by default playbooks, however you can use this value in your custom playbooks.
- `client_key` - private key file for client-side SSL authentication. Takes value of `ansible.image_store_keyfile` option if defined. Currently is not used by default playbooks, however you can use this value in your custom playbooks.

#### **ironic.partition\_info.partitions**

Optional. List of dictionaries defining partitions to create on the node in the form:

```
partitions:
- name: "<NAME OF PARTITION>"
  unit: "<UNITS FOR SIZE>"
  size: "<SIZE OF THE PARTITION>"
  type: "<primary|extended|logical>"
  align: "<ONE OF PARTED_SUPPORTED OPTIONS>"
  format: "<PARTITION TYPE TO SET>"
  flags:
    flag_name: "<bool>"
```

The driver will populate this list from `root_gb`, `swap_mb` and `ephemeral_gb` fields of `instance_info`. The driver will also prepend the `bios_grub`-labeled partition when deploying on GPT-labeled disk, and pre-create a 64 MiB partition for configdrive if it is set in `instance_info`.

Please read the documentation included in the `ironic_parted` modules source for more info on the module and its arguments.

#### **ironic.partition\_info.ephemeral\_format**

Optional. Taken from `instance_info`, it defines file system to be created on the ephemeral partition. Defaults to the value of `[pxe]\default_ephemeral_format` option in ironic configuration file.

#### **ironic.partition\_info.preserve\_ephemeral**

Optional. Taken from the `instance_info`, it specifies if the ephemeral partition must be preserved or rebuilt. Defaults to no.

#### **ironic.raid\_config**

Taken from the `target_raid_config` if not empty, it specifies the RAID configuration to apply.

As usual for Ansible playbooks, you also have access to standard Ansible facts discovered by `setup` module.

### Included custom Ansible modules

The provided `playbooks_path/library` folder includes several custom Ansible modules used by default implementation of `deploy` and `prepare` roles. You can use these modules in your playbooks as well.

#### **stream\_url**

Streaming download from HTTP(S) source to the disk device directly, tries to be compatible with Ansibles `get_url` module in terms of module arguments. Due to the low level of such operation it is not idempotent.

#### **ironic\_parted**

creates partition tables and partitions with `parted` utility. Due to the low level of such operation it is not idempotent. Please read the documentation included in the modules source for more information about this module and its arguments. The name is chosen so that the `parted` module included in Ansible is not shadowed.

### Anaconda deploy

The `anaconda` deploy interface is another option for highly customized deployments. See *Deploying with anaconda deploy interface* for more details.

### Ramdisk deploy

The `ramdisk` interface is intended to provide a mechanism to deploy an instance where the item to be deployed is in reality a ramdisk. It is documented separately, see *Booting a Ramdisk or an ISO*.

### Custom agent deploy

The `custom-agent` deploy interface is designed for operators who want to completely orchestrate writing the instance image using [in-band deploy steps from a custom agent image](#). If you use this deploy interface, you are responsible to provide all necessary deploy steps with priorities between 61 and 99 (see [Agent steps](#) for information on priorities).

### Bootc Agent Deploy

The `bootc` deploy interface is designed to enable operators to deploy containers directly from a container image registry without intermediate conversion steps, such as creating custom disk images for modifications. This deployment interface utilizes the [bootc project](#).

Ultimately this enables a streamlined flow, where a user of the deployment interface *can* create updated containers rapidly and the deployment interface will deploy that container image in a streamlined fashion without the need to create intermediate disk images and post the disk images in a location where they can be accessed for deployment.

Ultimately this interface enables a streamlined flow, and offers limited flexibility in the model of deployment. As a result, this interface consumes the entire target disk on the host being deployed and offers no customization in terms of partitioning. This is largely because the overall security model of a `bootc` deployment, which leverages `os-tree`, is also fundamentally different than the model to leverage partition separation.

#### Note

This interface should be considered experimental and may evolve to include additional features as the Ironic project maintainers receive additional feedback.

#### Note

This interface is dependent upon the existence of `bootc` within a container image along with sufficient memory on the baremetal node being deployed to enable a complete download and extraction of image contents within system memory. It is this memory constraint which is why this interface is not actively tested in upstream CI. The possible failure modes of this interface are mainly focused upon the ability of the ramdisk being able to download, launch, and run `bootc` to trigger the installation which also isolates most risk to the actual `bootc` process execution.

## Features

While this `deploy_interface` supports deploying configuration drives like most other Ironic supplied deploy interfaces, some additional parameters can be supplied via `instance_info` to enable tuning of deploy-time behavior by the user which cannot be modified post-deployment.

- `bootc_authorized_keys` - This option allows injection of a root user authorized keys file which is preserved inside of the deployed container on the host. This option is for actual key file content and can be one or more keys with a new line character.
- `bootc_tpm2_luks` - A boolean option, default `False`, enabling `bootc` to attempt to utilize auto-encryption of the deployed host filesystem upon which the container is deployed. This is not enabled by default due to a lack of software TPMs in Ironic CI. If operators would like this setting default changed, please discuss with Ironic developers.

Additionally, this interface also supports the passing of a pull secret to enable download from the remote image registry, which is part of the support for retrieval of artifacts from OCI Container registries. This parameter is `image_pull_secret`.

## Autodetect support

The `bootc` deploy interface supports being auto-detected by the `autodetect` deploy interface (see [Autodetect deploy](#) for details). It checks whether the image source URL is an OCI container image (`oci://URL`), then introspects the image registry to confirm the artifact is a container image (OCI artifacts are handled by the `direct` deploy interface).

## Caveats

- This deployment interface was not designed to be compatible with the OpenStack Compute service. This is because OpenStack focuses on disk images from Glance as to what to deploy, where as this interface is modeled to utilize a container image registry.
- Performance wise, this deployment interface performs many smaller actions, which at some times need to be performed in a specific sequence, such as when unpacking layers. As a result, when comparing similar size containers to disk images, this interface is slower than the `direct` deploy interface.
- Container Images *must* have the `bootc` command present along with the applicable bootloader and artifacts required for whatever platform is being deployed.

- Because of how `bootc` works, there is no concept of image streaming directly to disk. This is because the way this interface works, `podman` is used to download all container image layer artifacts, along with extracting the layers. At which point `bootc` is executed and it begins to setup the disk for the host. As a result, most of the time a deploy is in progress will be observable as `deploy wait` while `bootc` executes.
- The memory requirements of the ramdisk, due to the way this interface works, requires the ability to download a container image, copy, and ultimately extract all layers into the in-memory filesystem. Due to the way the kernel launches and allocates ramdisk memory for filesystem usage, a 600MB container image may require upwards of 10GB of RAM to be available on the overall host.
- This deployment interface explicitly signals to `bootc` that it should not execute its internal post-deployment fetch check to ensure upgrades are working. This is because this action may require authentication to succeed, **and** thus require credentials in the container to work. Configuration of credentials for **day-2** operations such as the execution of `bootc upgrade`, must be addressed post-deployment.
- If you intend SELinux to be enabled on the deployed host, it must also be enabled inside of the `ironic-python-agent ramdisk`. This is a design limitation of `bootc` outside of Ironics control.

### Limitations

- At present, this interface does not support use of caching proxies. This may be addressed in the future.
- This deployment interface directly downloads artifacts from the requested Container Registry. Caching the container artifacts on the `ironic-conductor` host is not available. If you need the container content localized to the conductor, consider utilizing your own container registry.

### Noop deploy

The `noop` deploy interface is a minimal deployment mechanism that performs no actual deployment operations. It is designed for scenarios where operators want to allocate nodes and mark them as `active` in Ironic without deploying an operating system.

This is useful when nodes are being managed by external systems but tracked in Ironics inventory.

You can specify this deploy interface when creating or updating a node:

```
baremetal node create --driver manual-management --deploy-interface noop
baremetal node set <NODE> --deploy-interface noop
```

### Usage with Nova

For deployments using Ironic in conjunction with Nova, the `noop` deploy interface provides an alternative approach to adding production nodes that are already running workloads. Unlike the `node adoption` feature, which uses the `adopt` verb and is not suitable for Nova deployments, the `noop` deploy interface allows you to use the normal `deploy` verb instead.

With the `noop` deploy interface, nodes can be moved through the normal deployment workflow (from `manageable` to `available` to `deploying` to `active`) without any actual deployment operations taking place. This enables Nova to properly track the instances while Ironic skips all conductor-side deployment actions.

## Configuration

Enable the interface in `ironic.conf`:

```
[DEFAULT]
enabled_deploy_interfaces = direct,ramdisk,noop
```

### Warning

The `noop` deploy interface completely bypasses cleaning operations. Even if a user cannot update `Node.automated_clean`, as long as they set `Node.instance_info[deploy_interface]` to `noop`, cleaning will be skipped.

## 4.1.2 Hardware Types

### iDRAC driver

#### Overview

The integrated Dell Remote Access Controller (**iDRAC**) is an out-of-band management platform on Dell EMC servers, and is supported directly by the `idrac` hardware type. This driver utilizes the Distributed Management Task Force (DMTF) Redfish protocol to perform all of its functions. In older versions of Ironic, this driver leveraged Web Services for Management (WSMAN) protocol.

**iDRAC** hardware is also supported by the generic `ipmi` and `redfish` hardware types, though with smaller feature sets.

Key features of the Dell iDRAC driver include:

- Out-of-band node inspection
- Boot device management and firmware management
- Power management
- RAID controller management and RAID volume configuration
- BIOS settings configuration

### Ironic Features

The `idrac` hardware type extends the `redfish` hardware type and supports the following Ironic interfaces:

- *BIOS Interface*: BIOS management
- *Inspect Interface*: Hardware inspection
- *Management Interface*: Boot device and firmware management
- *Power Interface*: Power management
- *RAID Interface*: RAID controller and disk management
- *Vendor Interface*: eject virtual media (Redfish)

## Prerequisites

The `idrac` hardware type requires the `sushy` library and the vendor extensions to be installed on the ironic conductor node(s) if an Ironic node is configured to use an `idrac-redfish` interface implementation, for example:

```
sudo pip install 'sushy>=5.6.0'
```

## Enabling

The iDRAC driver supports Redfish for the bios, inspect, management, power, and raid interfaces.

The `idrac-redfish` implementation must be enabled to use Redfish for an interface.

To enable the `idrac` hardware type, add the following to your `/etc/ironic/ironic.conf`:

```
[DEFAULT]
enabled_hardware_types=idrac
enabled_management_interfaces=idrac-redfish
enabled_power_interfaces=redfish
```

To enable all optional features (BIOS, inspection, RAID, and vendor passthru), use the following configuration:

```
[DEFAULT]
enabled_hardware_types=idrac
enabled_bios_interfaces=redfish
enabled_firmware_interfaces=redfish
enabled_inspect_interfaces=idrac-redfish
enabled_management_interfaces=idrac-redfish
enabled_power_interfaces=idrac-redfish
enabled_raid_interfaces=idrac-redfish
enabled_vendor_interfaces=idrac-redfish
```

Below is the list of supported interface implementations in priority order:

Interface	Supported Implementations
bios	idrac-redfish, no-bios
boot	ipxe, pxe, http-ipxe, http, redfish-https, idrac-redfish-virtual-media
console	no-console
deploy	direct, ansible, ramdisk
firmware	redfish, no-firmware
inspect	idrac-redfish, agent, no-inspect
management	idrac-redfish
network	flat, neutron, noop
power	redfish, idrac-redfish
raid	idrac-redfish, no-raid
rescue	no-rescue, agent
storage	noop, cinder, external
vendor	redfish, idrac-redfish, no-vendor

## Protocol-specific Properties

The Redfish protocols require different properties to be specified in the Ironic nodes `driver_info` field to communicate with the bare metal systems iDRAC.

The Redfish protocol requires the following properties:

- `redfish_username`: The Redfish user name to use when communicating with the iDRAC. Usually `root`.
- `redfish_password`: The password for the Redfish user to use when communicating with the iDRAC.
- `redfish_address`: The URL address of the iDRAC. It must include the authority portion of the URL, and can optionally include the scheme. If the scheme is missing, `https` is assumed.
- `redfish_system_id`: The Redfish ID of the server to be managed. This should always be: `/redfish/v1/Systems/System.Embedded.1`.

For other Redfish protocol parameters see *Redfish driver*.

## Enrolling

The following command enrolls a bare metal node with the `idrac` hardware type using Redfish for all interfaces:

```
baremetal node create --driver idrac \
  --driver-info redfish_username=user \
  --driver-info redfish_password=password \
  --driver-info redfish_address=drac.host \
  --driver-info redfish_system_id=/redfish/v1/Systems/System.Embedded.1 \
  --bios-interface redfish \
  --inspect-interface idrac-redfish \
  --management-interface idrac-redfish \
  --power-interface redfish \
  --raid-interface idrac-redfish \
  --vendor-interface redfish
```

## BIOS Interface

The BIOS interface implementations supported by the `idrac` hardware type allows BIOS to be configured with the standard clean/deploy step approach.

## Example

A clean step to enable Virtualization and SRIOV in BIOS of an iDRAC BMC would be as follows:

```
{
  "target": "clean",
  "clean_steps": [
    {
      "interface": "bios",
      "step": "apply_configuration",
      "args": {
```

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```
"settings": [
  {
    "name": "ProcVirtualization",
    "value": "Enabled"
  },
  {
    "name": "SriovGlobalEnable",
    "value": "Enabled"
  }
]
}
```

See the *Known Issues* for a known issue with `factory_reset` clean step. For additional details of BIOS configuration, see *BIOS Configuration*.

## Inspect Interface

The Dell iDRAC out-of-band inspection process catalogs all the same attributes of the server as the IPMI driver. Unlike IPMI, it does this without requiring the system to be rebooted, or even to be powered on. Inspection is performed using the Redfish protocol directly without affecting the operation of the system being inspected.

The inspection discovers the following properties:

- `cpu_arch`: cpu architecture
- `local_gb`: disk size in gigabytes
- `memory_mb`: memory size in megabytes

Extra capabilities:

- `boot_mode`: UEFI or BIOS boot mode.
- `pci_gpu_devices`: number of GPU devices connected to the bare metal.

It also creates baremetal ports for each NIC port detected in the system. The `idrac-redfish inspect` interface does not currently set `pxe_enabled` on the ports. The user should ensure that `pxe_enabled` is set correctly on the ports following inspection with the `idrac-redfish inspect` interface.

## Management Interface

The management interface for `idrac-redfish` supports:

- updating firmware on nodes using a manual cleaning step. See *Redfish driver* for more information on firmware update support.
- updating system and getting its inventory using configuration molds. For more information see *Import and export configuration*.

## Import and export configuration

### Warning

This feature has been deprecated and is anticipated to be removed once Ironic has a generalized interface for doing step template articulation for aspects beyond just deployment of baremetal nodes.

The clean and deploy steps provided in this section allow to configure the system and collect the system inventory using configuration mold files.

The introduction of this feature in the Wallaby release is experimental.

These steps are:

- `export_configuration` with the `export_configuration_location` input parameter to export the configuration from the existing system.
- `import_configuration` with the `import_configuration_location` input parameter to import the existing configuration mold into the system.
- `import_export_configuration` with the `export_configuration_location` and `import_configuration_location` input parameters. This step combines the previous two steps into one step that first imports existing configuration mold into system, then exports the resulting configuration.

The input parameters provided include the URL where the configuration mold is to be stored after the export, or the reference location for an import. For more information on setting up storage and available options see *Storage setup*.

Configuration molds are JSON files that contain three top-level sections: `bios`, `raid` and `oem`. The following is an example of a configuration mold:

```
{
  "bios": {
    "reset": false,
    "settings": [
      {
        "name": "ProcVirtualization",
        "value": "Enabled"
      },
      {
        "name": "MemTest",
        "value": "Disabled"
      }
    ]
  }
  "raid": {
    "create_nonroot_volumes": true,
    "create_root_volume": true,
    "delete_existing": false,
    "target_raid_config": {
      "logical_disks": [
        {
```

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This setup configuration allows a user to access these locations outside of Ironic to list, create, update, and delete the configuration molds.

For more information see *Swift configuration* and *HTTP configuration*.

### Swift configuration

To use Swift with configuration molds,

1. Create the containers to be used for configuration mold storage.
2. For Ironic Swift user that is configured in the [swift] section add read/write access to these containers.

### HTTP configuration

To use HTTP server with configuration molds,

1. Enable HTTP PUT support.
2. Create the directory to be used for the configuration mold storage.
3. Configure read/write access for HTTP Basic access authentication and provide user credentials in *molds.user* and *molds.password* fields.

The HTTP web server does not support multitenancy and is intended to be used in a stand-alone Ironic, or single-tenant OpenStack environment.

### RAID Interface

See *RAID Configuration* for more information on Ironic RAID support.

RAID interface of *redfish* hardware type can be used on iDRAC systems. Compared to *redfish* RAID interface, using *idrac-redfish* adds:

- Waiting for real-time operations to be available on RAID controllers. When using *redfish* this is not guaranteed and reboots might be intermittently required to complete,
- Converting non-RAID disks to RAID mode if there are any,
- Clearing foreign configuration, if any, after deleting virtual disks.

The following properties are supported by the Redfish RAID interface implementation:

#### Note

When using *idrac-redfish* for RAID interface iDRAC firmware greater than 4.40.00.00 is required.

### Mandatory properties

- *size\_gb*: Size in gigabytes (integer) for the logical disk. Use *MAX* as *size\_gb* if this logical disk is supposed to use the rest of the space available.
- *raid\_level*: RAID level for the logical disk. Valid values are 0, 1, 5, 6, 1+0, 5+0 and 6+0.

**Note**

JBOD and 2 are not supported, and will fail with reason: Cannot calculate spans for RAID level.

**Optional properties**

- `is_root_volume`: Optional. Specifies whether this disk is a root volume. By default, this is `False`.
- `volume_name`: Optional. Name of the volume to be created. If this is not specified, it will be auto-generated.

**Backing physical disk hints**

See *RAID Configuration* for more information on backing disk hints.

These are machine-independent information. The hints are specified for each logical disk to help Ironic find the desired disks for RAID configuration.

- `disk_type`
- `interface_type`
- `share_physical_disks`
- `number_of_physical_disks`

**Backing physical disks**

These are Dell RAID controller-specific values and must match the names provided by the iDRAC.

- `controller`: Mandatory. The name of the controller to use.
- `physical_disks`: Optional. The names of the physical disks to use.

**Note**

`physical_disks` is a mandatory parameter if the property `size_gb` is set to `MAX`.

**Examples**

Creation of RAID 1+0 logical disk with six disks on one controller:

```
{ "logical_disks":
  [ { "controller": "RAID.Integrated.1-1",
      "is_root_volume": "True",
      "physical_disks": [
        "Disk.Bay.0:Enclosure.Internal.0-1:RAID.Integrated.1-1",
        "Disk.Bay.1:Enclosure.Internal.0-1:RAID.Integrated.1-1",
        "Disk.Bay.2:Enclosure.Internal.0-1:RAID.Integrated.1-1",
        "Disk.Bay.3:Enclosure.Internal.0-1:RAID.Integrated.1-1",
        "Disk.Bay.4:Enclosure.Internal.0-1:RAID.Integrated.1-1",
        "Disk.Bay.5:Enclosure.Internal.0-1:RAID.Integrated.1-1" ]
    }
  ]
}
```

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```
"raid_level": "1+0",
"size_gb": "MAX"]}]}
```

## Manual RAID Invocation

The following command can be used to delete any existing RAID configuration. It deletes all virtual disks/RAID volumes, unassigns all global and dedicated hot spare physical disks, and clears foreign configuration:

```
baremetal node clean --clean-steps \
  '[{"interface": "raid", "step": "delete_configuration"}]' ${node_uuid}
```

The following command shows an example of how to set the target RAID configuration:

```
baremetal node set --target-raid-config '{ "logical_disks":
  [ { "controller": "RAID.Integrated.1-1",
    "is_root_volume": true,
    "physical_disks": [
      "Disk.Bay.0:Enclosure.Internal.0-1:RAID.Integrated.1-1",
      "Disk.Bay.1:Enclosure.Internal.0-1:RAID.Integrated.1-1"],
    "raid_level": "0",
    "size_gb": "MAX"}]}' ${node_uuid}
```

The following command can be used to create a RAID configuration:

```
baremetal node clean --clean-steps \
  '[{"interface": "raid", "step": "create_configuration"}]' <node>
```

When the physical disk names or controller names are not known, the following Python code example shows how the `python-dracclient` can be used to fetch the information directly from the Dell bare metal:

```
import dracclient.client

client = dracclient.client.DRACClient(
    host="192.168.1.1",
    username="root",
    password="calvin")
controllers = client.list_raid_controllers()
print(controllers)

physical_disks = client.list_physical_disks()
print(physical_disks)
```

Or using `sushy` with Redfish:

```
import sushy
```

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```

client = sushy.Sushy('https://192.168.1.1', username='root', password='calvin
↵', verify=False)
for s in client.get_system_collection().get_members():
    print("System: %(id)s" % {'id': s.identity})
    for c in system1.storage.get_members():
        print("\tController: %(id)s" % {'id': c.identity})
        for d in c.drives:
            print("\t\tDrive: %(id)s" % {'id': d.identity})

```

## Vendor Interface

### idrac-redfish

Through the `idrac-redfish` vendor passthru interface these methods are available:

Method Name	HTTP Method	Description
<code>eject_</code>	POST	Eject a virtual media device. If no device is provided then all attached devices will be ejected. Optional argument: <code>boot_device</code> - the boot device to eject, either, cd, dvd, usb or floppy.

## Known Issues

### Nodes go into maintenance mode

After some period of time, nodes managed by the `idrac` hardware type may go into maintenance mode in Ironic. This issue can be worked around by changing the Ironic power state poll interval to 70 seconds. See `conductor.sync_power_state_interval` in `/etc/ironic/ironic.conf`.

### PXE reset with factory\_reset BIOS clean step

When using the `UEFI boot` mode with non-default PXE interface, the factory reset can cause the PXE interface to be reset to default, which doesn't allow the server to PXE boot for any further operations. This can cause a `clean_failed` state on the node or `deploy_failed` if you attempt to deploy a node after this step. For now, the only solution is for the operator to manually restore the PXE settings of the server for it to PXE boot again, properly. The problem is caused by the fact that with the `UEFI boot` mode, the `idrac` uses BIOS settings to manage PXE configuration. This is not the case with the `BIOS boot` mode where the PXE configuration is handled as a configuration job on the integrated NIC itself, independently of the BIOS settings.

### Timeout when powering off

Some servers might be slow when soft powering off and time out. The default retry count is 6, resulting in 30 seconds timeout (the default retry interval set by `post_deploy_get_power_state_retry_interval` is 5 seconds). To resolve this issue, increase the timeout to 90 seconds by setting the retry count to 18 as follows:

```

[agent]
post_deploy_get_power_state_retries = 18

```

## Unable to mount remote share with iDRAC firmware before 4.40.40.00

When using iDRAC firmware 4.40.00.00 and consecutive versions before 4.40.40.00 with virtual media boot and new Virtual Console plug-in type eHTML5, there is an error: Unable to mount remote share. This is a known issue that is fixed in 4.40.40.00 iDRAC firmware release. If cannot upgrade, then adjust settings in iDRAC to use plug-in type HTML5. In iDRAC web UI go to Configuration -> Virtual Console and select Plug-in Type to HTML5.

During upgrade to 4.40.00.00 or newer iDRAC firmware eHTML5 is automatically selected if default plug-in type has been used and never changed. Systems that have plug-in type changed will keep selected plug-in type after iDRAC firmware upgrade.

## Firmware update from Swift fails before 6.00.00.00

With iDRAC firmware prior to 6.00.00.00 and when using Swift to stage firmware update files in Management interface `firmware_update` clean step of `redfish` or `idrac` hardware type, the cleaning fails with error An internal error occurred. Unable to complete the specified operation. in iDRAC job. This is fixed in iDRAC firmware 6.00.00.00. If cannot upgrade, then use HTTP service to stage firmware files for iDRAC.

## iLO driver

### Overview

iLO driver enables to take advantage of features of iLO management engine in HPE ProLiant servers. The `ilo` hardware type is targeted for HPE ProLiant Gen8 and Gen9 systems which have [iLO 4 management engine](#). The `ilo5` hardware type supports ProLiant Gen10 systems which have [iLO 5 management engine](#). iLO5 conforms to [Redfish](#) API and hence hardware type `redfish` (see [Redfish driver](#)) is also an option for this kind of hardware but it lacks the iLO specific features.

For more details and for up-to-date information (like tested platforms, known issues, etc), please check the [iLO driver wiki page](#).

For enabling Gen10 systems and getting detailed information on Gen10 feature support in Ironic please check this [Gen10 wiki section](#).

### Warning

Starting from Gen11 servers and above (iLO6 and above) use `redfish` (see [Redfish driver](#)) hardware type for baremetal provisioning and management. You can use the `redfish` hardware type for iLO5 hardware, however RAID configuration is not available via Redfish until the iLO6 baseboard management controllers.

The Ironic community does not anticipate new features to be added to the `ilo` and `ilo5` hardware types as `redfish` is superseding most vendor specific hardware types. These drivers are anticipated to be available in Ironic as long as the `proliantutils` library is maintained.

## Hardware type

ProLiant hardware is primarily supported by the `ilo` hardware type. `ilo5` hardware type is only supported on ProLiant Gen10 and later systems. Both hardware can be used with reference hardware type `ipmi` (see [IPMI driver](#)) and `redfish` (see [Redfish driver](#)). For information on how to enable the `ilo` and `ilo5` hardware type, see [Enabling hardware types](#).

**Warning**

It is important to note that while the HPE Edgeline series of servers may contain iLO adapters, they are known to not be compatible with the ilo hardware type. The redfish hardware type should be used instead.

The hardware type `ilo` supports following HPE server features:

- *Boot mode support*
- *UEFI Secure Boot Support*
- *Node Cleaning Support*
- *Node Deployment Customization*
- *Hardware Inspection Support*
- *Swiftless deploy for intermediate images*
- *HTTP(S) Based Deploy Support*
- *Support for iLO driver with Standalone Ironic*
- *RAID Support*
- *Disk Erase Support*
- *Initiating firmware update as manual clean step*
- *Smart Update Manager (SUM) based firmware update*
- *Updating security parameters as manual clean step*
- *Update Minimum Password Length security parameter as manual clean step*
- *Update Authentication Failure Logging security parameter as manual clean step*
- *Create Certificate Signing Request(CSR) as manual clean step*
- *Add HTTPS Certificate as manual clean step*
- *Activating iLO Advanced license as manual clean step*
- *Removing CA certificates from iLO as manual clean step*
- *Firmware based UEFI iSCSI boot from volume support*
- *Certificate based validation in iLO*
- *Rescue mode support*
- *Inject NMI support*
- *Soft power operation support*
- *BIOS configuration support*
- *IPv6 support*
- *Layer 3 or DHCP-less ramdisk booting*
- *Events subscription*

Apart from above features hardware type `ilo5` also supports following features:

- *Out of Band RAID Support*
- *Out of Band Sanitize Disk Erase Support*
- *Out of Band One Button Secure Erase Support*
- *UEFI-HTTPS Boot support*

### Hardware interfaces

The ilo hardware type supports following hardware interfaces:

- **bios**  
Supports `ilo` and `no-bios`. The default is `ilo`. They can be enabled by using the `DEFAULT.enabled_bios_interfaces` option in `ironic.conf` as given below:

```
[DEFAULT]
enabled_hardware_types = ilo
enabled_bios_interfaces = ilo,no-bios
```

- **boot**  
Supports `ilo-virtual-media`, `ilo-pxe` and `ilo-ipxe`. The default is `ilo-virtual-media`. The `ilo-virtual-media` interface provides security enhanced PXE-less deployment by using iLO virtual media to boot up the bare metal node. The `ilo-pxe` and `ilo-ipxe` interfaces use PXE and iPXE respectively for deployment(just like *PXE boot*). These interfaces do not require iLO Advanced license. They can be enabled by using the `DEFAULT.enabled_boot_interfaces` option in `ironic.conf` as given below:

```
[DEFAULT]
enabled_hardware_types = ilo
enabled_boot_interfaces = ilo-virtual-media,ilo-pxe,ilo-ipxe
```

- **console**  
Only Supports `no-console`. It can be enabled by using the `DEFAULT.enabled_console_interfaces` option in `ironic.conf` as given below:

```
[DEFAULT]
enabled_hardware_types = ilo
enabled_console_interfaces = no-console
```

- **inspect**  
Supports `ilo` and `agent`. The default is `ilo`. They can be enabled by using the `DEFAULT.enabled_inspect_interfaces` option in `ironic.conf` as given below:

```
[DEFAULT]
enabled_hardware_types = ilo
enabled_inspect_interfaces = ilo,agent
```

- **management**  
Supports only `ilo`. It can be enabled by using the `DEFAULT.enabled_management_interfaces` option in `ironic.conf` as given below:

```
[DEFAULT]
enabled_hardware_types = ilo
enabled_management_interfaces = ilo
```

- **power**

Supports only `ilo`. It can be enabled by using the `DEFAULT.enabled_power_interfaces` option in `ironic.conf` as given below:

```
[DEFAULT]
enabled_hardware_types = ilo
enabled_power_interfaces = ilo
```

- **raid**

Supports `agent` and `no-raid`. The default is `no-raid`. They can be enabled by using the `DEFAULT.enabled_raid_interfaces` option in `ironic.conf` as given below:

```
[DEFAULT]
enabled_hardware_types = ilo
enabled_raid_interfaces = agent,no-raid
```

- **storage**

Supports `cinder` and `noop`. The default is `noop`. They can be enabled by using the `DEFAULT.enabled_storage_interfaces` option in `ironic.conf` as given below:

```
[DEFAULT]
enabled_hardware_types = ilo
enabled_storage_interfaces = cinder,noop
```

#### Note

The storage interface `cinder` is supported only when corresponding boot interface of the `ilo` hardware type based node is `ilo-pxe` or `ilo-ipxe`. Please refer to *Boot From Volume* for configuring `cinder` as a storage interface.

- **rescue**

Supports `agent` and `no-rescue`. The default is `no-rescue`. They can be enabled by using the `DEFAULT.enabled_rescue_interfaces` option in `ironic.conf` as given below:

```
[DEFAULT]
enabled_hardware_types = ilo
enabled_rescue_interfaces = agent,no-rescue
```

- **vendor**

Supports `ilo`, `ilo-redfish` and `no-vendor`. The default is `ilo`. They can be enabled by using the `DEFAULT.enabled_vendor_interfaces` option in `ironic.conf` as given below:

```
[DEFAULT]
enabled_hardware_types = ilo
enabled_vendor_interfaces = ilo,ilo-redfish,no-vendor
```

The ilo5 hardware type supports all the ilo interfaces described above, except for boot and raid interfaces. The details of boot and raid interfaces is as under:

- **raid**

Supports ilo5 and no-raid. The default is ilo5. They can be enabled by using the `DEFAULT.enabled_raid_interfaces` option in `ironic.conf` as given below:

```
[DEFAULT]
enabled_hardware_types = ilo5
enabled_raid_interfaces = ilo5,no-raid
```

- **boot**

Supports ilo-uefi-https apart from the other boot interfaces supported by ilo hardware type. This can be enabled by using the `DEFAULT.enabled_boot_interfaces` option in `ironic.conf` as given below:

```
[DEFAULT]
enabled_hardware_types = ilo5
enabled_boot_interfaces = ilo-uefi-https,ilo-virtual-media
```

The ilo and ilo5 hardware type support all standard deploy and network interface implementations, see *Enabling hardware interfaces* for details.

The following command can be used to enroll a ProLiant node with ilo hardware type:

```
baremetal node create \
  --driver ilo \
  --deploy-interface direct \
  --raid-interface agent \
  --rescue-interface agent \
  --driver-info ilo_address=<ilo-ip-address> \
  --driver-info ilo_username=<ilo-username> \
  --driver-info ilo_password=<ilo-password> \
  --driver-info deploy_iso=<glance-uuid-of-deploy-iso> \
  --driver-info rescue_iso=<glance-uuid-of-rescue-iso>
```

### Note

The fields `deploy_iso` and `rescue_iso` used to be called `ilo_deploy_iso` and `ilo_rescue_iso` before the Xena release.

The following command can be used to enroll a ProLiant node with ilo5 hardware type:

```
baremetal node create \
  --driver ilo5 \
  --deploy-interface direct \
  --raid-interface ilo5 \
  --rescue-interface agent \
  --driver-info ilo_address=<ilo-ip-address> \
  --driver-info ilo_username=<ilo-username> \
  --driver-info ilo_password=<ilo-password> \
```

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```
--driver-info deploy_iso=<glance-uuid-of-deploy-iso> \  
--driver-info rescue_iso=<glance-uuid-of-rescue-iso>
```

Please refer to *Enabling drivers and hardware types* for detailed explanation of hardware type.

## Node configuration

- Each node is configured for `ilo` and `ilo5` hardware type by setting the following ironic node objects properties in `driver_info`:
  - `ilo_address`: IP address or hostname of the iLO.
  - `ilo_username`: Username for the iLO with administrator privileges.
  - `ilo_password`: Password for the above iLO user.
  - `client_port`: (optional) Port to be used for iLO operations if you are using a custom port on the iLO. Default port used is 443.
  - `client_timeout`: (optional) Timeout for iLO operations. Default timeout is 60 seconds.
  - `ca_file`: (optional) CA certificate file to validate iLO.
- The following properties are also required in node objects `driver_info` if `ilo-virtual-media` boot interface is used:
  - `deploy_iso`: The glance UUID of the deploy ramdisk ISO image.
  - `instance_info/boot_iso` property to be either boot iso Glance UUID or a HTTP(S) URL. This is optional property and is used with *Booting a Ramdisk or an ISO*.

### Note

The `boot_iso` property used to be called `ilo_boot_iso` before the Xena release.

- `rescue_iso`: The glance UUID of the rescue ISO image. This is optional property and is used when `rescue` interface is set to `agent`.
- The following properties are also required in node objects `driver_info` if `ilo-pxe` or `ilo-ipxe` boot interface is used:
  - `deploy_kernel`: The glance UUID or a HTTP(S) URL of the deployment kernel.
  - `deploy_ramdisk`: The glance UUID or a HTTP(S) URL of the deployment ramdisk.
  - `rescue_kernel`: The glance UUID or a HTTP(S) URL of the rescue kernel. This is optional property and is used when `rescue` interface is set to `agent`.
  - `rescue_ramdisk`: The glance UUID or a HTTP(S) URL of the rescue ramdisk. This is optional property and is used when `rescue` interface is set to `agent`.
- The following properties are also required in node objects `driver_info` if `ilo-uefi-https` boot interface is used for `ilo5` hardware type:
  - `deploy_kernel`: The glance UUID or a HTTPS URL of the deployment kernel.
  - `deploy_ramdisk`: The glance UUID or a HTTPS URL of the deployment ramdisk.

- `bootloader`: The glance UUID or a HTTPS URL of the bootloader.
- `rescue_kernel`: The glance UUID or a HTTPS URL of the rescue kernel. This is optional property and is used when `rescue` interface is set to `agent`.
- `rescue_ramdisk`: The glance UUID or a HTTP(S) URL of the rescue ramdisk. This is optional property and is used when `rescue` interface is set to `agent`.

**Note**

`ilo-uefi-https` boot interface is supported by only `ilo5` hardware type. If the images are not hosted in glance, the references must be HTTPS URLs hosted by secure webserver. This boot interface can be used only when the current boot mode is UEFI.

**Note**

The fields `deploy_kernel`, `deploy_ramdisk`, `rescue_kernel`, `rescue_ramdisk` and `bootloader` used to have an `ilo_` prefix before the Xena release.

- The following parameters are mandatory in `driver_info` if `ilo-inspect` inspect interface is used and SNMPv3 inspection (SNMPv3 Authentication in [HPE iLO4 User Guide](#)) is desired:
  - `snmp_auth_user` : The SNMPv3 user.
  - `snmp_auth_prot_password` : The auth protocol pass phrase.
  - `snmp_auth_priv_password` : The privacy protocol pass phrase.

The following parameters are optional for SNMPv3 inspection:

- `snmp_auth_protocol` : The Auth Protocol. The valid values are MD5 and SHA. The iLO default value is MD5.
- `snmp_auth_priv_protocol` : The Privacy protocol. The valid values are AES and DES. The iLO default value is DES.

**Note**

If configuration values for `ca_file`, `client_port` and `client_timeout` are not provided in the `driver_info` of the node, the corresponding config variables defined under `[ilo]` section in `ironic.conf` will be used.

## Prerequisites

- `proliantutils` is a python package which contains a set of modules for managing HPE ProLiant hardware.

Install `proliantutils` module on the ironic conductor node. Minimum version required is 2.8.0:

```
$ pip install "proliantutils>=2.8.0"
```

- `ipmitool` command must be present on the service node(s) where `ironic-conductor` is running. On most distros, this is provided as part of the `ipmitool` package. Please refer to [Hardware](#)

*Inspection Support* for more information on recommended version.

## Different configuration for ilo hardware type

### Glance Configuration

1. Configure Glance image service with its storage backend as Swift.
2. Set a temp-url key for Glance user in Swift. For example, if you have configured Glance with user `glance-swift` and tenant as `service`, then run the below command:

```
swift --os-username=service:glance-swift post -m temp-url-
↪key:mysecretkeyforglance
```

3. Fill the required parameters in the `[glance]` section in `/etc/ironic/ironic.conf`. Normally you would be required to fill in the following details:

```
[glance]
swift_temp_url_key=mysecretkeyforglance
swift_endpoint_url=https://10.10.1.10:8080
swift_api_version=v1
swift_account=AUTH_51ea2fb400c34c9eb005ca945c0dc9e1
swift_container=glance
```

The details can be retrieved by running the below command:

```
$ swift --os-username=service:glance-swift stat -v | grep -i url

StorageURL:      http://10.10.1.10:8080/v1/AUTH_
↪51ea2fb400c34c9eb005ca945c0dc9e1
Meta Temp-Url-Key: mysecretkeyforglance
```

4. Swift must be accessible with the same admin credentials configured in Ironic. For example, if Ironic is configured with the below credentials in `/etc/ironic/ironic.conf`:

```
[keystone_authtoken]
admin_password = password
admin_user = ironic
admin_tenant_name = service
```

Ensure `auth_version` in `keystone_authtoken` to 2.

Then, the below command should work.:

```
$ swift --os-username ironic --os-password password --os-tenant-name_
↪service --auth-version 2 stat

Account: AUTH_22af34365a104e4689c46400297f00cb
Containers: 2
Objects: 18
Bytes: 1728346241
Objects in policy "policy-0": 18
Bytes in policy "policy-0": 1728346241
```

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```
Meta Temp-Url-Key: mysecretkeyforglance
X-Timestamp: 1409763763.84427
X-Trans-Id: tx51de96a28f27401eb2833-005433924b
Content-Type: text/plain; charset=utf-8
Accept-Ranges: bytes
```

5. Restart the Ironic conductor service:

```
$ service ironic-conductor restart
```

## Web server configuration on conductor

- The HTTP(S) web server can be configured in many ways. For apache web server on Ubuntu, refer [here](#)
- Following config variables need to be set in `/etc/ironic/ironic.conf`:
  - `use_web_server_for_images` in `[ilo]` section:

```
[ilo]
use_web_server_for_images = True
```

- `http_url` and `http_root` in `[deploy]` section:

```
[deploy]
# Ironic compute node's http root path. (string value)
http_root=/httpboot

# Ironic compute node's HTTP server URL. Example:
# http://192.1.2.3:8080 (string value)
http_url=http://192.168.0.2:8080
```

`use_web_server_for_images`: If the variable is set to false, the `ilo-virtual-media` boot interface uses swift containers to host the intermediate floppy image and the boot ISO. If the variable is set to true, it uses the local web server for hosting the intermediate files. The default value for `use_web_server_for_images` is False.

`http_url`: The value for this variable is prefixed with the generated intermediate files to generate a URL which is attached in the virtual media.

`http_root`: It is the directory location to which ironic conductor copies the intermediate floppy image and the boot ISO.

### Note

HTTPS is strongly recommended over HTTP web server configuration for security enhancement. The `ilo-virtual-media` boot interface will send the instances configdrive over an encrypted channel if web server is HTTPS enabled. However for `ilo-uefi-https` boot interface HTTPS webserver is mandatory as this interface only supports HTTPS URLs.

## Enable driver

1. Build a deploy ISO (and kernel and ramdisk) image, see *Building or downloading a deploy ramdisk image*
2. See *Glance Configuration* for configuring glance image service with its storage backend as `swift`.
3. Upload this image to Glance:

```
glance image-create --name deploy-ramdisk.iso --disk-format iso --
↪container-format bare < deploy-ramdisk.iso
```

4. Enable hardware type and hardware interfaces in `/etc/ironic/ironic.conf`:

```
[DEFAULT]
enabled_hardware_types = ilo
enabled_bios_interfaces = ilo
enabled_boot_interfaces = ilo-virtual-media,ilo-pxe,ilo-ipxe
enabled_power_interfaces = ilo
enabled_console_interfaces = no-console
enabled_raid_interfaces = agent
enabled_management_interfaces = ilo
enabled_inspect_interfaces = ilo
enabled_rescue_interfaces = agent
```

5. Restart the ironic conductor service:

```
$ service ironic-conductor restart
```

## Optional functionalities for the ilo hardware type

### Boot mode support

The hardware type `ilo` supports automatic detection and setting of boot mode (Legacy BIOS or UEFI).

- When boot mode capability is not configured:
  - If config variable `default_boot_mode` in `[ilo]` section of ironic configuration file is set to either `bios` or `uefi`, then iLO driver uses that boot mode for provisioning the baremetal ProLiant servers.
  - If the pending boot mode is set on the node then iLO driver uses that boot mode for provisioning the baremetal ProLiant servers.
  - If the pending boot mode is not set on the node then iLO driver uses `uefi` boot mode for UEFI capable servers and `bios` when UEFI is not supported.
- When boot mode capability is configured, the driver sets the pending boot mode to the configured value.
- Only one boot mode (either `uefi` or `bios`) can be configured for the node.
- If the operator wants a node to boot always in `uefi` mode or `bios` mode, then they may use `capabilities` parameter within `properties` field of an ironic node.

To configure a node in `uefi` mode, then set `capabilities` as below:

```
baremetal node set <node> --property capabilities='boot_mode:uefi'
```

Nodes having `boot_mode` set to `uefi` may be requested by adding an `extra_spec` to the nova flavor:

```
openstack flavor set ironic-test-3 --property capabilities:boot_mode="uefi"  
↪"  
openstack server create --flavor ironic-test-3 --image test-image_  
↪instance-1
```

If `capabilities` is used in `extra_spec` as above, nova scheduler (`ComputeCapabilitiesFilter`) will match only ironic nodes which have the `boot_mode` set appropriately in `properties/capabilities`. It will filter out rest of the nodes.

The above facility for matching in nova can be used in heterogeneous environments where there is a mix of `uefi` and `bios` machines, and operator wants to provide a choice to the user regarding boot modes. If the flavor doesn't contain `boot_mode` then nova scheduler will not consider boot mode as a placement criteria, hence user may get either a BIOS or UEFI machine that matches with user specified flavors.

The automatic boot ISO creation for UEFI boot mode has been enabled in Kilo. The manual creation of boot ISO for UEFI boot mode is also supported. For the latter, the boot ISO for the deploy image needs to be built separately and the deploy images `boot_iso` property in glance should contain the glance UUID of the boot ISO. For building boot ISO, add `iso` element to the `diskimage-builder` command to build the image. For example:

```
disk-image-create ubuntu baremetal iso
```

## UEFI Secure Boot Support

The hardware type `ilo` supports secure boot deploy, see *UEFI secure boot mode* for details.

iLO specific notes:

In UEFI secure boot, digitally signed bootloader should be able to validate digital signatures of kernel during boot process. This requires that the bootloader contains the digital signatures of the kernel. For the `ilo-virtual-media` boot interface, it is recommended that `boot_iso` property for user image contains the glance UUID of the boot ISO. If `boot_iso` property is not updated in glance for the user image, it would create the `boot_iso` using bootloader from the deploy iso. This `boot_iso` will be able to boot the user image in UEFI secure boot environment only if the bootloader is signed and can validate digital signatures of user image kernel.

For HPE ProLiant Gen9 servers, one can enroll public key using iLO System Utilities UI. Please refer to section `Accessing Secure Boot options` in *HP UEFI System Utilities User Guide*. One can also refer to white paper on [Secure Boot for Linux on HP ProLiant servers](#) for additional details.

For more up-to-date information, refer [iLO driver wiki page](#)

## Node Cleaning Support

The hardware type `ilo` and `ilo5` supports node cleaning.

For more information on node cleaning, see *Node cleaning*

## Supported Automated Cleaning Operations

- The automated cleaning operations supported are:
  - `reset_bios_to_default`: Resets system ROM settings to default. By default, enabled with priority 10. This clean step is supported only on Gen9 and above servers.
  - `reset_secure_boot_keys_to_default`: Resets secure boot keys to manufacturers defaults. This step is supported only on Gen9 and above servers. By default, enabled with priority 20.
  - `reset_ilo_credential`: Resets the iLO password, if `ilo_change_password` is specified as part of nodes driver\_info. By default, enabled with priority 30.
  - `clear_secure_boot_keys`: Clears all secure boot keys. This step is supported only on Gen9 and above servers. By default, this step is disabled.
  - `reset_ilo`: Resets the iLO. By default, this step is disabled.
  - `erase_devices`: An inband clean step that performs disk erase on all the disks including the disks visible to OS as well as the raw disks visible to Smart Storage Administrator (SSA). This step supports erasing of the raw disks visible to SSA in Proliant servers only with the ramdisk created using diskimage-builder from Ocata release. By default, this step is disabled. See [Disk Erase Support](#) for more details.
- For supported in-band cleaning operations, see [In-band vs out-of-band](#).
- All the automated cleaning steps have an explicit configuration option for priority. In order to disable or change the priority of the automated clean steps, respective configuration option for priority should be updated in `ironic.conf`.
- Updating clean step priority to 0, will disable that particular clean step and will not run during automated cleaning.
- Configuration Options for the automated clean steps are listed under `[ilo]` and `[deploy]` section in `ironic.conf`

```
[ilo]
clean_priority_reset_ilo=0
clean_priority_reset_bios_to_default=10
clean_priority_reset_secure_boot_keys_to_default=20
clean_priority_clear_secure_boot_keys=0
clean_priority_reset_ilo_credential=30

[deploy]
erase_devices_priority=0
```

For more information on node automated cleaning, see [Automated cleaning](#)

## Supported Manual Cleaning Operations

- The manual cleaning operations supported are:
  - activate\_license:**

Activates the iLO Advanced license. This is an out-of-band manual cleaning step associated with the management interface. See [Activating iLO Advanced license as manual clean step](#) for user guidance on usage. Please note that this operation cannot be performed using the

ilo-virtual-media boot interface as it needs this type of advanced license already active to use virtual media to boot into to start cleaning operation. Virtual media is an advanced feature. If an advanced license is already active and the user wants to overwrite the current license key, for example in case of a multi-server activation key delivered with a flexible-quantity kit or after completing an Activation Key Agreement (AKA), then the driver can still be used for executing this cleaning step.

**clear\_ca\_certificates:**

Removes the CA certificates from iLO. See *Removing CA certificates from iLO as manual clean step* for user guidance on usage.

**apply\_configuration:**

Applies given BIOS settings on the node. See *BIOS configuration support*. This step is part of the bios interface.

**factory\_reset:**

Resets the BIOS settings on the node to factory defaults. See *BIOS configuration support*. This step is part of the bios interface.

**create\_configuration:**

Applies RAID configuration on the node. See *RAID Configuration* for more information. This step is part of the raid interface.

**delete\_configuration:**

Deletes RAID configuration on the node. See *RAID Configuration* for more information. This step is part of the raid interface.

**update\_firmware:**

Updates the firmware of the devices. Also an out-of-band step associated with the management interface. See *Initiating firmware update as manual clean step* for user guidance on usage. The supported devices for firmware update are: ilo, cpld, power\_pic, bios and chassis. Please refer to below table for their commonly used descriptions.

Device	Description
ilo	BMC for HPE ProLiant servers
cpld	System programmable logic device
power_pic	Power management controller
bios	HPE ProLiant System ROM
chassis	System chassis device

Some devices firmware cannot be updated via this method, such as: storage controllers, host bus adapters, disk drive firmware, network interfaces and Onboard Administrator (OA).

**update\_firmware\_sum:**

Updates all or list of user specified firmware components on the node using Smart Update Manager (SUM). It is an inband step associated with the management interface. See *Smart Update Manager (SUM) based firmware update* for more information on usage.

**security\_parameters\_update:**

Updates the Security Parameters. See *Updating security parameters as manual clean step* for user guidance on usage. The supported security parameters for this clean step are: Password\_Complexity, RequiredLoginForiLORBSU, IPMI/DCMI\_Over\_LAN, RequireHostAuthentication and Secure\_Boot.

**update\_minimum\_password\_length:**

Updates the Minimum Password Length security parameter. See *Update Minimum Password Length security parameter as manual clean step* for user guidance on usage.

**update\_auth\_failure\_logging\_threshold:**

Updates the Authentication Failure Logging security parameter. See *Update Authentication Failure Logging security parameter as manual clean step* for user guidance on usage.

**create\_csr:**

Creates the certificate signing request. See *Create Certificate Signing Request(CSR) as manual clean step* for user guidance on usage.

**add\_https\_certificate:**

Adds the signed HTTPS certificate to the iLO. See *Add HTTPS Certificate as manual clean step* for user guidance on usage.

- iLO with firmware version 1.5 is minimally required to support all the operations.

For more information on node manual cleaning, see *Manual cleaning*

## Node Deployment Customization

The hardware type `ilo` and `ilo5` supports customization of node deployment via deploy templates, see *Using deploy steps and templates*.

The supported deploy steps are:

- **apply\_configuration:**  
Applies given BIOS settings on the node. See *BIOS configuration support*. This step is part of the `bios` interface.
- **factory\_reset:**  
Resets the BIOS settings on the node to factory defaults. See *BIOS configuration support*. This step is part of the `bios` interface.
- **reset\_bios\_to\_default:**  
Resets system ROM settings to default. This step is supported only on Gen9 and above servers. This step is part of the management interface.
- **reset\_secure\_boot\_keys\_to\_default:**  
Resets secure boot keys to manufacturers defaults. This step is supported only on Gen9 and above servers. This step is part of the management interface.
- **reset\_ilo\_credential:**  
Resets the iLO password. The password need to be specified in `ilo_password` argument of the step. This step is part of the management interface.
- **clear\_secure\_boot\_keys:**  
Clears all secure boot keys. This step is supported only on Gen9 and above servers. This step is part of the management interface.
- **reset\_ilo:**  
Resets the iLO. This step is part of the management interface.
- **update\_firmware:**  
Updates the firmware of the devices. This step is part of the management interface. See *Initiating firmware update as manual clean step* for user guidance on usage. The supported devices for firmware update are: `ilo`, `cpld`, `power_pic`, `bios` and `chassis`. This step is

part of management interface. Please refer to below table for their commonly used descriptions.

Device	Description
ilo	BMC for HPE ProLiant servers
cpld	System programmable logic device
power_pic	Power management controller
bios	HPE ProLiant System ROM
chassis	System chassis device

Some devices firmware cannot be updated via this method, such as: storage controllers, host bus adapters, disk drive firmware, network interfaces and Onboard Administrator (OA).

- **flash\_firmware\_sum:**  
Updates all or list of user specified firmware components on the node using Smart Update Manager (SUM). It is an inband step associated with the management interface. See *Smart Update Manager (SUM) based firmware update* for more information on usage.
- **apply\_configuration:**  
Applies RAID configuration on the node. See *RAID Configuration* for more information. This step is part of the raid interface.

### Example of using deploy template with the Compute service

Create a deploy template with a single step:

```
baremetal deploy template create \  
  CUSTOM_HYPERTHREADING_ON \  
  --steps '[{"interface": "bios", "step": "apply_configuration", "args": {  
↪ "settings": [{"name": "ProcHyperthreading", "value": "Enabled"}]}, "priority  
↪ ": 150}]'
```

Add the trait CUSTOM\_HYPERTHREADING\_ON to the node represented by \$node\_ident:

```
baremetal node add trait $node_ident CUSTOM_HYPERTHREADING_ON
```

Update the flavor bm-hyperthreading-on in the Compute service with the following property:

```
openstack flavor set --property trait:CUSTOM_HYPERTHREADING_ON=required bm-  
↪ hyperthreading-on
```

Creating a Compute instance with this flavor will ensure that the instance is scheduled only to Bare Metal nodes with the CUSTOM\_HYPERTHREADING\_ON trait. When an instance is created using the bm-hyperthreading-on flavor, then the deploy steps of deploy template CUSTOM\_HYPERTHREADING\_ON will be executed during the deployment of the scheduled node, causing Hyperthreading to be enabled in the nodes BIOS configuration.

## Hardware Inspection Support

The hardware type `ilo` supports hardware inspection.

### Note

- The disk size is returned by RIBCL/RIS only when RAID is preconfigured on the storage. If the storage is Direct Attached Storage, then RIBCL/RIS fails to get the disk size.
- The SNMPv3 inspection gets disk size for all types of storages. If RIBCL/RIS is unable to get disk size and SNMPv3 inspection is requested, the `proliantutils` does SNMPv3 inspection to get the disk size. If `proliantutils` is unable to get the disk size, it raises an error. This feature is available in `proliantutils` release version `>= 2.2.0`.
- The iLO must be updated with SNMPv3 authentication details. Please refer to the section [SNMPv3 Authentication](#) in [HPE iLO4 User Guide](#) for setting up authentication details on iLO. The following parameters are mandatory to be given in `driver_info` for SNMPv3 inspection:
  - `snmp_auth_user` : The SNMPv3 user.
  - `snmp_auth_prot_password` : The auth protocol pass phrase.
  - `snmp_auth_priv_password` : The privacy protocol pass phrase.

The following parameters are optional for SNMPv3 inspection:

- `snmp_auth_protocol` : The Auth Protocol. The valid values are MD5 and SHA. The iLO default value is MD5.
- `snmp_auth_priv_protocol` : The Privacy protocol. The valid values are AES and DES. The iLO default value is DES.

The inspection process will discover the following properties:

- `memory_mb`: memory size
- `cpu_arch`: cpu architecture
- `local_gb`: disk size

Inspection can also discover the following extra capabilities for iLO driver:

- `ilo_firmware_version`: iLO firmware version
- `rom_firmware_version`: ROM firmware version
- `secure_boot`: secure boot is supported or not. The possible values are true or false. The value is returned as true if secure boot is supported by the server.
- `server_model`: server model
- `pci_gpu_devices`: number of gpu devices connected to the bare metal.
- `nic_capacity`: the max speed of the embedded NIC adapter.
- `sriov_enabled`: true, if server has the SRIOV supporting NIC.
- `has_rotational`: true, if server has HDD disk.
- `has_ssd`: true, if server has SSD disk.

- `has_nvme_ssd`: true, if server has NVME SSD disk.
- `cpu_vt`: true, if server supports cpu virtualization.
- `hardware_supports_raid`: true, if RAID can be configured on the server using RAID controller.
- `nvdimn_n`: true, if server has NVDIMM\_N type of persistent memory.
- `persistent_memory`: true, if server has persistent memory.
- `logical_nvdimn_n`: true, if server has logical NVDIMM\_N configured.
- `rotational_drive_<speed>_rpm`: The capabilities `rotational_drive_4800_rpm`, `rotational_drive_5400_rpm`, `rotational_drive_7200_rpm`, `rotational_drive_10000_rpm` and `rotational_drive_15000_rpm` are set to true if the server has HDD drives with speed of 4800, 5400, 7200, 10000 and 15000 rpm respectively.
- `logical_raid_level_<raid_level>`: The capabilities `logical_raid_level_0`, `logical_raid_level_1`, `logical_raid_level_2`, `logical_raid_level_5`, `logical_raid_level_6`, `logical_raid_level_10`, `logical_raid_level_50` and `logical_raid_level_60` are set to true if any of the raid levels among 0, 1, 2, 5, 6, 10, 50 and 60 are configured on the system.
- `overall_security_status`: Ok or Risk or Ignored as returned by iLO security dashboard. iLO computes the overall security status by evaluating the security status for each of the security parameters. Admin needs to fix the actual parameters and then re-inspect so that iLO can recompute the overall security status. If the all security params, whose `security_status` is Risk, have the Ignore field set to True, then iLO sets the overall security status value as Ignored. All the security params must have the `security_status` as Ok for the `overall_security_status` to have the value as Ok.
- `last_firmware_scan_status`: Ok or Risk as returned by iLO security dashboard. This denotes security status of the last firmware scan done on the system. If it is Risk, the recommendation is to run `clean_step update_firmware_sum` without any specific firmware components so that firmware is updated for all the components using latest SPP (Service Provider Pack) ISO and then re-inspect to get the security status again.
- `security_override_switch`: Ok or Risk as returned by iLO security dashboard. This is disable/enable login to the iLO using credentials. This can be toggled only by physical visit to the bare metal.
- `gpu_<vendor>_count`: Integer value. The capability name is dynamically formed as `gpu_<vendor>_count`. The vendor name is replaced in the `<vendor>`. If the vendor name is not returned by the hardware, then vendor ID in hexadecimal form is replaced in the capability name. Examples: `{gpu_Nvidia_count: 1}`, `{gpu_0x102b_count: 1}`.
- `gpu_<vendor_device_name>_count`: Integer value. The capability name is formed dynamically by replacing the gpu device name as returned by ilo in `<vendor_device_name>`. Examples: `{gpu_Nvidia_Tesla_M10_count: 1}`, `{gpu_Embedded_Video_Controller_count: 1}`
- `gpu_<vendor_device_name>`: Boolean. The capability name is formed dynamically by replacing the gpu device name as returned by ilo in `<vendor_device_name>`. Examples: `{gpu_Nvidia_Tesla_M10: True}`, `{gpu_Embedded_Video_Controller: True}`

**Note**

- The capability `nic_capacity` can only be discovered if `ipmitool` version `>= 1.8.15` is used on the conductor. The latest version can be downloaded from [here](#).
- The iLO firmware version needs to be `2.10` or above for `nic_capacity` to be discovered.
- To discover IPMI based attributes you need to enable iLO feature IPMI/DCMI over LAN Access on `iLO4` and `iLO5` management engine.
- The `proliantutils` returns only active NICs for Gen10 ProLiant HPE servers. The user would need to delete the ironic ports corresponding to inactive NICs for Gen8 and Gen9 servers as `proliantutils` returns all the discovered (active and otherwise) NICs for Gen8 and Gen9 servers and ironic ports are created for all of them. Inspection logs a warning if the node under inspection is Gen8 or Gen9.
- The security dashboard capabilities are applicable only for Gen10 ProLiant HPE servers and above. To fix the security dashboard parameters value from `Risk` to `Ok`, user need to fix the parameters separately and re-inspect to see the security status of the parameters.

The operator can specify these capabilities in nova flavor for node to be selected for scheduling:

```
openstack flavor set my-baremetal-flavor --property capabilities:server_model=
↳ "<in> Gen8"

openstack flavor set my-baremetal-flavor --property capabilities:nic_capacity=
↳ "10Gb"

openstack flavor set my-baremetal-flavor --property capabilities:ilo_firmware_
↳ version="<in> 2.10"

openstack flavor set my-baremetal-flavor --property capabilities:has_ssd="true
↳ "
```

See `capabilities-discovery` for more details and examples.

### Swiftless deploy for intermediate images

The hardware type `ilo` with `ilo-virtual-media` as boot interface can deploy and boot the server with and without `swift` being used for hosting the intermediate temporary floppy image (holding metadata for deploy kernel and ramdisk) and the boot ISO. A local HTTP(S) web server on each conductor node needs to be configured. Please refer to [Web server configuration on conductor](#) for more information. The HTTPS web server needs to be enabled (instead of HTTP web server) in order to send management information and images in encrypted channel over HTTPS.

#### Note

This feature assumes that the user inputs are on Glance which uses `swift` as backend. If `swift` dependency has to be eliminated, please refer to [HTTP\(S\) Based Deploy Support](#) also.

## Deploy Process

Please refer to *Swiftless deploy for intermediate images*.

## HTTP(S) Based Deploy Support

The user input for the images given in `driver_info` like `deploy_iso`, `deploy_kernel` and `deploy_ramdisk` and in `instance_info` like `image_source`, `kernel`, `ramdisk` and `boot_iso` may also be given as HTTP(S) URLs.

The HTTP(S) web server can be configured in many ways. For the Apache web server on Ubuntu, refer [here](#). The web server may reside on a different system than the conductor nodes, but its URL must be reachable by the conductor and the bare metal nodes.

## Deploy Process

Please refer to *HTTP(S) based deploy*.

## Support for iLO driver with Standalone Ironic

It is possible to use ironic as standalone services without other OpenStack services. The `ilo` hardware type can be used in standalone ironic. This feature is referred to as `ilo driver with standalone ironic` in this document.

## Configuration

The HTTP(S) web server needs to be configured as described in *HTTP(S) Based Deploy Support* and *Web server configuration on conductor* needs to be configured for hosting intermediate images on conductor as described in *Swiftless deploy for intermediate images*.

## Deploy Process

### Glance and swift for partition images

### Glance and swift with whole-disk images

### Swiftless deploy

### HTTP(S) based deploy

### Standalone ironic

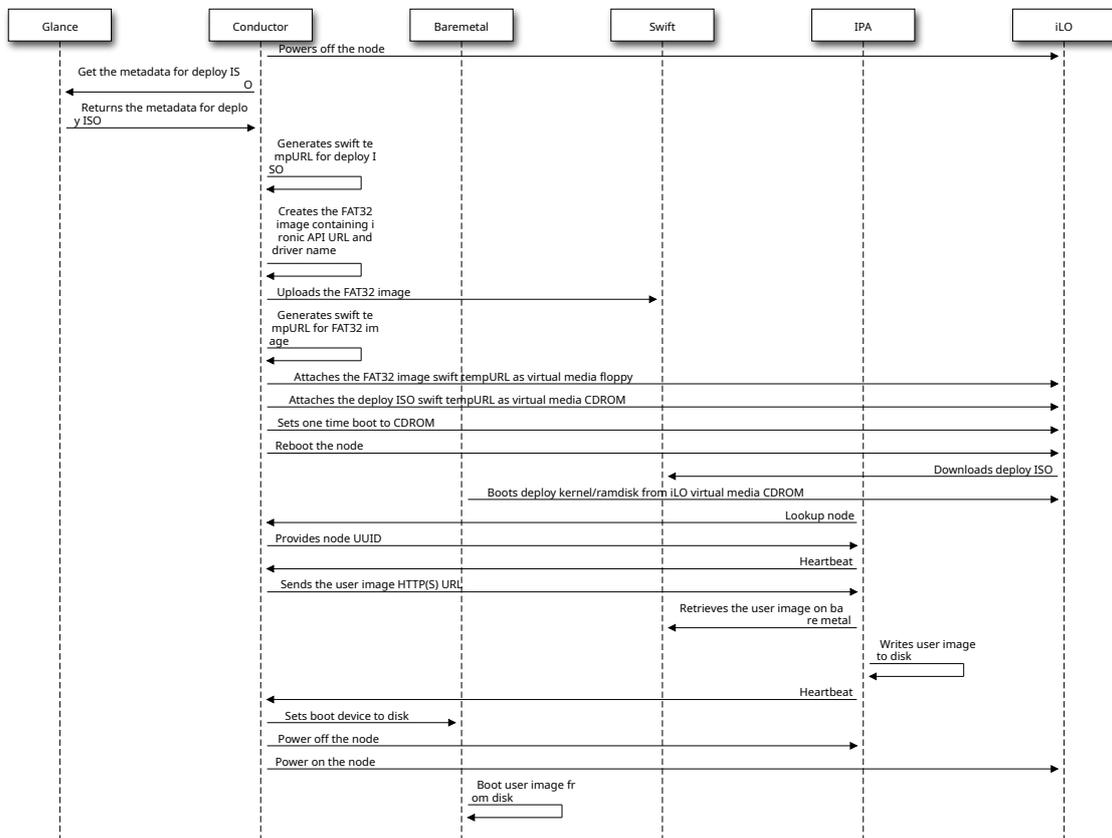
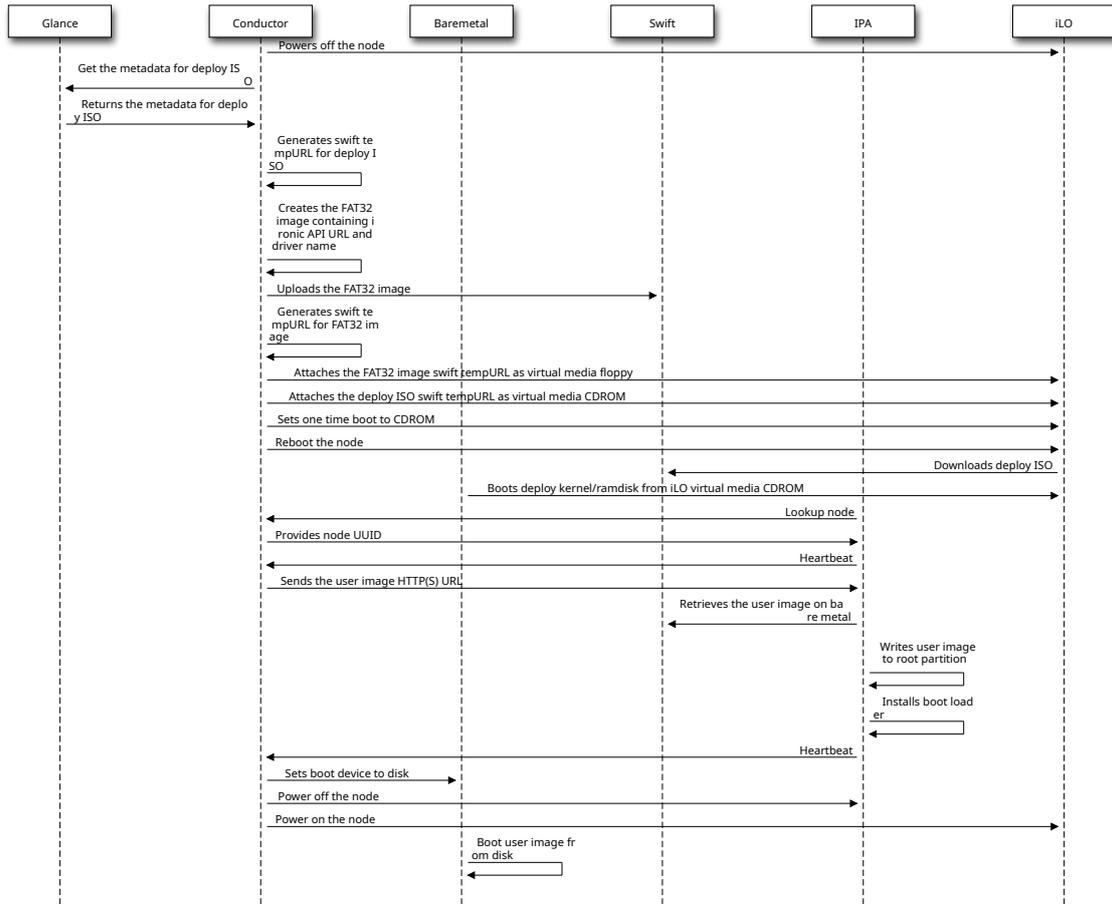
### Activating iLO Advanced license as manual clean step

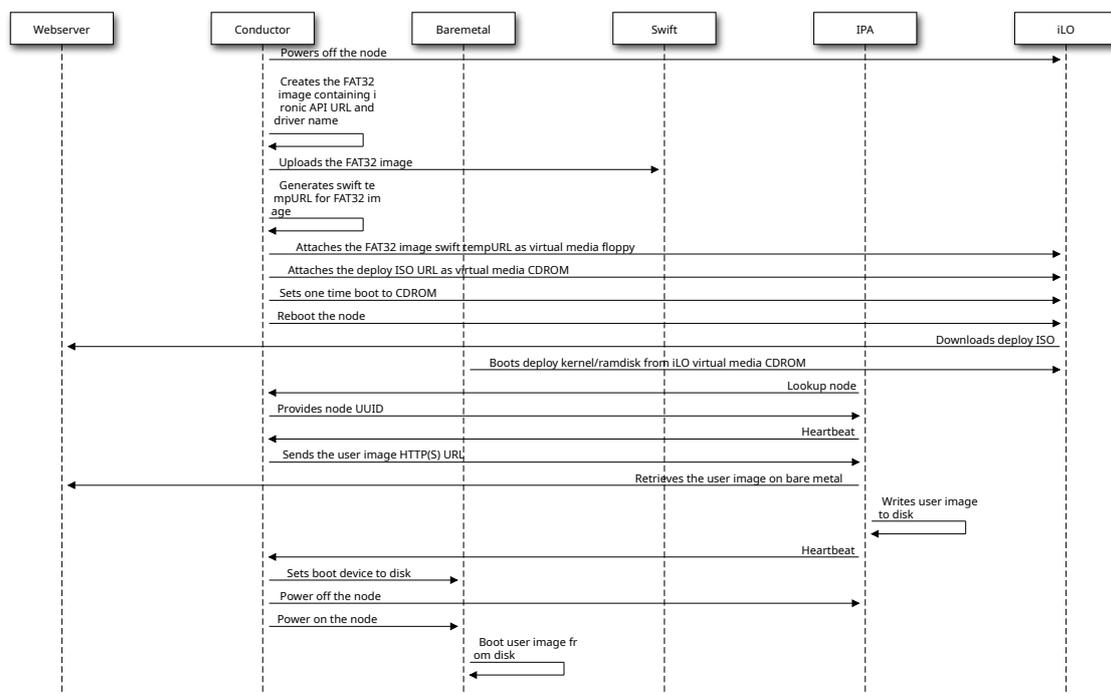
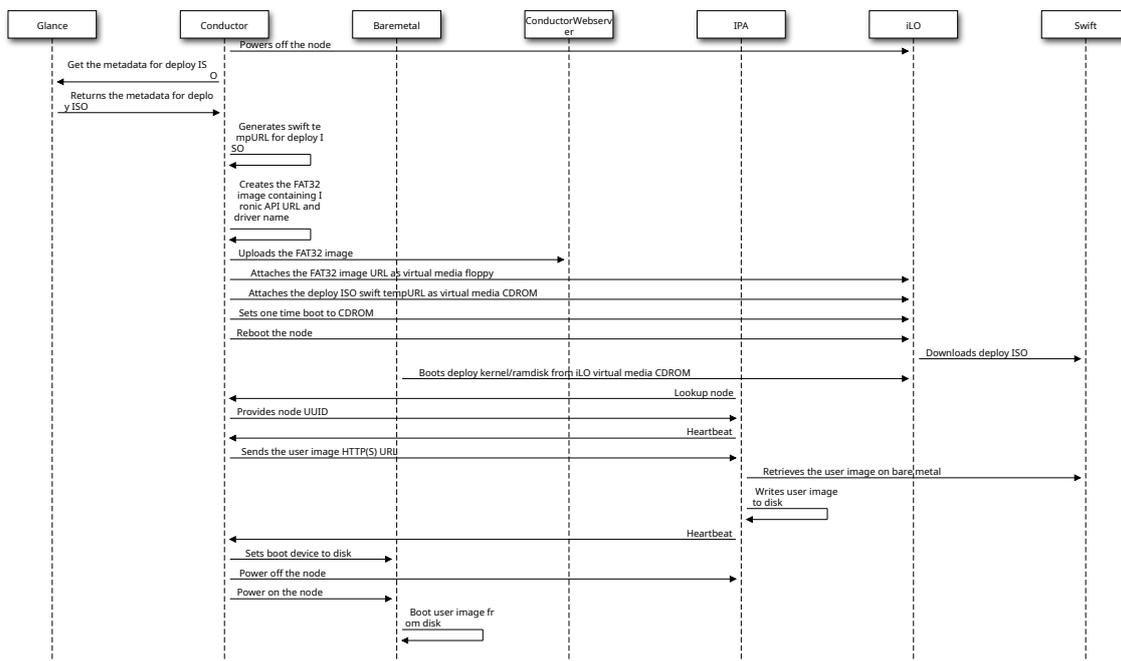
iLO driver can activate the iLO Advanced license key as a manual cleaning step. Any manual cleaning step can only be initiated when a node is in the `manageable` state. Once the manual cleaning is finished, the node will be put in the `manageable` state again. User can follow steps from *Manual cleaning* to initiate manual cleaning operation on a node.

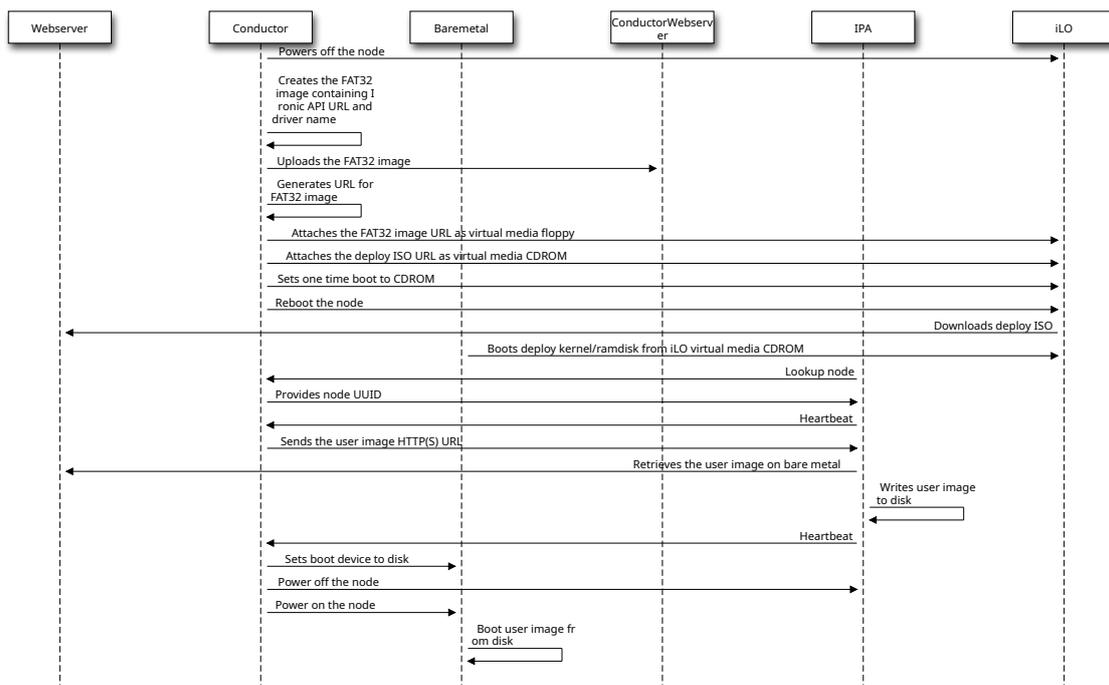
An example of a manual clean step with `activate_license` as the only clean step could be:

```
"clean_steps": [{
  "interface": "management",
  "step": "activate_license",
```

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```

"args": {
  "ilo_license_key": "ABC12-XXXXX-XXXXX-XXXXX-YZ345"
}
}
    
```

The different attributes of `activate_license` clean step are as follows:

Attribute	Description
<code>interface</code>	Interface of clean step, here management
<code>step</code>	Name of clean step, here <code>activate_license</code>
<code>args</code>	Keyword-argument entry (<name>: <value>) being passed to clean step
<code>args.ilo_license_key</code>	iLO Advanced license key to activate enterprise features. This is mandatory.

### Removing CA certificates from iLO as manual clean step

iLO driver can remove the invalidated CA certificates as a manual step. Any manual cleaning step can only be initiated when a node is in the `manageable` state. Once the manual cleaning is finished, the node will be put in the `manageable` state again. User can follow steps from *Manual cleaning* to initiate manual cleaning operation on a node.

An example of a manual clean step with `clear_ca_certificates` as the only clean step could be:

```

"clean_steps": [{
  "interface": "management",
  "step": "clear_ca_certificates",
  "args": {
    "certificate_files": ["/path/to/certsA", "/path/to/certsB"]
  }
}]
    
```

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```
}
}}

```

The different attributes of `clear_ca_certificates` clean step are as follows:

Attribute	Description
<code>interface</code>	Interface of clean step, here management
<code>step</code>	Name of clean step, here <code>clear_ca_certificates</code>
<code>args</code>	Keyword-argument entry (<name>: <value>) being passed to clean step
<code>args.</code> <code>certificate_fil</code>	List of CA certificates which are to be removed.
<code>This is manda-</code> <code>tory.</code>	

### Initiating firmware update as manual clean step

iLO driver can invoke secure firmware update as a manual cleaning step. Any manual cleaning step can only be initiated when a node is in the `manageable` state. Once the manual cleaning is finished, the node will be put in the `manageable` state again. A user can follow steps from *Manual cleaning* to initiate manual cleaning operation on a node.

An example of a manual clean step with `update_firmware` as the only clean step could be:

```
"clean_steps": [{
  "interface": "management",
  "step": "update_firmware",
  "args": {
    "firmware_update_mode": "ilo",
    "firmware_images": [
      {
        "url": "file:///firmware_images/ilo/1.5/CP024444.scexe",
        "checksum": "a94e683ea16d9ae44768f0a65942234d",
        "component": "ilo"
      },
      {
        "url": "swift://firmware_container/cpld2.3.rpm",
        "checksum": "<md5-checksum-of-this-file>",
        "component": "cpld"
      },
      {
        "url": "http://my_address:port/firmwares/bios_vLatest.scexe",
        "checksum": "<sha256-checksum-of-this-file>",
        "component": "bios"
      },
      {
        "url": "https://my_secure_address_url/firmwares/chassis_
↵vLatest.scexe",
        "checksum": "<sha512-checksum-of-this-file>",
        "component": "chassis"
      }
    ]
  }
}]

```

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```

    },
    {
        "url": "file:///home/ubuntu/firmware_images/power_pic/pmc_v3.
↪0.bin",
        "checksum": "<sha256-checksum-of-this-file>",
        "component": "power_pic"
    }
]
}
}]

```

The different attributes of `update_firmware` clean step are as follows:

Attribute	Description
<code>interface</code>	Interface of clean step, here management
<code>step</code>	Name of clean step, here <code>update_firmware</code>
<code>args</code>	Keyword-argument entry ( <code>&lt;name&gt;: &lt;value&gt;</code> ) being passed to clean step
<code>args.firmware_update</code>	Mode (or mechanism) of out-of-band firmware update. Supported value is <code>ilo</code> .
<code>args.firmware_update</code>	This is mandatory.
<code>args.firmware_images</code>	Ordered list of dictionaries of images to be flashed. This is mandatory.

Each firmware image block is represented by a dictionary (JSON), in the form:

```

{
  "url": "<url of firmware image file>",
  "checksum": "<SHA256, SHA512, or MD5 checksum of firmware image file to_
↪verify the image>",
  "component": "<device on which firmware image will be flashed>"
}

```

All the fields in the firmware image block are mandatory.

- The different types of firmware url schemes supported are: `file`, `http`, `https` and `swift`.

#### Note

This feature assumes that while using `file` url scheme the file path is on the conductor controlling the node.

#### Note

The `swift` url scheme assumes the swift account of the `service` project. The `service` project (tenant) is a special project created in the Keystone system designed for the use of the core OpenStack services. When Ironic makes use of Swift for storage purpose, the account is generally `service` and the container is generally `ironic` and `ilo` driver uses a container named `ironic_ilo_container` for their own purpose.

**Note**

While using firmware files with a `.rpm` extension, make sure the commands `rpm2cpio` and `cpio` are present on the conductor, as they are utilized to extract the firmware image from the package.

- The firmware components that can be updated are: `ilo`, `cpld`, `power_pic`, `bios` and `chassis`.
- The firmware images will be updated in the order given by the operator. If there is any error during processing of any of the given firmware images provided in the list, none of the firmware updates will occur. The processing error could happen during image download, image checksum verification or image extraction. The logic is to process each of the firmware files and update them on the devices only if all the files are processed successfully. If, during the update (uploading and flashing) process, an update fails, then the remaining updates, if any, in the list will be aborted. But it is recommended to triage and fix the failure and re-attempt the manual clean step update `firmware` for the aborted `firmware_images`.

The devices for which the firmwares have been updated successfully would start functioning using their newly updated firmware.

- As a troubleshooting guidance on the complete process, check Ironic conductor logs carefully to see if there are any firmware processing or update related errors which may help in root causing or gain an understanding of where things were left off or where things failed. You can then fix or work around and then try again. A common cause of update failure is HPE Secure Digital Signature check failure for the firmware image file.
- To compute sha256 checksum for your image file, you can use the following command:

```
$ sha256sum image.rpm
24f6abba6fb6921b05afdb4f9a671aed72af3add90c912b5e3989f51f1b359e5  image.
↪rpm
```

### Smart Update Manager (SUM) based firmware update

The firmware update based on **SUM** is an inband clean/deploy step supported by iLO driver. The firmware update is performed on all or list of user specified firmware components on the node. Refer to [SUM User Guide](#) to get more information on SUM based firmware update.

**Note**

`update_firmware_sum` clean step requires the agent ramdisk with Proliant Hardware Manager from the `proliantutils` version 2.5.0 or higher. See [DIB support for Proliant Hardware Manager](#) to create the agent ramdisk with Proliant Hardware Manager.

**Note**

`flash_firmware_sum` deploy step requires the agent ramdisk with Proliant Hardware Manager from the `proliantutils` version 2.9.5 or higher. See [DIB support for Proliant Hardware Manager](#) to create the agent ramdisk with Proliant Hardware Manager.

The attributes of `update_firmware_sum/flash_firmware_sum` step are as follows:

Attribute	Description
<code>interface</code>	Interface of the clean step, here <code>management</code>
<code>step</code>	Name of the clean step, here <code>update_firmware_sum</code>
<code>args</code>	Keyword-argument entry ( <code>&lt;name&gt;: &lt;value&gt;</code> ) being passed to the clean step

The keyword arguments used for the step are as follows:

- `url`: URL of SPP (Service Pack for Proliant) ISO. It is mandatory. The URL schemes supported are `http`, `https` and `swift`.
- `checksum`: MD5 checksum of SPP ISO to verify the image. It is mandatory.
- `components`: List of filenames of the firmware components to be flashed. It is optional. If not provided, the firmware update is performed on all the firmware components.

The step performs an update on all or a list of firmware components and returns the SUM log files. The log files include `hpsum_log.txt` and `hpsum_detail_log.txt` which holds the information about firmware components, firmware version for each component and their update status. The log object will be named with the following pattern:

```
<node>[_<instance-uuid>]_update_firmware_sum_<timestamp yyyy-mm-dd-hh-mm-ss>.
↳tar.gz
or
<node>[_<instance-uuid>]_flash_firmware_sum_<timestamp yyyy-mm-dd-hh-mm-ss>.
↳tar.gz
```

Refer to [Retrieving logs from the deploy ramdisk](#) for more information on enabling and viewing the logs returned from the ramdisk.

An example of `update_firmware_sum` clean step:

```
{
  "interface": "management",
  "step": "update_firmware_sum",
  "args":
  {
    "url": "http://my_address:port/SPP.iso",
    "checksum": "abcdefxyz",
    "components": ["CP024356.scexe", "CP008097.exe"]
  }
}
```

The step fails if there is any error in the processing of step arguments. The processing error could happen during validation of components file extension, image download, image checksum verification or image extraction. In case of a failure, check Ironic conductor logs carefully to see if there are any validation or firmware processing related errors which may help in root cause analysis or gaining an understanding of where things were left off or where things failed. You can then fix or work around and then try again.

### Warning

This feature is officially supported only with RHEL and SUSE based IPA ramdisk. Refer to [SUM](#) for supported OS versions for specific SUM version.

**Note**

Refer [Guidelines for SPP ISO](#) for steps to get SPP (Service Pack for ProLiant) ISO.

## Updating security parameters as manual clean step

iLO driver can invoke security parameters update as a manual clean step. Any manual cleaning step can only be initiated when a node is in the `manageable` state. Once the manual cleaning is finished, the node will be put in the `manageable` state again. A user can follow steps from [Manual cleaning](#) to initiate manual cleaning operation on a node. This feature is only supported for iLO5 based hardware.

An example of a manual clean step with `security_parameters_update` as the only clean step could be:

```
"clean_steps": [{
  "interface": "management",
  "step": "security_parameters_update",
  "args": {
    "security_parameters": [
      {
        "param": "password_complexity",
        "enable": "True",
        "ignore": "False"
      },
      {
        "param": "require_login_for_ilo_rbsu",
        "enable": "True",
        "ignore": "False"
      },
      {
        "param": "ipmi_over_lan",
        "enable": "True",
        "ignore": "False"
      },
      {
        "param": "secure_boot",
        "enable": "True",
        "ignore": "False"
      },
      {
        "param": "require_host_authentication",
        "enable": "True",
        "ignore": "False"
      }
    ]
  }
}]
```

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```
}}]
```

The different attributes of `security_parameters_update` clean step are as follows:

Attribute	Description
<code>interface</code>	Interface of clean step, here management
<code>step</code>	Name of clean step, here <code>security_parameters_update</code>
<code>args</code>	Keyword-argument entry (<name>: <value>) being passed to clean step
<code>args.</code>	Ordered list of dictionaries of security parameters to be updated. This is mandatory.

Each security parameter block is represented by a dictionary (JSON), in the form:

```
{
  "param": "<security parameter name>",
  "enable": "security parameter to be enabled/disabled",
  "ignore": "security parameter status to be ignored or not"
}
```

In all of these fields, `param` field is mandatory. Remaining fields are boolean and are optional. If user doesn't pass any value then for `enable` field the default will be `True` and for `ignore` field default will be `False`.

- The Security Parameters which are supported for this clean step are: `Password_Complexity`, `RequiredLoginForiLORBSU`, `RequireHostAuthentication`, `IPMI/DCMI_Over_LAN` and `Secure_Boot`.

### Update Minimum Password Length security parameter as manual clean step

iLO driver can invoke `Minimum Password Length` security parameter update as a manual clean step. This feature is only supported for iLO5 based hardware.

An example of a manual clean step with `update_minimum_password_length` as the only clean step could be:

```
"clean_steps": [{
  "interface": "management",
  "step": "update_minimum_password_length",
  "args": {
    "password_length": "8",
    "ignore": "False"
  }
}]
```

Both the arguments `password_length` and `ignore` are optional. The accepted values for `password_length` are 0 to 39. If user doesn't pass any value, the default value for `password_length` will be 8 and for `ignore` the default value be `False`.

### Update Authentication Failure Logging security parameter as manual clean step

iLO driver can invoke Authentication Failure Logging security parameter update as a manual clean step. This feature is only supported for iLO5 based hardware.

An example of a manual clean step with Authentication Failure Logging as the only clean step could be:

```
"clean_steps": [{
  "interface": "management",
  "step": "update_auth_failure_logging_threshold",
  "args": {
    "logging_threshold": "1",
    "ignore": "False"
  }
}]
```

Both the arguments `logging_threshold` and `ignore` are optional. The accepted values for `logging_threshold` are 0 to 5. If user doesn't pass any value, the default value for `logging_threshold` will be 1 and for `ignore` the default value be `False`. If user passes the value of `logging_threshold` as 0, the Authentication Failure Logging security parameter will be disabled.

### Create Certificate Signing Request(CSR) as manual clean step

iLO driver can invoke `create_csr` request as a manual clean step. This step is only supported for iLO5 based hardware.

An example of a manual clean step with `create_csr` as the only clean step could be:

```
"clean_steps": [{
  "interface": "management",
  "step": "create_csr",
  "args": {
    "csr_params": {
      "City": "Bengaluru",
      "CommonName": "1.1.1.1",
      "Country": "India",
      "OrgName": "HPE",
      "State": "Karnataka"
    }
  }
}]
```

The `ilo.cert_path` option in `ironic.conf` is used as the directory path for creating the CSR, which defaults to `/var/lib/ironic/ilo`. The CSR is created in the directory location given in `ilo.cert_path` in `node_uuid` directory as `<node_uuid>.csr`.

### Add HTTPS Certificate as manual clean step

iLO driver can invoke `add_https_certificate` request as a manual clean step. This step is only supported for iLO5 based hardware.

An example of a manual clean step with `add_https_certificate` as the only clean step could be:

```
"clean_steps": [{
  "interface": "management",
  "step": "add_https_certificate",
  "args": {
    "cert_file": "/test1/iLO.crt"
  }
}]
```

Argument `cert_file` is mandatory. The `cert_file` takes the path or url of the certificate file. The url schemes supported are: `file`, `http` and `https`. The CSR generated in step `create_csr` needs to be signed by a valid CA and the resultant HTTPS certificate should be provided in `cert_file`. It copies the `cert_file` to `ilo.cert_path` under `node.uuid` as `<node_uuid>.cert` before adding it to iLO.

## RAID Support

The inband RAID functionality is supported by iLO driver. See [RAID Configuration](#) for more information. Bare Metal service update node with following information after successful configuration of RAID:

- Node `properties/local_gb` is set to the size of root volume.
- Node `properties/root_device` is filled with `wwn` details of root volume. It is used by iLO driver as root device hint during provisioning.
- The value of raid level of root volume is added as `raid_level` capability to the nodes `capabilities` parameter within `properties` field. The operator can specify the `raid_level` capability in nova flavor for node to be selected for scheduling:

```
openstack flavor set ironic-test --property capabilities:raid_level="1+0"
openstack server create --flavor ironic-test --image test-image instance-1
```

## DIB support for Proliant Hardware Manager

Install `ironic-python-agent-builder`

To create an agent ramdisk with Proliant Hardware Manager, use the `proliant-tools` element in DIB:

```
ironic-python-agent-builder -o proliant-agent-ramdisk -e proliant-tools fedora
```

## Disk Erase Support

`erase_devices` is an inband clean step supported by iLO driver. It performs erase on all the disks including the disks visible to OS as well as the raw disks visible to the Smart Storage Administrator (SSA).

This inband clean step requires `ssacli` utility starting from version `2.60-19.0` to perform the erase on physical disks. See the [ssacli documentation](#) for more information on `ssacli` utility and different erase methods supported by SSA.

The disk erasure via `shred` is used to erase disks visible to the OS and its implementation is available in Ironic Python Agent. The raw disks connected to the Smart Storage Controller are erased using Sanitize erase which is a `ssacli` supported erase method. If Sanitize erase is not supported on the Smart Storage Controller the disks are erased using One-pass erase (overwrite with zeros).

This clean step is supported when the agent ramdisk contains the Proliant Hardware Manager from the `proliantutils` version 2.3.0 or higher. This clean step is performed as part of automated cleaning and it is disabled by default. See *In-band vs out-of-band* for more information on enabling/disabling a clean step.

Install `ironic-python-agent-builder`.

To create an agent ramdisk with Proliant Hardware Manager, use the `proliant-tools` element in DIB:

```
ironic-python-agent-builder -o proliant-agent-ramdisk -e proliant-tools fedora
```

See the `proliant-tools` for more information on creating agent ramdisk with `proliant-tools` element in DIB.

### Firmware based UEFI iSCSI boot from volume support

With Gen9 (UEFI firmware version 1.40 or higher) and Gen10 HPE Proliant servers, the driver supports firmware based UEFI boot of an iSCSI cinder volume.

This feature requires the node to be configured to boot in UEFI boot mode, as well as user image should be UEFI bootable image, and `PortFast` needs to be enabled in switch configuration for immediate spanning tree forwarding state so it wouldnt take much time setting the iSCSI target as persistent device.

The driver does not support this functionality when in `bios` boot mode. In case the node is configured with `ilo-pxe` or `ilo-ipxe` as boot interface and the boot mode configured on the bare metal is `bios`, the `iscsi` boot from volume is performed using `iPXE`. See *Boot From Volume* for more details.

To use this feature, configure the boot mode of the bare metal to `uefi` and configure the corresponding ironic node using the steps given in *Boot From Volume*. In a cloud environment with nodes configured to boot from `bios` and `uefi` boot modes, the virtual media driver only supports `uefi` boot mode, and that attempting to use `iscsi` boot at the same time with a `bios` volume will result in an error.

### BIOS configuration support

The `ilo` and `ilo5` hardware types support `ilo` BIOS interface. The support includes providing manual clean steps `apply_configuration` and `factory_reset` to manage supported BIOS settings on the node. See *BIOS Configuration* for more details and examples.

#### Note

Prior to the Stein release the user is required to reboot the node manually in order for the settings to take into effect. Starting with the Stein release, iLO drivers reboot the node after running clean steps related to the BIOS configuration. The BIOS settings are cached and the clean step is marked as success only if all the requested settings are applied without any failure. If application of any of the settings fails, the clean step is marked as failed and the settings are not cached.

### Configuration

Following are the supported BIOS settings and the corresponding brief description for each of the settings. For a detailed description please refer to [HPE Integrated Lights-Out REST API Documentation](#).

- **AdvancedMemProtection:** Configure additional memory protection with ECC (Error Checking and Correcting). Allowed values are `AdvancedEcc`, `OnlineSpareAdvancedEcc`,

MirroredAdvancedEcc.

- **AutoPowerOn:** Configure the server to automatically power on when AC power is applied to the system. Allowed values are `AlwaysPowerOn`, `AlwaysPowerOff`, `RestoreLastState`.
- **BootMode:** Select the boot mode of the system. Allowed values are `Uefi`, `LegacyBios`
- **BootOrderPolicy:** Configure how the system attempts to boot devices per the Boot Order when no bootable device is found. Allowed values are `RetryIndefinitely`, `AttemptOnce`, `ResetAfterFailed`.
- **CollabPowerControl:** Enables the Operating System to request processor frequency changes even if the Power Regulator option on the server configured for Dynamic Power Savings Mode. Allowed values are `Enabled`, `Disabled`.
- **DynamicPowerCapping:** Configure when the System ROM executes power calibration during the boot process. Allowed values are `Enabled`, `Disabled`, `Auto`.
- **DynamicPowerResponse:** Enable the System BIOS to control processor performance and power states depending on the processor workload. Allowed values are `Fast`, `Slow`.
- **IntelligentProvisioning:** Enable or disable the Intelligent Provisioning functionality. Allowed values are `Enabled`, `Disabled`.
- **IntelPerfMonitoring:** Exposes certain chipset devices that can be used with the Intel Performance Monitoring Toolkit. Allowed values are `Enabled`, `Disabled`.
- **IntelProcVtd:** Hypervisor or operating system supporting this option can use hardware capabilities provided by Intels Virtualization Technology for Directed I/O. Allowed values are `Enabled`, `Disabled`.
- **IntelQpiFreq:** Set the QPI Link frequency to a lower speed. Allowed values are `Auto`, `MinQpiSpeed`.
- **IntelTxt:** Option to modify Intel TXT support. Allowed values are `Enabled`, `Disabled`.
- **PowerProfile:** Set the power profile to be used. Allowed values are `BalancedPowerPerf`, `MinPower`, `MaxPerf`, `Custom`.
- **PowerRegulator:** Determines how to regulate the power consumption. Allowed values are `DynamicPowerSavings`, `StaticLowPower`, `StaticHighPerf`, `OsControl`.
- **ProcAes:** Enable or disable the Advanced Encryption Standard Instruction Set (AES-NI) in the processor. Allowed values are `Enabled`, `Disabled`.
- **ProcCoreDisable:** Disable processor cores using Intels Core Multi-Processing (CMP) Technology. Allowed values are Integers ranging from 0 to 24.
- **ProcHyperthreading:** Enable or disable Intel Hyperthreading. Allowed values are `Enabled`, `Disabled`.
- **ProcNoExecute:** Protect your system against malicious code and viruses. Allowed values are `Enabled`, `Disabled`.
- **ProcTurbo:** Enables the processor to transition to a higher frequency than the processors rated speed using Turbo Boost Technology if the processor has available power and is within temperature specifications. Allowed values are `Enabled`, `Disabled`.
- **ProcVirtualization:** Enables or Disables a hypervisor or operating system supporting this option to use hardware capabilities provided by Intels Virtualization Technology. Allowed values are `Enabled`, `Disabled`.

- **SecureBootStatus:** The current state of Secure Boot configuration. Allowed values are Enabled, Disabled.

**Note**

This setting is read-only and cant be modified with `apply_configuration` clean step.

- **Sriov:** If enabled, SR-IOV support enables a hypervisor to create virtual instances of a PCI-express device, potentially increasing performance. If enabled, the BIOS allocates additional resources to PCI-express devices. Allowed values are Enabled, Disabled.
- **ThermalConfig:** select the fan cooling solution for the system. Allowed values are OptimalCooling, IncreasedCooling, MaxCooling
- **ThermalShutdown:** Control the reaction of the system to caution level thermal events. Allowed values are Enabled, Disabled.
- **TpmState:** Current TPM device state. Allowed values are NotPresent, PresentDisabled, PresentEnabled.

**Note**

This setting is read-only and cant be modified with `apply_configuration` clean step.

- **TpmType:** Current TPM device type. Allowed values are NoTpm, Tpm12, Tpm20, Tm10.

**Note**

This setting is read-only and cant be modified with `apply_configuration` clean step.

- **UefiOptimizedBoot:** Enables or Disables the System BIOS boot using native UEFI graphics drivers. Allowed values are Enabled, Disabled.
- **WorkloadProfile:** Change the Workload Profile to accommodate your desired workload. Allowed values are GeneralPowerEfficientCompute, GeneralPeakFrequencyCompute, GeneralThroughputCompute, Virtualization-PowerEfficient, Virtualization-MaxPerformance, LowLatency, MissionCritical, TransactionalApplicationProcessing, HighPerformanceCompute, DecisionSupport, GraphicProcessing, I/OThroughput, Custom

**Note**

This setting is only applicable to ProLiant Gen10 servers with iLO 5 management systems.

### Certificate based validation in iLO

The driver supports validation of certificates on the HPE Proliant servers. The path to certificate file needs to be appropriately set in `ca_file` in the nodes `driver_info`. To update SSL certificates into iLO, refer to [HPE Integrated Lights-Out Security Technology Brief](#). Use iLO hostname or IP address as a Common Name (CN) while generating Certificate Signing Request (CSR). Use the same value as `ilo_address`

while enrolling node to Bare Metal service to avoid SSL certificate validation errors related to hostname mismatch.

### Rescue mode support

The hardware type `ilo` supports rescue functionality. Rescue operation can be used to boot nodes into a rescue ramdisk so that the `rescue` user can access the node.

Please refer to *Rescue Mode* for detailed explanation of rescue feature.

### Inject NMI support

The management interface `ilo` supports injection of non-maskable interrupt (NMI) to a bare metal. Following command can be used to inject NMI on a server:

```
baremetal node inject nmi <node>
```

Following command can be used to inject NMI via Compute service:

```
openstack server dump create <server>
```

#### Note

This feature is supported on HPE ProLiant Gen9 servers and beyond.

### Soft power operation support

The power interface `ilo` supports soft power off and soft reboot operations on a bare metal. Following commands can be used to perform soft power operations on a server:

```
baremetal node reboot --soft \  
  [--power-timeout <power-timeout>] <node>  
  
baremetal node power off --soft \  
  [--power-timeout <power-timeout>] <node>
```

#### Note

The configuration `conductor.soft_power_off_timeout` is used as a default timeout value when no timeout is provided while invoking hard or soft power operations.

#### Note

Server POST state is used to track the power status of HPE ProLiant Gen9 servers and beyond.

## Out of Band RAID Support

With Gen10 HPE Proliant servers and later the ilo5 hardware type supports firmware based RAID configuration as a clean step. This feature requires the node to be configured to ilo5 hardware type and its raid interface to be ilo5. See [RAID Configuration](#) for more information.

After a successful RAID configuration, the Bare Metal service will update the node with the following information:

- Node `properties/local_gb` is set to the size of root volume.
- Node `properties/root_device` is filled with `wwn` details of root volume. It is used by iLO driver as root device hint during provisioning.

Later the value of raid level of root volume can be added in `baremetal-with-RAID10` (RAID10 for raid level 10) resource class. And consequently flavor needs to be updated to request the resource class to create the server using selected node:

```
baremetal node set test_node --resource-class \
baremetal-with-RAID10

openstack flavor set --property \
resources:CUSTOM_BAREMETAL_WITH_RAID10=1 test-flavor

openstack server create --flavor test-flavor --image test-image instance-1
```

### Note

Supported raid levels for ilo5 hardware type are: 0, 1, 5, 6, 10, 50, 60

## IPv6 support

With the IPv6 support in `proliantutils`  $\geq 2.8.0$ , nodes can be enrolled into the baremetal service using the iLO IPv6 addresses.

```
baremetal node create --driver ilo --deploy-interface direct \
--driver-info ilo_address=2001:0db8:85a3:0000:0000:8a2e:0370:7334 \
--driver-info ilo_username=test-user \
--driver-info ilo_password=test-password \
--driver-info deploy_iso=test-iso \
--driver-info rescue_iso=test-iso
```

### Note

No configuration changes (in e.g. `ironic.conf`) are required in order to support IPv6.

## Out of Band Sanitize Disk Erase Support

With Gen10 HPE Proliant servers and later the ilo5 hardware type supports firmware based sanitize disk erase as a clean step. This feature requires the node to be configured to ilo5 hardware type and its management interface to be ilo5.

The possible erase pattern its supports are:

- For HDD - overwrite, zero, crypto
- For SSD - block, zero, crypto

The default erase pattern are, for HDD, overwrite and for SSD, block.

#### Note

In average 300GB HDD with default pattern overwrite would take approx. 9 hours and 300GB SSD with default pattern block would take approx. 30 seconds to complete the erase.

## Out of Band One Button Secure Erase Support

With Gen10 HPE Proliant servers which have been updated with SPP version 2019.03.0 or later the iLO5 hardware type supports firmware based one button secure erase as a clean step.

The One Button Secure Erase resets iLO and deletes all licenses stored there, resets BIOS settings, and deletes all Active Health System (AHS) and warranty data stored on the system. It also erases supported non-volatile storage data and deletes any deployment settings profiles. See [HPE Gen10 Security Reference Guide](#) for more information.

Below are the steps to perform this clean step:

- Perform the cleaning using `one_button_secure_erase` clean step

```
baremetal node clean $node_ident --clean-steps\
' [{"interface": "management", "step": "one_button_secure_erase"} ]'
```

- Once the clean step would triggered and node go to clean wait state and maintenance flag on node would be set to True, then delete the node

```
baremetal node delete $node_ident
```

#### Note

- Even after deleting the node, One Button Secure Erase operation would continue on the node.
- This clean step should be kept last if the multiple clean steps are to be executed. No clean step after this step would be executed.
- One Button Secure Erase should be used with extreme caution, and only when a system is being decommissioned. During the erase the iLO network would keep disconnecting and after the erase user will completely lose iLO access along with the credentials of the server, which needs to be regained by the administrator. The process can take up to a day or two to fully erase and reset all user data.
- When you activate One Button Secure Erase, iLO 5 does not allow firmware update or reset operations.

#### Note

Do not perform any iLO 5 configuration changes until this process is completed.

### UEFI-HTTPS Boot support

The UEFI firmware on Gen10 HPE Proliant servers supports booting from secured URLs. With this capability iLO5 hardware with `ilo-uefi-https` boot interface supports deploy/rescue features in more secured environments.

If swift is used as glance backend and ironic is configured to use swift to store temporary images, it is required that swift is configured on HTTPS so that the tempurl generated is HTTPS URL.

If the webserver is used for hosting the temporary images, then the webserver is required to serve requests on HTTPS.

If the images are hosted on a HTTPS webserver or swift configured with HTTPS with custom certificates, the user is required to export SSL certificates into iLO. Refer to [HPE Integrated Lights-Out Security Technology Brief](#) for more information.

The following command can be used to enroll a ProLiant node with iLO5 hardware type and `ilo-uefi-https` boot interface:

```
baremetal node create \  
  --driver ilo5 \  
  --boot-interface ilo-uefi-https \  
  --deploy-interface direct \  
  --raid-interface ilo5 \  
  --rescue-interface agent \  
  --driver-info ilo_address=<ilo-ip-address> \  
  --driver-info ilo_username=<ilo-username> \  
  --driver-info ilo_password=<ilo-password> \  
  --driver-info deploy_kernel=<glance-uuid-of-deploy-kernel> \  
  --driver-info deploy_ramdisk=<glance-uuid-of-rescue-ramdisk> \  
  --driver-info bootloader=<glance-uuid-of-bootloader>
```

### Layer 3 or DHCP-less ramdisk booting

DHCP-less deploy is supported by `ilo` and `ilo5` hardware types. However it would work only with `ilo-virtual-media` boot interface. See [Layer 3 or DHCP-less ramdisk booting](#) for more information.

### Events subscription

Events subscription is supported by `ilo` and `ilo5` hardware types with `ilo` vendor interface for Gen10 and Gen10 Plus servers. See [Node Vendor Passthru Methods](#) for more information.

### Anaconda based deployment

Deployment with `anaconda` deploy interface is supported by `ilo` and `ilo5` hardware type and works with `ilo-pxe` and `ilo-ipxe` boot interfaces. See [Deploying with anaconda deploy interface](#) for more information.

## Intel IPMI driver

### Overview

The `intel-ipmi` hardware type is same as the *IPMI driver* hardware type except for the support of Intel Speed Select Performance Profile (Intel **SST-PP**) feature. Intel SST-PP allows a server to run different workloads by configuring the CPU to run at 3 distinct operating points or profiles.

Intel SST-PP supports three configuration levels:

- 0 - Intel SST-PP Base Config
- 1 - Intel SST-PP Config 1
- 2 - Intel SST-PP Config 2

The following table shows the list of active cores and their base frequency at different SST-PP config levels:

Config	Cores	Base Freq (GHz)
Base	24	2.4
Config 1	20	2.5
Config 2	16	2.7

This configuration is managed by the management interface `intel-ipmitool` for IntelIPMI hardware.

IntelIPMI manages nodes by using **IPMI** (Intelligent Platform Management Interface) protocol versions 2.0 or 1.5. It uses the `IPMITool` utility which is an open-source command-line interface (CLI) for controlling IPMI-enabled devices.

### Glossary

- IPMI - Intelligent Platform Management Interface.
- Intel SST-PP - Intel Speed Select Performance Profile.

### Enabling the IntelIPMI hardware type

Please see *Configuring IPMI support* for the required dependencies.

1. To enable `intel-ipmi` hardware, add the following configuration to your `ironic.conf`:

```
[DEFAULT]
enabled_hardware_types = intel-ipmi
enabled_management_interfaces = intel-ipmitool
```

2. Restart the Ironic conductor service:

```
sudo service ironic-conductor restart

# Or, for RDO:
sudo systemctl restart openstack-ironic-conductor
```

## Registering a node with the IntelIPMI driver

Nodes configured to use the IntelIPMI drivers should have the `driver` field set to `intel-ipmi`.

All the configuration value required for IntelIPMI is the same as the IPMI hardware type except the management interface which is `intel-ipmitool`. Refer *IPMI driver* for details.

The `baremetal node create` command can be used to enroll a node with an IntelIPMI driver. For example:

```
baremetal node create --driver intel-ipmi \  
  --driver-info ipmi_address=<address> \  
  --driver-info ipmi_username=<username> \  
  --driver-info ipmi_password=<password>
```

## Features of the intel-ipmi hardware type

### Intel SST-PP

A node with Intel SST-PP can be configured to use it via `configure_intel_speedselect` deploy step. This deploy accepts:

- `intel_speedselect_config`: Hexadecimal code of Intel SST-PP configuration. Accepted values are 0x00, 0x01, 0x02. These values correspond to Intel SST-PP Config Base, Intel SST-PP Config 1, Intel SST-PP Config 2 respectively. The input value must be a string.
- `socket_count`: Number of sockets in the node. The input value must be a positive integer (1 by default).

The deploy step issues an IPMI command with the raw code for each socket in the node to set the requested configuration. A reboot is required to reflect the changes.

Each configuration profile is mapped to traits that Ironic understands. Please note that these names are used for example purpose only. Any name can be used. Only the parameter value should match the deploy step `configure_intel_speedselect`.

- 0 - CUSTOM\_INTEL\_SPEED\_SELECT\_CONFIG\_BASE
- 1 - CUSTOM\_INTEL\_SPEED\_SELECT\_CONFIG\_1
- 2 - CUSTOM\_INTEL\_SPEED\_SELECT\_CONFIG\_2

Now to configure a node with Intel SST-PP while provisioning, create deploy templates for each profiles in Ironic.

```
baremetal deploy template create \  
  CUSTOM_INTEL_SPEED_SELECT_CONFIG_BASE \  
  --steps '[{"interface": "management", "step": "configure_intel_speedselect"  
↪, "args": {"intel_speedselect_config": "0x00", "socket_count": 2},  
↪"priority": 150}]'
```

```
baremetal deploy template create \  
  CUSTOM_INTEL_SPEED_SELECT_CONFIG_1 \  
  --steps '[{"interface": "management", "step": "configure_intel_speedselect"  
↪, "args": {"intel_speedselect_config": "0x01", "socket_count": 2},  
↪"priority": 150}]'
```

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```
baremetal deploy template create \
  CUSTOM_INTEL_SPEED_SELECT_CONFIG_2 \
  --steps '[{"interface": "management", "step": "configure_intel_speedselect
↪", "args": {"intel_speedselect_config": "0x02", "socket_count": 2},
↪"priority": 150}]'
```

All Intel SST-PP capable nodes should have these traits associated.

```
baremetal node add trait node-0 \
  CUSTOM_INTEL_SPEED_SELECT_CONFIG_BASE \
  CUSTOM_INTEL_SPEED_SELECT_CONFIG_1 \
  CUSTOM_INTEL_SPEED_SELECT_CONFIG_2
```

To trigger the Intel SST-PP configuration during node provisioning, one of the traits can be added to the flavor.

```
openstack flavor set baremetal --property trait:CUSTOM_INTEL_SPEED_SELECT_
↪CONFIG_1=required
```

Finally create a server with `baremetal` flavor to provision a baremetal node with Intel SST-PP profile *Config 1*.

## IPMI driver

### Overview

The `ipmi` hardware type manage nodes by using **IPMI** (Intelligent Platform Management Interface) protocol versions 2.0 or 1.5. It uses the **IPMITool** utility which is an open-source command-line interface (CLI) for controlling IPMI-enabled devices.

### Glossary

- **IPMI** - Intelligent Platform Management Interface.
- **IPMB** - Intelligent Platform Management Bus/Bridge.
- **BMC** - Baseboard Management Controller.
- **RMCP** - Remote Management Control Protocol.

### Enabling the IPMI hardware type

Please see *Configuring IPMI support* for the required dependencies.

1. The `ipmi` hardware type is enabled by default starting with the Ocata release. To enable it explicitly, add the following to your `ironic.conf`:

```
[DEFAULT]
enabled_hardware_types = ipmi
enabled_management_interfaces = ipmitool,noop
enabled_power_interfaces = ipmitool
```

Optionally, enable the *vendor passthru interface* and either or both *console interfaces*:

**[DEFAULT]**

```
enabled_hardware_types = ipmi
enabled_console_interfaces = ipmitool-socat,no-console
enabled_management_interfaces = ipmitool,noop
enabled_power_interfaces = ipmitool
enabled_vendor_interfaces = ipmitool,no-vendor
```

2. Restart the Ironic conductor service.

Please see *Enabling drivers and hardware types* for more details.

## Registering a node with the IPMI driver

Nodes configured to use the IPMItool drivers should have the `driver` field set to `ipmi`.

The following configuration value is required and has to be added to the nodes `driver_info` field:

- `ipmi_address`: The IP address or hostname of the BMC.

Other options may be needed to match the configuration of the BMC, the following options are optional, but in most cases, its considered a good practice to have them set:

- `ipmi_username`: The username to access the BMC; defaults to `NULL` user.
- `ipmi_password`: The password to access the BMC; defaults to `NULL`.
- `ipmi_port`: The remote IPMI RMCP port. By default ipmitool will use the port `623`.

**Note**

It is highly recommend that you setup a username and password for your BMC.

The `baremetal node create` command can be used to enroll a node with an IPMItool-based driver. For example:

```
baremetal node create --driver ipmi \  
  --driver-info ipmi_address=<address> \  
  --driver-info ipmi_username=<username> \  
  --driver-info ipmi_password=<password>
```

## Changing The Default IPMI Credential Persistence Method

- `store_cred_in_env`: `ipmi.store_cred_in_env`.

The `store_cred_in_env` configuration option allow users to switch between file-based and environment variable persistence methods for IPMI password.

For the temporary file option, long lived IPMI sessions, such as those for console support, leave files with credentials on the conductor disk for the duration of the session.

To switch to environment variable persistence, set the `store_cred_in_env` parameter to `True` in the configuration file:

**[ipmi]**

```
store_cred_in_env = True
```

## Advanced configuration

When a simple configuration such as providing the address, username and password is not enough, the IPMItool driver contains many other options that can be used to address special usages.

### Single/Double bridging functionality

#### Note

A version of IPMItool higher or equal to 1.8.12 is required to use the bridging functionality.

There are two different bridging functionalities supported by the IPMItool-based drivers: *single* bridge and *dual* bridge.

The following configuration values need to be added to the nodes `driver_info` field so bridging can be used:

- `ipmi_bridging`: The bridging type; default is *no*; other supported values are *single* for single bridge or *dual* for double bridge.
- **`ipmi_local_address`: The local IPMB address for bridged requests.**  
Required only if `ipmi_bridging` is set to *single* or *dual*. This configuration is optional, if not specified it will be auto discovered by IPMItool.
- `ipmi_target_address`: The destination address for bridged requests. Required only if `ipmi_bridging` is set to *single* or *dual*.
- `ipmi_target_channel`: The destination channel for bridged requests. Required only if `ipmi_bridging` is set to *single* or *dual*.

Double bridge specific options:

- `ipmi_transit_address`: The transit address for bridged requests. Required only if `ipmi_bridging` is set to *dual*.
- `ipmi_transit_channel`: The transit channel for bridged requests. Required only if `ipmi_bridging` is set to *dual*.

The parameter `ipmi_bridging` should specify the type of bridging required: *single* or *dual* to access the bare metal node. If the parameter is not specified, the default value will be set to *no*.

The `baremetal node set` command can be used to set the required bridging information to the Ironic node enrolled with the IPMItool driver. For example:

- Single Bridging:

```
baremetal node set <UUID or name> \
  --driver-info ipmi_local_address=<address> \
  --driver-info ipmi_bridging=single \
  --driver-info ipmi_target_channel=<channel> \
  --driver-info ipmi_target_address=<target address>
```

- Double Bridging:

```
baremetal node set <UUID or name> \
  --driver-info ipmi_local_address=<address> \
  --driver-info ipmi_bridging=dual \
  --driver-info ipmi_transit_channel=<transit channel> \
  --driver-info ipmi_transit_address=<transit address> \
  --driver-info ipmi_target_channel=<target channel> \
  --driver-info ipmi_target_address=<target address>
```

## Changing the version of the IPMI protocol

The IPMITool-based drivers works with the versions 2.0 and 1.5 of the IPMI protocol. By default, the version 2.0 is used.

In order to change the IPMI protocol version in the bare metal node, the following option needs to be set to the nodes `driver_info` field:

- `ipmi_protocol_version`: The version of the IPMI protocol; default is 2.0. Supported values are 1.5 or 2.0.

The `baremetal node set` command can be used to set the desired protocol version:

```
baremetal node set <UUID or name> --driver-info ipmi_protocol_version=
↳<version>
```

### Warning

Version 1.5 of the IPMI protocol does not support encryption. Therefore, it is highly recommended that version 2.0 is used.

## Cipher suites

IPMI 2.0 introduces support for encryption and allows setting which cipher suite to use. Traditionally, `ipmitool` was using cipher suite 3 by default, but since SHA1 no longer complies with modern security requirement, recent versions (e.g. the one used in RHEL 8.2) are switching to suite 17.

Normally, the cipher suite to use is negotiated with the BMC using the special command. On some hardware the negotiation yields incorrect results and IPMI commands fail with

```
Error in open session response message : no matching cipher suite
Error: Unable to establish IPMI v2 / RMCP+ session
```

Another possible problem is `ipmitool` commands taking very long (tens of seconds or even minutes) because the BMC does not support cipher suite negotiation. In both cases you can specify the required suite yourself, e.g.

```
baremetal node set <UUID or name> --driver-info ipmi_cipher_suite=3
```

In scenarios where the operator cant specify the `ipmi_cipher_suite` for each node, the configuration parameter `[ipmi]/cipher_suite_versions` can be set to a list of cipher suites that will be used, Ironic will attempt to find a value that can be used from the list provided (from last to first):

`[ipmi]``cipher_suite_versions = 1,2,3,6,7,8,11,12`

To find the suitable values for this configuration, you can check the field `RMCP+ Cipher Suites` after running an `ipmitool` command, e.g:

```
$ ipmitool -I lanplus -H $HOST -U $USER -v -R 12 -N 5 lan print
# output
Set in Progress      : Set Complete
Auth Type Support    : NONE MD2 MD5 PASSWORD OEM
Auth Type Enable     : Callback : NONE MD2 MD5 PASSWORD OEM
IP Address Source    : Static Address
IP Address           : <IP>
Subnet Mask          : <Subnet>
MAC Address          : <MAC>
RMCP+ Cipher Suites  : 0,1,2,3,6,7,8,11,12
```

**Warning**

Only the cipher suites 3 and 17 are considered secure by the modern standards. Cipher suite 0 means no security at all.

**Using a different privilege level**

By default Ironic requests the `ADMINISTRATOR` privilege level of all commands. This is the easiest option, but if its not available for you, you can change it to `CALLBACK`, `OPERATOR` or `USER` this way:

```
baremetal node set <UUID or name> --driver-info ipmi_priv_level=OPERATOR
```

You must ensure that the user can still change power state and boot devices.

**Static boot order configuration**

See *Static boot order configuration*.

**Vendor Differences**

While the Intelligent Platform Management Interface (IPMI) interface is based upon a defined standard, the Ironic community is aware of at least one vendor which utilizes a non-standard boot device selector. In essence, this could be something as simple as different interpretation of the standard.

As of October 2020, the known difference is with Supermicro hardware where a selector of `0x24`, signifying a *REMOTE* boot device in the standard, must be used when a boot operation from the local disk subsystem is requested **in UEFI mode**. This is contrary to BIOS mode where the same BMCs expect the selector to be a value of `0x08`.

Because the BMC does not respond with any sort of error, nor do we want to risk BMC connectivity issues by explicitly querying all BMCs what vendor it may be before every operation, the vendor can automatically be recorded in the `properties` field `vendor`. When this is set to a value of `supermicro`, Ironic will navigate the UEFI behavior difference enabling the UEFI to be requested with boot to disk.

Example:

```
baremetal node set <UUID or name> \  
  --properties vendor="supermicro"
```

Luckily, Ironic will attempt to perform this detection in power synchronization process, and record this value if not already set.

While similar issues may exist when setting the boot mode and target boot device in other vendors BMCs, we are not aware of them at present. Should you encounter such an issue, please feel free to report this via [Launchpad](#), and be sure to include the chassis bootparam get 5 output value along with the mc info output from your BMC.

Example:

```
ipmitool -I lanplus -H <BMC ADDRESS> -U <Username> -P <Password> \  
  mc info  
ipmitool -I lanplus -H <BMC ADDRESS> -U <Username> -P <Password> \  
  chassis bootparam get 5
```

### send\_raw clean/deploy step

The `send_raw` vendor passthru method is available to be invoked as a clean or deployment step should raw bytes need to be transmitted to the remote BMC in order to facilitate some sort of action or specific state. In this case, the raw bytes to be set are conveyed with a `raw_bytes` argument on the requested clean or deploy step.

Example:

```
{  
  "interface": "vendor",  
  "step": "send_raw",  
  "args": {  
    "raw_bytes": "0x00 0x00 0x00 0x00"  
  }  
}
```

### iRMC driver

#### Warning

**The iRMC driver is deprecated and will be removed in a future release.**

The Third Party CI for the iRMC driver stopped responding in 2019, and attempts to contact the vendor have been unsuccessful. As a result, the driver cannot be maintained and is being deprecated for removal.

Users of the `irmc` hardware type should begin planning migration to alternative hardware types, ideally `redfish`. The use of `ipmi` as a replacement to `irmc` is discouraged due to it being an ageing management protocol which should be used with caution.

## Overview

The iRMC driver enables control FUJITSU PRIMERGY via ServerView Common Command Interface (SCCI). Support for FUJITSU PRIMERGY servers consists of the `irmc` hardware type and a few hardware interfaces specific for that hardware type.

## Prerequisites

- Install `python-scciclient` and `pysnmp` packages:

```
$ pip install "python-scciclient>=0.7.2" pysnmp
```

## Hardware Type

The `irmc` hardware type is available for FUJITSU PRIMERGY servers. For information on how to enable the `irmc` hardware type, see [Enabling hardware types](#).

## Hardware interfaces

The `irmc` hardware type overrides the selection of the following hardware interfaces:

- **bios**  
Supports `irmc` and `no-bios`. The default is `irmc`.
- **boot**  
Supports `irmc-virtual-media`, `irmc-pxe`, and `pxe`. The default is `irmc-virtual-media`. The `irmc-virtual-media` boot interface enables the virtual media based deploy with IPA (Ironic Python Agent).

### Warning

We deprecated the `pxe` boot interface when used with `irmc` hardware type. Support for this interface will be removed in the future. Instead, use `irmc-pxe`.

- **console**  
Supports `ipmitool-socat`, and `no-console`. The default is `ipmitool-socat`.
- **inspect**  
Supports `irmc`, `agent`, and `no-inspect`. The default is `irmc`.
- **management**  
Supports only `irmc`.
- **power**  
Supports `irmc`, which enables power control via ServerView Common Command Interface (SCCI), by default. Also supports `ipmitool`.
- **raid**  
Supports `irmc`, `no-raid` and `agent`. The default is `no-raid`.

For other hardware interfaces, `irmc` hardware type supports the Bare Metal reference interfaces. For more details about the hardware interfaces and how to enable the desired ones, see [Enabling hardware interfaces](#).

Here is a complete configuration example with most of the supported hardware interfaces enabled for `irmc` hardware type.

```
[DEFAULT]
enabled_hardware_types = irmc
enabled_bios_interfaces = irmc
enabled_boot_interfaces = irmc-virtual-media,irmc-pxe
enabled_console_interfaces = ipmitool-socat,no-console
enabled_deploy_interfaces = direct
enabled_inspect_interfaces = irmc,agent,no-inspect
enabled_management_interfaces = irmc
enabled_network_interfaces = flat,neutron
enabled_power_interfaces = irmc
enabled_raid_interfaces = no-raid,irmc
enabled_storage_interfaces = noop,cinder
enabled_vendor_interfaces = no-vendor,ipmitool
```

Here is a command example to enroll a node with `irmc` hardware type.

```
baremetal node create \
  --bios-interface irmc \
  --boot-interface irmc-pxe \
  --deploy-interface direct \
  --inspect-interface irmc \
  --raid-interface irmc
```

## Node configuration

### Configuration via `driver_info`

- Each node is configured for `irmc` hardware type by setting the following ironic node objects properties:
  - `driver_info/irmc_address` property to be IP address or hostname of the iRMC.
  - `driver_info/irmc_username` property to be username for the iRMC with administrator privileges.
  - `driver_info/irmc_password` property to be password for `irmc_username`.

#### Note

Fujitsu server equipped with iRMC S6 2.00 or later version of firmware disables IPMI over LAN by default. However user may be able to enable IPMI via BMC settings. To handle this change, `irmc` hardware type first tries IPMI and, if IPMI operation fails, `irmc` hardware type uses Redfish API of Fujitsu server to provide Ironic functionalities. So if user deploys Fujitsu server with iRMC S6 2.00 or later, user needs to set Redfish related parameters in `driver_info`.

- `driver_info/redfish_address` property to be IP address or hostname of the iRMC. You can prefix it with protocol (e.g. `https://`). If you don't provide protocol, Ironic assumes HTTPS (i.e. add `https://` prefix). iRMC with S6 2.00 or later only support HTTPS connection to Redfish API.

- `driver_info/redfish_username` to be user name of iRMC with administrative privileges
- `driver_info/redfish_password` to be password of `redfish_username`
- `driver_info/redfish_verify_ca` accepts values those accepted in `driver_info/irmc_verify_ca`
- `driver_info/redfish_auth_type` to be one of `basic`, `session` or `auto`
- If `port` in `[irmc]` section of `/etc/ironic/ironic.conf` or `driver_info/irmc_port` is set to 443, `driver_info/irmc_verify_ca` will take effect:

`driver_info/irmc_verify_ca` property takes one of 4 value (default value is `True`):

- `True`: When set to `True`, which certification file iRMC driver uses is determined by `requests` Python module.  
Value of `driver_info/irmc_verify_ca` is passed to `verify` argument of functions defined in `requests` Python module. So which certification will be used is depend on behavior of `requests` module. (maybe certification provided by `certifi` Python module)
- `False`: When set to `False`, iRMC driver wont verify server certification with certification file during HTTPS connection with iRMC. Just stop to verify server certification, but does HTTPS.

#### Warning

When set to `False`, user must notice that it can result in vulnerable situation. Stopping verification of server certification during HTTPS connection means it cannot prevent Man-in-the-middle attack. When set to `False`, Ironic user must take enough care around infrastructure environment in terms of security. (e.g. make sure network between Ironic conductor and iRMC is secure)

- string representing filesystem path to directory which contains certification file: In this case, iRMC driver uses certification file stored at specified directory. Ironic conductor must be able to access that directory. For iRMC to recognize certification file, Ironic user must run `openssl rehash <path_to_dir>`.
- string representing filesystem path to certification file: In this case, iRMC driver uses certification file specified. Ironic conductor must have access to that file.
- The following properties are also required if `irmc-virtual-media` boot interface is used:
  - `driver_info/deploy_iso` property to be either `deploy iso` file name, Glance UUID, or Image Service URL.
  - `instance info/boot_iso` property to be either `boot iso` file name, Glance UUID, or Image Service URL. This is used with the `ramdisk` deploy interface.

#### Note

The `deploy_iso` and `boot_iso` properties used to be called `irmc_deploy_iso` and `irmc_boot_iso` accordingly before the Xena release.

- The following properties are also required if `irmc inspect` interface is enabled and SNMPv3 inspection is desired.

- `driver_info/irmc_snmp_user` property to be the SNMPv3 username. SNMPv3 functionality should be enabled for this user on iRMC server side.
- `driver_info/irmc_snmp_auth_password` property to be the auth protocol pass phrase. The length of pass phrase should be at least 8 characters.
- `driver_info/irmc_snmp_priv_password` property to be the privacy protocol pass phrase. The length of pass phrase should be at least 8 characters.

### Configuration via properties

- Each node is configured for `irmc` hardware type by setting the following ironic node objects properties:
  - `properties/capabilities` property to be `boot_mode:uefi` if UEFI boot is required, or `boot_mode:bios` if Legacy BIOS is required. If this is not set, `default_boot_mode` at [default] section in `ironic.conf` will be used.
  - `properties/capabilities` property to be `secure_boot:true` if UEFI Secure Boot is required. Please refer to *UEFI Secure Boot Support* for more information.

### Configuration via `ironic.conf`

- All of the nodes are configured by setting the following configuration options in the `[irmc]` section of `/etc/ironic/ironic.conf`:
  - `port`: Port to be used for iRMC operations; either 80 or 443. The default value is 443. Optional.

#### Note

Since iRMC S6 2.00, iRMC firmware doesn't support HTTP connection to REST API. If you deploy server with iRMS S6 2.00 and later, please set port to 443.

`irmc` hardware type provides `verify_step` named `verify_http_https_connection_and_fw_version` to check HTTP(S) connection to iRMC REST API. If HTTP(S) connection is successfully established, then it fetches and caches iRMC firmware version. If HTTP(S) connection to iRMC REST API failed, Ironic nodes state moves to `enroll` with suggestion put in log message. Default priority of this verify step is 10.

If operator updates iRMC firmware version of node, operator should run `cache_irmc_firmware_version` node vendor passthru method to update iRMC firmware version stored in `driver_internal_info/irmc_fw_version`.

- `auth_method`: Authentication method for iRMC operations; either `basic` or `digest`. The default value is `basic`. Optional.
  - `client_timeout`: Timeout (in seconds) for iRMC operations. The default value is 60. Optional.
  - `sensor_method`: Sensor data retrieval method; either `ipmitool` or `scc`. The default value is `ipmitool`. Optional.
- The following options are required if `irmc-virtual-media` boot interface is enabled:

- `remote_image_share_root`: Ironic conductor nodes NFS or CIFS root path. The default value is `/remote_image_share_root`.
  - `remote_image_server`: IP of remote image server.
  - `remote_image_share_type`: Share type of virtual media, either NFS or CIFS. The default is CIFS.
  - `remote_image_share_name`: share name of `remote_image_server`. The default value is `share`.
  - `remote_image_user_name`: User name of `remote_image_server`.
  - `remote_image_user_password`: Password of `remote_image_user_name`.
  - `remote_image_user_domain`: Domain name of `remote_image_user_name`.
- The following options are required if `irmc inspect` interface is enabled:
    - `snmp_version`: SNMP protocol version; either `v1`, `v2c` or `v3`. The default value is `v2c`. Optional.
    - `snmp_port`: SNMP port. The default value is `161`. Optional.
    - `snmp_community`: SNMP community required for versions `v1` and `v2c`. The default value is `public`. Optional.
    - `snmp_security`: SNMP security name required for version `v3`. Optional.
    - `snmp_auth_proto`: The SNMPv3 auth protocol. If using `iRMC S4` or `S5`, the valid value of this option is only `sha`. If using `iRMC S6`, the valid values are `sha256`, `sha384` and `sha512`. The default value is `sha`. Optional.
    - `snmp_priv_proto`: The SNMPv3 privacy protocol. The valid value and the default value are both `aes`. We will add more supported valid values in the future. Optional.

**Warning**

We deprecated the `snmp_security` option when use SNMPv3 inspection. Support for this option will be removed in the future. Instead, set `driver_info/irmc_snmp_user` parameter for each node if SNMPv3 inspection is needed.

### Override `ironic.conf` configuration via `driver_info`

- Each node can be further configured by setting the following ironic node objects properties which override the parameter values in `[irmc]` section of `/etc/ironic/ironic.conf`:
  - `driver_info/irmc_port` property overrides `port`.
  - `driver_info/irmc_auth_method` property overrides `auth_method`.
  - `driver_info/irmc_client_timeout` property overrides `client_timeout`.
  - `driver_info/irmc_sensor_method` property overrides `sensor_method`.
  - `driver_info/irmc_snmp_version` property overrides `snmp_version`.
  - `driver_info/irmc_snmp_port` property overrides `snmp_port`.
  - `driver_info/irmc_snmp_community` property overrides `snmp_community`.

- `driver_info/irmc_snmp_security` property overrides `snmp_security`.
- `driver_info/irmc_snmp_auth_proto` property overrides `snmp_auth_proto`.
- `driver_info/irmc_snmp_priv_proto` property overrides `snmp_priv_proto`.

## Optional functionalities for the `irmc` hardware type

### UEFI Secure Boot Support

The hardware type `irmc` supports secure boot deploy, see *UEFI secure boot mode* for details.

#### Warning

Secure boot feature is not supported with `pxe` boot interface.

### Node Cleaning Support

The `irmc` hardware type supports node cleaning. For more information on node cleaning, see *Node cleaning*.

### Supported Automated Cleaning Operations

The automated cleaning operations supported are:

- `restore_ironic_bios_config`: Restores BIOS settings on a baremetal node from backup data. If this clean step is enabled, the BIOS settings of a baremetal node will be backed up automatically before the deployment. By default, this clean step is disabled with priority `0`. Set its priority to a positive integer to enable it. The recommended value is `10`.

#### Warning

`pxe` boot interface, when used with `irmc` hardware type, does not support this clean step. If uses `irmc` hardware type, it is required to select `irmc-pxe` or `irmc-virtual-media` as the boot interface in order to make this clean step work.

Configuration options for the automated cleaning steps are listed under `[irmc]` section in `ironic.conf`

```
clean_priority_restore_ironic_bios_config = 0
```

For more information on node automated cleaning, see *Automated cleaning*

### Boot from Remote Volume

The `irmc` hardware type supports the generic PXE-based remote volume booting when using the following boot interfaces:

- `irmc-pxe`
- `pxe`

In addition, the `irmc` hardware type supports remote volume booting without PXE. This is available when using the `irmc-virtual-media` boot interface. This feature configures a node to boot from a remote volume by using the API of iRMC. It supports iSCSI and FibreChannel.

## Configuration

In addition to the configuration for generic drivers to *remote volume boot*, the iRMC driver requires the following configuration:

- It is necessary to set physical port IDs to network ports and volume connectors. All cards including those not used for volume boot should be registered.

The format of a physical port ID is: <Card Type><Slot No>-<Port No> where:

- <Card Type>: could be LAN, FC or CNA
- <Slot No>: 0 indicates onboard slot. Use 1 to 9 for add-on slots.
- <Port No>: A port number starting from 1.

These IDs are specified in a nodes `driver_info[irmc_pci_physical_ids]`. This value is a dictionary. The key is the UUID of a resource (Port or Volume Connector) and its value is the physical port ID. For example:

```
{
  "1ecd14ee-c191-4007-8413-16bb5d5a73a2": "LAN0-1",
  "87f6c778-e60e-4df2-bdad-2605d53e6fc0": "CNA1-1"
}
```

It can be set with the following command:

```
baremetal node set $NODE_UUID \
--driver-info irmc_pci_physical_ids={} \
--driver-info irmc_pci_physical_ids/$PORT_UUID=LAN0-1 \
--driver-info irmc_pci_physical_ids/$VOLUME_CONNECTOR_UUID=CNA1-1
```

- For iSCSI boot, volume connectors with both types `iqn` and `ip` are required. The configuration with DHCP is not supported yet.
- For iSCSI, the size of the storage network is needed. This value should be specified in a nodes `driver_info[irmc_storage_network_size]`. It must be a positive integer < 32. For example, if the storage network is 10.2.0.0/22, use the following command:

```
baremetal node set $NODE_UUID --driver-info irmc_storage_network_size=22
```

## Supported hardware

The driver supports the PCI controllers, Fibrechannel Cards, Converged Network Adapters supported by Fujitsu ServerView Virtual-IO Manager.

## Hardware Inspection Support

The `irmc` hardware type provides the iRMC-specific hardware inspection with `irmc inspect` interface.

### Note

SNMP requires being enabled in ServerView's iRMC S4 Web Server(Network SettingsSNMP section).

### Configuration

The Hardware Inspection Support in the iRMC driver requires the following configuration:

- It is necessary to set ironic configuration with `gpu_ids` and `fpga_ids` options in `[ironic]` section. `gpu_ids` and `fpga_ids` are lists of `<vendorID>/<deviceID>` where:
  - `<vendorID>`: 4 hexadecimal digits starts with 0x.
  - `<deviceID>`: 4 hexadecimal digits starts with 0x.

Here are sample values for `gpu_ids` and `fpga_ids`:

```
gpu_ids = 0x1000/0x0079,0x2100/0x0080
fpga_ids = 0x1000/0x005b,0x1100/0x0180
```

- The python-scciclient package requires pyghmi version `>= 1.0.22` and pysnmp version `>= 4.2.3`. They are used by the conductor service on the conductor. The latest version of pyghmi can be downloaded from [here](#) and pysnmp can be downloaded from [here](#).

### Supported properties

The inspection process will discover the following properties:

- `memory_mb`: memory size
- `cpu_arch`: cpu architecture
- `local_gb`: disk size

Inspection can also discover the following extra capabilities for iRMC driver:

- `ironic_firmware_version`: iRMC firmware version
- `rom_firmware_version`: ROM firmware version
- `server_model`: server model
- `pci_gpu_devices`: number of gpu devices connected to the bare metal.

Inspection can also set/unset nodes traits with the following cpu type for iRMC driver:

- `CUSTOM_CPU_FPGA`: The bare metal contains fpga cpu type.

#### Note

- The disk size is returned only when eLCM License for FUJITSU PRIMERGY servers is activated. If the license is not activated, then Hardware Inspection will fail to get this value.
- Before inspecting, if the server is power-off, it will be turned on automatically. System will wait for a few second before start inspecting. After inspection, power status will be restored to the previous state.

The operator can specify these capabilities in compute service flavor, for example:

```
openstack flavor set baremetal-flavor-name --property capabilities:ironic_
->firmware_version="iRMC S4-8.64F"
```

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```
openstack flavor set baremetal-flavor-name --property capabilities:server_
↪model="TX2540M1F5"
```

```
openstack flavor set baremetal-flavor-name --property capabilities:pci_gpu_
↪devices="1"
```

See capabilities-discovery for more details and examples.

The operator can add a trait in compute service flavor, for example:

```
baremetal node add trait $NODE_UUID CUSTOM_CPU_FPGA
```

A valid trait must be no longer than 255 characters. Standard traits are defined in the `os_traits` library. A custom trait must start with the prefix `CUSTOM_` and use the following characters: A-Z, 0-9 and `_`.

## RAID configuration Support

The `irmc` hardware type provides the iRMC RAID configuration with `irmc raid` interface.

### Note

- RAID implementation for `irmc` hardware type is based on eLCM license and SDCard. Otherwise, SP(Service Platform) in lifecycle management must be available.
- RAID implementation only supported for RAIDAdapter 0 in Fujitsu Servers.

## Configuration

The RAID configuration Support in the iRMC drivers requires the following configuration:

- It is necessary to set ironic configuration into Node with JSON file option:

```
$ baremetal node set <node-uuid-or-name> \
  --target-raid-config <JSON file containing target RAID configuration>
```

Here is some sample values for JSON file:

```
{
  "logical_disks": [
    {
      "size_gb": 1000,
      "raid_level": "1"
    }
  ]
}
```

or:

```
{
  "logical_disks": [
    {
```

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```

        "size_gb": 1000,
        "raid_level": "1",
        "controller": "FTS RAID Ctrl SAS 6G 1GB (D3116C) (0)",
        "physical_disks": [
            "0",
            "1"
        ]
    }
]
}

```

**Note**

RAID 1+0 and 5+0 in iRMC driver does not support property `physical_disks` in `target_raid_config` during create raid configuration yet. See following example:

```

{
  "logical_disks":
  [
    {
      "size_gb": "MAX",
      "raid_level": "1+0"
    }
  ]
}

```

See *RAID Configuration* for more details and examples.

**Supported properties**

The RAID configuration using iRMC driver supports following parameters in JSON file:

- `size_gb`: is mandatory properties in Ironic.
- `raid_level`: is mandatory properties in Ironic. Currently, iRMC Server supports following RAID levels: 0, 1, 5, 6, 1+0 and 5+0.
- `controller`: is name of the controller as read by the RAID interface.
- `physical_disks`: are specific values for each raid array in LogicalDrive which operator want to set them along with `raid_level`.

The RAID configuration is supported as a manual cleaning step.

**Note**

- iRMC server will power-on after create/delete raid configuration is applied, FGI (Foreground Initialize) will process raid configuration in iRMC server, thus the operation will completed upon power-on and power-off when created RAID on iRMC server.

See *RAID Configuration* for more details and examples.

## BIOS configuration Support

The `irmc` hardware type provides the iRMC BIOS configuration with `irmc bios` interface.

### Warning

`irmc bios` interface does not support `factory_reset`.

Starting from version `0.10.0` of `python-scciclient`, the BIOS setting obtained may not be the latest. If you want to get the latest BIOS setting, you need to delete the existing BIOS profile in iRMC. For example:

```
curl -u user:pass -H "Content-type: application/json" -X DELETE -i http://
→192.168.0.1/rest/v1/Oem/eLCM/ProfileManagement/BiosConfig
```

## Configuration

The BIOS configuration in the iRMC driver supports the following settings:

- `boot_option_filter`: Specifies from which drives can be booted. This supports following options: `UefiAndLegacy`, `LegacyOnly`, `UefiOnly`.
- `check_controllers_health_status_enabled`: The UEFI FW checks the controller health status. This supports following options: `true`, `false`.
- `cpu_active_processor_cores`: The number of active processor cores 1n. Option 0 indicates that all available processor cores are active.
- `cpu_adjacent_cache_line_prefetch_enabled`: The processor loads the requested cache line and the adjacent cache line. This supports following options: `true`, `false`.
- `cpu_vt_enabled`: Supports the virtualization of platform hardware and several software environments, based on Virtual Machine Extensions to support the use of several software environments using virtual computers. This supports following options: `true`, `false`.
- `flash_write_enabled`: The system BIOS can be written. Flash BIOS update is possible. This supports following options: `true`, `false`.
- `hyper_threading_enabled`: Hyper-threading technology allows a single physical processor core to appear as several logical processors. This supports following options: `true`, `false`.
- `keep_void_boot_options_enabled`: Boot Options will not be removed from Boot Option Priority list. This supports following options: `true`, `false`.
- `launch_csm_enabled`: Specifies whether the Compatibility Support Module (CSM) is executed. This supports following options: `true`, `false`.
- `os_energy_performance_override_enabled`: Prevents the OS from overruling any energy efficiency policy setting of the setup. This supports following options: `true`, `false`.
- `pci_aspm_support`: Active State Power Management (ASPM) is used to power-manage the PCI Express links, thus consuming less power. This supports following options: `Disabled`, `Auto`, `L0Limited`, `L1only`, `L0Force`.
- `pci_above_4g_decoding_enabled`: Specifies if memory resources above the 4GB address boundary can be assigned to PCI devices. This supports following options: `true`, `false`.

- `power_on_source`: Specifies whether the switch on sources for the system are managed by the BIOS or the ACPI operating system. This supports following options: `BiosControlled`, `AcpiControlled`.
- `single_root_io_virtualization_support_enabled`: Single Root IO Virtualization Support is active. This supports following options: `true`, `false`.

The BIOS configuration is supported as a manual cleaning step. See *BIOS Configuration* for more details and examples.

### Supported platforms

This driver supports FUJITSU PRIMERGY RX M4 servers and above.

When `irmc` power interface is used, Soft Reboot (Graceful Reset) and Soft Power Off (Graceful Power Off) are only available if `ServerView` agents are installed. See *iRMC S4 Manual* for more details.

RAID configuration feature supports FUJITSU PRIMERGY servers with RAID-Ctrl-SAS-6G-1GB(D3116C) controller and above. For detail supported controller with OOB-RAID configuration, please see the *whitepaper* for `iRMC RAID` configuration.

### Redfish driver

#### Overview

The `redfish` driver enables managing servers compliant with the `Redfish` standard. While `Redfish` strives to provide a standard model of interaction for baseboard management controllers, vendors often do things slightly different or interpret the standard differently. Ironic attempts to support a number of features while also navigating these issues, however if you do encounter any issues, please do not hesitate to open a bug for the Ironic maintainers.

Supported features include:

- Network, *virtual media* and *HTTP(s)* boot.
- Additional virtual media features:
  - *Ramdisk deploy interface*.
  - *Layer 3 or DHCP-less ramdisk booting*.
  - *Virtual media API*.
- *Changing boot mode and secure boot status*.
- *In-band* and *out-of-band inspection*.
- Retrieving and changing *BIOS settings*.
- Applying *firmware updates*.
- Configuring *hardware RAID*.
- *Hardware metrics* and integration with `ironic-prometheus-exporter`.
- Event notifications configured via *Node Vendor Passthru Methods*.

## Prerequisites

- The `Sushy` library should be installed on the ironic conductor node(s).

For example, it can be installed with `pip`:

```
sudo pip install sushy
```

## Enabling the Redfish driver

1. Add `redfish` to the list of `enabled_hardware_types`, `enabled_power_interfaces`, `enabled_management_interfaces` and `enabled_inspect_interfaces` as well as `redfish-virtual-media` and `redfish-https` to `enabled_boot_interfaces` in `/etc/ironic/ironic.conf`. For example:

```
[DEFAULT]
...
enabled_hardware_types = ipmi,redfish
enabled_boot_interfaces = ipxe,redfish-virtual-media,redfish-https
enabled_power_interfaces = ipmitool,redfish
enabled_management_interfaces = ipmitool,redfish
enabled_inspect_interfaces = agent,redfish
```

2. Restart the ironic conductor service:

```
sudo service ironic-conductor restart

# Or, for RDO:
sudo systemctl restart openstack-ironic-conductor
```

## Registering a node with the Redfish driver

Nodes configured to use the driver should have the `driver` property set to `redfish`.

The following properties are specified in the nodes `driver_info` field:

### **redfish\_address**

The URL address to the Redfish controller. It must include the authority portion of the URL, and can optionally include the scheme. If the scheme is missing, `https` is assumed. For example: `https://mgmt.vendor.com`. This is required.

### **redfish\_system\_id**

The canonical path to the `ComputerSystem` resource that the driver will interact with. It should include the root service, version and the unique resource path to the `ComputerSystem`. This property is only required if target BMC manages more than one `ComputerSystem`. Otherwise ironic will pick the only available `ComputerSystem` automatically. For example: `/redfish/v1/Systems/1`.

### **redfish\_username**

User account with `admin/server-profile` access privilege. Although not required, it is highly recommended.

### **redfish\_password**

User account password. Although not required, it is highly recommended.

### redfish\_verify\_ca

If `redfish_address` has the `https://` scheme, the driver will use a secure (TLS) connection when talking to the Redfish controller. By default (if this is not set or set to `True`), the driver will try to verify the host certificates. This can be set to the path of a certificate file or directory with trusted certificates that the driver will use for verification. To disable verifying TLS, set this to `False`. This is optional.

### redfish\_auth\_type

Redfish HTTP client authentication method. Can be `basic`, `session` or `auto`. The `auto` mode first tries `session` and falls back to `basic` if session authentication is not supported by the Redfish BMC. Default is set in `ironic config` as `redfish.auth_type`. Most operators should not need to leverage this setting. Session based authentication should generally be used in most cases as it prevents re-authentication every time a background task checks in with the BMC.

### vmedia\_transport\_protocol

Override transport protocol selection for virtual media. Valid values are `HTTP`, `NFS` (NFSv3), or `CIFS`. If not set, `HTTP` is used by default. This setting must be supported by the BMC.

#### Note

NFS uses NFSv3 and does not send credentials to the BMC. CIFS/SMB supports optional username/password authentication configured via `[cifs]username` and `[cifs]password`. Both NFS and CIFS require operators to mount the respective share at `[nfs]share_path` or `[cifs]share_path` on all conductor hosts.

#### Note

The `redfish_address`, `redfish_username`, `redfish_password`, and `redfish_verify_ca` fields, if changed, will trigger a new session to be established and cached with the BMC. The `redfish_auth_type` field will only be used for the creation of a new cached session, or should one be rejected by the BMC.

The `baremetal node create` command can be used to enroll a node with the `redfish` driver. For example:

```
baremetal node create --driver redfish --driver-info \  
  redfish_address=https://example.com --driver-info \  
  redfish_system_id=/redfish/v1/Systems/CX34R87 --driver-info \  
  redfish_username=admin --driver-info redfish_password=password \  
  --name node-0
```

For more information about enrolling nodes see *Enrolling hardware with Ironic* in the install guide.

## Boot mode support

The `redfish` hardware type can read current boot mode from the bare metal node as well as set it to either Legacy BIOS or UEFI.

#### Note

Boot mode management is the optional part of the Redfish specification. Not all Redfish-compliant BMCs might implement it. In that case it remains the responsibility of the operator to configure proper boot mode to their bare metal nodes.

## UEFI secure boot

Secure boot mode can be automatically set and unset during deployment for nodes in UEFI boot mode, see *UEFI secure boot mode* for an explanation how to use it.

Two clean and deploy steps are provided for key management:

### **management.reset\_secure\_boot\_keys\_to\_default**

resets secure boot keys to their manufacturing defaults.

### **management.clear\_secure\_boot\_keys**

removes all secure boot keys from the node.

## Rebooting on boot mode changes

While some hardware is able to change the boot mode or the *UEFI secure boot* state immediately, other models may require a reboot for such a change to be applied. Furthermore, some hardware models cannot change the boot mode and the secure boot state simultaneously, requiring several reboots.

The Bare Metal service refreshes the System resource after issuing a PATCH request against it. If the expected change is not observed, the node is rebooted, and the Bare Metal service waits until the change is applied. In the end, the previous power state is restored.

This logic makes changing boot configuration more robust at the expense of several reboots in the worst case.

## Virtual media boot

The idea behind virtual media boot is that BMC gets hold of the boot image one way or the other (e.g. by HTTP GET, other methods are defined in the standard), then inserts it into nodes virtual drive as if it was burnt on a physical CD/DVD. The node can then boot from that virtual drive into the operating system residing on the image.

The major advantage of virtual media boot feature is that potentially unreliable TFTP image transfer phase of PXE protocol suite is fully eliminated.

Hardware types based on the `redfish` fully support booting deploy/rescue and user images over virtual media. Ironic builds bootable ISO images, for either UEFI or BIOS (Legacy) boot modes, at the moment of node deployment out of kernel and ramdisk images associated with the ironic node.

To boot a node managed by `redfish` hardware type over virtual media using BIOS boot mode, it suffice to set ironic boot interface to `redfish-virtual-media`, as opposed to `ipmitool`.

```
baremetal node set --boot-interface redfish-virtual-media node-0
```

### Note

iDRAC firmware before 4.40.10.00 (on Intel systems) and 6.00.00.00 (on AMD systems) requires a non-standard Redfish call to boot from virtual media. Consider upgrading to 6.00.00.00, otherwise

you **must** use the `idrac` hardware type and the `idrac-redfish-virtual-media` boot interface with older iDRAC firmware instead. For simplicity Ironic restricts both AMD and Intel systems before firmware version 6.00.00.00. See *iDRAC driver* for more details on this hardware type.

If UEFI boot mode is desired, the user should additionally supply EFI System Partition image (ESP), see *Configuring an ESP image* for details.

If `[driver_info]/config_via_floppy` boolean property of the node is set to `true`, ironic will create a file with runtime configuration parameters, place into on a FAT image, then insert the image into nodes virtual floppy drive.

When booting over PXE or virtual media, and user instance requires some specific kernel configuration, the nodes `instance_info[kernel_append_params]` or `driver_info[kernel_append_params]` properties can be used to pass user-specified kernel command line parameters.

```
baremetal node set node-0 \  
  --driver-info kernel_append_params="nofb vga=normal"
```

### Note

The `driver_info` field is supported starting with the Xena release.

Starting with the Zed cycle, you can combine the parameters from the configuration and from the node using the special `%default%` syntax:

```
baremetal node set node-0 \  
  --driver-info kernel_append_params="%default% console=ttyS0,115200n8"
```

For ramdisk boot, the `instance_info[ramdisk_kernel_arguments]` property serves the same purpose (`%default%` is not supported since there is no default value in the configuration).

## Pre-built ISO images

By default an ISO images is built per node using the deploy kernel and initramfs provided in the configuration or the nodes `driver_info`. Starting with the Wallaby release its possible to provide a pre-built ISO image:

```
baremetal node set node-0 \  
  --driver_info deploy_iso=http://url/of/deploy.iso \  
  --driver_info rescue_iso=http://url/of/rescue.iso
```

### Note

OpenStack Image service (glance) image IDs and `file://` links are also accepted.

### Note

NFS (NFSv3) and CIFS/SMB transport protocols are supported for virtual media attachment

in addition to HTTP(S). HTTP is used by default. To use NFS or CIFS, configure the shares using `[nfs]base_url/[nfs]share_path` or `[cifs]base_url/[cifs]share_path`, and set `driver_info[vmedia_transport_protocol]` on each node. Operators are responsible for mounting the share on all conductor hosts.

#### Note

Before the Xena release the parameters were called `redfish_deploy_iso` and `redfish_rescue_iso` accordingly. The old names are still supported for backward compatibility.

No customization is currently done to the image, so e.g. *Layer 3 or DHCP-less ramdisk booting* wont work. *Configuring an ESP image* is also unnecessary.

### Virtual Media Ramdisk

The `ramdisk` deploy interface can be used in concert with the `redfish-virtual-media` boot interface to facilitate the boot of a remote node utilizing pre-supplied virtual media. See *Booting a Ramdisk or an ISO* for information on how to enable and configure it.

Instead of supplying an `[instance_info]/image_source` parameter, a `[instance_info]/boot_iso` parameter can be supplied. The image will be downloaded by the conductor, and the instance will be booted using the supplied ISO image. In accordance with the `ramdisk` deployment interface behavior, once booted the machine will have a `provision_state` of `ACTIVE`.

```
baremetal node set <node name or UUID> \
  --boot-interface redfish-virtual-media \
  --deploy-interface ramdisk \
  --instance_info boot_iso=http://url/to.iso
```

This initial interface does not support bootloader configuration parameter injection, as such the `[instance_info]/kernel_append_params` setting is ignored.

Configuration drives are supported starting with the Wallaby release for nodes that have a free virtual USB slot:

```
baremetal node deploy <node name or UUID> \
  --config-drive '{"meta_data": {...}, "user_data": "..."}'
```

or via a link to a raw image:

```
baremetal node deploy <node name or UUID> \
  --config-drive http://example.com/config.img
```

### Redfish HTTP(s) Boot

The `redfish-https` boot interface is very similar to the `redfish-virtual-media` boot interface. In this driver, we compose an ISO image, and request the BMC to inform the UEFI firmware to boot the Ironic ramdisk, or a other ramdisk image. This approach is intended to allow a pattern of engagement where we have minimal reliance on addressing and discovery of the Ironic deployment through autoconfiguration like DHCP, and somewhat mirrors vendor examples of booting from an HTTP URL.

This interface has some basic constraints.

- There is no configuration drive functionality, while Virtual Media did help provide such functionality.
- This interface *is* dependent upon BMC, EFI Firmware, and Bootloader, which means we may not see additional embedded files or contents in an ISO image. This is the same basic constraint over the ramdisk deploy interface when using Network Booting.
- This is a UEFI-Only boot interface. No legacy boot is possible with this interface.

A good starting point for this interface, is to think of it as higher security network boot, as we are explicitly telling the BMC where the node should boot from.

Like the `redfish-virtual-media` boot interface, you will need to create an EFI System Partition image (ESP), see *Configuring an ESP image* for details on how to do this.

Additionally, if you would like to use the ramdisk deployment interface, the same basic instructions covered in *Virtual Media Ramdisk* apply, just use `redfish-https` as the `boot_interface`, and keep in mind, no configuration drives exist with the `redfish-https` boot interface.

### Limitations & Issues

Ironic contains two different ways of providing an HTTP(S) URL to a remote BMC. The first is Swift, enabled when `redfish.use_swift` is set to `true`. Ironic uploads files to Swift, which are then shared as Temporary Swift URLs. While highly scalable, this method does suffer from issues where some vendors BMCs reject URLs with `&` or `?` characters. There is no available workaround to leverage Swift in this state.

When the `redfish.use_swift` setting is set to `false`, Ironic will house the files locally in the `deploy.http_root` folder structure, and then generate a URL pointing the BMC to connect to the HTTP service configured via `deploy.http_url`.

### Out-Of-Band inspection

The `redfish` hardware type can inspect the bare metal node by querying Redfish compatible BMC. This process is quick and reliable compared to the way the `agent` hardware type works i.e. booting bare metal node into the introspection ramdisk. The inspection collects various hardware information including LLDP (Link Layer Discovery Protocol) data when available from the BMC, such as chassis ID, port ID, system name, system description, system capabilities, and management addresses.

#### Note

The `redfish inspect` interface relies on the optional parts of the Redfish specification. Not all Redfish-compliant BMCs might serve the required information, in which case bare metal node inspection will fail.

#### Note

The `local_gb` property cannot always be discovered, for example, when a node does not have local storage or the Redfish implementation does not support the required schema. In this case the property will be set to 0.

## Retrieving BIOS Settings

When the *bios interface* is set to `redfish`, Ironic will retrieve the nodes BIOS settings as described in [BIOS Configuration](#). In addition, via [Sushy](#), Ironic will get the BIOS Attribute Registry (BIOS Registry) from the node which is a schema providing details on the settings. The following fields will be returned in the BIOS API (`/v1/nodes/{node_ident}/bios`) along with the setting name and value:

Field	Description
<code>attribute_type</code>	The type of setting - Enumeration, Integer, String, Boolean, or Password
<code>allowable_values</code>	A list of allowable values when the <code>attribute_type</code> is Enumeration
<code>lower_bound</code>	The lowest allowed value when <code>attribute_type</code> is Integer
<code>upper_bound</code>	The highest allowed value when <code>attribute_type</code> is Integer
<code>min_length</code>	The shortest string length that the value can have when <code>attribute_type</code> is String
<code>max_length</code>	The longest string length that the value can have when <code>attribute_type</code> is String
<code>read_only</code>	The setting is ready only and cannot be modified
<code>unique</code>	The setting is specific to this node
<code>reset_required</code>	After changing this setting a node reboot is required

## Further topics

### Redfish hardware metrics

The `redfish hardware` type supports sending hardware metrics via the *notification system*. The `event_type` field of a notification will be set to `hardware.redfish.metrics` (where `redfish` may be replaced by a different driver name for hardware types derived from it).

Enabling `redfish hardware` metrics requires some `ironic.conf` configuration file updates:

```
[oslo_messaging_notifications]
# The Drivers(s) to handle sending notifications. Possible
# values are messaging, messagingv2, routing, log, test, noop,
# prometheus_exporter (multi valued)
# Example using the messagingv2 driver:
driver = messagingv2

[sensor_data]
send_sensor_data = true

[metrics]
backend = collector
```

A full list of `[oslo_messaging_notifications]` configuration options can be found in the [oslo.messaging](#) documentation

The payload of each notification is a mapping where keys are sensor types (Fan, Temperature, Power or Drive) and values are also mappings from sensor identifiers to the sensor data.

Each Fan payload contains the following fields:

- `max_reading_range`, `min_reading_range` - the range of reading values.
- `reading`, `reading_units` - the current reading and its units.
- `serial_number` - the serial number of the fan sensor.

- `physical_context` - the context of the sensor, such as SystemBoard. Can also be null or just Fan.

Each Temperature payload contains the following fields:

- `max_reading_range_temp`, `min_reading_range_temp` - the range of reading values.
- `reading_celsius` - the current reading in degrees Celsius.
- `sensor_number` - the number of the temperature sensor.
- `physical_context` - the context of the sensor, usually reflecting its location, such as CPU, Memory, Intake, PowerSupply or SystemBoard. Can also be null.

Each Power payload contains the following fields:

- `power_capacity_watts`, `line_input_voltage`, `last_power_output_watts`
- `serial_number` - the serial number of the power source.
- `state` - the power source state: `enabled`, `absent` (null if unknown).
- `health` - the power source health status: `ok`, `warning`, `critical` (null if unknown).

Each Drive payload contains the following fields:

- `name` - the drive name in the BMC (this is **not** a Linux device name like `/dev/sda`).
- `model` - the drive model (if known).
- `capacity_bytes` - the drive capacity in bytes.
- `state` - the drive state: `enabled`, `absent` (null if unknown).
- `health` - the drive health status: `ok`, `warning`, `critical` (null if unknown).

### Note

Drive payloads are often not available on real hardware.

### Warning

Metrics collection works by polling several Redfish endpoints on the target BMC. Some older BMC implementations may have hard rate limits or misbehave under load. If this is the case for you, you need to reduce the metrics collection frequency or completely disable it.

### Example (Dell)

```
{
  "message_id": "578628d2-9967-4d33-97ca-7e7c27a76abc",
  "publisher_id": "conductor-1.example.com",
  "event_type": "hardware.redfish.metrics",
  "priority": "INFO",
  "payload": {
    "message_id": "60653d54-87aa-43b8-a4ed-96d568dd4e96",
    "instance_uuid": null,
  }
}
```

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```

"node_uuid": "aea161dc-2e96-4535-b003-ca70a4a7bb6d",
"timestamp": "2023-10-22T15:50:26.841964",
"node_name": "dell-430",
"event_type": "hardware.redfish.metrics.update",
"payload": {
  "Fan": {
    "0x17||Fan.Embedded.1A@System.Embedded.1": {
      "identity": "0x17||Fan.Embedded.1A",
      "max_reading_range": null,
      "min_reading_range": 720,
      "reading": 1680,
      "reading_units": "RPM",
      "serial_number": null,
      "physical_context": "SystemBoard",
      "state": "enabled",
      "health": "ok"
    },
    "0x17||Fan.Embedded.2A@System.Embedded.1": {
      "identity": "0x17||Fan.Embedded.2A",
      "max_reading_range": null,
      "min_reading_range": 720,
      "reading": 3120,
      "reading_units": "RPM",
      "serial_number": null,
      "physical_context": "SystemBoard",
      "state": "enabled",
      "health": "ok"
    },
    "0x17||Fan.Embedded.2B@System.Embedded.1": {
      "identity": "0x17||Fan.Embedded.2B",
      "max_reading_range": null,
      "min_reading_range": 720,
      "reading": 3000,
      "reading_units": "RPM",
      "serial_number": null,
      "physical_context": "SystemBoard",
      "state": "enabled",
      "health": "ok"
    }
  },
  "Temperature": {
    "iDRAC.Embedded.1#SystemBoardInletTemp@System.Embedded.1": {
      "identity": "iDRAC.Embedded.1#SystemBoardInletTemp",
      "max_reading_range_temp": 47,
      "min_reading_range_temp": -7,
      "reading_celsius": 28,
      "physical_context": "SystemBoard",
      "sensor_number": 4,
      "state": "enabled",

```

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```

        "health": "ok"
    },
    "iDRAC.Embedded.1#CPU1Temp@System.Embedded.1": {
        "identity": "iDRAC.Embedded.1#CPU1Temp",
        "max_reading_range_temp": 90,
        "min_reading_range_temp": 3,
        "reading_celsius": 63,
        "physical_context": "CPU",
        "sensor_number": 14,
        "state": "enabled",
        "health": "ok"
    }
},
"Power": {
    "PSU.Slot.1:Power@System.Embedded.1": {
        "power_capacity_watts": null,
        "line_input_voltage": 206,
        "last_power_output_watts": null,
        "serial_number": "CNLOD0075324D7",
        "state": "enabled",
        "health": "ok"
    },
    "PSU.Slot.2:Power@System.Embedded.1": {
        "power_capacity_watts": null,
        "line_input_voltage": null,
        "last_power_output_watts": null,
        "serial_number": "CNLOD0075324E5",
        "state": null,
        "health": "critical"
    }
},
"Drive": {
    "Solid State Disk 0:1:0:RAID.Integrated.1-1@System.Embedded.1
↪": {
        "name": "Solid State Disk 0:1:0",
        "capacity_bytes": 479559942144,
        "state": "enabled",
        "health": "ok"
    },
    "Physical Disk 0:1:1:RAID.Integrated.1-1@System.Embedded.1": {
        "name": "Physical Disk 0:1:1",
        "capacity_bytes": 1799725514752,
        "state": "enabled",
        "health": "ok"
    },
    "Physical Disk 0:1:2:RAID.Integrated.1-1@System.Embedded.1": {
        "name": "Physical Disk 0:1:2",
        "capacity_bytes": 1799725514752,
        "state": "enabled",

```

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```

        "health": "ok"
      },
      "Backplane 1 on Connector 0 of Integrated RAID Controller_
↪1:RAID.Integrated.1-1@System.Embedded.1": {
        "name": "Backplane 1 on Connector 0 of Integrated RAID_
↪Controller 1",
        "capacity_bytes": null,
        "state": "enabled",
        "health": "ok"
      }
    }
  },
  "timestamp": "2023-10-22 15:50:36.700458"
}

```

## Node Vendor Passthru Methods

Method	Description
create_subscription	Create a new subscription on the Node
delete_subscription	Delete a subscription of a Node
get_all_subscriptions	List all subscriptions of a Node
get_subscription	Show a single subscription of a Node
eject_vmedia	Eject attached virtual media from a Node

## Create Subscription

Table 1: Request

Name	In	Type	Description
Destination	body	string	The URI of the destination Event Service
EventTypes (optional)	body	array	List of types of events that shall be sent to the destination
Context (optional)	body	string	A client-supplied string that is stored with the event destination subscription
Protocol (optional)	body	string	The protocol type that the event will use for sending the event to the destination

Example JSON to use in create\_subscription:

```

{
  "Destination": "https://someurl",
  "EventTypes": ["Alert"],
  "Context": "MyProtocol",
  "args": "Redfish"
}

```

## Delete Subscription

Table 2: Request

Name	In	Type	Description
id	body	string	The Id of the subscription generated by the BMC

Example JSON to use in delete\_subscription:

```
{
  "id": "<id of the subscription generated by the BMC>"
}
```

## Get Subscription

Table 3: Request

Name	In	Type	Description
id	body	string	The Id of the subscription generated by the BMC

Example JSON to use in get\_subscription:

```
{
  "id": "<id of the subscription generated by the BMC>"
}
```

## Get All Subscriptions

The get\_all\_subscriptions doesnt require any parameters.

## Eject Virtual Media

Table 4: Request

Name	In	Type	Description
boot_device (optional)	body	string	Type of the device to eject (all devices by default)

## Internal Session Cache

The redfish hardware type, and derived interfaces, utilizes a built-in session cache which prevents Ironic from re-authenticating every time Ironic attempts to connect to the BMC for any reason.

This consists of cached connectors objects which are used and tracked by a unique consideration of redfish\_username, redfish\_password, redfish\_verify\_ca, and finally redfish\_address. Changing any one of those values will trigger a new session to be created. The redfish\_system\_id

value is explicitly not considered as Redfish has a model of use of one BMC to many systems, which is also a model IroniC supports.

The session cache default size is 1000 sessions per conductor. If you are operating a deployment with a larger number of Redfish BMCs, it is advised that you do appropriately tune that number. This can be tuned via the API service configuration file, *redfish.connection\_cache\_size*.

## Session Cache Expiration

By default, sessions remain cached for as long as possible in memory, as long as they have not experienced an authentication, connection, or other unexplained error.

Under normal circumstances, the sessions will only be rolled out of the cache in order of oldest first when the cache becomes full. There is no time based expiration to entries in the session cache.

Of course, the cache is only in memory, and restarting the `ironic-conductor` will also cause the cache to be rebuilt from scratch. If this is due to any persistent connectivity issue, this may be sign of an unexpected condition, and please consider contacting the IroniC developer community for assistance.

## Redfish Interoperability Profile

The IroniC project provides a Redfish Interoperability Profile located in `redfish-interop-profiles` folder at source code root. The Redfish Interoperability Profile is a JSON document written in a particular format that serves two purposes:

- It enables the creation of a human-readable document that merges the profile requirements with the Redfish schema into a single document for developers or users.
- It allows a conformance test utility to test a Redfish Service implementation for conformance with the profile.

The JSON document structure is intended to align easily with JSON payloads retrieved from Redfish Service implementations, to allow for easy comparisons and conformance testing. Many of the properties defined within this structure have assumed default values that correspond with the most common use case, so that those properties can be omitted from the document for brevity.

## OpenStackIroniCProfile 1.1.0

Specifies the OpenStack IroniC vendor-independent Redfish service requirements, typically offered by a baseboard management controller (BMC).

### Bios

Allows reading or changing BIOS settings.

### Properties

#### Attributes [required]

Current BIOS settings.

#### AttributeRegistry

Name of the registry with the schema of BIOS settings.

#### @Redfish.Settings [required]

ETag

### **Messages**

Used to determine success or failure.

### **SettingsObject [required]**

Provides a link to the actually updated object.

Link to a *Bios* resource.

### **SupportedApplyTimes**

Determines whether update is immediate or needs a reboot.

## **Actions**

### **ResetBios**

Reset BIOS settings to their factory values.

## **Chassis**

Allows collecting sensors data from the chassis.

## **Properties**

### **Power**

Provides a link to the power information.

Link to a *Power* resource.

### **Thermal**

Provides a link to the thermal information.

Link to a *Thermal* resource.

### **UUID**

Used as an ID for indicators.

## **ComputerSystem**

Provides bare-metal node management. **[required]**

## **Properties**

### **Bios**

Reference to the corresponding Bios resource.

### **BiosVersion**

Version of the system firmware.

### **Boot [required]**

Allows changing boot devices and modes, which is fundamental for bare-metal provisioning.

### **BootSourceOverrideEnabled [required] [writable]**

Manages whether the next boot device will be permanent or one-time.

### **BootSourceOverrideMode [required] [writable]**

Allows switching boot mode to/from UEFI.

### **BootSourceOverrideTarget [required] [writable]**

Allows changing the next boot device.

**EthernetInterfaces**

Provides a link to the nodes network interfaces.

Link to a collection of *EthernetInterface* resources.

**IndicatorLED**

Enables the bare-metal indicator API.

**Links [required]****Chassis**

Provides sensor data.

**ManagedBy [required]**

Provides a link from the node to its BMC.

**Manufacturer**

Provides the vendor property.

**MemorySummary**

Provides memory data during out-of-band inspection.

TotalSystemMemoryGiB [required]

**PowerState [required]**

Provides the current power state.

**Processors**

Provides a link to the nodes CPUs.

Link to a collection of *Processor* resources.

**SecureBoot**

Provides a link to the nodes secure boot settings.

Link to a *SecureBoot* resource.

**SimpleStorage**

Provides disk data during out-of-band inspection.

Link to a collection of *SimpleStorage* resources.

**Storage**

Enables hardware RAID management.

Link to a collection of *Storage* resources.

**VirtualMedia**

Enables provisioning using virtual media.

Link to a collection of *VirtualMedia* resources.

**Actions****Reset [required]**

Provides an ability to execute power actions on the node.

ResetType [required]

## **ComputerSystemCollection**

At least one system is expected. **[required]**

### **Properties**

Members **[required]**

### **Drive**

Provides information about individual drives when configuring hardware RAID.

### **Properties**

CapacityBytes

MediaType **[required]**

Protocol **[required]**

Status **[required]**

    Health **[required]**

    State **[required]**

### **EthernetInterface**

Enables enrolling ports during inspection.

### **Properties**

MACAddress **[required]**

    MAC address is mandatory on ports.

Status **[required]**

    Health **[required]**

        Only healthy interfaces are considered.

    State **[required]**

        Enables filtering only enabled interfaces.

### **Manager**

Provides access to the properties of the BMC.

### **Properties**

FirmwareVersion

    Provides the current firmware version of the BMC.

## Power

Provides the current power information in the sensor data.

### Properties

#### **PowerSupplies [required]**

Provides a list of the installed power supplies.

LastPowerOutputWatts

LineInputVoltage

PowerCapacityWatts

SerialNumber

#### **Status [required]**

##### **Health**

Health status to report in the sensors data.

##### **State**

Power state to report in the sensors data.

## Processor

Provides CPU data during out-of-band inspection.

### Properties

#### **ProcessorArchitecture [required]**

Used to determine the CPU architecture of the machine.

#### **TotalThreads [required]**

Used to estimate the core count.

## SecureBoot

Allows turning secure boot mode on and off.

### Properties

#### **SecureBootEnable [required]**

Allows reading and changing the secure boot state.

### Actions

#### **ResetKeys**

Allows resetting secure boot keys via a step.

## ServiceRoot

Provides links to all collections and services. **[required]**

## Properties

### Systems [required]

Provides a link to systems.

Link to a collection of *ComputerSystem* resources.

### SessionService

Provides a link to the session service.

Link to a *SessionService* resource.

### TaskService

Provides a link to the task service.

Link to a *TaskService* resource.

### UpdateService

Provides a link to the update service.

Link to a *UpdateService* resource.

## SessionService

Allows using sessions for authentication instead of HTTP basic authentication.

## SimpleStorage

Provides information about disks during inspection as well as disk sensors.

## Properties

### Devices [required]

#### CapacityBytes

Disk capacity.

#### Model

Device model to report in the sensors data.

#### Name

Device name to report in the sensors data.

### Status [required]

#### Health

Health status to report in the sensors data.

#### State

Device state to report in the sensors data.

## Storage

Allows configuring hardware RAID.

## Properties

### Drives [required]

Provides a link to attached drives.

Link to a collection of *Drive* resources.

### StorageControllers [required]

Provides information about storage controllers.

#### SupportedRAIDTypes

Defines which RAID types are supported.

### Volumes [required]

Provides a link to existing volumes.

Link to a collection of *Volume* resources.

## TaskService

Provides task management.

## Thermal

Provides thermal information of a chassis as part of the sensors data.

## Properties

### Fans [required]

MaxReadingRange

MinReadingRange

Reading [required]

ReadingUnits [required]

SerialNumber

#### Status [required]

##### Health

Health status to report in the sensors data.

##### State

Device state to report in the sensors data.

### Temperatures [required]

MaxReadingRangeTemp

MinReadingRangeTemp

ReadingCelsius [required]

PhysicalContext

SensorNumber

## **UpdateService**

### **Actions**

#### **SimpleUpdate [required]**

Enables firmware updates.

ImageURI **[required]**

Targets

TransferProtocol **[required]**

### **VirtualMedia**

Enables provisioning using virtual media. **[required]**

### **Properties**

#### **Image [required]**

URL of the image to attach.

Inserted

#### **MediaTypes [required]**

Supported media types for this virtual media slot.

WriteProtected

### **Actions**

#### **EjectMedia [required]**

Enables ejecting virtual media devices.

#### **InsertMedia [required]**

Enables inserting virtual media devices.

Image **[required]**

Inserted

TransferMethod

TransferProtocolType

WriteProtected

### **Volume**

Provides access to RAID volumes.

### **Properties**

CapacityBytes **[required]**

Name **[required]**

RAIDType

## VolumeCollection

Allows listing and creating RAID volumes.

### Properties

@Redfish.OperationApplyTimeSupport [required]

### Validation of Profiles using DMTF tool

An open source utility has been created by the Redfish Forum to verify that a Redfish Service implementation conforms to the requirements included in a Redfish Interoperability Profile. The Redfish Interop Validator is available for download from the DMTF's organization on Github at <https://github.com/DMTF/Redfish-Interop-Validator>. Refer to instructions in README on how to configure and run validation.

### SNMP driver

The SNMP hardware type enables control of power distribution units of the type frequently found in data centre racks. PDUs frequently have a management ethernet interface and SNMP support enabling control of the power outlets.

The SNMP power interface works with the *PXE boot* interface for network deployment and network-configured boot.

#### Note

Unlike most of the other power interfaces, the SNMP power interface does not have a corresponding management interface. The SNMP hardware type uses the noop management interface instead.

### List of supported devices

This is a non-exhaustive list of supported devices. Any device not listed in this table could possibly work using a similar driver.

Please report any device status.

Manufacturer	Model	Supported?	Driver name
APC	AP7920	Yes	apc_masterswitch
APC	AP9606	Yes	apc_masterswitch
APC	AP9225	Yes	apc_masterswitchplus
APC	AP7155	Yes	apc_rackpdu
APC	AP7900	Yes	apc_rackpdu
APC	AP7901	Yes	apc_rackpdu
APC	AP7902	Yes	apc_rackpdu
APC	AP7911a	Yes	apc_rackpdu
APC	AP7921	Yes	apc_rackpdu
APC	AP7922	Yes	apc_rackpdu
APC	AP7930	Yes	apc_rackpdu
APC	AP7931	Yes	apc_rackpdu

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Manufacturer	Model	Supported?	Driver name
APC	AP7932	Yes	apc_rackpdu
APC	AP7940	Yes	apc_rackpdu
APC	AP7941	Yes	apc_rackpdu
APC	AP7951	Yes	apc_rackpdu
APC	AP7960	Yes	apc_rackpdu
APC	AP7990	Yes	apc_rackpdu
APC	AP7998	Yes	apc_rackpdu
APC	AP8941	Yes	apc_rackpdu
APC	AP8953	Yes	apc_rackpdu
APC	AP8959	Yes	apc_rackpdu
APC	AP8961	Yes	apc_rackpdu
APC	AP8965	Yes	apc_rackpdu
Aten	all?	Yes	aten
CyberPower	all?	Untested	cyberpower
EatonPower	all?	Untested	eatonpower
Teltronix	all?	Yes	teltronix
BayTech	MRP27	Yes	baytech_mrp27
Raritan	PX3-5547V-V2	Yes	raritan_pdu2
Raritan	PX3-5726V	Yes	raritan_pdu2
Raritan	PX3-5776U-N2	Yes	raritan_pdu2
Raritan	PX3-5969U-V2	Yes	raritan_pdu2
Raritan	PX3-5961I2U-V2	Yes	raritan_pdu2
Vertiv	NU30212	Yes	vertivgeist_pdu
ServerTech	CW-16VE-P32M	Yes	servertech_sentry3
ServerTech	C2WG24SN	Yes	servertech_sentry4

## Software Requirements

Additional python libraries to communicate with SNMP are required. Please see `driver-requirements.txt` for an updated list for your release.

## Enabling the SNMP Hardware Type

1. Add `snmp` to the list of `enabled_hardware_types` in `ironic.conf`. Also update `enabled_management_interfaces` and `enabled_power_interfaces` in `ironic.conf` as shown below:

```
[DEFAULT]
enabled_hardware_types = snmp
enabled_management_interfaces = noop
enabled_power_interfaces = snmp
```

2. To enable the network boot fallback, update `enable_netboot_fallback` in `ironic.conf`:

```
[pxe]
enable_netboot_fallback = True
```

**Note**

It is important to enable the fallback as SNMP hardware type does not support setting of boot devices. When booting in legacy (BIOS) mode, the generated network booting artifact will force booting from local disk. In UEFI mode, Ironic will configure the boot order using UEFI variables.

- Restart the Ironic conductor service.

```
service ironic-conductor restart
```

## Ironic Node Configuration

Nodes configured to use the SNMP hardware type should have the `driver` field set to the hardware type `snmp`.

The following property values have to be added to the nodes `driver_info` field:

- `snmp_driver`: PDU manufacturer driver name or `auto` to automatically choose ironic snmp driver based on `SNMPv2-MIB::sysObjectID` value as reported by PDU.
- `snmp_address`: the IPv4 address of the PDU controlling this node.
- `snmp_port`: (optional) A non-standard UDP port to use for SNMP operations. If not specified, the default port (161) is used.
- `snmp_outlet`: The power outlet on the PDU (1-based indexing).
- `snmp_version`: (optional) SNMP protocol version (permitted values 1, 2c or 3). If not specified, SNMPv1 is chosen.
- `snmp_community`: (Required for SNMPv1/SNMPv2c unless `snmp_community_read` and/or `snmp_community_write` properties are present in which case the latter take over) SNMP community name parameter for reads and writes to the PDU.
- `snmp_community_read`: SNMP community name parameter for reads to the PDU. Takes precedence over the `snmp_community` property.
- `snmp_community_write`: SNMP community name parameter for writes to the PDU. Takes precedence over the `snmp_community` property.
- `snmp_user`: (Required for SNMPv3) SNMPv3 User-based Security Model (USM) user name. Synonym for now obsolete `snmp_security` parameter.
- `snmp_auth_protocol`: SNMPv3 message authentication protocol ID. Valid values include: `none`, `md5`, `sha` for all `pysnmp` versions and additionally `sha224`, `sha256`, `sha384`, `sha512` for `pysnmp` versions 4.4.1 and later. Default is `none` unless `snmp_auth_key` is provided. In the latter case `md5` is the default.
- `snmp_auth_key`: SNMPv3 message authentication key. Must be 8+ characters long. Required when message authentication is used.
- `snmp_priv_protocol`: SNMPv3 message privacy (encryption) protocol ID. Valid values include: `none`, `des`, `3des`, `aes`, `aes192`, `aes256` for all `pysnmp` version and additionally `aes192blmt`, `aes256blmt` for `pysnmp` versions 4.4.3+. Note that message privacy requires using message authentication. Default is `none` unless `snmp_priv_key` is provided. In the latter case `des` is the default.

- `snmp_priv_key`: SNMPv3 message privacy (encryption) key. Must be 8+ characters long. Required when message encryption is used.
- `snmp_context_engine_id`: SNMPv3 context engine ID. Default is the value of authoritative engine ID.
- `snmp_context_name`: SNMPv3 context name. Default is an empty string.

The following command can be used to enroll a node with the `snmp` hardware type:

```
baremetal node create \  
--driver snmp --driver-info snmp_driver=<pdu_manufacturer> \  
--driver-info snmp_address=<ip_address> \  
--driver-info snmp_outlet=<outlet_index> \  
--driver-info snmp_community=<community_string>
```

## Fake driver

### Overview

The `fake-hardware` hardware type is what it claims to be: fake. Use of this type or the `fake` interfaces should be temporary or limited to non-production environments, as the `fake` interfaces do not perform any of the actions typically expected.

The `fake` interfaces can be configured to be combined with any of the real hardware interfaces, allowing you to effectively disable one or more hardware interfaces for testing by simply setting that interface to `fake`.

### Use cases

### Development

Developers can use `fake-hardware` hardware-type to mock out nodes for testing without those nodes needing to exist with physical or virtual hardware.

### Scale testing

The `fake` drivers have a configurable delay in seconds which will result in those operations taking that long to complete. Two comma-delimited values will result in a delay with a triangular random distribution, weighted on the first value. These delays are applied to operations which typically block in other drivers. This allows more realistic scenarios to be arranged for performance and functional testing of an Ironic service without requiring real bare metal or faking at the BMC protocol level.

```
[fake]  
power_delay = 5  
boot_delay = 10  
deploy_delay = 60,360  
vendor_delay = 1  
management_delay = 5  
inspect_delay = 360,480  
raid_delay = 10  
bios_delay = 5  
storage_delay = 10  
rescue_delay = 120
```

## Adoption

Some OpenStack deployers have used fake interfaces in Ironic to allow an adoption-style workflow with Nova. By setting a nodes hardware interfaces to `fake`, its possible to deploy to that node with Nova without causing any actual changes to the hardware or an OS already deployed on it.

This is generally an unsupported use case, but it is possible. For more information, see the relevant [post from CERN TechBlog](#).

### 4.1.3 Changing Hardware Types and Interfaces

Hardware types and interfaces are enabled in the configuration as described in *Enabling drivers and hardware types*. Usually, a hardware type is configured on enrolling as described in *Enrolling hardware with Ironic*:

```
baremetal node create --driver <hardware type>
```

Any hardware interfaces can be specified on enrollment as well:

```
baremetal node create --driver <hardware type> \
  --deploy-interface direct --<other>-interface <other implementation>
```

For the remaining interfaces, the default value is assigned as described in *Defaults for hardware interfaces*. Both the hardware type and the hardware interfaces can be changed later via the node update API.

#### Changing Hardware Interfaces

Hardware interfaces can be changed by the following command:

```
baremetal node set <NODE> \
  --deploy-interface direct \
  --<other>-interface <other implementation>
```

The modified interfaces must be enabled and compatible with the current nodes hardware type.

#### Changing Hardware Type

Changing the nodes hardware type can pose a problem. When the `driver` field is updated, the final result must be consistent, that is, the resulting hardware interfaces must be compatible with the new hardware type. This will not work:

```
baremetal node create --name test --driver fake-hardware
baremetal node set test --driver ipmi
```

This is because the `fake-hardware` hardware type defaults to `fake` implementations for some or all interfaces, but the `ipmi` hardware type is incompatible with them. There are three ways to deal with this situation:

1. Provide new values for all incompatible interfaces, for example:

```
baremetal node set test --driver ipmi \
  --boot-interface pxe \
  --deploy-interface direct \
```

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```
--management-interface ipmitool \  
--power-interface ipmitool
```

2. Request resetting some of the interfaces to their new defaults by using the `--reset-<IFACE>-interface` family of arguments, for example:

```
baremetal node set test --driver ipmi \  
--reset-boot-interface \  
--reset-deploy-interface \  
--reset-management-interface \  
--reset-power-interface
```

3. Request resetting all interfaces to their new defaults:

```
baremetal node set test --driver ipmi --reset-interfaces
```

You can still specify explicit values for some interfaces:

```
baremetal node set test --driver ipmi --reset-interfaces \  
--deploy-interface direct
```

## Static boot order configuration

Some hardware is known to misbehave when changing the boot device through the BMC. To work around it you can use the noop management interface implementation with the `ipmi` and `redfish` hardware types. In this case the Bare Metal service will not change the boot device for you, leaving the pre-configured boot order.

For example, in the case of the *PXE boot*:

1. Via any available means configure the boot order on the node as follows:
  1. Boot from PXE/iPXE on the provisioning NIC.

### Warning

If it is not possible to limit network boot to only provisioning NIC, make sure that no other DHCP/PXE servers are accessible by the node.

2. Boot from the hard drive.
2. Make sure the noop management interface is enabled, for example:

```
[DEFAULT]  
enabled_hardware_types = ipmi,redfish  
enabled_management_interfaces = ipmitool,redfish,noop
```

3. Change the node to use the noop management interface:

```
baremetal node set <NODE> --management-interface noop
```

## 4.2 Bare Metal Service Features

### 4.2.1 Hardware Inspection

#### Overview

Inspection allows Bare Metal service to discover required node properties once required `driver_info` fields (for example, IPMI credentials) are set by an operator. Inspection will also create the Bare Metal service ports for the discovered ethernet MACs.

There are two kinds of inspection supported by Bare Metal service:

1. Out-of-band inspection is currently implemented by several hardware types, including `redfish`, `ilo`, `idrac` and `irmc`.
2. In-band inspection, also known as Agent inspection utilizing Ironic Python Agent to collect information.

The node should be in the `manageable` state before inspection is initiated. If it is in the `enroll` or `available` state, move it to `manageable` first:

```
baremetal node manage <node_UUID>
```

Then inspection can be initiated using the following command:

```
baremetal node inspect <node_UUID>
```

#### Functionality

##### Node auto-discovery

The Bare Metal service is capable of automatically enrolling new nodes that somehow (through external means, e.g. *Configuring unmanaged in-band inspection*) boot into an IPA ramdisk and call back with inspection data. This feature must be enabled explicitly in the configuration:

```
[DEFAULT]
default_inspect_interface = agent

[auto_discovery]
enabled = True
driver = ipmi
```

The newly created nodes will appear in the `enroll` provision state with the `driver` field set to the value specified in the configuration, as well as a boolean `auto_discovered` flag in the *Plugin data*.

After the node is enrolled, it will automatically go through the normal inspection process, which includes, among other things, creating ports. Any errors during this process will be reflected in the nodes `last_error` field (the node will not be deleted).

#### Limitations

- Setting BMC credentials is a manual task. The Bare Metal service does not generate new credentials for you even on those machines where its possible through `ipmitool`.
- Node uniqueness is checked using the supplied MAC addresses. In rare cases, it is possible to create duplicate nodes.

- Enabling discovery allows anyone with API access to create nodes with given MAC addresses and store inspection data of arbitrary size for them. This can be used for denial-of-service attacks.
- Setting `default_inspect_interface` is required for the inspection flow to continue correctly after the node creation.

### Inspection data

The inspection process collects a lot of information about the node. This applies to both the `agent` (in-band) and `redfish` (out-of-band) inspection interfaces. The collected data consists of two parts:

- *Inventory* depends on the inspection interface used. See *Inventory*.
- *Plugin data* is data populated by ramdisk-side and server-side plug-ins. See *Plugin data*.

After a successful inspection, you can get both parts as JSON with:

```
$ baremetal node inventory save <NODE>
```

Use `jq` to filter the parts you need, e.g. only the inventory itself:

```
$ # System vendor information from the inventory
$ baremetal node inventory save <NODE> | jq .inventory.system_vendor
{
  "product_name": "KVM (9.2.0)",
  "serial_number": "",
  "manufacturer": "Red Hat",
  "firmware": {
    "vendor": "EDK II",
    "version": "edk2-20221207gitffff6d81270b5-7.el9",
    "build_date": "12/07/2022"
  }
}

$ # Interfaces used to create ports
$ baremetal node inventory save <NODE> | jq .plugin_data.valid_interfaces
{
  "eth0": {
    "name": "eth0",
    "mac_address": "52:54:00:5e:09:ff",
    "ipv4_address": "192.168.122.164",
    "ipv6_address": "fe80::5054:ff:fe5e:9ff",
    "has_carrier": true,
    "lldp": null,
    "vendor": "0x1af4",
    "product": "0x0001",
    "client_id": null,
    "biosdevname": null,
    "speed_mbps": null,
    "pxe_enabled": true
  }
}
```

## Inventory

The shape of the `inventory` depends on the inspection interface used.

- *agent* - For information on what gets reported by this interface see [hardware inventory](#).
- *redfish* - This interface aspires to the *agent* implementation but is known to be incomplete at this time.

Since many server-side plug-ins, known as *Inspection hooks* live in the Ironic source tree an effort is being made to define it here.

## Top-Level

Key	Details
<code>cpu</code>	JSON object of CPU details
<code>memory</code>	JSON object of memory details
<code>bmc_address</code>	Optional IPv4 address as a string
<code>bmc_v6address</code>	Optional IPv6 address as a string
<code>disk</code>	List of JSON objects of disk details
<code>interfaces</code>	List of JSON objects of NIC details
<code>system_vendor</code>	JSON object of SMBIOS details
<code>boot</code>	JSON object of boot details
<code>lldp_raw</code>	Optional JSON object of LLDP data
<code>pci_devices</code>	Optional list of JSON objects of PCI details
<code>usb_devices</code>	Optional list of JSON objects of USB details

## Plugin data

Plugin data is the storage for all information that is collected or processed by various plugins. Its format is not a part of the API stability promise and may change depending on your configuration.

Plugin data comes from two sources:

- [inspection collectors](#) - ramdisk-side inspection plug-ins.
- *Inspection hooks* - server-side inspection plug-ins.

## Data storage

There are several options to store the inspection data, specified via the `inventory.data_backend` option:

### none

Do not store inspection data at all. The API will always return 404 NOT FOUND.

### database

Store inspection data in a separate table in the main database.

### swift

Store inspection data in the Object Store service (swift) in the container specified by the `inventory.swift_data_container` option.

### Warning

There is currently no way to migrate data between backends. Changing the backend will remove access to existing data.

## Inspection hooks

*Inspection hooks* are a type of the Bare Metal service plug-ins responsible for processing data from inspection. These hooks work with both the *agent* (in-band) and *redfish* (out-of-band) inspection interfaces. By configuring these hooks, an operator can fully customize the inspection processing phase.

For agent inspection, how the data is collected can be configured with [inspection collectors](#).

## Configuring hooks

Inspection hooks are configured separately for each inspection interface type.

### Agent inspection hooks

For the agent inspection interface, two configuration options are responsible for inspection hooks: *inspector.default\_hooks* defines which hooks run by default, while *inspector.hooks* defines which hooks to run in your deployment. Only the second option should be modified by operators, while the first one is to provide the defaults without hardcoding them:

```
[inspector]
hooks = $default_hooks
```

To make a hook run after the default ones, append it to the list, e.g.

```
[inspector]
hooks = $default_hooks,extra-hardware
```

### Redfish inspection hooks

For the *redfish* inspection interface, the configuration is in the `[redfish]` section:

```
[redfish]
inspection_hooks = $default_inspection_hooks
```

To add additional hooks:

```
[redfish]
inspection_hooks = $default_inspection_hooks,extra-hardware
```

## Default hooks

In the order they go in the *inspector.default\_hooks* option:

### **ramdisk-error**

Processes the `error` field from the `ramdisk`, aborting inspection if it is not empty.

**validate-interfaces**

Validates network interfaces and stores the result in the `plugin_data` in two fields:

- `all_interfaces` - all interfaces that pass the basic functional check.
- `valid_interfaces` - interfaces that satisfy the configuration in the `inspector.add_ports` option.

In both cases, interfaces get an addition field:

- `pxe_enabled` - whether PXE was enabled on this interface during the inspection boot.

**ports**

Creates ports for interfaces in `valid_interfaces` as set by the `validate-interfaces` hook.

Deletes ports that dont match the `inspector.keep_ports` setting.

**architecture**

Populates the `cpu_arch` property on the node.

**Optional hooks****accelerators**

Populates the `accelerators` property based on the reported PCI devices. The known accelerators are specified in the YAML file linked in the `inspector.known_accelerators` option. The default file is the following:

```
pci_devices:
- vendor_id: "10de"
  device_id: "1eb8"
  type: GPU
  device_info: NVIDIA Corporation Tesla T4
- vendor_id: "10de"
  device_id: "1df6"
  type: GPU
  device_info: NVIDIA Corporation GV100GL
- vendor_id: "10de"
  device_id: "2236"
  type: GPU
  device_info: NVIDIA Corporation A10
- vendor_id: "10de"
  device_id: "2235"
  type: GPU
  device_info: NVIDIA Corporation A40
- vendor_id: "10de"
  device_id: "26b9"
  type: GPU
  device_info: NVIDIA Corporation L40S
- vendor_id: "10de"
  device_id: "26ba"
  type: GPU
  device_info: NVIDIA Corporation L20
```

**boot-mode**

Sets the `boot_mode` capability based on the observed boot mode, see *Boot mode support*.

### cpu-capabilities

Uses the CPU flags to *discover CPU capabilities*. The exact mapping can be customized via configuration:

```
[inspector]
cpu_capabilities = vmx:cpu_vt,svm:cpu_vt
```

See *inspector.cpu\_capabilities* for the default mapping.

### extra-hardware

Converts the data collected by *python-hardware* from its raw format into nested dictionaries under the extra plugin data field.

### local-link-connection

Uses the LLDP information from the ramdisk to populate the *local\_link\_connection* field on ports with the physical switch information.

### memory

Populates the *memory\_mb* property based on physical RAM information from DMI.

### parse-lldp

Parses the raw binary LLDP information from the ramdisk and populates the *parsed\_lldp* dictionary in plugin data. The keys are network interface names, the values are dictionaries with LLDP values. Example:

```
"parsed_lldp": {
  "eth0": {
    "switch_chassis_id": "11:22:33:aa:bb:cc",
    "switch_system_name": "sw01-dist-1b-b12"
  }
}
```

### pci-devices

Populates the capabilities based on PCI devices. The mapping is provided by the *inspector.pci\_device\_alias* option.

### physical-network

Populates the *physical\_network* port field for *Networking with the Bare Metal service* based on the detected IP addresses. The mapping is provided by the *inspector.physical\_network\_cidr\_map* option.

### raid-device

Detects the newly created RAID device and populates the *root\_device* property used in *root device hints*. Requires two inspections: one before and one after the RAID creation.

### root-device

Uses *root device hints* on the node and the storage device information from the ramdisk to calculate the expected root device and populate the *local\_gb* property (taking the *inspector.disk\_partitioning\_spacing* option into account).

## Inspection Rules

Inspection rules have now been migrated into Ironic as of the 2025.1 Epoxy release. This does not include support for reapplying inspection on already stored data, nor does it support the "scope" field.

The scope field allowed a rule to be applied only to specific nodes with matching scope value rather than all nodes where conditions are met.

An inspection rule consists of conditions to check, and actions to run. If conditions evaluate to true on the inspection data, then actions are run on a node.

Ironic provides an API to manage such rules. There are also built-in rules which are pre-saved and loaded from a YAML file and cannot be CRUD through the API.

Available conditions and actions are defined by an extendable set of plugins.

Refer to the [Ironic API reference for inspection rules](#) for information on how to CRUD inspection rules.

## Actions & Conditions

Conditions and actions have the same base structure:

- `op` - operation: either boolean (conditions) or an action (actions).
- `args` - a list (in the sense of Python `*args`) or a dict (in the sense of Python `**kwargs`) with arguments.

### Conditions

Available conditions include:

- `eq(*values, *, force_strings=False)` - Check if all values are equal. If `force_strings`, all values will be converted to strings first before the check.
- `lt(*values, *, force_strings=False)` - Check if all values are less than. If `force_strings`, all values will be converted to strings first before the check.
- `gt(*values, *, force_strings=False)` - Check if all values are greater than. If `force_strings`, all values will be converted to strings first before the check.
- `is-empty(value)` - Check if value is None or an empty string, list or a dictionary.
- `in-net(address, subnet)` - Check if the given address is in the provided subnet.
- `matches(value, regex)` - Check if the value fully matches the given regular expression.
- `contains(value, regex)` - Check if the value contains the given regular expression.
- `one-of(value, values)` - Check if the value is in the provided list. Similar to `contains`, but also works for non-string values.
- `is-none(value)` - Check if value is None.
- `is-true(value)` - Check if value evaluates to boolean True. This operator supports booleans, non-zero numbers and strings `yes`, `true`.
- `is-false(value)` - Check if value evaluates to boolean False. Supports booleans, zero, None and strings `no`, `false`.

To check for the inverse of any of these conditions, prefix the operator with an exclamation mark (with an optional space) before the `op`. E.g. `eq - !eq`.

### Actions

Available actions include:

- `fail(msg)` - Fail inspection with the given message.
- `log(msg, level="info")` - Write the message to the Ironic logs.
- `set-attribute(path, value)` - Set the given path (in the sense of JSON patch) to the value.
- `extend-attribute(path, value, *, unique=False)` - Treat the given path as a list, append to it.
- `del-attribute(path)` - Unset the given path. Fails on invalid node attributes, but does not fail on missing subdict fields.
- `set-capability(name, value)` - Adds the given node capability with the supplied value.
- `unset-capability(name)` - Unsets the given node capability.
- `add-trait(name)` - Adds the given trait to the node.
- `remove-trait(name)` - Removes the given trait from the node.
- `set-plugin-data(path, value)` - Set a value in the plugin data.
- `extend-plugin-data(path, value, *, unique=False)` - Treat a value in the plugin data as a list, append to it. If `unique` is `True`, do not append if the item exists.
- `unset-plugin-data(path)` - Unset a value in the plugin data.
- `set-port-attribute(port_id, path, value)` - Set value on the port identified by a MAC or a UUID.
- `extend-port-attribute(port_id, path, value, *, unique=False)` - Treat the given path on the port as a list, append to it.
- `del-port-attribute(port_id, path)` - Unset value on the port identified by a MAC or a UUID.
- `api-call(url, *, headers=None, proxies=None, timeout=5, retries=3, backoff_factor=0.3)` - Performs an HTTP GET against the supplied URL.

### Loops

Both conditions and actions accept an optional `loop` argument of list of items to iterate over for the same condition or action.

The `loop` field supports an Ansible-style loop (for reference, see [Ansible loops documentation](#)).

In conditions, theres an additional (and optional) `multiple` field which is only applicable when the `loop` field is present. It determines how the results of all loop iterations are combined:

- `any` (default) - returns `True` if any iterations result is `True`
- `all` - returns `True` only if all iterations results are `True`
- `first` - returns the result of the first iteration only, skipping remaining iterations if the first is `True`
- `last` - uses only the result from the last iteration, effectively ignoring previous iterations

For example, this condition check will return true if at any time of the iteration, the system is any of the models in the `loop` list:

```

- op: eq
  args: ["{inventory.system.product_name}", "{item}"]
  loop: ["HPE ProLiant DL380 Gen10", "PowerEdge R640", "Cisco UCS"]
  multiple: any

```

Whereas in actions, each iteration of the loop executes same action with the current item value.

Example of setting multiple attributes using loop:

```

- op: set-attribute
  args: ["{item[path]}", "{item[value]}"]
  loop:
    - {path: "/driver_info/ipmi_username", value: "admin"}
    - {path: "/driver_info/ipmi_password", value: "password"}
    - {path: "/driver_info/ipmi_address", value: "{inventory[bmc_address]}"}

```

#### Note

Both dot ("driver\_info.ipmi\_username") and slash ("driver\_info/ipmi\_username") notation paths are supported.

## Variable Interpolation

```

actions:
- op: "set-attribute"
  args:
    path: "/driver_info/ipmi_address"
    value: "{data[inventory][bmc_address]}"

```

On a rule execution, values enclosed with braces, usually value, msg, address, and subnet fields in both actions and conditions, will be treated as replacement fields and formatted to a string using `python` string formatting notation.

If the value of any of these keys is a dict or list, strings nested at any level within the structure will be recursively formatted as well:

```

actions:
- op: "set-attribute"
  args:
    path: "/properties/root_device"
    value: '{"serial": "{data[root_device][serial]}"}'

```

## Capabilities discovery

This is an incomplete list of capabilities we want to discover during inspection. The exact support is hardware and hardware type specific though, the most complete list is provided by the iLO *Hardware Inspection Support*.

### secure\_boot (true or false)

whether secure boot is supported for the node

**boot\_mode (bios or uefi)**

the boot mode the node is using

**cpu\_vt (true or false)**

whether the CPU virtualization is enabled

**cpu\_aes (true or false)**

whether the AES CPU extensions are enabled

**max\_raid\_level (integer, 0-10)**

maximum RAID level supported by the node

**pci\_gpu\_devices (non-negative integer)**

number of GPU devices on the node

The operator can specify these capabilities in nova flavor for node to be selected for scheduling:

```
openstack flavor set my-baremetal-flavor --property capabilities:pci_gpu_
↪devices="> 0"

openstack flavor set my-baremetal-flavor --property capabilities:secure_boot=
↪"true"
```

Please see a specific *hardware type page* for the exact list of capabilities this hardware type can discover.

### Managed and unmanaged inspection

Agent inspection can be *managed* or *unmanaged*. This document explains the difference between these two concepts and applies both to the built-in agent inspection and to `/admin/inspection`.

#### Managed inspection

Inspection is *managed* when the Bare Metal conductor fully configures the node for inspection, including setting boot device, boot mode and power state. This is the only way to conduct inspection using *Virtual media boot* or with *Layer 3 or DHCP-less ramdisk booting*. This mode is engaged automatically when the node has sufficient information to configure boot (e.g. ports in case of iPXE).

For network interfaces based on OpenStack Networking (e.g. `flat` and `neutron`), the UUID or name of the inspection network must be provided via configuration or `driver_info`, for example:

```
[neutron]
inspection_network = <NETWORK UUID>
```

There are a few configuration options that tune managed inspection, the most important is `extra_kernel_params`, which allows adding kernel parameters for inspection specifically. This is where you can configure `inspection collectors` and other parameters, for example:

```
[inspector]
extra_kernel_params = ipa-inspection-collectors=default,logs ipa-collect-
↪lldp=1
```

For the built-in inspection, the bare metal API endpoint can be overridden instead:

```
[service_catalog]
endpoint_override = https://example.com/baremetal
```

## Unmanaged inspection

Under *unmanaged* inspection we understand agent inspection where the boot configuration (iPXE scripts, DHCP options, etc) is not provided by the Bare Metal service. In this case, the node is simply set to boot from network and powered on. The operator is responsible for the correct network boot configuration, e.g. as explained in *Configuring unmanaged in-band inspection*.

Unmanaged inspection was the only inspection mode before the Ussuri release, and it is still used when the nodes boot cannot be configured by the conductor. The options described above do not affect unmanaged inspection.

Because of the complex installation and operation requirements, unmanaged inspection is disabled by default. To enable it, set `require_managed_boot` to `False`:

```
[inspector]
require_managed_boot = False
```

## PXE filter service

The PXE filter service is responsible for managing the dnsmasq instance that is responsible for *Unmanaged inspection*. Running it allows this dnsmasq instance to co-exist with the OpenStack Networking services DHCP server on the same physical network.

### How it works?

At the core of the PXE filter service is a periodic task that fetches all ports and compares the node IDs with the IDs of the nodes undergoing in-band inspection. All of the MAC addresses are added to the dnsmasq host files: to the allowlist of nodes on inspection and to the denylist for the rest.

Additionally, when any nodes are on inspection, unknown MACs are also allowed. Otherwise, access from unknown MACs to the dnsmasq service is denied.

## Installation

Start with *Configuring unmanaged in-band inspection*. Then create a `hostsdir` writable by the PXE filter service and readable by dnsmasq. Configure it in the dnsmasq configuration file

```
dhcp-hostsdir=/var/lib/ironic/hostsdir
```

and in the Bare Metal service configuration

```
[pxe_filter]
dhcp_hostsdir = /var/lib/ironic/hostsdir
```

Then create a systemd service to start `ironic-pxe-filter` alongside dnsmasq, e.g.

```
[Unit]
Description=Ironic PXE filter

[Service]
Type=notify
Restart=on-failure
ExecStart=/usr/bin/ironic-pxe-filter --config-file /etc/ironic/ironic.conf
```

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```
User=ironic
Group=ironic
```

Note that because of technical limitations, the PXE filter process cannot clean up the *hostsdir* itself. You may want to do it on the service start-up, e.g. like this (assuming the *dnsmasq* service is *ironic-dnsmasq* and its PID is stored in */run/ironic/dnsmasq.pid*):

```
[Unit]
Description=Ironic PXE filter
Requires=ironic-dnsmasq.service
After=ironic-dnsmasq.service

[Service]
Type=notify
Restart=on-failure
ExecStartPre=+/bin/bash -c "rm -f /usr/lib/ironic/hostsdir/* && kill -HUP
->$(cat /run/ironic/dnsmasq.pid) || true"
ExecStart=/usr/bin/ironic-pxe-filter --config-file /etc/ironic/ironic.conf
User=ironic
Group=ironic
```

## Scale considerations

The PXE filter service should be run once per each *dnsmasq* instance dedicated to unmanaged inspection. In most clouds, that will be 1 instance.

## Migrating from *ironic-inspector*

This document outlines the process of migrating from a separate *ironic-inspector* service to the built-in */admin/inspection*.

### Note

This is a live document that is updated as more *ironic-inspector* features are supported in *ironic*. If you're upgrading to a branch other than *master*, use the version of this document from the target branch.

## Understand the feature differences

### Removed

Some rarely used or controversial features have not been migrated to *ironic*. This list currently includes:

- Retrieving unprocessed inspection data
- Reapplying the processing pipeline on new data
- *Node auto-discovery* is no longer based on plug-ins.
- Introspection of nodes in the *active* provision state.
- PXE filters based on *iptables*.

- Certain client commands are not available in `ironicclient`, for example, the ones that display the network interface information from the LLDP data.

**:ironic-inspector-doc:‘Inspection rules <user/usage.html#introspection-rules>‘** have now been implemented as of 2025.1 Epoxy release.

### New defaults

- The database `data storage backend` is used by default.
- The list of `default hooks` is limited to only most commonly used ones (see also *Built-in hooks*).

### Built-in hooks

Most of the **:ironic-inspector-doc:‘introspection hooks <user/usage.html#plugins>‘** have been *migrated to ironic*, although many have been migrated for clarity and consistency.

Table 6: Hooks mapping

Inspector	ironic	default_hook	Notes
accelerators	accelerators	No	
capabilities	boot-mode, cpu-capabilities	No	Split into two logical parts.
extra_hardware	extra-hardware	No	<code>python-hardware</code> is not actively maintained any more.
lldp_basic	parse-lldp	No	
local_link_conn	local-link-connecti	No	
pci_devices	pci-devices	No	
physnet_cidr_ma	physical-network	No	
raid_device	raid-device	No	
root_device	root-device	No	
ramdisk_error	ramdisk-error	Yes	
scheduler	architecture, memory	Only architecture	Split, dropped local_gb and vcpus support.
validate_interf	validate-interfaces ports	Yes	Split into two logical parts.

### Custom hooks

A custom hook (called *processing hook* in `ironic-inspector`) has to be derived from the base class `InspectionHook`. It differs from the older **:ironic-inspector-doc:‘ProcessingHook <contributor/api/ironic\_inspector.plugins.base.html#ironic\_inspector.plugins.base.ProcessingHook>‘** in a few important ways, requiring custom hooks to be adapted for `ironic`:

- Hooks operate on the regular `task` instead of the inspector-specific `NodeInfo` object.
- Since changes to nodes and ports no longer require an API call, hooks are expected to commit their changes immediately rather than letting them accumulate on the task object.
- The hook methods have been renamed: `before_processing` is called `preprocess`, the `__call__` method is used instead of `before_update`.
- *Introspection data* has been split into its *inventory* part and *plugin data*. Hooks should not update the inventory.

- New hooks use the entry point `ironic.inspection.hooks` instead of `ironic_inspector.hooks.processing`.

### Other concerns

- There is no way to migrate the inspection data automatically. You need to repeat inspections or copy the data over manually. For migration of data between Swift buckets, you could adapt *Copy inspection data between Swift buckets*.

### Migration process

1. Make sure you're running at ironic 2024.1 or newer.
2. Enable the new inspection implementation as described in `/admin/inspection`.
3. Carefully research options in the *inventory* and *inspector* sections. Update options to match similar ones in the ironic-inspector configuration.
4. Enable the required *Built-in hooks*, taking into account the new names and composition.
5. If using network boot and *unmanaged* inspection or auto-discovery, *configure unmanaged boot*.
6. If using the OpenStack Networking, consider configuring (but not starting yet) the *PXE filter service*.
7. Make sure no inspection are running.
8. Stop ironic-inspector or at least disable its PXE filter (it may conflict with the one used here).
9. Start *PXE filter service* if needed. Restart the Bare Metal service.
10. Change all nodes to use the new inspection interface, for example:

```
baremetal node list --fields uuid inspect_interface -f value | while read  
↪ uuid iface; do  
    if [ "$iface" = "inspector" ]; then  
        baremetal node set --inspect-interface agent "$uuid"  
    fi  
done
```

11. Make sure your scripts use *ironicclient* and the Bare Metal API in OpenStackSDK instead of the client API that is specific to ironic-inspector.

### Copy inspection data between Swift buckets

This script assumes that you have S3 credentials for the buckets. You only have to configure the 5 configuration parameters.

```
import boto3  
import json  
from botocore.exceptions import ClientError  
  
# Configure your S3 buckets and Ceph endpoint  
SOURCE_BUCKET = ''  
DEST_BUCKET = ''
```

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```

# Ceph S3 configuration
CEPH_ENDPOINT = ''
CEPH_ACCESS_KEY = ''
CEPH_SECRET_KEY = ''

def get_s3_client():
    """Initialize and return S3 client for Ceph"""
    session = boto3.Session(
        aws_secret_access_key=CEPH_SECRET_KEY,
        aws_access_key_id=CEPH_ACCESS_KEY)
    return session.client(
        's3',
        endpoint_url=CEPH_ENDPOINT)

def list_files_to_process(s3_client, bucket):
    """List all files in bucket that don't end with '-UNPROCESSED'"""
    files = []
    try:
        paginator = s3_client.get_paginator('list_objects_v2')
        for page in paginator.paginate(Bucket=bucket):
            if 'Contents' in page:
                for obj in page['Contents']:
                    key = obj['Key']
                    if not key.endswith('-UNPROCESSED'):
                        files.append(key)
    except ClientError as e:
        print(f"Error listing files: {e}")
        raise
    return files

def load_json_from_s3(s3_client, bucket, key):
    """Load and parse JSON file from S3"""
    try:
        response = s3_client.get_object(Bucket=bucket, Key=key)
        content = response['Body'].read().decode('utf-8')
        return json.loads(content)
    except ClientError as e:
        print(f"Error reading {key}: {e}")
        raise
    except json.JSONDecodeError as e:
        print(f"Error parsing JSON from {key}: {e}")
        raise

def save_json_to_s3(s3_client, bucket, key, data):
    """Save JSON data to S3"""
    try:
        s3_client.put_object(
            Bucket=bucket,
            Key=key,

```

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```
        Body=json.dumps(data, indent=2),
        ContentType='application/json'
    )
    print(f"Saved: {key}")
except ClientError as e:
    print(f"Error saving {key}: {e}")
    raise

def process_files():
    """Main processing function"""
    s3_client = get_s3_client()
    print(f"Fetching files from {SOURCE_BUCKET}...")
    files = list_files_to_process(s3_client, SOURCE_BUCKET)
    print(f"Found {len(files)} files to process")

    # Process each file
    for file_key in files:
        print(f"\nProcessing: {file_key}")

        try:
            # Load JSON data
            data = load_json_from_s3(s3_client, SOURCE_BUCKET, file_key)

            # Split data
            inventory = data.pop('inventory', None)
            plugin = data

            # Check if inventory key existed
            if inventory is None:
                print(f"Warning: 'inventory' key not found in {file_key}")

            # Generate output filenames
            inventory_key = f"{file_key}-inventory"
            plugin_key = f"{file_key}-plugin"

            # Save split files
            if inventory is not None:
                save_json_to_s3(s3_client, DEST_BUCKET, inventory_key,
→inventory)
            if plugin is not None:
                save_json_to_s3(s3_client, DEST_BUCKET, plugin_key, plugin)

        except Exception as e:
            print(f"Failed to process {file_key}: {e}")
            continue

    print("\nProcessing complete!")

if __name__ == "__main__":
    process_files()
```

## Agent Inspection

Agent inspection (also known as in-band inspection) involves booting a ramdisk on the target node and fetching information directly from it. This process is more fragile and time-consuming than the out-of-band inspection, but it is not vendor-specific and works across a wide range of hardware.

### Note

The implementation described in this document is not 100% compatible with the previous one (based on `ironic-inspector`). Check the documentation and the release notes for which features are currently available.

## Configuration

Agent inspection is supported by all hardware types. The `agent inspect` interface has to be enabled to use it:

[DEFAULT]

```
enabled_inspect_interfaces = agent,redfish,no-inspect
```

You can make `agent` the default if you want all nodes to use it automatically:

[DEFAULT]

```
default_inspect_interface = agent
```

Of course, you can configure `agent` per node:

```
$ baremetal node set --inspect-interface agent <NODE>
```

## 4.2.2 Using deploy steps and templates

### Contents

- *Using deploy steps and templates*
  - *Overview*
  - *Deploy Steps*
  - *Deploy Templates*

### Overview

Node deployment is performed by the Bare Metal service to prepare a node for use by a workload. The exact work flow used depends on a number of factors, including the hardware type and interfaces assigned to a node.

### Deploy Steps

The Bare Metal service implements deployment by collecting a list of deploy steps to perform on a node from the Power, Deploy, Management, BIOS, and RAID interfaces of the driver assigned to the node. These steps are then ordered by priority and executed on the node when the node is moved to the deploying state.

Nodes move to the `deploying` state when attempting to move to the `active` state (when the hardware is prepared for use by a workload). For a full understanding of all state transitions into deployment, please see *Bare Metal State Machine*.

The Bare Metal service added support for deploy steps in the Rocky release.

### Order of execution

Deploy steps are ordered from higher to lower priority, where a larger integer is a higher priority. If the same priority is used by deploy steps on different interfaces, the following resolution order is used: Power, Management, Deploy, BIOS, and RAID interfaces.

### Agent steps

All deploy interfaces based on `ironic-python-agent` (i.e. `direct`, `ansible` and any derivatives) expose the following deploy steps:

#### **deploy.deploy (priority 100)**

In this step the node is booted using a provisioning image.

#### **deploy.write\_image (priority 80)**

An out-of-band (`ansible`) or in-band (`direct`) step that downloads and writes the image to the node.

#### **deploy.tear\_down\_agent (priority 40)**

In this step the provisioning image is shut down.

#### **deploy.switch\_to\_tenant\_network (priority 30)**

In this step networking for the node is switched from provisioning to tenant networks.

#### **deploy.boot\_instance (priority 20)**

In this step the node is booted into the user image.

Additionally, the `direct` deploy interfaces has:

#### **deploy.prepare\_instance\_boot (priority 60)**

In this step the boot device is configured and the bootloader is installed.

#### Note

For the `ansible` deploy interface these steps are done in `deploy.write_image`.

Accordingly, the following priority ranges can be used for custom deploy steps:

#### **> 100**

Out-of-band steps to run before deployment.

#### **81 to 99**

In-band deploy steps to run before the image is written.

**61 to 79**

In-band deploy steps to run after the image is written but before the bootloader is installed.

**41 to 59**

In-band steps to run after the image is written the bootloader is installed.

**21 to 39**

Out-of-band steps to run after the provisioning image is shut down.

**1 to 19**

Any steps that are run when the user instance is already running.

**In-band steps**

More deploy steps can be provided by the ramdisk, see [IPA hardware managers documentation](#) for a listing.

**Requesting steps**

Starting with Bare Metal API version 1.69 user can optionally supply deploy steps for node deployment when invoking deployment or rebuilding. Overlapping steps will take precedence over *Agent steps* and *Deploy Templates* steps.

Using baremetal client deploy steps can be passed via `--deploy-steps` argument. The argument `--deploy-steps` is one of:

- a JSON string
- path to a JSON file whose contents are passed to the API
- -, to read from stdin. This allows piping in the deploy steps.

An example by passing a JSON string:

```
baremetal node deploy <node> \
  --deploy-steps '[{"interface": "bios", "step": "apply_configuration",
  ↪ "args": {"settings": [{"name": "LogicalProc", "value": "Enabled"}]},
  ↪ "priority": 150}]'
```

Format of JSON for deploy steps argument is described in *Deploy step format* section.

**Note**

Starting with `ironicclient 4.6.0` you can provide a YAML file for `--deploy-steps`.

**Excluding the default steps**

Starting with the Xena release, you can use the new *Custom agent deploy* interface to exclude the default step `write_image` and skip bootloader installation in the `prepare_instance_boot` step.

## Writing a Deploy Step

Please refer to *Developing deploy and clean steps*.

### FAQ

#### What deploy step is running?

To check what deploy step the node is performing or attempted to perform and failed, run the following command; it will return the value in the nodes `driver_internal_info` field:

```
baremetal node show <node> -f value -c driver_internal_info
```

The `deploy_steps` field will contain a list of all remaining steps with their priorities, and the first one listed is the step currently in progress or that the node failed before going into `deploy failed` state.

### Troubleshooting

If deployment fails on a node, the node will be put into the `deploy failed` state until the node is deprovisioned. A deprovisioned node is moved to the `available` state after the cleaning process has been performed successfully.

Strategies for determining why a deploy step failed include checking the ironic conductor logs, checking logs from the `ironic-python-agent` that have been stored on the ironic conductor, or performing general hardware troubleshooting on the node.

### Deploy Templates

Starting with the Stein release, with Bare Metal API version 1.55, deploy templates offer a way to define a set of one or more deploy steps to be executed with particular sets of arguments and priorities.

Each deploy template has a name, which must be a valid trait. Traits can be either standard or custom. Standard traits are listed in the `os_traits` library. Custom traits must meet the following requirements:

- prefixed with `CUSTOM_`
- contain only upper case characters A to Z, digits 0 to 9, or underscores
- no longer than 255 characters in length

### Deploy step format

An invocation of a deploy step is defined in a deploy template as follows:

```
{
  "interface": "<name of the driver interface>",
  "step": "<name of the step>",
  "args": {
    "<arg1>": "<value1>",
    "<arg2>": "<value2>"
  },
  "priority": <priority of the step>
}
```

A deploy template contains a list of one or more such steps. Each combination of `interface` and `step` may only be specified once in a deploy template.

## Matching deploy templates

During deployment, if any of the traits in a nodes `instance_info.traits` field match the name of a deploy template, then the steps from that deploy template will be added to the list of steps to be executed by the node.

When using the Compute service, any traits in the instances flavor properties or image properties are stored in `instance_info.traits` during deployment. See *Scheduling based on traits* for further information on how traits are used for scheduling when the Bare Metal service is used with the Compute service.

Note that there is no ongoing relationship between a node and any templates that are matched during deployment. The set of matching deploy templates is checked at deployment time. Any subsequent updates to or deletion of those templates will not be reflected in the nodes configuration unless it is redeployed or rebuilt. Similarly, if a node is rebuilt and the set of matching deploy templates has changed since the initial deployment, then the resulting configuration of the node may be different from the initial deployment.

## Overriding default deploy steps

A deploy step is enabled by default if it has a non-zero default priority. A default deploy step may be overridden in a deploy template. If the steps priority is a positive integer it will be executed with the specified priority and arguments. If the steps priority is zero, the step will not be executed.

If the *deploy.deploy step* is included in a deploy template, it can only be assigned a priority of zero to disable it.

## Creating a deploy template via API

A deploy template can be created using the Bare Metal API:

```
POST /v1/deploy_templates
```

Here is an example of the body of a request to create a deploy template with a single step:

```
{
  "name": "CUSTOM_HYPERTHREADING_ON",
  "steps": [
    {
      "interface": "bios",
      "step": "apply_configuration",
      "args": {
        "settings": [
          {
            "name": "LogicalProc",
            "value": "Enabled"
          }
        ]
      }
    }
  ],
  "priority": 150
}
```

Further information on this API is available [here](#).

### Creating a deploy template via baremetal client

A deploy template can be created via the `baremetal deploy template create` command, starting with `python-ironicclient 2.7.0`.

The argument `--steps` must be specified. Its value is one of:

- a JSON string
- path to a JSON file whose contents are passed to the API
- -, to read from stdin. This allows piping in the deploy steps.

Example of creating a deploy template with a single step using a JSON string:

```
baremetal deploy template create \  
  CUSTOM_HYPERTHREADING_ON \  
  --steps '[{"interface": "bios", "step": "apply_configuration", "args": {  
↪ "settings": [{"name": "LogicalProc", "value": "Enabled"}]}, "priority": 150}  
↪ ]'
```

Or with a file:

```
baremetal deploy template create \  
  CUSTOM_HYPERTHREADING_ON \  
  ---steps my-deploy-steps.txt
```

Or with stdin:

```
cat my-deploy-steps.txt | baremetal deploy template create \  
  CUSTOM_HYPERTHREADING_ON \  
  --steps -
```

### Example of use with the Compute service

#### Note

The deploy steps used in this example are for example purposes only.

In the following example, we first add the trait `CUSTOM_HYPERTHREADING_ON` to the node represented by `<node>`:

```
baremetal node add trait <node> CUSTOM_HYPERTHREADING_ON
```

We also update the flavor `bm-hyperthreading-on` in the Compute service with the following property:

```
openstack flavor set --property trait:CUSTOM_HYPERTHREADING_ON=required bm-  
↪ hyperthreading-on
```

Creating a Compute instance with this flavor will ensure that the instance is scheduled only to Bare Metal nodes with the `CUSTOM_HYPERTHREADING_ON` trait.

We could then create a Bare Metal deploy template with the name `CUSTOM_HYPERTHREADING_ON` and a deploy step that enables Hyperthreading:

```
{
  "name": "CUSTOM_HYPERTHREADING_ON",
  "steps": [
    {
      "interface": "bios",
      "step": "apply_configuration",
      "args": {
        "settings": [
          {
            "name": "LogicalProc",
            "value": "Enabled"
          }
        ]
      },
      "priority": 150
    }
  ]
}
```

When an instance is created using the `bm-hyperthreading-on` flavor, then the deploy steps of deploy template `CUSTOM_HYPERTHREADING_ON` will be executed during the deployment of the scheduled node, causing Hyperthreading to be enabled in the nodes BIOS configuration.

To make this example more dynamic, lets add a second trait `CUSTOM_HYPERTHREADING_OFF` to the node:

```
baremetal node add trait <node> CUSTOM_HYPERTHREADING_OFF
```

We could also update a second flavor, `bm-hyperthreading-off`, with the following property:

```
openstack flavor set --property trait:CUSTOM_HYPERTHREADING_OFF=required bm-
↳hyperthreading-off
```

Finally, we create a deploy template with the name `CUSTOM_HYPERTHREADING_OFF` and a deploy step that disables Hyperthreading:

```
{
  "name": "CUSTOM_HYPERTHREADING_OFF",
  "steps": [
    {
      "interface": "bios",
      "step": "apply_configuration",
      "args": {
        "settings": [
          {
            "name": "LogicalProc",
            "value": "Disabled"
          }
        ]
      },
    }
  ]
}
```

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```
        "priority": 150
    }
}
}
```

Creating a Compute instance with the `bm-hyperthreading-off` instance will cause the scheduled node to have Hyperthreading disabled in the BIOS during deployment.

We now have a way to create Compute instances with different configurations, by choosing between different Compute flavors, supported by a single Bare Metal node that is dynamically configured during deployment.

### 4.2.3 Node cleaning

#### Overview

Ironic provides two modes for node cleaning: `automated` and `manual`.

`Automated` cleaning is automatically performed before the first workload has been assigned to a node and when hardware is recycled from one workload to another.

`Manual` cleaning must be invoked by the operator.

#### Automated cleaning

When hardware is recycled from one workload to another, Ironic performs automated cleaning on the node to ensure its ready for another workload. This ensures the tenant will get a consistent bare metal node deployed every time.

With automated cleaning, nodes move to `cleaning` state when moving from `active` -> `available` state (when the hardware is recycled from one workload to another). Nodes also traverse cleaning when going from `manageable` -> `available` state (before the first workload is assigned to the nodes). For a full understanding of all state transitions into cleaning, please see *Bare Metal State Machine*.

#### Enabling automated cleaning

To enable automated cleaning, ensure that your `ironic.conf` is set as follows:

```
[conductor]
automated_clean=true
```

This will enable the default set of cleaning steps, based on your hardware and Ironic hardware types used for nodes. This includes, by default, erasing all of the previous tenants data.

You may also need to configure a *Cleaning Network*.

#### Cleaning steps

The way cleaning steps are determined depends on the value of `conductor.automated_cleaning_step_source`:

##### Autogenerated cleaning steps (autogenerated)

This is the default mode of Ironic automated cleaning and provides the original Ironic behavior implemented originally in Kilo.

Steps are collected from hardware interfaces and ordered from higher to lower priority, where a larger integer is a higher priority. In case of a conflict between priorities across interfaces, the following resolution order is used: Power, Management, Deploy, BIOS, and RAID interfaces.

You can skip a cleaning step by setting the priority for that cleaning step to zero or `None`. You can reorder the cleaning steps by modifying the integer priorities of the cleaning steps.

### Runbook-based cleaning steps (runbook)

When using *Runbooks for Cleaning & Servicing* for automated cleaning, the exact steps and their order are defined in the runbook. Priority-based ordering does not apply; steps execute in the order specified in the runbook.

If there is not a runbook assigned to perform cleaning on the node, and `automated_cleaning` is enabled, the machine will fail to clean and go into a `clean failed` state.

### Hybrid (hybrid)

This uses a runbook-based cleaning method if a cleaning runbook is configured for the node being cleaned. In this mode, if there is not a runbook configured for cleaning Ironic will fall-back to autogenerating cleaning steps.

See *How do I change the priority of a cleaning step?* for more information on changing the priority of an autogenerated cleaning step.

See *Configuring automated cleaning with runbooks* for full details on configuring cleaning runbooks.

## Storage cleaning options

### Warning

Ironic's storage cleaning options by default will remove data from the disk permanently during automated cleaning.

Clean steps specific to storage are `erase_devices`, `erase_devices_metadata` and (added in Yoga) `erase_devices_express`.

`erase_devices` aims to ensure that the data is removed in the most secure way available. On devices that support hardware-assisted secure erasure (many NVMe and some ATA drives), this is the preferred option. If hardware-assisted secure erasure is not available and if `deploy.continue_if_disk_secure_erase_fails` is set to `True`, cleaning will fall back to using `shred` to overwrite the contents of the device. By default, if `erase_devices` is enabled and Ironic is unable to erase the device, cleaning will fail to ensure data security.

### Note

`erase_devices` may take a very long time (hours or even days) to complete, unless fast, hardware-assisted data erasure is supported by all the devices in a system.

`erase_devices_metadata` clean step doesn't provide as strong assurance of irreversible destruction of data as `erase_devices`. However, it has the advantage of a reasonably quick runtime (seconds to minutes). It operates by destroying the metadata of the storage device without erasing every bit of the data itself. Attempts to restore data after running `erase_devices_metadata` may be successful but would certainly require relevant expertise and specialized tools.

Lastly, `erase_devices_express` combines some of the perks of both `erase_devices` and `erase_devices_metadata`. It attempts to utilize hardware-assisted data erasure features if available (currently only NVMe devices are supported). In case hardware-assisted data erasure is not available, it falls back to metadata erasure for the device (which is identical to `erase_devices_metadata`). It can be considered a time-optimized mode of storage cleaning, aiming to perform as thorough data erasure as it is possible within a short period of time. This clean step is particularly well suited for environments with hybrid NVMe-HDD storage configuration as it allows fast and secure erasure of data stored on NVMe's combined with equally fast but more basic metadata-based erasure of data on commodity HDDs.

By default, Ironic will use `erase_devices_metadata` early in cleaning for reliability (ensuring a node cannot reboot into its old workload) and `erase_devices` later in cleaning to securely erase the drive; `erase_devices_express` is disabled.

Operators can use `deploy.erase_devices_priority` and `deploy.erase_devices_metadata_priority` to change the priorities of the default device erase methods or disable them entirely by setting `0`. Other cleaning steps can have their priority modified via the `conductor.clean_step_priority_override` option. For example, the configuration snippet below disables `erase_devices_metadata` and `erase_devices` and instead performs an `erase_devices_express` erase step.

```
[deploy]
erase_devices_priority=0
erase_devices_metadata_priority=0

[conductor]
clean_step_priority_override=deploy.erase_devices_express:95
```

This ensures that `erase_devices` and `erase_devices_metadata` are disabled so that storage is not cleaned twice and then assigns a non-zero priority to `erase_devices_express`, hence enabling it. Any non-zero priority specified in the priority override will work; larger values will cause the disk erasure to run earlier in the cleaning process if multiple steps are enabled.

Other configurations that can modify how Ironic erases disks are below. This list may not be comprehensive. Please review `ironic.conf.sample` (linked) for more details:

- `deploy.enable_ata_secure_erase`, default `True`
- `deploy.enable_nvme_secure_erase`, default `True`
- `deploy.shred_random_overwrite_iterations`, default `1`
- `deploy.shred_final_overwrite_with_zeros`, default `True`
- `deploy.disk_erasure_concurrency`, default `4`

### Warning

Ironic automated cleaning is defaulted to a secure configuration. You should not modify settings related to it unless you have special hardware needs or a unique use case. Misconfigurations can lead to data exposure vulnerabilities.

## Configuring automated cleaning with runbooks

Starting with the 2025.2/Flamingo release, operators can configure Ironic to use runbooks for automated cleaning instead of relying on autogenerated steps. This provides more control over the cleaning process and ensures consistency across nodes.

### Warning

When using runbooks for automated cleaning, ensure they include appropriate security measures such as disk erasure. Ironic does not validate that a runbook performs disk cleaning operations or any other specific cleaning step.

### Trait matching

As always with runbooks, you must have a trait on the node which matches the runbook name. This allows a fail-safe to prevent dangerous, hardware-specific cleaning steps from running on incompatible hardware.

You can disable this check by setting `conductor.automated_cleaning_runbook_validate_traits` to False.

```
openstack baremetal node add trait myNode CUSTOM_RB_EXAMPLE
```

### Configure cleaning runbooks

Runbooks can be configured at three levels (from most to least specific):

#### 1. Per-node:

Operators can set a per-node cleaning runbook override using the following command:

```
openstack baremetal node set myNode --driver-info cleaning_
↪runbook=CUSTOM_RB_EXAMPLE
```

### Warning

Customizing cleaning per node requires setting `conductor.automated_cleaning_runbook_from_node` to True.

Enabling node-level runbooks allows node owners to override cleaning behavior via use a noop runbook. Only enable this in trusted environments.

#### 2. Per-resource-class:

Operators can set a runbook per resource\_class using `conductor.automated_cleaning_runbook_by_resource_class` to build a list of mappings of resource\_class to runbook. These runbooks are used to clean any node in that resource class that do not have a node-level override.

In this example, the large resource\_class uses CUSTOM\_FULL\_CLEAN and the small resource\_class uses CUSTOM\_QUICK\_CLEAN. Nodes in those resource classes would still be required to have traits matching the runbook name.

```
[conductor]
automated_cleaning_runbook_by_resource_class = large:CUSTOM_FULL_CLEAN,
↪small:CUSTOM_QUICK_CLEAN
```

3. **Global default:** Operators can also configure a global default, which is used for nodes which do not already have a more specific runbook configured, such as node-level overrides or a resource\_class mapping.

In this example, any node cleaned in the environment would use CUSTOM\_DEFAULT\_CLEAN. Unless trait mapping is disabled, all nodes would be required to have a trait also named CUSTOM\_DEFAULT\_CLEAN to successfully clean.

```
[conductor]
automated_cleaning_runbook = CUSTOM_DEFAULT_CLEAN
```

### Create and assign runbooks

Create a runbook with the necessary cleaning steps:

```
baremetal runbook create --name CUSTOM_SECURE_ERASE \
  --steps '[{"interface": "deploy", "step": "erase_devices", "args": {}},
↪{"order": 0}]'
```

Ensure nodes have the matching trait:

```
baremetal node add trait <node> CUSTOM_SECURE_ERASE
```

## Management Interface

Table 7: idrac-redfish cleaning steps

Name	Details	Priority	Stop-pable	Arguments
clear_job_queue	Clear iDRAC job queue.	0	no	
clear_secure_bc	Clear all secure boot keys.	0	no	
export_configur	(Deprecated) Export the configuration of the server. Exports the configuration of the server against which the step is run and stores it in specific format in indicated location. Uses Dells Server Configuration Profile (SCP) from <i>sushy</i> oem extension to get ALL configuration for cloning.	0	no	<code>export_configuration_location</code> ( <i>required</i> ) URL of location to save the configuration to.
import_configur	(Deprecated) Import and apply the configuration to the server. Gets pre-created configuration from storage by given location and imports that into given server. Uses Dells Server Configuration Profile (SCP).	0	no	<code>import_configuration_location</code> ( <i>required</i> ) URL of location to fetch desired configuration from.
import_export_c	Import and export configuration in one go. Gets pre-created configuration from storage by given name and imports that into given server. After that exports the configuration of the server against which the step is run and stores it in specific format in indicated storage as configured by Ironic.	0	no	<code>export_configuration_location</code> ( <i>required</i> ) URL of location to save the configuration to. <code>import_configuration_location</code> ( <i>required</i> ) URL of location to fetch desired configuration from.
known_good_stat	Reset iDRAC to known good state. An iDRAC is reset to a known good state by resetting it and clearing its job queue.	0	no	
reset_idrac	Reset the iDRAC.	0	no	
reset_secure_bc	Reset secure boot keys to manufacturing defaults.	0	no	
set_bmc_clock	Set the BMC clock using Redfish Manager resource.	0	no	<code>datetime_local_offset</code> The local time offset from UTC
<b>4.2. Bare Metal Service Features</b>				<code>target_datetime</code> ( <i>required</i> ) The datetime to set in ISO8601 format
update_firmware	Updates the firmware on the	0	no	<code>firmware_images</code> ( <i>re-</i>

Table 8: ilo cleaning steps

Name	Details	Priority	Stop-pable	Arguments
activate_license	Activates iLO Advanced license.	0	no	<code>ilo_license_key</code> ( <i>required</i> ) The HPE iLO Advanced license key to activate enterprise features.
add_https_certificate	Adds the signed HTTPS certificate to the iLO.	0	no	<code>cert_file</code> ( <i>required</i> ) This argument represents the path to the signed HTTPS certificate which will be added to the iLO.
clear_secure_boot	Clear all secure boot keys. Clears all the secure boot keys. This operation is supported only on HP Proliant Gen9 and above servers.	0	no	
create_certificate	Creates the CSR.	0	no	<code>csr_params</code> ( <i>required</i> ) This arguments represents the information needed to create the CSR certificate. The keys to be provided are City, CommonName, OrgName, State.
reset_bios_to_defaults	Resets the BIOS settings to default values. Resets BIOS to default settings. This operation is currently supported only on HP Proliant Gen9 and above servers.	10	no	
reset_ilo	Resets the iLO.	0	no	
reset_ilo_password	Resets the iLO password.	30	no	
reset_secure_boot	Reset secure boot keys to manufacturing defaults. Resets the secure boot keys to manufacturing defaults. This operation is supported only on HP Proliant Gen9 and above servers.	20	no	
security_parameters	Updates the security parameters.	0	no	<code>security_parameters</code> ( <i>required</i> ) This argument represents the ordered list of JSON dictionaries of security parameters. Each security parameter consists of three fields, namely param, ignore and enable from which param field will be mandatory. These fields represent security parameter name, ignore flag and state of the security parameter. The supported security parameter names

Table 9: ilo5 cleaning steps

Name	Details	Prior-ity	Stop-pable	Arguments
activate_licens	Activates iLO Advanced li- cense.	0	no	<code>ilo_license_key</code> ( <i>re- quired</i> ) The HPE iLO Advanced license key to activate enterprise features.
add_https_certi	Adds the signed HTTPS cer- tificate to the iLO.	0	no	<code>cert_file</code> ( <i>required</i> ) This argument represents the path to the signed HTTPS certifi- cate which will be added to the iLO.
clear_ca_certif	Clears the certificates pro- vided in the list of files to iLO.	0	no	<code>certificate_files</code> ( <i>re- quired</i> ) The list of files containing the certificates to be cleared. If empty list is specified, all the certificates on the ilo will be cleared, except the certificates in the file configured with configuration parameter <code>webserver_verify_ca</code> are spared as they are required for booting the deploy image for some boot interfaces.
clear_secure_bc	Clear all secure boot keys. Clears all the secure boot keys. This operation is sup- ported only on HP Proliant Gen9 and above servers.	0	no	
create_csr	Creates the CSR.	0	no	<code>csr_params</code> ( <i>required</i> ) This arguments represents the information needed to create the CSR certificate. The keys to be provided are City, CommonName, OrgName, State.
erase_devices	Erase all the drives on the node. This method performs out- of-band sanitize disk erase on all the supported physi- cal drives in the node. This erase cannot be performed on logical drives.	0	no	<code>erase_pattern</code> Dic- tionary of disk type and corresponding erase pattern to be used to perform spe- cific out-of-band sanitize disk erase. Supported values are, for hdd: (over- write, crypto, zero), for ssd: (block, crypto, zero). Default pattern is: {hdd: overwrite, ssd: block}.
one_button_secu	Erase the whole system se- curely. The One-button secure erase process resets iLO and deletes all licenses stored there, resets BIOS settings, and deletes all Active Health	0	no	

Table 10: irmc cleaning steps

Name	Details	Prior-ity	Stop-pable	Arguments
clear_secure_bc	Clear all secure boot keys.	0	no	
reset_secure_bc	Reset secure boot keys to manufacturing defaults.	0	no	
restore_irmc_bi	Restore BIOS config for a node.	0	no	
set_bmc_clock	Set the BMC clock using Redfish Manager resource.	0	no	<code>datetime_local_offset</code> The local time offset from UTC <code>target_datetime</code> ( <i>required</i> ) The datetime to set in ISO8601 format
update_firmware	Updates the firmware on the node.	0	no	<code>firmware_images</code> ( <i>required</i> ) A list of firmware images to apply.

Table 11: redfish cleaning steps

Name	Details	Prior-ity	Stop-pable	Arguments
clear_secure_bc	Clear all secure boot keys.	0	no	
reset_secure_bc	Reset secure boot keys to manufacturing defaults.	0	no	
set_bmc_clock	Set the BMC clock using Redfish Manager resource.	0	no	<code>datetime_local_offset</code> The local time offset from UTC <code>target_datetime</code> ( <i>required</i> ) The datetime to set in ISO8601 format
update_firmware	Updates the firmware on the node.	0	no	<code>firmware_images</code> ( <i>required</i> ) A list of firmware images to apply.

## Firmware Interface

Table 12: redfish cleaning steps

Name	Details	Prior-ity	Stop-pable	Arguments
update	Update the Firmware on the node using the settings for components.	0	no	<code>settings</code> ( <i>required</i> ) A list of dicts with firmware components to be updated

## Bios Interface

Table 13: idrac-redfish cleaning steps

Name	Details	Priority	Stop-pable	Arguments
apply_configuration	Apply the BIOS settings to the node.	0	no	<code>settings (required)</code> A list of BIOS settings to be applied
factory_reset	Reset the BIOS settings of the node to the factory default.	0	no	

Table 14: ilo cleaning steps

Name	Details	Priority	Stop-pable	Arguments
apply_configuration	Applies the provided configuration on the node.	0	no	<code>settings (required)</code> Dictionary with current BIOS configuration.
factory_reset	Reset the BIOS settings to factory configuration.	0	no	

Table 15: irmc cleaning steps

Name	Details	Priority	Stop-pable	Arguments
apply_configuration	Applies BIOS configuration on the given node. This method takes the BIOS settings from the <code>settings</code> param and applies BIOS configuration on the given node. After the BIOS configuration is done, <code>self.cache_bios_settings()</code> may be called to sync the nodes BIOS-related information with the BIOS configuration applied on the node. It will also validate the given settings before applying any settings and manage failures when setting an invalid BIOS config. In the case of needing password to update the BIOS config, it will be taken from the <code>driver_info</code> properties.	0	no	<code>settings (required)</code> Dictionary containing the BIOS configuration.

Table 16: redfish cleaning steps

Name	Details	Prior-ity	Stop-pable	Arguments
apply_configura	Apply the BIOS settings to the node.	0	no	<code>settings</code> ( <i>required</i> ) A list of BIOS settings to be applied
factory_reset	Reset the BIOS settings of the node to the factory default.	0	no	

## Raid Interface

Table 17: agent cleaning steps

Name	Details	Prior-ity	Stop-pable	Arguments
create_configur	Create a RAID configuration on a bare metal using agent ramdisk. This method creates a RAID configuration on the given node.	0	no	
delete_configur	Deletes RAID configuration on the given node.	0	no	

Table 18: idrac-redfish cleaning steps

Name	Details	Prior-ity	Stop-pable	Arguments
create_configur	Create RAID configuration on the node. This method creates the RAID configuration as read from <code>node.target_raid_config</code> . This method by default will create all logical disks.	0	no	<code>create_nonroot_volumes</code> This specifies whether to create the non-root volumes. Defaults to <i>True</i> . <code>create_root_volume</code> This specifies whether to create the root volume. Defaults to <i>True</i> . <code>delete_existing</code> Setting this to <i>True</i> indicates to delete existing RAID configuration prior to creating the new configuration. Default value is <i>False</i> .
delete_configur	Delete RAID configuration on the node.	0	no	

Table 19: ilo5 cleaning steps

Name	Details	Priority	Stoppable	Arguments
create_configur	Create a RAID configuration on a bare metal using agent ramdisk. This method creates a RAID configuration on the given node.	0	no	create_nonroot_volumes This specifies whether to create the non-root volumes. Defaults to <i>True</i> . create_root_volume This specifies whether to create the root volume. Defaults to <i>True</i> .
delete_configur	Delete the RAID configuration.	0	no	

Table 20: irmc cleaning steps

Name	Details	Priority	Stoppable	Arguments
create_configur	Create the RAID configuration. This method creates the RAID configuration on the given node.	0	no	create_nonroot_volumes This specifies whether to create the non-root volumes. Defaults to <i>True</i> . create_root_volume This specifies whether to create the root volume. Defaults to <i>True</i> .
delete_configur	Delete the RAID configuration.	0	no	

Table 21: redfish cleaning steps

Name	Details	Priority	Stop-pable	Arguments
create_configur	Create RAID configuration on the node. This method creates the RAID configuration as read from node.target_raid_config. This method by default will create all logical disks.	0	no	create_nonroot_volumes This specifies whether to create the non-root volumes. Defaults to <i>True</i> . create_root_volume This specifies whether to create the root volume. Defaults to <i>True</i> . delete_existing Setting this to <i>True</i> indicates to delete existing RAID configuration prior to creating the new configuration. Default value is <i>False</i> .
delete_configur	Delete RAID configuration on the node.	0	no	

## Manual cleaning

Manual cleaning is typically used to handle long-running, manual, or destructive tasks that an operator wishes to perform either before the first workload has been assigned to a node or between workloads. When initiating a manual clean, the operator specifies the cleaning steps to be performed. Manual cleaning can only be performed when a node is in the `manageable` state. Once the manual cleaning is finished, the node will be put in the `manageable` state again.

Ironic added support for manual cleaning in the 4.4 (Mitaka series) release.

## Setup

In order for manual cleaning to work, you may need to configure a *Cleaning Network*.

## Starting manual cleaning via API

Manual cleaning can only be performed when a node is in the `manageable` state. The REST API request to initiate it is available in API version 1.15 and higher:

```
PUT /v1/nodes/<node_id>/states/provision
```

(Additional information is available [here](#).)

This API will allow operators to put a node directly into `cleaning provision` state from `manageable` state via target: `clean`. The PUT will also require the argument `clean_steps` to be specified. This is an ordered list of cleaning steps. A cleaning step is represented by a dictionary (JSON), in the form:

```
{
  "interface": "<interface>",
  "step": "<name of cleaning step>",
```

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```

"args": {"<arg1>": "<value1>", ..., "<argn>": "<valuen>"}
}

```

The interface and step keys are required for all steps. If a cleaning step method takes keyword arguments, the args key may be specified. It is a dictionary of keyword variable arguments, with each keyword-argument entry being <name>: <value>.

If any step is missing a required keyword argument, manual cleaning will not be performed and the node will be put in clean failed provision state with an appropriate error message.

If, during the cleaning process, a cleaning step determines that it has incorrect keyword arguments, all earlier steps will be performed and then the node will be put in clean failed provision state with an appropriate error message.

An example of the request body for this API:

```

{
  "target": "clean",
  "clean_steps": [{
    "interface": "raid",
    "step": "create_configuration",
    "args": {"create_nonroot_volumes": false}
  },
  {
    "interface": "deploy",
    "step": "erase_devices"
  }
]}

```

In the above example, the nodes RAID interface would configure hardware RAID without non-root volumes, and then all devices would be erased (in that order).

An example is setting the BMC clock using the Redfish management interface:

```

{
  "target": "clean",
  "clean_steps": [{
    "interface": "management",
    "step": "set_bmc_clock",
    "args": {"target_datetime": "2025-07-22T12:34:56+00:00"}
  }
]}

```

This step requires the node to use the redfish management interface and that the Redfish service exposes the DateTime and DateTimeLocalOffset fields under the Manager Resource.

Alternatively, you can specify a runbook instead of clean\_steps:

```

{
  "target": "clean",
  "runbook": "<runbook_name_or_uuid>"
}

```

The specified runbook must match one of the nodes traits to be used.

### Starting manual cleaning via openstack baremetal CLI

Manual cleaning is available via the `baremetal node clean` command, starting with Bare Metal API version 1.15.

The argument `--clean-steps` must be specified. Its value is one of:

- a JSON string
- path to a JSON file whose contents are passed to the API
- - to read from stdin. This allows piping in the clean steps. Using - to signify stdin is common in Unix utilities.

The following examples assume that the Bare Metal API version was set via the `OS_BAREMETAL_API_VERSION` environment variable. (The alternative is to add `--os-baremetal-api-version 1.15` to the command.):

```
export OS_BAREMETAL_API_VERSION=1.15
```

Examples of doing this with a JSON string:

```
baremetal node clean <node> \  
  --clean-steps '[{"interface": "deploy", "step": "erase_devices_metadata"}]  
→'  
  
baremetal node clean <node> \  
  --clean-steps '[{"interface": "deploy", "step": "erase_devices"}]'
```

Or with a file:

```
baremetal node clean <node> \  
  --clean-steps my-clean-steps.txt
```

Or with stdin:

```
cat my-clean-steps.txt | baremetal node clean <node> \  
  --clean-steps -
```

### Runbooks for Manual Cleaning

Instead of passing a list of clean steps, operators can now use runbooks. Runbooks are curated lists of steps that can be associated with nodes via traits which simplifies the process of performing consistent cleaning operations across similar nodes.

To use a runbook for manual cleaning:

```
baremetal node clean <node> --runbook <runbook_name_or_uuid>
```

Runbooks must be created and associated with nodes beforehand. Only runbooks that match the nodes traits can be used for cleaning that node. For more information on the runbook API usage, see [Runbooks for Cleaning & Servicing](#).

## Cleaning Network

If you are using the Neutron DHCP provider (the default) you will also need to ensure you have configured a cleaning network. This network will be used to boot the ramdisk for in-band cleaning. You can use the same network as your tenant network. For steps to set up the cleaning network, please see *Configure the Bare Metal service for cleaning*.

## In-band vs out-of-band

Ironic uses two main methods to perform actions on a node: in-band and out-of-band. Ironic supports using both methods to clean a node.

### In-band

In-band steps are performed by Ironic making API calls to a ramdisk running on the node using a deploy interface. Currently, all the deploy interfaces support in-band cleaning. By default, `ironic-python-agent` ships with a minimal cleaning configuration, only erasing disks. However, you can add your own cleaning steps and/or override default cleaning steps with a custom Hardware Manager.

### Out-of-band

Out-of-band are actions performed by your management controller, such as IPMI, iLO, or DRAC. Out-of-band steps will be performed by Ironic using a power or management interface. Which steps are performed depends on the hardware type and hardware itself.

For Out-of-Band cleaning operations supported by iLO hardware types, refer to *Node Cleaning Support*.

## FAQ

### How are cleaning steps ordered?

For automated cleaning, cleaning steps are ordered by integer priority, where a larger integer is a higher priority. In case of a conflict between priorities across hardware interfaces, the following resolution order is used:

1. Power interface
2. Management interface
3. Deploy interface
4. BIOS interface
5. RAID interface

For manual cleaning, the cleaning steps should be specified in the desired order.

### How do I skip a cleaning step?

For automated cleaning, cleaning steps with a priority of zero or `None` are skipped.

### How do I change the priority of a cleaning step?

For manual cleaning, or runbook-based cleaning, specify the cleaning steps in the desired order.

For automated cleaning, it depends on whether the cleaning steps are out-of-band or in-band.

Most out-of-band cleaning steps have an explicit configuration option for priority.

Changing the priority of an in-band (ironic-python-agent) cleaning step requires use of `conductor.clean_step_priority_override`, a configuration option that allows specifying the priority of each step using multiple configuration values:

```
[conductor]
clean_step_priority_override=deploy.erase_devices_metadata:123
clean_step_priority_override=management.reset_bios_to_default:234
clean_step_priority_override=management.clean_priority_reset_ilo:345
```

This parameter can be specified as many times as required to define priorities for several cleaning steps - the values will be combined.

### What cleaning step is running?

To check what cleaning step the node is performing or attempted to perform and failed, run the following command; it will return the value in the nodes `driver_internal_info` field:

```
baremetal node show $node_ident -f value -c driver_internal_info
```

The `clean_steps` field will contain a list of all remaining steps with their priorities, and the first one listed is the step currently in progress or that the node failed before going into `clean failed` state.

### Should I disable automated cleaning?

Automated cleaning is recommended for Ironic deployments, however, there are some tradeoffs to having it enabled. For instance, Ironic cannot deploy a new instance to a node that is currently cleaning, and cleaning can be a time consuming process. To mitigate this, we suggest using NVMe drives with support for NVMe Secure Erase (based on `nvme-cli` format command) or ATA drives with support for cryptographic ATA Security Erase, as typically the `erase_devices` step in the `deploy` interface takes the longest time to complete of all cleaning steps.

### Why cant I power on/off a node while its cleaning?

During cleaning, nodes may be performing actions that shouldnt be interrupted, such as BIOS or Firmware updates. As a result, operators are forbidden from changing the power state via the Ironic API while a node is cleaning.

## Advanced topics

### Parent Nodes

The concept of a `parent_node` is where a node is configured to have a parent, and allows for actions upon the parent, to in some cases take into account child nodes. Mainly, the concept of executing clean steps in relation to child nodes.

In this context, a child node is primarily intended to be an embedded device with its own management controller. For example SmartNICs or Data Processing Units (DPUs) which may have their own management controller and power control.

The relationship between a parent node and a child node is established on the child node. Example:

```
baremetal node set --parent-node <parent_node_uuid> <child_node_uuid>
```

## Child Node Clean Step Execution

You can execute steps that perform actions on child nodes. For example, turn them on (via step `power_on`), off (via step `power_off`), or to signal a BMC-controlled reboot (via step `reboot`).

For example, if you need to explicitly power off child node power, before performing another step, you can articulate it with a step such as:

```
[{
  "interface": "power",
  "step": "power_off",
  "execute_on_child_nodes": True,
  "limit_child_node_execution": ['f96c8601-0a62-4e99-97d6-1e0d8daf6dce']
},
{
  "interface": "deploy",
  "step": "erase_devices"
}]
```

As one would imagine, this step will power off a singular child node, as a limit has been expressed to a singular known node, and that child nodes power will be turned off via the management interface. Afterwards, the `erase_devices` step will be executed on the parent node.

### Note

While the deployment step framework also supports the `execute_on_child_nodes` and `limit_child_node_execution` parameters, all of the step frameworks have a fundamental limitation in that child node step execution is intended for synchronous actions which do not rely upon the `ironic-python-agent` running on any child nodes. This constraint may be changed in the future.

## Power Management with Child Nodes

The mix of child nodes and parent nodes has special power considerations, and these devices are evolving in the industry. That being said, the Ironic project has taken an approach of explicitly attempting to power on any parent node when a request comes in to power on a child node. This can be bypassed by setting a `driver_info` parameter `has_dedicated_power_supply` set to `True`, in recognition that some hardware vendors are working on supplying independent power to these classes of devices to meet their customer use cases.

Similarly to the case of a power on request for a child node, when power is requested to be turned off for a parent node, Ironic will issue power off commands for all child nodes unless the child node has the `has_dedicated_power_supply` option set in the nodes `driver_info` field.

## Troubleshooting

If cleaning fails on a node, the node will be put into `clean failed` state. If the failure happens while running a clean step, the node is also placed in maintenance mode to prevent Ironic from taking actions on the node. The operator should validate that no permanent damage has been done to the node and that no processes are still running on it before removing the maintenance mode.

### Note

Older versions of Ironic may put the node to maintenance even when no clean step has been running.

Nodes in `clean failed` will not be powered off, as the node might be in a state such that powering it off could damage the node or remove useful information about the nature of the cleaning failure.

A `clean failed` node can be moved to `manageable` state, where it cannot be scheduled by Nova and you can safely attempt to fix the node. To move a node from `clean failed` to `manageable`:

```
baremetal node manage $node_ident
```

You can now take actions on the node, such as replacing a bad disk drive.

Strategies for determining why a cleaning step failed include checking the Ironic conductor logs, viewing logs on the still-running `ironic-python-agent` (if an in-band step failed), or performing general hardware troubleshooting on the node.

When the node is repaired, you can move the node back to `available` state, to allow it to be scheduled by Nova.

```
# First, move it out of maintenance mode
baremetal node maintenance unset $node_ident

# Now, make the node available for scheduling by Nova
baremetal node provide $node_ident
```

The node will begin automated cleaning from the start, and move to `available` state when complete.

## 4.2.4 Node adoption

### Overview

As part of hardware inventory lifecycle management, it is not an unreasonable need to have the capability to be able to add hardware that should be considered in-use by the Bare Metal service, that may have been deployed by another Bare Metal service installation or deployed via other means.

As such, the node adoption feature allows a user to define a node as `active` while skipping the `available` and `deploying` states, which will prevent the node from being seen by the Compute service as ready for use.

This feature is leveraged as part of the state machine workflow, where a node in `manageable` can be moved to an `active` state via the `provision_state` verb `adopt`. To view the state transition capabilities, please see *Bare Metal State Machine*.

### Note

For deployments using Ironic in conjunction with Nova, Ironics node adoption feature is not suitable. If you need to adopt production nodes into Ironic **and** Nova, you can find a high-level recipe in *Adoption with Nova*.

## How it works

A node initially enrolled begins in the `enroll` state. An operator must then move the node to `manageable` state, which causes the nodes `power` interface to be validated. Once in `manageable` state, an operator can then explicitly choose to adopt a node.

Adoption of a node results in the validation of its boot interface, and upon success the process leverages what is referred to as the takeover logic. The takeover process is intended for conductors to take over the management of nodes for a conductor that has failed.

The takeover process involves the deploy interfaces `prepare` and `take_over` methods being called. These steps take specific actions such as downloading and staging the deployment kernel and ramdisk, ISO image, any required boot image, or boot ISO image and then places any PXE or virtual media configuration necessary for the node should it be required.

The adoption process makes no changes to the physical node, with the exception of operator-supplied configurations where virtual media is used to boot the node under normal circumstances. An operator should ensure that any supplied configuration defining the node is sufficient for the continued operation of the node moving forward.

## Possible Risk

The main risk with this feature is that the supplied configuration may ultimately be incorrect or invalid which could result in potential operational issues:

- `rebuild` verb - Rebuild is intended to allow a user to re-deploy the node to a fresh state. The risk with adoption is that the image defined when an operator adopts the node may not be the valid image for the pre-existing configuration.

If this feature is utilized for a migration from one deployment to another, and pristine original images are loaded and provided, then ultimately the risk is the same with any normal use of the `rebuild` feature, the server is effectively wiped.

- When deleting a node, the deletion or cleaning processes may fail if the incorrect deployment image is supplied in the configuration as the node may NOT have been deployed with the supplied image and driver or compatibility issues may exist as a result.

Operators will need to be cognizant of that possibility and should plan accordingly to ensure that deployment images are known to be compatible with the hardware in their environment.

- Networking - Adoption will assert no new networking configuration to the newly adopted node as that would be considered modifying the node.

Operators will need to plan accordingly and have network configuration such that the nodes will be able to network boot.

## How to use

### Note

The power state that the ironic-conductor observes upon the first successful power state check, as part of the transition to the `manageable` state will be enforced with a node that has been adopted. This means a node that is in `power off` state will, by default, have the power state enforced as `power off` moving forward, unless an administrator actively changes the power state using the Bare Metal service.

## Requirements

Requirements for use are essentially the same as to deploy a node:

- Sufficient driver information to allow for a successful power management validation.
- Sufficient instance\_info to pass deploy interface preparation.

Each driver may have additional requirements dependent upon the configuration that is supplied. An example of this would be defining a node to always boot from the network, which will cause the conductor to attempt to retrieve the pertinent files. Inability to do so will result in the adoption failing, and the node being placed in the adopt `failed` state.

## Example

This is an example to create a new node, named `testnode`, with sufficient information to pass basic validation in order to be taken from the `manageable` state to `active` state:

```
# Explicitly set the client API version environment variable to
# 1.17, which introduces the adoption capability.
export OS_BAREMETAL_API_VERSION=1.17

baremetal node create --name testnode \
  --driver ipmi \
  --driver-info ipmi_address=<ip_address> \
  --driver-info ipmi_username=<username> \
  --driver-info ipmi_password=<password> \
  --driver-info deploy_kernel=<deploy_kernel_id_or_url> \
  --driver-info deploy_ramdisk=<deploy_ramdisk_id_or_url>

baremetal port create <node_mac_address> --node <node_uuid>

baremetal node set testnode \
  --instance-info image_source="http://localhost:8080/blankimage"

baremetal node manage testnode --wait

baremetal node adopt testnode --wait
```

### Note

In the above example, the `image_source` setting must reference a valid image or file, however, that image or file can ultimately be empty.

### Note

The above example utilizes a capability that defines the boot operation to be local. It is recommended to define the node as such unless network booting is desired.

**Note**

The above example will fail a re-deployment as a fake image is defined and no `instance_info/image_checksum` value is defined. As such any actual attempt to write the image out will fail as the `image_checksum` value is only validated at the time of an actual deployment operation.

**Note**

A user may wish to assign an `instance_uuid` to a node, which could be used to match an instance in the Compute service. Doing so is not required for the proper operation of the Bare Metal service.

```
baremetal node set <node name or uuid> instance-uuid <uuid>
```

**Note**

A user of this feature may wish to add new nodes with a `network_interface` value of `noop` and then change the interface at a later point and time.

## Troubleshooting

Should an adoption operation fail for a node, the error that caused the failure will be logged in the `last_error` field when viewing the node. This error, in the case of node adoption, will largely be due to the failure of a validation step. Validation steps are dependent upon what driver is selected for the node.

Any node that is in the `adopt failed` state can have the `adopt` verb re-attempted. Example:

```
baremetal node adopt <node name or uuid>
```

If a user wishes to cancel their attempt at adopting, they can then move the node back to `manageable` from `adopt failed` state by issuing the `manage` verb. Example:

```
baremetal node manage <node name or uuid>
```

If all else fails the hardware node can be removed from the Bare Metal service. The `node delete` command, which is **not** the same as setting the provision state to `deleted`, can be used while the node is in `adopt failed` state. This will delete the node without cleaning occurring to preserve the nodes current state. Example:

```
baremetal node delete <node name or uuid>
```

## Adoption with Nova

Since there is no mechanism to create bare metal instances in Nova when nodes are adopted into Ironic, the node adoption feature described above cannot be used to add in production nodes to deployments that use Ironic together with Nova.

One option to add production nodes to an Ironic/Nova deployment is to use the fake drivers. The overall idea is that for Nova the nodes are instantiated normally to ensure the instances are properly created in the compute project while Ironic does not touch them.

Here are some high-level steps to be used as a guideline:

- create a bare metal flavor and a hosting project for the instances
- enroll the nodes into Ironic, create the ports, and move them to manageable
- change the hardware type and the interfaces to fake drivers
- provide the nodes to make them available
- one by one, add the nodes to the placement aggregate and create instances
- change the hardware type and the interfaces back to the real ones

Make sure you change the drivers to the fake ones **before** providing the nodes as cleaning will otherwise wipe your production servers!

The reason to make all nodes available and manage access via the aggregate is that this is much faster than providing nodes one by one and relying on the resource tracker to find them. Enabling them one by one is required to make sure the instance name and the (pre-adoption) name of the server match.

The above recipe does not cover Neutron which, depending on your deployment, may need to be handled in addition.

### 4.2.5 Retiring a node in Ironic

#### Overview

Retiring nodes is a natural part of a servers life cycle, for instance when the end of the warranty is reached and the physical space is needed for new deliveries to install replacement capacity.

However, depending on the type of the deployment, removing nodes from service can be a full workflow by itself as it may include steps like moving applications to other hosts, cleaning sensitive data from disks or the BMC, or tracking the dismantling of servers from their racks.

Ironic provides some means to support such workflows by allowing to tag nodes as `retired` which will prevent any further scheduling of instances, but will still allow for other operations, such as cleaning, to happen (this marks an important difference to nodes which have the `maintenance` flag set).

#### Requirements

The use of the retirement feature requires that automated cleaning be enabled. The default `conductor.automated_clean` setting must not be disabled as the retirement feature is only engaged upon the completion of cleaning as it sets forth the expectation of removing sensitive data from a node.

If youre uncomfortable with full cleaning, but want to make use of the the retirement feature, a compromise may be to explore use of metadata erasure, however this will leave additional data on disk which you may wish to erase completely. Please consult the configuration for the `deploy.erase_devices_metadata_priority` and `deploy.erase_devices_priority` settings, and do note that clean steps can be manually invoked through manual cleaning should you wish to trigger the `erase_devices` clean step to completely wipe all data from storage devices. Alternatively, automated cleaning can also be enabled on an individual node level using the `baremetal node set --automated-clean <node_id>` command.

#### How to use

When it is known that a node shall be retired, set the `retired` flag on the node with:

```
baremetal node set --retired node-001
```

This can be done irrespective of the state the node is in, so in particular while the node is active.

#### Note

An exception are nodes which are in `available`. For backwards compatibility reasons, these nodes need to be moved to `manageable` first. Trying to set the `retired` flag for `available` nodes will result in an error.

Optionally, a reason can be specified when a node is retired, e.g.:

```
baremetal node set --retired node-001 \
  --retired-reason "End of warranty for delivery abc123"
```

Upon instance deletion, an active node with the `retired` flag set will not move to `available`, but to `manageable`. The node will hence not be eligible for scheduling of new instances.

Equally, nodes with `retired` set to `True` cannot move from `manageable` to `available`: the `provide` verb is blocked. This is to prevent accidental reuse of nodes tagged for removal from the fleet. In order to move these nodes to `available` none the less, the `retired` field needs to be removed first. This can be done via:

```
baremetal node unset --retired node-001
```

In order to facilitate the identification of nodes marked for retirement, e.g. by other teams, ironic also allows to list all nodes which have the `retired` flag set:

```
baremetal node list --retired
```

## 4.2.6 RAID Configuration

### Overview

Ironic supports RAID configuration for bare metal nodes. It allows operators to specify the desired RAID configuration via the OpenStackClient CLI or REST API. The desired RAID configuration is applied on the bare metal during manual cleaning.

The examples described here use the OpenStackClient CLI; please see the [REST API reference](#) for their corresponding REST API requests.

### Prerequisites

The bare metal node needs to use a hardware type that supports RAID configuration. RAID interfaces may implement RAID configuration either in-band or out-of-band. Software RAID is supported on all hardware, although with some caveats - see [Software RAID](#) for details.

In-band RAID configuration (including software RAID) is done using the Ironic Python Agent ramdisk. For in-band hardware RAID configuration, a hardware manager which supports RAID should be bundled with the ramdisk.

Whether a node supports RAID configuration could be found using the CLI command `baremetal node validate <node>`. In-band RAID is usually implemented by the agent RAID interface.

## Build agent ramdisk which supports RAID configuration

For doing in-band hardware RAID configuration, Ironic needs an agent ramdisk bundled with a hardware manager which supports RAID configuration for your hardware. For example, the *DIB support for Proliant Hardware Manager* should be used for HPE Proliant Servers.

### Note

For in-band software RAID, the agent ramdisk does not need to be bundled with a hardware manager as the generic hardware manager in the Ironic Python Agent already provides (basic) support for software RAID.

## RAID configuration JSON format

The desired RAID configuration and current RAID configuration are represented in JSON format.

### Target RAID configuration

This is the desired RAID configuration on the bare metal node. Using the OpenStackClient CLI (or REST API), the operator sets `target_raid_config` field of the node. The target RAID configuration will be applied during manual cleaning.

Target RAID configuration is a dictionary having `logical_disks` as the key. The value for the `logical_disks` is a list of JSON dictionaries. It looks like:

```
{
  "logical_disks": [
    {<desired properties of logical disk 1>},
    {<desired properties of logical disk 2>},
    ...
  ]
}
```

If the `target_raid_config` is an empty dictionary, it unsets the value of `target_raid_config` if the value was set with previous RAID configuration done on the node.

Each dictionary of logical disk contains the desired properties of logical disk supported by the hardware type. These properties are discoverable by:

```
baremetal driver raid property list <driver name>
```

### Mandatory properties

These properties must be specified for each logical disk and have no default values:

- `size_gb` - Size (Integer) of the logical disk to be created in GiB. `MAX` may be specified if the logical disk should use all of the remaining space available. This can be used only when backing physical disks are specified (see below).
- `raid_level` - RAID level for the logical disk. Ironic supports the following RAID levels: 0, 1, 2, 5, 6, 1+0, 5+0, 6+0.

## Optional properties

These properties have default values, and they may be overridden in the specification of any logical disk.

- `volume_name` - Name of the volume. Should be unique within the Node. If not specified, the volume name will be auto-generated.
- `is_root_volume` - Set to `true` if this is the root volume. At most one logical disk can have this set to `true`; the other logical disks must have this set to `false` or left unspecified.

For hardware RAID, this value currently only affects the `create_root_volume` and `create_nonroot_volumes` parameters to the `create_configuration` step, but out-of-tree RAID interfaces may also use it to populate *root device hints*. Otherwise, you need to populate the hints yourself.

For software RAID (since the Gazpacho release - through the change 962670), setting the parameter to `false`, prevents it from being picked up as the root volume. If both `root device hint`, and the `is_root_volume` (set to `true`) parameters are set, the `is_root_volume` parameter takes priority, and the volume should be picked up for the root device.

## Backing physical disk hints

These hints are specified for each logical disk to let Ironic find the desired disks for RAID configuration. This is machine-independent information. This serves the use-case where the operator doesn't want to provide individual details for each bare metal node. None of these options are supported for software RAID.

- `share_physical_disks` - Set to `true` if this logical disk can share physical disks with other logical disks. The default value is `false`, except for software RAID which always shares disks.
- `disk_type` - `hdd` or `ssd`. If this is not specified, disk type will not be a criterion to find backing physical disks.
- `interface_type` - `sata` or `scsi` or `sas`. If this is not specified, interface type will not be a criterion to find backing physical disks.
- `number_of_physical_disks` - Integer, number of disks to use for the logical disk. Defaults to minimum number of disks required for the particular RAID level, except for software RAID which always spans all disks.

## Backing physical disks

These are the actual machine-dependent information. This is suitable for environments where the operator wants to automate the selection of physical disks with a 3rd-party tool based on a wider range of attributes (eg. S.M.A.R.T. status, physical location). The values for these properties are hardware dependent.

- `controller` - The name of the controller as read by the RAID interface. In order to trigger the setup of a Software RAID via the Ironic Python Agent, the value of this property needs to be set to `software`.
- `physical_disks` - A list of physical disks to use as read by the RAID interface.

For software RAID `physical_disks` is a list of device hints in the same format as used for *Specifying the disk for deployment (root device hints)*. The number of provided hints must match the expected number of backing devices (repeat the same hint if necessary).

**Note**

If properties from both Backing physical disk hints or Backing physical disks are specified, they should be consistent with each other. If they are not consistent, then the RAID configuration will fail (because the appropriate backing physical disks could not be found).

**Examples for target\_raid\_config**

*Example 1.* Single RAID disk of RAID level 5 with all of the space available. Make this the root volume to which Ironic deploys the image:

```
{
  "logical_disks": [
    {
      "size_gb": "MAX",
      "raid_level": "5",
      "is_root_volume": true
    }
  ]
}
```

*Example 2.* Two RAID disks. One with RAID level 5 of 100 GiB and use SSD. Another with RAID level 1 of 500 GiB and use HDD:

```
{
  "logical_disks": [
    {
      "size_gb": 100,
      "raid_level": "5",
      "disk_type": "ssd"
    },
    {
      "size_gb": 500,
      "raid_level": "1",
      "disk_type": "hdd"
    }
  ]
}
```

*Example 3.* Single RAID disk. I know which disks and controller to use:

```
{
  "logical_disks": [
    {
      "size_gb": 100,
      "raid_level": "5",
      "controller": "Smart Array P822 in Slot 3",
      "physical_disks": ["6I:1:5", "6I:1:6", "6I:1:7"]
    }
  ]
}
```

*Example 4.* Using backing physical disks:

```
{
  "logical_disks": [
    {
      "size_gb": 50,
      "raid_level": "1+0",
      "controller": "RAID.Integrated.1-1",
      "volume_name": "root_volume",
      "physical_disks": [
        "Disk.Bay.0:Encl.Int.0-1:RAID.Integrated.1-1",
        "Disk.Bay.1:Encl.Int.0-1:RAID.Integrated.1-1"
      ]
    },
    {
      "size_gb": 100,
      "raid_level": "5",
      "controller": "RAID.Integrated.1-1",
      "volume_name": "data_volume",
      "physical_disks": [
        "Disk.Bay.2:Encl.Int.0-1:RAID.Integrated.1-1",
        "Disk.Bay.3:Encl.Int.0-1:RAID.Integrated.1-1",
        "Disk.Bay.4:Encl.Int.0-1:RAID.Integrated.1-1"
      ]
    }
  ]
}
```

*Example 5.* Software RAID with two RAID devices. The smaller one should be picked up as a root device:

```
{
  "logical_disks": [
    {
      "size_gb": 100,
      "raid_level": "1",
      "is_root_volume": true,
      "controller": "software"
    },
    {
      "size_gb": "MAX",
      "raid_level": "0",
      "controller": "software"
    }
  ]
}
```

*Example 6.* Software RAID, limiting backing block devices to exactly two devices with the size exceeding 100 GiB:

```
{
```

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```

"logical_disks": [
  {
    "size_gb": "MAX",
    "raid_level": "0",
    "controller": "software",
    "physical_disks": [
      {"size": "> 100"},
      {"size": "> 100"}
    ]
  }
]
}

```

*Example 7.* Single RAID disk of RAID level 1 which spans two disks. The `is_root_volume` set to false prevents the array from being picked up as the root volume. Therefore, unless there is a third disk present, this configuration would end up in an error:

```

{
  "logical_disks": [
    {
      "size_gb": "MAX",
      "raid_level": "1",
      "is_root_volume": false,
      "physical_disks": [
        {"size": "> 100"},
        {"size": "> 100"}
      ]
    }
  ]
}

```

## Current RAID configuration

After target RAID configuration is applied on the bare metal node, Ironic populates the current RAID configuration. This is populated in the `raid_config` field in the Ironic node. This contains the details about every logical disk after they were created on the bare metal node. It contains details like RAID controller used, the backing physical disks used, WWN of each logical disk, etc. It also contains information about each physical disk found on the bare metal node.

To get the current RAID configuration:

```
baremetal node show <node-uuid-or-name>
```

## Workflow

- Operator configures the bare metal node with a hardware type that has a RAIDInterface other than `no-raid`. For instance, for Software RAID, this would be `agent`.
- For in-band RAID configuration, operator builds an agent ramdisk which supports RAID configuration by bundling the hardware manager with the ramdisk. See *Build agent ramdisk which supports RAID configuration* for more information.

- Operator prepares the desired target RAID configuration as mentioned in *Target RAID configuration*. The target RAID configuration is set on the Ironic node:

```
baremetal node set <node-uuid-or-name> \
  --target-raid-config <JSON file containing target RAID configuration>
```

The CLI command can accept the input from standard input also:

```
baremetal node set <node-uuid-or-name> \
  --target-raid-config -
```

- Create a JSON file with the RAID clean steps for manual cleaning. Add other clean steps as desired:

```
[{
  "interface": "raid",
  "step": "delete_configuration"
},
{
  "interface": "raid",
  "step": "create_configuration"
}]
```

#### Note

create\_configuration doesn't remove existing disks. It is recommended to add delete\_configuration before create\_configuration to make sure that only the desired logical disks exist in the system after manual cleaning.

- Bring the node to manageable state and do a clean action to start cleaning on the node:

```
baremetal node clean <node-uuid-or-name> \
  --clean-steps <JSON file containing clean steps created above>
```

- After manual cleaning is complete, the current RAID configuration is reported in the `raid_config` field when running:

```
baremetal node show <node-uuid-or-name>
```

## Software RAID

Building Linux software RAID in-band (via the Ironic Python Agent ramdisk) is supported starting with the Train release. It is requested by using the `agent RAID` interface and RAID configuration with all controllers set to `software`. You can find a software RAID configuration example in *Examples for target\_raid\_config*.

There are certain limitations to be aware of:

- Only the mandatory properties (plus the required controller property) from *Target RAID configuration* are currently supported.
- The number of created Software RAID devices must be 1 or 2. If there is only one Software RAID device, it has to be a RAID-1. If there are two, the first one has to be a RAID-1, while the RAID level for the second one can be 0, 1, 1+0, 5, or 6. As the first RAID device will be the deployment

device, enforcing a RAID-1 reduces the risk of ending up with a non-booting node in case of a disk failure.

- Building RAID will fail if the target disks are already partitioned. Wipe the disks using e.g. the `erase_devices_metadata` clean step before building RAID:

```
[{
  "interface": "raid",
  "step": "delete_configuration"
},
{
  "interface": "deploy",
  "step": "erase_devices_metadata"
},
{
  "interface": "raid",
  "step": "create_configuration"
}]
```

- The final instance image must have the `mdadm` utility installed and needs to be able to detect software RAID devices at boot time (which is usually done by having the RAID drivers embedded in the images `initrd`).
- Regular cleaning will not remove RAID configuration (similarly to hardware RAID). To destroy RAID run the `delete_configuration` manual clean step.
- There is no support for partition images, only whole-disk images are supported with Software RAID. See [Add images to the Image service](#). This includes flavors requesting dynamic creation of swap filesystems. Swap should be pre-allocated inside of a disk image partition layout.
- Images utilizing LVM for their root filesystem are not supported. Patches are welcome to explicitly support such functionality.
- If the root filesystem UUID is not known to Ironic via metadata, then the disk image layout **MUST** have the first partition consist of the root filesystem. Ironic is agnostic if the partition table is a DOS MBR or a GPT partition.

Starting in Ironic 14.0.0 (Ussuri), the root filesystem UUID can be set and passed through to Ironic through the Glance Image Service `properties` sub-field `rootfs_uuid` for the image to be deployed.

Starting in Ironic 16.1.0 (Wallaby), similar functionality is available via the baremetal node `instance_info` field value `image_rootfs_uuid`. See [Using Bare Metal service as a standalone service](#) for more details on standalone usage including an example command.

- In UEFI mode, the Ironic Python Agent creates EFI system partitions (ESPs) for the bootloader and the boot configuration (`grub.cfg` or `grubenv`) on all holder devices. The content of these partitions is populated upon deployment from the deployed user image. Depending on how the partitions are mounted, the content of the partitions may get out of sync, e.g. when new kernels are installed or the bootloader is updated, so measures to keep these partitions in sync need to be taken. Note that starting with the Victoria release, the Ironic Python Agent configures a RAID-1 mirror for the ESPs, so no additional measures to ensure consistency of the ESPs should be required any longer.
- In BIOS mode, the Ironic Python Agent installs the boot loader onto all disks. While nothing is required for kernel or grub package updates, re-installing the bootloader on one disk, e.g. during a disk replacement, may require to re-install the bootloader on all disks. Otherwise, there is a risk of

an incompatibility of the grub components stored on the device (i.e. stage1/boot.img in the MBR and stage1.5/core.img in the MBR gap) with the ones stored in /boot (stage2). This incompatibility can render the node unbootable if the wrong disk is selected for booting.

- Linux kernel device naming is not consistent across reboots for RAID devices and may be numbered in a distribution specific pattern. Operators will need to be mindful of this if a root device hint is utilized. A particular example of this is that the first md0 device on a Ubuntu based ramdisk may start as device md0, whereas on a Centos or Red Hat Enterprise Linux based ramdisk may start at device md127. After a reboot, these device names may change entirely.

#### Note

*Root device hints* should not be explicitly required to utilize software RAID. Candidate devices are chosen by sorting the usable device list looking for the smallest usable device which is then sorted by name. The secondary sort by name improves the odds for matching the first initialized block device. In the case of software RAID, they are always a little smaller than the primary block devices due to metadata overhead, which helps make them the most likely candidate devices.

## Image requirements

Since Ironic needs to perform additional steps when deploying nodes with software RAID, there are some requirements the deployed images need to fulfill. Up to and including the Train release, the image needs to have its root file system on the first partition. Starting with Ussuri, the image can also have additional metadata to point Ironic to the partition with the root file system: for this, the image needs to set the `rootfs_uuid` property with the file system UUID of the root file system. One way to extract this UUID from an existing image is to download the image, mount it as a loopback device, and use `blkid`:

```
$ sudo losetup -f
$ sudo losetup /dev/loop0 /tmp/myimage.raw
$ sudo kpartx -a /dev/loop0
$ blkid
```

The pre-Ussuri approach, i.e. to have the root file system on the first partition, is kept as a fallback and hence allows software RAID deployments where Ironic does not have access to any image metadata (e.g. Ironic stand-alone).

## Using RAID in nova flavor for scheduling

The operator can specify the `raid_level` capability in nova flavor for node to be selected for scheduling:

```
openstack flavor set my-baremetal-flavor --property capabilities:raid_level=
↪ "1+0"
```

## Developer documentation

In-band RAID configuration is done using IPA ramdisk. IPA ramdisk has support for pluggable hardware managers which can be used to extend the functionality offered by IPA ramdisk using stevedore plugins. For more information, see Ironic Python Agent [Hardware Manager](#) documentation.

The hardware manager that supports RAID configuration should do the following:

1. Implement a method named `create_configuration`. This method creates the RAID configuration as given in `target_raid_config`. After successful RAID configuration, it returns the current RAID configuration information which ironic uses to set `node.raid_config`.
2. Implement a method named `delete_configuration`. This method deletes all the RAID disks on the bare metal.
3. Return these two clean steps in `get_clean_steps` method with priority as 0. Example:

```
return [{ 'step': 'create_configuration',
          'interface': 'raid',
          'priority': 0},
        { 'step': 'delete_configuration',
          'interface': 'raid',
          'priority': 0}]
```

## 4.2.7 BIOS Configuration

### Overview

The Bare Metal service supports BIOS configuration for bare metal nodes. It allows administrators to retrieve and apply the desired BIOS settings via CLI or REST API. The desired BIOS settings are applied during manual cleaning.

### Prerequisites

Bare metal servers must be configured by the administrator to be managed via ironic hardware type that supports BIOS configuration.

### Enabling hardware types

Enable a specific hardware type that supports BIOS configuration. Refer to *Enabling drivers and hardware types* for how to enable a hardware type.

### Enabling hardware interface

To enable the bios interface:

```
[DEFAULT]
enabled_bios_interfaces = no-bios
```

Append the actual bios interface name supported by the enabled hardware type to `enabled_bios_interfaces` with comma separated values in `ironic.conf`.

All available in-tree bios interfaces are listed in `setup.cfg` file in the source code tree, for example:

```
ironic.hardware.interfaces.bios =
    fake = ironic.drivers.modules.fake:FakeBIOS
    no-bios = ironic.drivers.modules.noop:NoBIOS
```

## Retrieve BIOS settings

To retrieve the cached BIOS configuration from a specified node:

```
$ baremetal node bios setting list <node>
```

BIOS settings are cached on each node cleaning operation or when settings have been applied successfully via BIOS cleaning steps. The return of above command is a table of the last cached BIOS settings from the specified node. If `-f json` is added as a suffix to the above command, it returns BIOS settings as following:

```
[
  {
    "setting name":
      {
        "name": "setting name",
        "value": "value"
      }
  },
  {
    "setting name":
      {
        "name": "setting name",
        "value": "value"
      }
  },
  ...
]
```

To get a specified BIOS setting for a node:

```
$ baremetal node bios setting show <node> <setting-name>
```

If `-f json` is added as a suffix to the above command, it returns BIOS settings as following:

```
{
  "setting name":
    {
      "name": "setting name",
      "value": "value"
    }
}
```

## Configure BIOS settings

Two *Manual cleaning* steps are available for managing nodes BIOS settings:

### Factory reset

This cleaning step resets all BIOS settings to factory default for a given node:

```
{
  "target": "clean",
  "clean_steps": [
    {
      "interface": "bios",
      "step": "factory_reset"
    }
  ]
}
```

The `factory_reset` cleaning step does not require any arguments, as it resets all BIOS settings to factory defaults.

### Apply BIOS configuration

This cleaning step applies a set of BIOS settings for a node:

```
{
  "target": "clean",
  "clean_steps": [
    {
      "interface": "bios",
      "step": "apply_configuration",
      "args": {
        "settings": [
          {
            "name": "name",
            "value": "value"
          },
          {
            "name": "name",
            "value": "value"
          }
        ]
      }
    }
  ]
}
```

The representation of `apply_configuration` cleaning step follows the same format of *Manual cleaning*. The desired BIOS settings can be provided via the `settings` argument which contains a list of BIOS options to be applied, each BIOS option is a dictionary with `name` and `value` keys.

To check whether the desired BIOS configuration is set properly, use the command mentioned in the *Retrieve BIOS settings* section.

#### Note

When applying BIOS settings to a node, vendor-specific driver may take the given BIOS settings from the argument and compare them with the current BIOS settings on the node and only apply when there is a difference.

## 4.2.8 Firmware update using manual cleaning

The firmware update cleaning step allows one or more firmware updates to be applied to a node. If multiple updates are specified, then they are applied sequentially in the order given. The server is rebooted once per update. If a failure occurs, the cleaning step immediately fails which may result in some updates not being applied. If the node is placed into maintenance mode while a firmware update cleaning step is running that is performing multiple firmware updates, the update in progress will complete, and processing of the remaining updates will pause. When the node is taken out of maintenance mode, processing of the remaining updates will continue.

### Note

Only *Redfish driver* supports firmware updates currently.

When updating the BMC firmware, the BMC may become unavailable for a period of time as it resets. In this case, it may be desirable to have the cleaning step wait after the update has been applied before indicating that the update was successful. This allows the BMC time to fully reset before further operations are carried out against it. To cause the cleaning step to wait after applying an update, an optional `wait` argument may be specified in the firmware image dictionary. The value of this argument indicates the number of seconds to wait following the update. If the `wait` argument is not specified, then this is equivalent to `wait 0`, meaning that it will not wait and immediately proceed with the next firmware update if there is one, or complete the cleaning step if not.

### How it works - via Management Interface

The `update_firmware` cleaning step accepts JSON in the following format:

```
[{
  "interface": "management",
  "step": "update_firmware",
  "args": {
    "firmware_images": [
      {
        "url": "<url_to_firmware_image1>",
        "checksum": "<checksum for image, uses SHA1, SHA256, or_
↪SHA512>",
        "source": "<optional override source setting for image>",
        "wait": <number_of_seconds_to_wait>
      },
      {
        "url": "<url_to_firmware_image2>"
      },
      ...
    ]
  }
}]
```

The different attributes of the `update_firmware` cleaning step are as follows:

Attribute	Description
interface	Interface of the cleaning step. Must be management for firmware update
step	Name of cleaning step. Must be update_firmware for firmware update
args	Keyword-argument entry (<name>: <value>) being passed to the step
args. firmware_images	Ordered list of dictionaries of firmware images to be applied

Each firmware image dictionary is of the form:

```
{
  "url": "<URL of firmware image file>",
  "checksum": "<checksum for image, uses SHA1>",
  "source": "<Optional override source setting for image>",
  "wait": <Optional time in seconds to wait after applying update>
}
```

The url and checksum arguments in the firmware image dictionary are mandatory, while the source and wait arguments are optional.

For url currently http, https, swift and file schemes are supported.

source corresponds to *redfish.firmware\_source* and by setting it here, it is possible to override global setting per firmware image in clean step arguments.

#### Note

At the present time, targets for the firmware update cannot be specified. In testing, the BMC applied the update to all applicable targets on the node. It is assumed that the BMC knows what components a given firmware image is applicable to.

## Applying updates

To perform a firmware update, first download the firmware to a web server, Swift or filesystem that the Ironic conductor or BMC has network access to. This could be the ironic conductor web server or another web server on the BMC network. Using a web browser, curl, or similar tool on a server that has network access to the BMC or Ironic conductor, try downloading the firmware to verify that the URLs are correct and that the web server is configured properly.

Next, construct the JSON for the firmware update cleaning step to be executed. When launching the firmware update, the JSON may be specified on the command line directly or in a file. The following example shows one cleaning step that installs four firmware updates. All except 3rd entry that has explicit source added, uses the setting from *redfish.firmware\_source* to determine if and where to stage the files:

```
[{
  "interface": "management",
  "step": "update_firmware",
  "args": {
    "firmware_images": [
      {
```

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```

        "url": "http://192.0.2.10/BMC_4_22_00_00.EXE",
        "checksum": "<sha1-checksum-of-the-file>",
        "wait": 300
    },
    {
        "url": "https://192.0.2.10/NIC_19.0.12_A00.EXE",
        "checksum": "<sha1-checksum-of-the-file>"
    },
    {
        "url": "file:///firmware_images/idrac/9/PERC_WN64_6.65.65.65_
↪A00.EXE",
        "checksum": "<sha1-checksum-of-the-file>",
        "source": "http"
    },
    {
        "url": "swift://firmware_container/BIOS_W8Y0W_WN64_2.1.7.EXE",
        "checksum": "<sha1-checksum-of-the-file>"
    }
]
}
}]

```

Finally, launch the firmware update cleaning step against the node. The following example assumes the above JSON is in a file named `firmware_update.json`:

```
$ baremetal node clean <ironic_node_uid> --clean-steps firmware_update.json
```

In the following example, the JSON is specified directly on the command line:

```
$ baremetal node clean <ironic_node_uid> --clean-steps \
    '[{"interface": "management", "step": "update_firmware", "args": {
↪"firmware_images":[{"url": "http://192.0.2.10/BMC_4_22_00_00.EXE", "wait": 300},
↪{"url": "https://192.0.2.10/NIC_19.0.12_A00.EXE"}]}]'
```

#### Note

Firmware updates may take some time to complete. If a firmware update cleaning step consistently times out, then consider performing fewer firmware updates in the cleaning step or increasing `clean_callback_timeout` in `ironic.conf` to increase the timeout value.

#### Warning

Warning: Removing power from a server while it is in the process of updating firmware may result in devices in the server, or the server itself becoming inoperable.

## How it works - via Firmware Interface

The update step can be used via cleaning or servicing, it accepts a JSON in the following format:

```
[{
  "interface": "firmware",
  "step": "update",
  "args": {
    "settings": [
      {
        "component": "bmc"
        "url": "<url_to_firmware_image1>"
        "wait": <number_of_seconds_to_wait>
      },
      {
        "component": "bios"
        "url": "<url_to_firmware_image2>"
      },
      {
        "component": "nic:AD0700",
        "url": "<url_to_firmware_image3>"
      },
      {
        "component": "nic:NIC.Slot.2",
        "url": "<url_to_firmware_image4>"
      }
      ...
    ]
  }
}]
```

The different attributes of the update step are as follows:

Attribute	Description
<code>interface</code>	Interface of the step. Must be <code>firmware</code> for firmware update
<code>step</code>	Name of the step. Must be <code>update</code> for firmware update
<code>args</code>	Keyword-argument entry ( <code>&lt;name&gt;: &lt;value&gt;</code> ) being passed to the step
<code>args.settings</code>	Ordered list of dictionaries of firmware updates to be applied

Each firmware image dictionary is of the form:

```
{
  "component": "The desired component to have the firmware updated, supported_
  ↪components are listed below",
  "url": "<URL of firmware image file>",
  "wait": <Optional time in seconds to wait after applying update>
}
```

Supported Components	Description
bmc	The BMC firmware
bios	The BIOS firmware
nic:<NIC_REDFIS	Since machines can have multiple NICs, we use <b>nic:</b> as prefix plus the <b>NIC_REDFISH_ID</b> to identify the NIC to update

The `component` and `url` arguments in the firmware image dictionary are mandatory, while the `wait` argument is optional.

For `url` currently `http`, `https`, `swift` and `file` schemes are supported.

### Applying updates

To perform a firmware update, first download the firmware to a web server, Swift or filesystem that the Ironic conductor or BMC has network access to. This could be the ironic conductor web server or another web server on the BMC network. Using a web browser, `curl`, or similar tool on a server that has network access to the BMC or Ironic conductor, try downloading the firmware to verify that the URLs are correct and that the web server is configured properly.

Next, construct the JSON for the firmware update step to be executed. When launching the firmware update, the JSON may be specified on the command line directly or in a file. The following example shows one step that installs two firmware updates.

```
[{
  "interface": "firmware",
  "step": "update",
  "args": {
    "settings": [
      {
        "component": "bmc",
        "url": "http://192.0.2.10/BMC_4_22_00_00.EXE",
        "wait": 300
      },
      {
        "component": "bios",
        "url": "https://192.0.2.10/BIOS_19.0.12_A00.EXE"
      },
      {
        "component": "nic:AD0700",
        "url": "http://192.0.2.10/NIC_19.0.12_AD0700.EXE"
      },
      {
        "component": "nic:NIC.Slot.2",
        "url": "http://192.0.2.10/NICSlot2_1.0.12.EXE"
      }
    ]
  }
}]
```

It is also possible to use runbooks for firmware updates.

```
$ baremetal runbook create --name <RUNBOOK> --steps \
    '[{"interface": "firmware", "step": "update", "args": {"settings":[{"
↪"component": "bmc", "url":"http://192.168.0.8:8080/ilo5278.bin"}, {
↪"component": "nic:AD0700", "url":"http://192.168.0.8:8080/nic.bin"}, {
↪"component": "nic:NIC.Slot.2", "url":"http://192.168.0.8:8080/nic.bin"}]}]}'
$ baremetal node add trait <ironic_node_uuid> <RUNBOOK>
$ baremetal node <clean or service> <ironic_node_uuid> --runbook <RUNBOOK>
```

Finally, launch the firmware update step against the node. The following example assumes the above JSON is in a file named `update.json`:

```
$ baremetal node clean <ironic_node_uuid> --clean-steps update.json
$ baremetal node service <ironic_node_uuid> --service-steps update.json
```

In the following example, the JSON is specified directly on the command line:

```
$ baremetal node clean <ironic_node_uuid> --clean-steps \
    '[{"interface": "firmware", "step": "update", "args": {"settings":[{"
↪"component": "bmc", "url":"http://192.168.0.8:8080/ilo5278.bin"}]}]}'
$ baremetal node clean <ironic_node_uuid> --clean-steps \
    '[{"interface": "firmware", "step": "update", "args": {"settings":[{"
↪"component": "bios", "url":"http://192.168.0.8:8080/bios.bin"}]}]}'
$ baremetal node service <ironic_node_uuid> --service-steps \
    '[{"interface": "firmware", "step": "update", "args": {"settings":[{"
↪"component": "bmc", "url":"http://192.168.0.8:8080/ilo5278.bin"}]}]}'
$ baremetal node service <ironic_node_uuid> --service-steps \
    '[{"interface": "firmware", "step": "update", "args": {"settings":[{"
↪"component": "bios", "url":"http://192.168.0.8:8080/bios.bin"}]}]}'
$ baremetal node clean <ironic_node_uuid> --clean-steps \
    '[{"interface": "firmware", "step": "update", "args": {"settings":[{"
↪"component": "nic:AD0700", "url":"http://192.168.0.8:8080/nic.bin"}]}]}'
$ baremetal node clean <ironic_node_uuid> --clean-steps \
    '[{"interface": "firmware", "step": "update", "args": {"settings":[{"
↪"component": "nic:NIC.Slot.2", "url":"http://192.168.0.8:8080/nic.bin"}]}]}'
```

#### Note

For Dell machines, you must extract the `firmingFIT.d9` from the `iDRAC.exe`. This can be done using the command `7za e iDRAC_<VERSION>.exe`.

#### Note

For HPE machines you must extract the `ilo5_<version>.bin` from the `ilo5_<version>.fwpkg`. This can be done using the command `7za e ilo<version>.fwpkg`.

## 4.2.9 Rescue Mode

### Overview

The Bare Metal Service supports putting nodes in rescue mode using hardware types that support rescue interfaces. The hardware types utilizing ironic-python-agent with PXE/Virtual Media based boot interface can support rescue operation when configured appropriately.

#### Note

The rescue operation is currently supported only when tenant networks use DHCP to obtain IP addresses.

Rescue operation can be used to boot nodes into a rescue ramdisk so that the `rescue` user can access the node, in order to provide the ability to access the node in case access to OS is not possible. For example, if there is a need to perform manual password reset or data recovery in the event of some failure, rescue operation can be used.

### Configuring The Bare Metal Service

Configure the Bare Metal Service appropriately so that the service has the information needed to boot the ramdisk before a user tries to initiate rescue operation. This will differ somewhat between different deploy environments, but an example of how to do this is outlined below:

1. Create and configure ramdisk that supports rescue operation. Please see [Building or downloading a deploy ramdisk image](#) for detailed instructions to build a ramdisk.
2. Configure a network to use for booting nodes into the rescue ramdisk in neutron, and note the UUID or name of this network. This is required if you're using the neutron DHCP provider and have Bare Metal Service managing ramdisk booting (the default). This can be the same network as your cleaning or tenant network (for flat network). For an example of how to configure new networks with Bare Metal Service, see the [Configure the Networking service for bare metal provisioning](#) documentation.
3. Add the unique name or UUID of your rescue network to `ironic.conf`:

```
[neutron]
rescuing_network=<RESCUE_UUID_OR_NAME>
```

#### Note

This can be set per node via `driver_info[rescuing_network]`

4. Restart the ironic conductor service.
5. Specify a rescue kernel and ramdisk or rescue ISO compatible with the nodes driver for pxe based boot interface or virtual-media based boot interface respectively.

Example for pxe based boot interface:

```
baremetal node set $NODE_UUID \
  --driver-info rescue_ramdisk=$RESCUE_INITRD_UUID \
  --driver-info rescue_kernel=$RESCUE_VMLINUZ_UUID
```

See *Add images to the Image service* for details. If you are not using Image service, it is possible to provide images to Bare Metal service via hrefs.

After this, The Bare Metal Service should be ready for rescue operation. Test it out by attempting to rescue an active node and connect to the instance using ssh, as given below:

```
baremetal node rescue $NODE_UUID \
  --rescue-password <PASSWORD> --wait

ssh rescue@$INSTANCE_IP_ADDRESS
```

To move a node back to active state after using rescue mode you can use `unrescue`. Please unmount any filesystems that were manually mounted before proceeding with `unrescue`. The node unrescue can be done as given below:

```
baremetal node unrescue $NODE_UUID
```

rescue and unrescue operations can also be triggered via the Compute Service using the following commands:

```
openstack server rescue --password <password> <server>

openstack server unrescue <server>
```

## 4.2.10 Boot From Volume

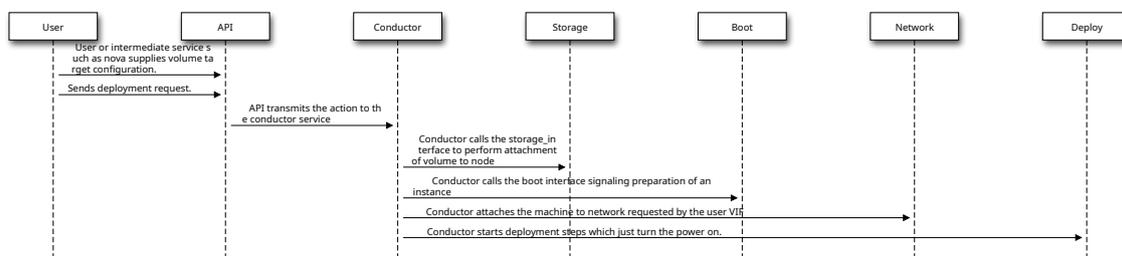
### Overview

The Bare Metal service supports booting from a Cinder iSCSI volume as of the Pike release. This guide will primarily deal with this use case but will be updated as more paths for booting from a volume, such as FCoE, are introduced.

The boot from volume is supported on both legacy BIOS and UEFI (iPXE binary for EFI booting) boot mode. We need to perform with suitable images which will be created by diskimage-builder tool.

### How this works - From Ironics point of view

In essence, ironic sets the stage for the process, by providing the required information to the boot interface to facilitate the configuration of the the node OR the iPXE boot templates such that the node CAN be booted.



In this example, the boot interface does the heavy lifting. For drivers the `irmc` and `ilo` hardware types with hardware type-specific boot interfaces, they are able to signal via an out-of-band mechanism to the baremetal nodes BMC that the integrated iSCSI initiators are to connect to the supplied volume target information.

In most hardware, this would be the network cards of the machine.

In the case of the `ipxe` boot interface, templates are created on disk which point to the `iscsi` target information that was either submitted as part of the volume target, or when integrated with Nova, what was requested as the baremetals boot from volume disk upon requesting the instance.

In terms of network access, both interface methods require connectivity to the `iscsi` target. In the vendor driver-specific path, additional network configuration options may be available to allow separation of standard network traffic and instance network traffic. In the `iPXE` case, this is not possible as the OS userspace re-configures the `iSCSI` connection after detection inside the OS ramdisk boot.

An `iPXE` user *may* be able to leverage multiple VIFs, one specifically set to be set with `pxe_enabled` to handle the initial instance boot and back-end storage traffic whereas external-facing network traffic occurs on a different interface. This is a common pattern in `iSCSI` based deployments in the physical realm.

## Prerequisites

Currently booting from a volume requires:

- Bare Metal service version 9.0.0
- Bare Metal API microversion 1.33 or later
- A driver that utilizes the *PXE boot mechanism*. Currently booting from a volume is supported by the reference drivers that utilize PXE boot mechanisms when `iPXE` is enabled.
- `iPXE` is an explicit requirement, as it provides the mechanism that attaches and initiates booting from an `iSCSI` volume.
- Metadata services need to be configured and available for the instance images to obtain configuration such as keys. Configuration drives are not supported due to minimum disk extension sizes.

## Conductor Configuration

In `ironic.conf`, you can specify a list of enabled storage interfaces. Check `DEFAULT.enabled_storage_interfaces` in your `ironic.conf` to ensure that your desired interface is enabled. For example, to enable the `cinder` and `noop` storage interfaces:

```
[DEFAULT]
enabled_storage_interfaces = cinder,noop
```

If you want to specify a default storage interface rather than setting the storage interface on a per node basis, set `DEFAULT.default_storage_interface` in `ironic.conf`. The `default_storage_interface` will be used for any node that doesn't have a storage interface defined.

## Node Configuration

### Storage Interface

You will need to specify what storage interface the node will use to handle storage operations. For example, to set the storage interface to `cinder` on an existing node:

```
baremetal node set --storage-interface cinder $NODE_UUID
```

A default storage interface can be specified in `ironic.conf`. See the *Conductor Configuration* section for details.

The storage interface is responsible for managing the mapping state of the volume to the host. If some changes need to be communicated from Cinder and then updated for Ironic to become aware of them, such as a change in iSCSI credentials, then the act of powering baremetal node off via Ironics API will trigger these values to be updated automatically as the `cinder` storage interface resets the volume attachments with power actions to ensure the latest information is used for each boot sequence.

### iSCSI Configuration

In order for a bare metal node to boot from an iSCSI volume, the `iscsi_boot` capability for the node must be set to `True`. For example, if you want to update an existing node to boot from volume:

```
baremetal node set --property capabilities=iscsi_boot:True $NODE_UUID
```

You will also need to create a volume connector for the node, so the storage interface will know how to communicate with the node for storage operation. In the case of iSCSI, you will need to provide an iSCSI Qualifying Name (IQN) that is unique to your SAN. For example, to create a volume connector for iSCSI:

```
baremetal volume connector create \  
    --node $NODE_UUID --type iqn --connector-id iqn.2017-08.org.  
↪openstack.$NODE_UUID
```

### Image Creation

We use `disk-image-create` in `diskimage-builder` tool to create images for boot from volume feature. Some required elements for this mechanism for corresponding boot modes are as following:

- Legacy BIOS boot mode: `iscsi-boot` element.
- UEFI boot mode: `iscsi-boot` and `block-device-efi` elements.

An example below:

```
export IMAGE_NAME=<image_name>  
export DIB_CLOUD_INIT_DATASOURCES="ConfigDrive, OpenStack"  
disk-image-create centos7 vm cloud-init-datasources dhcp-all-interfaces iscsi-  
↪boot dracut-regenerate block-device-efi -o $IMAGE_NAME
```

#### Note

- For CentOS images, we must add dependent element named `dracut-regenerate` during image creation. Otherwise, the image creation will fail with an error.
- For Ubuntu images, we only support `iscsi-boot` element without `dracut-regenerate` element during image creation.

### Advanced Topics

#### Use without the Compute Service

As discussed in other sections, the Bare Metal service has a concept of a connector that is used to represent an interface that is intended to be utilized to attach the remote volume.

In addition to the connectors, we have a concept of a `target` that can be defined via the API. While a user of this feature through the Compute service would automatically have a new target record created for them, it is not explicitly required and can be performed manually.

A target record can be created using a command similar to the example below:

```
baremetal volume target create \  
    --node $NODE_UUID --type iscsi --boot-index 0 --volume $VOLUME_UUID
```

#### Note

A `boot-index` value of `0` represents the boot volume for a node. As the `boot-index` is per-node in sequential order, only one boot volume is permitted for each node.

## Use Without Cinder

In the Rocky release, an `external` storage interface is available that can be utilized without a Block Storage Service installation.

Under normal circumstances the `cinder` storage interface interacts with the Block Storage Service to orchestrate and manage attachment and detachment of volumes from the underlying block service system.

The `external` storage interface contains the logic to allow the Bare Metal service to determine if the Bare Metal node has been requested with a remote storage volume for booting. This is in contrast to the default `noop` storage interface which does not contain logic to determine if the node should or could boot from a remote volume.

It must be noted that minimal configuration or value validation occurs with the `external` storage interface. The `cinder` storage interface contains more extensive validation, that is likely unnecessary in a `external` scenario.

Setting the external storage interface:

```
baremetal node set --storage-interface external $NODE_UUID
```

Setting a volume:

```
baremetal volume target create --node $NODE_UUID \  
    --type iscsi --boot-index 0 --volume-id $VOLUME_UUID \  
    --property target_iqn="iqn.2010-10.com.example:vol-X" \  
    --property target_lun="0" \  
    --property target_portal="192.168.0.123:3260" \  
    --property auth_method="CHAP" \  
    --property auth_username="ABC" \  
    --property auth_password="XYZ" \  
    \
```

Ensure that no `image_source` is defined:

```
baremetal node unset \  
    --instance-info image_source $NODE_UUID
```

Deploy the node:

```
baremetal node deploy $NODE_UUID
```

Upon deploy, the boot interface for the baremetal node will attempt to either create iPXE configuration OR set boot parameters out-of-band via the management controller. Such action is boot interface specific and may not support all forms of volume target configuration. As of the Rocky release, the bare metal service does not support writing an Operating System image to a remote boot from volume target, so that also must be ensured by the user in advance.

Records of volume targets are removed upon the node being undeployed, and as such are not persistent across deployments.

## **Cinder Multi-attach**

Volume multi-attach is a function that is commonly performed in computing clusters where dedicated storage subsystems are utilized. For some time now, the Block Storage service has supported the concept of multi-attach. However, the Compute service, as of the Pike release, does not yet have support to leverage multi-attach. Concurrently, multi-attach requires the backend volume driver running as part of the Block Storage service to contain support for multi-attach volumes.

When support for storage interfaces was added to the Bare Metal service, specifically for the `cinder` storage interface, the concept of volume multi-attach was accounted for, however has not been fully tested, and is unlikely to be fully tested until there is a Compute service integration as well as volume driver support.

The data model for storage of volume targets in the Bare Metal service has no constraints on the same target volume from being utilized. When interacting with the Block Storage service, the Bare Metal service will prevent the use of volumes that are being reported as `in-use` if they do not explicitly support multi-attach.

### **4.2.11 Configuring Consoles**

#### **Overview**

There are two types of consoles which are available in Bare Metal service:

- (*Node graphical console*) for a graphical console from a NoVNC web browser
- (*Node serial console*) for serial console support

#### **Node graphical console**

Graphical console drivers require a configured and running `ironic-novncproxy` service. Each supported driver is described below.

##### **redfish-graphical**

A driver for a subset of Redfish hosts. Starting the console will start a container which exposes a VNC server for `ironic-novncproxy` to attach to. When attached, a browser will start which displays an HTML5 based console on the following supported hosts:

- Dell iDRAC
- HPE iLO
- Supermicro

**[DEFAULT]**

```
enabled_hardware_types = redfish
enabled_console_interfaces = redfish-graphical,no-console
```

**fake-graphical**

A driver for demonstrating working graphical console infrastructure. Starting the console will start a container which exposes a VNC server for `ironic-novncproxy` to attach to. When attached, a browser will start which displays an animation.

**[DEFAULT]**

```
enabled_hardware_types = fake-hardware
enabled_console_interfaces = fake-graphical,no-console
```

**Node serial console**

Serial consoles for nodes are implemented using `socat`. It is supported by the `ipmi`, `irmc`, and `redfish` hardware types.

**Note**

The use of the `ipmitool-socat` console interface on any hardware type requires the `ipmi` connection parameters to be set into the `driver_info` field on the node.

Serial consoles can be configured in the Bare Metal service as follows:

- Install `socat` on the ironic conductor node. Also, `socat` needs to be in the `$PATH` environment variable that the `ironic-conductor` service uses.

Installation example:

Ubuntu:

```
sudo apt-get install socat
```

RHEL/CentOS/Fedora:

```
sudo dnf install socat
```

- Append console parameters for bare metal PXE boot in the Bare Metal service configuration file. See the reference on how to configure them in *Appending kernel parameters to boot instances*.
- Enable the `ipmitool-socat` console interface, for example:

**[DEFAULT]**

```
enabled_console_interfaces = ipmitool-socat,no-console
```

- Configure node console.

If the node uses a hardware type, for example `ipmi`, set the nodes console interface to `ipmitool-socat`:

```
baremetal node set <node> --console-interface ipmitool-socat
```

Enable the serial console, for example:

```
baremetal node set <node> --driver-info ipmi_terminal_port=<port>
baremetal node console enable <node>
```

Check whether the serial console is enabled, for example:

```
baremetal node validate <node>
```

Disable the serial console, for example:

```
baremetal node console disable <node>
baremetal node unset <node> --driver-info <ipmi_terminal_port>
```

Serial console information is available from the Bare Metal service. Get serial console information for a node from the Bare Metal service as follows:

```
baremetal node console show <node>
+-----+-----+
| Property      | Value                                     |
+-----+-----+
| console_enabled | True                                     |
+-----+-----+
| console_info   | {u'url': u'tcp://<host>:<port>', u'type': u'socat'} |
+-----+-----+
```

If `console_enabled` is `false` or `console_info` is `None` then the serial console is disabled. If you want to launch serial console, see the `Configure node console`.

The node serial console of the Bare Metal service is compatible with the serial console of the Compute service. Hence, serial consoles to Bare Metal nodes can be seen and interacted with via the Dashboard service. In order to achieve that, you need to follow the documentation for [Serial Console](#) from the Compute service.

## Configuring HA

When using Bare Metal serial console under High Availability (HA) configuration, you may consider some settings below.

- If you use HAProxy, you may need to set the timeout for both client and server sides with appropriate values. Here is an example of the configuration for the timeout parameter.

```
frontend nova_serial_console
  bind 192.168.20.30:6083
  timeout client 10m # This parameter is necessary
```

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```

use_backend nova_serial_console if <...>

backend nova_serial_console
    balance source
    timeout server 10m # This parameter is necessary
    option tcpka
    option tcplog
    server controller01 192.168.30.11:6083 check inter 2000 rise 2 fall 5
    server controller02 192.168.30.12:6083 check inter 2000 rise 2 fall 5

```

- The Compute services caching feature may need to be enabled in order to make the Bare Metal serial console work under a HA configuration. Here is an example of a caching configuration in `nova.conf`.

```

[cache]
enabled = true
backend = dogpile.cache.memcached
memcache_servers = memcache01:11211,memcache02:11211,memcache03:11211

```

## 4.2.12 Notifications

Ironic, when configured to do so, will emit notifications over a message bus that indicate different events that occur within the service. These can be consumed by any external service. Examples may include a billing or usage system, a monitoring data store, or other OpenStack services. This page describes how to enable notifications and the different kinds of notifications that Ironic may emit. The external consumer will see notifications emitted by Ironic as JSON objects structured in the following manner:

```

{
  "priority": <string, defined by the sender>,
  "event_type": <string, defined by the sender>,
  "timestamp": <string, the isotime of when the notification emitted>,
  "publisher_id": <string, defined by the sender>,
  "message_id": <uuid, generated by oslo>,
  "payload": <json serialized dict, defined by the sender>
}

```

## Configuration

To enable notifications with Ironic, there are two configuration options in `ironic.conf` that must be adjusted.

The first option is the `notification_level` option in the [DEFAULT] section of the configuration file. This can be set to `debug`, `info`, `warning`, `error`, or `critical`, and determines the minimum priority level for which notifications are emitted. For example, if the option is set to `warning`, all notifications with priority level `warning`, `error`, or `critical` are emitted, but not notifications with priority level `debug` or `info`. For information about the semantics of each log level, see the OpenStack logging standards<sup>1</sup>. If this option is unset, no notifications will be emitted. The priority level of each available notification is documented below.

<sup>1</sup> [https://wiki.openstack.org/wiki/LoggingStandards#Log\\_level\\_definitions](https://wiki.openstack.org/wiki/LoggingStandards#Log_level_definitions)

The second option is the `transport_url` option in the `[oslo_messaging_notifications]` section of the configuration. This determines the message bus used when sending notifications. If this is unset, the default transport used for RPC is used.

All notifications are emitted on the `ironic_versioned_notifications` topic in the message bus. Generally, each type of message that traverses the message bus is associated with a topic describing what the message is about. For more information, see the documentation of your chosen message bus, such as the RabbitMQ documentation<sup>2</sup>.

Note that notifications may be lossy, and there's no guarantee that a notification will make it across the message bus to a consumer.

### Versioning

Each notification has an associated version in the `ironic_object.version` field of the payload. Consumers are guaranteed that microversion bumps will add new fields, while macroversion bumps are backwards-incompatible and may have fields removed.

Versioned notifications are emitted by default to the `ironic_versioned_notifications` topic. This can be changed and it is configurable in the `ironic.conf` with the `versioned_notifications_topics` config option.

### Available notifications

The notifications that ironic emits are described here. They are listed (alphabetically) by service first, then by `event_type`. All examples below show payloads before serialization to JSON.

#### ironic-api notifications

##### Resources CRUD notifications

These notifications are emitted from API service when ironic resources are modified as part of create, update, or delete (CRUD)<sup>3</sup> procedures. All CRUD notifications are emitted at INFO level, except for error status that is emitted at ERROR level.

List of CRUD notifications for chassis:

- `baremetal.chassis.create.start`
- `baremetal.chassis.create.end`
- `baremetal.chassis.create.error`
- `baremetal.chassis.update.start`
- `baremetal.chassis.update.end`
- `baremetal.chassis.update.error`
- `baremetal.chassis.delete.start`
- `baremetal.chassis.delete.end`
- `baremetal.chassis.delete.error`

Example of chassis CRUD notification:

---

<sup>2</sup> <https://www.rabbitmq.com/documentation.html>

<sup>3</sup> [https://en.wikipedia.org/wiki/Create,\\_read,\\_update\\_and\\_delete](https://en.wikipedia.org/wiki/Create,_read,_update_and_delete)

```
{
  "priority": "info",
  "payload": {
    "ironic_object.namespace": "ironic",
    "ironic_object.name": "ChassisCRUDPayload",
    "ironic_object.version": "1.0",
    "ironic_object.data": {
      "created_at": "2016-04-10T10:13:03+00:00",
      "description": "bare 28",
      "extra": {},
      "updated_at": "2016-04-27T21:11:03+00:00",
      "uuid": "1910f669-ce8b-43c2-b1d8-cf3d65be815e"
    }
  },
  "event_type": "baremetal.chassis.update.end",
  "publisher_id": "ironic-api.hostname02"
}
```

List of CRUD notifications for deploy template:

- baremetal.deploy\_template.create.start
- baremetal.deploy\_template.create.end
- baremetal.deploy\_template.create.error
- baremetal.deploy\_template.update.start
- baremetal.deploy\_template.update.end
- baremetal.deploy\_template.update.error
- baremetal.deploy\_template.delete.start
- baremetal.deploy\_template.delete.end
- baremetal.deploy\_template.delete.error

Example of deploy template CRUD notification:

```
{
  "priority": "info",
  "payload": {
    "ironic_object.namespace": "ironic",
    "ironic_object.name": "DeployTemplateCRUDPayload",
    "ironic_object.version": "1.0",
    "ironic_object.data": {
      "created_at": "2019-02-10T10:13:03+00:00",
      "extra": {},
      "name": "CUSTOM_HYPERTHREADING_ON",
      "steps": [
        {
          "interface": "bios",
          "step": "apply_configuration",
          "args": {
```

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```

        "settings": [
            {
                "name": "LogicalProc",
                "value": "Enabled"
            }
        ],
        "priority": 150
    },
    "updated_at": "2019-02-27T21:11:03+00:00",
    "uuid": "1910f669-ce8b-43c2-b1d8-cf3d65be815e"
},
"event_type": "baremetal.deploy_template.update.end",
"publisher_id": "ironic-api.hostname02"
}

```

List of CRUD notifications for node:

- baremetal.node.create.start
- baremetal.node.create.end
- baremetal.node.create.error
- baremetal.node.update.start
- baremetal.node.update.end
- baremetal.node.update.error
- baremetal.node.delete.start
- baremetal.node.delete.end
- baremetal.node.delete.error

Example of node CRUD notification:

```

{
  "priority": "info",
  "payload": {
    "ironic_object.namespace": "ironic",
    "ironic_object.name": "NodeCRUDPayload",
    "ironic_object.version": "1.13",
    "ironic_object.data": {
      "chassis_uuid": "db0eef9d-45b2-4dc0-94a8-fc283c01171f",
      "clean_step": None,
      "conductor_group": "",
      "console_enabled": False,
      "created_at": "2016-01-26T20:41:03+00:00",
      "deploy_step": None,
      "description": "my sample node",
    }
  }
}

```

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```

"driver": "ipmi",
"driver_info": {
    "ipmi_address": "192.168.0.111",
    "ipmi_username": "root"},
"extra": {},
"inspection_finished_at": None,
"inspection_started_at": None,
"instance_info": {},
"instance_uuid": None,
"last_error": None,
"lessee": None,
"maintenance": False,
"maintenance_reason": None,
"fault": None,
"bios_interface": "no-bios",
"boot_interface": "pxe",
"console_interface": "no-console",
"deploy_interface": "direct",
"inspect_interface": "no-inspect",
"management_interface": "ipmitool",
"network_interface": "flat",
"power_interface": "ipmitool",
"raid_interface": "no-raid",
"rescue_interface": "no-rescue",
"storage_interface": "noop",
"vendor_interface": "no-vendor",
"name": None,
"owner": None,
"power_state": "power off",
"properties": {
    "memory_mb": 4096,
    "cpu_arch": "x86_64",
    "local_gb": 10,
    "cpus": 8},
"protected": False,
"protected_reason": None,
"provision_state": "deploying",
"provision_updated_at": "2016-01-27T20:41:03+00:00",
"resource_class": None,
"retired": None,
"retired_reason": None,
"target_power_state": None,
"target_provision_state": "active",
"traits": [
    "CUSTOM_TRAIT1",
    "HW_CPU_X86_VMX"],
"updated_at": "2016-01-27T20:41:03+00:00",
"uuid": "1be26c0b-03f2-4d2e-ae87-c02d7f33c123"
}

```

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```

},
"event_type": "baremetal.node.update.end",
"publisher_id": "ironic-api.hostname02"
}

```

List of CRUD notifications for port:

- baremetal.port.create.start
- baremetal.port.create.end
- baremetal.port.create.error
- baremetal.port.update.start
- baremetal.port.update.end
- baremetal.port.update.error
- baremetal.port.delete.start
- baremetal.port.delete.end
- baremetal.port.delete.error

Example of port CRUD notification:

```

{
  "priority": "info",
  "payload": {
    "ironic_object.namespace": "ironic",
    "ironic_object.name": "PortCRUDPayload",
    "ironic_object.version": "1.3",
    "ironic_object.data": {
      "address": "77:66:23:34:11:b7",
      "created_at": "2016-02-11T15:23:03+00:00",
      "node_uuid": "5b236cab-ad4e-4220-b57c-e827e858745a",
      "extra": {},
      "is_smartnic": True,
      "local_link_connection": {},
      "physical_network": "physnet1",
      "portgroup_uuid": "bd2f385e-c51c-4752-82d1-7a9ec2c25f24",
      "pxe_enabled": True,
      "updated_at": "2016-03-27T20:41:03+00:00",
      "uuid": "1be26c0b-03f2-4d2e-ae87-c02d7f33c123"
    }
  },
  "event_type": "baremetal.port.update.end",
  "publisher_id": "ironic-api.hostname02"
}

```

List of CRUD notifications for port group:

- baremetal.portgroup.create.start
- baremetal.portgroup.create.end

- `baremetal.portgroup.create.error`
- `baremetal.portgroup.update.start`
- `baremetal.portgroup.update.end`
- `baremetal.portgroup.update.error`
- `baremetal.portgroup.delete.start`
- `baremetal.portgroup.delete.end`
- `baremetal.portgroup.delete.error`

Example of portgroup CRUD notification:

```
{
  "priority": "info",
  "payload": {
    "ironic_object.namespace": "ironic",
    "ironic_object.name": "PortgroupCRUDPayload",
    "ironic_object.version": "1.0",
    "ironic_object.data": {
      "address": "11:44:32:87:61:e5",
      "created_at": "2017-01-11T11:33:03+00:00",
      "node_uuid": "5b236cab-ad4e-4220-b57c-e827e858745a",
      "extra": {},
      "mode": "7",
      "name": "portgroup-node-18",
      "properties": {},
      "standalone_ports_supported": True,
      "updated_at": "2017-01-31T11:41:07+00:00",
      "uuid": "db033a40-bfed-4c84-815a-3db26bb268bb",
    }
  },
  "event_type": "baremetal.portgroup.update.end",
  "publisher_id": "ironic-api.hostname02"
}
```

List of CRUD notifications for volume connector:

- `baremetal.volumeconnector.create.start`
- `baremetal.volumeconnector.create.end`
- `baremetal.volumeconnector.create.error`
- `baremetal.volumeconnector.update.start`
- `baremetal.volumeconnector.update.end`
- `baremetal.volumeconnector.update.error`
- `baremetal.volumeconnector.delete.start`
- `baremetal.volumeconnector.delete.end`
- `baremetal.volumeconnector.delete.error`

Example of volume connector CRUD notification:

```
{
  "priority": "info",
  "payload": {
    "ironic_object.namespace": "ironic",
    "ironic_object.name": "VolumeConnectorCRUDPayload",
    "ironic_object.version": "1.0",
    "ironic_object.data": {
      "connector_id": "iqn.2017-05.org.openstack:01:d9a51732c3f",
      "created_at": "2017-05-11T05:57:36+00:00",
      "extra": {},
      "node_uuid": "4dbb4e69-99a8-4e13-b6e8-dd2ad4a20caf",
      "type": "iqn",
      "updated_at": "2017-05-11T08:28:58+00:00",
      "uuid": "19b9f3ab-4754-4725-a7a4-c43ea7e57360"
    }
  },
  "event_type": "baremetal.volumeconnector.update.end",
  "publisher_id": "ironic-api.hostname02"
}
```

List of CRUD notifications for volume target:

- baremetal.volumetarget.create.start
- baremetal.volumetarget.create.end
- baremetal.volumetarget.create.error
- baremetal.volumetarget.update.start
- baremetal.volumetarget.update.end
- baremetal.volumetarget.update.error
- baremetal.volumetarget.delete.start
- baremetal.volumetarget.delete.end
- baremetal.volumetarget.delete.error

Example of volume target CRUD notification:

```
{
  "priority": "info",
  "payload": {
    "ironic_object.namespace": "ironic",
    "ironic_object.version": "1.0",
    "ironic_object.name": "VolumeTargetCRUDPayload"
    "ironic_object.data": {
      "boot_index": 0,
      "created_at": "2017-05-11T09:38:59+00:00",
      "extra": {},
      "node_uuid": "4dbb4e69-99a8-4e13-b6e8-dd2ad4a20caf",
      "properties": {
        "access_mode": "rw",

```

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```

    "auth_method": "CHAP"
    "auth_password": "****",
    "auth_username": "urxhQCzAKr4sjyE8DivY",
    "encrypted": false,
    "qos_specs": null,
    "target_discovered": false,
    "target_iqn": "iqn.2010-10.org.openstack:volume-f0d9b0e6-b242-
↪9105-91d4-a20331693ad8",
    "target_lun": 1,
    "target_portal": "192.168.12.34:3260",
    "volume_id": "f0d9b0e6-b042-4105-91d4-a20331693ad8",
  },
  "updated_at": "2017-05-11T09:52:04+00:00",
  "uuid": "82a45833-9c58-4ec1-943c-2091ab10e47b",
  "volume_id": "f0d9b0e6-b242-9105-91d4-a20331693ad8",
  "volume_type": "iscsi"
}
},
"event_type": "baremetal.volumetarget.update.end",
"publisher_id": "ironic-api.hostname02"
}

```

## Node maintenance notifications

These notifications are emitted from API service when maintenance mode is changed via API service. List of maintenance notifications for a node:

- `baremetal.node.maintenance_set.start`
- `baremetal.node.maintenance_set.end`
- `baremetal.node.maintenance_set.error`

start and end notifications have INFO level, error has ERROR. Example of node maintenance notification:

```

{
  "priority": "info",
  "payload": {
    "ironic_object.namespace": "ironic",
    "ironic_object.name": "NodePayload",
    "ironic_object.version": "1.15",
    "ironic_object.data": {
      "clean_step": None,
      "conductor_group": "",
      "console_enabled": False,
      "created_at": "2016-01-26T20:41:03+00:00",
      "deploy_step": None,
      "description": "my sample node",
      "driver": "ipmi",
      "extra": {},
      "inspection_finished_at": None,

```

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```
"inspection_started_at": None,
"instance_info": {},
"instance_uuid": None,
"last_error": None,
"lessee": None,
"maintenance": True,
"maintenance_reason": "hw upgrade",
"fault": None,
"bios_interface": "no-bios",
"boot_interface": "pxe",
"console_interface": "no-console",
"deploy_interface": "direct",
"inspect_interface": "no-inspect",
"management_interface": "ipmitool",
"network_interface": "flat",
"power_interface": "ipmitool",
"raid_interface": "no-raid",
"rescue_interface": "no-rescue",
"storage_interface": "noop",
"vendor_interface": "no-vendor",
"name": None,
"owner": None,
"power_state": "power off",
"properties": {
    "memory_mb": 4096,
    "cpu_arch": "x86_64",
    "local_gb": 10,
    "cpus": 8},
"protected": False,
"protected_reason": None,
"provision_state": "available",
"provision_updated_at": "2016-01-27T20:41:03+00:00",
"resource_class": None,
"retired": None,
"retired_reason": None,
"target_power_state": None,
"target_provision_state": None,
"traits": [
    "CUSTOM_TRAIT1",
    "HW_CPU_X86_VMX"],
"updated_at": "2016-01-27T20:41:03+00:00",
"uuid": "1be26c0b-03f2-4d2e-ae87-c02d7f33c123"
},
"event_type": "baremetal.node.maintenance_set.start",
"publisher_id": "ironic-api.hostname02"
}
```

## ironic-conductor notifications

### Node console notifications

These notifications are emitted by the ironic-conductor service when conductor service starts or stops console for the node. The notification event types for a node console are:

- `baremetal.node.console_set.start`
- `baremetal.node.console_set.end`
- `baremetal.node.console_set.error`
- `baremetal.node.console_restore.start`
- `baremetal.node.console_restore.end`
- `baremetal.node.console_restore.error`

`console_set` action is used when start or stop console is initiated. The `console_restore` action is used when the console was already enabled, but a driver must restart the console because an ironic-conductor was restarted. This may also be sent when an ironic-conductor takes over a node that was being managed by another ironic-conductor. `start` and `end` notifications have INFO level, `error` has ERROR. Example of node console notification:

```
{
  "priority": "info",
  "payload": {
    "ironic_object.namespace": "ironic",
    "ironic_object.name": "NodePayload",
    "ironic_object.version": "1.15",
    "ironic_object.data": {
      "clean_step": None,
      "conductor_group": "",
      "console_enabled": True,
      "created_at": "2016-01-26T20:41:03+00:00",
      "deploy_step": None,
      "description": "my sample node",
      "driver": "ipmi",
      "extra": {},
      "inspection_finished_at": None,
      "inspection_started_at": None,
      "instance_info": {},
      "instance_uuid": None,
      "last_error": None,
      "lessee": None,
      "maintenance": False,
      "maintenance_reason": None,
      "fault": None,
      "bios_interface": "no-bios",
      "boot_interface": "pxe",
      "console_interface": "no-console",
      "deploy_interface": "direct",
      "inspect_interface": "no-inspect",
      "management_interface": "ipmitool",
    }
  }
}
```

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```

    "network_interface": "flat",
    "power_interface": "ipmitool",
    "raid_interface": "no-raid",
    "rescue_interface": "no-rescue",
    "storage_interface": "noop",
    "vendor_interface": "no-vendor",
    "name": None,
    "owner": None,
    "power_state": "power off",
    "properties": {
        "memory_mb": 4096,
        "cpu_arch": "x86_64",
        "local_gb": 10,
        "cpus": 8},
    "protected": False,
    "protected_reason": None,
    "provision_state": "available",
    "provision_updated_at": "2016-01-27T20:41:03+00:00",
    "resource_class": None,
    "retired": None,
    "retired_reason": None,
    "target_power_state": None,
    "target_provision_state": None,
    "traits": [
        "CUSTOM_TRAIT1",
        "HW_CPU_X86_VMX"],
    "updated_at": "2016-01-27T20:41:03+00:00",
    "uuid": "1be26c0b-03f2-4d2e-ae87-c02d7f33c123"
  },
},
"event_type": "baremetal.node.console_set.end",
"publisher_id": "ironic-conductor.hostname01"
}

```

### baremetal.node.power\_set

- `baremetal.node.power_set.start` is emitted by the `ironic-conductor` service when it begins a power state change. It has notification level info.
- `baremetal.node.power_set.end` is emitted when `ironic-conductor` successfully completes a power state change task. It has notification level info.
- `baremetal.node.power_set.error` is emitted by `ironic-conductor` when it fails to set a nodes power state. It has notification level error. This can occur when `ironic` fails to retrieve the old power state prior to setting the new one on the node, or when it fails to set the power state if a change is requested.

Here is an example payload for a notification with this event type. The `to_power` payload field indicates the power state to which the `ironic-conductor` is attempting to change the node:

```

{
  "priority": "info",
  "payload": {
    "ironic_object.namespace": "ironic",
    "ironic_object.name": "NodeSetPowerStatePayload",
    "ironic_object.version": "1.15",
    "ironic_object.data": {
      "clean_step": None,
      "conductor_group": "",
      "console_enabled": False,
      "created_at": "2016-01-26T20:41:03+00:00",
      "deploy_step": None,
      "description": "my sample node",
      "driver": "ipmi",
      "extra": {},
      "inspection_finished_at": None,
      "inspection_started_at": None,
      "instance_uuid": "d6ea00c1-1f94-4e95-90b3-3462d7031678",
      "last_error": None,
      "lessee": None,
      "maintenance": False,
      "maintenance_reason": None,
      "fault": None,
      "bios_interface": "no-bios",
      "boot_interface": "pxe",
      "console_interface": "no-console",
      "deploy_interface": "direct",
      "inspect_interface": "no-inspect",
      "management_interface": "ipmitool",
      "network_interface": "flat",
      "power_interface": "ipmitool",
      "raid_interface": "no-raid",
      "rescue_interface": "no-rescue",
      "storage_interface": "noop",
      "vendor_interface": "no-vendor",
      "name": None,
      "owner": None,
      "power_state": "power off",
      "properties": {
        "memory_mb": 4096,
        "cpu_arch": "x86_64",
        "local_gb": 10,
        "cpus": 8},
      "protected": False,
      "protected_reason": None,
      "provision_state": "available",
      "provision_updated_at": "2016-01-27T20:41:03+00:00",
      "resource_class": None,
      "retired": None,
      "retired_reason": None,

```

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```

    "target_power_state": None,
    "target_provision_state": None,
    "traits": [
        "CUSTOM_TRAIT1",
        "HW_CPU_X86_VMX"],
    "updated_at": "2016-01-27T20:41:03+00:00",
    "uuid": "1be26c0b-03f2-4d2e-ae87-c02d7f33c123",
    "to_power": "power on"
  }
},
"event_type": "baremetal.node.power_set.start",
"publisher_id": "ironic-conductor.hostname01"
}

```

### baremetal.node.power\_state\_corrected

- `baremetal.node.power_state_corrected.success` is emitted by `ironic-conductor` when the power state on the baremetal hardware is different from the previous known power state of the node and the database is corrected to reflect this new power state. It has notification level info.

Here is an example payload for a notification with this `event_type`. The `from_power` payload field indicates the previous power state on the node, prior to the correction:

```

{
  "priority": "info",
  "payload": {
    "ironic_object.namespace": "ironic",
    "ironic_object.name": "NodeCorrectedPowerStatePayload",
    "ironic_object.version": "1.15",
    "ironic_object.data": {
      "clean_step": None,
      "conductor_group": "",
      "console_enabled": False,
      "created_at": "2016-01-26T20:41:03+00:00",
      "deploy_step": None,
      "description": "my sample node",
      "driver": "ipmi",
      "extra": {},
      "inspection_finished_at": None,
      "inspection_started_at": None,
      "instance_uuid": "d6ea00c1-1f94-4e95-90b3-3462d7031678",
      "last_error": None,
      "lessee": None,
      "maintenance": False,
      "maintenance_reason": None,
      "fault": None,
      "bios_interface": "no-bios",
      "boot_interface": "pxe",
      "console_interface": "no-console",
      "deploy_interface": "direct",

```

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```

    "inspect_interface": "no-inspect",
    "management_interface": "ipmitool",
    "network_interface": "flat",
    "power_interface": "ipmitool",
    "raid_interface": "no-raid",
    "rescue_interface": "no-rescue",
    "storage_interface": "noop",
    "vendor_interface": "no-vendor",
    "name": None,
    "owner": None,
    "power_state": "power off",
    "properties": {
        "memory_mb": 4096,
        "cpu_arch": "x86_64",
        "local_gb": 10,
        "cpus": 8},
    "protected": False,
    "protected_reason": None,
    "provision_state": "available",
    "provision_updated_at": "2016-01-27T20:41:03+00:00",
    "resource_class": None,
    "retired": None,
    "retired_reason": None,
    "target_power_state": None,
    "target_provision_state": None,
    "traits": [
        "CUSTOM_TRAIT1",
        "HW_CPU_X86_VMX"],
    "updated_at": "2016-01-27T20:41:03+00:00",
    "uuid": "1be26c0b-03f2-4d2e-ae87-c02d7f33c123",
    "from_power": "power on"
    },
    "event_type": "baremetal.node.power_state_corrected.success",
    "publisher_id": "ironic-conductor.cond-hostname02"
}

```

### baremetal.node.provision\_set

- `baremetal.node.provision_set.start` is emitted by the `ironic-conductor` service when it begins a provision state transition. It has notification level `INFO`.
- `baremetal.node.provision_set.end` is emitted when `ironic-conductor` successfully completes a provision state transition. It has notification level `INFO`.
- `baremetal.node.provision_set.success` is emitted when `ironic-conductor` successfully changes provision state instantly, without any intermediate work required (example is `AVAILABLE` to `MANAGEABLE`). It has notification level `INFO`.
- `baremetal.node.provision_set.error` is emitted by `ironic-conductor` when it changes provision state as result of error event processing. It has notification level `ERROR`.

Here is an example payload for a notification with this event type. The `previous_provision_state` and `previous_target_provision_state` payload fields indicate a nodes provision states before state change, event is the FSM (finite state machine) event that triggered the state change:

```
{
  "priority": "info",
  "payload": {
    "ironic_object.namespace": "ironic",
    "ironic_object.name": "NodeSetProvisionStatePayload",
    "ironic_object.version": "1.16",
    "ironic_object.data": {
      "clean_step": None,
      "conductor_group": "",
      "console_enabled": False,
      "created_at": "2016-01-26T20:41:03+00:00",
      "deploy_step": None,
      "description": "my sample node",
      "driver": "ipmi",
      "driver_internal_info": {
        "is_whole_disk_image": True},
      "extra": {},
      "inspection_finished_at": None,
      "inspection_started_at": None,
      "instance_info": {},
      "instance_uuid": None,
      "last_error": None,
      "lessee": None,
      "maintenance": False,
      "maintenance_reason": None,
      "fault": None,
      "bios_interface": "no-bios",
      "boot_interface": "pxe",
      "console_interface": "no-console",
      "deploy_interface": "direct",
      "inspect_interface": "no-inspect",
      "management_interface": "ipmitool",
      "network_interface": "flat",
      "power_interface": "ipmitool",
      "raid_interface": "no-raid",
      "rescue_interface": "no-rescue",
      "storage_interface": "noop",
      "vendor_interface": "no-vendor",
      "name": None,
      "owner": None,
      "power_state": "power off",
      "properties": {
        "memory_mb": 4096,
        "cpu_arch": "x86_64",
        "local_gb": 10,
        "cpus": 8},
      "protected": False,
    }
  }
}
```

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```

    "protected_reason": None,
    "provision_state": "deploying",
    "provision_updated_at": "2016-01-27T20:41:03+00:00",
    "resource_class": None,
    "retired": None,
    "retired_reason": None,
    "target_power_state": None,
    "target_provision_state": "active",
    "traits": [
        "CUSTOM_TRAIT1",
        "HW_CPU_X86_VMX"],
    "updated_at": "2016-01-27T20:41:03+00:00",
    "uuid": "1be26c0b-03f2-4d2e-ae87-c02d7f33c123",
    "previous_provision_state": "available",
    "previous_target_provision_state": None,
    "event": "deploy"
  }
},
"event_type": "baremetal.node.provision_set.start",
"publisher_id": "ironic-conductor.hostname01"
}

```

### 4.2.13 Node Multi-Tenancy

This guide explains the steps needed to enable node multi-tenancy. This feature enables non-admins to perform API actions on nodes, limited by policy configuration. The Bare Metal service supports two kinds of non-admin users:

- Owner: owns specific nodes and performs administrative actions on them
- Lessee: receives temporary and limited access to a node

#### Setting the Owner and Lessee

Non-administrative access to a node is controlled through a nodes `owner` or `lessee` attribute:

```

baremetal node set --owner 080925ee2f464a2c9dce91ee6ea354e2 node-7
baremetal node set --lessee 2a210e5ff114c8f2b6e994218f51a904 node-10

```

Ironics API automatically grants visibility and access to these nodes when a user request comes in with a project scope, i.e. credentials which indicate the user is in a user within a project.

In older versions of Ironic, this functionality had to be manually configured and then set via custom policies, but now it is automatically available in modern versions of Ironic.

### 4.2.14 Booting a Ramdisk or an ISO

Ironic supports booting a user provided ramdisk or an ISO image (starting with the Victoria release) instead of deploying a node. Most commonly this is performed when an instance is booted via PXE, iPXE or Virtual Media, with the only local storage contents being those in memory. It is supported by `pxe`, `ipxe`, `redfish-virtual-media` and `ilo-virtual-media` boot interfaces.

## Configuration

Ramdisk/ISO boot requires using the `ramdisk` deploy interface. It is enabled by default starting with the Zed release cycle. On an earlier release, it must be enabled explicitly:

```
[DEFAULT]
...
enabled_deploy_interfaces = direct,ramdisk
...
```

Once enabled and the conductor(s) have been restarted, the interface can be set upon creation of a new node:

```
baremetal node create --driver <driver> \
  --deploy-interface ramdisk \
  --boot-interface ipxe
```

or update an existing node:

```
baremetal node set <NODE> --deploy-interface ramdisk
```

You can also use it with *redfish virtual media* instead of iPXE.

## Creating a ramdisk

A ramdisk can be created using the `ironic-ramdisk-base` element from `ironic-python-agent-builder`, e.g. with Debian:

```
export ELEMENTS_PATH=/opt/stack/ironic-python-agent-builder/dib
disk-image-create -o /output/ramdisk \
  debian-minimal ironic-ramdisk-base openssh-server dhcp-all-interfaces
```

You should consider using the following elements:

- `openssh-server` to install the SSH server since its not provided by default by some minimal images.
- `devuser` or `dynamic-login` to provide SSH access.
- `dhcp-all-interfaces` or `simple-init` to configure networking.

The resulting files (`/output/ramdisk.kernel` and `/output/ramdisk.initramfs` in this case) can then be used when *Booting a ramdisk*.

## Booting a ramdisk

Pass the kernel and ramdisk as normally, also providing the ramdisk as an image source, for example,

```
baremetal node set <NODE> \
  --instance-info kernel=http://path/to/ramdisk.kernel \
  --instance-info ramdisk=http://path/to/ramdisk.initramfs
baremetal node deploy <NODE>
```

## Booting an ISO

The `ramdisk` deploy interface can also be used to boot an ISO image. For example,

```
baremetal node set <NODE> \
  --instance-info boot_iso=http://path/to/boot.iso
baremetal node deploy <NODE>
```

### Note

While this interface example utilizes a HTTP URL, as with all fields referencing file artifacts in the `instance_info` field, a user is able to request a file path URL, or an HTTPS URL, or as a Glance Image Service object UUID.

### Warning

This feature, when utilized with the `ipxe` `boot_interface`, will only allow a kernel and ramdisk to be booted from the supplied ISO file. Any additional contents, such as additional ramdisk contents or installer package files will be unavailable after the boot of the Operating System. Operators wishing to leverage this functionality for actions such as OS installation should explore use of the standard `ramdisk` `deploy_interface` along with the `instance_info/kernel_append_params` setting to pass arbitrary settings such as a mirror URL for the initial ramdisk to load data from. This is a limitation of iPXE and the overall boot process of the operating system where memory allocated by iPXE is released.

When choosing your boot ISO, your ISO image will need to be sufficient to boot the hardware under normal conditions. For example, if the ISO is only compatible with BIOS booting, then a host in UEFI mode will not boot. This is not a limitation of Ironic, but an architectural limitation.

By default the Bare Metal service will cache the ISO locally and serve from its HTTP server. If you want to avoid that, set the following:

```
baremetal node set <NODE> \
  --instance-info ramdisk_image_download_source=http
```

ISO images are also cached across deployments, similarly to how it is done for normal instance images. The URL together with the last modified response header are used to determine if an image needs updating.

## Limitations

The intended use case is for advanced scientific and ephemeral workloads where the step of writing an image to the local storage is not required or desired. As such, this interface does come with several caveats:

- Configuration drives are not supported with network boot, only with Redfish virtual media.
- Disk image contents are not written to the bare metal node.
- Users and Operators who intend to leverage this interface should expect to leverage a metadata service, custom ramdisk images, or the `instance_info/ramdisk_kernel_arguments` parameter to add options to the kernel boot command line.

- When using PXE/iPXE boot, bare metal nodes must continue to have network access to PXE and iPXE network resources. This is contrary to most tenant networking enabled configurations where this access is restricted to the provisioning and cleaning networks
- As with all deployment interfaces, automatic cleaning of the node will still occur with the contents of any local storage being wiped between deployments.

### Common options

#### Disable persistent boot device for ramdisk iso boot

For iso boot, Ironic sets the boot target to continuously boot from the iso attached over virtual media. This behaviour may not always be desired e.g. if the vmedia is installing to hard drive and then rebooting. In order to instead set the virtual media to be one time boot Ironic provides the `force_persistent_boot_device` flag in the nodes `driver_info`. Which can be set to `Never`:

```
$ openstack baremetal node set --driver-info force_persistent_boot_device=  
↪ 'Never' <node>
```

### 4.2.15 Hardware Burn-in

#### Overview

Workflows to onboard new hardware often include a stress-testing step to provoke early failures and to avoid that these load-triggered issues only occur when the nodes have already moved to production. These `burn-in` tests typically include CPU, GPU, memory, disk, and network. With the Xena release, Ironic supports such tests as part of the cleaning framework.

The burn-in steps rely on standard tools such as `stress-ng` for CPU and memory, `fiio` for disk and network, or `gpu-burn` for GPU tests. The burn-in cleaning steps are part of the generic hardware manager in the Ironic Python Agent (IPA) and therefore the agent ramdisk does not need to be bundled with a specific `IPA hardware manager` to have them available.

Each burn-in step accepts (or in the case of network: needs) some basic configuration options, mostly to limit the duration of the test and to specify the amount of resources to be used. The options are set on a nodes `driver_info` and prefixed with `agent_burnin_`. The options available for the individual tests will be outlined below.

#### CPU burn-in

The options, following a `agent_burnin_ + stress-ng stressor (cpu) + stress-ng option schema`, are:

- `agent_burnin_cpu_timeout` (default: 24 hours)
- `agent_burnin_cpu_cpu` (default: 0, meaning all CPUs)

to limit the overall runtime and to pick the number of CPUs to stress.

For instance, to limit the time of the CPU burn-in to 10 minutes do:

```
baremetal node set --driver-info agent_burnin_cpu_timeout=600 \  
$NODE_NAME_OR_UUID
```

Then launch the test with:

```
baremetal node clean --clean-steps '[{"step": "burnin_cpu", \
  "interface": "deploy"}]' $NODE_NAME_OR_UUID
```

## Memory burn-in

The options, following a `agent_burnin_ + stress-ng stressor (vm) + stress-ng option schema`, are:

- `agent_burnin_vm_timeout` (default: 24 hours)
- `agent_burnin_vm_vm-bytes` (default: 98%)

to limit the overall runtime and to set the fraction of RAM to stress.

For instance, to limit the time of the memory burn-in to 1 hour and the amount of RAM to be used to 75% run:

```
baremetal node set --driver-info agent_burnin_vm_timeout=3600 \
  $NODE_NAME_OR_UUID
baremetal node set --driver-info agent_burnin_vm_vm-bytes=75% \
  $NODE_NAME_OR_UUID
```

Then launch the test with:

```
baremetal node clean --clean-steps '[{"step": "burnin_memory", \
  "interface": "deploy"}]' $NODE_NAME_OR_UUID
```

## Disk burn-in

The options, following a `agent_burnin_ + fio stressor (fio_disk) + fio option schema`, are:

- `agent_burnin_fio_disk_runtime` (default: 0, meaning no time limit)
- `agent_burnin_fio_disk_loops` (default: 4)

to set the time limit and the number of iterations when going over the disks.

For instance, to limit the number of loops to 2 set:

```
baremetal node set --driver-info agent_burnin_fio_disk_loops=2 \
  $NODE_NAME_OR_UUID
```

Then launch the test with:

```
baremetal node clean --clean-steps '[{"step": "burnin_disk", \
  "interface": "deploy"}]' $NODE_NAME_OR_UUID
```

To launch a parallel SMART self-test on all devices after the disk burn-in (which will fail the step if any of the tests fail), set:

```
baremetal node set --driver-info agent_burnin_fio_disk_smart_test=True \
  $NODE_NAME_OR_UUID
```

## Network burn-in

Burning in the network needs a little more config since we need a pair of nodes to perform the test. This pairing can be done either in a static way, i.e. pairs are defined upfront, or dynamically via a distributed coordination backend which orchestrates the pair matching. While the static approach is more predictable in terms of which nodes test each other, the dynamic approach avoids nodes being blocked in case there are issues with servers and simply pairs all available nodes.

### Static network burn-in configuration

To define pairs of nodes statically, each node can be assigned a `agent_burnin_fio_network_config` JSON which requires a `role` field (values: `reader`, `writer`) and a `partner` field (value is the hostname of the other node to test), like:

```
baremetal node set --driver-info agent_burnin_fio_network_config= \
  '{"role": "writer", "partner": "$HOST2"}' $NODE_NAME_OR_UUID1
baremetal node set --driver-info agent_burnin_fio_network_config= \
  '{"role": "reader", "partner": "$HOST1"}' $NODE_NAME_OR_UUID2
```

### Dynamic network burn-in configuration

To use dynamic pair matching, a coordination backend is used via `tooz`. The corresponding backend URL then needs to be added to the node, e.g. for a Zookeeper backend it would look similar to:

```
baremetal node set --driver-info \
  agent_burnin_fio_network_pairing_backend_url= \
  'zookeeper://zk1.xyz.com:2181,zk2.xyz.com:2181,zk3.xyz.com:2181' \
  $NODE_NAME_OR_UUID1
baremetal node set --driver-info \
  agent_burnin_fio_network_pairing_backend_url= \
  'zookeeper://zk1.xyz.com:2181,zk2.xyz.com:2181,zk3.xyz.com:2181' \
  $NODE_NAME_OR_UUID2
...
baremetal node set --driver-info \
  agent_burnin_fio_network_pairing_backend_url= \
  'zookeeper://zk1.xyz.com:2181,zk2.xyz.com:2181,zk3.xyz.com:2181' \
  $NODE_NAME_OR_UUIDN
```

Different deliveries or network ports can be separated by creating different rooms on the backend with:

```
baremetal node set --driver-info \
  agent_burnin_fio_network_pairing_group_name=$DELIVERY $NODE_NAME_OR_UUID
```

This allows to control which nodes (or interfaces) connect with which other nodes (or interfaces).

### Launching network burn-in

In addition and similar to the other tests, there is a runtime option to be set (only on the writer):

```
baremetal node set --driver-info agent_burnin_fio_network_runtime=600 \
  $NODE_NAME_OR_UUID
```

The actual network burn-in can then be launched with:

```
baremetal node clean --clean-steps '[{"step": "burnin_network", \
  "interface": "deploy"}]' $NODE_NAME_OR_UUID1
baremetal node clean --clean-steps '[{"step": "burnin_network", \
  "interface": "deploy"}]' $NODE_NAME_OR_UUID2
```

Both nodes will wait for the other node to show up and block while waiting. If the partner does not show up, the cleaning timeout will step in.

## GPU burn-in

The GPU burn-in tests come in two parts:

- Check that the correct number of GPUs are visible by the operating system
- GPU burn-in test using `gpu-burn`

The first check will only be performed if the option `agent_burnin_gpu_count` has been set to a value above 0.

The options, following a `agent_burnin_ + gpu` stressor (`gpu`) option schema, are:

- `agent_burnin_gpu_install_dir` (default: `/opt/gpu-burn`)
- `agent_burnin_gpu_timeout` (default: 24 hours)
- `agent_burnin_gpu_memory` (default: 95%)
- `agent_burnin_gpu_count` (default: 0, The GPU count check is disabled by default)

For instance, in order to limit the time of the GPU burn-in to 10 minutes do:

```
baremetal node set --driver-info agent_burnin_gpu_timeout=600 \
  $NODE_NAME_OR_UUID
```

Then launch the test with:

```
baremetal node clean --clean-steps '[{"step": "burnin_gpu", \
  "interface": "deploy"}]' $NODE_NAME_OR_UUID
```

## Logging

Since most of the burn-in steps are also providing information about the performance of the stressed components, keeping this information for verification or acceptance purposes may be desirable. By default, the output of the burn-in tools goes to the journal of the Ironic Python Agent and is therefore sent back as an archive to the conductor. In order to consume the output of the burn-in steps more easily, or even in real time, the nodes can be configured to store the output of the individual steps to files in the ramdisk (from where they can be picked up by a logging pipeline).

The configuration of the output file is done via one of `agent_burnin_cpu_outputfile`, `agent_burnin_vm_outputfile`, `agent_burnin_fio_disk_outputfile`, and `agent_burnin_fio_network_outputfile` parameters which need to be added to a node like:

```
baremetal node set --driver-info agent_burnin_cpu_outputfile=\
  '/var/log/burnin.cpu' $NODE_NAME_OR_UUID
```

## Additional Information

All tests can be aborted at any moment with

```
baremetal node abort $NODE_NAME_OR_UUID
```

One can also launch multiple tests which will be run in sequence, e.g.:

```
baremetal node clean --clean-steps '[{"step": "burnin_cpu", \
  "interface": "deploy"}, {"step": "burnin_memory", \
  "interface": "deploy"}]' $NODE_NAME_OR_UUID
```

If desired, configuring `fast-track` may be helpful here as it allows to keep the node up between consecutive calls of `baremetal node clean`.

### 4.2.16 Vendor Passthru

The bare metal service allows drivers to expose vendor-specific API known as *vendor passthru*.

#### Node Vendor Passthru

Drivers may implement a passthrough API, which is accessible via the `/v1/nodes/<Node UUID or Name>/vendor_passthru?method={METHOD}` endpoint. Beyond basic checking, Ironic does not introspect the message body and simply passes it through to the relevant driver.

A method:

- can support one or more HTTP methods (for example, GET, POST)
- is asynchronous or synchronous
  - For asynchronous methods, a 202 (Accepted) HTTP status code is returned to indicate that the request was received, accepted and is being acted upon. No body is returned in the response.
  - For synchronous methods, a 200 (OK) HTTP status code is returned to indicate that the request was fulfilled. The response may include a body.
- can require an exclusive lock on the node. This only occurs if the method doesn't specify `require_exclusive_lock=False` in the decorator. If an exclusive lock is held on the node, other requests for the node will be delayed and may fail with an HTTP 409 (Conflict) error code.

This endpoint exposes a node's driver directly, and as such, it is expressly not part of Ironics standard REST API. There is only a single HTTP endpoint exposed, and the semantics of the message body are determined solely by the driver. Ironic makes no guarantees about backwards compatibility; this is solely up to the discretion of each driver's author.

To get information about all the methods available via the `vendor_passthru` endpoint for a particular node, use CLI:

```
$ baremetal node passthru list <redfish-node>
```

```
+-----+-----+-----+-----+
<-->-----+-----+-----+-----+
<-->-----+-----+-----+-----+
<-->-----+-----+-----+-----+
| Name           | Supported HTTP methods | Async | Description |
<-->-----+-----+-----+-----+
<-->-----+-----+-----+-----+
```

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```

↳
↳
↳ | Response is attachment |
+-----+-----+-----+-----+
↳
↳
↳
↳
↳
| create_subscription | POST | False | Creates a
↳ subscription on a node. Required argument: a dictionary of {'destination':
↳ 'destination_url'}
↳
↳ | False |
| delete_subscription | DELETE | False | Delete a
↳ subscription on a node. Required argument: a dictionary of {'id':
↳ 'subscription_bmc_id'}
↳
↳ | False |
| eject_vmedia | POST | True | Eject a virtual
↳ media device. If no device is provided then all attached devices will be
↳ ejected. Optional arguments: 'boot_device' - the boot device to eject,
↳ either 'cd', 'dvd', 'usb', or 'floppy' | False |
| get_all_subscriptions | GET | False | Returns all
↳ subscriptions on the node.
↳
↳
↳ | False |
| get_subscription | GET | False | Get a subscription
↳ on the node. Required argument: a dictionary of {'id': 'subscription_bmc_id
↳ '}
↳
↳ | False |
+-----+-----+-----+-----+
↳
↳
↳
↳

```

The response will contain information for each method, such as the methods name, a description, the HTTP methods supported, and whether its asynchronous or synchronous.

You can call a method with CLI, for example:

```
$ baremetal node passthru call <redfish-node> eject_vmedia
```

## Driver Vendor Passthru

Drivers may implement an API for requests not related to any node, at `/v1/drivers/<driver name>/vendor_passthru?method={METHOD}`.

A method:

- can support one or more HTTP methods (for example, GET, POST)
- is asynchronous or synchronous
  - For asynchronous methods, a 202 (Accepted) HTTP status code is returned to indicate that the request was received, accepted and is being acted upon. No body is returned in the response.

- For synchronous methods, a 200 (OK) HTTP status code is returned to indicate that the request was fulfilled. The response may include a body.

### Note

Unlike methods in *Node Vendor Passthru*, a request does not lock any resource, so it will not delay other requests and will not fail with an HTTP 409 (Conflict) error code.

Ironic makes no guarantees about the semantics of the message BODY sent to this endpoint. That is left up to each drivers author.

To get information about all the methods available via the driver vendor\_passthru endpoint, use CLI:

```
$ baremetal driver passthru list redfish
```

The response will contain information for each method, such as the methods name, a description, the HTTP methods supported, and whether its asynchronous or synchronous.

### Warning

Currently only the methods available in the default interfaces of the hardware type are available.

You can call a method with CLI, for example:

```
$ baremetal driver passthru call <driver> <method>
```

## 4.2.17 Node servicing

### Overview

In order to better enable operators to modify existing nodes, Ironic has introduced the model of Node Servicing, where you can take a node in *active* state, modify it using steps similar to Deploy Steps or manual cleaning through the Cleaning subsystem.

For more information on cleaning, please see *Node cleaning*.

### Major differences

Service steps do not contain an automatic execution model, which is intrinsic to the standard deployment and automated cleaning workflows. This *may* change at some point in the future.

This also means that while a priority value *can* be supplied, it is not presently utilized.

### Similarities to Cleaning and Deployment

Similar to Clean and Deploy steps, when invoked an operator can validate the current running steps by viewing the `driver_internal_info` field looking for a `service_steps` field. The *current* step being executed can be viewed using the baremetal node `service_step` field, which is a top level field.

Service steps are internally decorated on driver interface methods utilizing decorator. This means service steps do not *automatically* expose clean and deploy steps to be executed at any time. The Ironic development team took a cautious and intentional approach behind methods which are decorated. Besides, some

clean and deployment steps are geared explicitly for operating in that mode, and would not be suitable to be triggered outside of the original workflow it was designed for use in.

## Available Steps

### Executing Service Steps

In order for manual cleaning to work, you may need to configure a *Servicing Network*.

### Starting manual servicing via API

Servicing can only be performed when a node is in the active provision state. The REST API request to initiate it is available in API version 1.87 and higher:

```
PUT /v1/nodes/<node_ident>/states/provision
```

(Additional information is available [here](#).)

This API will allow operators to put a node directly into servicing provision state from active provision state via target: service. The PUT will also require the argument service\_steps to be specified. This is an ordered list of steps. A step is represented by a dictionary (JSON), in the form:

```
{
  "interface": "<interface>",
  "step": "<name of step>",
  "args": {"<arg1>": "<value1>", ..., "<argn>": <valuen>}
}
```

The interface and step keys are required for all steps. If a servicing step method takes keyword arguments, the args key may be specified. It is a dictionary of keyword variable arguments, with each keyword-argument entry being <name>: <value>.

If any step is missing a required keyword argument, servicing will not be performed and the node will be put in service failed provision state with an appropriate error message.

If, during the servicing process, a service step determines that it has incorrect keyword arguments, all earlier steps will be performed and then the node will be put in service failed provision state with an appropriate error message.

An example of the request body for this API:

```
{
  "target": "service",
  "service_steps": [
    {
      "interface": "raid",
      "step": "apply_configuration",
      "args": {"create_nonroot_volumes": True}
    },
    {
      "interface": "vendor",
      "step": "send_raw",
      "args": {"raw_bytes": "0x00 0x00 0x00 0x00"}
    }
  ]
}
```

In the above example, the nodes RAID interface would apply the set RAID configuration, and then the vendor interfaces `send_raw` step would be called to send a raw command to the BMC. Please note, `send_raw` is only available for the `ipmi` hardware type.

Alternatively, you can specify a runbook instead of `service_steps`:

```
{
  "target": "service",
  "runbook": "<runbook_name_or_uuid>"
}
```

The specified runbook must match one of the nodes traits to be used.

### Starting servicing via openstack baremetal CLI

Servicing is available via the `baremetal node service` command, starting with Bare Metal API version 1.87.

The argument `--service-steps` must be specified. Its value is one of:

- a JSON string
- path to a JSON file whose contents are passed to the API
- -, to read from stdin. This allows piping in the service steps. Using - to signify stdin is common in Unix utilities.

Examples of doing this with a JSON string:

```
baremetal node service <node> \  
  --service-steps ' [{"interface": "deploy", "step": "example_task"} ]'
```

Or with a file:

```
baremetal node service <node> \  
  --service-steps my-service-steps.txt
```

Or with stdin:

```
cat my-clean-steps.txt | baremetal node service <node> \  
  --service-steps -
```

### Using Runbooks for Servicing

Similar to manual cleaning, you can use runbooks for node servicing. Runbooks provide a predefined list of service steps associated with nodes via traits.

To use a runbook for servicing:

```
baremetal node service <node> runbook <runbook_name_or_uuid>
```

Ensure that the runbook matches one of the nodes traits before using it for servicing. For more information on the runbook API usage, see *Runbooks for Cleaning & Servicing*.

## Available Steps in Ironic

### ipmi hardware type

#### vendor.send\_raw

This step is covered in the *IPMI driver* documentation and is usable as a service step in addition to a deploy step.

### redfish hardware type

#### bios.apply\_configuration

This is covered in the *BIOS Configuration* configuration documentation as it started as a cleaning step. It is a standardized cross-interface name.

#### management.update\_firmware

This step is covered in the *Redfish driver* and is intended to facilitate firmware updates via the BMC.

#### raid.apply\_configuration

This step is covered in the *Redfish driver* and is intended to facilitate applying raid configuration.

#### raid.delete\_configuration

This step is covered in the *Redfish driver* and is intended to delete configuration.

## Agent

#### raid.apply\_configuration

This is the standardized RAID passthrough interface for the agent, and can be leveraged like other RAID interfaces.

## Neutron Network Interface

#### network.reattach\_networking

This service step reattaches tenant networking on an active node without requiring a reboot or IPA deployment. This is useful for advanced networking scenarios such as VXLAN topology changes, network infrastructure migrations, or recovering from network binding failures.

#### Key characteristics:

- Does **not** require IPA ramdisk (`requires_ramdisk=False`)
- Does **not** reboot the instance
- Preserves VIF attachments while refreshing Neutron port bindings
- Supports Smart NIC ports with proper agent synchronization
- Typically completes in seconds

#### When to use:

- VXLAN network topology reconfiguration
- Physical network segment migrations
- Network binding state recovery
- Switch reconfiguration without downtime

### Usage example:

```
$ openstack baremetal node service <node-uuid> \  
  --service-steps '[{"interface": "network", "step": "reattach_networking"}]'  
↔
```

For detailed troubleshooting guidance and additional information, see *Troubleshooting Ironic* section Reattaching networking on active instances.

### Requirements:

- Node must be in `active` state
- Node must use `network_interface=neutron`
- Nodes ports must have existing tenant VIF attachments
- No arguments required

### Available steps in Ironic-Python-Agent

#### Note

Steps available from the agent will be populated once support has merged in the agent to expose the steps to the ironic deployment.

### Servicing Network

If you are using the Neutron DHCP provider (the default) you will also need to ensure you have configured a servicing network. This network will be used to boot the ramdisk for in-band service operations. This setting is configured utilizing the `neutron.servicing_network` configuration parameter.

### 4.2.18 Building images for Windows

We can use `New-WindowsOnlineImage` in `windows-openstack-imaging-tools` tool as an option to create Windows images (whole disk images) corresponding boot modes which will support Windows NIC Teaming. And allow the utilization of link aggregation when the instance is spawned on hardware servers (Bare metals).

### Requirements:

- A Microsoft Windows Server Operating System along with Hyper-V virtualization enabled, PowerShell version `>=4` supported, Windows Assessment and Deployment Kit, in short Windows ADK.
- The Windows Server compatible drivers.
- Working git environment.

**Preparation:**

- Download a Windows Server 2012R2/ 2016 installation ISO.
- Install Windows Server 2012R2/ 2016 OS on the workstation PC along with following feature:
  - Enable Hyper-V virtualization.
  - Install PowerShell 4.0.
  - Install Git environment & import git proxy (if you have).
  - Create a new Path in the Microsoft Windows Server Operating System which support for submodule update via `git submodule update init` command:

```
- Variable name: Path
- Variable value: C:\Windows\System32\WindowsPowerShell\v1.0\;C:\
↪Program Files\Git\bin
```

- Rename the virtual switch name in Windows Server 2012R2/ 2016 in Virtual Switch Manager into external.

**Implementation:**

- Step 1: Create folders: `C:\<folder_name_1>` where output images will be located, `C:\<folder_name_2>` where you need to place the necessary hardware drivers.
- Step 2: Copy and extract necessary hardware drivers in `C:\<folder_name_2>`.
- Step 3: Insert or burn Windows Server 2016 ISO to `D:\`.
- Step 4: Download windows-openstack-imaging-tools tools.

```
git clone https://github.com/cloudbase/windows-openstack-imaging-tools.git
```

- Step 5: Create & running script `create-windows-cloud-image.ps1`:

```
git submodule update --init
Import-Module WinImageBuilder.psm1
$windowsImagePath = "C:\<folder_name_1>\<output_file_name>.qcow2"
$virtIOISOPath = "C:\<folder_name_1>\virtio.iso"
$virtIODownloadLink = "https://fedorapeople.org/groups/virt/virtio-win/
↪direct-downloads/archive-virtio/virtio-win-0.1.133-2/virtio-win.iso"
(New-Object System.Net.WebClient).DownloadFile($virtIODownloadLink,
↪$virtIOISOPath)
$wimFilePath = "D:\sources\install.wim"
$extraDriversPath = "C:\<folder_name_2>\\"
$image = (Get-WimFileImagesInfo -WimFilePath $wimFilePath)[1]
$switchName = 'external'
New-WindowsOnlineImage -WimFilePath $wimFilePath
  -ImageName $image.ImageName ` -WindowsImagePath $windowsImagePath -Type
↪'KVM' -ExtraFeatures @() `
  -SizeBytes 20GB -CpuCores 2 -Memory 2GB -SwitchName $switchName ` -
↪ProductKey $productKey -DiskLayout 'BIOS' `
  -ExtraDriversPath $extraDriversPath ` -InstallUpdates:$false -
```

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```
↪AdministratorPassword 'Pa$$w0rd' `
-PurgeUpdates:$true -DisableSwap:$true
```

After executing this command you will get two output files, first one being C:<folder\_name\_1><output\_file\_name>.qcow2, which is the resulting windows whole disk image and C:<folder\_name\_1>virtio.iso, which is virtio iso contains all the synthetic drivers for the KVM hypervisor.

See [example\\_windows\\_images](#) for more details and examples.

#### Note

We can change SizeBytes, CpuCores, and Memory depending on requirements.

### 4.2.19 Deploying without BMC Credentials

The Bare Metal service usually requires BMC credentials for all provisioning operations. Starting with the Victoria release series there is limited support for inspection, cleaning and deployments without the credentials.

#### Warning

This feature is experimental and only works in a limited scenario. When using it, you have to be prepared to provide BMC credentials in case of a failure or any non-supported actions.

#### How it works

The expected workflow is as follows:

1. The node is discovered by manually powering it on and gets the `manual-management` hardware type and agent power interface.  
If discovery is not used, a node can be enrolled through the API and then powered on manually.
2. The operator moves the node to `manageable`. It works because the agent power only requires to be able to connect to the agent.
3. The operator moves the node to `available`. Cleaning happens normally via the already running agent. If a reboot is needed, it is done by telling the agent to reboot the node in-band.
4. A user deploys the node. Deployment happens normally via the already running agent.
5. At the end of the deployment, the node is rebooted via the `reboot` command instead of `power off+on`.

#### Enabling

*Fast-Track Deployment* is a requirement for this feature to work. After enabling it, adds the agent power interface and the `manual-management` hardware type to the enabled list:

```
[DEFAULT]
enabled_hardware_types = manual-management
enabled_management_interfaces = noop
```

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```
enabled_power_interfaces = agent
```

```
[deploy]
```

```
fast_track = true
```

As usual with the noop management, enable the networking boot fallback:

```
[pxe]
```

```
enable_netboot_fallback = true
```

## Limitations

- Only the noop network interface is supported.
- Undeploy and rescue are not supported, you need to add BMC credentials first.
- If any errors happen in the process, recovery will likely require BMC credentials.
- Only rebooting is possible through the API, power on/off commands will fail.

### 4.2.20 Layer 3 or DHCP-less ramdisk booting

Bootting nodes via PXE, while universally supported, suffers from one disadvantage: it requires a direct L2 connectivity between the node and the control plane for DHCP. Using virtual media it is possible to avoid not only the unreliable TFTP protocol but DHCP altogether.

When network data is provided for a node as explained below, the generated virtual media ISO will also serve as a `configdrive`, and the network data will be stored in the standard OpenStack location.

The `simple-init` element needs to be used when creating the deployment ramdisk. The `Glean` tool will look for a media labeled as `config-2`. If found, the network information from it will be read, and the nodes networking stack will be configured accordingly.

```
ironic-python-agent-builder -o /output/ramdisk \
    debian-minimal -e simple-init
```

#### Warning

Ramdisks based on distributions with NetworkManager require `Glean 1.19.0` or newer to work.

#### Note

If desired, some interfaces can still be configured to use DHCP.

## Hardware type support

This feature is known to work with the following hardware types:

- *Redfish* with `redfish-virtual-media` boot
- *iLO* with `ilo-virtual-media` boot

## Configuring network data

When the Bare Metal service is running within OpenStack, no additional configuration is required - the network configuration will be fetched from the Network service.

Alternatively, the user can build and pass network configuration in the form of a `network_data` JSON to a node via the `network_data` field. Node-based configuration takes precedence over the configuration generated by the Network service and also works in standalone mode.

```
baremetal node set --network-data ~/network_data.json <node>
```

An example network data:

```
{
  "links": [
    {
      "id": "port-92750f6c-60a9-4897-9cd1-090c5f361e18",
      "type": "phy",
      "ethernet_mac_address": "52:54:00:d3:6a:71"
    }
  ],
  "networks": [
    {
      "id": "network0",
      "type": "ipv4",
      "link": "port-92750f6c-60a9-4897-9cd1-090c5f361e18",
      "ip_address": "192.168.122.42",
      "netmask": "255.255.255.0",
      "network_id": "network0",
      "routes": []
    }
  ],
  "services": []
}
```

### Note

Some fields are redundant with the port information. Were looking into simplifying the format, but currently, all these fields are mandatory.

You'll need the deployed image to support network data, e.g. by pre-installing `cloud-init` or `Glean` on it (most cloud images have the former). Then you can provide the network data when deploying, for example:

```
baremetal node deploy <node> \
  --config-drive "{\"network_data\": $(cat ~/network_data.json)}"
```

Some first-boot services, such as `Ignition`, don't support network data. You can provide their configuration as part of user data instead:

```
baremetal node deploy <node> \
  --config-drive "{\"user_data\": \"... ignition config ...\"}"
```

## Deploying outside of the provisioning network

If you need to combine traditional deployments using a provisioning network with virtual media deployments over L3, you may need to provide an alternative IP address for the remote nodes to connect to:

```
[deploy]
http_url = <HTTP server URL internal to the provisioning network>
external_http_url = <HTTP server URL with a routable IP address>
```

You may also need to override the callback URL, which is normally fetched from the service catalog or configured in the [service\_catalog] section:

```
[deploy]
external_callback_url = <Bare Metal API URL with a routable IP address>
```

In case you need specific URLs for each node, you can use the `driver_info[external_http_url]` node property. When used it overrides the `deploy.http_url` and `deploy.external_http_url` settings in the configuration file.

```
baremetal node set node-0 \
  --driver-info external_http_url="<your_node_external_url>"
```

### 4.2.21 Deploying with anaconda deploy interface

Ironic supports deploying an OS with the `anaconda` installer. This `anaconda` deploy interface *ONLY* works with `pxe` and `ipxe` boot interfaces.

#### Configuration

The `anaconda` deploy interface is not enabled by default. To enable this, add `anaconda` to the value of the `enabled_deploy_interfaces` configuration option in `ironic.conf`. For example:

```
[DEFAULT]
...
enabled_deploy_interfaces = direct,anaconda
...
```

This change takes effect after all the ironic conductors have been restarted.

The default kickstart template is specified via the configuration option `anaconda.default_ks_template`. It is set to this `ks.cfg.template` but can be modified to be some other template.

```
[anaconda]
default_ks_template = /etc/ironic/ks.cfg.template
```

When creating an ironic node, specify `anaconda` as the deploy interface. For example:

```
baremetal node create --driver ipmi \
  --deploy-interface anaconda \
  --boot-interface ipxe
```

You can also set the `anaconda` deploy interface via `--deploy-interface` on an existing node:

```
baremetal node set <node> --deploy-interface anaconda
```

## Creating an OS Image

While anaconda allows installing individual RPMs, the default kickstart file expects an OS tarball to be used as the OS image.

This `baremetal.yum` file contains all the yum/dnf commands that need to be run in order to generate the OS tarball. These commands install packages and package groups that need to be in the image:

```
group install 'Minimal Install'
install cloud-init
ts run
```

An OS tarball can be created using the following set of commands, along with the above `baremetal.yum` file:

```
export CHROOT=/home/<user>/os-image
mkdir -p ${CHROOT}
mkdir -p ${CHROOT}/{dev,proc,run,sys}
chown -hR root:root ${CHROOT}
mount --bind /var/cache/yum ${CHROOT}/var/cache/yum
mount --bind /dev ${CHROOT}/dev
mount -t proc proc ${CHROOT}/proc
mount -t tmpfs tmpfs ${CHROOT}/run
mount -t sysfs sysfs ${CHROOT}/sys
dnf -y --installroot=${CHROOT} makecache
dnf -y --installroot=${CHROOT} shell baremetal.yum
rpm --root ${CHROOT} --import ${CHROOT}/etc/pki/rpm-gpg/RPM-GPG-KEY-*
truncate -s 0 ${CHROOT}/etc/machine-id
umount ${CHROOT}/var/cache/yum
umount ${CHROOT}/dev
umount ${CHROOT}/proc
umount ${CHROOT}/run
umount ${CHROOT}/sys
tar cpzf os-image.tar.gz --xattrs --acls --selinux -C ${CHROOT} .
```

## Configuring the OS Image in glance

Anaconda is a two-stage installer stage 1 consists of the kernel and ramdisk and stage 2 lives in a squashfs file. All these components can be found in the CentOS/RHEL/Fedora ISO images.

The kernel and ramdisk can be found at `/images/pxeboot/vmlinuz` and `/images/pxeboot/initrd.img` respectively in the ISO. The stage 2 squashfs image can be normally found at `/LiveOS/squashfs.img` or `/images/install.img`.

The anaconda deploy driver uses the following image properties from glance, which are all optional depending on how you create your bare metal server:

- `kernel_id`
- `ramdisk_id`
- `stage2_id`

- `ks_template`
- `disk_file_extension`

All except `disk_file_extension` are glance image IDs. They can be prefixed with `glance://`.

Valid `disk_file_extension` values are:

- `.img`
- `.tar`
- `.tbz`
- `.tgz`
- `.txz`
- `.tar.gz`
- `.tar.bz2`
- `.tar.xz`

When the `disk_file_extension` property is not set to one of the above valid values the anaconda installer will assume that the image provided is a mountable OS disk.

An example of creating the necessary glance images with the anaconda files and the OS tarball and setting properties to refer to components can be seen below.

#### Note

The various images must be shared except for the OS image with the properties set. This image must be set to public. See [bug 2099276](#) for more details.

```
# vmlinuz
openstack image create --container-format bare --disk-format raw --shared \
  --file ./vmlinuz anaconda-kernel-<version>

# initrd/initramfs/ramdisk
openstack image create --container-format bare --disk-format raw --shared \
  --file ./initrd.img anaconda-ramdisk-<version>

# squashfs/stage2
openstack image create --container-format bare --disk-format raw --shared \
  --file ./squashfs.img anaconda-stage2-<version>

KERNEL_ID=$(openstack image show -f value -c id anaconda-kernel-<version>)
RAMDISK_ID=$(openstack image show -f value -c id anaconda-ramdisk-<version>)
STAGE2_ID=$(openstack image show -f value -c id anaconda-stage2-<version>)

# the actual OS image we'll use as our source
openstack image create --container-format bare --disk-format raw --public \
  --property kernel_id=${KERNEL_ID} \
  --property ramdisk_id=${RAMDISK_ID} \
  --property stage2_id=${STAGE2_ID} \
```

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```
--property disk_file_extension=.tgz \  
--file ./os-image.tar.gz \  
my-anaconda-based-os-<version>
```

## Deploying a node

To be able to deploy a node with the anaconda deploy interface the nodes `instance_info` must have an `image_source` at a minimum but depending on how your node is being deployed more fields must be populated.

If you are using Ironic via Nova then it will only set the `image_source` on `instance_info` so the following image properties are required:

- `kernel_id`
- `ramdisk_id`
- `stage2_id`

You may optionally upload a custom kickstart template to glance and associate it to the OS image via the `ks_template` property.

```
openstack server create --image my-anaconda-based-os-<version> ...
```

If you are not using Ironic via Nova then all properties except `disk_file_extension` can be supplied via `instance_info` or via the OS image properties. The values in `instance_info` will take precedence over those specified in the OS image. However most of their names are slightly altered.

- `kernel_id` OS image property is `kernel` in `instance_info`
- `ramdisk_id` OS image property is `ramdisk` in `instance_info`
- `stage2_id` OS image property is `stage2` in `instance_info`

Only the `ks_template` property remains the same in `instance_info`.

### Note

If no `ks_template` is supplied then `anaconda.default_ks_template` will be used.

This is an example of how to set the kickstart template for a specific ironic node:

```
openstack baremetal node set <node> \  
--instance_info ks_template=glance://uuid
```

Ultimately to deploy your node it must be able to find the kernel, the ramdisk, the stage2 file, and your OS image via glance image properties or via `instance_info`.

```
openstack baremetal node set <node> \  
--instance_info image_source=glance://uuid
```

**Warning**

In the Ironic Project terminology, the word `template` often refers to a file that is supplied to the deployment, which Ironic supplies parameters to render a specific output. One critical example of this in the Ironic workflow, specifically with this driver, is that the generated `agent token` is conveyed to the booting ramdisk, facilitating it to call back to Ironic and indicate the state. This token is randomly generated for every deploy and is required. Specifically, this is leveraged in the templates `pre`, `onerror`, and `post` steps. For more information on Agent Token, please see [Agent Token](#).

**Standalone deployments**

While this deployment interface driver was developed around the use of other OpenStack services, it is not explicitly required. For example, HTTP(S) URLs can be supplied by the API user to explicitly set the expected baremetal node `instance_info` fields

```
baremetal node set <node> \
  --instance_info image_source=<Mirror URL> \
  --instance_info kernel=<Kernel URL> \
  --instance_info ramdisk=<Initial Ramdisk URL> \
  --instance_info stage2=<Installer Stage2 Ramdisk URL>
```

When doing so, you may wish to also utilize a customized kickstart template, which can also be a URL. Please reference the ironic community provided template `ks.cfg.template` and use it as a basis for your own kickstart as it accounts for the particular stages and appropriate callbacks to Ironic.

**Warning**

The default template (for the `liveimg` command) expects an `instance_info\image_info` setting to be provided by the user, which serves as a base operating system image. In the context of the `anaconda` driver, it should be thought of almost like `stage3`. If you're using a custom template, it may not be required, but proceed with caution. See [pykickstart documentation](#) for more information on `liveimg` file format, structure, and use.

```
baremetal node set <node> \
  --instance_info ks_template=<URL>
```

If you do choose to use a `liveimg` with a customized template, or if you wish to use the stock template with a `liveimg`, you will need to provide this setting.

```
baremetal node set <node> \
  --instance_info image_info=<URL>
```

**Warning**

This is required if you do *not* utilize a customised template. As in use Ironics stock template.

The pattern of deployment in this case is identical to a deployment case where Ironic is integrated with OpenStack, however in this case Ironic collects the files, and stages them appropriately.

At this point, you should be able to request the baremetal node to deploy.

### Standalone using a repository

Anaconda supports the concept of passing a repository as opposed to a dedicated URL path which has a `.treeinfo` file, which tells the initial boot scripts where to get various dependencies, such as what would be used as the anaconda stage2 ramdisk. Unfortunately, this functionality is not well documented.

An example `.treeinfo` file can be found at [http://mirror.stream.centos.org/9-stream/BaseOS/x86\\_64/os/.treeinfo](http://mirror.stream.centos.org/9-stream/BaseOS/x86_64/os/.treeinfo).

#### Note

In the context of the `.treeinfo` file and the related folder structure for a deployment utilizing the anaconda deployment interface, `images/install.img` file represents a stage2 ramdisk.

In the context of one wishing to deploy Centos Stream-9, the following may be useful.

```
baremetal node set <node> \  
    --instance_info image_source=http://mirror.stream.centos.org/9-stream/  
↪BaseOS/x86_64/os/ \  
    --instance_info kernel=http://mirror.stream.centos.org/9-stream/BaseOS/  
↪x86_64/os/images/pxeboot/vmlinuz \  
    --instance_info ramdisk=http://mirror.stream.centos.org/9-stream/BaseOS/  
↪x86_64/os/images/pxeboot/initrd.img
```

Once set, a kickstart template can be provided via an `instance_info` parameter, and the node deployed.

### Deployment Process

At a high level, the mechanics of the anaconda driver work in the following flow, where we also note the stages and purpose of each part for informational purposes.

1. Network Boot Program (Such as iPXE) downloads the kernel and initial ramdisk.
2. Kernel launches, uncompresses initial ramdisk, and executes init inside of the ramdisk.
3. The initial ramdisk boot scripts, such as Dracut, recognize the kernel command line parameters Ironic supplied with the boot configuration, and downloads the second stage artifacts, in this case called the stage2 image. This image contains Anaconda and base dependencies.
4. Anaconda downloads and parses the kickstart configuration which was also supplied on the kernel command line, and executes the commands as defined in the kickstart template.
5. The kickstart template, if specified in its contents, downloads a `liveimg` which is used as the base operating system image to start with.

### Configuration Considerations

When using the anaconda deployment interface, some configuration parameters may need to be adjusted in your environment. This is in large part due to the general defaults being set to much lower values for image based deployments, but the way the anaconda deployment interface works, you may need to make some adjustments.

- `conductor.deploy_callback_timeout` likely needs to be adjusted for most anaconda deployment interface users. By default, this is a timer that looks for agents that have not checked in with Ironic, or agents which may have crashed or failed after they started. If the value is reached, then the current operation is failed. This value should be set to a number of seconds which exceeds your average anaconda deployment time.
- `pxe.boot_retry_timeout` can also be triggered and result in an anaconda deployment in progress getting reset as it is intended to reboot nodes that might have failed their initial PXE operation. Depending on the sizes of images, and the exact nature of what was deployed, it may be necessary to ensure this is a much higher value.

## Limitations

- This deploy interface has only been tested with Red Hat based operating systems that use anaconda. Other systems are not supported.
- Runtime TLS certificate injection into ramdisks is not supported. Assets such as `ramdisk` or a `stage2` ramdisk image need to have trusted Certificate Authority certificates present within the images *or* the Ironic API endpoint utilized should utilize a known trusted Certificate Authority.
- The anaconda tooling deploying the instance/workload does not heartbeat to Ironic like the `ironic-python-agent` driven ramdisks. As such, you may need to adjust some timers. See *Configuration Considerations* for some details on this.

## 4.2.22 Node History

### Overview

Ironic keeps a record of node error events in node history. This allows operators to track frequent failures and get additional context when troubleshooting failures.

### How it works

Anytime a node would have its `last_error` populated, an entry is added to the history of the node containing severity of and details about the failure.

Node history can be completely disabled by setting `conductor.node_history` to `False`; it is enabled by default.

Since node history can grow unbounded over time, by default Ironic is configured to prune the data; this behavior is configurable with the following settings:

- `conductor.node_history_max_entries`
- `conductor.node_history_cleanup_interval`
- `conductor.node_history_cleanup_batch_count`
- `conductor.node_history_minimum_days`

### Client usage

The baremetal CLI has full support for node history.

To view the list of entries in history for a node: `baremetal node history list $node`.

To see a specific node history entry you want to see in detail: `baremetal node history get $node $eventId`.

Node history entries cannot be removed manually. Use the configuration options listed in the previous section to control the automatic pruning behavior of Ironic.

### 4.2.23 Node Health Monitoring

#### Overview

Ironic can monitor and report the hardware health status of baremetal nodes by querying the Baseboard Management Controller (BMC). This provides operators with visibility into potential hardware issues before they cause failures.

The health status is stored in the nodes `health` field and can have one of the following values:

- **OK** - Hardware is functioning normally with no issues detected.
- **Warning** - Hardware has non-critical issues that may require attention.
- **Critical** - Hardware has critical issues requiring immediate attention.
- **None** - Health status is not available (driver doesn't support it or BMC didn't report it).

#### How it works

Health monitoring integrates with Ironics existing power state synchronization cycle. When the conductor queries a nodes power state, it also retrieves the hardware health status if the driver supports it.

The health status is cached in the nodes database record and updated periodically along with power state. No separate polling interval is required.

Drivers that do not implement health monitoring are silently skipped - nodes managed by such drivers will simply have a `None` health value.

#### Configuration

Health monitoring is **enabled by default**. To disable it, set the following in your Ironic configuration:

```
[conductor]
enable_health_monitoring = False
```

#### Supported Drivers

Currently, the following drivers support health monitoring:

- **Redfish** - Retrieves health from the Redfish System resource (`Status.Health` field). This reflects the overall rollup health status reported by the BMC, which typically aggregates the health of processors, memory, fans, power supplies, and storage.

Nodes using drivers without health monitoring support (e.g., IPMI) will have their health field set to `None`.

#### Client Usage

The health field is **not displayed by default** in `baremetal node list` output to maintain backward compatibility and keep the default output concise.

To view node health status, use one of the following methods:

#### Query specific fields including health:

```
$ baremetal node list --fields name health
+-----+-----+
| Name      | Health  |
+-----+-----+
| node-001  | OK      |
| node-002  | Warning |
| node-003  | Critical|
| node-004  | None    |
+-----+-----+
```

**Include health alongside other common fields:**

```
$ baremetal node list --fields name power_state provision_state maintenance_
↪health
+-----+-----+-----+-----+-----+
| Name      | Power State | Provisioning State | Maintenance | Health  |
+-----+-----+-----+-----+-----+
| node-001  | power on    | active             | False      | OK      |
| node-002  | power on    | active             | False      | Warning |
| node-003  | power off   | manageable        | True       | Critical|
+-----+-----+-----+-----+-----+
```

**Use long listing format:**

```
$ baremetal node list --long
```

This includes health along with all other node fields.

**View health in node details:**

```
$ baremetal node show <node> --fields health
+-----+-----+
| Field | Value  |
+-----+-----+
| health| OK     |
+-----+-----+
```

**API Version**

The health field is available starting from API microversion **1.109**.

Clients using older API versions will not see this field in responses.

**4.2.24 Use of an OCI Container Registry****What is an OCI Container Registry?**

An OCI Container registry is an evolution of a docker container registry where layers which make up containers can be housed as individual data files, and then be retrieved to be reconstructed into a running container. OCI is short for Open Container Initiative, and you can learn more about about OCI at [opencontainers.org](https://opencontainers.org).

Container registries are evolving to support housing other data files, and the focus in this context is the evolution to support those additional files to be housed in and served by a container registry.

### Warning

This feature should be considered experimental.

## Overview

A recent addition to Ironic is the ability to retrieve artifacts from an OCI Container Registry. This support is modeled such that it can be used by an Ironic deployment for both disk images, and underlying artifacts used for deployment, such as kernels and ramdisks. Different rules apply and as such, please review the next several sections carefully.

At present, this functionality is only available for users who are directly interacting with Ironic. Nova's data model is *only* compatible with usage Glance at this present time, but that may change in the future.

## How it works

An OCI registry has a layered data model which can be divided into three conceptual layers.

- **Artifact Index** - Higher level list which points to manifests and contains information like annotations, platform, architecture.
- **Manifest** - The intermediate structural location which contains the lower level details related to the blob (Binary Large Object) data as well as the information where to find the blob data. When a container image is being referenced, this Manifest contains information on multiple layers which comprise a container.
- **Blob data** - The actual artifact, which can only be retrieved using the data provided in the manifest.

Ironic has a separate image service client which translates an OCI style container URL in an `image_source` value, formatted such as `oci://host/user/container:tag`. When just a tag has been defined, which can be thought of as specific tagged view containing many artifacts, which Ironic will search through to find the best match.

Matching is performed with an attempt to weigh preference to file type based upon the configured `image_download_source`, where as with a `local` value, `qcow2` disk images are preferred. Otherwise `raw` is preferred. This uses the `disktype` annotation where `qcow2` and `qemu` are considered `QCOW2` format images. A `disktype` annotation on the manifests of `raw` or `applehv`, are considered `raw` disk images. Once file types have been appropriately weighted, the code attempts to match the baremetal nodes CPU architecture to the listed platform `architecture` in the remote registry. Once the file identification process has been completed, Ironic automatically updates the `image_source` value to the matching artifact in the remote container registry.

### Note

The code automatically attempts to handle differences in architecture naming which has been observed, where `x86_64` is sometimes referred to as `amd64`, and `aarch64` is sometimes referred to as `arm64`.

### Warning

An `image_download_source` of `swift` is incompatible with this image service. Only `local` and `http` are supported.

When a URL is specific and pointing to a specific manifest, for example `oci://host/user/container@sha256:f00b...`, Ironic is only able to retrieve that specific file from the the container registry. Due to the data model, we also cannot learn additional details about that image such as annotations, as annotations are part of the structural data which points to manifests in the first place.

An added advantage to the use of container registries, is that the checksum *is confirmed* in transit based upon the supplied metadata from the container registry. For example, when you use a manifest URL, the digest portion of the URL is used to checksum the returned contents, and that manifests then contains the digest values for artifacts which also supplies sufficient information to identify the URL where to download the artifacts from.

### Warning

The value of `image_checksum`, as well as `image_os_hash_value`, is ignored for OCI URLs. If you wish to restrict the checksum and matching artifact in this model, please use a sha digest URL which points to a specific manifest and is referenced by the manifests checksum.

## Authentication

Authentication is an important topic for users of an OCI Image Registry.

While some public registries are fairly friendly to providing download access, other registries may have aggressive quotas in place which require users to be authenticated to download artifacts. Furthermore, private image registries may require authentication for any access.

As such, there are four available paths for providing configuration:

- A node `instance_info` value of `image_pull_secret`. This value may be utilized to retrieve an image artifact, but is not intended for pulling other artifacts like kernels or ramdisks used as part of a deployment process. As with all other `instance_info` field values, this value is deleted once the node has been unprovisioned. The way this field is used, is by supplying the pre-shared secret token value. This is the same value which you would normally have in your `Docker config.json` file `auth` field for the top level domain your accessing.
- A node `driver_info` value of `image_pull_secret`. This setting is similar to the `instance_info` setting, but may be utilized by an administrator of a baremetal node to define the specific registry credential to utilize for the node.
- The `oci.authentication_config` which allows for a conductor process wide pre-shared secret configuration. This configuration value can be set to a file which parses the common auth configuration format used for container tooling in regards to the secret to utilize for container registry authentication. This value is only consulted *if* a specific secret has not been defined to utilize, and is intended to be compatible with the the format used by `docker config.json` to store authentication detail.
- Basic authentication can also be used, but is not advised for production usage. In this context, a `user:password` string can be supplied as a pull secret value, or the `ironic.conf` configuration file `[deploy]` setting parameters section for basic authentication credentials can alternatively be used.

An example of the configuration file looks something like the following example.

```
{
  "auths": {
    "quay.io": {
```

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```
"auth": "<pull_secret_here>"
},
"private-registry.tld": {
  "auth": "<pull_secret_here>"
}
}
```

**Note**

The `image_pull_secret` values are not visible in the API surface due to Ironics secret value sanitization, which prevents sensitive values from being visible, and are instead returned as `**`.

**Note**

If you need to extract the pull secret from a `config.json` file, you may want to explore using the `jq` command with a syntax along the lines of `jq .auths.domain.tld.auth config.json` which will return the quoted string you can then populate. Other command line oriented ways exist for users to retrieve such a value once a login has completed to a container platform, meaning you can use that same token value if desired.

## Available URL Formats

The following URL formats are available for use to download a disk image artifact. When a non-precise manifest URL is supplied, Ironic will attempt to identify and match the artifact. URLs for artifacts which are not disk images are required to be specific and point to a specific manifest.

**Note**

If no tag is defined, the tag `latest` will be attempted, however, if that is not found in the `list` of available tags returned by the container registry, an `ImageNotFound` error will be raised in Ironic.

- `oci://host/path/container` - Ironic assumes `latest` is the desired tag in this case.
- `oci://host/path/container:tag` - Ironic discovers artifacts based upon the view provided by the defined tag.
- `oci://host/path/container@sha256:f00f` - This is a URL which defines a specific manifest. Should this be a container, this would be a manifest file with many layers to make a container, but for an artifact only a single file is represented by this manifest, and we retrieve this specific file.

**Warning**

The use of tag values to access an artifact, for example, `deploy_kernel` or `deploy_ramdisk`, is not possible. This is an intentional limitation which may be addressed in a future version of Ironic.

## Known Limitations

- For usage with disk images, only whole-disk images are supported. Ironic does not intend to support Partition images with this image service.
- IPA is unaware of remote container registries, as well as authentication to a remote registry. This is expected to be addressed in a future release of Ironic.
- Some artifacts may be compressed using Zstandard. Only disk images or artifacts which transit through the conductor may be appropriately decompressed. Unfortunately IPA won't be able to decompress such artifacts dynamically while streaming content.
- Authentication to container image registries is *only* available through the use of pre-shared token secrets.
- Use of tags may not be viable on some OCI Compliant image registries. This may result as an ImageNotFound error being raised when attempting to resolve a tag.

## How do I upload files to my own registry?

While there are several different ways to do this, the easiest path is to leverage a tool called ORAS. You can learn more about ORAS at <https://oras.land>

The ORAS utility is able to upload arbitrary artifacts to a Container Registry along with the required manifest *and* then associates a tag for easy human reference. While the OCI data model *does* happily support a model of one tag in front of many manifests, ORAS does not. In the ORAS model, one tag is associated with one artifact.

In the examples below, you can see how this is achieved. Please be careful that these examples are *not* commands you can just cut and paste, but are intended to demonstrate the required step and share the concept of how to construct the URL for the artifact.

### Note

These examples command lines may differ slightly based upon your remote registry, and underlying configuration, and as such leave out credential settings.

As a first step, we will demonstrate uploading an IPA Ramdisk kernel.

```
$ export HOST=my-container-host.domain.tld
$ export CONTAINER=my-project/my-container
$ oras push ${HOST}/${CONTAINER}:ipa_kernel tinyipa-master.vmlinuz
✓ Exists      tinyipa-master.vmlinuz                5.65/5.65 MB 100.00
↪%           0s
  sha256:15ed5220a397e6960a9ac6f770a07e3cc209c6870c42cbf8f388aa409d11ea71
✓ Exists      application/vnd.oci.empty.v1+json                2/2 B 100.00
↪%           0s
  sha256:44136fa355b3678a1146ad16f7e8649e94fb4fc21fe77e8310c060f61caaff8a
✓ Uploaded    application/vnd.oci.image.manifest.v1+json        606/606 B 100.00
↪%           0s
  sha256:2d408348dd6ff2e26efc1de03616ca91d76936a27028061bc314289cecdc895f
Pushed [registry] my-container-host.domain.tld/my-project/my-container:ipa_
↪kernel
ArtifactType: application/vnd.unknown.artifact.v1
```

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```
Digest:↵
↪sha256:2d408348dd6ff2e26efc1de03616ca91d76936a27028061bc314289cecdc895f
$
$ export MY_IPA_KERNEL=oci://${HOST}/${CONTAINER}
↪:@sha256:2d408348dd6ff2e26efc1de03616ca91d76936a27028061bc314289cecdc895f
```

As you can see from this example, we've executed the command, and uploaded the file. The important aspect to highlight is the digest reported at the end. This is the manifest digest which you can utilize to generate your URL.

**Warning**

When constructing environment variables for your own use, specifically with digest values, please be mindful that you will need to utilize the digest value from your own upload, and not from the example.

```
$ oras push ${HOST}/${CONTAINER}:ipa_ramdisk tinyipa-master.gz
✓ Exists      tinyipa-master.gz                91.9/91.9 MB 100.00
↪%           0s
  sha256:0d92eeb98483f06111a352b673d588b1aab3efc03690c1553ef8fd8acdde15fc
✓ Exists      application/vnd.oci.empty.v1+json           2/2 B 100.00
↪%           0s
  sha256:44136fa355b3678a1146ad16f7e8649e94fb4fc21fe77e8310c060f61caaff8a
✓ Uploaded    application/vnd.oci.image.manifest.v1+json 602/602 B 100.00
↪%           0s
  sha256:b17e53ff83539dd6d49e714b09eeb3bd0a9bb7eee2ba8716f6819f2f6ceaad13
Pushed [registry] my-container-host.domain.tld/my-project/my-container:ipa_
↪ramdisk
ArtifactType: application/vnd.unknown.artifact.v1
Digest:↵
↪sha256:b17e53ff83539dd6d49e714b09eeb3bd0a9bb7eee2ba8716f6819f2f6ceaad13
$
$ export MY_IPA_RAMDISK=oci://${HOST}/${CONTAINER}
↪:@sha256:b17e53ff83539dd6d49e714b09eeb3bd0a9bb7eee2ba8716f6819f2f6ceaad13
```

As a reminder, please remember to utilize *different* tags with ORAS.

For example, you can view the current tags in the remote registry by existing the following command.

```
$ oras repo tags --insecure $HOST/project/container
ipa_kernel
ipa_ramdisk
unrelated_item
$
```

Now that you have successfully uploaded an IPA kernel and ramdisk, the only item remaining is a disk image. In this example below, we're generating a container tag based URL as well as direct manifest digest URL.

**Note**

The example below sets a manifest annotation of `disktype` and artifact platform. While not explicitly required, these are recommended should you allow Ironic to resolve the disk image utilizing the container tag as opposed to a digest URL.

```
$ oras push -a disktype=qcow2 --artifact-platform linux/x86_64 $HOST/
→$CONTAINER:cirros-0.6.3 ./cirros-0.6.3-x86_64-disk.img
✓ Exists      cirros-0.6.3-x86_64-disk.img          20.7/20.7 MB 100.00
→%          0s
      sha256:7d6355852aeb6dbcd191bcda7cd74f1536cfe5cbf8a10495a7283a8396e4b75b
✓ Uploaded   application/vnd.oci.image.config.v1+json  38/38  B 100.00
→%          43ms
      sha256:369358945e345b86304b802b704a7809f98ccbda56b0a459a269077169a0ac5a
✓ Uploaded   application/vnd.oci.image.manifest.v1+json 626/626 B 100.00
→%          0s
      sha256:0a175cf13c651f44750d6a5cf0cf2f75d933bd591315d77e19105e5446b73a86
Pushed [registry] my-container-host.domain.tld/my-project/my-container:cirros-
→0.6.3
ArtifactType: application/vnd.unknown.artifact.v1
Digest:␣
→sha256:0a175cf13c651f44750d6a5cf0cf2f75d933bd591315d77e19105e5446b73a86
$ export MY_DISK_IMAGE_TAG_URL=oci://$HOST/$CONTAINER:cirros-0.6.3
$ export MY_DISK_IMAGE_DIGEST_URL=oci://$HOST/$CONTAINER
→@sha256:0a175cf13c651f44750d6a5cf0cf2f75d933bd591315d77e19105e5446b73a86
```

## 4.2.25 Runbooks for Cleaning & Servicing

### Overview

The Runbook resource represents a collection of steps that define a series of actions to be executed on a node during cleaning and servicing operations. Runbooks enable users to perform simple and complex operations in a consistent, predefined and automated manner.

A runbook is matched for a node if the runbooks name matches a trait in the node. So, runbooks can be created to match already existing traits for select nodes or the other way around; either way a valid runbook name must be unique and follow the traits naming convention since that's the basis of association with a node.

Hence, runbook names can be either standard or custom. Standard runbook names are listed in the [os\\_traits library](#). Custom traits must be prefixed with `CUSTOM_`, contain only upper case characters A to Z, digits 0 to 9, or underscores and be no longer than 255 characters in length.

No two runbooks can have the same name, as runbook names must be unique within the system.

### Access Control for Runbooks

Runbooks implements a role-based access control model that determines who can create, modify, and use them:

The `owner` and `public` fields determine a runbooks accessibility:

- If `owner` is non-null (`public` is automatically false), the runbook is scoped to that project and only usable on nodes owned or leased by that project
- If `owner` is null and `public` is false, only system-scoped users can access or use the runbook
- If `owner` is null and `public` is true, any project can use the runbook on compatible nodes, but only system-scoped users can modify it

### Note

For design details and implementation specifics, please see the [Runbooks specification](#).

## Purpose of Trait Matching

The trait matching mechanism serves as an access control to ensure that runbooks are only executed on pre-approved nodes.

When executing a runbook, you must explicitly specify which runbook to run. Currently, there is no way to execute multiple runbooks on a single node with one command. However, you can include all necessary steps in a single comprehensive runbook if you need to perform multiple operations.

You can verify that a node has the required trait for a runbook:

```
baremetal node trait list <node>
```

Refer to the [Ironic API reference for runbooks](#) for information on how to create, and manage runbooks.

For more details about node cleaning and servicing operations, please see [Node cleaning](#) and [Node servicing](#).

## Example Runbook

```
baremetal runbook create --name CUSTOM_FIRMWARE_UPGRADE \  
  --steps '[  
    {  
      "interface": "management",  
      "step": "reset_bios_to_default",  
      "args": {},  
      "order": 1  
    },  
    {  
      "interface": "management",  
      "step": "update_firmware",  
      "args": {  
        "firmware_url": "https://example.com/firmware.bin",  
        "component": "bios"  
      },  
      "order": 2  
    },  
    {  
      "interface": "management",  
      "step": "reboot",  
      "args": {},  
    }  
  ]'
```

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```

        "order": 3
    }
]'
```

The output of the `create` command would show the complete runbook details::

```

+-----+-----+
↪-----+
| Field      | Value                                                                 |
↪-----+-----+
| created_at | 2025-03-12T14:16:26.054115+00:00                                     |
↪-----+-----+
| extra      | {}                                                                    |
↪-----+-----+
| name       | CUSTOM_FIRMWARE_UPGRADE                                             |
↪-----+-----+
| owner      | None                                                                    |
↪-----+-----+
| public     | False                                                                    |
↪-----+-----+
| steps      | [{"interface": "management", "step": "reset_bios_to_default",
↪-----+-----+
|             | "args": {}, "order": 1}, {"interface": "management", "step": "update_firmware", "args": {"firmware_
↪-----+-----+
|             | "url": "https://example.com/firmware.bin", "component": "bios"}, "order": 2}, {"interface": "management",
↪-----+-----+
|             | "step": "reboot", "args": {}, "order": 3}]
↪-----+-----+
| updated_at | None                                                                    |
↪-----+-----+
| uuid       | 160ff684-5216-4874-9a61-775c3a17c892                                 |
↪-----+-----+
↪-----+-----+
↪-----+-----+
```

## Cleaning and Servicing

Once a runbook is created and associated with a node via matching traits, it can be used in place of explicit cleaning or servicing steps.

For cleaning operations:

```

# Using a runbook name
baremetal node clean --runbook CUSTOM_FIRMWARE_UPGRADE node-0

# Or using a runbook UUID
baremetal node clean --runbook 160ff684-5216-4874-9a61-775c3a17c892 node-0
```

For servicing operations:

```
# Using a runbook name
baremetal node service --runbook CUSTOM_FIRMWARE_UPGRADE node-0

# Or using a runbook UUID
baremetal node service --runbook 160ff684-5216-4874-9a61-775c3a17c892 node-0
```

These commands will execute all the steps defined in the runbook in the specified order.

## 4.3 Configuration and Operation

### 4.3.1 Ironic Python Agent

#### Overview

*Ironic Python Agent* (also often called *IPA* or just *agent*) is a Python-based agent which handles *ironic* bare metal nodes in a variety of actions such as inspect, configure, clean and deploy images. IPA is distributed over nodes and runs, inside of a ramdisk, the process of booting this ramdisk on the node.

For more information see the [ironic-python-agent documentation](#).

#### Drivers

Starting with the Kilo release all deploy interfaces (except for fake ones) are using IPA. For nodes using the *Direct deploy* interface, the conductor prepares a swift temporary URL or a local HTTP URL for the image. IPA then handles the whole deployment process: downloading an image from swift, putting it on the machine and doing any post-deploy actions.

#### Requirements

Using IPA requires it to be present and configured on the deploy ramdisk, see [Building or downloading a deploy ramdisk image](#)

#### Using proxies for image download

##### Overview

When using the *Direct deploy*, IPA supports using proxies for downloading the user image. For example, this could be used to speed up download by using a caching proxy.

##### Steps to enable proxies

1. Configure the proxy server of your choice (for example [Squid](#), [Apache Traffic Server](#)). This will probably require you to configure the proxy server to cache the content even if the requested URL contains a query, and to raise the maximum cached file size as images can be pretty big. If you have HTTPS enabled in swift (see [swift deployment guide](#)), it is possible to configure the proxy server to talk to swift via HTTPS to download the image, store it in the cache unencrypted and return it to the node via HTTPS again. Because the image will be stored unencrypted in the cache, this approach is recommended for images that do not contain sensitive information. Refer to your proxy servers documentation to complete this step.
2. Set `glance.swift_temp_url_cache_enabled` in the ironic conductor config file to True. The conductor will reuse the cached swift temporary URLs instead of generating new ones each time an image is requested, so that the proxy server does not create new cache entries for the same image,

based on the query part of the URL (as it contains some query parameters that change each time it is regenerated).

3. Set `glance.swift_temp_url_expected_download_start_delay` option in the ironic conductor config file to the value appropriate for your hardware. This is the delay (in seconds) from the time of the deploy request (when the swift temporary URL is generated) to when the URL is used for the image download. You can think of it as roughly the time needed for IPA ramdisk to startup and begin download. This value is used to check if the swift temporary URL duration is large enough to let the image download begin. Also if temporary URL caching is enabled, this will determine if a cached entry will still be valid when the download starts. It is used only if `glance.swift_temp_url_cache_enabled` is `True`.
4. Increase `glance.swift_temp_url_duration` option in the ironic conductor config file, as only non-expired links to images will be returned from the swift temporary URLs cache. This means that if `swift_temp_url_duration=1200` then after 20 minutes a new image will be cached by the proxy server as the query in its URL will change. The value of this option must be greater than or equal to `glance.swift_temp_url_expected_download_start_delay`.
5. Add one or more of `image_http_proxy`, `image_https_proxy`, `image_no_proxy` to `driver_info` properties in each node that will use the proxy.

## Advanced configuration

### Out-of-band vs. in-band power off on deploy

After deploying an image onto the nodes hard disk, Ironic will reboot the machine into the new image. By default this power action happens in-band, meaning that the ironic-conductor will instruct the IPA ramdisk to power itself off.

Some hardware may have a problem with the default approach and would require Ironic to talk directly to the management controller to switch the power off and on again. In order to tell Ironic to do that, you have to update the nodes `driver_info` field and set the `deploy_forces_oob_reboot` parameter with the value of `True`. For example, the below command sets this configuration in a specific node:

```
baremetal node set <UUID or name> --driver-info deploy_forces_oob_reboot=True
```

## 4.3.2 Networking with the Bare Metal service

### Overview

Ironic contains several different networking use models and is largely built around an attachment being requested by the user, be it the `nova-compute` service on behalf of a Nova user, or directly using the vif attachment (`openstack baremetal node vif attach` or `baremetal node vif attach` commands).

Ironic manages the requested attachment state of the vif with the Networking service, and depending on the overall `network-interfaces` chosen, Ironic will perform additional actions such as attaching the node to an entirely separate provider network to improve the overall operational security.

The underlying `network_interface` chosen, covered in `network-interfaces` has significant power in the overall model and use of Ironic, and operators should choose accordingly.

### Concepts

#### Terminology

- **physical network** - A physical network in the context of this document is a logical network fabric which works together. This *can* be represented for the purposes of modeling the infrastructure, and this terminology is somewhat over-used due to the similar file name `physical_network` which refers to the named and configured representation of the network fabric.
- **vif** or **VIF** - Virtual Interface which is best described as a Neutron port. For Ironic, VIFs are always referred to utilizing the Neutron port ID value, which is a UUID value. A VIF may be available across a limited number of physical networks, dependent upon the clouds operating configuration and operating constraints.
- **ML2** - ML2 is a plugin model for Neutron, the Networking service. Advanced networking interactions including 3rd party plugins are utilized in this model along with some community plugins to achieve various actions.
- **provisioning network** - A separate logical network where bare metal nodes are deployed to isolate a deploying node from a tenant controlled, deployed node.
- **cleaning network** - Similar to the **provisioning network**, but a network where machines undergo cleaning operations.
- **binding profile** - A set of information sent to Neutron which includes the type of port, in Ironics case this is always `VNIC_BAREMETAL`, a `host_id` value matching the baremetal nodes UUID, and any additional information like the `local_link_connection` information we will cover later on in this document, which tells an ML2 plugin where the physical baremetal port is attached, enabling network switch fabric configuration be appropriately updated.
- **port** - A port in the context of this document represents a physical or logical connection. For example, in the context of Ironic, a port is a possible physical connection which is connected for use to the underlying **physical network**. Whereas in the context of Neutron, a port is a virtual network interface, or in Ironic terminology, a VIF.
- **port group** - A composite set of ports, created utilizing Ironics API to represent LACP or otherwise bonded network interfaces which exist between a network fabric and the physical bare metal node.

#### Network interfaces

Network interface is one of the driver interfaces that manages network switching for nodes. There are 4 network interfaces available in the Ironic service:

- **noop** interface is used for standalone deployments, and does not perform any network switching;
- **flat** interface places all nodes into a single provider network that is pre-configured on the Networking service and physical equipment. Nodes remain physically connected to this network during their entire life cycle. The supplied VIF attachment record is updated with new DHCP records as needed. When using this network interface, the VIF needs to have been created on the same network upon which the bare metal node is physically attached.
- **neutron** interface provides tenant-defined networking through the Networking service, separating tenant networks from each other and from the provisioning and cleaning provider networks. Nodes will move between these networks during their life cycle. This interface requires Networking service support for the switches attached to the baremetal servers so they can be programmed. This interface generally requires use of ML2 plugins or other Neutron SDN integrations to facilitate the

port configuration actions in the network fabric. When using IPv6, use of the `neutron` interface is highly recommended as use of the `dhcpv6-stateful` configuration model for IPv6 with Neutron also automatically creates multiple address records for stateful address resolution.

- `ironic-networking` interface provides network switching for standalone Ironic deployments without requiring the Networking service (Neutron). This interface communicates directly with the `ironic-networking` service to configure switch ports based on switchport configuration stored in each ports `extra` field. Nodes move between provisioning, cleaning, rescuing, inspection, and tenant networks during their life cycle. This interface is suitable for environments where Ironic manages the network fabric directly. This driver has different configuration requirements and doesn't follow the VIF attachment flow or other related workflows described in this document. Instead, see *Configure the Standalone Networking Service* for more details.

To use these interfaces, they need to be enabled in `ironic.conf` utilizing the `enabled_network_interfaces` setting.

### VIF Attachment flow

When creating a virtual interface (VIF), the action occurs against the Neutron Networking Service, such as by using the `openstack port create` command, and then the port ID is submitted to Ironic to facilitate a VIF attachment.

#### Note

Instances created with Nova can have a Neutron port created under a variety of different circumstances. It is *highly* recommended, when using Nova, to explicitly declare the port(s) as part of your Nova instance creation request. When Nova asks Ironic to deploy a node, nova attempts to record all VIFs the user requested to be attached into Ironic, and then generate user friendly metadata as a result.

When a virtual interface (VIF) is requested to be attached to a node via the Ironic API, the following ordered criteria are used to select a suitable unattached port or port group:

- Require ports or port groups to not have a physical network or to have a physical network that matches one of the VIFs available physical networks which it may be configured across.
- Prefer ports and port groups which have a physical network to ports and port groups which do not have a physical network.
- Prefer port groups to ports, prefer ports with PXE enabled.

#### Note

This sequence also assumes the overall request was sent to Ironic without a user declared port or port group preference in the attachment request. Nova integration does not support explicit declaration of which physical port to attach a VIF to, which is a constraint model differing from virtual machines.

Users wishing to have explicit declaration of mappings should consider use of Ironic directly to manage Bare Metal resources. This is done with the use of the `--port-uuid <port_uuid>` option with the `baremetal node vif attach` command.

As all VIFs are required to be attached to a port group or independent ports, the maximum number of VIFs is determined by the number of configured and available ports represented in Ironic, as framed by

the suitability criteria noted above.

Ironic goes to attach *any* supplied, selected, or even self-created VIFs, in two distinct steps.

If a host is *not* active:

The first step, as a result of [bug 2106073](#), Ironic provides an initial `host_id` to Neutron so neutron can perform any deferred address assignment to enable appropriate network mapping. This initial binding lacks all detail to enable binding to an exact port. For a short period of time, the VIF binding may show as ACTIVE in Neutron.

### Note

If the port was bound in *advance* of being submitted to Ironic, and we must perform an initial bind, the port will be unbound and rebound as part of the workflow.

Once were handing the instance over to the user, Ironic sets the physical ports MAC address, and provides additional context, such as the physical switch and switchport metadata which may be used. This action effectively re-binds the port, and the port state in Neutron can change as a result if binding is successful or fails. That may, ultimately, have no realistic impact to availability of ability to pass traffic over an interface, but can be rooted in the overall `network_interface` driver in use as well.

### Note

Ironic's `network_interface` driver selection does influence the base binding model behavior and as such the resulting state as reported by Neutron. Specifically `flat` assumes a pre-wired, static, never changing physical network. Neutron port states indicating a failure when using the `flat` interface is often more a sign of the `networking-baremetal ML2` plugin not being configured in Neutron. The `neutron` interface is far more dynamic and the binding state can generally be relied upon if any operator configured ML2 plugins are functional.

If the host in in an *active* state:

Ironic explicitly sets the physical ports MAC address for which the VIF will be bound, and is immediately attached to the host with any required metadata for port binding, which is then transmitted to Neutron.

A port binding failure will, by default, forcibly abort deployment on the `neutron` interface to prevent scenarios where instances appear as ACTIVE but are actually connected to the wrong network (e.g., remaining on the provisioning network instead of their assigned VLAN), leading to non-functional networking.

This behavior can be adjusted using the `neutron.fail_on_port_binding_failure` configuration option (default: `true`). When set to `false`, failures will only log a warning.

For Smart NICs, port binding failures are treated as fatal regardless of the global configuration setting, as proper network configuration is essential for these devices.

Operators can override both the global configuration and Smart NIC default behavior on a per-node basis using the `fail_on_binding_failure` field in the `nodes driver_info`.

When Ironic goes to unbind the VIF, Ironic makes a request for Neutron to reset the assigned MAC address in order to avoid conflicts with Neutron's unique hardware MAC address requirement.

**Note**

For advanced networking scenarios where network bindings need to be refreshed on an active instance without rebooting, the `neutron` network interface provides a `reattach_networking` service step. This is useful for VXLAN topology changes, network infrastructure migrations, or recovering from stale binding states. See *Node servicing* for more details on using this service step, and *Troubleshooting Ironic* for detailed usage guidance in the Reattaching networking on active instances section.

**Basic Provisioning flow**

When provisioning, Ironic will attempt to attach all PXE enabled ports to the *provisioning network*. A modifier for this behavior is the `neutron.add_all_ports` option, where `ironic` will attempt to bind all ports to the required service network beyond the `ironic` ports with `pxe_enabled` set to `True`.

After provisioning work has been completed, and prior to the node being moved to the `ACTIVE` `provision_state`, the previously attached ports are unbound.

In the case of the `network_interface` set to `flat`, the requested VIF(s) utilized for all binding configurations in all states.

In the case of the `network_interface` set to `neutron`, the user requested VIFs are attached to the Ironic node for the first time, as the time spent in the *provisioning network* was utilizing VIFs which Ironic created and then deleted as part of the baremetal nodes movement through the state machine.

The same flow and logic applies to *cleaning*, *service*, and *rescue* workflows.

**How are VIFs configured on the deployed machine**

The general expectation is that the deployed operating system will utilize DHCP based autoconfiguration to establish the required configuration into running state for the newly provisioned machine automatically.

We do not suggest nor recommend attempting to utilize a mix of static configuration and dynamic configuration. That being said, tools like *Glean* and *cloud-init* may be useful to enable metadata translation to static system configuration in cases where it is needed.

**Physical networks****Note**

Physical networks work alongside *Conductor Groups* and *Availability Zones and Resource Isolation* to provide complete resource partitioning. Consider all three mechanisms when designing your network topology.

An Ironic port may be associated with a physical network using its `physical_network` field. Ironic uses this information when mapping between virtual ports in Neutron and physical ports and port groups. A port's `physical_network` field is optional, and if not set then any VIF may be mapped to that port, provided that no free Ironic port with a suitable physical network assignment exists. When set, its value must be a name that corresponds to a physical network in Neutron for the networking-baremetal integration to properly reconcile the port. This has to be a name (not a UUID) since physical networks are configured in Neutron by name.

The physical network of a port group is explicitly defined and constituent ports should match. The Ironic service ensures that all ports in a port group have the same value in their physical network field.

The `physical_network` setting is used to have divided network fabrics which may carry different sets of traffic, and is intended to help model the reality multiple network fabrics into the overall operation with Neutron.

### Local link connection

Use of the `neutron` or `ironic-networking` *network-interfaces* requires the Ironic port `local_link_connection` information to be populated for each Ironic port on a node in Ironic.

In the context of the `neutron` network interface, this information is provided to the networking services ML2 driver when a Virtual Interface (VIF) is attached. The ML2 driver uses the information to plug the specified port to the tenant network.

In the context of the `ironic-networking` network interface, this information is used by the Ironic Networking service to identify the switch port to be configured.

This information is typically populated through the introspection process by using LLDP data being broadcast from the switches, but may need to be manually set or changed in the case of a physical networking change, such as when a baremetal ports cable has been moved to a different port on a switch, or the switch has been replaced.

#### Note

For auto-discovery of values to work as part of introspection, switches must have LLDP enabled.

#### Note

Decoding LLDP data is performed as a best effort action. Some switch vendors, or changes in switch vendor firmware may impact field decoding. While this is rare, please report issues such as this to the Ironic project as bugs.

Table 22: `local_link_connection` fields

Field	Description
<code>switch_id</code>	Required. Identifies a switch and can be a MAC address or an OpenFlow-based <code>datapath_id</code> .
<code>port_id</code>	Required. Port ID on the switch/Smart NIC, for example, Gig0/1, rep0-0.
<code>switch_info</code>	Optional. Used to distinguish different switch models or other vendor-specific identifier. Some ML2 plugins may require this field.
<code>hostname</code>	Required in case of a Smart NIC port. Hostname of Smart NIC device.

#### Note

This isn't applicable to Infiniband ports because the network topology is discoverable by the Infiniband Subnet Manager. If specified, `local_link_connection` information will be ignored. If port is Smart NIC port then:

1. `port_id` is the representor port name on the Smart NIC.
2. `switch_id` is not mandatory.

### Example setting of local link connection information

Below is an example command you can use as a basis to set the required information into Ironic.

```
baremetal port create <physical_mac_address> --node <node_uuid> \
  --local-link-connection switch_id=<switch_mac_address> \
  --local-link-connection switch_info=<switch_hostname> \
  --local-link-connection port_id=<switch_port_for_connection> \
  --pxe-enabled true \
  --physical-network physnet1
```

#### Warning

Depending on your ML2 plugin, you may need different or additional data to be provided as part of the `local_link_connection` information.

Alternatively, if you just need to update an existing value, such as the `port_id` value due to a cabling change, you can use the `baremetal port set` command.

```
baremetal port set --node <node_uuid> \
  --local-link-connection port_id=<updated_switch_port_for_connection> \
  <baremetal_port_uuid>
```

### Example setting an Infiniband Port with local link connection information

Infiniband port requires require use of a client ID, where local link connection information is intended to be populated by the Infiniband Subnet Manager.

The client ID consists of <12-byte vendor prefix>:<8 byte port GUID>. There is no standard process for deriving the ports MAC address (`$HW_MAC_ADDRESS`); it is vendor specific.

For example, Mellanox ConnectX Family Devices prefix is `ff:00:00:00:00:02:00:00:02:c9:00`. If port GUID was `f4:52:14:03:00:38:39:81` the client ID would be `ff:00:00:00:00:02:00:00:02:c9:00:f4:52:14:03:00:38:39:81`.

Mellanox ConnectX Family Devices `HW_MAC_ADDRESS` consists of 6 bytes; the port GUIDs lower 3 and higher 3 bytes. In this example it would be `f4:52:14:38:39:81`. Putting it all together, create an Infiniband port as follows.

```
baremetal port create <physical_mac_address> --node <node_uuid> \
  --pxe-enabled true \
  --extra client-id <client_id> \
  --physical-network physnet1
```

### Example setting a Smart NIC port

Smart NIC usage is a very specialized use case where an ML2 plugin as part of an infrastructure or the `neutron-l2-agent` is installed in the operating system on the Smart NIC *and* the service is configured to speak with the rest of the OpenStack deployment.

When a Smart NIC is present which is integrated in this fashion, Ironic needs to be aware to ensure overall chassis power is in a state which is suitable to ensure that the port can be attached. i.e. The card can be programmed remotely.

To signal to Ironic the device and connection is supplied via a Smart NIC, use the following command. This requires the `hostname` of the operating system inside the Smart NIC to asserted along with the `port_id` value to match the internal port representation name.

```
baremetal port create <physical_mac_address> --node <node_uuid> \  
  --local-link-connection hostname=<smartnic_hostname> \  
  --local-link-connection port_id=<internal_port_name> \  
  --pxe-enabled true \  
  --physical-network physnet1 \  
  --is-smartnic
```

### Configuring and using Network Multi-tenancy

See the *Configure tenant networks* section in the installation guide for the Bare Metal (Ironic) service.

### Configuring the Networking service

In addition to configuring Ironic, some additional configuration of the Neutron is required to ensure ports for bare metal servers are correctly programmed *and* represent a proper state, depending on your use model.

This configuration is determined by the Ironic network interface drivers you have enabled, which top of rack switches you have in your environment, and ultimately the structural model of your network, as in if your using `physical_network` values.

### Physnet Mapping

When using `physnet` mapping, it is critical for proper instance scheduling for network resources to be informed of the physical network mappings which are represented in relation to the hosts in the deployment.

This takes the form of the `ironic-neutron-agent` which operators should deploy. Information on how to setup and configure this agent can be located at in the `networking-baremetal` installation documentation for the `ironic-neutron-agent`.

### flat network interface

In order for Networking service ports to correctly operate with the Ironic service `flat` network interface the `baremetal` ML2 mechanism driver from `networking-baremetal` needs to be loaded into the Neutron configuration. This driver understands that the switch should be already configured by the admin, and will mark the networking service ports as successfully bound as nothing else needs to be done for the `VNIC_BAREMETAL` binding requests which made by Ironic on behalf of users seeking their ports to be attached.

1. Install the `networking-baremetal` library

```
$ pip install networking-baremetal
```

2. Enable the baremetal driver in the Networking service ML2 configuration file

```
[ml2]  
mechanism_drivers = ovs,baremetal
```

3. Restart your Neutron API service, which houses the ML2 mechanism drivers.

## neutron network interface

The `neutron` network interface allows the Networking service to program the physical top of rack switches for the bare metal servers. To do this an ML2 mechanism driver which supports the `baremetal` VNIC type for the make and model of top of rack switch in the environment must be installed and enabled.

One case where you may wish to prefer the `neutron` network interface, even when your architecture is statically configured interfaces similar to `flat` networks, is when your using IPv6. Various hardware, bootloader, and Operating System DHCP clients utilize different techniques for generating the host identifier string which DHCP servers utilize to track IPv6 hosts. The `neutron` interface generates additional IPv6 DHCP entries to account for situations such as this, where as the `flat` interface is unable to do so.

This is a list of known top of rack ML2 mechanism drivers which work with the `neutron` network interface.

## Community ML2 Drivers

Community ML2 drivers are drivers maintained by the community, and can be expected to generally focus on the minimum viable need to facilitate use cases.

### Networking Generic Switch

This ML2 mechanism driver is generally viewed as the go-to solution to get started. It is modeled upon remote switch configuration using text interfaces, and the minimum feature for each switch is setting a port on a vlan. This ML2 driver is tested in CI as it also supports management of some virtual machine networking as Ironic uses it in CI. It is also relatively simple to modify to enable support for newer models, or changes in vendor command lines. It also has some defects and issues, but is still viewed as the first go-to solution to get started. More information is available in the projects [README](#). The projects documentation can also be found [here](#).

### Networking Baremetal

This ML2 mechanism driver, which we briefly cover in the `flat` network interface settings earlier in this document, also has support for asserting configuration to remote switches using `Netconf` with the `OpenConfig` data model. This, similar to the issues with DMTF Redfish, means that it doesnt work for every `Netconf` supported switch. More information can be found at [networking-baremetal documentation](#) and [device-drivers documentation](#) with some additional detail covered on how to configure [devices to manage](#).

## Vendor ML2 Drivers

### Cisco Nexus (`networking-cisco`)

To install and configure this ML2 mechanism driver see [Nexus Mechanism Driver Installation Guide](#). This driver does appear to be maintained by the vendor, but the Ironic community is unaware of its status otherwise.

### Arista (networking-arista)

The networking-arista project does appear to have some logic to handle the VNIC\_BAREMETAL requests, and Arista was deeply involved when the overall model of ML2 switch orchestration was created. Limited information is available, but the repository can be found at on OpenDev in the [x/networking-arista](#) repository.

Previously in this list we included networking-fujitsu, however it no longer appears maintained. Customers of Fujitsu products should inquire with Fujitsu directly.

### 4.3.3 Port groups support

The Bare Metal service supports static configuration of port groups (bonds) in the instances via config-drive. See [kernel documentation on bonding](#) to see why it may be useful and how it is setup in linux. The sections below describe how to make use of them in the Bare Metal service.

#### Switch-side configuration

If port groups are desired in the ironic deployment, they need to be configured on the switches. It needs to be done manually, and the mode and properties configured on the switch have to correspond to the mode and properties that will be configured on the ironic side, as bonding mode and properties may be named differently on your switch, or have possible values different from the ones described in [kernel documentation on bonding](#). Please refer to your switch configuration documentation for more details.

Provisioning and cleaning cannot make use of port groups if they need to boot the deployment ramdisk via (i)PXE. If your switches or desired port group configuration do not support port group fallback, which will allow port group members to be used by themselves, you need to set port groups `standalone_ports_supported` value to be `False` in ironic, as it is `True` by default.

#### Physical networks

If any port in a port group has a physical network, then all ports in that port group must have the same physical network.

Changing the physical network of a port group will cause the new value to be propagated to each member port of the group. The physical network of an individual port cannot be changed in isolation while it belongs to a port group.

See [physical networks](#) for further information on using physical networks in the Bare Metal service.

#### Port groups configuration in the Bare Metal service

Port group configuration is supported in ironic API microversions 1.26, the CLI commands below specify it for completeness.

1. When creating a port group, the node to which it belongs must be specified, along with, optionally, its name, address, mode, properties, and if it supports fallback to standalone ports:

```
baremetal port group create \  
--node $NODE_UUID --name test --address fa:ab:25:48:fd:ba --mode 802.3ad \  
--property miimon=100 --property xmit_hash_policy="layer2+3" \  
--support-standalone-ports
```

A port group can also be updated with `baremetal port group set` command, see its help for more details.

If an address is not specified, the port group address on the deployed instance will be the same as the address of the neutron port that is attached to the port group. If the neutron port is not attached, the port group will not be configured.

#### Note

In standalone mode, port groups have to be configured manually. It can be done either statically inside the image, or by generating the configdrive and adding it to the nodes `instance_info`. For more information on how to configure bonding via configdrive, refer to [cloud-init documentation](#) and [code](#). cloud-init version 0.7.7 or later is required for bonding configuration to work.

The following is a simple sample for configuring bonding via configdrive:

When booting an instance, it needs to add user-data file for configuring bonding via `--user-data` option. For example:

```
{
  "networks": [
    {
      "type": "physical",
      "name": "eth0",
      "mac_address": "fa:ab:25:48:fd:ba"
    },
    {
      "type": "physical",
      "name": "eth1",
      "mac_address": "fa:ab:25:48:fd:ab"
    },
    {
      "type": "bond",
      "name": "bond0",
      "bond_interfaces": [
        "eth0", "eth1"
      ],
      "mode": "active-backup"
    }
  ]
}
```

If the port groups address is not explicitly set in standalone mode, it will be set automatically by the process described in [kernel documentation on bonding](#).

During interface attachment, port groups have higher priority than ports, so they will be used first. (It is not yet possible to specify which one is desired, a port group or a port, in an interface attachment request). Port groups that dont have any ports will be ignored.

The mode and properties values are described in the [kernel documentation on bonding](#). The default port group mode is `active-backup`, and this default can be changed by setting the `DEFAULT.default_portgroup_mode` configuration option in the ironic API service configuration file.

2. Associate ports with the created port group.

It can be done on port creation:

```
baremetal port create \  
--node $NODE_UUID --address fa:ab:25:48:fd:ba --port-group test
```

Or by updating an existing port:

```
baremetal port set $PORT_UUID --port-group $PORT_GROUP_UUID
```

When updating a port, the node associated with the port has to be in `enroll`, `manageable`, or `inspecting` states. A port group can have the same or different address as individual ports.

3. Boot an instance (or node directly, in case of using standalone ironic) providing an image that has cloud-init version 0.7.7 or later and supports bonding.

When the deployment is done, you can check that the port group is set up properly by running the following command in the instance:

```
cat /proc/net/bonding/bondX
```

where `X` is a number autogenerated by cloud-init for each configured port group, in no particular order. It starts with 0 and increments by 1 for every configured port group.

### Link aggregation/teaming on windows

Portgroups are supported for Windows Server images, which can be created by *Building images for Windows* instruction.

You can customise an instance after it is launched along with `script file` in `Configuration of Instance` and selected `Configuration Drive` option. Then ironic virt driver will generate network metadata and add all the additional information, such as bond mode, transmit hash policy, MII link monitoring interval, and of which links the bond consists. The information in `InstanceMetadata` will be used afterwards to generate the config drive.

### 4.3.4 Conductor Groups

#### See also

For a complete guide on achieving availability zone functionality, see *Availability Zones and Resource Isolation*.

#### Overview

Conductor groups provide **physical resource partitioning** in Ironic, similar to Novas availability zones but focused on conductor-level management. They work alongside *shards* to provide complete resource isolation and operational scaling capabilities.

Large-scale operators tend to have needs that involve creating well-defined and delineated resources. In some cases, these systems may reside close by or in faraway locations. The reasoning may be simple or complex, and yet is only known to the deployer and operator of the infrastructure.

A common case is the need for delineated high-availability domains where it would be much more efficient to manage a datacenter in Antarctica with a conductor in Antarctica, as opposed to a conductor in New York City.

## How it works

Starting in ironic 11.1, each node has a `conductor_group` field which influences how the ironic conductor calculates (and thus allocates) baremetal nodes under ironics management. This calculation is performed independently by each operating conductor and as such if a conductor has a `conductor.conductor_group` configuration option defined in its `ironic.conf` configuration file, the conductor will then be limited to only managing nodes with a matching `conductor_group` string.

### Note

Any conductor without a `conductor.conductor_group` setting will only manage baremetal nodes without a `conductor_group` value set upon node creation. If no such conductor is present when conductor groups are configured, node creation will fail unless a `conductor_group` is specified upon node creation.

### Warning

Nodes without a `conductor_group` setting can only be managed when a conductor exists that does not have a `conductor.conductor_group` defined. If all conductors have been migrated to use a conductor group, such nodes are effectively orphaned.

## How to use

A conductor group value may be any case-insensitive string up to 255 characters long which matches the `^[a-zA-Z0-9_-\.\ ]*$` regular expression.

1. Set the `conductor.conductor_group` option in `ironic.conf` on one or more, but not all conductors:

```
[conductor]
conductor_group = OperatorDefinedString
```

2. Restart the ironic-conductor service.
3. Set the conductor group on one or more nodes:

```
baremetal node set \
  --conductor-group "OperatorDefinedString" <uuid>
```

4. As desired and as needed, the remaining conductors can be updated with the first two steps. Please be mindful of the constraints covered earlier in the document related to the ability to manage nodes.

## Advanced Usage with Multiple Deployments

Conductor groups work within a single Ironic deployment. For complete service isolation across geographic regions or regulatory boundaries, consider using multiple Ironic deployments targeted by different Nova compute services.

### See Also

- *Availability Zones and Resource Isolation* - Complete availability zone strategy
- *Networking with the Bare Metal service* - Physical network considerations
- *Reference Deploy Architectures* - Reference architectures

### 4.3.5 Security Overview

While the Bare Metal service is intended to be a secure application, it is important to understand what it does and does not cover today.

Deployers must properly evaluate their use case and take the appropriate actions to secure their environment(s). This document is intended to provide an overview of what risks an operator of the Bare Metal service should be aware of. It is not intended as a How-To guide for securing a data center or an OpenStack deployment.

### Image Checksums

Ironic has long provided a capacity to supply and check a checksum for disk images being deployed. However, one aspect which Ironic has not asserted is Why? in terms of Is it for security? or Is it for data integrity?.

The answer is both to ensure a higher level of security with remote image files, *and* provide faster feedback should a image being transferred happens to be corrupted.

Normally checksums are verified by the `ironic-python-agent` **OR** the deployment interface responsible for overall deployment operation. That being said, not *every* deployment interface relies on disk images which have checksums, and those deployment interfaces are for specific use cases which Ironic users leverage, outside of the general use case capabilities provided by the `direct` deployment interface.

#### Note

Use of the node `instance_info/image_checksum` field is discouraged for integrated OpenStack Users as usage of the matching Glance Image Service field is also deprecated. That being said, Ironic retains this feature by popular demand while also enabling also retain simplified operator interaction. The newer field values supported by Glance are also specifically supported by Ironic as `instance_info/image_os_hash_value` for checksum values and `instance_info/image_os_hash_algo` field for the checksum algorithm.

#### Warning

Setting a checksum value to a URL is supported, *however* doing this is making a tradeoff with security as the remote checksum *can* change. Conductor support this functionality can be disabled using the `conductor.disable_support_for_checksum_files` setting.

### REST API: user roles and policy settings

By default, users are authenticated and authorization details are provided to Ironic as part web APIs operating security model and interaction with keystone.

Default REST API user roles and policy settings have evolved, starting in the Wallaby development cycle, into a model often referred to in the OpenStack community as Secure RBAC. This model is intended

balance usability, while leaning towards a secure-by-default state. You can find more information on this at *Secure RBAC*.

Operators may choose to override default, in-code, Role Based Access Control policies by utilizing override policies, which you can learn about at *Policies*.

## Conductor Operation

IroniC relies upon the REST API to validate, authenticate, and authorize user requests and interactions. While the conductor service *can* be operated with the REST API in a single process, the normal operating mode is as separate services either connected to a Message bus or use of an authenticated JSON-RPC endpoint.

## Multi-tenancy

There are two aspects of multitenancy to consider when evaluating a deployment of the Bare Metal Service: interactions between tenants on the network, and actions one tenant can take on a machine that will affect the next tenant.

## Network Interactions

Interactions between tenants workloads running simultaneously on separate servers include, but are not limited to: IP spoofing, packet sniffing, and network man-in-the-middle attacks.

By default, the Bare Metal service provisions all nodes on a flat network, and does not take any precautions to avoid or prevent interaction between tenants. This can be addressed by integration with the OpenStack Identity, Compute, and Networking services, so as to provide tenant-network isolation. Additional documentation on *network multi-tenancy* is available.

## Lingering Effects

Interactions between tenants placed sequentially on the same server include, but are not limited to: changes in BIOS settings, modifications to firmware, or files left on disk or peripheral storage devices (if these devices are not erased between uses).

By default, the Bare Metal service will erase (clean) the local disk drives during the cleaning phase, after deleting an instance. It *does not* reset BIOS or reflash firmware or peripheral devices. This can be addressed through customizing the utility ramdisk used during the cleaning phase. See details in the *Firmware security* section.

## Firmware security

When the Bare Metal service deploys an operating system image to a server, that image is run natively on the server without virtualization. Any user with administrative access to the deployed instance has administrative access to the underlying hardware.

Most servers default settings do not prevent a privileged local user from gaining direct access to hardware devices. Such a user could modify device or firmware settings, and potentially flash new firmware to the device, before deleting their instance and allowing the server to be allocated to another user.

If the `[conductor]/automated_clean` configuration option is enabled (and the `[deploy]/erase_devices_priority` configuration option is not zero), the Bare Metal service will securely erase all local disk devices within a machine during instance deletion. However, the service does not ship with any code that will validate the integrity of, or make any modifications to, system or device firmware or firmware settings.

Operators are encouraged to write their own hardware manager plugins for the `ironic-python-agent` ramdisk. This should include custom `clean` steps that would be run during the *Node cleaning* process, as part of Node de-provisioning. The `clean` steps would perform the specific actions necessary within that environment to ensure the integrity of each servers firmware.

Ideally, an operator would work with their hardware vendor to ensure that proper firmware security measures are put in place ahead of time. This could include:

- installing signed firmware for BIOS and peripheral devices
- using a TPM (Trusted Platform Module) to validate signatures at boot time
- booting machines in *UEFI secure boot mode*, rather than BIOS mode, to validate kernel signatures
- disabling local (in-band) access from the host OS to the management controller (BMC)
- disabling modifications to boot settings from the host OS

Additional references:

- *Node cleaning*

### UEFI secure boot mode

Secure Boot is an interesting topic because exists at an intersection of hardware, security, vendors, and what you are willing to put in place to in terms of process, controls, or further mechanisms to enable processes and capabilities.

At a high level, Secure Boot is where an artifact such as an operating system kernel or Preboot eXecution Environment (PXE) binary is read by the UEFI firmware, and executed if the artifact is signed with a trusted key. Once a piece of code has been loaded and executed, it may read more bytecode in and verify additional signed artifacts which were signed utilizing different keys.

This is fundamentally how most Linux operating systems boot today. A shim loader is signed by an authority, Microsoft, which is generally trusted by hardware vendors. The shim loader then loads a boot loader such as Grub, which then loads an operating system.

### Underlying challenges

A major challenge for Secure Boot is the state of Preboot eXecution Environment binaries. Operating System distribution vendors tend not to request the authority with the general signing keys to sign these binary artifacts. The result of this, is that it is nearly impossible to network boot a machine which has Secure Boot enabled.

There are reports in the Open Source community that Microsoft has been willing to sign iPXE binaries, however the requirements are a bit steep for Open Source and largely means that Vendors would need to shoulder the burden for signed iPXE binaries to become common place. The iPXE developers provide further [details on their website](#), but it provides the details which solidify why were unlikely to see a signed iPXE loader.

That is, unless, you sign iPXE yourself.

Which you can do, but you need to put in place your own key management infrastructure and teach the hardware to trust your signature, which is no simple feat in itself.

#### Note

The utility to manage keys in Linux on a local machine is *mokutil*, however its modeled for manual invocation. One may be able to manage keys via Baseboard Management Controller, and Ironic may add such capabilities at some point in time.

There is a possibility of utilizing *shim* and Grub2 to network boot a machine, however Grub2s capabilities for booting a machine are extremely limited when compared to a tool like iPXE. It is also worth noting the bulk of Ironics example configurations utilize iPXE, including whole activities like unmanaged hardware introspection with agent inspect interface.

### Driver support for Deployment with Secure Boot

Some hardware types support turning *UEFI secure boot* dynamically when deploying an instance. Currently these are *iLO driver*, *iRMC driver* and *Redfish driver*.

Other drivers, such as *IPMI driver*, may be able to be manually configured on the host, but as there is not standardization of Secure Boot support in the IPMI protocol, you may encounter unexpected behavior.

Support for the UEFI secure boot is declared by adding the `secure_boot` capability in the `capabilities` parameter in the `properties` field of a node. `secure_boot` is a boolean parameter and takes value as `true` or `false`.

To enable `secure_boot` on a node add it to `capabilities`:

```
baremetal node set <node> --property capabilities='secure_boot:true'
```

Alternatively use `/admin/inspection` to automatically populate the secure boot capability.

#### Warning

UEFI secure boot only works in UEFI boot mode, see *Boot mode support* for how to turn it on and off.

### Compatible images

Most mainstream and vendor backed Linux based public cloud images are already compatible with use of secure boot.

### Using Shim and Grub2 for Secure Boot

To utilize Shim and Grub to boot a baremetal node, actions are required by the administrator of the Ironic deployment as well as the user of Ironics API.

#### For the Ironic Administrator

To enable use of grub to network boot baremetal nodes for activities such as managed introspection, node cleaning, and deployment, some configuration is required in `ironic.conf`:

```
[DEFAULT]
enabled_boot_interfaces = pxe
[pxe]
uefi_pxe_config_template = $pybasedir/drivers/modules/pxe_grub_config.template
```

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```
tftp_root = /tftpboot
loader_file_paths = bootx64.efi:/usr/lib/shimx64.efi.signed,grubx64.efi:/usr/
↳lib/grub/x86_64-efi-signed/grubnetx64.efi.signed
```

**Note**

You may want to leverage the `pxe.loader_file_paths` feature, which automatically copies boot loaders into the `tftp_root` folder, but this functionality is not required if you manually copy the named files into the Preboot eXecution Environment folder(s), by default the `[pxe]tftp_root`, and `[deploy]http_root` folders.

**Warning**

Shim/Grub artifact paths will vary by distribution. The example above is taken from Ironics Continuous Integration test jobs where this functionality is exercised.

**For the Ironic user**

To set a node to utilize the `pxe` boot\_interface, execute the baremetal command:

```
baremetal node set --boot-interface pxe <node>
```

Alternatively, if your hardware supports HttpBoot and your Ironic is at least 2023.2, you can set the `http` boot\_interface instead:

```
baremetal node set --boot-interface http <node>
```

**Enabling with OpenStack Compute**

Nodes having `secure_boot` set to `true` may be requested by adding an `extra_spec` to the nova flavor:

```
openstack flavor set <flavor> --property capabilities:secure_boot="true"
openstack server create --flavor <flavor> --image <image> instance-1
```

If `capabilities` is used in `extra_spec` as above, nova scheduler (`ComputeCapabilitiesFilter`) will match only ironic nodes which have the `secure_boot` set appropriately in `properties/capabilities`. It will filter out rest of the nodes.

The above facility for matching in nova can be used in heterogeneous environments where there is a mix of machines supporting and not supporting UEFI secure boot, and operator wants to provide a choice to the user regarding secure boot. If the flavor doesnt contain `secure_boot` then nova scheduler will not consider secure boot mode as a placement criteria, hence user may get a secure boot capable machine that matches with user specified flavors but deployment would not use its secure boot capability. Secure boot deploy would happen only when it is explicitly specified through flavor.

## Enabling standalone

To request secure boot for an instance in standalone mode (without OpenStack Compute), you must explicitly inform Ironic:

```
baremetal node set secure boot on <node>
```

Which can also be disabled by executing negative form of the command:

```
baremetal node set secure boot off <node>
```

## Other considerations

### Internal networks

Access to networks which the Bare Metal service uses internally should be prohibited from outside. These networks are the ones used for management (with the nodes BMC controllers), provisioning, cleaning (if used) and rescuing (if used).

This can be done with physical or logical network isolation, traffic filtering, etc.

While the Ironic project has made strives to enable the API to be utilized by end users directly, we still encourage operators to be as mindful as possible to ensure appropriate security controls are in place to also restrict access to the service.

### Management interface technologies

Some nodes support more than one management interface technology (vendor and IPMI for example). If you use only one modern technology for out-of-band node access, it is recommended that you disable IPMI since the IPMI protocol is not secure. If IPMI is enabled, in most cases a local OS administrator is able to work in-band with IPMI settings without specifying any credentials, as this is a DCMI specification requirement.

### Tenant network isolation

If you use tenant network isolation, services (TFTP or HTTP) that handle the nodes boot files should serve requests only from the internal networks that are used for the nodes being deployed and cleaned.

TFTP protocol does not support per-user access control at all.

For HTTP, there is no generic and safe way to transfer credentials to the node.

Also, tenant network isolation is not intended to work with network-booting a node by default, once the node has been provisioned.

### API endpoints for RAM disk use

There are [three \(unauthorized\) endpoints](#) in the Bare Metal API that are intended for use by the ironic-python-agent RAM disk. They are not intended for public use.

These endpoints can potentially cause security issues even though the logic around these endpoints is intended to be defensive in nature. Access to these endpoints from external or untrusted networks should be prohibited. An easy way to do this is to:

- set up two groups of API services: one for external requests, the second for deploy RAM disks requests.

- to disable unauthorized access to these endpoints in the (first) API services group that serves external requests, the following lines should be added to the `policy.yaml` file:

```
# Send heartbeats from IPA ramdisk
"baremetal:node:ipa_heartbeat": "!"

# Access IPA ramdisk functions
"baremetal:driver:ipa_lookup": "!"

# Continue introspection IPA ramdisk endpoint
"baremetal:driver:ipa_continue_inspection": "!"
```

### Rate Limiting

Ironic has a concept of a concurrent action limit, which allows operators to restrict concurrent, long running, destructive actions.

The overall use case this was implemented for was to help provide backstop for runaway processes and actions which one may apply to an environment, such as batch deletes of nodes. The appropriate settings for these settings are the `conductor.max_concurrent_deploy` with a default value of 250, and `conductor.max_concurrent_clean` with a default value of 50. These settings are reasonable defaults for medium to large deployments, but depending on load and usage patterns and can be safely tuned to be in line with an operators comfort level.

### Memory Limiting

Because users of the Ironic API can request activities which can consume large amounts of memory, for example, disk image format conversions as part of a deployment operations. The Ironic conductor service has a minimum memory available check which is executed before launching these operations. It defaults to 1024 Megabytes, and can be tuned using the `DEFAULT.minimum_required_memory` setting.

Operators with a higher level of concurrency may wish to increase the default value.

### BMC Credentials

Due to the nature of Ironic and the use of Baseboard Management Controllers to manage physical machines, Ironic has to be supplied with current credentials for each node it manages.

Ironic utilizes the credentials to perform actions on behalf of the API user in a manor which is both delineated and removes the need for external users to know the credentials. With this Ironic also monitors and helps enforce the requested power state of the remote machine, as well as to collect any sensor data when Ironic is configured to collect such data.

Should the credentials for baremetal nodes under Ironics management need to be changed, the credentials must also be updated in Ironic itself by updating the appropriate driver specific credential parameters on each baremetal node.

Under a normal sequence of events, Ironic will pickup the new credentials for the next management operation which is typically the power state sync. If the credentials are wrong or have the wrong level of access, then the node will enter a maintenance state automatically and a fault will be recorded. For more context on the power state sync and power fault recover, please see [Power Synchronization](#). When this issue has been corrected with the credential, modern Ironic users should find the node recover automatically.

**Warning**

Operators reusing the same credentials with a centrally managed credential management system with separate BMC configuration should be careful about credential rotations. These operators risk causing the account to access the BMC to be locked out, and should likely explicitly set nodes to `maintenance` state prior to rotating credentials, and afterward unset the maintenance state. This is to avoid locking out access if the same username is utilized across the credential rotation. An alternative pattern is to create a *new* user, and rotate the nodes in Ironic by resetting the driver specific parameter with the new user name and password.

The Ironic project recommends:

- Unique passwords be used for each baremetal node.
- Operators leverage good password practices by not reusing the credentials for other tools or systems.

**Disk Images**

Ironic relies upon the `qemu-img` tool to convert images from a supplied disk image format, to a raw format in order to write the contents of a disk image to the remote device.

By default, only `qcow2` format is supported for this operation, however there have been reports other formats work when so enabled using the `[conductor]permitted_image_formats` configuration option.

Ironic takes several steps by default.

1. Ironic checks and compares supplied metadata with a remote authoritative source, such as the Glance Image Service, if available.
2. Ironic attempts to fingerprint the file type based upon available metadata and file structure. A file format which is not known to the image format inspection code may be evaluated as raw, which means the image would not be passed through `qemu-img`. When in doubt, use a raw image which you can verify is in the desirable and expected state.
3. The image then has a set of safety and sanity checks executed which look for unknown or unsafe feature usage in the base format which could permit an attacker to potentially leverage functionality in `qemu-img` which should not be utilized. This check, by default, occurs only through images which transverse *through* the conductor.
4. Ironic then checks if the fingerprint values and metadata values match. If they do not match, the requested image is rejected and the operation fails.
5. The image is then provided to the `ironic-python-agent`.

Images which are considered pass-through, as in they are supplied by an API user as a URL, or are translated to a temporary URL via available service configuration, are supplied as a URL to the `ironic-python-agent`.

Ironic can be configured to intercept this interaction and have the conductor download and inspect these items before the `ironic-python-agent` will do so, however this can increase the temporary disk utilization of the Conductor along with network traffic to facilitate the transfer. This check is disabled by default, but can be enabled using the `[conductor]conductor_always_validates_images` configuration option.

An option exists which forces all files to be served from the conductor, and thus force image inspection before involvement of the `ironic-python-agent` is the use of the `[agent]image_download_source`

configuration parameter when set to `local` which proxies all disk images through the conductor. This setting is also available in the node `driver_info` and `instance_info` fields.

### Mitigating Factors to disk images

In a fully integrated OpenStack context, Ironic requires images to be set to `public` in the Image Service.

A direct API user with sufficient elevated access rights *can* submit a URL for the baremetal node `instance_info` dictionary field with an `image_source` key value set to a URL. To do so explicitly requires elevated (trusted) access rights of a System scoped Member, or Project scoped Owner-Member, or a Project scoped Lessee-Admin via the `baremetal:node:update_instance_info` policy permission rule. Before the Wallaby release of OpenStack, this was restricted to `admin` and `baremetal_admin` roles and remains similarly restrictive in the newer Secure RBAC model.

### 4.3.6 Troubleshooting Ironic

#### Nova returns No valid host was found Error

Sometimes Nova Conductor log file `nova-conductor.log` or a message returned from Nova API contains the following error:

```
NoValidHost: No valid host was found. There are not enough hosts available.
```

No valid host was found means that the Nova Scheduler could not find a bare metal node suitable for booting the new instance.

This in turn usually means some mismatch between resources that Nova expects to find and resources that Ironic advertised to Nova.

A few things should be checked in this case:

1. Make sure that enough nodes are in `available` state, not in maintenance mode and not already used by an existing instance. Check with the following command:

```
baremetal node list --provision-state available --no-maintenance --  
↪unassociated
```

If this command does not show enough nodes, use generic `baremetal node list` to check other nodes. For example, nodes in `manageable` state should be made available:

```
baremetal node provide <IRONIC NODE>
```

The Bare metal service automatically puts a node in maintenance mode if there are issues with accessing its management interface. See *Power fault and recovery* for details.

The `node validate` command can be used to verify that all required fields are present. The following command should not return anything:

```
baremetal node validate <IRONIC NODE> | grep -E '(power|management)\<br>↪W*False'
```

Maintenance mode will be also set on a node if automated cleaning has failed for it previously.

2. Make sure that you have Compute services running and enabled:

```
$ openstack compute service list --service nova-compute
+-----+-----+-----+-----+-----+-----+-----+
↪-----+
| ID | Binary          | Host          | Zone | Status | State | Updated At |
↪-----+
+-----+-----+-----+-----+-----+-----+-----+
↪-----+
| 7 | nova-compute    | example.com   | nova | enabled | up    | 2017-09-
↪04T13:14:03.000000 |
+-----+-----+-----+-----+-----+-----+
↪-----+
```

By default, a Compute service is disabled after 10 consecutive build failures on it. This is to ensure that new build requests are not routed to a broken Compute service. If it is the case, make sure to fix the source of the failures, then re-enable it:

```
openstack compute service set --enable <COMPUTE HOST> nova-compute
```

- Starting with the Pike release, check that all your nodes have the `resource_class` field set using the following command:

```
baremetal node list --fields uuid name resource_class
```

Then check that the flavor(s) are configured to request these resource classes via their properties:

```
openstack flavor show <FLAVOR NAME> -f value -c properties
```

For example, if your node has resource class `baremetal-large`, it will be matched by a flavor with property `resources:CUSTOM_BAREMETAL_LARGE` set to 1. See [Create flavors for use with the Bare Metal service](#) for more details on the correct configuration.

- Upon scheduling, Nova will query the Placement API service for the available resource providers (in the case of Ironic: nodes with a given resource class). If placement does not have any allocation candidates for the requested resource class, the request will result in a No valid host was found error. It is hence sensible to check if Placement is aware of resource providers (nodes) for the requested resource class with:

```
$ openstack allocation candidate list --resource CUSTOM_BAREMETAL_LARGE='1
↪'
+-----+-----+-----+-----+-----+-----+-----+
↪-----+
| # | allocation          | resource provider |
↪| inventory used/capacity | |
+-----+-----+-----+-----+-----+-----+
↪-----+
| 1 | CUSTOM_BAREMETAL_LARGE=1 | 2f7b9c69-c1df-4e40-b94e-5821a4ea0453 |
↪| CUSTOM_BAREMETAL_LARGE=0/1 | |
+-----+-----+-----+-----+-----+-----+
↪-----+
```

For Ironic, the resource provider is the UUID of the available Ironic node. If this command returns an empty list (or does not contain the targeted resource provider), the operator needs to understand

first, why the resource tracker has not reported this provider to placement. Potential explanations include:

- the resource tracker cycle has not finished yet and the resource provider will appear once it has (the time to finish the cycle scales linearly with the number of nodes the corresponding nova-compute service manages);
  - the node is in a state where the resource tracker does not consider it to be eligible for scheduling, e.g. when the node has `maintenance` set to `True`; make sure the target nodes are in available and `maintenance` is `False`;
5. The Nova flavor that you are using does not match any properties of the available Ironic nodes. Use

```
openstack flavor show <FLAVOR NAME>
```

to compare. The extra specs in your flavor starting with `capability:` should match ones in `node.properties['capabilities']`.

#### Note

The format of capabilities is different in Nova and Ironic. E.g. in Nova flavor:

```
$ openstack flavor show <FLAVOR NAME> -c properties
+-----+-----+
| Field      | Value                |
+-----+-----+
| properties | capabilities:boot_mode='uefi' |
+-----+-----+
```

But in Ironic node:

```
$ baremetal node show <IRONIC NODE> --fields properties
+-----+-----+
| Property  | Value                |
+-----+-----+
| properties | {u'capabilities': u'boot_mode:uefi'} |
+-----+-----+
```

6. After making changes to nodes in Ironic, it takes time for those changes to propagate from Ironic to Nova. Check that

```
openstack hypervisor stats show
```

correctly shows total amount of resources in your system. You can also check `openstack hypervisor show <IRONIC NODE>` to see the status of individual Ironic nodes as reported to Nova.

7. Figure out which Nova Scheduler filter ruled out your nodes. Check the `nova-scheduler` logs for lines containing something like:

```
Filter ComputeCapabilitiesFilter returned 0 hosts
```

The name of the filter that removed the last hosts may give some hints on what exactly was not matched. See [Nova filters documentation](#) for more details.

8. If none of the above helped, check Ironic conductor log carefully to see if there are any conductor-related errors which are the root cause for No valid host was found. If there are any Error in deploy of node <IRONIC-NODE-UUID>: [Errno 28] error messages in Ironic conductor log, it means the conductor run into a special error during deployment. So you can check the log carefully to fix or work around and then try again.

### Patching the Deploy Ramdisk

When debugging a problem with deployment and/or inspection you may want to quickly apply a change to the ramdisk to see if it helps. Of course you can inject your code and/or SSH keys during the ramdisk build (depends on how exactly youve built your ramdisk). But its also possible to quickly modify an already built ramdisk.

Create an empty directory and unpack the ramdisk content there:

```
$ mkdir unpack
$ cd unpack
$ gzip -dc /path/to/the/ramdisk | cpio -id
```

The last command will result in the whole Linux file system tree unpacked in the current directory. Now you can modify any files you want. The actual location of the files will depend on the way youve built the ramdisk.

#### Note

On a systemd-based system you can use the `systemd-nspawn` tool (from the `systemd-container` package) to create a lightweight container from the unpacked filesystem tree:

```
$ sudo systemd-nspawn --directory /path/to/unpacked/ramdisk/ /bin/bash
```

This will allow you to run commands within the filesystem, e.g. use package manager. If the ramdisk is also systemd-based, and you have login credentials set up, you can even boot a real ramdisk environment with

```
$ sudo systemd-nspawn --directory /path/to/unpacked/ramdisk/ --boot
```

After youve done the modifications, pack the whole content of the current directory back:

```
$ find . | cpio -H newc -o | gzip -c > /path/to/the/new/ramdisk
```

#### Note

You dont need to modify the kernel (e.g. `tinyipa-master.vmlinuz`), only the ramdisk part.

### API Errors

The `debug_tracebacks_in_api` config option may be set to return tracebacks in the API response for all 4xx and 5xx errors.

## Retrieving logs from the deploy ramdisk

When troubleshooting deployments (specially in case of a deploy failure) its important to have access to the deploy ramdisk logs to be able to identify the source of the problem. By default, Ironic will retrieve the logs from the deploy ramdisk when the deployment fails and save it on the local filesystem at `/var/log/ironic/deploy`.

To change this behavior, operators can make the following changes to `/etc/ironic/ironic.conf` under the `[agent]` group:

- `deploy_logs_collect`: Whether Ironic should collect the deployment logs on deployment. Valid values for this option are:
  - `on_failure` (**default**): Retrieve the deployment logs upon a deployment failure.
  - `always`: Always retrieve the deployment logs, even if the deployment succeed.
  - `never`: Disable retrieving the deployment logs.
- `deploy_logs_storage_backend`: The name of the storage backend where the logs will be stored. Valid values for this option are:
  - `local` (**default**): Store the logs in the local filesystem.
  - `swift`: Store the logs in Swift.
- `deploy_logs_local_path`: The path to the directory where the logs should be stored, used when the `deploy_logs_storage_backend` is configured to `local`. By default logs will be stored at `/var/log/ironic/deploy`.
- `deploy_logs_swift_container`: The name of the Swift container to store the logs, used when the `deploy_logs_storage_backend` is configured to `swift`. By default **ironic\_deploy\_logs\_container**.
- `deploy_logs_swift_days_to_expire`: Number of days before a log object is marked as expired in Swift. If None, the logs will be kept forever or until manually deleted. Used when the `deploy_logs_storage_backend` is configured to `swift`. By default **30** days.

When the logs are collected, Ironic will store a `tar.gz` file containing all the logs according to the `deploy_logs_storage_backend` configuration option. All log objects will be named with the following pattern:

```
<node>[_<instance-uuid>]_<timestamp yyyy-mm-dd-hh:mm:ss>.tar.gz
```

### Note

The `instance_uuid` field is not required for deploying a node when Ironic is configured to be used in standalone mode. If present it will be appended to the name.

## Accessing the log data

### When storing in the local filesystem

When storing the logs in the local filesystem, the log files can be found at the path configured in the `deploy_logs_local_path` configuration option. For example, to find the logs from the node `5e9258c4-cfda-40b6-86e2-e192f523d668`:

```
$ ls /var/log/ironic/deploy | grep 5e9258c4-cfda-40b6-86e2-e192f523d668
5e9258c4-cfda-40b6-86e2-e192f523d668_88595d8a-6725-4471-8cd5-c0f3106b6898_
↪2016-08-08-13:52:12.tar.gz
5e9258c4-cfda-40b6-86e2-e192f523d668_db87f2c5-7a9a-48c2-9a76-604287257c1b_
↪2016-08-08-14:07:25.tar.gz
```

**Note**

When saving the logs to the filesystem, operators may want to enable some form of rotation for the logs to avoid disk space problems.

**When storing in Swift**

When using Swift, operators can associate the objects in the container with the nodes in Ironic and search for the logs for the node 5e9258c4-cfda-40b6-86e2-e192f523d668 using the **prefix** parameter. For example:

```
$ swift list ironic_deploy_logs_container -p 5e9258c4-cfda-40b6-86e2-
↪e192f523d668
5e9258c4-cfda-40b6-86e2-e192f523d668_88595d8a-6725-4471-8cd5-c0f3106b6898_
↪2016-08-08-13:52:12.tar.gz
5e9258c4-cfda-40b6-86e2-e192f523d668_db87f2c5-7a9a-48c2-9a76-604287257c1b_
↪2016-08-08-14:07:25.tar.gz
```

To download a specific log from Swift, do:

```
$ swift download ironic_deploy_logs_container "5e9258c4-cfda-40b6-86e2-
↪e192f523d668_db87f2c5-7a9a-48c2-9a76-604287257c1b_2016-08-08-14:07:25.tar.gz
↪"
5e9258c4-cfda-40b6-86e2-e192f523d668_db87f2c5-7a9a-48c2-9a76-604287257c1b_
↪2016-08-08-14:07:25.tar.gz [auth 0.341s, headers 0.391s, total 0.391s, 0.
↪531 MB/s]
```

**The contents of the log file**

The log is just a `.tar.gz` file that can be extracted as:

```
$ tar xvf <file path>
```

The contents of the file may differ slightly depending on the distribution that the deploy ramdisk is using:

- For distributions using `systemd` there will be a file called **journal** which contains all the system logs collected via the `journalctl` command.
- For other distributions, the ramdisk will collect all the contents of the `/var/log` directory.

For all distributions, the log file will also contain the output of the following commands (if present): `ps`, `df`, `ip addr` and `iptables`.

Here's one example when extracting the content of a log file for a distribution that uses `systemd`:

```
$ tar xvf 5e9258c4-cfda-40b6-86e2-e192f523d668_88595d8a-6725-4471-8cd5-
↪c0f3106b6898_2016-08-08-13:52:12.tar.gz
df
ps
journal
ip_addr
iptables
```

### DHCP during PXE or iPXE is inconsistent or unreliable

This can be caused by the spanning tree protocol delay on some switches. The delay prevents the switch port moving to forwarding mode during the nodes attempts to PXE, so the packets never make it to the DHCP server. To resolve this issue you should set the switch port that connects to your baremetal nodes as an edge or PortFast type port. Configured in this way the switch port will move to forwarding mode as soon as the link is established. An example on how to do that for a Cisco Nexus switch is:

```
$ config terminal
$ (config) interface eth1/11
$ (config-if) spanning-tree port type edge
```

### Why does X issue occur when I am using LACP bonding with iPXE?

If you are using iPXE, an unfortunate aspect of its design and interaction with networking is an automatic response as a Link Aggregation Control Protocol (or LACP) peer to remote switches. iPXE does this for only the single port which is used for network booting.

In theory, this may help establish the port link-state faster with some switch vendors, but the official reasoning as far as the Ironic Developers are aware is not documented for iPXE. The end result of this is that once iPXE has stopped responding to LACP messages from the peer port, which occurs as part of the process of booting a ramdisk and iPXE handing over control to a full operating-system, switches typically begin a timer to determine how to handle the failure. This is because, depending on the mode of LACP, this can be interpreted as a switch or network fabric failure.

This may demonstrate as any number of behaviors or issues from ramdisks finding they are unable to acquire DHCP addresses over the network interface to downloads abruptly stalling, to even minor issues such as LLDP port data being unavailable in introspection.

Overall:

- Ironics agent doesnt officially support LACP and the Ironic community generally believes this may cause more problems than it would solve. During the Victoria development cycle, we added retry logic for most actions in an attempt to navigate the worst-known default hold-down timers to help ensure a deployment does not fail due to a short-lived transitory network connectivity failure in the form of a switch port having moved to a temporary blocking state. Where applicable and possible, many of these patches have been backported to supported releases. These patches also require that the switchport has an eventual fallback to a non-bonded mode. If the port remains in a blocking state, then traffic will be unable to flow and the deployment is likely to time out.
- If you must use LACP, consider **passive** LACP negotiation settings in the network switch as opposed to **active**. The difference being with passive the connected workload is likely a server where it should likely request the switch to establish the Link Aggregate. This is instead of being treated as if its possibly another switch.

- Consult your switch vendors support forums. Some vendors have recommended port settings for booting machines using iPXE with their switches.

## IPMI errors

When working with IPMI, several settings need to be enabled depending on vendors.

### Enable IPMI over LAN

Machines may not have IPMI access over LAN enabled by default. This could cause the IPMI port to be unreachable through ipmitool, as shown:

```
$ ipmitool -I lan -H ipmi_host -U ipmi_user -P ipmi_pass chassis power status
Error: Unable to establish LAN session
```

To fix this, enable IPMI over lan setting using your BMC tool or web app.

### Troubleshooting lanplus interface

When working with lanplus interfaces, you may encounter the following error:

```
$ ipmitool -I lanplus -H ipmi_host -U ipmi_user -P ipmi_pass power status
Error in open session response message : insufficient resources for session
Error: Unable to establish IPMI v2 / RMCP+ session
```

To fix that issue, please enable RMCP+ Cipher Suite3 Configuration setting using your BMC tool or web app.

### Why are my nodes stuck in a -ing state?

The Ironic conductor uses states ending with `ing` as a signifier that the conductor is actively working on something related to the node.

Often, this means there is an internal lock or reservation set on the node and the conductor is downloading, uploading, or attempting to perform some sort of Input/Output operation - see [Why does API return Node is locked by host?](#) for details.

In the case the conductor gets stuck, these operations should timeout, but there are cases in operating systems where operations are blocked until completion. These sorts of operations can vary based on the specific environment and operating configuration.

### What can cause these sorts of failures?

Typical causes of such failures are going to be largely rooted in the concept of `iowait`, either in the form of downloading from a remote host or reading or writing to the disk of the conductor. An operator can use the `iostat` tool to identify the percentage of CPU time spent waiting on storage devices.

The fields that will be particularly important are the `iowait`, `await`, and `tps` ones, which can be read about in the `iostat` manual page.

In the case of network file systems, for backing components such as image caches or distributed `tftpboot` or `httpboot` folders, IO operations failing on these can, depending on operating system and underlying client settings, cause threads to be stuck in a blocking wait state, which is realistically undetectable short the operating system logging connectivity errors or even lock manager access errors.

For example with `nfs`, the underlying client recovery behavior, in terms of `soft`, `hard`, `softreval`, `nosoftreval`, will largely impact this behavior, but also NFS server settings can impact this behavior. A solid sign that this is a failure, is when an `ls /path/to/nfs` command hangs for a period of time. In such cases, the Storage Administrator should be consulted and network connectivity investigated for errors before trying to recover to proceed.

### The bad news for IO related failures

If the node has a populated `reservation` field, and has not timed out or proceeded to a `fail` state, then the conductor process will likely need to be restarted. This is because the worker thread is hung with-in the conductor.

Manual intervention with-in Ironics database is *not* advised to try and un-wedge the machine in this state, and restarting the conductor is encouraged.

#### Note

Ironic conductor, upon restart, clears reservations for nodes which were previously managed by the conductor before restart.

If a distributed or network file system is in use, it is highly recommended that the operating system of the node running the conductor be rebooted as the running conductor may not even be able to exit in the state of an IO failure, again dependent upon site and server configuration.

### File Size != Disk Size

An easy to make misconception is that a 2.4 GB file means that only 2.4 GB is written to disk. But if that files virtual size is 20 GB, or 100 GB things can become very problematic and extend the amount of time the node spends in `deploying` and `deploy wait` states.

Again, these sorts of cases will depend upon the exact configuration of the deployment, but hopefully these are areas where these actions can occur.

- Conversion to raw image files upon download to the conductor, from the `DEFAULT.force_raw_images` option. Users using Glance may also experience issues here as the conductor will cache the image to be written which takes place when the `agent.image_download_source` is set to `http` instead of `swift`.

#### Note

The QCOW2 image conversion utility does consume quite a bit of memory when converting images or writing them to the end storage device. This is because the files are not sequential in nature, and must be re-assembled from an internal block mapping. Internally Ironic limits this to 1GB of RAM. Operators performing large numbers of deployments may wish to disable raw images in these sorts of cases in order to minimize the conductor becoming a limiting factor due to memory and network IO.

## Why are my nodes stuck in a wait state?

The Ironic conductor uses states containing `wait` as a signifier that the conductor is waiting for a callback from another component, such as the Ironic Python Agent or the Inspector. If this feedback does not arrive, the conductor will time out and the node will eventually move to a `failed` state. Depending on the configuration and the circumstances, however, a node can stay in a `wait` state for a long time or even never time out. The list of such wait states includes:

- `clean wait` for cleaning,
- `inspect wait` for introspection,
- `rescue wait` for rescuing, and
- `wait call-back` for deploying.

## Communication issues between the conductor and the node

One of the most common issues when nodes seem to be stuck in a wait state occur when the node never received any instructions or does not react as expected: the conductor moved the node to a wait state but the node will never call back. Examples include wrong ciphers which will make `ipmitool` get stuck or BMCs in a state where they accept commands, but don't do the requested task (or only a part of it, like shutting off, but not starting). It is useful in these cases to see via a ping or the console if and which action the node is performing. If the node does not seem to react to the requests sent by the conductor, it may be worthwhile to try the corresponding action out-of-band, e.g. confirm that power on/off commands work when directly sent to the BMC. The section on *IPMI errors* above gives some additional points to check. In some situations, a BMC reset may be necessary.

## Ironic Python Agent stuck

Nodes can also get remain in a wait state when the component the conductor is waiting for gets stuck, e.g. when a hardware manager enters a loop or is waiting for an event that is never happening. In these cases, it might be helpful to connect to the IPA and inspect its logs, see the trouble shooting guide of the [ironic-python-agent \(IPA\)](#) on how to do this.

## Stopping the operation

Cleaning, inspection, servicing and rescuing can be stopped while in `clean wait`, `inspect wait`, `service wait` and `rescue wait` states using the `abort` command. If the step running at the time has `abortable` parameter set to `True`, the abort will happen instantly, otherwise the process will be aborted once the currently running step is finished. The node will be moved to the corresponding failure state (`clean failed`, `inspect failed`, `service failed` or `rescue failed`):

```
baremetal node abort <node>
```

Deploying can be aborted while in the `wait call-back` state by starting an `undeploy` (normally resulting in cleaning):

```
baremetal node undeploy <node>
```

See *Bare Metal State Machine* for more details.

#### Note

Since the Bare Metal service is not doing anything actively in waiting states, the nodes are not moved to failed states on conductor restart.

### Deployments fail with failed to update MAC address

The design of the integration with the Networking service (neutron) is such that once virtual ports have been created in the API, their MAC address must be updated in order for the DHCP server to be able to appropriately reply.

This can sometimes result in errors being raised indicating that the MAC address is already in use. This is because at some point in the past, a virtual interface was orphaned either by accident or by some unexpected glitch, and a previous entry is still present in Neutron.

This error looks something like this when reported in the ironic-conductor log output.:

```
Failed to update MAC address on Neutron port 305beda7-0dd0-4fec-b4d2-78b7aa4e8e6a.:
MacAddressInUseClient: Unable to complete operation for network 1e252627-6223-4076-
a2b9-6f56493c9bac. The mac address 52:54:00:7c:c4:56 is in use.
```

Because we have no idea about this entry, we fail the deployment process as we cant make a number of assumptions in order to attempt to automatically resolve the conflict.

### How did I get here?

Originally this was a fairly easy issue to encounter. The retry logic path which resulted between the Orchestration (heat) and Compute (nova) services, could sometimes result in additional un-necessary ports being created.

Most users of modern Ironic are unlikely to experience this except in situations where a Networking (neutron) VIF attachment was not removed or deleted prior to deleting and re-creating a port in the Bare Metal service. Users utilizing custom tooling may also experience a similar issue due to incorrect usage patterns, i.e. a port being pre-assigned a physical machines MAC address.

Ultimately, the key of this is that the port is being deleted, or a separate port was added outside of Ironics workflow. Under most operating circumstances, there really is no need to delete the port on a node, and VIF attachments are stored on the port object, so deleting the port *CAN* result in the VIF not being cleaned up from Neutron which ends up creating this sort of situation.

Under normal circumstances, when deleting ports, a node should be in a stable state, and the node should not be provisioned. If the `baremetal port delete` command fails, this may indicate that a known VIF is still attached. Generally if they are transitory from cleaning, provisioning, rescuing, or even inspection, getting the node to the `available` state will unblock your delete operation, that is unless there is a tenant VIF attachment. In that case, the vif will need to be removed from with-in the Bare Metal service using the `baremetal node vif detach` command.

A port can also be checked to see if there is a VIF attachment by consulting the ports `internal_info` field.

#### Warning

The maintenance flag can be used to force the nodes port to be deleted, however this will disable any check that would normally block the user from issuing a delete and accidentally orphaning the

VIF attachment record.

### How do I resolve this?

Generally, you need to identify the port with the offending MAC address. Example:

```
$ openstack port list --mac-address 52:54:00:7c:c4:56
```

From the commands output, you should be able to identify the `id` field. Using that, you can delete the port. Example:

```
$ openstack port delete <id>
```

#### Warning

Before deleting a port, you should always verify that it is no longer in use or no longer seems applicable/operable. If multiple deployments of the Bare Metal service with a single Neutron, the possibility that a inventory typo, or possibly even a duplicate MAC address exists, which could also produce the same basic error message. A final root cause is where users might pre-create a port in Neutron with a Bare Metal ports MAC address, which is an incorrect practice as Ironic attempts to assert the MAC address based upon the Node.

### Reattaching networking on active instances

In advanced networking scenarios, operators may need to reconfigure the network binding for an active bare metal instance without rebooting it or interrupting the running workload. This is particularly useful for:

- **VXLAN network topology changes:** When the underlying VXLAN network configuration needs to be updated while instances remain online
- **Network infrastructure changes:** When physical network segments are reconfigured or migrated
- **Network binding recovery:** When Neutron port bindings become stale or inconsistent with the actual network state
- **Switch reconfiguration:** When network switches need to update their port configurations without instance downtime

#### The `reattach_networking` service step

The Neutron network interface provides a `reattach_networking` service step that can be invoked on nodes in the active state. This step:

1. Unbinds the tenant network ports in Neutron (clearing `binding:host_id` and `binding:profile`)
2. Rebinds the tenant network ports with updated binding information
3. Does **not** require booting the `ironic-python-agent` (IPA) ramdisk
4. Does **not** remove VIF attachments from the nodes ports
5. Does **not** require rebooting the instance

This allows network switches to reconfigure their ports based on the updated Neutron port binding information without any instance downtime.

### How to use it

To reattach networking on an active node, use the following command:

```
$ openstack baremetal node service <node-uuid> \  
  --service-steps '[{"interface": "network", "step": "reattach_networking"}]'
```

The node will transition to `servicing` state, execute the reattach operation, and return to `active` state. The entire operation typically completes in seconds.

Example:

```
$ openstack baremetal node service 5e9258c4-cfda-40b6-86e2-e192f523d668 \  
  --service-steps '[{"interface": "network", "step": "reattach_networking"}]'
```

You can monitor the progress with:

```
$ openstack baremetal node show <node-uuid> -f value -c provision_state
```

When it returns to `active`, the network reattaching is complete.

#### Note

An operator may wish to utilize this feature via a runbook definition.

### Important considerations

- **Only works with the Neutron network interface:** This service step is only available when using `network_interface=neutron`. It will not appear for `flat` or `noop` network interfaces.
- **Requires existing VIF attachments:** The nodes ports must already have tenant VIF attachments (`tenant_vif_port_id` in `port.internal_info`). This service step reattaches existing attachments; it does not create new ones.
- **Smart NIC support:** The step properly handles Smart NIC ports, including waiting for the Smart NIC host agent to be available before reattaching.
- **No network downtime expected:** In most cases, the network reattaching happens quickly enough that active network connections may continue working. However, brief disruption is possible depending on the network switch implementation and configuration.
- **Instance remains running:** The instance operating system and all running processes continue without interruption. No reboot occurs.

## When NOT to use this

Do not use `reattach_networking` for:

- **Initial VIF attachment:** Use `openstack baremetal node vif attach` to attach VIFs to a node for the first time.
- **Removing VIFs:** Use `openstack baremetal node vif detach` to remove VIF attachments.
- **Nodes not in ACTIVE state:** This service step is designed for active instances. For nodes in other states, use the normal provisioning workflow.
- **Changing VIF assignments:** This step reattaches existing VIFs; it does not change which Neutron ports are attached to which node ports.

## My test VM image does not deploy mount point does not exist

### What is likely occurring

The image attempting to be deployed likely is a partition image where the file system that the user wishes to boot from lacks the required folders, such as `/dev` and `/proc`, which are required to install a bootloader for a Linux OS image

It should be noted that similar errors can also occur with whole disk images where we are attempting to setup the UEFI bootloader configuration. That being said, in this case, the image is likely invalid or contains an unexpected internal structure.

Users performing testing may choose something that they believe will work based on it working for virtual machines. These images are often attractive for testing as they are generic and include basic support for establishing networking and possibly installing user keys. Unfortunately, these images often lack drivers and firmware required for many different types of physical hardware which makes using them very problematic. Additionally, images such as [Cirros](#) do not have any contents in the root filesystem (i.e. an empty filesystem), as they are designed for the `ramdisk` to write the contents to disk upon boot.

### How do I not encounter this issue?

We generally recommend using `diskimage-builder` or vendor supplied images. Centos, Ubuntu, Fedora, and Debian all publish operating system images which do generally include drivers and firmware for physical hardware. Many of these published cloud images, also support auto-configuration of networking AND population of user keys.

### Issues with autoconfigured TLS

These issues will manifest as an error in `ironic-conductor` logs looking similar to (lines are wrapped for readability):

```
ERROR ironic.drivers.modules.agent_client [-]
Failed to connect to the agent running on node d7c322f0-0354-4008-92b4-
↳ f49fb2201001
for invoking command clean.get_clean_steps. Error:
HTTPSConnectionPool(host='192.168.123.126', port=9999): Max retries exceeded.
↳ with url:
/v1/commands/?wait=true&agent_token=<token> (Caused by
SSLError(SSLError(1, '[SSL: CERTIFICATE_VERIFY_FAILED] certificate verify
↳ failed (_ssl.c:897)'),)):
```

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```
requests.exceptions.SSLError: HTTPSConnectionPool(host='192.168.123.126',
↳port=9999):
Max retries exceeded with url: /v1/commands/?wait=true&agent_token=<token>
(Caused by SSLError(SSLError(1, '[SSL: CERTIFICATE_VERIFY_FAILED] certificate_
↳verify failed (_ssl.c:897)'),))
```

The cause of the issue is that the Bare Metal service cannot access the ramdisk with the TLS certificate provided by the ramdisk on first heartbeat. You can inspect the stored certificate in `/var/lib/ironic/certificates/<node>.cert`.

You can try connecting to the ramdisk using the IP address in the log message:

```
curl -vL https://<IP address>:9999/v1/commands \
  --cacert /var/lib/ironic/certificates/<node UUID>.cert
```

You can get the detailed information about the certificate using `openssl`:

```
openssl x509 -text -noout -in /var/lib/ironic/certificates/<node UUID>.cert
```

## Clock skew

One possible source of the problem is a discrepancy between the hardware clock on the node and the time on the machine with the Bare Metal service. It can be detected by comparing the `Not Before` field in the `openssl` output with the timestamp of a log message.

The recommended solution is to enable the NTP support in `ironic-python-agent` by passing the `ipa-ntp-server` argument with an address of an NTP server reachable by the node.

If it is not possible, you need to ensure the correct hardware time on the machine. Keep in mind a potential issue with timezones: an ability to store timezone in hardware is pretty recent and may not be available. Since `ironic-python-agent` is likely operating in UTC, the hardware clock should also be set in UTC.

### Note

Microsoft Windows uses local time by default, so a machine that has previously run Windows will likely have wrong time.

## Ive checked the clock skew, tried syncing with NTP, and certificate reports not valid yet

If you have encountered a case where you have tried to sync the clock of a system and deployment/cleaning operations are failing stating the certificate is not valid yet or has expired, there could be a few different things going on.

But first, we need to delineate an aspect. There is more than one clock in most systems.

Specifically, a Baseboard Management Controller has its own clock, which may or may not be syncing with the Host clock of the system. It is important to ensure that the Host clock in bios firmware settings is what is checked. The best way to do this is to, on the console, boot into firmware settings, and check the Date / Time Settings.

In most cases, simple clock skew can be addressed through use of the `ipa-ntp-server` setting, however the Ironic community has become aware of reports where even that does not remedy this issue. Investigation has found some hardware also allowing a timezone setting to be introduced with a UTC offset

or localized time zone. It appears that when the ramdisk boots, the ramdisk clock does not properly calculate UTC as a result, and believes the time to be skewed based upon the timezone setting applied in firmware settings. The Ironic community recommends that the only timezone used set in a system clock is UTC, as Linux generally expects the system clock to be in UTC.

Another option is the `auto_tls_allowed_clock_skew` setting in the `ironic-python-agent` configuration file. It defaults to 1 hour. If you find you need to modify this setting in your deployment, please notify Ironic community.

### I changed `ironic.conf`, and now I cant edit my nodes.

Whenever a node is created in ironic, default interfaces are identified as part of driver composition. This maybe sourced from explicit default values which have been set in `ironic.conf` or by the interface order for the enabled interfaces list. The result of this is that the `ironic-conductor` cannot spawn a task using the composed driver, as a portion of the driver is no longer enabled. This makes it difficult to edit or update the node if the settings have been changed.

For example, with networking interfaces, if you have `default_network_interface=neutron` or `enabled_network_interfaces=neutron,flat` in your `ironic.conf`, nodes would have been created with the `neutron` network interface.

This is because `default_network_interface` overrides the setting for new nodes, and that setting is **saved** to the database nodes table.

Similarly, the order of `enabled_network_interfaces` takes priority, and the first entry in the list is generally set to the default for the node upon creation, and that record is **saved** to the database nodes table.

The only case where driver composition does *not* calculate a default is if an explicit value is provided upon the creation of the node.

### Example failure

A node in this state, when the `network_interface` was saved as `neutron`, yet the `neutron` interface is no longer enabled will fail basic state transition requests:

```
$ baremetal node manage 7164efca-37ab-1213-1112-b731cf795a5a
Could not find the following interface in the 'ironic.hardware.interfaces.
->network' endpoint: neutron. Valid interfaces are ['flat']. (HTTP 400)
```

### How to fix this?

Revert the changes you made to `ironic.conf`.

This applies to any changes to any `default_*_interface` options or the order of interfaces in the for the `enabled_*_interfaces` options.

Once the conductor has been restarted with the updated configuration, you should now be able to update the interface using the `baremetal node set` command. In this example we use the `network_interface` as this is most commonly where it is encountered:

```
$ baremetal node set $NAME_OR_UUID --network-interface flat
```

#### Note

There are additional paths one can take to remedy this sort of issue, however we encourage operators to be mindful of operational consistency when making major configuration changes.

Once you have updated the saved interfaces, you should be able to safely return the `ironic.conf` configuration change in changing what interfaces are enabled by the conductor.

### Im getting Out of Memory errors

This issue, also known as the the OOMKiller got my conductor case, is where your OS system memory reaches a point where the operating system engages measures to shed active memory consumption in order to prevent a complete failure of the machine. Unfortunately this can cause unpredictable behavior.

#### How did I get here?

One of the major consumers of memory in a host running an ironic-conductor is transformation of disk images using the `qemu-img` tool. This tool, because the disk images it works with are both compressed and out of linear block order, requires a considerable amount of memory to efficiently re-assemble and write-out a disk to a device, or to simply convert the format such as to a raw image.

By default, ironics configuration limits this conversion to 1 GB of RAM for the process, but each conversion does cause additional buffer memory to be used, which increases overall system memory pressure. Generally memory pressure alone from buffers will not cause an out of memory condition, but the multiple conversions or deployments running at the same time CAN cause extreme memory pressure and risk the system running out of memory.

#### How do I resolve this?

This can be addressed a few different ways:

- Use raw images, however these images can be substantially larger and require more data to be transmitted over the wire.
- Add more physical memory.
- Add swap space.
- Reduce concurrency, possibly via another conductor or changing the `nova-compute.conf` `max_concurrent_builds` parameter.
- Or finally, adjust the `DEFAULT.minimum_required_memory` parameter in your `ironic.conf` file. The default should be considered a default of last resort and you may need to reserve additional memory. You may also wish to adjust the `DEFAULT.minimum_memory_wait_retries` and `DEFAULT.minimum_memory_wait_time` parameters.

### Why does API return Node is locked by host?

This error usually manifests as HTTP error 409 on the client side:

```
Node d7e2aed8-50a9-4427-baaa-f8f595e2ceb3 is locked by host 192.168.122.1, please retry
after the current operation is completed.
```

It happens, because an operation that modifies a node is requested, while another such operation is running. The conflicting operation may be user requested (e.g. a provisioning action) or related to the

internal processes (e.g. changing power state during *Power Synchronization*). The reported host name corresponds to the conductor instance that holds the lock.

Normally, these errors are transient and safe to retry after a few seconds. If the lock is held for significant time, these are the steps you can take.

First of all, check the current `provision_state` of the node:

#### verifying

means that the conductor is trying to access the nodes BMC. If it happens for minutes, it means that the BMC is either unreachable or misbehaving. Double-check the information in `driver_info`, especially the BMC address and credentials.

If the access details seem correct, try resetting the BMC using, for example, its web UI.

#### deploying/inspecting/cleaning

means that the conductor is doing some active work. It may include downloading or converting images, executing synchronous out-of-band deploy or clean steps, etc. A node can stay in this state for minutes, depending on various factors. Consult the conductor logs.

#### available/manageable/wait call-back/clean wait

means that some background process is holding the lock. Most commonly its the power synchronization loop. Similarly to the `verifying` state, it may mean that the BMC access is broken or too slow. The conductor logs will provide you insights on what is happening.

To trace the process using conductor logs:

1. Isolate the relevant log parts. Lock messages come from the `ironic.conductor.task_manager` module. You can also check the `ironic.common.states` module for any state transitions:

```
$ grep -E '(ironic.conductor.task_manager|ironic.common.states|NodeLocked)
↪ ' \
conductor.log > state.log
```

2. Find the first instance of `NodeLocked`. It may look like this (stripping timestamps and request IDs here and below for readability):

```
DEBUG ironic.conductor.task_manager [-] Attempting to get exclusive lock_
↪ on node d7e2aed8-50a9-4427-baaa-f8f595e2ceb3 (for node update) __init___
↪ /usr/lib/python3.6/site-packages/ironic/conductor/task_manager.py:233
DEBUG ironic_lib.json_rpc.server [-] RPC error NodeLocked: Node d7e2aed8-
↪ 50a9-4427-baaa-f8f595e2ceb3 is locked by host 192.168.57.53, please_
↪ retry after the current operation is completed. _handle_error /usr/lib/
↪ python3.6/site-packages/ironic_lib/json_rpc/server.py:179
```

The events right before this failure will provide you a clue on why the lock is held.

3. Find the last successful **exclusive** locking event before the failure, for example:

```
DEBUG ironic.conductor.task_manager [-] Attempting to get exclusive lock_
↪ on node d7e2aed8-50a9-4427-baaa-f8f595e2ceb3 (for provision action_
↪ manage) __init__ /usr/lib/python3.6/site-packages/ironic/conductor/task_
↪ manager.py:233
DEBUG ironic.conductor.task_manager [-] Node d7e2aed8-50a9-4427-baaa-
↪ f8f595e2ceb3 successfully reserved for provision action manage (took 0.
↪ 01 seconds) reserve_node /usr/lib/python3.6/site-packages/ironic/
```

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```

↪conductor/task_manager.py:350
DEBUG ironic.common.states [-] Exiting old state 'enroll' in response to ↪
↪event 'manage' on_exit /usr/lib/python3.6/site-packages/ironic/common/
↪states.py:307
DEBUG ironic.common.states [-] Entering new state 'verifying' in response ↪
↪to event 'manage' on_enter /usr/lib/python3.6/site-packages/ironic/
↪common/states.py:313

```

This is your root cause, the lock is held because of the BMC credentials verification.

4. Find when the lock is released (if at all). The messages look like this:

```

DEBUG ironic.conductor.task_manager [-] Successfully released exclusive ↪
↪lock for provision action manage on node d7e2aed8-50a9-4427-baaa-
↪f8f595e2ceb3 (lock was held 60.02 sec) release_resources /usr/lib/
↪python3.6/site-packages/ironic/conductor/task_manager.py:447

```

The message tells you the reason the lock was held (for provision action manage) and the amount of time it was held (60.02 seconds, which is way too much for accessing a BMC).

Unfortunately, due to the way the conductor is designed, it is not possible to gracefully break a stuck lock held in \*-ing states. As the last resort, you may need to restart the affected conductor. See [Why are my nodes stuck in a -ing state?](#).

## What is ConcurrentActionLimit?

ConcurrentActionLimit is an exception which is raised to clients when an operation is requested, but cannot be serviced at that moment because the overall threshold of nodes in concurrent Deployment or Cleaning operations has been reached.

These limits exist for two distinct reasons.

The first is they allow an operator to tune a deployment such that too many concurrent deployments cannot be triggered at any given time, as a single conductor has an internal limit to the number of overall concurrent tasks, this restricts only the number of running concurrent actions. As such, this accounts for the number of nodes in `deploy` and `deploy wait` states. In the case of deployments, the default value is relatively high and should be suitable for *most* larger operators.

The second is to help slow down the ability in which an entire population of baremetal nodes can be moved into and through cleaning, in order to help guard against authenticated malicious users, or accidental script driven operations. In this case, the total number of nodes in `deleting`, `cleaning`, and `clean wait` are evaluated. The default maximum limit for cleaning operations is `50` and should be suitable for the majority of baremetal operators.

These settings can be modified by using the `conductor.max_concurrent_deploy` and `conductor.max_concurrent_clean` settings from the `ironic.conf` file supporting the `ironic-conductor` service. Neither setting can be explicitly disabled, however there is also no upper limit to the setting.

### Note

This was an infrastructure operator requested feature from actual lessons learned in the operation of Ironic in large scale production. The defaults may not be suitable for the largest scale operators.

### Why do I have an error that an NVMe Partition is not a block device?

In some cases, you can encounter an error that suggests a partition that has been created on an NVMe block device, is not a block device.

Example:

```
lsblk: /dev/nvme0n1p2: not a block device
```

What has happened is the partition contains a partition table inside of it which is confusing the NVMe device interaction. While basically valid in some cases to have nested partition tables, for example, with software raid, in the NVMe case the driver and possibly the underlying device gets quite confused. This is in part because partitions in NVMe devices are higher level abstracts.

The way this occurs is you likely had a `whole-disk` image, and it was configured as a partition image. If using glance, your image properties may have a `img_type` field, which should be `whole-disk`, or you have a `kernel_id` and `ramdisk_id` value in the glance image properties field. Definition of a `kernel` and `ramdisk` value also indicates that the image is of a `partition` image type. This is because a `whole-disk` image is bootable from the contents within the image, and partition images are unable to be booted without a kernel, and ramdisk.

If you are using Ironic in standalone mode, the optional `instance_info/image_type` setting may be advisable to be checked. Very similar to Glance usage above, if you have set Ironics node level `instance_info/kernel` and `instance_info/ramdisk` parameters, Ironic will proceed with deploying an image as if it is a partition image, and create a partition table on the new block device, and then write the contents of the image into the newly created partition.

#### Note

As a general reminder, the Ironic community recommends the use of whole disk images over the use of partition images.

### Why cant I use Secure Erase/Wipe with RAID controllers?

Situations have been reported where an infrastructure operator is expecting particular device types to be Secure Erased or Wiped when they are behind a RAID controller.

For example, the server may have NVMe devices attached to a RAID controller which could be in pass-through or single disk volume mode. The same scenario exists basically regardless of the disk/storage medium/type.

The basic reason why is that RAID controllers essentially act as command translators with a buffer cache. They tend to offer a simplified protocol to the Operating System, and interact with the storage device in whatever protocol is native to the device. This is the root of the underlying problem.

Protocols such as SCSI are rooted in quite a bit of computing history, but never evolved to include primitives like Secure Erase which evolved in the [ATA protocol](#).

The closest primitives in SCSI to ATA Secure Erase is the `FORMAT UNIT` and `UNMAP` commands.

`FORMAT UNIT` might be a viable solution, and a tool named `sg_format` exists, but there has not been a sufficient call upstream to implement this and test it sufficiently that the Ironic community would be comfortable shipping such a capability. The possibility also exists that a RAID controller might not translate this command through to an end device, just as some RAID controllers know how to handle and pass through ATA commands to disk devices which support them. It is entirely dependent upon the hardware configuration scenario.

The UNMAP command is similar to the ATA TRIM command. Unfortunately the SCSI protocol requires this be performed at block level, and similar to `FORMAT UNIT`, it may not be supported or just passed through.

If your interested in working on this area, or are willing to help test, please feel free to contact the *Ironic development community*. An additional option is the creation of your own custom `Hardware Manager` which can contain your preferred logic, however this does require some Python development experience.

One last item of note, depending on the RAID controller, the BMC, and a number of other variables, you may be able to leverage the `RAID` configuration interface to delete volumes/disks, and recreate them. This may have the same effect as a clean disk, however that too is RAID controller dependent behavior.

### Im in clean failed state, what do I do?

There is only one way to exit the `clean failed` state. But before we visit the answer as to **how**, we need to stress the importance of attempting to understand **why** cleaning failed. On the simple side of things, this may be as simple as a DHCP failure, but on a complex side of things, it could be that a cleaning action failed against the underlying hardware, possibly due to a hardware failure.

As such, we encourage everyone to attempt to understand **why** before exiting the `clean failed` state, because you could potentially make things worse for yourself. For example if firmware updates were being performed, you may need to perform a rollback operation against the physical server, depending on what, and how the firmware was being updated. Unfortunately this also borders the territory of no simple answer.

This can be counter balanced with sometimes there is a transient networking failure and a DHCP address was not obtained. An example of this would be suggested by the `last_error` field indicating something about Timeout reached while cleaning the node, however we recommend following several basic troubleshooting steps:

- Consult the `last_error` field on the node, utilizing the `baremetal node show <uuid>` command.
- If the version of ironic supports the feature, consult the node history log, `baremetal node history list` and `baremetal node history get <uuid>`.
- Consult the actual console screen of the physical machine. *If* the ramdisk booted, you will generally want to investigate the controller logs and see if an uploaded agent log is being stored on the conductor responsible for the baremetal node. Consult *Retrieving logs from the deploy ramdisk*. If the node did not boot for some reason, you can typically just retry at this point and move on.

How to get out of the state, once youve understood **why** you reached it in the first place, is to utilize the `baremetal node manage <node_id>` command. This returns the node to `manageable` state, from where you can retry cleaning through automated cleaning with the `provide` command, or manual cleaning with `clean` command. or the next appropriate action in the workflow process you are attempting to follow, which may be ultimately be decommissioning the node because it could have failed and is being removed or replaced.

### I cant seem to introspect newly added nodes in a large cluster

With larger clusters, the act of synchronizing DHCP for introspection and hardware discovery can take quite a bit of time because of the operational overhead. What happens is we spend so much time trying to perform the update that the processes stay continuously busy, which can have a side effect such as impacting the ability to successfully introspect nodes which were very recently added to the cluster.

To remedy this, try setting `[pxe_filter]sync_period` to be less frequent, i.e. a larger value to enable conductors to have time between running syncs.

**Note**

Ironic now has this functionality also merged into Ironic directly as part of the merge of the `ironic-inspector` service into `ironic` itself. This merger will result in a slightly more performant implementation, which may necessitate re-evaluation and tuning of the `[pxe_filter]sync_period` parameter.

**Some or all of my baremetal nodes disappeared! Help?!**

If you just upgraded, and this has occurred:

- 1) Dont Panic
- 2) Dont try to re-enroll the nodes. They should still be there, you just cant see them at the moment.

Over the past few years, Ironic and OpenStack project as a whole has been working to improve the model of Role Based Access Control. For users of Ironic, this means an extended role based access control model allowing delineation of nodes and the ability for projects to both self-manage.

The result is that users inside of a project are only permitted to see baremetal nodes, through the `owner` and `lessee` field, which has been granted access to the project.

However, as with any complex effort, there can be hiccups, and you have encountered one. Specifically that based upon large scale operator feedback, Ironic kept logic behind System scoped user usage, which OpenStack largely avoided due to concerns over effort.

As such, you have a couple different paths you can take, and your ideal path is also going to vary upon your model of usage and comfort level. We recommend reading the rest of this answer section before taking any further action.

A good starting point is obtaining a `system` scoped account with an `admin` or `member` role. Either of those roles will permit a nodes `owner` or `lessee` fields to be changed. Executing `baremetal node list` commands with this account should show you all baremetal nodes across all projects. Alternatively, if you just want to enable the legacy RBAC policies temporarily to change the fields, that is also an option, although not encouraged, and can be done utilizing the `[oslo_policy] enforce_scope` and `[oslo_policy] enforce_new_defaults` settings.

**System Scoped Accounts**

A `system` scoped account is one which has access and authority over the whole of the of an OpenStack deployment. A simplified way to think of this is when deployed, a username and password is utilized to bootstrap keystone. The rights granted to that user are inherently a `system` scoped `admin` role level of access. You can use this level of access to check the status, or run additional commands.

In this example below, which if successful, should return a list of all baremetal nodes known to Ironic, once the executing user supplies the valid password. In this case the `admin` account keystone was bootstrapped with. As a minor note, you will not be able to have any `OS_*` environment variables loaded into your current command shell, including `OS_CLOUD` for this command to be successful.

```
$ openstack --os-username=admin --os-user-domain-name=default --os-system-
↪scope all baremetal node list
```

You can alternatively issue a [system-scoped token](#) and reuse further commands with that token, or even generate a new `system` scoped account with a role of `member`.

## Changing/Assigning an Owner

Ironic performs matching based upon Project ID. The owner field can be set to a projects ID value, which allows baremetal nodes to be visible.

```
$ PROJECT_ID=$(openstack project show -c id -f value $PROJECT_NAME)
$ baremetal node set --owner $PROJECT_ID $NODE_UUID_OR_NAME
```

## Why am I only seeing *some* of the nodes?

During the Zed development cycle of Ironic, Ironic added an option which defaulted to True, which enabled project scoped admin users to be able to create their own baremetal nodes without needing higher level access. This default enabled option, `[api] project_admin_can_manage_own_nodes`, automatically stamps the requestors project ID on to a baremetal node if an `owner` is not otherwise specified upon creation. Obviously, this can create a mixed perception if an operator never paid attention to the `owner` field before now.

If your bare metal management processes require that full machine management is made using a project scoped account, please configure an appropriate node `owner` for the nodes which need to be managed. Ironic recognizes this is going to vary based upon processes and preferences.

## Config Drives in Swift, but rebuilds fails?

When deploying instances, Ironic can be configured such that configuration drives are stored in Swift. The pointer to the configuration drive is saved in Ironic as a Temporary URL which has a time expiration.

When you issue the rebuild request for a node, Ironic expects that you will supply new configuration drive contents with your request, however this is also optional.

Because Swift has been set as the optional configuration drive storage location, a rebuild can fail if the prior configuration drive file is no longer accessible and no new configuration drive has been supplied to Ironic.

To resolve this case, you can either supply new configuration drive contents with your request, or disable configuration from being stored in Swift for new baremetal node deployments by changing setting `deploy.configdrive_use_object_store` to `false`.

## Ironic says my Image is Invalid

As a result of security fixes which were added to Ironic, resulting from the security posture of the `qemu-img` utility, Ironic enforces certain aspects related to image files.

- Enforces that the file format of a disk image matches what Ironic is told by an API user. Any mismatch will result in the image being declared as invalid. A mismatch with the file contents and what is stored in the Image service will necessitate uploading a new image as that property cannot be changed in the image service *after* creation of an image.
- Enforces that the input file format to be written is `qcow2` or `raw`. This can be extended by modifying `[conductor]permitted_image_formats` in `ironic.conf`.
- Performs safety and sanity check assessment against the file, which can be disabled by modifying `[conductor]disable_deep_image_inspection` and setting it to `True`. Doing so is not considered safe and should only be done by operators accepting the inherent risk that the image they are attempting to use may have a bad or malicious structure. Image safety checks are generally performed as the deployment process begins and stages artifacts, however a late stage check is performed when needed by the `ironic-python-agent`.

## Using /dev/sda does not write to the first disk

Alternative name: I chose /dev/sda but I found it as /dev/sdb after rebooting.

Historically, Linux users have grown accustomed to a context where /dev/sda is the first device in a physical machine. Meaning, if you look at the device by `_path` information or the HCTL, or device LUN, the device ends with a zero.

For example, assuming 3 disks, two controllers, with a single disk on the second controller would look something like this:

- /dev/sda maps to a device with lun 0, HCTL 0:0:0:0
- /dev/sdb maps to a device with lun 1, HCTL 0:0:1:0
- /dev/sdc maps to a device with lun 2, HCTL 0:1:0:0

However, this was a pattern we grew accustomed to because the order of device discovery was sequential *and* synchronous. In other words the kernel stepped through all possible devices one at a time. Where this breaks is when the kernel is operating in a mode where device initialization is asynchronous as some distributions have decided to adopt.

The result of a move to an asynchronous initialization is /dev/sda has always been the *first* device to initialize, *not* the first device in the system. As a result, we can end up with something looking like:

- /dev/sda maps to a device with lun 1, HCTL 0:0:1:0
- /dev/sdb maps to a device with lun 2, HCTL 0:1:0:0
- /dev/sdc maps to a device with lun 0, HCTL 0:0:0:0

Generally, most operators might then consider referencing the /dev/disk/by-path structure to match disk devices because that seems to imply a static order, *however* a kernel operating with asynchronous device initialization will order *everything*, including PCI devices the same way, meaning by-path can also be unreliable. Furthermore, if your server hardware is using multipath IO, you should be operating with multipath enabled such that the device is used.

The net result is the best criteria to match on is:

- Serial Number
- World Wide Name
- Device HCTL, which *does* appear to be static in these cases, but is not applicable for hosts using multipathing. It may, ultimately, not be static enough, just depending on the hardware in use.

## I changed the BMC password, and now a node is in maintenance state.

Ironic automatically checks access to a remote BMC utilizing the configured credentials for the driver. Depending on the driver in use, this can vary in field name, but these fields are set in each nodes `driver_info` parameter and must be reset.

Once the credential issue has been resolved, Ironic automatically moves the node out of maintenance state upon the next attempt to check the power state. Please review [Power Synchronization](#) for more information, however an operator can also explicitly unset the maintenance state as well, and the examples below are detailed as such.

For example, with Redfish

```
$ openstack baremetal node set --driver-info redfish_username=<new_user> --
↪driver-info redfish_password=<new_pass> <node_uuid>
$ openstack baremetal node maintenance unset <node_uuid>
```

For example, with IPMI

```
$ openstack baremetal node set --driver-info ipmi_username=<new_user> --
↪driver-info ipmi_password=<new_pass> <node_uuid>
$ openstack baremetal node maintenance unset <node_uuid>
```

For example, with iDRAC drivers

```
$ openstack baremetal node set --driver-info drac_username=<new_user> --
↪driver-info drac_password=<new_pass> <node_uuid>
$ openstack baremetal node set --driver-info redfish_username=<new_user> --
↪driver-info redfish_password=<new_pass> <node_uuid>
$ openstack baremetal node maintenance unset <node_uuid>
```

#### Note

The drac\_username and drac\_password parameters were used by WSMAN Dell iDRAC drivers. Newer versions of the drivers utilize Redfish natively.

For example, with iLO drivers

```
$ openstack baremetal node set --driver-info ilo_username=<new_user> --driver-
↪info ilo_password=<new_pass> <node_uuid>
$ openstack baremetal node maintenance unset <node_uuid>
```

For example, with iRMC drivers

```
$ openstack baremetal node set --driver-info irmc_username=<new_user> --
↪driver-info irmc_password=<new_pass> <node_uuid>
$ openstack baremetal node set --driver-info redfish_username=<new_user> --
↪driver-info redfish_password=<new_pass> <node_uuid>
$ openstack baremetal node set --driver-info irmc_snmp_user=<new_user> --
↪driver-info irmc_snmp_auth_password=<new_auth_pass> --driver-info irmc_snmp_
↪priv_password=<new_priv_password> <node_uuid>
$ openstack baremetal node maintenance unset <node_uuid>
```

#### Note

iRMC drivers utilize a mix of protocols and can have explicit credentials set for each protocol utilized.

#### Note

Ironic generally does not manage or rotate the remote BMC credentials due to the risk of user lockout if the account is not for the specific use of Ironic. Some vendor drivers have added this functionality,

however such actions should be made with caution.

### Im attempting to use Redfish, and something weird is happening!

Redfish is a standard which is a union of an HTTPS based RESTful API interaction, coupled with individual resource data models. Occasionally vendors take a very different reading of the standard, which is to be expected, but at the same time the vendors sometimes also go directly against the standard, such as moving resources.

Ultimately Ironic tries to address as many of these issues that we are made aware of; however often we will need additional structural information to remedy these sorts of issues.

Often these sorts of issues might manifest as Virtual Media not working, or boot mode settings behaving oddly, or Ironic believe the UEFI state is None. While these are all past examples the Ironic has since addressed, most of them appeared on major vendor BMC firmware updates or major feature level updates in the BMC firmware.

The best way to address this is to open a bug in Launchpad and supply as much information for the Ironic community to be able to work this issue.

Commands which may provide helpful information for the Ironic community to navigate the issue you have encountered.

```
$ curl -u <bmc_user>:<bmc_password> -k https://<bmc_address>/redfish/v1/  
↪Systems/  
$ curl -u <bmc_user>:<bmc_password> -k https://<bmc_address>/redfish/v1/  
↪Systems/<system>/  
$ curl -u <bmc_user>:<bmc_password> -k https://<bmc_address>/redfish/v1/  
↪Managers/  
$ curl -u <bmc_user>:<bmc_password> -k https://<bmc_address>/redfish/v1/  
↪Managers/<bmc>
```

#### Note

Because of the structurally nested model, the Ironic project may request additional commands to be executed against the BMC, but this will be on a case-by-case basis as we understand the exact issue and what changes may be required in order to navigate this issue.

#### Warning

Please be careful to redact any usernames, passwords, and addresses which may be sensitive in any data provided to the Ironic community.

Unfortunately, there is no magical quick fix for these sorts of issues, but the Ironic community has a track record of attempting to navigate and address these issues as they arise.

## Im using Boot-From-Volume, and the SAN passwords were changed.

In this event, the credential uses for an iSCSI attachment have been changed on a storage area network (SAN), and Ironic nodes have lost connectivity with iSCSI boot volumes.

The proper procedure here varies based upon if youre using the `cinder storage_interface` option, or if youre using the `external` option.

In the case of the `cinder` driver being used, if you power off the baremetal node via Ironics API, and then power the node back on. This will trigger Ironic to attempt to re-attach the volume to the baremetal node via Cinders API which will cause the most up-to-date configuration to be presented to the bare metal node being booted.

If youre using the `external` interface option, you will need to manually reset youre volume connector information values. Please refer to *Boot From Volume* for more information.

### 4.3.7 Power Synchronization

#### Baremetal Power Sync

Each Baremetal conductor process runs a periodic task which synchronizes the power state of the nodes between its database and the actual hardware. If the value of the `conductor.force_power_state_during_sync` option is set to `true` the power state in the database will be forced on the hardware and if it is set to `false` the hardware state will be forced on the database. If this periodic task is enabled, it runs at an interval defined by the `conductor.sync_power_state_interval` config option for those nodes which are not in maintenance. The requests sent to Baseboard Management Controllers (BMCs) are done with a parallelism controlled by `conductor.sync_power_state_workers`. The motivation to send out requests to BMCs in parallel is to handle misbehaving BMCs which may delay or even block the synchronization otherwise.

#### Note

In deployments with many nodes and IPMI as the configured BMC protocol, the default values of a 60 seconds power sync interval and 8 worker threads may lead to a high rate of required retries due to client-side UDP packet loss (visible via the corresponding warnings in the conductor logs). While Ironic automatically retries to get the power status for the affected nodes, the failure rate may be reduced by increasing the power sync cycle, e.g. to 300 seconds, and/or by reducing the number of power sync workers, e.g. to 2. Please keep in mind, however, that depending on the concrete setup increasing the power sync interval may have an impact on other components relying on up-to-date power states.

#### Compute-Baremetal Power Sync

Each `nova-compute` process in the Compute service runs a periodic task which synchronizes the power state of servers between its database and the compute driver. If enabled, it runs at an interval defined by the `sync_power_state_interval` config option on the `nova-compute` process. In case of the compute driver being baremetal driver, this sync will happen between the databases of the compute and baremetal services. Since the sync happens on the `nova-compute` process, the state in the compute database will be forced on the baremetal database in case of inconsistencies. Hence a node which was put down using the compute service API cannot be brought up through the baremetal service API since the power sync task will regard the compute services knowledge of the power state as the source of truth. In order to get around this disadvantage of the compute-baremetal power sync, baremetal service does power state change callbacks to the compute service using external events.

## Power State Change Callbacks to the Compute Service

Whenever the Baremetal service changes the power state of a node, it can issue a notification to the Compute service. The Compute service will consume this notification and update the power state of the instance in its database. By conveying all the power state changes to the compute service, the baremetal service becomes the source of truth thus preventing the compute service from forcing wrong power states on the physical instance during the compute-baremetal power sync. It also adds the possibility of bringing up/down a physical instance through the baremetal service API even if it was put down/up through the compute service API.

This change requires the *nova* section and the necessary authentication options like the *nova.auth\_url* to be defined in the configuration file of the baremetal service. If it is not configured the baremetal service will not be able to send notifications to the compute service and it will fall back to the behaviour of the compute service forcing power states on the baremetal service during the power sync. See *nova* group for more details on the available config options.

In case of baremetal stand alone deployments where there is no compute service running, the *nova.send\_power\_notifications* config option should be set to `False` to disable power state change callbacks to the compute service.

### Note

The baremetal service sends notifications to the compute service only if the target power state is `power on` or `power off`. Other error and `None` states will be ignored. In situations where the power state change is originally coming from the compute service, the notification will still be sent by the baremetal service and it will be a no-op on the compute service side with a debug log stating the node is already powering on/off.

### Note

Although an exclusive lock is used when sending notifications to the compute service, there can still be a race condition if the compute-baremetal power sync happens to happen a nano-second before the power state change event is received from the baremetal service in which case the power state from compute services database will be forced on the node.

## Power fault and recovery

When *Baremetal Power Sync* is enabled, and the Bare Metal service loses access to a node (usually because of invalid credentials due to rotation, BMC issues or networking interruptions), the node enters maintenance mode and its `fault` field is set to `power failure`. The exact reason is stored in the `maintenance_reason` field.

As always with maintenance mode, only a subset of operations will work on such nodes, and both the Compute service and the Ironics native allocation API will refuse to pick them. Any in-progress operations will either pause or fail.

The conductor responsible for the node will try to recover the connection periodically (with the interval configured by the *conductor.power\_failure\_recovery\_interval* option). If the power sync is successful, the `fault` field is unset and the node leaves the maintenance mode.

#### Note

This only applies to automatic maintenance mode with the `fault` field set. Maintenance mode set manually is never left automatically.

Alternatively, you can disable maintenance mode yourself once the problem is resolved:

```
baremetal node maintenance unset <IRONIC NODE>
```

### 4.3.8 Fast-Track Deployment

*Fast track* is a mode of operation where the Bare Metal service keeps a machine powered on with the agent running between provisioning operations. It is first booted during in-band inspection or cleaning (whatever happens first) and is only shut down before rebooting into the final instance. Depending on the configuration, this mode can save several reboots and is particularly useful for scenarios where nodes are enrolled, prepared and provisioned within a short time.

#### Warning

Fast track deployment targets standalone use cases and is only tested with the `noop` networking. The case where inspection, cleaning, and provisioning networks are different is not supported.

#### Note

Fast track mode is very sensitive to long-running processes on the conductor side that may prevent agent heartbeats from being registered.

For example, converting a large image to the raw format may take long enough to reach the fast-track timeout. In this case, you can either *use raw images* or move the conversion to the agent side with:

```
[DEFAULT]  
force_raw_images = False
```

### Enabling

Fast track is off by default and should be enabled in the configuration:

```
[deploy]  
fast_track = true
```

Starting with the Yoga release series, it can also be enabled or disabled per node:

```
baremetal node set <node> --driver-info fast_track=true
```

### Inspection

If using in-band inspection, you need to tell ironic not to power off nodes afterwards. Depending on the inspection mode (managed or unmanaged), you need to configure two places. In `ironic.conf`:

```
[inspector]
power_off = false
```

Finally, you need to update the *inspection PXE/iPXE configuration* to include the `ipa-api-url` kernel parameter, pointing at the **ironic** endpoint, in addition to the existing `ipa-inspection-callback-url`.

### 4.3.9 HTTP(s) Authentication strategy for user image servers

#### How to enable the feature via global configuration options

There are 3 variables that could be used to manage image server authentication strategy. The 3 variables are structured such a way that 1 of them `image_server_auth_strategy` (string) provides the option to specify the desired authentication strategy. Currently the only supported authentication strategy is `http_basic` that represents the HTTP(S) Basic Authentication also known as the RFC 7616 internet standard.

The other two variables `image_server_password` and `image_server_user` provide username and password credentials for any authentication strategy that requires username and credentials to enable the authentication during image download processes. `image_server_auth_strategy` not just enables the feature but enforces checks on the values of the 2 related credentials. Currently only the `http_basic` strategy is utilizing the `image_server_password` and `image_server_user` variables.

When a authentication strategy is selected against the user image server an exception will be raised in case any of the credentials are None or an empty string. The variables belong to the `deploy` configuration group and could be configured via the global Ironic configuration file.

The authentication strategy configuration affects the download process for images downloaded by the conductor or the `ironic-python-agent`.

#### Example

Example of activating the `http-basic` strategy via `/etc/ironic/ironic.conf`:

```
[deploy]
...
image_server_auth_strategy = http_basic
image_server_user = username
image_server_password = password
...
```

#### Known limitations

This implementation of the authentication strategy for user image handling is implemented via the global Ironic configuration thus it doesn't provide node specific customization options.

When `image_server_auth_strategy` is set to any valid value all image sources will be treated with the same authentication strategy and Ironic will use the same credentials against all sources.

### 4.3.10 Use of OVN Networking

#### Overview

OVN is largely considered an evolution of OVS. While it is recommended that operators continue to utilize OVS with Ironic, OVN has an attractive superset of capabilities and shifts some of the configuration of networking away from configuration files, towards a service modeled at serving a more scalable

software defined networking experience. However, as with all newer technologies, there are caveats and issues. The purpose of this documentation is to help convey OVN's state, capabilities, and provide operators with the context required to navigate their path forward.

### Warning

OVN is under quite a bit of active development, and this information may grow out of date quickly. We've provided links to help spread the information and enable operators to learn the current status.

## Challenges

### DHCP

Historically, while OVN has included a DHCP server, this DHCP server has not had the capability to handle clients needing custom attributes such as those used by PXE and iPXE to enable network boot operations.

Typically, this has resulted in operators who use OVN with Bare Metal to continue to operate the `neutron-dhcp-agent` service, along with setting OVN configuration appropriate to disable OVN from responding to DHCP requests for baremetal ports. Please see [routed networks](#) for more information on this setting.

As of the 2023.2 Release of Ironic, The Ironic project *can* confirm that OVN's DHCP server does work for PXE and iPXE operations when using **IPv4**, OVS version **3.11**, and OVN version **23.06.0**.

Support for IPv6 is presently pending changes to Neutron, as IPv6 requires additional configuration options and a different pattern of behavior, and thus has not been tested. You are advised to continue to use the `neutron-dhcp-agent` if you need IPv6 at this time. Currently this support is being worked in Neutron [change 890683](#) and [bug 20305201](#).

### Warning

Use of OVN with HTTPBoot interfaces has not been explicitly tested by the Ironic project, and is unlikely to take place until after integrated IPv6 support with Neutron is ready for use. The project does not expect any specific issues, but the OVN DHCP server is an entirely different server than the interfaces were tested upon.

## Maximum Transmission Units

OVN's handling of MTUs has been identified by OVN as being incomplete. The reality is that it assumes the MTU is not further constrained beyond the gateway, which sort of works in some cases for virtual machines, but might not be applicable with baremetal because your traffic may pass through lower, or higher MTUs.

Ideally, your environment should have consistent MTUs. If you cannot have consistent MTUs, we recommend clamping the MTU and Maximum Segment Size (MSS) using your front end router to ensure ingress traffic is sized and fragmented appropriately. Egress traffic should inherit its MTU size based upon the DHCP service configuration.

Are items you can keep track of regarding MTU handling:

- [Bug 2032817](#)
- [OVN TODO document](#)

To clamp the MTU and MSS on a linux based router, you can utilize the following command:

```
ip route add $network via $OVN_ROUTER advmss $MAX_SEGMENT_SIZE mtu lock $MTU
```

## NAT of TFTP

Because the NAT and Connection Tracking layer gets applied differently with OVN, as the router doesn't appear as a namespace or to the local OS kernel, you will not be able to enable NAT translation for Bare Metal Networks under the direct management of OVN, that is if you don't have a separate TFTP service running from within that network.

This is a result of the kernel of the OVN gateway being unable to associate and handle return packets directly as part of the connection tracking layer. No direct work around for this is known, but generally Ironic encourages the use of Virtual Media where possible to sidestep this sort of issue and ensure a higher operational security posture for the deployment. Users of the `redfish` hardware type can learn about *Virtual media boot* in our Redfish documentation.

### Warning

Creation of FIPs, such as those which may be used to grant SSH access to an internal node on a network, for example which may be used by Tempest, establishes a 1:1 NAT rule. When this is the case, TFTP packets *cannot* transit OVN and network boot operations will fail.

## Rescue

Due to the aforementioned NAT issues, we know Rescue operations may not work.

This is being tracked as [bug 2033083](#).

## PXE boot of GRUB

Initial testing has revealed that EFI booting Grub2 via OVN does not appear to work with OVN. For some reason, Grub2 believes the network mask is incorrect based upon the DHCP interaction, and results in a belief that the TFTP server is locally attached.

For example, if a client is assigned `10.1.0.13/28`, with a default gateway of `10.1.0.1`, and a tftp-server of `10.203.101.230`, then grub2 believes its default route is `10.0.0.0/8`.

This is being tracked as [bug 2033430](#) until we're better able to understand the root cause and file a bug with the appropriate project.

## Required Configuration

OVN is designed to provide packet handling in a distributed fashion for each compute hypervisor in a cloud of virtual machines. However with Bare Metal instances, you will likely need to have a pool of dedicated network nodes to handle OVN traffic.

## Chassis as Gateway

The networking node chassis must be configured to operate as a gateway.

This can be configured manually, but *should* (as far as Ironic is aware) be configured by Neutron and set on interfaces matching the bridge mappings. At least, it works that way in Devstack.

### Outbound SNAT

Outbound connectivity (that traverses the Neutron/OVN router) is known to be problematic due to a bug in the way External port priority is handled differently than port assignment than the Chassis Gateway, the very same mentioned previously. Ultimately this can create a mismatch between the ports and results in intermittent traffic loss. A known workaround is to manually update the HA Chassis Group and Gateway Chassis priorities so these are in sync for a given Neutron network and associated router.

This is being tracked as [bug 1995078](#).

### ML2 Plugins

The `ovn-router` and `trunk ml2` plugins as supplied with Neutron *must* be enabled.

### If you need to attach to the network

For example if you need to bind something into a network for baremetal, above and beyond a dedicated interface, you will need to make the attachment on the `br-ex` integration bridge, as opposed to `br-int` as one would have done with OVS.

### Unknowns

It is presently unknown if it is possible for OVN to perform and enable VXLAN attachments to physical ports on integrated devices, thus operators are advised to continue to use `vlan` networking with their hosts with existing ML2 integrations.

## 4.3.11 Ceph Object Gateway support

### Overview

Ceph project is a powerful distributed storage system. It contains object store and provides a RADOS Gateway Swift API which is compatible with OpenStack Swift API.

Ironic added support for RADOS Gateway temporary URL in the Mitaka release.

### Configure Ironic and Glance with RADOS Gateway

1. Install Ceph storage with RADOS Gateway. See [Ceph documentation](#).
2. Configure RADOS Gateway to use keystone for authentication. See [Integrating with OpenStack Keystone](#)
3. Register RADOS Gateway endpoint in the keystone catalog, with the same format swift uses, as the `object-store` service. URL example:

```
http://rados.example.com:8080/swift/v1/AUTH_$(project_id)s.
```

In the ceph configuration, make sure `radosgw` is configured with the following value:

```
rgw swift account in url = True
```

4. Configure Glance API service for RADOS Swift API as backend. Edit the configuration file for the Glance API service (is typically located at `/etc/glance/glance-api.conf`):

```
[glance_store]

stores = file, http, swift
default_store = swift
default_swift_reference=ref1
swift_store_config_file=/etc/glance/glance-swift-creds.conf
swift_store_container = glance
swift_store_create_container_on_put = True
```

In the file referenced in `swift_store_config_file` option, add the following:

```
[ref1]
user = <service project>:<service user name>
key = <service user password>
user_domain_id = default
project_domain_id = default
auth_version = 3
auth_address = http://keystone.example.com/identity
```

Values for `user` and `key` options correspond to keystone credentials for RADOS Gateway service user.

Note: RADOS Gateway uses FastCGI protocol for interacting with HTTP server. Read your HTTP server documentation if you want to enable HTTPS support.

5. Restart Glance API service and upload all needed images.
6. If you're using custom container name in RADOS, change Ironic configuration file on the conductor host(s) as follows:

```
[glance]

swift_container = glance
```

7. Restart Ironic conductor service(s).

### 4.3.12 Emitting Software Metrics

Beginning with the Newton (6.1.0) release, the ironic services support emitting internal performance data to `statsd`. This allows operators to graph and understand performance bottlenecks in their system.

This guide assumes you have a `statsd` server setup. For information on using and configuring `statsd`, please see the [statsd](#) README and documentation.

These performance measurements, herein referred to as metrics, can be emitted from the Bare Metal service, including `ironic-api`, `ironic-conductor`, and `ironic-python-agent`. By default, none of the services will emit metrics.

It is important to stress that not only `statsd` is supported for metrics collection and transmission. This is covered later on in our documentation.

## Configuring the Bare Metal Service to Enable Metrics with Statsd

### Enabling metrics in ironic-api and ironic-conductor

The ironic-api and ironic-conductor services can be configured to emit metrics to statsd by adding the following to the ironic configuration file, usually located at `/etc/ironic/ironic.conf`:

```
[metrics]
backend = statsd
```

If a statsd daemon is installed and configured on every host running an ironic service, listening on the default UDP port (8125), no further configuration is needed. If you are using a remote statsd server, you must also supply connection information in the ironic configuration file:

```
[metrics_statsd]
# Point this at your environments' statsd host
statsd_host = 192.0.2.1
statsd_port = 8125
```

### Enabling metrics in ironic-python-agent

The ironic-python-agent process receives its configuration in the response from the initial lookup request to the ironic-api service. This means to configure ironic-python-agent to emit metrics, you must enable the agent metrics backend in your ironic configuration file on all ironic-conductor hosts:

```
[metrics]
agent_backend = statsd
```

In order to reliably emit metrics from the ironic-python-agent, you must provide a statsd server that is reachable from both the configured provisioning and cleaning networks. The agent statsd connection information is configured in the ironic configuration file as well:

```
[metrics_statsd]
# Point this at a statsd host reachable from the provisioning and cleaning_
↔nets
agent_statsd_host = 198.51.100.2
agent_statsd_port = 8125
```

#### Note

Use of a different metrics backend with the agent is not presently supported.

### Transmission to the Message Bus Notifier

Regardless if you're using Ceilometer, `ironic-prometheus-exporter`, or some scripting you wrote to consume the message bus notifications, metrics data can be sent to the message bus notifier from the timer methods *and* additional gauge counters by utilizing the `metrics.backend` configuration option and setting it to `collector`. When this is the case, information is cached locally and periodically sent along with the general sensor data update to the messaging notifier, which can be consumed off of the message bus, or via notifier plugin (such as is done with `ironic-prometheus-exporter`).

**Note**

Transmission of timer data only works for the Conductor or `single-process` Ironic service model. A separate webserver process presently does not have the capability of triggering the call to retrieve and transmit the data.

## Types of Metrics Emitted

The Bare Metal service emits timing metrics for every API method, as well as for most driver methods. These metrics measure how long a given method takes to execute.

A deployer with metrics enabled should expect between 100 and 500 distinctly named data points to be emitted from the Bare Metal service. This will increase if the `metrics.preserve_host` option is set to `true` or if multiple drivers are used in the Bare Metal deployment. This estimate may be used to determine if a deployer needs to scale their metrics backend to handle the additional load before enabling metrics. To see which metrics have changed names or have been removed between releases, refer to the [ironic release notes](#).

Additional conductor metrics in the form of counts will also be generated in limited locations where pertinent to the activity of the conductor.

**Note**

With the default `statsd` configuration, each timing metric may create additional metrics due to how `statsd` handles timing metrics. For more information, see `statsd` documentation on [metric types](#).

The `ironic-python-agent ramdisk` emits timing metrics for every API method.

Deployers who use custom `HardwareManagers` can emit custom metrics for their hardware. For more information on custom `HardwareManagers`, and emitting metrics from them, please see the [ironic-python-agent documentation](#).

## Adding New Metrics

If you're a developer, and would like to add additional metrics to `ironic`, please see the [ironic-lib developer documentation](#) for details on how to use the metrics library. A release note should also be created each time a metric is changed or removed to alert deployers of the change.

### 4.3.13 API Audit Logging

Audit middleware supports the delivery of CADF audit events via the Oslo messaging notifier capability. Based on the `notification_driver` configuration, audit event can be routed to messaging infrastructure (`notification_driver = messagingv2`) or can be routed to a log file (`[oslo_messaging_notifications]/driver = log`).

Audit middleware creates two events per REST API interaction. The first event has information extracted from request data and the second one has request outcome (response).

## Enabling API Audit Logging

Audit middleware is available as part of `keystonemiddleware` ( $\geq 1.6$ ) library. For information regarding how audit middleware functions refer [here](#).

Auditing can be enabled for the Bare Metal service by making the following changes to `/etc/ironic/ironic.conf`.

1. To enable audit logging of API requests:

```
[audit]
...
enabled=true
```

2. To customize auditing API requests, the audit middleware requires the `audit_map_file` setting to be defined. Update the value of the configuration setting `audit_map_file` to set its location. Audit map file configuration options for the Bare Metal service are included in the `etc/ironic/ironic_api_audit_map.conf.sample` file. To understand CADF format specified in `ironic_api_audit_map.conf` file, refer to [CADF Format](#):

```
[audit]
...
audit_map_file=/etc/ironic/api_audit_map.conf
```

3. Comma-separated list of Ironic REST API HTTP methods to be ignored during audit. It is used only when API audit is enabled. For example:

```
[audit]
...
ignore_req_list=GET,POST
```

## Sample Audit Event

Following is the sample of the audit event for the ironic node list request.

```
{
  "event_type": "audit.http.request",
  "timestamp": "2016-06-15 06:04:30.904397",
  "payload": {
    "typeURI": "http://schemas.dmtf.org/cloud/audit/1.0/event",
    "eventTime": "2016-06-15T06:04:30.903071+0000",
    "target": {
      "id": "ironic",
      "typeURI": "unknown",
      "addresses": [
        {
          "url": "http://{ironic_admin_host}:6385",
          "name": "admin"
        },
        {
          "url": "http://{ironic_internal_host}:6385",
          "name": "private"
        }
      ]
    }
  }
}
```

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```

        {
            "url": "http://{ironic_public_host}:6385",
            "name": "public"
        }
    ],
    "name": "ironic"
},
"observer": {
    "id": "target"
},
"tags": [
    "correlation_id?value=685f1abb-620e-5d5d-b74a-b4135fb32373"
],
"eventType": "activity",
"initiator": {
    "typeURI": "service/security/account/user",
    "name": "admin",
    "credential": {
        "token": "****",
        "identity_status": "Confirmed"
    },
    "host": {
        "agent": "python-ironicclient",
        "address": "10.1.200.129"
    },
    "project_id": "d8f52dd7d9e1475dbbf3ba47a4a83313",
    "id": "8c1a948bad3948929aa5d5b50627a174"
},
"action": "read",
"outcome": "pending",
"id": "061b7aa7-5879-5225-a331-c002cf23cb6c",
"requestPath": "/v1/nodes/?associated=True"
},
"priority": "INFO",
"publisher_id": "ironic-api",
"message_id": "2f61ebaa-2d3e-4023-afba-f9fca6f21fc2"
}

```

### 4.3.14 Tuning Ironic

#### Memory Utilization

Memory utilization is a difficult thing to tune in Ironic as largely we may be asked by API consumers to perform work for which the underlying tools require large amounts of memory.

The biggest example of this is image conversion. Images not in a raw format need to be written out to disk for conversion (when requested) which requires the conversion process to generate an in-memory map to re-assemble the image contents into a coherent stream of data. This entire process also stresses the kernel buffers and cache.

This ultimately comes down to a trade-off of Memory versus Performance, similar to the trade-off of

Performance versus Cost.

On a plus side, an idle Ironic deployment does not need much in the way of memory. On the down side, a highly bursty environment where a large number of concurrent deployments may be requested should consider two aspects:

- How is the `ironic-api` service/process set up? Will more processes be launched automatically?
- Are images prioritized for storage size on disk? Or are they compressed and require format conversion?

### API

Ironics API should have a fairly stable memory footprint with activity, however depending on how the webserver is running the API, additional processes can be launched.

Under normal conditions, as of Ironic 15.1, the `ironic-api` service/process consumes approximately 270MB of memory per worker. Depending on how the process is being launched, the number of workers and maximum request threads per worker may differ. Naturally there are configuration and performance trade-offs.

- Directly as a native python process, i.e. execute `ironic-api` processes. Each single worker allows for multiple requests to be handled and threaded at the same time which can allow high levels of request concurrency. As of the Victoria cycle, a direct invocation of the `ironic-api` program will only launch a maximum of four workers.
- Launched via a wrapper such as Apache+uWSGI may allow for multiple distinct worker processes, but these workers typically limit the number of request processing threads that are permitted to execute. This means requests can stack up in the front-end webserver and be released to the `ironic-api` as prior requests complete. In environments with long running synchronous calls, such as use of the vendor passthru interface, this can be very problematic.
- As a combined `ironic` process. In this case, a single primary process with two worker sub-processes are used.

When the webserver is launched by the API process directly, the default is based upon the number of CPU sockets in your machine.

When launching using uwsgi, this will entirely vary upon your configuration, but balancing workers/threads based upon your load and needs is highly advisable. Each worker process is unique and consumes far more memory than a comparable number of worker threads.

#### Note

Host operating systems featuring in-memory de-duplication should see an improvement in the overall memory footprint with multiple processes, but this is not something the development team has measured and will vary based upon multiple factors.

One important item to note: each Ironic API service/process *does* keep a copy of the hash ring as generated from the database *in-memory*. This is done to help allocate load across a cluster in-line with how individual nodes and their responsible conductors are allocated across the cluster. In other words, your amount of memory **WILL** increase corresponding to the number of nodes managed by each ironic conductor. It is important to understand that features such as `conductor groups` means that only matching portions of nodes will be considered for the hash ring if needed.

## Conductor

A conductor process will launch a number of other processes, as required, in order to complete the requested work. Ultimately this means it can quickly consume large amounts of memory because it was asked to complete a substantial amount of work all at once.

The `ironic-conductor` from `ironic 15.1` consumes by default about 340MB of RAM in an idle configuration. This process, by default, operates as a single process. Additional processes can be launched, but they must have unique resolvable hostnames and addresses for JSON-RPC or use a central `oslo.messaging` supported message bus in order for Webservice API to Conductor API communication to be functional.

Typically, the most memory intensive operation that can be triggered is a image conversion for deployment, which is limited to 1GB of RAM per conversion process.

Most deployments, by default, do have a concurrency limit depending on their Compute (See `nova.conf` setting `max_concurrent_builds`) configuration. However, this is only per `nova-compute` worker, so naturally this concurrency will scale with additional workers.

Stand-alone users can easily request deployments exceeding the Compute service default maximum concurrent builds. As such, if your environment is used this way, you may wish to carefully consider your deployment architecture.

With a single `nova-compute` process talking to a single conductor, asked to perform ten concurrent deployments of images requiring conversion, the memory needed may exceed 10GB. This does however, entirely depend upon image block structure and layout, and what deploy interface is being used.

## Threads

The conductor uses python threads to enable concurrency. When a request comes from the API to the conductor over the RPC, the conductor verifies it, acquires a node-level lock (if needed) and launches a processing thread for further handling. The maximum number of such threads is limited to the value of `conductor.workers_pool_size` configuration option.

### Note

Some workers are always or regularly occupied by internal processes, e.g. *Power Synchronization*.

Once the limit is reached, any new requests will be denied with HTTP code 503 (service unavailable). The clients are expected to be able to handle this code, most likely by retrying after a short delay or by throttling their requests. If you see a large number of this errors, you may try raising the limit gradually, while observing the conductor behavior and making sure the requests dont start to take longer because of switching between threads. A better alternative is to increase the number of conductors because it will also allow using more than one CPU core.

### Note

Running more than one conductor on the same machine is a somewhat uncharted territory. You need to make sure they either have separate HTTP servers or share the same HTTP server without conflicting.

If you use JSON RPC, you also need to make sure the ports dont conflict by setting the `json_rpc.port` option.

Starting with the 2024.1 Caracal release cycle, a small proportion of the threads (specified by the `conductor.reserved_workers_pool_percentage` option) is reserved for API requests and other critical tasks. Periodic tasks and agent heartbeats cannot use them. This ensures that the API stays responsive even under extreme internal load.

### Database

Query load upon the database is one of the biggest potential bottlenecks which can cascade across a deployment and ultimately degrade service to an Ironic user.

Often, depending on load, query patterns, periodic tasks, and so on and so forth, additional indexes may be needed to help provide hints to the database so it can most efficiently attempt to reduce the number of rows which need to be examined in order to return a result set.

### Adding indexes

This example below is specific to MariaDB/MySQL, but the syntax should be easy to modify for operators using PostgreSQL.

```
use ironic;
create index owner_idx on nodes (owner) LOCK = SHARED;
create index lessee_idx on nodes (lessee) LOCK = SHARED;
create index driver_idx on nodes (driver) LOCK = SHARED;
create index provision_state_idx on nodes (provision_state) LOCK = SHARED;
create index reservation_idx on nodes (reservation) LOCK = SHARED;
create index conductor_group_idx on nodes (conductor_group) LOCK = SHARED;
create index resource_class_idx on nodes (resource_class) LOCK = SHARED;
```

#### Note

The indexes noted have been added automatically by Xena versions of Ironic and later. They are provided here as an example and operators can add them manually prior with versions of Ironic. The database upgrade for the Xena release of Ironic which adds these indexes are only aware of being able to skip index creation if it already exists on MySQL/MariaDB.

#### Note

It may be possible to use `LOCK = NONE`. Basic testing indicates this takes a little bit longer, but shouldn't result in the database table becoming write locked during the index creation. If the database engine cannot support this, then the index creation will fail.

Database platforms also have a concept of what is called a compound index where the index is aligned with the exact query pattern being submitted to the database. The database is able to use this compound index to attempt to drastically reduce the result set generation time for the remainder of the query. As of the composition of this document, we do not ship compound indexes in Ironic as we feel the most general benefit is single column indexes, and depending on data present, an operator may wish to explore compound indexes with their database administrator, as compound indexes can also have negative performance impacts if improperly constructed.

```
use ironic;  
create index my_custom_app_query_index on nodes (reservation, provision_state,  
↪ driver);
```

The risk, and *WHY* you should engage a Database Administrator, is depending on your configuration, the actual index may need to include one or more additional fields such as owner or lessee which may be added on to the index. At the same time, queries with less field matches, or in different orders will exhibit different performance as the compound index may not be able to be consulted.

### Indexes will not fix everything

Indexes are not a magical cure-all for all API or database performance issues, but they are an incredibly important part depending on data access and query patterns.

The underlying object layer and data conversions including record pagination do add a substantial amount of overhead to what may otherwise return as a result set on a manual database query. In Ironics case, due to the object model and the need to extract multiple pieces of data at varying levels of the data model to handle cases such as upgrades, the entire result set is downloaded and transformed which is an overhead you do not experience with a command line database client.

### BMC interaction

In its default configuration, Ironic runs a periodic task to synchronize the power state of the managed physical nodes with the Ironic database. For the hardware type `ipmi` (see *IPMI driver*) and depending on the number of nodes, the network connectivity, and the parallelism of these queries, this synchronization may fail and retries will be triggered. Please find more details on the power synchronization and which options to adapt in case too many power sync failures occur in the section on *Power Synchronization*.

### What can I do?

Previously in this document, weve already suggested some architectural constraints and limitations, but there are some things that can be done to maximize performance. Again, this will vary greatly depending on your use.

- Use the `direct` deploy interface. This offloads any final image conversion to the host running the `ironic-python-agent`. Additionally, if Swift or other object storage such as RadosGW is used, downloads can be completely separated from the host running the `ironic-conductor`.
- Use small/compact raw images. Qcow2 files are generally compressed and require substantial amounts of memory to decompress and stream.
- Tune the internal memory limit for the conductor using the `[DEFAULT]memory_required_minimum` setting. This will help the conductor throttle back memory intensive operations. The default should prevent Out-of-Memory operations, but under extreme memory pressure this may still be sub-optimal. Before changing this setting, it is highly advised to consult with your resident Unix wizard or even the Ironic development team in upstream IRC. This feature was added in the Wallaby development cycle.
- If network bandwidth is the problem you are seeking to solve for, you may wish to explore a mix of the `direct` deploy interface and caching proxies. Such a configuration can be highly beneficial in wide area deployments. See *Using proxies for image download*.
- If youre making use of large configuration drives, you may wish to ensure youre using Swift to store them as opposed to housing them inside of the database. The entire object and contents

are returned whenever Ironic needs to evaluate the entire node, which can become a performance impact. For more information on configuration drives, please see *Enabling the configuration drive*.

### 4.3.15 Secure RBAC

#### Suggested Reading

It is likely an understatement to say that policy enforcement is a complex subject. It requires operational context to craft custom policy to meet general use needs. Part of this is why the Secure RBAC effort was started, to provide consistency and a good starting place for most users who need a higher level of granularity.

That being said, it would likely help anyone working to implement customization of these policies to consult some reference material in hopes of understanding the context.

- [Keystone Administrator Guide - Service API Protection](#)
- [Ironic Scoped Role Based Access Control Specification](#)

#### Historical Context - How we reached our access model

Ironic has reached the access model through an evolution the API and the data stored. Along with the data stored, the enforcement of policy based upon data stored in these fields.

- [Ownership Information Storage](#)
- [Allow Node owners to Administer](#)
- [Allow Leasable Nodes](#)

#### System Scoped

System scoped authentication is intended for administrative activities such as those crossing tenants/projects, as all tenants/projects should be visible to system scoped users in Ironic.

System scoped requests do not have an associated `project_id` value for the Keystone request authorization token utilized to speak with Ironic. These requests are translated through `keystonemiddleware` into values which tell Ironic what to do. Or to be more precise, tell the policy enforcement framework the information necessary to make decisions.

System scoped requests very much align with the access controls of Ironic before the Secure RBAC effort. The original custom role `baremetal_admin` privileges are identical to a system scoped `admins` privileges. Similarly `baremetal_observer` is identical to a system scoped `reader`. In these concepts, the `admin` is allowed to create/delete objects/items. The `reader` is allowed to read details about items and is intended for users who may need an account with read-only access for or front-line support purposes.

In addition to these concepts, a `member` role exists in the Secure RBAC use model. Ironic does support this role, and in general `member` role users in a system scope are able to perform basic updates/changes, with the exception of special fields like those to disable cleaning.

#### Project Scoped

Project scoped authentication is when a request token and associated records indicate an associated `project_id` value.

The Secure RBAC model, since the introduction of the base capability has been extended as a result of an OpenStack community goal to include a `manager` role in the project scope. By default, this access is equivalent to a Project scoped `admin` user, however it may be delineated further as time moves forward.

## Legacy Behavior

The legacy behavior of API service is that all requests are treated as project scoped requests where access is governed using an admin project. This behavior is *deprecated*. The new behavior is a delineation of access through `system` scoped and `project` scoped requests.

In essence, what would have served as an admin project, is now `system` scoped usage.

Previously, Ironic API, by default, responded with access denied or permitted based upon the admin project and associated role. These responses would generate an HTTP 403 if the project was incorrect or if a user role.

### Note

While Ironic has had the concept of an owner and a lessee, they are *NOT* used by default. They require custom policy configuration files to be used in the legacy operating mode.

## Supported Endpoints

- /nodes
- /nodes/<uuid>/ports
- /nodes/<uuid>/portgroups
- /nodes/<uuid>/volume/connectors
- /nodes/<uuid>/volume/targets
- /nodes/<uuid>/allocation
- /ports
- /portgroups
- /volume/connectors
- /volume/targets
- /allocations

## How Project Scoped Works

Ironic has two project use models where access is generally more delegative to an owner and access to a lessee is generally more utilitarian.

The purpose of an owner, is more to enable the System Operator to delegate much of the administrative activity of a Node to the owner. This may be because they physically own the hardware, or they are in charge of the node. Regardless of the use model that the fields and mechanics support, these fields are to support humans, and possibly services where applicable.

The purpose of a lessee is more for a *tenant* in their *project* to be able to have access to perform basic actions with the API. In some cases that may be to reprovision or rebuild a node. Ultimately that is the lessee's prerogative, but by default there are actions and field updates that cannot be performed by default. This is also governed by access level within a project.

These policies are applied in the way data is viewed and how data can be updated. Generally, an inability to view a node is an access permission issue in term of the project ID being correct for owner/lessee.

The ironic project has attempted to generally codify what we believe is reasonable, however operators may wish to override these policy settings. For details general policy setting details, please see *Policies*.

### Field value visibility restrictions

Ironics API, by default has a concept of filtering node values to prevent sensitive data from being leaked. System scoped users are subjected to basic restrictions, whereas project scoped users are, by default, examined further and against additional policies. This threshold is controlled with the `baremetal:node:get:filter_threshold`.

By default, the following fields are masked on Nodes and are controlled by the associated policies. By default, owners are able to see insight into the infrastructure, whereas lessee users *CANNOT* view these fields by default.

- `last_error` - `baremetal:node:get:last_error`
- `reservation` - `baremetal:node:get:reservation`
- `driver_internal_info` - `baremetal:node:get:driver_internal_info`
- `driver_info` - `baremetal:node:get:driver_info`

### Field update restrictions

Some of the fields in this list are restricted to System scoped users, or even only System Administrators. Some of these default restrictions are likely obvious. Owners cant change the owner. Lessees cant change the owner.

- `driver_info` - `baremetal:node:update:driver_info`
- `properties` - `baremetal:node:update:properties`
- `chassis_uuid` - `baremetal:node:update:chassis_uuid`
- `instance_uuid` - `baremetal:node:update:instance_uuid`
- `lessee` - `baremetal:node:update:lessee`
- `owner` - `baremetal:node:update:owner`
- `driver` - `baremetal:node:update:driver_interfaces`
- `*_interface` - `baremetal:node:update:driver_interfaces`
- `network_data` - `baremetal:node:update:network_data`
- `conductor_group` - `baremetal:node:update:conductor_group`
- `name` - `baremetal:node:update:name`
- `retired` - `baremetal:node:update:driver_info`
- `retired_reason` - `baremetal:node:update:retired`

#### Warning

The `chassis_uuid` field is a write-once-only field. As such it is restricted to system scoped administrators.

More information is available on these fields in *Policies*.

## Allocations

The `allocations` endpoint of the API is somewhat different than other endpoints as it allows for the allocation of physical machines to an admin. In this context, there is not already an `owner` or `project_id` to leverage to control access for the creation process, any project member does have the inherent privilege of requesting an allocation. That being said, their allocation request will require physical nodes to be owned or leased to the `project_id` through the node fields `owner` or `lessee`.

Ability to override the owner is restricted to system scoped users by default and any new allocation being requested with a specific owner, if made in `project` scope, will have the `project_id` recorded as the owner of the allocation.

Ultimately, an operational behavior difference exists between the `owner` and `lessee` rights in terms of allocations. With the standard access rights, `lessee` users are able to create allocations if they own nodes which are not allocated or deployed, but they cannot reprovision nodes when using only a `member` role. This limitation is not the case for project-scoped users with the `admin` role.

### Warning

The allocation endpoints use is restricted to project scoped interactions until `[oslo_policy]enforce_new_defaults` has been set to `True` using the `baremetal:allocation:create_pre_rbac` policy rule. This is in order to prevent endpoint misuse. Afterwards all project scoped allocations will automatically populate an owner. System scoped request are not subjected to this restriction, and operators may change the default restriction via the `baremetal:allocation:create_restricted` policy.

## Practical differences

Most users, upon implementing the use of `system` scoped authentication should not notice a difference as long as their authentication token is properly scoped to `system` and with the appropriate role for their access level. For most users who used a `baremetal` project, or other custom project via a custom policy file, along with a custom role name such as `baremetal_admin`, this will require changing the user to be a `system` scoped user with `admin` privileges.

The most noticeable difference for API consumers is the HTTP 403 access code is now mainly a HTTP 404 access code. The access concept has changed from Does the user broadly have access to the API? to Does user have access to the node, and then do they have access to the specific resource?.

## What is an owner or lessee?

An `owner` or `lessee` is the project which has been assigned baremetal resources. Generally these should be service projects as opposed to a project dedicated to a specific user. This will help prevent the need to involve a `system` scoped administrator from having to correct ownership records should a project need to be removed due to an individuals departure.

The underlying `project_id` is used to represent and associate the owner or lessee.

## How do I assign an owner?

```
# baremetal node set --owner <project_id> <node>
```

#### Note

With the default access policy, an `owner` is able to change the assigned lessee of a node. However the lessee is unable to do the same.

### How do I assign a lessee?

```
# baremetal node set --lessee <project_id> <node>
```

Ironic will, by default, automatically manage lessee at deployment time, setting the lessee field on deploy of a node and unset it before the node begins cleaning.

Operators can customize or disable this behavior via `conductor.automatic_lessee_source` configuration.

If `conductor.automatic_lessee_source` is set to `instance` (the default), this uses `node.instance_info['project_id']`, which is set when OpenStack Nova deploys an instance.

If `conductor.automatic_lessee_source` is set to `request`, the lessee is set to the `project_id` in the request context ideal for standalone Ironic deployments still utilizing OpenStack Keystone.

If `conductor.automatic_lessee_source` is set to `none`, Ironic not will set a lessee on deploy.

### What is the difference between an owner and lessee?

This is largely covered in *How Project Scoped Works* although as noted it is largely in means of access. A lessee is far more restrictive and an `owner` may revoke access to lessee.

Access to the underlying baremetal node is not exclusive between the `owner` and `lessee`, and this use model expects that some level of communication takes place between the appropriate parties.

### Can I, a project admin, create a node?

Starting in API version 1.80, the capability was added to allow users with an `admin` role to be able to create and delete their own nodes in Ironic.

This functionality is enabled by default, and automatically imparts `owner` privileges to the created Bare Metal node.

This functionality can be disabled by setting `api.project_admin_can_manage_own_nodes` to `False`.

### Can I use a service role?

In later versions of Ironic, the `service` role has been added to enable delineation of accounts and access to Ironics API. As Ironics API was largely originally intended as an admin API service, the service role enables similar levels of access as a project-scoped user with the `admin` or `manager` roles.

In terms of access, this is likely best viewed as a user with the `manager` role, but with slight elevation in privilege to enable usage of the service via a service account.

A project scoped user with the `service` role is able to create baremetal nodes, but is not able to delete them. To disable the ability to create nodes, set the `api.project_admin_can_manage_own_nodes` setting to `False`. The nodes which can be accessed/managed in the project scope also align with the `owner` and `lessee` access model, and thus if nodes are not matching the users `project_id`, then Ironics API will appear not to have any enrolled baremetal nodes.

With the system scope, a user with the `service` role is able to create baremetal nodes, but also, not delete them. The access rights are modeled such an `admin` scoped is needed to delete baremetal nodes from Ironic.

### 4.3.16 Dashboard Integration

A plugin for the OpenStack Dashboard (horizon) service is under development. Documentation for that can be found within the `ironic-ui` project.

- Dashboard (horizon) plugin

## 4.4 Administrator Command References

Here are references for commands not elsewhere documented.

### 4.4.1 `ironic-dbsync`

The `ironic-dbsync` utility is used to create the database schema tables that the ironic services will use for storage. It can also be used to upgrade existing database tables when migrating between different versions of ironic.

The `Alembic` library is used to perform the database migrations.

#### Options

This is a partial list of the most useful options. To see the full list, run the following:

```
ironic-dbsync --help
```

#### `-h, --help`

Show help message and exit.

#### `--config-dir <DIR>`

Path to a config directory with configuration files.

#### `--config-file <PATH>`

Path to a configuration file to use.

#### `-d, --debug`

Print debugging output.

#### `--version`

Show the programs version number and exit.

`upgrade`, `stamp`, `revision`, `version`, `create_schema`,  
`online_data_migrations`

The *command* to run.

#### Usage

Options for the various *commands* for `ironic-dbsync` are listed when the `-h` or `--help` option is used after the command.

For example:

```
ironic-dbsync create_schema --help
```

Information about the database is read from the ironic configuration file used by the API server and conductor services. This file must be specified with the `--config-file` option:

```
ironic-dbsync --config-file /path/to/ironic.conf create_schema
```

The configuration file defines the database backend to use with the `connection` database option:

```
[database]
connection=mysql+pymysql://root@localhost/ironic
```

If no configuration file is specified with the `--config-file` option, **ironic-dbsync** assumes an SQLite database.

## Command Options

**ironic-dbsync** is given a command that tells the utility what actions to perform. These commands can take arguments. Several commands are available:

### create\_schema

**-h, --help**

Show help for create\_schema and exit.

This command will create database tables based on the most current version. It assumes that there are no existing tables.

An example of creating database tables with the most recent version:

```
ironic-dbsync --config-file=/etc/ironic/ironic.conf create_schema
```

### online\_data\_migrations

**-h, --help**

Show help for online\_data\_migrations and exit.

**--max-count** <NUMBER>

The maximum number of objects (a positive value) to migrate. Optional. If not specified, all the objects will be migrated (in batches of 50 to avoid locking the database for long periods of time).

**--option** <MIGRATION.KEY=VALUE>

If a migration accepts additional parameters, they can be passed via this argument. It can be specified several times.

This command will migrate objects in the database to their most recent versions. This command must be successfully run (return code 0) before upgrading to a future release.

It returns:

- 1 (not completed) if there are still pending objects to be migrated. Before upgrading to a newer release, this command must be run until 0 is returned.
- 0 (success) after migrations are finished or there are no data to migrate

- 127 (error) if max-count is not a positive value or an option is invalid
- 2 (error) if the database is not compatible with this release. This command needs to be run using the previous release of ironic, before upgrading and running it with this release.

## revision

### **-h, --help**

Show help for revision and exit.

### **-m <MESSAGE>, --message <MESSAGE>**

The message to use with the revision file.

### **--autogenerate**

Compares table metadata in the application with the status of the database and generates migrations based on this comparison.

This command will create a new revision file. You can use the `--message` option to comment the revision.

This is really only useful for ironic developers making changes that require database changes. This revision file is used during database migration and will specify the changes that need to be made to the database tables. Further discussion is beyond the scope of this document.

## stamp

### **-h, --help**

Show help for stamp and exit.

### **--revision <REVISION>**

The revision number.

This command will stamp the revision table with the version specified with the `--revision` option. It will not run any migrations.

## upgrade

### **-h, --help**

Show help for upgrade and exit.

### **--revision <REVISION>**

The revision number to upgrade to.

This command will upgrade existing database tables to the most recent version, or to the version specified with the `--revision` option.

Before this upgrade is invoked, the command `ironic-dbsync online_data_migrations` must have been successfully run using the previous version of ironic (if you are doing an upgrade as opposed to a new installation of ironic). If it wasn't run, the database will not be compatible with this recent version of ironic, and this command will return 2 (error).

If there are no existing tables, then new tables are created, beginning with the oldest known version, and successively upgraded using all of the database migration files, until they are at the specified version. Note that this behavior is different from the `create_schema` command that creates the tables based on the most recent version.

An example of upgrading to the most recent table versions:

```
ironic-dbsync --config-file=/etc/ironic/ironic.conf upgrade
```

#### Note

This command is the default if no command is given to **ironic-dbsync**.

#### Warning

The upgrade command is not compatible with SQLite databases since it uses ALTER TABLE commands to upgrade the database tables. SQLite supports only a limited subset of ALTER TABLE.

### version

#### **-h, --help**

Show help for version and exit.

This command will output the current database version.

## 4.4.2 ironic-status

### Synopsis

```
ironic-status <category> <command> [<args>]
```

### Description

**ironic-status** is a tool that provides routines for checking the status of a Ironic deployment.

### Options

The standard pattern for executing a **ironic-status** command is:

```
ironic-status <category> <command> [<args>]
```

Run without arguments to see a list of available command categories:

```
ironic-status
```

Categories are:

- upgrade

Detailed descriptions are below.

You can also run with a category argument such as **upgrade** to see a list of all commands in that category:

```
ironic-status upgrade
```

These sections describe the available categories and arguments for **ironic-status**.

## Upgrade

### **ironic-status upgrade check**

Performs a release-specific readiness check before restarting services with new code. This command expects to have complete configuration and access to databases and services.

#### **Return Codes**

Return code	Description
0	All upgrade readiness checks passed successfully and there is nothing to do.
1	At least one check encountered an issue and requires further investigation. This is considered a warning but the upgrade may be OK.
2	There was an upgrade status check failure that needs to be investigated. This should be considered something that stops an upgrade.
255	An unexpected error occurred.

#### **History of Checks**

##### **12.0.0 (Stein)**

- Adds a check for compatibility of the object versions with the release of ironic.

##### **Wallaby**

- Adds a check to validate the configured policy file is not JSON based as JSON based policies have been deprecated.

##### **2024.2**

- Adds a check that hardware types and interfaces in the configuration exist, and that nodes are configured with existing drivers and interfaces.

## 4.5 Configuration Reference for Ironic

Many aspects of the Bare Metal service are specific to the environment it is deployed in. The following pages describe configuration options that can be used to adjust the service to your particular situation.

### 4.5.1 Configuration Options

The following is an overview of all available configuration options in Ironic. For a sample configuration file, refer to *Sample Configuration File*.

#### **DEFAULT**

##### **debug**

###### **Type**

boolean

###### **Default**

False

###### **Mutable**

This option can be changed without restarting.

If set to true, the logging level will be set to DEBUG instead of the default INFO level.

**log\_config\_append****Type**

string

**Default**

&lt;None&gt;

**Mutable**

This option can be changed without restarting.

The name of a logging configuration file. This file is appended to any existing logging configuration files. For details about logging configuration files, see the Python logging module documentation. Note that when logging configuration files are used then all logging configuration is set in the configuration file and other logging configuration options are ignored (for example, log-date-format).

Table 23: Deprecated Variations

Group	Name
DEFAULT	log-config
DEFAULT	log_config

**log\_date\_format****Type**

string

**Default**

%Y-%m-%d %H:%M:%S

Defines the format string for `%(asctime)s` in log records. Default: the value above. This option is ignored if `log_config_append` is set.

**log\_file****Type**

string

**Default**

&lt;None&gt;

(Optional) Name of log file to send logging output to. If no default is set, logging will go to `stderr` as defined by `use_stderr`. This option is ignored if `log_config_append` is set.

Table 24: Deprecated Variations

Group	Name
DEFAULT	logfile

**log\_dir****Type**

string

**Default**

&lt;None&gt;

(Optional) The base directory used for relative `log_file` paths. This option is ignored if `log_config_append` is set.

Table 25: Deprecated Variations

Group	Name
DEFAULT	logdir

**use\_syslog****Type**

boolean

**Default**

False

Use syslog for logging. Existing syslog format is DEPRECATED and will be changed later to honor RFC5424. This option is ignored if `log_config_append` is set.

**use\_journal****Type**

boolean

**Default**

False

Enable journald for logging. If running in a systemd environment you may wish to enable journal support. Doing so will use the journal native protocol which includes structured metadata in addition to log messages. This option is ignored if `log_config_append` is set.

**syslog\_log\_facility****Type**

string

**Default**

LOG\_USER

Syslog facility to receive log lines. This option is ignored if `log_config_append` is set.

**use\_json****Type**

boolean

**Default**

False

Use JSON formatting for logging. This option is ignored if `log_config_append` is set.

**use\_stderr****Type**

boolean

**Default**

False

Log output to standard error. This option is ignored if `log_config_append` is set.

### **log\_color**

**Type**

boolean

**Default**

False

(Optional) Set the color key according to log levels. This option takes effect only when logging to `stderr` or `stdout` is used. This option is ignored if `log_config_append` is set.

### **log\_rotate\_interval**

**Type**

integer

**Default**

1

The amount of time before the log files are rotated. This option is ignored unless `log_rotation_type` is set to `interval`.

### **log\_rotate\_interval\_type**

**Type**

string

**Default**

days

**Valid Values**

Seconds, Minutes, Hours, Days, Weekday, Midnight

Rotation interval type. The time of the last file change (or the time when the service was started) is used when scheduling the next rotation.

### **max\_logfile\_count**

**Type**

integer

**Default**

30

Maximum number of rotated log files.

### **max\_logfile\_size\_mb**

**Type**

integer

**Default**

200

Log file maximum size in MB. This option is ignored if `log_rotation_type` is not set to `size`.

### **log\_rotation\_type**

**Type**

string

**Default**

none

**Valid Values**

interval, size, none

Log rotation type.

**Possible values****interval**

Rotate logs at predefined time intervals.

**size**

Rotate logs once they reach a predefined size.

**none**

Do not rotate log files.

**logging\_context\_format\_string****Type**

string

**Default**

```
%(asctime)s.%(msecs)03d %(process)d %(levelname)s %(name)s  
[% (global_request_id)s %(request_id)s %(user_identity)s]  
%(instance)s%(message)s
```

Format string to use for log messages with context. Used by `oslo_log.formatters.ContextFormatter`**logging\_default\_format\_string****Type**

string

**Default**

```
%(asctime)s.%(msecs)03d %(process)d %(levelname)s %(name)s [-]  
%(instance)s%(message)s
```

Format string to use for log messages when context is undefined. Used by `oslo_log.formatters.ContextFormatter`**logging\_debug\_format\_suffix****Type**

string

**Default**

```
%(funcName)s %(pathname)s:%(lineno)d
```

Additional data to append to log message when logging level for the message is DEBUG. Used by `oslo_log.formatters.ContextFormatter`**logging\_exception\_prefix****Type**

string

**Default**

```
%(asctime)s.%(msecs)03d %(process)d ERROR %(name)s  
%(instance)s
```

Prefix each line of exception output with this format. Used by oslo\_log.formatters.ContextFormatter

**logging\_user\_identity\_format**

**Type**

string

**Default**

```
%(user)s %(project)s %(domain)s %(system_scope)s  
%(user_domain)s %(project_domain)s
```

Defines the format string for %(user\_identity)s that is used in logging\_context\_format\_string. Used by oslo\_log.formatters.ContextFormatter

**default\_log\_levels**

**Type**

list

**Default**

```
['amqp=WARNING', 'amqplib=WARNING', 'qpid.messaging=INFO',  
'oslo.messaging=INFO', 'oslo_messaging=INFO',  
'stevedore=INFO', 'iso8601=WARNING', 'requests=WARNING',  
'urllib3.connectionpool=WARNING', 'keystonemiddleware.  
auth_token=INFO', 'keystoneauth.session=INFO',  
'openstack=WARNING', 'oslo_policy=WARNING', 'oslo_concurrency.  
lockutils=WARNING']
```

List of package logging levels in logger=LEVEL pairs. This option is ignored if log\_config\_append is set.

**publish\_errors**

**Type**

boolean

**Default**

False

Enables or disables publication of error events.

**instance\_format**

**Type**

string

**Default**

```
"[instance: %(uuid)s] "
```

The format for an instance that is passed with the log message.

**instance\_uuid\_format**

**Type**

string

**Default**

```
"[instance: %(uuid)s] "
```

The format for an instance UUID that is passed with the log message.

**rate\_limit\_interval****Type**

integer

**Default**

0

Interval, number of seconds, of log rate limiting.

**rate\_limit\_burst****Type**

integer

**Default**

0

Maximum number of logged messages per `rate_limit_interval`.

**rate\_limit\_except\_level****Type**

string

**Default**

CRITICAL

**Valid Values**

CRITICAL, ERROR, INFO, WARNING, DEBUG,

Log level name used by rate limiting. Logs with level greater or equal to `rate_limit_except_level` are not filtered. An empty string means that all levels are filtered.

**fatal\_deprecations****Type**

boolean

**Default**

False

Enables or disables fatal status of deprecations.

**log\_options****Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Enables or disables logging values of all registered options when starting a service (at DEBUG level).

**graceful\_shutdown\_timeout****Type**

integer

**Default**

60

**Mutable**

This option can be changed without restarting.

Specify a timeout after which a gracefully shutdown server will exit. Zero value means endless wait.

**executor\_thread\_pool\_size****Type**

integer

**Default**

64

Size of executor thread pool when executor is threading or eventlet.

Table 26: Deprecated Variations

Group	Name
DEFAULT	rpc_thread_pool_size

**rpc\_response\_timeout****Type**

integer

**Default**

60

Seconds to wait for a response from a call.

**transport\_url****Type**

string

**Default**

rabbit://

The network address and optional user credentials for connecting to the messaging backend, in URL format. The expected format is:

```
driver://[user:pass@]host:port[, [userN:passN@]hostN:portN]/virtual_host?query
```

Example: `rabbit://rabbitmq:password@127.0.0.1:5672//`

For full details on the fields in the URL see the documentation of `oslo_messaging.TransportURL` at <https://docs.openstack.org/oslo.messaging/latest/reference/transport.html>

**control\_exchange**

**Type**  
string

**Default**  
openstack

The default exchange under which topics are scoped. May be overridden by an exchange name specified in the transport\_url option.

**rpc\_ping\_enabled**

**Type**  
boolean

**Default**  
False

Add an endpoint to answer to ping calls. Endpoint is named oslo\_rpc\_server\_ping

**run\_external\_periodic\_tasks**

**Type**  
boolean

**Default**  
True

Some periodic tasks can be run in a separate process. Should we run them here?

**auth\_strategy**

**Type**  
string

**Default**  
keystone

**Valid Values**  
noauth, keystone, http\_basic

Authentication strategy used by ironic-api. noauth should not be used in a production environment because all authentication will be disabled creating insecure operating conditions.

**Possible values**

**noauth**  
no authentication

**keystone**  
use the Identity service for authentication

**http\_basic**  
HTTP basic authentication

**http\_basic\_auth\_user\_file**

**Type**  
string

**Default**

/etc/ironic/htpasswd

Path to Apache format user authentication file used when auth\_strategy=http\_basic

**allow\_image\_access\_via\_auth\_token**

**Type**

boolean

**Default**

False

If True, Ironic allows access to Glance images if an auth\_token is present in the request context.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**ignore\_project\_check\_for\_admin\_tasks**

**Type**

boolean

**Default**

True

If True, allows admin tasks to access image without matching project\_id

**debug\_tracebacks\_in\_api**

**Type**

boolean

**Default**

False

Return server tracebacks in the API response for any error responses. **WARNING:** this is insecure and should not be used in a production environment.

**pecan\_debug**

**Type**

boolean

**Default**

False

Enable pecan debug mode. **WARNING:** this is insecure and should not be used in a production environment.

**default\_resource\_class**

**Type**

string

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Resource class to use for new nodes when no resource class is provided in the creation request.

**default\_conductor\_group****Type**

string

**Default**

''

**Mutable**

This option can be changed without restarting.

The conductor\_group to use for new nodes when no conductor\_group was defined in the creation request.

**use\_rpc\_for\_database****Type**

boolean

**Default**

False

If the Ironic API should utilize the RPC layer for database interactions as opposed to directly connecting to the database API endpoint.

**enabled\_hardware\_types****Type**

list

**Default**

['ipmi', 'redfish']

Specify the list of hardware types to load during service initialization. Missing hardware types, or hardware types which fail to initialize, will prevent the conductor service from starting. This option defaults to a recommended set of production-oriented hardware types. A complete list of hardware types present on your system may be found by enumerating the `ironic.hardware.types` endpoint.

**enabled\_bios\_interfaces****Type**

list

**Default**

['no-bios', 'redfish']

Specify the list of bios interfaces to load during service initialization. Missing bios interfaces, or bios interfaces which fail to initialize, will prevent the ironic-conductor service from starting. At least one bios interface that is supported by each enabled hardware type must be enabled here, or the ironic-conductor service will not start. Must not be an empty list. The default value is a recommended set of production-oriented bios interfaces. A complete list of bios interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.bios` endpoint. When setting this value, please make sure that every enabled hardware type will have the same set of enabled bios interfaces on every ironic-conductor service.

### **default\_bios\_interface**

**Type**  
string

**Default**  
<None>

Default bios interface to be used for nodes that do not have bios\_interface field set. A complete list of bios interfaces present on your system may be found by enumerating the ironic.hardware.interfaces.bios entrypoint.

### **enabled\_boot\_interfaces**

**Type**  
list

**Default**  
['ipxe', 'pxe', 'redfish-virtual-media']

Specify the list of boot interfaces to load during service initialization. Missing boot interfaces, or boot interfaces which fail to initialize, will prevent the ironic-conductor service from starting. At least one boot interface that is supported by each enabled hardware type must be enabled here, or the ironic-conductor service will not start. Must not be an empty list. The default value is a recommended set of production-oriented boot interfaces. A complete list of boot interfaces present on your system may be found by enumerating the ironic.hardware.interfaces.boot entrypoint. When setting this value, please make sure that every enabled hardware type will have the same set of enabled boot interfaces on every ironic-conductor service.

### **default\_boot\_interface**

**Type**  
string

**Default**  
<None>

Default boot interface to be used for nodes that do not have boot\_interface field set. A complete list of boot interfaces present on your system may be found by enumerating the ironic.hardware.interfaces.boot entrypoint.

### **enabled\_console\_interfaces**

**Type**  
list

**Default**  
['no-console']

Specify the list of console interfaces to load during service initialization. Missing console interfaces, or console interfaces which fail to initialize, will prevent the ironic-conductor service from starting. At least one console interface that is supported by each enabled hardware type must be enabled here, or the ironic-conductor service will not start. Must not be an empty list. The default value is a recommended set of production-oriented console interfaces. A complete list of console interfaces present on your system may be found by enumerating the ironic.hardware.interfaces.console entrypoint. When setting this value, please make sure that every enabled hardware type will have the same set of enabled console interfaces on every ironic-conductor service.

**default\_console\_interface****Type**

string

**Default**

&lt;None&gt;

Default console interface to be used for nodes that do not have `console_interface` field set. A complete list of console interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.console` entrypoint.

**enabled\_deploy\_interfaces****Type**

list

**Default**

['autodetect', 'direct', 'ramdisk', 'bootc']

Specify the list of deploy interfaces to load during service initialization. Missing deploy interfaces, or deploy interfaces which fail to initialize, will prevent the `ironic-conductor` service from starting. At least one deploy interface that is supported by each enabled hardware type must be enabled here, or the `ironic-conductor` service will not start. Must not be an empty list. The default value is a recommended set of production-oriented deploy interfaces. A complete list of deploy interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.deploy` entrypoint. When setting this value, please make sure that every enabled hardware type will have the same set of enabled deploy interfaces on every `ironic-conductor` service.

**default\_deploy\_interface****Type**

string

**Default**

&lt;None&gt;

Default deploy interface to be used for nodes that do not have `deploy_interface` field set. A complete list of deploy interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.deploy` entrypoint.

**autodetect\_deploy\_interfaces****Type**

list

**Default**

['bootc', 'direct']

List of deploy interfaces that the autodetect deploy interface is allowed to switch to. The order of interfaces in the list indicates the order support will be checked for, with the first interface having the highest priority. The last interface in the list will be chosen if no interfaces are detected as supported. `bootc` has detection support and `direct` is an appropriate fallback for most cases. All interfaces listed here must also be in `enabled_deploy_interfaces`.

**enabled\_firmware\_interfaces****Type**

list

**Default**

`['no-firmware']`

Specify the list of firmware interfaces to load during service initialization. Missing firmware interfaces, or firmware interfaces which fail to initialize, will prevent the ironic-conductor service from starting. At least one firmware interface that is supported by each enabled hardware type must be enabled here, or the ironic-conductor service will not start. Must not be an empty list. The default value is a recommended set of production-oriented firmware interfaces. A complete list of firmware interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.firmware` entrypoint. When setting this value, please make sure that every enabled hardware type will have the same set of enabled firmware interfaces on every ironic-conductor service.

**default\_firmware\_interface**

**Type**

string

**Default**

<None>

Default firmware interface to be used for nodes that do not have `firmware_interface` field set. A complete list of firmware interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.firmware` entrypoint.

**enabled\_inspect\_interfaces**

**Type**

list

**Default**

`['no-inspect', 'redfish']`

Specify the list of inspect interfaces to load during service initialization. Missing inspect interfaces, or inspect interfaces which fail to initialize, will prevent the ironic-conductor service from starting. At least one inspect interface that is supported by each enabled hardware type must be enabled here, or the ironic-conductor service will not start. Must not be an empty list. The default value is a recommended set of production-oriented inspect interfaces. A complete list of inspect interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.inspect` entrypoint. When setting this value, please make sure that every enabled hardware type will have the same set of enabled inspect interfaces on every ironic-conductor service.

**default\_inspect\_interface**

**Type**

string

**Default**

<None>

Default inspect interface to be used for nodes that do not have `inspect_interface` field set. A complete list of inspect interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.inspect` entrypoint.

**enabled\_management\_interfaces**

**Type**

list

**Default**

&lt;None&gt;

Specify the list of management interfaces to load during service initialization. Missing management interfaces, or management interfaces which fail to initialize, will prevent the ironic-conductor service from starting. At least one management interface that is supported by each enabled hardware type must be enabled here, or the ironic-conductor service will not start. Must not be an empty list. The default value is a recommended set of production-oriented management interfaces. A complete list of management interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.management` entrypoint. When setting this value, please make sure that every enabled hardware type will have the same set of enabled management interfaces on every ironic-conductor service.

**default\_management\_interface****Type**

string

**Default**

&lt;None&gt;

Default management interface to be used for nodes that do not have `management_interface` field set. A complete list of management interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.management` entrypoint.

**enabled\_network\_interfaces****Type**

list

**Default**

['flat', 'noop']

Specify the list of network interfaces to load during service initialization. Missing network interfaces, or network interfaces which fail to initialize, will prevent the ironic-conductor service from starting. At least one network interface that is supported by each enabled hardware type must be enabled here, or the ironic-conductor service will not start. Must not be an empty list. The default value is a recommended set of production-oriented network interfaces. A complete list of network interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.network` entrypoint. When setting this value, please make sure that every enabled hardware type will have the same set of enabled network interfaces on every ironic-conductor service.

**default\_network\_interface****Type**

string

**Default**

&lt;None&gt;

Default network interface to be used for nodes that do not have `network_interface` field set. A complete list of network interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.network` entrypoint.

**enabled\_power\_interfaces**

**Type**

list

**Default**

<None>

Specify the list of power interfaces to load during service initialization. Missing power interfaces, or power interfaces which fail to initialize, will prevent the ironic-conductor service from starting. At least one power interface that is supported by each enabled hardware type must be enabled here, or the ironic-conductor service will not start. Must not be an empty list. The default value is a recommended set of production-oriented power interfaces. A complete list of power interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.power` entrypoint. When setting this value, please make sure that every enabled hardware type will have the same set of enabled power interfaces on every ironic-conductor service.

**default\_power\_interface**

**Type**

string

**Default**

<None>

Default power interface to be used for nodes that do not have `power_interface` field set. A complete list of power interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.power` entrypoint.

**enabled\_raid\_interfaces**

**Type**

list

**Default**

['agent', 'no-raid', 'redfish']

Specify the list of raid interfaces to load during service initialization. Missing raid interfaces, or raid interfaces which fail to initialize, will prevent the ironic-conductor service from starting. At least one raid interface that is supported by each enabled hardware type must be enabled here, or the ironic-conductor service will not start. Must not be an empty list. The default value is a recommended set of production-oriented raid interfaces. A complete list of raid interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.raid` entrypoint. When setting this value, please make sure that every enabled hardware type will have the same set of enabled raid interfaces on every ironic-conductor service.

**default\_raid\_interface**

**Type**

string

**Default**

<None>

Default raid interface to be used for nodes that do not have `raid_interface` field set. A complete list of raid interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.raid` entrypoint.

**enabled\_rescue\_interfaces**

**Type**

list

**Default**

['no-rescue']

Specify the list of rescue interfaces to load during service initialization. Missing rescue interfaces, or rescue interfaces which fail to initialize, will prevent the ironic-conductor service from starting. At least one rescue interface that is supported by each enabled hardware type must be enabled here, or the ironic-conductor service will not start. Must not be an empty list. The default value is a recommended set of production-oriented rescue interfaces. A complete list of rescue interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.rescue` entrypoint. When setting this value, please make sure that every enabled hardware type will have the same set of enabled rescue interfaces on every ironic-conductor service.

**default\_rescue\_interface****Type**

string

**Default**

&lt;None&gt;

Default rescue interface to be used for nodes that do not have `rescue_interface` field set. A complete list of rescue interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.rescue` entrypoint.

**enabled\_storage\_interfaces****Type**

list

**Default**

['cinder', 'noop']

Specify the list of storage interfaces to load during service initialization. Missing storage interfaces, or storage interfaces which fail to initialize, will prevent the ironic-conductor service from starting. At least one storage interface that is supported by each enabled hardware type must be enabled here, or the ironic-conductor service will not start. Must not be an empty list. The default value is a recommended set of production-oriented storage interfaces. A complete list of storage interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.storage` entrypoint. When setting this value, please make sure that every enabled hardware type will have the same set of enabled storage interfaces on every ironic-conductor service.

**default\_storage\_interface****Type**

string

**Default**

noop

Default storage interface to be used for nodes that do not have `storage_interface` field set. A complete list of storage interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.storage` entrypoint.

**enabled\_vendor\_interfaces**

**Type**

list

**Default**

['ipmitool', 'redfish', 'no-vendor']

Specify the list of vendor interfaces to load during service initialization. Missing vendor interfaces, or vendor interfaces which fail to initialize, will prevent the ironic-conductor service from starting. At least one vendor interface that is supported by each enabled hardware type must be enabled here, or the ironic-conductor service will not start. Must not be an empty list. The default value is a recommended set of production-oriented vendor interfaces. A complete list of vendor interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.vendor` endpoint. When setting this value, please make sure that every enabled hardware type will have the same set of enabled vendor interfaces on every ironic-conductor service.

**default\_vendor\_interface**

**Type**

string

**Default**

<None>

Default vendor interface to be used for nodes that do not have `vendor_interface` field set. A complete list of vendor interfaces present on your system may be found by enumerating the `ironic.hardware.interfaces.vendor` endpoint.

**log\_in\_db\_max\_size**

**Type**

integer

**Default**

4096

Max number of characters of any node `last_error/maintenance_reason` pushed to database.

**hash\_partition\_exponent**

**Type**

integer

**Default**

5

Exponent to determine number of hash partitions to use when distributing load across conductors. Larger values will result in more even distribution of load and less load when rebalancing the ring, but more memory usage. Number of partitions per conductor is  $(2^{\text{hash\_partition\_exponent}})$ . This determines the granularity of rebalancing: given 10 hosts, and an exponent of the 2, there are 40 partitions in the ring. A few thousand partitions should make rebalancing smooth in most cases. The default is suitable for up to a few hundred conductors. Configuring for too many partitions has a negative impact on CPU usage.

**hash\_ring\_reset\_interval**

**Type**

integer

**Default**

15

Time (in seconds) after which the hash ring is considered outdated and is refreshed on the next access.

**hash\_ring\_algorithm****Type**

string

**Default**

md5

**Valid Values**

md5, sha256, sha384, sha512, sha3\_224, sha3\_384, sha224, shake\_256, blake2s, blake2b, shake\_128, sha3\_256, sha1, sha3\_512

**Advanced Option**

Intended for advanced users and not used by the majority of users, and might have a significant effect on stability and/or performance.

Hash function to use when building the hash ring. If running on a FIPS system, do not use md5. **WARNING:** all ironic services in a cluster **MUST** use the same algorithm at all times. Changing the algorithm requires an offline update.

**force\_raw\_images****Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

If True, convert backing images to raw disk image format.

**raw\_image\_growth\_factor****Type**

floating point

**Default**

2.0

**Minimum Value**

1.0

The scale factor used for estimating the size of a raw image converted from compact image formats such as QCOW2. Default is 2.0, must be greater than 1.0.

**isolinux\_bin****Type**

string

**Default**`/usr/lib/syslinux/isolinux.bin`

Path to isolinux binary file.

### **isolinux\_config\_template**

**Type**

string

**Default**

`$pybasedir/common/isolinux_config.template`

Template file for isolinux configuration file.

### **grub\_config\_path**

**Type**

string

**Default**

`EFI/BOOT/grub.cfg`

GRUB2 configuration file location on the UEFI ISO images produced by ironic. The default value is usually incorrect and should not be relied on. If you use a GRUB2 image from a certain distribution, use a distribution-specific path here, e.g. `EFI/ubuntu/grub.cfg`

### **grub\_config\_template**

**Type**

string

**Default**

`$pybasedir/common/grub_conf.template`

Template file for grub configuration file.

### **ldlinux\_c32**

**Type**

string

**Default**

<None>

Path to `ldlinux.c32` file. This file is required for `syslinux 5.0` or later. If not specified, the file is looked for in `/usr/lib/syslinux/modules/bios/ldlinux.c32` and `/usr/share/syslinux/ldlinux.c32`.

### **esp\_image**

**Type**

string

**Default**

<None>

Path to EFI System Partition image file. This file is recommended for creating UEFI bootable ISO images efficiently. ESP image should contain a FAT12/16/32-formatted file system holding EFI boot loaders (e.g. GRUB2) for each hardware architecture ironic needs to boot. This option is only used when neither ESP nor ISO deploy image is configured to the node being deployed in which case ironic will attempt to fetch ESP image from the configured location or extract ESP image from UEFI-bootable deploy ISO image.

**parallel\_image\_downloads****Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Run image downloads and raw format conversions in parallel.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**Use `image_download_concurrency`**image\_download\_concurrency****Type**

integer

**Default**

20

**Minimum Value**

1

How many image downloads and raw format conversions to run in parallel. Only affects image caches.

**my\_ip****Type**

string

**Default**

127.0.0.1

This option has a sample default set, which means that its actual default value may vary from the one documented above.

IPv4 address of this host. If unset, will determine the IP programmatically. If unable to do so, will use 127.0.0.1. NOTE: This field does accept an IPv6 address as an override for templates and URLs, however it is recommended that [DEFAULT]my\_ip6 is used along with DNS names for service URLs for dual-stack environments.

**my\_ip6****Type**

string

**Default**

2001:db8::1

This option has a sample default set, which means that its actual default value may vary from the one documented above.

IP address of this host using IPv6. This value must be supplied via the configuration and cannot be adequately programmatically determined like the [DEFAULT]my\_ip parameter for IPv4.

### **notification\_level**

#### **Type**

string

#### **Default**

<None>

#### **Valid Values**

debug, info, warning, error, critical

Specifies the minimum level for which to send notifications. If not set, no notifications will be sent. The default is for this option to be unset.

### **Possible values**

#### **debug**

debug level

#### **info**

info level

#### **warning**

warning level

#### **error**

error level

#### **critical**

critical level

### **versioned\_notifications\_topics**

#### **Type**

list

#### **Default**

['ironic\_versioned\_notifications']

Specifies the topics for the versioned notifications issued by Ironic.

The default value is fine for most deployments and rarely needs to be changed. However, if you have a third-party service that consumes versioned notifications, it might be worth getting a topic for that service. Ironic will send a message containing a versioned notification payload to each topic queue in this list.

The list of versioned notifications is visible in <https://docs.openstack.org/ironic/latest/admin/notifications.html>

### **pybasedir**

#### **Type**

string

**Default**

`/usr/lib/python/site-packages/ironic/ironic`

This option has a sample default set, which means that its actual default value may vary from the one documented above.

Directory where the ironic python module is installed.

**bindir****Type**

string

**Default**

`$pybasedir/bin`

Directory where ironic binaries are installed.

**state\_path****Type**

string

**Default**

`$pybasedir`

Top-level directory for maintaining ironics state.

**default\_portgroup\_mode****Type**

string

**Default**

`active-backup`

**Mutable**

This option can be changed without restarting.

Default mode for portgroups. Allowed values can be found in the linux kernel documentation on bonding: <https://www.kernel.org/doc/Documentation/networking/bonding.txt>.

**host****Type**

string

**Default**

`localhost`

This option has a sample default set, which means that its actual default value may vary from the one documented above.

Name of this node. This can be an opaque identifier. It is not necessarily a hostname, FQDN, or IP address. However, the node name must be valid within an AMQP key.

**pin\_release\_version****Type**

string

### **Default**

<None>

### **Valid Values**

zed, yoga, antelope, 9.2, 33.0, 32.0, 31.0, 30.0, 29.0, 28.0, 27.0, 26.1, 26.0, 25.0, 24.1, 24.0, 23.1, 23.0, 22.1, 22.0, 21.4, 21.3, 21.2, 21.1, 21.0, 2025.2, 2025.1, 2024.2, 2024.1, 2023.2, 2023.1, 20.2, 20.1, 20.0, 19.0, 18.2, 18.1, 18.0, 17.0, 16.2, 16.1, 16.0, 15.1, 15.0, 14.0, 13.0, 12.2, 12.1, 12.0, 11.1, 11.0, 10.1, 10.0

### **Mutable**

This option can be changed without restarting.

Used for rolling upgrades. Setting this option downgrades (or pins) the Bare Metal API, the internal ironic RPC communication, and the database objects to their respective versions, so they are compatible with older services. When doing a rolling upgrade from version N to version N+1, set (to pin) this to N. To unpin (default), leave it unset and the latest versions will be used.

### **Possible values**

#### **zed**

zed release

#### **yoga**

yoga release

#### **antelope**

antelope release

#### **9.2**

9.2 release

#### **33.0**

33.0 release

#### **32.0**

32.0 release

#### **31.0**

31.0 release

#### **30.0**

30.0 release

#### **29.0**

29.0 release

#### **28.0**

28.0 release

#### **27.0**

27.0 release

#### **26.1**

26.1 release

#### **26.0**

26.0 release

#### **25.0**

25.0 release

- 24.1**
  - 24.1 release
- 24.0**
  - 24.0 release
- 23.1**
  - 23.1 release
- 23.0**
  - 23.0 release
- 22.1**
  - 22.1 release
- 22.0**
  - 22.0 release
- 21.4**
  - 21.4 release
- 21.3**
  - 21.3 release
- 21.2**
  - 21.2 release
- 21.1**
  - 21.1 release
- 21.0**
  - 21.0 release
- 2025.2**
  - 2025.2 release
- 2025.1**
  - 2025.1 release
- 2024.2**
  - 2024.2 release
- 2024.1**
  - 2024.1 release
- 2023.2**
  - 2023.2 release
- 2023.1**
  - 2023.1 release
- 20.2**
  - 20.2 release
- 20.1**
  - 20.1 release
- 20.0**
  - 20.0 release

**19.0**  
19.0 release

**18.2**  
18.2 release

**18.1**  
18.1 release

**18.0**  
18.0 release

**17.0**  
17.0 release

**16.2**  
16.2 release

**16.1**  
16.1 release

**16.0**  
16.0 release

**15.1**  
15.1 release

**15.0**  
15.0 release

**14.0**  
14.0 release

**13.0**  
13.0 release

**12.2**  
12.2 release

**12.1**  
12.1 release

**12.0**  
12.0 release

**11.1**  
11.1 release

**11.0**  
11.0 release

**10.1**  
10.1 release

**10.0**  
10.0 release

**rpc\_transport**

**Type**  
string

**Default**

oslo

**Valid Values**

oslo, json-rpc, none

Which RPC transport implementation to use between conductor and API services

**Possible values****oslo**

use oslo.messaging transport

**json-rpc**

use JSON RPC transport

**none**

No RPC, only use local conductor

**minimum\_memory\_warning\_only****Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

Setting to govern if Ironic should only warn instead of attempting to hold back the request in order to prevent the exhaustion of system memory.

**minimum\_required\_memory****Type**

integer

**Default**

1024

**Mutable**

This option can be changed without restarting.

Minimum memory in MiB for the system to have available prior to starting a memory intensive process on the conductor.

**minimum\_memory\_wait\_time****Type**

integer

**Default**

15

**Mutable**

This option can be changed without restarting.

Seconds to wait between retries for free memory before launching the process. This, combined with `memory_wait_retries` allows the conductor to determine how long we should attempt to directly retry.

**minimum\_memory\_wait\_retries**

**Type**  
integer

**Default**  
6

**Mutable**  
This option can be changed without restarting.

Number of retries to hold onto the worker before failing or returning the thread to the pool if the conductor can automatically retry.

**drain\_shutdown\_timeout**

**Type**  
integer

**Default**  
1800

**Mutable**  
This option can be changed without restarting.

Timeout (seconds) after which a server will exit from a drain shutdown. Drain shutdowns are triggered by sending the signal SIGUSR2. Zero value means shutdown will never be triggered by a timeout.

**tempdir**

**Type**  
string

**Default**  
/tmp

This option has a sample default set, which means that its actual default value may vary from the one documented above.

Temporary working directory, default is Python temp dir.

**webserver\_verify\_ca**

**Type**  
string

**Default**  
True

**Mutable**  
This option can be changed without restarting.

CA certificates to be used for certificate verification. This can be either a Boolean value or a path to a CA\_BUNDLE file. If set to True, the certificates present in the standard path are used to verify the host certificates. If set to False, the conductor will ignore verifying the SSL certificate presented

by the host. If it's a path, conductor uses the specified certificate for SSL verification. If the path does not exist, the behavior is same as when this value is set to True i.e the certificates present in the standard path are used for SSL verification.

#### **webserver\_connection\_timeout**

**Type**

integer

**Default**

60

Connection timeout when accessing/interacting with remote web servers with images or other artifacts being accessed. An excessive value here is not advisable as excessive requests to an unreachable endpoint can result in Ironic service resources being consumed waiting for the connection to timeout.

#### **rbac\_service\_role\_elevated\_access**

**Type**

boolean

**Default**

False

Enable elevated access for users with service role belonging to the `rbac_service_project_name` project when using default policy. The default setting of disabled causes all service role requests to be scoped to the project the service account belongs to.

#### **rbac\_service\_project\_name**

**Type**

string

**Default**

service

The project name utilized for Role Based Access Control checks for the reserved `service` project. This project is utilized for services to have accounts for cross-service communication. Often these accounts require higher levels of access, and effectively this permits accounts from the service to not be restricted to project scoping of responses. i.e. The service project user with a `service` role will be able to see nodes across all projects, similar to System scoped access. If not set to a value, and all service role access will be filtered matching an `owner` or `lessee`, if applicable. If an operator wishes to make behavior visible for all service role users across all projects, then a custom policy must be used to override the default `service_role` rule. It should be noted that the value of `service` is a default convention for OpenStack deployments, but the requisite access and details around end configuration are largely up to an operator if they are doing an OpenStack deployment manually.

### **agent**

#### **manage\_agent\_boot**

**Type**

boolean

**Default**

True

Whether Ironic will manage booting of the agent ramdisk. If set to False, you will need to configure your mechanism to allow booting the agent ramdisk. Deprecated for removal in 2025.2 release.

### Warning

This option is deprecated for removal. Its value may be silently ignored in the future.

#### **memory\_consumed\_by\_agent**

##### **Type**

integer

##### **Default**

0

##### **Mutable**

This option can be changed without restarting.

The memory size in MiB consumed by agent when it is booted on a bare metal node. This is used for checking if the image can be downloaded and deployed on the bare metal node after booting agent ramdisk. This may be set according to the memory consumed by the agent ramdisk image.

#### **stream\_raw\_images**

##### **Type**

boolean

##### **Default**

True

##### **Mutable**

This option can be changed without restarting.

Whether the agent ramdisk should stream raw images directly onto the disk or not. By streaming raw images directly onto the disk the agent ramdisk will not spend time copying the image to a tmpfs partition (therefore consuming less memory) prior to writing it to the disk. Unless the disk where the image will be copied to is really slow, this option should be set to True. Defaults to True.

#### **post\_deploy\_get\_power\_state\_retries**

##### **Type**

integer

##### **Default**

6

Number of times to retry getting power state to check if bare metal node has been powered off after a soft power off.

#### **post\_deploy\_get\_power\_state\_retry\_interval**

##### **Type**

integer

##### **Default**

5

Amount of time (in seconds) to wait between polling power state after trigger soft poweroff.

**agent\_api\_version**

**Type**  
string

**Default**  
v1

API version to use for communicating with the ramdisk agent.

**deploy\_logs\_collect**

**Type**  
string

**Default**  
on\_failure

**Valid Values**  
always, on\_failure, never

**Mutable**  
This option can be changed without restarting.

Whether Ironic should collect the deployment logs on deployment failure (on\_failure), always or never.

**Possible values**

**always**  
always collect the logs

**on\_failure**  
only collect logs if there is a failure

**never**  
never collect logs

**deploy\_logs\_storage\_backend**

**Type**  
string

**Default**  
local

**Valid Values**  
local, swift

**Mutable**  
This option can be changed without restarting.

The name of the storage backend where the logs will be stored.

### Possible values

#### local

store the logs locally

#### swift

store the logs in Object Storage service

### deploy\_logs\_local\_path

#### Type

string

#### Default

/var/log/ironic/deploy

#### Mutable

This option can be changed without restarting.

The path to the directory where the logs should be stored, used when the `deploy_logs_storage_backend` is configured to local.

### deploy\_logs\_swift\_container

#### Type

string

#### Default

ironic\_deploy\_logs\_container

#### Mutable

This option can be changed without restarting.

The name of the Swift container to store the logs, used when the `deploy_logs_storage_backend` is configured to swift.

### deploy\_logs\_swift\_days\_to\_expire

#### Type

integer

#### Default

30

#### Mutable

This option can be changed without restarting.

Number of days before a log object is marked as expired in Swift. If None, the logs will be kept forever or until manually deleted. Used when the `deploy_logs_storage_backend` is configured to swift.

### image\_download\_source

#### Type

string

#### Default

http

#### Valid Values

swift, http, local

**Mutable**

This option can be changed without restarting.

Specifies whether direct deploy interface should try to use the image source directly or if ironic should cache the image on the conductor and serve it from ironics own http server.

**Possible values****swift**

IPA ramdisk retrieves instance image from the Object Storage service.

**http**

IPA ramdisk retrieves instance image from HTTP service served at conductor nodes.

**local**

Same as http, but HTTP images are also cached locally, converted and served from the conductor

**command\_timeout****Type**

integer

**Default**

60

**Mutable**

This option can be changed without restarting.

Timeout (in seconds) for IPA commands. A large timeout value may result in the conductor free worker pool becoming exhausted should a multi-node network connectivity issue arise during in-band operations. These commands also cause the individual node lock to be held while in progress, which prevents new requests from being acted upon for the impacted nodes until the issue has been resolved.

**max\_command\_attempts****Type**

integer

**Default**

3

This is the maximum number of attempts that will be done for IPA commands that fails due to network problems.

**command\_wait\_attempts****Type**

integer

**Default**

100

Number of attempts to check for asynchronous commands completion before timing out.

**command\_wait\_interval**

**Type**  
integer

**Default**  
6

Number of seconds to wait for between checks for asynchronous commands completion.

**neutron\_agent\_poll\_interval**

**Type**  
integer

**Default**  
2

**Mutable**  
This option can be changed without restarting.

The number of seconds Neutron agent will wait between polling for device changes. This value should be the same as CONF.AGENT.polling\_interval in Neutron configuration.

**neutron\_agent\_max\_attempts**

**Type**  
integer

**Default**  
100

Max number of attempts to validate a Neutron agent status before raising network error for a dead agent.

**neutron\_agent\_status\_retry\_interval**

**Type**  
integer

**Default**  
10

Wait time in seconds between attempts for validating Neutron agent status.

**require\_tls**

**Type**  
boolean

**Default**  
True

**Mutable**  
This option can be changed without restarting.

If set to False, callback URLs without <https://> will be permitted by the conductor, which may be needed for backwards compatibility outside of the supported version window.

**certificates\_path**

**Type**  
string

**Default**

`/var/lib/ironic/certificates`

Path to store auto-generated TLS certificates used to validate connections to the ramdisk.

**verify\_ca****Type**

string

**Default**

True

Path to the TLS CA to validate connection to the ramdisk. Set to True to use the system default CA storage. Set to False to disable validation. Ignored when automatic TLS setup is used.

**api\_ca\_file****Type**

string

**Default**

<None>

Path to the TLS CA that is used to start the bare metal API. In some boot methods this file can be passed to the ramdisk.

**allow\_md5\_checksum****Type**

boolean

**Default**

True

When enabled, the agent will be notified it is permitted to consider MD5 checksums. This option is expected to change to a default of False in a 2024 release of Ironic.

**anaconda****default\_ks\_template****Type**

string

**Default**

`$pybasedir/drivers/modules/ks.cfg.template`

**Mutable**

This option can be changed without restarting.

kickstart template to use when no kickstart template is specified in the `instance_info` or the glance OS image.

**insecure\_heartbeat****Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

Option to allow the kickstart configuration to be informed if SSL/TLS certificate verification should be enforced, or not. This option exists largely to facilitate easy testing and use of the `anaconda` deployment interface. When this option is set, heartbeat operations, depending on the contents of the utilized kickstart template, may not enforce TLS certificate verification.

**ansible**

**ansible\_extra\_args**

**Type**

string

**Default**

<None>

Extra arguments to pass on every invocation of Ansible.

**verbosity**

**Type**

integer

**Default**

<None>

**Minimum Value**

0

**Maximum Value**

4

Set ansible verbosity level requested when invoking `ansible-playbook` command. 4 includes detailed SSH session logging. Default is 4 when global debug is enabled and 0 otherwise.

**ansible\_playbook\_script**

**Type**

string

**Default**

`ansible-playbook`

Path to `ansible-playbook` script. Default will search the `$PATH` configured for user running ironic-conductor process. Provide the full path when `ansible-playbook` is not in `$PATH` or installed in not default location.

**playbooks\_path**

**Type**

string

**Default**

`$pybasedir/drivers/modules/ansible/playbooks`

Path to directory with playbooks, roles and local inventory.

**config\_file\_path****Type**

string

**Default**`$pybasedir/drivers/modules/ansible/playbooks/ansible.cfg`

Path to ansible configuration file. If set to empty, system default will be used.

**post\_deploy\_get\_power\_state\_retries****Type**

integer

**Default**

6

**Minimum Value**

0

Number of times to retry getting power state to check if bare metal node has been powered off after a soft power off. Value of 0 means do not retry on failure.

**post\_deploy\_get\_power\_state\_retry\_interval****Type**

integer

**Default**

5

**Minimum Value**

0

Amount of time (in seconds) to wait between polling power state after trigger soft poweroff.

**extra\_memory****Type**

integer

**Default**

10

Extra amount of memory in MiB expected to be consumed by Ansible-related processes on the node. Affects decision whether image will fit into RAM.

**image\_store\_insecure****Type**

boolean

**Default**

False

Skip verifying SSL connections to the image store when downloading the image. Setting it to True is only recommended for testing environments that use self-signed certificates.

### **image\_store\_cafile**

**Type**  
string

**Default**  
<None>

Specific CA bundle to use for validating SSL connections to the image store. If not specified, CA available in the ramdisk will be used. Is not used by default playbooks included with the driver. Suitable for environments that use self-signed certificates.

### **image\_store\_certfile**

**Type**  
string

**Default**  
<None>

Client cert to use for SSL connections to image store. Is not used by default playbooks included with the driver.

### **image\_store\_keyfile**

**Type**  
string

**Default**  
<None>

Client key to use for SSL connections to image store. Is not used by default playbooks included with the driver.

### **default\_username**

**Type**  
string

**Default**  
ansible

Name of the user to use for Ansible when connecting to the ramdisk over SSH. It may be overridden by per-node `ansible_username` option in nodes `driver_info` field.

### **default\_key\_file**

**Type**  
string

**Default**  
<None>

Absolute path to the private SSH key file to use by Ansible by default when connecting to the ramdisk over SSH. Default is to use default SSH keys configured for the user running the ironic-conductor service. Private keys with password must be pre-loaded into ssh-agent. It may be overridden by per-node `ansible_key_file` option in nodes `driver_info` field.

**default\_deploy\_playbook****Type**

string

**Default**

deploy.yaml

Path (relative to \$playbooks\_path or absolute) to the default playbook used for deployment. It may be overridden by per-node ansible\_deploy\_playbook option in nodes driver\_info field.

**default\_shutdown\_playbook****Type**

string

**Default**

shutdown.yaml

Path (relative to \$playbooks\_path or absolute) to the default playbook used for graceful in-band shutdown of the node. It may be overridden by per-node ansible\_shutdown\_playbook option in nodes driver\_info field.

**default\_clean\_playbook****Type**

string

**Default**

clean.yaml

Path (relative to \$playbooks\_path or absolute) to the default playbook used for node cleaning. It may be overridden by per-node ansible\_clean\_playbook option in nodes driver\_info field.

**default\_clean\_steps\_config****Type**

string

**Default**

clean\_steps.yaml

Path (relative to \$playbooks\_path or absolute) to the default auxiliary cleaning steps file used during the node cleaning. It may be overridden by per-node ansible\_clean\_steps\_config option in nodes driver\_info field.

**default\_python\_interpreter****Type**

string

**Default**

&lt;None&gt;

Absolute path to the python interpreter on the managed machines. It may be overridden by per-node ansible\_python\_interpreter option in nodes driver\_info field. By default, ansible uses /usr/bin/python

## **api**

### **host\_ip**

**Type**

host address

**Default**

0.0.0.0

The IP address or hostname on which ironic-api listens.

### **port**

**Type**

port number

**Default**

6385

**Minimum Value**

0

**Maximum Value**

65535

The TCP port on which ironic-api listens.

### **unix\_socket**

**Type**

string

**Default**

<None>

Unix socket to listen on. Disables host\_ip and port.

### **unix\_socket\_mode**

**Type**

unknown type

**Default**

<None>

File mode (an octal number) of the unix socket to listen on. Ignored if unix\_socket is not set.

### **max\_limit**

**Type**

integer

**Default**

1000

**Mutable**

This option can be changed without restarting.

The maximum number of items returned in a single response from a collection resource.

**public\_endpoint****Type**

string

**Default**

&lt;None&gt;

**Mutable**

This option can be changed without restarting.

Public URL to use when building the links to the API resources (for example, <https://ironic.rocks:6384>). If None the links will be built using the requests host URL. If the API is operating behind a proxy, you will want to change this to represent the proxy's URL. Defaults to None. Ignored when proxy headers parsing is enabled via `[oslo_middleware]enable_proxy_headers_parsing` option.

**api\_workers****Type**

integer

**Default**

&lt;None&gt;

Number of workers for OpenStack Ironic API service. The default is equal to the number of CPUs available, but not more than 4. One worker is used if the CPU number cannot be detected.

**enable\_ssl\_api****Type**

boolean

**Default**

False

Enable the integrated stand-alone API to service requests via HTTPS instead of HTTP. If there is a front-end service performing HTTPS offloading from the service, this option should be False; note, you will want to enable proxy headers parsing with `[oslo_middleware]enable_proxy_headers_parsing` option or configure `[api]public_endpoint` option to set URLs in responses to the SSL terminated one.

**restrict\_lookup****Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Whether to restrict the lookup API to only nodes in certain states. Setting this to False can be insecure and is not advisable.

**ramdisk\_heartbeat\_timeout****Type**

integer

**Default**

300

**Mutable**

This option can be changed without restarting.

Maximum interval (in seconds) for agent heartbeats.

**network\_data\_schema**

**Type**

string

**Default**

\$pybasedir/api/controllers/v1/network-data-schema.json

Schema for network data used by this deployment.

**project\_admin\_can\_manage\_own\_nodes**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

If a project scoped administrative user is permitted to create/delete baremetal nodes in their project.

**disallowed\_enrollment\_boot\_modes**

**Type**

list

**Default**

[]

**Mutable**

This option can be changed without restarting.

Specifies a list of boot modes that are not allowed during enrollment. Eg: [bios]

**cert\_file**

**Type**

string

**Default**

<None>

Certificate file to use when starting the server securely.

**key\_file**

**Type**

string

**Default**

<None>

Private key file to use when starting the server securely.

## audit

### enabled

**Type**

boolean

**Default**

False

Enable auditing of API requests (for ironic-api service).

### audit\_map\_file

**Type**

string

**Default**

/etc/ironic/api\_audit\_map.conf

Path to audit map file for ironic-api service. Used only when API audit is enabled.

### ignore\_req\_list

**Type**

string

**Default**

''

Comma separated list of Ironic REST API HTTP methods to be ignored during audit logging. For example: auditing will not be done on any GET or POST requests if this is set to GET,POST. It is used only when API audit is enabled.

## audit\_middleware\_notifications

### use\_oslo\_messaging

**Type**

boolean

**Default**

True

Indicate whether to use oslo\_messaging as the notifier. If set to False, the local logger will be used as the notifier. If set to True, the oslo\_messaging package must also be present. Otherwise, the local will be used instead.

## driver

**Type**

string

**Default**

<None>

The Driver to handle sending notifications. Possible values are messaging, messagingv2, routing, log, test, noop. If not specified, then value from oslo\_messaging\_notifications conf section is used.

## **topics**

### **Type**

list

### **Default**

<None>

List of AMQP topics used for OpenStack notifications. If not specified, then value from oslo\_messaging\_notifications conf section is used.

## **transport\_url**

### **Type**

string

### **Default**

<None>

A URL representing messaging driver to use for notification. If not specified, we fall back to the same configuration used for RPC.

## **auto\_discovery**

### **enabled**

#### **Type**

boolean

#### **Default**

False

#### **Mutable**

This option can be changed without restarting.

Setting this to True enables automatic enrollment of inspected nodes that are not recognized. When enabling this feature, keep in mind that any machine hitting the inspection callback endpoint will be automatically enrolled. The driver must be set when setting this to True.

### **driver**

#### **Type**

string

#### **Default**

<None>

#### **Mutable**

This option can be changed without restarting.

The default driver to use for newly enrolled nodes. Must be set when enabling auto-discovery.

### **inspection\_scope**

#### **Type**

string

#### **Default**

<None>

The default inspection scope for nodes enrolled via auto-discovery.

**cifs****base\_url****Type**

string

**Default**

&lt;None&gt;

Base URL for CIFS/SMB shares (e.g., cifs://server/share or smb://server/share). Required for CIFS virtual media support. Must be used together with share\_path.

**share\_path****Type**

string

**Default**

&lt;None&gt;

Local mount point of the CIFS share where images will be placed. Required for CIFS virtual media support. Must be used together with base\_url.

**username****Type**

string

**Default**

&lt;None&gt;

Username for CIFS authentication. If set, credentials will be passed to the BMC when inserting virtual media.

**password****Type**

string

**Default**

&lt;None&gt;

Password for CIFS authentication. If set, credentials will be passed to the BMC when inserting virtual media.

**cinder****action\_retries****Type**

integer

**Default**

3

Number of retries in the case of a failed action (currently only used when detaching volumes).

**action\_retry\_interval**

**Type**  
integer

**Default**  
5

Retry interval in seconds in the case of a failed action (only specific actions are retried).

**auth\_url**

**Type**  
unknown type

**Default**  
<None>

Authentication URL

**auth\_type**

**Type**  
unknown type

**Default**  
<None>

Authentication type to load

Table 27: Deprecated Variations

Group	Name
cinder	auth_plugin

**cafile**

**Type**  
string

**Default**  
<None>

PEM encoded Certificate Authority to use when verifying HTTPs connections.

**certfile**

**Type**  
string

**Default**  
<None>

PEM encoded client certificate cert file

**collect\_timing**

**Type**  
boolean

**Default**

False

Collect per-API call timing information.

**connect\_retries****Type**

integer

**Default**

&lt;None&gt;

The maximum number of retries that should be attempted for connection errors.

**connect\_retry\_delay****Type**

floating point

**Default**

&lt;None&gt;

Delay (in seconds) between two retries for connection errors. If not set, exponential retry starting with 0.5 seconds up to a maximum of 60 seconds is used.

**default\_domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Optional domain ID to use with v3 and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**default\_domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Optional domain name to use with v3 API and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Domain ID to scope to

**domain\_name****Type**

unknown type

**Default**

<None>

Domain name to scope to

**endpoint\_override**

**Type**

string

**Default**

<None>

Always use this endpoint URL for requests for this client. NOTE: The unversioned endpoint should be specified here; to request a particular API version, use the *version*, *min-version*, and/or *max-version* options.

**insecure**

**Type**

boolean

**Default**

False

Verify HTTPS connections.

**keyfile**

**Type**

string

**Default**

<None>

PEM encoded client certificate key file

**max\_version**

**Type**

string

**Default**

<None>

The maximum major version of a given API, intended to be used as the upper bound of a range with *min\_version*. Mutually exclusive with *version*.

**min\_version**

**Type**

string

**Default**

<None>

The minimum major version of a given API, intended to be used as the lower bound of a range with *max\_version*. Mutually exclusive with *version*. If *min\_version* is given with no *max\_version* it is as if *max* version is latest.

**password****Type**

unknown type

**Default**

&lt;None&gt;

Users password

**project\_domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Domain ID containing project

**project\_domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Domain name containing project

**project\_id****Type**

unknown type

**Default**

&lt;None&gt;

Project ID to scope to

Table 28: Deprecated Variations

Group	Name
cinder	tenant-id
cinder	tenant_id

**project\_name****Type**

unknown type

**Default**

&lt;None&gt;

Project name to scope to

Table 29: Deprecated Variations

Group	Name
cinder	tenant-name
cinder	tenant_name

**region\_name**

**Type**

string

**Default**

<None>

The default region\_name for endpoint URL discovery.

**retriable\_status\_codes**

**Type**

list

**Default**

<None>

List of retriable HTTP status codes that should be retried. If not set default to [503]

**retries**

**Type**

integer

**Default**

3

DEPRECATED: Client retries in the case of a failed request.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

Replaced by status\_code\_retries and status\_code\_retry\_delay.

**service\_name**

**Type**

string

**Default**

<None>

The default service\_name for endpoint URL discovery.

**service\_type**

**Type**

string

**Default**

volumev3

The default service\_type for endpoint URL discovery.

**split\_loggers****Type**

boolean

**Default**

False

Log requests to multiple loggers.

**status\_code\_retries****Type**

integer

**Default**

&lt;None&gt;

The maximum number of retries that should be attempted for retrievable HTTP status codes.

**status\_code\_retry\_delay****Type**

floating point

**Default**

&lt;None&gt;

Delay (in seconds) between two retries for retrievable status codes. If not set, exponential retry starting with 0.5 seconds up to a maximum of 60 seconds is used.

**system\_scope****Type**

unknown type

**Default**

&lt;None&gt;

Scope for system operations

**tenant\_id****Type**

unknown type

**Default**

&lt;None&gt;

Tenant ID

**tenant\_name****Type**

unknown type

**Default**

<None>

Tenant Name

**timeout**

**Type**

integer

**Default**

<None>

Timeout value for http requests

**trust\_id**

**Type**

unknown type

**Default**

<None>

ID of the trust to use as a trustee use

**user\_domain\_id**

**Type**

unknown type

**Default**

<None>

Users domain id

**user\_domain\_name**

**Type**

unknown type

**Default**

<None>

Users domain name

**user\_id**

**Type**

unknown type

**Default**

<None>

User id

**username**

**Type**

unknown type

**Default**

<None>

Username

Table 30: Deprecated Variations

Group	Name
cinder	user-name
cinder	user_name

### valid\_interfaces

**Type**

list

**Default**

['internal', 'public']

List of interfaces, in order of preference, for endpoint URL.

### version

**Type**

string

**Default**

<None>

Minimum Major API version within a given Major API version for endpoint URL discovery. Mutually exclusive with min\_version and max\_version

### conductor

#### workers\_pool\_size

**Type**

integer

**Default**

300

**Minimum Value**

3

The size of the workers thread pool. Note that 2 threads will be reserved by the conductor itself for handling heart beats and periodic tasks. On top of that, *sync\_power\_state\_workers* will take up to 7 threads with the default value of 8.

#### reserved\_workers\_pool\_percentage

**Type**

integer

**Default**

5

**Minimum Value**

0

**Maximum Value**

50

The percentage of the whole workers pool that will be kept for API requests and other important tasks. This part of the pool will not be used for periodic tasks or agent heartbeats. Set to 0 to disable.

**heartbeat\_interval**

**Type**

integer

**Default**

10

Seconds between conductor heart beats.

**heartbeat\_timeout**

**Type**

integer

**Default**

60

**Maximum Value**

315576000

**Mutable**

This option can be changed without restarting.

Maximum time (in seconds) since the last check-in of a conductor. A conductor is considered inactive when this time has been exceeded.

**sync\_power\_state\_interval**

**Type**

integer

**Default**

120

Interval between syncing the node power state to the database, in seconds. Set to 0 to disable syncing.

**check\_provision\_state\_interval**

**Type**

integer

**Default**

60

**Minimum Value**

0

Interval between checks of provision timeouts, in seconds. Set to 0 to disable checks.

**check\_rescue\_state\_interval**

**Type**

integer

**Default**

60

**Minimum Value**

1

Interval (seconds) between checks of rescue timeouts.

**check\_allocations\_interval****Type**

integer

**Default**

60

**Minimum Value**

0

Interval between checks of orphaned allocations, in seconds. Set to 0 to disable checks.

**cache\_clean\_up\_interval****Type**

integer

**Default**

3600

**Minimum Value**

0

Interval between cleaning up image caches, in seconds. Set to 0 to disable periodic clean-up.

**clear\_image\_cache\_on\_deploy\_failure****Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

Whether to clear cached instance images when deployment fails or aborted. When enabled, cached images are removed during deployment failure state transitions. When disabled (default), cached images are preserved for retry attempts and will be cleaned up eventually via periodic cache cleanup based on the defined TTL.

**deploy\_callback\_timeout****Type**

integer

**Default**

1800

**Minimum Value**

0

Timeout (seconds) to wait for a callback from a deploy ramdisk. Set to 0 to disable timeout.

**force\_power\_state\_during\_sync**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

During `sync_power_state`, should the hardware power state be set to the state recorded in the database (True) or should the database be updated based on the hardware state (False).

**power\_state\_sync\_max\_retries**

**Type**

integer

**Default**

3

During `sync_power_state` failures, limit the number of times Ironic should try syncing the hardware node power state with the node power state in DB

**sync\_power\_state\_workers**

**Type**

integer

**Default**

8

**Minimum Value**

1

The maximum number of worker threads that can be started simultaneously to sync nodes power states from the periodic task.

**periodic\_max\_workers**

**Type**

integer

**Default**

8

Maximum number of worker threads that can be started simultaneously by a periodic task. Should be less than RPC thread pool size.

**node\_locked\_retry\_attempts**

**Type**

integer

**Default**

3

Number of attempts to grab a node lock.

**node\_locked\_retry\_interval****Type**

integer

**Default**

1

Seconds to sleep between node lock attempts.

**sync\_local\_state\_interval****Type**

integer

**Default**

180

When conductors join or leave the cluster, existing conductors may need to update any persistent local state as nodes are moved around the cluster. This option controls how often, in seconds, each conductor will check for nodes that it should take over. Set it to 0 (or a negative value) to disable the check entirely.

**configdrive\_swift\_container****Type**

string

**Default**

ironic\_configdrive\_container

Name of the Swift container to store config drive data. Used when `configdrive_use_object_store` is True.

**configdrive\_swift\_temp\_url\_duration****Type**

integer

**Default**

&lt;None&gt;

**Minimum Value**

60

The timeout (in seconds) after which a configdrive temporary URL becomes invalid. Defaults to `deploy_callback_timeout` if it is set, otherwise to 1800 seconds. Used when `configdrive_use_object_store` is True.

**inspect\_wait\_timeout****Type**

integer

**Default**

1800

**Minimum Value**

0

Timeout (seconds) for waiting for node inspection. 0 - unlimited.

**automated\_clean**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Enables or disables automated cleaning. Automated cleaning is a configurable set of steps, such as erasing disk drives, that are performed on the node to ensure it is in a baseline state and ready to be deployed to. This is done after instance deletion as well as during the transition from a manageable to available state. When enabled, the particular steps performed to clean a node depend on which driver that node is managed by; see the individual drivers documentation for details.

**automated\_cleaning\_step\_source**

**Type**

string

**Default**

autogenerated

**Valid Values**

autogenerated, runbook, hybrid

**Mutable**

This option can be changed without restarting.

Determines how `automated_cleaning` is performed; the default, `autogenerated` collects steps from hardware interfaces, then ordering by priority; `runbook` requires a runbook to be specified in `config` or `driver_info`, which is then used to clean thenode; `hybrid` uses a runbook if available, and falls-back to `autogenerated` cleaning steps if not.

**Possible values**

**autogenerated**

Collects steps from hardware interfaces and orders by priority. This provides the original Ironic cleaning behavior originally implemented in Kilo.

**runbook**

Runs cleaning via a runbook specified in configuration or node `driver_info`. If a runbook is not specified while `automated_clean` is enabled, cleaning will fail.

**hybrid**

Runs cleaning via a runbook if one is specified in configuration or node `driver_info`. If a runbook is not specified while `automated_clean` is enabled, Ironic will fallback to `autogenerated` cleaning steps.

**automated\_cleaning\_runbook****Type**

string

**Default**

&lt;None&gt;

**Mutable**

This option can be changed without restarting.

If set and [conductor]/automated\_clean\_step\_source is set to hybrid or runbook, the runbook UUID or name provided here will be used during automated\_cleaning for nodes which do not have a resource\_class-specific runbook or runbook set in driver\_info.

**automated\_cleaning\_runbook\_by\_resource\_class****Type**

dict

**Default**

{}

**Mutable**

This option can be changed without restarting.

A dictionary of key-value pairs of node resource\_class and runbook UUID or name which will be used to clean the node if [conductor]automated\_clean\_step\_source is set to hybrid or runbook and a more specific runbook has not been configured in driver\_info.

**automated\_cleaning\_runbook\_from\_node****Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

When enabled, allows an administrator to configure a runbook in node[driver\_info][cleaning\_runbook] to use for that node when [conductor]automated\_clean\_step\_source is set to hybrid or runbook. NOTE: This will permit any user with access to edit node[driver\_info] to circumvent cleaning.

**automated\_cleaning\_runbook\_validate\_traits****Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

When enabled, this option requires validation of a runbook before its used for automated cleaning. Nodes configured with a runbook that is not validated for use via trait matching will fail to clean.

### **allow\_provisioning\_in\_maintenance**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Whether to allow nodes to enter or undergo deploy or cleaning when in maintenance mode. If this option is set to False, and a node enters maintenance during deploy or cleaning, the process will be aborted after the next heartbeat. Automated cleaning or making a node available will also fail. If True (the default), the process will begin and will pause after the node starts heartbeating. Moving it from maintenance will make the process continue.

### **clean\_callback\_timeout**

**Type**

integer

**Default**

1800

**Minimum Value**

0

Timeout (seconds) to wait for a callback from the ramdisk doing the cleaning. If the timeout is reached the node will be put in the clean failed provision state. Set to 0 to disable timeout.

### **service\_callback\_timeout**

**Type**

integer

**Default**

1800

**Minimum Value**

0

Timeout (seconds) to wait for a callback from the ramdisk doing the servicing. If the timeout is reached the node will be put in the service failed provision state. Set to 0 to disable timeout.

### **rescue\_callback\_timeout**

**Type**

integer

**Default**

1800

**Minimum Value**

0

Timeout (seconds) to wait for a callback from the rescue ramdisk. If the timeout is reached the node will be put in the rescue failed provision state. Set to 0 to disable timeout.

**soft\_power\_off\_timeout****Type**

integer

**Default**

600

**Minimum Value**

1

**Mutable**

This option can be changed without restarting.

Timeout (in seconds) of soft reboot and soft power off operation. This value always has to be positive.

**power\_state\_change\_timeout****Type**

integer

**Default**

60

**Minimum Value**

2

**Mutable**

This option can be changed without restarting.

Number of seconds to wait for power operations to complete, i.e., so that a baremetal node is in the desired power state. If timed out, the power operation is considered a failure.

**power\_failure\_recovery\_interval****Type**

integer

**Default**

300

**Minimum Value**

0

Interval (in seconds) between checking the power state for nodes previously put into maintenance mode due to power synchronization failure. A node is automatically moved out of maintenance mode once its power state is retrieved successfully. Set to 0 to disable this check.

**conductor\_group****Type**

string

**Default**

''

Name of the conductor group to join. Can be up to 255 characters and is case insensitive. This conductor will only manage nodes with a matching conductor\_group field set on the node.

### **allow\_deleting\_available\_nodes**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Allow deleting nodes which are in state available.

### **enable\_mdns**

**Type**

boolean

**Default**

False

Whether to enable publishing the baremetal API endpoint via multicast DNS.

### **deploy\_kernel**

**Type**

string

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Glance ID, [http://](#) or [file://](#) URL of the kernel of the default deploy image.

### **deploy\_ramdisk**

**Type**

string

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Glance ID, [http://](#) or [file://](#) URL of the initramfs of the default deploy image.

### **deploy\_kernel\_by\_arch**

**Type**

dict

**Default**

{}

**Mutable**

This option can be changed without restarting.

A dictionary of key-value pairs of each architecture with the Glance ID, [http://](#) or [file://](#) URL of the kernel of the default deploy image.

**deploy\_ramdisk\_by\_arch**

**Type**  
dict

**Default**  
{}

**Mutable**  
This option can be changed without restarting.

A dictionary of key-value pairs of each architecture with the Glance ID, [http://](#) or [file://](#) URL of the initramfs of the default deploy image.

**rescue\_kernel**

**Type**  
string

**Default**  
<None>

**Mutable**  
This option can be changed without restarting.

Glance ID, [http://](#) or [file://](#) URL of the kernel of the default rescue image.

**rescue\_ramdisk**

**Type**  
string

**Default**  
<None>

**Mutable**  
This option can be changed without restarting.

Glance ID, [http://](#) or [file://](#) URL of the initramfs of the default rescue image.

**rescue\_kernel\_by\_arch**

**Type**  
dict

**Default**  
{}

**Mutable**  
This option can be changed without restarting.

A dictionary of key-value pairs of each architecture with the Glance ID, [http://](#) or [file://](#) URL of the kernel of the default rescue image.

**rescue\_ramdisk\_by\_arch**

**Type**  
dict

**Default**  
{}

**Mutable**

This option can be changed without restarting.

A dictionary of key-value pairs of each architecture with the Glance ID, [http://](#) or [file://](#) URL of the inittarfs of the default rescue image.

**rescue\_password\_hash\_algorithm**

**Type**

string

**Default**

sha256

**Valid Values**

sha256, sha512

**Mutable**

This option can be changed without restarting.

Password hash algorithm to be used for the rescue password.

**require\_rescue\_password\_hashed**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Option to cause the conductor to not fallback to an un-hashed version of the rescue password, permitting rescue with older ironic-python-agent ramdisks.

**bootloader**

**Type**

string

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Glance ID, [http://](#) or [file://](#) URL of the EFI system partition image containing EFI boot loader. This image will be used by ironic when building UEFI-bootable ISO out of kernel and ramdisk. Required for UEFI boot from partition images. Can be overridden per-architecture using the `bootloader_by_arch` option.

**clean\_step\_priority\_override**

**Type**

unknown type

**Default**

{}

Priority to run automated clean steps for both in-band and out of band clean steps, provided in interface.step\_name:priority format, e.g. deploy.erase\_devices\_metadata:123. The option can be specified multiple times to define priorities for multiple steps. If set to 0, this specific step will not run during cleaning. If unset for an inband clean step, will use the priority set in the ramdisk.

### **node\_history**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Boolean value, default True, if node event history is to be recorded. Errors and other noteworthy events in relation to a node are journaled to a database table which incurs some additional load. A periodic task does periodically remove entries from the database. Please note, if this is disabled, the conductor will continue to purge entries as long as [conductor]node\_history\_cleanup\_batch\_count is not 0.

### **node\_history\_max\_entries**

**Type**

integer

**Default**

300

**Minimum Value**

0

**Mutable**

This option can be changed without restarting.

Maximum number of history entries which will be stored in the database per node. This setting excludes the minimum number of days retained using the [conductor]node\_history\_minimum\_days setting.

### **node\_history\_cleanup\_interval**

**Type**

integer

**Default**

86400

**Minimum Value**

0

Interval in seconds at which node history entries can be cleaned up in the database. Setting to 0 disables the periodic task.

### **node\_history\_cleanup\_batch\_count**

**Type**

integer

**Default**

1000

**Minimum Value**

0

The target number of node history records to purge from the database when performing clean-up. Deletes are performed by node, and a node with excess records for a node will still be deleted. Operators who find node history building up may wish to lower this threshold and decrease the time between cleanup operations using the `node_history_cleanup_interval` setting.

**node\_history\_minimum\_days**

**Type**

integer

**Default**

0

**Minimum Value**

0

**Mutable**

This option can be changed without restarting.

The minimum number of days to explicitly keep on hand in the database history entries for nodes. This is exclusive from the `[conductor]node_history_max_entries` setting as users of this setting are anticipated to need to retain history by policy.

**conductor\_cleanup\_interval**

**Type**

integer

**Default**

86400

**Minimum Value**

0

Interval in seconds at which stale conductor entries can be cleaned up from the database. Setting to 0 disables the periodic task.

**conductor\_cleanup\_timeout**

**Type**

integer

**Default**

1209600

**Minimum Value**

60

**Mutable**

This option can be changed without restarting.

Timeout in seconds after which offline conductors are considered stale and can be cleaned up from the database. This is always required to be at least 3x larger than `[conductor]heartbeat_timeout` since if otherwise, active conductors might be mistakenly removed from the database.

**conductor\_cleanup\_batch\_size****Type**

integer

**Default**

50

**Minimum Value**

1

**Mutable**

This option can be changed without restarting.

The maximum number of stale conductor records to clean up from the database in a single cleanup operation.

**verify\_step\_priority\_override****Type**

unknown type

**Default**

{}

**Mutable**

This option can be changed without restarting.

Priority to run automated verify steps provided in interface.step\_name:priority format, e.g. management.clear\_job\_queue:123. The option can be specified multiple times to define priorities for multiple steps. If set to 0, this specific step will not run during verification.

**automatic\_lessee****Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Deprecated. If Ironic should set the node.lessee field at deployment. Use [conductor]/automatic\_lessee\_source instead.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**automatic\_lessee\_source****Type**

string

**Default**

instance

**Valid Values**

instance, request, none

**Mutable**

This option can be changed without restarting.

Source for Project ID the Ironic should record at deployment time in node.lessee field. If set to none, Ironic will not set a lessee field. If set to instance (default), uses Project ID indicated in instance metadata set by Nova or another external deployment service. If set to keystone, Ironic uses Project ID indicated by Keystone context.

**Possible values**

**instance**

Populates node.lessee field using metadata from node.instance\_info[project\_id] at deployment time. Useful for Nova-fronted deployments.

**request**

Populates node.lessee field using metadata from request context. Only useful for direct deployment requests to Ironic; not those proxied via an external service like Nova.

**none**

Ironic will not populate the node.lessee field.

**max\_concurrent\_deploy**

**Type**

integer

**Default**

250

**Minimum Value**

1

**Mutable**

This option can be changed without restarting.

The maximum number of concurrent nodes in deployment which are permitted in this Ironic system. If this limit is reached, new requests will be rejected until the number of deployments in progress is lower than this maximum. As this is a security mechanism requests are not queued, and this setting is a global setting applying to all requests this conductor receives, regardless of access rights. The concurrent deployment limit cannot be disabled.

**max\_concurrent\_clean**

**Type**

integer

**Default**

50

**Minimum Value**

1

**Mutable**

This option can be changed without restarting.

The maximum number of concurrent nodes in cleaning which are permitted in this Ironic system. If this limit is reached, new requests will be rejected until the number of nodes in cleaning is lower than this maximum. As this is a security mechanism requests are not queued, and this setting is a global setting applying to all requests this conductor receives, regardless of access rights. The concurrent clean limit cannot be disabled.

**max\_concurrent\_per\_conductor\_group****Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

When set to True, the `max_concurrent_deploy` and `max_concurrent_clean` limits are applied per conductor group instead of globally. This allows different conductor groups to have their own independent concurrency limits. When False (the default), the limits apply to all nodes across the entire Ironic deployment.

**poweroff\_in\_cleanfail****Type**

boolean

**Default**

False

If True power off nodes in the `clean failed` state. Default False. Option may be unsafe when using Cleaning to perform hardware-transformative actions such as firmware upgrade.

**poweroff\_in\_servicefail****Type**

boolean

**Default**

False

If True power off nodes in the `service failed` state. Default False. Option may be unsafe when using service to perform hardware-transformative actions such as firmware upgrade.

**permit\_child\_node\_step\_async\_result****Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

This option allows child node steps to not error if the resulting step execution returned a wait state. Under normal conditions, child nodes are not expected to request a wait state. This option exists for operators to use if needed to perform specific tasks where this is known acceptable. Use at your own risk!

### **max\_conductor\_wait\_step\_seconds**

**Type**

integer

**Default**

30

**Minimum Value**

0

**Maximum Value**

1800

**Mutable**

This option can be changed without restarting.

The maximum number of seconds which a step can be requested to explicitly sleep or wait. This value should be changed sparingly as it holds a conductor thread and if used across many nodes at once can exhaust a conductor's resources. This capability has a hard coded maximum wait of 1800 seconds, or 30 minutes. If you need to wait longer than the maximum value, we recommend exploring hold steps.

### **disallowed\_deployment\_boot\_modes**

**Type**

list

**Default**

[]

**Mutable**

This option can be changed without restarting.

Specifies a list of boot modes that are not allowed during deployment. Eg: [bios]

### **disable\_deep\_image\_inspection**

**Type**

boolean

**Default**

False

Security Option to permit an operator to disable file content inspections. Under normal conditions, the conductor will inspect requested image contents which are transferred through the conductor. Disabling this option is not advisable and opens the risk of unsafe images being processed which may allow an attacker to leverage unsafe features in various disk image formats to perform a variety of unsafe and potentially compromising actions. This option is *not* mutable, and requires a service restart to change.

### **conductor\_always\_validates\_images**

**Type**

boolean

**Default**

False

Security Option to enable the conductor to *always* inspect the image content of any requested deploy, even if the deployment would have normally bypassed the conductor's cache. When this is set to `False`, the Ironic-Python-Agent is responsible for any necessary image checks. Setting this to `True` will result in a higher utilization of resources (disk space, network traffic) as the conductor will evaluate *all* images. This option is *not* mutable, and requires a service restart to change. This option requires `[conductor]disable_deep_image_inspection` to be set to `False`.

#### **permitted\_image\_formats**

**Type**

list

**Default**

`['raw', 'gpt', 'qcow2', 'iso']`

**Mutable**

This option can be changed without restarting.

The supported list of image formats which are permitted for deployment with Ironic. If an image format outside of this list is detected, the image validation logic will fail the deployment process.

#### **disable\_file\_checksum**

**Type**

boolean

**Default**

`False`

Deprecated Security option: In the default case, image files have their checksums verified before undergoing additional conductor side actions such as image conversion. Enabling this option opens the risk of files being replaced at the source without the user's knowledge.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

#### **disable\_support\_for\_checksum\_files**

**Type**

boolean

**Default**

`False`

Security option: By default Ironic will attempt to retrieve a remote checksum file via HTTP(S) URL in order to validate an image download. This is functionality aligning with `ironic-python-agent` support for standalone users. Disabling this functionality by setting this option to `True` will create a more secure environment, however it may break users in an unexpected fashion.

#### **disable\_zstandard\_decompression**

**Type**

boolean

**Default**

`False`

Option to enable disabling transparent decompression of files which are compressed with Zstandard compression. This option is provided should operators wish to disable this functionality, otherwise it is automatically applied by the conductor should a compressed artifact be detected.

**file\_url\_allowed\_paths**

**Type**

list

**Default**

['/var/lib/ironic', '/shared/html', '/templates', '/opt/cache/files', '/vagrant']

List of paths that are allowed to be used as `file://` URLs. Files in `/boot`, `/dev`, `/etc`, `/proc`, `/sys` and othersystem paths are always disallowed for security reasons. Any files in this path readable by ironic may be used as an image source when deploying. Setting this value to (empty) disables `file://` URL support. Paths listed here are validated as absolute paths and will be rejectedif they contain path traversal mechanisms, such as ...

**graceful\_shutdown\_timeout**

**Type**

integer

**Default**

60

Specify a timeout after which a gracefully shutdown conductor will exit. Zero value means endless wait.

Table 31: Deprecated Variations

Group	Name
DEFAULT	graceful_shutdown_timeout

**bootloader\_by\_arch**

**Type**

dict

**Default**

{}

Bootloader ESP image parameter per node architecture. For example: `x86_64:bootx64.efi,aarch64:grubaa64.efi`. A nodes `cpu_arch` property is used as the key to get the appropriate bootloader ESP image. If the nodes `cpu_arch` is not in the dictionary, the `[conductor]bootloader` value will be used instead.

**disable\_configdrive\_check**

**Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

Option to disable operations which check and potentially fix up configuration drive contents, such as invalid network metadata values. When these issues are detected, and Ironic is able to correct the data, Ironic will do so transparently. Setting this option to True will disable this functionality.

**disable\_metadata\_mtu\_check****Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

Option to disable consideration of supplied network\_data.json link MTU values as basis to regenerate the supplied metadata.

**error\_on\_ramdisk\_config\_inconsistency****Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

Option to determine if Ironic should fail to boot ramdisk in situations where configuration is ambiguous.e.g. if node[driver\_info] contains an override for deploy\_ramdisk but not deploy\_kernel when ambiguous. When set to True, Ironic will raise and fail the provisioning action that required a ramdisk and kernel. When set to False, Ironic will fallback to the next valid, consistent configured ramdisk and kernel for the node.

**record\_step\_flows\_in\_history****Type**

boolean

**Default**

True

When True, the conductor writes a Node History entry at the start and end of every cleaning/servicing/deploy-steps flow. Disable this in very high-churn environments to reduce DB load.

**log\_step\_flows\_to\_syslog****Type**

boolean

**Default**

False

Log steps at the start/end of cleaning/servicing/deployment to the conductor service log (WARNING for aborted/failure, INFO otherwise).

### **enable\_trait\_based\_networking**

**Type**

boolean

**Default**

False

Enables Trait Based Networking (TBN) feature if True. When enabled, will apply traits defined in the TBN configuration file to networking actions when building instances with relevant traits defined.

### **trait\_based\_networking\_config\_file**

**Type**

string

**Default**

/etc/ironic/trait\_based\_networking.yaml

The location of the configuration file for trait based configuration. Ironic will load this configuration file if TBN is enabled and apply the traits defined when building and attaching networks to node instances. Ironic will also reload this file if it detects the file has changed.

### **trait\_based\_networking\_raise\_when\_no\_match**

**Type**

boolean

**Default**

True

If True: TBN will raise an exception when no traits (and actions) apply to a node when planning its network.

### **trait\_based\_networking\_enable\_default\_trait**

**Type**

boolean

**Default**

True

Enables the application of a default trait if no other TBN traits apply to a node during network planning. This trait is named CUSTOM\_DEFAULT\_TBN\_TRAIT. If defined in the TBN configuration file supplied to ironic, that trait will be used. Otherwise, a pre-defined default trait will apply which will generate an action to attach the first available port or portgroup. To be clear: If this option is set to True and there are no matching traits, CUSTOM\_DEFAULT\_TBN\_TRAIT is applied. This behavior does not require CUSTOM\_DEFAULT\_TBN\_TRAIT to be added to node traits.

### **enable\_health\_monitoring**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Enable automatic hardware health monitoring for nodes. When enabled, the conductor will periodically query the management interface of nodes during power state synchronization to retrieve hardware health status from the BMC. Health information is stored in the node.health field and changes are recorded in node history. Drivers that do not support health monitoring are automatically skipped. Note: this adds one additional BMC query per node during each power sync cycle, which may impact performance in large deployments.

**console****terminal\_pid\_dir****Type**

string

**Default**

<None>

Directory for holding terminal pid files. If not specified, the temporary directory will be used.

**terminal\_timeout****Type**

integer

**Default**

600

**Minimum Value**

0

Timeout (in seconds) for the terminal session to be closed on inactivity. Set to 0 to disable timeout. Used only by Socat console.

**subprocess\_checking\_interval****Type**

integer

**Default**

1

Time interval (in seconds) for checking the status of console subprocess.

**subprocess\_timeout****Type**

integer

**Default**

10

Time (in seconds) to wait for the console subprocess to start.

**kill\_timeout****Type**

integer

**Default**

1

Time (in seconds) to wait for the console subprocess to exit before sending SIGKILL signal.

**socat\_address**

**Type**

ip address

**Default**

`$my_ip`

IP address of Socat service running on the host of ironic conductor. Used only by Socat console.

**port\_range**

**Type**

list

**Default**

`['10000:20000']`

This option has a sample default set, which means that its actual default value may vary from the one documented above.

A range of ports available to be used for the console proxy service running on the host of ironic conductor, in the form of `<start>:<stop>` or comma-separated ranges like `<start>:<stop>,<start>:<stop>`. This option is used only by Socat console

**cors**

**allowed\_origin**

**Type**

list

**Default**

`<None>`

Indicate whether this resource may be shared with the domain received in the requests origin header. Format: `<protocol>://<host>[:<port>]`, no trailing slash. Example: <https://horizon.example.com>

**allow\_credentials**

**Type**

boolean

**Default**

True

Indicate that the actual request can include user credentials

**expose\_headers**

**Type**

list

**Default**

`[]`

Indicate which headers are safe to expose to the API. Defaults to HTTP Simple Headers.

**max\_age****Type**

integer

**Default**

3600

Maximum cache age of CORS preflight requests.

**allow\_methods****Type**

list

**Default**

['OPTIONS', 'GET', 'HEAD', 'POST', 'PUT', 'DELETE', 'TRACE', 'PATCH']

Indicate which methods can be used during the actual request.

**allow\_headers****Type**

list

**Default**

[]

Indicate which header field names may be used during the actual request.

**database****mysql\_engine****Type**

string

**Default**

InnoDB

MySQL engine to use.

**sqlite\_retries****Type**

boolean

**Default**

True

If SQLite database operation retry logic is enabled or not. Enabled by default.

**sqlite\_max\_wait\_for\_retry****Type**

integer

**Default**

10

Maximum number of seconds to retry SQLite database locks, after which the original exception will be returned to the caller. This does not presently apply to internal node lock release actions and DB actions centered around the completion of tasks.

**sqlite\_synchronous**

**Type**  
boolean

**Default**  
True

If True, SQLite uses synchronous mode.

**backend**

**Type**  
string

**Default**  
sqlalchemy

The back end to use for the database.

**connection**

**Type**  
string

**Default**  
<None>

The SQLAlchemy connection string to use to connect to the database.

**slave\_connection**

**Type**  
string

**Default**  
<None>

The SQLAlchemy connection string to use to connect to the slave database.

**asyncio\_connection**

**Type**  
string

**Default**  
<None>

The SQLAlchemy asyncio connection string to use to connect to the database.

**asyncio\_slave\_connection**

**Type**  
string

**Default**  
<None>

The SQLAlchemy asyncio connection string to use to connect to the slave database.

### **synchronous\_reader**

**Type**

boolean

**Default**

True

Whether or not to assume a reader context needs to guarantee it can read data committed by a writer assuming replication lag is present; defaults to True. When False, a reader context works the same as `async_reader` and will select the slave database if present. When using a galera cluster, this can be set to False only if you set `mysql_wsrep_sync_wait` to 1 (this will guarantee that the reader will wait until writesets are committed). Note that this may incur a performance degradation within the galera cluster. Note also that this parameter has no effect if you do not set any `slave_connection`.

### **mysql\_sql\_mode**

**Type**

string

**Default**

TRADITIONAL

The SQL mode to be used for MySQL sessions. This option, including the default, overrides any server-set SQL mode. To use whatever SQL mode is set by the server configuration, set this to no value. Example: `mysql_sql_mode=`

### **mysql\_wsrep\_sync\_wait**

**Type**

integer

**Default**

<None>

For Galera only, configure `wsrep_sync_wait` causality checks on new connections. Default is None, meaning don't configure any setting.

### **connection\_recycle\_time**

**Type**

integer

**Default**

3600

Connections which have been present in the connection pool longer than this number of seconds will be replaced with a new one the next time they are checked out from the pool.

### **max\_pool\_size**

**Type**

integer

**Default**

5

Maximum number of SQL connections to keep open in a pool. Setting a value of 0 indicates no limit.

**max\_retries**

**Type**  
integer

**Default**  
10

Maximum number of database connection retries during startup. Set to -1 to specify an infinite retry count.

**retry\_interval**

**Type**  
integer

**Default**  
10

Interval between retries of opening a SQL connection.

**max\_overflow**

**Type**  
integer

**Default**  
50

If set, use this value for max\_overflow with SQLAlchemy.

**connection\_debug**

**Type**  
integer

**Default**  
0

**Minimum Value**  
0

**Maximum Value**  
100

Verbosity of SQL debugging information: 0=None, 100=Everything.

**connection\_trace**

**Type**  
boolean

**Default**  
False

Add Python stack traces to SQL as comment strings.

**pool\_timeout**

**Type**  
integer

**Default**  
<None>

If set, use this value for pool\_timeout with SQLAlchemy.

**use\_db\_reconnect**

**Type**  
boolean

**Default**  
False

Enable the experimental use of database reconnect on connection lost.

**db\_retry\_interval**

**Type**  
integer

**Default**  
1

Seconds between retries of a database transaction.

**db\_inc\_retry\_interval**

**Type**  
boolean

**Default**  
True

If True, increases the interval between retries of a database operation up to db\_max\_retry\_interval.

**db\_max\_retry\_interval**

**Type**  
integer

**Default**  
10

If db\_inc\_retry\_interval is set, the maximum seconds between retries of a database operation.

**db\_max\_retries**

**Type**  
integer

**Default**  
20

Maximum retries in case of connection error or deadlock error before error is raised. Set to -1 to specify an infinite retry count.

### connection\_parameters

**Type**  
string

**Default**  
''

Optional URL parameters to append onto the connection URL at connect time; specify as param1=value1&param2=value2&

### deploy

#### http\_url

**Type**  
URI

**Default**  
<None>

ironic-conductor nodes HTTP server URL. Example: <http://192.1.2.3:8080>

#### http\_root

**Type**  
string

**Default**  
/httpboot

ironic-conductor nodes HTTP root path.

#### image\_server\_auth\_strategy

**Type**  
string

**Default**  
noauth

**Valid Values**  
noauth, http\_basic

**Mutable**  
This option can be changed without restarting.

Used to select authentication strategy against the image hosting HTTP(S) server. When set to http\_basic it enables HTTP(S) Basic Authentication. Exception is thrown in case of missing credentials. When this option has a valid value such as http\_basic, the same single set of credentials will be used against all user-image sources! Currently only the http\_basic option has any functionality.

#### Possible values

**noauth**  
No authentication

**http\_basic**  
HTTP Basic authentication

**image\_server\_user****Type**

string

**Default**

&lt;None&gt;

**Mutable**

This option can be changed without restarting.

Can be used by any authentication strategy that requires username credential. Currently utilized by the http\_basic authentication strategy.

**image\_server\_password****Type**

string

**Default**

&lt;None&gt;

**Mutable**

This option can be changed without restarting.

Can be used by any authentication strategy that requires password credential. Currently utilized by the http\_basic authentication strategy.

**external\_http\_url****Type**

URI

**Default**

&lt;None&gt;

URL of the ironic-conductor nodes HTTP server for boot methods such as virtual media, where images could be served outside of the provisioning network. Does not apply when Swift is used. Defaults to http\_url.

**external\_callback\_url****Type**

URI

**Default**

&lt;None&gt;

Agent callback URL of the bare metal API for boot methods such as virtual media, where images could be served outside of the provisioning network. Defaults to the configuration from [service\_catalog].

**enable\_ata\_secure\_erase****Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Whether to support the use of ATA Secure Erase during the cleaning process.

**enable\_nvme\_secure\_erase**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Whether to support the use of NVMe Secure Erase during the cleaning process. Currently nvme-cli format command is supported with user-data and crypto modes, depending on device capabilities.

**erase\_devices\_priority**

**Type**

integer

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Priority to run in-band erase devices via the Ironic Python Agent ramdisk. If unset, will use the priority set in the ramdisk (defaults to 10 for the GenericHardwareManager). If set to 0, will not run during cleaning.

**erase\_devices\_metadata\_priority**

**Type**

integer

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Priority to run in-band clean step that erases metadata from devices, via the Ironic Python Agent ramdisk. If unset, will use the priority set in the ramdisk (defaults to 99 for the GenericHardwareManager). If set to 0, will not run during cleaning.

**delete\_configuration\_priority**

**Type**

integer

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Priority to run in-band clean step that erases RAID configuration from devices, via the Ironic Python Agent ramdisk. If unset, will use the priority set in the ramdisk (defaults to 0 for the GenericHardwareManager). If set to 0, will not run during cleaning.

**create\_configuration\_priority****Type**

integer

**Default**

&lt;None&gt;

**Mutable**

This option can be changed without restarting.

Priority to run in-band clean step that creates RAID configuration from devices, via the Ironic Python Agent ramdisk. If unset, will use the priority set in the ramdisk (defaults to 0 for the GenericHardwareManager). If set to 0, will not run during cleaning.

**shred\_random\_overwrite\_iterations****Type**

integer

**Default**

1

**Minimum Value**

0

**Mutable**

This option can be changed without restarting.

During shred, overwrite all block devices N times with random data. This is only used if a device could not be ATA Secure Erased.

**shred\_final\_overwrite\_with\_zeros****Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Whether to write zeros to a nodes block devices after writing random data. This will write zeros to the device even when `deploy.shred_random_overwrite_iterations` is 0. This option is only used if a device could not be ATA Secure Erased.

**continue\_if\_disk\_secure\_erase\_fails****Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

Defines what to do if a secure erase operation (NVMe or ATA) fails during cleaning in the Ironic Python Agent. If False, the cleaning operation will fail and the node will be put in `clean failed` state. If True, `shred` will be invoked and cleaning will continue.

#### **disk\_erasure\_concurrency**

**Type**

integer

**Default**

4

**Minimum Value**

1

**Mutable**

This option can be changed without restarting.

Defines the target pool size used by Ironic Python Agent ramdisk to erase disk devices. The number of threads created to erase disks will not exceed this value or the number of disks to be erased.

#### **power\_off\_after\_deploy\_failure**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Whether to power off a node after deploy failure.

#### **default\_boot\_mode**

**Type**

string

**Default**

uefi

**Valid Values**

uefi, bios

**Mutable**

This option can be changed without restarting.

Default boot mode to use when no boot mode is requested in nodes `driver_info`, `capabilities` or in the `instance_info` configuration. Currently the default boot mode is `uefi`, but it was `bios` previously in Ironic. It is recommended to set an explicit value for this option, and if the setting or default differs from nodes, to ensure that nodes are configured specifically for their desired boot mode.

#### **Possible values**

**uefi**

UEFI boot mode

**bios**

Legacy BIOS boot mode

**configdrive\_use\_object\_store****Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

Whether to upload the config drive to object store. Set this option to True to store config drive in a swift endpoint.

Table 32: Deprecated Variations

Group	Name
conductor	configdrive_use_swift

**http\_image\_subdir****Type**

string

**Default**

agent\_images

The name of subdirectory under ironic-conductor nodes HTTP root path which is used to place instance images for the direct deploy interface, when local HTTP service is incorporated to provide instance image instead of swift tempurls.

**fast\_track****Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

Whether to allow deployment agents to perform lookup, heartbeat operations during initial states of a machine lifecycle and by-pass the normal setup procedures for a ramdisk. This feature also enables power operations which are part of deployment processes to be bypassed if the ramdisk has performed a heartbeat operation using the fast\_track\_timeout setting.

**fast\_track\_timeout****Type**

integer

**Default**

300

**Minimum Value**

0

**Maximum Value**

300

**Mutable**

This option can be changed without restarting.

Seconds for which the last heartbeat event is to be considered valid for the purpose of a fast track sequence. This setting should generally be less than the number of seconds for Power-On Self Test and typical ramdisk start-up. This value should not exceed the [api]ramdisk\_heartbeat\_timeout setting.

**erase\_skip\_read\_only**

**Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

If the ironic-python-agent should skip read-only devices when running the erase\_devices clean step where block devices are zeroed out. This requires ironic-python-agent 6.0.0 or greater. By default a read-only device will cause non-metadata based cleaning operations to fail due to the possible operational security risk of data being retained between deployments of the bare metal node.

**ramdisk\_image\_download\_source**

**Type**

string

**Default**

local

**Valid Values**

http, local, swift

**Mutable**

This option can be changed without restarting.

Specifies whether a boot iso image should be served from its own original location using the image source url directly, or if ironic should cache the image on the conductor and serve it from ironics own http server.

**Possible values**

**http**

In case the ramdisk is already a bootable iso, using this option it will be directly provided by an external HTTP service using its full url.

**local**

This is the default behavior. The image is downloaded, prepared and cached locally, to be served from the conductor.

**swift**

Same as http, but if the image is a Glance UUID, it is exposed via a Swift temporary URL.

**iso\_master\_path**

**Type**  
string

**Default**  
/var/lib/ironic/master\_iso\_images

On the ironic-conductor node, directory where master ISO images are stored on disk. Setting to the empty string disables image caching.

**iso\_cache\_size**

**Type**  
integer

**Default**  
20480

Maximum size (in MiB) of cache for master ISO images, including those in use.

**iso\_cache\_ttl**

**Type**  
integer

**Default**  
10080

Maximum TTL (in minutes) for old master ISO images in cache.

**dhcp****dhcp\_provider**

**Type**  
string

**Default**  
neutron

DHCP provider to use. neutron uses Neutron, dnsmasq uses the Dnsmasq provider, and none uses a no-op provider.

**disk\_utils****image\_convert\_memory\_limit**

**Type**  
integer

**Default**  
2048

Memory limit for qemu-img convert in MiB. Implemented via the address space resource limit.

**image\_convert\_attempts**

**Type**  
integer

**Default**

3

Number of attempts to convert an image.

**drac**

**query\_raid\_config\_job\_status\_interval**

**Type**

integer

**Default**

120

**Minimum Value**

1

Interval (in seconds) between periodic RAID job status checks to determine whether the asynchronous RAID configuration was successfully finished or not.

**boot\_device\_job\_status\_timeout**

**Type**

integer

**Default**

30

**Minimum Value**

1

Maximum amount of time (in seconds) to wait for the boot device configuration job to transition to the correct state to allow a reboot or power on to complete.

**config\_job\_max\_retries**

**Type**

integer

**Default**

240

**Minimum Value**

1

Maximum number of retries for the configuration job to complete successfully.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

This option has has no effect since 26.0.0

**query\_import\_config\_job\_status\_interval**

**Type**

integer

**Default**

60

**Minimum Value**

0

Number of seconds to wait between checking for completed import configuration task

**bios\_factory\_reset\_timeout****Type**

integer

**Default**

600

**Minimum Value**

1

Maximum time (in seconds) to wait for factory reset of BIOS settings to complete.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

This option has has no effect since 26.0.0

**raid\_job\_timeout****Type**

integer

**Default**

300

**Minimum Value**

1

Maximum time (in seconds) to wait for RAID job to complete

**errors****fatal\_exception\_format\_errors****Type**

boolean

**Default**

False

Used if there is a formatting error when generating an exception message (a programming error). If True, raise an exception; if False, use the unformatted message.

Table 33: Deprecated Variations

Group	Name
ironic_lib	fatal_exception_format_errors

## glance

### allowed\_direct\_url\_schemes

**Type**  
list

**Default**  
[]

A list of URL schemes that can be downloaded directly via the direct\_url. Currently supported schemes: [file].

### auth\_url

**Type**  
unknown type

**Default**  
<None>

Authentication URL

### auth\_type

**Type**  
unknown type

**Default**  
<None>

Authentication type to load

Table 34: Deprecated Variations

Group	Name
glance	auth_plugin

## cafile

**Type**  
string

**Default**  
<None>

PEM encoded Certificate Authority to use when verifying HTTPs connections.

## certfile

**Type**  
string

**Default**  
<None>

PEM encoded client certificate cert file

**collect\_timing****Type**

boolean

**Default**

False

Collect per-API call timing information.

**connect\_retries****Type**

integer

**Default**

&lt;None&gt;

The maximum number of retries that should be attempted for connection errors.

**connect\_retry\_delay****Type**

floating point

**Default**

&lt;None&gt;

Delay (in seconds) between two retries for connection errors. If not set, exponential retry starting with 0.5 seconds up to a maximum of 60 seconds is used.

**default\_domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Optional domain ID to use with v3 and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**default\_domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Optional domain name to use with v3 API and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Domain ID to scope to

**domain\_name**

**Type**

unknown type

**Default**

<None>

Domain name to scope to

**endpoint\_override**

**Type**

string

**Default**

<None>

Always use this endpoint URL for requests for this client. NOTE: The unversioned endpoint should be specified here; to request a particular API version, use the *version*, *min-version*, and/or *max-version* options.

**insecure**

**Type**

boolean

**Default**

False

Verify HTTPS connections.

**keyfile**

**Type**

string

**Default**

<None>

PEM encoded client certificate key file

**max\_version**

**Type**

string

**Default**

<None>

The maximum major version of a given API, intended to be used as the upper bound of a range with *min\_version*. Mutually exclusive with *version*.

**min\_version**

**Type**

string

**Default**

<None>

The minimum major version of a given API, intended to be used as the lower bound of a range with `max_version`. Mutually exclusive with `version`. If `min_version` is given with no `max_version` it is as if `max_version` is latest.

**num\_retries****Type**

integer

**Default**

0

**Mutable**

This option can be changed without restarting.

Number of retries when downloading an image from glance.

**password****Type**

unknown type

**Default**

&lt;None&gt;

Users password

**project\_domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Domain ID containing project

**project\_domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Domain name containing project

**project\_id****Type**

unknown type

**Default**

&lt;None&gt;

Project ID to scope to

Table 35: Deprecated Variations

Group	Name
glance	tenant-id
glance	tenant_id

**project\_name**

**Type**

unknown type

**Default**

<None>

Project name to scope to

Table 36: Deprecated Variations

Group	Name
glance	tenant-name
glance	tenant_name

**region\_name**

**Type**

string

**Default**

<None>

The default region\_name for endpoint URL discovery.

**retriable\_status\_codes**

**Type**

list

**Default**

<None>

List of retriable HTTP status codes that should be retried. If not set default to [503]

**service\_name**

**Type**

string

**Default**

<None>

The default service\_name for endpoint URL discovery.

**service\_type**

**Type**

string

**Default**

image

The default service\_type for endpoint URL discovery.

**split\_loggers****Type**

boolean

**Default**

False

Log requests to multiple loggers.

**status\_code\_retries****Type**

integer

**Default**

&lt;None&gt;

The maximum number of retries that should be attempted for retrieable HTTP status codes.

**status\_code\_retry\_delay****Type**

floating point

**Default**

&lt;None&gt;

Delay (in seconds) between two retries for retrieable status codes. If not set, exponential retry starting with 0.5 seconds up to a maximum of 60 seconds is used.

**swift\_account****Type**

string

**Default**

&lt;None&gt;

The account that Glance uses to communicate with Swift. The format is AUTH\_uuid. uuid is the UUID for the account configured in the glance-api.conf. For example: AUTH\_a422b2-91f3-2f46-74b7-d7c9e8958f5d30. If not set, the default value is calculated based on the ID of the project used to access Swift (as set in the [swift] section). Swift temporary URL format: endpoint\_url/api\_version/account/container/object\_id

**swift\_account\_prefix****Type**

string

**Default**

AUTH

The prefix added to the project uuid to determine the swift account.

### **swift\_api\_version**

**Type**  
string

**Default**  
v1

The Swift API version to create a temporary URL for. Swift temporary URL format: `endpoint_url/api_version/account/container/object_id`

### **swift\_container**

**Type**  
string

**Default**  
glance

The Swift container Glance is configured to store its images in. Defaults to glance, which is the default in `glance-api.conf`. Swift temporary URL format: `endpoint_url/api_version/account/container/object_id`

### **swift\_endpoint\_url**

**Type**  
URI

**Default**  
<None>

The endpoint (scheme, hostname, optional port) for the Swift URL of the form `endpoint_url/api_version/account/container/object_id`. Do not include trailing `/`. For example, use <https://swift.example.com>. If using RADOS Gateway, endpoint may also contain `/swift` path; if it does not, it will be appended. Used for temporary URLs, will be fetched from the service catalog, if not provided.

### **swift\_store\_multiple\_containers\_seed**

**Type**  
integer

**Default**  
0

This should match a config by the same name in the Glance configuration file. When set to 0, a single-tenant store will only use one container to store all images. When set to an integer value between 1 and 32, a single-tenant store will use multiple containers to store images, and this value will determine how many containers are created.

### **swift\_temp\_url\_cache\_enabled**

**Type**  
boolean

**Default**  
False

Whether to cache generated Swift temporary URLs. Setting it to true is only useful when an image caching proxy is used.

**swift\_temp\_url\_duration****Type**

integer

**Default**

1200

The length of time in seconds that the temporary URL will be valid for. If some deploys get a 401 response code when trying to download from the temporary URL, try raising this duration. This value must be greater than or equal to the value for `swift_temp_url_expected_download_start_delay`

**swift\_temp\_url\_expected\_download\_start\_delay****Type**

integer

**Default**

0

**Minimum Value**

0

This is the delay (in seconds) from the time of the deploy request (when the Swift temporary URL is generated) to when the IPA ramdisk starts up and URL is used for the image download. This value is used to check if the Swift temporary URL duration is large enough to let the image download begin. Also if temporary URL caching is enabled this will determine if a cached entry will still be valid when the download starts. `swift_temp_url_duration` value must be greater than or equal to this options value.

**swift\_temp\_url\_key****Type**

string

**Default**

&lt;None&gt;

The secret token given to Swift to allow temporary URL downloads. Required for temporary URLs. For the Swift backend, the key on the service project (as set in the [swift] section) is used by default.

**system\_scope****Type**

unknown type

**Default**

&lt;None&gt;

Scope for system operations

**tenant\_id****Type**

unknown type

**Default**

&lt;None&gt;

Tenant ID

**tenant\_name**

**Type**

unknown type

**Default**

<None>

Tenant Name

**timeout**

**Type**

integer

**Default**

<None>

Timeout value for http requests

**trust\_id**

**Type**

unknown type

**Default**

<None>

ID of the trust to use as a trustee use

**user\_domain\_id**

**Type**

unknown type

**Default**

<None>

Users domain id

**user\_domain\_name**

**Type**

unknown type

**Default**

<None>

Users domain name

**user\_id**

**Type**

unknown type

**Default**

<None>

User id

**username****Type**

unknown type

**Default**

&lt;None&gt;

Username

Table 37: Deprecated Variations

Group	Name
glance	user-name
glance	user_name

**valid\_interfaces****Type**

list

**Default**

['internal', 'public']

List of interfaces, in order of preference, for endpoint URL.

**version****Type**

string

**Default**

&lt;None&gt;

Minimum Major API version within a given Major API version for endpoint URL discovery. Mutually exclusive with min\_version and max\_version

**healthcheck****detailed****Type**

boolean

**Default**

False

Show more detailed information as part of the response. Security note: Enabling this option may expose sensitive details about the service being monitored. Be sure to verify that it will not violate your security policies.

**backends****Type**

list

**Default**

[]

Additional backends that can perform health checks and report that information back as part of a request.

**allowed\_source\_ranges**

**Type**  
list

**Default**  
[]

A list of network addresses to limit source ip allowed to access healthcheck information. Any request from ip outside of these network addresses are ignored.

**ignore\_proxied\_requests**

**Type**  
boolean

**Default**  
False

Ignore requests with proxy headers.

**disable\_by\_file\_path**

**Type**  
string

**Default**  
<None>

Check the presence of a file to determine if an application is running on a port. Used by DisableByFileHealthcheck plugin.

**disable\_by\_file\_paths**

**Type**  
list

**Default**  
[]

Check the presence of a file based on a port to determine if an application is running on a port. Expects a port:path list of strings. Used by DisableByFilesPortsHealthcheck plugin.

**enable\_by\_file\_paths**

**Type**  
list

**Default**  
[]

Check the presence of files. Used by EnableByFilesHealthcheck plugin.

**enabled**

**Type**  
boolean

**Default**

False

Enable the health check endpoint at /healthcheck. Note that this is unauthenticated. More information is available at [https://docs.openstack.org/oslo.middleware/latest/reference/healthcheck\\_plugins.html](https://docs.openstack.org/oslo.middleware/latest/reference/healthcheck_plugins.html).

**ilo****client\_timeout****Type**

integer

**Default**

60

Timeout (in seconds) for iLO operations

**client\_port****Type**

port number

**Default**

443

**Minimum Value**

0

**Maximum Value**

65535

Port to be used for iLO operations

**swift\_ilo\_container****Type**

string

**Default**

ironic\_ilo\_container

The Swift iLO container to store data.

**swift\_object\_expiry\_timeout****Type**

integer

**Default**

900

Amount of time in seconds for Swift objects to auto-expire.

**use\_web\_server\_for\_images****Type**

boolean

**Default**

False

Set this to True to use http web server to host floppy images and generated boot ISO. This requires `http_root` and `http_url` to be configured in the [deploy] section of the config file. If this is set to False, then Ironic will use Swift to host the floppy images and generated `boot_iso`.

**clean\_priority\_reset\_ilo**

**Type**

integer

**Default**

0

Priority for `reset_ilo` clean step.

**clean\_priority\_reset\_bios\_to\_default**

**Type**

integer

**Default**

10

Priority for `reset_bios_to_default` clean step.

**clean\_priority\_reset\_secure\_boot\_keys\_to\_default**

**Type**

integer

**Default**

20

Priority for `reset_secure_boot_keys` clean step. This step will reset the secure boot keys to manufacturing defaults.

**clean\_priority\_clear\_secure\_boot\_keys**

**Type**

integer

**Default**

0

Priority for `clear_secure_boot_keys` clean step. This step is not enabled by default. It can be enabled to clear all secure boot keys enrolled with iLO.

**clean\_priority\_reset\_ilo\_credential**

**Type**

integer

**Default**

30

Priority for `reset_ilo_credential` clean step. This step requires `ilo_change_password` parameter to be updated in `nodess driver_info` with the new password.

**power\_wait**

**Type**  
integer

**Default**  
2

Amount of time in seconds to wait in between power operations

**oob\_erase\_devices\_job\_status\_interval**

**Type**  
integer

**Default**  
300

**Minimum Value**  
10

Interval (in seconds) between periodic erase-devices status checks to determine whether the asynchronous out-of-band erase-devices was successfully finished or not. On an average, a 300GB HDD with default pattern overwrite would take approximately 9 hours and 300GB SSD with default pattern block would take approx. 30 seconds to complete sanitize disk erase.

**ca\_file**

**Type**  
string

**Default**  
<None>

CA certificate file to validate iLO.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

Its being replaced by new configuration parameter `verify_ca`.

**verify\_ca**

**Type**  
string

**Default**  
True

CA certificate to validate iLO. This can be either a Boolean value, a path to a CA\_BUNDLE file or directory with certificates of trusted CAs. If set to True the driver will verify the host certificates; if False the driver will ignore verifying the SSL certificate. If its a path the driver will use the specified certificate or one of the certificates in the directory.

## **default\_boot\_mode**

### **Type**

string

### **Default**

auto

### **Valid Values**

auto, bios, uefi

Default boot mode to be used in provisioning when `boot_mode` capability is not provided in the properties/capabilities of the node. The default is auto for backward compatibility. When auto is specified, default boot mode will be selected based on boot mode settings on the system.

### **Possible values**

#### **auto**

based on boot mode settings on the system

#### **bios**

BIOS boot mode

#### **uefi**

UEFI boot mode

## **file\_permission**

### **Type**

integer

### **Default**

420

File permission for swift-less image hosting with the octal permission representation of file access permissions. This setting defaults to 644, or as the octal number `0o644` in Python. This setting must be set to the octal number representation, meaning starting with `0o`.

## **kernel\_append\_params**

### **Type**

string

### **Default**

nofb vga=normal

### **Mutable**

This option can be changed without restarting.

Additional kernel parameters to pass down to the instance kernel. These parameters can be consumed by the kernel or by the applications by reading `/proc/cmdline`. Mind severe cmdline size limit! Can be overridden by `instance_info/kernel_append_params` property.

## **cert\_path**

### **Type**

string

**Default**

`/var/lib/ironic/ilo/`

On the ironic-conductor node, directory where ilo driver stores the CSR and the cert.

**inspection\_rules****built\_in\_rules****Type**

string

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Path to YAML file of built-in inspection rules.

**mask\_secrets****Type**

string

**Default**

always

**Valid Values**

always, never, sensitive

Whether to mask secrets in the node information passed to the rules.

**inspector****status\_check\_period****Type**

integer

**Default**

60

period (in seconds) to check status of nodes on inspection

**force\_dhcp****Type**

boolean

**Default**

False

If True, during managed inspection force the inspection ramdisk to use DHCP on all available interfaces and avoid injecting any static network configuration into the virtual media ISO. This ensures LLDP collection across all interfaces.

**extra\_kernel\_params****Type**

string

**Default**

''

extra kernel parameters to pass to the inspection ramdisk when boot is managed by ironic. Pairs key=value separated by spaces.

**power\_off**

**Type**

boolean

**Default**

True

whether to power off a node after inspection finishes. Ignored for nodes that have fast track mode enabled.

**callback\_endpoint\_override**

**Type**

string

**Default**

<None>

endpoint to use as a callback for posting back introspection data when boot is managed by ironic. Standard keystoneauth options are used by default.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

This option was used by inspector inspect interface, which was removed.

**require\_managed\_boot**

**Type**

boolean

**Default**

True

require that the in-band inspection boot is fully managed by the nodes boot interface. Set this to False if your installation has a separate (i)PXE boot environment for node discovery or unmanaged inspection. You may need to set it to False to inspect nodes that are not supported by boot interfaces (e.g. because they dont have ports).

**add\_ports**

**Type**

string

**Default**

pxe

**Valid Values**

all, active, pxe, disabled

Which MAC addresses to add as ports during inspection.

#### Possible values

**all**

all MAC addresses

**active**

MAC addresses of NICs with IP addresses

**pxe**

only the MAC address of the PXE NIC

**disabled**

do not create any ports

**keep\_ports****Type**

string

**Default**

all

**Valid Values**

all, present, added

Which ports (already present on a node) to keep after inspection.

#### Possible values

**all**

keep all ports, even ones with MAC addresses that are not present in the inventory

**present**

keep only ports with MAC addresses present in the inventory

**added**

keep only ports determined by the add\_ports option

**update\_pxe\_enabled****Type**

boolean

**Default**

True

Whether to update the ports pxe\_enabled field according to the inspection data.

**default\_hooks****Type**

string

**Default**

ramdisk-error,validate-interfaces,ports,architecture

A comma-separated lists of inspection hooks that are run by default for the agent inspection interface. In most cases, the operators will not modify this. The default (somewhat conservative) hooks will raise an exception in case the ramdisk reports an error, validate interfaces in the inventory, create ports and set the nodes cpu architecture property.

### **hooks**

#### **Type**

string

#### **Default**

`$default_hooks`

Comma-separated list of enabled hooks for processing pipeline for the agent inspection interface. The default for this is `$default_hooks`. Hooks can be added before or after the defaults like this: `prehook,$default_hooks,posthook`.

### **known\_accelerators**

#### **Type**

string

#### **Default**

`$pybasedir/drivers/modules/inspector/hooks/known_accelerators.yaml`

Path to the file which contains the known accelerator devices, to be used by the accelerators inspection hook.

### **cpu\_capabilities**

#### **Type**

dict

#### **Default**

```
{'vmx': 'cpu_vt', 'svm': 'cpu_vt', 'aes': 'cpu_aes', 'pse':  
'cpu_hugepages', 'pdpe1gb': 'cpu_hugepages_1g', 'smx':  
'cpu_txt'}
```

Mapping between a CPU flag and a node capability to set if this CPU flag is present. This configuration option is used by the `cpu-capabilities` inspection hook.

### **extra\_hardware\_strict**

#### **Type**

boolean

#### **Default**

False

If True, refuse to parse extra data (in `plugin_data`) if at least one record is too short. Additionally, remove the incoming data even if parsing failed. This configuration option is used by the `extra-hardware` inspection hook.

### **pci\_device\_alias**

#### **Type**

multi-valued

**Default**

''

An alias for a PCI device identified by `vendor_id` and `product_id` fields. Format: {`vendor_id`: 1234, `product_id`: 5678, `name`: pci\_dev1}. Use double quotes for the keys and values.

**physical\_network\_cidr\_map****Type**

list

**Default**

10.10.10.0/24:physnet\_a,2001:db8::/64:physnet\_b

This option has a sample default set, which means that its actual default value may vary from the one documented above.

Mapping of IP subnet CIDR to physical network. When the physical-network inspection hook is enabled, the `physical_network` property of corresponding baremetal ports is populated based on this mapping.

**disk\_partitioning\_spacing****Type**

boolean

**Default**

True

Whether to leave 1 GiB of disk size untouched for partitioning. Only has effect when used with the IPA as a ramdisk, for older ramdisk `local_gb` is calculated on the ramdisk side. This configuration option is used by the root-device inspection hook.

**inventory****data\_backend****Type**

string

**Default**

database

**Valid Values**

none, database, swift

The storage backend for storing inspection data.

**Possible values****none**

do not store inspection data

**database**

store in the service database

**swift**

store in the Object Storage (swift)

### **swift\_data\_container**

**Type**

string

**Default**

introspection\_data\_container

The Swift container prefix to store the inspection data (separately inventory and plugin data).

### **ipmi**

#### **command\_retry\_timeout**

**Type**

integer

**Default**

60

**Mutable**

This option can be changed without restarting.

Maximum time in seconds to retry retryable IPMI operations. (An operation is retryable, for example, if the requested operation fails because the BMC is busy.) Setting this too high can cause the sync power state periodic task to hang when there are slow or unresponsive BMCs.

#### **min\_command\_interval**

**Type**

integer

**Default**

5

**Mutable**

This option can be changed without restarting.

Minimum time, in seconds, between IPMI operations sent to a server. There is a risk with some hardware that setting this too low may cause the BMC to crash. Recommended setting is 5 seconds.

#### **use\_ipmitool\_retries**

**Type**

boolean

**Default**

False

When set to True and the parameters are supported by ipmitool, the number of retries and the retry interval are passed to ipmitool as parameters, and ipmitool will do the retries. When set to False, ironic will retry the ipmitool commands. Recommended setting is False

#### **kill\_on\_timeout**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Kill *ipmitool* process invoked by ironic to read node power state if *ipmitool* process does not exit after *command\_retry\_timeout* timeout expires. Recommended setting is True. Setting to False may present an operational issue and will result in unexpected and undesirable behavior.

**disable\_boot\_timeout****Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

Default timeout behavior whether ironic sends a raw IPMI command to disable the 60 second timeout for booting. Setting this option to False will NOT send that command, the default value is True. It may be overridden by per-node *ipmi\_disable\_boot\_timeout* option in nodes *driver\_info* field.

**additional\_retryable\_ipmi\_errors****Type**

multi-valued

**Default**

''

**Mutable**

This option can be changed without restarting.

Additional errors ipmitool may encounter, specific to the environment it is run in.

**debug****Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

Enables all ipmi commands to be executed with an additional debugging output. This is a separate option as ipmitool can log a substantial amount of misleading text when in this mode.

**store\_cred\_in\_env****Type**

boolean

**Default**

False

Boolean flag to determine IPMI password persistence method. When True, credentials are stored in environment variables, Otherwise, credentials are stored in a file

### **cipher\_suite\_versions**

**Type**  
list

**Default**  
[]

List of possible cipher suites versions that can be supported by the hardware in case the field *cipher\_suite* is not set for the node.

### **irmc**

#### **remote\_image\_share\_root**

**Type**  
string

**Default**  
/remote\_image\_share\_root

Ironic conductor nodes NFS or CIFS root path

#### **Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

#### **Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

#### **remote\_image\_server**

**Type**  
string

**Default**  
<None>

IP of remote image server

#### **Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

#### **Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

#### **remote\_image\_share\_type**

**Type**  
string

**Default**  
CIFS

**Valid Values**

CIFS, NFS

Share type of virtual media

**Possible values****CIFS**

CIFS (Common Internet File System) protocol

**NFS**

NFS (Network File System) protocol

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**remote\_image\_share\_name****Type**

string

**Default**

share

share name of remote\_image\_server

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**remote\_image\_user\_name****Type**

string

**Default**

&lt;None&gt;

User name of remote\_image\_server

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**remote\_image\_user\_password**

**Type**

string

**Default**

<None>

Password of remote\_image\_user\_name

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**remote\_image\_user\_domain**

**Type**

string

**Default**

''

Domain name of remote\_image\_user\_name

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**port**

**Type**

port number

**Default**

443

**Minimum Value**

0

**Maximum Value**

65535

**Valid Values**

443, 80

Port to be used for iRMC operations

**Possible values****443**

port 443

**80**

port 80

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**auth\_method****Type**

string

**Default**

basic

**Valid Values**

basic, digest

Authentication method to be used for iRMC operations

**Possible values****basic**

Basic authentication

**digest**

Digest authentication

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**client\_timeout****Type**

integer

**Default**

60

Timeout (in seconds) for iRMC operations

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**sensor\_method**

**Type**

string

**Default**

ipmitool

**Valid Values**

ipmitool, scci

Sensor data retrieval method.

**Possible values**

**ipmitool**

IPMItool

**scci**

Fujitsu SCCI (ServerView Common Command Interface)

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**snmp\_version**

**Type**

string

**Default**

v2c

**Valid Values**

v1, v2c, v3

SNMP protocol version

**Possible values****v1**

SNMPv1

**v2c**

SNMPv2c

**v3**

SNMPv3

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**snmp\_port****Type**

port number

**Default**

161

**Minimum Value**

0

**Maximum Value**

65535

SNMP port

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**snmp\_community****Type**

string

**Default**

public

SNMP community. Required for versions v1 and v2c

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**snmp\_security**

**Type**

string

**Default**

<None>

SNMP security name. Required for version v3.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

Use `irmc_snmp_user`

**snmp\_polling\_interval**

**Type**

integer

**Default**

10

SNMP polling interval in seconds

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**snmp\_auth\_proto**

**Type**

string

**Default**

sha

**Valid Values**

sha, sha256, sha384, sha512

SNMPv3 message authentication protocol ID. Required for version v3. The valid options are sha, sha256, sha384 and sha512, while sha is the only supported protocol in iRMC S4 and S5, and from iRMC S6, sha256, sha384 and sha512 are supported, but sha is not supported any more.

### Possible values

#### sha

Secure Hash Algorithm 1, supported in iRMC S4 and S5.

#### sha256

Secure Hash Algorithm 2 with 256 bits digest, only supported in iRMC S6.

#### sha384

Secure Hash Algorithm 2 with 384 bits digest, only supported in iRMC S6.

#### sha512

Secure Hash Algorithm 2 with 512 bits digest, only supported in iRMC S6.

#### Warning

This option is deprecated for removal. Its value may be silently ignored in the future.

#### Reason

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

### snmp\_priv\_proto

#### Type

string

#### Default

aes

#### Valid Values

aes

SNMPv3 message privacy (encryption) protocol ID. Required for version v3. aes is supported.

### Possible values

#### aes

Advanced Encryption Standard

#### Warning

This option is deprecated for removal. Its value may be silently ignored in the future.

#### Reason

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

### clean\_priority\_restore\_irmc\_bios\_config

**Type**  
integer

**Default**  
0

Priority for restore\_irmc\_bios\_config clean step.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**gpu\_ids**

**Type**  
list

**Default**  
[]

List of vendor IDs and device IDs for GPU device to inspect. List items are in format vendorID/deviceID and separated by commas. GPU inspection will use this value to count the number of GPU device in a node. If this option is not defined, then leave out pci\_gpu\_devices in capabilities property. Sample gpu\_ids value: 0x1000/0x0079,0x2100/0x0080

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**fpga\_ids**

**Type**  
list

**Default**  
[]

List of vendor IDs and device IDs for CPU FPGA to inspect. List items are in format vendorID/deviceID and separated by commas. CPU inspection will use this value to find existence of CPU FPGA in a node. If this option is not defined, then leave out CUSTOM\_CPU\_FPGA in node traits. Sample fpga\_ids value: 0x1000/0x0079,0x2100/0x0080

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**query\_raid\_config\_fgi\_status\_interval****Type**

integer

**Default**

300

**Minimum Value**

1

Interval (in seconds) between periodic RAID status checks to determine whether the asynchronous RAID configuration was successfully finished or not. Foreground Initialization (FGI) will start 5 minutes after creating virtual drives.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**kernel\_append\_params****Type**

string

**Default**

nofb vga=normal

**Mutable**

This option can be changed without restarting.

Additional kernel parameters to pass down to the instance kernel. These parameters can be consumed by the kernel or by the applications by reading `/proc/cmdline`. Mind severe cmdline size limit! Can be overridden by `instance_info/kernel_append_params` property.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

**verify\_ca****Type**

string

**Default**

<None>

The default verify\_ca path when irmc\_verify\_ca in driver\_info is missing or set to True.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The iRMC driver is unmaintained and is being deprecated. It will be removed in a future release.

## ironic\_networking

### rpc\_transport

**Type**

string

**Default**

<None>

**Valid Values**

json-rpc, oslo\_messaging

The transport mechanism used for RPC communication. This can be set to json-rpc for JSON-RPC, oslo\_messaging for Oslo Messaging, or none for no transport.

### switch\_config\_file

**Type**

string

**Default**

''

Path to the switch configuration file that defines switches to be acted upon. The config file should be in INI format. For syntax refer to the user guide.

### driver\_config\_dir

**Type**

string

**Default**

/var/lib/ironic/networking

The path to the driver configuration directory. This is used to dynamically write driver config files that are derived from entries in the file specified by the switch\_config\_file option. This directory should not be populated with files manually.

### enabled\_switch\_drivers

**Type**

list

**Default**

[]

A list of switch drivers to load and make available for managing network switches. Switch drivers are loaded from external projects via entry points in the `ironic.networking.switch_drivers` namespace. Only drivers listed here will be loaded and made available for use. An empty list means no switch drivers will be loaded.

#### **allowed\_vlans**

**Type**

list

**Default**

<None>

A list of VLAN IDs that are allowed to be used for port configuration. If not specified (None), all VLAN IDs are allowed. If set to an empty list ([]), no VLANs are allowed. If set to a list of values, only the specified VLAN IDs are allowed. The list is a comma separated list of VLAN ID values or range of values. For example, 100,101,102-104,106 would allow VLANs 100, 101, 102, 103, 104, and 106, but not 105. This setting can be overridden on a per-switch basis in the switch configuration file.

#### **cleaning\_network**

**Type**

string

**Default**

''

The network to use for cleaning nodes. This should be expressed as `{access|trunk}/native_vlan=VLAN_ID`. Can be overridden on a per-node basis using the `driver_info` attribute and specifying this as *cleaning\_network*

#### **rescuing\_network**

**Type**

string

**Default**

''

The network to use for rescuing nodes. This should be expressed as `{access|trunk}/native_vlan=VLAN_ID`. Can be overridden on a per-node basis using the `driver_info` attribute and specifying this as *rescuing\_network*

#### **provisioning\_network**

**Type**

string

**Default**

''

The network to use for provisioning nodes. This should be expressed as `{access|trunk}/native_vlan=VLAN_ID`. Can be overridden on a per-node basis using the `driver_info` attribute and specifying this as *provisioning\_network*

#### **servicing\_network**

**Type**  
string

**Default**  
' '

The network to use for servicing nodes. This should be expressed as {access|trunk}/native\_vlan=VLAN\_ID. Can be overridden on a per-node basis using the driver\_info attribute and specifying this as *servicing\_network*

#### **inspection\_network**

**Type**  
string

**Default**  
' '

The network to use for inspecting nodes. This should be expressed as {access|trunk}/native\_vlan=VLAN\_ID. Can be overridden on a per-node basis using the driver\_info attribute and specifying this as *inspection\_network*

#### **idle\_network**

**Type**  
string

**Default**  
' '

The network to use for initial inspecting of nodes. If provided switch ports will be configured back to this network whenever any of the other networks are removed/unconfigured. This should be expressed as {access|trunk}/native\_vlan=VLAN\_ID. Can be overridden on a per-node basis using the driver\_info attribute and specifying this as *idle\_network*

#### **ironic\_networking\_json\_rpc**

##### **allowed\_roles**

**Type**  
list

**Default**  
['admin']

List of roles allowed to use JSON RPC

##### **auth\_url**

**Type**  
unknown type

**Default**  
<None>

Authentication URL

##### **auth\_strategy**

**Type**

string

**Default**

&lt;None&gt;

**Valid Values**

noauth, keystone, http\_basic

Authentication strategy used by JSON RPC. Defaults to the global `auth_strategy` setting.

**Possible values****noauth**

no authentication

**keystone**

use the Identity service for authentication

**http\_basic**

HTTP basic authentication

**auth\_type****Type**

unknown type

**Default**

&lt;None&gt;

Authentication type to load

Table 38: Deprecated Variations

Group	Name
ironic_networking_json_rpc	auth_plugin

**cafile****Type**

string

**Default**

&lt;None&gt;

PEM encoded Certificate Authority to use when verifying HTTPs connections.

**cert\_file****Type**

string

**Default**

&lt;None&gt;

Certificate file the JSON-RPC listener will present to clients when `[json_rpc]use_ssl=True`.

### **certfile**

**Type**

string

**Default**

<None>

PEM encoded client certificate cert file

### **client\_use\_ssl**

**Type**

boolean

**Default**

False

Set to True to force TLS connections in the client even if use\_ssl is set to False. Only makes sense if server-side TLS is provided outside of Ironic (e.g. with httpd acting as a reverse proxy).

### **collect\_timing**

**Type**

boolean

**Default**

False

Collect per-API call timing information.

### **debug\_log\_request\_id\_only**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

When debug logging is enabled, log only the request ID instead of the full request and response for JSON RPC calls. This reduces log verbosity while still providing some traceability for performance analysis.

### **default\_domain\_id**

**Type**

unknown type

**Default**

<None>

Optional domain ID to use with v3 and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

### **default\_domain\_name**

**Type**

unknown type

**Default**

&lt;None&gt;

Optional domain name to use with v3 API and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Domain ID to scope to

**domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Domain name to scope to

**host\_ip****Type**

host address

**Default**

::

The IP address or hostname on which JSON RPC will listen.

**http\_basic\_auth\_user\_file****Type**

string

**Default**

/etc/ironic/htpasswd-json-rpc

Path to Apache format user authentication file used when auth\_strategy=http\_basic

**http\_basic\_password****Type**

string

**Default**

&lt;None&gt;

Password to use for HTTP Basic authentication client requests.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

Use password instead

**http\_basic\_username**

**Type**

string

**Default**

<None>

Name of the user to use for HTTP Basic authentication client requests.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

Use username instead

**insecure**

**Type**

boolean

**Default**

False

Verify HTTPS connections.

**key\_file**

**Type**

string

**Default**

<None>

Private key file matching cert\_file.

**keyfile**

**Type**

string

**Default**

<None>

PEM encoded client certificate key file

**password**

**Type**

unknown type

**Default**

<None>

Users password

### **port**

#### **Type**

port number

#### **Default**

8089

#### **Minimum Value**

0

#### **Maximum Value**

65535

The port to use for JSON RPC

### **project\_domain\_id**

#### **Type**

unknown type

#### **Default**

<None>

Domain ID containing project

### **project\_domain\_name**

#### **Type**

unknown type

#### **Default**

<None>

Domain name containing project

### **project\_id**

#### **Type**

unknown type

#### **Default**

<None>

Project ID to scope to

Table 39: Deprecated Variations

Group	Name
ironic_networking_json_rpc	tenant-id
ironic_networking_json_rpc	tenant_id

### **project\_name**

#### **Type**

unknown type

**Default**

<None>

Project name to scope to

Table 40: Deprecated Variations

Group	Name
ironic_networking_json_rpc	tenant-name
ironic_networking_json_rpc	tenant_name

**split\_loggers**

**Type**

boolean

**Default**

False

Log requests to multiple loggers.

**system\_scope**

**Type**

unknown type

**Default**

<None>

Scope for system operations

**tenant\_id**

**Type**

unknown type

**Default**

<None>

Tenant ID

**tenant\_name**

**Type**

unknown type

**Default**

<None>

Tenant Name

**timeout**

**Type**

integer

**Default**

<None>

Timeout value for http requests

**trust\_id****Type**

unknown type

**Default**

&lt;None&gt;

ID of the trust to use as a trustee use

**unix\_socket****Type**

string

**Default**

&lt;None&gt;

Unix socket to listen on. Disables host\_ip and port.

**unix\_socket\_mode****Type**

unknown type

**Default**

&lt;None&gt;

File mode (an octal number) of the unix socket to listen on. Ignored if unix\_socket is not set.

**use\_ssl****Type**

boolean

**Default**

False

Whether to use TLS for JSON RPC

**user\_domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Users domain id

**user\_domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Users domain name

### user\_id

**Type**  
unknown type

**Default**  
<None>

User id

### username

**Type**  
unknown type

**Default**  
<None>

Username

Table 41: Deprecated Variations

Group	Name
ironic_networking_json_rpc	user-name
ironic_networking_json_rpc	user_name

### json\_rpc

#### allowed\_roles

**Type**  
list

**Default**  
[ 'admin' ]

List of roles allowed to use JSON RPC

#### auth\_url

**Type**  
unknown type

**Default**  
<None>

Authentication URL

#### auth\_strategy

**Type**  
string

**Default**  
<None>

**Valid Values**  
noauth, keystone, http\_basic

Authentication strategy used by JSON RPC. Defaults to the global auth\_strategy setting.

**Possible values****noauth**

no authentication

**keystone**

use the Identity service for authentication

**http\_basic**

HTTP basic authentication

**auth\_type****Type**

unknown type

**Default**

&lt;None&gt;

Authentication type to load

Table 42: Deprecated Variations

Group	Name
json_rpc	auth_plugin

**cafile****Type**

string

**Default**

&lt;None&gt;

PEM encoded Certificate Authority to use when verifying HTTPs connections.

**cert\_file****Type**

string

**Default**

&lt;None&gt;

Certificate file the JSON-RPC listener will present to clients when [json\_rpc]use\_ssl=True.

**certfile****Type**

string

**Default**

&lt;None&gt;

PEM encoded client certificate cert file

**client\_use\_ssl**

**Type**

boolean

**Default**

False

Set to True to force TLS connections in the client even if use\_ssl is set to False. Only makes sense if server-side TLS is provided outside of Ironic (e.g. with httpd acting as a reverse proxy).

**collect\_timing**

**Type**

boolean

**Default**

False

Collect per-API call timing information.

**debug\_log\_request\_id\_only**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

When debug logging is enabled, log only the request ID instead of the full request and response for JSON RPC calls. This reduces log verbosity while still providing some traceability for performance analysis.

**default\_domain\_id**

**Type**

unknown type

**Default**

<None>

Optional domain ID to use with v3 and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**default\_domain\_name**

**Type**

unknown type

**Default**

<None>

Optional domain name to use with v3 API and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**domain\_id**

**Type**

unknown type

**Default**

&lt;None&gt;

Domain ID to scope to

**domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Domain name to scope to

**host\_ip****Type**

host address

**Default**

::

The IP address or hostname on which JSON RPC will listen.

**http\_basic\_auth\_user\_file****Type**

string

**Default**

/etc/ironic/htpasswd-json-rpc

Path to Apache format user authentication file used when auth\_strategy=http\_basic

**http\_basic\_password****Type**

string

**Default**

&lt;None&gt;

Password to use for HTTP Basic authentication client requests.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

Use password instead

**http\_basic\_username****Type**

string

**Default**

&lt;None&gt;

Name of the user to use for HTTP Basic authentication client requests.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

Use username instead

**insecure**

**Type**

boolean

**Default**

False

Verify HTTPS connections.

**key\_file**

**Type**

string

**Default**

<None>

Private key file matching cert\_file.

**keyfile**

**Type**

string

**Default**

<None>

PEM encoded client certificate key file

**password**

**Type**

unknown type

**Default**

<None>

Users password

**port**

**Type**

port number

**Default**

8089

**Minimum Value**

0

**Maximum Value**

65535

The port to use for JSON RPC

**project\_domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Domain ID containing project

**project\_domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Domain name containing project

**project\_id****Type**

unknown type

**Default**

&lt;None&gt;

Project ID to scope to

Table 43: Deprecated Variations

Group	Name
json_rpc	tenant-id
json_rpc	tenant_id

**project\_name****Type**

unknown type

**Default**

&lt;None&gt;

Project name to scope to

Table 44: Deprecated Variations

Group	Name
json_rpc	tenant-name
json_rpc	tenant_name

**split\_loggers**

**Type**  
boolean

**Default**  
False

Log requests to multiple loggers.

**system\_scope**

**Type**  
unknown type

**Default**  
<None>

Scope for system operations

**tenant\_id**

**Type**  
unknown type

**Default**  
<None>

Tenant ID

**tenant\_name**

**Type**  
unknown type

**Default**  
<None>

Tenant Name

**timeout**

**Type**  
integer

**Default**  
<None>

Timeout value for http requests

**trust\_id**

**Type**  
unknown type

**Default**  
<None>

ID of the trust to use as a trustee use

**unix\_socket**

**Type**  
string

**Default**  
<None>

Unix socket to listen on. Disables host\_ip and port.

**unix\_socket\_mode**

**Type**  
unknown type

**Default**  
<None>

File mode (an octal number) of the unix socket to listen on. Ignored if unix\_socket is not set.

**use\_ssl**

**Type**  
boolean

**Default**  
False

Whether to use TLS for JSON RPC

**user\_domain\_id**

**Type**  
unknown type

**Default**  
<None>

Users domain id

**user\_domain\_name**

**Type**  
unknown type

**Default**  
<None>

Users domain name

**user\_id**

**Type**  
unknown type

**Default**  
<None>

User id

**username**

**Type**

unknown type

**Default**

<None>

Username

Table 45: Deprecated Variations

Group	Name
json_rpc	user-name
json_rpc	user_name

**keystone\_authtoken**

**www\_authenticate\_uri**

**Type**

string

**Default**

<None>

Complete public Identity API endpoint. This endpoint should not be an admin endpoint, as it should be accessible by all end users. Unauthenticated clients are redirected to this endpoint to authenticate. Although this endpoint should ideally be unversioned, client support in the wild varies. If you're using a versioned v2 endpoint here, then this should *not* be the same endpoint the service user utilizes for validating tokens, because normal end users may not be able to reach that endpoint.

Table 46: Deprecated Variations

Group	Name
keystone_authtoken	auth_uri

**auth\_uri**

**Type**

string

**Default**

<None>

Complete public Identity API endpoint. This endpoint should not be an admin endpoint, as it should be accessible by all end users. Unauthenticated clients are redirected to this endpoint to authenticate. Although this endpoint should ideally be unversioned, client support in the wild varies. If you're using a versioned v2 endpoint here, then this should *not* be the same endpoint the service user utilizes for validating tokens, because normal end users may not be able to reach that endpoint. This option is deprecated in favor of `www_authenticate_uri` and will be removed in the S release.

**Warning**

This option is deprecated for removal since Queens. Its value may be silently ignored in the future.

**Reason**

The `auth_uri` option is deprecated in favor of `www_authenticate_uri` and will be removed in the S release.

**auth\_version****Type**

string

**Default**

<None>

API version of the Identity API endpoint.

**interface****Type**

string

**Default**

internal

Interface to use for the Identity API endpoint. Valid values are public, internal (default) or admin.

**delay\_auth\_decision****Type**

boolean

**Default**

False

Do not handle authorization requests within the middleware, but delegate the authorization decision to downstream WSGI components.

**http\_connect\_timeout****Type**

integer

**Default**

<None>

Request timeout value for communicating with Identity API server.

**http\_request\_max\_retries****Type**

integer

**Default**

3

How many times are we trying to reconnect when communicating with Identity API Server.

**cache**

**Type**  
string

**Default**  
<None>

Request environment key where the Swift cache object is stored. When auth\_token middleware is deployed with a Swift cache, use this option to have the middleware share a caching backend with swift. Otherwise, use the memcached\_servers option instead.

**certfile**

**Type**  
string

**Default**  
<None>

Required if identity server requires client certificate

**keyfile**

**Type**  
string

**Default**  
<None>

Required if identity server requires client certificate

**cafile**

**Type**  
string

**Default**  
<None>

A PEM encoded Certificate Authority to use when verifying HTTPs connections. Defaults to system CAs.

**insecure**

**Type**  
boolean

**Default**  
False

Verify HTTPS connections.

**region\_name**

**Type**  
string

**Default**  
<None>

The region in which the identity server can be found.

**memcached\_servers****Type**

list

**Default**

&lt;None&gt;

Optionally specify a list of memcached server(s) to use for caching. If left undefined, tokens will instead be cached in-process.

Table 47: Deprecated Variations

Group	Name
keystone_authtoken	memcache_servers

**token\_cache\_time****Type**

integer

**Default**

300

In order to prevent excessive effort spent validating tokens, the middleware caches previously-seen tokens for a configurable duration (in seconds). Set to -1 to disable caching completely.

**memcache\_security\_strategy****Type**

string

**Default**

None

**Valid Values**

None, MAC, ENCRYPT

(Optional) If defined, indicate whether token data should be authenticated or authenticated and encrypted. If MAC, token data is authenticated (with HMAC) in the cache. If ENCRYPT, token data is encrypted and authenticated in the cache. If the value is not one of these options or empty, `auth_token` will raise an exception on initialization.

**memcache\_secret\_key****Type**

string

**Default**

&lt;None&gt;

(Optional, mandatory if `memcache_security_strategy` is defined) This string is used for key derivation.

**memcache\_tls\_enabled****Type**

boolean

**Default**

False

(Optional) Global toggle for TLS usage when communicating with the caching servers.

**memcache\_tls\_cafile**

**Type**

string

**Default**

<None>

(Optional) Path to a file of concatenated CA certificates in PEM format necessary to establish the caching servers authenticity. If `tls_enabled` is False, this option is ignored.

**memcache\_tls\_certfile**

**Type**

string

**Default**

<None>

(Optional) Path to a single file in PEM format containing the clients certificate as well as any number of CA certificates needed to establish the certificates authenticity. This file is only required when client side authentication is necessary. If `tls_enabled` is False, this option is ignored.

**memcache\_tls\_keyfile**

**Type**

string

**Default**

<None>

(Optional) Path to a single file containing the clients private key in. Otherwise the private key will be taken from the file specified in `tls_certfile`. If `tls_enabled` is False, this option is ignored.

**memcache\_tls\_allowed\_ciphers**

**Type**

string

**Default**

<None>

(Optional) Set the available ciphers for sockets created with the TLS context. It should be a string in the OpenSSL cipher list format. If not specified, all OpenSSL enabled ciphers will be available.

**memcache\_pool\_dead\_retry**

**Type**

integer

**Default**

300

(Optional) Number of seconds memcached server is considered dead before it is tried again.

**memcache\_pool\_maxsize**

**Type**  
integer

**Default**  
10

(Optional) Maximum total number of open connections to every memcached server.

**memcache\_pool\_socket\_timeout**

**Type**  
integer

**Default**  
3

(Optional) Socket timeout in seconds for communicating with a memcached server.

**memcache\_pool\_unused\_timeout**

**Type**  
integer

**Default**  
60

(Optional) Number of seconds a connection to memcached is held unused in the pool before it is closed.

**memcache\_pool\_conn\_get\_timeout**

**Type**  
integer

**Default**  
10

(Optional) Number of seconds that an operation will wait to get a memcached client connection from the pool.

**memcache\_use\_advanced\_pool**

**Type**  
boolean

**Default**  
True

(Optional) Use the advanced (eventlet safe) memcached client pool.

**include\_service\_catalog**

**Type**  
boolean

**Default**  
True

(Optional) Indicate whether to set the X-Service-Catalog header. If False, middleware will not ask for service catalog on token validation and will not set the X-Service-Catalog header.

### **enforce\_token\_bind**

**Type**

string

**Default**

permissive

Used to control the use and type of token binding. Can be set to: disabled to not check token binding. permissive (default) to validate binding information if the bind type is of a form known to the server and ignore it if not. strict like permissive but if the bind type is unknown the token will be rejected. required any form of token binding is needed to be allowed. Finally the name of a binding method that must be present in tokens.

### **service\_token\_roles**

**Type**

list

**Default**

['service']

A choice of roles that must be present in a service token. Service tokens are allowed to request that an expired token can be used and so this check should tightly control that only actual services should be sending this token. Roles here are applied as an ANY check so any role in this list must be present. For backwards compatibility reasons this currently only affects the allow\_expired check.

### **service\_token\_roles\_required**

**Type**

boolean

**Default**

False

For backwards compatibility reasons we must let valid service tokens pass that dont pass the service\_token\_roles check as valid. Setting this true will become the default in a future release and should be enabled if possible.

### **service\_type**

**Type**

string

**Default**

<None>

The name or type of the service as it appears in the service catalog. This is used to validate tokens that have restricted access rules.

### **memcache\_sasl\_enabled**

**Type**

boolean

**Default**

False

Enable the SASL(Simple Authentication and Security Layer) if the SASL\_enable is true, else disable.

#### **memcache\_username**

**Type**  
string

**Default**  
''

the user name for the SASL

#### **memcache\_password**

**Type**  
string

**Default**  
''

the username password for SASL

#### **auth\_type**

**Type**  
unknown type

**Default**  
<None>

Authentication type to load

Table 48: Deprecated Variations

Group	Name
keystone_authtoken	auth_plugin

#### **auth\_section**

**Type**  
unknown type

**Default**  
<None>

Config Section from which to load plugin specific options

#### **mdns**

##### **registration\_attempts**

**Type**  
integer

**Default**  
5

**Minimum Value**

1

Number of attempts to register a service. Currently has to be larger than 1 because of race conditions in the zeroconf library.

**lookup\_attempts**

**Type**

integer

**Default**

3

**Minimum Value**

1

Number of attempts to lookup a service.

**params**

**Type**

unknown type

**Default**

{}

Additional parameters to pass for the registered service.

**interfaces**

**Type**

list

**Default**

<None>

List of IP addresses of interfaces to use for mDNS. Defaults to all interfaces on the system.

**metrics**

**backend**

**Type**

string

**Default**

noop

**Valid Values**

noop, statsd, collector

Backend to use for the metrics system.

**Possible values**

**noop**

Do nothing in relation to metrics.

**statsd**

Transmits metrics data to a statsd backend.

**collector**

Collects metrics data and saves it in memory for use by the running application.

**prepend\_host****Type**

boolean

**Default**

False

Prepend the hostname to all metric names. The format of metric names is [global\_prefix.][host\_name.]prefix.metric\_name.

**prepend\_host\_reverse****Type**

boolean

**Default**

True

Split the prepended host value by . and reverse it (to better match the reverse hierarchical form of domain names).

**global\_prefix****Type**

string

**Default**

<None>

Prefix all metric names with this value. By default, there is no global prefix. The format of metric names is [global\_prefix.][host\_name.]prefix.metric\_name.

**agent\_backend****Type**

string

**Default**

noop

Backend for the agent ramdisk to use for metrics. Default possible backends are noop and statsd.

**agent\_prepend\_host****Type**

boolean

**Default**

False

Prepend the hostname to all metric names sent by the agent ramdisk. The format of metric names is [global\_prefix.][uuid.][host\_name.]prefix.metric\_name.

**agent\_prepend\_uuid****Type**

boolean

**Default**

False

Prepend the nodes Ironic uuid to all metric names sent by the agent ramdisk. The format of metric names is [global\_prefix.][uuid.][host\_name.]prefix.metric\_name.

**agent\_prepend\_host\_reverse**

**Type**

boolean

**Default**

True

Split the prepended host value by . and reverse it for metrics sent by the agent ramdisk (to better match the reverse hierarchical form of domain names).

**agent\_global\_prefix**

**Type**

string

**Default**

<None>

Prefix all metric names sent by the agent ramdisk with this value. The format of metric names is [global\_prefix.][uuid.][host\_name.]prefix.metric\_name.

**metrics\_statsd**

**statsd\_host**

**Type**

string

**Default**

localhost

Host for use with the statsd backend.

**statsd\_port**

**Type**

port number

**Default**

8125

**Minimum Value**

0

**Maximum Value**

65535

Port to use with the statsd backend.

**agent\_statsd\_host**

**Type**

string

**Default**

localhost

Host for the agent ramdisk to use with the statsd backend. This must be accessible from networks the agent is booted on.

**agent\_statsd\_port****Type**

port number

**Default**

8125

**Minimum Value**

0

**Maximum Value**

65535

Port for the agent ramdisk to use with the statsd backend.

**molds****storage****Type**

string

**Default**

swift

**Valid Values**

swift, http

Configuration mold storage location.

**user****Type**

string

**Default**

&lt;None&gt;

User for http Basic auth. By default set empty.

**password****Type**

string

**Default**

&lt;None&gt;

Password for http Basic auth. By default set empty.

**retry\_attempts****Type**

integer

**Default**

3

Retry attempts for saving or getting configuration molds.

**retry\_interval**

**Type**

integer

**Default**

3

Retry interval for saving or getting configuration molds.

**neutron**

**add\_all\_ports**

**Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

Option to enable transmission of all ports to neutron when creating ports for provisioning, cleaning, or rescue. This is done without IP addresses assigned to the port, and may be useful in some bonded network configurations.

**allow\_disabling\_power\_off**

**Type**

boolean

**Default**

False

By default, nodes with `disable_power_off` set to True cannot be used with the Neutron network interface because during tear-down they will be left with the instance image still running. Set this option to True to disable this validation.

**auth\_url**

**Type**

unknown type

**Default**

<None>

Authentication URL

**auth\_type**

**Type**

unknown type

**Default**

<None>

Authentication type to load

Table 49: Deprecated Variations

Group	Name
neutron	auth_plugin

### cafile

**Type**

string

**Default**

<None>

PEM encoded Certificate Authority to use when verifying HTTPs connections.

### certfile

**Type**

string

**Default**

<None>

PEM encoded client certificate cert file

### cleaning\_network

**Type**

string

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Neutron network UUID or name for the ramdisk to be booted into for cleaning nodes. Required for neutron network interface. It is also required if cleaning nodes when using flat network interface or neutron DHCP provider. If a name is provided, it must be unique among all networks or cleaning will fail.

Table 50: Deprecated Variations

Group	Name
neutron	cleaning_network_uuid

### cleaning\_network\_security\_groups

**Type**

list

**Default**

[]

**Mutable**

This option can be changed without restarting.

List of Neutron Security Group UUIDs to be applied during cleaning of the nodes. Optional for the neutron network interface and not used for the flat or noop network interfaces. If not specified, default security group is used.

**collect\_timing**

**Type**

boolean

**Default**

False

Collect per-API call timing information.

**connect\_retries**

**Type**

integer

**Default**

<None>

The maximum number of retries that should be attempted for connection errors.

**connect\_retry\_delay**

**Type**

floating point

**Default**

<None>

Delay (in seconds) between two retries for connection errors. If not set, exponential retry starting with 0.5 seconds up to a maximum of 60 seconds is used.

**default\_domain\_id**

**Type**

unknown type

**Default**

<None>

Optional domain ID to use with v3 and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**default\_domain\_name**

**Type**

unknown type

**Default**

<None>

Optional domain name to use with v3 API and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**dhcpv6\_stateful\_address\_count****Type**

integer

**Default**

4

**Mutable**

This option can be changed without restarting.

Number of IPv6 addresses to allocate for ports created for provisioning, cleaning, rescue or inspection on DHCPv6-stateful networks. Different stages of the chain-loading process will request addresses with different CLID/IAID. Due to non-identical identifiers multiple addresses must be reserved for the host to ensure each step of the boot process can successfully lease addresses.

**domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Domain ID to scope to

**domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Domain name to scope to

**endpoint\_override****Type**

string

**Default**

&lt;None&gt;

Always use this endpoint URL for requests for this client. NOTE: The unversioned endpoint should be specified here; to request a particular API version, use the *version*, *min-version*, and/or *max-version* options.

**fail\_on\_port\_binding\_failure****Type**

boolean

**Default**

True

Whether to fail or continue deployment if neutron port binding fails.

### **insecure**

**Type**

boolean

**Default**

False

Verify HTTPS connections.

### **inspection\_network**

**Type**

string

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Neutron network UUID or name for the ramdisk to be booted into for in-band inspection of nodes. If a name is provided, it must be unique among all networks or inspection will fail.

### **inspection\_network\_security\_groups**

**Type**

list

**Default**

[]

**Mutable**

This option can be changed without restarting.

List of Neutron Security Group UUIDs to be applied during the node inspection process. Optional for the neutron network interface and not used for the flat or noop network interfaces. If not specified, the default security group is used.

### **keyfile**

**Type**

string

**Default**

<None>

PEM encoded client certificate key file

### **max\_version**

**Type**

string

**Default**

<None>

The maximum major version of a given API, intended to be used as the upper bound of a range with min\_version. Mutually exclusive with version.

**min\_version**

**Type**  
string

**Default**  
<None>

The minimum major version of a given API, intended to be used as the lower bound of a range with max\_version. Mutually exclusive with version. If min\_version is given with no max\_version it is as if max version is latest.

**password**

**Type**  
unknown type

**Default**  
<None>

Users password

**port\_setup\_delay**

**Type**  
integer

**Default**  
0

**Minimum Value**  
0

**Mutable**  
This option can be changed without restarting.

Delay value to wait for Neutron agents to setup sufficient DHCP configuration for port.

**project\_domain\_id**

**Type**  
unknown type

**Default**  
<None>

Domain ID containing project

**project\_domain\_name**

**Type**  
unknown type

**Default**  
<None>

Domain name containing project

**project\_id**

**Type**  
unknown type

**Default**

<None>

Project ID to scope to

Table 51: Deprecated Variations

Group	Name
neutron	tenant-id
neutron	tenant_id

**project\_name**

**Type**

unknown type

**Default**

<None>

Project name to scope to

Table 52: Deprecated Variations

Group	Name
neutron	tenant-name
neutron	tenant_name

**provisioning\_network**

**Type**

string

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Neutron network UUID or name for the ramdisk to be booted into for provisioning nodes. Required for neutron network interface. If a name is provided, it must be unique among all networks or deploy will fail.

Table 53: Deprecated Variations

Group	Name
neutron	provisioning_network_uuid

**provisioning\_network\_security\_groups**

**Type**

list

**Default**

[]

**Mutable**

This option can be changed without restarting.

List of Neutron Security Group UUIDs to be applied during provisioning of the nodes. Optional for the neutron network interface and not used for the flat or noop network interfaces. If not specified, default security group is used.

**region\_name****Type**

string

**Default**

<None>

The default region\_name for endpoint URL discovery.

**request\_timeout****Type**

integer

**Default**

45

**Mutable**

This option can be changed without restarting.

Timeout for request processing when interacting with Neutron. This value should be increased if neutron port action timeouts are observed as neutron performs pre-commit validation prior returning to the API client which can take longer than normal client/server interactions.

**rescuing\_network****Type**

string

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Neutron network UUID or name for booting the ramdisk for rescue mode. This is not the network that the rescue ramdisk will use post-boot the tenant network is used for that. Required for neutron network interface, if rescue mode will be used. It is not used for the flat or noop network interfaces. If a name is provided, it must be unique among all networks or rescue will fail.

**rescuing\_network\_security\_groups****Type**

list

**Default**

[]

**Mutable**

This option can be changed without restarting.

List of Neutron Security Group UUIDs to be applied during the node rescue process. Optional for the neutron network interface and not used for the flat or noop network interfaces. If not specified, the default security group is used.

**retriable\_status\_codes**

**Type**

list

**Default**

<None>

List of retriable HTTP status codes that should be retried. If not set default to [503]

**retries**

**Type**

integer

**Default**

3

**Mutable**

This option can be changed without restarting.

DEPRECATED: Client retries in the case of a failed request.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

Replaced by status\_code\_retries and status\_code\_retry\_delay.

**service\_name**

**Type**

string

**Default**

<None>

The default service\_name for endpoint URL discovery.

**service\_type**

**Type**

string

**Default**

network

The default service\_type for endpoint URL discovery.

**servicing\_network**

**Type**

string

**Default**

&lt;None&gt;

**Mutable**

This option can be changed without restarting.

Neutron network UUID or name for booting the ramdisk for service mode. Required for neutron network interface, if service mode will be used. It is not used for the flat or noop network interfaces. If a name is provided, it must be unique among all networks or service will fail.

**servicing\_network\_security\_groups****Type**

list

**Default**

[]

**Mutable**

This option can be changed without restarting.

List of Neutron Security Group UUIDs to be applied during the node service process. Optional for the neutron network interface and not used for the flat or noop network interfaces. If not specified, the default security group is used.

**split\_loggers****Type**

boolean

**Default**

False

Log requests to multiple loggers.

**status\_code\_retries****Type**

integer

**Default**

&lt;None&gt;

The maximum number of retries that should be attempted for retrievable HTTP status codes.

**status\_code\_retry\_delay****Type**

floating point

**Default**

&lt;None&gt;

Delay (in seconds) between two retries for retrievable status codes. If not set, exponential retry starting with 0.5 seconds up to a maximum of 60 seconds is used.

**system\_scope****Type**

unknown type

**Default**

<None>

Scope for system operations

**tenant\_id**

**Type**

unknown type

**Default**

<None>

Tenant ID

**tenant\_name**

**Type**

unknown type

**Default**

<None>

Tenant Name

**timeout**

**Type**

integer

**Default**

<None>

Timeout value for http requests

**trust\_id**

**Type**

unknown type

**Default**

<None>

ID of the trust to use as a trustee use

**user\_domain\_id**

**Type**

unknown type

**Default**

<None>

Users domain id

**user\_domain\_name**

**Type**

unknown type

**Default**

<None>

Users domain name

#### **user\_id**

##### **Type**

unknown type

##### **Default**

<None>

User id

#### **username**

##### **Type**

unknown type

##### **Default**

<None>

Username

Table 54: Deprecated Variations

Group	Name
neutron	user-name
neutron	user_name

#### **valid\_interfaces**

##### **Type**

list

##### **Default**

['internal', 'public']

List of interfaces, in order of preference, for endpoint URL.

#### **version**

##### **Type**

string

##### **Default**

<None>

Minimum Major API version within a given Major API version for endpoint URL discovery. Mutually exclusive with min\_version and max\_version

#### **nfs**

#### **base\_url**

##### **Type**

string

##### **Default**

<None>

Base URL for NFS shares (e.g., `nfs://server/export`). Required for NFS virtual media support. Must be used together with `share_path`.

**share\_path**

**Type**  
string

**Default**  
<None>

Local mount point of the NFS share where images will be placed. Required for NFS virtual media support. Must be used together with `base_url`.

**nova**

**auth\_url**

**Type**  
unknown type

**Default**  
<None>

Authentication URL

**auth\_type**

**Type**  
unknown type

**Default**  
<None>

Authentication type to load

Table 55: Deprecated Variations

Group	Name
nova	auth_plugin

**cafile**

**Type**  
string

**Default**  
<None>

PEM encoded Certificate Authority to use when verifying HTTPs connections.

**certfile**

**Type**  
string

**Default**  
<None>

PEM encoded client certificate cert file

**collect\_timing****Type**

boolean

**Default**

False

Collect per-API call timing information.

**connect\_retries****Type**

integer

**Default**

<None>

The maximum number of retries that should be attempted for connection errors.

**connect\_retry\_delay****Type**

floating point

**Default**

<None>

Delay (in seconds) between two retries for connection errors. If not set, exponential retry starting with 0.5 seconds up to a maximum of 60 seconds is used.

**default\_domain\_id****Type**

unknown type

**Default**

<None>

Optional domain ID to use with v3 and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**default\_domain\_name****Type**

unknown type

**Default**

<None>

Optional domain name to use with v3 API and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**domain\_id****Type**

unknown type

**Default**

<None>

Domain ID to scope to

**domain\_name**

**Type**

unknown type

**Default**

<None>

Domain name to scope to

**endpoint\_override**

**Type**

string

**Default**

<None>

Always use this endpoint URL for requests for this client. NOTE: The unversioned endpoint should be specified here; to request a particular API version, use the *version*, *min-version*, and/or *max-version* options.

**insecure**

**Type**

boolean

**Default**

False

Verify HTTPS connections.

**keyfile**

**Type**

string

**Default**

<None>

PEM encoded client certificate key file

**max\_version**

**Type**

string

**Default**

<None>

The maximum major version of a given API, intended to be used as the upper bound of a range with *min\_version*. Mutually exclusive with *version*.

**min\_version**

**Type**

string

**Default**

<None>

The minimum major version of a given API, intended to be used as the lower bound of a range with `max_version`. Mutually exclusive with `version`. If `min_version` is given with no `max_version` it is as if `max_version` is latest.

**password****Type**

unknown type

**Default**

&lt;None&gt;

Users password

**project\_domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Domain ID containing project

**project\_domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Domain name containing project

**project\_id****Type**

unknown type

**Default**

&lt;None&gt;

Project ID to scope to

Table 56: Deprecated Variations

Group	Name
nova	tenant-id
nova	tenant_id

**project\_name****Type**

unknown type

**Default**

&lt;None&gt;

Project name to scope to

Table 57: Deprecated Variations

Group	Name
nova	tenant-name
nova	tenant_name

**region\_name**

**Type**

string

**Default**

<None>

The default region\_name for endpoint URL discovery.

**retriable\_status\_codes**

**Type**

list

**Default**

<None>

List of retriable HTTP status codes that should be retried. If not set default to [503]

**send\_power\_notifications**

**Type**

boolean

**Default**

True

**Mutable**

This option can be changed without restarting.

When set to True, it will enable the support for power state change callbacks to nova. This option should be set to False in deployments that do not have the openstack compute service.

**service\_name**

**Type**

string

**Default**

<None>

The default service\_name for endpoint URL discovery.

**service\_type**

**Type**

string

**Default**

compute

The default `service_type` for endpoint URL discovery.

**split\_loggers****Type**

boolean

**Default**

False

Log requests to multiple loggers.

**status\_code\_retries****Type**

integer

**Default**

<None>

The maximum number of retries that should be attempted for retrieable HTTP status codes.

**status\_code\_retry\_delay****Type**

floating point

**Default**

<None>

Delay (in seconds) between two retries for retrieable status codes. If not set, exponential retry starting with 0.5 seconds up to a maximum of 60 seconds is used.

**system\_scope****Type**

unknown type

**Default**

<None>

Scope for system operations

**tenant\_id****Type**

unknown type

**Default**

<None>

Tenant ID

**tenant\_name****Type**

unknown type

**Default**

<None>

Tenant Name

**timeout**

**Type**

integer

**Default**

<None>

Timeout value for http requests

**trust\_id**

**Type**

unknown type

**Default**

<None>

ID of the trust to use as a trustee use

**user\_domain\_id**

**Type**

unknown type

**Default**

<None>

Users domain id

**user\_domain\_name**

**Type**

unknown type

**Default**

<None>

Users domain name

**user\_id**

**Type**

unknown type

**Default**

<None>

User id

**username**

**Type**

unknown type

**Default**

<None>

Username

Table 58: Deprecated Variations

Group	Name
nova	user-name
nova	user_name

**valid\_interfaces****Type**

list

**Default**

['internal', 'public']

List of interfaces, in order of preference, for endpoint URL.

**version****Type**

string

**Default**

&lt;None&gt;

Minimum Major API version within a given Major API version for endpoint URL discovery. Mutually exclusive with min\_version and max\_version

**oci****secure\_cdn\_registries****Type**

list

**Default**

['registry.redhat.io', 'registry.access.redhat.com', 'docker.io', 'registry-1.docker.io']

An option which signals to the OCI Container Registry client which remote endpoints are fronted by Content Distribution Networks which we may receive redirects to in order to download the requested artifacts, where the OCI client should go ahead and issue the download request with authentication headers before being asked by the remote server for user authentication.

**authentication\_config****Type**

string

**Default**

&lt;None&gt;

**Mutable**

This option can be changed without restarting.

An option which allows pre-shared authorization keys to be utilized by the Ironic service to facilitate authentication with remote image registries which may require authentication for all interactions. Ironic will utilize these credentials to access general artifacts, but Ironic will *also* prefer

user credentials, if supplied, for disk images. This file is in the same format utilized in the container ecosystem for the same purpose. Structured as a JSON document with an `auths` key, with remote registry domain FQDNs as keys, and a nested `auth` key within that value which holds the actual pre-shared secret. Ironic does not cache the contents of this file at launch, and the file can be updated as Ironic operates in the event pre-shared tokens need to be regenerated.

### **permit\_fallback\_to\_http\_transport**

**Type**

boolean

**Default**

False

Security-Insecure: By default, the OCI client code expects all OCI registry interactions to take place utilizing HTTPS as the underlying transport mechanism to communicate with the remote registry. In reality, that is not always the case in testing environments, and as such this setting may be utilized to allow the internal OCI mechanism to fallback to HTTP if the remote endpoint lacks support for HTTPS.

### **oslo\_concurrency**

#### **disable\_process\_locking**

**Type**

boolean

**Default**

False

Enables or disables inter-process locks.

#### **lock\_path**

**Type**

string

**Default**

<None>

Directory to use for lock files. For security, the specified directory should only be writable by the user running the processes that need locking. Defaults to environment variable `OSLO_LOCK_PATH`. If external locks are used, a lock path must be set.

### **oslo\_messaging\_kafka**

#### **kafka\_max\_fetch\_bytes**

**Type**

integer

**Default**

1048576

Max fetch bytes of Kafka consumer

**kafka\_consumer\_timeout****Type**

floating point

**Default**

1.0

Default timeout(s) for Kafka consumers

**consumer\_group****Type**

string

**Default**

oslo\_messaging\_consumer

Group id for Kafka consumer. Consumers in one group will coordinate message consumption

**producer\_batch\_timeout****Type**

floating point

**Default**

0.0

Upper bound on the delay for KafkaProducer batching in seconds

**producer\_batch\_size****Type**

integer

**Default**

16384

Size of batch for the producer async send

**compression\_codec****Type**

string

**Default**

none

**Valid Values**

none, gzip, snappy, lz4, zstd

The compression codec for all data generated by the producer. If not set, compression will not be used. Note that the allowed values of this depend on the kafka version

**enable\_auto\_commit****Type**

boolean

**Default**

False

Enable asynchronous consumer commits

**max\_poll\_records**

**Type**  
integer

**Default**  
500

The maximum number of records returned in a poll call

**security\_protocol**

**Type**  
string

**Default**  
PLAINTEXT

**Valid Values**  
PLAINTEXT, SASL\_PLAINTEXT, SSL, SASL\_SSL

Protocol used to communicate with brokers

**sasl\_mechanism**

**Type**  
string

**Default**  
PLAIN

Mechanism when security protocol is SASL

**ssl\_cafile**

**Type**  
string

**Default**  
''

CA certificate PEM file used to verify the server certificate

**ssl\_client\_cert\_file**

**Type**  
string

**Default**  
''

Client certificate PEM file used for authentication.

**ssl\_client\_key\_file**

**Type**  
string

**Default**  
''

Client key PEM file used for authentication.

#### **ssl\_client\_key\_password**

**Type**  
string

**Default**  
''

Client key password file used for authentication.

#### **oslo\_messaging\_notifications**

##### **driver**

**Type**  
multi-valued

**Default**  
''

The Drivers(s) to handle sending notifications. Possible values are messaging, messagingv2, routing, log, test, noop

##### **transport\_url**

**Type**  
string

**Default**  
<None>

A URL representing the messaging driver to use for notifications. If not set, we fall back to the same configuration used for RPC.

##### **topics**

**Type**  
list

**Default**  
['notifications']

AMQP topic used for OpenStack notifications.

##### **retry**

**Type**  
integer

**Default**  
-1

The maximum number of attempts to re-send a notification message which failed to be delivered due to a recoverable error. 0 - No retry, -1 - indefinite

## **oslo\_messaging\_rabbit**

### **amqp\_durable\_queues**

**Type**

boolean

**Default**

False

Use durable queues in AMQP. If rabbit\_quorum\_queue is enabled, queues will be durable and this value will be ignored.

### **amqp\_auto\_delete**

**Type**

boolean

**Default**

False

Auto-delete queues in AMQP.

### **rpc\_conn\_pool\_size**

**Type**

integer

**Default**

30

**Minimum Value**

1

Size of RPC connection pool.

### **conn\_pool\_min\_size**

**Type**

integer

**Default**

2

The pool size limit for connections expiration policy

### **conn\_pool\_ttl**

**Type**

integer

**Default**

1200

The time-to-live in sec of idle connections in the pool

### **ssl**

**Type**

boolean

**Default**

False

Connect over SSL.

**ssl\_version****Type**

string

**Default**

''

SSL version to use (valid only if SSL enabled). Valid values are TLSv1 and SSLv23. SSLv2, SSLv3, TLSv1\_1, and TLSv1\_2 may be available on some distributions.

**ssl\_key\_file****Type**

string

**Default**

''

SSL key file (valid only if SSL enabled).

**ssl\_cert\_file****Type**

string

**Default**

''

SSL cert file (valid only if SSL enabled).

**ssl\_ca\_file****Type**

string

**Default**

''

SSL certification authority file (valid only if SSL enabled).

**ssl\_enforce\_fips\_mode****Type**

boolean

**Default**

False

Global toggle for enforcing the OpenSSL FIPS mode. This feature requires Python support. This is available in Python 3.9 in all environments and may have been backported to older Python versions on select environments. If the Python executable used does not support OpenSSL FIPS mode, an exception will be raised.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

FIPS\_mode\_set API was removed in OpenSSL 3.0.0. This option has no effect now.

**heartbeat\_in\_pthread**

**Type**

boolean

**Default**

False

(DEPRECATED) It is recommend not to use this option anymore. Run the health check heartbeat thread through a native python thread by default. If this option is equal to False then the health check heartbeat will inherit the execution model from the parent process. For example if the parent process has monkey patched the stdlib by using eventlet/greenlet then the heartbeat will be run through a green thread. This option should be set to True only for the wsgi services.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The option is related to Eventlet which will be removed. In addition this has never worked as expected with services using eventlet for core service framework.

**kombu\_reconnect\_delay**

**Type**

floating point

**Default**

1.0

**Minimum Value**

0.0

**Maximum Value**

4.5

How long to wait (in seconds) before reconnecting in response to an AMQP consumer cancel notification.

**kombu\_reconnect\_splay**

**Type**

floating point

**Default**

0.0

**Minimum Value**

0.0

Random time to wait for when reconnecting in response to an AMQP consumer cancel notification.

**kombu\_compression****Type**

string

**Default**

&lt;None&gt;

EXPERIMENTAL: Possible values are: gzip, bz2. If not set compression will not be used. This option may not be available in future versions.

**kombu\_missing\_consumer\_retry\_timeout****Type**

integer

**Default**

60

How long to wait a missing client before abandoning to send it its replies. This value should not be longer than `rpc_response_timeout`.

Table 59: Deprecated Variations

Group	Name
oslo_messaging_rabbit	kombu_reconnect_timeout

**kombu\_failover\_strategy****Type**

string

**Default**

round-robin

**Valid Values**

round-robin, shuffle

Determines how the next RabbitMQ node is chosen in case the one we are currently connected to becomes unavailable. Takes effect only if more than one RabbitMQ node is provided in config.

**rabbit\_login\_method****Type**

string

**Default**

AMQPLAIN

**Valid Values**

PLAIN, AMQPLAIN, EXTERNAL, RABBIT-CR-DEMO

The RabbitMQ login method.

### **rabbit\_retry\_interval**

**Type**  
integer

**Default**  
1

**Minimum Value**  
1

How frequently to retry connecting with RabbitMQ.

### **rabbit\_retry\_backoff**

**Type**  
integer

**Default**  
2

**Minimum Value**  
0

How long to backoff for between retries when connecting to RabbitMQ.

### **rabbit\_interval\_max**

**Type**  
integer

**Default**  
30

**Minimum Value**  
1

Maximum interval of RabbitMQ connection retries.

### **rabbit\_ha\_queues**

**Type**  
boolean

**Default**  
False

Try to use HA queues in RabbitMQ (`x-ha-policy: all`). If you change this option, you must wipe the RabbitMQ database. In RabbitMQ 3.0, queue mirroring is no longer controlled by the `x-ha-policy` argument when declaring a queue. If you just want to make sure that all queues (except those with auto-generated names) are mirrored across all nodes, run: `rabbitmqctl set_policy HA ^(?!amq).* {ha-mode: all}`

### **rabbit\_quorum\_queue**

**Type**  
boolean

**Default**  
False

Use quorum queues in RabbitMQ (x-queue-type: quorum). The quorum queue is a modern queue type for RabbitMQ implementing a durable, replicated FIFO queue based on the Raft consensus algorithm. It is available as of RabbitMQ 3.8.0. If set this option will conflict with the HA queues (rabbit\_ha\_queues) aka mirrored queues, in other words the HA queues should be disabled. Quorum queues are also durable by default so the amqp\_durable\_queues option is ignored when this option is enabled.

#### **rabbit\_transient\_quorum\_queue**

**Type**

boolean

**Default**

False

Use quorum queues for transients queues in RabbitMQ. Enabling this option will then make sure those queues are also using quorum kind of rabbit queues, which are HA by default.

#### **rabbit\_quorum\_delivery\_limit**

**Type**

integer

**Default**

0

Each time a message is redelivered to a consumer, a counter is incremented. Once the redelivery count exceeds the delivery limit the message gets dropped or dead-lettered (if a DLX exchange has been configured) Used only when rabbit\_quorum\_queue is enabled, Default 0 which means dont set a limit.

#### **rabbit\_quorum\_max\_memory\_length**

**Type**

integer

**Default**

0

By default all messages are maintained in memory if a quorum queue grows in length it can put memory pressure on a cluster. This option can limit the number of messages in the quorum queue. Used only when rabbit\_quorum\_queue is enabled, Default 0 which means dont set a limit.

#### **rabbit\_quorum\_max\_memory\_bytes**

**Type**

integer

**Default**

0

By default all messages are maintained in memory if a quorum queue grows in length it can put memory pressure on a cluster. This option can limit the number of memory bytes used by the quorum queue. Used only when rabbit\_quorum\_queue is enabled, Default 0 which means dont set a limit.

#### **rabbit\_transient\_queues\_ttl**

**Type**

integer

**Default**

1800

**Minimum Value**

0

Positive integer representing duration in seconds for queue TTL (x-expires). Queues which are unused for the duration of the TTL are automatically deleted. The parameter affects only reply and fanout queues. Setting 0 as value will disable the x-expires. If doing so, make sure you have a rabbitmq policy to delete the queues or you deployment will create an infinite number of queue over time. In case rabbit\_stream\_fanout is set to True, this option will control data retention policy (x-max-age) for messages in the fanout queue rather than the queue duration itself. So the oldest data in the stream queue will be discarded from it once reaching TTL. Setting to 0 will disable x-max-age for stream which make stream grow indefinitely filling up the disk space

**rabbit\_qos\_prefetch\_count**

**Type**

integer

**Default**

0

Specifies the number of messages to prefetch. Setting to zero allows unlimited messages.

**heartbeat\_timeout\_threshold**

**Type**

integer

**Default**

60

Number of seconds after which the Rabbit broker is considered down if heartbeats keep-alive fails (0 disables heartbeat).

**heartbeat\_rate**

**Type**

integer

**Default**

3

How often times during the heartbeat\_timeout\_threshold we check the heartbeat.

**direct\_mandatory\_flag**

**Type**

boolean

**Default**

True

(DEPRECATED) Enable/Disable the RabbitMQ mandatory flag for direct send. The direct send is used as reply, so the MessageUndeliverable exception is raised in case the client queue does not

exist. MessageUndeliverable exception will be used to loop for a timeout to let a chance to sender to recover. This flag is deprecated and it will not be possible to deactivate this functionality anymore

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

Mandatory flag no longer deactivable.

**enable\_cancel\_on\_failover****Type**

boolean

**Default**

False

Enable x-cancel-on-ha-failover flag so that rabbitmq server will cancel and notify consumers when queue is down

**use\_queue\_manager****Type**

boolean

**Default**

False

Should we use consistent queue names or random ones

**hostname****Type**

string

**Default**

node1.example.com

This option has a sample default set, which means that its actual default value may vary from the one documented above.

Hostname used by queue manager. Defaults to the value returned by `socket.gethostname()`.

**processname****Type**

string

**Default**

nova-api

This option has a sample default set, which means that its actual default value may vary from the one documented above.

Process name used by queue manager

### **rabbit\_stream\_fanout**

**Type**

boolean

**Default**

False

Use stream queues in RabbitMQ (x-queue-type: stream). Streams are a new persistent and replicated data structure (queue type) in RabbitMQ which models an append-only log with non-destructive consumer semantics. It is available as of RabbitMQ 3.9.0. If set this option will replace all fanout queues with only one stream queue.

### **oslo\_middleware**

#### **enable\_proxy\_headers\_parsing**

**Type**

boolean

**Default**

False

Whether the application is behind a proxy or not. This determines if the middleware should parse the headers or not.

### **oslo\_policy**

#### **enforce\_scope**

**Type**

boolean

**Default**

True

This option controls whether or not to enforce scope when evaluating policies. If True, the scope of the token used in the request is compared to the `scope_types` of the policy being enforced. If the scopes do not match, an `InvalidScope` exception will be raised. If False, a message will be logged informing operators that policies are being invoked with mismatching scope.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

This configuration was added temporarily to facilitate a smooth transition to the new RBAC. OpenStack will always enforce scope checks. This configuration option is deprecated and will be removed in the 2025.2 cycle.

#### **enforce\_new\_defaults**

**Type**

boolean

**Default**

True

This option controls whether or not to use old deprecated defaults when evaluating policies. If `True`, the old deprecated defaults are not going to be evaluated. This means if any existing token is allowed for old defaults but is disallowed for new defaults, it will be disallowed. It is encouraged to enable this flag along with the `enforce_scope` flag so that you can get the benefits of new defaults and `scope_type` together. If `False`, the deprecated policy check string is logically OR'd with the new policy check string, allowing for a graceful upgrade experience between releases with new policies, which is the default behavior.

#### **policy\_file**

**Type**

string

**Default**

policy.yaml

The relative or absolute path of a file that maps roles to permissions for a given service. Relative paths must be specified in relation to the configuration file setting this option.

#### **policy\_default\_rule**

**Type**

string

**Default**

default

Default rule. Enforced when a requested rule is not found.

#### **policy\_dirs**

**Type**

multi-valued

**Default**

policy.d

Directories where policy configuration files are stored. They can be relative to any directory in the search path defined by the `config_dir` option, or absolute paths. The file defined by `policy_file` must exist for these directories to be searched. Missing or empty directories are ignored.

#### **remote\_content\_type**

**Type**

string

**Default**

application/x-www-form-urlencoded

**Valid Values**

application/x-www-form-urlencoded, application/json

Content Type to send and receive data for REST based policy check

#### **remote\_ssl\_verify\_server\_cert**

**Type**

boolean

**Default**

False

server identity verification for REST based policy check

**remote\_ssl\_ca\_cert\_file**

**Type**

string

**Default**

<None>

Absolute path to ca cert file for REST based policy check

**remote\_ssl\_client\_cert\_file**

**Type**

string

**Default**

<None>

Absolute path to client cert for REST based policy check

**remote\_ssl\_client\_key\_file**

**Type**

string

**Default**

<None>

Absolute path client key file REST based policy check

**remote\_timeout**

**Type**

floating point

**Default**

60

**Minimum Value**

0

Timeout in seconds for REST based policy check

**oslo\_versionedobjects**

**fatal\_exception\_format\_errors**

**Type**

boolean

**Default**

False

Make exception message format errors fatal

**profiler****enabled****Type**

boolean

**Default**

False

Enable the profiling for all services on this node.

Default value is False (fully disable the profiling feature).

Possible values:

- True: Enables the feature
- False: Disables the feature. The profiling cannot be started via this project operations. If the profiling is triggered by another project, this project part will be empty.

Table 60: Deprecated Variations

Group	Name
profiler	profiler_enabled

**trace\_sqlalchemy****Type**

boolean

**Default**

False

Enable SQL requests profiling in services.

Default value is False (SQL requests wont be traced).

Possible values:

- True: Enables SQL requests profiling. Each SQL query will be part of the trace and can the be analyzed by how much time was spent for that.
- False: Disables SQL requests profiling. The spent time is only shown on a higher level of operations. Single SQL queries cannot be analyzed this way.

**trace\_requests****Type**

boolean

**Default**

False

Enable python requests package profiling.

Supported drivers: jaeger+otlp

Default value is False.

Possible values:

- True: Enables requests profiling.
- False: Disables requests profiling.

### **hmac\_keys**

#### **Type**

string

#### **Default**

SECRET\_KEY

Secret key(s) to use for encrypting context data for performance profiling.

This string value should have the following format: <key1>[,<key2>,<keyn>], where each key is some random string. A user who triggers the profiling via the REST API has to set one of these keys in the headers of the REST API call to include profiling results of this node for this particular project.

Both enabled flag and hmac\_keys config options should be set to enable profiling. Also, to generate correct profiling information across all services at least one key needs to be consistent between OpenStack projects. This ensures it can be used from client side to generate the trace, containing information from all possible resources.

### **connection\_string**

#### **Type**

string

#### **Default**

messaging://

Connection string for a notifier backend.

Default value is `messaging://` which sets the notifier to `oslo_messaging`.

Examples of possible values:

- `messaging://` - use `oslo_messaging` driver for sending spans.
- `redis://127.0.0.1:6379` - use `redis` driver for sending spans.
- `mongodb://127.0.0.1:27017` - use `mongodb` driver for sending spans.
- `elasticsearch://127.0.0.1:9200` - use `elasticsearch` driver for sending spans.
- `jaeger://127.0.0.1:6831` - use `jaeger` tracing as driver for sending spans.

### **es\_doc\_type**

#### **Type**

string

#### **Default**

notification

Document type for notification indexing in `elasticsearch`.

### **es\_scroll\_time**

#### **Type**

string

**Default**

2m

This parameter is a time value parameter (for example: `es_scroll_time=2m`), indicating for how long the nodes that participate in the search will maintain relevant resources in order to continue and support it.

**es\_scroll\_size****Type**

integer

**Default**

10000

Elasticsearch splits large requests in batches. This parameter defines maximum size of each batch (for example: `es_scroll_size=10000`).

**socket\_timeout****Type**

floating point

**Default**

0.1

Redis sentinel provides a timeout option on the connections. This parameter defines that timeout (for example: `socket_timeout=0.1`).

**sentinel\_service\_name****Type**

string

**Default**

mymaster

Redis sentinel uses a service name to identify a master redis service. This parameter defines the name (for example: `sentinel_service_name=mymaster`).

**filter\_error\_trace****Type**

boolean

**Default**

False

Enable filter traces that contain error/exception to a separated place.

Default value is set to False.

Possible values:

- True: Enable filter traces that contain error/exception.
- False: Disable the filter.

## **profiler\_jaeger**

### **service\_name\_prefix**

**Type**  
string

**Default**  
<None>

Set service name prefix to Jaeger service name.

### **process\_tags**

**Type**  
dict

**Default**  
{}

Set process tracer tags.

## **profiler\_otlp**

### **service\_name\_prefix**

**Type**  
string

**Default**  
<None>

Set service name prefix to OTLP exporters.

## **pxe**

### **kernel\_append\_params**

**Type**  
string

**Default**  
nofb vga=normal

**Mutable**  
This option can be changed without restarting.

Additional append parameters for baremetal PXE boot.

Table 61: Deprecated Variations

Group	Name
pxe	pxe_append_params

### **default\_ephemeral\_format**

**Type**  
string

**Default**

ext4

**Mutable**

This option can be changed without restarting.

Default file system format for ephemeral partition, if one is created.

**images\_path****Type**

string

**Default**

/var/lib/ironic/images/

On the ironic-conductor node, directory where images are stored on disk.

**instance\_master\_path****Type**

string

**Default**

/var/lib/ironic/master\_images

On the ironic-conductor node, directory where master instance images are stored on disk. Setting to the empty string disables image caching.

**image\_cache\_size****Type**

integer

**Default**

20480

Maximum size (in MiB) of cache for master images, including those in use.

**image\_cache\_ttl****Type**

integer

**Default**

10080

Maximum TTL (in minutes) for old master images in cache.

**pxe\_config\_template****Type**

string

**Default**

\$pybasedir/drivers/modules/pxe\_config.template

**Mutable**

This option can be changed without restarting.

On ironic-conductor node, template file for PXE loader configuration.

### **ipxe\_config\_template**

**Type**

string

**Default**

`$pybasedir/drivers/modules/ipxe_config.template`

**Mutable**

This option can be changed without restarting.

On ironic-conductor node, template file for iPXE operations.

### **uefi\_pxe\_config\_template**

**Type**

string

**Default**

`$pybasedir/drivers/modules/pxe_grub_config.template`

**Mutable**

This option can be changed without restarting.

On ironic-conductor node, template file for PXE configuration for UEFI boot loader. Generally this is used for GRUB specific templates.

### **pxe\_config\_template\_by\_arch**

**Type**

dict

**Default**

`{}`

**Mutable**

This option can be changed without restarting.

On ironic-conductor node, template file for PXE configuration per node architecture. For example: `aarch64:/opt/share/grubaa64_pxe_config.template`

### **tftp\_server**

**Type**

string

**Default**

`$my_ip`

IP address of ironic-conductor nodes TFTP server.

### **tftp\_root**

**Type**

string

**Default**

`/tftpboot`

ironic-conductor nodes TFTP root path. The ironic-conductor must have read/write access to this path.

**tftp\_master\_path**

**Type**  
string

**Default**  
/tftpboot/master\_images

On ironic-conductor node, directory where master TFTP images are stored on disk. Setting to the empty string disables image caching.

**dir\_permission**

**Type**  
integer

**Default**  
<None>

The permission that will be applied to the TFTP folders upon creation. This should be set to the permission such that the tftpsrv has access to read the contents of the configured TFTP folder. This setting is only required when the operating systems umask is restrictive such that ironic-conductor is creating files that cannot be read by the TFTP server. Setting to <None> will result in the operating systems umask to be utilized for the creation of new tftp folders. The system default umask is masked out on the specified value. It is required that an octal representation is specified. For example: 0o755

**file\_permission**

**Type**  
integer

**Default**  
420

The permission which is used on files created as part of configuration and setup of file assets for PXE based operations. Defaults to a value of 0o644. This value must be specified as an octal representation. For example: 0o644

**pxe\_bootfile\_name**

**Type**  
string

**Default**  
pxelinux.0

Bootfile DHCP parameter.

**pxe\_config\_subdir**

**Type**  
string

**Default**  
pxelinux.cfg

Directory in which to create symbolic links which represent the MAC or IP address of the ports on a node and allow boot loaders to load the PXE file for the node. This directory name is relative to the PXE or iPXE folders.

**uefi\_pxe\_bootfile\_name**

**Type**

string

**Default**

bootx64.efi

Bootfile DHCP parameter for UEFI boot mode.

**ipxe\_bootfile\_name**

**Type**

string

**Default**

undionly.kpxe

Bootfile DHCP parameter.

**uefi\_ipxe\_bootfile\_name**

**Type**

string

**Default**

snponly.efi

Bootfile DHCP parameter for UEFI boot mode. If you experience problems with booting using it, try ipxe.efi.

**pxe\_bootfile\_name\_by\_arch**

**Type**

dict

**Default**

{}

Bootfile DHCP parameter per node architecture. For example: aarch64:grubaa64.efi

**ipxe\_bootfile\_name\_by\_arch**

**Type**

dict

**Default**

{}

Bootfile DHCP parameter per node architecture. For example: aarch64:ipxe\_aa64.efi

**ipxe\_boot\_script**

**Type**

string

**Default**

\$pybasedir/drivers/modules/boot.ipxe

On ironiC-conductor node, the path to the main iPXE script file.

**ipxe\_fallback\_script**

**Type**  
string

**Default**  
<None>

File name (e.g. inspector.ipxe) of an iPXE script to fall back to when booting to a MAC-specific script fails. When not set, booting will fail in this case.

**ipxe\_timeout**

**Type**  
integer

**Default**  
0

Timeout value (in seconds) for downloading an image via iPXE. Timeout is disabled when this value is 0

**boot\_retry\_timeout**

**Type**  
integer

**Default**  
<None>

**Minimum Value**  
60

Timeout (in seconds) after which PXE boot should be retried. Must be less than [conductor]deploy\_callback\_timeout. Disabled by default.

**boot\_retry\_check\_interval**

**Type**  
integer

**Default**  
90

**Minimum Value**  
1

Interval (in seconds) between periodic checks on PXE boot retry. Has no effect if boot\_retry\_timeout is not set.

**ip\_version**

**Type**  
string

**Default**  
4

**Valid Values**  
4, 6

**Mutable**

This option can be changed without restarting.

The IP version that will be used for PXE booting. Defaults to 4. This option has been a no-op for in-treedrivers since the Ussuri development cycle.

**Possible values**

**4**

IPv4

**6**

IPv6

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**ipxe\_use\_swift**

**Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

Download deploy and rescue images directly from swift using temporary URLs. If set to false (default), images are downloaded to the ironic-conductor node and served over its local HTTP server. Applicable only when ipxe compatible boot interface is used.

**enable\_netboot\_fallback**

**Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

If True, generate a PXE environment even for nodes that use local boot. This is useful when the driver cannot switch nodes to local boot, e.g. with SNMP or with Redfish on machines that cannot do persistent boot. Mostly useful for standalone ironic since Neutron will prevent incorrect PXE boot.

**loader\_file\_paths**

**Type**

unknown type

**Default**

{}

Dictionary describing the bootloaders to load into conductor PXE/iPXE boot folders values from the host operating system. Formatted as key of destination file name, and value of a full path to a file to be copied. File assets will have [pxe]file\_permission applied, if set. If used, the file names should match established bootloader configuration settings for bootloaders. Use example: ipxe.efi:/usr/share/ipxe/ipxe-snponly-x86\_64.efi,undionly.kpxe:/usr/share/ipxe/undionly.kpxe

### **initial\_grub\_template**

**Type**

string

**Default**

\$pybasedir/drivers/modules/initial\_grub\_cfg.template

On ironic-conductor node, the path to the initial grubconfiguration template for grub network boot.

### **pxe\_filter**

#### **dhcp\_hoststidir**

**Type**

string

**Default**

<None>

The MAC address cache directory, exposed to dnsmasq. This directory is expected to be in exclusive control of the driver but must be purged by the operator. Required.

#### **supported\_inspect\_interfaces**

**Type**

list

**Default**

[ 'agent ' ]

**Mutable**

This option can be changed without restarting.

List of inspect interfaces that will be considered by the PXE filter. Only nodes with these interfaces will be enabled.

#### **sync\_period**

**Type**

integer

**Default**

45

**Mutable**

This option can be changed without restarting.

Period (in seconds) between synchronizing the state of dnsmasq with the database.

## redfish

### connection\_attempts

**Type**  
integer

**Default**  
5

**Minimum Value**  
1

Maximum number of attempts to try to connect to Redfish

### connection\_retry\_interval

**Type**  
integer

**Default**  
4

**Minimum Value**  
1

Number of seconds to wait between attempts to connect to Redfish

### connection\_cache\_size

**Type**  
integer

**Default**  
1000

**Minimum Value**  
0

Maximum Redfish client connection cache size. Redfish driver would strive to reuse authenticated BMC connections (obtained through Redfish Session Service). This option caps the maximum number of connections to maintain. The value of 0 disables client connection caching completely.

### auth\_type

**Type**  
string

**Default**  
auto

**Valid Values**  
basic, session, auto

Redfish HTTP client authentication method.

**Possible values****basic**

Use HTTP basic authentication

**session**

Use HTTP session authentication

**auto**

Try HTTP session authentication first, fall back to basic HTTP authentication

**use\_swift****Type**

boolean

**Default**

False

**Mutable**

This option can be changed without restarting.

Upload generated ISO images for virtual media boot to Swift, then pass temporary URL to BMC for booting the node. If set to false, images are placed on the ironic-conductor node and served over its local HTTP server.

**swift\_container****Type**

string

**Default**

ironic\_redfish\_container

**Mutable**

This option can be changed without restarting.

The Swift container to store Redfish driver data. Applies only when *use\_swift* is enabled.

**swift\_object\_expiry\_timeout****Type**

integer

**Default**

900

**Mutable**

This option can be changed without restarting.

Amount of time in seconds for Swift objects to auto-expire. Applies only when *use\_swift* is enabled.

**kernel\_append\_params****Type**

string

**Default**

nofb vga=normal

**Mutable**

This option can be changed without restarting.

Additional kernel parameters to pass down to the instance kernel. These parameters can be consumed by the kernel or by the applications by reading `/proc/cmdline`. Mind severe cmdline size limit! Can be overridden by `instance_info/kernel_append_params` property.

**file\_permission**

**Type**

integer

**Default**

420

File permission for swift-less image hosting with the octal permission representation of file access permissions. This setting defaults to 644, or as the octal number `0o644` in Python. This setting must be set to the octal number representation, meaning starting with `0o`.

**firmware\_update\_status\_interval**

**Type**

integer

**Default**

60

**Minimum Value**

0

Number of seconds to wait between checking for completed firmware update tasks

**firmware\_update\_fail\_interval**

**Type**

integer

**Default**

60

**Minimum Value**

0

Number of seconds to wait between checking for failed firmware update tasks

**firmware\_update\_wait\_unresponsive\_bmc**

**Type**

integer

**Default**

0

**Minimum Value**

0

Number of seconds to wait before proceeding with the reboot to finish the BMC firmware update step

**firmware\_update\_required\_successes**

**Type**  
integer

**Default**  
3

**Minimum Value**  
0

Number of successful responses required to consider post-upgrade BMC validation a success. Set to 0 to disable post-upgrade validation entirely.

**firmware\_update\_validation\_interval**

**Type**  
integer

**Default**  
30

**Minimum Value**  
0

Timeout (in seconds) to wait between validation attempts. Set to 0 for rapid succession retries with no delay.

**firmware\_update\_resource\_validation\_timeout**

**Type**  
integer

**Default**  
480

**Minimum Value**  
0

Timeout (in seconds) to wait for BMC resources (System, Manager, NetworkAdapters) to become stable and consistently available after firmware update. Set to 0 to disable post-upgrade validation entirely.

**firmware\_update\_bmc\_timeout**

**Type**  
integer

**Default**  
300

**Minimum Value**  
0

Timeout (in seconds) for BMC firmware updates. BMC firmware updates may need extended time to handle BMC transitional states during the firmware update process.

**firmware\_update\_reboot\_delay**

**Type**  
integer

**Default**

300

**Minimum Value**

0

Default wait time (in seconds) for component-specific firmware update operations. Used for: BIOS firmware update wait before reboot, BMC firmware version check timeout, and NIC firmware task completion timeout.

**firmware\_update\_bmc\_version\_check\_interval**

**Type**

integer

**Default**

30

**Minimum Value**

0

Interval (in seconds) for checking BMC firmware version after BMC firmware update. Used to verify if BMC firmware has been successfully applied.

**firmware\_update\_nic\_starting\_wait**

**Type**

integer

**Default**

30

**Minimum Value**

0

Time (in seconds) to wait for a NIC firmware update task to progress beyond the STARTING state before triggering a reboot. Some NICs need a reboot to start applying firmware, while others can begin immediately. This timeout helps determine which behavior the hardware exhibits.

**firmware\_update\_overall\_timeout**

**Type**

integer

**Default**

7200

**Minimum Value**

0

Maximum time (in seconds) allowed for the entire firmware update operation to complete. This provides a safety net for firmware updates that get stuck. Set to 0 to disable this timeout (not recommended). Default is 7200 seconds (2 hours).

**firmware\_source**

**Type**

string

**Default**

http

**Valid Values**

http, local, swift

**Mutable**

This option can be changed without restarting.

Specifies how firmware image should be served. Whether from its original location using the firmware source URL directly, or should serve it from ironics Swift or HTTP server.

**Possible values****http**

If firmware source URL is also HTTP, then serve from original location, otherwise copy to ironics HTTP server. Default.

**local**

Download from original location and server from ironics HTTP server.

**swift**

If firmware source URL is also Swift, serve from original location, otherwise copy to ironics Swift server.

**raid\_config\_status\_interval****Type**

integer

**Default**

60

**Minimum Value**

0

Number of seconds to wait between checking for completed raid config tasks

**raid\_config\_fail\_interval****Type**

integer

**Default**

60

**Minimum Value**

0

Number of seconds to wait between checking for failed raid config tasks

**boot\_mode\_config\_timeout****Type**

integer

**Default**

900

**Minimum Value**

0

Number of seconds to wait for boot mode or secure boot status change to take effect after a reboot. Set to 0 to disable waiting.

#### **verify\_ca**

**Type**  
string

**Default**  
<None>

The default verify\_ca path when redfish\_verify\_ca in driver\_info is missing or set to True.

#### **enable\_verify\_bmc\_clock**

**Type**  
boolean

**Default**  
False

Whether to enable the automated verify step that checks and sets the BMC clock. When enabled, Ironic will automatically attempt to set the BMCs clock during node registration (in the verify phase) using Redfishs DateTime fields. This helps avoid TLS certificate issues caused by incorrect BMC time.

#### **default\_inspection\_hooks**

**Type**  
string

**Default**  
validate-interfaces,ports,architecture

A comma-separated lists of inspection hooks that are run by default for the agent inspection interface. In most cases, the operators will not modify this. The default (somewhat conservative) hooks validate interfaces in the inventory, create ports and set the nodes cpu architecture property.

#### **inspection\_hooks**

**Type**  
string

**Default**  
\$default\_inspection\_hooks

Comma-separated list of enabled hooks for processing pipeline when using the redfish inspection interface. The default for this is \$default\_inspection\_hooks. Hooks can be added before or after the defaults like this: prehook,\$default\_hooks,posthook.

#### **post\_boot\_retry\_attempts**

**Type**  
integer

**Default**  
6

**Minimum Value**  
1

Maximum number of retry attempts when BMC rejects boot device changes during POST (Power-On Self-Test). Some BMCs (e.g. HPE iLO) reject boot device modifications while the system is in POST after a firmware update or reboot.

### post\_boot\_retry\_delay

**Type**

integer

**Default**

5

**Minimum Value**

1

Minimum delay in seconds between retry attempts for POST-related boot device errors. Exponential backoff is applied, starting from this value up to 6x this value.

### sensor\_data

#### send\_sensor\_data

**Type**

boolean

**Default**

False

Enable sending sensor data message via the notification bus.

Table 62: Deprecated Variations

Group	Name
conductor	send_sensor_data

### interval

**Type**

integer

**Default**

600

**Minimum Value**

1

Seconds between conductor sending sensor data message via the notification bus. This was originally for consumption via ceilometer, but the data may also be consumed via a plugin like ironic-prometheus-exporter or any other message bus data collector.

Table 63: Deprecated Variations

Group	Name
conductor	send_sensor_data_interval

**workers****Type**

integer

**Default**

4

**Minimum Value**

1

The maximum number of workers that can be started simultaneously for send data from sensors periodic task.

Table 64: Deprecated Variations

Group	Name
conductor	send_sensor_data_workers

**wait\_timeout****Type**

integer

**Default**

300

The time in seconds to wait for send sensors data periodic task to be finished before allowing periodic call to happen again. Should be less than send\_sensor\_data\_interval value.

Table 65: Deprecated Variations

Group	Name
conductor	send_sensor_data_wait_timeout

**data\_types****Type**

list

**Default**

['ALL']

List of comma separated meter types which need to be sent to Ceilometer. The default value, ALL, is a special value meaning send all the sensor data. This setting only applies to baremetal sensor data being processed through the conductor.

Table 66: Deprecated Variations

Group	Name
conductor	send_sensor_data_types

**enable\_for\_undeployed\_nodes****Type**

boolean

**Default**

False

The default for sensor data collection is to only collect data for machines that are deployed, however operators may desire to know if there are failures in hardware that is not presently in use. When set to true, the conductor will collect sensor information from all nodes when sensor data collection is enabled via the `send_sensor_data` setting.

Table 67: Deprecated Variations

Group	Name
conductor	<code>send_sensor_data_for_undeployed_nodes</code>

**enable\_for\_conductor****Type**

boolean

**Default**

True

If to include sensor metric data for the Conductor process itself in the message payload for sensor data which allows operators to gather instance counts of actions and states to better manage the deployment.

**enable\_for\_nodes****Type**

boolean

**Default**

True

If to transmit any sensor data for any nodes under this conductors management. This option supersedes the `send_sensor_data_for_undeployed_nodes` setting.

**service\_catalog****auth\_url****Type**

unknown type

**Default**

&lt;None&gt;

Authentication URL

**auth\_type****Type**

unknown type

**Default**

<None>

Authentication type to load

Table 68: Deprecated Variations

Group	Name
service_catalog	auth_plugin

**cafile**

**Type**

string

**Default**

<None>

PEM encoded Certificate Authority to use when verifying HTTPs connections.

**certfile**

**Type**

string

**Default**

<None>

PEM encoded client certificate cert file

**collect\_timing**

**Type**

boolean

**Default**

False

Collect per-API call timing information.

**connect\_retries**

**Type**

integer

**Default**

<None>

The maximum number of retries that should be attempted for connection errors.

**connect\_retry\_delay**

**Type**

floating point

**Default**

<None>

Delay (in seconds) between two retries for connection errors. If not set, exponential retry starting with 0.5 seconds up to a maximum of 60 seconds is used.

**default\_domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Optional domain ID to use with v3 and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**default\_domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Optional domain name to use with v3 API and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Domain ID to scope to

**domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Domain name to scope to

**endpoint\_override****Type**

string

**Default**

&lt;None&gt;

Always use this endpoint URL for requests for this client. NOTE: The unversioned endpoint should be specified here; to request a particular API version, use the *version*, *min-version*, and/or *max-version* options.

**insecure****Type**

boolean

**Default**

False

Verify HTTPS connections.

**keyfile**

**Type**

string

**Default**

<None>

PEM encoded client certificate key file

**max\_version**

**Type**

string

**Default**

<None>

The maximum major version of a given API, intended to be used as the upper bound of a range with min\_version. Mutually exclusive with version.

**min\_version**

**Type**

string

**Default**

<None>

The minimum major version of a given API, intended to be used as the lower bound of a range with max\_version. Mutually exclusive with version. If min\_version is given with no max\_version it is as if max version is latest.

**password**

**Type**

unknown type

**Default**

<None>

Users password

**project\_domain\_id**

**Type**

unknown type

**Default**

<None>

Domain ID containing project

**project\_domain\_name**

**Type**

unknown type

**Default**

<None>

Domain name containing project

### **project\_id**

**Type**

unknown type

**Default**

<None>

Project ID to scope to

Table 69: Deprecated Variations

Group	Name
service_catalog	tenant-id
service_catalog	tenant_id

### **project\_name**

**Type**

unknown type

**Default**

<None>

Project name to scope to

Table 70: Deprecated Variations

Group	Name
service_catalog	tenant-name
service_catalog	tenant_name

### **region\_name**

**Type**

string

**Default**

<None>

The default region\_name for endpoint URL discovery.

### **retriable\_status\_codes**

**Type**

list

**Default**

<None>

List of retriable HTTP status codes that should be retried. If not set default to [503]

### **service\_name**

**Type**  
string

**Default**  
<None>

The default service\_name for endpoint URL discovery.

**service\_type**

**Type**  
string

**Default**  
baremetal

The default service\_type for endpoint URL discovery.

**split\_loggers**

**Type**  
boolean

**Default**  
False

Log requests to multiple loggers.

**status\_code\_retries**

**Type**  
integer

**Default**  
<None>

The maximum number of retries that should be attempted for retrieable HTTP status codes.

**status\_code\_retry\_delay**

**Type**  
floating point

**Default**  
<None>

Delay (in seconds) between two retries for retrieable status codes. If not set, exponential retry starting with 0.5 seconds up to a maximum of 60 seconds is used.

**system\_scope**

**Type**  
unknown type

**Default**  
<None>

Scope for system operations

**tenant\_id**

**Type**

unknown type

**Default**

<None>

Tenant ID

**tenant\_name**

**Type**

unknown type

**Default**

<None>

Tenant Name

**timeout**

**Type**

integer

**Default**

<None>

Timeout value for http requests

**trust\_id**

**Type**

unknown type

**Default**

<None>

ID of the trust to use as a trustee use

**user\_domain\_id**

**Type**

unknown type

**Default**

<None>

Users domain id

**user\_domain\_name**

**Type**

unknown type

**Default**

<None>

Users domain name

### user\_id

**Type**

unknown type

**Default**

<None>

User id

### username

**Type**

unknown type

**Default**

<None>

Username

Table 71: Deprecated Variations

Group	Name
service_catalog	user-name
service_catalog	user_name

### valid\_interfaces

**Type**

list

**Default**

['internal', 'public']

List of interfaces, in order of preference, for endpoint URL.

### version

**Type**

string

**Default**

<None>

Minimum Major API version within a given Major API version for endpoint URL discovery. Mutually exclusive with min\_version and max\_version

### snmp

#### power\_timeout

**Type**

integer

**Default**

10

Seconds to wait for power action to be completed

**reboot\_delay**

**Type**  
integer

**Default**  
0

**Minimum Value**  
0

Time (in seconds) to sleep between when rebooting (powering off and on again)

**power\_action\_delay**

**Type**  
integer

**Default**  
0

**Minimum Value**  
0

Time (in seconds) to sleep before power on and after powering off. Which may be needed with some PDUs as they may not honor toggling a specific power port in rapid succession without a delay. This option may be useful if the attached physical machine has a substantial power supply to hold it over in the event of a brownout.

**udp\_transport\_timeout**

**Type**  
floating point

**Default**  
1.0

**Minimum Value**  
0.0

Response timeout in seconds used for UDP transport. Timeout should be a multiple of 0.5 seconds and is applicable to each retry.

**udp\_transport\_retries**

**Type**  
integer

**Default**  
5

**Minimum Value**  
0

Maximum number of UDP request retries, 0 means no retries.

## ssl

### ca\_file

**Type**

string

**Default**

<None>

CA certificate file to use to verify connecting clients.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The ca\_file option is deprecated and will be removed in a future release.

### cert\_file

**Type**

string

**Default**

<None>

Certificate file to use when starting the server securely.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The cert\_file option is deprecated and will be removed in a future release.

### key\_file

**Type**

string

**Default**

<None>

Private key file to use when starting the server securely.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The key\_file option is deprecated and will be removed in a future release.

### version

**Type**

string

**Default**

&lt;None&gt;

SSL version to use (valid only if SSL enabled). Valid values are TLSv1 and SSLv23. SSLv2, SSLv3, TLSv1\_1, and TLSv1\_2 may be available on some distributions.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The version option is deprecated and will be removed in a future release.

**ciphers****Type**

string

**Default**

&lt;None&gt;

Sets the list of available ciphers. value should be a string in the OpenSSL cipher list format.

**Warning**

This option is deprecated for removal. Its value may be silently ignored in the future.

**Reason**

The ciphers option is deprecated and will be removed in a future release.

**swift****auth\_url****Type**

unknown type

**Default**

&lt;None&gt;

Authentication URL

**auth\_type****Type**

unknown type

**Default**

&lt;None&gt;

Authentication type to load

Table 72: Deprecated Variations

Group	Name
swift	auth_plugin

**cafile****Type**

string

**Default**

&lt;None&gt;

PEM encoded Certificate Authority to use when verifying HTTPs connections.

**certfile****Type**

string

**Default**

&lt;None&gt;

PEM encoded client certificate cert file

**collect\_timing****Type**

boolean

**Default**

False

Collect per-API call timing information.

**connect\_retries****Type**

integer

**Default**

&lt;None&gt;

The maximum number of retries that should be attempted for connection errors.

**connect\_retry\_delay****Type**

floating point

**Default**

&lt;None&gt;

Delay (in seconds) between two retries for connection errors. If not set, exponential retry starting with 0.5 seconds up to a maximum of 60 seconds is used.

**default\_domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Optional domain ID to use with v3 and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**default\_domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Optional domain name to use with v3 API and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

**domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Domain ID to scope to

**domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Domain name to scope to

**endpoint\_override****Type**

string

**Default**

&lt;None&gt;

Always use this endpoint URL for requests for this client. NOTE: The unversioned endpoint should be specified here; to request a particular API version, use the *version*, *min-version*, and/or *max-version* options.

**insecure****Type**

boolean

**Default**

False

Verify HTTPS connections.

**keyfile**

**Type**  
string

**Default**  
<None>

PEM encoded client certificate key file

**max\_version**

**Type**  
string

**Default**  
<None>

The maximum major version of a given API, intended to be used as the upper bound of a range with min\_version. Mutually exclusive with version.

**min\_version**

**Type**  
string

**Default**  
<None>

The minimum major version of a given API, intended to be used as the lower bound of a range with max\_version. Mutually exclusive with version. If min\_version is given with no max\_version it is as if max version is latest.

**password**

**Type**  
unknown type

**Default**  
<None>

Users password

**project\_domain\_id**

**Type**  
unknown type

**Default**  
<None>

Domain ID containing project

**project\_domain\_name**

**Type**  
unknown type

**Default**  
<None>

Domain name containing project

**project\_id****Type**

unknown type

**Default**

&lt;None&gt;

Project ID to scope to

Table 73: Deprecated Variations

Group	Name
swift	tenant-id
swift	tenant_id

**project\_name****Type**

unknown type

**Default**

&lt;None&gt;

Project name to scope to

Table 74: Deprecated Variations

Group	Name
swift	tenant-name
swift	tenant_name

**region\_name****Type**

string

**Default**

&lt;None&gt;

The default region\_name for endpoint URL discovery.

**retriable\_status\_codes****Type**

list

**Default**

&lt;None&gt;

List of retriable HTTP status codes that should be retried. If not set default to [503]

**service\_name****Type**

string

**Default**

<None>

The default service\_name for endpoint URL discovery.

**service\_type**

**Type**

string

**Default**

object-store

The default service\_type for endpoint URL discovery.

**split\_loggers**

**Type**

boolean

**Default**

False

Log requests to multiple loggers.

**status\_code\_retries**

**Type**

integer

**Default**

<None>

The maximum number of retries that should be attempted for retrievable HTTP status codes.

**status\_code\_retry\_delay**

**Type**

floating point

**Default**

<None>

Delay (in seconds) between two retries for retrievable status codes. If not set, exponential retry starting with 0.5 seconds up to a maximum of 60 seconds is used.

**system\_scope**

**Type**

unknown type

**Default**

<None>

Scope for system operations

**tenant\_id**

**Type**

unknown type

**Default**

&lt;None&gt;

Tenant ID

**tenant\_name****Type**

unknown type

**Default**

&lt;None&gt;

Tenant Name

**timeout****Type**

integer

**Default**

&lt;None&gt;

Timeout value for http requests

**trust\_id****Type**

unknown type

**Default**

&lt;None&gt;

ID of the trust to use as a trustee use

**user\_domain\_id****Type**

unknown type

**Default**

&lt;None&gt;

Users domain id

**user\_domain\_name****Type**

unknown type

**Default**

&lt;None&gt;

Users domain name

**user\_id****Type**

unknown type

**Default**

&lt;None&gt;

User id

#### **username**

##### **Type**

unknown type

##### **Default**

<None>

Username

Table 75: Deprecated Variations

Group	Name
swift	user-name
swift	user_name

#### **valid\_interfaces**

##### **Type**

list

##### **Default**

['internal', 'public']

List of interfaces, in order of preference, for endpoint URL.

#### **version**

##### **Type**

string

##### **Default**

<None>

Minimum Major API version within a given Major API version for endpoint URL discovery. Mutually exclusive with min\_version and max\_version

#### **vnc**

##### **enabled**

##### **Type**

boolean

##### **Default**

False

Enable VNC related features. Guests will get created with graphical devices to support this. Clients (for example Horizon) can then establish a VNC connection to the guest.

#### **host\_ip**

##### **Type**

host address

##### **Default**

0.0.0.0

The IP address or hostname on which ironic-novncproxy listens.

**port****Type**

port number

**Default**

6090

**Minimum Value**

0

**Maximum Value**

65535

The TCP port on which ironic-novncproxy listens.

**public\_url****Type**

string

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Public URL to use when building the links to the noVNC client browser page (for example, [http://127.0.0.1:6090/vnc\\_auto.html](http://127.0.0.1:6090/vnc_auto.html)). If the API is operating behind a proxy, you will want to change this to represent the proxys URL.

**enable\_ssl****Type**

boolean

**Default**

False

Enable the integrated stand-alone noVNC to service requests via HTTPS instead of HTTP. If there is a front-end service performing HTTPS offloading from the service, this option should be False; note, you will want to configure [vnc]public\_endpoint option to set URLs in responses to the SSL terminated one.

**novnc\_web****Type**

string

**Default**

/usr/share/novnc

Path to directory with content which will be served by a web server.

**novnc\_record****Type**

string

**Default**

<None>

Filename that will be used for storing websocket frames received and sent by a VNC proxy service running on this host. If this is not set, no recording will be done.

**novnc\_auth\_schemes**

**Type**

list

**Default**

[ 'none' ]

The allowed authentication schemes to use with proxied VNC connections

**read\_only**

**Type**

boolean

**Default**

False

When True, keyboard and mouse events will not be passed to the console.

**token\_timeout**

**Type**

integer

**Default**

600

**Minimum Value**

10

The lifetime of a console auth token (in seconds).

**expire\_console\_session\_interval**

**Type**

integer

**Default**

120

**Minimum Value**

1

Interval (in seconds) between periodic checks to determine whether active console sessions have expired and need to be closed.

**container\_provider**

**Type**

string

**Default**

fake

Console container provider which manages the containers that expose a VNC service to ironic-novncproxy or nova-novncproxy. Each container runs an X11 session and a browser showing the actual BMC console. systemd manages containers as systemd units via podman Quadlet support. The default is fake which returns an unusable VNC host and port. This needs to be changed if enabled is True. kubernetes manages containers as pods using template driven resource creation.

#### **console\_image**

**Type**

string

**Default**

<None>

**Mutable**

This option can be changed without restarting.

Container image reference for the systemd and kubernetes console container provider, and any other out-of-tree provider which requires a configurable image reference.

#### **systemd\_container\_template**

**Type**

string

**Default**

`$pybasedir/console/container/ironic-console.container.template`

**Mutable**

This option can be changed without restarting.

For the systemd provider, path to the template for defining a console container. The default template requires that `console_image` be set.

#### **systemd\_container\_publish\_port**

**Type**

string

**Default**

`$my_ip::5900`

Equivalent to the podman run port argument for the mapping of VNC port 5900 to the host. An IP address is required to bind to, defaulting to `$my_ip`. The VNC port exposed on the host will be a randomly allocated high port. These containers expose VNC servers which must be accessible by ironic-novncproxy and/or nova-novncproxy. The VNC servers have no authentication or encryption so they also should not be exposed to public access. Additionally, the containers need to be able to access BMC management endpoints.

#### **kubernetes\_container\_template**

**Type**

string

**Default**

`$pybasedir/console/container/ironic-console-pod.yaml.template`

**Mutable**

This option can be changed without restarting.

For the kubernetes provider, path to the template for defining the console resources. The default template creates one Secret to store the app info, and one Pod to run a console container. A custom template must include namespace metadata, and must define labels which can be used as a delete-all selector.

#### **kubernetes\_pod\_timeout**

**Type**  
integer

**Default**  
120

For the kubernetes provider, the time (in seconds) to wait for the console pod to start.

#### **ssl\_cert\_file**

**Type**  
string

**Default**  
<None>

Certificate file to use when starting the server securely.

#### **ssl\_key\_file**

**Type**  
string

**Default**  
<None>

Private key file to use when starting the server securely.

#### **ssl\_minimum\_version**

**Type**  
string

**Default**  
<None>

The minimum SSL version to use.

#### **ssl\_ciphers**

**Type**  
string

**Default**  
<None>

Sets the list of available ciphers. value should be a string in the OpenSSL cipher list format.

#### **wait\_for\_ready\_timeout**

**Type**  
integer

**Default**  
10

**Minimum Value**

1

Maximum number of seconds to wait for a console container to be ready to accept VNC connections after starting.

**4.5.2 Policies****Warning**

JSON formatted policy files were deprecated in the Wallaby development cycle due to the Victoria deprecation by the `olso.policy` library. Use the `oslopolicy-convert-json-to-yaml` tool to convert the existing JSON to YAML formatted policy file in backward compatible way.

The following is an overview of all available policies in Ironic. For a sample configuration file, refer to *Ironic Policy*.

**ironic.api****admin\_api****Default**

```
role:admin or role:administrator
```

Legacy rule for cloud admin access

**public\_api****Default**

```
is_public_api:True
```

Internal flag for public API routes

**show\_password****Default**

!

Show or mask secrets within node driver information in API responses. This setting should be used with the utmost care as its use can present a security risk.

**show\_instance\_secrets****Default**

!

Show or mask secrets within instance information in API responses. This setting should be used with the utmost care as its use can present a security risk.

**service\_role****Default**

```
role:service and project_name:%(config.service_project_name)s
```

Rule to match service role usage with a service project, delineated as a separate rule to enable customization.

**is\_member**

**Default**

(project\_domain\_id:default or project\_domain\_id:None) and  
(project\_name:demo or project\_name:baremetal)

May be used to restrict access to specific projects

**is\_observer**

**Default**

rule:is\_member and (role:observer or role:baremetal\_observer)

Read-only API access

**is\_admin**

**Default**

rule:admin\_api or (rule:is\_member and role:baremetal\_admin)

Full read/write API access

**is\_node\_owner**

**Default**

project\_id:%(node.owner)s

Owner of node

**is\_node\_lessee**

**Default**

project\_id:%(node.lessee)s

Lessee of node

**is\_allocation\_owner**

**Default**

project\_id:%(allocation.owner)s

Owner of allocation

**baremetal:node:create**

**Default**

(role:admin and system\_scope:all) or (role:service and  
system\_scope:all)

**Operations**

- **POST** /nodes

**Scope Types**

- **system**
- **project**

Create Node records

**baremetal:node:create:self\_owned\_node**

**Default**

(role:admin) or (role:service)

**Operations**

- **POST** /nodes

**Scope Types**

- **system**
- **project**

Create node records which will be tracked as owned by the associated user project.

**baremetal:node:list****Default**

(role:reader) or (role:service)

**Operations**

- **GET** /nodes
- **GET** /nodes/detail

**Scope Types**

- **system**
- **project**

Retrieve multiple Node records, filtered by an explicit owner or the client project\_id

**baremetal:node:list\_all****Default**

(role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role

**Operations**

- **GET** /nodes
- **GET** /nodes/detail

**Scope Types**

- **system**
- **project**

Retrieve multiple Node records

**baremetal:node:get****Default**

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:reader and (project\_id:%(node.owner)s or project\_id:%(node.lessee)s)) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **GET** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Retrieve a single Node record

**baremetal:node:get:filter\_threshold**

**Default**

(role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role

**Operations**

- GET /nodes/{node\_ident}

**Scope Types**

- system
- project

Filter to allow operators to govern the threshold where information should be filtered. Non-authorized users will be subjected to additional API policy checks for API content response bodies.

**baremetal:node:get:last\_error**

**Default**

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:reader and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- GET /nodes/{node\_ident}

**Scope Types**

- system
- project

Governs if the node last\_error field is masked from API clients with insufficient privileges.

**baremetal:node:get:reservation**

**Default**

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:reader and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- GET /nodes/{node\_ident}

**Scope Types**

- system
- project

Governs if the node reservation field is masked from API clients with insufficient privileges.

**baremetal:node:get:driver\_internal\_info**

**Default**

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:reader and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **GET** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if the node driver\_internal\_info field is masked from API clients with insufficient privileges.

**baremetal:node:get:driver\_info****Default**

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:reader and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **GET** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if the driver\_info field is masked from API clients with insufficient privileges.

**baremetal:node:update:driver\_info****Default**

((role:member and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:member and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if node driver\_info field can be updated via the API clients.

**baremetal:node:update:properties****Default**

((role:member and system\_scope:all) or rule:service\_role)

or (role:service and system\_scope:all) or (role:member and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if node properties field can be updated via the API clients.

**baremetal:node:update:chassis\_uuid**

**Default**

role:admin and system\_scope:all

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if node chassis\_uuid field can be updated via the API clients.

**baremetal:node:update:instance\_uuid**

**Default**

((role:member and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:member and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if node instance\_uuid field can be updated via the API clients.

**baremetal:node:update:lessee**

**Default**

((role:member and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:member and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if node lessee field can be updated via the API clients.

**baremetal:node:update:owner****Default**

(role:member and system\_scope:all) or rule:service\_role

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if node owner field can be updated via the API clients.

**baremetal:node:update:driver\_interfaces****Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:admin  
and project\_id:%(node.owner)s) or (role:manager and  
project\_id:%(node.owner)s) or (role:service and  
project\_id:%(node.owner)s)

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if node driver and driver interfaces field can be updated via the API clients.

**baremetal:node:update:network\_data****Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:member  
and project\_id:%(node.owner)s) or (role:service and  
project\_id:%(node.owner)s)

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if node driver\_info field can be updated via the API clients.

**baremetal:node:update:conductor\_group**

**Default**

(role:member and system\_scope:all) or rule:service\_role

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if node conductor\_group field can be updated via the API clients.

**baremetal:node:update:name**

**Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:member  
and project\_id:%(node.owner)s) or (role:service and  
project\_id:%(node.owner)s)

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if node name field can be updated via the API clients.

**baremetal:node:update:retired**

**Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:member  
and project\_id:%(node.owner)s) or (role:service and  
project\_id:%(node.owner)s)

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if node retired and retired reason can be updated by API clients.

**baremetal:node:update**

**Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:member and (project\_id:%(node.owner)s or  
project\_id:%(node.lessee)s)) or (role:service and  
system\_scope:all)

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Generalized update of node records

**baremetal:node:update\_extra****Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:member and (project\_id:%(node.owner)s or  
project\_id:%(node.lessee)s)) or (role:service and  
system\_scope:all)

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Update Node extra field

**baremetal:node:update\_instance\_info****Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:member  
and project\_id:%(node.owner)s) or (role:admin and  
project\_id:%(node.lessee)s) or (role:manager and  
project\_id:%(node.lessee)s) or (role:service and  
project\_id:%(node.owner)s)

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Update Node instance\_info field

**baremetal:node:update\_owner\_provisioned****Default**

role:admin and system\_scope:all

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**

Update Node owner even when Node is provisioned

**baremetal:node:delete**

**Default**

role:admin and system\_scope:all

**Operations**

- **DELETE** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Delete Node records

**baremetal:node:delete:self\_owned\_node**

**Default**

role:admin and project\_id:%(node.owner)s

**Operations**

- **DELETE** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Delete node records which are associated with the requesting project.

**baremetal:node:validate**

**Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:member  
and project\_id:%(node.owner)s) or (role:admin and  
project\_id:%(node.lessee)s) or (role:manager and  
project\_id:%(node.lessee)s) or (role:service and  
project\_id:%(node.owner)s)

**Operations**

- **GET** /nodes/{node\_ident}/validate

**Scope Types**

- **system**
- **project**

Request active validation of Nodes

**baremetal:node:set\_maintenance**

**Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:member

and project\_id:%(node.owner)s) or (role:admin and project\_id:%(node.lessee)s) or (role:manager and project\_id:%(node.lessee)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **PUT** /nodes/{node\_ident}/maintenance

**Scope Types**

- **system**
- **project**

Set maintenance flag, taking a Node out of service

**baremetal:node:clear\_maintenance****Default**

((role:member and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:member and project\_id:%(node.owner)s) or (role:admin and project\_id:%(node.lessee)s) or (role:manager and project\_id:%(node.lessee)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **DELETE** /nodes/{node\_ident}/maintenance

**Scope Types**

- **system**
- **project**

Clear maintenance flag, placing the Node into service again

**baremetal:node:get\_boot\_device****Default**

((role:member and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:admin and project\_id:%(node.owner)s) or (role:manager and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **GET** /nodes/{node\_ident}/management/boot\_device
- **GET** /nodes/{node\_ident}/management/boot\_device/supported

**Scope Types**

- **system**
- **project**

Retrieve Node boot device metadata

**baremetal:node:set\_boot\_device**

**Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:admin  
and project\_id:%(node.owner)s) or (role:manager and  
project\_id:%(node.owner)s) or (role:service and  
project\_id:%(node.owner)s)

**Operations**

- **PUT** /nodes/{node\_ident}/management/boot\_device

**Scope Types**

- **system**
- **project**

Change Node boot device

**baremetal:node:get\_indicator\_state**

**Default**

((role:reader and system\_scope:all) or (role:service and  
system\_scope:all) or rule:service\_role) or (role:reader and  
(project\_id:%(node.owner)s or project\_id:%(node.lessee)s)) or  
(role:service and project\_id:%(node.owner)s)

**Operations**

- **GET** /nodes/{node\_ident}/management/indicators/{component}/  
{indicator}
- **GET** /nodes/{node\_ident}/management/indicators

**Scope Types**

- **system**
- **project**

Retrieve Node indicators and their states

**baremetal:node:set\_indicator\_state**

**Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:member  
and project\_id:%(node.owner)s) or (role:service and  
project\_id:%(node.owner)s)

**Operations**

- **PUT** /nodes/{node\_ident}/management/indicators/{component}/  
{indicator}

**Scope Types**

- **system**
- **project**

Change Node indicator state

**baremetal:node:inject\_nmi****Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:admin  
and project\_id:%(node.owner)s) or (role:manager and  
project\_id:%(node.owner)s) or (role:service and  
project\_id:%(node.owner)s)

**Operations**

- **PUT** /nodes/{node\_ident}/management/inject\_nmi

**Scope Types**

- **system**
- **project**

Inject NMI for a node

**baremetal:node:get\_states****Default**

((role:reader and system\_scope:all) or (role:service and  
system\_scope:all) or rule:service\_role) or (role:reader and  
(project\_id:%(node.owner)s or project\_id:%(node.lessee)s)) or  
(role:service and project\_id:%(node.owner)s)

**Operations**

- **GET** /nodes/{node\_ident}/states

**Scope Types**

- **system**
- **project**

View Node power and provision state

**baremetal:node:set\_power\_state****Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:member and (project\_id:%(node.owner)s or  
project\_id:%(node.lessee)s)) or (role:service and  
system\_scope:all)

**Operations**

- **PUT** /nodes/{node\_ident}/states/power

**Scope Types**

- **system**
- **project**

Change Node power status

**baremetal:node:set\_boot\_mode**

**Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:member and (project\_id:%(node.owner)s or  
project\_id:%(node.lessee)s)) or (role:service and  
system\_scope:all)

**Operations**

- **PUT** /nodes/{node\_ident}/states/boot\_mode

**Scope Types**

- **system**
- **project**

Change Node boot mode

**baremetal:node:set\_secure\_boot**

**Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:member and (project\_id:%(node.owner)s or  
project\_id:%(node.lessee)s)) or (role:service and  
system\_scope:all)

**Operations**

- **PUT** /nodes/{node\_ident}/states/secure\_boot

**Scope Types**

- **system**
- **project**

Change Node secure boot state

**baremetal:node:set\_provision\_state**

**Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:member  
and project\_id:%(node.owner)s) or (role:admin and  
project\_id:%(node.lessee)s) or (role:manager and  
project\_id:%(node.lessee)s) or (role:service and  
project\_id:%(node.owner)s)

**Operations**

- **PUT** /nodes/{node\_ident}/states/provision

**Scope Types**

- **system**
- **project**

Change Node provision status

**baremetal:node:set\_provision\_state:clean\_steps**

**Default**

```
((role:member and system_scope:all) or rule:service_role)
or (role:service and system_scope:all) or (role:member
and project_id:%(node.owner)s) or (role:admin and
project_id:%(node.lessee)s) or (role:manager and
project_id:%(node.lessee)s) or (role:service and
project_id:%(node.owner)s)
```

**Operations**

- **PUT** /nodes/{node\_ident}/states/provision

**Scope Types**

- **system**
- **project**

Allow execution of arbitrary steps on a node

**baremetal:node:set\_provision\_state:service\_steps****Default**

```
((role:member and system_scope:all) or rule:service_role)
or (role:service and system_scope:all) or (role:member
and project_id:%(node.owner)s) or (role:admin and
project_id:%(node.lessee)s) or (role:manager and
project_id:%(node.lessee)s) or (role:service and
project_id:%(node.owner)s)
```

**Operations**

- **PUT** /nodes/{node\_ident}/states/provision

**Scope Types**

- **system**
- **project**

Allow execution of arbitrary steps on a node

**baremetal:node:set\_raid\_state****Default**

```
((role:member and system_scope:all) or rule:service_role)
or (role:service and system_scope:all) or (role:member
and project_id:%(node.owner)s) or (role:service and
project_id:%(node.owner)s)
```

**Operations**

- **PUT** /nodes/{node\_ident}/states/raid

**Scope Types**

- **system**
- **project**

Change Node RAID status

**baremetal:node:get\_console**

**Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:member  
and project\_id:%(node.owner)s) or (role:service and  
project\_id:%(node.owner)s)

**Operations**

- GET /nodes/{node\_ident}/states/console

**Scope Types**

- system
- project

Get Node console connection information

**baremetal:node:set\_console\_state**

**Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:member  
and project\_id:%(node.owner)s) or (role:service and  
project\_id:%(node.owner)s)

**Operations**

- PUT /nodes/{node\_ident}/states/console

**Scope Types**

- system
- project

Change Node console status

**baremetal:node:vif:list**

**Default**

((role:reader and system\_scope:all) or (role:service and  
system\_scope:all) or rule:service\_role) or (role:reader and  
(project\_id:%(node.owner)s or project\_id:%(node.lessee)s)) or  
(role:service and project\_id:%(node.owner)s)

**Operations**

- GET /nodes/{node\_ident}/vifs

**Scope Types**

- system
- project

List VIFs attached to node

**baremetal:node:vif:attach**

**Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:member

and project\_id:%(node.owner)s) or (role:admin and project\_id:%(node.lessee)s) or (role:manager and project\_id:%(node.lessee)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **POST** /nodes/{node\_ident}/vifs

**Scope Types**

- **system**
- **project**

Attach a VIF to a node

**baremetal:node:vif:detach****Default**

((role:member and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:member and project\_id:%(node.owner)s) or (role:admin and project\_id:%(node.lessee)s) or (role:manager and project\_id:%(node.lessee)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **DELETE** /nodes/{node\_ident}/vifs/{node\_vif\_ident}

**Scope Types**

- **system**
- **project**

Detach a VIF from a node

**baremetal:node:traits:list****Default**

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:reader and (project\_id:%(node.owner)s or project\_id:%(node.lessee)s)) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **GET** /nodes/{node\_ident}/traits

**Scope Types**

- **system**
- **project**

List node traits

**baremetal:node:traits:set****Default**

((role:member and system\_scope:all) or rule:service\_role)

or (role:service and system\_scope:all) or (role:admin and project\_id:%(node.owner)s) or (role:manager and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

#### **Operations**

- **PUT** /nodes/{node\_ident}/traits
- **PUT** /nodes/{node\_ident}/traits/{trait}

#### **Scope Types**

- **system**
- **project**

Add a trait to, or replace all traits of, a node

### **baremetal:node:traits:delete**

#### **Default**

((role:member and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:admin and project\_id:%(node.owner)s) or (role:manager and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

#### **Operations**

- **DELETE** /nodes/{node\_ident}/traits
- **DELETE** /nodes/{node\_ident}/traits/{trait}

#### **Scope Types**

- **system**
- **project**

Remove one or all traits from a node

### **baremetal:node:bios:get**

#### **Default**

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:reader and (project\_id:%(node.owner)s or project\_id:%(node.lessee)s)) or (role:service and project\_id:%(node.owner)s)

#### **Operations**

- **GET** /nodes/{node\_ident}/bios
- **GET** /nodes/{node\_ident}/bios/{setting}

#### **Scope Types**

- **system**
- **project**

Retrieve Node BIOS information

**baremetal:node:disable\_cleaning****Default**

role:admin and system\_scope:all

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Disable Node disk cleaning

**baremetal:node:history:get****Default**

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:reader and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **GET** /nodes/{node\_ident}/history
- **GET** /nodes/{node\_ident}/history/{event\_ident}

**Scope Types**

- **system**
- **project**

Filter to allow operators to retrieve history records for a node.

**baremetal:node:inventory:get****Default**

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:reader and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **GET** /nodes/{node\_ident}/inventory

**Scope Types**

- **system**
- **project**

Retrieve inspection data for a node.

**baremetal:node:update:shard****Default**

role:admin and system\_scope:all

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if node shard field can be updated via the API clients.

**baremetal:shards:get**

**Default**

(role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role

**Operations**

- **GET** /shards

**Scope Types**

- **system**
- **project**

Governs if shards can be read via the API clients.

**baremetal:node:update:parent\_node**

**Default**

(role:member and system\_scope:all) or rule:service\_role

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if node parent\_node field can be updated via the API clients.

**baremetal:node:update:disable\_power\_off**

**Default**

role:admin and system\_scope:all

**Operations**

- **PATCH** /nodes/{node\_ident}

**Scope Types**

- **system**
- **project**

Governs if power off can be disabled via the API clients.

**baremetal:node:firmware:get**

**Default**

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:reader and (project\_id:%(node.owner)s or project\_id:%(node.lessee)s)) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **GET** /nodes/{node\_ident}/firmware

**Scope Types**

- **system**
- **project**

Retrieve Node Firmware components information

**baremetal:node:vmedia:attach****Default**

((role:member and system\_scope:all) or rule:service\_role) or (role:member and (project\_id:%(node.owner)s or project\_id:%(node.lessee)s)) or (role:service and system\_scope:all)

**Operations**

- **POST** /nodes/{node\_ident}/vmedia

**Scope Types**

- **system**
- **project**

Attach a virtual media device to a node

**baremetal:node:vmedia:detach****Default**

((role:member and system\_scope:all) or rule:service\_role) or (role:member and (project\_id:%(node.owner)s or project\_id:%(node.lessee)s)) or (role:service and system\_scope:all)

**Operations**

- **DELETE** /nodes/{node\_ident}/vmedia

**Scope Types**

- **system**
- **project**

Detach a virtual media device from a node

**baremetal:node:vmedia:get****Default**

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:reader and

(project\_id:%(node.owner)s or project\_id:%(node.lessee)s) or  
(role:service and project\_id:%(node.owner)s)

**Operations**

- GET /nodes/{node\_ident}/vmedia

**Scope Types**

- system
- project

Get virtual media device details from a node

**baremetal:port:get**

**Default**

((role:reader and system\_scope:all) or (role:service and  
system\_scope:all) or rule:service\_role) or (role:reader and  
(project\_id:%(node.owner)s or project\_id:%(node.lessee)s) or  
(role:service and project\_id:%(node.owner)s)

**Operations**

- GET /ports/{port\_id}
- GET /nodes/{node\_ident}/ports
- GET /nodes/{node\_ident}/ports/detail
- GET /portgroups/{portgroup\_ident}/ports
- GET /portgroups/{portgroup\_ident}/ports/detail

**Scope Types**

- system
- project

Retrieve Port records

**baremetal:port:list**

**Default**

(role:reader) or (role:service)

**Operations**

- GET /ports
- GET /ports/detail

**Scope Types**

- system
- project

Retrieve multiple Port records, filtered by owner

**baremetal:port:list\_all**

**Default**

(role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role

**Operations**

- GET /ports
- GET /ports/detail

**Scope Types**

- system
- project

Retrieve multiple Port records

**baremetal:port:create****Default**

(role:admin and system\_scope:all) or (role:service and system\_scope:all) or (role:admin and project\_id:%(node.owner)s) or (role:manager and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- POST /ports

**Scope Types**

- system
- project

Create Port records

**baremetal:port:delete****Default**

(role:admin and system\_scope:all) or (role:service and system\_scope:all) or (role:admin and project\_id:%(node.owner)s) or (role:manager and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- DELETE /ports/{port\_id}

**Scope Types**

- system
- project

Delete Port records

**baremetal:port:update****Default**

((role:member and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:admin and project\_id:%(node.owner)s) or (role:manager and

project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **PATCH** /ports/{port\_id}

**Scope Types**

- **system**
- **project**

Update Port records

**baremetal:portgroup:get**

**Default**

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:reader and (project\_id:%(node.owner)s or project\_id:%(node.lessee)s)) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **GET** /portgroups
- **GET** /portgroups/detail
- **GET** /portgroups/{portgroup\_ident}
- **GET** /nodes/{node\_ident}/portgroups
- **GET** /nodes/{node\_ident}/portgroups/detail

**Scope Types**

- **system**
- **project**

Retrieve Portgroup records

**baremetal:portgroup:create**

**Default**

(role:admin and system\_scope:all) or (role:service and system\_scope:all) or (role:admin and project\_id:%(node.owner)s) or (role:manager and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **POST** /portgroups

**Scope Types**

- **system**
- **project**

Create Portgroup records

**baremetal:portgroup:delete**

**Default**

(role:admin and system\_scope:all) or (role:service and system\_scope:all) or (role:admin and project\_id:%(node.owner)s) or (role:manager and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **DELETE** /portgroups/{portgroup\_ident}

**Scope Types**

- **system**
- **project**

Delete Portgroup records

**baremetal:portgroup:update****Default**

((role:member and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:admin and project\_id:%(node.owner)s) or (role:manager and project\_id:%(node.owner)s) or (role:service and project\_id:%(node.owner)s)

**Operations**

- **PATCH** /portgroups/{portgroup\_ident}

**Scope Types**

- **system**
- **project**

Update Portgroup records

**baremetal:portgroup:list****Default**

(role:reader) or (role:service)

**Operations**

- **GET** /portgroups
- **GET** /portgroups/detail

**Scope Types**

- **system**
- **project**

Retrieve multiple Port records, filtered by owner

**baremetal:portgroup:list\_all****Default**

(role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role

**Operations**

- **GET** /portgroups
- **GET** /portgroups/detail

**Scope Types**

- **system**
- **project**

Retrieve multiple Port records

**baremetal:chassis:get**

**Default**

(role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role

**Operations**

- **GET** /chassis
- **GET** /chassis/detail
- **GET** /chassis/{chassis\_id}

**Scope Types**

- **system**

Retrieve Chassis records

**baremetal:chassis:create**

**Default**

role:admin and system\_scope:all

**Operations**

- **POST** /chassis

**Scope Types**

- **system**

Create Chassis records

**baremetal:chassis:delete**

**Default**

role:admin and system\_scope:all

**Operations**

- **DELETE** /chassis/{chassis\_id}

**Scope Types**

- **system**

Delete Chassis records

**baremetal:chassis:update**

**Default**

(role:member and system\_scope:all) or rule:service\_role

**Operations**

- **PATCH** /chassis/{chassis\_id}

**Scope Types**

- **system**

Update Chassis records

**baremetal:driver:get****Default**

(role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role

**Operations**

- **GET** /drivers
- **GET** /drivers/{driver\_name}

**Scope Types**

- **system**

View list of available drivers

**baremetal:driver:get\_properties****Default**

(role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role

**Operations**

- **GET** /drivers/{driver\_name}/properties

**Scope Types**

- **system**

View driver-specific properties

**baremetal:driver:get\_raid\_logical\_disk\_properties****Default**

(role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role

**Operations**

- **GET** /drivers/{driver\_name}/raid/logical\_disk\_properties

**Scope Types**

- **system**

View driver-specific RAID metadata

**baremetal:node:vendor\_passthru**

**Default**

role:admin and system\_scope:all

**Operations**

- **GET** nodes/{node\_ident}/vendor\_passthru/methods
- **GET** nodes/{node\_ident}/vendor\_passthru? method={method\_name}
- **PUT** nodes/{node\_ident}/vendor\_passthru? method={method\_name}
- **POST** nodes/{node\_ident}/vendor\_passthru? method={method\_name}
- **PATCH** nodes/{node\_ident}/vendor\_passthru? method={method\_name}
- **DELETE** nodes/{node\_ident}/vendor\_passthru? method={method\_name}

**Scope Types**

- **system**
- **project**

Access vendor-specific Node functions

**baremetal:driver:vendor\_passthru**

**Default**

role:admin and system\_scope:all

**Operations**

- **GET** drivers/{driver\_name}/vendor\_passthru/methods
- **GET** drivers/{driver\_name}/vendor\_passthru? method={method\_name}
- **PUT** drivers/{driver\_name}/vendor\_passthru? method={method\_name}
- **POST** drivers/{driver\_name}/vendor\_passthru? method={method\_name}
- **PATCH** drivers/{driver\_name}/vendor\_passthru? method={method\_name}
- **DELETE** drivers/{driver\_name}/vendor\_passthru? method={method\_name}

**Scope Types**

- **system**

Access vendor-specific Driver functions

**baremetal:node:ipa\_heartbeat**

**Default**

<empty string>

**Operations**

- **POST** /heartbeat/{node\_ident}

Receive heartbeats from IPA ramdisk

**baremetal:driver:ipa\_lookup****Default**

<empty string>

**Operations**

- **GET** /lookup

Access IPA ramdisk functions

**baremetal:driver:ipa\_continue\_inspection****Default**

<empty string>

**Operations**

- **POST** /continue\_inspection

Receive inspection data from the ramdisk

**baremetal:volume:list\_all****Default**

(role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role

**Operations**

- **GET** /volume/connectors
- **GET** /volume/targets
- **GET** /nodes/{node\_ident}/volume/connectors
- **GET** /nodes/{node\_ident}/volume/targets

**Scope Types**

- **system**
- **project**

Retrieve a list of all Volume connector and target records

**baremetal:volume:list****Default**

(role:reader) or (role:service)

**Operations**

- **GET** /volume/connectors
- **GET** /volume/targets
- **GET** /nodes/{node\_ident}/volume/connectors
- **GET** /nodes/{node\_ident}/volume/targets

### Scope Types

- **system**
- **project**

Retrieve a list of Volume connector and target records

### **baremetal:volume:get**

#### Default

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:reader and (project\_id:%(node.owner)s or project\_id:%(node.lessee)s)) or (role:service and project\_id:%(node.owner)s)

#### Operations

- **GET** /volume
- **GET** /volume/connectors
- **GET** /volume/connectors/{volume\_connector\_id}
- **GET** /volume/targets
- **GET** /volume/targets/{volume\_target\_id}
- **GET** /nodes/{node\_id}/volume
- **GET** /nodes/{node\_id}/volume/connectors
- **GET** /nodes/{node\_id}/volume/targets

### Scope Types

- **system**
- **project**

Retrieve Volume connector and target records

### **baremetal:volume:create**

#### Default

((role:member and system\_scope:all) or rule:service\_role) or (role:service and system\_scope:all) or (role:admin and project\_id:%(node.owner)s) or (role:manager and project\_id:%(node.owner)s) or (role:admin and project\_id:%(node.lessee)s) or (role:manager and project\_id:%(node.lessee)s) or (role:service and project\_id:%(node.owner)s)

#### Operations

- **POST** /volume/connectors
- **POST** /volume/targets

### Scope Types

- **system**
- **project**

Create Volume connector and target records

### **baremetal:volume:delete**

#### **Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:admin  
and project\_id:%(node.owner)s) or (role:manager  
and project\_id:%(node.owner)s) or (role:admin and  
project\_id:%(node.lessee)s) or (role:manager and  
project\_id:%(node.lessee)s) or (role:service and  
project\_id:%(node.owner)s)

#### **Operations**

- **DELETE** /volume/connectors/{volume\_connector\_id}
- **DELETE** /volume/targets/{volume\_target\_id}

#### **Scope Types**

- **system**
- **project**

Delete Volume connector and target records

### **baremetal:volume:update**

#### **Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:service and system\_scope:all) or (role:member  
and project\_id:%(node.owner)s) or (role:admin and  
project\_id:%(node.lessee)s) or (role:manager and  
project\_id:%(node.lessee)s) or (role:service and  
project\_id:%(node.owner)s)

#### **Operations**

- **PATCH** /volume/connectors/{volume\_connector\_id}
- **PATCH** /volume/targets/{volume\_target\_id}

#### **Scope Types**

- **system**
- **project**

Update Volume connector and target records

### **baremetal:volume:view\_target\_properties**

#### **Default**

((role:reader and system\_scope:all) or (role:service and  
system\_scope:all) or rule:service\_role) or (role:admin)

#### **Operations**

- **GET** /volume/connectors/{volume\_connector\_id}
- **GET** /volume/targets/{volume\_target\_id}

### **Scope Types**

- **system**
- **project**

Ability to view volume target properties

### **baremetal:conductor:get**

#### **Default**

(role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role

#### **Operations**

- **GET** /conductors
- **GET** /conductors/{hostname}

### **Scope Types**

- **system**
- **project**

Retrieve Conductor records

### **baremetal:allocation:get**

#### **Default**

((role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role) or (role:reader and project\_id:%(allocation.owner)s)

#### **Operations**

- **GET** /allocations/{allocation\_id}
- **GET** /nodes/{node\_ident}/allocation

### **Scope Types**

- **system**
- **project**

Retrieve Allocation records

### **baremetal:allocation:list**

#### **Default**

(role:reader) or (role:service)

#### **Operations**

- **GET** /allocations

### **Scope Types**

- **system**
- **project**

Retrieve multiple Allocation records, filtered by owner

**baremetal:allocation:list\_all****Default**

(role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role

**Operations**

- **GET** /allocations

**Scope Types**

- **system**
- **project**

Retrieve multiple Allocation records

**baremetal:allocation:create****Default**

((role:member and system\_scope:all) or rule:service\_role) or (role:member)

**Operations**

- **POST** /allocations

**Scope Types**

- **system**
- **project**

Create Allocation records

**baremetal:allocation:create\_restricted****Default**

(role:member and system\_scope:all) or rule:service\_role

**Operations**

- **POST** /allocations

**Scope Types**

- **system**
- **project**

Create Allocation records with a specific owner.

**baremetal:allocation:delete****Default**

((role:member and system\_scope:all) or rule:service\_role) or (role:member and project\_id:%(allocation.owner)s)

**Operations**

- **DELETE** /allocations/{allocation\_id}
- **DELETE** /nodes/{node\_id}/allocation

**Scope Types**

- **system**
- **project**

Delete Allocation records

#### **baremetal:allocation:update**

##### **Default**

((role:member and system\_scope:all) or rule:service\_role) or  
(role:member and project\_id:%(allocation.owner)s)

##### **Operations**

- **PATCH** /allocations/{allocation\_id}

##### **Scope Types**

- **system**
- **project**

Change name and extra fields of an allocation

#### **baremetal:allocation:create\_pre\_rbac**

##### **Default**

(rule:is\_member and role:baremetal\_admin) or  
(is\_admin\_project:True and role:admin)

##### **Operations**

- **PATCH** /allocations/{allocation\_id}

##### **Scope Types**

- **project**

Logical restrictor to prevent legacy allocation rule missuse - Requires blank allocations to originate from the legacy baremetal\_admin.

#### **baremetal:events:post**

##### **Default**

role:admin and system\_scope:all

##### **Operations**

- **POST** /events

##### **Scope Types**

- **system**

Post events

#### **baremetal:deploy\_template:get**

##### **Default**

(role:reader and system\_scope:all) or (role:service and  
system\_scope:all) or rule:service\_role

##### **Operations**

- **GET** /deploy\_templates

- **GET** /deploy\_templates/{deploy\_template\_ident}

**Scope Types**

- **system**
- **project**

Retrieve Deploy Template records

**baremetal:deploy\_template:create****Default**

role:admin and system\_scope:all

**Operations**

- **POST** /deploy\_templates

**Scope Types**

- **system**
- **project**

Create Deploy Template records

**baremetal:deploy\_template:delete****Default**

role:admin and system\_scope:all

**Operations**

- **DELETE** /deploy\_templates/{deploy\_template\_ident}

**Scope Types**

- **system**
- **project**

Delete Deploy Template records

**baremetal:deploy\_template:update****Default**

role:admin and system\_scope:all

**Operations**

- **PATCH** /deploy\_templates/{deploy\_template\_ident}

**Scope Types**

- **system**
- **project**

Update Deploy Template records

**baremetal:runbook:get****Default**

((role:reader and system\_scope:all) or (role:service and

system\_scope:all) or rule:service\_role) or (role:reader and project\_id:%(runbook.owner)s) or role:service

**Operations**

- GET /runbooks/{runbook\_ident}

**Scope Types**

- system
- project

Retrieve a single runbook record

**baremetal:runbook:list**

**Default**

(role:reader) or (role:service)

**Operations**

- GET /runbooks

**Scope Types**

- system
- project

Retrieve multiple runbook records, filtered by an explicit owner or the client project\_id

**baremetal:runbook:list\_all**

**Default**

(role:reader and system\_scope:all) or (role:service and system\_scope:all) or rule:service\_role

**Operations**

- GET /runbooks

**Scope Types**

- system
- project

Retrieve all runbook records

**baremetal:runbook:create**

**Default**

((role:member and system\_scope:all) or rule:service\_role) or role:manager or role:service

**Operations**

- POST /runbooks

**Scope Types**

- system
- project

Create Runbook records

#### **baremetal:runbook:delete**

##### **Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:manager and project\_id:%(runbook.owner)s) or  
role:service

##### **Operations**

- **DELETE** /runbooks/{runbook\_ident}

##### **Scope Types**

- **system**
- **project**

Delete a runbook record

#### **baremetal:runbook:update**

##### **Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:manager and project\_id:%(runbook.owner)s) or  
role:service

##### **Operations**

- **PATCH** /runbooks/{runbook\_ident}

##### **Scope Types**

- **system**
- **project**

Update a runbook record

#### **baremetal:runbook:update:public**

##### **Default**

(role:member and system\_scope:all) or rule:service\_role

##### **Operations**

- **PATCH** /runbooks/{runbook\_ident}/public

##### **Scope Types**

- **system**
- **project**

Set and unset a runbook as public

#### **baremetal:runbook:update:owner**

##### **Default**

(role:member and system\_scope:all) or rule:service\_role

##### **Operations**

- **PATCH** /runbooks/{runbook\_ident}/owner

### **Scope Types**

- **system**
- **project**

Set and unset the owner of a runbook

#### **baremetal:runbook:use**

##### **Default**

((role:member and system\_scope:all) or rule:service\_role)  
or (role:manager and project\_id:%(runbook.owner)s) or  
role:service

##### **Operations**

- **PUT** /nodes/{node\_ident}/states/provision

### **Scope Types**

- **system**
- **project**

Allowed to use a runbook for node operations

#### **baremetal:inspection\_rule:get**

##### **Default**

(role:reader and system\_scope:all) or (role:service and  
system\_scope:all) or rule:service\_role

##### **Operations**

- **GET** /inspection\_rules
- **GET** /inspection\_rules/{rule\_id}

### **Scope Types**

- **system**
- **project**

Get inspection rule(s)

#### **baremetal:inspection\_rule:list\_all**

##### **Default**

(role:reader and system\_scope:all) or (role:service and  
system\_scope:all) or rule:service\_role

##### **Operations**

- **GET** /inspection\_rules

### **Scope Types**

- **system**
- **project**

Retrieve all inspection\_rule records

#### **baremetal:inspection\_rule:create**

**Default**

role:admin and system\_scope:all

**Operations**

- **POST** /inspection\_rules

**Scope Types**

- **system**
- **project**

Create inspection rule

**baremetal:inspection\_rule:update****Default**

role:admin and system\_scope:all

**Operations**

- **PATCH** /inspection\_rules/{rule\_id}

**Scope Types**

- **system**
- **project**

Update an inspection rule

**baremetal:inspection\_rule:delete****Default**

role:admin and system\_scope:all

**Operations**

- **DELETE** /inspection\_rules
- **DELETE** /inspection\_rules/{rule\_id}

**Scope Types**

- **system**
- **project**

Delete an inspection rule

## 4.6 Architecture and Implementation Details

### 4.6.1 Agent Token

#### Purpose

The concept of agent tokens is to provide a mechanism by which the relationship between an operating deployment of the Bare Metal Service and an instance of the `ironic-python-agent` is verified. In a sense, this token can be viewed as a session identifier or authentication token.

### Warning

This functionality does not remove the risk of a man-in-the-middle attack that could occur from connection intercept or when TLS is not used for all communication.

This becomes useful in the case of deploying an edge node where intermediate networks are not trustworthy.

### How it works

These tokens are provided in one of two ways to the running agent.

1. A pre-generated token that is embedded into virtual media ISOs.
2. A one-time generated token that is provided upon the first lookup of the node.

In both cases, the tokens are randomly generated using the Python `secrets` library. As of mid-2020, the default length is 43 characters.

Once the token has been provided, the token cannot be retrieved or accessed. It remains available to the conductors and is stored in the memory of the `ironic-python-agent`.

### Note

In the case of the token being embedded with virtual media, it is read from a configuration file within the image. Ideally, this should be paired with Swift temporary URLs.

With the token is available in memory in the agent, the token is embedded with `heartbeat` operations to the ironic API endpoint. This enables the API to authenticate the heartbeat request, and refuse heartbeat requests from the `ironic-python-agent`. As of the Victoria release, the use of Agent Token is required for all agents and the previously available setting to force this functionality to be mandatory, `[DEFAULT]require_agent_token` has been removed and no longer has any effect.

### Warning

If the Bare Metal Service is updated, and the version of `ironic-python-agent` should be updated to enable this feature.

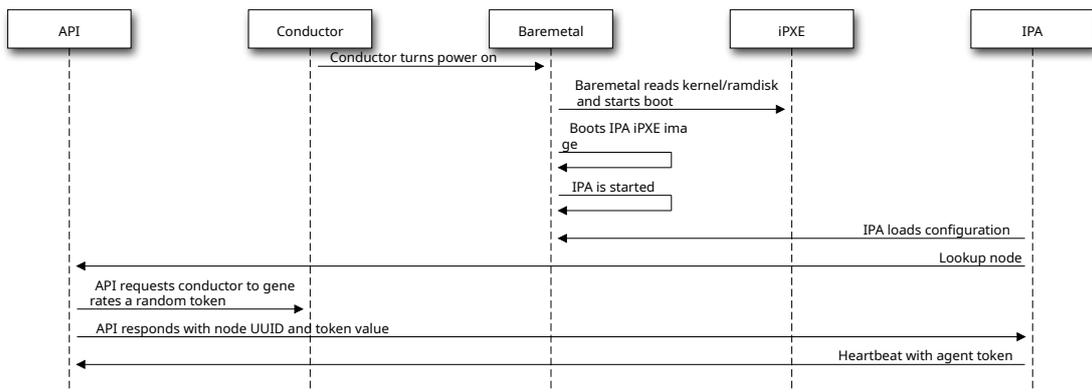
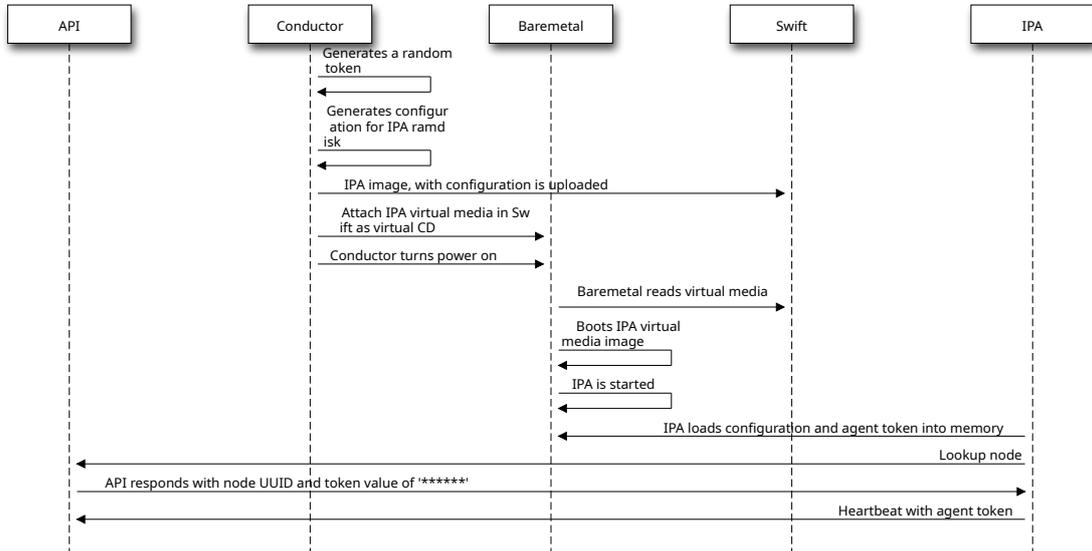
In addition to heartbeats being verified, commands from the `ironic-conductor` service to the `ironic-python-agent` also include the token, allowing the agent to authenticate the caller.

### With Virtual Media

### With PXE/iPXE/etc.

### Agent Configuration

An additional setting that may be leveraged with the `ironic-python-agent` is a `agent_token_required` setting. Under normal circumstances, this setting can be asserted via the configuration supplied from the Bare Metal service deployment upon the lookup action but can be asserted via the embedded configuration for the agent in the ramdisk. This setting is also available via the kernel command line as `ipa-agent-token-required`.



## 4.6.2 Steps

### What are steps?

Steps are exactly that, steps to achieve a goal, and in most cases, they are what an operator requested.

However, originally they were the internal list of actions to achieve to perform *automated cleaning*. The conductor would determine a list of steps or actions to take by generating a list of steps from data the conductor via drivers, the `ironic-python-agent`, and any loaded hardware managers determined to be needed.

As time passed and Ironics capabilities were extended, this was extended to *manual cleaning*, and later into *deploy steps*, and *deploy templates* allowing an operator to request for firmware to be updated by a driver, or RAID to be configured by the agent prior to the machine being released to the end user for use.

### Reserved Functional Steps

In the execution of the cleaning, and deployment steps frameworks, some step names are reserved for specific functions which can be invoked by a user to perform specific actions.

Step Name	Description
hold	Pauses the execution of the steps by moving the node from the current <code>deploy wait</code> or <code>clean wait</code> state to the appropriate hold state, such as <code>deploy hold</code> or <code>clean hold</code> . The process can be resumed by sending a <code>unhold</code> verb to the provision state API endpoint which will result in the process resuming upon the next heartbeat operation. During this time, heartbeat operations will continue be recorded by Ironic, but will not be acted upon, preventing the node from timing out. This step cannot be used against a child node in the context of being requested when executing against a parent node. The use case for this verb is if you have external automation or processes which need to be executed in the entire process to achieve the overall goal.
power	Powers on the node, which may be useful if a nodes power must be toggled multiple times to enable embedded behavior such as to boot from network. This step can be executed against child nodes.
power	Turn the node power off via the conductor. This step can be used against child nodes. When used outside of the context of a child node, any agent token metadata is also removed as so the machine can reboot back to the agent, if applicable.
re-boot	Reboot the node utilizing the conductor. This generally signals for power to be turned off and back on, however driver specific code may request an CPU interrupt based reset. This step can be executed on child nodes.
wait	Causes a brief pause in the overall step execution which pauses until the next heartbeat operation, unless a <code>seconds</code> argument is provided. If a <code>seconds</code> argument is provided, then the step execution will pause for the requested amount of time.

In the these cases, the interface upon which the method is expected is ignored, and the step is acted upon based upon just the steps name.

## Example

In this example, we utilize the cleaning step `erase_devices` and then trigger hold of the node. In this specific case the node will enter a `clean hold` state.

```
{
  "target": "clean",
  "clean_steps": [{
    "interface": "deploy",
    "step": "erase_devices"
  },
  {
    "interface": "deploy",
    "step": "hold"
  }
]
```

Once you have completed whatever action which needed to be performed while the node was in a held state, you will need to issue an `unhold` provision state command, via the API or command line to inform the node to proceed.

## Set the environment

When using steps with the functionality to execute on child nodes, i.e. nodes who a populated `parent_node` field, you always want to ensure you have set the environment appropriately for your next action.

For example, if you are executing steps against a parent node, which then execute against a child node via the `execute_on_child_nodes` step option, and it requires power to be on, you will want to explicitly ensure the power is on for the parent node **unless** the child node can operate independently, as signaled through the `driver_info` option `has_dedicated_power_supply` on the child node. Power is an obvious case because Ironic has guarding logic internally to attempt to power-on the parent node, but it cannot be an after thought due to internal task locking.

Power specifically aside, the general principle applies to the execution of all steps. You need always want to build upon the prior step or existing existing known state of the system.

### Note

Ironic will attempt to ensure power is active for a `parent_node` when powering on a child node. Conversely, Ironic will also attempt to power down child nodes if a parent node is requested to be turned off, unless the `has_dedicated_power_supply` option is set for the child node. This pattern of behavior prevents parent nodes from being automatically powered back on should a child node be left online.

## BMC Clock Verification Step (Verify Phase)

The Redfish management interface includes a verify step called `verify_bmc_clock` which automatically checks and sets the BMC clock during node registration.

This step compares the system time on the conductor with the BMCs time reported via Redfish. If the clock differs by more than one second, Ironic updates the BMCs clock to match the conductors UTC time.

This step runs automatically if enabled and the node supports the Redfish interface.

### How to Enable

The feature is controlled by the following configuration option in `ironic.conf`:

```
[redfish]
enable_verify_bmc_clock = true
```

By default, this option is set to `false`. To enable it, set it to `true` and restart the `ironic conductor`.

### When It Runs

`verify_bmc_clock` step is triggered during the automated `verify` step of the node registration, before inspection and deployment.

Note:

- If the BMC does not support setting the clock via Redfish, the step will fail.
- If the time cannot be synchronized within 1 second, the step will raise a `NodeVerifyFailure`.
- If the configuration option is disabled, the step is skipped.
- `verify_bmc_clock` is defined with a priority of 1 and is not interruptible.
- This is different from the manual `clean` step `set_bmc_clock` which allows explicit datetime setting through the API.
- [Release Notes](#)

## 4.7 Administrators Guide

If you are a system administrator running Ironic, this section contains information that may help you understand how to operate and upgrade the services.

### 4.7.1 Availability Zones and Resource Isolation

#### Overview

While Ironic does not implement traditional OpenStack Availability Zones like Nova and Neutron, it provides a **three-tier approach** for resource partitioning and isolation that achieves comprehensive availability zone functionality:

- **Multiple Ironic Deployments: Completely separate Ironic services** targeted by different Nova compute nodes
- **Conductor Groups: Physical/geographical resource partitioning within** a deployment
- **Shards:** Logical grouping for operational scaling within a deployment

This document explains how these mechanisms work together and how to achieve sophisticated availability zone functionality across your infrastructure. This document does **not** cover similar effect which can be achieved through the use of API level Role Based Access Control through the `owner` and `lessee` fields.

## Comparison with Other OpenStack Services

Service	Mechanism	Purpose
Nova	Availability Zones (host aggregates)	Instance placement across fault domains
Neutron	Agent AZs	Network service HA
<b>Ironic</b>	<b>Multiple Deployments + Conductor Groups + Shards</b>	<b>Complete service isolation + physical partitioning + operational scaling</b>

### Ironics Three-Tier Approach

#### Tier 1: Multiple Ironic Deployments

The highest level of isolation involves running **completely separate Ironic services** that Nova and other API users can target independently.

##### Use Cases:

- Complete geographic separation (different regions/countries)
- Regulatory compliance requiring full data isolation
- Independent upgrade cycles and operational teams

**Implementation:** Configure separate Nova compute services to target different Ironic deployments using Novas Ironic driver configuration.

##### Benefits:

- Complete fault isolation - failure of one deployment doesnt affect others
- Independent scaling, upgrades, and maintenance
- Different operational policies per deployment
- Complete API endpoint separation

#### Tier 2: Conductor Groups (Physical Partitioning)

Within a single Ironic deployment, conductor groups provides **physical resource partitioning**.

##### Use Cases:

- Separate nodes by datacenter/availability zone within a region
- Separate nodes by conductor groups for conductor resource management
- Isolate hardware types or vendors
- Create fault domains for high availability
- Manage nodes with different network connectivity

Conductor groups control **which conductor manages which nodes**. Each conductor can be assigned to a specific group, and will only manage nodes that belong to the same group.

A classical challenge of Ironic is that it is able to manage far more Bare Metal nodes than a single nova-compute service is designed to support. The primary answer for this issue is to leverage Shards first, and then continue to evolve based upon operational needs.

See: *Conductor Groups* for detailed configuration.

### Tier 3: Shards (Logical Partitioning)

The finest level of granularity for **operational and client-side grouping**.

#### Use Cases:

- Horizontal scaling of operations
- Parallelize maintenance tasks
- Create logical groupings for different teams

Shards can be used by clients, including Nova, to limit the scope of their requests to a logical and declared subset of nodes which prevents multiple `nova-compute` services from being able to see and work with the same node on multiple `nova-compute` services.

#### Note

Shards are client-side constructs - Ironic itself does not use shard values internally.

Added in version 1.82: Shard support was added in API version 1.82.

#### Warning

Once set, a shard should not be changed. Novas model of leveraging the Ironic API does not permit this value to be changed after the fact.

## Common Deployment Patterns

### Pattern 1: Multi-Region with Complete Isolation

**Use Case:** Global deployment with regulatory compliance

#### Implementation:

- **Multiple Deployments:** `ironic-us-east`, `ironic-eu-west`, `ironic-apac`
- **Nova Configuration:** Separate compute services per region
- **Conductor Groups:** Optional within each deployment
- **Shards:** Operational grouping within regions

#### Example Nova Configuration:

```
# nova-compute for US East region
[ironic]
auth_url = https://keystone-us-east.example.com/v3
endpoint_override = https://ironic-us-east.example.com

# nova-compute for EU West region
[ironic]
auth_url = https://keystone-eu-west.example.com/v3
endpoint_override = https://ironic-eu-west.example.com
```

**Note**

The above indicated `endpoint_override` configuration is provided for illustrative purposes to stress endpoints would be distinctly different.

**Pattern 2: Single Region with Datacenter Separation**

**Use Case:** Metro deployment across multiple datacenters

**Implementation:**

- **Single Deployment:** One Ironic service
- **Conductor Groups:** `datacenter-1`, `datacenter-2`, `datacenter-3`
- **Nova Configuration:** Target specific conductor groups
- **Shards:** Optional operational grouping

In this case, we don't expect BMC management network access to occur between datacenters. Thus each datacenter is configured with its own group of conductors.

**Example Configuration:**

```
# Configure Nova compute to target specific conductor group
[ironic]
conductor_group = datacenter-1

# Configure conductors (ironic.conf)
[conductor]
conductor_group = datacenter-1

# Assign nodes
baremetal node set --conductor-group datacenter-1 <node-uuid>
```

**Note**

Some larger operators who leverage conductor groups have suggested that it is sometimes logical to have a conductor set without a `conductor_group` set. This helps prevent orphaning nodes because Ironic routes all changes to the conductor which presently manages the node.

**Pattern 3: Operational Scaling Within Datacenters**

**Use Case:** Large deployment requiring parallel operations

**Implementation:**

- **Single Deployment:** One Ironic service
- **Conductor Groups:** By datacenter or hardware type
- **Shards:** Operational batches for maintenance/upgrades
- **Nova Configuration:** May target specific conductor groups

**Example:**

```
# Set up conductor groups by hardware
baremetal node set --conductor-group dell-servers <node-uuid-1>
baremetal node set --conductor-group hpe-servers <node-uuid-2>

# Create operational shards for maintenance
baremetal node set --shard maintenance-batch-1 <node-uuid-1>
baremetal node set --shard maintenance-batch-2 <node-uuid-2>
```

## Pattern 4: Hybrid Multi-Tier Approach

**Use Case:** Complex enterprise deployment

**Implementation:** All three tiers working together

**Example Architecture:**

```
# Deployment 1: Production East Coast
# Nova compute service targets ironic-prod-east
[ironic]
endpoint_override = https://ironic-prod-east.example.com
conductor_group = datacenter-east

# Within this deployment:
baremetal node set --conductor-group datacenter-east --shard prod-batch-a
-><node-uuid>

# Deployment 2: Production West Coast
# Nova compute service targets ironic-prod-west
[ironic]
endpoint_override = https://ironic-prod-west.example.com
conductor_group = datacenter-west
```

## Nova Integration and Configuration

### Targeting Multiple Ironic Deployments

Novas Ironic driver can be configured to target different Ironic services:

**Per-Compute Service Configuration:**

```
# /etc/nova/nova.conf on compute-service-1
[ironic]
auth_url = https://keystone-region1.example.com/v3
endpoint_override = https://ironic-region1.example.com
conductor_group = region1-zone1

# /etc/nova/nova.conf on compute-service-2
[ironic]
auth_url = https://keystone-region2.example.com/v3
endpoint_override = https://ironic-region2.example.com
conductor_group = region2-zone1
```

**Advanced Options:**

```
[ironic]
# Target specific conductor group within deployment
conductor_group = datacenter-east

# Target specific shard within deployment
shard = production-nodes

# Connection retry configuration
api_max_retries = 60
api_retry_interval = 2
```

**See also**

[Nova Ironic Hypervisor Configuration](#) for complete Nova configuration details.

**Scaling Considerations****Nova Compute Service Scaling:**

- Single nova-compute can handle several hundred Ironic nodes efficiently.
- Consider multiple compute services for >1000 nodes per deployment. Nova-compute is modeled on keeping a relatively small number of instances per nova-compute process. For example, 250 baremetal nodes.
- One nova-compute process per conductor group or shard is expected.
- A conductor\_group which is independent of a nova-compute service configuration can be changed at any time. A shard should never be changed once it has been introduced to a nova-compute process.

**Multi-Deployment Benefits:**

- Independent scaling per deployment
- Isolated failure domains
- Different operational schedules

**Integration Considerations****Network Considerations**

Ironics partitioning works alongside physical network configuration:

- Physical networks can span multiple conductor groups
- Consider network topology when designing conductor group boundaries
- Ensure network connectivity between conductors and their assigned nodes

**See also**

[Networking with the Bare Metal service](#) for detailed network configuration guidance

## Nova Placement and Scheduling

When using Ironic with Nova:

- Novas availability zones operate independently of Ironics partitioning
- Use resource classes and traits for capability-based scheduling

### See also

*Create flavors for use with the Bare Metal service* for flavor and scheduling configuration

## API Client Usage

### Working Across Multiple Deployments

When managing multiple Ironic deployments, use separate client configurations:

```
# Configure client for deployment 1
export OS_AUTH_URL=https://keystone-east.example.com/v3
export OS_ENDPOINT_OVERRIDE=https://ironic-east.example.com
baremetal node list

# Configure client for deployment 2
export OS_AUTH_URL=https://keystone-west.example.com/v3
export OS_ENDPOINT_OVERRIDE=https://ironic-west.example.com
baremetal node list
```

### Filtering by Conductor Group

```
# List nodes by conductor group
baremetal node list --conductor-group datacenter-east

# List ports by node conductor group
baremetal port list --conductor-group datacenter-east
```

### Filtering by Shard

```
# List nodes by shard
baremetal node list --shard batch-a

# Get shard distribution
baremetal shard list

# Find nodes without a shard assignment
baremetal node list --unsharded
```

## Combined Filtering Within Deployments

```
# Within a single deployment, filter by conductor group and shard
baremetal node list --conductor-group datacenter-1 --shard maintenance-batch-a

# Set both conductor group and shard on a node
baremetal node set --conductor-group datacenter-east --shard batch-a <node-
->uuid>

# Get overview of resource distribution
baremetal shard list
baremetal conductor list
```

## Best Practices

### Deployment Strategy Planning

1. **Assess isolation requirements:** Determine if you need complete service separation
2. **Plan geographic distribution:** Use multiple deployments for true regional separation
3. **Design conductor groups:** Align with physical/network boundaries
4. **Implement shard strategy:** Plan for operational efficiency
5. **Configure Nova appropriately:** Match Nova compute services to your architecture

## Operational Considerations

### Multiple Deployments:

- Maintain consistent tooling across deployments
- Plan for cross-deployment migrations if needed
- Monitor each deployment independently
- Coordinate upgrade schedules

### Within Deployments:

- Monitor conductor distribution: `baremetal shard list`
- Ensure conductor redundancy per group
- Align network topology with conductor groups
- Automate shard management for balance

### Nova Integration:

- Plan compute service distribution across deployments
- Monitor nova-compute to Ironic node ratios
- Test failover scenarios between compute services

## Naming Conventions

Naming patterns can be defined by the infrastructure operator and below are some basic suggestions which may be relevant based upon operational requirements.

### Conductor Groups:

- Geographic: `datacenter-east`, `region-us-west`, `rack-01`
- Hardware: `dell-servers`, `hpe-gen10`, `gpu-nodes`
- Network: `vlan-100`, `isolated-network`

### Shards:

- Operational: `maintenance-batch-1`, `upgrade-group-a`
- Size-based: `small-nodes`, `large-memory`
- Temporal: `weekend-maintenance`, `business-hours`

## Decision Matrix

Choose your approach based on requirements:

Requirement	Multiple Deployments	Conductor **Groups	Shards
Complete isolation	✓ Best	✓ Good	No
Independent upgrades	✓ Complete	✓ Partial	No
Geographic separation	✓ Best	✓ Good	No
Operational scaling	Overhead	✓ Good	✓ Best
Resource efficiency	Lower	✓ Good	✓ Best

## Troubleshooting

### Multiple Deployment Issues

#### Connectivity Problems:

```
# Test connectivity to each deployment
baremetal --os-endpoint-override https://ironic-east.example.com node list
baremetal --os-endpoint-override https://ironic-west.example.com node list
```

#### Nova Configuration Issues:

```
# Check Nova compute service registration
openstack compute service list --service nova-compute

# Verify Nova can reach Ironic
grep -i ironic /var/log/nova/nova-compute.log
```

#### Cross-Deployment Node Migration:

```
# Export node data from source deployment
baremetal node show --fields all <node-uuid>
```

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```
# Import to destination deployment (manual process)
# Note: Requires careful planning and may need custom tooling
```

## Common Issues Within Deployments

**Orphaned nodes:** Nodes without matching conductor groups cannot be managed

```
# Find nodes without conductor groups
baremetal node list --conductor-group ""

# List available conductor groups
baremetal conductor list
```

**Unbalanced shards:** Monitor node distribution across shards

```
# Check shard distribution
baremetal shard list

# Find heavily loaded shards
baremetal node list --shard <shard-name> | wc -l
```

**Missing conductor groups:** Ensure all groups have active conductors

```
# Check conductor status
baremetal conductor list

# Verify conductor group configuration
# Check ironic.conf [conductor] conductor_group setting
```

## Migration Scenarios

**Moving nodes between conductor groups:**

```
# Move node to different conductor group
baremetal node set --conductor-group new-group <node-uuid>
```

**Reassigning shards:**

```
# Change node shard assignment
baremetal node set --shard new-shard <node-uuid>

# Remove shard assignment
baremetal node unset --shard <node-uuid>
```

### Warning

Shards should never be changed once a nova-compute service has identified a node in Ironic. Changing a shard at this point is an unsupported action. As such, Ironics API RBAC policy restricts these

actions to a System-Scoped Admin user. Normal Admin users are denied this capability due the restriction and requirement on the nova-compute side of the consumption of shards.

### See Also

- *Conductor Groups* - Detailed conductor group configuration
- *Networking with the Bare Metal service* - Physical network considerations
- *Reference Deploy Architectures* - Reference architectures
- *<no title>* - Multi-tenant deployments
- *Tuning Ironic* - Performance tuning considerations
- *Nova Ironic Driver Documentation*
- *Nova Ironic Configuration Options*

### 4.7.2 Deploy Steps

The deploy steps section has moved to *Using deploy steps and templates*.

This content has been moved to *Networking with the Bare Metal service*.

## CONTRIBUTOR GUIDE

### 5.1 Developers Guide

#### 5.1.1 Getting Started

If you are new to ironic, this section contains information that should help you get started as a developer working on the project or contributing to the project.

This guide assumes you have read the [OpenDev getting started documentation](#). It will also be helpful to be familiar with [OpenStack contributors documentation](#), which contains basic information about how to use many of the community tools and OpenStack practices.

Basic information about setting up development environments with devstack or bifrost, or getting unit tests running can be found [here](#):

#### Developer Quick-Start

This is a quick walkthrough to get you started developing code for Ironic. This assumes you are already familiar with submitting code reviews to an OpenStack project. If you are not, please begin by following the steps in the [OpenDev infra manual](#) to get yourself familiar with the general git workflow we use.

This guide is primarily technical in nature; for information on how the Ironic team organizes work, please see [Ironics contribution guide](#).

This document covers [Git hooks](#), [Unit Testing Environment](#), and [Integrated Testing Environments](#). New contributors are recommended to setup git hooks, then continue with unit tests.

#### Git hooks

Ironic uses multiple software packages to ensure code is styled as expected. A convenient way to ensure your code complies with these rules is via the use of `pre-commit`.

To configure your environment for automatic checking of code spelling and linting before commit, install `pre-commit`:

```
pip install --user pre-commit
cd /path/to/ironic/checkout
pre-commit install --allow-missing-config
```

Now, before any commit, any changed lines will be run through our `pre-commit` checks. Contributors are still encouraged to run `pep8` and `codespell` tox environments before pushing code as an extra check.

More information about running tests in tox available in [Unit Testing Environment](#).

## Integrated Testing Environments

The ultimate in development environments for Ironic is a working system, with mock bare metal hardware and a fully functional API service. There are three ways to get environment, listed below.

### Note

These environments may use automation that assume you are running on a VM. Please do not use these environments on a system that you are not willing to have wiped and reinstalled when complete.

Table 1: Testing Environments

Environment	Description/Uses	How-To
Devstack	Useful for testing Ironic with other OpenStack services. Also the environment required for running or building Ironics tempest tests. Recommended for new contributors.	<i>Deploying Ironic with DevStack</i>
Bifrost	Used for testing Ironic standalone with minimal setup or using real hardware, or testing bifrost changes directly.	<i>Bifrost Development Environment</i>
Local	Ironic services running locally, without any other OpenStack services. This can be useful for rapid prototyping, debugging, or testing database migrations.	<i>Exercising Ironic Services Locally</i>

## Unit Testing Environment

For most people, unit testing is the quickest and easiest way to check the validity of a change. Unlike a fully integrated testing environment, unit tests can generally be safely run on a developers workstation.

Ironic uses `tox` to orchestrate unit tests and documentation building. Contributors are strongly encouraged to validate code passes unit tests under a supported version of python before pushing up a change. See the [Project Testing Interface](#) for the exact versions of python supported currently.

## System Prerequisites

The following packages cover the prerequisites for a local development environment on most current distributions.

- Ubuntu/Debian:

```
sudo apt-get install build-essential python3-dev libssl-dev python3-pip
↪ libmysqlclient-dev libxml2-dev libxslt-dev git git-review libffi-dev
↪ gettext ipmitool psmisc graphviz libjpeg-dev qemu-utils
```

- RHEL/CentOS/Fedora:

```
sudo dnf install python3-devel openssl-devel python3-pip mysql-devel
↪ libxml2-devel libxslt-devel git git-review libffi-devel gettext
↪ ipmitool psmisc graphviz gcc libjpeg-turbo-devel qemu-img
```

To run the tests locally, it is a requirement that your terminal emulator supports unicode with the `en_US.UTF8` locale. If you use `locale-gen` to manage your locales, make sure you have enabled `en_US.UTF8` in `/etc/locale.gen` and rerun `locale-gen`.

## Python Prerequisites

We suggest to use at least `tox 3.9`, if your distribution has an older version, you can install it using `pip` system-wise or better per user using the `user` option that by default will install the binary under `$HOME/.local/bin`, so you need to be sure to have that path in `$PATH`; for example:

```
pip install tox --user
```

will install `tox` as `~/.local/bin/tox`

You may need to explicitly upgrade `virtualenv` if youve installed the one from your OS distribution and it is too old (`tox` will complain). You can upgrade it individually, if you need to:

```
pip install --upgrade virtualenv --user
```

## Running Unit Tests Locally

If you havent already, Ironic source code should be pulled directly from git:

```
# from a user-writable directory, usually $HOME or $HOME/dev
git clone https://opendev.org/openstack/ironic
cd ironic
```

Most of the time, you will want to run `codespell`, unit tests, and `pep8` checks. This can be done with the following command:

```
tox -e codespell,pep8,py3
```

Ironic has multiple test environments that can be run by `tox`. An incomplete list of environments and what they do is below. Please reference the `tox.ini` file in the project youre working on for a complete, up-to-date list.

Table 2: Tox Environments

Environment	Description
pep8	Run style checks on code, documentation, and release notes.
codespell	Check code against a list of known-misspelled words.
py<version>	Run unit tests with the specified python version. For example, <code>py310</code> will run the unit tests with python 3.10.
unit-with-driver-libs	Run unit tests with the default python3 on the system, but also includes driver-specific libraries and the tests they enable.
mysql-migrations	Run MySQL database migration unit tests. Setup database first using <code>tools/test-setup.sh</code> in Ironic repo.
docs	Build and validate documentation.
releasenotes	Build and validate release notes using <code>reno</code> .
api-ref	Build and validate API reference documentation.
genconfig	Generates example configuration file.
genpolicy	Generates example policy configuration file.
venv	Creates a venv, with dependencies installed, for running commands in e.g. <code>tox -e venv -- reno new my-release-note</code>

You may also pass options to the test programs using positional arguments. To run a specific unit test, this passes the desired test (regex string) to `stestr`:

```
# run a specific test for Python 3.10
tox -epy310 -- test_conductor
```

## Debugging unit tests

In order to break into the debugger from a unit test we need to insert a breaking point to the code:

```
import pdb; pdb.set_trace()
```

Then run `tox` with the debug environment as one of the following:

```
tox -e debug
tox -e debug test_file_name
tox -e debug test_file_name.TestClass
tox -e debug test_file_name.TestClass.test_name
```

For more information see the [oslotest documentation](#).

## Other tests

Ironic also has a number of tests built with Tempest. For more information about writing or running those tests, see [Add Ironic Tempest Plugin](#).

## OSProfiler Tracing in Ironic

OSProfiler is an OpenStack cross-project profiling library. It is being used among OpenStack projects to look at performance issues and detect bottlenecks. For details on how OSProfiler works and how to use it in ironic, please refer to [OSProfiler Support Documentation](#).

## Building developer documentation

If you would like to build the documentation locally, eg. to test your documentation changes before uploading them for review, run these commands to build the documentation set:

- On the machine with the ironic checkout:

```
# change into the ironic source code directory
cd ~/ironic

# build the docs
tox -edocs
```

To view the built documentation locally, open up the top level index.html in your browser. For an example user named bob with the Ironic checkout in their homedir, the URL to put in the browser would be:

```
file:///home/bob/ironic/doc/build/html/index.html
```

If you're building docs on a remote VM, you can use python's SimpleHTTPServer to setup a quick web-server to check your docs build:

```
# Change directory to the newly built HTML files
cd ~/ironic/doc/build/html/

# Create a server using python on port 8000
python3 -m SimpleHTTPServer 8000

# Now use your browser to open the top-level index.html located at:
http://remote_ip:8000
```

## Deploying Ironic with DevStack

DevStack may be configured to deploy Ironic, setup Nova to use the Ironic driver and provide hardware resources (network, baremetal compute nodes) using a combination of OpenVSwitch and libvirt. It is highly recommended to deploy on an expendable virtual machine and not on your personal work station.

Ironic has a much smaller support envelope than devstack generally. For best results, use Ubuntu 24.04 (Noble) as the base OS for your devstack installation.

### See also

<https://docs.openstack.org/devstack/latest/>

### Note

The devstack demo tenant has read-only access to Ironics API. This is sufficient for all the examples below. Should you want to create or modify bare metal resources directly (ie. through Ironic rather than through Nova) you will need to use the devstack admin tenant.

### Basic process

Create a stack user with proper permissions using script from devstack:

```
git clone https://opendev.org/openstack/devstack.git devstack
sudo ./devstack/tools/create-stack-user.sh
```

Switch to the stack user and clone DevStack:

```
sudo su - stack
git clone https://opendev.org/openstack/devstack.git devstack
```

From the *Configurations* section below, create a `local.conf` file.

Once you have the configuration in place and ready to go, you can deploy devstack with:

```
./stack.sh
```

#### Note

Devstack configurations change frequently. If you are having trouble getting one of the below configs to work, please file a bug against Ironic or ask on #openstack-ironic in OFTC.

### Configurations

#### Ironic

Create `devstack/local.conf` with minimal settings required to enable Ironic. This does not configure Nova to operate with Ironic.

An example `local.conf` that enables the direct *deploy interface* and uses the `ipmi` hardware type by default:

```
cd devstack
cat >local.conf <<END
[[local|localrc]]
# Enable only minimal services
disable_all_services
enable_service g-api
enable_service key
enable_service memory_tracker
enable_service mysql
# NOTE(JayF): q-* is an old way of referring to neutron (fka quantum)
#             services. As of 2025-05-30, devstack won't work with all q-
#             configurations; it also won't work with all neutron-
#             service. Defining both gives us best possible behavior.
enable_service neutron-api q-api
enable_service neutron-agent q-agt
enable_service neutron-dhcp q-dhcp
enable_service neutron-l3 q-l3
enable_service neutron-metadata-agent q-meta
enable_service neutron-metering q-metering
```

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```
enable_service rabbit

# Credentials
ADMIN_PASSWORD=password
DATABASE_PASSWORD=password
RABBIT_PASSWORD=password
SERVICE_PASSWORD=password
SERVICE_TOKEN=password

# Set glance's default limit to be baremetal image friendly
GLANCE_LIMIT_IMAGE_SIZE_TOTAL=5000

# Enable Ironic plugin
enable_plugin ironic https://opendev.org/openstack/ironic

# Create 3 virtual machines to pose as Ironic's baremetal nodes.
IRONIC_VM_COUNT=3
IRONIC_BAREMETAL_BASIC_OPS=True
DEFAULT_INSTANCE_TYPE=baremetal

IRONIC_RPC_TRANSPORT=json-rpc
IRONIC_RAMDISK_TYPE=tinyipa

# Enable additional hardware types, if needed.
#IRONIC_ENABLED_HARDWARE_TYPES=ipmi,fake-hardware
# Don't forget that many hardware types require enabling of additional
# interfaces, most often power and management:
#IRONIC_ENABLED_MANAGEMENT_INTERFACES=ipmitool,fake
#IRONIC_ENABLED_POWER_INTERFACES=ipmitool,fake
#IRONIC_DEFAULT_DEPLOY_INTERFACE=direct

# Change this to alter the default driver for nodes created by devstack.
# This driver should be in the enabled list above.
IRONIC_DEPLOY_DRIVER="ipmi"

# The parameters below represent the minimum possible values to create
# functional nodes.
IRONIC_VM_SPECS_RAM=2500
IRONIC_VM_SPECS_DISK=3

# Size of the ephemeral partition in GB. Use 0 for no ephemeral partition.
IRONIC_VM_EPHEMERAL_DISK=0

# To build your own IPA ramdisk from source, set this to True
IRONIC_BUILD_DEPLOY_RAMDISK=False

INSTALL_TEMPEST=False
VIRT_DRIVER=ironic
```

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```
# By default, DevStack creates a 10.0.0.0/24 network for instances.
# If this overlaps with the hosts network, you may adjust with the
# following.
IP_VERSION=4
FIXED_RANGE=10.1.0.0/20
IPV4_ADDRS_SAFE_TO_USE=10.1.0.0/20
NETWORK_GATEWAY=10.1.0.1

Q_AGENT=openvswitch
Q_ML2_PLUGIN_MECHANISM_DRIVERS=openvswitch
Q_ML2_TENANT_NETWORK_TYPE=vxlan

# Log all output to files
LOGFILE=/opt/stack/devstack.log
LOGDIR=/opt/stack/logs
IRONIC_VM_LOG_DIR=/opt/stack/ironic-bm-logs

END
```

## Ironic with Nova

With this config, Nova will be configured to use Ironics virt driver. Ironic will have the *direct deploy interface* enabled and use the ipmi hardware type with this config:

```
cd devstack
cat >local.conf <<END
[[local|localrc]]
# Credentials
ADMIN_PASSWORD=password
DATABASE_PASSWORD=password
RABBIT_PASSWORD=password
SERVICE_PASSWORD=password
SERVICE_TOKEN=password
SWIFT_HASH=password
SWIFT_TEMPURL_KEY=password

# Set glance's default limit to be baremetal image friendly
GLANCE_LIMIT_IMAGE_SIZE_TOTAL=5000

# Enable Ironic plugin
enable_plugin ironic https://opendev.org/openstack/ironic

# Disable nova novnc service, ironic does not support it anyway.
disable_service n-novnc

# Enable Swift for the direct deploy interface.
enable_service s-proxy s-object s-container s-account
```

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```
# Disable Horizon
disable_service horizon

# Disable Cinder
disable_service cinder c-sch c-api c-vol

# Configure networking by disabling OVN and enabling Neutron w/OVS.
disable_service ovn-controller
disable_service ovn-northd
disable_service neutron-ovn-metadata-agent

enable_service neutron-agent q-agt
enable_service neutron-dhcp q-dhcp
enable_service neutron-l3 q-l3
enable_service neutron-metadata-agent q-meta
enable_service neutron-api q-svc
Q_AGENT=openvswitch
Q_ML2_PLUGIN_MECHANISM_DRIVERS="openvswitch"
Q_ML2_TENANT_NETWORK_TYPE="vxlan"
Q_USE_SECGROUP="False"

# By default, devstack assumes you have IPv4 and IPv6 access. If you are on
# a host with IPv6 disabled, set the value below.
# IP_VERSION=4

# Swift temp URL's are required for the direct deploy interface
SWIFT_ENABLE_TEMPURLS=True

# Support via emulated BMC exists for the following hardware types, and
# VMs to back them will be created by default unless IRONIC_IS_HARDWARE is
# True.
# - ipmi (VirtualBMC)
# - redfish (sushy-tools)
#
# If you wish to change the default driver for nodes created by devstack,
# you can do so by setting IRONIC_DEPLOY_DRIVER to the name of the driver
# you wish used by default, and ensuring that driver (along with others) is
# enabled.
IRONIC_DEPLOY_DRIVER=ipmi

# Example: Uncommenting these will configure redfish by default
#IRONIC_ENABLED_HARDWARE_TYPES=redfish,ipmi,fake-hardware
#IRONIC_DEPLOY_DRIVER=redfish
# Don't forget that many hardware types require enabling of additional
# interfaces, most often power and management:
#IRONIC_ENABLED_MANAGEMENT_INTERFACES=redfish,ipmitool,fake
#IRONIC_ENABLED_POWER_INTERFACES=redfish,ipmitool,fake

IRONIC_VM_COUNT=3
```

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```
IRONIC_BAREMETAL_BASIC_OPS=True
DEFAULT_INSTANCE_TYPE=baremetal

# You can also change the default deploy interface used.
#IRONIC_DEFAULT_DEPLOY_INTERFACE=direct

# The parameters below represent the minimum possible values to create
# functional nodes.
IRONIC_VM_SPECS_RAM=2500
IRONIC_VM_SPECS_DISK=10

# Size of the ephemeral partition in GB. Use 0 for no ephemeral partition.
IRONIC_VM_EPHEMERAL_DISK=0

# To build your own IPA ramdisk from source, set this to True
IRONIC_BUILD_DEPLOY_RAMDISK=False

VIRT_DRIVER=ironic

# By default, DevStack creates a 10.0.0.0/24 network for instances.
# If this overlaps with the hosts network, you may adjust with the
# following.
# NETWORK_GATEWAY=10.1.0.1
# FIXED_RANGE=10.1.0.0/24
# FIXED_NETWORK_SIZE=256

# Log all output to files
LOGFILE=$HOME/devstack.log
LOGDIR=$HOME/logs
IRONIC_VM_LOG_DIR=$HOME/ironic-bm-logs

END
```

**Note**

For adding *Add Ironic Tempest Plugin* support to this configuration, see the *Add Ironic Tempest Plugin* section of this document.

## Stable Branch Configuration

If you want to run Ironic in a branch other than master, you need to specify the correct version Ironic you want at the end of the `enable_plugin` line, e.g. `enable_plugin ironic https://opendev.org/openstack/ironic stable/2024.1`.

In almost all situations, you'll also want any other associated OpenStack services to run in that version, too. Just add this config:

```
TARGET_BRANCH=stable/2024.1
```

## VM Sizing and Config

Ironic devstack uses VMs to masquerade as baremetal for testing.

You can change the size and number of fake baremetal VMs spun up via `IRONIC_VM_COUNT`, `IRONIC_VM_SPECS_RAM` and, `IRONIC_VM_SPECS_DISK` in your devstack `local.conf`.

If you want to test fully-featured DIB ramdisks in one of these configs, increase the value of `IRONIC_VM_SPECS_RAM`. A value of `IRONIC_VM_SPECS_RAM=4096` should be sufficient. If necessary, you can reduce the `IRONIC_VM_COUNT` to free up additional ram for fewer, larger VMs.

## Other Devstack Configurations

There are additional devstack configurations in other parts of contributor documentation:

### Ironic Boot-from-Volume with DevStack

This guide shows how to setup DevStack for enabling boot-from-volume feature, which has been supported from the Pike release.

This scenario shows how to setup DevStack to enable nodes to boot from volumes managed by cinder with VMs as baremetal servers.

## DevStack Configuration

The following is `local.conf` that will setup DevStack with 3 VMs that are registered in ironic. A volume connector with IQN is created for each node. These connectors can be used to connect volumes created by cinder. The detailed description for DevStack is at [Deploying Ironic with DevStack](#).

```
[[local|localrc]]

enable_plugin ironic https://opendev.org/openstack/ironic

IRONIC_STORAGE_INTERFACE=cinder

# Credentials
ADMIN_PASSWORD=password
DATABASE_PASSWORD=password
RABBIT_PASSWORD=password
SERVICE_PASSWORD=password
SERVICE_TOKEN=password
SWIFT_HASH=password
SWIFT_TEMPURL_KEY=password

# Set glance's default limit to be baremetal image friendly
GLANCE_LIMIT_IMAGE_SIZE_TOTAL=5000

# Enable Neutron which is required by Ironic and disable nova-network.
disable_service n-net
disable_service n-novnc
enable_service q-svc
enable_service q-agt
enable_service q-dhcp
```

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```
enable_service q-l3
enable_service q-meta
enable_service neutron

# Enable Swift for the direct deploy interface.
enable_service s-proxy
enable_service s-object
enable_service s-container
enable_service s-account

# Disable Horizon
disable_service horizon

# Disable Heat
disable_service heat h-api h-api-cfn h-api-cw h-eng

# Swift temp URL's are required for the direct deploy interface.
SWIFT_ENABLE_TEMPURLS=True

# Create 3 virtual machines to pose as Ironic's baremetal nodes.
IRONIC_VM_COUNT=3
IRONIC_BAREMETAL_BASIC_OPS=True
DEFAULT_INSTANCE_TYPE=baremetal

# Enable additional hardware types, if needed.
#IRONIC_ENABLED_HARDWARE_TYPES=ipmi,fake-hardware
# Don't forget that many hardware types require enabling of additional
# interfaces, most often power and management:
#IRONIC_ENABLED_MANAGEMENT_INTERFACES=ipmitool,fake
#IRONIC_ENABLED_POWER_INTERFACES=ipmitool,fake
#IRONIC_DEFAULT_DEPLOY_INTERFACE=direct

# Change this to alter the default driver for nodes created by devstack.
# This driver should be in the enabled list above.
IRONIC_DEPLOY_DRIVER=ipmi

# The parameters below represent the minimum possible values to create
# functional nodes.
IRONIC_VM_SPECS_RAM=2500
IRONIC_VM_SPECS_DISK=10

# Size of the ephemeral partition in GB. Use 0 for no ephemeral partition.
IRONIC_VM_EPHEMERAL_DISK=0

# To build your own IPA ramdisk from source, set this to True
IRONIC_BUILD_DEPLOY_RAMDISK=False

VIRT_DRIVER=ironic
```

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```
# By default, DevStack creates a 10.0.0.0/24 network for instances.
# If this overlaps with the hosts network, you may adjust with the
# following.
NETWORK_GATEWAY=10.1.0.1
FIXED_RANGE=10.1.0.0/24
FIXED_NETWORK_SIZE=256

# Log all output to files
LOGFILE=$HOME/devstack.log
LOGDIR=$HOME/logs
IRONIC_VM_LOG_DIR=$HOME/ironic-bm-logs
```

After the environment is built, you can create a volume with cinder and request an instance with the volume to nova:

```
# set up the user for authentication purposes
# note that all users can be seen in /etc/openstack/clouds.yaml
export OS_CLOUD=devstack-admin-demo

# query the image id of the default cirros image
image=$(openstack image show $DEFAULT_IMAGE_NAME -f value -c id)

# create keypair
ssh-keygen
openstack keypair create --public-key ~/.ssh/id_rsa.pub default

# create volume
volume=$(openstack volume create --image $image --size 1 my-volume -f value -
→c id)

# spawn instance
openstack server create --flavor baremetal --volume $volume --key-name_
→default testing
```

You can also run an integration test that an instance is booted from a remote volume with tempest in the environment:

```
cd /opt/stack/tempest
tox -e venv-tempest -- pip install (path to the ironic-tempest-plugin_
→directory)
tox -e all -- ironic_tempest_plugin.tests.scenario.test_baremetal_boot_from_
→volume
```

Please note that the storage interface will only indicate errors based upon the state of the node and the configuration present. As such a node does not exclusively have to boot via a remote volume, and as such validate actions upon nodes may be slightly misleading. If an appropriate volume target is defined, no error should be returned for the boot interface.

## Ironic multitenant networking and DevStack

This guide will walk you through using OpenStack Ironic/Neutron with the ML2 networking-generic-switch plugin. The intent is to provide context in order to help contributors who may be trying to use networking-generic-switch. This is *not* intended for production use, but purely for development purposes.

### Using VMs as baremetal servers

This scenario shows how to setup Devstack to use Ironic/Neutron integration with VMs as baremetal servers and ML2 networking-generic-switch that interacts with OVS.

### DevStack Configuration

The following is local.conf that will setup Devstack with 3 VMs that are registered in ironic. networking-generic-switch driver will be installed and configured in Neutron.

```
[[local|localrc]]

# Configure ironic from ironic devstack plugin.
enable_plugin ironic https://opendev.org/openstack/ironic

# Install networking-generic-switch Neutron ML2 driver that interacts with OVS
enable_plugin networking-generic-switch https://opendev.org/openstack/
↪networking-generic-switch

# Add link local info when registering Ironic node
IRONIC_USE_LINK_LOCAL=True

IRONIC_ENABLED_NETWORK_INTERFACES=flat,neutron
IRONIC_NETWORK_INTERFACE=neutron

#Networking configuration
OVS_PHYSICAL_BRIDGE=brbm
PHYSICAL_NETWORK=mynetwork
IRONIC_PROVISION_NETWORK_NAME=ironic-provision
IRONIC_PROVISION_SUBNET_PREFIX=10.0.5.0/24
IRONIC_PROVISION_SUBNET_GATEWAY=10.0.5.1

Q_PLUGIN=ml2
ENABLE_TENANT_VLANS=True
Q_ML2_TENANT_NETWORK_TYPE=vlan
TENANT_VLAN_RANGE=100:150

# Credentials
ADMIN_PASSWORD=password
RABBIT_PASSWORD=password
DATABASE_PASSWORD=password
SERVICE_PASSWORD=password
SERVICE_TOKEN=password
SWIFT_HASH=password
```

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```
SWIFT_TEMPURL_KEY=password

# Enable Ironic API and Ironic Conductor
enable_service ironic
enable_service ir-api
enable_service ir-cond

# Disable nova novnc service, ironic does not support it anyway.
disable_service n-novnc

# Enable Swift for the direct deploy interface.
enable_service s-proxy
enable_service s-object
enable_service s-container
enable_service s-account

# Disable Horizon
disable_service horizon

# Disable Cinder
disable_service cinder c-sch c-api c-vol

# Disable Tempest
disable_service tempest

# Set glance's default limit to be baremetal image friendly
GLANCE_LIMIT_IMAGE_SIZE_TOTAL=5000

# Swift temp URL's are required for the direct deploy interface.
SWIFT_ENABLE_TEMPURLS=True

# Create 3 virtual machines to pose as Ironic's baremetal nodes.
IRONIC_VM_COUNT=3
IRONIC_BAREMETAL_BASIC_OPS=True

# Enable additional hardware types, if needed.
#IRONIC_ENABLED_HARDWARE_TYPES=ipmi,fake-hardware
# Don't forget that many hardware types require enabling of additional
# interfaces, most often power and management:
#IRONIC_ENABLED_MANAGEMENT_INTERFACES=ipmitool,fake
#IRONIC_ENABLED_POWER_INTERFACES=ipmitool,fake
#IRONIC_DEFAULT_DEPLOY_INTERFACE=direct

# Change this to alter the default driver for nodes created by devstack.
# This driver should be in the enabled list above.
IRONIC_DEPLOY_DRIVER=ipmi

# The parameters below represent the minimum possible values to create
# functional nodes.
```

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```
IRONIC_VM_SPECS_RAM=2500
IRONIC_VM_SPECS_DISK=10

# Size of the ephemeral partition in GB. Use 0 for no ephemeral partition.
IRONIC_VM_EPHEMERAL_DISK=0

# To build your own IPA ramdisk from source, set this to True
IRONIC_BUILD_DEPLOY_RAMDISK=False

VIRT_DRIVER=ironic

# By default, DevStack creates a 10.0.0.0/24 network for instances.
# If this overlaps with the hosts network, you may adjust with the
# following.
NETWORK_GATEWAY=10.1.0.1
FIXED_RANGE=10.1.0.0/24
FIXED_NETWORK_SIZE=256

# Log all output to files
LOGFILE=$HOME/devstack.log
LOGDIR=$HOME/logs
IRONIC_VM_LOG_DIR=$HOME/ironic-bm-logs
```

## Use of Switch Simulators

The devstack plugin has logic to enable to exercising of simulated network switches. This support in devstack exists to aid developers in verification of networking-generic-switch or other ML2 plugin behavior, and is *not* intended to be used to actually exercise the end behavior of the virtualized switch.

To be very specific: This is not for Continuous Integration. Switch simulators are exceptionally slow and are designed largely for users to ping across, not attempt to perform deployments of machines across.

Generally, the starting point is to leverage the `IRONIC_NETWORK_SIMULATOR` setting and set it to a supported value. However, due to vendor limitations on accessing product firmware artifacts, you may need to perform some initial downloads of artifacts and even update filenames in the devstack plugin if you need to leverage a different version. Thinking of the simulator, you should mentally model it as an appliance.

Currently supported by the devstack plugin:

- `cisco_nexus9k` - Cisco Nexus 9000 series virtual switch simulator. This requires access to Cisco's Nexus switch simulator downloads, which you must download, and place in `/opt/stack` on the host upon which you are executing devstack.
- `force10_9` - Dell Force10 OS9 based switches utilizing the OS9 simulator installation ISO image. Devstack is able to download this file.
- `force10_10` - Dell Force10 OS10 (SmartFabric) switches utilizing a user downloaded switch simulator zip file. The simulator package must be downloaded and extracted into `/opt/stack` for this to be leveraged.

**Warning**

The support for these switch simulators in the devstack plugin generally revolves around the use of versioned files and downloads. You will likely need to consult the devstack plugin source if you wish to leverage this functionality.

The plugin generally work by attempting to plug the Virtual Machines used for CI testing through to networking for the virtual switch appliance, while also attaching the switch to the general networking of the host devstack is running on, and establishing the necessary configuration so networking-generic-switch may access the device and assert configuration.

**Deploying Ironic on ARM64 with DevStack**

The instructions here are specifically on how to configure for [Deploying Ironic with DevStack](#) on an ARM64 architecture.

**Configurations**

Create devstack/local.conf with the following content:

```
cat >local.conf <<END
[[local|localrc]]
# Enable and disable services
disable_all_services
# enable_service <service name>

# Credentials
ADMIN_PASSWORD=password
DATABASE_PASSWORD=password
RABBIT_PASSWORD=password
SERVICE_PASSWORD=password
SERVICE_TOKEN=password

# Set glance's default limit to be baremetal image friendly
GLANCE_LIMIT_IMAGE_SIZE_TOTAL=5000

# Enable Ironic plugin
enable_plugin ironic https://opendev.org/openstack/ironic

# Create a virtual machine to pose as Ironic's baremetal node.
IRONIC_VM_COUNT=1

# The parameters below represent the minimum possible values to create
# functional aarch64-based nodes.
IRONIC_VM_SPECS_RAM=4096
IRONIC_VM_SPECS_DISK=3

IRONIC_VM_SPECS_CPU=1
IRONIC_VM_VOLUME_COUNT=2
```

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```
# Enable hardware types and interfaces.
IRONIC_ENABLED_HARDWARE_TYPES=redfish
IRONIC_ENABLED_MANAGEMENT_INTERFACES=redfish
IRONIC_DEFAULT_RESCUE_INTERFACE=agent
IRONIC_ENABLED_BOOT_INTERFACES="ipxe,redfish-virtual-media,http-ipxe,pxe,http"
IRONIC_ENABLED_DEPLOY_INTERFACES="direct,ramdisk"
IRONIC_ENABLED_RESCUE_INTERFACES="agent,no-rescue"

# Specify deploy driver. This driver should be in the enabled list above.
IRONIC_DEPLOY_DRIVER=redfish

FORCE_CONFIG_DRIVE=False

# aarch64 + IRONIC_BUILD_DEPLOY_RAMDISK will be a bad mix
IRONIC_BUILD_DEPLOY_RAMDISK=False

IRONIC_AGENT_IMAGE_DOWNLOAD_SOURCE=http
IRONIC_AUTOMATED_CLEAN_ENABLED=False
IRONIC_BOOT_MODE=uefi
IRONIC_CALLBACK_TIMEOUT=800
IRONIC_GRUB2_SHIM_FILE=https://mirror.stream.centos.org/9-stream/BaseOS/
↪aarch64/os/EFI/BOOT/BOOTAA64.EFI
IRONIC_GRUB2_FILE=https://mirror.stream.centos.org/9-stream/BaseOS/aarch64/os/
↪EFI/BOOT/grubaa64.efi
IRONIC_HW_ARCH=aarch64
IRONIC_DIB_RAMDISK_OS=debian-arm64

INSTALL_TEMPEST=False
VIRT_DRIVER=ironic

# By default, DevStack creates a 10.0.0.0/24 network for instances.
# If this overlaps with the hosts network, you may adjust with the
# following.
#
# IP_VERSION=4
# FIXED_RANGE=10.1.0.0/20
# IPV4_ADDRS_SAFE_TO_USE=10.1.0.0/20
# NETWORK_GATEWAY=10.1.0.1

Q_AGENT=openvswitch
Q_ML2_PLUGIN_MECHANISM_DRIVERS=openvswitch
Q_ML2_TENANT_NETWORK_TYPE=vxlan

# Log all output to files
LOGFILE=/opt/stack/devstack.log
LOGDIR=/opt/stack/logs
IRONIC_VM_LOG_DIR=/opt/stack/ironic-bm-logs

END
```

This configuration sets up DevStack to work with ARM architecture hardware, using aarch64 images and appropriate hardware types, interfaces, and settings.

Refer to the [Ironic on Devstack setup guide](#) for more information on deploying Ironic with DevStack.

## Deploying to Ironic node using Nova

This section assumes you already have a working, deployed Ironic with Nova configured as laid out above.

First, set the user to the admin demo (Note that all the user options can be seen in `/etc/openstack/clouds.yaml`):

```
export OS_CLOUD=devstack-admin-demo
```

We need to gather two more pieces of information before performing the deploy, we need to determine what image to use, and what network to use.

Determine the network:

```
net_id=$(openstack network list | awk '/private/ {print $2}')
```

We also need to choose an image to deploy. Devstack has both cirros partition and whole disk images by default. For this example, we'll use the whole disk image:

```
image=$(openstack image list | grep -- '-disk' | awk '{ print $2 }')
```

Source credentials and create a key:

```
# create keypair
ssh-keygen
openstack keypair create --public-key ~/.ssh/id_rsa.pub default
```

Now you're ready to build:

```
openstack server create --flavor baremetal --nic net-id=$net_id --image
↪$image --key-name default testing
```

You should now see a Nova instance building:

```
openstack server list --long
+-----+-----+-----+-----+-----+-----+-----+
↪+-----+-----+-----+-----+-----+-----+-----+
| ID          | Name      | Status | Task State | Power State | Networks | Image ↵
↪Name | Image ID | Availability Zone | Host | Properties |
+-----+-----+-----+-----+-----+-----+-----+
↪+-----+-----+-----+-----+-----+-----+-----+
| a2c7f812 | testing | BUILD  | spawning  | NOSTATE     |          | cirros-
↪0.3 | 44d4092a | nova          |          |          |          | .5-x86_
| -e386-4a |          |          |          |          |          |
↪64- | -51ac-47 |          |          |          |          |
| 22-b393- |          |          |          |          |          | disk ↵
↪ | 51-9c50- |          |          |          |          |
| fe1802ab |          |          |          |          |          | ↵
↪ | fd6e2050 |          |          |          |          |          | ↵
```

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```

↪      | power off | None | False |
| 4099e31c-576c-48f8-b460-75e1b14e497f | node-2 | a2c7f812-e386-4a22-b393-
↪fe1802abd56e | power on | active | False |
+-----+-----+-----+-----+-----+-----+
↪-----+-----+-----+-----+-----+

```

This should also be reflected in the Nova instance state, which at this point should be ACTIVE, Running and an associated private IP:

```

openstack server list --long
+-----+-----+-----+-----+-----+-----+-----+
↪-----+-----+-----+-----+-----+-----+
| ID      | Name      | Status | Task State | Power State | Networks |
↪Image Name | Image ID | Availability Zone | Host | Properties |
+-----+-----+-----+-----+-----+-----+-----+
↪-----+-----+-----+-----+-----+-----+
| a2c7f812 | testing | ACTIVE | none      | Running    | private=10.1.
↪cirros-0.3 | 44d4092a | nova  |           |            |          |
| -e386-4a |         |         |           |            |          | 0.4, fd7d:1f3 | .5-
↪x86_64-   | -51ac-47 |         |           |            |          |
| 22-b393- |         |         |           |            |          | c:4bf1:0:f816 |
↪disk      | 51-9c50- |         |           |            |          |
| fe1802ab |         |         |           |            |          | :3eff:f39d:6d |
↪          | fd6e2050 |         |           |            |          |
| d56e    |         |         |           |            |          | 94             |
↪          | faa1    |         |           |            |          |
+-----+-----+-----+-----+-----+-----+
↪-----+-----+-----+-----+-----+

```

The server should now be accessible via SSH:

```

ssh cirros@10.1.0.4
$

```

## Testing Ironic with Tempest

### Add Ironic Tempest Plugin

Using the stack user, clone the ironic-tempest-plugin repository in the same directory you cloned DevStack:

```

git clone https://opendev.org/openstack/ironic-tempest-plugin.git

```

Then, add the following configuration to a working Ironic with Nova devstack configuration:

```

TEMPEST_PLUGINS=/opt/stack/ironic-tempest-plugin

```

### Running tests

#### Note

Some tests may be skipped depending on the configuration of your environment, they may be reliant on a driver or a capability that you did not configure.

After deploying devstack including Ironic with the `ironic-tempest-plugin` enabled, one might want to run integration tests against the running cloud. The Tempest project is the project that offers an integration test suite for OpenStack.

First, navigate to Tempest directory:

```
cd /opt/stack/tempest
```

To run all tests from the [Ironic plugin](#), execute the following command:

```
tox -e all -- ironic
```

To limit the amount of tests that you would like to run, you can use a regex. For instance, to limit the run to a single test file, the following command can be used:

```
tox -e all -- ironic_tempest_plugin.tests.scenario.test_baremetal_basic_ops
```

### Debugging tests

It is sometimes useful to step through the test code, line by line, especially when the error output is vague. This can be done by running the tests in debug mode and using a debugger such as `pdb`.

For example, after editing the `test_baremetal_basic_ops` file and setting up the `pdb` traces you can invoke the `run_tempest.sh` script in the Tempest directory with the following parameters:

```
./run_tempest.sh -N -d ironic_tempest_plugin.tests.scenario.test_baremetal_
↪basic_ops
```

- The `-N` parameter tells the script to run the tests in the local environment (without a `virtualenv`) so it can find the Ironic tempest plugin.
- The `-d` parameter enables the debug mode, allowing it to be used with `pdb`.

For more information about the supported parameters see:

```
./run_tempest.sh --help
```

#### Note

Always be careful when running debuggers in time sensitive code, they may cause timeout errors that weren't there before.

## FAQ/Tips for development using devstack

### VM logs are missing

When running QEMU as non-root user (e.g. `qemu` on Fedora or `libvirt-qemu` on Ubuntu), make sure `IRONIC_VM_LOG_DIR` points to a directory where QEMU will be able to write. You can verify this with, for example:

```
# on Fedora
sudo -u qemu touch $HOME/ironic-bm-logs/test.log
# on Ubuntu
sudo -u libvirt-qemu touch $HOME/ironic-bm-logs/test.log
```

### Downloading an unmerged patch when stacking

To check out an in-progress patch for testing, you can add a Git ref to the `enable_plugin` line. For instance:

```
enable_plugin ironic https://opendev.org/openstack/ironic refs/changes/46/
↪295946/15
```

For a patch in review, you can find the ref to use by clicking the Download button in Gerrit. You can also specify a different git repo, or a branch or tag:

```
enable_plugin ironic https://github.com/openstack/ironic stable/kilo
```

For more details, see the [devstack plugin interface documentation](#).

### Custom Ironic-Python-Agent ramdisk raising kernel panic

The above devstack configurations configure VMs for 2GB ram, which is insufficient to run anything but the TinyIPA CI ramdisk. See *VM Sizing and Config* for instructions on raising this value.

## Bifrost Development Environment

Bifrost is a project that deploys and operates Ironic using ansible. It is generally used standalone, without many other services running alongside. This makes it a good choice for a quick development environment for Ironic features that may not interact with other OpenStack services, even if you aren't developing against bifrost directly

Bifrost maintains its own documentation on [building a test environment with bifrost](#).

The testenv provided is ideal for quickly testing API changes in Ironic or features for client libraries. It is not the best choice for changes that interact with one or more OpenStack services or which require tempest testing.

## Exercising Ironic Services Locally

It can sometimes be helpful to run Ironic services locally, without needing a full devstack environment or a server in a remote datacenter.

If you would like to exercise the Ironic services in isolation within your local environment, you can do this without starting any other OpenStack services. For example, this is useful for rapidly prototyping

and debugging interactions between client and API, exploring the Ironic API for the first time, and basic testing.

This guide assumes you have already installed all required Ironic prerequisites, as documented in the prerequisites section of *Unit Testing Environment*.

### Using tox

Ironic provides a tox environment suitable for running a single-process Ironic against sqlite. This utilizes the config in `tools/ironic.conf.localdev` to setup a simple, all-in-one Ironic service useful for testing.

By default, this configuration uses sqlite with a backing file `ironic/ironic.sqlite`. Deleting this file and restarting ironic will reset you to a blank state.

### Setup

1. If you havent already downloaded the source code, do that first:

```
cd ~
git clone https://opendev.org/openstack/ironic
cd ironic
```

2. Run the ironic all-in-one process:

```
tox -elocal-ironic-dev
```

3. In another window, utilize the client inside the tox venv:

```
. .tox/local-ironic-dev/bin/activate
export OS_AUTH_TYPE=none
export OS_ENDPOINT=http://127.0.0.1:6385
baremetal driver list
```

4. Press CTRL+C in the window running `tox -elocal-ironic-dev` when you are done.

### Manually

You may wish to do this manually in order to give you more granular control over library versions and configurations, to enable usage of a database server backend, or to spin up a non-all-in-one Ironic.

#### Step 1: Create a Python virtualenv

1. If you havent already downloaded the source code, do that first:

```
cd ~
git clone https://opendev.org/openstack/ironic
cd ironic
```

2. Create the Python virtualenv:

```
tox -elocal-ironic-dev --notest --develop -r
```

3. Activate the virtual environment:

```
.tox/local-ironic-dev/bin/activate
```

#### Note

This installs `python-openstackclient` and `python-ironicclient` from pypi. You can instead install them from source by cloning the git repository, activating the venv, and running `pip install -e .` while in the root of the git repo.

4. Export some ENV vars so the client will connect to the local services that you'll start in the next section:

```
export OS_AUTH_TYPE=none
export OS_ENDPOINT=http://localhost:6385/
```

## Step 2: Install System Dependencies Locally

This step will install MySQL on your local system. This may not be desirable in some situations (eg, you're developing from a laptop and do not want to run a MySQL server on it all the time).

1. Install `mysql-server`:

Ubuntu/Debian:

```
sudo apt-get install mysql-server
```

RHEL/CentOS/Fedora:

```
sudo dnf install mariadb mariadb-server
sudo systemctl start mariadb.service
```

If using MySQL, you need to create the initial database:

```
mysql -u root -pMYSQL_ROOT_PWD -e "create schema ironic"
```

2. Use the `localdev` config as a template, and modify it:

```
# copy sample config and modify it as necessary
cp tools/ironic.conf.localdev etc/ironic/ironic.conf.local

# Add mysql database connection information to config
echo -e "\n[database]" >> etc/ironic/ironic.conf.local
echo -e "connection = mysql+pymysql://root:MYSQL_ROOT_PWD@localhost/ironic
↵" >> etc/ironic/ironic.conf.local

# disable single-process mode and enable json-rpc
sed -i "s/rpc_transport = none/rpc_transport = json-rpc/" etc/ironic/
↵ironic.conf.local
```

### Step 3: Start the Services

From within the python virtualenv, run the following command to prepare the database before you start the ironic services:

```
# initialize the database for ironic
ironic-dbsync --config-file etc/ironic/ironic.conf.local create_schema
```

Next, open two new terminals for this section, and run each of the examples here in a separate terminal. In this way, the services will *not* be run as daemons; you can observe their output and stop them with Ctrl-C at any time.

1. Start the API service in debug mode and watch its output:

```
cd ~/ironic
. .tox/local-ironic-dev/bin/activate
ironic-api -d --config-file etc/ironic/ironic.conf.local
```

2. Start the Conductor service in debug mode and watch its output:

```
cd ~/ironic
. .tox/local-ironic-dev/bin/activate
ironic-conductor -d --config-file etc/ironic/ironic.conf.local
```

### Step 4: Interact with the running services

You should now be able to interact with ironic via the python client, which is present in the python virtualenv, and observe both services debug outputs in the other two windows. This is a good way to test new features or play with the functionality without necessarily starting DevStack.

To get started, export the following variables to point the client at the local instance of ironic:

```
export OS_AUTH_TYPE=none
export OS_ENDPOINT=http://127.0.0.1:6385
```

Then list the available commands and resources:

```
# get a list of available commands
baremetal help

# get the list of drivers currently supported by the available conductor(s)
baremetal driver list

# get a list of nodes (should be empty at this point)
baremetal node list
```

Here is an example walkthrough of creating a node:

```
# enroll the node with the fake hardware type and IPMI-based power and
# management interfaces. Note that driver info may be added at node
# creation time with "--driver-info"
NODE=$(baremetal node create --driver fake-hardware -f value -c uuid)
```

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```
# node info may also be added or updated later on
baremetal node set $NODE --driver-info fake_driver_info=fake
baremetal node set $NODE --extra extradata=isfun

# view the information for the node
baremetal node show $NODE

# request that the node's driver validate the supplied information
baremetal node validate $NODE

# you have now enrolled a node sufficiently to be able to control
# its power state from ironic!
baremetal node power on $NODE
```

If you make some code changes and want to test their effects, simply stop the services with Ctrl-C and restart them.

### Step 5: Fixing your test environment

If you are testing changes that add or remove python endpoints, or making significant changes to ironics python modules, or simply keep the virtualenv around for a long time, your development environment may reach an inconsistent state. It may help to delete cached .pyc files, update dependencies, reinstall ironic, or even recreate the virtualenv. The following commands may help with that, but are not an exhaustive troubleshooting guide:

```
# clear cached pyc files
cd ~/ironic/ironic
find ./ -name '*.pyc' | xargs rm

# reinstall ironic modules
cd ~/ironic
. .tox/local-ironic-dev/bin/activate
pip uninstall ironic
pip install -e .

# install and upgrade ironic and all python dependencies
cd ~/ironic
. .tox/local-ironic-dev/bin/activate
pip install -U -e .
```

### Changing the Ironic Localdev Microversion

Localdev supports testing against a specific microversion, which is useful for testing backwards compatibility or evaluating external tools with different versions of the API.

### Steps to Change the Microversion

To change the microversion, modify the `ironic.conf.localdev` file. Instead of directly modifying the microversion, you should set the release version corresponding to the microversion you intend to test. The mappings between release versions and microversions (for the REST API) are maintained in `ironic/common/release_mappings.py`.

For example, to set the microversion to **16.2**, you would adjust the `pin_release_version` parameter:

```
[DEFAULT]
# Set the release version corresponding to microversion 16.2
pin_release_version = 16.2
```

You can review the full configuration and release version mappings in the [sample configuration documentation](#).

### Resetting Localdev Setup

After changing the microversion, you need to reset the local development environment.

1. Delete the existing database file:

```
rm -f ironic/ironic.sqlite
```

2. Reinstall Ironic in the virtual environment:

```
. .tox/local-ironic-dev/bin/activate
pip uninstall ironic
pip install -e .
```

This change ensures that the APIs from the selected Ironic version will be applied, based on the release-to-microversion mapping in the Ironic codebase.

### Ironics State Machine

The content has been migrated, please see *Bare Metal State Machine*.

#### 5.1.2 Bugs

Information about how ironic projects handle bugs can be found below.

#### Bug Reporting and Triaging Guide

##### Launchpad

All Ironic projects use [Launchpad](#) for tracking bugs.

##### Note

Ironic projects formerly used [Storyboard](#) for tracking bugs. Since April 2023, we have switched to [Launchpad](#) for bugtracking.

## Reporting Guide

We are constantly receiving a lot of requests, so its important to file a meaningful one for it to be acted upon. A good request:

- specifies **why** a change is needed. In case of a bug - what you expected to happen.
- explains how to reproduce the described condition.

### Note

Please try to provide a reproducer based on unit tests, *devstack* or *bifrost*. While we try our best to support users using other installers and distributions, it may be non-trivial without deep knowledge of them. If youre using a commercial distribution or a product, please try contacting support first.

- should be understandable without additional context. For example, if you see an exception, we will need the full traceback. Other commonly required things are:
  - the contents of the node in question (use `baremetal node show <uuid>`)
  - debug logging related to the event, ideally with logs from the ramdisk
  - versions of ironic, ironic-python-agent, and any other coupled components.
- should not be too verbose either. Unfortunately, we cannot process a few days worth of system logs to find the problems, we expect your collaboration.
- is not a question or a support request. Please see *So You Want to Contribute* for the ways to contact us.
- provides a way to contact the reporter. Please follow the comments and expect follow-up emails, but ideally also be on IRC for questions.

An enhancement request additionally:

- benefits the overall project, not just one consumer. If you have a case that is specific to your requirements, think about ways to make Ironic extensible to be able to cover it.
- does not unnecessary increase the project scope. Consider if your idea can be implemented without changing Ironic or its projects, maybe it actually should?
- should specify if you are willing to perform the work to enhance Ironic yourself, of if youre submitting a request to for the project team to executed your requested enhancement.

## Triaging Guide

The bug triaging process involves checking new stories to make sure they are actionable by the team. This guide is mostly targeting the project team, but we would appreciate if reporters could partly self-triage their own requests.

- Determine if the request is valid and complete. Use the checklist in the *Reporting Guide* for that.
- Is the request a bug report or an enhancement request (an RFE)? The difference is often subtle, the key question to answer is if the described behavior is expected.

Add an `rfe` tag to all enhancement requests and propose it for the RFE Review section of the [weekly meeting](#).

- Does the RFE obviously require a `spec`? Usually this is decided when an RFE is reviewed during the meeting, but some requests are undoubtedly complex, involve changing a lot of critical parts and thus demand a spec.

Add a `needs-spec` tag to enhancement requests that obviously need a spec. Otherwise leave it until the meeting.

- Apply additional tags:
  - All hardware type specific stories should receive a corresponding tag (e.g. `ipmi`, `idrac`, etc).
  - API-related stories should have an `api` tag.
  - CI issues should have a `gate` tag.

The next actions **must only** be done by a core team member (or an experienced full-time contributor appointed by the PTL):

- Can the RFE be automatically approved? It happens if the RFE requests an implementation of a driver feature that is already implemented for other drivers and does not pose additional complexity.

If the RFE can be automatically approved, apply the `rfe-approved` tag. If unsure, never apply the tag! Talk to the PTL instead.

- Does the RFE have a corresponding spec approved? If yes, apply the `rfe-approved` tag.
- In the end, apply the `ironic-triaged` tag to make the story as triaged.

### Expiring Bugs

While we hope to fix all issues that our consumers hit, it is unfortunately not realistic. Stories **may** be closed by marking all their tasks `INVALID` in the following cases:

- No solution has been proposed in 1 calendar year.
- Additional information has been requested from the reporter, and no update has been provided in 1 calendar month.
- The request no longer aligns with the direction of the project.

#### Note

As usual, common sense should be applied when closing stories.

### Bug Deputy Guide

Ironic has a rotating bug deputy role with assigned responsibilities around ensuring recurring project maintenance occurs, with a specific focus on bug triage.

It is the intent that the time commitment of an upstream bug deputy be no more than two to four hours a week on average.

### Schedule

Typically, a bug deputy will serve for a one week period, with the Ironic meeting marking the beginning and end of the term.

A bug deputy schedule will be built at the beginning of the OpenStack release cycle and populated by project volunteers. Contributors can select weeks to volunteer for stints as bug deputy.

If there are insufficient volunteers, to cover a majority of weeks, the bug deputy program will be cancelled.

## Responsibilities

### Bug Triage

Triage bugs opened in any Ironic project.

All Ironic project bugtrackers, filtered and sorted for triage:

- `ironic`
- `ironic-inspector`
- `ironic-python-agent`
- `ironic-lib`
- `bifrost`
- `ironic-prometheus-exporter`
- `ironic-python-agent-builder`
- `ironic-ui`
- `networking-baremetal`
- `networking-generic-switch`
- `python-ironic-inspector-client`
- `python-ironicclient`
- `sushy`
- `sushy-tools`
- `virtualbmc`

### Bug Bash

A bug bash is an informal, synchronous meeting to triage bugs. A bug deputy runs one per week at a time and in a format convenient for them.

The selected time and venue for this should be announced on the mailing list and at the Ironic meeting when the bug deputy position is handed over.

#### Note

Bug bashes may be discontinued when the backlog of old, untriaged bugs have been worked through.

### Review Periodic Stable CI Jobs

The bug deputy is responsible for reviewing the periodic stable CI jobs once during their week and notifying the community if one fails for a new, non-random reason. The bug deputy should also be prepared to help debug the issue, but is ultimately only responsible for documenting it.

- Periodic Zuul build failures for Ironic/IPA/Ironic-Prom-Exp/Bifrost

- Periodic Zuul build failures for Ironic UI/NBM/NGS
- Periodic Zuul build failures for inspector-client/sushy/sushy-tools/vbmc/vpdu/

As of this writing, no other projects under Ironic governance run periodic jobs.

### Weekly Report

Once a week, at the end of the bug deputys term, they should deliver a report to the Ironic meeting and the mailing list. This report should include any concerning bugs or CI breakages, as well as any other issues that the bug deputy feels the community needs to know about.

For contributors who do not wish to attend the weekly meeting, a small written report in the meeting agenda is sufficient.

## 5.1.3 Community and Policies

### Bare Metal Community

This document provides information on how to reach out to the community for questions, bug reports or new code contributions.

### Useful Links

#### Bug/Task tracker

<https://bugs.launchpad.net/ironic/+bugs>

#### Code Hosting

<https://opendev.org/openstack/ironic>

#### Code Review

<https://review.opendev.org/#/q/status:open+project:openstack/ironic,n,z>

#### Weekly Meeting Agenda

[https://wiki.openstack.org/wiki/Meetings/Ironic#Agenda\\_for\\_next\\_meeting](https://wiki.openstack.org/wiki/Meetings/Ironic#Agenda_for_next_meeting)

#### Ironic Contributors Whiteboard

<https://etherpad.opendev.org/p/IronicWhiteBoard>

### Asking Questions

There are two many venues where all discussions happen: IRC and mailing lists.

### Internet Relay Chat IRC

Daily contributor discussions take place on IRC in the `#openstack-ironic` channel on the OFTC IRC network. Please feel free to connect to `ircs://irc.oftc.net:6697` and join our channel!

Note that while we have community members from everywhere in the world, were the most active from roughly 6am to 12am. If you dont get an answer to your question, try the *Mailing list*.

Additional information on getting connected can be found in the [OpenStack community contribution guide](#).

## Mailing list

We use the *openstack-discuss* mailing list for asynchronous communications and longer discussions. Navigate to <http://lists.openstack.org/cgi-bin/mailman/listinfo/openstack-discuss> to subscribe or view the archives.

When sending a message please prefix the *Subject* line with `[ironic]` so that we dont miss it.

## Reporting Bugs

See *Bug Reporting and Triaging Guide* for more details on how we track bugs.

## LaunchPad

Most of the tools used for OpenStack require a [Launchpad](#) ID for authentication. Ironic tracks bugs via Launchpad.

## Storyboard

The Ironic project moved from [Storyboard](#) for work and task tracking in April, 2023. Ironic bugs in storyboard may remain valid, but there should not be additional issues filed there.

## Contributing Code

### See also

- *So You Want to Contribute* - basic information on new code contributions
- *Developers Guide*

## So You Want to Contribute

This document provides some necessary points for developers to consider when writing and reviewing Ironic code. The checklist will help developers get things right. Please make sure to check the *community page* first.

## Contributing Code

If youre completely new to OpenStack and want to contribute to the ironic project, please start by familiarizing yourself with the [Infra Teams Developer Guide](#). This will help you get your accounts set up in Launchpad and Gerrit, familiarize you with the workflow for the OpenStack continuous integration and testing systems, and help you with your first commit.

## Everything Ironic

Ironic is a community of projects centered around the primary project repository ironic, which help facilitate the deployment and management of bare metal resources.

This means there are a number of different repositories that fall into the responsibility of the project team and the community. Some of the repositories may not seem strictly hardware related, but they may be tools or things to just make an aspect easier.

### Related Projects

There are several projects that are tightly integrated with ironic and which are developed by the same community.

#### See also

- [Bifrost Documentation](#)
- [Ironic Lib Documentation](#)
- [Ironic Python Agent \(IPA\) Documentation](#)
- [Ironic Client Documentation](#)

### Adding New Features

Ironic tracks new features using RFEs (Requests for Feature Enhancements) instead of blueprints. These are stories with rfe tag, and they should be submitted before a spec or code is proposed.

When a member of the [ironic-core team](#) decides that the proposal is worth implementing, a spec (if needed) and code should be submitted, referencing the RFE task or bug number. Contributors are welcome to submit a spec and/or code before the RFE is approved, however those patches will not land until the RFE is approved.

### Feature Submission Process

1. Submit a bug report on [Launchpad](#). If you can't describe your feature in a sentence or two, it may mean that you are either trying to capture more than one RFE at once, or that you are having a hard time defining what you are trying to solve at all. This may also be a sign that your feature may require a specification document.
2. Describe the proposed change in the Description field. The description should provide enough details for a knowledgeable developer to understand what is the existing problem in the current platform that needs to be addressed, or what is the enhancement that would make the platform more capable, both from a functional and a non-functional standpoint.
3. Submit the bug, add an rfe tag to it and assign yourself or whoever is going to work on this feature.
4. As soon as a member of the team acknowledges the bug, we will move it to the Review state. As time goes on, Discussion about the RFE, and whether to approve it will occur. If the RFE has not been triaged and you'd like it to receive immediate attention, add it to the Open Discussion section of our [weekly meeting agenda](#), and, timezone permitting, attend the meeting to advocate for your RFE.
5. Contributors will evaluate the RFE and may advise the submitter to file a spec in the ironic-specs repository to elaborate on the feature request. Typically this is when an RFE requires extra scrutiny, more design discussion, etc. For the spec submission process, please see the [Ironic Specs Process](#). A specific task should be created to track the creation of a specification.
6. If a spec is not required, once the discussion has happened and there is positive consensus among the ironic-core team on the RFE, the RFE is approved, and its tag will move from rfe to rfe-approved. This means that the feature is approved and the related code may be merged.
7. If a spec is required, the spec must be submitted (with a new task as part of the story referenced as Task in the commit message), reviewed, and merged before the RFE will be approved (and the tag

changed to rfe-approved).

8. If the RFE is rejected, the ironic-core team will move the story to Invalid status.

## Change Tracking

Please ensure work related to a bug or RFE is tagged with the bug. This generally is a Closes-bug, Partial-bug or Related-bug tag as described in the [Git Commit messages guide](#).

### Note

**RFEs may only be approved by members of the ironic-core team.**

### Note

While not strictly required for minor changes and fixes, it is highly preferred by the Ironic community that any change which needs to be backported, have a recorded bug.

## Managing Change Sets

If you would like some help, or if you (or some members of your team) are unable to continue working on the feature, updating and maintaining the changes, please let the rest of the ironic community know. You could leave a comment in one or more of the changes/patches, bring it up in IRC, the weekly meeting, or on the OpenStack development email list. Communicating this will make other contributors aware of the situation and allow for others to step forward and volunteer to continue with the work.

In the event that a contributor leaves the community, do not expect the contributors changes to be continued unless someone volunteers to do so.

## Getting Your Patch Merged

Within the Ironic project, we generally require two core reviewers to sign-off (+2) change sets. We also will generally recognize non-core (+1) reviewers, and sometimes even reverse our decision to merge code based upon their reviews.

We recognize that some repositories have less visibility, as such it is okay to ask for a review in our IRC channel. Please be prepared to stay in IRC for a little while in case we have questions.

Sometimes we may also approve patches with a single core reviewer. This is generally discouraged, but sometimes necessary. When we do so, we try to explain why we do so. As a patch submitter, it equally helps us to understand why the change is important. Generally, more detail and context helps us understand the change faster.

## Timeline Expectations

As with any large project, it does take time for features and changes to be merged in any of the project repositories. This is largely due to limited review bandwidth coupled with varying reviewer priorities and focuses.

When establishing an understanding of complexity, the following things should be kept in mind.

- Generally, small and minor changes can gain consensus and merge fairly quickly. These sorts of changes would be: bug fixes, minor documentation updates, follow-up changes.

- Medium changes generally consist of driver feature parity changes, where one driver is working to match functionality of another driver.
  - These changes generally only require an RFE for the purposes of tracking and correlating the change.
  - Documentation updates are expected to be submitted with or immediately following the initial change set.
- Larger or controversial changes generally take much longer to merge. This is often due to the necessity of reviewers to gain additional context and for change sets to be iterated upon to reach a state where there is consensus. These sorts of changes include: database, object, internal interface additions, RPC, rest API changes.
  - These changes will very often require specifications to reach consensus, unless there are pre-existing patterns or code already present.
  - These changes may require many reviews and iterations, and can also expect to be impacted by merge conflicts as other code or features are merged.
  - These changes must typically be split into a series of changes. Reviewers typically shy away from larger single change sets due to increased difficulty in reviewing.
  - Do not expect any API or user-visible data model changes to merge after the API client freeze. Some substrate changes may merge if not user visible.
- You should expect complex features, such as cross-project features or integration, to take longer than a single development cycle to land.
  - Building consensus is vital.
  - Often these changes are controversial or have multiple considerations that need to be worked through in the specification process, which may cause the design to change. As such, it may take months to reach consensus over design.
  - These features are best broken into larger chunks and tackled in an incremental fashion.

### **Live Upgrade Related Concerns**

See *Rolling Upgrades*.

### **Driver Internal Info**

The `driver_internal_info` node field was introduced in the Kilo release. It allows driver developers to store internal information that can not be modified by end users. Here is the list of existing common and agent driver attributes:

- Common attributes:
  - `is_whole_disk_image`: A Boolean value to indicate whether the user image contains ramdisk/kernel.
  - `clean_steps`: An ordered list of clean steps that will be performed on the node.
  - `deploy_steps`: An ordered list of deploy steps that will be performed on the node. Support for deploy steps was added in the 11.1.0 release.
  - `instance`: A list of dictionaries containing the disk layout values.

- `root_uuid_or_disk_id`: A String value of the bare metal nodes root partition uuid or disk id.
- `persistent_boot_device`: A String value of device from `ironic.common.boot_devices`.
- `is_next_boot_persistent`: A Boolean value to indicate whether the next boot device is `persistent_boot_device`.
- Agent driver attributes:
  - `agent_url`: A String value of IPA API URL so that Ironic can talk to IPA ramdisk.
  - `hardware_manager_version`: A String value of the version of the hardware manager in IPA ramdisk.
  - `target_raid_config`: A Dictionary containing the target RAID configuration. This is a copy of the same name attribute in Node object. But this one is never actually saved into DB and is only read by IPA ramdisk.

**Note**

These are only some fields in use. Other vendor drivers might expose more `driver_internal_info` properties, please check their development documentation and/or module docstring for details. It is important for developers to make sure these properties follow the precedent of prefixing their variable names with a specific interface name (e.g., `ilo_bar`, `drac_xyz`), so as to minimize or avoid any conflicts between interfaces.

**Ironic Specs Process**

Specifications must follow the template which can be found at [specs/template.rst](#), which is quite self-documenting. Specifications are proposed by adding them to the `specs/approved` directory, adding a soft link to it from the `specs/not-implemented` directory, and posting it for review to Gerrit. For more information, please see the [README](#).

The same [Gerrit process](#) as with source code, using the repository `ironic-specs`, is used to add new specifications.

All approved specifications are available at: <https://specs.openstack.org/openstack/ironic-specs>. If a specification has been approved but not completed within one or more releases since the approval, it may be re-reviewed to make sure it still makes sense as written.

Ironic specifications are part of the *RFE (Requests for Feature Enhancements) process*. You are welcome to submit patches associated with an RFE, but they will have a -2 (do not merge) until the specification has been approved. This is to ensure that the patches dont get accidentally merged beforehand. You will still be able to get reviewer feedback and push new patch sets, even with a -2. The [list of core reviewers](#) for the specifications is small but mighty. (This is not necessarily the same list of core reviewers for code patches.)

**Changes to existing specs**

For approved but not-completed specs:

- cosmetic cleanup, fixing errors, and changing the definition of a feature can be done to the spec.

For approved and completed specs:

- changing a previously approved and completed spec should only be done for cosmetic cleanup or fixing errors.
- changing the definition of the feature should be done in a new spec.

Please see the [Ironic specs process wiki page](#) for further reference.

### Project Team Leader Duties

The Project Team Leader or PTL is elected each development cycle by the contributors to the ironic community.

Think of this person as your primary contact if you need to try and rally the project, or have a major issue that requires attention.

They serve a role that is mainly oriented towards trying to drive the technical discussion forward and managing the idiosyncrasies of the project. With this responsibility, they are considered a public face of the project and are generally obliged to try and provide project updates and outreach communication.

All common PTL duties are enumerated here in the [PTL guide](#).

Tasks like release management or preparation for a release are generally delegated with-in the team. Even outreach can be delegated, and specifically there is no rule stating that any member of the community cant propose a release, clean-up release notes or documentation, or even get on the occasional stage.

### Developer FAQ (frequently asked questions)

Here are some answers to frequently-asked questions from IRC and elsewhere.

- *How do I*
  - *create a migration script template?*
  - *know if a release note is needed for my change?*
  - *create a new release note?*
  - *update a release note?*
  - *get a decision on something?*
  - *get an Ironic themed pony shaped feature?*

### How do I

#### create a migration script template?

Using the `ironic-dbsync revision` command, e.g:

```
$ cd ironic
$ tox -eenv -- ironic-dbsync revision -m "create foo table"
```

It will create an empty alembic migration. For more information see the [alembic documentation](#).

## know if a release note is needed for my change?

[Reno documentation](#) contains a description of what can be added to each section of a release note. If, after reading this, you're still unsure about whether to add a release note for your change or not, keep in mind that it is intended to contain information for deployers, so changes to unit tests or documentation are unlikely to require one.

## create a new release note?

By running `reno` command via `tox`, e.g:

```
$ tox -e venv -- reno new version-foo
venv create: /home/foo/ironic/.tox/venv
venv installdeps: -r/home/foo/ironic/test-requirements.txt
venv develop-inst: /home/foo/ironic
venv runtests: PYTHONHASHSEED='0'
venv runtests: commands[0] | reno new version-foo
Created new notes file in releasenotes/notes/version-foo-ecb3875dc1cbf6d9.
↪yaml
  venv: commands succeeded
  congratulations :)

$ git status
On branch test
Untracked files:
  (use "git add <file>..." to include in what will be committed)

releasenotes/notes/version-foo-ecb3875dc1cbf6d9.yaml
```

Then edit the result file. Note that:

- we prefer to use present tense in release notes. For example, a release note should say `Adds support for feature foo`, not `Added support for feature foo`. (We use `adds` instead of `add` because grammatically, it is ironic `adds` support, not ironic `add` support.)
- any variant of English spelling (American, British, Canadian, Australian) is acceptable. The release note itself should be consistent and not have different spelling variants of the same word.

For more information see the [reno documentation](#).

## update a release note?

If this is a release note that pertains to something that was fixed on master or an intermediary release (during a development cycle, that hasn't been branched yet), you can go ahead and update it by submitting a patch.

If it is the release note of an ironic release that has branched, [it can be updated](#) but we will only allow it in extenuating circumstances. (It can be updated by *only* updating the file in that branch. DO NOT update the file in master and cherry-pick it. If you do, [see how the mess was cleaned up](#).)

### **get a decision on something?**

You have an issue and would like a decision to be made. First, make sure that the issue hasn't already been addressed, by looking at documentation, stories, specifications, or asking. Information and links can be found on the [Ironic wiki](#) page.

There are several ways to solicit comments and opinions:

- bringing it up at the [weekly Ironic meeting](#)
- bringing it up on [IRC](#)
- bringing it up on the [mailing list](#) (add [Ironic] to the Subject of the email)

If there are enough core folks at the weekly meeting, after discussing an issue, voting could happen and a decision could be made. The problem with IRC or the weekly meeting is that feedback will only come from the people that are actually present.

To inform (and solicit feedback from) more people about an issue, the preferred process is:

1. bring it up on the mailing list
2. after some period of time has elapsed (and depending on the thread activity), someone should propose a solution via Gerrit. (E.g. the person that started the thread if no one else steps up.) The proposal should be made in the git repository that is associated with the issue. (For instance, this decision process was proposed as a documentation patch to the ironic repository.)
3. In the email thread, don't forget to provide a link to the proposed patch!
4. The discussion then moves to the proposed patch. If this is a big decision, we could declare that some percentage of the cores should vote on it before landing it.

(This process was suggested in an email thread about [process for making decisions](#).)

### **get an Ironic themed pony shaped feature?**

Also known as: I want a pony! How do I get a pony?

Ironic operates via a consensus driven model of collaboration. Often, others want the similarly shaped features, but may not agree on the details. Or different words may be used for the exact same meaning. The best way to build awareness, consensus, and a common set of words to describe the feature which you desire is to join the weekly [IRC](#) meeting and bringing up the desire during the Open Discussion portion of the meeting. Often Ironic contributors will ask for an RFE or a specification documentation to be started which we can collaborate on.

Persistence and collaboration are key. Often contributors are quite busy with numerous other tasks. In other words, if we don't respond quickly or on your first attempt, it is not you. Just try again.

## **Contributor Vision**

### **Background**

During the Rocky Project Teams Gathering (February/March 2018), The contributors in the room at that time took a few minutes to write out each contributor's vision of where they see ironic in five years time.

After everyone had a chance to spend a few minutes writing, we went around the room and gave every contributor the chance to read their vision and allow other contributors to ask questions to better understand what each individual contributor wrote. While we were doing that, we also took time to capture the common themes.

This entire exercise did result in some laughs and a common set of words, and truly helped to ensure that the entire team proceeded to use the same words to describe various aspects as the sessions progressed during the week. We also agreed that we should write a shared vision, to have something to reference and remind us of where we want to go as a community.

## **Rocky Vision: For 2022-2023**

### **Common Themes**

Below is an entirely unscientific summary of common themes that arose during the discussion among fourteen contributors.

- Contributors picked a time between 2020, and 2023.
- 4 Contributors foresee ironic being the leading Open Source baremetal deployment technology
- 2 Contributors foresee ironic reaching feature parity with Nova.
- 2 Contributors foresee users moving all workloads to the cloud
- 1 Contributor foresees Kubernetes and Container integration being the major focus of Bare Metal as a Service further down the road.
- 2 Contributors foresee greater composable hardware being more common.
- 1 Contributor foresees ironic growing into or supporting CMDBs.
- 2 Contributors foresee that features are more micro-service oriented.
- 2 Contributors foresee that ironic supported all of the possible baremetal management needs
- 1 Contributor foresees standalone use being more common.
- 2 Contributors foresee the ironics developer community growing
- 2 Contributors foresee that auto-discovery will be more common.
- 2 Contributors foresee ironic being used for devices beyond servers, such as lightbulbs, IOT, etc.

### **Vision Statement**

The year is 2022. Were meeting to plan the Z release of Ironic. We stopped to reflect upon the last few years of Ironics growth, how we had come such a long way to become the defacto open source baremetal deployment technology. How we had grown our use cases, and support for consumers such as containers, and users who wished to managed specialized fleets of composed machines.

New contributors and their different use cases have brought us closer to parity with virtual machines. Everyday were gaining word of more operators adopting the ironic communitys CMDB integration to leverage hardware discovery. Weve heard of operators deploying racks upon racks of new hardware by just connecting the power and network cables, and from there the operators have discovered time to write the worlds greatest operator novel with the time saved in commissioning new racks of hardware.

Time has brought us closer and taught us to be more collaborative across the community, and we look forward to our next release together.

### Comparison to the 2018 OpenStack Technical Vision

In late-2018, the OpenStack Technical composed a [technical vision](#) of what OpenStack clouds should look like. While every component differs, and cloudy interactions change dramatically the closer to physical hardware one gets, there are a few areas where Ironic could use some improvement.

This list is largely for the purposes of help wanted. It is also important to note that Ironic as a project has a [vision document](#) for itself.

### The Pillars of Cloud - Self Service

- Ironics mechanisms and tooling are low level infrastructure mechanisms and as such there has never been a huge emphasis or need on making Ironic be capable of offering direct multi-tenant interaction. Most users interact with the bare metal managed by Ironic via Nova, which abstracts away many of these issues. Eventually, we should offer direct multi-tenancy which is not oriented towards admin-only.

### Design Goals - Built-in Reliability and Durability

- Ironic presently considers in-flight operations as failed upon the restart of a controller that was previously performing a task, because we do not know the current status of the task upon re-start. In some cases, this makes sense, but potentially requires administrative intervention in the worst of cases. In a perfect universe, Ironic conductors would validate their perception, in case tasks actually finished.

### Design Goals - Graphical User Interface

- While a graphical interface was developed for Horizon in the form of [ironic-ui](#), currently [ironic-ui](#) receives only minimal housekeeping. As Ironic has evolved, [ironic-ui](#) is stuck on version 1.34 and knows nothing of our evolution since. Ironic ultimately needs a contributor with sufficient time to pick up [ironic-ui](#) or to completely replace it as a functional and customizable user interface.

### 5.1.4 Architecture and Implementation Details

The following pages describe the architecture of the Bare Metal service and may be helpful to anyone working on or with the service, but are written primarily for developers.

#### System Architecture

##### High Level description

An Ironic deployment will be composed of the following components:

- An admin-only RESTful [API service](#), by which privileged users, such as cloud operators and other services within the cloud control plane, may interact with the managed bare metal servers.
- A [Conductor service](#), which does the bulk of the work. Functionality is exposed via the [API service](#). The Conductor and API services communicate via RPC.
- A Database and [DB API](#) for storing the state of the Conductor and Drivers.
- A Deployment Ramdisk or Deployment Agent, which provide control over the hardware which is not available remotely to the Conductor. A ramdisk should be built which contains one of these agents, eg. with [diskimage-builder](#). This ramdisk can be booted on-demand.

**Note**

The agent is never run inside a tenant instance.

**Drivers**

The internal driver API provides a consistent interface between the Conductor service and the driver implementations. A driver is defined by a *hardware type* deriving from the `AbstractHardwareType` class, defining supported *hardware interfaces*. See *Enabling drivers and hardware types* for a more detailed explanation. See *Pluggable Drivers* for an explanation on how to write new hardware types and interfaces.

**Driver-Specific Periodic Tasks**

Drivers may run their own periodic tasks, i.e. actions run repeatedly after a certain amount of time. Such a task is created by using the `periodic` decorator on an interface method. For example

```
from futurist import periodics

class FakePower(base.PowerInterface):
    @periodics.periodic(spacing=42)
    def task(self, manager, context):
        pass # do something
```

Here the `spacing` argument is a period in seconds for a given periodic task. For example `spacing=5` means every 5 seconds.

Starting with the Yoga cycle, there is also a new decorator `ironic.conductor.periodics.node_periodic()` to create periodic tasks that handle nodes. See *deploy steps documentation* for an example.

**Driver-Specific Steps**

Drivers may have specific steps that may need to be executed or offered to a user to execute in order to perform specific configuration tasks.

These steps should ideally be located on the management interface to enable consistent user experience of the hardware type. What should be avoided is duplication of existing interfaces such as the `deploy` interface to enable vendor specific cleaning or deployment steps.

**Message Routing**

Each Conductor registers itself in the database upon start-up, and periodically updates the timestamp of its record. Contained within this registration is a list of the drivers which this Conductor instance supports. This allows all services to maintain a consistent view of which Conductors and which drivers are available at all times.

Based on their respective driver, all nodes are mapped across the set of available Conductors using a `consistent hashing algorithm`. Node-specific tasks are dispatched from the API tier to the appropriate conductor using conductor-specific RPC channels. As Conductor instances join or leave the cluster, nodes may be remapped to different Conductors, thus triggering various driver actions such as take-over or clean-up.

## Developing New Notifications

Ironic notifications are events intended for consumption by external services. Notifications are sent to these services over a message bus by `oslo.messaging` `Notifier` class. For more information about configuring notifications and available notifications, see *Notifications*.

Ironic also has a set of base classes that assist in clearly defining the notification itself, the payload, and the other fields not auto-generated by oslo (`level`, `event_type` and `publisher_id`). Below describes how to use these base classes to add a new notification to ironic.

### Adding a new notification to ironic

To add a new notification to ironic, a new versioned notification class should be created by subclassing the `NotificationBase` class to define the notification itself and the `NotificationPayloadBase` class to define which fields the new notification will contain inside its payload. You may also define a schema to allow the payload to be automatically populated by the fields of an ironic object. Heres an example:

```
# The ironic object whose fields you want to use in your schema
@base.IronicObjectRegistry.register
class ExampleObject(base.IronicObject):
    # Version 1.0: Initial version
    VERSION = '1.0'
    fields = {
        'id': fields.IntegerField(),
        'uuid': fields.UUIDField(),
        'a_useful_field': fields.StringField(),
        'not_useful_field': fields.StringField()
    }

# A class for your new notification
@base.IronicObjectRegistry.register
class ExampleNotification(notification.NotificationBase):
    # Version 1.0: Initial version
    VERSION = '1.0'
    fields = {
        'payload': fields.ObjectField('ExampleNotifPayload')
    }

# A class for your notification's payload
@base.IronicObjectRegistry.register
class ExampleNotifPayload(notification.NotificationPayloadBase):
    # Schemas are optional. They just allow you to reuse other objects'
    # fields by passing in that object and calling populate_schema with
    # a kwarg set to the other object.
    SCHEMA = {
        'a_useful_field': ('example_obj', 'a_useful_field')
    }

    # Version 1.0: Initial version
    VERSION = '1.0'

    fields = {
```

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```
'a_useful_field': fields.StringField(),
'an_extra_field': fields.StringField(nullable=True)
}
```

Note that both the payload and notification classes are `oslo versioned objects`. Modifications to these require a version bump so that consumers of notifications know when the notifications have changed.

SCHEMA defines how to populate the payload fields. Its an optional attribute that subclasses may use to easily populate notifications with data from other objects.

It is a dictionary where every key value pair has the following format:

```
<payload_field_name>: (<data_source_name>,
                       <field_of_the_data_source>)
```

The `<payload_field_name>` is the name where the data will be stored in the payload object; this field has to be defined as a field of the payload. The `<data_source_name>` shall refer to name of the parameter passed as kwarg to the payloads `populate_schema()` call and this object will be used as the source of the data. The `<field_of_the_data_source>` shall be a valid field of the passed argument.

The SCHEMA needs to be applied with the `populate_schema()` call before the notification can be emitted.

The value of the payload.`<payload_field_name>` field will be set by the `<data_source_name>`.`<field_of_the_data_source>` field. The `<data_source_name>` will not be part of the payload object internal or external representation.

Payload fields that are not set by the SCHEMA can be filled in the same way as in any versioned object.

Then, to create a payload, you would do something like the following. Note that if you choose to define a schema in the SCHEMA class variable, you must populate the schema by calling `populate_schema(example_obj=my_example_obj)` before emitting the notification is allowed:

```
my_example_obj = ExampleObject(id=1,
                               a_useful_field='important',
                               not_useful_field='blah')

# an_extra_field is optional since it's not a part of the SCHEMA and is a
# nullable field in the class fields
my_notify_payload = ExampleNotifyPayload(an_extra_field='hello')
# populate the schema with the ExampleObject fields
my_notify_payload.populate_schema(example_obj=my_example_obj)
```

You then create the notification with the oslo required fields (event\_type, publisher\_id, and level, all sender fields needed by oslo that are defined in the ironic notification base classes) and emit it:

```
notify = ExampleNotification(
    event_type=notification.EventType(object='example_obj',
    action='do_something', status=fields.NotificationStatus.START),
    publisher=notification.NotificationPublisher(
        service='ironic-conductor',
        host='hostname01'),
    level=fields.NotificationLevel.DEBUG,
```

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```
payload=my_notify_payload)
notify.emit(context)
```

When specifying the `event_type`, `object` will specify the object being acted on, `action` will be a string describing what action is being performed on that object, and `status` will be one of `start`, `end`, `error`, or `success`. `start` and `end` are used to indicate when actions that are not immediate begin and succeed. `success` is used to indicate when actions that are immediate succeed. `error` is used to indicate when any type of action fails, regardless of whether its immediate or not. As a result of specifying these parameters, `event_type` will be formatted as `baremetal.<object>.<action>.<status>` on the message bus.

This example will send the following notification over the message bus:

```
{
  "priority": "debug",
  "payload": {
    "ironic_object.namespace": "ironic",
    "ironic_object.name": "ExampleNotifyPayload",
    "ironic_object.version": "1.0",
    "ironic_object.data": {
      "a_useful_field": "important",
      "an_extra_field": "hello"
    }
  },
  "event_type": "baremetal.example_obj.do_something.start",
  "publisher_id": "ironic-conductor.hostname01"
}
```

## About OSProfiler

OSProfiler is an OpenStack cross-project profiling library. Its API provides different ways to add a new trace point. Trace points contain two messages (start and stop). Messages like below are sent to a collector:

```
{
  "name": <point_name>- (start|stop),
  "base_id": <uuid>,
  "parent_id": <uuid>,
  "trace_id": <uuid>,
  "info": <dict>
}
```

The fields are defined as follows:

`base_id` - <uuid> that is same for all trace points that belong to one trace. This is used to simplify the process of retrieving all trace points (related to one trace) from the collector.

`parent_id` - <uuid> of parent trace point.

`trace_id` - <uuid> of current trace point.

`info` - the dictionary that contains user information passed when calling profiler `start()` & `stop()` methods.

The profiler uses ceilometer as a centralized collector. Two other alternatives for ceilometer are pure MongoDB driver and Elasticsearch.

A notifier is setup to send notifications to ceilometer using oslo.messaging and ceilometer API is used to retrieve all messages related to one trace.

OSProfiler has entry point that allows the user to retrieve information about traces and present it in HTML/JSON using CLI.

For more details see [OSProfiler Cross-project profiling library](#).

## How to Use OSProfiler with Ironic in Devstack

To use or test OSProfiler in ironic, the user needs to setup Devstack with OSProfiler and ceilometer. In addition to the setup described at [Deploying Ironic with DevStack](#), the user needs to do the following:

Add the following to `localrc` to enable OSProfiler and ceilometer:

```
enable_plugin ceilometer https://opendev.org/openstack/ceilometer
enable_plugin osprofiler https://opendev.org/openstack/osprofiler

# Enable the following services
CEILOMETER_NOTIFICATION_TOPICS=notifications,profiler
ENABLED_SERVICES+=,ceilometer-acompute,ceilometer-acentral
ENABLED_SERVICES+=,ceilometer-anotification,ceilometer-collector
ENABLED_SERVICES+=,ceilometer-alarm-evaluator,ceilometer-alarm-notifier
ENABLED_SERVICES+=,ceilometer-api
```

Run `stack.sh`.

Once Devstack environment is setup, edit `ironic.conf` to set the following profiler options and restart ironic services:

```
[profiler]
enabled = True
hmac_keys = SECRET_KEY # default value used across several OpenStack projects
trace_sqlalchemy = True
```

In order to trace ironic using OSProfiler, use `openstackclient` to run baremetal commands with `--os-profile SECRET_KEY`.

For example, the following will cause a `<trace-id>` to be printed after node list:

```
$ openstack --os-profile SECRET_KEY baremetal node list
```

Output of the above command will include the following:

```
Trace ID: <trace-id>
Display trace with command:
osprofiler trace show --html <trace-id>
```

The trace results can be seen using this command:

```
$ osprofiler trace show --html <trace-id>
```

The trace results can be saved in a file with `--out file-name` option:

```
$ osprofiler trace show --html <trace-id> --out trace.html
```

The trace results show the time spent in ironic-api, ironic-conductor, and db calls. More detailed db tracing is enabled if `trace_sqlalchemy` is set to true.

### References

- [OSProfiler](#) Cross-project profiling library
- *Deploying Ironic with DevStack*

### Rolling Upgrades

The ironic (ironic-api and ironic-conductor) services support rolling upgrades. This describes the design of rolling upgrades, followed by notes for developing new features or modifying an IronicObject.

### Design

#### Rolling upgrades between releases

Ironic follows the [release-cycle-with-intermediary release model](#). The releases are [semantic-versioned](#), in the form `<major>.<minor>.<patch>`. We refer to a named release of ironic as the release associated with a time based integrated release of OpenStack, for example 2025.1 which was named Epoxy. Please review [OpenStack releases](#) for the high level release version to name mappings.

In addition, ironic follows the [standard deprecation policy](#), which says that the deprecation period must be at least three months and a cycle boundary. This means that there will never be anything that is both deprecated *and* removed between two named releases.

Rolling upgrades will be supported between:

- named release N to N+1
- any named release to its latest revision, containing backported bug fixes. Because those bug fixes can contain improvements to the upgrade process, the operator should patch the system before upgrading between named releases.
- most recent named release N (and semver releases newer than N) to master. As with the above bullet point, there may be a bug or a feature introduced on a master branch, that we want to remove before publishing a named release. Deprecation policy allows to do this in a 3 month time frame. If the feature was included and removed in intermediate releases, there should be a release note added, with instructions on how to do a rolling upgrade to master from an affected release or release span. This would typically instruct the operator to upgrade to a particular intermediate release, before upgrading to master.

#### Rolling upgrade process

Ironic supports rolling upgrades as described in the [upgrade guide](#).

The upgrade process will cause the ironic services to be running the FromVer and ToVer releases in this order:

0. Upgrade ironic code and run database schema migrations via the `ironic-dbsync upgrade` command.
1. Upgrade code and restart ironic-conductor services, one at a time.

2. Upgrade code and restart ironic-api services, one at a time.
3. Unpin API, RPC and object versions so that the services can now use the latest versions in ToVer. This is done via updating the configuration option described below in *API, RPC and object version pinning* and then restarting the services. ironic-conductor services should be restarted first, followed by the ironic-api services. This is to ensure that when new functionality is exposed on the unpinned API service (via API micro version), it is available on the backend.

step	ironic-api	ironic-conductor
0	all FromVer	all FromVer
1.1	all FromVer	some FromVer, some ToVer-pinned
1.2	all FromVer	all ToVer-pinned
2.1	some FromVer, some ToVer-pinned	all ToVer-pinned
2.2	all ToVer-pinned	all ToVer-pinned
3.1	all ToVer-pinned	some ToVer-pinned, some ToVer
3.2	all ToVer-pinned	all ToVer
3.3	some ToVer-pinned, some ToVer	all ToVer
3.4	all ToVer	all ToVer

## Policy for changes to the DB model

The policy for changes to the DB model is as follows:

- Adding new items to the DB model is supported.
- The dropping of columns or tables and corresponding objects fields is subject to ironics *deprecation policy*. But its alembic script has to wait one more deprecation period, otherwise an `unknown column` exception will be thrown when FromVer services access the DB. This is because **ironic-dbsync upgrade** upgrades the DB schema but FromVer services still contain the dropped field in their SQLAlchemy DB model.
- An `alembic.op.alter_column()` to rename or resize a column is not allowed. Instead, split it into multiple operations, with one operation per release cycle (to maintain compatibility with an old SQLAlchemy model). For example, to rename a column, add the new column in release N, then remove the old column in release N+1.
- Some implementations of SQLs `ALTER TABLE`, such as adding foreign keys in PostgreSQL, may impose table locks and cause downtime. If the change cannot be avoided and the impact is significant (e.g. the table can be frequently accessed and/or store a large dataset), these cases must be mentioned in the release notes.

## API, RPC and object version pinning

For the ironic services to be running old and new releases at the same time during a rolling upgrade, the services need to be able to handle different API, RPC and object versions.

This versioning is handled via the configuration option: `[DEFAULT]/pin_release_version`. It is used to pin the API, RPC and IronicObject (e.g., Node, Conductor, Chassis, Port, and Portgroup) versions for all the ironic services.

The default value of empty indicates that ironic-api and ironic-conductor will use the latest versions of API, RPC and IronicObjects. Its possible values are releases, named (e.g. `2025.1`) or sem-versioned (e.g. `29.0`).

Internally, in `common/release_mappings.py`, ironic maintains a mapping that indicates the API, RPC and IronicObject versions associated with each release. This mapping is maintained manually.

During a rolling upgrade, the services using the new release will set the configuration option value to be the name (or version) of the old release. This will indicate to the services running the new release, which API, RPC and object versions that they should be compatible with, in order to communicate with the services using the old release.

### Handling API versions

When the (newer) service is pinned, the maximum API version it supports will be the pinned version which the older service supports (as described above at *API, RPC and object version pinning*). The `ironic-api` service returns HTTP status code 406 for any requests with API versions that are higher than this maximum version.

### Handling RPC versions

`ConductorAPI.__init__()` sets the `version_cap` variable to the desired (latest or pinned) RPC API version and passes it to the `RPCClient` as an initialization parameter. This variable is then used to determine the maximum requested message version that the `RPCClient` can send.

Each RPC call can customize the request according to this `version_cap`. The *Ironic RPC versions* section below has more details about this.

### Handling IronicObject versions

Internally, ironic services deal with IronicObjects in their latest versions. Only at these boundaries, when the IronicObject enters or leaves the service, do we deal with object versioning:

- getting objects from the database: convert to latest version
- saving objects to the database: if pinned, save in pinned version; else save in latest version
- serializing objects (to send over RPC): if pinned, send pinned version; else send latest version
- deserializing objects (receiving objects from RPC): convert to latest version

The `ironic-api` service also has to handle API requests/responses based on whether or how a feature is supported by the API version and object versions. For example, when the `ironic-api` service is pinned, it can only allow actions that are available to the objects pinned version, and cannot allow actions that are only available for the latest version of that object.

To support this:

- All the database tables (SQLAlchemy models) of the IronicObjects have a column named `version`. The value is the version of the object that is saved in the database.
- The method `IronicObject.get_target_version()` returns the target version. If pinned, the pinned version is returned. Otherwise, the latest version is returned.
- The method `IronicObject.convert_to_version()` converts the object into the target version. The target version may be a newer or older version than the existing version of the object. The bulk of the work is done in the helper method `IronicObject._convert_to_version()`. Subclasses that have new versions redefine this to perform the actual conversions.

In the following,

- The old release is `FromVer`; it uses version 1.14 of a Node object.

- The new release is `ToVer`. It uses version 1.15 of a `Node` object this has a deprecated `extra` field and a new `meta` field that replaces `extra`.
- `db_obj[meta]` and `db_obj[extra]` are the database representations of those node fields.

### Getting objects from the database (API/conductor < DB)

Both `ironic-api` and `ironic-conductor` services read values from the database. These values are converted to `IronicObjects` via the method `IronicObject._from_db_object()`. This method always returns the `IronicObject` in its latest version, even if it was in an older version in the database. This is done regardless of the service being pinned or not.

Note that if an object is converted to a later version, that `IronicObject` will retain any changes (in its `_changed_fields` field) resulting from that conversion. This is needed in case the object gets saved later, in the latest version.

For example, if the node in the database is in version 1.14 and has `db_obj[extra]` set:

- a `FromVer` service will get a `Node` with `node.extra = db_obj[extra]` (and no knowledge of `node.meta` since it doesn't exist)
- a `ToVer` service (pinned or unpinned), will get a `Node` with:
  - `node.meta = db_obj[extra]`
  - `node.extra = None`
  - `node._changed_fields = [meta, extra]`

### Saving objects to the database (API/conductor > DB)

The version used for saving `IronicObjects` to the database is determined as follows:

- For an unpinned service, the object is saved in its latest version. Since objects are always in their latest version, no conversions are needed.
- For a pinned service, the object is saved in its pinned version. Since objects are always in their latest version, the object needs to be converted to the pinned version before being saved.

The method `IronicObject.do_version_changes_for_db()` handles this logic, returning a dictionary of changed fields and their new values (similar to the existing `oslo.versionedobjects.VersionedObject.obj_get_changes()`). Since we do not keep track internally, of the database version of an object, the object's `version` field will always be part of these changes.

The *Rolling upgrade process* (at step 3.1) ensures that by the time an object can be saved in its latest version, all services are running the newer release (although some may still be pinned) and can handle the latest object versions.

An interesting situation can occur when the services are as described in step 3.1. It is possible for an `IronicObject` to be saved in a newer version and subsequently get saved in an older version. For example, a `ToVer` unpinned conductor might save a node in version 1.5. A subsequent request may cause a `ToVer` pinned conductor to replace and save the same node in version 1.4!

### Sending objects via RPC (API/conductor -> RPC)

When a service makes an RPC request, any IronicObjects that are sent as part of that request are serialized into entities or primitives via `IronicObjectSerializer.serialize_entity()`. The version used for objects being serialized is as follows:

- For an unpinned service, the object is serialized to its latest version. Since objects are always in their latest version, no conversions are needed.
- For a pinned service, the object is serialized to its pinned version. Since objects are always in their latest version, the object is converted to the pinned version before being serialized. The converted object includes changes that resulted from the conversion; this is needed so that the service at the other end of the RPC request has the necessary information if that object will be saved to the database.

### Receiving objects via RPC (API/conductor <- RPC)

When a service receives an RPC request, any entities that are part of the request need to be deserialized (via `oslo.versionedobjects.VersionedObjectSerializer.deserialize_entity()`). For entities that represent IronicObjects, we want the deserialization process (via `IronicObjectSerializer._process_object()`) to result in IronicObjects that are in their latest version, regardless of the version they were sent in and regardless of whether the receiving service is pinned or not. Again, any objects that are converted will retain the changes that resulted from the conversion, useful if that object is later saved to the database.

For example, a `FromVer` ironic-api could issue an `update_node()` RPC request with a node in version 1.4, where `node.extra` was changed (so `node._changed_fields = [extra]`). This node will be serialized in version 1.4. The receiving `ToVer` pinned ironic-conductor deserializes it and converts it to version 1.5. The resulting node will have `node.meta` set (to the changed value from `node.extra` in v1.4), `node.extra = None`, and `node._changed_fields = [meta, extra]`.

### When developing a new feature or modifying an IronicObject

When adding a new feature or changing an IronicObject, they need to be coded so that things work during a rolling upgrade.

The following describe areas where the code may need to be changed, as well as some points to keep in mind when developing code.

#### ironic-api

During a rolling upgrade, the new, pinned ironic-api is talking to a new conductor that might also be pinned. There may also be old ironic-api services. So the new, pinned ironic-api service needs to act like it was the older service:

- New features should not be made available, unless they are somehow totally supported in the old and new releases. Pinning the API version is in place to handle this.
  - If, for whatever reason, the API version pinning doesn't prevent a request from being handled that cannot or should not be handled, it should be coded so that the response has HTTP status code 406 (Not Acceptable). This is the same response to requests that have an incorrect (old) version specified.

## Ironic RPC versions

When the signature (arguments) of an RPC method is changed or new methods are added, the following needs to be considered:

- The RPC version must be incremented and be the same value for both the client (`ironic/conductor/rpcapi.py`, used by `ironic-api`) and the server (`ironic/conductor/manager.py`, used by `ironic-conductor`). It should also be updated in `ironic/common/release_mappings.py`.
- Until there is a major version bump, new arguments of an RPC method can only be added as optional. Existing arguments cannot be removed or changed in incompatible ways with the method in older RPC versions.
- `ironic-api` (client-side) sets a version cap (by passing the version cap to the constructor of `oslo_messaging.RPCClient`). This pinning is in place during a rolling upgrade when the `[DEFAULT]/pin_release_version` configuration option is set.
- New RPC methods are not available when the service is pinned to the older release version. In this case, the corresponding REST API function should return a server error or implement alternative behaviours.
- Methods which change arguments should run `client.can_send_version()` to see if the version of the request is compatible with the version cap of the RPC Client. Otherwise the request needs to be created to work with a previous version that is supported.
- `ironic-conductor` (server-side) should tolerate older versions of requests in order to keep working during the rolling upgrade process. The behaviour of `ironic-conductor` will depend on the input parameters passed from the client-side.
- Old methods can be removed only after they are no longer used by a previous named release.

## Object versions

When subclasses of `ironic.objects.base.IronicObject` are modified, the following needs to be considered:

- Any change of fields or change in signature of remotable methods needs a bump of the object version. The object versions are also maintained in `ironic/common/release_mappings.py`.
- New objects must be added to `ironic/common/release_mappings.py`. Also for the first releases they should be excluded from the version check by adding their class names to the `NEW_MODELS` list in `ironic/command/dbsync.py`.
- The arguments of remotable methods (methods which are remoted to the conductor via RPC) can only be added as optional. They cannot be removed or changed in an incompatible way (to the previous release).
- Field types cannot be changed. Instead, create a new field and deprecate the old one.
- There is a `unit test` that generates the hash of an object using its fields and the signatures of its remotable methods. Objects that have a version bump need to be updated in the `expected_object_fingerprints` dictionary; otherwise this test will fail. A failed test can also indicate to the developer that their change(s) to an object require a version bump.
- When new version objects communicate with old version objects and when reading or writing to the database, `ironic.objects.base.IronicObject._convert_to_version()` will be called to

convert objects to the target version. Objects should implement their own `._convert_to_version()` to remove or alter fields which were added or changed after the target version:

```
def _convert_to_version(self, target_version,
                       remove_unavailable_fields=True):
    """Convert to the target version.

    Subclasses should redefine this method, to do the conversion of the
    object to the target version.

    Convert the object to the target version. The target version may be
    the same, older, or newer than the version of the object. This is
    used for DB interactions as well as for serialization/deserialization.

    The remove_unavailable_fields flag is used to distinguish these two
    cases:

    1) For serialization/deserialization, we need to remove the
    ↪unavailable
       fields, because the service receiving the object may not know about
       these fields. remove_unavailable_fields is set to True in this
    ↪case.

    2) For DB interactions, we need to set the unavailable fields to their
       appropriate values so that these fields are saved in the DB. (If
       they are not set, the VersionedObject magic will not know to
       save/update them to the DB.) remove_unavailable_fields is set to
       False in this case.

    :param target_version: the desired version of the object
    :param remove_unavailable_fields: True to remove fields that are
       unavailable in the target version; set this to True when
       (de)serializing. False to set the unavailable fields to
    ↪appropriate
       values; set this to False for DB interactions.
```

This method must handle:

- converting from an older version to a newer version
- converting from a newer version to an older version
- making sure, when converting, that you take into consideration other object fields that may have been affected by a field (value) only available in a newer version. For example, if field `new` is only available in Node version 1.5 and `Node.affected = Node.new+3`, when converting to 1.4 (an older version), you may need to change the value of `Node.affected` too.

## Online data migrations

The `ironic-dbsync online_data_migrations` command will perform online data migrations.

Keep in mind the *Policy for changes to the DB model*. Future incompatible changes in SQLAlchemy models, like removing or renaming columns and tables can break rolling upgrades (when ironic services

are run with different release versions simultaneously). It is forbidden to remove these database resources when they may still be used by the previous named release.

When **creating new Alembic migrations** which modify existing models, make sure that any new columns default to NULL. Test the migration out on a non-empty database to make sure that any new constraints don't cause the database to be locked out for normal operations.

You can find an overview on what DDL operations may cause downtime in <https://dev.mysql.com/doc/refman/5.7/en/innodb-create-index-overview.html>. (You should also check older, widely deployed InnoDB versions for issues.) In the case of PostgreSQL, adding a foreign key may lock a whole table for writes.

Make sure to add a release note if there are any downtime-related concerns.

Backfilling default values, and migrating data between columns or between tables must be implemented inside an online migration script. A script is a database API method (added to `ironic/db/api.py` and `ironic/db/sqlalchemy/api.py`) which takes two arguments:

- `context`: an admin context
- `max_count`: this is used to limit the query. It is the maximum number of objects to migrate;  $\geq 0$ . If zero, all the objects will be migrated.

It returns a two-tuple:

- the total number of objects that need to be migrated, at the start of the method, and
- the number of migrated objects.

In this method, the `version` column can be used to select and update old objects.

The method name should be added to the list of `ONLINE_MIGRATIONS` in `ironic/command/dbsync.py`.

The method should be removed in the next named release after this one.

After online data migrations are completed and the SQLAlchemy models no longer contain old fields, old columns can be removed from the database. This takes at least 3 releases, since we have to wait until the previous named release no longer contains references to the old schema. Before removing any resources from the database by modifying the schema, make sure that your implementation checks that all objects in the affected tables have been migrated. This check can be implemented using the `version` column.

### **ironic-dbsync upgrade command**

The `ironic-dbsync upgrade` command first checks that the versions of the objects are compatible with the (new) release of `ironic`, before it will make any DB schema changes. If one or more objects are not compatible, the upgrade will not be performed.

This check is done by comparing the objects `version` field in the database with the expected (or supported) versions of these objects. The supported versions are the versions specified in `ironic.common.release_mappings.RELEASE_MAPPING`. The newly created tables cannot pass this check and thus have to be excluded by adding their object class names (e.g. `Node`) to `ironic.command.dbsync.NEW_MODELS`.

### Role Based Access Control - Testing

The Role Based Access control testing is a minor departure from the Ironic standard pattern of entirely python based unit testing. In part this was done for purposes of speed and to keep the declaration of the test context.

This also lended itself to be very useful due to the nature of A/B testing which is required to properly migrate the Ironic project from a project scoped universe where an `admin project` is utilized as the authenticating factor coupled with two custom roles, `baremetal_admin`, and `baremetal_observer`.

As a contributor looking back after getting a over a thousand additional tests in place using this method, it definitely helped the speed at which these were created, and then ported to support additional.

### How these tests work

These tests execute API calls through the API layer, using the appropriate verb and header, which settings to prevent the `keystonemiddleware` from intercepting and replacing the headers were passing. Ultimately this is a feature, and it helps quite a bit.

The second aspect of how this works is were mocking the conductor RPC `get_topic_for` and `get_random_topic_for` methods. These calls raise `Temporary Unavailable`, since trying to execute the entire interaction into the conductor is moderately pointless because all policy enforcement is located with-in the API layer.

At the same time wiring everything up to go from API to conductor code and back would have been a heavier lift. As such, the tests largely look for one of the following error codes.

- 200 - Got the item from the API - This is an database driven interaction.
- 201 - Created - This is database driven interaction. These are rare.
- 204 - Accepted - This is a database driven interaction. These are rare.
- **403 - Forbidden - This tells us the policy worked as expected where access was denied.**
- **404 - NotFound - This is typically when objects were not found. Before**  
Ironic becomes scope aware, these are generally only in the drivers API endpoints behavior. In System scope aware Project scoped configuration, i.e. later RBAC tests, this will become the dominant response for project scoped users as responding with a 403 if they could be an owner or lessee would provide insight into the existence of a node.
- **503 - Service Unavailable - In the context of our tests, we expect this**  
when a request *has* been successfully authenticated and would have been sent along to the conductor.

### How to make changes or review these tests?

The tests cycle through the various endpoints, and repeating patterns are clearly visible. Typically this means a given endpoint is cycled through with the same basic test using slightly different parameters such as different authentication parameters. When it comes to system scope aware tests supporting node owners and lessee, these tests will cycle a little more with slightly different attributes as the operation is not general against a shared common node, but different nodes.

Some tests will test body contents, or attributes. some will validate the number of records returned. This is important later with `owner` and `lessee` having slightly different views of the universe.

Some general rules apply

- Admins can do things, at least as far as their scope or rights apply. Remember: owner and lessee admins are closer to System scoped Admin Members.
- Members can do some things, but not everything
- Readers can always read, but as we get into sensitive data later on such as fields containing infrastructure internal addresses, these values will become hidden and additional tests will examine this.
- Third party, or external/other Admins will find nothing but sadness in empty lists, 403, 404, or even 500 errors.

### What is/will be tested?

The idea is to in essence test as much as possible, however as these tests Role Based Access Control related capabilities will come in a series of phases, styles vary a little.

The first phase is "legacy". In essence these are partially programmatically generated and then human reviewed and values populated with expected values.

The second phase is remarkably similar to legacy. It is the safety net where we execute the legacy tests with the updated `oslo.policy` configuration to help enforce scopes. These tests will intentionally begin to fail in phase three.

The third phase is the implementation of System scope awareness for the API. In this process, as various portions of the API are made system scope aware. The legacy tests are marked as **deprecated** which signals to the second phase test sequences that they are **expected** to fail. New `system` scoped tests are also implemented which are matched up by name to the legacy tests. The major difference being some header values, and a user with a `member` role in the `system` scope now has some rights.

The forth phase, is implementation of `owner` and `lessee` aware project scoping. The testing approach is similar, however it is much more of a shotgun approach. We test what we know should work, and what know should not work, but we do not have redundant testing for each role as `admin` users are also `members`, and since the policy rules are designed around thresholds of access, it just made no sense to run the same test for `admin` and `members`, where `member` was the threshold. These thresholds will vary with the proposed default policy. The forth scope also tests a third party external admin as a negative test to ensure that we are also denying access to resources appropriately.

### 5.1.5 Governance and Processes

These pages contain information for PTLs, cross-project liaisons, and core reviewers.

#### Releasing Ironic Projects

Since the responsibility for releases will move between people, we document that process here.

A full list of projects that Ironic manages is available in the [governance site](#).

#### Who is responsible for releases?

The current PTL is ultimately responsible for making sure code gets released. They may choose to delegate this responsibility to a liaison, which is documented in the [cross-project liaison wiki](#).

Anyone may submit a release request per the process below, but the PTL or liaison must +1 the request for it to be processed.

### Release process

Releases are managed by the OpenStack release team. The release process is documented in the [Project Team Guide](#).

### What do we have to release?

The Ironic project has a number of deliverables under its governance. The ultimate source of truth for this is [projects.yaml](#) in the governance repository. These deliverables have varying release models, and these are defined in the [deliverables YAML files](#) in the releases repository.

In general, Ironic deliverables follow the [cycle-with-intermediary](#) release model.

### Non-client libraries

The following deliverables are non-client libraries:

- [sushy](#)

### Client libraries

The following deliverables are client libraries:

- [python-ironicclient](#)

### Normal release

The following deliverables are Neutron plugins:

- [networking-baremetal](#)
- [networking-generic-switch](#)

The following deliverables are Horizon plugins:

- [ironic-ui](#)

The following deliverables are Tempest plugins:

- [ironic-tempest-plugin](#)

The following deliverables are tools:

- [ironic-python-agent-builder](#)

#### Note

if [ironic-python-agent-builder](#) is branched after [ironic-python-agent](#), we need to make sure all artifacts are built by the time of Ironic branching.

The following deliverables are services, or treated as such:

- [bifrost](#)
- [ironic](#)
- [ironic-prometheus-exporter](#)
- [ironic-python-agent](#)

## Manual release

The ironic-staging-drivers follows a different procedure, see [Releasing ironic-staging-drivers](#).

## Independent

The following deliverables are released [independently](#):

- [sushy-tools](#)
- [virtualbmc](#)

## Not released

The following deliverables do not need to be released:

- [ironic-specs](#)

## OpenStack Release Schedule

The Ironic project follows the OpenStack coordinated release schedule. Each OpenStack release cycle spans approximately 6 months (26 weeks) and follows a structured timeline with specific milestones and deadlines.

Based on the standard OpenStack release schedule, a typical release cycle includes the following key phases:

### Release Timeline Overview

#### Development Phase (Weeks R-25 to R-12)

- **R-25 to R-21**: Early development, feature planning
- **R-20 (Week 6)**: First milestone
- **R-17**: Cycle-trailing release deadline for previous cycle
- **R-12 (Week 14)**: Second milestone and membership freeze

#### Feature Development Phase (Weeks R-11 to R-5)

- **R-11 to R-8**: Active feature development
- **R-7**: Extra Active Contributor (AC) freeze
- **R-6**: Final release for non-client libraries ([sushy](#))
- **R-5 (Week 22)**: Third milestone, feature freeze, final release for client libraries ([python-ironicclient](#)), plugins ([networking-baremetal](#), [networking-generic-switch](#), [ironic-ui](#), [ironic-tempest-plugin](#)), and tools ([ironic-python-agent-builder](#)), soft string freeze, requirements freeze

#### Stabilization Phase (Weeks R-4 to R-1)

- **R-4**: Cycle highlights deadline
- **R-3**: RC1 target week for services ([bifrost](#), [ironic](#), [ironic-prometheus-exporter](#), [ironic-python-agent](#)), hard string freeze
- **R-2**: Bug fixing and stabilization

- **R-1:** Final RCs and intermediary releases

### **Release Week (R+0)**

- **R+0:** Coordinated release for services ([bifrost](#), [ironic](#), [ironic-prometheus-exporter](#), [ironic-python-agent](#)) (typically on a Wednesday)

## **Key Deadlines for Ironic Projects**

### **Milestone Releases**

- Projects following the cycle-with-intermediary model should aim to release at each milestone
- Milestone participation is required for projects to be considered part of the coordinated release

### **Library Releases**

- Non-client libraries ([sushy](#)): Final release at R-6
- Client libraries ([python-ironicclient](#)): Final release at R-5

### **Plugin Releases**

- Neutron plugins ([networking-baremetal](#), [networking-generic-switch](#)): Final release at R-5
- Horizon plugins ([ironic-ui](#)): Final release at R-5
- Tempest plugins ([ironic-tempest-plugin](#)): Final release at R-5

### **Service Releases**

- Services ([bifrost](#), [ironic](#), [ironic-prometheus-exporter](#), [ironic-python-agent](#)): Release candidates at R-3, final release at R+0
- Tools ([ironic-python-agent-builder](#)): Final release at R-5

### **Feature Freeze (R-5)**

- No new features accepted after the third milestone
- Focus shifts to bug fixes and stabilization
- Release notes should be finalized

### **String Freeze**

- Soft string freeze at R-5: No new user-facing strings
- Hard string freeze at R-3: No string changes to allow translation work

### **Requirements Freeze (R-5)**

- Only critical requirements changes allowed after feature freeze
- Helps downstream packagers prepare for the release

## **Planning Your Release**

When planning Ironic releases within an OpenStack cycle:

1. **Early Cycle (R-25 to R-12):** Plan major features, coordinate with dependencies
2. **Mid Cycle (R-11 to R-6):** Complete feature development, release libraries

### 3. Late Cycle (R-5 to R+0): Focus on stabilization, bug fixes, and release preparation

For the most current release schedule, always refer to the official OpenStack releases website at <https://releases.openstack.org/>.

#### Bugfix branches

The following projects have `bugfix/X.Y` branches in addition to standard `openstack stable/NAME` branches:

- `ironic`
- `ironic-python-agent`

These projects receive releases every six months as part of the coordinated OpenStack release that happens semi-annually. These releases can be found in a `stable/NAME` branch.

They are also evaluated for additional bugfix releases between scheduled stable releases at the two and four month milestone between stable releases (roughly every 2 months). These releases can be found in a `bugfix/X.Y` branch. A bugfix release is only created if there are significant beneficial changes and a known downstream operator or distributor will consume the release.

A bugfix branch is supported for 6 months after its creation date.

To leave some version space for releases from these branches, releases of these projects from the master branch always increase either the major or the minor version.

Currently retirement of bugfix branches cannot be automated and must be done by the ironic team manually as explained below.

There are usually 3 bugfix branches present at all time, the latest 2 are actively maintained, while the third one is considered unmaintained. After creating a new bugfix branch, the oldest bugfix branch should be tagged as EoL and deleted.

Only members of the `ironic-core` or `ironic-release` groups can delete branches, please refer to this procedure to remove the oldest bugfix branch after the creation of a new one:

- checkout locally the bugfix branch to move to EoL, if it does not exist locally its possible to checkout it from remote and switch to it using `git checkout -t`, for example for `bugfix/24.0` use:

```
git checkout -t origin/bugfix/24.0
```

- fast forward to latest change using:

```
git pull --ff-only
```

- add a signed tag to the latest commit of the bugfix branch named `bugfix-X.Y-eol` and add EOL `bugfix/X.Y` as description, for example for `bugfix/24.0` add the tag `bugfix-24.0-eol`; use the `git tag` command for that, for example for `bugfix/24.0` the syntax would be:

```
git tag -s bugfix-24.0-eol -m "EOL bugfix/24.0"
```

- push the new tag to gerrit using `git push gerrit TAG_NAME`, for example for `bugfix/24.0` use:

```
git push gerrit bugfix-24.0-eol
```

- delete the bugfix branch on gerrit using `git push gerrit --delete BUGFIX_BRANCH_NAME`, again for `bugfix/24.0` would be:

```
git push gerrit --delete bugfix/24.0
```

After the creation of a bugfix branch it is highly recommended to update the upper-constraints link for the tests in the tox.ini file, plus override the branch for the requirements project to be sure to use the correct upper-constraints from the branch creation time; for example see the following change:

<https://review.opendev.org/c/openstack/ironic/+/938660>

It is also mandatory to comment out or remove the metal3 integration job as it is not supposed to run in stable or bugfix branches, and also comment out or remove the tox codespell job to avoid failures due to version changes, spelling is fixed in master and most recent stable branches only and backported as is.

### Things to do before releasing

- Review the unreleased release notes, if the project uses them. Make sure they follow our *standards*, are coherent, and have proper grammar. Combine release notes if necessary (for example, a release note for a feature and another release note to add to that feature may be combined).
- For Ironic releases only: if any new API microversions have been added since the last release, update the REST API version history (doc/source/contributor/webapi-version-history.rst) to indicate that they were part of the new release.
- To support rolling upgrades, add this new release version (and release name if it is a named release) into ironic/common/release\_mappings.py:
  - in RELEASE\_MAPPING make a copy of the master entry, and rename the first master entry to the new semver release version.
  - If this is a named release, add a RELEASE\_MAPPING entry for the named release. Its value should be the same as that of the latest semver one (that you just added above).

It is important to do this before a stable/<release> branch is made (or if the *grenade switch is made* to use the latest release from stable as the old release). Otherwise, once it is made, CI (the grenade job that tests new-release -> master) will fail.

- Check for any open patches that are close to be merged or release critical.

This usually includes important bug fixes and/or features that we'd like to release, including the related documentation.

### How to propose a release

The steps that lead to a release proposal are mainly manual, while proposing the release itself is almost a 100% automated process, accomplished by following the next steps:

- Clone the [openstack/releases](#) repository. This is where deliverables are tracked and all the automation resides.
  - Under the deliverables directory you can see yaml files for each deliverable (i.e. subproject) grouped by release cycles.
  - The `_independent` directory contains yaml files for deliverables that are not bound to (official) cycles (e.g. Ironic-python-agent-builder).
- To check the changes we were about to release we can use the tox environment `list-unreleased-changes`, with this syntax:

```
tox -e venv -- list-unreleased-changes <series> <deliverable>
```

The `series` argument is a release series (i.e. master or train, not stable/ussuri or stable/train).

For example, assuming we were in the main directory of the releases repository, to check the changes in the `ussuri` series for `Ironic-python-agent` type:

```
tox -e venv -- list-unreleased-changes ussuri openstack/ironic-python-
↪agent
```

- To update the deliverable file for the new release, we use a scripted process in the form of a tox environment called `new-release`.

To get familiar with it and see all the options, type:

```
tox -e venv -- new-release -h
```

Now, based on the list of changes we found in the precedent step, and the release notes, we need to decide on whether the next version will be major, minor (feature) or patch (bugfix).

Note that in this case `series` is a code name (train, ussuri), not a branch. That is also valid for the current development branch (master) that takes the code name of the future stable release, for example if the future stable release code name is wallaby, we need to use wallaby as `series`.

The `--stable-branch` argument is used only for branching in the end of a cycle, independent projects are not branched this way though.

The `--intermediate-branch` option is used to create an intermediate bugfix branch following the [new release model for Ironic projects](#).

To propose the release, use the script to update the deliverable file, then commit the change, and propose it for review.

For example, to propose a minor release for Ironic in the master branch (current development branch), considering that the code name of the future stable release is wallaby, use:

```
tox -e venv -- new-release -v wallaby ironic feature
```

Remember to use a meaningful topic, usually using the name of the deliverable, the new version and the branch, if applicable.

A good commit message title should also include the same, for example `Release Ironic 1.2.3 for ussuri`

- As an optional step, we can use `tox -e list-changes` to double-check the changes before submitting them for review.

Also `tox -e validate` (it might take a while to run based on the number of changes) does some sanity-checks, but since everything is scripted, there shouldn't be any issue.

All the scripts are designed and maintained by the release team; in case of questions or doubts or if any errors should arise, you can reach to them in the IRC channel `#openstack-release`; all release liaisons should be present there.

- After the change is up for review, the PTL or a release liaison will have to approve it before it can get approved by the release team. Then, it will be processed automatically by zuul.

### Things to do after releasing

#### When a release is done that results in a stable branch

When a release is done that results in a stable branch for the project, several changes need to be made.

The release automation will push a number of changes that need to be approved. This includes:

- In the new stable branch:

#### Note

OpenStack Release tooling does this automatically.

- a change to point `.gitreview` at the branch
- a change to update the upper constraints file used by `tox`

- In the master branch:

- updating the release notes RST to include the new branch.

The generated RST does not include the version range in the title, so we typically submit a follow-up patch to do that. An example of this patch is [here](#).

- update the templates in `.zuul.yaml` or `zuul.d/project.yaml`.

The update is necessary to use the job for the next release `openstack-python3-<next_release>-jobs`. An example of this patch is [here](#).

We need to submit patches for changes in the stable branch to:

- update the Ironic devstack plugin to point at the branched tarball for IPA. An example of this patch is [here](#).
- set appropriate defaults for `TEMPEST_BAREMETAL_MIN_MICROVERSION` and `TEMPEST_BAREMETAL_MAX_MICROVERSION` in `devstack/lib/ironic` to make sure that unsupported API tempest tests are skipped on stable branches. E.g. [patch 495319](#).
- remove any CI jobs which are *not* required. Mainly this revolves around the metal3-integration CI job, however other non-voting jobs can also be removed safely. This can be achieved by editing the `.zuul.d/project.yaml` file.

#### Note

It is normal to reduce the number of CI jobs present on a stable branch the longer the branch exists. This is a mix of challenges related to distributions, dependencies, and CI resources. Maintainers should anticipate this as a normal activity and should avoid heroic efforts.

We need to submit patches for changes on master to:

- to support rolling upgrades, since the release was a named release, we need to make these changes. Note that we need to wait until *after* the switch in grenade is made to test the latest release (N) with master (e.g. [for stable/queens](#)). Doing these changes sooner after the Ironic release and before the switch when grenade is testing the prior release (N-1) with master, will cause the tests to fail. (You may want to ask/remind infra/qa team, as to when they will do this switch.)

- In `ironic/common/release_mappings.py`, delete any entries from `RELEASE_MAPPING` associated with the oldest named release. Since we support upgrades between adjacent named releases, the master branch will only support upgrades from the most recent named release to master.
- remove any DB migration scripts from `ironic.command.dbsync.ONLINE_MIGRATIONS` and remove the corresponding code from Ironic. (These migration scripts are used to migrate from an old release to this latest release; they shouldn't be needed after that.)

### When a release is done that results in a bugfix branch

In this case the release management only creates a change to point `.gitreview` at the branch, `tox.ini` is not modified.

After the release:

- update the Tempest microversions as explained above.
- the CI needs additional configuration, so that Zuul knows which branch to take jobs definitions from. See the following examples:
  - `ironic 18.1`
  - `ironic-python-agent 8.1`

### Ironic Tempest plugin

As **ironic-tempest-plugin** is branchless, we need to submit a patch adding stable jobs to its master branch. [Example for Queens](#).

### Bifrost

Bifrost needs to be updated to install dependencies using the stable branch. [Example for Victoria](#). The upper constraints file referenced in `scripts/install-deps.sh` needs to be updated to the new release.

### For all releases

For all releases, whether or not it results in a stable branch:

- update the specs repo to mark any specs completed in the release as implemented.
- remove any -2s on patches that were blocked until after the release.

### Ironic Governance Structure

The ironic project manages a number of repositories that contribute to our mission. The full list of repositories that ironic manages is available in the [governance site](#).

### What belongs in ironic governance?

For a repository to be part of the Ironic project:

- It must comply with the [TCs rules for a new project](#).
- It must not be intended for use with only a single vendor's hardware. A library that implements a standard to manage hardware from multiple vendors (such as IPMI or redfish) is okay.
- It must align with Ironics [mission statement](#).

Lack of contributor diversity is a chicken-egg problem, and as such a repository where only a single company is contributing is okay, with the hope that other companies will contribute after joining the ironic project.

Repositories that are no longer maintained should be pruned from governance regularly.

### Proposing a new project to ironic governance

Bring the proposal to the ironic [weekly meeting](#) to discuss with the team.

#### 5.1.6 Writing Drivers

Ironics community includes many hardware vendors who contribute drivers that enable more advanced functionality when Ironic is used in conjunction with that hardware. To do this, the Ironic developer community is committed to standardizing on a [Python Driver API](#) that meets the common needs of all hardware vendors, and evolving this API without breaking backwards compatibility. However, it is sometimes necessary for driver authors to implement functionality - and expose it through the REST API - that can not be done through any existing API.

To facilitate that, we also provide the means for API calls to be passed through ironic and directly to the driver. Some guidelines on how to implement this are provided below. Driver authors are strongly encouraged to talk with the developer community about any implementation using this functionality.

#### Pluggable Drivers

Ironic supports a pluggable driver model. This allows contributors to easily add new drivers, and operators to use third-party drivers or write their own. A driver is built at runtime from a *hardware type* and *hardware interfaces*. See [Enabling drivers and hardware types](#) for a detailed explanation of these concepts.

Hardware types and interfaces are loaded by the `ironic-conductor` service during initialization from the `setuptools` entrypoints `ironic.hardware.types` and `ironic.hardware.interfaces`. `<INTERFACE>` where `<INTERFACE>` is an interface type (for example, `deploy`). Only hardware types listed in the configuration option `enabled_hardware_types` and interfaces listed in configuration options `enabled_<INTERFACE>_interfaces` are loaded. A complete list of hardware types available on the system may be found by enumerating this entrypoint by running the following python script:

```
#!/usr/bin/env python

import pkg_resources as pkg
print [p.name for p in pkg.iter_entry_points("ironic.hardware.types") if not_
↪p.name.startswith("fake")]
```

A list of drivers enabled in a running Ironic service may be found by issuing the following command against that API end point:

```
baremetal driver list
```

#### Writing a hardware type

A hardware type is a Python class, inheriting `ironic.drivers.hardware_type.AbstractHardwareType` and listed in the `setuptools` entry point `ironic.hardware.types`. Most of the real world hardware types inherit `ironic.drivers.generic.GenericHardware` instead. This

helper class provides useful implementations for interfaces that are usually the same for all hardware types, such as `deploy`.

The minimum required interfaces are:

- *boot* that specifies how to boot ramdisks and instances on the hardware. A generic pxe implementation is provided by the `GenericHardware` base class.
- *deploy* that orchestrates the deployment. A few common implementations are provided by the `GenericHardware` base class.

As of the Rocky release, a `deploy` interface should decorate its `deploy` method to indicate that it is a deploy step. Conventionally, the `deploy` method uses a priority of 100.

```
@ironic.drivers.base.deploy_step(priority=100)
def deploy(self, task):
```

#### Note

Most of the hardware types should not override this interface.

- *power* implements power actions for the hardware. These common implementations may be used, if supported by the hardware:
  - `ironic.drivers.modules.ipmitool.IPMIPower`
  - `ironic.drivers.modules.redfish.power.RedfishPower`

Otherwise, you need to write your own implementation by subclassing `ironic.drivers.base.PowerInterface` and providing missing methods.

#### Note

Power actions in Ironic are blocking - methods of a power interface should not return until the power action is finished or errors out.

- *management* implements additional out-of-band management actions, such as setting a boot device. A few common implementations exist and may be used, if supported by the hardware:
  - `ironic.drivers.modules.ipmitool.IPMIManagement`
  - `ironic.drivers.modules.redfish.management.RedfishManagement`

Some hardware types, such as `snmp` do not support out-of-band management. They use the fake implementation in `ironic.drivers.modules.fake.FakeManagement` instead.

Otherwise, you need to write your own implementation by subclassing `ironic.drivers.base.ManagementInterface` and providing missing methods.

Combine the interfaces in a hardware type by populating the lists of supported interfaces. These lists are prioritized, with the most preferred implementation first. For example:

```
class MyHardware(generic.GenericHardware):
    @property
```

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```

def supported_management_interfaces(self):
    """List of supported management interfaces."""
    return [MyManagement, ipmitool.IPMIManagement]

@property
def supported_power_interfaces(self):
    """List of supported power interfaces."""
    return [MyPower, ipmitool.IPMIPower]

```

**Note**

In this example, all interfaces, except for management and power are taken from the `GenericHardware` base class.

Finally, give the new hardware type and new interfaces human-friendly names and create entry points for them in the `setup.cfg` file:

```

ironic.hardware.types =
    my-hardware = ironic.drivers.my_hardware:MyHardware
ironic.hardware.interfaces.power =
    my-power = ironic.drivers.modules.my_hardware:MyPower
ironic.hardware.interfaces.management =
    my-management = ironic.drivers.modules.my_hardware:MyManagement

```

**Deploy and clean steps**

Significant parts of the bare metal functionality is implemented via *deploy steps* or *clean steps*. See *Developing deploy and clean steps* for information on how to write them.

**Supported Drivers**

For a list of supported drivers (those that are continuously tested on every upstream commit) please consult the *drivers page*.

**Vendor Methods**

This document is a quick tutorial on writing vendor specific methods to a driver.

The first thing to note is that the Ironic API supports two vendor endpoints: A driver vendor passthru and a node vendor passthru.

- The `VendorInterface` allows hardware types to expose a custom top-level functionality which is not specific to a Node. For example, lets say the driver `ipmi` exposed a method called `authentication_types` that would return what are the authentication types supported. It could be accessed via the Ironic API like:

```

GET http://<address>:<port>/v1/drivers/ipmi/vendor_passthru/
↪authentication_types

```

**Warning**

The Bare Metal API currently only allows to use driver passthru for the default vendor interface implementation for a given hardware type. This limitation will be lifted in the future.

- The node vendor passthru allows drivers to expose custom functionality on per-node basis. For example the same driver `ipmi` exposing a method called `send_raw` that would send raw bytes to the BMC, the method also receives a parameter called `raw_bytes` which the value would be the bytes to be sent. It could be accessed via the Ironic API like:

```
POST {'raw_bytes': '0x01 0x02'} http://<address>:<port>/v1/nodes/<node_
↳UUID>/vendor_passthru/send_raw
```

## Writing Vendor Methods

Writing a custom vendor method in Ironic should be simple. The first thing to do is write a class inheriting from the `VendorInterface` class:

```
class ExampleVendor(VendorInterface)

    def get_properties(self):
        return {}

    def validate(self, task, **kwargs):
        pass
```

The `get_properties` is a method that all driver interfaces have, it should return a dictionary of `<property>:<description>` telling in the description whether that property is required or optional so the node can be manageable by that driver. For example, a required property for a `ipmi` driver would be `ipmi_address` which is the IP address or hostname of the node. We are returning an empty dictionary in our example to make it simpler.

The `validate` method is responsible for validating the parameters passed to the vendor methods. Ironic will not introspect into what is passed to the drivers, its up to the developers writing the vendor method to validate that data.

Lets extend the `ExampleVendor` class to support two methods, the `authentication_types` which will be exposed on the driver vendor passthru endpoint; And the `send_raw` method that will be exposed on the node vendor passthru endpoint:

```
class ExampleVendor(VendorInterface)

    def get_properties(self):
        return {}

    def validate(self, task, method, **kwargs):
        if method == 'send_raw':
            if 'raw_bytes' not in kwargs:
                raise MissingParameterValue()

    @base.driver_passthru(['GET'], async_call=False)
```

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```
def authentication_types(self, context, **kwargs):
    return {"types": ["NONE", "MD5", "MD2"]}

@base.passthru(['POST'])
def send_raw(self, task, **kwargs):
    raw_bytes = kwargs.get('raw_bytes')
    ...
```

That's it!

Writing a node or driver vendor passthru method is pretty much the same, the only difference is how you decorate the methods and the first parameter of the method (ignoring self). A method decorated with the `@passthru` decorator should expect a Task object as first parameter and a method decorated with the `@driver_passthru` decorator should expect a Context object as first parameter.

Both decorators accept these parameters:

- `http_methods`: A list of what the HTTP methods supported by that vendor function. To know what HTTP method that function was invoked with, a `http_method` parameter will be present in the `kwargs`. Supported HTTP methods are *POST*, *PUT*, *GET* and *PATCH*.
- `method`: By default the method name is the name of the python function, if you want to use a different name this parameter is where this name can be set. For example:

```
@passthru(['PUT'], method="alternative_name")
def name(self, task, **kwargs):
    ...
```

- `description`: A string containing a nice description about what that method is supposed to do. Defaults to (empty string).
- `async_call`: A boolean value to determine whether this method should run asynchronously or synchronously. Defaults to True (Asynchronously).

#### Note

This parameter was previously called `async`.

The node vendor passthru decorator (`@passthru`) also accepts the following parameter:

- `require_exclusive_lock`: A boolean value determining whether this method should require an exclusive lock on a node between `validate()` and the beginning of method execution. For synchronous methods, the lock on the node would also be kept for the duration of method execution. Defaults to True.

#### Warning

Please avoid having a synchronous method for slow/long-running operations **or** if the method does talk to a BMC; BMCs are flaky and very easy to break.

**Warning**

Each asynchronous request consumes a worker thread in the `ironic-conductor` process. This can lead to starvation of the thread pool, resulting in a denial of service.

Give the new vendor interface implementation a human-friendly name and create an entry point for it in the `setup.cfg`:

```
ironic.hardware.interfaces.vendor =
    example = ironic.drivers.modules.example:ExampleVendor
```

Finally, add it to the list of supported vendor interfaces for relevant hardware types, for example:

```
class ExampleHardware(generic.GenericHardware):
    ...

    @property
    def supported_vendor_interfaces(self):
        return [example.ExampleVendor]
```

**Backwards Compatibility**

There is no requirement that changes to a vendor method be backwards compatible. However, for your users sakes, we highly recommend that you do so.

If you are changing the exceptions being raised, you might want to ensure that the same HTTP code is being returned to the user.

For non-backwards compatibility, please make sure you add a release note that indicates this.

**Developing BIOS Interface**

To support a driver specific BIOS interface it is necessary to create a class inheriting from the `BIOSInterface` class:

```
from ironic.drivers import base

class ExampleBIOS(base.BIOSInterface):

    def get_properties(self):
        return {}

    def validate(self, task):
        pass
```

See *Pluggable Drivers* for a detailed explanation of hardware type and interface.

The `get_properties` and `validate` are methods that all driver interfaces have. The hardware interface that supports BIOS settings should also implement the following three methods:

- Implement a method named `cache_bios_settings`. This method stores BIOS settings to the `bios_settings` table during cleaning operations and updates the `bios_settings` table when `apply_configuration` or `factory_reset` are successfully called.

```

from ironic.drivers import base

driver_client = importutils.try_import('driver.client')

class ExampleBIOS(base.BIOSInterface):
    def __init__(self):
        if driver_client is None:
            raise exception.DriverLoadError(
                driver=self.__class__.__name__,
                reason=_("Unable to import driver library"))

    def cache_bios_settings(self, task):
        node_id = task.node.id
        node_info = driver_common.parse_driver_info(task.node)
        settings = driver_client.get_bios_settings(node_info)
        create_list, update_list, delete_list, nochange_list = (
            objects.BIOSSettingList.sync_node_setting(settings))

        if len(create_list) > 0:
            objects.BIOSSettingList.create(
                task.context, node_id, create_list)
        if len(update_list) > 0:
            objects.BIOSSettingList.save(
                task.context, node_id, update_list)
        if len(delete_list) > 0:
            delete_names = []
            for setting in delete_list:
                delete_names.append(setting.name)
            objects.BIOSSettingList.delete(
                task.context, node_id, delete_names)

```

**Note**

`driver.client` is vendor specific library to control and manage the bare metal hardware, for example: `python-dracclient`, `sushy`.

- Implement a method named `factory_reset`. This method needs to use the `clean_step` decorator. It resets BIOS settings to factory default on the given node. It calls `cache_bios_settings` automatically to update existing `bios_settings` table once successfully executed.

```

class ExampleBIOS(base.BIOSInterface):

    @base.clean_step(priority=0)
    def factory_reset(self, task):
        node_info = driver_common.parse_driver_info(task.node)
        driver_client.reset_bios_settings(node_info)

```

- Implement a method named `apply_configuration`. This method needs to use the `clean_step` decorator. It takes the given BIOS settings and applies them on the node. It also calls `cache_bios_settings` automatically to update existing `bios_settings` table after successfully

applying given settings on the node.

```
class ExampleBIOS(base.BIOSInterface):

    @base.clean_step(priority=0, argsinfo={
        'settings': {
            'description': (
                'A list of BIOS settings to be applied'
            ),
            'required': True
        }
    })
    def apply_configuration(self, task, settings):
        node_info = driver_common.parse_driver_info(task.node)
        driver_client.apply_bios_settings(node_info, settings)
```

The `settings` parameter is a list of BIOS settings to be configured. for example:

```
[
  {
    "setting name":
      {
        "name": "String",
        "value": "String"
      }
  },
  {
    "setting name":
      {
        "name": "String",
        "value": "String"
      }
  },
  ...
]
```

### Third Party Continuous Integration

#### Note

This document is a work-in-progress. Unfilled sections will be worked in follow-up patchsets. This version is to get a basic outline and index done so that we can then build on it. (krtaylor)

This document provides tips and guidelines for third-party driver developers setting up their continuous integration test systems.

## **CI Architecture Overview**

## **Requirements Cookbook**

## **Sizing**

## **Infrastructure**

This section describes what changes you'll need to make to your CI system to add an ironic job.

### **jenkins changes**

### **nodepool changes**

### **neutron changes**

### **pre-test hook**

### **cleanup hook**

## **Ironic**

## **Hardware Pool Management**

### **Problem**

If you are using actual hardware as target machines for your CI testing then the problem of two jobs trying to use the same target arises. If you have one target machine and a maximum number of one jobs running on your ironic pipeline at a time, then you won't run into this problem. However, one target may not handle the load of ironics daily patch submissions.

### **Solutions**

#### **Zuul v3**

#### **Molten Iron**

`molteniron` is a tool that allows you to reserve hardware from a pool at the last minute to use in your job. Once finished testing, you can unreserve the hardware making it available for the next test job.

### **Tips and Tricks**

#### **Optimize Run Time**

#### **Image Server**

### **Other References**

#### **Developing deploy and clean steps**

#### **Deploy steps basics**

To support customized deployment step, implement a new method in an interface class and use the decorator `deploy_step` defined in `ironic/drivers/base.py`. For example, we will implement a `do_nothing` deploy step in the `AgentDeploy` class.

```

from ironic.drivers.modules import agent

class AgentDeploy(agent.AgentDeploy):

    @base.deploy_step(priority=200, argsinfo={
        'test_arg': {
            'description': (
                "This is a test argument."
            ),
            'required': True
        }
    })
    def do_nothing(self, task, **kwargs):
        return None

```

If you want to completely replace the deployment procedure, but still have the agent up and running, inherit CustomAgentDeploy:

```

from ironic.drivers.modules import agent

class AgentDeploy(agent.CustomAgentDeploy):

    def validate(self, task):
        super().validate(task)
        # ... custom validation

    @base.deploy_step(priority=80)
    def my_write_image(self, task, **kwargs):
        pass # ... custom image writing

    @base.deploy_step(priority=70)
    def my_configure_bootloader(self, task, **kwargs):
        pass # ... custom bootloader configuration

```

After deployment of the baremetal node, check the updated deploy steps:

```
baremetal node show $node_ident -f json -c driver_internal_info
```

The above command outputs the driver\_internal\_info as following:

```

{
  "driver_internal_info": {
    ...
    "deploy_steps": [
      {
        "priority": 200,
        "interface": "deploy",
        "step": "do_nothing",
        "argsinfo":
          {
            "test_arg":

```

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```
{
    {
        "required": True,
        "description": "This is a test argument."
    }
},
{
    "priority": 100,
    "interface": "deploy",
    "step": "deploy",
    "argsinfo": null
}
],
"deploy_step_index": 1
}
```

In-band deploy steps (deploy steps that are run inside the ramdisk) have to be implemented in a custom [IPA hardware manager](#). All in-band deploy steps must have priorities between 41 and 99, see [Agent steps](#) for details.

### Clean steps basics

Clean steps are written similarly to deploy steps, but are executed during *cleaning*. Steps with priority > 0 are executed during automated cleaning, all steps can be executed explicitly during manual cleaning. Unlike deploy steps, clean steps are commonly found in these interfaces:

#### bios

Steps that apply BIOS settings, see [Implementing BIOS settings](#).

#### deploy

Steps that undo the effect of deployment (e.g. erase disks).

#### management

Additional steps that use the nodes BMC, such as out-of-band firmware update or BMC reset.

#### raid

Steps that build or tear down RAID, see [Implementing RAID](#).

#### Note

When designing a new step for your driver, try to make it consistent with existing steps on other drivers.

Just as deploy steps, in-band clean steps have to be implemented in a custom [IPA hardware manager](#).

### Asynchronous steps

If the step returns `None`, ironic assumes its execution is finished and proceeds to the next step. Many steps are executed asynchronously; in this case you need to inform ironic that the step is not finished. There are several possibilities:

## Combined in-band and out-of-band step

If your step starts as out-of-band and then proceeds as in-band (i.e. inside the agent), you only need to return CLEANWAIT/DEPLOYWAIT from the step.

```

from ironic.drivers import base
from ironic.drivers.modules import agent
from ironic.drivers.modules import agent_base
from ironic.drivers.modules import agent_client
from ironic.drivers.modules import deploy_utils

class MyDeploy(agent.CustomAgentDeploy):
    ...

    @base.deploy_step(priority=80)
    def my_deploy(self, task):
        ...
        return deploy_utils.get_async_step_return_state(task.node)

# Usually you can use a more high-level pattern:

    @base.deploy_step(priority=60)
    def my_deploy2(self, task):
        new_step = {'interface': 'deploy',
                    'step': 'my_deploy2',
                    'args': {...}}

        client = agent_client.get_client(task)
        return agent_base.execute_step(task, new_step, 'deploy',
                                       client=client)

```

### Warning

This approach only works for steps implemented on a `deploy` interface that inherits `agent deploy`.

### Warning

Steps generally should have a return value of `None` **unless** the a state is returned as part of an asynchronous workflow.

Please be mindful of this constraint when creating steps, as the step runner **will** error if a value aside from `None` is returned upon step completion.

## Execution on reboot

Some steps are executed out-of-band, but require a reboot to complete. Use the following pattern:

```

from ironic.drivers import base
from ironic.drivers.modules import deploy_utils

```

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```

class MyManagement(base.ManagementInterface):
    ...

    @base.clean_step(priority=0)
    def my_action(self, task):
        ...

        # Tell ironic that...
        deploy_utils.set_async_step_flags(
            node,
            # ... we're waiting for IPA to come back after reboot
            reboot=True,
            # ... the current step is done
            skip_current_step=True)

        return deploy_utils.reboot_to_finish_step(task)

```

### Polling for completion

Finally, you may want to poll the BMC until the operation is complete. Often enough, this also involves a reboot. In this case you can use the `ironic.conductor.periodics.node_periodic()` decorator to create a periodic task that operates on relevant nodes:

```

from ironic.common import states
from ironic.common import utils
from ironic.conductor import periodics
from ironic.drivers import base
from ironic.drivers.modules import deploy_utils

_STATUS_CHECK_INTERVAL = ... # better use a configuration option

class MyManagement(base.ManagementInterface):
    ...

    @base.clean_step(priority=0)
    def my_action(self, task):
        ...

        reboot_required = ... # your step may or may not need rebooting

        # Make this node as running my_action. Often enough you will store
        # some useful data rather than a boolean flag.
        utils.set_node_nested_field(task.node, 'driver_internal_info',
                                    'in_my_action', True)

        # Tell ironic that...
        deploy_utils.set_async_step_flags(
            node,
            # ... we're waiting for IPA to come back after reboot

```

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```

reboot=reboot_required,
# ... the current step shouldn't be entered again
skip_current_step=True,
# ... we'll be polling until the step is done
polling=True)

if reboot_required:
    return deploy_utils.reboot_to_finish_step(task)

@periodics.node_periodic(
    purpose='checking my action status',
    spacing=_STATUS_CHECK_INTERVAL,
    filters={
        # Skip nodes that already have a lock
        'reserved': False,
        # Only consider nodes that are waiting for cleaning or failed
        # on timeout.
        'provision_state_in': [states.CLEANWAIT, states.CLEANFAIL],
    },
    # Load driver_internal_info from the database on listing
    predicate_extra_fields=['driver_internal_info'],
    # Only consider nodes with in_my_action
    predicate=lambda n: n.driver_internal_info.get('in_my_action'),
)
def check_my_action(self, task, manager, context):
    if not needs_actions(): # insert your checks here
        return

    task.upgrade_lock()

    ... # do any required updates

    # Drop the flag so that this node is no longer considered
    utils.pop_node_nested_field(task.node, 'driver_internal_info',
                                'in_my_action')

```

Note that creating a task involves an additional database query, so you want to avoid creating them for too many nodes in your periodic tasks. Instead:

- Try to use precise filters to filter out nodes on the database level. Using `reserved` and `provision_state/provision_state_in` are recommended in most cases. See `ironic.db.api.Connection.get_nodeinfo_list()` for a list of possible filters.
- Use `predicate` to filter on complex fields such as `driver_internal_info`. Predicates are checked before tasks are created.

## Implementing RAID

RAID is implemented via deploy and clean steps in the raid interfaces. By convention they have the following signatures:

```
from ironic.drivers import base

class MyRAID(base.RAIDInterface):

    @base.clean_step(priority=0, abortable=False, argsinfo={
        'create_root_volume': {
            'description': (
                'This specifies whether to create the root volume. '
                'Defaults to `True`.'
            ),
            'required': False
        },
        'create_nonroot_volumes': {
            'description': (
                'This specifies whether to create the non-root volumes. '
                'Defaults to `True`.'
            ),
            'required': False
        },
        'delete_existing': {
            'description': (
                'Setting this to `True` indicates to delete existing RAID '
                'configuration prior to creating the new configuration. '
                'Default value is `False`.'
            ),
            'required': False,
        }
    })
    def create_configuration(self, task, create_root_volume=True,
                           create_nonroot_volumes=True,
                           delete_existing=False):

        pass

    @base.clean_step(priority=0)
    @base.deploy_step(priority=0)
    def delete_configuration(self, task):

        pass

    @base.deploy_step(priority=0,
                      argsinfo=base.RAID_APPLY_CONFIGURATION_ARGSINFO)
    def apply_configuration(self, task, raid_config,
                           create_root_volume=True,
                           create_nonroot_volumes=False,
                           delete_existing=False):

        pass
```

Notes:

- `create_configuration` only works as a clean step, during deployment `apply_configuration` is used instead.
- `apply_configuration` accepts the target RAID configuration explicitly, while `create_configuration` uses the nodes `target_raid_config` field.
- Priorities default to 0 since RAID should not be built by default.

## Implementing BIOS settings

BIOS is implemented via deploy and clean steps in the raid interfaces. By convention they have the following signatures:

```
from ironic.drivers import base

_APPLY_CONFIGURATION_ARGSINFO = {
    'settings': {
        'description': (
            'A list of BIOS settings to be applied'
        ),
        'required': True
    }
}

class MyBIOS(base.BIOSInterface):

    @base.clean_step(priority=0)
    @base.deploy_step(priority=0)
    @base.cache_bios_settings
    def factory_reset(self, task):
        pass

    @base.clean_step(priority=0, argsinfo=_APPLY_CONFIGURATION_ARGSINFO)
    @base.deploy_step(priority=0, argsinfo=_APPLY_CONFIGURATION_ARGSINFO)
    @base.cache_bios_settings
    def apply_configuration(self, task, settings):
        pass
```

Notes:

- Both `factory_reset` and `apply_configuration` can be used as deploy and clean steps.
- The `cache_bios_settings` decorator is used to ensure that the settings cached in the ironic database is updated.
- Priorities default to 0 since BIOS settings should not be modified by default.

## 5.1.7 Full Ironic Server Python API Reference

[ironic](#)

[ironic package](#)

[Subpackages](#)

**ironic.api package**

**Subpackages**

**ironic.api.controllers package**

**Subpackages**

**ironic.api.controllers.v1 package**

**Submodules**

**ironic.api.controllers.v1.allocation module**

**class** `ironic.api.controllers.v1.allocation.AllocationsController(*args, **kwargs)`

Bases: `RestController`

REST controller for allocations.

**delete**(*allocation\_ident*)

Delete an allocation.

Parameters
------------

- |   |
|---|
| <ul style="list-style-type: none"><li>• <b>allocation_ident</b> The UUID or name of the allocation.</li></ul> |
|---|

**get\_all**(*node=None, resource\_class=None, state=None, marker=None, limit=None, sort\_key='id', sort\_dir='asc', fields=None, owner=None*)

Retrieve a list of allocations.

## Parameters

- **node** Filter the list of allocations by the node UUID or name.
- **resource\_class** The requested resource class for the allocation. Can only be missing when backfilling an allocation (will be set to the nodes “resource\_class“ in such case).
- **state** Filter the list of allocations by the allocation state, one of “active“, “allocating“ or “error“.
- **marker** The ID of the last-seen item. Use the “limit“ parameter to make an initial limited request and use the ID of the last-seen item from the response as the “marker“ parameter value in a subsequent limited request.
- **limit** Requests a page size of items. Returns a number of items up to a limit value. Use the “limit“ parameter to make an initial limited request and use the ID of the last-seen item from the response as the “marker“ parameter value in a subsequent limited request. This value cannot be larger than the “max\_limit“ option in the “[api]“ section of the configuration. If it is higher than “max\_limit“, only “max-limit“ resources will be returned.
- **sort\_key** Sorts the response by this attribute value. Default is “id“. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the “sort\_key“.
- **sort\_dir** Sorts the response by the requested sort direction. A valid value is “asc“ (ascending) or “desc“ (descending). Default is “asc“. You can specify multiple pairs of sort key and sort direction query parameters. If you omit the sort direction in a pair, the API uses the natural sorting direction of the server attribute that is provided as the “sort\_key“.
- **fields** One or more fields to be returned in the response. For example, the following request returns only the “uuid“ and “name“ fields for each node:  
::  
GET /v1/nodes?fields=uuid,name
- **owner** Filter the list of returned allocations, and only return those with the specified owner.

**get\_one**(*allocation\_ident*, *fields=None*)

Retrieve information about the given allocation.

**Parameters**

- **allocation\_ident** The UUID or name of the allocation.
- **fields** One or more fields to be returned in the response. For example, the following request returns only the “uuid“ and “name“ fields for each node:  
::  
GET /v1/nodes?fields=uuid,name

```
invalid_sort_key_list = ['extra', 'candidate_nodes', 'traits']
```

```
patch(allocation_ident, patch)
```

Update an existing allocation.

**Parameters**

- **allocation\_ident** The UUID or name of the allocation.
- **patch** A JSON patch document to apply to the allocation.

```
post(allocation)
```

Create a new allocation.

**Parameters**

- **allocation** The unique name of the Allocation.

```
class ironic.api.controllers.v1.allocation.NodeAllocationController(*args,  
                                                                    **kwargs)
```

Bases: RestController

REST controller for allocations.

```
delete()
```

Delete an allocation.

```
get_all(fields=None)
```

Get all allocations.

## Parameters

- **fields** One or more fields to be returned in the response. For example, the following request returns only the “uuid“ and “name“ fields for each node:  
::  
GET /v1/nodes?fields=uuid,name

```
invalid_sort_key_list = ['extra', 'candidate_nodes', 'traits']
```

```
ironic.api.controllers.v1.allocation.allocation_sanitizе(allocation, fields)
```

```
ironic.api.controllers.v1.allocation.convert_with_links(rpc_allocation, fields=None,
                                                         sanitize=True)
```

```
ironic.api.controllers.v1.allocation.hide_fields_in_newer_versions(allocation)
```

```
ironic.api.controllers.v1.allocation.list_convert_with_links(rpc_allocations, limit,
                                                             url, fields=None,
                                                             **kwargs)
```

**ironic.api.controllers.v1.bios module**

```
class ironic.api.controllers.v1.bios.NodeBiosController(*args, **kwargs)
```

Bases: RestController

REST controller for bios.

```
get_all(detail=None, fields=None)
```

List node bios settings.

```
get_one(setting_name)
```

Retrieve information about the given bios setting.

**Parameters**

**setting\_name** Logical name of the setting to retrieve.

```
ironic.api.controllers.v1.bios.collection_from_list(node_ident, bios_settings,
                                                    detail=None, fields=None)
```

```
ironic.api.controllers.v1.bios.convert_with_links(rpc_bios, node_uuid, detail=None,
                                                  fields=None)
```

Build a dict containing a bios setting value.

**ironic.api.controllers.v1.chassis module**

```
class ironic.api.controllers.v1.chassis.ChassisController(*args, **kwargs)
```

Bases: RestController

REST controller for Chassis.

**delete**(*chassis\_uuid*)

Delete a chassis.

**Parameters**

**chassis\_uuid** UUID of a chassis.

**detail**(*marker=None, limit=None, sort\_key='id', sort\_dir='asc'*)

Retrieve a list of chassis with detail.

**Parameters**

- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the `[api]` section of the ironic configuration, or only `max_limit` resources will be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.

**get\_all**(*marker=None, limit=None, sort\_key='id', sort\_dir='asc', fields=None, detail=None*)

Retrieve a list of chassis.

**Parameters**

- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the `[api]` section of the ironic configuration, or only `max_limit` resources will be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.

**get\_one**(*chassis\_uuid, fields=None*)

Retrieve information about the given chassis.

**Parameters**

- **chassis\_uuid** UUID of a chassis.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.

**invalid\_sort\_key\_list** = ['extra']

**nodes** = <`ironic.api.controllers.v1.node.NodesController` object>

Expose nodes as a sub-element of chassis

**patch**(*chassis\_uuid, patch*)

Update an existing chassis.

**Parameters**

- **chassis\_uuid** UUID of a chassis.
- **patch** a json PATCH document to apply to this chassis.

**post**(*chassis*)

Create a new chassis.

**Parameters**

**chassis** a chassis within the request body.

`ironic.api.controllers.v1.chassis.convert_with_links`(*rpc\_chassis*, *fields=None*,  
*sanitize=True*)

`ironic.api.controllers.v1.chassis.list_convert_with_links`(*rpc\_chassis\_list*, *limit*, *url*,  
*fields=None*, *\*\*kwargs*)

### **ironic.api.controllers.v1.collection module**

`ironic.api.controllers.v1.collection.get_next`(*collection*, *limit*, *url*, *key\_field='uuid'*,  
*\*\*kwargs*)

Return a link to the next subset of the collection.

`ironic.api.controllers.v1.collection.has_next`(*collection*, *limit*)

Return whether collection has more items.

`ironic.api.controllers.v1.collection.list_convert_with_links`(*items*, *item\_name*,  
*limit*, *url*, *fields=None*,  
*sanitize\_func=None*,  
*key\_field='uuid'*,  
*sanitizer\_args=None*,  
*\*\*kwargs*)

Build a collection dict including the next link for paging support.

**Parameters**

- **items** List of unsanitized items to include in the collection
- **item\_name** Name of dict key for items value
- **limit** Paging limit
- **url** Base URL for building next link
- **fields** Optional fields to use for sanitize function
- **sanitize\_func** Optional sanitize function run on each item, item changes will be done in-place
- **key\_field** Key name for building next URL
- **sanitizer\_args** Dictionary with additional arguments to be passed to the sanitizer.
- **kwargs** other arguments passed to `get_next`

**Returns**

A dict containing `item_name` and `next` values

## ironic.api.controllers.v1.conductor module

**class** `ironic.api.controllers.v1.conductor.ConductorsController(*args, **kwargs)`

Bases: `RestController`

REST controller for conductors.

**get\_all**(*marker=None, limit=None, sort\_key='id', sort\_dir='asc', fields=None, detail=None*)

Retrieve a list of conductors.

### Parameters

- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the `[api]` section of the ironic configuration, or only `max_limit` resources will be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.
- **detail** Optional, boolean to indicate whether retrieve a list of conductors with detail.

**get\_one**(*hostname, fields=None*)

Retrieve information about the given conductor.

### Parameters

- **hostname** hostname of a conductor.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.

`invalid_sort_key_list = ['alive', 'drivers']`

`ironic.api.controllers.v1.conductor.convert_with_links(rpc_conductor, fields=None, sanitize=True)`

`ironic.api.controllers.v1.conductor.list_convert_with_links(rpc_conductors, limit, url=None, fields=None, **kwargs)`

## ironic.api.controllers.v1.deploy\_template module

**class** `ironic.api.controllers.v1.deploy_template.DeployTemplatesController(*args, **kwargs)`

Bases: `RestController`

REST controller for deploy templates.

**delete**(*template\_ident*)

Delete a deploy template.

**Parameters**

**template\_ident** UUID or logical name of a deploy template.

**get\_all**(*marker=None, limit=None, sort\_key='id', sort\_dir='asc', fields=None, detail=None*)

Retrieve a list of deploy templates.

**Parameters**

- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the `[api]` section of the ironic configuration, or only `max_limit` resources will be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.
- **detail** Optional, boolean to indicate whether retrieve a list of deploy templates with detail.

**get\_one**(*template\_ident, fields=None*)

Retrieve information about the given deploy template.

**Parameters**

- **template\_ident** UUID or logical name of a deploy template.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.

**invalid\_sort\_key\_list** = ['extra', 'steps']

**patch**(*template\_ident, patch=None*)

Update an existing deploy template.

**Parameters**

- **template\_ident** UUID or logical name of a deploy template.
- **patch** a json PATCH document to apply to this deploy template.

**post**(*template*)

Create a new deploy template.

**Parameters**

**template** a deploy template within the request body.

`ironic.api.controllers.v1.deploy_template.convert_with_links`(*rpc\_template, fields=None, sanitize=True*)

Add links to the deploy template.

`ironic.api.controllers.v1.deploy_template.list_convert_with_links`(*rpc\_templates, limit, fields=None, \*\*kwargs*)

`ironic.api.controllers.v1.deploy_template.step_sanitize(step)`

`ironic.api.controllers.v1.deploy_template.template_sanitize(template, fields)`

Removes sensitive and unrequested data.

Will only keep the fields specified in the `fields` parameter.

**Parameters**

**fields** (*list of str*) list of fields to preserve, or `None` to preserve them all

### `ironic.api.controllers.v1.driver` module

**class** `ironic.api.controllers.v1.driver.DriverPassthruController(*args, **kwargs)`

Bases: `RestController`

REST controller for driver passthru.

This controller allow vendors to expose cross-node functionality in the Ironic API. Ironic will merely relay the message from here to the specified driver, no introspection will be made in the message body.

**methods** (*driver\_name*)

Retrieve information about vendor methods of the given driver.

**Parameters**

**driver\_name** name of the driver.

**Returns**

dictionary with `<vendor method name>:<method metadata>` entries.

**Raises**

***DriverNotFound*** if the driver name is invalid or the driver cannot be loaded.

**class** `ironic.api.controllers.v1.driver.DriverRaidController(*args, **kwargs)`

Bases: `RestController`

**logical\_disk\_properties** (*driver\_name*)

Returns the logical disk properties for the driver.

Parameters
<ul style="list-style-type: none"><li>• <b>driver_name</b> Name of the driver.</li></ul>

**Returns****Success:** A dictionary containing the properties that can be mentioned **Failure:**

- **UnsupportedDriverExtension (HTTP 400 Bad Request)** Driver %(driver)s does not support %(extension)s (disabled or not implemented). If the driver doesn't support RAID configuration.
- **NotAcceptable (HTTP 406 Not Acceptable)** Request not acceptable. If requested version of the API is less than 1.12.
- **DriverNotFound (HTTP 404 Not Found)** Could not find the following driver(s) or hardware type(s): %(driver\_name)s. If driver is not loaded on any of the conductors.

```
class ironic.api.controllers.v1.driver.DriversController(*args, **kwargs)
```

Bases: RestController

REST controller for Drivers.

```
get_all(type=None, detail=None, fields=None)
```

Retrieve a list of drivers.

```
get_one(driver_name, fields=None)
```

Retrieve a single driver.

```
properties(driver_name)
```

Retrieve property information of the given driver.

**Parameters**

**driver\_name** name of the driver.

**Returns**

dictionary with <property name>:<property description> entries.

**Raises**

**DriverNotFound (HTTP 404)** if the driver name is invalid or the driver cannot be loaded.

```
raid = <ironic.api.controllers.v1.driver.DriverRaidController object>
```

Expose RAID as a sub-element of drivers

```
vendor_passthru =
```

```
<ironic.api.controllers.v1.driver.DriverPassthruController object>
```

```
ironic.api.controllers.v1.driver.convert_with_links(name, hosts, detail=False,
                                                    interface_info=None, fields=None,
                                                    sanitize=True)
```

Convert driver/hardware type info to a dict.

**Parameters**

- **name** name of a hardware type.
- **hosts** list of conductor hostnames driver is active on.

- **detail** boolean, whether to include detailed info, such as the type field and default/enabled interfaces fields.
- **interface\_info** optional list of dicts of hardware interface info.
- **fields** list of fields to preserve, or None to preserve default
- **sanitize** boolean, sanitize driver

#### Returns

dict representing the driver object.

`ironic.api.controllers.v1.driver.driver_sanitize(driver, fields=None)`

`ironic.api.controllers.v1.driver.hide_fields_in_newer_versions(driver)`

This method hides fields that were added in newer API versions.

Certain fields were introduced at certain API versions. These fields are only made available when the requests API version matches or exceeds the versions when these fields were introduced.

`ironic.api.controllers.v1.driver.list_convert_with_links(hardware_types, detail=False, fields=None)`

Convert drivers and hardware types to an API-serializable object.

#### Parameters

- **hardware\_types** dict mapping hardware type names to conductor host-names.
- **detail** boolean, whether to include detailed info, such as the type field and default/enabled interfaces fields.
- **fields** list of fields to preserve, or None to preserve default

#### Returns

an API-serializable driver collection object.

### **ironic.api.controllers.v1.event module**

**class** `ironic.api.controllers.v1.event.EventsController(*args, **kwargs)`

Bases: `RestController`

REST controller for Events.

**post**(*evts*)

`ironic.api.controllers.v1.event.events_valid(name, value)`

Validator for events

### **ironic.api.controllers.v1.firmware module**

**class** `ironic.api.controllers.v1.firmware.NodeFirmwareController(*args, **kwargs)`

Bases: `RestController`

REST controller for Firmware.

**get\_all**(*detail=None, fields=None*)

List node firmware components.

```
ironic.api.controllers.v1.firmware.collection_from_list(node_ident,  
                                                    firmware_components,  
                                                    detail=None, fields=None)
```

```
ironic.api.controllers.v1.firmware.convert_with_links(rpc_firmware, node_uuid,  
                                                    detail=None, fields=None)
```

Build a dict containing a firmware component.

### **ironic.api.controllers.v1.inspection\_rule module**

```
class ironic.api.controllers.v1.inspection_rule.InspectionRuleController(*args,  
                                                                           **kwargs)
```

Bases: RestController

REST controller for inspection rules.

```
delete(inspection_rule_uuid)
```

Delete an inspection rule.

#### **Parameters**

- **inspection\_rule\_uuid** UUID of an inspection rule.
- **confirm** Confirmation string. Must be true for bulk deletion.

```
get_all(marker=None, limit=None, sort_key='id', sort_dir='asc', fields=None, detail=None,  
        phase=None)
```

Retrieve a list of inspection rules.

#### **Parameters**

- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the `[api]` section of the ironic configuration, or only `max_limit` resources will be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.
- **detail** Optional, boolean to indicate whether retrieve a list of inspection rules with detail.

```
get_one(inspection_rule_uuid, fields=None)
```

Retrieve information about the given inspection rule.

#### **Parameters**

- **inspection\_rule\_uuid** UUID of an inspection rule.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.

```
invalid_sort_key_list = ['actions', 'conditions']
```

**patch**(*inspection\_rule\_uuid*, *patch=None*)

Update an existing inspection rule.

**Parameters**

- **inspection\_rule\_uuid** UUID of the rule to update.
- **patch** a json PATCH document to apply to this inspection rule.

**post**(*inspection\_rule*)

Create a new inspection rule.

**Parameters**

**inspection\_rule** a inspection rule within the request body.

`ironic.api.controllers.v1.inspection_rule.convert_actions(rpc_actions)`

`ironic.api.controllers.v1.inspection_rule.convert_conditions(rpc_conditions)`

`ironic.api.controllers.v1.inspection_rule.convert_with_links(rpc_rule, fields=None,  
sanitize=True)`

Add links to the inspection rule.

`ironic.api.controllers.v1.inspection_rule.list_convert_with_links(rpc_rules, limit,  
fields=None,  
**kwargs)`

`ironic.api.controllers.v1.inspection_rule.rules_sanitize(inspection_rule, fields)`

Removes sensitive and unrequested data.

Will only keep the fields specified in the `fields` parameter.

**Parameters**

**fields** (*list of str*) list of fields to preserve, or `None` to preserve them all

## ironic.api.controllers.v1.node module

**class** `ironic.api.controllers.v1.node.BootDeviceController(*args, **kwargs)`

Bases: `RestController`

**get**(*node\_ident*)

Get the current boot device for a node.

**Parameters**

**node\_ident** the UUID or logical name of a node.

**Returns**

a json object containing:

**boot\_device**

the boot device, one of `ironic.common.boot_devices` or `None` if it is unknown.

**persistent**

Whether the boot device will persist to all future boots or not, `None` if it is unknown.

**put**(*node\_ident*, *boot\_device*, *persistent=False*)

Set the boot device for a node.

Set the boot device to use on next reboot of the node.

**Parameters**

- **node\_ident** the UUID or logical name of a node.
- **boot\_device** the boot device, one of *ironic.common.boot\_devices*.
- **persistent** Boolean value. True if the boot device will persist to all future boots, False if not. Default: False.

**supported**(*node\_ident*)

Get a list of the supported boot devices.

**Parameters**

**node\_ident** the UUID or logical name of a node.

**Returns**

A json object with the list of supported boot devices.

**class** *ironic.api.controllers.v1.node.GetNodeAndTopicMixin*

Bases: object

**class** *ironic.api.controllers.v1.node.IndicatorAtComponent*(\*\**kwargs*)

Bases: object

**class** *ironic.api.controllers.v1.node.IndicatorController*(\**args*, \*\**kwargs*)

Bases: RestController

**get\_all**(*node\_ident*, \*\**kwargs*)

Get node hardware components and their indicators.

**Parameters**

**node\_ident** the UUID or logical name of a node.

**Returns**

A json object of hardware components (*ironic.common.components*) as keys with indicator IDs (from *get\_supported\_indicators*) as values.

**get\_one**(*node\_ident*, *indicator*)

Get node hardware component indicator and its state.

**Parameters**

- **node\_ident** the UUID or logical name of a node.
- **indicator** Indicator ID (as reported by *get\_supported\_indicators*).

**Returns**

a dict with the state key and one of mod:*ironic.common.indicator\_states* as a value.

**put**(*node\_ident*, *indicator*, *state*)

Set node hardware component indicator to the desired state.

**Parameters**

- **node\_ident** the UUID or logical name of a node.

- **indicator** Indicator ID (as reported by *get\_supported\_indicators*).
- **state** Indicator state, one of *mod:ironic.common.indicator\_states*.

**class** `ironic.api.controllers.v1.node.InjectNmiController(*args, **kwargs)`

Bases: `RestController`

**put**(*node\_ident*)

Inject NMI for a node.

Inject NMI (Non Maskable Interrupt) for a node immediately.

**Parameters**

**node\_ident** the UUID or logical name of a node.

**Raises**

`NotFound` if requested version of the API doesnt support inject nmi.

**Raises**

`HTTPForbidden` if the policy is not authorized.

**Raises**

`NodeNotFound` if the node is not found.

**Raises**

`NodeLocked` if the node is locked by another conductor.

**Raises**

`UnsupportedDriverExtension` if the nodes driver doesnt support management or `management.inject_nmi`.

**Raises**

`InvalidParameterValue` when the wrong driver info is specified or an invalid boot device is specified.

**Raises**

`MissingParameterValue` if missing supplied info.

**class** `ironic.api.controllers.v1.node.NodeChildrenController(*args, **kwargs)`

Bases: `RestController`

**get\_all**()

**class** `ironic.api.controllers.v1.node.NodeConsoleController(*args, **kwargs)`

Bases: `RestController`

**get**(*node\_ident*)

Get connection information about the console.

**Parameters**

**node\_ident** UUID or logical name of a node.

**put**(*node\_ident, enabled*)

Start and stop the node console.

**Parameters**

- **node\_ident** UUID or logical name of a node.
- **enabled** Boolean value; whether to enable or disable the console.

```
class ironic.api.controllers.v1.node.NodeHistoryController(*args, **kwargs)
```

Bases: RestController

```
detail_fields = ['uuid', 'created_at', 'severity', 'event_type', 'event',  
'conductor', 'user']
```

```
get_all(detail=False, marker=None, limit=None, sort_key='created_at', sort_dir='asc')
```

List node history.

```
get_one(event)
```

Get a node history entry

```
standard_fields = ['uuid', 'created_at', 'severity', 'event']
```

```
class ironic.api.controllers.v1.node.NodeInventoryController(*args, **kwargs)
```

Bases: RestController

```
get()
```

Node inventory of the node.

**Parameters**

**node\_ident** the UUID of a node.

```
class ironic.api.controllers.v1.node.NodeMaintenanceController(*args, **kwargs)
```

Bases: RestController

```
delete(node_ident)
```

Remove the node from maintenance mode.

**Parameters**

**node\_ident** the UUID or logical name of a node.

```
put(node_ident, reason=None)
```

Put the node in maintenance mode.

**Parameters**

- **node\_ident** the UUID or logical\_name of a node.
- **reason** Optional, the reason why its in maintenance.

```
class ironic.api.controllers.v1.node.NodeManagementController(*args, **kwargs)
```

Bases: RestController

```
boot_device = <ironic.api.controllers.v1.node.BootDeviceController object>
```

Expose boot\_device as a sub-element of management

```
indicators = <ironic.api.controllers.v1.node.IndicatorController object>
```

Expose indicators as a sub-element of management

```
inject_nmi = <ironic.api.controllers.v1.node.InjectNmiController object>
```

Expose inject\_nmi as a sub-element of management

```
class ironic.api.controllers.v1.node.NodeStatesController(*args, **kwargs)
```

Bases: RestController

**boot\_mode**(*node\_ident*, *target*)

Asynchronous set the boot mode of the node.

**Parameters**

- **node\_ident** the UUID or logical name of a node.
- **target** The desired boot\_mode for the node (uefi/bios).

**Raises**

InvalidParameterValue (HTTP 400) if the requested target state is not valid.

**Raises**

NotFound (HTTP 404) if requested version of the API is less than 1.76.

**Raises**

Conflict (HTTP 409) if a node is in adopting state or another transient state.

**console** = <**ironic.api.controllers.v1.node.NodeConsoleController** object>

Expose console as a sub-element of states

**get**(*node\_ident*)

List the states of the node.

**Parameters**

**node\_ident** the UUID or logical\_name of a node.

**power**(*node\_ident*, *target*, *timeout=None*)

Set the power state of the node.

**Parameters**

- **node\_ident** the UUID or logical name of a node.
- **target** The desired power state of the node.
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. None indicates to use default timeout.

**Raises**

ClientSideError (HTTP 409) if a power operation is already in progress.

**Raises**

InvalidStateRequested (HTTP 400) if the requested target state is not valid or if the node is in CLEANING state.

**Raises**

NotAcceptable (HTTP 406) for soft reboot, soft power off or timeout parameter, if requested version of the API is less than 1.27.

**Raises**

Invalid (HTTP 400) if timeout value is less than 1.

**provision**(*node\_ident*, *target*, *configdrive=None*, *clean\_steps=None*, *deploy\_steps=None*, *rescue\_password=None*, *disable\_ramdisk=None*, *service\_steps=None*, *runbook=None*)

Asynchronous trigger the provisioning of the node.

This will set the target provision state of the node, and a background task will begin which actually applies the state change. This call will return a 202 (Accepted) indicating the request

was accepted and is in progress; the client should continue to GET the status of this node to observe the status of the requested action.

### Parameters

- **node\_ident** UUID or logical name of a node.
- **target** The desired provision state of the node or verb.
- **configdrive** Optional. A gzipped and base64 encoded configdrive or a dict to build a configdrive from. Only valid when setting provision state to active or rebuild.
- **clean\_steps** An ordered list of cleaning steps that will be performed on the node. A cleaning step is a dictionary with required keys interface and step, and optional key args. If specified, the value for args is a keyword variable argument dictionary that is passed to the cleaning step method.:

```
{ 'interface': <driver_interface>,
  'step': <name_of_clean_step>,
  'args': {<arg1>: <value1>, ..., <argn>: <valuen>} }
```

For example (this isnt a real example, this cleaning step doesnt exist):

```
{ 'interface': 'deploy',
  'step': 'upgrade_firmware',
  'args': {'force': True} }
```

This is required (and only valid) when target is clean.

- **deploy\_steps** A list of deploy steps that will be performed on the node. A deploy step is a dictionary with required keys interface, step, priority and args. If specified, the value for args is a keyword variable argument dictionary that is passed to the deploy step method.:

```
{ 'interface': <driver_interface>,
  'step': <name_of_deploy_step>,
  'args': {<arg1>: <value1>, ..., <argn>: <valuen>}
  'priority': <integer>}
```

For example (this isnt a real example, this deploy step doesnt exist):

```
{ 'interface': 'deploy',
  'step': 'upgrade_firmware',
  'args': {'force': True},
  'priority': 90 }
```

This is used only when target is active or rebuild and is optional.

- **rescue\_password** A string representing the password to be set inside the rescue environment. This is required (and only valid), when target is rescue.
- **disable\_ramdisk** Whether to skip booting ramdisk for cleaning.
- **service\_steps** A list of service steps that will be performed on the node. A service step is a dictionary with required keys interface, step, priority and

args. If specified, the value for args is a keyword variable argument dictionary that is passed to the service step method.:

```
{ 'interface': <driver_interface>,
  'step': <name_of_service_step>,
  'args': {<arg1>: <value1>, ..., <argn>: <valuen>}
  'priority': <integer>}
```

For example (this isnt a real example, this service step doesnt exist):

```
{ 'interface': 'deploy',
  'step': 'upgrade_firmware',
  'args': {'force': True},
  'priority': 90 }
```

- **runbook** UUID or logical name of a runbook.

#### Raises

NodeLocked (HTTP 409) if the node is currently locked.

#### Raises

ClientSideError (HTTP 409) if the node is already being provisioned.

#### Raises

InvalidParameterValue (HTTP 400), if validation of clean\_steps, deploy\_steps, service\_steps or power driver interface fails.

#### Raises

InvalidStateRequested (HTTP 400) if the requested transition is not possible from the current state.

#### Raises

NodeInMaintenance (HTTP 400), if operation cannot be performed because the node is in maintenance mode.

#### Raises

NoFreeConductorWorker (HTTP 503) if no workers are available.

#### Raises

NotAcceptable (HTTP 406) if the API version specified does not allow the requested state transition or parameters.

**raid**(*node\_ident*, *target\_raid\_config*)

Set the target raid config of the node.

#### Parameters

- **node\_ident** the UUID or logical name of a node.
- **target\_raid\_config** Desired target RAID configuration of the node. It may be an empty dictionary as well.

#### Raises

UnsupportedDriverExtension, if the nodes driver doesnt support RAID configuration.

#### Raises

InvalidParameterValue, if validation of target raid config fails.

**Raises**

NotAcceptable, if requested version of the API is less than 1.12.

**secure\_boot**(*node\_ident*, *target*)

Asynchronous set the secure\_boot state of the node.

**Parameters**

- **node\_ident** the UUID or logical name of a node.
- **target** Should secure\_boot be enabled on node (True/False).

**Raises**

InvalidParameterValue (HTTP 400) if the requested target state is not valid.

**Raises**

NotFound (HTTP 404) if requested version of the API is less than 1.76.

**Raises**

Conflict (HTTP 409) if a node is in adopting state.

**class** `ironic.api.controllers.v1.node.NodeTraitsController(*args, **kwargs)`

Bases: `RestController`

**delete**(*trait=None*)

Remove one or all traits from a node.

**Parameters**

**trait** String value; trait to remove from a node, or None. If None, all traits are removed.

**get\_all**()

List node traits.

**put**(*trait=None*, *body=None*)

Add a trait to a node.

**Parameters**

- **trait** String value; trait to add to a node, or None. Mutually exclusive with traits. If not None, adds this trait to the node.
- **traits** List of Strings; traits to set for a node, or None. Mutually exclusive with trait. If not None, replaces the nodes traits with this list.

**class** `ironic.api.controllers.v1.node.NodeVIFController(*args, **kwargs)`

Bases: `RestController`, `GetNodeAndTopicMixin`

**delete**(*vif\_id*)

Detach a VIF from this node

**Parameters**

**vif\_id** The ID of a VIF to detach

**get\_all**()

Get a list of attached VIFs

**post**(*vif*)

Attach a VIF to this node

**Parameters**

**vif** a dictionary of information about a VIF. It must have an id key, whose value is a unique identifier for that VIF.

```
class ironic.api.controllers.v1.node.NodeVendorPassthruController(*args,
                                                                **kwargs)
```

Bases: RestController

REST controller for VendorPassthru.

This controller allow vendors to expose a custom functionality in the Ironic API. Ironic will merely relay the message from here to the appropriate driver, no introspection will be made in the message body.

**methods**(*node\_ident*)

Retrieve information about vendor methods of the given node.

**Parameters**

**node\_ident** UUID or logical name of a node.

**Returns**

dictionary with <vendor method name>:<method metadata> entries.

**Raises**

NodeNotFound if the node is not found.

```
class ironic.api.controllers.v1.node.NodeVmediaController(*args, **kwargs)
```

Bases: RestController, [GetNodeAndTopicMixin](#)

**delete**(*device\_types=None*)

Detach a virtual media from this node

**Parameters**

**device\_types** A collection of device types.

**get**()

Get virtual media details for this node

**post**(*vmedia*)

Attach a virtual media to this node

**Parameters**

**vmedia** a dictionary of information about the attachment.

```
class ironic.api.controllers.v1.node.NodesController(*args, **kwargs)
```

Bases: RestController

REST controller for Nodes.

**delete**(*node\_ident, \*args*)

Delete a node.

**Parameters**

**node\_ident** UUID or logical name of a node.

**detail**(*chassis\_uuid=None, instance\_uuid=None, associated=None, maintenance=None, retired=None, provision\_state=None, marker=None, limit=None, sort\_key='id', sort\_dir='asc', driver=None, resource\_class=None, fault=None, conductor\_group=None, conductor=None, owner=None, description\_contains=None, lessee=None, project=None, shard=None, sharded=None, include\_children=None, parent\_node=None, instance\_name=None*)

Retrieve a list of nodes with detail.

#### Parameters

- **chassis\_uuid** Optional UUID of a chassis, to get only nodes for that chassis.
- **instance\_uuid** Optional UUID of an instance, to find the node associated with that instance.
- **associated** Optional boolean whether to return a list of associated or unassociated nodes. May be combined with other parameters.
- **maintenance** Optional boolean value that indicates whether to get nodes in maintenance mode (True), or not in maintenance mode (False).
- **retired** Optional boolean value that indicates whether to get nodes which are retired.
- **provision\_state** Optional string value to get only nodes in that provision state.
- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the `[api]` section of the ironic configuration, or only `max_limit` resources will be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.
- **driver** Optional string value to get only nodes using that driver.
- **resource\_class** Optional string value to get only nodes with that `resource_class`.
- **fault** Optional string value to get only nodes with that fault.
- **conductor\_group** Optional string value to get only nodes with that `conductor_group`.
- **owner** Optional string value that set the owner whose nodes are to be returned.
- **lessee** Optional string value that set the lessee whose nodes are to be returned.
- **project** Optional string value that set the project - lessee or owner - whose nodes are to be returned.
- **shard** Optional - set the shards whose nodes are to be returned.
- **description\_contains** Optional string value to get only nodes with description field contains matching value.

- **sharded** Optional boolean whether to return a list of nodes with or without a shard set. May be combined with other parameters.
- **instance\_name** Optional string that sets an `instance_name` to search for

**from\_chassis = False**

A flag to indicate if the requests to this controller are coming from the top-level resource Chassis

**get\_all**(*chassis\_uuid=None, instance\_uuid=None, associated=None, maintenance=None, retired=None, provision\_state=None, marker=None, limit=None, sort\_key='id', sort\_dir='asc', driver=None, fields=None, resource\_class=None, fault=None, conductor\_group=None, detail=None, conductor=None, owner=None, description\_contains=None, lessee=None, project=None, shard=None, sharded=None, include\_children=None, parent\_node=None, instance\_name=None*)

Retrieve a list of nodes.

**Parameters**

- **chassis\_uuid** Optional UUID of a chassis, to get only nodes for that chassis.
- **instance\_uuid** Optional UUID of an instance, to find the node associated with that instance.
- **associated** Optional boolean whether to return a list of associated or unassociated nodes. May be combined with other parameters.
- **maintenance** Optional boolean value that indicates whether to get nodes in maintenance mode (True), or not in maintenance mode (False).
- **retired** Optional boolean value that indicates whether to get retired nodes.
- **provision\_state** Optional string value to get only nodes in that provision state.
- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the [api] section of the ironic configuration, or only `max_limit` resources will be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.
- **driver** Optional string value to get only nodes using that driver.
- **resource\_class** Optional string value to get only nodes with that `resource_class`.
- **conductor\_group** Optional string value to get only nodes with that `conductor_group`.
- **conductor** Optional string value to get only nodes managed by that conductor.
- **owner** Optional string value that set the owner whose nodes are to be returned.

- **lessee** Optional string value that set the lessee whose nodes are to be returned.
- **project** Optional string value that set the project - lessee or owner - whose nodes are to be returned.
- **shard** Optional string value that set the shards whose nodes are to be returned.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.
- **fault** Optional string value to get only nodes with that fault.
- **description\_contains** Optional string value to get only nodes with description field contains matching value.
- **sharded** Optional boolean whether to return a list of nodes with or without a shard set. May be combined with other parameters.
- **instance\_name** Optional string value to get nodes with a matching instance\_name

**get\_one**(*node\_ident*, *fields=None*)

Retrieve information about the given node.

#### Parameters

- **node\_ident** UUID or logical name of a node.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.

```
invalid_sort_key_list = ['properties', 'driver_info', 'extra',  
'instance_info', 'driver_internal_info', 'clean_step', 'deploy_step',  
'raid_config', 'target_raid_config', 'traits', 'network_data',  
'service_step']
```

**maintenance** = <ironic.api.controllers.v1.node.NodeMaintenanceController object>

Expose maintenance as a sub-element of nodes

**management** = <ironic.api.controllers.v1.node.NodeManagementController object>

Expose management as a sub-element of nodes

**parent\_node** = None

An indicator to signal if this resource is being accessed by a sub-controller.

**patch**(*node\_ident*, *reset\_interfaces=None*, *patch=None*)

Update an existing node.

#### Parameters

- **node\_ident** UUID or logical name of a node.
- **reset\_interfaces** whether to reset hardware interfaces to their defaults. Only valid when updating the driver field.
- **patch** a json PATCH document to apply to this node.

**post**(*node*)

Create a new node.

**Parameters**

**node** a node within the request body.

**Example Node creation request:**

```
{
  "name": "test_node_dynamic",
  "driver": "ipmi",
  "driver_info": {
    "ipmi_username": "ADMIN",
    "ipmi_password": "password"
  },
  "power_interface": "ipmitool",
  "resource_class": "bm-large"
}
```

**states** = <**ironic.api.controllers.v1.node.NodeStatesController** object>

Expose the state controller action as a sub-element of nodes

**validate**(*node=None, node\_uuid=None*)

Validate the driver interfaces, using the nodes UUID or name.

Note that the `node_uuid` interface is deprecated in favour of the `node` interface

**Parameters**

- **node** UUID or name of a node.
- **node\_uuid** UUID of a node.

**vendor\_passthru** =

<**ironic.api.controllers.v1.node.NodeVendorPassthruController** object>

A resource used for vendors to expose a custom functionality in the API

**ironic.api.controllers.v1.node.get\_nodes\_controller\_reserved\_names**()

**ironic.api.controllers.v1.node.hide\_fields\_in\_newer\_versions**(*obj*)

This method hides fields that were added in newer API versions.

Certain node fields were introduced at certain API versions. These fields are only made available when the requests API version matches or exceeds the versions when these fields were introduced.

**ironic.api.controllers.v1.node.indicator\_convert\_with\_links**(*node\_uuid,*  
*rpc\_component,*  
*rpc\_name,*  
*\*\*rpc\_fields*)

Add links to the indicator.

**ironic.api.controllers.v1.node.indicator\_list\_from\_dict**(*node\_ident, indicators*)

**ironic.api.controllers.v1.node.network\_data\_schema**()

`ironic.api.controllers.v1.node.node_convert_with_links(rpc_node, fields=None,  
sanitize=True)`

`ironic.api.controllers.v1.node.node_list_convert_with_links(nodes, limit, url,  
fields=None, **kwargs)`

`ironic.api.controllers.v1.node.node_patch_schema()`

`ironic.api.controllers.v1.node.node_patch_validator(name, value)`

`ironic.api.controllers.v1.node.node_sanitize(node, fields, cdict=None,  
show_driver_secrets=None,  
show_instance_secrets=None,  
evaluate_additional_policies=None)`

Removes sensitive and unrequested data.

Will only keep the fields specified in the `fields` parameter.

#### Parameters

- **fields** (*list of str*) list of fields to preserve, or `None` to preserve them all
- **cdict** Context dictionary for policy values evaluation. If not provided, it will be executed by the method, however for enumerating node lists, it is more efficient to provide.
- **show\_driver\_secrets** A boolean value to allow external single evaluation of policy instead of once per node. Default `None`.
- **show\_instance\_secrets** A boolean value to allow external evaluation of policy instead of once per node. Default `None`.
- **evaluate\_additional\_policies** A boolean value to allow external evaluation of policy instead of once per node. Default `None`.

`ironic.api.controllers.v1.node.node_schema()`

`ironic.api.controllers.v1.node.node_states_convert(rpc_node)`

`ironic.api.controllers.v1.node.node_validator(name, value)`

`ironic.api.controllers.v1.node.reject_fields_in_newer_versions(obj)`

When creating an object, reject fields that appear in newer versions.

`ironic.api.controllers.v1.node.reject_patch_in_newer_versions(patch)`

`ironic.api.controllers.v1.node.update_state_in_older_versions(obj)`

Change provision state names for API backwards compatibility.

#### Parameters

**obj** The dict being returned to the API client that is to be updated by this method.

`ironic.api.controllers.v1.node.validate_network_data(network_data)`

Validates node `network_data` field.

This method validates network data configuration against JSON schema.

**Parameters**

**network\_data** a network\_data field to validate

**Raises**

Invalid if network data is not schema-compliant

**ironic.api.controllers.v1.notification\_utils module**

`ironic.api.controllers.v1.notification_utils.emit_end_notification(context, obj, action, **kwargs)`

Helper for emitting API end notifications.

**Parameters**

- **context** request context.
- **obj** resource rpc object.
- **action** Action string to go in the EventType.
- **kwargs** kwargs to use when creating the notification payload.

`ironic.api.controllers.v1.notification_utils.emit_start_notification(context, obj, action, **kwargs)`

Helper for emitting API start notifications.

**Parameters**

- **context** request context.
- **obj** resource rpc object.
- **action** Action string to go in the EventType.
- **kwargs** kwargs to use when creating the notification payload.

`ironic.api.controllers.v1.notification_utils.handle_error_notification(context, obj, action, **kwargs)`

Context manager to handle any error notifications.

**Parameters**

- **context** request context.
- **obj** resource rpc object.
- **action** Action string to go in the EventType.
- **kwargs** kwargs to use when creating the notification payload.

**ironic.api.controllers.v1.port module**

`class ironic.api.controllers.v1.port.PortsController(*args, **kwargs)`

Bases: RestController

REST controller for Ports.

```
advanced_net_fields = ['pxe_enabled', 'local_link_connection']
```

```
delete(port_uuid)
```

Delete a port.

#### Parameters

**port\_uuid** UUID of a port.

#### Raises

MalformedRequestURI, HTTPNotFound

```
detail(node=None, node_uuid=None, address=None, marker=None, limit=None,
        sort_key='id', sort_dir='asc', portgroup=None, shard=None,
        description_contains=None, conductor_groups=None)
```

Retrieve a list of ports with detail.

Note that the `node_uuid` interface is deprecated in favour of the `node` interface

#### Parameters

- **node** UUID or name of a node, to get only ports for that node.
- **node\_uuid** UUID of a node, to get only ports for that node.
- **address** MAC address of a port, to get the port which has this MAC address.
- **portgroup** UUID or name of a portgroup, to get only ports for that portgroup.
- **shard** comma separated list of shards, to only get ports associated with nodes in those shards.
- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the `[api]` section of the `ironic` configuration, or only `max_limit` resources will be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.
- **description\_contains** Optional string value to get only ports with `description` field contains matching value.
- **conductor\_groups** conductor groups, to filter the request by.

#### Raises

NotAcceptable, HTTPNotFound

```
get_all(node=None, node_uuid=None, address=None, marker=None, limit=None,
         sort_key='id', sort_dir='asc', fields=None, portgroup=None, detail=None,
         shard=None, description_contains=None, conductor_groups=None)
```

Retrieve a list of ports.

Note that the `node_uuid` interface is deprecated in favour of the `node` interface

#### Parameters

- **node** UUID or name of a node, to get only ports for that node.
- **node\_uuid** UUID of a node, to get only ports for that node.

- **address** MAC address of a port, to get the port which has this MAC address.
- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the `[api]` section of the ironic configuration, or only `max_limit` resources will be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.
- **portgroup** UUID or name of a portgroup, to get only ports for that portgroup.
- **shard** Optional, a list of shard ids to filter by, only ports associated with nodes in these shards will be returned.
- **description\_contains** Optional string value to get only ports with description field contains matching value.
- **conductor\_groups** conductor groups, to filter the request by.

**Raises**

NotAcceptable, HTTPNotFound

**get\_one**(*port\_ident*, *fields=None*)

Retrieve information about the given port.

**Parameters**

- **port\_ident** UUID or name of a port.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.

**Raises**

NotAcceptable, HTTPNotFound

**invalid\_sort\_key\_list** = ['extra', 'internal\_info', 'local\_link\_connection']

**patch**(*port\_ident*, *patch*)

Update an existing port.

**Parameters**

- **port\_ident** UUID or name of a port.
- **patch** a json PATCH document to apply to this port.

**Raises**

NotAcceptable, HTTPNotFound

**post**(*port*)

Create a new port.

**Parameters**

**port** a port within the request body.

**Raises**

NotAcceptable, HTTPNotFound, Conflict

`ironic.api.controllers.v1.port.convert_with_links`(*rpc\_port*, *fields=None*,  
*sanitize=True*)

`ironic.api.controllers.v1.port.hide_fields_in_newer_versions`(*port*)

`ironic.api.controllers.v1.port.list_convert_with_links`(*rpc\_ports*, *limit*, *url*,  
*fields=None*, *\*\*kwargs*)

`ironic.api.controllers.v1.port.port_sanitize`(*port*, *fields=None*)

Removes sensitive and unrequested data.

Will only keep the fields specified in the `fields` parameter.

**Parameters**

**fields** (*list of str*) list of fields to preserve, or `None` to preserve them all

**ironic.api.controllers.v1.portgroup module**

**class** `ironic.api.controllers.v1.portgroup.PortgroupsController`(\*args, *\*\*kwargs*)

Bases: `RestController`

REST controller for portgroups.

**delete**(*portgroup\_ident*)

Delete a portgroup.

**Parameters**

**portgroup\_ident** UUID or logical name of a portgroup.

**detail**(*node=None*, *address=None*, *marker=None*, *limit=None*, *sort\_key='id'*, *sort\_dir='asc'*,  
*shard=None*, *conductor\_groups=None*)

Retrieve a list of portgroups with detail.

**Parameters**

- **node** UUID or name of a node, to get only portgroups for that node.
- **address** MAC address of a portgroup, to get the portgroup which has this MAC address.
- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the `[api]` section of the ironic configuration, or only `max_limit` resources will be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.
- **shard** Optional, a list of shard ids to filter by, only portgroups associated with nodes in these shards will be returned.
- **conductor\_groups** conductor groups, to filter the request by.

`get_all(node=None, address=None, marker=None, limit=None, sort_key='id',  
sort_dir='asc', fields=None, detail=None, shard=None, conductor_groups=None)`

Retrieve a list of portgroups.

#### Parameters

- **node** UUID or name of a node, to get only portgroups for that node.
- **address** MAC address of a portgroup, to get the portgroup which has this MAC address.
- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the `[api]` section of the ironic configuration, or only `max_limit` resources will be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.
- **shard** Optional, a list of shard ids to filter by, only portgroups associated with nodes in these shards will be returned.
- **conductor\_groups** conductor groups, to filter the request by.

`get_one(portgroup_ident, fields=None)`

Retrieve information about the given portgroup.

#### Parameters

- **portgroup\_ident** UUID or logical name of a portgroup.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.

`invalid_sort_key_list = ['extra', 'internal_info', 'properties']`

`patch(portgroup_ident, patch)`

Update an existing portgroup.

#### Parameters

- **portgroup\_ident** UUID or logical name of a portgroup.
- **patch** a json PATCH document to apply to this portgroup.

`post(portgroup)`

Create a new portgroup.

#### Parameters

**portgroup** a portgroup within the request body.

`ironic.api.controllers.v1.portgroup.convert_with_links(rpc_portgroup, fields=None,  
sanitize=True)`

Add links to the portgroup.

`ironic.api.controllers.v1.portgroup.hide_fields_in_newer_versions(portgroup)`

`ironic.api.controllers.v1.portgroup.list_convert_with_links(rpc_portgroups, limit, url, fields=None, **kwargs)`

`ironic.api.controllers.v1.portgroup.portgroup_sanitizе(portgroup, fields=None)`

Removes sensitive and unrequested data.

Will only keep the fields specified in the `fields` parameter.

**Parameters**

**fields** (*list of str*) list of fields to preserve, or `None` to preserve them all

## **ironic.api.controllers.v1.ramdisk module**

**class** `ironic.api.controllers.v1.ramdisk.ContinueInspectionController(*args, **kwargs)`

Bases: `RestController`

Controller handling inspection data from deploy ramdisk.

**post**(*data, node\_uuid=None*)

Process a introspection data from the deploy ramdisk.

**Parameters**

- **data** Introspection data.
- **node\_uuid** UUID of a node.

**Raises**

`InvalidParameterValue` if `node_uuid` is a valid UUID.

**Raises**

`NoValidHost` if RPC topic for node could not be retrieved.

**Raises**

`NotFound` if requested API version does not allow this endpoint or if lookup fails.

**class** `ironic.api.controllers.v1.ramdisk.HeartbeatController(*args, **kwargs)`

Bases: `RestController`

Controller handling heartbeats from deploy ramdisk.

**post**(*node\_ident, callback\_url, agent\_version=None, agent\_token=None, agent\_verify\_ca=None, agent\_status=None, agent\_status\_message=None*)

Process a heartbeat from the deploy ramdisk.

**Parameters**

- **node\_ident** the UUID or logical name of a node.
- **callback\_url** the URL to reach back to the ramdisk.
- **agent\_version** The version of the agent that is heartbeating. `None` indicates that the agent that is heartbeating is a version before sending

`agent_version` was introduced so agent v3.0.0 (the last release before sending `agent_version` was introduced) will be assumed.

- **agent\_token** randomly generated validation token.
- **agent\_verify\_ca** TLS certificate to use to connect to the agent.
- **agent\_status** Current status of the heartbeating agent. Used by anaconda ramdisk to send status back to Ironic. The valid states are start, end, error
- **agent\_status\_message** Optional status message describing current `agent_status`

**Raises**

NodeNotFound if node with provided UUID or name was not found.

**Raises**

InvalidUuidOrName if `node_ident` is not valid name or UUID.

**Raises**

NoValidHost if RPC topic for node could not be retrieved.

**Raises**

NotFound if requested API version does not allow this endpoint.

**class** `ironic.api.controllers.v1.ramdisk.LookupController(*args, **kwargs)`

Bases: `RestController`

Controller handling node lookup for a deploy ramdisk.

**get\_all**(*addresses=None, node\_uuid=None*)

Look up a node by its MAC addresses and optionally UUID.

If the `restrict_lookup` option is set to True (the default), limit the search to nodes in certain transient states (e.g. `deploy wait`).

**Parameters**

- **addresses** list of MAC addresses for a node.
- **node\_uuid** UUID of a node.

**Raises**

NotFound if requested API version does not allow this endpoint.

**Raises**

NotFound if suitable node was not found or nodes provision state is not allowed for the lookup.

**Raises**

IncompleteLookup if neither node UUID nor any valid MAC address was provided.

**lookup\_allowed**(*node*)

`ironic.api.controllers.v1.ramdisk.config`(*token, node=None*)

`ironic.api.controllers.v1.ramdisk.convert_with_links`(*node*)

`ironic.api.controllers.v1.ramdisk.get_valid_mac_addresses`(*addresses, node\_uuid=None*)

**ironic.api.controllers.v1.runbook module****class** `ironic.api.controllers.v1.runbook.RunbooksController(*args, **kwargs)`Bases: `RestController`

REST controller for runbooks.

**delete**(*runbook\_ident*)

Delete a runbook.

**Parameters****runbook\_ident** UUID or logical name of a runbook.**get\_all**(*marker=None, limit=None, sort\_key='id', sort\_dir='asc', fields=None, detail=None, project=None*)

Retrieve a list of runbooks.

**Parameters**

- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the `[api]` section of the ironic configuration, or only `max_limit` resources will be returned.
- **project** Optional string value that set the project whose runbooks are to be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.
- **detail** Optional, boolean to indicate whether retrieve a list of runbooks with detail.

**get\_one**(*runbook\_ident, fields=None*)

Retrieve information about the given runbook.

**Parameters**

- **runbook\_ident** UUID or logical name of a runbook.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.

**invalid\_sort\_key\_list** = `['extra', 'steps']`**patch**(*runbook\_ident, patch=None*)

Update an existing runbook.

**Parameters**

- **runbook\_ident** UUID or logical name of a runbook.
- **patch** a json PATCH document to apply to this runbook.

**post**(*runbook*)

Create a new runbook.

**Parameters**

**runbook** a runbook within the request body.

`ironic.api.controllers.v1.runbook.convert_with_links`(*rpc\_runbook*, *fields=None*,  
*sanitize=True*)

Add links to the runbook.

`ironic.api.controllers.v1.runbook.list_convert_with_links`(*rpc\_runbooks*, *limit*,  
*fields=None*, **\*\*kwargs**)

`ironic.api.controllers.v1.runbook.runbook_sanitize`(*runbook*, *fields*)

Removes sensitive and unrequested data.

Will only keep the fields specified in the `fields` parameter.

**Parameters**

**fields** (*list of str*) list of fields to preserve, or `None` to preserve them all

`ironic.api.controllers.v1.runbook.step_sanitize`(*step*)

### **ironic.api.controllers.v1.shard module**

**class** `ironic.api.controllers.v1.shard.ShardController`(*\*args*, **\*\*kwargs**)

Bases: `RestController`

REST controller for shards.

**get\_all**()

Retrieve a list of shards.

**Returns**

A list of shards.

**get\_one**()

Explicitly do not support getting one.

### **ironic.api.controllers.v1.utils module**

**class** `ironic.api.controllers.v1.utils.PassthruResponse`(*obj*, *status\_code=None*)

Bases: `object`

Object to hold the response from a passthru call

**obj**

Store the result object from the view

**status\_code**

Store an optional `status_code`

`ironic.api.controllers.v1.utils.allow_agent_token`()

Check if agent token is available.

`ironic.api.controllers.v1.utils.allow_agent_version_in_heartbeat()`

Check if agent version is allowed to be passed into heartbeat.

Version 1.36 of the API added the ability for agents to pass their version information to Ironic on heartbeat.

`ironic.api.controllers.v1.utils.allow_allocation_backfill()`

Check if backfilling allocations is allowed.

Version 1.58 of the API added support for backfilling allocations.

`ironic.api.controllers.v1.utils.allow_allocation_owner()`

Check if allocation owner field is allowed.

Version 1.60 of the API added the owner field to the allocation object.

`ironic.api.controllers.v1.utils.allow_allocations()`

Check if accessing allocation endpoints is allowed.

Version 1.52 of the API exposed allocation endpoints and `allocation_uuid` field for the node.

`ironic.api.controllers.v1.utils.allow_attach_detach_vmedia()`

Check if we should support virtual media actions.

`ironic.api.controllers.v1.utils.allow_bios_interface()`

Check if we should support bios interface and endpoints.

Version 1.40 of the API added support for bios interface.

`ironic.api.controllers.v1.utils.allow_build_configdrive()`

Check if building configdrive is allowed.

Version 1.56 of the API added support for building configdrive.

`ironic.api.controllers.v1.utils.allow_configdrive_vendor_data()`

Check if configdrive can contain a `vendor_data` key.

Version 1.59 of the API added support for configdrive `vendor_data`.

`ironic.api.controllers.v1.utils.allow_continue_inspection_endpoint()`

Check if `/v1/continue_inspection` endpoint is available.

As a special exception, we allow it in the base version so that the API can be used as a drop-in replacement for the Inspectors API.

`ironic.api.controllers.v1.utils.allow_deploy_steps()`

Check if `deploy_steps` are available.

`ironic.api.controllers.v1.utils.allow_deploy_templates()`

Check if accessing deploy template endpoints is allowed.

Version 1.55 of the API exposed deploy template endpoints.

`ironic.api.controllers.v1.utils.allow_detail_query()`

Check if passing a `detail=True` query string is allowed.

Version 1.43 allows a user to pass the detail query string to list the resource with all the fields.

`ironic.api.controllers.v1.utils.allow_dynamic_drivers()`

Check if dynamic driver API calls are allowed.

Version 1.30 of the API added support for all of the driver composition related calls in the `/v1/drivers` API.

`ironic.api.controllers.v1.utils.allow_dynamic_interfaces()`

Check if dynamic interface fields are allowed.

Version 1.31 of the API added support for viewing and setting the fields in `V31_FIELDS` on the node object.

`ironic.api.controllers.v1.utils.allow_expose_conductors()`

Check if accessing conductor endpoints is allowed.

Version 1.49 of the API exposed conductor endpoints and conductor field for the node.

`ironic.api.controllers.v1.utils.allow_expose_events()`

Check if accessing events endpoint is allowed.

Version 1.54 of the API added the events endpoint.

`ironic.api.controllers.v1.utils.allow_field(field)`

Check if a field is allowed in the current version.

`ironic.api.controllers.v1.utils.allow_firmware_interface()`

Check if we should support firmware interface and endpoints.

Version 1.86 of the API added support for firmware interface.

`ironic.api.controllers.v1.utils.allow_get_vmedia()`

Check if we should support get virtual media action.

`ironic.api.controllers.v1.utils.allow_inject_nmi()`

Check if Inject NMI is allowed for the node.

Version 1.29 of the API allows Inject NMI for the node.

`ironic.api.controllers.v1.utils.allow_inspect_abort()`

Check if inspection abort is allowed.

Version 1.41 of the API added support for inspection abort

`ironic.api.controllers.v1.utils.allow_inspect_wait_state()`

Check if inspect wait is allowed for the node.

Version 1.39 of the API adds inspect wait state to substitute inspecting state during asynchronous hardware inspection.

`ironic.api.controllers.v1.utils.allow_inspection_rules()`

Check if accessing inspection rule endpoints is allowed.

Version 1.96 of the API exposed rule endpoints.

`ironic.api.controllers.v1.utils.allow_links_node_states_and_driver_properties()`

Check if links are displayable.

Version 1.14 of the API allows the display of links to node states and driver properties.

`ironic.api.controllers.v1.utils.allow_local_link_connection_network_type()`

Check if `network_type` is allowed in ports `link_local_connection`

`ironic.api.controllers.v1.utils.allow_node_history()`

Check if node history access is permitted by API version.

`ironic.api.controllers.v1.utils.allow_node_ident_as_param_for_port_creation()`

Check if `node_ident` parameter is allowed for port creation.

`ironic.api.controllers.v1.utils.allow_node_instance_name()`

Check if `instance_name` is allowed for nodes.

Version 1.104 of the API added `instance_name` field to the node object.

`ironic.api.controllers.v1.utils.allow_node_inventory()`

Check if node inventory is allowed.

`ironic.api.controllers.v1.utils.allow_node_logical_names()`

`ironic.api.controllers.v1.utils.allow_node_rebuild_with_configdrive()`

Check if we should support node rebuild with `configdrive`.

Version 1.35 of the API added support for node rebuild with `configdrive`.

`ironic.api.controllers.v1.utils.allow_ovn_vtep_version()`

Check if `ovn vtep` version is allowed.

Version 1.90 of the API added support for `ovn vtep` switches in `port.local_link_connection`.

Version 1.105 removed VTEP support logic.

`ironic.api.controllers.v1.utils.allow_port_advanced_net_fields()`

Check if we should return `local_link_connection` and `pxe_enabled` fields.

Version 1.19 of the API added support for these new fields in port object.

`ironic.api.controllers.v1.utils.allow_port_category()`

Check if `category` is allowed for ports.

Version 1.101 of the API added `category` field to the port object.

`ironic.api.controllers.v1.utils.allow_port_description()`

Check if `description` is allowed for ports.

Version 1.97 of the API added `description` field to the port object.

`ironic.api.controllers.v1.utils.allow_port_internal_info()`

Check if accessing `internal_info` is allowed for the port.

Version 1.18 of the API exposes `internal_info` readonly field for the port.

`ironic.api.controllers.v1.utils.allow_port_is_smartnic()`

Check if `port is_smartnic` field is allowed.

Version 1.53 of the API added `is_smartnic` field to the port object.

`ironic.api.controllers.v1.utils.allow_port_name()`

Check if `name` is allowed for ports.

Version 1.88 of the API added `name` field to the port object.

`ironic.api.controllers.v1.utils.allow_port_physical_network()`

Check if port physical network field is allowed.

Version 1.34 of the API added the physical network field to the port object. We also check whether the target version of the Port object supports the physical\_network field as this may not be the case during a rolling upgrade.

`ironic.api.controllers.v1.utils.allow_port_vendor()`

Check if vendor is allowed for ports.

Version 1.100 of the API added vendor field to the port object.

`ironic.api.controllers.v1.utils.allow_portgroup_category()`

Check if category can be added to/queried from a portgroup.

Version 1.103 of the API added category field to portgroup object.

`ironic.api.controllers.v1.utils.allow_portgroup_mode_properties()`

Check if mode and properties can be added to/queried from a portgroup.

Version 1.26 of the API added mode and properties fields to portgroup object.

`ironic.api.controllers.v1.utils.allow_portgroup_physical_network()`

Check if physical\_network can be added to/queried from a portgroup.

Version 1.102 of the API added physical\_network field to portgroup object.

`ironic.api.controllers.v1.utils.allow_portgroups()`

Check if we should support portgroup operations.

Version 1.23 of the API added support for PortGroups.

`ironic.api.controllers.v1.utils.allow_portgroups_subcontrollers()`

Check if portgroups can be used as subcontrollers.

Version 1.24 of the API added support for Portgroups as subcontrollers

`ironic.api.controllers.v1.utils.allow_query_bios()`

Check if BIOS queries should be allowed based on version

`ironic.api.controllers.v1.utils.allow_raid_config()`

Check if RAID configuration is allowed for the node.

Version 1.12 of the API allows RAID configuration for the node.

`ironic.api.controllers.v1.utils.allow_ramdisk_endpoints()`

Check if heartbeat and lookup endpoints are allowed.

Version 1.22 of the API introduced them.

`ironic.api.controllers.v1.utils.allow_remove_chassis_uuid()`

Check if chassis\_uuid can be removed from node.

Version 1.25 of the API added support for chassis\_uuid removal

`ironic.api.controllers.v1.utils.allow_rescue_interface()`

Check if we should support rescue and unrescue operations and interface.

Version 1.38 of the API added support for rescue and unrescue.

`ironic.api.controllers.v1.utils.allow_reset_interfaces()`

Check if passing a `reset_interfaces` query string is allowed.

`ironic.api.controllers.v1.utils.allow_runbooks()`

Check if accessing runbook endpoints is allowed.

Version 1.92 of the API exposed runbook endpoints.

`ironic.api.controllers.v1.utils.allow_service_verb()`

Check if the service verb may be passed to the API.

`ironic.api.controllers.v1.utils.allow_shards_endpoint()`

Check if shards endpoint is available.

`ironic.api.controllers.v1.utils.allow_soft_power_off()`

Check if Soft Power Off is allowed for the node.

Version 1.27 of the API allows Soft Power Off, including Soft Reboot, for the node.

`ironic.api.controllers.v1.utils.allow_special_characters_in_patch_fields()`

Check if special characters are allowed in patch field keys.

`ironic.api.controllers.v1.utils.allow_status_in_heartbeat()`

Check if heartbeat accepts `agent_status` and `agent_status_message`.

`ironic.api.controllers.v1.utils.allow_storage_interface()`

Check if we should support `storage_interface` node and driver fields.

Version 1.33 of the API added support for storage interfaces.

`ironic.api.controllers.v1.utils.allow_traits()`

Check if traits are allowed for the node.

Version 1.37 of the API allows traits for the node.

`ironic.api.controllers.v1.utils.allow_unhold_verb()`

Check if the unhold verb may be passed to the API

`ironic.api.controllers.v1.utils.allow_verify_ca_in_heartbeat()`

Check if heartbeat accepts `agent_verify_ca`.

`ironic.api.controllers.v1.utils.allow_vifs_subcontroller()`

Check if node/vifs can be used.

Version 1.28 of the API added support for VIFs to be attached to Nodes.

`ironic.api.controllers.v1.utils.allow_volume()`

Check if volume connectors and targets are allowed.

Version 1.32 of the API added support for volume connectors and targets

`ironic.api.controllers.v1.utils.apply_jsonpatch(doc, patch)`

Apply a JSON patch, one operation at a time.

If the patch fails to apply, this allows us to determine which operation failed, making the error message a little less cryptic.

### Parameters

- **doc** The JSON document to patch.
- **patch** The JSON patch to apply.

**Returns**

The result of the patch operation.

**Raises**

PatchError if the patch fails to apply.

**Raises**

exception.ClientSideError if the patch adds a new root attribute.

`ironic.api.controllers.v1.utils.check_allocation_policy_and_retrieve`(*policy\_name*,  
*allocation\_ident*)

Check if the specified policy authorizes request on allocation.

**Param**

*policy\_name*: Name of the policy to check.

**Param**

*allocation\_ident*: the UUID or logical name of a node.

**Raises**

HTTPForbidden if the policy forbids access.

**Raises**

AllocationNotFound if the node is not found.

**Returns**

RPC node identified by *node\_ident*

`ironic.api.controllers.v1.utils.check_allow_boot_mode`(*node\_capabilities*,  
*disallowed\_boot\_modes*)

Check if boot mode is allowed

`ironic.api.controllers.v1.utils.check_allow_child_node_params`(*include\_children=None*,  
*parent\_node=None*)

`ironic.api.controllers.v1.utils.check_allow_clean_disable_ramdisk`(*target*, *disable\_ramdisk*)

`ironic.api.controllers.v1.utils.check_allow_configdrive`(*target*, *configdrive=None*)

`ironic.api.controllers.v1.utils.check_allow_deploy_steps`(*target*, *deploy\_steps*)

Check if deploy steps are allowed

`ironic.api.controllers.v1.utils.check_allow_disable_ramdisk`(*target*,  
*disable\_ramdisk*)

`ironic.api.controllers.v1.utils.check_allow_driver_detail`(*detail*)

Check if getting detailed driver info is allowed.

Version 1.30 of the API allows this.

`ironic.api.controllers.v1.utils.check_allow_filter_by_conductor(conductor)`

Check if filtering nodes by conductor is allowed.

Version 1.49 of the API allows filtering nodes by conductor.

`ironic.api.controllers.v1.utils.check_allow_filter_by_conductor_group(conductor_group)`

Check if filtering nodes by conductor\_group is allowed.

Version 1.46 of the API allows filtering nodes by conductor\_group.

`ironic.api.controllers.v1.utils.check_allow_filter_by_fault(fault)`

Check if filtering nodes by fault is allowed.

Version 1.42 of the API allows filtering nodes by fault.

`ironic.api.controllers.v1.utils.check_allow_filter_by_instance_name(instance_name)`

`ironic.api.controllers.v1.utils.check_allow_filter_by_lessee(lessee)`

Check if filtering nodes by lessee is allowed.

Version 1.62 of the API allows filtering nodes by lessee.

`ironic.api.controllers.v1.utils.check_allow_filter_by_owner(owner)`

Check if filtering nodes by owner is allowed.

Version 1.50 of the API allows filtering nodes by owner.

`ironic.api.controllers.v1.utils.check_allow_filter_by_shard(shard)`

Check if filtering nodes by shard is allowed.

Version 1.82 of the API allows filtering nodes by shard.

`ironic.api.controllers.v1.utils.check_allow_filter_driver_type(driver_type)`

Check if filtering drivers by classic/dynamic is allowed.

Version 1.30 of the API allows this.

`ironic.api.controllers.v1.utils.check_allow_management_verbs(verb)`

`ironic.api.controllers.v1.utils.check_allow_portgroup_filter_by_shard(shard)`

Check if filtering portgroups by shard is allowed.

Version 1.106 of the API allows filtering portgroups by shard.

`ironic.api.controllers.v1.utils.check_allow_specify_driver(driver)`

Check if filtering nodes by driver is allowed.

Version 1.16 of the API allows filter nodes by driver.

`ironic.api.controllers.v1.utils.check_allow_specify_fields(fields)`

Check if fetching a subset of the resource attributes is allowed.

Version 1.8 of the API allows fetching a subset of the resource attributes, this method checks if the required version is being requested.

`ironic.api.controllers.v1.utils.check_allow_specify_resource_class(resource_class)`

Check if filtering nodes by resource\_class is allowed.

Version 1.21 of the API allows filtering nodes by resource\_class.

`ironic.api.controllers.v1.utils.check_allowed_fields(fields)`

Check if fetching a particular field is allowed.

This method checks if the required version is being requested for fields that are only allowed to be fetched in a particular API version.

`ironic.api.controllers.v1.utils.check_allowed_portgroup_fields(fields)`

Check if fetching a particular field of a portgroup is allowed.

This method checks if the required version is being requested for fields that are only allowed to be fetched in a particular API version.

`ironic.api.controllers.v1.utils.check_and_retrieve_public_runbook(runbook_ident)`

If policy authorization check fails, check if runbook is public.

**Param**

`runbook_ident`: the UUID or logical name of a runbook.

**Raises**

HTTPForbidden if runbook is not public.

**Returns**

RPC runbook identified by `runbook_ident`

`ironic.api.controllers.v1.utils.check_for_invalid_fields(fields, object_fields)`

Check for requested non-existent fields.

Check if the user requested non-existent fields.

**Parameters**

**fields** A list of fields requested by the user

**Object\_fields**

A list of fields supported by the object.

**Raises**

InvalidParameterValue if invalid fields were requested.

`ironic.api.controllers.v1.utils.check_for_invalid_state_and_allow_filter(provision_state)`

Check if filtering nodes by provision state is allowed.

Version 1.9 of the API allows filter nodes by provision state.

`ironic.api.controllers.v1.utils.check_list_policy(object_type, owner=None)`

Check if the list policy authorizes this request on an object.

**Param**

`object_type`: type of object being checked

**Param**

`owner`: owner filter for list query, if any

**Raises**

HTTPForbidden if the policy forbids access.

**Returns**

`owner` that should be used for list query, if needed

`ironic.api.controllers.v1.utils.check_multiple_node_policies_and_retrieve`(*policy\_names*,  
*node\_ident*,  
*with\_suffix=False*)

Check if the specified policies authorize this request on a node.

**Param**

`policy_names`: List of policy names to check.

**Param**

`node_ident`: the UUID or logical name of a node.

**Param**

`with_suffix`: whether the RPC node should include the suffix

**Raises**

HTTPForbidden if the policy forbids access.

**Raises**

NodeNotFound if the node is not found.

**Returns**

RPC node identified by `node_ident`

`ironic.api.controllers.v1.utils.check_multiple_runbook_policies_and_retrieve`(*policy\_names*,  
*run-*  
*book\_ident*)

Check if the specified policies authorize this request on a runbook.

**Param**

`policy_names`: List of policy names to check.

**Param**

`runbook_ident`: the UUID or logical name of a runbook.

**Raises**

HTTPForbidden if the policy forbids access.

**Raises**

RunbookNotFound if the runbook is not found.

**Returns**

RPC runbook identified by `runbook_ident`

`ironic.api.controllers.v1.utils.check_node_policy_and_retrieve`(*policy\_name*,  
*node\_ident*,  
*with\_suffix=False*)

Check if the specified policy authorizes this request on a node.

**Param**

`policy_name`: Name of the policy to check.

**Param**

`node_ident`: the UUID or logical name of a node.

**Param**

`with_suffix`: whether the RPC node should include the suffix

**Raises**

HTTPForbidden if the policy forbids access.

**Raises**

NodeNotFound if the node is not found.

**Returns**

RPC node identified by node\_ident

`ironic.api.controllers.v1.utils.check_owner_policy(object_type, policy_name, owner, lessee=None, conceal_node=False)`

Check if the policy authorizes this request on an object.

**Param**

object\_type: type of object being checked

**Param**

policy\_name: Name of the policy to check.

**Param**

owner: the owner

**Param**

lessee: the lessee

**Param**

conceal\_node: the UUID of the node IF we should conceal the existence of the node with a 404 Error instead of a 403 Error.

**Raises**

HTTPForbidden if the policy forbids access.

`ironic.api.controllers.v1.utils.check_policy(policy_name)`

Check if the specified policy is authorised for this request.

**Policy\_name**

Name of the policy to check.

**Raises**

HTTPForbidden if the policy forbids access.

`ironic.api.controllers.v1.utils.check_policy_true(policy_name)`

Check if the specified policy is authorised for this request.

**Policy\_name**

Name of the policy to check.

**Returns**

True if policy is matched, otherwise false.

`ironic.api.controllers.v1.utils.check_port_list_policy(portgroup=False, parent_node=None, parent_portgroup=None)`

Check if the specified policy authorizes this request on a port.

**Parameters**

- **portgroup** Boolean value, default false, indicating if the list policy check is for a portgroup as the policy names are different between ports and portgroups.
- **parent\_node** The UUID of a node, if any, to apply a policy check to as well before applying other policy check operations.

- **parent\_portgroup** The UUID of the parent portgroup if the list of ports was retrieved via the `/v1/portgroups/<uuid>/ports`.

**Raises**

HTTPForbidden if the policy forbids access.

**Returns**

owner that should be used for list query, if needed

```
ironic.api.controllers.v1.utils.check_port_policy_and_retrieve(policy_name,  
                                                             port_ident,  
                                                             portgroup=False)
```

Check if the specified policy authorizes this request on a port.

**Param**

`policy_name`: Name of the policy to check.

**Param**

`port_ident`: The name, uuid, or other valid ID value to find a port or portgroup by.

**Raises**

HTTPForbidden if the policy forbids access.

**Raises**

PortNotFound if the port is not found.

**Raises**

PortgroupNotFound if the portgroup is not found.

**Returns**

RPC port identified by `port_ident` associated node

```
ironic.api.controllers.v1.utils.check_runbook_policy_and_retrieve(policy_name,  
                                                                    runbook_ident)
```

Check if the specified policy authorizes this request on a node.

**Param**

`policy_name`: Name of the policy to check.

**Param**

`runbook_ident`: the UUID or logical name of a runbook.

**Raises**

HTTPForbidden if the policy forbids access.

**Raises**

RunbookNotFound if the runbook is not found.

**Returns**

a runbook object

```
ironic.api.controllers.v1.utils.check_volume_list_policy(parent_node=None)
```

Check if the specified policy authorizes this request on a volume.

**Parameters**

**parent\_node** The UUID of a node, if any, to apply a policy check to as well before applying other policy check operations.

**Raises**

HTTPForbidden if the policy forbids access.

**Returns**

owner that should be used for list query, if needed

`ironic.api.controllers.v1.utils.check_volume_policy_and_retrieve(policy_name, vol_ident, target=False)`

Check if the specified policy authorizes this request on a volume.

**Param**

`policy_name`: Name of the policy to check.

**Param**

`vol_ident`: The name, uuid, or other valid ID value to find a volume target or connector by.

**Param**

`target`: Boolean value to indicate if the check is for a volume target or connector. Default value is False, implying connector.

**Raises**

HTTPForbidden if the policy forbids access.

**Raises**

VolumeConnectorNotFound if the node is not found.

**Raises**

VolumeTargetNotFound if the node is not found.

**Returns**

RPC port identified by `port_ident` associated node

`ironic.api.controllers.v1.utils.convert_steps(rpc_steps)`

`ironic.api.controllers.v1.utils.decode_json_pointer(path)`

Decode JSON pointer as per RFC 6901 to support ~ and /.

`ironic.api.controllers.v1.utils.disallowed_fields()`

Generator of fields not allowed in the current request.

`ironic.api.controllers.v1.utils.duplicate_steps(name, value)`

Argument validator to check template for duplicate steps

`ironic.api.controllers.v1.utils.get_controller_reserved_names(cls)`

Get reserved names for a given controller.

Inspect the controller class and return the reserved names within it. Reserved names are names that can not be used as an identifier for a resource because the names are either being used as a custom action or is the name of a nested controller inside the given class.

**Parameters**

`cls` The controller class to be inspected.

`ironic.api.controllers.v1.utils.get_patch_values(patch, path)`

Get the patch values corresponding to the specified path.

If there are multiple values specified for the same path, for example

```
[{'op': 'add', 'path': '/name', 'value': 'abc'},
 {'op': 'add', 'path': '/name', 'value': 'bca'}]
```

return all of them in a list (preserving order)

#### Parameters

- **patch** HTTP PATCH request body.
- **path** the path to get the patch values for.

#### Returns

list of values for the specified path in the patch.

```
ironic.api.controllers.v1.utils.get_request_return_fields(fields, detail, default_fields,
                                                         check_detail_version=<function
                                                         allow_detail_query>,
                                                         check_fields_version=None)
```

Calculate fields to return from an API request

The fields query and detail=True query can not be passed into a request at the same time. To use the detail query we need to be on a version of the API greater than expected, likewise some APIs require a certain version for the fields query. This function raises an InvalidParameterValue exception if any of these conditions are not met.

If these checks pass then this function will return either the fields passed in or the default fields provided.

#### Parameters

- **fields** The fields query passed into the API request.
- **detail** The detail query passed into the API request.
- **default\_fields** The default fields to return if fields=None and detail=None.
- **check\_detail\_version** Function to check if detail query is allowed based on the version.
- **check\_fields\_version** Function to check if fields query is allowed based on the version.

#### Raises

InvalidParameterValue if there is an invalid combination of query strings or API version.

#### Returns

fields passed in value or default\_fields

```
ironic.api.controllers.v1.utils.get_rpc_allocation(allocation_ident)
```

Get the RPC allocation from the allocation UUID or logical name.

#### Parameters

**allocation\_ident** the UUID or logical name of an allocation.

#### Returns

The RPC allocation.

#### Raises

InvalidUuidOrName if the name or uuid provided is not valid.

**Raises**

AllocationNotFound if the allocation is not found.

`ironic.api.controllers.v1.utils.get_rpc_allocation_with_suffix(allocation_ident)`

Get the RPC allocation from the allocation UUID or logical name.

If HAS\_JSON\_SUFFIX flag is set in the pecan environment, try also looking for `allocation_ident` with `.json` suffix. Otherwise identical to `get_rpc_allocation`.

**Parameters**

**allocation\_ident** the UUID or logical name of an allocation.

**Returns**

The RPC allocation.

**Raises**

InvalidUuidOrName if the name or uuid provided is not valid.

**Raises**

AllocationNotFound if the allocation is not found.

`ironic.api.controllers.v1.utils.get_rpc_deploy_template(template_ident)`

Get the RPC deploy template from the UUID or logical name.

**Parameters**

**template\_ident** the UUID or logical name of a deploy template.

**Returns**

The RPC deploy template.

**Raises**

InvalidUuidOrName if the name or uuid provided is not valid.

**Raises**

DeployTemplateNotFound if the deploy template is not found.

`ironic.api.controllers.v1.utils.get_rpc_deploy_template_with_suffix(template_ident)`

Get the RPC deploy template from the UUID or logical name.

If HAS\_JSON\_SUFFIX flag is set in the pecan environment, try also looking for `template_ident` with `.json` suffix. Otherwise identical to `get_rpc_deploy_template`.

**Parameters**

**template\_ident** the UUID or logical name of a deploy template.

**Returns**

The RPC deploy template.

**Raises**

InvalidUuidOrName if the name or uuid provided is not valid.

**Raises**

DeployTemplateNotFound if the deploy template is not found.

`ironic.api.controllers.v1.utils.get_rpc_node(node_ident)`

Get the RPC node from the node uuid or logical name.

**Parameters**

**node\_ident** the UUID or logical name of a node.

**Returns**

The RPC Node.

**Raises**

InvalidUuidOrName if the name or uuid provided is not valid.

**Raises**

NodeNotFound if the node is not found.

`ironic.api.controllers.v1.utils.get_rpc_node_with_suffix(node_ident)`

Get the RPC node from the node uuid or logical name.

If HAS\_JSON\_SUFFIX flag is set in the pecan environment, try also looking for `node_ident` with `.json` suffix. Otherwise identical to `get_rpc_node`.

**Parameters**

**node\_ident** the UUID or logical name of a node.

**Returns**

The RPC Node.

**Raises**

InvalidUuidOrName if the name or uuid provided is not valid.

**Raises**

NodeNotFound if the node is not found.

`ironic.api.controllers.v1.utils.get_rpc_portgroup(portgroup_ident)`

Get the RPC portgroup from the portgroup UUID or logical name.

**Parameters**

**portgroup\_ident** the UUID or logical name of a portgroup.

**Returns**

The RPC portgroup.

**Raises**

InvalidUuidOrName if the name or uuid provided is not valid.

**Raises**

PortgroupNotFound if the portgroup is not found.

`ironic.api.controllers.v1.utils.get_rpc_portgroup_with_suffix(portgroup_ident)`

Get the RPC portgroup from the portgroup UUID or logical name.

If HAS\_JSON\_SUFFIX flag is set in the pecan environment, try also looking for `portgroup_ident` with `.json` suffix. Otherwise identical to `get_rpc_portgroup`.

**Parameters**

**portgroup\_ident** the UUID or logical name of a portgroup.

**Returns**

The RPC portgroup.

**Raises**

InvalidUuidOrName if the name or uuid provided is not valid.

**Raises**

PortgroupNotFound if the portgroup is not found.

`ironic.api.controllers.v1.utils.get_rpc_runbook(runbook_ident)`

Get the RPC runbook from the UUID or logical name.

**Parameters**

**runbook\_ident** the UUID or logical name of a runbook.

**Returns**

The RPC runbook.

**Raises**

`InvalidUuidOrName` if the name or uuid provided is not valid.

**Raises**

`RunbookNotFound` if the runbook is not found.

`ironic.api.controllers.v1.utils.initial_node_provision_state()`

Return node state to use by default when creating new nodes.

Previously the default state for new nodes was `AVAILABLE`. Starting with API 1.11 it is `ENROLL`.

`ironic.api.controllers.v1.utils.is_path_removed(patch, path)`

Returns whether the patch includes removal of the path (or subpath of).

**Parameters**

- **patch** HTTP PATCH request body.
- **path** the path to check.

**Returns**

True if path or subpath being removed, False otherwise.

`ironic.api.controllers.v1.utils.is_path_updated(patch, path)`

Returns whether the patch includes operation on path (or its subpath).

**Parameters**

- **patch** HTTP PATCH request body.
- **path** the path to check.

**Returns**

True if path or subpath being patched, False otherwise.

`ironic.api.controllers.v1.utils.is_valid_logical_name(name)`

Determine if the provided name is a valid hostname.

`ironic.api.controllers.v1.utils.is_valid_node_name(name)`

Determine if the provided name is a valid node name.

Check to see that the provided node name is valid, and isnt a UUID.

**Parameters**

**name** the node name to check.

**Returns**

True if the name is valid, False otherwise.

`ironic.api.controllers.v1.utils.local_link_normalize(name, value)`

`ironic.api.controllers.v1.utils.new_continue_inspection_endpoint()`

Check if /v1/continue\_inspection endpoint is explicitly requested.

`ironic.api.controllers.v1.utils.object_to_dict(obj, include_created_at=True, include_updated_at=True, include_uuid=True, link_resource=None, link_resource_args=None, fields=None)`

Helper function to convert RPC objects to REST API dicts.

#### Parameters

- **obj** RPC object to convert to a dict
- **include\_created\_at** Whether to include standard base class attribute `created_at`
- **include\_updated\_at** Whether to include standard base class attribute `updated_at`
- **include\_uuid** Whether to include standard base class attribute `uuid`
- **link\_resource** When specified, generate a `links` value with a `self` and `bookmark` using this resource name
- **link\_resource\_args** Resource arguments to be added to generated links. When not specified, the object `uuid` will be used.
- **fields** Key names for dict values to populate directly from object attributes

#### Returns

A dict containing values from the object

`ironic.api.controllers.v1.utils.patch_update_changed_fields(from_dict, rpc_object, fields, schema, id_map=None)`

Update rpc object based on changed fields in a dict.

Only fields which have a corresponding schema field are updated when changed. Other values can be updated using the `id_map`.

#### Parameters

- **from\_dict** Dict containing changed field values
- **rpc\_object** Object to update changed fields on
- **fields** Field names on the rpc object
- **schema** jsonschema to get field names of the dict
- **id\_map** Optional dict mapping object field names to arbitrary values when there is no matching field in the schema

`ironic.api.controllers.v1.utils.patch_validate_allowed_fields(patch, allowed_fields)`

Validate that a patch list only modifies allowed fields.

#### Parameters

- **patch** List of patch dicts to validate

- **allowed\_fields** List of fields which are allowed to be patched

**Returns**

The list of fields which will be patched

**Raises**

exception.Invalid if any patch changes a field not in `allowed_fields`

`ironic.api.controllers.v1.utils.patched_validate_with_schema(patched_dict, schema, validator=None)`

Validate a patched dict object against a validator or schema.

This function has the side-effect of deleting any dict value which is not in the schema. This allows database-loaded objects to be pruned of their internal values before validation.

**Parameters**

- **patched\_dict** dict representation of the object with patch updates applied
- **schema** Any dict key not in the schema will be deleted from the dict. If no validator is specified then the resulting `patched_dict` will be validated against the schema
- **validator** Optional validator to use if there is extra validation required beyond the schema

**Raises**

exception.Invalid if validation fails

`ironic.api.controllers.v1.utils.populate_node_uuid(obj, to_dict)`

Look up the node referenced in the object and populate a dict.

The node is fetched with the object `node_id` attribute and the dict `node_uuid` value is populated with the node uuid

**Parameters**

- **obj** object to get the `node_id` attribute
- **to\_dict** dict to populate with a `node_uuid` value

**Raises**

exception.NodeNotFound if the node is not found

`ironic.api.controllers.v1.utils.replace_node_id_with_uuid(to_dict)`

Replace `node_id` dict value with `node_uuid`

`node_uuid` is found by fetching the node by id lookup.

**Parameters**

**to\_dict** Dict to set `node_uuid` value on

**Returns**

The node object from the lookup

**Raises**

NodeNotFound with `status_code` set to 400 BAD\_REQUEST when node is not found.

`ironic.api.controllers.v1.utils.replace_node_uuid_with_id(to_dict)`

Replace `node_uuid` dict value with `node_id`

`node_id` is found by fetching the node by uuid lookup.

**Parameters**

**to\_dict** Dict to set `node_id` value on

**Returns**

The node object from the lookup

**Raises**

`NodeNotFound` with `status_code` set to 400 `BAD_REQUEST` when node is not found.

`ironic.api.controllers.v1.utils.sanitize_dict(to_sanitize, fields)`

Removes sensitive and unrequested data.

Will only keep the fields specified in the `fields` parameter (plus the `links` field).

**Parameters**

- **to\_sanitize** dict to sanitize
- **fields** (*list of str*) list of fields to preserve, or `None` to preserve them all

`ironic.api.controllers.v1.utils.validate_limit(limit)`

`ironic.api.controllers.v1.utils.validate_sort_dir(sort_dir)`

`ironic.api.controllers.v1.utils.vendor_passthru(ident, method, topic, data=None, driver_passthru=False)`

Call a vendor passthru API extension.

Call the vendor passthru API extension and process the method response to set the right return code for methods that are asynchronous or synchronous; Attach the return value to the response object if its being served statically.

**Parameters**

- **ident** The resource identification. For nodes vendor passthru this is the nodes UUID, for drivers vendor passthru this is the drivers name.
- **method** The vendor method name.
- **topic** The RPC topic.
- **data** The data passed to the vendor method. Defaults to `None`.
- **driver\_passthru** Boolean value. Whether this is a node or driver vendor passthru. Defaults to `False`.

**Returns**

A WSME response object to be returned by the API.

## ironic.api.controllers.v1.versions module

`ironic.api.controllers.v1.versions.max_version_string()`

Returns the maximum supported API version (as a string).

If the service is pinned, the maximum API version is the pinned version. Otherwise, it is the maximum supported API version.

`ironic.api.controllers.v1.versions.min_version_string()`

Returns the minimum supported API version (as a string)

## ironic.api.controllers.v1.volume module

**class** `ironic.api.controllers.v1.volume.VolumeController(*args, **kwargs)`

Bases: `RestController`

REST controller for volume root

**get()**

`ironic.api.controllers.v1.volume.convert(node_ident=None)`

## ironic.api.controllers.v1.volume\_connector module

**class** `ironic.api.controllers.v1.volume_connector.VolumeConnectorsController(*args, **kwargs)`

Bases: `RestController`

REST controller for VolumeConnectors.

**delete**(*connector\_uuid*)

Delete a volume connector.

### Parameters

**connector\_uuid** UUID of a volume connector.

### Raises

`MalformedRequestURI` if accessed with specifying a parent node.

### Raises

`NodeLocked` if node is locked by another conductor

### Raises

`NodeNotFound` if the node associated with the connector does not exist

### Raises

`VolumeConnectorNotFound` if the volume connector cannot be found

### Raises

`InvalidStateRequested` If a node associated with the volume connector is not powered off.

**get\_all**(*node=None, marker=None, limit=None, sort\_key='id', sort\_dir='asc', fields=None, detail=None, project=None*)

Retrieve a list of volume connectors.

### Parameters

- **node** UUID or name of a node, to get only volume connectors for that node.
- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the `[api]` section of the ironic configuration, or only `max_limit` resources will be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.
- **detail** Optional, whether to retrieve with detail.

**Returns**

a list of volume connectors, or an empty list if no volume connector is found.

**Raises**

`InvalidParameterValue` if `sort_key` does not exist

**Raises**

`InvalidParameterValue` if sort key is invalid for sorting.

**Raises**

`InvalidParameterValue` if both `fields` and `detail` are specified.

**get\_one**(*connector\_uuid*, *fields=None*)

Retrieve information about the given volume connector.

**Parameters**

- **connector\_uuid** UUID of a volume connector.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.

**Returns**

API-serializable volume connector object.

**Raises**

`MalformedRequestURI` if accessed with specifying a parent node.

**Raises**

`VolumeConnectorNotFound` if no volume connector exists with the specified UUID.

**invalid\_sort\_key\_list** = ['extra']

**patch**(*connector\_uuid*, *patch*)

Update an existing volume connector.

**Parameters**

- **connector\_uuid** UUID of a volume connector.
- **patch** a json PATCH document to apply to this volume connector.

**Returns**

API-serializable volume connector object.

**Raises**

MalformedRequestURI if accessed with specifying a parent node.

**Raises**

PatchError if a given patch can not be applied.

**Raises**

VolumeConnectorNotFound if no volume connector exists with the specified UUID.

**Raises**

InvalidParameterValue if the volume connectors UUID is being changed

**Raises**

NodeLocked if node is locked by another conductor

**Raises**

NodeNotFound if the node associated with the connector does not exist

**Raises**

VolumeConnectorTypeAndIdAlreadyExists if another connector already exists with the same values for type and connector\_id fields

**Raises**

InvalidUUID if invalid node UUID is passed in the patch.

**Raises**

InvalidStateRequested If a node associated with the volume connector is not powered off.

**post**(*connector*)

Create a new volume connector.

**Parameters**

**connector** a volume connector within the request body.

**Returns**

API-serializable volume connector object.

**Raises**

MalformedRequestURI if accessed with specifying a parent node.

**Raises**

VolumeConnectorTypeAndIdAlreadyExists if a volume connector already exists with the same type and connector\_id

**Raises**

VolumeConnectorAlreadyExists if a volume connector with the same UUID already exists

```
ironic.api.controllers.v1.volume_connector.convert_with_links(rpc_connector,  
                                                             fields=None,  
                                                             sanitize=True)
```

```
ironic.api.controllers.v1.volume_connector.list_convert_with_links(rpc_connectors,  
                                                                    limit, url,  
                                                                    fields=None,  
                                                                    detail=None,  
                                                                    **kwargs)
```

**ironic.api.controllers.v1.volume\_target module**

```
class ironic.api.controllers.v1.volume_target.VolumeTargetsController(*args,
                                                                    **kwargs)
```

Bases: RestController

REST controller for VolumeTargets.

**delete**(*target\_uuid*)

Delete a volume target.

**Parameters**

**target\_uuid** UUID of a volume target.

**Raises**

MalformedRequestURI if accessed with specifying a parent node.

**Raises**

NodeLocked if node is locked by another conductor

**Raises**

NodeNotFound if the node associated with the target does not exist

**Raises**

VolumeTargetNotFound if the volume target cannot be found

**Raises**

InvalidStateRequested If a node associated with the volume target is not powered off.

**get\_all**(*node=None, marker=None, limit=None, sort\_key='id', sort\_dir='asc', fields=None, detail=None, project=None*)

Retrieve a list of volume targets.

**Parameters**

- **node** UUID or name of a node, to get only volume targets for that node.
- **marker** pagination marker for large data sets.
- **limit** maximum number of resources to return in a single result. This value cannot be larger than the value of `max_limit` in the `[api]` section of the ironic configuration, or only `max_limit` resources will be returned.
- **sort\_key** column to sort results by. Default: `id`.
- **sort\_dir** direction to sort. `asc` or `desc`. Default: `asc`.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.
- **detail** Optional, whether to retrieve with detail.
- **project** Optional, an associated node project (owner, or lessee) to filter the query upon.

**Returns**

a list of volume targets, or an empty list if no volume target is found.

**Raises**

InvalidParameterValue if sort\_key does not exist

**Raises**

InvalidParameterValue if sort key is invalid for sorting.

**Raises**

InvalidParameterValue if both fields and detail are specified.

**get\_one**(*target\_uuid*, *fields=None*)

Retrieve information about the given volume target.

**Parameters**

- **target\_uuid** UUID of a volume target.
- **fields** Optional, a list with a specified set of fields of the resource to be returned.

**Returns**

API-serializable volume target object.

**Raises**

MalformedRequestURI if accessed with specifying a parent node.

**Raises**

VolumeTargetNotFound if no volume target with this UUID exists

**invalid\_sort\_key\_list** = ['extra', 'properties']

**patch**(*target\_uuid*, *patch*)

Update an existing volume target.

**Parameters**

- **target\_uuid** UUID of a volume target.
- **patch** a json PATCH document to apply to this volume target.

**Returns**

API-serializable volume target object.

**Raises**

MalformedRequestURI if accessed with specifying a parent node.

**Raises**

PatchError if a given patch can not be applied.

**Raises**

InvalidParameterValue if the volume targets UUID is being changed

**Raises**

NodeLocked if the node is already locked

**Raises**

NodeNotFound if the node associated with the volume target does not exist

**Raises**

VolumeTargetNotFound if the volume target cannot be found

**Raises**

VolumeTargetBootIndexAlreadyExists if a volume target already exists with the same node ID and boot index values

**Raises**

InvalidUUID if invalid node UUID is passed in the patch.

**Raises**

InvalidStateRequested If a node associated with the volume target is not powered off.

**post**(*target*)

Create a new volume target.

**Parameters**

**target** a volume target within the request body.

**Returns**

API-serializable volume target object.

**Raises**

MalformedRequestURI if accessed with specifying a parent node.

**Raises**

VolumeTargetBootIndexAlreadyExists if a volume target already exists with the same node ID and boot index

**Raises**

VolumeTargetAlreadyExists if a volume target with the same UUID exists

```
ironic.api.controllers.v1.volume_target.convert_with_links(rpc_target, fields=None,  
                                                         sanitize=True)
```

```
ironic.api.controllers.v1.volume_target.list_convert_with_links(rpc_targets, limit,  
                                                             url, fields=None,  
                                                             detail=None,  
                                                             **kwargs)
```

**Module contents**

Version 1 of the Ironic API

Specification can be found at <doc/source/webapi/v1.rst>

```
class ironic.api.controllers.v1.Controller
```

```
    Bases: object
```

```
    Version 1 API controller root.
```

```
    add_version_attributes()
```

```
    index()
```

## Submodules

### ironic.api.controllers.base module

**class** `ironic.api.controllers.base.Version(headers, default_version, latest_version)`

Bases: object

API Version object.

**max\_string** = 'X-OpenStack-Ironic-API-Maximum-Version'

HTTP response header

**min\_string** = 'X-OpenStack-Ironic-API-Minimum-Version'

HTTP response header

**static parse\_headers**(headers, default\_version, latest\_version)

Determine the API version requested based on the headers supplied.

#### Parameters

- **headers** webob headers
- **default\_version** version to use if not specified in headers
- **latest\_version** version to use if latest is requested

#### Returns

a tuple of (major, minor) version numbers

#### Raises

webob.HTTPNotAcceptable

**string** = 'X-OpenStack-Ironic-API-Version'

HTTP Header string carrying the requested version

### ironic.api.controllers.link module

`ironic.api.controllers.link.build_url(resource, resource_args, bookmark=False, base_url=None)`

`ironic.api.controllers.link.make_link(rel_name, url, resource, resource_args, bookmark=False, type=None)`

Build a dict representing a link

### ironic.api.controllers.root module

**class** `ironic.api.controllers.root.RootController`

Bases: object

**index**(\*args)

`ironic.api.controllers.root.root()`

## ironic.api.controllers.version module

`ironic.api.controllers.version.all_versions()`

`ironic.api.controllers.version.default_version()`

Return a dict representing the current default version

`id`: The ID of the (major) version, also acts as the release number links: A list containing one link that points to the current version of the API

`status`: Status of the version, one of CURRENT, SUPPORTED, DEPRECATED

`min_version`: The current, maximum supported (major.minor) version of API.

`version`: Minimum supported (major.minor) version of API.

## Module contents

### ironic.api.middleware package

#### Submodules

#### ironic.api.middleware.auth\_public\_routes module

**class** `ironic.api.middleware.auth_public_routes.AuthPublicRoutes`(*app*, *auth*, *public\_api\_routes=None*)

Bases: `object`

A wrapper on authentication middleware.

Does not perform verification of authentication tokens for public routes in the API.

`__call__(env, start_response)`

Call self as a function.

#### ironic.api.middleware.json\_ext module

**class** `ironic.api.middleware.json_ext.JsonExtensionMiddleware`(*app*)

Bases: `object`

Simplified processing of .json extension.

Previously Ironic API used the `guess_content_type_from_ext` feature. It was never needed, as we never allowed non-JSON content types anyway. Now that it is removed, this middleware strips .json extension for backward compatibility.

`__call__(env, start_response)`

Call self as a function.

**transform\_header**(*version\_string*)

Transforms version string to HTTP header format.

### **ironic.api.middleware.parsable\_error module**

Middleware to replace the plain text message body of an error response with one formatted so the client can parse it.

Based on `pecan.middleware.errordocument`

**class** `ironic.api.middleware.parsable_error.ParsableErrorMiddleware(app)`

Bases: `object`

Replace error body with something the client can parse.

`__call__(environ, start_response)`

Call self as a function.

### **ironic.api.middleware.request\_log module**

Middleware to log API request details including timing, status codes, and request information for debugging purposes.

**class** `ironic.api.middleware.request_log.RequestLogMiddleware(app)`

Bases: `object`

Middleware to log request details for debugging.

`__call__(environ, start_response)`

Call self as a function.

`ironic.api.middleware.request_log.get_real_ip(environ)`

Safely retrieves the real IP address from a WSGI request.

### **Module contents**

**class** `ironic.api.middleware.AuthPublicRoutes(app, auth, public_api_routes=None)`

Bases: `object`

A wrapper on authentication middleware.

Does not perform verification of authentication tokens for public routes in the API.

`__call__(env, start_response)`

Call self as a function.

**class** `ironic.api.middleware.JsonExtensionMiddleware(app)`

Bases: `object`

Simplified processing of .json extension.

Previously Ironic API used the `guess_content_type_from_ext` feature. It was never needed, as we never allowed non-JSON content types anyway. Now that it is removed, this middleware strips .json extension for backward compatibility.

`__call__(env, start_response)`

Call self as a function.

**transform\_header**(*version\_string*)

Transforms version string to HTTP header format.

**class** `ironic.api.middleware.ParsableErrorMiddleware`(*app*)

Bases: `object`

Replace error body with something the client can parse.

`__call__`(*environ*, *start\_response*)

Call self as a function.

## ironic.api.validation package

### Submodules

#### ironic.api.validation.validators module

Internal implementation of request/response validating middleware.

**class** `ironic.api.validation.validators.SchemaValidator`(*schema*, *is\_body=True*)

Bases: `object`

A validator class

This class is changed from `Draft202012Validator` to add format checkers for data formats that are common in the Ironic API as well as add better error messages.

**validate**(\**args*, \*\**kwargs*)

**validator** = `None`

**validator\_org**

alias of `Draft202012Validator`

### Module contents

API request/response validating middleware.

**class** `ironic.api.validation.Schemas`

Bases: `object`

A microversion-aware schema container.

Allow definition and retrieval of schemas on a microversion-aware basis.

`__call__`() → `dict[str, object] | None`

Call self as a function.

**add\_schema**(*schema: dict[str, object]*, *min\_version: int | None*, *max\_version: int | None*) → `None`

**validate\_schemas**() → `None`

Ensure there are no overlapping schemas.

`ironic.api.validation.api_version`(*min\_version: int | None*, *max\_version: int | None = None*, *message: str | None = None*, *exception\_class: ~typing.Type[~webob.exc.HTTPException] = <class 'webob.exc.HTTPNotFound'>*)

Decorator for marking lower and upper bounds on API methods.

### Parameters

- **min\_version** An integer representing the minimum API version that the API is available under.
- **max\_version** An integer representing the maximum API version that the API is available under.
- **message** A message to return if the API is not supported.
- **exception\_class** The exception class to raise if the API version is not supported (default is HTTPNotFound).

`ironic.api.validation.request_body_schema`(*schema: Dict[str, Any], min\_version: int | None = None, max\_version: int | None = None*)

Decorator for registering a request body schema on API methods.

schema will be used for validating the request body just before the API method is executed.

### Parameters

- **schema** The JSON Schema schema used to validate the target.
- **min\_version** An integer indicating the minimum API version schema applies against.
- **max\_version** An integer indicating the maximum API version schema applies against.

`ironic.api.validation.request_parameter_schema`(*schema: Dict[str, Any], min\_version: int | None = None, max\_version: int | None = None*)

Decorator for registering a request parameter schema on API methods.

schema will be used for validating request parameters just before the API method is executed.

### Parameters

- **schema** The JSON Schema schema used to validate the target.
- **min\_version** An integer indicating the minimum API version schema applies against.
- **max\_version** An integer indicating the maximum API version schema applies against.

`ironic.api.validation.request_query_schema`(*schema: Dict[str, Any], min\_version: int | None = None, max\_version: int | None = None*)

Decorator for registering a request query string schema on API methods.

schema will be used for validating request query strings just before the API method is executed.

### Parameters

- **schema** The JSON Schema schema used to validate the target.
- **min\_version** An integer indicating the minimum API version schema applies against.

- **max\_version** An integer indicating the maximum API version schema applies against.

`ironic.api.validation.response_body_schema`(*schema: Dict[str, Any], min\_version: int | None = None, max\_version: int | None = None*)

Decorator for registering a response body schema on API methods.

schema will be used for validating the response body just after the API method is executed.

#### Parameters

- **schema** The JSON Schema schema used to validate the target.
- **min\_version** An integer indicating the minimum API version schema applies against.
- **max\_version** An integer indicating the maximum API version schema applies against.

## Submodules

### ironic.api.app module

**class** `ironic.api.app.IronicCORS`(*application: WSGIApplication | None, conf: dict[str, ty.Any] | cfg.ConfigOpts | None = None*)

Bases: `CORS`

Ironic-specific CORS class

Were adding the Ironic-specific version headers to the list of simple headers in order that a request bearing those headers might be accepted by the Ironic REST API.

```
simple_headers = ['Accept', 'Accept-Language', 'Content-Type',
                 'Cache-Control', 'Content-Language', 'Expires', 'Last-Modified', 'Pragma',
                 'X-Auth-Token', 'X-OpenStack-Ironic-API-Maximum-Version',
                 'X-OpenStack-Ironic-API-Minimum-Version',
                 'X-OpenStack-Ironic-API-Version']
```

**class** `ironic.api.app.IronicRequestId`(*application: WSGIApplication | None, conf: dict[str, ty.Any] | cfg.ConfigOpts | None = None*)

Bases: `RequestId`

Ironic-specific request id middleware

Base request id middleware uses `x-openstack-request-id` but ironic has been using `openstack-request-id` historically. Replace the header for backward compatibility.

```
compat_headers: list[str] = ['openstack-request-id']
```

**class** `ironic.api.app.VersionSelectorApplication`

Bases: `object`

```
__call__(environ, start_response)
```

Call self as a function.

`ironic.api.app.get_pecan_config()`

`ironic.api.app.setup_app(pecan_config=None, extra_hooks=None)`

### **ironic.api.config module**

### **ironic.api.functions module**

**class** `ironic.api.functions.FunctionArgument`(*name, datatype, mandatory, default*)

Bases: object

An argument definition of an api entry

**datatype**

Data type

**default**

Default value if argument is omitted

**mandatory**

True if the argument is mandatory

**name**

argument name

**resolve\_type**(*registry*)

**class** `ironic.api.functions.FunctionDefinition`(*func*)

Bases: object

An api entry definition

**arguments**

The function arguments (list of *FunctionArgument*)

**body\_type**

If the body carry the data of a single argument, its type

**doc**

Function documentation

**extra\_options**

Dictionary of protocol-specific options.

**static get**(*func*)

Returns the *FunctionDefinition* of a method.

**get\_arg**(*name*)

Returns a *FunctionArgument* from its name

**ignore\_extra\_args**

True if extra arguments should be ignored, NOT inserted in the kwargs of the function and not raise *UnknownArgument* exceptions

**name**

Function name

**resolve\_types**(*registry*)

**return\_type**

Return type

**set\_arg\_types**(*argspec, arg\_types*)**set\_options**(*body=None, ignore\_extra\_args=False, status\_code=200, rest\_content\_types=('json', 'xml'), \*\*extra\_options*)**status\_code**

Status code

`ironic.api.functions.getargspec(f)``ironic.api.functions.iswsmefunction(f)``ironic.api.functions.sig`alias of *signature***class** `ironic.api.functions.signature(*types, **options)`Bases: `object`

Decorator that specify the argument types of an exposed function.

**Parameters**

- **return\_type** Type of the value returned by the function
- **argN** Type of the Nth argument
- **body** If the function takes a final argument that is supposed to be the request body by itself, its type.
- **status\_code** HTTP return status code of the function.
- **ignore\_extra\_args** Allow extra/unknown arguments (default to False)

Most of the time this decorator is not supposed to be used directly, unless you are not using WSME on top of another framework.

If an adapter is used, it will provide either a specialised version of this decorator, either a new decorator named `@wssexpose` that takes the same parameters (it will in addition expose the function, hence its name).

`__call__(func)`

Call self as a function.

`ironic.api.functions.wrapfunc(f)`**ironic.api.hooks module****class** `ironic.api.hooks.ConfigHook`Bases: `PecanHook`

Attach the config object to the request so controllers can get to it.

**before**(*state*)

Override this method to create a hook that gets called after routing, but before the request gets passed to your controller.

**Parameters**

**state** The Pecan state object for the current request.

**class** `ironic.api.hooks.ContextHook`(*public\_api\_routes*)

Bases: PecanHook

Configures a request context and attaches it to the request.

**after**(*state*)

Override this method to create a hook that gets called after the request has been handled by the controller.

**Parameters**

**state** The Pecan state object for the current request.

**before**(*state*)

Override this method to create a hook that gets called after routing, but before the request gets passed to your controller.

**Parameters**

**state** The Pecan state object for the current request.

**class** `ironic.api.hooks.DBHook`

Bases: PecanHook

Attach the dbapi object to the request so controllers can get to it.

**after**(*state*)

Override this method to create a hook that gets called after the request has been handled by the controller.

**Parameters**

**state** The Pecan state object for the current request.

**before**(*state*)

Override this method to create a hook that gets called after routing, but before the request gets passed to your controller.

**Parameters**

**state** The Pecan state object for the current request.

**class** `ironic.api.hooks.NoExceptionTracebackHook`

Bases: PecanHook

Workaround `rpc.common: deserialize_remote_exception`.

`deserialize_remote_exception` builds `rpc` exception traceback into error message which is then sent to the client. Such behavior is a security concern so this hook is aimed to cut-off traceback from the error message.

**after**(*state*)

Override this method to create a hook that gets called after the request has been handled by the controller.

**Parameters**

**state** The Pecan state object for the current request.

**class** `ironic.api.hooks.PublicUrlHook`

Bases: `PecanHook`

Attach the right `public_url` to the request.

Attach the right `public_url` to the request so resources can create links even when the API service is behind a proxy or SSL terminator.

**before**(*state*)

Override this method to create a hook that gets called after routing, but before the request gets passed to your controller.

**Parameters**

**state** The Pecan state object for the current request.

**class** `ironic.api.hooks.RPCHook`

Bases: `PecanHook`

Attach the `rpcapi` object to the request so controllers can get to it.

**before**(*state*)

Override this method to create a hook that gets called after routing, but before the request gets passed to your controller.

**Parameters**

**state** The Pecan state object for the current request.

`ironic.api.hooks.policy_deprecation_check()`

**ironic.api.method module**

`ironic.api.method.body`(*body\_arg*)

Decorator which places HTTP request body JSON into a method argument

**Parameters**

**body\_arg** Name of argument to populate with body JSON

`ironic.api.method.expose`(*status\_code=None*)

`ironic.api.method.format_exception`(*excinfo, debug=False*)

Extract information that can be sent to the client.

**ironic.api.wsgi module**

WSGI script for Ironic API, installed by pbr.

```
ironic.api.wsgi.initialize_wsgi_app(argv=['/home/zuul/src/opedev.org/openstack/ironic/.tox/pdf-  
docs/bin/sphinx-build', '-E', '-b', 'latex', 'doc/source',  
'doc/build/pdf'])
```

**Module contents****ironic.command package****Submodules**

`ironic.command.api` module

`ironic.command.conductor` module

`ironic.command.dbsync` module

`ironic.command.networking` module

`ironic.command.novncproxy` module

`ironic.command.pxe_filter` module

`ironic.command.singleprocess` module

`ironic.command.status` module

`ironic.command.utils` module

Module contents

`ironic.common` package

Subpackages

`ironic.common.glance_service` package

Submodules

`ironic.common.glance_service.image_service` module

```
class ironic.common.glance_service.image_service.GlanceImageService(client=None,  
                                                                    con-  
                                                                    text=None)
```

Bases: object

**call**(*method, \*args, \*\*kwargs*)

Call a glance client method.

If we get a connection error, retry the request according to `CONF.num_retries`.

#### Parameters

- **method** The method requested to be called.
- **args** A list of positional arguments for the method called
- **kwargs** A dict of keyword arguments for the method called

#### Raises

`GlanceConnectionFailed`

**download**(*image\_href, data=None, checksum=None, checksum\_algo=None*)

Calls out to Glance for data and writes data.

#### Parameters

- **image\_href** The opaque image identifier.
- **data** (Optional) File object to write data to.

- **checksum** Expected checksum value for validation during transfer.
- **checksum\_algo** Algorithm for checksum (e.g., md5, sha256).

**property is\_auth\_set\_needed**

Property to notify the caller if it needs to set authentication.

**member\_list**(*image\_id: str*) → list[Member]

Calls out to Glance to find the members for an image\_id

**Parameters**

**image\_id** The image ID.

**Returns**

list of member IDs

**show**(*image\_href*)

Returns a dict with image data for the given opaque image id.

**Parameters**

**image\_href** The opaque image identifier.

**Returns**

A dict containing image metadata.

**Raises**

ImageNotFound

**Raises**

ImageUnacceptable if the image status is not active

**swift\_temp\_url**(*image\_info*)

Generate a no-auth Swift temporary URL.

This function will generate (or return the cached one if temp URL cache is enabled) the temporary Swift URL using the image id from Glance and the config options: `swift_endpoint_url`, `swift_api_version`, `swift_account` and `swift_container`. The temporary URL will be valid for `swift_temp_url_duration` seconds. This allows Ironic to download a Glance image without passing around an `auth_token`.

**Parameters**

**image\_info** The return from a GET request to Glance for a certain image\_id. Should be a dictionary, with keys like name and checksum. See <https://docs.openstack.org/glance/latest/user/glanceapi.html> for examples.

**Returns**

A signed Swift URL from which an image can be downloaded, without authentication.

**Raises**

InvalidParameterValue if Swift config options are not set correctly.

**Raises**

MissingParameterValue if a required parameter is not set.

**Raises**

ImageUnacceptable if the image info from Glance does not have an image ID.

**property transfer\_verified\_checksum**

The transferred artifact checksum.

**class** `ironic.common.glance_service.image_service.TempUrlCacheElement`(*url*,  
*url\_expires\_at*)

Bases: tuple

**url**

Alias for field number 0

**url\_expires\_at**

Alias for field number 1

`ironic.common.glance_service.image_service.check_image_service`(*func*)

Creates a glance client if doesnt exists and calls the function.

**ironic.common.glance\_service.service\_utils module**

`ironic.common.glance_service.service_utils.get_conductor_project_id`()

`ironic.common.glance_service.service_utils.get_image_member_list`(*image\_id*,  
*context*)

`ironic.common.glance_service.service_utils.is_glance_image`(*image\_href*)

`ironic.common.glance_service.service_utils.is_image_active`(*image*)

Check the image status.

This check is needed in case the Glance image is stuck in queued status or pending\_delete.

`ironic.common.glance_service.service_utils.is_image_available`(*context*, *image*)

Check image availability.

This check is needed in case Nova and Glance are deployed without authentication turned on.

`ironic.common.glance_service.service_utils.parse_image_id`(*image\_href*)

Parse an image id from image href.

**Parameters**

**image\_href** href of an image

**Returns**

image id parsed from image\_href

**Raises**

*InvalidImageRef* when input image href is invalid

`ironic.common.glance_service.service_utils.translate_from_glance`(*image*)

**Module contents**

**ironic.common.inspection\_rules package**

**Submodules**

**ironic.common.inspection\_rules.actions module**

**class** `ironic.common.inspection_rules.actions.ActionBase`

Bases: `Base`

Abstract base class for rule action plugins.

**FORMATTED\_ARGS** = []

List of params to be formatted with python format.

**abstract** `__call__(task, *args, **kwargs)`

Run action on successful rule match.

**execute\_action**(`task, action, inventory, plugin_data, loop_context=None`)

**execute\_with\_loop**(`task, action, inventory, plugin_data`)

**class** `ironic.common.inspection_rules.actions.AddTraitAction`

Bases: `ActionBase`

`__call__(task, name)`

Run action on successful rule match.

**class** `ironic.common.inspection_rules.actions.CallAPIHookAction`

Bases: `ActionBase`

**FORMATTED\_ARGS** = ['url']

List of params to be formatted with python format.

**OPTIONAL\_PARAMS** = ['headers', 'proxies', 'timeout', 'retries', 'backoff\_factor']

`__call__(task, url, headers=None, proxies=None, timeout=5, retries=3, backoff_factor=0.3)`

Run action on successful rule match.

**class** `ironic.common.inspection_rules.actions.DelAttributeAction`

Bases: `ActionBase`

`__call__(task, path)`

Run action on successful rule match.

**class** `ironic.common.inspection_rules.actions.DelPortAttributeAction`

Bases: `ActionBase`

`__call__(task, port_id, path)`

Run action on successful rule match.

**class** `ironic.common.inspection_rules.actions.ExtendAttributeAction`

Bases: `ActionBase`

**FORMATTED\_ARGS** = ['value']

List of params to be formatted with python format.

`__call__(task, path, value, unique=False)`

Run action on successful rule match.

**class** `ironic.common.inspection_rules.actions.ExtendPluginDataAction`

Bases: `ActionBase`

**FORMATTED\_ARGS = ['value']**

List of params to be formatted with python format.

**REQUIRES\_PLUGIN\_DATA = True**

Flag to indicate if this action needs plugin\_data as an arg.

**\_\_call\_\_(task, path, value, plugin\_data, unique=False)**

Run action on successful rule match.

**class ironic.common.inspection\_rules.actions.ExtendPortAttributeAction**

Bases: *ActionBase*

**FORMATTED\_ARGS = ['value']**

List of params to be formatted with python format.

**\_\_call\_\_(task, port\_id, path, value, unique=False)**

Run action on successful rule match.

**class ironic.common.inspection\_rules.actions.FailAction**

Bases: *ActionBase*

**\_\_call\_\_(task, msg)**

Run action on successful rule match.

**class ironic.common.inspection\_rules.actions.LogAction**

Bases: *ActionBase*

**FORMATTED\_ARGS = ['msg']**

List of params to be formatted with python format.

**VALID\_LOG\_LEVELS = {'critical', 'debug', 'error', 'info', 'warning'}**

**\_\_call\_\_(task, msg, level='info')**

Run action on successful rule match.

**class ironic.common.inspection\_rules.actions.RemoveTraitAction**

Bases: *ActionBase*

**\_\_call\_\_(task, name)**

Run action on successful rule match.

**class ironic.common.inspection\_rules.actions.SetAttributeAction**

Bases: *ActionBase*

**FORMATTED\_ARGS = ['value']**

List of params to be formatted with python format.

**\_\_call\_\_(task, path, value)**

Run action on successful rule match.

**class ironic.common.inspection\_rules.actions.SetCapabilityAction**

Bases: *ActionBase*

**FORMATTED\_ARGS = ['value']**

List of params to be formatted with python format.

`__call__(task, name, value)`

Run action on successful rule match.

**class** `ironic.common.inspection_rules.actions.SetPluginDataAction`

Bases: `ActionBase`

**FORMATTED\_ARGS** = ['value']

List of params to be formatted with python format.

**REQUIRES\_PLUGIN\_DATA** = True

Flag to indicate if this action needs plugin\_data as an arg.

`__call__(task, path, value, plugin_data)`

Run action on successful rule match.

**class** `ironic.common.inspection_rules.actions.SetPortAttributeAction`

Bases: `ActionBase`

**FORMATTED\_ARGS** = ['value']

List of params to be formatted with python format.

`__call__(task, port_id, path, value)`

Run action on successful rule match.

**class** `ironic.common.inspection_rules.actions.UnsetCapabilityAction`

Bases: `ActionBase`

`__call__(task, name)`

Run action on successful rule match.

**class** `ironic.common.inspection_rules.actions.UnsetPluginDataAction`

Bases: `ActionBase`

**REQUIRES\_PLUGIN\_DATA** = True

Flag to indicate if this action needs plugin\_data as an arg.

`__call__(task, path, plugin_data)`

Run action on successful rule match.

`ironic.common.inspection_rules.actions.get_action(op_name)`

Get operator class by name.

`ironic.common.inspection_rules.actions.update_nested_dict(d, key_path, value)`

## **ironic.common.inspection\_rules.base module**

**class** `ironic.common.inspection_rules.base.Base`

Bases: `object`

**REQUIRES\_PLUGIN\_DATA** = False

Flag to indicate if this action needs plugin\_data as an arg.

**get\_validation\_signature()**

Get the signature to validate against.

**static interpolate\_variables**(*value, node, inventory, plugin\_data, loop\_context=None, op=None*)

**validate**(*op\_args*)

Validate args passed during creation.

Default implementation checks for presence of required fields.

**Parameters**

**op\_args** Operator args as a dictionary

**Raises**

InspectionRuleValidationFailure on validation failure

### ironic.common.inspection\_rules.engine module

ironic.common.inspection\_rules.engine.**apply\_actions**(*task, rule, inventory, plugin\_data*)

ironic.common.inspection\_rules.engine.**apply\_rules**(*task, inventory, plugin\_data, inspection\_phase*)

Apply inspection rules to a node.

ironic.common.inspection\_rules.engine.**check\_conditions**(*task, rule, inventory, plugin\_data*)

ironic.common.inspection\_rules.engine.**get\_built\_in\_rules**(*rules\_file*)

Load built-in inspection rules.

### ironic.common.inspection\_rules.operators module

**class** ironic.common.inspection\_rules.operators.**ContainsOperator**

Bases: *ReOperator*

**\_\_call\_\_**(*task, value, regex*)

Checks if condition holds for a given field.

**class** ironic.common.inspection\_rules.operators.**EmptyOperator**

Bases: *OperatorBase*

**FORMATTED\_ARGS** = ['value']

**\_\_call\_\_**(*task, value*)

Checks if condition holds for a given field.

**class** ironic.common.inspection\_rules.operators.**EqOperator**

Bases: *SimpleOperator*

**op**(*b, /*)

Same as a == b.

**class** ironic.common.inspection\_rules.operators.**GeOperator**

Bases: *SimpleOperator*

**op**(*b, /*)

Same as a >= b.

**class** `ironic.common.inspection_rules.operators.GtOperator`

Bases: *SimpleOperator*

**op**(*b*, /)

Same as  $a > b$ .

**class** `ironic.common.inspection_rules.operators.IsFalseOperator`

Bases: *OperatorBase*

**FORMATTED\_ARGS** = ['value']

**\_\_call\_\_**(*task*, *value*)

Checks if condition holds for a given field.

**class** `ironic.common.inspection_rules.operators.IsNoneOperator`

Bases: *OperatorBase*

**FORMATTED\_ARGS** = ['value']

**\_\_call\_\_**(*task*, *value*)

Checks if condition holds for a given field.

**class** `ironic.common.inspection_rules.operators.IsTrueOperator`

Bases: *OperatorBase*

**FORMATTED\_ARGS** = ['value']

**\_\_call\_\_**(*task*, *value*)

Checks if condition holds for a given field.

**class** `ironic.common.inspection_rules.operators.LeOperator`

Bases: *SimpleOperator*

**op**(*b*, /)

Same as  $a \leq b$ .

**class** `ironic.common.inspection_rules.operators.LtOperator`

Bases: *SimpleOperator*

**op**(*b*, /)

Same as  $a < b$ .

**class** `ironic.common.inspection_rules.operators.MatchesOperator`

Bases: *ReOperator*

**\_\_call\_\_**(*task*, *value*, *regex*)

Checks if condition holds for a given field.

**class** `ironic.common.inspection_rules.operators.NeOperator`

Bases: *SimpleOperator*

**op**(*b*, /)

Same as  $a \neq b$ .

**class** `ironic.common.inspection_rules.operators.NetOperator`

Bases: *OperatorBase*

```
FORMATTED_ARGS = ['address', 'subnet']
```

```
__call__(task, address, subnet)
```

Checks if condition holds for a given field.

```
class ironic.common.inspection_rules.operators.OneOfOperator
```

Bases: *OperatorBase*

```
FORMATTED_ARGS = ['value']
```

```
__call__(task, value, values=[])
```

Checks if condition holds for a given field.

```
class ironic.common.inspection_rules.operators.OperatorBase
```

Bases: *Base*

Abstract base class for rule condition plugins.

```
abstract __call__(task, *args, **kwargs)
```

Checks if condition holds for a given field.

```
check_condition(task, condition, inventory, plugin_data, loop_context=None)
```

Process condition arguments and apply the check logic.

#### Parameters

- **task** TaskManger instance
- **condition** condition to check
- **inventory** Node inventory data with hardware information
- **plugin\_data** Data from inspection plugins
- **loop\_context** Current loop item when called from check\_with\_loop

#### Raises

*InspectionRuleExecutionFailure* on unacceptable field value

#### Returns

True if check succeeded, otherwise False

```
check_with_loop(task, condition, inventory, plugin_data)
```

```
class ironic.common.inspection_rules.operators.ReOperator
```

Bases: *OperatorBase*

```
FORMATTED_ARGS = ['value']
```

```
validate_regex(regex)
```

```
class ironic.common.inspection_rules.operators.SimpleOperator
```

Bases: *OperatorBase*

```
__call__(task, values, force_strings=False)
```

Checks if condition holds for a given field.

```
op = None
```

```
ironic.common.inspection_rules.operators.get_operator(op_name)
```

Get operator class by name.

## ironic.common.inspection\_rules.utils module

Utilities and helper functions for rules.

```
class ironic.common.inspection_rules.utils.ShallowMaskDict(data,  
                                                         sensitive_fields=None,  
                                                         mask_enabled=True)
```

Bases: MutableMapping

Dictionary wrapper to mask sensitive fields on the fly.

This class implements the MutableMapping ABC to provide a complete dict-like interface while masking sensitive fields when accessed.

**copy()**

**set\_mask\_enabled**(*mask\_enabled*)

```
class ironic.common.inspection_rules.utils.ShallowMaskList(original_list,  
                                                         sensitive_fields=None,  
                                                         mask_enabled=True)
```

Bases: MutableSequence

A proxy list to maintain original list and applies masking on the fly.

This class implements the MutableSequence ABC to provide a complete list-like interface while handling sensitive data masking consistently with ShallowMaskDict.

**copy()**

**insert**(*index, value*)

S.insert(index, value) insert value before index

**set\_mask\_enabled**(*mask\_enabled*)

```
ironic.common.inspection_rules.utils.normalize_path(path)
```

Convert a path (dot or slash notation) to a list of path parts

```
ironic.common.inspection_rules.utils.parse_inverted_operator(op)
```

Handle inverted operators.

Parses a logical condition operator to determine if it has been negated using a single leading exclamation mark (!). Ensures only one exclamation mark is allowed.

**Example Usage:**

```
parse_inverted_operator(!eq) # Returns (eq, True) parse_inverted_operator( eq ) # Returns  
(eq, False) parse_inverted_operator(!!eq) # Raises ValueError
```

raises: ValueError: If multiple exclamation marks are present returns: A tuple containing the cleaned operator and a

boolean indicating whether negation was applied.

## ironic.common.inspection\_rules.validation module

```
class ironic.common.inspection_rules.validation.InspectionPhase(value,
                                                                names=<not
                                                                given>, *values,
                                                                module=None,
                                                                qualname=None,
                                                                type=None,
                                                                start=1,
                                                                boundary=None)
```

Bases: Enum

```
MAIN = 'main'
```

```
ironic.common.inspection_rules.validation.validate_rule(rule, built_in=False)
```

Validate an inspection rule using the JSON schema.

#### Parameters

- **rule** The inspection rule to validate.
- **built\_in** Should this rule be treated as built in for validation

#### Raises

Invalid if the rule is invalid.

## Module contents

### ironic.common.json\_rpc package

#### Submodules

#### ironic.common.json\_rpc.client module

A simple JSON RPC client.

This client is compatible with any JSON RPC 2.0 implementation, including ours.

```
class ironic.common.json_rpc.client.Client(serializer, version_cap=None, conf_group: str
                                          = 'json_rpc')
```

Bases: object

JSON RPC client with ironic exception handling.

```
allowed_exception_namespaces = ['ironic.common.exception.']
```

```
can_send_version(version)
```

```
prepare(topic, version=None)
```

Prepare the client to transmit a request.

#### Parameters

- **topic** Topic which is being addressed. Typically this is the hostname of the remote json-rpc service.
- **version** The RPC API version to utilize.

## ironic.common.json\_rpc.server module

Implementation of JSON RPC for communication between API and conductors.

This module implements a subset of JSON RPC 2.0 as defined in <https://www.jsonrpc.org/specification>.  
Main differences: \* No support for batched requests. \* No support for positional arguments passing. \* No JSON RPC 1.0 fallback.

```
class ironic.common.json_rpc.server.EmptyContext(src)
```

Bases: `object`

`request_id = None`

`to_dict()`

```
exception ironic.common.json_rpc.server.InvalidParams(message=None, **kwargs)
```

Bases: `JsonRpcError`

`code = -32602`

```
exception ironic.common.json_rpc.server.InvalidRequest(message=None, **kwargs)
```

Bases: `JsonRpcError`

`code = -32600`

```
exception ironic.common.json_rpc.server.JsonRpcError(message=None, **kwargs)
```

Bases: `IronicException`

```
exception ironic.common.json_rpc.server.MethodNotFound(message=None, **kwargs)
```

Bases: `JsonRpcError`

`code = -32601`

```
exception ironic.common.json_rpc.server.ParseError(message=None, **kwargs)
```

Bases: `JsonRpcError`

`code = -32700`

```
class ironic.common.json_rpc.server.WSGIService(manager, serializer,
                                               context_class=<class
                                               'ironic.common.json_rpc.server.EmptyContext'>,
                                               conf_group: str = 'json_rpc')
```

Bases: `BaseWSGIService`

Provides ability to launch JSON RPC as a WSGI application.

## Module contents

**ironic.common.trait\_based\_networking package**

**Subpackages**

**ironic.common.trait\_based\_networking.grammar package**

**Submodules**

**ironic.common.trait\_based\_networking.grammar.parser module**

```
class ironic.common.trait_based_networking.grammar.parser.FilterExpressionTransformer(visit_to
                                                                                               bool
                                                                                               =
                                                                                               True)
```

Bases: Transformer

**compound\_expression**(*items*)

**equality**(*items*)

**filter\_expression**(*items*)

**function\_expression**(*items*)

**gt**(*items*)

**gt\_or\_eq**(*items*)

**inequality**(*items*)

**lt**(*items*)

**lt\_or\_eq**(*items*)

**op\_and**(*items*)

**op\_or**(*items*)

**paren\_expression**(*items*)

**port\_is\_port**(*items*)

**port\_is\_portgroup**(*items*)

**prefix\_match**(*items*)

**single\_expression**(*items*)

**string\_literal**(*items*)

**variable\_name**(*items*)

## Module contents

### Submodules

#### ironic.common.trait\_based\_networking.base module

```
class ironic.common.trait_based_networking.base.Actions(value, names=<not given>,
                                                         *values, module=None,
                                                         qualname=None, type=None,
                                                         start=1, boundary=None)
```

Bases: Enum

Represents actions recognized by Trait Based Networking

**ATTACH\_PORT** = 'attach\_port'

```
ATTACH_PORTGROUP = 'attach_portgroup'
```

```
BOND_PORTS = 'bond_ports'
```

```
GROUP_AND_ATTACH_PORTS = 'group_and_attach_ports'
```

```
class ironic.common.trait_based_networking.base.AttachAction(trait_action:  
                                                                TraitAction,  
                                                                node_uuid: str)
```

Bases: *RenderedAction*

Base class for actions which will attach objects to networks

```
abstract get_portlike_object(task)
```

```
abstract portlike_uuid()
```

```
class ironic.common.trait_based_networking.base.AttachPort(trait_action, node_uuid,  
                                                            port_uuid, network_id)
```

Bases: *AttachAction*

Attach a port to a network

Contains all the necessary information to attach a port to a network (vif)

```
get_portlike_object(task)
```

```
portlike_uuid()
```

```
class ironic.common.trait_based_networking.base.AttachPortgroup(trait_action,  
                                                                    node_uuid,  
                                                                    portgroup_uuid,  
                                                                    network_id)
```

Bases: *AttachAction*

Attach a portgroup to a network

Contains all the necessary information to attach a portgroup to a network (vif)

```
get_portlike_object(task)
```

```
portlike_uuid()
```

```
class ironic.common.trait_based_networking.base.Comparator(value, names=<not  
                                                            given>, *values,  
                                                            module=None,  
                                                            qualname=None,  
                                                            type=None, start=1,  
                                                            boundary=None)
```

Bases: Enum

A FilterExpression Comparator

Comparators test mathematical-esque relations between a variable and a string.

```
EQUALITY = '=='
```

```
GT = '>'
```

```
GT_OR_EQ = '>='
```

```
INEQUALITY = '!='
```

```
LT = '<'
```

```
LT_OR_EQ = '<='
```

```
PREFIX_MATCH = '~'
```

```
eval(variable, value)
```

```
class ironic.common.trait_based_networking.base.CompoundExpression(left_expression,  
                                                                    operator,  
                                                                    right_expression)
```

Bases: object

A compound expression found within a FilterExpression

A compound expression consists of a left-hand expression and a right-hand expression joined by a boolean operator.

```
eval(port, network)
```

```
class ironic.common.trait_based_networking.base.FilterExpression(expression)
```

Bases: object

Encompasses filters found in TraitActions

Used to filter (port, network) pairs to apply actions which pass the filter.

Use FilterExpression.parse to transform a string containing a grammatically correct expression into a fully parsed FilterExpression object.

See FILTER\_EXPRESSION\_GRAMMAR in ironic.common.trait\_based\_networking.grammar.parser for full understanding of how these expressions are parsed.

```
eval(port, network)
```

```
classmethod parse(expression)
```

```
class ironic.common.trait_based_networking.base.FunctionExpression(variable)
```

Bases: object

A callable function from within a FilterExpression

Used to query objects to determine if they pass a FilterExpression or not.

```
eval(port, network)
```

```
class ironic.common.trait_based_networking.base.Network(id: str, name: str, tags:  
                                                         frozenset[str])
```

Bases: object

A Network (aka vif)

Used to match against TraitAction FilterExpressions

```
classmethod from_vif_info(vif_info)
```

Helper method to create Networks from vif\_info dictionaries

**id:** str

**name:** str

**tags:** frozenset[str]

**class** ironic.common.trait\_based\_networking.base.**NetworkTrait**(*name, actions, order=1*)

Bases: object

Represents an entire Trait for Trait Based Networking

Each trait can have many actions. Traits can be ordered explicitly if so desired.

**class** ironic.common.trait\_based\_networking.base.**NoMatch**(*trait\_action, node\_uuid, reason*)

Bases: *RenderedAction*

Returned by network planning when a trait action finds no matches

**class** ironic.common.trait\_based\_networking.base.**NotImplementedAction**(*action*)

Bases: *RenderedAction*

Returned by network planning if an action has not been implemented

**class** ironic.common.trait\_based\_networking.base.**Operator**(*value, names=<not given>, \*values, module=None, qualname=None, type=None, start=1, boundary=None*)

Bases: Enum

A FilterExpression Operator

Represents a boolean operator (AND, OR) between two expressions in a filter expression.

**AND** = '&&'

**OR** = '||'

**eval**(*variable, value*)

**class** ironic.common.trait\_based\_networking.base.**ParenExpression**(*expression*)

Bases: object

Represents an parentheses expression found in a FilterExpression

Aids in logically grouping and evaluating expressions before others.

**eval**(*port, network*)

**class** ironic.common.trait\_based\_networking.base.**Port**(*id: int, uuid: str, address: str, category: str | None, physical\_network: str | None, vendor: str | None*)

Bases: *PrimordialPort*

A Port used internally to query and match to TraitActions

```
classmethod from_ironic_port(ironic_port)
```

```
is_port()
```

```
is_portgroup()
```

```
class ironic.common.trait_based_networking.base.Portgroup(id: int, uuid: str, address: str, category: str | None, physical_network: str | None, vendor: str | None)
```

Bases: *PrimordialPort*

A Portgroup used internally to query and match to TraitActions

```
classmethod from_ironic_portgroup(ironic_portgroup)
```

```
is_port()
```

```
is_portgroup()
```

```
class ironic.common.trait_based_networking.base.PrimordialPort(id: int, uuid: str, address: str, category: str | None, physical_network: str | None, vendor: str | None)
```

Bases: object

A set of common attributes belonging to both Ports and Portgroups

```
address: str
```

```
category: str | None
```

```
id: int
```

```
physical_network: str | None
```

```
uuid: str
```

```
vendor: str | None
```

```
class ironic.common.trait_based_networking.base.RenderedAction(trait_action: TraitAction, node_uuid: str)
```

Bases: object

A base class for Actions which are ready to apply

```
node_uuid: str
```

```
trait_action: TraitAction
```

```
class ironic.common.trait_based_networking.base.SingleExpression(variable, comparator, literal)
```

Bases: object

A single expression from within a FilterExpression

A single expression consists of a variable name, a comparator, and a string literal. For example:

```
port.vendor == purple
```

In this example, When eval()ed against a port whose vendor is purple this expression will return True. Otherwise the expression will return False.

```
eval(port, network)
```

```
class ironic.common.trait_based_networking.base.TraitAction(trait_name: str, action:
    Actions, filter:
    FilterExpression,
    min_count: int | None =
    None, max_count: int |
    None = None)
```

Bases: object

An action defined by a NetworkTrait

Each action contains a filter (FilterExpression) that determines which (port, network) pairs the action can apply to.

```
ALL_KEYS: ClassVar[list[str]] = ['action', 'filter', 'min_count',
    'max_count']
```

```
NECESSARY_KEYS: ClassVar[list[str]] = ['action', 'filter']
```

```
action: Actions
```

```
filter: FilterExpression
```

```
matches(portlike, network)
```

Check if filter expression matches the port, network pairing.

```
max_count: int | None = None
```

```
min_count: int | None = None
```

```
trait_name: str
```

```
class ironic.common.trait_based_networking.base.Variables(value, names=<not
    given>, *values,
    module=None,
    qualname=None,
    type=None, start=1,
    boundary=None)
```

Bases: Enum

Represents a variable (or function) used by FilterExpressions

Values of variables are drawn from network-related objects like ports, portgroups, or networks (aka vifs).

```
NETWORK_NAME = 'network.name'  
NETWORK_TAGS = 'network.tags'  
PORT_ADDRESS = 'port.address'  
PORT_CATEGORY = 'port.category'  
PORT_IS_PORT = 'port.is_port'  
PORT_IS_PORTGROUP = 'port.is_portgroup'  
PORT_PHYSICAL_NETWORK = 'port.physical_network'  
PORT_VENDOR = 'port.vendor'  
attribute_name()  
object_name()
```

### ironic.common.trait\_based\_networking.config\_file module

```
class ironic.common.trait_based_networking.config_file.ConfigFile(filename)
```

Bases: object

Provides functionality to read TBN configuration files

Basic flow for use goes like:

```
cf = ConfigFile(some_tbn_config.yaml) # File is read(). valid, reasons = cf.validate()  
if not valid:
```

```
    # Do something with reasons, like raise an exception and log. return reasons
```

```
cf.parse() # If the file is valid, this should parse the config traits = cf.traits() # Get the  
parsed traits as a list.
```

**parse()**

Render contents of configuration file as TBN objects

The result of this method can later be retrieved by calling traits()

**read()**

Read the YAML YBN configuration file

**traits()**

Return the parsed traits from the configuration file.

**validate()**

Check that contents conform to TBN expectations.

**Returns**

(valid, reasons): valid is a boolean representing if the contents passed validation or not, and reasons is a list of strings describing why the contents failed validation if they are not valid.

## ironic.common.trait\_based\_networking.defaults module

`ironic.common.trait_based_networking.defaults.default_network_trait()`

Gets the default TBN trait

### Returns

A single trait representing the default trait to apply if no

other traits apply to a node. Will get the default defined in the configuration file if present. Otherwise returns a predefined default which matches the first available port or portgroup.

## ironic.common.trait\_based\_networking.loader module

**class** `ironic.common.trait_based_networking.loader.ConfigLoader`

Bases: `object`

Extends `ConfigFile` and provides automatic config file change detection

Not intended for consumption outside of this module. Use the module level `tbn_config_file_traits()` function to retrieve configured and parsed traits.

**refresh()**

**property traits**

**property valid**

`ironic.common.trait_based_networking.loader.is_config_valid()`

`ironic.common.trait_based_networking.loader.tbn_config_file_traits()`

Get TBN traits from the configured YAML file.

Thread-safe way to retrieve the configured and parsed TBN traits.

## ironic.common.trait\_based\_networking.plan module

`ironic.common.trait_based_networking.plan.all_no_match(actions: list[RenderedAction])` → bool

Check if a list of actions contains only NoMatch actions

`ironic.common.trait_based_networking.plan.filter_out_attached_portlikes(portlikes: list[PrimordialPort], actions: list[AttachAction])` → list[PrimordialPort]

Filters out attached portlikes based on generated attach actions

`ironic.common.trait_based_networking.plan.filter_traits_for_node(node: Node, traits: list[NetworkTrait])` → list[NetworkTrait]

Return a list of NetworkTraits that apply to a node

`ironic.common.trait_based_networking.plan.is_no_match_list`(*actions:* *list[RenderedAction]*) → *bool*

Check if a list contains only a NoMatch action

`ironic.common.trait_based_networking.plan.is_portlike_attached`(*portlike:* *Port | Portgroup*) → *bool*

Check if a portlike is attached or not

`ironic.common.trait_based_networking.plan.order_traits`(*traits:* *list[NetworkTrait]*) → *list[NetworkTrait]*

Sort a list of traits in ascending trait.order

`ironic.common.trait_based_networking.plan.plan_network`(*network\_trait:* *NetworkTrait*, *node\_uuid:* *str*, *node\_ports:* *list[Port]*, *node\_portgroups:* *list[Portgroup]*, *node\_networks:* *list[Network]*) → *list[RenderedAction]*

Plan the network of a node based on TBN traits

#### Parameters

- **network\_trait** A single NetworkTrait to consider for planning.
- **node\_uuid** The UUID of the node to which this plan applies.
- **ports** A list of Ports available to this node.
- **portgroups** A list of Portgroups available to this node.
- **node\_networks** A list of networks available to this node.

#### Returns

A list of RenderedActions which should be executed by the appropriate network driver.

`ironic.common.trait_based_networking.plan.plan_vif_attach`(*traits:* *list[NetworkTrait]*, *task:* *TaskManager*, *vif\_info:* *dict*) → *list[RenderedAction]*

Main entry point of TBN from `_vif_attach_tbn` in `NeutronVIFPortIDMixIn`

#### Parameters

- **traits** A list of NetworkTraits that apply to the node being considered.
- **task** A TaskManager which contains important information about the node and network objects available.
- **vif\_info** Information about the network (aka vif) which TBN will use to plan actions.

#### Returns

A list of RenderedActions which should be executed by the appropriate network driver.

## Module contents

### Submodules

#### ironic.common.args module

`ironic.common.args.and_valid(*validators)`

Validates that every supplied validator passes

The value returned from each validator is passed as the value to the next one.

##### Parameters

- **name** Name of the argument
- **value** A value

##### Returns

The value transformed through every supplied validator

##### Raises

The error from the first failed validator

`ironic.common.args.boolean(name, value)`

Validate that the value is a string representing a boolean

##### Parameters

- **name** Name of the argument
- **value** A string value

##### Returns

The boolean representation of the value, or None if value is None

##### Raises

InvalidParameterValue if the value cannot be converted to a boolean

`ironic.common.args.dict_valid(**validators)`

Return a validator function which validates dict fields

Validators will replace the value with the validation result. Any dict item which has no validator is ignored. When a key is missing in the value then the corresponding validator will not be run.

##### Param

validators dict where the key is a dict key to validate and the value is a validator function to run on that value

##### Returns

validator function which takes name and value arguments

`ironic.common.args.host_port(name, value)`

`ironic.common.args.integer(name, value)`

Validate that the value represents an integer

##### Parameters

- **name** Name of the argument
- **value** A value representing an integer

**Returns**

The value as an int, or None if value is None

**Raises**

InvalidParameterValue if the value does not represent an integer

`ironic.common.args.mac_address(name, value)`

Validate that the value represents a MAC address

**Parameters**

- **name** Name of the argument
- **value** A string value representing a MAC address

**Returns**

The value as a normalized MAC address, or None if value is None

**Raises**

InvalidParameterValue if the value is not a valid MAC address

`ironic.common.args.name(name, value)`

Validate that the value is a logical name

**Parameters**

- **name** Name of the argument
- **value** A logical name string value

**Returns**

The value, or None if value is None

**Raises**

InvalidParameterValue if the value is not a valid logical name

`ironic.common.args.or_valid(*validators)`

Validates if at least one supplied validator passes

**Parameters**

- **name** Name of the argument
- **value** A value

**Returns**

The value returned from the first successful validator

**Raises**

The error from the last validator when every validation fails

`ironic.common.args.patch(name, value, *, schema={'items': {'additionalProperties': False, 'properties': {'op': {'enum': ['add', 'replace', 'remove'], 'type': 'string'}, 'path': {'pattern': '^(/[\\w-]+)+$', 'type': 'string'}, 'value': {}}, 'required': ['op', 'path'], 'type': 'object'}, 'type': 'array'})`

Validate a patch API operation

`ironic.common.args.schema(schema)`

Return a validator function which validates the value with jsonschema

**Param**

schema dict representing jsonschema to validate with

**Returns**

validator function which takes name and value arguments

`ironic.common.args.string(name, value)`

Validate that the value is a string

**Parameters**

- **name** Name of the argument
- **value** A string value

**Returns**

The string value, or None if value is None

**Raises**

InvalidParameterValue if the value is not a string

`ironic.common.args.string_list(name, value)`

Validate and convert comma delimited string to a list.

**Parameters**

- **name** Name of the argument
- **value** A comma separated string of values

**Returns**

A list of unique values (lower-cased), maintaining the same order, or None if value is None

**Raises**

InvalidParameterValue if the value is not a string

`ironic.common.args.types(*types)`

Return a validator function which checks the value is one of the types

**Param**

types one or more types to use for the isinstance test

**Returns**

validator function which takes name and value arguments

`ironic.common.args.uuid(name, value)`

Validate that the value is a UUID

**Parameters**

- **name** Name of the argument
- **value** A UUID string value

**Returns**

The value, or None if value is None

**Raises**

InvalidParameterValue if the value is not a valid UUID

`ironic.common.args.uuid_or_name(name, value)`

Validate that the value is a UUID or logical name

**Parameters**

- **name** Name of the argument
- **value** A UUID or logical name string value

**Returns**

The value, or None if value is None

**Raises**

`InvalidParameterValue` if the value is not a valid UUID or logical name

`ironic.common.args.validate(*args, **kwargs)`

Decorator which validates and transforms function arguments

**ironic.common.async\_steps module**

`ironic.common.async_steps.get_return_state(node)`

Returns state based on operation being invoked.

**Parameters**

**node** an ironic node object.

**Returns**

`states.CLEANWAIT` if cleaning operation in progress, or `states.DEPLOYWAIT` if deploy operation in progress, or `states.SERVICEWAIT` if servicing in progress.

`ironic.common.async_steps.prepare_node_for_next_step(node, step_type=None)`

Remove the flags responsible for the next step.

Cleans the polling and the skip-next step flags.

**Parameters**

- **node** A Node object
- **step\_type** The type of steps to process: clean, service or deploy. If None, detected from the node.

**Returns**

The last value of the skip-next flag.

`ironic.common.async_steps.remove_node_flags(node)`

Remove all flags for the node.

**Parameters**

**node** A Node object

`ironic.common.async_steps.set_node_flags(node, reboot=None, skip_current_step=None, polling=None, step_type=None)`

Sets appropriate reboot flags in `driver_internal_info` based on operation

**Parameters**

- **node** an ironic node object.

- **reboot** Boolean value to set for nodes driver\_internal\_info flag cleaning\_reboot, servicing\_reboot or deployment\_reboot based on the operation in progress. If it is None, corresponding reboot flag is not set in nodes driver\_internal\_info.
- **skip\_current\_step** Boolean value to set for nodes driver\_internal\_info flag skip\_current\_clean\_step, skip\_current\_service\_step or skip\_current\_deploy\_step based on the operation in progress. If it is None, corresponding skip step flag is not set in nodes driver\_internal\_info.
- **polling** Boolean value to set for nodes driver\_internal\_info flag deployment\_polling, servicing\_polling or cleaning\_polling. If it is None, the corresponding polling flag is not set in the nodes driver\_internal\_info. A polling flag is otherwise deleted from the nodes driver\_internal\_info.
- **step\_type** The type of steps to process: clean, service or deploy. If None, detected from the node.

### ironic.common.auth\_basic module

**class** ironic.common.auth\_basic.**BasicAuthMiddleware**(*app, auth\_file*)

Bases: object

Middleware which performs HTTP basic authentication on requests

**\_\_call\_\_**(*env, start\_response*)

Call self as a function.

**format\_exception**(*e*)

ironic.common.auth\_basic.**auth\_entry**(*entry, password*)

Compare a password with a single user auth file entry

**Param**

entry: Line from auth user file to use for authentication

**Param**

password: Password encoded as bytes

**Returns**

A dictionary of WSGI environment values to append to the request

**Raises**

Unauthorized, if the entry doesnt match supplied password or if the entry is encrypted with a method other than bcrypt

ironic.common.auth\_basic.**authenticate**(*auth\_file, username, password*)

Finds username and password match in Apache style user auth file

The user auth file format is expected to comply with Apache documentation[1] however the bcrypt password digest is the *only* digest format supported.

[1] [https://httpd.apache.org/docs/current/misc/password\\_encryptions.html](https://httpd.apache.org/docs/current/misc/password_encryptions.html)

**Param**

auth\_file: Path to user auth file

**Param**

username: Username to authenticate

**Param**

password: Password encoded as bytes

**Returns**

A dictionary of WSGI environment values to append to the request

**Raises**

Unauthorized, if no file entries match supplied username/password

`ironic.common.auth_basic.parse_entry(entry)`

Extract the username and encrypted password from a user auth file entry

**Param**

entry: Line from auth user file to use for authentication

**Returns**

a tuple of username and encrypted password

**Raises**

ConfigInvalid if the password is not in the supported bcrypt format

`ironic.common.auth_basic.parse_header(env)`

Parse WSGI environment for Authorization header of type Basic

**Param**

env: WSGI environment to get header from

**Returns**

Token portion of the header value

**Raises**

Unauthorized, if header is missing or if the type is not Basic

`ironic.common.auth_basic.parse_token(token)`

Parse the token portion of the Authentication header value

**Param**

token: Token value from basic authorization header

**Returns**

tuple of username, password

**Raises**

Unauthorized, if username and password could not be parsed for any reason

`ironic.common.auth_basic.unauthorized(message=None)`

Raise an Unauthorized exception to prompt for basic authentication

**Param**

message: Optional message for exception

**Raises**

Unauthorized with WWW-Authenticate header set

`ironic.common.auth_basic.validate_auth_file(auth_file)`

Read the auth user file and validate its correctness

**Param**

auth\_file: Path to user auth file

**Raises**

ConfigInvalid on validation error

**ironic.common.automated\_clean\_methods module**

Mapping of values for CONF.conductor.automated\_clean\_step\_source, representing different possible sources for cleaning steps.

`ironic.common.automated_clean_methods.AUTOGENERATED = 'autogenerated'`

Use traditional Ironic method with automatically determined cleaning steps

`ironic.common.automated_clean_methods.HYBRID = 'hybrid'`

Use a runbook if configured; use autogenerated steps if not.

`ironic.common.automated_clean_methods.RUNBOOK = 'runbook'`

Use a runbook for automated cleaning; fail if no runbook is configured.

**ironic.common.boot\_devices module**

Mapping of boot devices used when requesting the system to boot from an alternate device.

The options presented were based on the IPMITool chassis bootdev command. You can find the documentation at: <http://linux.die.net/man/1/ipmitool>

NOTE: This module does not include all the options from ipmitool because they dont make sense in the limited context of Ironic right now.

`ironic.common.boot_devices.BIOS = 'bios'`

Boot into BIOS setup

`ironic.common.boot_devices.CDROM = 'cdrom'`

Boot from CD/DVD

`ironic.common.boot_devices.DISK = 'disk'`

Boot from default Hard-drive

`ironic.common.boot_devices.FLOPPY = 'floppy'`

Boot from a floppy drive

`ironic.common.boot_devices.ISCSIBOOT = 'iscsiboot'`

Boot from iSCSI volume

`ironic.common.boot_devices.PXE = 'pxe'`

Boot from PXE boot

`ironic.common.boot_devices.SAFE = 'safe'`

Boot from default Hard-drive, request Safe Mode

`ironic.common.boot_devices.UEFIHTTP = 'uefihttp'`

Boot from a UEFI HTTP(s) URL

`ironic.common.boot_devices.VMEDIA_DEVICES = ['disk', 'cdrom', 'floppy']`

Devices that make sense for virtual media attachment.

`ironic.common.boot_devices.WANBOOT = 'wanboot'`

Boot from Wide Area Network

### **ironic.common.boot\_modes module**

Mapping of boot modes used when requesting the system to boot using alternative firmware interfaces.

The options presented were based on the Redfish protocol capabilities, specifically on the Boot-SourceOverrideMode property.

`ironic.common.boot_modes.LEGACY_BIOS = 'bios'`

Boot over legacy PC BIOS firmware interface

`ironic.common.boot_modes.UEFI = 'uefi'`

Boot over Unified Extensible Firmware Interface (UEFI) firmware interface

### **ironic.common.checksum\_utils module**

`class ironic.common.checksum_utils.TransferHelper(response, checksum_algo, expected_checksum, chunk_size=1048576)`

Bases: object

#### **property bytes\_transferred**

Property value to return the number of bytes transferred.

#### **property checksum\_matches**

Verifies the checksum matches and returns True/False.

#### **property content\_length**

Property value to return the server indicated length.

`ironic.common.checksum_utils.compute_image_checksum(image_path, algorithm='md5')`

Compute checksum by given image path and algorithm.

#### **Parameters**

- **image\_path** The path to the file to undergo checksum calculation.
- **algorithm** The checksum algorithm to utilize. Defaults to md5 due to historical support reasons in Ironic.

#### **Returns**

The calculated checksum value.

#### **Raises**

ValueError when the checksum algorithm is not supported by the system.

`ironic.common.checksum_utils.get_checksum_and_algo(instance_info)`

Get and return the image checksum and algo.

#### **Parameters**

**instance\_info** The node instance info, or newly updated/generated instance\_info value.

#### **Returns**

A tuple containing two values, a checksum and algorithm, if available.

`ironic.common.checksum_utils.get_checksum_from_url(checksum, image_source)`

Gets a checksum value based upon a remote checksum URL file.

**Parameters**

- **checksum** The URL to the checksum URL content.
- **image\_source** The image source utilized to match with the contents of the URL payload file.

**Raises**

ImageDownloadFailed when the checksum file cannot be accessed or cannot be parsed.

`ironic.common.checksum_utils.is_checksum_url(checksum)`

Identify if checksum is not a url.

**Parameters**

**checksum** The user supplied checksum value.

**Returns**

True if the checksum is a url, otherwise False.

**Raises**

ImageChecksumURLNotSupported should the conductor have this support disabled.

`ironic.common.checksum_utils.validate_checksum(path, checksum, checksum_algo=None)`

Validate image checksum.

**Parameters**

- **path** File path in the form of a string to calculate a checksum which is compared to the checksum field.
- **checksum** The supplied checksum value, a string, which will be compared to the file.
- **checksum\_algo** The checksum type of the algorithm.

**Raises**

ImageChecksumError if the supplied data cannot be parsed or if the supplied value does not match the supplied checksum value.

`ironic.common.checksum_utils.validate_text_checksum(payload, digest)`

Compares the checksum of a payload versus the digest.

The purpose of this method is to take the payload string data, and compare it to the digest value of the supplied input. The use of this is to validate the the data in cases where we have data and need to compare it. Useful in API responses, such as those from an OCI Container Registry.

**Parameters**

- **payload** The supplied string with an encode method.
- **digest** The checksum value in digest form of algorithm:checksum.

**Raises**

ImageChecksumError when the response payload does not match the supplied digest.

## ironic.common.cinder module

`ironic.common.cinder.attach_volumes(task, volume_list, connector)`

Attach volumes to a node.

Enumerate through the provided list of volumes and attach the volumes to the node defined in the task utilizing the provided connector information.

If an attachment appears to already exist, we will skip attempting to attach the volume. If use of the volume fails, a user may need to remove any lingering pre-existing/unused attachment records since we have no way to validate if the connector profile data differs from what was provided to cinder.

### Parameters

- **task** TaskManager instance representing the operation.
- **volume\_list** List of volume\_id UUID values representing volumes.
- **connector** Dictionary object representing the node sufficiently to attach a volume. This value can vary based upon the nodes configuration, capability, and ultimately the back-end storage driver. As cinder was designed around iSCSI, the ip and initiator keys are generally expected by cinder drivers. For FiberChannel, the key wwpns can be used with a list of port addresses. Some drivers support a multipath boolean key, although it is generally False. The host key is generally used for logging by drivers. Example:

```
{
  'wwpns': ['list', 'of', 'port', 'wwms'],
  'ip': 'ip address',
  'initiator': 'initiator iqn',
  'multipath': False,
  'host': 'hostname',
}
```

### Raises

StorageError If storage subsystem exception is raised.

### Returns

List of connected volumes, including volumes that were already connected to desired nodes. The returned list can be relatively consistent depending on the end storage driver that the volume is configured for, however the driver\_volume\_type key should not be relied upon as it is a free-form value returned by the driver. The accompanying data key contains the actual target details which will indicate either target WWNs and a LUN or a target portal and IQN. It also always contains volume ID in cinder and ironic. Except for these two IDs, each driver may return somewhat different data although the same keys are used if the target is FC or iSCSI, so any logic should be based upon the returned contents. For already attached volumes, the structure contains already\_attached: True key-value pair. In such case, connection info for the node is already in the database, data structure contains only basic info of volume ID in cinder and ironic, so any logic based on that should retrieve it from the database. Example:

```
[{
  'driver_volume_type': 'fibre_channel'
  'data': {
    'encrypted': False,
    'target_lun': 1,
    'target_wwn': ['1234567890123', '1234567890124'],
    'volume_id': '00000000-0000-0000-0000-000000000001',
    'ironic_volume_id':
    '11111111-0000-0000-0000-000000000001'}
},
{
  'driver_volume_type': 'iscsi'
  'data': {
    'target_iqn': 'iqn.2010-10.org.openstack:volume-000002',
    'target_portal': '127.0.0.1:3260',
    'volume_id': '00000000-0000-0000-0000-000000000002',
    'ironic_volume_id':
    '11111111-0000-0000-0000-000000000002',
    'target_lun': 2}
},
{
  'already_attached': True
  'data': {
    'volume_id': '00000000-0000-0000-0000-000000000002',
    'ironic_volume_id':
    '11111111-0000-0000-0000-000000000002'}
}]
```

`ironic.common.cinder.detach_volumes(task, volume_list, connector, allow_errors=False)`

Detach a list of volumes from a provided connector detail.

Enumerates through a provided list of volumes and issues detachment requests utilizing the connector information that describes the node.

#### Parameters

- **task** The TaskManager task representing the request.
- **volume\_list** The list of volume id values to detach.
- **connector** Dictionary object representing the node sufficiently to attach a volume. This value can vary based upon the nodes configuration, capability, and ultimately the back-end storage driver. As cinder was designed around iSCSI, the ip and initiator keys are generally expected. For FiberChannel, the key wwpns can be used with a list of port addresses. Some drivers support a multipath boolean key, although it is generally False. The host key is generally used for logging by drivers. Example:

```
{
  'wwpns': ['list', 'of', 'port', 'wwns']
  'ip': 'ip address',
  'initiator': 'initiator iqn',
```

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```
'multipath': False,  
'host': 'hostname'  
}
```

- **allow\_errors** Boolean value governing if errors that are returned are treated as warnings instead of exceptions. Default False.

**Raises**

StorageError

`ironic.common.cinder.get_client(context=None, auth_from_config=False)`

Retrieve a cinder client connection.

**Parameters**

- **context** request context, instance of `ironic.common.context.RequestContext`
- **auth\_from\_config** (boolean) When True, use auth values from conf parameters

**Returns**

A cinder client.

`ironic.common.cinder.is_volume_attached(node, volume)`

Check if a volume is attached to the supplied node.

**Parameters**

- **node** The object representing the node.
- **volume** The object representing the volume from cinder.

**Returns**

Boolean indicating if the volume is attached. Returns True if cinder shows the volume as presently attached, otherwise returns False.

`ironic.common.cinder.is_volume_available(volume)`

Check if a volume is available for a connection.

**Parameters****volume** The object representing the volume.**Returns**

Boolean if volume is available.

**ironic.common.components module**

Mapping of common hardware components of a computer system.

`ironic.common.components.CHASSIS = 'chassis'`

Chassis enclosing one or more hardware components

`ironic.common.components.DISK = 'disk'`

Storage drive

`ironic.common.components.NIC = 'nic'`

Network interface

```
ironic.common.components.POWER = 'power'
```

Power supply unit

```
ironic.common.components.SYSTEM = 'system'
```

Computing system

### ironic.common.config module

```
ironic.common.config.parse_args(argv, default_config_files=None)
```

### ironic.common.console\_factory module

```
class ironic.common.console_factory.ConsoleContainerFactory(**kwargs)
```

Bases: object

property provider

### ironic.common.context module

```
class ironic.common.context.RequestContext(is_public_api=False, auth_token_info=None,
                                           **kwargs)
```

Bases: RequestContext

Extends security contexts from the oslo.context library.

```
FROM_DICT_EXTRA_KEYS: list[str] = ['auth_token_info']
```

```
ensure_thread_contain_context()
```

Ensure threading contains context

For async/periodic tasks, the context of local thread is missing. Set it with request context and this is useful to log the request\_id in log messages.

```
classmethod from_environ(environ, **kwargs)
```

Load a context object from a request environment.

If keyword arguments are provided then they override the values in the request environment, injecting the kwarg arguments used by ironic, as unknown values are filtered out from the final context object in the base oslo.context library.

#### Parameters

**environ** (*dict*) The environment dictionary associated with a request.

```
to_dict()
```

Return a dictionary of context attributes.

```
to_policy_values()
```

A dictionary of context attributes to enforce policy with.

oslo.policy enforcement requires a dictionary of attributes representing the current logged in user on which it applies policy enforcement. This dictionary defines a standard list of attributes that should be available for enforcement across services.

It is expected that services will often have to override this method with either deprecated values or additional attributes used by that service specific policy.

`ironic.common.context.get_admin_context()`

Create an administrator context.

### `ironic.common.dhcp_factory` module

`class ironic.common.dhcp_factory.DHCPFactory(**kwargs)`

Bases: object

`clean_dhcp(task)`

Clean up the DHCP BOOT options for this node.

#### Parameters

**task** A TaskManager instance.

**property provider**

`update_dhcp(task, dhcp_opts, ports=None)`

Send or update the DHCP BOOT options for this node.

#### Parameters

- **task** A TaskManager instance.
- **dhcp\_opts** this will be a list of dicts, e.g.

```
[{'opt_name': '67',  
  'opt_value': 'pxelinux.0'},  
 {'opt_name': '66',  
  'opt_value': '123.123.123.456'}]
```

- **ports** A dict with keys ports and portgroups and dicts as values. Each dict has key/value pairs of the form <ironic UUID>:<neutron port UUID>. e.g.

```
{'ports': {'port.uuid': vif.id},  
  'portgroups': {'portgroup.uuid': vif.id}}
```

If the value is None, will get the list of ports/portgroups from the Ironic port/portgroup objects.

### `ironic.common.driver_factory` module

`class ironic.common.driver_factory.BaseDriverFactory`

Bases: object

Discover, load and manage the drivers available.

This is subclassed to load both main drivers and extra interfaces.

`get_driver(name)`

Get a driver instance by name.

#### Parameters

**name** Name of the driver to retrieve.

#### Returns

Driver instance.

**Raises**

DriverNotFound if driver is not found.

**Raises**

DriverLoadError if drivers not initialized when required.

**get\_driver\_classes()**

Get driver classes without invoking them.

This is useful when drivers need to be loaded but not instantiated, such as when configuration must be prepared before driver initialization.

**Returns**

Dictionary mapping driver name to driver class.

**classmethod initialize\_drivers()**

Initialize all loaded driver classes.

This method is used for two-phase initialization when drivers are loaded with `invoke_on_load=False`. Call this after any necessary configuration preprocessing has been completed.

This method is idempotent - calling it multiple times will only initialize drivers once.

**Raises**

DriverLoadError if driver initialization fails.

**items()**

Iterator over pairs (name, instance).

**property names**

The list of driver names available.

**class** `ironic.common.driver_factory.HardwareTypesFactory`

Bases: *BaseDriverFactory*

**class** `ironic.common.driver_factory.InterfaceFactory`

Bases: *BaseDriverFactory*

**class** `ironic.common.driver_factory.NetworkInterfaceFactory`

Bases: *InterfaceFactory*

**class** `ironic.common.driver_factory.StorageInterfaceFactory`

Bases: *InterfaceFactory*

`ironic.common.driver_factory.all_interfaces()`

Get all interfaces for all interface types.

**Returns**

Dictionary mapping interface type to dictionary mapping interface name to interface object.

`ironic.common.driver_factory.build_driver_for_task(task)`

Builds a composable driver for a given task.

Starts with a *BareDriver* object, and attaches implementations of the various driver interfaces to it. They come from separate driver factories and are configurable via the database.

**Parameters**

**task** The task containing the node to build a driver for.

**Returns**

A driver object for the task.

**Raises**

DriverNotFound if node.driver could not be found in the ironic.hardware.types namespaces.

**Raises**

InterfaceNotFoundInEntrypoint if some node interfaces are set to invalid or unsupported values.

**Raises**

IncompatibleInterface the requested implementation is not compatible with it with the hardware type.

`ironic.common.driver_factory.check_and_update_node_interfaces(node,  
hw_type=None)`

Ensure that node interfaces (e.g. for creation or updating) are valid.

Updates (but doesnt save to the database) hardware interfaces with calculated defaults, if they are not provided.

This function is run on node updating and creation, as well as each time a driver instance is built for a node.

**Parameters**

- **node** node object to check and potentially update
- **hw\_type** hardware type instance object; will be detected from node.driver if missing

**Returns**

True if any changes were made to the node, otherwise False

**Raises**

InterfaceNotFoundInEntrypoint on validation failure

**Raises**

NoValidDefaultForInterface if the default value cannot be calculated and is not provided in the configuration

**Raises**

DriverNotFound if the nodes hardware type is not found

`ironic.common.driver_factory.default_interface(hw_type, interface_type,  
driver_name=None, node=None)`

Calculate and return the default interface implementation.

Finds the first implementation that is supported by the hardware type and is enabled in the configuration.

**Parameters**

- **hw\_type** hardware type instance object.
- **interface\_type** type of the interface (e.g. boot).

- **driver\_name** entrypoint name of the hw\_type object. Is used for exception message.
- **node** the identifier of a node. If specified, is used for exception message.

**Returns**

an entrypoint name of the calculated default implementation.

**Raises**

InterfaceNotFoundInEntrypoint if the entry point was not found.

**Raises**

NoValidDefaultForInterface if no default interface can be found.

`ironic.common.driver_factory.enabled_supported_interfaces(hardware_type)`

Get usable interfaces for a given hardware type.

For a given hardware type, find the intersection of enabled and supported interfaces for each interface type. This is the set of interfaces that are usable for this hardware type.

**Parameters**

**hardware\_type** The hardware type object to search.

**Returns**

a dict mapping interface types to a list of enabled and supported interface names.

`ironic.common.driver_factory.get_hardware_type(hardware_type)`

Get a hardware type instance by name.

**Parameters**

**hardware\_type** the name of the hardware type to find

**Returns**

An instance of `ironic.drivers.hardware_type.AbstractHardwareType`

**Raises**

DriverNotFound if requested hardware type cannot be found

`ironic.common.driver_factory.get_interface(hw_type, interface_type, interface_name)`

Get interface implementation instance.

For hardware types also validates compatibility.

**Parameters**

- **hw\_type** a hardware type instance.
- **interface\_type** name of the interface type (e.g. boot).
- **interface\_name** name of the interface implementation from an appropriate entry point (`ironic.hardware.interfaces.<interface type>`).

**Returns**

instance of the requested interface implementation.

**Raises**

InterfaceNotFoundInEntrypoint if the entry point was not found.

**Raises**

IncompatibleInterface if hw\_type is a hardware type and the requested implementation is not compatible with it.

`ironic.common.driver_factory.hardware_types()`

Get all hardware types.

**Returns**

Dictionary mapping hardware type name to hardware type object.

`ironic.common.driver_factory.interfaces(interface_type)`

Get all interfaces for a given interface type.

**Parameters**

**interface\_type** String, type of interface to fetch for.

**Returns**

Dictionary mapping interface name to interface object.

### ironic.common.exception module

Ironic specific exceptions list.

**exception** `ironic.common.exception.AgentAPIError(message=None, **kwargs)`

Bases: *IronicException*

**exception** `ironic.common.exception.AgentCommandTimeout(message=None, **kwargs)`

Bases: *IronicException*

**exception** `ironic.common.exception.AgentConnectionFailed(message=None, **kwargs)`

Bases: *IronicException*

**exception** `ironic.common.exception.AgentInProgress(message=None, **kwargs)`

Bases: *IronicException*

**exception** `ironic.common.exception.AllocationAlreadyExists(message=None, **kwargs)`

Bases: *Conflict*

**exception** `ironic.common.exception.AllocationDuplicateName(message=None, **kwargs)`

Bases: *Conflict*

**exception** `ironic.common.exception.AllocationFailed(message=None, **kwargs)`

Bases: *IronicException*

**exception** `ironic.common.exception.AllocationNotFound(message=None, **kwargs)`

Bases: *NotFound*

**exception** `ironic.common.exception.BIOSSettingAlreadyExists(message=None, **kwargs)`

Bases: *Conflict*

**exception** `ironic.common.exception.BIOSSettingListNotFound(message=None, **kwargs)`

Bases: *NotFound*

**exception** `ironic.common.exception.BIOSSettingNotFound(message=None, **kwargs)`

Bases: *NotFound*

`ironic.common.exception.BadRequest`

alias of *Invalid*

**exception** `ironic.common.exception.BootModeNotAllowed`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.CatalogNotFound`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.ChassisAlreadyExists`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.ChassisNotEmpty`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.ChassisNotFound`(*message=None, \*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.ChildNodeLocked`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.ClientSideError`(*msg=None, status\_code=400, faultcode='Client'*)

Bases: *RuntimeError*

**property** `faultstring`

**exception** `ironic.common.exception.CommunicationError`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.ConcurrentActionLimit`(*message=None, \*\*kwargs*)

Bases: *TemporaryFailure*

**exception** `ironic.common.exception.ConductorAlreadyRegistered`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.ConductorHardwareInterfacesAlreadyRegistered`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.ConductorNotFound`(*message=None, \*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.ConfigDriveRegenerationFailure`(*message=None, \*\*kwargs*)

Bases: *IronicException*

Raised when we fail to handle configuration drive corrections.

**exception** `ironic.common.exception.ConfigInvalid`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.ConfigNotFound`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.Conflict`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**code** = 409

**exception** `ironic.common.exception.ConsoleContainerError`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.ConsoleError`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.ConsoleSubprocessFailed`(*message=None, \*\*kwargs*)

Bases: *ConsoleError*

**exception** `ironic.common.exception.DHCPLoadError`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.DatabaseVersionTooOld`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.DeployTemplateAlreadyExists`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.DeployTemplateDuplicateName`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.DeployTemplateNotFound`(*message=None, \*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.DirectoryNotWritable`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.DracOperationError`(*message=None, \*\*kwargs*)

Bases: *DriverOperationError*

**exception** `ironic.common.exception.DriverLoadError`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.DriverNotFound`(*message=None, \*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.DriverNotFoundInEntrypoint`(*message=None, \*\*kwargs*)

Bases: *DriverNotFound*

**exception** `ironic.common.exception.DriverOperationError`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.Duplicate`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.DuplicateName`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.DuplicateNodeOnLookup`(*message=None*, *\*\*kwargs*)

Bases: *NodeNotFound*

**exception** `ironic.common.exception.ExclusiveLockRequired`(*message=None*, *\*\*kwargs*)

Bases: *NotAuthorized*

**exception** `ironic.common.exception.FailedToCleanDHCPOpts`(*message=None*, *\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.FailedToGetIPAddressOnPort`(*message=None*,  
*\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.FailedToGetSensorData`(*message=None*, *\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.FailedToParseSensorData`(*message=None*,  
*\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.FailedToUpdateDHCPOptOnPort`(*message=None*,  
*\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.FailedToUpdateMacOnPort`(*message=None*,  
*\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.FileSystemNotSupported`(*message=None*, *\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.FirmwareComponentAlreadyExists`(*message=None*,  
*\*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.FirmwareComponentNotFound`(*message=None*,  
*\*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.GlanceConnectionFailed`(*message=None*, *\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.HTTPForbidden`(*message=None*, *\*\*kwargs*)

Bases: *NotAuthorized*

`ironic.common.exception.HTTPNotFound`

alias of *NotFound*

**exception** `ironic.common.exception.HardwareInspectionFailure`(*message=None*,  
*\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.IPMIFailure`(*message=None*, *\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.IRMCOperationError`(*message=None, \*\*kwargs*)

Bases: `DriverOperationError`

**exception** `ironic.common.exception.IRMCSHaredFileSystemNotMounted`(*message=None, \*\*kwargs*)

Bases: `DriverOperationError`

**exception** `ironic.common.exception.IloOperationError`(*message=None, \*\*kwargs*)

Bases: `DriverOperationError`

**exception** `ironic.common.exception.IloOperationNotSupported`(*message=None, \*\*kwargs*)

Bases: `DriverOperationError`

**exception** `ironic.common.exception.ImageChecksumAlgorithmFailure`(*message=None, \*\*kwargs*)

Bases: `InvalidImage`

Cannot load the requested or required checksum algorithm.

**exception** `ironic.common.exception.ImageChecksumError`(*message=None, \*\*kwargs*)

Bases: `InvalidImage`

Exception indicating checksum failed to match.

**exception** `ironic.common.exception.ImageChecksumFileReadFailure`(*message=None, \*\*kwargs*)

Bases: `InvalidImage`

An OSError was raised when trying to read the file.

**code = 503**

**exception** `ironic.common.exception.ImageChecksumURLNotSupported`(*message=None, \*\*kwargs*)

Bases: `InvalidImage`

Exception indicating we cannot support the remote checksum file.

**exception** `ironic.common.exception.ImageConvertFailed`(*message=None, \*\*kwargs*)

Bases: `IronicException`

**exception** `ironic.common.exception.ImageCreationFailed`(*message=None, \*\*kwargs*)

Bases: `IronicException`

**exception** `ironic.common.exception.ImageDownloadFailed`(*message=None, \*\*kwargs*)

Bases: `IronicException`

**exception** `ironic.common.exception.ImageHostRateLimitFailure`(*message=None, \*\*kwargs*)

Bases: `TemporaryFailure`

**exception** `ironic.common.exception.ImageMatchFailure`(*message=None, \*\*kwargs*)

Bases: `InvalidImage`

**exception** `ironic.common.exception.ImageNotAuthorized`(*message=None, \*\*kwargs*)

Bases: `NotAuthorized`

**exception** `ironic.common.exception.ImageNotFound`(*message=None, \*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.ImageRefValidationFailed`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.ImageServiceAuthenticationRequired`(*message=None, \*\*kwargs*)

Bases: *ImageUnacceptable*

**exception** `ironic.common.exception.ImageUnacceptable`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.ImageUploadFailed`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.IncompatibleInterface`(*message=None, \*\*kwargs*)

Bases: *InvalidParameterValue*

**exception** `ironic.common.exception.IncompleteLookup`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.IncorrectConfiguration`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.InputFileError`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.InspectionRuleAlreadyExists`(*message=None, \*\*kwargs*)

Bases: *Conflict*

Rule requested already exists in the database.

**exception** `ironic.common.exception.InspectionRuleExecutionFailure`(*message=None, \*\*kwargs*)

Bases: *HardwareInspectionFailure*

Raised when an inspection rule fails during execution.

**exception** `ironic.common.exception.InspectionRuleNotFound`(*message=None, \*\*kwargs*)

Bases: *NotFound*

The requested rule was not found.

**exception** `ironic.common.exception.InspectionRuleValidationFailure`(*message=None, \*\*kwargs*)

Bases: *IronicException*

Inspection rule validation fails during creation or execution.

**exception** `ironic.common.exception.InstanceAssociated`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.InstanceDeployFailure`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.InstanceNotFound`(*message=None, \*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.InstanceRescueFailure`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.InstanceUnrescueFailure`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.InsufficientDiskSpace`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.InsufficientMemory`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.InterfaceNotFoundInEntrypoint`(*message=None, \*\*kwargs*)

Bases: *InvalidParameterValue*

**exception** `ironic.common.exception.Invalid`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**code = 400**

**exception** `ironic.common.exception.InvalidConductorGroup`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidDatapathID`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidDeployTemplate`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidEndpoint`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.InvalidIPAddress`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.InvalidIPv4Address`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.InvalidIdentity`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidImage`(*message=None, \*\*kwargs*)

Bases: *ImageUnacceptable*

**exception** `ironic.common.exception.InvalidImageRef`(*message=None, \*\*kwargs*)

Bases: *InvalidParameterValue*

**exception** `ironic.common.exception.InvalidInput`(*fieldname, value, msg=""*)

Bases: *ClientSideError*

**property** `faultstring`

**exception** `ironic.common.exception.InvalidKickstartFile`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidKickstartTemplate`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidMAC`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidMetricConfig`(*message=None, \*\*kwargs*)

Bases: *Invalid*

Error raised when a metric config is invalid.

**message** = 'Invalid value for metrics config option.'

**exception** `ironic.common.exception.InvalidName`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidNodeInventory`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidParameterValue`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidRunbook`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidState`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.InvalidStateRequested`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidSwitchID`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidUUID`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.InvalidUuidOrName`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.IronicException`(*message=None, \*\*kwargs*)

Bases: *Exception*

Base Ironic Exception

To correctly use this class, inherit from it and define a `_msg_fmt` property. That `_msg_fmt` will get `printfd` with the keyword arguments provided to the constructor.

If you need to access the message from an exception you should use `str(exc)`

**code** = 500

**headers** = {}

**safe = False**

**exception** `ironic.common.exception.KeystoneFailure`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.KeystoneUnauthorized`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.MACAlreadyExists`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.MalformedRequestURI`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.MetricsNotSupported`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.MissingParameterValue`(*message=None, \*\*kwargs*)

Bases: *InvalidParameterValue*

**exception** `ironic.common.exception.NetworkError`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.NoConsolePid`(*message=None, \*\*kwargs*)

Bases: *ConsoleError*

**exception** `ironic.common.exception.NoDriversLoaded`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.NoFreeConductorWorker`(*message=None, \*\*kwargs*)

Bases: *TemporaryFailure*

**code = 503**

**exception** `ironic.common.exception.NoFreeIPMITerminalPorts`(*message=None, \*\*kwargs*)

Bases: *TemporaryFailure*

**exception** `ironic.common.exception.NoFreePhysicalPorts`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.NoValidDefaultForInterface`(*message=None, \*\*kwargs*)

Bases: *InvalidParameterValue*

**exception** `ironic.common.exception.NoValidHost`(*message=None, \*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.NodeAlreadyExists`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.NodeAssociated`(*message=None, \*\*kwargs*)

Bases: *InvalidState*

**exception** `ironic.common.exception.NodeCleaningFailure`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.NodeConsoleNotEnabled`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.NodeHistoryNotFound`(*message=None, \*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.NodeInMaintenance`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.NodeInventoryAlreadyExists`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.NodeInventoryNotFound`(*message=None, \*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.NodeIsRetired`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.NodeLocked`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.NodeMaintenanceFailure`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.NodeNotFound`(*message=None, \*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.NodeNotLocked`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.NodeProtected`(*message=None, \*\*kwargs*)

Bases: *HTTPForbidden*

**exception** `ironic.common.exception.NodeServicingFailure`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.NodeTagNotFound`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.NodeTraitNotFound`(*message=None, \*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.NodeVerifyFailure`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.NotAcceptable`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**code** = 406

**exception** `ironic.common.exception.NotAuthorized`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**code** = 403

**exception** `ironic.common.exception.NotFound`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**code** = 404

**exception** `ironic.common.exception.NotificationPayloadError`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.NotificationSchemaKeyError`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.NotificationSchemaObjectError`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.OciImageNotSpecific`(*message=None, \*\*kwargs*)

Bases: *InvalidImage*

**exception** `ironic.common.exception.OciImageTagNotFound`(*message=None, \*\*kwargs*)

Bases: *ImageNotFound*

**exception** `ironic.common.exception.OperationNotPermitted`(*message=None, \*\*kwargs*)

Bases: *NotAuthorized*

**exception** `ironic.common.exception.ParentNodeLocked`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.PasswordFileFailedToCreate`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.PatchError`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.PathNotFound`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.PortAlreadyExists`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.PortDuplicateName`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.PortNotFound`(*message=None, \*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.PortgroupAlreadyExists`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.PortgroupDuplicateName`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.PortgroupMACAlreadyExists`(*message=None*,  
*\*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.PortgroupNotEmpty`(*message=None*, *\*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.PortgroupNotFound`(*message=None*, *\*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.PortgroupPhysnetInconsistent`(*message=None*,  
*\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.PowerStateFailure`(*message=None*, *\*\*kwargs*)

Bases: *InvalidState*

**exception** `ironic.common.exception.RFBAuthHandshakeFailed`(*message=None*, *\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.RFBAuthNoAvailableScheme`(*message=None*,  
*\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.RedfishConnectionError`(*message=None*, *\*\*kwargs*)

Bases: *RedfishError*

**exception** `ironic.common.exception.RedfishError`(*message=None*, *\*\*kwargs*)

Bases: *DriverOperationError*

**exception** `ironic.common.exception.RuleActionExecutionFailure`(*message=None*,  
*\*\*kwargs*)

Bases: *InspectionRuleExecutionFailure*

Raised when an inspection rule action fails during execution.

**exception** `ironic.common.exception.RuleConditionCheckFailure`(*message=None*,  
*\*\*kwargs*)

Bases: *InspectionRuleExecutionFailure*

Raised when an inspection rule condition fails during execution.

**exception** `ironic.common.exception.RunbookAlreadyExists`(*message=None*, *\*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.RunbookDuplicateName`(*message=None*, *\*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.RunbookNotFound`(*message=None*, *\*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.SNMPFailure`(*message=None*, *\*\*kwargs*)

Bases: *DriverOperationError*

**exception** `ironic.common.exception.SecurityProxyNegotiationFailed`(*message=None*,  
*\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.ServiceLookupFailure`(*message=None*, *\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.ServiceRegistrationFailure`(*message=None*,  
*\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.ServiceUnavailable`(*message=None*, *\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.StorageError`(*message=None*, *\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.SwiftObjectNotFoundError`(*message=None*,  
*\*\*kwargs*)

Bases: *SwiftOperationError*

**exception** `ironic.common.exception.SwiftObjectStillExists`(*message=None*, *\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.SwiftOperationError`(*message=None*, *\*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.SwitchNotFound`(*message=None*, *\*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.TBNAttributeRetrievalException`(*message=None*,  
*\*\*kwargs*)

Bases: *TraitBasedNetworkingException*

Specified attribute could not be found.

**exception** `ironic.common.exception.TBNComparatorPrefixMatchTypeMismatch`(*message=None*,  
*\*\*kwargs*)

Bases: *TraitBasedNetworkingException*

Comparator prefix match can only be used against a string.

**exception** `ironic.common.exception.TBNNoPortMatchesFound`(*message=None*, *\*\*kwargs*)

Bases: *TraitBasedNetworkingException*

No matching ports were found when planning the network for this node

**exception** `ironic.common.exception.TBNNoTraitsApplicableToNode`(*message=None*,  
*\*\*kwargs*)

Bases: *TraitBasedNetworkingException*

If no traits apply to a node, then nothing can be done.

**exception** `ironic.common.exception.TemporaryFailure`(*message=None*, *\*\*kwargs*)

Bases: *IronicException*

**code = 503**

**exception** `ironic.common.exception.TraitBasedNetworkingException`(*message=None, \*\*kwargs*)

Bases: *IronicException*

Raised when theres an issue with trait based networking feature.

**exception** `ironic.common.exception.Unauthorized`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**code = 401**

**headers = {'WWW-Authenticate': 'Basic realm="Baremetal API"}**

**exception** `ironic.common.exception.UnknownArgument`(*argname, msg=""*)

Bases: *ClientSideError*

**property** `faultstring`

**exception** `ironic.common.exception.UnknownAttribute`(*fieldname, attributes, msg=""*)

Bases: *ClientSideError*

**add\_fieldname**(*name*)

Add a fieldname to concatenate the full name.

Add a fieldname so that the whole hierarchy is displayed. Successive calls to this method will prepend name to the hierarchy of names.

**property** `faultstring`

**exception** `ironic.common.exception.UnsupportedDriverExtension`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.UnsupportedHardwareFeature`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.VendorPassthruException`(*message=None, \*\*kwargs*)

Bases: *IronicException*

**exception** `ironic.common.exception.VifAlreadyAttached`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.VifInvalidForAttach`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.VifNotAttached`(*message=None, \*\*kwargs*)

Bases: *Invalid*

**exception** `ironic.common.exception.VolumeConnectorAlreadyExists`(*message=None, \*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.VolumeConnectorNotFound`(*message=None*,  
*\*\*kwargs*)

Bases: *NotFound*

**exception** `ironic.common.exception.VolumeConnectorTypeAndIdAlreadyExists`(*message=None*,  
*\*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.VolumeTargetAlreadyExists`(*message=None*,  
*\*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.VolumeTargetBootIndexAlreadyExists`(*message=None*,  
*\*\*kwargs*)

Bases: *Conflict*

**exception** `ironic.common.exception.VolumeTargetNotFound`(*message=None*, *\*\*kwargs*)

Bases: *NotFound*

### **ironic.common.faults module**

Fault definitions.

`ironic.common.faults.CLEAN_FAILURE = 'clean failure'`

Node is moved to maintenance due to failure of a cleaning operation.

`ironic.common.faults.POWER_FAILURE = 'power failure'`

Node is moved to maintenance due to power synchronization failure.

`ironic.common.faults.RESCUE_ABORT_FAILURE = 'rescue abort failure'`

Node is moved to maintenance due to failure of cleaning up during rescue abort.

`ironic.common.faults.SERVICE_FAILURE = 'service failure'`

Node is moved to maintenance due to failure of a service operation.

### **ironic.common.fsm module**

**class** `ironic.common.fsm.FSM`

Bases: `FiniteMachine`

An ironic state-machine class with some ironic specific additions.

**add\_state**(*state*, *on\_enter=None*, *on\_exit=None*, *target=None*, *terminal=None*, *stable=False*)

Adds a given state to the state machine.

#### **Parameters**

- **stable** Use this to specify that this state is a stable/passive state. A state must have been previously defined as stable before it can be used as a target
- **target** The target state for state to go to. Before a state can be used as a target it must have been previously added and specified as stable

Further arguments are interpreted as for parent method `add_state`.

**add\_transition**(*start, end, event, replace=False*)

Adds an allowed transition from start -> end for the given event.

**Parameters**

- **start** starting state
- **end** ending state
- **event** event that causes start state to transition to end state
- **replace** replace existing event instead of raising a `Duplicate` exception when the transition already exists.

**initialize**(*start\_state=None, target\_state=None*)

Initialize the FSM.

**Parameters**

- **start\_state** the FSM is initialized to start from this state
- **target\_state** if specified, the FSM is initialized to this target state. Otherwise use the default target state

**is\_stable**(*state*)

Is the state stable?

**Parameters**

**state** the state of interest

**Raises**

`InvalidState` if the state is invalid

**Returns**

True if it is a stable state; False otherwise

**process\_event**(*event, target\_state=None*)

process the event.

**Parameters**

- **event** the event to be processed
- **target\_state** if specified, the final target state for the event. Otherwise, use the default target state

**property target\_state**

## ironic.common.hash\_ring module

**class** `ironic.common.hash_ring.HashRingManager`(*use\_groups=True, cache=True*)

Bases: `object`

**get\_ring**(*driver\_name, conductor\_group*)

**classmethod** `reset()`

**property** `ring`

## ironic.common.health\_states module

Mapping of hardware health states.

These states represent the overall health condition of the server hardware, as reported by the BMC. Drivers should convert vendor-specific health values to these Ironic-level constants.

```
class ironic.common.health_states.HealthState(value, names=<not given>, *values,
                                               module=None, qualname=None,
                                               type=None, start=1, boundary=None)
```

Bases: Enum

Hardware health states reported by BMC.

```
CRITICAL = 'Critical'
```

Hardware has critical issues requiring immediate attention.

```
OK = 'OK'
```

Hardware is functioning normally with no issues detected.

```
WARNING = 'Warning'
```

Hardware has non-critical issues that may require attention.

## ironic.common.i18n module

oslo.i18n integration module.

See <https://docs.openstack.org/oslo.i18n/latest/user/>

## ironic.common.image\_publisher module

```
class ironic.common.image_publisher.AbstractPublisher
```

Bases: object

Abstract base class for publishing images.

```
abstract publish(source_path, file_name=None)
```

Publish an image.

### Parameters

- **source\_path** Path to the source file.
- **file\_name** Destination file name. If None, the file component of source\_path is used.

### Returns

The URL of the published image.

```
abstract unpublish(file_name)
```

Unpublish the image.

### Parameters

**file\_name** File name to unpublish.

```
class ironic.common.image_publisher.CIFSPublisher
```

Bases: *AbstractPublisher*

Image publisher using a CIFS/SMB share.

**get\_credentials()**

Return credentials for CIFS authentication.

**Returns**

tuple of (username, password) or (None, None) if no credentials configured.

**publish**(*source\_path*, *file\_name=None*)

Publish an image.

**Parameters**

- **source\_path** Path to the source file.
- **file\_name** Destination file name. If None, the file component of *source\_path* is used.

**Returns**

The URL of the published image.

**unpublish**(*file\_name*)

Unpublish the image.

**Parameters**

**file\_name** File name to unpublish.

```
class ironic.common.image_publisher.LocalPublisher(image_subdir=None,  
                                                file_permission=420,  
                                                dir_permission=493,  
                                                root_url=None)
```

Bases: *AbstractPublisher*

Image publisher using a local web server.

**publish**(*source\_path*, *file\_name=None*)

Publish an image.

**Parameters**

- **source\_path** Path to the source file.
- **file\_name** Destination file name. If None, the file component of *source\_path* is used.

**Returns**

The URL of the published image.

**unpublish**(*file\_name*)

Unpublish the image.

**Parameters**

**file\_name** File name to unpublish.

```
class ironic.common.image_publisher.NFSPublisher
```

Bases: *AbstractPublisher*

Image publisher using an NFS share.

**publish**(*source\_path*, *file\_name=None*)

Publish an image.

#### Parameters

- **source\_path** Path to the source file.
- **file\_name** Destination file name. If None, the file component of source\_path is used.

#### Returns

The URL of the published image.

**unpublish**(*file\_name*)

Unpublish the image.

#### Parameters

**file\_name** File name to unpublish.

**class** `ironic.common.image_publisher.SwiftPublisher`(*container, delete\_after*)

Bases: `AbstractPublisher`

Image publisher using OpenStack Swift.

**publish**(*source\_path, file\_name=None*)

Publish an image.

#### Parameters

- **source\_path** Path to the source file.
- **file\_name** Destination file name. If None, the file component of source\_path is used.

#### Returns

The URL of the published image.

**unpublish**(*file\_name*)

Unpublish the image.

#### Parameters

**file\_name** File name to unpublish.

### `ironic.common.image_service` module

**class** `ironic.common.image_service.BaseImageService`

Bases: `object`

Provides retrieval of disk images.

**abstract download**(*image\_href, image\_file, checksum=None, checksum\_algo=None*)

Downloads image to specified location.

#### Parameters

- **image\_href** Image reference.
- **image\_file** File object to write data to.
- **checksum** Expected checksum value for validation during transfer.
- **checksum\_algo** Algorithm for checksum (e.g., md5, sha256).

**Raises**

exception.ImageRefValidationFailed.

**Raises**

exception.ImageDownloadFailed.

**property is\_auth\_set\_needed**

Property to notify the caller if it needs to set authentication.

**abstract show(*image\_href*)**

Get dictionary of image properties.

**Parameters**

**image\_href** Image reference.

**Raises**

exception.ImageRefValidationFailed.

**Returns**

dictionary of image properties. It has three of them: size, updated\_at and properties. updated\_at attribute is a naive UTC datetime object.

**property transfer\_verified\_checksum**

The transferred artifact checksum.

**abstract validate\_href(*image\_href*)**

Validate image reference.

**Parameters**

**image\_href** Image reference.

**Raises**

exception.ImageRefValidationFailed.

**Returns**

Information needed to further operate with an image.

**class ironic.common.image\_service.CifsImageService**

Bases: *BaseImageService*

Provides validation of CIFS/SMB image URLs.

**download(*image\_href*, *image\_file*)**

Download an image from CIFS.

**Parameters**

- **image\_href** CIFS URL of the image.
- **image\_file** File object to write the image to.

**Raises**

exception.ImageRefValidationFailed if CIFS URL is invalid.

**Raises**

NotImplementedError as the conductor does not download CIFS files. The conductor builds ISO images locally, copies them to the mounted CIFS share, and the BMC accesses files directly via CIFS.

**show**(*image\_href*)

Get image metadata from CIFS URL.

**Parameters**

**image\_href** CIFS URL of the image.

**Raises**

exception.ImageRefValidationFailed if CIFS URL is invalid.

**Returns**

Dictionary with image metadata.

**validate\_href**(*image\_href*, *secret=False*)

Validate CIFS image reference.

**Parameters**

- **image\_href** Image reference.
- **secret** Specify if image\_href being validated should not be shown in exception message.

**Raises**

exception.ImageRefValidationFailed if CIFS URL is malformed.

**Returns**

None

**class** `ironic.common.image_service.FileImageService`

Bases: `BaseImageService`

Provides retrieval of disk images available locally on the conductor.

**download**(*image\_href*, *image\_file*, *checksum=None*, *checksum\_algo=None*)

Downloads image to specified location.

**Parameters**

- **image\_href** Image reference.
- **image\_file** File object to write data to.
- **checksum** Expected checksum value for validation during transfer. (Currently unused, for API compatibility.)
- **checksum\_algo** Algorithm for checksum (e.g., md5, sha256). (Currently unused, for API compatibility.)

**Raises**

exception.ImageRefValidationFailed if source image file doesnt exist.

**Raises**

exception.ImageDownloadFailed if exceptions were raised while writing to file or creating hard link.

**show**(*image\_href*)

Get dictionary of image properties.

**Parameters**

**image\_href** Image reference.

**Raises**

exception.`ImageRefValidationFailed` if image file specified doesnt exist.

**Returns**

dictionary of image properties. It has three of them: `size`, `updated_at` and `properties`. `updated_at` attribute is a naive UTC datetime object.

**validate\_href**(*image\_href*)

Validate local image reference.

**Parameters**

**image\_href** Image reference.

**Raises**

exception.`ImageRefValidationFailed` if source image file doesnt exist, is in a blocked path, or is not in an allowed path.

**Returns**

Path to image file if it exists and is allowed.

**class** `ironic.common.image_service.HttpImageService`

Bases: `BaseImageService`

Provides retrieval of disk images using HTTP.

**download**(*image\_href*, *image\_file*, *checksum=None*, *checksum\_algo=None*)

Downloads image to specified location.

**Parameters**

- **image\_href** Image reference.
- **image\_file** File object to write data to.
- **checksum** Expected checksum value for validation during transfer.
- **checksum\_algo** Algorithm for checksum (e.g., md5, sha256).

**Raises**

exception.`ImageRefValidationFailed` if GET request returned response code not equal to 200.

**Raises**

exception.`ImageDownloadFailed` if: \* `IOError` happened during file write; \* GET request failed.

**Raises**

exception.`ImageChecksumError` if checksum validation fails.

**static** `gen_auth_from_conf_user_pass`(*image\_href*)

This function is used to pass the credentials to the chosen

credential verifier and in case the verification is successful generate the compatible authentication object that will be used with the request(s). This function handles the authentication object generation for authentication strategies that are username+password based. Credentials are collected from the oslo.config framework.

**Parameters**

**image\_href** href of the image that is being acted upon

**Returns**

Authentication object used directly by the request library

**Return type**

requests.auth.HTTPBasicAuth

**static get**(*image\_href*)

Downloads content and returns the response text.

**Parameters**

**image\_href** Image reference.

**Raises**

exception.ImageRefValidationFailed if GET request returned response code not equal to 200.

**Raises**

exception.ImageDownloadFailed if: \* IOError happened during file write; \* GET request failed.

**show**(*image\_href*)

Get dictionary of image properties.

**Parameters**

**image\_href** Image reference.

**Raises**

exception.ImageRefValidationFailed if: \* HEAD request failed; \* HEAD request returned response code not equal to 200; \* Content-Length header not found in response to HEAD request.

**Returns**

dictionary of image properties. It has three of them: size, updated\_at and properties. updated\_at attribute is a naive UTC datetime object.

**property transfer\_verified\_checksum**

The transferred artifact checksum.

**validate\_href**(*image\_href*, *secret=False*)

Validate HTTP image reference.

**Parameters**

- **image\_href** Image reference.
- **secret** Specify if image\_href being validated should not be shown in exception message.

**Raises**

exception.ImageRefValidationFailed if HEAD request failed or returned response code not equal to 200.

**Returns**

Response to HEAD request.

**static verify\_basic\_auth\_cred\_format**(*image\_href*, *user=None*, *password=None*)

Verify basic auth credentials used for image head request.

**Parameters**

- **user** auth username
- **password** auth password

**Raises**

exception.ImageRefValidationFailed if the credentials are not present

**class** `ironic.common.image_service.NfsImageService`

Bases: *BaseImageService*

Provides retrieval of disk images using NFS.

**download**(*image\_href*, *image\_file*)

Download an image from NFS.

**Parameters**

- **image\_href** NFS URL of the image.
- **image\_file** File object to write the image to.

**Raises**

exception.ImageRefValidationFailed if NFS URL is invalid.

**Raises**

NotImplementedError as the conductor does not download NFS files. The conductor builds ISO images locally, copies them to the mounted NFS share, and the BMC accesses files directly via NFS.

**show**(*image\_href*)

Get image metadata from NFS URL.

**Parameters**

**image\_href** NFS URL of the image.

**Raises**

exception.ImageRefValidationFailed if NFS URL is invalid.

**Returns**

Dictionary with image metadata.

**validate\_href**(*image\_href*, *secret=False*)

Validate NFS image reference.

**Parameters**

- **image\_href** Image reference.
- **secret** Specify if image\_href being validated should not be shown in exception message.

**Raises**

exception.ImageRefValidationFailed if NFS URL is malformed.

**Returns**

None

**class** `ironic.common.image_service.OciImageService`

Bases: *BaseImageService*

Image Service class for accessing an OCI Container Registry.

**download**(*image\_href*, *image\_file*, *checksum=None*, *checksum\_algo=None*)

Downloads image to specified location.

#### Parameters

- **image\_href** Image reference.
- **image\_file** File object to write data to.
- **checksum** Expected checksum value for validation during transfer. (Currently unused, OCI validates via manifest digest.)
- **checksum\_algo** Algorithm for checksum (e.g., md5, sha256). (Currently unused, OCI validates via manifest digest.)

#### Raises

exception.ImageRefValidationFailed.

#### Raises

exception.ImageDownloadFailed.

#### Raises

exception.OciImageNotSpecific.

**identify\_specific\_image**(*image\_href*, *image\_download\_source=None*, *cpu\_arch=None*)

Identify a specific OCI Registry Artifact.

This method supports the caller, but is located in the image service code to provide it access to the Container Registry client code which holds the lower level methods.

The purpose of this method is to take the user requested *image\_href* and identify the best matching artifact attached to a container registry's entry. This is because the container registry can contain many artifacts which can be distributed and allocated by different types. To achieve this goal, this method utilizes the *image\_download\_source* to weight the preference of type of file to look for, and the CPU architecture to enable support for multi-arch container registries.

In order to inform the caller about the url, as well as related data, such as the manifest which points to the artifact, artifact digest, known original filename of the artifact, this method returns a dictionary with several fields which may be useful to aid in understanding of what artifact was chosen.

#### Parameters

- **image\_href** The image URL as supplied by the Ironic user.
- **image\_download\_source** The Ironic *image\_download\_source* value, defaults to None. When a value of local is provided, this method prefers selection of qcow images over raw images. Otherwise, raw images are the preference.
- **cpu\_arch** The Bare Metal nodes defined CPU architecture, if any. Defaults to None. When used, a direct match is sought in the remote container registry. If x86\_64 or amd64 is used, the code searches for the values in the remote registry interchangeably due to OCI data model standardizing on *amd64* as the default value for 64bit x86 Architectures.

#### Returns

A dictionary with multiple values to the caller to aid in returning the required

HTTP URL, but also metadata about the selected artifact including size, filename, blob digest, related manifest digest, the remote recorded mediaType value, if the file appears compressed, if the file appears to be a raw disk image, any HTTP Authorization secret, if applicable, and the OCI image manifest URL. As needs could be different based upon different selection algorithms and evolving standards/approaches in use of OCI registries, the dictionary can also be empty, or contain different values and any caller should defensively use information as needed. If a record is *not* found, a empty dictionary is the result set. Under normal circumstances, the result looks something like this example. { image\_url: <https://fqdn/path>, image\_size: 1234567, image\_filename: filename.raw.zstd, image\_checksum: f00f, image\_container\_blob\_digest: sha256:f00f, image\_media\_type: application/zstd, image\_compression\_type: zstd, image\_disk\_format: raw, image\_request\_authorization\_secret: None, oci\_image\_manifest\_url: <https://fqdn/path@sha256:123f>, }

#### **property is\_auth\_set\_needed**

Property to notify the caller if it needs to set authentication.

#### **is\_oci\_artifact\_image(*manifest*)**

Detect if the container image has an OCI Artifact

##### **Parameters**

**image\_href** The manifest to detect from

##### **Returns**

True if the manifest config is empty or the manifest artifactType is set to an actual value

#### **set\_image\_auth(*image\_url*, *auth\_data*)**

Sets the supplied auth\_data dictionary on the class for use later.

Provides a mechanism to inform the image service of specific credentials without wiring this in as a first class citizen in all image service interfaces.

##### **Parameters**

**auth\_data** The authentication data dictionary holding username, password, or other authentication data which may be used by this client class.

##### **Returns**

None

##### **Raises**

AssertionError should this method be called twice in the same workflow.

#### **show(*image\_href*)**

Get dictionary of image properties.

##### **Parameters**

**image\_href** Image reference.

##### **Raises**

exception.ImageRefValidationFailed.

##### **Raises**

exception.OciImageNotSpecific.

##### **Returns**

dictionary of image properties. It has three of them: size, checksum, and digest

**property transfer\_verified\_checksum**

Property to notify the caller if it needs to set authentication.

**validate\_href**(*image\_href*, *secret=None*)

Validate OCI image reference.

This method is an alias of the `show` method on this class, which exists only for API compatibility reasons. Ultimately, the `show` method performs all of the same validation required.

**Parameters**

- **image\_href** Image reference.
- **secret** Unused setting.

**Raises**

exception.ImageRefValidationFailed

**Raises**

exception.OciImageNotSpecific

**Returns**

Identical output to the `show` method on this class as this method is an alias of the `show`.

**ironic.common.image\_service.get\_image\_service**(*image\_href*, *client=None*, *context=None*)

Get image service instance to download the image.

**Parameters**

- **image\_href** String containing href to get image service for.
- **client** Glance client to be used for download, used only if `image_href` is Glance href.
- **context** request context, used only if `image_href` is Glance href.

**Raises**

exception.ImageRefValidationFailed if no image service can handle specified href.

**Returns**

Instance of an image service class that is able to download specified image.

**ironic.common.image\_service.get\_image\_service\_auth\_override**(*node*, *permit\_user\_auth=True*)

Collect image service authentication overrides

This method is intended to collect authentication credentials together for submission to remote image services which may have authentication requirements which are not presently available, or where specific authentication details are required.

This method also explicitly prefers pull secrets and contents over `image_server_user` and `image_server_password` parameters.

**Parameters**

- **task** A Node object instance.
- **permit\_user\_auth** Option to allow the caller to indicate if user provided authentication should be permitted. For example, downloads of agent ramdisks

should never be performed with user credentials, and only the caller of this method knows if that is the case.

**Returns**

A dictionary with username and password keys containing credential to utilize or None if no value found.

`ironic.common.image_service.is_container_registry_url(image_href)`

Determine if the supplied reference string is an OCI registry URL.

**Parameters**

**image\_href** A string containing a url, sourced from the original user request.

**Returns**

True if the URL appears to be an OCI image registry URL. Otherwise, False.

## ironic.common.images module

Handling of VM disk images.

`ironic.common.images.check_if_image_format_is_permitted(img_format,  
expected_format=None,  
node=None)`

Checks image format consistency.

**Params *img\_format***

The determined image format by name.

**Params *expected\_format***

Optional, the expected format based upon supplied configuration values.

**Params *node***

A node object or None implying image cache.

**Raises**

InvalidImage if the requested image format is not permitted by configuration, or the `expected_format` does not match the determined format.

`ironic.common.images.converted_size(path, estimate=False)`

Get size of converted raw image.

The size of image converted to raw format can be growing up to the virtual size of the image.

**Parameters**

- **path** path to the image file.
- **estimate** Whether to estimate the size by scaling the original size

**Returns**

For `estimate=False`, return the size of the raw image file. For `estimate=True`, return the size of the original image scaled by the configuration value `raw_image_growth_factor`.

`ironic.common.images.create_boot_iso(context, output_filename, kernel_href, ramdisk_href,  
deploy_iso_href=None, esp_image_href=None,  
root_uuid=None, kernel_params=None,  
boot_mode=None, inject_files=None,  
publisher_id=None)`

Creates a bootable ISO image for a node.

Given the hrefs for kernel, ramdisk, root partitions UUID and kernel cmdline arguments, this method fetches the kernel and ramdisk, and builds a bootable ISO image that can be used to boot up the baremetal node.

#### Parameters

- **context** context
- **output\_filename** the absolute path of the output ISO file
- **kernel\_href** URL or glance uuid of the kernel to use
- **ramdisk\_href** URL or glance uuid of the ramdisk to use
- **deploy\_iso\_href** URL or glance UUID of the deploy ISO image to extract EFI system partition image. If not specified, the *esp\_image\_href* option must be present if UEFI-bootable ISO is desired.
- **esp\_image\_href** URL or glance UUID of FAT12/16/32-formatted EFI system partition image containing the EFI boot loader (e.g. GRUB2) for each hardware architecture to boot. This image will be written onto the ISO image. If not specified, the *deploy\_iso\_href* option is only required for building UEFI-bootable ISO.
- **kernel\_params** a string containing whitespace separated values kernel cmdline arguments of the form K=V or K (optional).
- **inject\_files** Mapping of local source file paths to their location on the final ISO image.
- **publisher\_id** A value to set as the publisher identifier string in the ISO image to be generated.

#### Boot\_mode

the boot mode in which the deploy is to happen.

#### Raises

ImageCreationFailed, if creating boot ISO failed.

```
ironic.common.images.create_esp_image_for_uefi(output_file, kernel, ramdisk,  
                                              deploy_iso=None, esp_image=None,  
                                              kernel_params=None, inject_files=None,  
                                              publisher_id=None)
```

Creates an ESP image on the specified file.

Copies the provided kernel, ramdisk and EFI system partition image (ESP) to a directory, generates the grub configuration file using kernel parameters and then generates a bootable ISO image for UEFI.

#### Parameters

- **output\_file** the path to the file where the iso image needs to be created.
- **kernel** the kernel to use.
- **ramdisk** the ramdisk to use.

- **deploy\_iso** deploy ISO image to extract EFI system partition image from. If not specified, the *esp\_image* option is required.
- **esp\_image** FAT12/16/32-formatted EFI system partition image containing the EFI boot loader (e.g. GRUB2) for each hardware architecture to boot. This image will be embedded into the ISO image. If not specified, the *deploy\_iso* option is required.
- **kernel\_params** a list of strings(each element being a string like K=V or K or combination of them like K1=V1,K2,) to be added as the kernel cmdline.
- **inject\_files** Mapping of local source file paths to their location on the final ISO image.
- **publisher\_id** A value to set as the publisher identifier string in the ISO image to be generated.

**Raises**

ImageCreationFailed, if image creation failed while copying files or while running command to generate iso.

```
ironic.common.images.create_isolinux_image_for_bios(output_file, kernel, ramdisk,
                                                    kernel_params=None,
                                                    inject_files=None,
                                                    publisher_id=None)
```

Creates an isolinux image on the specified file.

Copies the provided kernel, ramdisk to a directory, generates the isolinux configuration file using the kernel parameters provided, and then generates a bootable ISO image.

**Parameters**

- **output\_file** the path to the file where the iso image needs to be created.
- **kernel** the kernel to use.
- **ramdisk** the ramdisk to use.
- **kernel\_params** a list of strings(each element being a string like K=V or K or combination of them like K1=V1,K2,) to be added as the kernel cmdline.
- **inject\_files** Mapping of local source file paths to their location on the final ISO image.
- **publisher\_id** A value to set as the publisher identifier string in the ISO image to be generated.

**Raises**

ImageCreationFailed, if image creation failed while copying files or while running command to generate iso.

```
ironic.common.images.create_vfat_image(output_file, files_info=None, parameters=None,
                                       parameters_file='parameters.txt', fs_size_kib=100)
```

Creates the fat fs image on the desired file.

This method copies the given files to a root directory (optional), writes the parameters specified to the parameters file within the root directory (optional), and then creates a vfat image of the root directory.

**Parameters**

- **output\_file** The path to the file where the fat fs image needs to be created.
- **files\_info** A dict containing absolute path of file to be copied -> relative path within the vfat image. For example:

```
{  
  '/absolute/path/to/file' -> 'relative/path/within/root'  
  ...  
}
```

- **parameters** A dict containing key-value pairs of parameters.
- **parameters\_file** The filename for the parameters file.
- **fs\_size\_kib** size of the vfat filesystem in KiB.

#### Raises

ImageCreationFailed, if image creation failed while doing any of filesystem manipulation activities like creating dirs, mounting, creating filesystem, copying files, etc.

`ironic.common.images.detect_file_format(path)`

Re-implementation of `detect_file_format` from `oslo.utils`

This implementation specifically allows for single multi-format combination of ISO+GPT, which it treats like ISO.

`ironic.common.images.download_size(context, image_href, image_service=None, image_auth_data=None)`

`ironic.common.images.fetch(context, image_href, path, force_raw=False, checksum=None, checksum_algo=None, image_auth_data=None)`

`ironic.common.images.fetch_into(context, image_href, image_file, image_auth_data=None, checksum=None, checksum_algo=None)`

Fetches image file contents into a file.

#### Parameters

- **context** A context object.
- **image\_href** The Image URL or reference to attempt to retrieve.
- **image\_file** The file handler or file name to write the requested file contents to.
- **image\_auth\_data** Optional dictionary for credentials to be conveyed from the original task to the image download process, if required.
- **checksum** Expected checksum value for validation during transfer.
- **checksum\_algo** Algorithm for checksum (e.g., md5, sha256).

#### Returns

If a value is returned, that value was validated as the checksum. Otherwise None indicating the process had been completed.

`ironic.common.images.force_raw_will_convert(image_href, path_tmp)`

`ironic.common.images.get_image_properties(context, image_href, properties='all')`

Returns the values of several properties of an image

#### Parameters

- **context** context
- **image\_href** href of the image
- **properties** the properties whose values are required. This argument is optional, default value is all, so if not specified all properties will be returned.

#### Returns

a dict of the values of the properties. A property not on the glance metadata will have a value of None.

`ironic.common.images.get_source_format(image_href, path)`

`ironic.common.images.get_tmp_url_for_glance_image(context, image_uuid)`

Returns the tmp url for a glance image.

#### Parameters

- **context** context
- **image\_uuid** the UUID of the image in glance

#### Returns

the tmp url for the glance image.

`ironic.common.images.image_format_matches(actual_format, expected_format)`

`ironic.common.images.image_format_permitted(img_format)`

`ironic.common.images.image_show(context, image_href, image_service=None, image_auth_data=None)`

`ironic.common.images.image_to_raw(image_href, path, path_tmp)`

`ironic.common.images.is_source_a_path(ctx, image_source)`

Determine if the image source is a path.

This method determines if a supplied URL is a path.

#### Parameters

- **ctx** an admin/process context.
- **image\_source** The supplied image source, expected to be a URL, which can be used to attempt to determine if the source is a path.

#### Returns

True if the image\_source appears to be a path as opposed to an image to be downloaded. If the image source is not a path, False is returned. If any error is detected, None is returned.

`ironic.common.images.is_whole_disk_image(ctx, instance_info)`

Find out if the image is a partition image or a whole disk image.

#### Parameters

- **ctx** an admin context
- **instance\_info** a nodes instance info dict

**Returns**

True for whole disk images and False for partition images and None on no image\_source, the source being a path, or upon an Error.

`ironic.common.images.safety_check_image(image_path, node=None)`

Performs a safety check on the supplied image.

This method triggers the image format inspectors to both identify the type of the supplied file and safety check logic to identify if there are any known unsafe features being leveraged, and return the detected file format in the form of a string for the caller.

**Parameters**

- **image\_path** A fully qualified path to an image which needs to be evaluated for safety.
- **node** A Node object, optional. When supplied logging indicates the node which triggered this issue, but the node is not available in all invocation cases.

**Returns**

a string representing the the image type which is used.

**Raises**

InvalidImage when the supplied image is detected as unsafe, or the image format inspector has failed to parse the supplied images contents.

### **ironic.common.indicator\_states module**

Mapping of the indicator LED states.

`ironic.common.indicator_states.BLINKING = 'blinking'`

LED is blinking

`ironic.common.indicator_states.OFF = 'off'`

LED is off

`ironic.common.indicator_states.ON = 'on'`

LED is on

`ironic.common.indicator_states.UNKNOWN = 'unknown'`

LED state is not known

### **ironic.common.keystone module**

Central place for handling Keystone authorization and service lookup.

`ironic.common.keystone.add_auth_opts(options, service_type=None)`

Add auth options to sample config

As these are dynamically registered at runtime, this adds options for most used auth\_plugins when generating sample config.

`ironic.common.keystone.get_adapter(group, **adapter_kwargs)`

Loads adapter from options in a configuration file section.

The `adapter_kwargs` will be passed directly to keystoneauth1 Adapter and will override the values loaded from config. Consult keystoneauth1 docs for available adapter options.

#### Parameters

**group** name of the config section to load adapter options from

`ironic.common.keystone.get_auth(group, **auth_kwargs)`

Loads auth plugin from options in a configuration file section.

The `auth_kwargs` will be passed directly to keystoneauth1 auth plugin and will override the values loaded from config. Note that the accepted kwargs will depend on auth plugin type as defined by `[group]auth_type` option. Consult keystoneauth1 docs for available auth plugins and their options.

#### Parameters

**group** name of the config section to load auth plugin options from

`ironic.common.keystone.get_endpoint(group, **adapter_kwargs)`

Get an endpoint from an adapter.

The `adapter_kwargs` will be passed directly to keystoneauth1 Adapter and will override the values loaded from config. Consult keystoneauth1 docs for available adapter options.

#### Parameters

**group** name of the config section to load adapter options from

#### Raises

CatalogNotFound if the endpoint is not found

`ironic.common.keystone.get_service_auth(context, endpoint, service_auth, only_service_auth=False)`

Create auth plugin wrapping both user and service auth.

When properly configured and using `auth_token` middleware, requests with valid service auth will not fail if the user token is expired.

Ideally we would use the plugin provided by `auth_token` middleware however this plugin isn't serialized yet.

#### Parameters

- **context** The RequestContext instance from which the user `auth_token` is extracted.
- **endpoint** The requested endpoint to be utilized.
- **service\_auth** The service authentication credentials to be used.
- **only\_service\_auth** Boolean, default False. When set to True, the resulting Service token pair is generated as if it originates from the user itself. Useful to cast admin level operations which are launched by Ironic itself, as opposed to user initiated requests.

#### Returns

Returns a service token via the ServiceTokenAuthWrapper class.

`ironic.common.keystone.get_session(group, **session_kwargs)`

Loads session object from options in a configuration file section.

The `session_kwargs` will be passed directly to `keystoneauth1 Session` and will override the values loaded from config. Consult `keystoneauth1 docs` for available options.

### Parameters

**group** name of the config section to load session options from

`ironic.common.keystone.ks_exceptions(f)`

Wraps `keystoneclient` functions and centralizes exception handling.

`ironic.common.keystone.register_auth_opts(conf, group, service_type=None)`

Register session- and auth-related options

Registers only basic auth options shared by all auth plugins. The rest are registered at runtime depending on auth plugin used.

## ironic.common.kickstart\_utils module

`ironic.common.kickstart_utils.decode_and_extract_config_drive_iso(config_drive_iso_gz)`

`ironic.common.kickstart_utils.prepare_config_drive(task, config_drive_path='/var/lib/cloud/seed/config_drive')`

Prepare `config_drive` for writing to kickstart file

`ironic.common.kickstart_utils.read_iso9600_config_drive(config_drive)`

Read config drive and store its contents in a dict

### Parameters

**config\_drive** Config drive in iso9600 format

### Returns

A dict containing path as key and contents of the configdrive file as value.

## ironic.common.lessee\_sources module

Mapping of values for `CONF.conductor.automatic_lessee_source`, representing different possible sources for lessee data.

`ironic.common.lessee_sources.INSTANCE = 'instance'`

Use `instance_info[project_id]`

`ironic.common.lessee_sources.NONE = 'none'`

Do not set lessee

`ironic.common.lessee_sources.REQUEST = 'request'`

Use metadata in request context

## ironic.common.mdns module

Multicast DNS implementation for API discovery.

This implementation follows RFC 6763 as clarified by the API SIG guideline <https://review.opendev.org/651222>.

**class** `ironic.common.mdns.Zeroconf`

Bases: `object`

Multicast DNS implementation client and server.

Uses threading internally, so there is no start method. It starts automatically on creation.

**Warning**

The underlying library does not yet support IPv6.

**close()**

Shut down mDNS and unregister services.

**Note**

If another server is running for the same services, it will re-register them immediately.

**register\_service**(*service\_type*, *endpoint*, *params=None*)

Register a service.

This call announces the new services via multicast and instructs the built-in server to respond to queries about it.

**Parameters**

- **service\_type** OpenStack service type, e.g. baremetal.
- **endpoint** full endpoint to reach the service.
- **params** optional properties as a dictionary.

**Raises**

*ServiceRegistrationFailure* if the service cannot be registered, e.g. because of conflicts.

**ironic.common.metrics module****class** `ironic.common.metrics.Counter`(*metrics*, *name*, *sample\_rate*)

Bases: `object`

A counter decorator and context manager.

This metric type increments a counter every time the decorated method or context manager is executed. It is bound to this MetricLogger. For example:

```
from ironic.common import metrics_utils

METRICS = metrics_utils.get_metrics_logger()

@METRICS.counter('foo')
def foo(bar, baz):
    print bar, baz
```

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```
with METRICS.counter('foo'):
    do_something()
```

`__call__(f)`

Call self as a function.

**class** `ironic.common.metrics.Gauge`(*metrics, name*)

Bases: `object`

A gauge decorator.

This metric type returns the value of the decorated method as a metric every time the method is executed. It is bound to this MetricLogger. For example:

```
from ironic.common import metrics_utils

METRICS = metrics_utils.get_metrics_logger()

@METRICS.gauge('foo')
def add_foo(bar, baz):
    return (bar + baz)
```

`__call__(f)`

Call self as a function.

**class** `ironic.common.metrics.MetricLogger`(*prefix=""*, *delimiter='.'*)

Bases: `object`

Abstract class representing a metrics logger.

A MetricLogger sends data to a backend (noop or statsd). The data can be a gauge, a counter, or a timer.

**The data sent to the backend is composed of:**

- a full metric name
- a numeric value

**The format of the full metric name is:**

`_prefix<delim>name`

**where:**

- `_prefix`: `[global_prefix<delim>][uuid<delim>][host_name<delim>]prefix`
- `name`: the name of this metric
- `<delim>`: the delimiter. Default is `.`

**counter**(*name, sample\_rate=None*)

**gauge**(*name*)

**get\_metric\_name**(*name*)

Get the full metric name.

**The format of the full metric name is:**

`_prefix<delim>name`

**where:**

- `_prefix`: `[global_prefix<delim>][uuid<delim>][host_name<delim>] prefix`
- `name`: the name of this metric
- `<delim>`: the delimiter. Default is `.`

**Parameters**

**name** The metric name.

**Returns**

The full metric name, with logger prefix, as a string.

**get\_metrics\_data**()

Return the metrics collection, if available.

**send\_counter**(*name, value, sample\_rate=None*)

Send counter metric data.

Counters are used to count how many times an event occurred. The backend will increment the counter name by the value `value`.

Optionally, specify `sample_rate` in the interval `[0.0, 1.0]` to sample data probabilistically where:

$$P(\text{send metric data}) = \text{sample\_rate}$$

If `sample_rate` is `None`, then always send metric data, but do not have the backend send sample rate information (if supported).

**Parameters**

- **name** Metric name
- **value** Metric numeric value that will be sent to the backend
- **sample\_rate** Probabilistic rate at which the values will be sent. Value must be `None` or in the interval `[0.0, 1.0]`.

**send\_gauge**(*name, value*)

Send gauge metric data.

Gauges are simple values. The backend will set the value of gauge name to `value`.

**Parameters**

- **name** Metric name
- **value** Metric numeric value that will be sent to the backend

**send\_timer**(*name, value*)

Send timer data.

Timers are used to measure how long it took to do something.

### Parameters

- **m\_name** Metric name
- **m\_value** Metric numeric value that will be sent to the backend

**timer**(*name*)

**class** `ironic.common.metrics.NoopMetricLogger`(*prefix=""*, *delimiter='.'*)

Bases: `MetricLogger`

Noop metric logger that throws away all metric data.

**class** `ironic.common.metrics.Timer`(*metrics*, *name*)

Bases: `object`

A timer decorator and context manager.

This metric type times the decorated method or code running inside the context manager, and emits the time as the metric value. It is bound to this `MetricLogger`. For example:

```
from ironic.common import metrics_utils

METRICS = metrics_utils.get_metrics_logger()

@METRICS.timer('foo')
def foo(bar, baz):
    print bar, baz

with METRICS.timer('foo'):
    do_something()
```

**\_\_call\_\_**(*f*)

Call self as a function.

### `ironic.common.metrics_collector` module

**class** `ironic.common.metrics_collector.DictCollectionMetricLogger`(*prefix*,  
*delimiter='.'*)

Bases: `MetricLogger`

Metric logger that collects internal counters.

**COUNTER\_TYPE** = 'c'

**GAUGE\_TYPE** = 'g'

**TIMER\_TYPE** = 'ms'

**get\_metrics\_data**()

Return the metrics collection dictionary.

### Returns

Dictionary containing the keys and values of data stored via the metrics collection hooks. The values themselves are dictionaries which contain a `type` field, indicating if the statistic is a counter, gauge, or timer. A counter has a `count` field, a gauge value has a `value` field, and a timer field has a `count` and `sum`

fields. The multiple fields for for a timer type allows for additional statistics to be implied from the data once collected and compared over time.

### **ironic.common.metrics\_statsd module**

```
class ironic.common.metrics_statsd.StatsdMetricLogger(prefix, delimiter='.', host=None, port=None)
```

Bases: *MetricLogger*

Metric logger that reports data via the statsd protocol.

```
COUNTER_TYPE = 'c'
```

```
GAUGE_TYPE = 'g'
```

```
TIMER_TYPE = 'ms'
```

### **ironic.common.metrics\_utils module**

```
ironic.common.metrics_utils.get_metrics_logger(prefix="", backend=None, host=None, delimiter='.')
```

Return a metric logger with the specified prefix.

The format of the prefix is: [global\_prefix<delim>][host\_name<delim>]prefix where <delim> is the delimiter (default is .)

#### **Parameters**

- **prefix** Prefix for this metric logger. Value should be a string or None.
- **backend** Backend to use for the metrics system. Possible values are noop and statsd.
- **host** Name of this node.
- **delimiter** Delimiter to use for the metrics name.

#### **Returns**

The new MetricLogger.

### **ironic.common.molds module**

```
ironic.common.molds.get_configuration(task, url)
```

Gets configuration mold from indicated location.

#### **Parameters**

- **task** A TaskManager instance.
- **url** URL of the configuration item to get.

#### **Returns**

JSON configuration mold

#### **Raises**

- ***IronicException*** If using Swift storage and no authentication token found in tasks context.

- **HTTPError** If failed to complete HTTP request.

`ironic.common.molds.save_configuration(task, url, data)`

Store configuration mold to indicated location.

#### Parameters

- **task** A TaskManager instance.
- **name** URL of the configuration item to save to.
- **data** Content of JSON data to save.

#### Raises

- ***IroniCException*** If using Swift storage and no authentication token found in tasks context.
- **HTTPError** If failed to complete HTTP request.

### **ironic.common.network module**

`ironic.common.network.get_network_type_for_state(provision_state)`

Determine which network type should be active based on provision state.

#### Parameters

**provision\_state** The nodes current provision state.

#### Returns

String indicating the network type, or IDLE\_NETWORK if the state doesnt map to a specific network.

`ironic.common.network.get_node_vif_ids(task)`

Get all VIF ids for a node.

This function does not handle multi node operations.

#### Parameters

**task** a TaskManager instance.

#### Returns

A dict of Nodes neutron ports where keys are ports & portgroups and the values are dict of UUIDs and their associated VIFs, e.g.

```
{'ports': {'port.uuid': vif.id},  
'portgroups': {'portgroup.uuid': vif.id}}
```

`ironic.common.network.get_physnets_by_portgroup_id(task, portgroup_id,  
exclude_port=None)`

Return the set of physical networks associated with a portgroup.

#### Parameters

- **task** a TaskManager instance.
- **portgroup\_id** ID of the portgroup.
- **exclude\_port** A Port object to exclude from the determination of the portgroups physical network, or None.

**Returns**

The set of physical networks associated with the portgroup. The set will contain zero or one physical networks.

**Raises**

PortgroupPhysnetInconsistent if the portgroups ports are not assigned the same physical network.

`ironic.common.network.get_physnets_for_node(task)`

Return the set of physical networks for a node.

Returns the set of physical networks associated with a nodes ports. The physical network None is excluded from the set.

**Parameters**

**task** a TaskManager instance

**Returns**

A set of physical networks.

`ironic.common.network.get_portgroup_by_id(task, portgroup_id)`

Lookup a portgroup by ID on a task object.

**Parameters**

- **task** a TaskManager instance
- **portgroup\_id** ID of the portgroup.

**Returns**

A Portgroup object or None.

`ironic.common.network.get_ports_by_portgroup_id(task, portgroup_id)`

Lookup ports by their portgroup ID on a task object.

**Parameters**

- **task** a TaskManager instance
- **portgroup\_id** ID of the portgroup.

**Returns**

A list of Port objects.

`ironic.common.network.remove_vifs_from_node(task)`

Remove all vif attachment records from a node.

**Parameters**

**task** a TaskManager instance.

**ironic.common.neutron module**

`class ironic.common.neutron.NeutronNetworkInterfaceMixin`

Bases: object

`get_cleaning_network_uuid(task)`

`get_inspection_network_uuid(task)`

`get_provisioning_network_uuid(task)`

`get_rescuing_network_uuid(task)`

`get_servicing_network_uuid(task)`

`validate_inspection(task)`

Validate that the node has required properties for inspection.

**Parameters**

**task** A TaskManager instance with the node being checked

**Raises**

MissingParameterValue if node is missing one or more required parameters

**Raises**

UnsupportedDriverExtension

`ironic.common.neutron.PHYSNET_PARAM_NAME = 'provider:physical_network'`

Name of the neutron network API physical network parameter.

`ironic.common.neutron.add_ports_to_network(task, network_uuid, security_groups=None)`

Create neutron ports to boot the ramdisk.

Create neutron ports for each pxe\_enabled port on task.node to boot the ramdisk.

If the config option neutron.add\_all\_ports is set, neutron ports for non-pxe-enabled ports are also created these neutron ports will not have any assigned IP addresses.

**Parameters**

- **task** a TaskManager instance.
- **network\_uuid** UUID of a neutron network where ports will be created.
- **security\_groups** List of Security Groups UUIDs to be used for network.

**Raises**

NetworkError

**Returns**

a dictionary in the form {port.uuid: neutron\_port[id]}

`ironic.common.neutron.get_client(token=None, context=None, auth_from_config=False)`

Retrieve a neutron client connection.

**Parameters**

- **context** request context, instance of ironic.common.context.RequestContext
- **auth\_from\_config** (boolean) When True, use auth values from conf parameters

**Returns**

A neutron client.

`ironic.common.neutron.get_local_group_information(task, portgroup)`

Extract the portgroup information.

The information is returned in the form of:

```
{
  'id': portgroup.uuid,
  'name': portgroup.name,
  'bond_mode': portgroup.mode,
  'bond_properties': {
    'bond_propertyA': 'valueA',
    'bond_propertyB': 'valueB',
  }
}
```

### Parameters

- **task** a task containing the Node object.
- **portgroup** Ironic portgroup object to extract data for.

### Returns

port group information as a dict

```
ironic.common.neutron.get_neutron_port_data(port_id, vif_id, client=None, context=None,
                                             mac_address=None, iface_type='vif',
                                             bond_links=None)
```

Gather Neutron port and network configuration

Query Neutron for port and network configuration, return whatever is available. Apply a `mac_address` override, which may be useful for the caller if this is being executed prior to port attachments.

### Parameters

- **port\_id** ironic port/portgroup ID.
- **vif\_id** Neutron port ID.
- **client** Optional a Neutron client object.
- **context** (`ironic.common.context.RequestContext`) request context
- **mac\_address** An override ethernet mac address.
- **iface\_type** Default interface type to denote a link to be. Likely ignored by cloud-init, but still best to be populated. Other applicable option is `phy`, or `bond`.
- **bond\_links** A list of dictionaries of additional links which indicate the port is a bond. This value being set overrides the `iface_type` value to `bond`

### Raises

NetworkError

### Returns

a dict holding network configuration information associated with this ironic or Neutron port.

```
ironic.common.neutron.get_node_portmap(task)
```

Extract the switch port information for the node.

The information is returned in the form of:

```
{
  port.uuid: {
    'switch_id': 'abc',
    'port_id': 'Po0/1',
    'other_llc_key': 'val'
  }
}
```

**Parameters**

**task** a task containing the Node object.

**Returns**

port information as a dict

`ironic.common.neutron.get_physnets_by_port_uuid(client, port_uuid)`

Return the set of physical networks associated with a neutron port.

Query the network to which the port is attached and return the set of physical networks associated with the segments in that network. If a port is assigned to a subnet with a direct segment mapping, return the physnet associated with its segment instead.

**Parameters**

- **client** A Neutron client object.
- **port\_uuid** UUID of a Neutron port to query.

**Returns**

A set of physical networks.

**Raises**

NetworkError if the network query fails.

**Raises**

InvalidParameterValue for missing network.

`ironic.common.neutron.is_smartnic_port(port_data)`

Check that the port is Smart NIC port

**Parameters**

**port\_data** an instance of `ironic.objects.port.Port` or port data as dict.

**Returns**

A boolean to indicate port as Smart NIC port.

`ironic.common.neutron.remove_neutron_ports(task, params)`

Deletes the neutron ports matched by params.

**Parameters**

- **task** a TaskManager instance.
- **params** Dict of params to filter ports.

**Raises**

NetworkError

`ironic.common.neutron.remove_ports_from_network(task, network_uuid)`

Deletes the neutron ports created for booting the ramdisk.

**Parameters**

- **task** a TaskManager instance.
- **network\_uuid** UUID of a neutron network ports will be deleted from.

**Raises**

NetworkError

`ironic.common.neutron.rollback_ports(task, network_uuid)`

Attempts to delete any ports created by cleaning/provisioning

Purposefully will not raise any exceptions so error handling can continue.

**Parameters**

- **task** a TaskManager instance.
- **network\_uuid** UUID of a neutron network.

`ironic.common.neutron.unbind_neutron_port(port_id, client=None, context=None, reset_mac=True)`

Unbind a neutron port

Remove a neutron ports binding profile and host ID so that it returns to an unbound state.

**Parameters**

- **port\_id** Neutron port ID.
- **client** Optional a Neutron client object.
- **context** (`ironic.common.context.RequestContext`) request context
- **reset\_mac** reset mac address

**Raises**

NetworkError

`ironic.common.neutron.unbind_neutron_port_if_bound(port_id, client=None, context=None)`

Check and if bound, unbind a neutron port.

A wrapper around `unbind_neutron_port` which checks if the port is already bound, and if so then triggers the port to be unbound. This is critical early on if a user has pre-bound the port.

If the port is missing from Neutron, then a `NetworkError` exception will also be raised because in this code path, we explicitly expect the port to already exist and be accessible.

**Parameters**

- **port\_id** Neutron Port ID
- **client** Optional Neutron client.
- **context** (`ironic.common.context.RequestContext`) request context

**Raises**

NetworkError

`ironic.common.neutron.update_neutron_port(context, port_id, attrs, client=None)`

Update a neutron port

Uses neutron client from conf client to update a neutron client an unbound state.

**Parameters**

- **context** request context, instance of `ironic.common.context.RequestContext`
- **port\_id** Neutron port ID.
- **attrs** The attributes to update on the port
- **client** Optional Neutron client

`ironic.common.neutron.update_port_address(port_id, address, context=None, client=None)`

Update a ports mac address.

**Parameters**

- **port\_id** Neutron port id.
- **address** new MAC address.
- **context** (`ironic.common.context.RequestContext`) request context
- **client** A neutron client object.

**Raises**

`FailedToUpdateMacOnPort`

`ironic.common.neutron.validate_network(uuid_or_name, net_type='network', context=None)`

Check that the given network is present.

**Parameters**

- **uuid\_or\_name** network UUID or name
- **net\_type** human-readable network type for error messages
- **context** (`ironic.common.context.RequestContext`) request context

**Returns**

network UUID

**Raises**

`MissingParameterValue` if `uuid_or_name` is empty

**Raises**

`NetworkError` on failure to contact Neutron

**Raises**

`InvalidParameterValue` for missing or duplicated network

`ironic.common.neutron.validate_port_info(node, port)`

Check that port contains enough information for deploy.

Neutron network interface requires that `local_link_information` field is filled before we can use this port.

**Parameters**

- **node** Ironic node object.

- **port** Ironic port object.

**Returns**

True if port info is valid, False otherwise.

`ironic.common.neutron.wait_for_host_agent(client, host_id, target_state='up')`

Wait for neutron agent to become target state

**Parameters**

- **client** A Neutron client object.
- **host\_id** Agent host\_id
- **target\_state** up: wait for up status, down: wait for down status

**Returns**

boolean indicates the agent state matches param value target\_state\_up.

**Raises**

exception.Invalid if target\_state is not valid.

**Raises**

exception.NetworkError if host status didnt match the required status after max retry attempts.

`ironic.common.neutron.wait_for_port_status(client, port_id, status, fail_on_binding_failure=None)`

Wait for port status to be the desired status

**Parameters**

- **client** A Neutron client object.
- **port\_id** Neutron port\_id
- **status** Ports target status, can be ACTIVE, DOWN etc.
- **fail\_on\_binding\_failure** Whether to raise exception if port binding fails.

**Returns**

boolean indicates that the port status matches the required value passed by param status.

**Raises**

InvalidParameterValue if the port does not exist.

**Raises**

exception.NetworkError if port status didnt match the required status after max retry attempts.

## ironic.common.nova module

`ironic.common.nova.power_update(context, server_uuid, target_power_state)`

Creates and sends power state change for the provided server\_uuid.

**Parameters**

- **context** request context, instance of ironic.common.context.RequestContext
- **server\_uuid** The uuid of the node whose power state changed.

- **target\_power\_state** Targeted power state change i.e POWER\_ON or POWER\_OFF

**Returns**

A boolean which indicates if the power update was executed successfully (mainly for testing purposes).

**ironic.common.oci\_registry module**

**class** `ironic.common.oci_registry.MakeSession`(*verify=True*)

Bases: object

Class method to uniformly create sessions.

Sessions created by this class will retry on errors with an exponential backoff before raising an exception. Because our primary interaction is with the container registries the adapter will also retry on 401 and 404. This is being done because registries commonly return 401 when an image is not found, which is commonly a cache miss. See the adapter definitions for more on retry details.

**create()**

**class** `ironic.common.oci_registry.OciClient`(*verify*)

Bases: object

**authenticate**(*image\_url, username=None, password=None*)

Authenticate to the remote container registry.

**Parameters**

- **image\_url** The URL to utilise for the remote container registry.
- **username** The username parameter.
- **password** The password parameter.

**Raises**

AttributeError when an unknown authentication attribute has been specified by the remote service.

**Raises**

ImageServiceAuthenticationRequired when the remote Container registry requires authentication but we do not have a credentials.

**download\_blob\_from\_manifest**(*manifest\_url, image\_file*)

Retrieves the requested blob from the manifest URL

And saves the requested manifests artifact as the requested image\_file location, and then returns the verified checksum.

**Parameters**

- **manifest\_url** The URL, in oci://host/user/container@digest formatted artifact manifest URL. This is *not* the digest value for the blob, which can only be discovered by retrieving the manifest.
- **image\_file** The image file object to write the blob to.

**Returns**

The verified digest value matching the saved artifact.

**get\_artifact\_index**(*image*)

Retrieve an index of artifacts in the Container Registry.

**Parameters**

**image** The remote container registry URL in the form of `oci://host/user/container:tag`.

**Returns**

A dictionary object representing the index of artifacts present in the container registry, in the form of manifest references along with any other metadata per entry which the remote registry returns such as annotations, and platform labeling which aids in artifact selection.

**get\_blob\_url**(*image, blob\_digest*)

Generates an HTTP representing an blob artifact.

**Parameters**

- **image** The OCI Container URL.
- **blob\_digest** The digest value representing the desired blob artifact.

**Returns**

A HTTP URL string representing the blob URL which can be utilized by an HTTP client to retrieve the artifact.

**get\_cached\_auth**()

Retrieves the cached authentication header for reuse.

**get\_manifest**(*image, digest=None*)

Retrieve a manifest from the remote API.

This method is a wrapper for the `_get_manifest` helper, which normalizes the input URL, performs basic sanity checking, and then calls the underlying method to retrieve the manifest.

The manifest is then returned to the caller in the form of a dictionary.

**Parameters**

- **image** The full URL to the desired manifest or the URL of the container and an accompanying digest parameter.
- **digest** The Digest value for the requested manifest.

**Returns**

A dictionary object representing the manifest as stored in the remote API.

**class** `ironic.common.oci_registry.RegistrySessionHelper`

Bases: `object`

Class with various registry session helpers

This class contains a bunch of static methods to be used when making session requests against a container registry. The methods are primarily used to handle authentication/reauthentication for the requests against registries that require auth.

**static** `check_redirect_trusted(request_response, request_session, stream=True, timeout=60)`

Check if weve been redirected to a trusted source

Because we may be using auth, we may not want to leak authentication keys to an untrusted source. If we get a redirect, we need to check that the redirect url is one of our sources that we trust. Otherwise we drop the Authorization header from the redirect request. We'll add the header back into the request session after performing the request to ensure that future usage of the session.

**Param**

request\_response: Response object of the request to check

**Param**

request\_session: Session to use when redirecting

**Param**

stream: Should we stream the response of the redirect

**Param**

timeout: Timeout for the redirect request

**static check\_status**(*session, request, allow\_reauth=True*)

Check request status and trigger reauth

This function can be used to check if we need to perform authentication for a container registry request because we've gotten a 401.

**static get**(*request\_session, \*args, \*\*kwargs*)

Perform a get and retry if auth fails

This function is designed to be used when we perform a get to an authenticated source. This function will attempt a single re-authentication request if the first one fails.

**static get\_bearer\_token**(*session, username=None, password=None, realm=None, service=None, scope=None*)

**get\_token\_from\_config**()

Takes a FQDN for a container registry and consults auth config.

This method evaluates named configuration parameter [oci]authentication\_config and looks for pre-shared secrets in the supplied json file. It is written to defensively handle the file such that errors are not treated as fatal to the overall lookup process, but errors are logged.

The expected file format is along the lines of:

```
{
  auths: {
    domain.name: {
      auth: pre-shared-secret-value
    }
  }
}
```

**Parameters**

**fqdn** A fully qualified domain name for interacting with the remote image registry.

**Returns**

String value for the auth key which matches the supplied FQDN.

`static parse_www_authenticate(header)`

**ironic.common.policy module**

Policy Engine For Ironic.

`ironic.common.policy.authorize(rule, target, creds, *args, **kwargs)`

A shortcut for `policy.Enforcer.authorize()`

Checks authorization of a rule against the target and credentials, and raises an exception if the rule is not defined. Always returns true if `CONF.auth_strategy` is not keystone.

`ironic.common.policy.check(rule, target, creds, *args, **kwargs)`

A shortcut for `policy.Enforcer.enforce()`

Checks authorization of a rule against the target and credentials and returns True or False.

`ironic.common.policy.check_policy(rule, target, creds, *args, **kwargs)`

Configuration aware role policy check wrapper.

Checks authorization of a rule against the target and credentials and returns True or False. Always returns true if `CONF.auth_strategy` is not keystone.

`ironic.common.policy.get_enforcer()`

Provides access to the single instance of Policy enforcer.

`ironic.common.policy.get_oslo_policy_enforcer()`

`ironic.common.policy.init_enforcer(policy_file=None, rules=None, default_rule=None, use_conf=True)`

Synchronously initializes the policy enforcer

**Parameters**

- **policy\_file** Custom policy file to use, if none is specified, `CONF.oslo_policy.policy_file` will be used.
- **rules** Default dictionary / Rules to use. It will be considered just in the first instantiation.
- **default\_rule** Default rule to use, `CONF.oslo_policy.policy_default_rule` will be used if none is specified.
- **use\_conf** Whether to load rules from config file.

`ironic.common.policy.list_policies()`

**ironic.common.profiler module**

`ironic.common.profiler.setup(name, host='0.0.0.0')`

Setup OSprofiler notifier and enable profiling.

**Parameters**

- **name** name of the service that will be profiled

- **host** hostname or host IP address that the service will be running on. By default host will be set to 0.0.0.0, but specifying host name / address usage is highly recommended.

**Raises**

**TypeError** in case of invalid connection string for a notifier backend, which is set in `osprofiler.initializer.init_from_conf`.

`ironic.common.profiler.trace_cls(name, **kwargs)`

Wrap the OSProfiler `trace_cls` decorator

Wrap the OSProfiler `trace_cls` decorator so that it will not try to patch the class unless OSProfiler is present and enabled in the config

**Parameters**

- **name** The name of action. For example, `wsgi`, `rpc`, `db`, etc..
- **kwargs** Any other keyword args used by `profiler.trace_cls`

**ironic.common.pxe\_utils module**

`class ironic.common.pxe_utils.TFTPImageCache`

Bases: `ImageCache`

`ironic.common.pxe_utils.build_deploy_pxe_options(task, pxe_info, mode='deploy', ipxe_enabled=False)`

`ironic.common.pxe_utils.build_extra_pxe_options(task, ramdisk_params=None)`

`ironic.common.pxe_utils.build_instance_pxe_options(task, pxe_info, ipxe_enabled=False)`

`ironic.common.pxe_utils.build_kickstart_config_options(task)`

Build the kickstart template options for a node

This method builds the kickstart template options for a node, given all the required parameters.

The options should then be passed to `pxe_utils.create_kickstart_config` to create the actual config files.

**Parameters**

**task** A `TaskManager` object

**Returns**

A dictionary of kickstart options to be used in the kickstart template.

`ironic.common.pxe_utils.build_pxe_config_options(task, pxe_info, service=False, ipxe_enabled=False, ramdisk_params=None)`

Build the PXE config options for a node

This method builds the PXE boot options for a node, given all the required parameters.

The options should then be passed to `pxe_utils.create_pxe_config` to create the actual config files.

**Parameters**

- **task** A `TaskManager` object

- **pxe\_info** a dict of values to set on the configuration file
- **service** if True, build service mode pxe config for netboot-ed user image and skip adding deployment image kernel and ramdisk info to PXE options.
- **ipxe\_enabled** Default false boolean to indicate if ipxe is in use by the caller.
- **ramdisk\_params** the parameters to be passed to the ramdisk. as kernel command-line arguments.

### Returns

A dictionary of pxe options to be used in the pxe bootfile template.

```
ironic.common.pxe_utils.build_service_pxe_config(task, instance_image_info,
                                                root_uuid_or_disk_id,
                                                ramdisk_boot=False,
                                                ipxe_enabled=False,
                                                is_whole_disk_image=None,
                                                anaconda_boot=False)
```

```
ironic.common.pxe_utils.cache_ramdisk_kernel(task, pxe_info, ipxe_enabled=False)
```

Fetch the necessary kernels and ramdisks for the instance.

```
ironic.common.pxe_utils.clean_up_pxe_config(task, ipxe_enabled=False)
```

Clean up the TFTP environment for the tasks node.

### Parameters

**task** A TaskManager instance.

```
ironic.common.pxe_utils.clean_up_pxe_env(task, images_info, ipxe_enabled=False)
```

Cleanup PXE environment of all the images in images\_info.

Cleans up the PXE environment for the mentioned images in images\_info.

### Parameters

- **task** a TaskManager object
- **images\_info** A dictionary of images whose keys are the image names to be cleaned up (kernel, ramdisk, etc) and values are a tuple of identifier and absolute path.

```
ironic.common.pxe_utils.create_ipxe_boot_script()
```

Render the iPXE boot script into the HTTP root directory

```
ironic.common.pxe_utils.create_pxe_config(task, pxe_options, template=None,
                                         ipxe_enabled=False)
```

Generate PXE configuration file and MAC address links for it.

This method will generate the PXE configuration file for the tasks node under a directory named with the UUID of that node. For each MAC address or DHCP IP address (port) of that node, a symlink for the configuration file will be created under the PXE configuration directory, so regardless of which port boots first theyll get the same PXE configuration. If grub2 bootloader is in use, then its configuration will be created based on DHCP IP address in the form nn.nn.nn.nn.

### Parameters

- **task** A TaskManager instance.

- **pxe\_options** A dictionary with the PXE configuration parameters.
- **template** The PXE configuration template. If no template is given the node specific template will be used.

`ironic.common.pxe_utils.dhcp_options_for_instance`(*task*, *ipxe\_enabled=False*,  
*url\_boot=False*, *ip\_version=None*,  
*http\_boot\_enabled=False*)

Retrieves the DHCP PXE boot options.

#### Parameters

- **task** A TaskManager instance.
- **ipxe\_enabled** Default false boolean that signals if iPXE formatting should be returned by the method for DHCP server configuration.
- **url\_boot** Default false boolean to inform the method if a URL should be returned to boot the node. If [pxe]ip\_version is set to 6, then this option has no effect as url\_boot form is required by DHCPv6 standards.
- **ip\_version** The IP version of options to return as values differ by IP version. Default to [pxe]ip\_version. Possible options are integers 4 or 6.

#### Returns

Dictionary to be sent to the networking service describing the DHCP options to be set.

#### Raises

InvalidParameterValue if the underlying configuration cannot be conveyed to Neutron due to resulting value length.

`ironic.common.pxe_utils.ensure_tree`(*path*)

`ironic.common.pxe_utils.get_file_path_from_label`(*node\_uuid*, *root\_dir*, *label*)

Generate absolute paths to various images from their name(label)

This method generates absolute file system path on the conductor where various images need to be placed. For example the kickstart template, file and stage2 squashfs.img needs to be placed in the ipxe\_root\_dir since they will be transferred by anaconda ramdisk over http(s). The generated paths will be added to the image\_info dictionary as values.

#### Parameters

- **node\_uuid** the UUID of the node
- **root\_dir** Directory in which the image must be placed
- **label** Name of the image

`ironic.common.pxe_utils.get_http_url_path_from_label`(*http\_url*, *node\_uuid*, *label*)

Generate http url path to various image artifacts

This method generates http(s) urls for various image artifacts into the webserver root. The generated urls will be added to the pxe\_options dict and used to render pxe/ipxe configuration templates.

#### Parameters

- **http\_url** URL to access the root of the webserver
- **node\_uuid** the UUID of the node

- **label** Name of the image

`ironic.common.pxe_utils.get_image_info(node, mode='deploy', ipxe_enabled=False)`

Generate the paths for TFTP files for deploy or rescue images.

This method generates the paths for the deploy (or rescue) kernel and deploy (or rescue) ramdisk.

#### Parameters

- **node** a node object
- **mode** Label indicating a deploy or rescue operation being carried out on the node. Supported values are `deploy` and `rescue`. Defaults to `deploy`, indicating deploy operation is being carried out.
- **ipxe\_enabled** A default `False` boolean value to tell the method if the caller is using iPXE.

#### Returns

a dictionary whose keys are the names of the images (`deploy_kernel`, `deploy_ramdisk`, or `rescue_kernel`, `rescue_ramdisk`) and values are the absolute paths of them.

#### Raises

`MissingParameterValue`, if `deploy_kernel/deploy_ramdisk` or `rescue_kernel/rescue_ramdisk` is missing in nodes `driver_info`.

`ironic.common.pxe_utils.get_instance_image_info(task, ipxe_enabled=False)`

Generate the paths for TFTP files for instance related images.

This method generates the paths for instance kernel and instance ramdisk. This method also updates the node, so caller should already have a non-shared lock on the node.

#### Parameters

- **task** A `TaskManager` instance containing node and context.
- **ipxe\_enabled** Default `false` boolean to indicate if ipxe is in use by the caller.

#### Returns

a dictionary whose keys are the names of the images (`kernel`, `ramdisk`) and values are the absolute paths of them. If its a whole disk image or node is configured for `localboot`, it returns an empty dictionary.

`ironic.common.pxe_utils.get_kernel_ramdisk_info(node_uuid, driver_info, mode='deploy', ipxe_enabled=False)`

Get href and tftp path for deploy or rescue kernel and ramdisk.

#### Parameters

- **node\_uuid** UUID of the node
- **driver\_info** Nodes `driver_info` dict
- **mode** A label to indicate whether paths for deploy or rescue ramdisk are being requested. Supported values are `deploy` `rescue`. Defaults to `deploy`, indicating deploy paths will be returned.
- **ipxe\_enabled** A default `False` boolean value to tell the method if the caller is using iPXE.

**Returns**

a dictionary whose keys are `deploy_kernel` and `deploy_ramdisk` or `rescue_kernel` and `rescue_ramdisk` and whose values are the absolute paths to them.

Note: `driver_info` should be validated outside of this method.

`ironic.common.pxe_utils.get_pxe_config_file_path(node_uuid, ipxe_enabled=False, http_boot_enabled=False)`

Generate the path for the nodes PXE configuration file.

**Parameters**

- **node\_uuid** the UUID of the node.
- **ipxe\_enabled** A default False boolean value to tell the method if the caller is using iPXE.

**Returns**

The path to the nodes PXE configuration file.

`ironic.common.pxe_utils.get_volume_pxe_options(task)`

Identify volume information for iPXE template generation.

`ironic.common.pxe_utils.is_ipxe_enabled(task)`

Return true if ipxe is set.

**Parameters**

**task** A TaskManager object

**Returns**

boolean true if the task driver instance is the iPXE driver.

`ironic.common.pxe_utils.parse_driver_info(node, mode='deploy')`

Gets the driver specific Node deployment info.

This method validates whether the `driver_info` property of the supplied node contains the required information for this driver to deploy images to, or rescue, the node.

**Parameters**

- **node** a single Node.
- **mode** Label indicating a deploy or rescue operation being carried out on the node. Supported values are `deploy` and `rescue`. Defaults to `deploy`, indicating deploy operation is being carried out.

**Returns**

A dict with the `driver_info` values.

**Raises**

MissingParameterValue

`ironic.common.pxe_utils.place_common_config()`

Place template generated config which is not node specific.

Currently places the initial grub config for grub network boot.

`ironic.common.pxe_utils.place_loaders_for_boot(base_path: str | PathLike)`

Place configured bootloaders from the host OS.

Example: `grubaa64.efi:/path/to/grub-aarch64.efi,`

**Parameters**

**base\_path** Destination path where files should be copied to.

```
ironic.common.pxe_utils.prepare_instance_kickstart_config(task, image_info,  
                                                         anaconda_boot=False)
```

Prepare to boot anaconda ramdisk by generating kickstart file

**Parameters**

- **task** a task from TaskManager.
- **image\_info** a dict of values of instance image metadata to set on the configuration file.
- **anaconda\_boot** if the boot is to a anaconda ramdisk configuration.

```
ironic.common.pxe_utils.prepare_instance_pxe_config(task, image_info,  
                                                    iscsi_boot=False,  
                                                    ramdisk_boot=False,  
                                                    ipxe_enabled=False,  
                                                    anaconda_boot=False,  
                                                    http_boot_enabled=False)
```

Prepares the config file for PXE boot

**Parameters**

- **task** a task from TaskManager.
- **image\_info** a dict of values of instance image metadata to set on the configuration file.
- **iscsi\_boot** if boot is from an iSCSI volume or not.
- **ramdisk\_boot** if the boot is to a ramdisk configuration.
- **ipxe\_enabled** Default false boolean to indicate if ipxe is in use by the caller.
- **anaconda\_boot** if the boot is to a anaconda ramdisk configuration.
- **http\_boot\_enabled** If httpboot models of use are to be used with the underlying boot loaders.

**Returns**

None

```
ironic.common.pxe_utils.validate_kickstart_file(ks_cfg)
```

Check if the kickstart file is valid

**Parameters**

**ks\_cfg** Contents of kickstart file to validate

**Raises**

InvalidKickstartFile

```
ironic.common.pxe_utils.validate_kickstart_template(ks_template)
```

Validate the kickstart template

**Parameters**

**ks\_template** Path to the kickstart template

### **Raises**

InvalidKickstartTemplate

### **ironic.common.qemu\_img module**

`ironic.common.qemu_img.convert_image(source, dest, out_format, run_as_root=False, cache=None, out_of_order=False, sparse_size=None, source_format='qcow2')`

Convert image to other format.

### **ironic.common.raid module**

`ironic.common.raid.SAS = 'sas'`

Serial Attached SCSI

`ironic.common.raid.SATA = 'sata'`

Serial AT Attachment

`ironic.common.raid.SCSI = 'scsi'`

Small Computer System Interface

`ironic.common.raid.filter_target_raid_config(node, create_root_volume=True, create_nonroot_volumes=True)`

Filter the target raid config based on root volume creation

This method can be used by any raid interface which wants to filter out target raid config based on condition whether the root volume will be created or not.

### **Parameters**

- **node** a node object
- **create\_root\_volume** A boolean default value True governing if the root volume is returned else root volumes will be filtered out.
- **create\_nonroot\_volumes** A boolean default value True governing if the non root volume is returned else non-root volumes will be filtered out.

### **Raises**

MissingParameterValue, if node.target\_raid\_config is missing or was found to be empty after skipping root volume and/or non-root volumes.

### **Returns**

It will return filtered target\_raid\_config

`ironic.common.raid.get_logical_disk_properties(raid_config_schema)`

Get logical disk properties from RAID configuration schema.

This method reads the logical properties and their textual description from the schema that is passed.

### **Parameters**

**raid\_config\_schema** A dictionary which is the schema to be used for getting properties that may be specified for the logical disk.

**Returns**

A dictionary containing the logical disk properties as keys and a textual description for them as values.

`ironic.common.raid.update_raid_info(node, raid_config)`

Update the nodes information based on the RAID config.

This method updates the nodes information to make use of the configured RAID for scheduling purposes (through `properties[capabilities]` and `properties[local_gb]`) and deploying purposes (using `properties[root_device]`).

**Parameters**

- **node** a node object
- **raid\_config** The dictionary containing the current RAID configuration.

**Raises**

`InvalidParameterValue`, if `raid_config` has more than one root volume or if `node.properties[capabilities]` is malformed.

`ironic.common.raid.validate_configuration(raid_config, raid_config_schema)`

Validates the RAID configuration passed using JSON schema.

This method validates a RAID configuration against a RAID configuration schema.

**Parameters**

- **raid\_config** A dictionary containing RAID configuration information
- **raid\_config\_schema** A dictionary which is the schema to be used for validation.

**Raises**

`InvalidParameterValue`, if validation of the RAID configuration fails.

**ironic.common.release\_mappings module**

`ironic.common.release_mappings.get_object_versions(releases=None, objects=None)`

Gets the supported versions for all objects.

Supported versions are from the `RELEASE_MAPPINGS`.

**Parameters**

- **releases** a list of release names; if empty/None, versions from all releases are returned (the default).
- **objects** a list of names of objects of interest. If empty/None, versions of all objects are returned (the default).

**Returns**

a dictionary where the key is the object name and the value is a set of supported versions.

## ironic.common.rpc module

**class** `ironic.common.rpc.RequestContextSerializer`(*base*)

Bases: `Serializer`

**deserialize\_context**(*context*)

Deserialize a dictionary into a request context.

**Parameters**

**ctxt** Request context dictionary

**Returns**

Deserialized form of entity

**deserialize\_entity**(*context, entity*)

Deserialize something from primitive form.

**Parameters**

- **ctxt** Request context, in deserialized form
- **entity** Primitive to be deserialized

**Returns**

Deserialized form of entity

**serialize\_context**(*context*)

Serialize a request context into a dictionary.

**Parameters**

**ctxt** Request context

**Returns**

Serialized form of context

**serialize\_entity**(*context, entity*)

Serialize something to primitive form.

**Parameters**

- **ctxt** Request context, in deserialized form
- **entity** Entity to be serialized

**Returns**

Serialized form of entity

`ironic.common.rpc.cleanup()`

`ironic.common.rpc.get_allowed_exmods()`

`ironic.common.rpc.get_client`(*target, version\_cap=None, serializer=None*)

`ironic.common.rpc.get_sensors_notifier`(*service=None, host=None, publisher\_id=None*)

`ironic.common.rpc.get_server`(*target, endpoints, serializer=None*)

`ironic.common.rpc.get_transport_url`(*url\_str=None*)

`ironic.common.rpc.get_versioned_notifier`(*publisher\_id=None*)

`ironic.common.rpc.init(conf)`

`ironic.common.rpc.set_defaults(control_exchange)`

`ironic.common.rpc.set_global_manager(manager)`

### **ironic.common.rpc\_service module**

`class ironic.common.rpc_service.BaseRPCService(host, manager_module, manager_class)`

Bases: Service

**start()**

Start a service.

### **ironic.common.service module**

`ironic.common.service.ensure_rpc_transport(conf=<oslo_config.cfg.ConfigOpts object>)`

`ironic.common.service.prepare_command(argv=None)`

Prepare any Ironic command for execution.

Sets up configuration and logging, registers objects.

`ironic.common.service.prepare_service(name, argv=None, conf=<oslo_config.cfg.ConfigOpts object>)`

Prepare an Ironic service executable.

In addition to what `prepare_command` does, set up guru meditation reporting and profiling.

`ironic.common.service.process_launcher(**kwargs)`

### **ironic.common.state\_machine module**

Mapping of bare metal node states.

Setting the node `power_state` is handled by the conductors power synchronization thread. Based on the power state retrieved from the driver for the node, the state is set to `POWER_ON` or `POWER_OFF`, accordingly. Should this fail, the `power_state` value is left unchanged, and the node is placed into maintenance mode.

The `power_state` can also be set manually via the API. A failure to change the state leaves the current state unchanged. The node is NOT placed into maintenance mode in this case.

`ironic.common.state_machine.on_enter(new_state, event)`

Used to log when entering a state.

`ironic.common.state_machine.on_exit(old_state, event)`

Used to log when a state is exited.

### **ironic.common.states module**

Constants for bare metal node states.

This module contains only state constant definitions with no executable code. For the state machine implementation, see `ironic.common.states`.

`ironic.common.states.ACTIVE = 'active'`

Node is successfully deployed and associated with an instance.

`ironic.common.states.ADOPTFAIL = 'adopt failed'`

Node failed to complete the adoption process.

This state is the resulting state of a node that failed to complete adoption, potentially due to invalid or incompatible information being defined for the node.

`ironic.common.states.ADOPTING = 'adopting'`

Node is being adopted.

This provision state is intended for use to move a node from `MANAGEABLE` to `ACTIVE` state to permit designation of nodes as being managed by Ironic, however deployed previously by external means.

`ironic.common.states.AVAILABLE = 'available'`

Node is available for use and scheduling.

This state is replacing the `NOSTATE` state used prior to Kilo.

`ironic.common.states.CLEANFAIL = 'clean failed'`

Node failed cleaning. This requires operator intervention to resolve.

`ironic.common.states.CLEANHOLD = 'clean hold'`

Node is a holding state due to a clean step.

`ironic.common.states.CLEANING = 'cleaning'`

Node is being automatically cleaned to prepare it for provisioning.

`ironic.common.states.CLEANWAIT = 'clean wait'`

Node is waiting for a clean step to be finished.

This will be the nodes *provision\_state* while the node is waiting for the driver to finish a cleaning step.

`ironic.common.states.DELETED = 'deleted'`

Node tear down was successful.

This is a transitory value of *provision\_state*, and never represented in *target\_provision\_state*.

`ironic.common.states.DELETE_ALLOWED_STATES = ('manageable', 'enroll', 'adopt failed')`

States in which node deletion is allowed.

`ironic.common.states.DELETING = 'deleting'`

Node is actively being torn down.

`ironic.common.states.DEPLOY = 'deploy'`

Node is successfully deployed and associated with an instance. This is an alias for `ACTIVE`.

`ironic.common.states.DEPLOYDONE = 'deploy complete'`

Node was successfully deployed.

This is mainly a target provision state used during deployment. A successfully deployed node should go to `ACTIVE` status.

`ironic.common.states.DEPLOYFAIL = 'deploy failed'`

Node deployment failed.

`ironic.common.states.DEPLOYHOLD = 'deploy hold'`

Node is being held by a deploy step.

`ironic.common.states.DEPLOYING = 'deploying'`

Node is ready to receive a deploy request, or is currently being deployed.

A node will have its *provision\_state* set to DEPLOYING briefly before it receives its initial deploy request. It will also move to this state from DEPLOYWAIT after the callback is triggered and deployment is continued (disk partitioning and image copying).

`ironic.common.states.DEPLOYWAIT = 'wait call-back'`

Node is waiting to be deployed.

This will be the node *provision\_state* while the node is waiting for the driver to finish deployment.

`ironic.common.states.ENROLL = 'enroll'`

Node is enrolled.

This state indicates that Ironic is aware of a node, but is not managing it.

`ironic.common.states.ERROR = 'error'`

An error occurred during node processing.

The *last\_error* attribute of the node details should contain an error message.

`ironic.common.states.FASTTRACK_LOOKUP_ALLOWED_STATES = frozenset({'available', 'clean wait', 'cleaning', 'deploying', 'enroll', 'inspect wait', 'inspecting', 'manageable', 'rescue wait', 'rescuing', 'service hold', 'service wait', 'servicing', 'wait call-back'})`

States where API lookups are permitted with fast track enabled.

`ironic.common.states.INSPECTFAIL = 'inspect failed'`

Node inspection failed.

`ironic.common.states.INSPECTING = 'inspecting'`

Node is under inspection.

This is the provision state used when inspection is started. A successfully inspected node shall transition to MANAGEABLE state. For asynchronous inspection, node shall transition to INSPECTWAIT state.

`ironic.common.states.INSPECTWAIT = 'inspect wait'`

Node is under inspection.

This is the provision state used when an asynchronous inspection is in progress. A successfully inspected node shall transition to MANAGEABLE state.

`ironic.common.states.LOOKUP_ALLOWED_STATES = frozenset({'clean wait', 'cleaning', 'deploying', 'inspect wait', 'inspecting', 'rescue wait', 'rescuing', 'service wait', 'wait call-back'})`

States when API lookups are normally allowed for nodes.

`ironic.common.states.MANAGEABLE = 'manageable'`

Node is in a manageable state.

This state indicates that Ironic has verified, at least once, that it had sufficient information to manage the hardware. While in this state, the node is not available for provisioning (it must be in the AVAILABLE state for that).

`ironic.common.states.NOSTATE = None`

No state information.

This state is used with `power_state` to represent a lack of knowledge of power state, and in `target_*_state` fields when there is no target.

`ironic.common.states.POWER_OFF = 'power off'`

Node is powered off.

`ironic.common.states.POWER_ON = 'power on'`

Node is powered on.

`ironic.common.states.REBOOT = 'rebooting'`

Node is rebooting.

`ironic.common.states.REBUILD = 'rebuild'`

Node is to be rebuilt.

This is not used as a state, but rather as a verb when changing the nodes `provision_state` via the REST API.

`ironic.common.states.RESCUE = 'rescue'`

Node is in rescue mode.

`ironic.common.states.RESCUEFAIL = 'rescue failed'`

Node rescue failed.

`ironic.common.states.RESCUEWAIT = 'rescue wait'`

Node is waiting on an external callback.

This will be the node `provision_state` while the node is waiting for the driver to finish rescuing the node.

`ironic.common.states.RESCUING = 'rescuing'`

Node is in process of being rescued.

`ironic.common.states.SERVICE = 'service'`

Node is being requested to be modified through a service step.

`ironic.common.states.SERVICEFAIL = 'service failed'`

Node has failed in a service step execution.

`ironic.common.states.SERVICEHOLD = 'service hold'`

Node is being held for direct intervention from a service step.

`ironic.common.states.SERVICEWAIT = 'service wait'`

Node is waiting for an operation to complete.

`ironic.common.states.SERVICING = 'servicing'`

Node is actively being changed by a service step.

```
ironic.common.states.SERVICING_STATES = frozenset({'service failed', 'service hold', 'service wait', 'servicing'})
```

All Node states related to inspection.

```
ironic.common.states.SOFT_POWER_OFF = 'soft power off'
```

Node is in the process of soft power off.

```
ironic.common.states.SOFT_REBOOT = 'soft rebooting'
```

Node is rebooting gracefully.

```
ironic.common.states.STABLE_STATES = ('enroll', 'manageable', 'available', 'active', 'error', 'rescue')
```

States that will not transition unless receiving a request.

```
ironic.common.states.STUCK_STATES_TREATED_AS_FAIL = ('deploying', 'cleaning', 'verifying', 'inspecting', 'adopting', 'rescuing', 'unrescuing', 'deleting', 'servicing')
```

States that cannot be resumed once a conductor dies.

If a node gets stuck with one of these states for some reason (eg. conductor goes down when executing task), node will be moved to fail state.

```
ironic.common.states.UNDEPLOY = 'undeploy'
```

Node tear down process has started.

This is an alias for DELETED.

```
ironic.common.states.UNRESCUEFAIL = 'unrescue failed'
```

Node unrescue failed.

```
ironic.common.states.UNRESCUING = 'unrescuing'
```

Node is being restored from rescue mode (to active state).

```
ironic.common.states.UNSTABLE_STATES = ('deploying', 'wait call-back', 'cleaning', 'clean wait', 'verifying', 'deleting', 'inspecting', 'inspect wait', 'adopting', 'rescuing', 'rescue wait', 'unrescuing', 'servicing', 'service wait')
```

States that can be changed without external request.

```
ironic.common.states.UPDATE_ALLOWED_STATES = ('deploy failed', 'inspecting', 'inspect failed', 'inspect wait', 'clean failed', 'error', 'verifying', 'adopt failed', 'rescue failed', 'unrescue failed', 'service', 'service hold', 'service failed')
```

Transitional states in which we allow updating a node.

```
ironic.common.states.VERBS = {'abort': 'abort', 'active': 'deploy', 'adopt': 'adopt', 'clean': 'clean', 'deleted': 'delete', 'deploy': 'deploy', 'inspect': 'inspect', 'manage': 'manage', 'provide': 'provide', 'rescue': 'rescue', 'service': 'service', 'undeploy': 'delete', 'unhold': 'unhold', 'unrescue': 'unrescue'}
```

Mapping of state-changing events that are PUT to the REST API

**This is a mapping of target states which are PUT to the API, eg,**  
PUT /v1/node/states/provision {target: active}

**The dict format is:**

{target string used by the API: internal verb}

This provides a reference set of supported actions, and in the future may be used to support renaming these actions.

```
ironic.common.states.VERIFYING = 'verifying'
```

Node power management credentials are being verified.

### **ironic.common.swift module**

**class** `ironic.common.swift.SwiftAPI`

Bases: `object`

API for communicating with Swift.

**create\_object**(*container, obj, filename, object\_headers=None*)

Uploads a given file to Swift.

**Parameters**

- **container** The name of the container for the object.
- **obj** The name of the object in Swift
- **filename** The file to upload, as the object data
- **object\_headers** the headers for the object to pass to Swift

**Returns**

The Swift UUID of the object

**Raises**

`SwiftOperationError`, if any operation with Swift fails.

**create\_object\_from\_data**(*obj, data, container*)

Uploads a given string to Swift.

**Parameters**

- **obj** The name of the object in Swift
- **data** string data to put in the object
- **container** The name of the container for the object. Defaults to the value set in the configuration options.

**Returns**

The Swift UUID of the object

**Raises**

`utils.Error`, if any operation with Swift fails.

**delete\_object**(*container, obj*)

Deletes the given Swift object.

**Parameters**

- **container** The name of the container in which Swift object is placed.
- **obj** The name of the object in Swift to be deleted.

**Raises**

SwiftObjectNotFoundError, if object is not found in Swift.

**Raises**

SwiftOperationError, if operation with Swift fails.

**generate\_temp\_url**(*path, timeout, method, temp\_url\_key*)

Returns the temp url for a given path

**get\_object**(*object, container*)

Downloads a given object from Swift.

**Parameters**

- **object** The name of the object in Swift
- **container** The name of the container for the object. Defaults to the value set in the configuration options.

**Returns**

Swift object

**Raises**

utils.Error, if the Swift operation fails.

**get\_temp\_url**(*container, obj, timeout*)

Returns the temp url for the given Swift object.

**Parameters**

- **container** The name of the container in which Swift object is placed.
- **obj** The name of the Swift object.
- **timeout** The timeout in seconds after which the generated url should expire.

**Returns**

The temp url for the object.

**Raises**

SwiftOperationError, if any operation with Swift fails.

**get\_temp\_url\_key**()

Get the best temporary url key from the account headers.

`ironic.common.swift.get_swift_session()`

## ironic.common.utils module

Utilities and helper functions.

`ironic.common.utils.check_dir(directory_to_check=None, required_space=1)`

Check a directory is usable.

This function can be used by drivers to check that directories they need to write to are usable. This should be called from the drivers init function. This function checks that the directory exists and then calls `check_dir_writable` and `check_dir_free_space`. If `directory_to_check` is not provided the default is to use the temp directory.

**Parameters**

- **directory\_to\_check** the directory to check.
- **required\_space** amount of space to check for in MiB.

**Raises**

PathNotFound if directory can not be found

**Raises**

DirectoryNotWritable if user is unable to write to the directory

**Raises**

*InsufficientDiskSpace* if free space is < required space

`ironic.common.utils.create_link_without_raise(source, link)`

`ironic.common.utils.dd(src, dst, *args)`

Execute dd from src to dst.

**Parameters**

- **src** the input file for dd command.
- **dst** the output file for dd command.
- **args** a tuple containing the arguments to be passed to dd command.

**Raises**

processutils.ProcessExecutionError if it failed to run the process.

`ironic.common.utils.execute(*cmd, use_standard_locale=False, log_stdout=True, **kwargs)`

Convenience wrapper around oslos execute() method.

Executes and logs results from a system command. See docs for oslo\_concurrency.processutils.execute for usage.

**Parameters**

- **cmd** positional arguments to pass to processutils.execute()
- **use\_standard\_locale** Defaults to False. If set to True, execute command with standard locale added to environment variables.
- **log\_stdout** Defaults to True. If set to True, logs the output.
- **kwargs** keyword arguments to pass to processutils.execute()

**Returns**

(stdout, stderr) from process execution

**Raises**

UnknownArgumentError on receiving unknown arguments

**Raises**

ProcessExecutionError

**Raises**

OSError

`ironic.common.utils.fast_track_enabled(node)`

`ironic.common.utils.file_has_content(path, content, hash_algo='sha256')`

Checks that content of the file is the same as provided reference.

#### Parameters

- **path** path to file
- **content** reference content to check against
- **hash\_algo** hashing algo from hashlib to use, default is sha256

#### Returns

True if the hash of reference content is the same as the hash of files content, False otherwise

`ironic.common.utils.file_mime_type(path)`

Gets a mime type of the given file.

`ironic.common.utils.find_devices_by_hints(devices, root_device_hints)`

Find all devices that match the root device hints.

Try to find devices that match the root device hints. In order for a device to be matched it needs to satisfy all the given hints.

#### Parameters

- **devices**

A list of dictionaries representing the devices containing one or more of the following keys:

##### **name**

(String) The device name, e.g /dev/sda

##### **size**

(Integer) Size of the device in *bytes*

##### **model**

(String) Device model

##### **vendor**

(String) Device vendor name

##### **serial**

(String) Device serial number

##### **wwn**

(String) Unique storage identifier

##### **wwn\_with\_extension**

(String): Unique storage identifier with the vendor extension appended

##### **wwn\_vendor\_extension**

(String): United vendor storage identifier

##### **rotational**

(Boolean) Whether its a rotational device or not. Useful to distinguish HDDs (rotational) and SSDs (not rotational).

**hctl**

(String): The SCSI address: Host, channel, target and lun. For example: 1:0:0:0.

**by\_path**

(String): The alternative device name, e.g. /dev/disk/by-path/pci-0000:00

- **root\_device\_hints** A dictionary with the root device hints.

**Raises**

ValueError, if some information is invalid.

**Returns**

A generator with all matching devices as dictionaries.

`ironic.common.utils.get_route_source(dest, ignore_link_local=True)`

Get the IP address to send packages to destination.

`ironic.common.utils.get_updated_capabilities(current_capabilities, new_capabilities)`

Returns an updated capability string.

This method updates the original (or current) capabilities with the new capabilities. The original capabilities would typically be from a nodes properties[capabilities]. From new\_capabilities, any new capabilities are added, and existing capabilities may have their values updated. This updated capabilities string is returned.

**Parameters**

- **current\_capabilities** Current capability string
- **new\_capabilities** the dictionary of capabilities to be updated.

**Returns**

An updated capability string. with new\_capabilities.

**Raises**

ValueError, if current\_capabilities is malformed or if new\_capabilities is not a dictionary

`ironic.common.utils.is_fips_enabled()`

Check if FIPS mode is enabled in the system.

`ironic.common.utils.is_hostname_safe(hostname)`

Old check for valid logical node names.

Retained for compatibility with REST API < 1.10.

**Nominally, checks that the supplied hostname conforms to:**

- <http://en.wikipedia.org/wiki/Hostname>
- <http://tools.ietf.org/html/rfc952>
- <http://tools.ietf.org/html/rfc1123>

In practice, this check has several shortcomings and errors that are more thoroughly documented in bug #1468508.

**Parameters**

**hostname** The hostname to be validated.

**Returns**

True if valid. False if not.

`ironic.common.utils.is_http_url(url)`

`ironic.common.utils.is_ironic_using_sqlite()`

Return True if Ironic is configured to use SQLite

`ironic.common.utils.is_loopback(hostname_or_ip)`

Check if the provided hostname or IP address is a loopback.

`ironic.common.utils.is_memory_insufficient(raise_if_fail=False)`

Checks available system memory and holds the deployment process.

Evaluates the current system memory available, meaning can be allocated to a process by the kernel upon allocation request, and delays the execution until memory has been freed, or until it has timed out.

This method will issue a sleep, if the amount of available memory is insufficient. This is configured using the [DEFAULT]minimum\_memory\_wait\_time and the [DEFAULT]minimum\_memory\_wait\_retries.

**Parameters**

**raise\_if\_fail** Default False, but if set to true an InsufficientMemory exception is raised upon insufficient memory.

**Returns**

True if the check has timed out. Otherwise None is returned.

**Raises**

InsufficientMemory if the raise\_if\_fail parameter is set to True.

`ironic.common.utils.is_regex_string_in_file(path, string)`

`ironic.common.utils.is_valid_datapath_id(datapath_id)`

Verify the format of an OpenFlow datapath\_id.

Check if a datapath\_id is valid and contains 16 hexadecimal digits. Datapath ID format: the lower 48-bits are for a MAC address, while the upper 16-bits are implementer-defined.

**Parameters**

**datapath\_id** OpenFlow datapath\_id to be validated.

**Returns**

True if valid. False if not.

`ironic.common.utils.is_valid_logical_name(hostname)`

Determine if a logical name is valid.

The logical name may only consist of RFC3986 unreserved characters:

ALPHA / DIGIT / - / . / \_ / ~

`ironic.common.utils.is_valid_no_proxy(no_proxy)`

Check no\_proxy validity

Check if no\_proxy value that will be written to environment variable by ironic-python-agent is valid.

### Parameters

**no\_proxy** the value that requires validity check. Expected to be a comma-separated list of host names, IP addresses and domain names (with optional :port).

### Returns

True if no\_proxy is valid, False otherwise.

`ironic.common.utils.match_root_device_hints(devices, root_device_hints)`

Try to find a device that matches the root device hints.

Try to find a device that matches the root device hints. In order for a device to be matched it needs to satisfy all the given hints.

### Parameters

- **devices**

**A list of dictionaries representing the devices**  
containing one or more of the following keys:

**name**

(String) The device name, e.g /dev/sda

**size**

(Integer) Size of the device in *bytes*

**model**

(String) Device model

**vendor**

(String) Device vendor name

**serial**

(String) Device serial number

**wwn**

(String) Unique storage identifier

**wwn\_with\_extension**

(String): Unique storage identifier with the vendor extension appended

**wwn\_vendor\_extension**

(String): United vendor storage identifier

**rotational**

(Boolean) Whether its a rotational device or not. Useful to distinguish HDDs (rotational) and SSDs (not rotational).

**hctl**

(String): The SCSI address: Host, channel, target and lun. For example: 1:0:0:0.

**by\_path**

(String): The alternative device name, e.g. /dev/disk/by-path/pci-0000:00

- **root\_device\_hints** A dictionary with the root device hints.

### Raises

ValueError, if some information is invalid.

**Returns**

The first device to match all the hints or None.

`ironic.common.utils.mkfs(fs, path, label=None)`

Format a file or block device

**Parameters**

- **fs** Filesystem type (examples include swap, ext3, ext4 btrfs, etc.)
- **path** Path to file or block device to format
- **label** Volume label to use

`ironic.common.utils.parse_instance_info_capabilities(node)`

Parse the instance\_info capabilities.

One way of having these capabilities set is via Nova, where the capabilities are defined in the Flavor extra\_spec and passed to Ironic by the Nova Ironic driver.

NOTE: Although our API fully supports JSON fields, to maintain the backward compatibility with Juno the Nova Ironic driver is sending it as a string.

**Parameters**

**node** a single Node.

**Raises**

InvalidParameterValue if the capabilities string is not a dictionary or is malformed.

**Returns**

A dictionary with the capabilities if found, otherwise an empty dictionary.

`ironic.common.utils.parse_kernel_params(params)`

Parse kernel parameters into a dictionary.

None is used as a value for parameters that are not in the key=value format.

**Parameters**

**params** kernel parameters as a space-delimited string.

`ironic.common.utils.parse_root_device_hints(root_device)`

Parse the root\_device property of a node.

Parses and validates the root\_device property of a node. These are hints for how a nodes root device is created. The size hint should be a positive integer. The rotational hint should be a Boolean value.

**Parameters**

**root\_device** the root\_device dictionary from the nodes property.

**Returns**

a dictionary with the root device hints parsed or None if there are no hints.

**Raises**

ValueError, if some information is invalid.

`ironic.common.utils.pop_node_nested_field(node, collection, field, default=None)`

Pop a value from a dictionary field of a node.

**Parameters**

- **node** Node object.

- **collection** Name of the field with the dictionary.
- **field** Nested field name.
- **default** The default value to return.

**Returns**

The removed value or the default.

`ironic.common.utils.remove_large_keys(var)`

Remove specific keys from the var, recursing into dicts and lists.

`ironic.common.utils.render_template(template, params, is_file=True, strict=False)`

Renders Jinja2 template file with given parameters.

**Parameters**

- **template** full path to the Jinja2 template file
- **params** dictionary with parameters to use when rendering
- **is\_file** whether template is file or string with template itself
- **strict** Enable strict template rendering. Default is False

**Returns**

Rendered template

**Raises**

`jinja2.exceptions.UndefinedError`

`ironic.common.utils.rmtree_without_raise(path)`

`ironic.common.utils.safe_rstrip(value, chars=None)`

Removes trailing characters from a string if that does not make it empty

**Parameters**

- **value** A string value that will be stripped.
- **chars** Characters to remove.

**Returns**

Stripped value.

`ironic.common.utils.set_node_nested_field(node, collection, field, value)`

Set a value in a dictionary field of a node.

**Parameters**

- **node** Node object.
- **collection** Name of the field with the dictionary.
- **field** Nested field name.
- **value** New value.

`ironic.common.utils.stop_after_retries(option, group=None)`

A tenacity retry helper that stops after retries specified in conf.

`ironic.common.utils.tempdir(**kwargs)`

`ironic.common.utils.try_execute(*cmd, **kwargs)`

The same as `execute` but returns `None` on error.

Executes and logs results from a system command. See docs for `oslo_concurrency.processutils.execute` for usage.

Instead of raising an exception on failure, this method simply returns `None` in case of failure.

#### Parameters

- **cmd** positional arguments to pass to `processutils.execute()`
- **kwargs** keyword arguments to pass to `processutils.execute()`

#### Raises

`UnknownArgumentError` on receiving unknown arguments

#### Returns

tuple of (stdout, stderr) or `None` in some error cases

`ironic.common.utils.unix_file_modification_datetime(file_name)`

`ironic.common.utils.unlink_without_raise(path)`

`ironic.common.utils.validate_and_normalize_datapath_id(datapath_id)`

Validate an OpenFlow `datapath_id` and return normalized form.

Checks whether the supplied OpenFlow `datapath_id` is formally correct and normalize it to all lower case.

#### Parameters

**datapath\_id** OpenFlow `datapath_id` to be validated and normalized.

#### Returns

Normalized and validated OpenFlow `datapath_id`.

#### Raises

`InvalidDatapathID` If an OpenFlow `datapath_id` is not valid.

`ironic.common.utils.validate_and_normalize_mac(address)`

Validate a MAC address and return normalized form.

Checks whether the supplied MAC address is formally correct and normalize it to all lower case.

#### Parameters

**address** MAC address to be validated and normalized.

#### Returns

Normalized and validated MAC address.

#### Raises

`InvalidMAC` If the MAC address is not valid.

`ironic.common.utils.validate_conductor_group(conductor_group)`

`ironic.common.utils.validate_network_port(port, port_name='Port')`

Validates the given port.

#### Parameters

- **port** TCP/UDP port.

- **port\_name** Name of the port.

**Returns**

An integer port number.

**Raises**

InvalidParameterValue, if the port is invalid.

`ironic.common.utils.write_to_file(path, contents, permission=None)`

**ironic.common.vnc module**

Functions for VNC graphical console drivers and novncproxy

`ironic.common.vnc.get_console(node)`

Get the type and connection information about the console

**Parameters**

**node** the node object

**Returns**

A dict containing keys type, url

`ironic.common.vnc.novnc_authorize(node)`

Create and save a console token

A random token is created and is stored in the node “driver\_internal\_info” along with creation time.

This is called by graphical console drivers when `start_console` is called.

**Parameters**

**node** the node object

**Returns**

an authorized token

`ironic.common.vnc.novnc_unauthorize(node)`

Clear any existing console token

**Parameters**

**node** the node object

`ironic.common.vnc.novnc_validate(node, token)`

Validate the token.

**Parameters**

- **node** the node object
- **token** the token for the authorization

**Returns**

The ConsoleAuthToken object if valid

The token is valid if the token is in the database and the expires time has not passed.

`ironic.common.vnc.token_valid_until(node)`

Calculate when the token will expire

**Parameters**

**node** the node object

**Returns**

a datetime object representing expiration time

**Raises**

NotAuthorized if no timestamp is stored in the node

**ironic.common.wsgi\_service module**

**class** `ironic.common.wsgi_service.BaseWSGIService`(*name, app, conf, use\_ssl=None*)

Bases: `ServiceBase`

**reset()**

No server greenpools to resize.

**start()**

Start serving this service using loaded configuration.

**Returns**

None

**stop()**

Stop serving this API.

**Returns**

None

**wait()**

Wait for the service to stop serving this API.

**Returns**

None

**class** `ironic.common.wsgi_service.WSGIService`(*name, use\_ssl=False*)

Bases: `BaseWSGIService`

Provides ability to launch ironic API from wsgi app.

`ironic.common.wsgi_service.validate_cert_paths`(*cert\_file, key\_file*)

**Module contents****ironic.conductor package****Submodules****ironic.conductor.allocations module**

Functionality related to allocations.

`ironic.conductor.allocations.backfill_allocation`(*context, allocation, node\_id*)

Assign the previously allocated node to the node allocation.

This is not the actual allocation process, but merely backfilling of `allocation_uuid` for a previously allocated node.

#### Parameters

- **context** an admin context
- **allocation** an allocation object associated with the node
- **node\_id** An ID of the node.

#### Raises

AllocationFailed if the node does not match the allocation

#### Raises

NodeAssociated if the node is already associated with another instance or allocation.

#### Raises

InstanceAssociated if the allocations UUID is already used on another node as instance\_uuid.

#### Raises

NodeNotFound if the node with the provided ID cannot be found.

`ironic.conductor.allocations.do_allocate(context, allocation)`

Process the allocation.

This call runs in a separate thread on a conductor. It finds suitable nodes for the allocation and reserves one of them.

This call does not raise exceptions since its designed to work asynchronously.

#### Parameters

- **context** an admin context
- **allocation** an allocation object

`ironic.conductor.allocations.verify_node_for_deallocation(node, allocation)`

Verify that allocation can be removed for the node.

#### Parameters

- **node** a node object
- **allocation** an allocation object associated with the node

### **ironic.conductor.base\_manager module**

Base conductor manager functionality.

**class** `ironic.conductor.base_manager.BaseConductorManager(host, topic)`

Bases: object

**del\_host**(*deregister=True, clear\_node\_reservations=True*)

**get\_online\_conductor\_count**()

Return a count of currently online conductors

**has\_reserved**()

Determines if this host currently has any reserved nodes

**Returns**

True if this host has reserved nodes

**init\_host**(*admin\_context=None, start\_consoles=True, start\_allocations=True*)

Initialize the conductor host.

**Parameters**

- **admin\_context** the admin context to pass to periodic tasks.
- **start\_consoles** If consoles should be started in initialization.
- **start\_allocations** If allocations should be started in initialization.

**Raises**

RuntimeError when conductor is already running.

**Raises**

NoDriversLoaded when no drivers are enabled on the conductor.

**Raises**

DriverNotFound if a driver is enabled that does not exist.

**Raises**

DriverLoadError if an enabled driver cannot be loaded.

**Raises**

DriverNameConflict if a classic driver and a dynamic driver are both enabled and have the same name.

**Raises**

IncorrectConfiguration if invalid configuration has been set which cannot permit proper operation.

**iter\_nodes**(*fields=None, \*\*kwargs*)

Iterate over nodes mapped to this conductor.

Requests node set from and filters out nodes that are not mapped to this conductor.

Yields tuples (node\_uuid, driver, conductor\_group, ) where is derived from fields argument, e.g.: fields=None means yielding (uuid, driver, conductor\_group), fields=[foo] means yielding (uuid, driver, conductor\_group, foo).

**Parameters**

- **fields** list of fields to fetch in addition to uuid, driver, and conductor\_group
- **kwargs** additional arguments to pass to dbapi when looking for nodes

**Returns**

generator yielding tuples of requested fields

**keepalive\_halt**()

**prepare\_host**()

Prepares host for initialization

Prepares the conductor for basic operation by removing any existing transitory node power states and reservations which were previously held by this host.

Under normal operation, this is also when the initial database connectivity is established for the conductors normal operation.

`ironic.conductor.base_manager.reject_when_reached(pool_size)`

Return a function to reject new work for Ironic.

**Parameters**

**pool\_size** The maximum number of items in the execution pool.

**Returns**

A function which is executed by futurist when attempting to determine if work should be deleted, or not.

## **ironic.conductor.cleaning module**

Functionality related to cleaning.

`ironic.conductor.cleaning.continue_node_clean(task)`

Continue cleaning after finishing an async clean step.

This function calculates which step has to run next and passes control into `do_next_clean_step`.

**Parameters**

**task** a TaskManager instance with an exclusive lock

`ironic.conductor.cleaning.do_next_clean_step(task, step_index, disable_ramdisk=None)`

Do cleaning, starting from the specified clean step.

**Parameters**

- **task** a TaskManager instance with an exclusive lock
- **step\_index** The first clean step in the list to execute. This is the index (from 0) into the list of clean steps in the nodes `driver_internal_info[clean_steps]`. Is None if there are no steps to execute.
- **disable\_ramdisk** Whether to skip booting ramdisk for cleaning.

`ironic.conductor.cleaning.do_node_clean(task, clean_steps=None, disable_ramdisk=False, automated_with_steps=False)`

Internal RPC method to perform cleaning of a node.

**Parameters**

- **task** a TaskManager instance with an exclusive lock on its node
- **clean\_steps** For a manual clean, the list of clean steps to perform. Is None For automated cleaning (default). For more information, see the `clean_steps` parameter of `ConductorManager.do_node_clean()`.
- **disable\_ramdisk** Whether to skip booting ramdisk for cleaning.
- **automated\_with\_steps** Indicates this is a declarative automated clean powered by a runbook.

`ironic.conductor.cleaning.do_node_clean_abort(task)`

Internal method to abort an ongoing operation.

**Parameters**

**task** a TaskManager instance with an exclusive lock

`ironic.conductor.cleaning.execute_step_on_child_nodes(task, step)`

Execute a requested step against a child node.

#### Parameters

- **task** The TaskManager object for the parent node.
- **step** The requested step to be executed.

#### Returns

None on Success, the resulting error message if a failure has occurred.

`ironic.conductor.cleaning.get_cleaning_flow(manual_clean=False)`

`ironic.conductor.cleaning.get_last_error(node)`

### **ironic.conductor.configdrive\_utils module**

`ironic.conductor.configdrive_utils.build_configdrive(node, configdrive)`

Build a configdrive from provided meta\_data, network\_data and user\_data.

If uuid or name are not provided in the meta\_data, theyre defaulted to the nodes uuid and name accordingly.

#### Parameters

- **node** an Ironic node object.
- **configdrive** A configdrive as a dict with keys meta\_data, network\_data, user\_data and vendor\_data (all optional).

#### Returns

A gzipped and base64 encoded configdrive as a string.

`ironic.conductor.configdrive_utils.check_and_fix_configdrive(task, configdrive)`

Check and fix the supplied config drive.

In certain cases, a caller may supply a horribly broken configuration drive which contains a list of empty dicts or even is an ISO in the same state.

The prupose of this method is to attempt to identify and correct those specific cases to help ensure the instance being deployed has what is necessary to boot.

If this method fails, an internal exception, ConfigDriveRegenerationFailure is raised by the various helper methods used by this method, however this method will just return the user supplied

#### Parameters

- **task** A Taskmanager object.
- **configdrive** The supplied configuration drive.

#### Returns

Returns a configuration drive aligning with the type which was originally supplied by the user.

`ironic.conductor.configdrive_utils.check_and_patch_configdrive(task, configdrive)`

Evaluates and patches an provided ISO9660 configuration drive file.

This method is responsible for taking the user requested configuration drive, performing basic evaluation, attempting to patch/fix the configuration drive to enable the latest metadata written to

be valid and correct, which is intended to allow the overall deployment process to proceed with the correct data.

### Parameters

- **task** A TaskManager object.
- **configdrive** The in-memory configuration drive file which was submitted by the requester.

### Returns

The submitted configuration drive or a regenerated and patched configuration drive OR the original requested configuration drive *if* a failure is encountered in the overall process.

`ironic.conductor.configdrive_utils.generate_config_metadata(task)`

Generates new network config metadata.

This method wraps `generate_instance_network_data` and performs the logging actions in relation to it, and also performs a post generation sanity check on the network metadata.

When the data is invalid, this method *also* raises an internal `ConfigDriveRegenerationFailure` exception which is a signal to the caller method that an issue has occurred. The expectation being that the caller knows how to handle and navigate that issue without failing the deployment operation.

### Parameters

**task** A TaskManager object.

### Returns

A dictionary object with three keys, `links`, `networks`, and `services` which contains various related entries as generated by the internal neutron `get_neutron_port_data` method which is then combined such that bond ports are also honored.

### Raises

`ConfigDriveRegenerationFailure` when no metadata is generated or the configuration state of the drivers does not support the generation of network metadata. The purpose of this is to appropriately signal an error to the caller, not fail the overall requested operation by the end user.

`ironic.conductor.configdrive_utils.generate_instance_network_data(task)`

Generates OpenStack instance network metadata.

This method was added to help facilitate the correction of cases where bad metadata could be supplied to Ironic by a service such as Nova where an instance has been requested, but missing network configuration details harms the viability of the overall instances deployment.

This method works by taking the available information which Ironic manages and controls, and reconciles it together into an OpenStack style `network_data` document which can then be rendered as `network_data.json`.

### Parameters

**task** A TaskManager class instance.

### Returns

A dictionary object with three keys, `links`, `networks`, and `services` which contains various related entries as generated by the internal neutron `get_neutron_port_data` method which is then combined such that bond ports are also honored.

`ironic.conductor.configdrive_utils.get_configdrive_image(node)`

Get configdrive as an ISO image or a URL.

Converts the JSON representation into an image. URLs and raw contents are returned unchanged.

**Parameters**

**node** an Ironic node object.

**Returns**

A gzipped and base64 encoded configdrive as a string.

`ironic.conductor.configdrive_utils.is_invalid_network_metadata(network_data)`

Return True if network metadata is invalid.

**Parameters**

**network\_data** A dictionary object containing network\_metadata, with three sub-fields, links, networks, and services. Returns True if the document is invalid and missing network metadata, or when specific other issues such as null MTU values are detected.

**Returns**

True when the data supplied is invalid.

`ironic.conductor.configdrive_utils.regenerate_iso(source, dest, override_files, node_uuid=None)`

Utility method to regenerate a config drive ISO image.

This method takes the source, extracts the contents in a temporary folder, applies override contents, and then re-packages the contents into the dest file supplied as a parameter.

**Parameters**

- **source** A PyCdlb class object of an opened ISO file to extract.
- **dest** The destination filename to write the result to.
- **override\_files** A dictionary of file name keys and contents stored as values pairs, which will be used to override contents of the configuration drive for the purpose of patching metadata.
- **node\_uuid** The node UUID, for logging purposes.

## ironic.conductor.deployments module

Functionality related to deploying and undeploying.

`ironic.conductor.deployments.apply_automatice_lessee(task)`

Apply a automatic lessee to the node, if applicable

First of all, until removed next cycle, we check to see if CONF.automatice\_lessee was explicitly set False by an operator if so, we do not apply a lessee.

When CONF.conductor.automatice\_lessee\_source is instance: - Take the lessee from instance\_info[project\_id] (e.g. as set by nova)

When CONF.conductor.automatice\_lessee\_source is request: - Take the lessee from request context (e.g. from keystone)

When `CONF.conductor.lessee_source` is none: OR the legacy `CONF.lessee_source` is explicitly set by an operator to False (regardless of `lessee_source`) - Dont apply a lessee to the node

### Parameters

**task** a TaskManager instance.

### Returns

True if node had a lessee applied

`ironic.conductor.deployments.continue_node_deploy(task)`

Continue deployment after finishing an async deploy step.

This function calculates which step has to run next and passes control into `do_next_deploy_step`. On the first run, deploy steps and templates are also validated.

### Parameters

**task** a TaskManager instance with an exclusive lock

`ironic.conductor.deployments.do_next_deploy_step(task, step_index)`

Do deployment, starting from the specified deploy step.

### Parameters

- **task** a TaskManager instance with an exclusive lock
- **step\_index** The first deploy step in the list to execute. This is the index (from 0) into the list of deploy steps in the nodes `driver_internal_info[deploy_steps]`. Is None if there are no steps to execute.

`ironic.conductor.deployments.do_node_deploy(task, conductor_id=None, configdrive=None, deploy_steps=None)`

Prepare the environment and deploy a node.

`ironic.conductor.deployments.execute_step_on_child_nodes(task, step)`

Execute a requested step against a child node.

### Parameters

- **task** The TaskManager object for the parent node.
- **step** The requested step to be executed.

### Returns

None on Success, the resulting error message if a failure has occurred.

`ironic.conductor.deployments.start_deploy(task, manager, configdrive=None, event='deploy', deploy_steps=None)`

Start deployment or rebuilding on a node.

This function does not check the node suitability for deployment, its left up to the caller.

### Parameters

- **task** a TaskManager instance.
- **manager** a ConductorManager to run tasks on.
- **configdrive** a configdrive, if requested.
- **event** event to process: deploy or rebuild.

- **deploy\_steps** Optional deploy steps.

`ironic.conductor.deployments.validate_deploy_steps(task)`

Validate the deploy steps after the ramdisk learns about them.

`ironic.conductor.deployments.validate_node(task, event='deploy')`

Validate that a node is suitable for deployment/rebuilding.

#### Parameters

- **task** a TaskManager instance.
- **event** event to process: deploy or rebuild.

#### Raises

NodeInMaintenance, NodeProtected, InvalidStateRequested, BootModeNotAllowed

### ironic.conductor.inspection module

Inspection implementation for the conductor.

`ironic.conductor.inspection.abort_inspection(task)`

Abort inspection for the node.

`ironic.conductor.inspection.continue_inspection(task, inventory, plugin_data)`

Continue inspection for the node.

`ironic.conductor.inspection.inspect_hardware(task)`

Initiates inspection.

#### Parameters

**task** a TaskManager instance with an exclusive lock on its node.

#### Raises

HardwareInspectionFailure if driver doesnt return the state as states.MANAGEABLE, states.INSPECTWAIT.

### ironic.conductor.manager module

Conduct all activity related to bare-metal deployments.

A single instance of *ironic.conductor.manager.ConductorManager* is created within the *ironic-conductor* process, and is responsible for performing all actions on bare metal resources (Chassis, Nodes, and Ports). Commands are received via RPCs. The conductor service also performs periodic tasks, eg. to monitor the status of active deployments.

Drivers are loaded via entrypoints by the *ironic.common.driver\_factory* class. Each driver is instantiated only once, when the ConductorManager service starts. In this way, a single ConductorManager may use multiple drivers, and manage heterogeneous hardware.

When multiple *ConductorManager* are run on different hosts, they are all active and cooperatively manage all nodes in the deployment. Nodes are locked by each conductor when performing actions which change the state of that node; these locks are represented by the *ironic.conductor.task\_manager.TaskManager* class.

A `tooz.hashring.HashRing` is used to distribute nodes across the set of active conductors which support each nodes driver. Rebalancing this ring can trigger various actions by each conductor, such as building or tearing down the TFTP environment for a node, notifying Neutron of a change, etc.

```
class ironic.conductor.manager.ConductorManager(host,  
                                              topic='ironic.conductor_manager')
```

Bases: `BaseConductorManager`

Ironic Conductor manager main class.

```
RPC_API_VERSION = '1.62'
```

```
add_node_traits(**kwargs)
```

```
attach_virtual_media(**kwargs)
```

```
change_node_boot_mode(**kwargs)
```

```
change_node_power_state(**kwargs)
```

```
change_node_secure_boot(**kwargs)
```

```
cleanup_stale_conductors(context)
```

Periodically clean up stale conductors from the database.

This task removes conductors that have been offline for longer than the configured timeout period. This helps prevent accumulation of stale conductor records in the database.

```
continue_inspection(**kwargs)
```

```
continue_node_clean(context, node_id)
```

RPC method to continue cleaning a node.

This is useful for cleaning tasks that are async. When they complete, they call back via RPC, a new worker and lock are set up, and cleaning continues. This can also be used to resume cleaning on `take_over`.

### Parameters

- **context** an admin context.
- **node\_id** the id or uuid of a node.

### Raises

`InvalidStateRequested` if the node is not in `CLEANWAIT` state

### Raises

`NoFreeConductorWorker` when there is no free worker to start async task

### Raises

`NodeLocked` if node is locked by another conductor.

### Raises

`NodeNotFound` if the node no longer appears in the database

```
continue_node_deploy(context, node_id)
```

RPC method to continue deploying a node.

This is useful for deploying tasks that are async. When they complete, they call back via RPC, a new worker and lock are set up, and deploying continues. This can also be used to resume deploying on `take_over`.

**Parameters**

- **context** an admin context.
- **node\_id** the ID or UUID of a node.

**Raises**

`InvalidStateRequested` if the node is not in `DEPLOYWAIT` state

**Raises**

`NoFreeConductorWorker` when there is no free worker to start async task

**Raises**

`NodeLocked` if node is locked by another conductor.

**Raises**

`NodeNotFound` if the node no longer appears in the database

**`continue_node_service(context, node_id)`**

RPC method to continue servicing a node.

This is useful for servicing tasks that are async. When they complete, they call back via RPC, a new worker and lock are set up, and servicing continues. This can also be used to resume servicing on `take_over`.

**Parameters**

- **context** an admin context.
- **node\_id** the ID or UUID of a node.

**Raises**

`InvalidStateRequested` if the node is not in `SERVICEWAIT` state

**Raises**

`NoFreeConductorWorker` when there is no free worker to start async task

**Raises**

`NodeLocked` if node is locked by another conductor.

**Raises**

`NodeNotFound` if the node no longer appears in the database

**`create_allocation(**kwargs)`**

**`create_node(**kwargs)`**

**`create_port(**kwargs)`**

**`destroy_allocation(**kwargs)`**

**`destroy_node(**kwargs)`**

**`destroy_port(**kwargs)`**

**`destroy_portgroup(**kwargs)`**

**destroy\_volume\_connector**(\*\*kwargs)

**destroy\_volume\_target**(\*\*kwargs)

**detach\_virtual\_media**(context, node\_id, device\_types=None)

Detach some or all virtual media devices from the node.

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **device\_types** A collection of device type, ones from *ironic.common.boot\_devices.VMEDIA\_DEVICES*. If not provided, all devices are detached.

**Raises**

UnsupportedDriverExtension if the driver does not support this call.

**Raises**

InvalidParameterValue if validation of management driver interface failed.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

**do\_node\_clean**(\*\*kwargs)

**do\_node\_deploy**(\*\*kwargs)

**do\_node\_rescue**(\*\*kwargs)

**do\_node\_service**(\*\*kwargs)

**do\_node\_tear\_down**(\*\*kwargs)

**do\_node\_unrescue**(\*\*kwargs)

**do\_provisioning\_action**(\*\*kwargs)

**driver\_vendor\_passthru**(\*\*kwargs)

**get\_boot\_device**(\*\*kwargs)

**get\_console\_information**(\*\*kwargs)

**get\_driver\_properties**(\*\*kwargs)

**get\_driver\_vendor\_passthru\_methods**(\*\*kwargs)

**get\_indicator\_state**(\*\*kwargs)

**get\_node\_vendor\_passthru\_methods**(\*\*kwargs)

**get\_node\_with\_token**(\*\*kwargs)

**get\_raid\_logical\_disk\_properties**(\*\*kwargs)

**get\_runbook**(*\*\*kwargs*)

**get\_supported\_boot\_devices**(*\*\*kwargs*)

**get\_supported\_indicators**(*\*\*kwargs*)

**get\_virtual\_media**(*\*\*kwargs*)

**heartbeat**(*\*\*kwargs*)

**inject\_nmi**(*\*\*kwargs*)

**inspect\_hardware**(*\*\*kwargs*)

**manage\_node\_history**(*context*)

**object\_action**(*context, objinst, objmethod, args, kwargs*)

Perform an action on a VersionedObject instance.

#### Parameters

- **context** The context within which to perform the action
- **objinst** The object instance on which to perform the action
- **objmethod** The name of the action method to call
- **args** The positional arguments to the action method
- **kwargs** The keyword arguments to the action method

#### Returns

A tuple with the updates made to the object and the result of the action method

**object\_backport\_versions**(*context, objinst, object\_versions*)

Perform a backport of an object instance.

The default behavior of the base VersionedObjectSerializer, upon receiving an object with a version newer than what is in the local registry, is to call this method to request a backport of the object.

#### Parameters

- **context** The context within which to perform the backport
- **objinst** An instance of a VersionedObject to be backported
- **object\_versions** A dict of {objname: version} mappings

#### Returns

The downgraded instance of objinst

**object\_class\_action\_versions**(*context, objname, objmethod, object\_versions, args, kwargs*)

Perform an action on a VersionedObject class.

#### Parameters

- **context** The context within which to perform the action
- **objname** The registry name of the object

- **objmethod** The name of the action method to call
- **object\_versions** A dict of {objname: version} mappings
- **args** The positional arguments to the action method
- **kwargs** The keyword arguments to the action method

#### Returns

The result of the action method, which may (or may not) be an instance of the implementing VersionedObject class.

**remove\_node\_traits**(\*\*kwargs)

**set\_boot\_device**(\*\*kwargs)

**set\_console\_mode**(\*\*kwargs)

**set\_indicator\_state**(\*\*kwargs)

**set\_target\_raid\_config**(\*\*kwargs)

**target** = <Target version=1.62>

**update\_node**(\*\*kwargs)

**update\_port**(\*\*kwargs)

**update\_portgroup**(\*\*kwargs)

**update\_portgroup\_physical\_network**(\*\*kwargs)

**update\_volume\_connector**(\*\*kwargs)

**update\_volume\_target**(\*\*kwargs)

**validate\_driver\_interfaces**(\*\*kwargs)

**vendor\_passthru**(\*\*kwargs)

**vif\_attach**(\*\*kwargs)

**vif\_detach**(\*\*kwargs)

**vif\_list**(\*\*kwargs)

**ironic.conductor.manager.convert\_steps**(steps)

Removes nonserializable fields from steps.

**ironic.conductor.manager.do\_attach\_virtual\_media**(task, device\_type, image\_url, image\_download\_source)

**ironic.conductor.manager.do\_detach\_virtual\_media**(task, device\_types)

**ironic.conductor.manager.do\_sync\_power\_state**(task, count)

Sync the power state for this node, incrementing the counter on failure.

When the limit of power\_state\_sync\_max\_retries is reached, the node is put into maintenance mode and the error recorded.

**Parameters**

- **task** a TaskManager instance
- **count** number of times this node has previously failed a sync

**Raises**

NodeLocked if unable to upgrade task lock to an exclusive one

**Returns**

Count of failed attempts. On success, the counter is set to 0. On failure, the count is incremented by one

```
ironic.conductor.manager.get_vendor_passthru_metadata(route_dict)
```

```
ironic.conductor.manager.handle_sync_power_state_max_retries_exceeded(task, actual_power_state, exception=None)
```

Handles power state sync exceeding the max retries.

When synchronizing the power state between a node and the DB has exceeded the maximum number of retries, change the DB power state to be the actual node power state and place the node in maintenance.

**Parameters**

- **task** a TaskManager instance with an exclusive lock
- **actual\_power\_state** the actual power state of the node; a power state from `ironic.common.states`
- **exception** the exception object that caused the sync power state to fail, if present.

**ironic.conductor.notification\_utils module**

```
ironic.conductor.notification_utils.emit_console_notification(task, action, status)
```

Helper for conductor sending a set console state notification.

**Parameters**

- **task** a TaskManager instance.
- **action** Action string to go in the EventType. Must be either `console_set` or `console_restore`.
- **status** One of `ironic.objects.fields.NotificationStatus.START`, `END` or `ERROR`.

```
ironic.conductor.notification_utils.emit_power_set_notification(task, level, status, to_power)
```

Helper for conductor sending a set power state notification.

**Parameters**

- **task** a TaskManager instance.
- **level** Notification level. One of `ironic.objects.fields.NotificationLevel.ALL`

- **status** Status to go in the EventType. One of *ironic.objects.fields.NotificationStatus.SUCCESS* or *ERROR*. *ERROR* indicates that ironic-conductor couldnt retrieve the power state for this node, or that it couldnt set the power state of the node.
- **to\_power** the power state the conductor is attempting to set on the node. This is used instead of the nodes *target\_power\_state* attribute since the *baremetal.node.power\_set.start* notification is sent early, before *target\_power\_state* is set on the node.

`ironic.conductor.notification_utils.emit_power_state_corrected_notification(task, from_power)`

Helper for conductor sending a node power state corrected notification.

When ironic detects that the actual power state on a bare metal hardware is different from the power state on an ironic node (DB), the ironic nodes power state is corrected to be that of the bare metal hardware. A notification is emitted about this after the database is updated to reflect this correction.

#### Parameters

- **task** a TaskManager instance.
- **from\_power** the power state of the node before this change was detected

`ironic.conductor.notification_utils.emit_provision_set_notification(task, level, status, prev_state, prev_target, event)`

Helper for conductor sending a set provision state notification.

#### Parameters

- **task** a TaskManager instance.
- **level** One of *fields.NotificationLevel*.
- **status** One of *fields.NotificationStatus*.
- **prev\_state** Previous provision state.
- **prev\_target** Previous target provision state.
- **event** FSM event that triggered provision state change.

## ironic.conductor.periodics module

Conductor periodics.

**exception** `ironic.conductor.periodics.Stop`

Bases: `Exception`

A signal to stop the current iteration of a periodic task.

`ironic.conductor.periodics.node_periodic(purpose, spacing, enabled=True, filters=None, predicate=None, predicate_extra_fields=(), limit=None, shared_task=True, node_count_metric_name=None)`

A decorator to define a periodic task to act on nodes.

Defines a periodic task that fetches the list of nodes mapped to the current conductor which satisfy the provided filters.

The decorated function must be a method on either the conductor manager or a hardware interface. The signature is:

- for conductor manager: (`self`, `task`, `context`)
- for hardware interfaces: (`self`, `task`, `manager`, `context`).

When the periodic is running on a hardware interface, only tasks using this interface are considered.

`NodeNotFound` and `NodeLocked` exceptions are ignored. Raise `Stop` to abort the current iteration of the task and reschedule it.

#### Parameters

- **purpose** a human-readable description of the activity, e.g. verifying that the cat is purring.
- **spacing** how often (in seconds) to run the periodic task.
- **enabled** whether the task is enabled; defaults to `spacing > 0`.
- **filters** database-level filters for the nodes.
- **predicate** a callable to run on the fetched nodes *before* creating a task for them. The only parameter will be a named tuple with fields `uuid`, `driver`, `conductor_group` plus everything from `predicate_extra_fields`. If the callable accepts a 2nd parameter, it will be the conductor manager instance.
- **predicate\_extra\_fields** extra fields to fetch on the initial request and pass into the `predicate`. Must not contain `uuid`, `driver` and `conductor_group` since they are always included.
- **limit** how many nodes to process before stopping the current iteration. If `predicate` returns `False`, the node is not counted. If the decorated function returns `False`, the node is not counted either. Can be a callable, in which case it will be called on each iteration to determine the limit.
- **shared\_task** if `True`, the task will have a shared lock. It is recommended to start with a shared lock and upgrade it only if needed.
- **node\_count\_metric\_name** A string value to identify a metric representing the count of matching nodes to be recorded upon the completion of the periodic.

`ironic.conductor.periodics.periodic(spacing, enabled=True, **kwargs)`

A decorator to define a periodic task.

#### Parameters

- **spacing** how often (in seconds) to run the periodic task.
- **enabled** whether the task is enabled; defaults to `spacing > 0`.

## **ironic.conductor.rpc\_service module**

**class** `ironic.conductor.rpc_service.RPCService`(*host, manager\_module, manager\_class, embed\_api=False*)

Bases: *BaseRPCService*

**property** `deregister_on_shutdown`

**is\_draining**()

**stop**()

Stop a service.

### **Parameters**

**graceful** indicates whether to wait for all threads to finish or terminate them instantly

## **ironic.conductor.rpcapi module**

Client side of the conductor RPC API.

**class** `ironic.conductor.rpcapi.ConductorAPI`(*topic=None*)

Bases: `object`

Client side of the conductor RPC API.

API version history:

1.0 - Initial version.

    Included `get_node_power_status`

1.1 - Added `update_node` and `start_power_state_change`.

1.2 - Added `vendor_passthru`.

1.3 - Rename `start_power_state_change` to `change_node_power_state`.

1.4 - Added `do_node_deploy` and `do_node_tear_down`.

1.5 - Added `validate_driver_interfaces`.

1.6 - `change_node_power_state`, `do_node_deploy` and `do_node_tear_down` accept node id instead of node object.

1.7 - Added `topic` parameter to RPC methods.

1.8 - Added `change_node_maintenance_mode`.

1.9 - Added `destroy_node`.

1.10 - Remove `get_node_power_state`

1.11 - Added `get_console_information`, `set_console_mode`.

1.12 - `validate_vendor_action`, `do_vendor_action` replaced by single `vendor_passthru` method.

1.13 - Added `update_port`.

1.14 - Added `driver_vendor_passthru`.

1.15 - Added `rebuild` parameter to `do_node_deploy`.

1.16 - Added `get_driver_properties`.

1.17 - Added `set_boot_device`, `get_boot_device` and `get_supported_boot_devices`.

- 1.18 - Remove `change_node_maintenance_mode`.
- 1.19 - Change return value of `vendor_passthru` and `driver_vendor_passthru`
- 1.20 - Added `http_method` parameter to `vendor_passthru` and `driver_vendor_passthru`
- 1.21 - Added `get_node_vendor_passthru_methods` and `get_driver_vendor_passthru_methods`
- 1.22 - Added `configdrive` parameter to `do_node_deploy`.
- 1.23 - Added `do_provisioning_action`
- 1.24 - Added `inspect_hardware` method
- 1.25 - Added `destroy_port`
- 1.26 - Added `continue_node_clean`
- 1.27 - Convert `continue_node_clean` to cast
- 1.28 - Change exceptions raised by `destroy_node`
- 1.29 - Change return value of `vendor_passthru` and `driver_vendor_passthru` to a dictionary
- 1.30 - Added `set_target_raid_config` and `get_raid_logical_disk_properties`
- 1.31 - Added Versioned Objects indirection API methods: `object_class_action_versions`, `object_action` and `object_backport_versions`
- 1.32 - Add `do_node_clean`
- 1.33 - Added update and destroy portgroup.
- 1.34 - Added heartbeat
- 1.35 - Added `destroy_volume_connector` and `update_volume_connector`
- 1.36 - Added `create_node`
- 1.37 - Added `destroy_volume_target` and `update_volume_target`
- 1.38 - Added `vif_attach`, `vif_detach`, `vif_list`
- 1.39 - Added timeout optional parameter to `change_node_power_state`
- 1.40 - Added `inject_nmi`
- 1.41 - Added `create_port`
- 1.42 - Added optional `agent_version` to heartbeat
- 1.43 - Added `do_node_rescue`, `do_node_unrescue` and `can_send_rescue`
- 1.44 - Added `add_node_traits` and `remove_node_traits`.
- 1.45 - Added `continue_node_deploy`
- 1.46 - Added `reset_interfaces` to `update_node`
- 1.47 - Added support for conductor groups
- 1.48 - Added allocation API
- 1.49 - Added `get_node_with_token` and `agent_token` argument to heartbeat
- 1.50 - Added `set_indicator_state`, `get_indicator_state` and `get_supported_indicators`.
- 1.51 - Added `agent_verify_ca` to heartbeat.
- 1.52 - Added `deploy_steps` argument to provisioning
- 1.53 - Added `disable_ramdisk` to `do_node_clean`.
- 1.54 - Added optional `agent_status` and `agent_status_message` to heartbeat

- 1.55 - Added change\_node\_boot\_mode
- 1.56 - Added continue\_inspection
- 1.57 - Added do\_node\_service
- 1.58 - Added support for json-rpc port usage
- 1.59 - Added support for attaching/detaching virtual media
- 1.60 - Added continue\_node\_service
- 1.61 - Added get virtual media support
- 1.62 - Added update\_portgroup\_physical\_network

**RPC\_API\_VERSION = '1.62'**

**add\_node\_traits**(*context, node\_id, traits, replace=False, topic=None*)

Add or replace traits for a node.

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **traits** a list of traits to add to the node.
- **replace** True to replace all of the nodes traits.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InvalidParameterValue if adding the traits would exceed the per-node traits limit.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

NodeNotFound if the node does not exist.

**attach\_virtual\_media**(*context, node\_id, device\_type, image\_url, image\_download\_source=None, topic=None*)

Attach a virtual media device to the node.

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **image\_url** URL of the image to attach, HTTP or HTTPS.
- **image\_download\_source** Which way to serve the image to the BMC: http to serve it from the provided location, local to serve it from the local web server.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

UnsupportedDriverExtension if the driver does not support this call.

**Raises**

InvalidParameterValue if validation of management driver interface failed.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

**can\_send\_create\_port()**

Return whether the RPCAPI supports the create\_port method.

**can\_send\_rescue()**

Return whether the RPCAPI supports node rescue methods.

**change\_node\_boot\_mode(context, node\_id, new\_state, topic=None)**

Change a nodes boot mode.

Synchronously, acquire lock and start the conductor background task to change boot mode of a node.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **new\_state** one of ironic.common.boot\_modes values (bios or uefi)
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

**change\_node\_power\_state(context, node\_id, new\_state, topic=None, timeout=None)**

Change a nodes power state.

Synchronously, acquire lock and start the conductor background task to change power state of a node.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **new\_state** one of ironic.common.states power state values
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. None indicates to use default timeout.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

**change\_node\_secure\_boot(context, node\_id, new\_state, topic=None)**

Change a nodes secure\_boot state.

Synchronously, acquire lock and start the conductor background task to change secure\_boot state of a node.

#### Parameters

- **context** request context.
- **node\_id** node id or uuid.
- **new\_state** Target secure boot state (True => on or False => off)
- **topic** RPC topic. Defaults to self.topic.

#### Raises

NoFreeConductorWorker when there is no free worker to start async task.

**continue\_inspection**(*context, node\_id, inventory, plugin\_data=None, topic=None*)

Continue in-band inspection.

#### Parameters

- **context** request context.
- **node\_id** node ID or UUID.
- **inventory** hardware inventory from the node.
- **plugin\_data** optional plugin-specific data.
- **topic** RPC topic. Defaults to self.topic.

#### Raises

NodeLocked if node is locked by another conductor.

**continue\_node\_clean**(*context, node\_id, topic=None*)

Signal to conductor service to start the next cleaning action.

NOTE(JoshNang) this is an RPC cast, there will be no response or exception raised by the conductor for this RPC.

#### Parameters

- **context** request context.
- **node\_id** node id or uuid.
- **topic** RPC topic. Defaults to self.topic.

**continue\_node\_deploy**(*context, node\_id, topic=None*)

Signal to conductor service to start the next deployment action.

NOTE(rloo): this is an RPC cast, there will be no response or exception raised by the conductor for this RPC.

#### Parameters

- **context** request context.
- **node\_id** node id or uuid.
- **topic** RPC topic. Defaults to self.topic.

**continue\_node\_service**(*context, node\_id, topic=None*)

Signal to conductor service to start the next service action.

NOTE(janders): this is an RPC cast, there will be no response or exception raised by the conductor for this RPC.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **topic** RPC topic. Defaults to self.topic.

**create\_allocation**(*context, allocation, topic=None*)

Create an allocation.

**Parameters**

- **context** request context.
- **allocation** an allocation object.
- **topic** RPC topic. Defaults to self.topic.

**create\_node**(*context, node\_obj, topic=None*)

Synchronously, have a conductor validate and create a node.

Create the nodes information in the database and return a node object.

**Parameters**

- **context** request context.
- **node\_obj** a created (but not saved) node object.
- **topic** RPC topic. Defaults to self.topic.

**Returns**

created node object.

**Raises**

InterfaceNotFoundInEntrypoint if validation fails for any dynamic interfaces (e.g. network\_interface).

**Raises**

NoValidDefaultForInterface if no default can be calculated for some interfaces, and explicit values must be provided.

**create\_port**(*context, port\_obj, topic=None*)

Synchronously, have a conductor validate and create a port.

Create the ports information in the database and return a port object. The conductor will lock related node and trigger specific driver actions if they are needed.

**Parameters**

- **context** request context.
- **port\_obj** a created (but not saved) port object.
- **topic** RPC topic. Defaults to self.topic.

**Returns**

created port object.

**destroy\_allocation**(*context, allocation, topic=None*)

Delete an allocation.

#### Parameters

- **context** request context.
- **allocation** an allocation object.
- **topic** RPC topic. Defaults to self.topic.

#### Raises

InvalidState if the associated node is in the wrong provision state to perform deallocation.

**destroy\_node**(*context, node\_id, topic=None*)

Delete a node.

#### Parameters

- **context** request context.
- **node\_id** node id or uuid.
- **topic** RPC topic. Defaults to self.topic.

#### Raises

NodeLocked if node is locked by another conductor.

#### Raises

NodeAssociated if the node contains an instance associated with it.

#### Raises

InvalidState if the node is in the wrong provision state to perform deletion.

**destroy\_port**(*context, port, topic=None*)

Delete a port.

#### Parameters

- **context** request context.
- **port** port object
- **topic** RPC topic. Defaults to self.topic.

#### Raises

NodeLocked if node is locked by another conductor.

#### Raises

NodeNotFound if the node associated with the port does not exist.

**destroy\_portgroup**(*context, portgroup, topic=None*)

Delete a portgroup.

#### Parameters

- **context** request context.
- **portgroup** portgroup object
- **topic** RPC topic. Defaults to self.topic.

#### Raises

NodeLocked if node is locked by another conductor.

**Raises**

NodeNotFound if the node associated with the portgroup does not exist.

**Raises**

PortgroupNotEmpty if portgroup is not empty

**destroy\_volume\_connector**(*context, connector, topic=None*)

Delete a volume connector.

Delete the volume connector. The conductor will lock the related node during this operation.

**Parameters**

- **context** request context
- **connector** volume connector object
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked if node is locked by another conductor

**Raises**

NodeNotFound if the node associated with the connector does not exist

**Raises**

VolumeConnectorNotFound if the volume connector cannot be found

**destroy\_volume\_target**(*context, target, topic=None*)

Delete a volume target.

**Parameters**

- **context** request context
- **target** volume target object
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked if node is locked by another conductor

**Raises**

NodeNotFound if the node associated with the target does not exist

**Raises**

VolumeTargetNotFound if the volume target cannot be found

**detach\_virtual\_media**(*context, node\_id, device\_types=None, topic=None*)

Detach some or all virtual media devices from the node.

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **device\_types** A collection of device type, ones from *ironic.common.boot\_devices.VMEDIA\_DEVICES*. If not provided, all devices are detached.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

UnsupportedDriverExtension if the driver does not support this call.

**Raises**

InvalidParameterValue if validation of management driver interface failed.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

**do\_node\_clean**(*context, node\_id, clean\_steps, disable\_ramdisk=None, topic=None*)

Signal to conductor service to perform manual cleaning on a node.

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **clean\_steps** a list of clean step dictionaries.
- **disable\_ramdisk** Whether to skip booting ramdisk for cleaning.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InvalidParameterValue if validation of power driver interface failed.

**Raises**

InvalidStateRequested if cleaning can not be performed.

**Raises**

NodeInMaintenance if node is in maintenance mode.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

**do\_node\_deploy**(*context, node\_id, rebuild, configdrive, topic=None, deploy\_steps=None*)

Signal to conductor service to perform a deployment.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **rebuild** True if this is a rebuild request.
- **configdrive** A gzipped and base64 encoded configdrive.
- **topic** RPC topic. Defaults to self.topic.
- **deploy\_steps** Deploy steps

**Raises**

InstanceDeployFailure

**Raises**

InvalidParameterValue if validation fails

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

The node must already be configured and in the appropriate undeployed state before this method is called.

**do\_node\_rescue**(*context, node\_id, rescue\_password, topic=None*)

Signal to conductor service to perform a rescue.

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **rescue\_password** A string representing the password to be set inside the rescue environment.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InstanceRescueFailure

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

The node must already be configured and in the appropriate state before this method is called.

**do\_node\_service**(*context, node\_id, service\_steps, disable\_ramdisk=None, topic=None*)

Signal to conductor service to perform manual cleaning on a node.

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **service\_steps** a list of service step dictionaries.
- **disable\_ramdisk** Whether to skip booting ramdisk for service.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InvalidParameterValue if validation of power driver interface failed.

**Raises**

InvalidStateRequested if cleaning can not be performed.

**Raises**

NodeInMaintenance if node is in maintenance mode.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

**do\_node\_tear\_down**(*context, node\_id, topic=None*)

Signal to conductor service to tear down a deployment.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InstanceDeployFailure

**Raises**

InvalidParameterValue if validation fails

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

The node must already be configured and in the appropriate deployed state before this method is called.

**do\_node\_unrescue**(*context, node\_id, topic=None*)

Signal to conductor service to perform an unrescue.

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InstanceUnrescueFailure

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

The node must already be configured and in the appropriate state before this method is called.

**do\_provisioning\_action**(*context, node\_id, action, topic=None*)

Signal to conductor service to perform the given action on a node.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **action** an action. One of ironic.common.states.VERBS
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InvalidParameterValue

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

**Raises**

InvalidStateRequested if the requested action can not be performed.

This encapsulates some provisioning actions in a single call.

**driver\_vendor\_passthru**(*context*, *driver\_name*, *driver\_method*, *http\_method*, *info*,  
*topic=None*)

Pass vendor-specific calls which dont specify a node to a driver.

Handles driver-level vendor passthru calls. These calls dont require a node UUID and are executed on a random conductor with the specified driver. If the method mode is async the conductor will start background worker to perform vendor action.

**Parameters**

- **context** request context.
- **driver\_name** name of the driver on which to call the method.
- **driver\_method** name of the vendor method, for use by the driver.
- **http\_method** the HTTP method used for the request.
- **info** data to pass through to the driver.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InvalidParameterValue for parameter errors.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

UnsupportedDriverExtension if the driver doesnt have a vendor interface, or if the vendor interface does not support the specified *driver\_method*.

**Raises**

DriverNotFound if the supplied driver is not loaded.

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

**Raises**

InterfaceNotFoundInEntrypoint if the default interface for a hardware type is invalid.

**Raises**

NoValidDefaultForInterface if no default interface implementation can be found for this drivers vendor interface.

**Returns**

A dictionary containing:

**return**

The response of the invoked vendor method

**async**

Boolean value. Whether the method was invoked asynchronously

(True) or synchronously (False). When invoked asynchronously the response will be always None.

**attach**

Boolean value. Whether to attach the response of the invoked vendor method to the HTTP response object (True) or return it in the response body (False).

**get\_boot\_device**(*context*, *node\_id*, *topic=None*)

Get the current boot device.

Returns the current boot device of a node.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

UnsupportedDriverExtension if the nodes driver doesnt support management.

**Raises**

InvalidParameterValue when the wrong driver info is specified.

**Raises**

MissingParameterValue if missing supplied info.

**Returns**

a dictionary containing:

**boot\_device**

the boot device, one of *ironic.common.boot\_devices* or None if it is unknown.

**persistent**

Whether the boot device will persist to all future boots or not, None if it is unknown.

**get\_conductor\_for**(*node*)

Get the conductor which the node is mapped to.

**Parameters**

**node** a node object.

**Returns**

the conductor hostname.

**Raises**

NoValidHost

**get\_console\_information**(*context*, *node\_id*, *topic=None*)

Get connection information about the console.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

UnsupportedDriverExtension if the nodes driver doesnt support console.

**Raises**

InvalidParameterValue when the wrong driver info is specified.

**Raises**

MissingParameterValue if a required parameter is missing

**get\_current\_topic()**

Get RPC topic name for the current conductor.

**get\_driver\_properties(context, driver\_name, topic=None)**

Get the properties of the driver.

**Parameters**

- **context** request context.
- **driver\_name** name of the driver.
- **topic** RPC topic. Defaults to self.topic.

**Returns**

a dictionary with <property name>:<property description> entries.

**Raises**

DriverNotFound.

**get\_driver\_vendor\_passthru\_methods(context, driver\_name, topic=None)**

Retrieve information about vendor methods of the given driver.

**Parameters**

- **context** an admin context.
- **driver\_name** name of the driver.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

UnsupportedDriverExtension if current driver does not have vendor interface.

**Raises**

DriverNotFound if the supplied driver is not loaded.

**Raises**

InterfaceNotFoundInEntrypoint if the default interface for a hardware type is invalid.

**Raises**

NoValidDefaultForInterface if no default interface implementation can be found for this drivers vendor interface.

**Returns**

dictionary of <method name>:<method metadata> entries.

**get\_indicator\_state**(*context, node\_id, component, indicator, topic=None*)

Get node hardware component indicator state.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **component** The hardware component, one of *ironic.common.components*.
- **indicator** Indicator IDs, as reported by *get\_supported\_indicators*
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

UnsupportedDriverExtension if the nodes driver doesnt support management.

**Raises**

InvalidParameterValue when the wrong driver info is specified.

**Raises**

MissingParameterValue if missing supplied info.

**Returns**

Indicator state, one of mod:*ironic.common.indicator\_states*.

**get\_node\_vendor\_passthru\_methods**(*context, node\_id, topic=None*)

Retrieve information about vendor methods of the given node.

**Parameters**

- **context** an admin context.
- **node\_id** the id or uuid of a node.
- **topic** RPC topic. Defaults to self.topic.

**Returns**

dictionary of <method name>:<method metadata> entries.

**get\_node\_with\_token**(*context, node\_id, topic=None*)

Request the node from the conductor with an agent token

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked if node is locked by another conductor.

**Returns**

A Node object with agent token.

**get\_raid\_logical\_disk\_properties**(*context*, *driver\_name*, *topic=None*)

Get the logical disk properties for RAID configuration.

Gets the information about logical disk properties which can be specified in the input RAID configuration.

**Parameters**

- **context** request context.
- **driver\_name** name of the driver
- **topic** RPC topic. Defaults to self.topic.

**Raises**

UnsupportedDriverExtension if the driver doesnt support RAID configuration.

**Raises**

InterfaceNotFoundInEntrypoint if the default interface for a hardware type is invalid.

**Raises**

NoValidDefaultForInterface if no default interface implementation can be found for this drivers RAID interface.

**Returns**

A dictionary containing the properties that can be mentioned for logical disks and a textual description for them.

**get\_random\_topic**()

Get an RPC topic for a random conductor service.

**get\_supported\_boot\_devices**(*context*, *node\_id*, *topic=None*)

Get the list of supported devices.

Returns the list of supported boot devices of a node.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

UnsupportedDriverExtension if the nodes driver doesnt support management.

**Raises**

InvalidParameterValue when the wrong driver info is specified.

**Raises**

MissingParameterValue if missing supplied info.

**Returns**

A list with the supported boot devices defined in *ironic.common.boot\_devices*.

**get\_supported\_indicators**(*context, node\_id, component=None, topic=None*)

Get node hardware components and their indicators.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **component** The hardware component, one of *ironic.common.components*.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

UnsupportedDriverExtension if the nodes driver doesnt support management.

**Raises**

InvalidParameterValue when the wrong driver info is specified.

**Raises**

MissingParameterValue if missing supplied info.

**Returns**

A dictionary of hardware components (*ironic.common.components*) as keys with indicator IDs as values.

```
{
    'chassis': ['enclosure-0'],
    'system': ['blade-A']
    'drive': ['ssd0']
}
```

**get\_topic\_for**(*node*)

Get the RPC topic for the conductor service the node is mapped to.

**Parameters**

**node** a node object.

**Returns**

an RPC topic string.

**Raises**

NoValidHost

**get\_topic\_for\_driver**(*driver\_name*)

Get RPC topic name for a conductor supporting the given driver.

The topic is used to route messages to the conductor supporting the specified driver. A conductor is selected at random from the set of qualified conductors.

**Parameters**

**driver\_name** the name of the driver to route to.

**Returns**

an RPC topic string.

**Raises**

DriverNotFound

**get\_virtual\_media**(*context, node\_id, topic=None*)

Get all virtual media devices from the node.

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

UnsupportedDriverExtension if the driver does not support this call.

**Raises**

InvalidParameterValue if validation of management driver interface failed.

**Raises**

NodeLocked if node is locked by another conductor.

**heartbeat**(*context, node\_id, callback\_url, agent\_version, agent\_token=None, agent\_verify\_ca=None, agent\_status=None, agent\_status\_message=None, topic=None*)

Process a node heartbeat.

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **callback\_url** URL to reach back to the ramdisk.
- **topic** RPC topic. Defaults to self.topic.
- **agent\_token** randomly generated validation token.
- **agent\_version** the version of the agent that is heartbeating
- **agent\_verify\_ca** TLS certificate for the agent.
- **agent\_status** The status of the agent that is heartbeating
- **agent\_status\_message** Optional message describing the agent status

**Raises**

InvalidParameterValue if an invalid agent token is received.

**inject\_nmi**(*context, node\_id, topic=None*)

Inject NMI for a node.

Inject NMI (Non Maskable Interrupt) for a node immediately. Be aware that not all drivers support this.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

UnsupportedDriverExtension if the nodes driver doesnt support management or management.inject\_nmi.

**Raises**

InvalidParameterValue when the wrong driver info is specified or an invalid boot device is specified.

**Raises**

MissingParameterValue if missing supplied info.

**inspect\_hardware**(*context*, *node\_id*, *topic=None*)

Signals the conductor service to perform hardware introspection.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

HardwareInspectionFailure

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

**Raises**

UnsupportedDriverExtension if the nodes driver doesnt support inspection.

**Raises**

InvalidStateRequested if inspect is not a valid action to do in the current state.

**object\_action**(*context*, *objinst*, *objmethod*, *args*, *kwargs*)

Perform an action on a VersionedObject instance.

We want any conductor to handle this, so it is intentional that there is no topic argument for this method.

**Parameters**

- **context** The context within which to perform the action
- **objinst** The object instance on which to perform the action
- **objmethod** The name of the action method to call
- **args** The positional arguments to the action method
- **kwargs** The keyword arguments to the action method

**Raises**

NotImplementedError when an operator makes an error during upgrade

**Returns**

A tuple with the updates made to the object and the result of the action method

**object\_backport\_versions**(*context, objinst, object\_versions*)

Perform a backport of an object instance.

The default behavior of the base `VersionedObjectSerializer`, upon receiving an object with a version newer than what is in the local registry, is to call this method to request a backport of the object.

We want any conductor to handle this, so it is intentional that there is no topic argument for this method.

**Parameters**

- **context** The context within which to perform the backport
- **objinst** An instance of a `VersionedObject` to be backported
- **object\_versions** A dict of {objname: version} mappings

**Raises**

`NotImplementedError` when an operator makes an error during upgrade

**Returns**

The downgraded instance of `objinst`

**object\_class\_action\_versions**(*context, objname, objmethod, object\_versions, args, kwargs*)

Perform an action on a `VersionedObject` class.

We want any conductor to handle this, so it is intentional that there is no topic argument for this method.

**Parameters**

- **context** The context within which to perform the action
- **objname** The registry name of the object
- **objmethod** The name of the action method to call
- **object\_versions** A dict of {objname: version} mappings
- **args** The positional arguments to the action method
- **kwargs** The keyword arguments to the action method

**Raises**

`NotImplementedError` when an operator makes an error during upgrade

**Returns**

The result of the action method, which may (or may not) be an instance of the implementing `VersionedObject` class.

**remove\_node\_traits**(*context, node\_id, traits, topic=None*)

Remove some or all traits from a node.

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.

- **traits** a list of traits to remove from the node, or None. If None, all traits will be removed from the node.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

NodeNotFound if the node does not exist.

**Raises**

NodeTraitNotFound if one of the traits is not found.

**set\_boot\_device**(*context, node\_id, device, persistent=False, topic=None*)

Set the boot device for a node.

Set the boot device to use on next reboot of the node. Be aware that not all drivers support this.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **device** the boot device, one of *ironic.common.boot\_devices*.
- **persistent** Whether to set next-boot, or make the change permanent. Default: False.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

UnsupportedDriverExtension if the nodes driver doesnt support management.

**Raises**

InvalidParameterValue when the wrong driver info is specified or an invalid boot device is specified.

**Raises**

MissingParameterValue if missing supplied info.

**set\_console\_mode**(*context, node\_id, enabled, topic=None*)

Enable/Disable the console.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **topic** RPC topic. Defaults to self.topic.
- **enabled** Boolean value; whether the console is enabled or disabled.

**Raises**

UnsupportedDriverExtension if the nodes driver doesnt support console.

**Raises**

InvalidParameterValue when the wrong driver info is specified.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

**set\_indicator\_state**(*context, node\_id, component, indicator, state, topic=None*)

Set node hardware components indicator to the desired state.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **component** The hardware component, one of *ironic.common.components*.
- **indicator** Indicator IDs, as reported by *get\_supported\_indicators*)
- **state** Indicator state, one of *mod:ironic.common.indicator\_states*.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked if node is locked by another conductor.

**Raises**

UnsupportedDriverExtension if the nodes driver doesnt support management.

**Raises**

InvalidParameterValue when the wrong driver info is specified or an invalid boot device is specified.

**Raises**

MissingParameterValue if missing supplied info.

**set\_target\_raid\_config**(*context, node\_id, target\_raid\_config, topic=None*)

Stores the target RAID configuration on the node.

Stores the target RAID configuration on node.target\_raid\_config

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **target\_raid\_config** Dictionary containing the target RAID configuration. It may be an empty dictionary as well.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

UnsupportedDriverExtension if the nodes driver doesnt support RAID configuration.

**Raises**

InvalidParameterValue, if validation of target raid config fails.

**Raises**

MissingParameterValue, if some required parameters are missing.

**Raises**

NodeLocked if node is locked by another conductor.

**update\_node**(*context*, *node\_obj*, *topic=None*, *reset\_interfaces=False*)

Synchronously, have a conductor update the nodes information.

Update the nodes information in the database and return a node object. The conductor will lock the node while it validates the supplied information. If *driver\_info* is passed, it will be validated by the core drivers. If *instance\_uuid* is passed, it will be set or unset only if the node is properly configured.

Note that *power\_state* should not be passed via this method. Use *change\_node\_power\_state* for initiating driver actions.

**Parameters**

- **context** request context.
- **node\_obj** a changed (but not saved) node object.
- **topic** RPC topic. Defaults to *self.topic*.
- **reset\_interfaces** whether to reset hardware interfaces to their defaults.

**Returns**

updated node object, including all fields.

**Raises**

NoValidDefaultForInterface if no default can be calculated for some interfaces, and explicit values must be provided.

**update\_port**(*context*, *port\_obj*, *topic=None*)

Synchronously, have a conductor update the ports information.

Update the ports information in the database and return a port object. The conductor will lock related node and trigger specific driver actions if they are needed.

**Parameters**

- **context** request context.
- **port\_obj** a changed (but not saved) port object.
- **topic** RPC topic. Defaults to *self.topic*.

**Returns**

updated port object, including all fields.

**update\_portgroup**(*context*, *portgroup\_obj*, *topic=None*)

Synchronously, have a conductor update the portgroups information.

Update the portgroups information in the database and return a portgroup object. The conductor will lock related node and trigger specific driver actions if they are needed.

**Parameters**

- **context** request context.
- **portgroup\_obj** a changed (but not saved) portgroup object.

- **topic** RPC topic. Defaults to self.topic.

**Returns**

updated portgroup object, including all fields.

**update\_portgroup\_physical\_network**(*context, portgroup\_obj, new\_physical\_network, topic=None*)

Update the physical\_network for a given portgroup and its ports.

**Parameters**

- **context** request context.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked if node is locked by another conductor.

**update\_volume\_connector**(*context, connector, topic=None*)

Update the volume connectors information.

Update the volume connectors information in the database and return a volume connector object. The conductor will lock the related node during this operation.

**Parameters**

- **context** request context
- **connector** a changed (but not saved) volume connector object
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InvalidParameterValue if the volume connectors UUID is being changed

**Raises**

NodeLocked if node is locked by another conductor

**Raises**

NodeNotFound if the node associated with the connector does not exist

**Raises**

VolumeConnectorNotFound if the volume connector cannot be found

**Raises**

VolumeConnectorTypeAndIdAlreadyExists if another connector already exists with the same values for type and connector\_id fields

**Returns**

updated volume connector object, including all fields.

**update\_volume\_target**(*context, target, topic=None*)

Update the volume targets information.

Update the volume targets information in the database and return a volume target object. The conductor will lock the related node during this operation.

**Parameters**

- **context** request context
- **target** a changed (but not saved) volume target object

- **topic** RPC topic. Defaults to self.topic.

**Raises**

InvalidParameterValue if the volume targets UUID is being changed

**Raises**

NodeLocked if the node is already locked

**Raises**

NodeNotFound if the node associated with the volume target does not exist

**Raises**

VolumeTargetNotFound if the volume target cannot be found

**Raises**

VolumeTargetBootIndexAlreadyExists if a volume target already exists with the same node ID and boot index values

**Returns**

updated volume target object, including all fields

**validate\_driver\_interfaces**(*context, node\_id, topic=None*)

Validate the *core* and *standardized* interfaces for drivers.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **topic** RPC topic. Defaults to self.topic.

**Returns**

a dictionary containing the results of each interface validation.

**vendor\_passthru**(*context, node\_id, driver\_method, http\_method, info, topic=None*)

Receive requests for vendor-specific actions.

Synchronously validate driver specific info or get driver status, and if successful invokes the vendor method. If the method mode is async the conductor will start background worker to perform vendor action.

**Parameters**

- **context** request context.
- **node\_id** node id or uuid.
- **driver\_method** name of method for driver.
- **http\_method** the HTTP method used for the request.
- **info** info for node driver.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InvalidParameterValue if supplied info is not valid.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

UnsupportedDriverExtension if current driver does not have vendor interface.

**Raises**

NoFreeConductorWorker when there is no free worker to start async task.

**Raises**

NodeLocked if node is locked by another conductor.

**Returns**

A dictionary containing:

**return**

The response of the invoked vendor method

**async**

Boolean value. Whether the method was invoked asynchronously (True) or synchronously (False). When invoked asynchronously the response will be always None.

**attach**

Boolean value. Whether to attach the response of the invoked vendor method to the HTTP response object (True) or return it in the response body (False).

**vif\_attach**(*context, node\_id, vif\_info, topic=None*)

Attach VIF to a node

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **vif\_info** a dictionary representing VIF object. It must have an id key, whose value is a unique identifier for that VIF.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked, if node has an exclusive lock held on it

**Raises**

NetworkError, if an error occurs during attaching the VIF.

**Raises**

InvalidParameterValue, if a parameter that's required for VIF attach is wrong/missing.

**vif\_detach**(*context, node\_id, vif\_id, topic=None*)

Detach VIF from a node

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **vif\_id** an ID of a VIF.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NodeLocked, if node has an exclusive lock held on it

**Raises**

NetworkError, if an error occurs during detaching the VIF.

**Raises**

InvalidParameterValue, if a parameter that's required for VIF detach is wrong/missing.

**vif\_list**(*context*, *node\_id*, *topic=None*)

List attached VIFs for a node

**Parameters**

- **context** request context.
- **node\_id** node ID or UUID.
- **topic** RPC topic. Defaults to self.topic.

**Returns**

List of VIF dictionaries, each dictionary will have an id entry with the ID of the VIF.

**Raises**

NetworkError, if an error occurs during listing the VIFs.

**Raises**

InvalidParameterValue, if a parameter that's required for VIF list is wrong/missing.

**class** `ironic.conductor.rpcapi.LocalContext`

Bases: `object`

Context to make calls to a local conductor.

**call**(*context*, *rpc\_call\_name*, *\*\*kwargs*)

Make a local conductor call.

**cast**(*context*, *rpc\_call\_name*, *\*\*kwargs*)

Make a local conductor call.

It is expected that the underlying call uses a thread to avoid blocking the caller.

Any exceptions are logged and ignored.

**ironic.conductor.servicing module**

Functionality related to servicing.

`ironic.conductor.servicing.continue_node_service`(*task*)

Continue servicing after finishing an async service step.

This function calculates which step has to run next and passes control into `do_next_service_step`.

**Parameters**

**task** a TaskManager instance with an exclusive lock

`ironic.conductor.servicing.do_next_service_step(task, step_index, disable_ramdisk=None)`

Do service, starting from the specified service step.

#### Parameters

- **task** a TaskManager instance with an exclusive lock
- **step\_index** The first service step in the list to execute. This is the index (from 0) into the list of service steps in the nodes driver\_internal\_info[service\_steps]. Is None if there are no steps to execute.
- **disable\_ramdisk** Whether to skip booting ramdisk for service.

`ironic.conductor.servicing.do_node_service(task, service_steps=None, disable_ramdisk=False)`

Internal RPC method to perform servicing of a node.

#### Parameters

- **task** a TaskManager instance with an exclusive lock on its node
- **service\_steps** The list of service steps to perform. If none, step validation will fail.
- **disable\_ramdisk** Whether to skip booting ramdisk for servicing.

`ironic.conductor.servicing.do_node_service_abort(task)`

Internal method to abort an ongoing operation.

#### Parameters

- **task** a TaskManager instance with an exclusive lock

`ironic.conductor.servicing.execute_step_on_child_nodes(task, step)`

Execute a requested step against a child node.

#### Parameters

- **task** The TaskManager object for the parent node.
- **step** The requested step to be executed.

#### Returns

None on Success, the resulting error message if a failure has occurred.

`ironic.conductor.servicing.get_last_error(node)`

## ironic.conductor.steps module

`ironic.conductor.steps.find_step(steps, step)`

Find an identical step in the list of steps.

`ironic.conductor.steps.is_equivalent(step1, step2)`

Compare steps, ignoring their priority.

`ironic.conductor.steps.set_node_cleaning_steps(task, disable_ramdisk=False, use_existing_steps=False)`

Set up the node with clean step information for cleaning.

For automated cleaning, get the clean steps from the driver. For manual cleaning, the users clean steps are known but need to be validated against the drivers clean steps.

**Parameters**

- **task** A TaskManager object
- **disable\_ramdisk** If *True*, only steps with `requires_ramdisk=False` are accepted.
- **use\_existing\_steps** If *True*, validate existing steps from `driver_internal_info[clean_steps]` which comes from manual cleaning API call or a runbook-based declarative automated cleaning. If *False*, retrieve cleaning steps from the driver (implicit automated cleaning).

**Raises**

`InvalidParameterValue` if there is a problem with the users clean steps.

**Raises**

`NodeCleaningFailure` if there was a problem getting the clean steps.

```
ironic.conductor.steps.set_node_deployment_steps(task, reset_current=True, skip_missing=False)
```

Set up the node with deployment step information for deploying.

Get the deploy steps from the driver.

**Parameters**

**reset\_current** Whether to reset the current step to the first one.

**Raises**

`InstanceDeployFailure` if there was a problem getting the deployment steps.

```
ironic.conductor.steps.set_node_service_steps(task, disable_ramdisk=False)
```

Set up the node with clean step information for cleaning.

For automated cleaning, get the clean steps from the driver. For manual cleaning, the users clean steps are known but need to be validated against the drivers clean steps.

**Parameters**

**disable\_ramdisk** If *True*, only steps with `requires_ramdisk=False` are accepted.

**Raises**

`InvalidParameterValue` if there is a problem with the users clean steps.

**Raises**

`NodeServicingFailure` if there was a problem getting the service steps.

```
ironic.conductor.steps.step_id(step)
```

Return the ID of a deploy step.

The ID is a string, `<interface>.<step>`.

**Parameters**

**step** the step dictionary.

**Returns**

the steps ID string.

`ironic.conductor.steps.use_reserved_step_handler(task, step)`

Returns guidance for reserved step execution or process is used.

This method is utilized to handle some specific cases with the execution of steps. For example, reserved step names, or reserved names which have specific meaning in the state machine.

#### Parameters

- **task** a TaskManager object.
- **step** The requested step.

`ironic.conductor.steps.validate_user_deploy_steps_and_templates(task, deploy_steps=None, skip_missing=False)`

Validate the user deploy steps and the deploy templates for a node.

#### Parameters

- **task** A TaskManager object
- **deploy\_steps** Deploy steps to validate. Optional. If not provided then will check nodes driver internal info.
- **skip\_missing** whether skip missing steps that are not yet available at the time of validation.

#### Raises

`InvalidParameterValue` if the instance has traits that map to deploy steps that are unsupported by the nodes driver interfaces or user deploy steps are unsupported by the nodes driver interfaces

#### Raises

`InstanceDeployFailure` if there was a problem getting the deploy steps from the driver.

## ironic.conductor.task\_manager module

A context manager to perform a series of tasks on a set of resources.

*TaskManager* is a context manager, created on-demand to allow synchronized access to a node and its resources.

The *TaskManager* will, by default, acquire an exclusive lock on a node for the duration that the TaskManager instance exists. You may create a TaskManager instance without locking by passing `shared=True` when creating it, but certain operations on the resources held by such an instance of TaskManager will not be possible. Requiring this exclusive lock guards against parallel operations interfering with each other.

A shared lock is useful when performing non-interfering operations, such as validating the driver interfaces.

An exclusive lock is stored in the database to coordinate between *ironic.conductor.manager* instances, that are typically deployed on different hosts.

*TaskManager* methods, as well as driver methods, may be decorated to determine whether their invocation requires an exclusive lock.

The TaskManager instance exposes certain node resources and properties as attributes that you may access:

**task.context**

The context passed to TaskManager()

**task.shared**

False if Node is locked, True if it is not locked. (The shared kwarg arg of TaskManager())

**task.node**

The Node object

**task.ports**

Ports belonging to the Node

**task.portgroups**

Portgroups belonging to the Node

**task.volume\_connectors**

Storage connectors belonging to the Node

**task.volume\_targets**

Storage targets assigned to the Node

**task.driver**

The Driver for the Node, or the Driver based on the driver\_name kwarg of TaskManager().

Example usage:

```
with task_manager.acquire(context, node_id, purpose='power on') as task:
    task.driver.power.power_on(task.node)
```

If you need to execute task-requiring code in a background thread, the TaskManager instance provides an interface to handle this for you, making sure to release resources when the thread finishes (successfully or if an exception occurs). Common use of this is within the Manager like so:

```
with task_manager.acquire(context, node_id, purpose='some work') as task:
    <do some work>
    task.spawn_after(self._spawn_worker,
                    utils.node_power_action, task, new_state)
```

All exceptions that occur in the current GreenThread as part of the spawn handling are re-raised. You can specify a hook to execute custom code when such exceptions occur. For example, the hook is a more elegant solution than wrapping the with task\_manager.acquire() with a try..exception block. (Note that this hook does not handle exceptions raised in the background thread.):

```
def on_error(e):
    if isinstance(e, Exception):
        ...

with task_manager.acquire(context, node_id, purpose='some work') as task:
    <do some work>
    task.set_spawn_error_hook(on_error)
```

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```
task.spawn_after(self._spawn_worker,
                 utils.node_power_action, task, new_state)
```

```
class ironic.conductor.task_manager.TaskManager(context, node_id, shared=False,
                                                purpose='unspecified action',
                                                retry=True, patient=False,
                                                load_driver=True)
```

Bases: `object`

Context manager for tasks.

This class wraps the locking, driver loading, and acquisition of related resources (eg, Node and Ports) when beginning a unit of work.

**downgrade\_lock()**

Downgrade the lock to a shared one.

**load\_driver()**

**property node**

**property portgroups**

**property ports**

**process\_event**(*event, callback=None, call\_args=None, call\_kwargs=None,*  
*err\_handler=None, target\_state=None, last\_error=None*)

Process the given event for the tasks current state.

#### Parameters

- **event** the name of the event to process
- **callback** optional callback to invoke upon event transition
- **call\_args** optional args to pass to the callback method
- **call\_kwargs** optional kwargs to pass to the callback method
- **err\_handler** optional error handler to invoke if the callback fails, eg. because there are no workers available (err\_handler should accept arguments node, prev\_prov\_state, and prev\_target\_state)
- **target\_state** if specified, the target provision state for the node. Otherwise, use the target state from the fsm
- **last\_error** last error to set on the node together with the state transition.

#### Raises

InvalidState if the event is not allowed by the associated state machine

**release\_resources()**

Unlock a node and release resources.

If an exclusive lock is held, unlock the node. Reset attributes to make it clear that this instance of TaskManager should no longer be accessed.

### `resume_cleaning()`

A helper to resume cleaning with the right target state.

### `set_spawn_error_hook(_on_error_method, *args, **kwargs)`

Create a hook to handle exceptions when spawning a task.

Create a hook that gets called upon an exception being raised from spawning a background thread to do a task.

#### Parameters

- **\_on\_error\_method** a callable object, its first parameter should accept the Exception object that was raised.
- **args** additional args passed to the callable object.
- **kwargs** additional kwargs passed to the callable object.

### `spawn_after(_spawn_method, *args, **kwargs)`

Call this to spawn a thread to complete the task.

The specified method will be called when the TaskManager instance exits.

#### Parameters

- **\_spawn\_method** a method that returns a `GreenThread` object
- **args** args passed to the method.
- **kwargs** additional kwargs passed to the method.

### property `tbm_traits`

### `upgrade_lock(purpose=None, retry=None)`

Upgrade a shared lock to an exclusive lock.

Also reloads node object from the database. If lock is already exclusive only changes the lock purpose when provided with one.

#### Parameters

- **purpose** optionally change the purpose of the lock
- **retry** whether to retry locking if it fails, the class-level value is used by default

#### Raises

`NodeLocked` if an exclusive lock remains on the node after `node_locked_retry_attempts`

### property `volume_connectors`

### property `volume_targets`

### `ironic.conductor.task_manager.acquire(context, *args, **kwargs)`

Shortcut for acquiring a lock on a Node.

#### Parameters

**context** Request context.

#### Returns

An instance of `TaskManager`.

`ironic.conductor.task_manager.require_exclusive_lock(f)`

Decorator to require an exclusive lock.

Decorated functions must take a *TaskManager* as the first parameter. Decorated class methods should take a *TaskManager* as the first parameter after self.

## ironic.conductor.utils module

`class ironic.conductor.utils.StepFlow(value, names=<not given>, *values, module=None, qualname=None, type=None, start=1, boundary=None)`

Bases: Enum

`CLEANING_AUTO = 'automated_cleaning'`

`CLEANING_MANUAL = 'manual_cleaning'`

`DEPLOYMENT = 'deployment'`

`SERVICING = 'servicing'`

`ironic.conductor.utils.abort_on_conductor_take_over(task)`

Set nodes state when a task was aborted due to conductor take over.

### Parameters

**task** a TaskManager instance.

`ironic.conductor.utils.add_secret_token(node, pregenerated=False)`

Adds a secret token to driver\_internal\_info for IPA verification.

### Parameters

- **node** Node object
- **pregenerated** Boolean value, default False, which indicates if the token should be marked as pregenerated in order to facilitate virtual media booting where the token is embedded into the configuration.

`ironic.conductor.utils.agent_is_alive(node, timeout=None)`

Check that the agent is likely alive.

The method then checks for the last agent heartbeat, and if it occurred within the timeout set by `[deploy]fast_track_timeout`, then agent is presumed alive.

### Parameters

- **node** A node object.
- **timeout** Heartbeat timeout, defaults to `fast_track_timeout`.

`ironic.conductor.utils.cleaning_error_handler(task, logmsg, errmsg=None, traceback=False, tear_down_cleaning=True, set_fail_state=True, set_maintenance=None)`

Put a failed node in CLEANFAIL and maintenance (if needed).

### Parameters

- **task** a TaskManager instance.
- **logmsg** Message to be logged.
- **errmsg** Message for the user. Optional, if not provided *logmsg* is used.
- **traceback** Whether to log a traceback. Defaults to False.
- **tear\_down\_cleaning** Whether to clean up the PXE and DHCP files after cleaning. Default to True.
- **set\_fail\_state** Whether to set node to failed state. Default to True.
- **set\_maintenance** Whether to set maintenance mode. If None, maintenance mode will be set if and only if a clean step is being executed on a node.

`ironic.conductor.utils.cleanup_after_timeout(task)`

Cleanup deploy task after timeout.

**Parameters**

**task** a TaskManager instance.

`ironic.conductor.utils.cleanup_cleanwait_timeout(task)`

Cleanup a cleaning task after timeout.

**Parameters**

**task** a TaskManager instance.

`ironic.conductor.utils.cleanup_inspectwait_timeout(task)`

Cleanup an inspection task after timeout.

**Parameters**

**task** a TaskManager instance.

`ironic.conductor.utils.cleanup_rescuwait_timeout(task)`

Cleanup rescue task after timeout.

**Parameters**

**task** a TaskManager instance.

`ironic.conductor.utils.cleanup_servicewait_timeout(task)`

Cleanup a servicing task after timeout.

**Parameters**

**task** a TaskManager instance.

`ironic.conductor.utils.deploying_error_handler(task, logmsg, errmsg=None, traceback=False, clean_up=True)`

Put a failed node in DEPLOYFAIL.

**Parameters**

- **task** the task
- **logmsg** message to be logged
- **errmsg** message for the user
- **traceback** Boolean; True to log a traceback
- **clean\_up** Boolean; True to clean up

`ironic.conductor.utils.exclude_current_conductor`(*current\_conductor*,  
*offline\_conductors*)

Wrapper to exclude current conductor from `offline_conductors`

In some cases the current conductor may have failed to update the heartbeat timestamp due to failure or resource starvation. When this occurs the `dbapi.get_offline_conductors` method will include the current conductor in its return value.

#### Parameters

- **current\_conductor** id or hostname of the current conductor
- **offline\_conductors** List of offline conductors.

#### Returns

List of offline conductors, excluding current conductor

`ironic.conductor.utils.fail_on_error`(*error\_callback*, *msg*, *\*error\_args*, *\*\*error\_kwargs*)

A decorator for failing operation on failure.

`ironic.conductor.utils.fast_track_able`(*task*)

Checks if the operation can be a streamlined deployment sequence.

This is mainly focused on ensuring that we are able to quickly sequence through operations if we already have a ramdisk heartbeating through external means.

#### Parameters

**task** Taskmanager object

#### Returns

True if `[deploy]fast_track` is set to True, no iSCSI boot configuration is present, and no `last_error` is present for the node indicating that there was a recent failure.

`ironic.conductor.utils.get_node_next_clean_steps`(*task*, *skip\_current\_step=True*)

`ironic.conductor.utils.get_node_next_deploy_steps`(*task*, *skip\_current\_step=True*)

`ironic.conductor.utils.get_token_project_from_request`(*ctx*)

Identifies the request originator project via keystone token details.

This method evaluates the `auth_token_info` field, which is used to pass information returned from keystone as a tokens verification. This information is based upon the actual, original requester context provided `auth_token`.

When a service, such as Nova proxies a request, the request provided `auth` token value is intended to be from the original user.

#### Returns

The project ID value.

`ironic.conductor.utils.hash_password`(*password=""*)

Hashes a supplied password.

#### Parameters

**password** password to be hashed

`ironic.conductor.utils.inspecting_error_handler`(*task*, *logmsg*, *errmsg=None*,  
*traceback=False*,  
*tear\_down\_inspection=True*)

Handle inspection failures and clean up resources.

**Parameters**

- **task** a TaskManager instance.
- **logmsg** Message to be logged.
- **errmsg** Message for the user. Optional, if not provided *logmsg* is used.
- **traceback** Whether to log a traceback. Defaults to False.
- **tear\_down\_inspection** Whether to clean up the inspection network and boot configuration. Default to True.

`ironic.conductor.utils.is_agent_token_pregenerated(node)`

Determines if the token was generated for out of band configuration.

IroniC supports the ability to provide configuration data to the agent through the a virtual floppy or as part of the virtual media image which is attached to the BMC.

This method helps us identify WHEN we did so as we dont need to remove records of the token prior to rebooting the token. This is important as tokens provided through out of band means persist in the virtual media image, are loaded as part of the agent ramdisk, and do not require regeneration of the token upon the initial lookup, ultimately making the overall usage of virtual media and pregenerated tokens far more secure.

**Parameters**

**node** Node Object

**Returns**

True if the token was pregenerated as indicated by the nodes `driver_internal_info` field. False in all other cases.

`ironic.conductor.utils.is_agent_token_present(node)`

Determines if an agent token is present upon a node.

**Parameters**

**node** Node object

**Returns**

True if an `agent_secret_token` value is present in a node `driver_internal_info` field.

`ironic.conductor.utils.is_agent_token_valid(node, token)`

Validates if a supplied token is valid for the node.

**Parameters**

- **node** Node object
- **token** A token value to validate against the `driver_internal_info` field `agent_secret_token`.

**Returns**

True if the supplied token matches the token recorded in the supplied node object.

`ironic.conductor.utils.is_fast_track(task)`

Checks a fast track is available.

This method first ensures that the node and conductor configuration is valid to perform a fast track sequence meaning that we already have a ramdisk running through another means like discovery. If not valid, False is returned.

The method then checks for the last agent heartbeat, and if it occurred within the timeout set by [deploy]fast\_track\_timeout and the power state for the machine is POWER\_ON, then fast track is permitted.

**Parameters**

**task** Taskmanager object

**Returns**

True if the last heartbeat that was recorded was within the [deploy]fast\_track\_timeout setting.

`ironic.conductor.utils.log_step_flow_history(node, flow, steps, status, aborted_step=None)`

Persist start/end milestones for cleaning / servicing / deploy flows.

**Parameters**

- **node** A Node object
- **flow** A StepFlow enum member, e.g. StepFlow.DEPLOYMENT
- **steps** full list of step dicts (may be empty/None)
- **status** 'start' or 'done'
- **aborted\_step** name of failed step (optional)

`ironic.conductor.utils.make_salt()`

Generate a random salt with the indicator tag for password type.

**Returns**

a valid salt for use with crypt.crypt

`ironic.conductor.utils.node_cache_bios_settings(task)`

Do caching of bios settings if supported by driver

`ironic.conductor.utils.node_cache_boot_mode(task)`

Cache boot\_mode and secure\_boot state if supported by driver.

Cache current boot\_mode and secure\_boot in ironics node representation

**Parameters**

**task** a TaskManager instance containing the node to check.

`ironic.conductor.utils.node_cache_firmware_components(task)`

Do caching of firmware components if supported by driver

`ironic.conductor.utils.node_cache_health(task)`

Cache node health status from BMC if supported by the driver.

Attempts to retrieve hardware health status from the nodes management interface. If the driver supports health monitoring and the status has changed, the nodes health field is updated and an entry is added to node history.

**Parameters**

**task** a TaskManager instance containing the node to check.

`ironic.conductor.utils.node_cache_vendor(task)`

Cache the vendor if it can be detected.

`ironic.conductor.utils.node_change_boot_mode(task, target_boot_mode)`

Change boot mode to requested state for node

### Parameters

- **task** a TaskManager instance containing the node to act on.
- **target\_boot\_mode** Any boot mode in `ironic.common.boot_modes`.

`ironic.conductor.utils.node_change_secure_boot(task, secure_boot_target)`

Change secure\_boot state to requested state for node

### Parameters

- **task** a TaskManager instance containing the node to act on.
- **secure\_boot\_target** (*boolean*) Target secure\_boot state OneOf(True => on, False => off)

`ironic.conductor.utils.node_get_boot_mode(task)`

Read currently set boot mode from a node.

Reads the boot mode for a node. If boot mode cant be discovered, *None* is returned.

### Parameters

**task** a TaskManager instance.

### Raises

DriverOperationError or its derivative in case of driver runtime error.

### Raises

UnsupportedDriverExtension if current driver does not have management interface or `get_boot_mode()` method is not supported.

### Returns

Boot mode. One of `ironic.common.boot_mode` or *None* if boot mode cant be discovered

`ironic.conductor.utils.node_history_record(node, conductor=None, event=None, event_type=None, user=None, error=False)`

Records a node history record

Adds an entry to the node history table with the appropriate fields populated to ensure consistent experience by also updating the node `last_error` field. Please note the event is only recorded if the `[conductor]node_history_max_size` parameter is set to a value greater than 0.

### Parameters

- **node** A node object from a task object. Required.
- **conductor** The hostname of the conductor. If not specified this value is populated with the conductor FQDN.
- **event** The text to record to the node history table. If no value is supplied, the method silently returns to the caller.

- **event\_type** The type activity where the event was encountered, either provisioning, monitoring, cleaning, or whatever text the a driver author wishes to supply based upon the activity. The purpose is to help guide an API consumer/operator to have a better contextual understanding of what was going on *when* the event occurred.
- **user** The user\_id value which triggered the request, if available.
- **error** Boolean value, default false, to signify if the event is an error which should be recorded in the node `last_error` field.

**Returns**

None. No value is returned by this method.

`ironic.conductor.utils.node_power_action(task, new_state, timeout=None)`

Change power state or reset for a node.

Perform the requested power action if the transition is required.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **new\_state** Any power state from `ironic.common.states`.
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. None indicates to use default timeout.

**Raises**

`InvalidParameterValue` when the wrong state is specified or the wrong driver info is specified.

**Raises**

`StorageError` when a failure occurs updating the nodes storage interface upon setting power on.

**Raises**

other exceptions by the nodes power driver if something wrong occurred during the power action.

**Raises**

`ChildNodeLocked` when a child node must be acted upon due to this request, but we cannot act upon it due to a lock being held.

**Raises**

`ParentNodeLocked` when a parent node must be acted upon due to this request, but we cannot act upon it due to a lock being held.

`ironic.conductor.utils.node_set_boot_device(task, device, persistent=False)`

Set the boot device for a node.

If the node that the boot device change is being requested for is in `ADOPTING` state, the boot device will not be set as that change could potentially result in the future running state of an adopted node being modified erroneously.

**Parameters**

- **task** a TaskManager instance.
- **device** Boot device. Values are vendor-specific.

- **persistent** Whether to set next-boot, or make the change permanent. Default: False.

**Raises**

InvalidParameterValue if the validation of the ManagementInterface fails.

`ironic.conductor.utils.node_set_boot_mode(task, mode)`

Set the boot mode for a node.

Sets the boot mode for a node if the nodes driver interface contains a management interface.

If the node that the boot mode change is being requested for is in ADOPTING state, the boot mode will not be set as that change could potentially result in the future running state of an adopted node being modified erroneously.

**Parameters**

- **task** a TaskManager instance.
- **mode** Boot mode. Values are one of `ironic.common.boot_modes`

**Raises**

InvalidParameterValue if the validation of the ManagementInterface fails.

**Raises**

DriverOperationError or its derivative in case of driver runtime error.

**Raises**

UnsupportedDriverExtension if current driver does not have vendor interface or method is unsupported.

`ironic.conductor.utils.node_update_cache(task)`

Updates various cached information.

Includes vendor, boot mode, BIOS settings and firmware components.

**Parameters**

**task** A TaskManager instance containing the node to act on.

`ironic.conductor.utils.node_wait_for_power_state(task, new_state, timeout=None)`

Wait for node to be in new power state.

**Parameters**

- **task** a TaskManager instance.
- **new\_state** the desired new power state, one of the power states in `ironic.common.states`.
- **timeout** number of seconds to wait before giving up. If not specified, uses the `conductor.power_state_change_timeout` config value.

**Raises**

PowerStateFailure if timed out

`ironic.conductor.utils.notify_conductor_resume_clean(task)`

`ironic.conductor.utils.notify_conductor_resume_deploy(task)`

`ironic.conductor.utils.notify_conductor_resume_operation(task, operation)`

Notify the conductor to resume an operation.

**Parameters**

- **task** the task
- **operation** the operation, a string

`ironic.conductor.utils.notify_conductor_resume_service(task)`

`ironic.conductor.utils.power_on_node_if_needed(task)`

Powers on node if it is powered off and has a Smart NIC port

**Parameters**

**task** A TaskManager object

**Returns**

the previous power state or None if no changes were made

**Raises**

exception.NetworkError if agent status didnt match the required status after max retry attempts.

`ironic.conductor.utils.power_state_error_handler(e, node, power_state)`

Set the nodes power states if error occurs.

This hook gets called upon an exception being raised when spawning the worker thread to change the power state of a node.

**Parameters**

- **e** the exception object that was raised.
- **node** an Ironic node object.
- **power\_state** the power state to set on the node.

`ironic.conductor.utils.power_state_for_network_configuration(task)`

Handle the power state for a node reconfiguration.

Powers the node on if and only if it has a Smart NIC port. Yields for the actual reconfiguration, then restores the power state.

**Parameters**

**task** A TaskManager object.

`ironic.conductor.utils.provisioning_error_handler(e, node, provision_state, target_provision_state)`

Set the nodes provisioning states if error occurs.

This hook gets called upon an exception being raised when spawning the worker to do some provisioning to a node like deployment, tear down, or cleaning.

**Parameters**

- **e** the exception object that was raised.
- **node** an Ironic node object.
- **provision\_state** the provision state to be set on the node.

- **target\_provision\_state** the target provision state to be set on the node.

`ironic.conductor.utils.remove_agent_url(node)`

Helper to remove the agent\_url record.

`ironic.conductor.utils.remove_node_rescue_password(node, save=True)`

Helper to remove rescue password from a node.

Removes rescue password from node. It saves node by default. If node should not be saved, then caller needs to explicitly indicate it.

#### Parameters

- **node** an Ironic node object.
- **save** Boolean; True (default) to save the node; False otherwise.

`ironic.conductor.utils.rescuing_error_handler(task, msg, set_fail_state=True)`

Cleanup rescue task after timeout or failure.

#### Parameters

- **task** a TaskManager instance.
- **msg** a message to set into nodes last\_error field
- **set\_fail\_state** a boolean flag to indicate if node needs to be transitioned to a failed state. By default node would be transitioned to a failed state.

`ironic.conductor.utils.restore_power_state_if_needed(task, power_state_to_restore)`

Change the nodes power state if power\_state\_to\_restore is not None

#### Parameters

- **task** A TaskManager object
- **power\_state\_to\_restore** power state

`ironic.conductor.utils.run_node_action(task, call, error_msg, success_msg=None,  
**kwargs)`

Run a node action and report any errors via last\_error.

#### Parameters

- **task** A TaskManager instance containing the node to act on.
- **call** A callable object to invoke.
- **error\_msg** A template for a failure message. Can use %(node)s, %(exc)s and any variables from kwargs.
- **success\_msg** A template for a success message. Can use %(node)s and any variables from kwargs.
- **kwargs** Arguments to pass to the call.

`ironic.conductor.utils.servicing_error_handler(task, logmsg, errmsg=None,  
traceback=False,  
tear_down_service=True,  
set_fail_state=True,  
set_maintenance=None)`

Put a failed node in SERVICEFAIL and maintenance (if needed).

#### Parameters

- **task** a TaskManager instance.
- **logmsg** Message to be logged.
- **errmsg** Message for the user. Optional, if not provided *logmsg* is used.
- **traceback** Whether to log a traceback. Defaults to False.
- **tear\_down\_service** Whether to clean up the PXE and DHCP files after service. Default to True.
- **set\_fail\_state** Whether to set node to failed state. Default to True.
- **set\_maintenance** Whether to set maintenance mode. If None, maintenance mode will be set if and only if a clean step is being executed on a node.

`ironic.conductor.utils.skip_automated_cleaning(node)`

Checks if node cleaning needs to be skipped for an specific node.

#### Parameters

**node** the node to consider

`ironic.conductor.utils.spawn_cleaning_error_handler(e, node)`

Handle spawning error for node cleaning.

`ironic.conductor.utils.spawn_deploying_error_handler(e, node)`

Handle spawning error for node deploying.

`ironic.conductor.utils.spawn_rescue_error_handler(e, node)`

Handle spawning error for node rescue.

`ironic.conductor.utils.spawn_servicing_error_handler(e, node)`

Handle spawning error for node servicing.

`ironic.conductor.utils.store_agent_certificate(node, agent_verify_ca)`

Store certificate received from the agent and return its path.

`ironic.conductor.utils.update_image_type(context, node)`

Updates `is_whole_disk_image` and `image_type` based on the node data.

#### Parameters

- **context** Request context.
- **node** Node object.

#### Returns

True if any changes have been done, else False.

`ironic.conductor.utils.update_next_step_index(task, step_type)`

Calculate the next step index and update the node.

#### Parameters

- **task** A TaskManager object
- **step\_type** The type of steps to process: clean or deploy.

**Returns**

Index of the next step.

`ironic.conductor.utils.validate_instance_info_traits(node)`

Validate traits in `instance_info`.

All traits in `instance_info` must also exist as node traits.

**Parameters**

**node** an Ironic node object.

**Raises**

`InvalidParameterValue` if the instance traits are badly formatted, or contain traits that are not set on the node.

`ironic.conductor.utils.validate_port_physnet(task, port_obj)`

Validate the consistency of physical networks of ports in a portgroup.

Validate the consistency of a ports physical network with other ports in the same portgroup. All ports in a portgroup should have the same value (which may be `None`) for their `physical_network` field.

During creation or update of a port in a portgroup we apply the following validation criteria:

- If the portgroup has existing ports with different physical networks, we raise `PortgroupPhysnetInconsistent`. This shouldnt ever happen.
- If the port has a physical network that is inconsistent with other ports in the portgroup, we raise `exception.Conflict`.

If a ports physical network is `None`, this indicates that ironics VIF attachment mapping algorithm should operate in a legacy (physical network unaware) mode for this port or portgroup. This allows existing ironic nodes to continue to function after an upgrade to a release including physical network support.

**Parameters**

- **task** a `TaskManager` instance
- **port\_obj** a port object to be validated.

**Raises**

`Conflict` if the port is a member of a portgroup which is on a different physical network.

**Raises**

`PortgroupPhysnetInconsistent` if the ports portgroup has ports which are not all assigned the same physical network.

`ironic.conductor.utils.value_within_timeout(value, timeout)`

Checks if the time is within the previous timeout seconds from now.

**Parameters**

- **value** a datetime or string representing date and time or `None`.
- **timeout** timeout in seconds.

`ironic.conductor.utils.verifying_error_handler(task, logmsg, errmsg=None, traceback=False)`

Handle errors during verification steps

#### Parameters

- **task** the task
- **logmsg** message to be logged
- **errmsg** message for the user
- **traceback** Boolean; True to log a traceback

`ironic.conductor.utils.wipe_cleaning_internal_info(task)`

Remove temporary cleaning fields from `driver_internal_info`.

`ironic.conductor.utils.wipe_deploy_internal_info(task)`

Remove temporary deployment fields from `driver_internal_info`.

`ironic.conductor.utils.wipe_internal_info_on_power_off(node)`

Wipe information that should not survive reboot/power off.

`ironic.conductor.utils.wipe_service_internal_info(task)`

Remove temporary servicing fields from `driver_internal_info`.

`ironic.conductor.utils.wipe_token_and_url(task)`

Remove agent URL and token from the task.

### **ironic.conductor.verify module**

Functionality related to verify steps.

`ironic.conductor.verify.do_node_verify(task)`

Internal method to perform power credentials verification.

### **Module contents**

#### **ironic.conf package**

#### **Submodules**

#### **ironic.conf.agent module**

`ironic.conf.agent.register_opts(conf)`

#### **ironic.conf.agent\_containers module**

`ironic.conf.agent_containers.list_opts()`

`ironic.conf.agent_containers.register_opts(conf)`

#### **ironic.conf.anaconda module**

`ironic.conf.anaconda.register_opts(conf)`

### **ironic.conf.ansible module**

`ironic.conf.ansible.register_opts(conf)`

### **ironic.conf.api module**

**class** `ironic.conf.api.Octal` (*min=None, max=None, type\_name='integer value', choices=None*)

Bases: Integer

`__call__(value)`

Call self as a function.

`ironic.conf.api.register_opts(conf)`

### **ironic.conf.audit module**

`ironic.conf.audit.register_opts(conf)`

### **ironic.conf.auth module**

`ironic.conf.auth.add_auth_opts(options, service_type=None)`

Add auth options to sample config

As these are dynamically registered at runtime, this adds options for most used auth\_plugins when generating sample config.

`ironic.conf.auth.register_auth_opts(conf, group, service_type=None)`

Register session- and auth-related options

Registers only basic auth options shared by all auth plugins. The rest are registered at runtime depending on auth plugin used.

### **ironic.conf.cifs module**

`ironic.conf.cifs.register_opts(conf)`

### **ironic.conf.cinder module**

`ironic.conf.cinder.list_opts()`

`ironic.conf.cinder.register_opts(conf)`

### **ironic.conf.conductor module**

`ironic.conf.conductor.register_opts(conf)`

### **ironic.conf.console module**

**class** `ironic.conf.console.PortRange`

Bases: String

`__call__(value)`

Call self as a function.

`ironic.conf.console.register_opts(conf)`

#### **ironic.conf.database module**

`ironic.conf.database.register_opts(conf)`

#### **ironic.conf.default module**

`ironic.conf.default.list_opts()`

`ironic.conf.default.register_opts(conf)`

#### **ironic.conf.deploy module**

`ironic.conf.deploy.register_opts(conf)`

#### **ironic.conf.dhcp module**

`ironic.conf.dhcp.register_opts(conf)`

#### **ironic.conf.disk\_utils module**

`ironic.conf.disk_utils.register_opts(conf)`

#### **ironic.conf.dnsmasq module**

`ironic.conf.dnsmasq.register_opts(conf)`

#### **ironic.conf.drac module**

`ironic.conf.drac.register_opts(conf)`

#### **ironic.conf.exception module**

`ironic.conf.exception.register_opts(conf)`

#### **ironic.conf.fake module**

`ironic.conf.fake.register_opts(conf)`

#### **ironic.conf.glance module**

`ironic.conf.glance.list_opts()`

`ironic.conf.glance.register_opts(conf)`

### **ironic.conf.healthcheck module**

`ironic.conf.healthcheck.register_opts(conf)`

### **ironic.conf.ilo module**

`ironic.conf.ilo.register_opts(conf)`

### **ironic.conf.inspector module**

`ironic.conf.inspector.register_opts(conf)`

### **ironic.conf.inventory module**

`ironic.conf.inventory.register_opts(conf)`

### **ironic.conf.ipmi module**

`ironic.conf.ipmi.register_opts(conf)`

### **ironic.conf.irmc module**

`ironic.conf.irmc.register_opts(conf)`

### **ironic.conf.ironic\_networking module**

`ironic.conf.ironic_networking.list_opts()`

`ironic.conf.ironic_networking.register_opts(conf)`

### **ironic.conf.json\_rpc module**

`ironic.conf.json_rpc.auth_strategy(group='json_rpc')`

Return effective auth strategy for a given group.

#### **Parameters**

**group** Configuration group name. Defaults to json\_rpc.

#### **Returns**

Authentication strategy string.

`ironic.conf.json_rpc.list_opts()`

Return options for sample configuration generation.

`ironic.conf.json_rpc.register_opts(conf, group='json_rpc')`

Register JSON-RPC options.

#### **Parameters**

- **conf** The global oslo.config object.
- **group** Configuration group name to register options under. Defaults to json\_rpc. Allows reusing the same option set for different JSON-RPC clients (e.g., networking).

**ironic.conf.mdns module**`ironic.conf.mdns.register_opts(conf)`**ironic.conf.metrics module**`ironic.conf.metrics.list_opts()``ironic.conf.metrics.register_opts(conf)`**ironic.conf.molds module**`ironic.conf.molds.register_opts(conf)`**ironic.conf.neutron module**`ironic.conf.neutron.list_opts()``ironic.conf.neutron.register_opts(conf)`**ironic.conf.nfs module**`ironic.conf.nfs.register_opts(conf)`**ironic.conf.nova module**`ironic.conf.nova.list_opts()``ironic.conf.nova.register_opts(conf)`**ironic.conf.oci module**`ironic.conf.oci.register_opts(conf)`**ironic.conf.opts module**`ironic.conf.opts.list_opts()`

Return a list of oslo.config options available in Ironic code.

The returned list includes all oslo.config options. Each element of the list is a tuple. The first element is the name of the group, the second element is the options.

The function is discoverable via the ironic entry point under the oslo.config.opts namespace.

The function is used by Oslo sample config file generator to discover the options.

**Returns**

a list of (group, options) tuples

`ironic.conf.opts.update_opt_defaults()`

### ironic.conf.pxe module

`ironic.conf.pxe.register_opts(conf)`

### ironic.conf.redfish module

`ironic.conf.redfish.register_opts(conf)`

### ironic.conf.sensor\_data module

`ironic.conf.sensor_data.register_opts(conf)`

### ironic.conf.service\_catalog module

`ironic.conf.service_catalog.list_opts()`

`ironic.conf.service_catalog.register_opts(conf)`

### ironic.conf.snmp module

`ironic.conf.snmp.register_opts(conf)`

### ironic.conf.swift module

`ironic.conf.swift.list_opts()`

`ironic.conf.swift.register_opts(conf)`

### ironic.conf.types module

**class** `ironic.conf.types.ExplicitAbsolutePath`(*type\_name='explicit absolute path'*)

Bases: `ConfigType`

Explicit Absolute path type.

Absolute path values do not get transformed and are returned as strings. They are validated to ensure they are absolute paths and are equal to `os.path.abspath(value)` protecting from path traversal issues.

Python path libraries generally define absolute path as anything starting with a `/`, so tools like `path.PurePath(str).is_absolute()` is not useful, because it will happily return that `/tmp/./etc/resolv.conf` is absolute. This type is to be used in cases where we require the path to be explicitly absolute.

#### Parameters

**type\_name** Type name to be used in the sample config file.

**\_\_call\_\_**(*value*)

Call self as a function.

## ironic.conf.vnc module

`ironic.conf.vnc.register_opts(conf)`

## Module contents

### ironic.console package

#### Subpackages

### ironic.console.container package

#### Submodules

### ironic.console.container.base module

Abstract base class for console container providers.

**class** `ironic.console.container.base.BaseConsoleContainer`

Bases: `object`

Base class for console container provider APIs.

**abstract** `start_container(task, app_name, app_info)`

Start a console container for a node.

Calling this will block until a consumable container host and port can be returned.

#### Parameters

- **task** A TaskManager instance.
- **app\_name** Name of app to run in the container
- **app\_info** Dict of app-specific info

#### Returns

Tuple of host IP address and published port

#### Raises

`ConsoleContainerError`

**abstract** `stop_all_containers()`

Stops all running console containers

This is run on conductor startup and graceful shutdown to ensure no console containers are running. :raises: `ConsoleContainerError`

**abstract** `stop_container(task)`

Stop a console container for a node.

Any existing running container for this node will be stopped.

#### Parameters

**task** A TaskManager instance.

#### Raises

`ConsoleContainerError`

### ironic.console.container.fake module

Fake console container provider for disabling .

**class** `ironic.console.container.fake.FakeConsoleContainer`

Bases: *BaseConsoleContainer*

**start\_container**(*task*, *app\_name*, *app\_info*)

Start a console container for a node.

Calling this will block until a consumable container host and port can be returned.

#### Parameters

- **task** A TaskManager instance.
- **app\_name** Name of app to run in the container
- **app\_info** Dict of app-specific info

#### Returns

Tuple of host IP address and published port

#### Raises

ConsoleContainerError

**stop\_all\_containers**()

Stops all running console containers

This is run on conductor startup and graceful shutdown to ensure no console containers are running. :raises: ConsoleContainerError

**stop\_container**(*task*)

Stop a console container for a node.

Any existing running container for this node will be stopped.

#### Parameters

**task** A TaskManager instance.

#### Raises

ConsoleContainerError

### ironic.console.container.kubernetes module

Kubernetes pod console container provider.

**class** `ironic.console.container.kubernetes.KubernetesConsoleContainer`

Bases: *BaseConsoleContainer*

Console container provider which uses kubernetes pods.

**start\_container**(*task*, *app\_name*, *app\_info*)

Start a console container for a node.

Any existing running container for this node will be stopped.

#### Parameters

**task** A TaskManager instance.

**Raises**

ConsoleContainerError

**stop\_all\_containers()**

Stops all running console containers

This is run on conductor startup and graceful shutdown to ensure no console containers are running. :raises: ConsoleContainerError

**stop\_container(*task*)**

Stop a console container for a node.

Any existing running container for this node will be stopped.

**Parameters****task** A TaskManager instance.**Raises**

ConsoleContainerError

**ironic.console.container.systemd module**

Systemd Quadlet console container provider.

**class** `ironic.console.container.systemd.SystemdConsoleContainer`Bases: *BaseConsoleContainer*

Console container provider which uses Systemd Quadlets.

**start\_container(*task*, *app\_name*, *app\_info*)**

Start a console container for a node.

Starts a console container for the tasks node.

**Parameters**

- **task** A TaskManager instance.
- **app\_name** Sets container environment APP value
- **app\_info** Sets container environment APP\_INFO value

**Raises**

ConsoleContainerError

**stop\_all\_containers()**

Stops all running console containers

This is run on conductor startup and graceful shutdown to ensure no console containers are running. :raises: ConsoleContainerError

**stop\_container(*task*)**

Stop a console container for a node.

Any existing running container for this node will be stopped.

**Parameters****task** A TaskManager instance.**Raises**

ConsoleContainerError

```
unit_dir = None
```

## Module contents

### ironic.console.rfb package

#### Submodules

#### ironic.console.rfb.auth module

```
class ironic.console.rfb.auth.AuthType(value, names=<not given>, *values, module=None,
                                       qualname=None, type=None, start=1,
                                       boundary=None)
```

Bases: IntEnum

```
ARD = 30
```

```
INVALID = 0
```

```
MSLOGON = 4294967290
```

```
NONE = 1
```

```
RA2 = 5
```

```
RA2NE = 6
```

```
SASL = 20
```

```
TIGHT = 16
```

```
TLS = 18
```

```
ULTRA = 17
```

```
VENCRYPT = 19
```

```
VNC = 2
```

```
class ironic.console.rfb.auth.RFBAuthScheme
```

Bases: object

```
abstract security_handshake(host_sock)
```

Perform security-type-specific functionality.

This method is expected to return the socket-like object used to communicate with the server securely.

Should raise `ironic.common.exception.RFBAuthHandshakeFailed` if an error occurs

#### Parameters

**host\_sock** socket connected to the host instance

```
abstract security_type()
```

Return the security type supported by this scheme

Returns the `nova.console.rfb.auth.AuthType.XX` constant representing the scheme implemented.

## ironic.console.rfb.authnone module

**class** `ironic.console.rfb.authnone.RFBAuthSchemeNone`

Bases: `RFBAuthScheme`

**security\_handshake**(*host\_sock*, *password=None*)

Perform security-type-specific functionality.

This method is expected to return the socket-like object used to communicate with the server securely.

Should raise `ironic.common.exception.RFBAuthHandshakeFailed` if an error occurs

### Parameters

**host\_sock** socket connected to the host instance

**security\_type**()

Return the security type supported by this scheme

Returns the `nova.console.rfb.auth.AuthType.XX` constant representing the scheme implemented.

## ironic.console.rfb.auths module

**class** `ironic.console.rfb.auths.RFBAuthSchemeList`

Bases: `object`

```
AUTH_SCHEME_MAP = {'none': <class  
'ironic.console.rfb.authnone.RFBAuthSchemeNone'>}
```

**find\_scheme**(*desired\_types*)

Find a suitable authentication scheme to use with compute node.

Identify which of the `desired_types` we can accept.

### Parameters

**desired\_types** A list of ints corresponding to the various authentication types supported.

## Module contents

### ironic.console.securityproxy package

#### Submodules

### ironic.console.securityproxy.base module

**class** `ironic.console.securityproxy.base.SecurityProxy`

Bases: `object`

A console security Proxy Helper

Console security proxy helpers should subclass this class and implement a generic *connect* for the particular protocol being used.

Security drivers can then subclass the protocol-specific helper class.

**abstract connect**(*tenant\_sock*, *host\_sock*)

Initiate the console connection

This method performs the protocol specific negotiation, and returns the socket-like object to use to communicate with the host securely.

### Parameters

- **tenant\_sock** socket connected to the remote tenant user
- **host\_sock** socket connected to the host node

### Returns

a new *host\_sock* for the node

## ironic.console.securityproxy.rfb module

**class** `ironic.console.securityproxy.rfb.RFBSecurityProxy`

Bases: `SecurityProxy`

RFB Security Proxy Negotiation Helper.

This class proxies the initial setup of the RFB connection between the client and the server. Then, when the RFB security negotiation step arrives, it intercepts the communication, posing as a server with the None authentication type to the client, and acting as a client (via the methods below) to the server. After security negotiation, normal proxying can be used.

Note: this code mandates RFB version 3.8, since this is supported by any client and server impl written in the past 10+ years.

See the general RFB specification at:

<https://tools.ietf.org/html/rfc6143>

See an updated, maintained RDB specification at:

<https://github.com/rfbproto/rfbproto/blob/master/rfbproto.rst>

**connect**(*tenant\_sock*, *host\_sock*)

Initiate the RFB connection process.

This method performs the initial ProtocolVersion and Security messaging, and returns the socket-like object to use to communicate with the server securely. If an error occurs `SecurityProxyNegotiationFailed` will be raised.

## Module contents

### Submodules

## ironic.console.novncproxy\_service module

**class** `ironic.console.novncproxy_service.NoVNCProxyService`

Bases: `Service`

**start**()

Start a service.

## ironic.console.websocketproxy module

WebSocket proxy that is compatible with OpenStack Ironic. Leverages websockify.py by Joel Martin

**class** `ironic.console.websocketproxy.IronicProxyRequestHandler(*args, **kwargs)`

Bases: `ProxyRequestHandler`

**new\_websocket\_client()**

Called after a new WebSocket connection has been established.

**send\_head()**

Common code for GET and HEAD commands.

This sends the response code and MIME headers.

Return value is either a file object (which has to be copied to the outputfile by the caller unless the command was HEAD, and must be closed by the caller under all circumstances), or None, in which case the caller has nothing further to do.

**socket(\*args, \*\*kwargs)**

**class** `ironic.console.websocketproxy.IronicWebSocketProxy(*args, **kwargs)`

Bases: `WebSocketProxy`

**static get\_logger()**

**terminate()**

Override WebSockifyServer terminate

WebSockifyServer.Terminate exception is not handled by oslo\_service, so raise SystemExit instead.

**class** `ironic.console.websocketproxy.TenantSock(reqhandler)`

Bases: `object`

A socket wrapper for communicating with the tenant.

This class provides a socket-like interface to the internal websockify send/receive queue for the client connection to the tenant user. It is used with the security proxy classes.

**close()**

**finish\_up()**

**recv(cnt)**

**sendall(data)**

## Module contents

### ironic.db package

### Subpackages

### ironic.db.sqlalchemy package

### Submodules

## ironic.db.sqlalchemy.api module

SQLAlchemy storage backend.

**class** `ironic.db.sqlalchemy.api.Connection`

Bases: `Connection`

SqlAlchemy connection.

**add\_node\_tag**(*node\_id*, *tag*)

Add tag to the node.

If the `node_id` and `tag` pair already exists, this should still succeed.

### Parameters

- **node\_id** The id of a node.
- **tag** A tag string.

### Returns

the `NodeTag` object.

### Raises

`NodeNotFound` if the node is not found.

**add\_node\_trait**(*node\_id*, *trait*, *version*)

Add trait to the node.

If the `node_id` and `trait` pair already exists, this should still succeed.

### Parameters

- **node\_id** The id of a node.
- **trait** A trait string.
- **version** the version of the object.Trait.

### Returns

the `NodeTrait` object.

### Raises

`InvalidParameterValue` if adding the trait would exceed the per-node traits limit.

### Raises

`NodeNotFound` if the node is not found.

**bulk\_delete\_node\_history\_records**(*entries*)

Utility method to bulk delete node history entries.

### Parameters

**entries** A list of node history entry ids to be queried for deletion.

**check\_node\_list**(*idents*, *project=None*)

Check a list of node identities and map it to UUIDs.

This call takes a list of node names and/or UUIDs and tries to convert them to UUIDs. It fails early if any identities cannot possibly be used as names or UUIDs.

### Parameters

**idents** List of identities.

**Returns**

A mapping from requests identities to node UUIDs.

**Raises**

NodeNotFound if some identities were not found or cannot be valid names or UUIDs.

**check\_versions**(*ignore\_models=()*, *permit\_initial\_version=False*)

Checks the whole database for incompatible objects.

This scans all the tables in search of objects that are not supported; i.e., those that are not specified in *ironic.common.release\_mappings.RELEASE\_MAPPING*. This includes objects that have null version values.

**Parameters**

- **ignore\_models** List of model names to skip.
- **permit\_initial\_version** Boolean, default False, to permit a NoSuchTableError exception to be raised by SQLAlchemy and accordingly bypass when an object has its initial object version.

**Returns**

A Boolean. True if all the objects have supported versions; False otherwise.

**clear\_node\_reservations\_for\_conductor**(*hostname*)

**clear\_node\_target\_power\_state**(*hostname*)

**count\_nodes\_in\_provision\_state**(*state*, *conductor\_group=None*)

Count the number of nodes in given provision state.

**Parameters**

- **state** A provision\_state value to match for the count operation. This can be a single provision state value or a list of values.
- **conductor\_group** Optional conductor group to filter by. If provided, only nodes in this conductor group will be counted.

**create\_allocation**(*values*)

Create a new allocation.

**Parameters**

**values** Dict of values to create an allocation with

**Returns**

An allocation

**Raises**

AllocationDuplicateName

**Raises**

AllocationAlreadyExists

**create\_bios\_setting\_list**(*node\_id*, *settings*, *version*)

Create a list of BIOSSetting records for a given node.

**Parameters**

- **node\_id** The node id.

- **settings** A list of BIOS Settings to be created.

```
[
  {
    'name': String,
    'value': String,
    additional settings from BIOS registry
  },
  {
    'name': String,
    'value': String,
    additional settings from BIOS registry
  },
  ...
]
```

- **version** the version of the object.BIOSSetting.

**Returns**

A list of BIOSSetting object.

**Raises**

NodeNotFound if the node is not found.

**Raises**

BIOSSettingAlreadyExists if any of the setting records already exists.

**create\_chassis**(*values*)

Create a new chassis.

**Parameters**

**values** Dict of values.

**create\_deploy\_template**(*values*)

Create a deployment template.

**Parameters**

**values** A dict describing the deployment template. For example:

```
{
  'uuid': uuidutils.generate_uuid(),
  'name': 'CUSTOM_DT1',
}
```

**Raises**

DeployTemplateDuplicateName if a deploy template with the same name exists.

**Raises**

DeployTemplateAlreadyExists if a deploy template with the same UUID exists.

**Returns**

A deploy template.

**create\_firmware\_component**(*values*)

Create a FirmwareComponent record for a given node.

**Parameters**

**values** a dictionary with the necessary information to create a FirmwareComponent.

```
{
  'component': String,
  'initial_version': String,
  'current_version': String,
  'last_version_flashed': String
}
```

**Returns**

A FirmwareComponent object.

**Raises**

FirmwareComponentAlreadyExists if any of the component records already exists.

**create\_inspection\_rule(values)**

Create new rule

**create\_node(values)**

Create a new node.

**Parameters**

**values** A dict containing several items used to identify and track the node, and several dicts which are passed into the Drivers when managing this node. For example:

```
{
  'uuid': uuidutils.generate_uuid(),
  'instance_uuid': None,
  'power_state': states.POWER_OFF,
  'provision_state': states.AVAILABLE,
  'driver': 'ipmi',
  'driver_info': { ... },
  'properties': { ... },
  'extra': { ... },
}
```

**Raises**

InvalidParameterValue if values contains tags or traits.

**Returns**

A node.

**create\_node\_history(values)**

Create a new history record.

**Parameters**

**values** Dict of values.

**create\_node\_inventory(values)**

Create a new inventory record.

**Parameters**

**values** Dict of values.

**create\_port**(*values*)

Create a new port.

**Parameters**

**values** Dict of values.

**create\_portgroup**(*values*)

Create a new portgroup.

**Parameters**

**values** Dict of values with the following keys: id uuid name node\_id address extra created\_at updated\_at

**Returns**

A portgroup

**Raises**

PortgroupDuplicateName

**Raises**

PortgroupMACAlreadyExists

**Raises**

PortgroupAlreadyExists

**create\_runbook**(*values*)

Create a runbook.

**Parameters**

**values** A dict describing the runbook. For example:

```
{
  'uuid': uuidutils.generate_uuid(),
  'name': 'CUSTOM_DT1',
}
```

**Raises**

RunbookDuplicateName if a runbook with the same name exists.

**Raises**

RunbookAlreadyExists if a runbook with the same UUID exists.

**Returns**

A runbook.

**create\_volume\_connector**(*connector\_info*)

Create a new volume connector.

**Parameters**

**connector\_info** Dictionary containing information about the connector. Example:

```
{
  'uuid': '000000-..',

```

(continues on next page)

(continued from previous page)

```

    'type': 'wwnn',
    'connector_id': '00:01:02:03:04:05:06',
    'node_id': 2
}

```

**Returns**

A volume connector.

**Raises**

`VolumeConnectorTypeAndIdAlreadyExists` If a connector already exists with a matching type and `connector_id`.

**Raises**

`VolumeConnectorAlreadyExists` If a volume connector with the same UUID already exists.

**create\_volume\_target**(*target\_info*)

Create a new volume target.

**Parameters**

**target\_info** Dictionary containing the information about the volume target.

Example:

```

{
    'uuid': '000000-..',
    'node_id': 2,
    'boot_index': 0,
    'volume_id': '12345678-...'
    'volume_type': 'some type',
}

```

**Returns**

A volume target.

**Raises**

`VolumeTargetBootIndexAlreadyExists` if a volume target already exists with the same boot index and node ID.

**Raises**

`VolumeTargetAlreadyExists` if a volume target with the same UUID exists.

**delete\_bios\_setting\_list**(*node\_id*, *names*)

Delete a list of BIOS settings.

**Parameters**

- **node\_id** The node id.
- **names** List of BIOS setting names to be deleted.

**Raises**

`NodeNotFound` if the node is not found.

**Raises**

`BIOSSettingNotFound` if any of BIOS setting name is not found.

**delete\_conductor**(*hostname*)

Delete a conductor from the database.

**Parameters**

**hostname** The hostname of this conductor service.

**Raises**

ConductorNotFound if the conductor doesnt exist.

**delete\_node\_tag**(*node\_id, tag*)

Delete specified tag from the node.

**Parameters**

- **node\_id** The id of a node.
- **tag** A tag string.

**Raises**

NodeNotFound if the node is not found.

**Raises**

NodeTagNotFound if the tag is not found.

**delete\_node\_trait**(*node\_id, trait*)

Delete specified trait from the node.

**Parameters**

- **node\_id** The id of a node.
- **trait** A trait string.

**Raises**

NodeNotFound if the node is not found.

**Raises**

NodeTraitNotFound if the trait is not found.

**destroy\_allocation**(*allocation\_id*)

Destroy an allocation.

**Parameters**

**allocation\_id** Allocation ID or UUID

**Raises**

AllocationNotFound

**destroy\_chassis**(*chassis\_id*)

Destroy a chassis.

**Parameters**

**chassis\_id** The id or the uuid of a chassis.

**destroy\_deploy\_template**(*template\_id*)

Destroy a deployment template.

**Parameters**

**template\_id** ID of the deployment template to destroy.

**Raises**

DeployTemplateNotFound if the deploy template does not exist.

**destroy\_inspection\_rule**(*inspection\_rule\_id*)

Destroy an inspection rule.

**Parameters**

**inspection\_rule\_id** ID of the inspection\_rule to destroy.

**Raises**

inspection\_ruleNotFound if the inspection\_rule does not exist.

**destroy\_node**(*node\_id*)

Destroy a node and its associated resources.

Destroy a node, including any associated ports, port groups, tags, traits, volume connectors, and volume targets.

**Parameters**

**node\_id** The ID or UUID of a node.

**destroy\_node\_history\_by\_uuid**(*history\_uuid*)

Destroy a history record.

**Parameters**

**history\_uuid** The uuid of a history record

**destroy\_node\_inventory\_by\_node\_id**(*node\_id*)

Destroy a inventory record.

**Parameters**

**inventory\_uuid** The uuid of a inventory record

**destroy\_port**(*port\_id*)

Destroy an port.

**Parameters**

**port\_id** The id or MAC of a port.

**destroy\_portgroup**(*portgroup\_id*)

Destroy a portgroup.

**Parameters**

**portgroup\_id** The UUID or MAC of a portgroup.

**Raises**

PortgroupNotEmpty

**Raises**

PortgroupNotFound

**destroy\_runbook**(*runbook\_id*)

Destroy a runbook.

**Parameters**

**runbook\_id** ID of the runbook to destroy.

**Raises**

RunbookNotFound if the runbook does not exist.

**destroy\_volume\_connector**(*ident*)

Destroy a volume connector.

**Parameters**

**ident** The UUID or integer ID of a volume connector.

**Raises**

VolumeConnectorNotFound If a volume connector with the specified ident does not exist.

**destroy\_volume\_target**(*ident*)

Destroy a volume target.

**Parameters**

**ident** The UUID or integer ID of a volume target.

**Raises**

VolumeTargetNotFound if a volume target with the specified ident does not exist.

**get\_active\_hardware\_type\_dict**(*use\_groups=False*)

Retrieve hardware types for the registered and active conductors.

**Parameters**

**use\_groups** Whether to factor conductor\_group into the keys.

**Returns**

A dict which maps hardware type names to the set of hosts which support them. For example:

```
{hardware-type-a: set([host1, host2]),  
hardware-type-b: set([host2, host3])}
```

**get\_allocation\_by\_id**(*allocation\_id*)

Return an allocation representation.

**Parameters**

**allocation\_id** The id of an allocation.

**Returns**

An allocation.

**Raises**

AllocationNotFound

**get\_allocation\_by\_name**(*name*)

Return an allocation representation.

**Parameters**

**name** The logical name of an allocation.

**Returns**

An allocation.

**Raises**

AllocationNotFound

**get\_allocation\_by\_uuid**(*allocation\_uuid*)

Return an allocation representation.

**Parameters**

**allocation\_uuid** The uuid of an allocation.

**Returns**

An allocation.

**Raises**

AllocationNotFound

**get\_allocation\_list**(*filters=None, limit=None, marker=None, sort\_key=None, sort\_dir=None*)

Return a list of allocations.

**Parameters**

- **filters** Filters to apply. Defaults to None.
  - node\_uuid**  
uuid of node
  - state**  
allocation state
  - resource\_class**  
requested resource class
- **limit** Maximum number of allocations to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** Direction in which results should be sorted. (asc, desc)

**Returns**

A list of allocations.

**get\_bios\_setting**(*node\_id, name*)

Retrieve BIOS setting value.

**Parameters**

- **node\_id** The node id.
- **name** String containing name of BIOS setting to be retrieved.

**Returns**

The BIOSSetting object.

**Raises**

NodeNotFound if the node is not found.

**Raises**

BIOSSettingNotFound if the BIOS setting is not found.

**get\_bios\_setting\_list**(*node\_id*)

Retrieve BIOS settings of a given node.

**Parameters**

**node\_id** The node id.

**Returns**

A list of BIOSSetting objects.

**Raises**

NodeNotFound if the node is not found.

**get\_chassis\_by\_id**(*chassis\_id*)

Return a chassis representation.

**Parameters**

**chassis\_id** The id of a chassis.

**Returns**

A chassis.

**get\_chassis\_by\_uuid**(*chassis\_uuid*)

Return a chassis representation.

**Parameters**

**chassis\_uuid** The uuid of a chassis.

**Returns**

A chassis.

**get\_chassis\_list**(*limit=None, marker=None, sort\_key=None, sort\_dir=None*)

Return a list of chassis.

**Parameters**

- **limit** Maximum number of chassis to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)

**get\_child\_node\_ids\_by\_parent\_uuid**(*node\_uuid, exclude\_dedicated\_power=False*)

Retrieve a list of child node IDs for a given parent UUID.

This is an internal method, intended for use with power management logic to facilitate power actions upon nodes, where we obtain a list of nodes which requires additional actions, and return *only* the required node IDs in order to launch new tasks for power management activities.

**Parameters**

- **node\_uuid** The uuid of the parent node, in order to directly match the parent\_node field.
- **exclude\_dedicated\_power** Boolean, False, if the list should include child nodes with their own power supplies.

**Returns**

A list of tuples.

**get\_conductor**(*hostname, online=True*)

Retrieve a conductor's service record from the database.

**Parameters**

- **hostname** The hostname of the conductor service.
- **online** Specify the filter value on the *online* field when querying conductors. The *online* field is ignored if this value is set to None.

**Returns**

A conductor.

**Raises**

ConductorNotFound if the conductor with given hostname does not exist or doesn't meet the specified online expectation.

**get\_conductor\_list**(*limit=None, marker=None, sort\_key=None, sort\_dir=None*)

Return a list of conductors.

**Parameters**

- **limit** Maximum number of conductors to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)

**get\_deploy\_template\_by\_id**(*template\_id*)

Retrieve a deployment template by ID.

**Parameters**

**template\_id** ID of the deployment template to retrieve.

**Raises**

DeployTemplateNotFound if the deploy template does not exist.

**Returns**

A deploy template.

**get\_deploy\_template\_by\_name**(*template\_name*)

Retrieve a deployment template by name.

**Parameters**

**template\_name** name of the deployment template to retrieve.

**Raises**

DeployTemplateNotFound if the deploy template does not exist.

**Returns**

A deploy template.

**get\_deploy\_template\_by\_uuid**(*template\_uuid*)

Retrieve a deployment template by UUID.

**Parameters**

**template\_uuid** UUID of the deployment template to retrieve.

**Raises**

DeployTemplateNotFound if the deploy template does not exist.

**Returns**

A deploy template.

**get\_deploy\_template\_list**(*limit=None, marker=None, sort\_key=None, sort\_dir=None*)

Retrieve a list of deployment templates.

**Parameters**

- **limit** Maximum number of deploy templates to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** Direction in which results should be sorted. (asc, desc)

**Returns**

A list of deploy templates.

**get\_deploy\_template\_list\_by\_names**(*names*)

Return a list of deployment templates with one of a list of names.

**Parameters**

**names** List of names to filter by.

**Returns**

A list of deploy templates.

**get\_firmware\_component**(*node\_id, name*)

Retrieve Firmware Component.

**Parameters**

- **node\_id** The node id.
- **name** name of Firmware component.

**Returns**

The FirmwareComponent object.

**Raises**

NodeNotFound if the node is not found.

**Raises**

FirmwareComponentNotFound if the FirmwareComponent is not found.

**get\_firmware\_component\_list**(*node\_id*)

Retrieve Firmware Components of a given node.

**Parameters**

**node\_id** The node id.

**Returns**

A list of FirmwareComponent objects.

**Raises**

NodeNotFound if the node is not found.

**get\_inspection\_rule\_by\_id**(*inspection\_rule\_id*)

Retrieve an inspection rule by id.

**Parameters**

**inspection\_rule\_id** id of the rule to retrieve.

**Raises**

InspectionRuleNotFound if the rule does not exist.

**Returns**

A rule.

**get\_inspection\_rule\_by\_uuid**(*inspection\_rule\_uuid*)

Retrieve an inspection rule by UUID.

**Parameters**

**inspection\_rule\_uuid** UUID of the rule to retrieve.

**Raises**

InspectionRuleNotFound if the rule does not exist.

**Returns**

A rule.

**get\_inspection\_rule\_list**(*limit=None, marker=None, filters=None, sort\_key=None, sort\_dir=None*)

Retrieve a list of inspection rules.

**Parameters**

- **limit** Maximum number of rules to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** Direction in which results should be sorted. (asc, desc)

**Returns**

A list of inspection rules.

**get\_node\_by\_id**(*node\_id*)

Return a node.

**Parameters**

**node\_id** The id of a node.

**Returns**

A node.

**get\_node\_by\_instance**(*instance*)

Return a node.

**Parameters**

**instance** The instance uuid to search for.

**Returns**

A node.

**Raises**

InstanceNotFound if the instance is not found.

**Raises**

InvalidUUID if the instance uuid is invalid.

**get\_node\_by\_name**(*node\_name*)

Return a node.

**Parameters**

**node\_name** The logical name of a node.

**Returns**

A node.

**get\_node\_by\_port\_addresses**(*addresses*)

Find a node by any matching port address.

**Parameters**

**addresses** list of port addresses (e.g. MACs).

**Returns**

Node object.

**Raises**

NodeNotFound if none or several nodes are found.

**get\_node\_by\_uuid**(*node\_uuid*)

Return a node.

**Parameters**

**node\_uuid** The uuid of a node.

**Returns**

A node.

**get\_node\_history\_by\_id**(*history\_id*)

Return a node history representation.

**Parameters**

**history\_id** The id of a history record.

**Returns**

A history.

**get\_node\_history\_by\_node\_id**(*node\_id*, *limit=None*, *marker=None*, *sort\_key=None*,  
*sort\_dir=None*)

List all the history records for a given node.

**Parameters**

- **node\_id** The integer node ID.
- **limit** Maximum number of history records to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** direction in which results should be sorted (asc, desc)

**Returns**

A list of histories.

**get\_node\_history\_by\_uuid**(*history\_uuid*)

Return a node history representation.

**Parameters**

**history\_uuid** The uuid of a history record

**Returns**

A history.

**get\_node\_history\_list**(*limit=None, marker=None, sort\_key='created\_at', sort\_dir='asc'*)

Return a list of node history records

**Parameters**

- **limit** Maximum number of history records to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)

**get\_node\_inventory\_by\_node\_id**(*node\_id*)

Get the node inventory for a given node.

**Parameters**

**node\_id** The integer node ID.

**Returns**

An inventory of a node.

**get\_node\_list**(*filters=None, limit=None, marker=None, sort\_key=None, sort\_dir=None, fields=None*)

Return a list of nodes.

**Parameters**

- **filters** Filters to apply. Defaults to None.
  - associated**  
True | False
  - reserved**  
True | False
  - maintenance**  
True | False
  - chassis\_uuid**  
uuid of chassis
  - driver**  
drivers name
  - provision\_state**  
provision state of node
  - provisioned\_before**  
nodes with provision\_updated\_at field before this interval in seconds

**shard**

nodes with the given shard

- **limit** Maximum number of nodes to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)
- **fields** Comma separated field list to return, to allow for only specific fields to be returned to have maximum API performance calls where not all columns are needed from the database.

**get\_node\_list\_columns**(*columns=None, filters=None, limit=None, marker=None, sort\_key=None, sort\_dir=None*)

Get a node list with specific fields/columns.

**Parameters**

- **columns** A list of columns to retrieve from the database and populate into the object.
- **filters** The requested database field filters in the form of a dictionary with the applicable key, and filter value.
- **limit** Limit the number of returned nodes, default None.
- **marker** Starting marker to generate a paginated result set for the consumer.
- **sort\_key** Sort key to apply to the result set.
- **sort\_dir** Sort direction to apply to the result set.

**Returns**

A list of Node objects based on the data model from a SQLAlchemy result set, which the object layer can use to convert the node into an Node object list.

**get\_node\_tags\_by\_node\_id**(*node\_id*)

Get node tags based on its id.

**Parameters**

**node\_id** The id of a node.

**Returns**

A list of NodeTag objects.

**Raises**

NodeNotFound if the node is not found.

**get\_node\_traits\_by\_node\_id**(*node\_id*)

Get node traits based on its id.

**Parameters**

**node\_id** The id of a node.

**Returns**

A list of NodeTrait objects.

**Raises**

NodeNotFound if the node is not found.

**get\_nodeinfo\_list**(*columns=None, filters=None, limit=None, marker=None, sort\_key=None, sort\_dir=None*)

Get specific columns for matching nodes.

Return a list of the specified columns for all nodes that match the specified filters.

#### Parameters

- **columns** List of column names to return. Defaults to id column when columns == None.
- **filters** Filters to apply. Defaults to None.

##### **associated**

True | False

##### **chassis\_uuid**

uuid of chassis

##### **conductor\_group**

conductor group name

##### **console\_enabled**

True | False

##### **description\_contains**

substring in description

##### **driver**

drivers name

##### **fault**

current fault type

##### **id**

numeric ID

##### **inspection\_started\_before**

nodes with inspection\_started\_at field before this interval in seconds

##### **instance\_uuid**

uuid of instance

##### **instance\_name**

name of instance

##### **lessee**

nodes lessee (e.g. project ID)

##### **maintenance**

True | False

##### **owner**

nodes owner (e.g. project ID)

##### **project**

either owner or lessee

##### **reserved**

True | False

**reserved\_by\_any\_of**  
[conductor1, conductor2]

**resource\_class**  
resource class name

**retired**  
True | False

**shard\_in**  
shard (multiple possibilities)

**provision\_state**  
provision state of node

**provision\_state\_in**  
provision state of node (multiple possibilities)

**provisioned\_before**  
nodes with provision\_updated\_at field before this interval in seconds

**uuid**  
uuid of node

**uuid\_in**  
uuid of node (multiple possibilities)

**with\_power\_state**  
True | False

- **limit** Maximum number of nodes to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)

#### Returns

A list of tuples of the specified columns.

**get\_offline\_conductors**(*field='hostname'*)

Get a list conductors that are offline (dead).

#### Parameters

**field** A field to return, hostname by default.

#### Returns

A list of requested fields of offline conductors.

**get\_online\_conductors**()

Get a list conductor hostnames that are online and active.

#### Returns

A list of conductor hostnames.

**get\_port\_by\_address**(*address, owner=None, project=None*)

Return a network port representation.

#### Parameters

**address** The MAC address of a port.

**Returns**

A port.

**get\_port\_by\_id**(*port\_id*)

Return a network port representation.

**Parameters**

**port\_id** The id of a port.

**Returns**

A port.

**get\_port\_by\_name**(*port\_name*)

Return a network port representation.

**Parameters**

**port\_name** The name of a port.

**Returns**

A port.

**get\_port\_by\_uuid**(*port\_uuid*)

Return a network port representation.

**Parameters**

**port\_uuid** The uuid of a port.

**Returns**

A port.

**get\_port\_list**(*limit=None, marker=None, sort\_key=None, sort\_dir=None, owner=None, project=None, conductor\_groups=None, filters=None*)

Return a list of ports.

**Parameters**

- **limit** Maximum number of ports to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)
- **conductor\_groups** A list of conductor groups to filter by, defaults to None
- **filters** Filters to apply, defaults to None

**get\_portgroup\_by\_address**(*address, project=None*)

Return a network portgroup representation.

**Parameters**

- **address** The MAC address of a portgroup.
- **project** A node owner or lessee to filter by.

**Returns**

A portgroup.

**Raises**

PortgroupNotFound

**get\_portgroup\_by\_id**(*portgroup\_id*, *project=None*)

Return a network portgroup representation.

**Parameters**

**portgroup\_id** The id of a portgroup.

**Returns**

A portgroup.

**Raises**

PortgroupNotFound

**get\_portgroup\_by\_name**(*name*)

Return a network portgroup representation.

**Parameters**

**name** The logical name of a portgroup.

**Returns**

A portgroup.

**Raises**

PortgroupNotFound

**get\_portgroup\_by\_uuid**(*portgroup\_uuid*)

Return a network portgroup representation.

**Parameters**

**portgroup\_uuid** The uuid of a portgroup.

**Returns**

A portgroup.

**Raises**

PortgroupNotFound

**get\_portgroup\_list**(*limit=None*, *marker=None*, *sort\_key=None*, *sort\_dir=None*,  
*project=None*, *conductor\_groups=None*, *filters=None*)

Return a list of portgroups.

**Parameters**

- **limit** Maximum number of portgroups to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** Direction in which results should be sorted. (asc, desc)
- **project** A node owner or lessee to filter by.
- **conductor\_groups** A list of conductor groups to filter by, defaults to None
- **filters** Filters to apply, defaults to None

**Returns**

A list of portgroups.

**get\_portgroups\_by\_node\_id**(*node\_id*, *limit=None*, *marker=None*, *sort\_key=None*,  
*sort\_dir=None*, *project=None*)

List all the portgroups for a given node.

#### Parameters

- **node\_id** The integer node ID.
- **limit** Maximum number of portgroups to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** Direction in which results should be sorted (asc, desc)
- **project** A node owner or lessee to filter by.

#### Returns

A list of portgroups.

**get\_portgroups\_by\_shards**(*shards*, *limit=None*, *marker=None*, *sort\_key=None*,  
*sort\_dir=None*)

Return a list of portgroups contained in the provided shards.

#### Parameters

- **shards** A list of shards to filter portgroups by.
- **limit** Maximum number of portgroups to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** Direction in which results should be sorted (asc, desc)

#### Returns

A list of portgroups.

**get\_ports\_by\_node\_id**(*node\_id*, *limit=None*, *marker=None*, *sort\_key=None*,  
*sort\_dir=None*, *owner=None*, *project=None*, *filters=None*)

List all the ports for a given node.

#### Parameters

- **node\_id** The integer node ID.
- **limit** Maximum number of ports to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** direction in which results should be sorted (asc, desc)
- **filters** Filters to apply, defaults to None

#### Returns

A list of ports.

**get\_ports\_by\_portgroup\_id**(*portgroup\_id*, *limit=None*, *marker=None*, *sort\_key=None*,  
*sort\_dir=None*, *owner=None*, *project=None*, *filters=None*)

List all the ports for a given portgroup.

**Parameters**

- **portgroup\_id** The integer portgroup ID.
- **limit** Maximum number of ports to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** Direction in which results should be sorted (asc, desc)
- **filters** Filters to apply, defaults to None

**Returns**

A list of ports.

**get\_ports\_by\_shards**(*shards*, *limit=None*, *marker=None*, *sort\_key=None*, *sort\_dir=None*,  
*filters=None*)

Return a list of ports contained in the provided shards.

**Parameters**

**shard\_ids** A list of shards to filter ports by.

**get\_runbook\_by\_id**(*runbook\_id*)

Retrieve a runbook by ID.

**Parameters**

**runbook\_id** ID of the runbook to retrieve.

**Raises**

RunbookNotFound if the runbook does not exist.

**Returns**

A runbook.

**get\_runbook\_by\_name**(*runbook\_name*)

Retrieve a runbook by name.

**Parameters**

**runbook\_name** name of the runbook to retrieve.

**Raises**

RunbookNotFound if the runbook does not exist.

**Returns**

A runbook.

**get\_runbook\_by\_uuid**(*runbook\_uuid*)

Retrieve a runbook by UUID.

**Parameters**

**runbook\_uuid** UUID of the runbook to retrieve.

**Raises**

RunbookNotFound if the runbook does not exist.

**Returns**

A runbook.

**get\_runbook\_list**(*limit=None, marker=None, filters=None, sort\_key=None, sort\_dir=None*)

Retrieve a list of runbooks.

**Parameters**

- **limit** Maximum number of runbooks to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** Direction in which results should be sorted. (asc, desc)

**Returns**

A list of runbooks.

**get\_runbook\_list\_by\_names**(*names*)

Return a list of runbooks with one of a list of names.

**Parameters**

**names** List of names to filter by.

**Returns**

A list of runbooks.

**get\_shard\_list**()

Return a list of shards.

**Returns**

A list of dicts containing the keys name and count.

**get\_volume\_connector\_by\_id**(*db\_id*)

Return a volume connector representation.

**Parameters**

**db\_id** The integer database ID of a volume connector.

**Returns**

A volume connector with the specified ID.

**Raises**

**VolumeConnectorNotFound** If a volume connector with the specified ID is not found.

**get\_volume\_connector\_by\_uuid**(*connector\_uuid*)

Return a volume connector representation.

**Parameters**

**connector\_uuid** The UUID of a connector.

**Returns**

A volume connector with the specified UUID.

**Raises**

**VolumeConnectorNotFound** If a volume connector with the specified UUID is not found.

**get\_volume\_connector\_list**(*limit=None, marker=None, sort\_key=None, sort\_dir=None, project=None*)

Return a list of volume connectors.

**Parameters**

- **limit** Maximum number of volume connectors to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** Direction in which results should be sorted. (asc, desc)
- **project** The associated node project to search with.

**Returns**

a list of VolumeConnector objects

**Returns**

A list of volume connectors.

**Raises**

InvalidParameterValue If sort\_key does not exist.

**get\_volume\_connectors\_by\_node\_id**(*node\_id, limit=None, marker=None, sort\_key=None, sort\_dir=None, project=None*)

List all the volume connectors for a given node.

**Parameters**

- **node\_id** The integer node ID.
- **limit** Maximum number of volume connectors to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** Direction in which results should be sorted (asc, desc)
- **project** The associated node project to search with.

**Returns**

a list of VolumeConnector objects

**Returns**

A list of volume connectors.

**Raises**

InvalidParameterValue If sort\_key does not exist.

**get\_volume\_target\_by\_id**(*db\_id*)

Return a volume target representation.

**Parameters**

**db\_id** The database primary key (integer) ID of a volume target.

**Returns**

A volume target.

**Raises**

VolumeTargetNotFound if no volume target with this ID exists.

**get\_volume\_target\_by\_uuid**(*uuid*)

Return a volume target representation.

**Parameters**

**uuid** The UUID of a volume target.

**Returns**

A volume target.

**Raises**

VolumeTargetNotFound if no volume target with this UUID exists.

**get\_volume\_target\_list**(*limit=None, marker=None, sort\_key=None, sort\_dir=None, project=None*)

Return a list of volume targets.

**Parameters**

- **limit** Maximum number of volume targets to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)
- **project** The associated node project to search with.

**Returns**

a list of VolumeConnector objects

**Returns**

A list of volume targets.

**Raises**

InvalidParameterValue if sort\_key does not exist.

**get\_volume\_targets\_by\_node\_id**(*node\_id, limit=None, marker=None, sort\_key=None, sort\_dir=None, project=None*)

List all the volume targets for a given node.

**Parameters**

- **node\_id** The integer node ID.
- **limit** Maximum number of volume targets to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** direction in which results should be sorted (asc, desc)
- **project** The associated node project to search with.

**Returns**

a list of VolumeConnector objects

**Returns**

A list of volume targets.

**Raises**

InvalidParameterValue if sort\_key does not exist.

**get\_volume\_targets\_by\_volume\_id**(*volume\_id*, *limit=None*, *marker=None*,  
*sort\_key=None*, *sort\_dir=None*, *project=None*)

List all the volume targets for a given volume id.

**Parameters**

- **volume\_id** The UUID of the volume.
- **limit** Maximum number of volume targets to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** direction in which results should be sorted (asc, desc)

**Returns**

A list of volume targets.

**Raises**

InvalidParameterValue if sort\_key does not exist.

**list\_conductor\_hardware\_interfaces**(*conductor\_id*)

List all registered hardware interfaces for a conductor.

**Parameters**

**conductor\_id** Database ID of conductor.

**Returns**

List of ConductorHardwareInterfaces objects.

**list\_hardware\_type\_interfaces**(*hardware\_types*)

List registered hardware interfaces for given hardware types.

This is restricted to only active conductors. :param hardware\_types: list of hardware types to filter by. :returns: list of ConductorHardwareInterfaces objects.

**migrate\_to\_built\_in\_inspection**(*context*, *max\_count*)

Handle the migration from inspector to agent inspection.

**Parameters**

- **context** the admin context
- **max\_count** The maximum number of objects to migrate. Must be >= 0. If zero, all the objects will be migrated.

**Returns**

A 2-tuple, 1. the total number of objects that need to be migrated (at the beginning of this call) and 2. the number of migrated objects.

**node\_tag\_exists**(*node\_id*, *tag*)

Check if the specified tag exist on the node.

**Parameters**

- **node\_id** The id of a node.
- **tag** A tag string.

**Returns**

True if the tag exists otherwise False.

**Raises**

NodeNotFound if the node is not found.

**node\_trait\_exists**(*node\_id*, *trait*)

Check if the specified trait exists on the node.

**Parameters**

- **node\_id** The id of a node.
- **trait** A trait string.

**Returns**

True if the trait exists otherwise False.

**Raises**

NodeNotFound if the node is not found.

**query\_node\_history\_records\_for\_purge**(*conductor\_id*)

Utility method to identify nodes to clean history records for.

**Parameters**

**conductor\_id** Id value for the conductor to perform this query on behalf of.

**Returns**

A dictionary with key values of node database ID values and a list of values associated with the node.

**register\_conductor**(*values*, *update\_existing=False*)

Register an active conductor with the cluster.

**Parameters**

- **values** A dict of values which must contain the following:

```
{
  'hostname': the unique hostname which identifies
               this Conductor service.
  'drivers': a list of supported drivers.
  'version': the version of the object.Conductor
}
```

- **update\_existing** When false, registration will raise an exception when a conflicting online record is found. When true, will overwrite the existing record. Default: False.

**Returns**

A conductor.

**Raises**

ConductorAlreadyRegistered

**register\_conductor\_hardware\_interfaces**(*conductor\_id*, *interfaces*)

Registers hardware interfaces for a conductor.

**Parameters**

- **conductor\_id** Database ID of conductor to register for.
- **hardware\_type** Name of hardware type for the interfaces.

- **interface\_type** Type of interfaces, e.g. deploy or boot.
- **interfaces** List of interface names to register.
- **default\_interface** String, the default interface for this hardware type and interface type.

**Raises**

ConductorHardwareInterfacesAlreadyRegistered if at least one of the interfaces in the combination of all parameters is already registered.

**release\_node**(*tag, node\_id*)

Release the reservation on a node.

**Parameters**

- **tag** A string uniquely identifying the reservation holder.
- **node\_id** A node id or uuid.

**Raises**

NodeNotFound if the node is not found.

**Raises**

NodeLocked if the node is reserved by another host.

**Raises**

NodeNotLocked if the node was found to not have a reservation at all.

**reserve\_node**(*tag, node\_id*)

Reserve a node.

To prevent other ManagerServices from manipulating the given Node while a Task is performed, mark it reserved by this host.

**Parameters**

- **tag** A string uniquely identifying the reservation holder.
- **node\_id** A node id or uuid.

**Returns**

A Node object.

**Raises**

NodeNotFound if the node is not found.

**Raises**

NodeLocked if the node is already reserved.

**set\_node\_tags**(*node\_id, tags*)

Replace all of the node tags with specified list of tags.

This ignores duplicate tags in the specified list.

**Parameters**

- **node\_id** The id of a node.
- **tags** List of tags.

**Returns**

A list of NodeTag objects.

**Raises**

NodeNotFound if the node is not found.

**set\_node\_traits**(*node\_id*, *traits*, *version*)

Replace all of the node traits with specified list of traits.

This ignores duplicate traits in the specified list.

**Parameters**

- **node\_id** The id of a node.
- **traits** List of traits.
- **version** the version of the object.Trait.

**Returns**

A list of NodeTrait objects.

**Raises**

InvalidParameterValue if setting the traits would exceed the per-node traits limit.

**Raises**

NodeNotFound if the node is not found.

**take\_over\_allocation**(*allocation\_id*, *old\_conductor\_id*, *new\_conductor\_id*)

Do a take over for an allocation.

The allocation is only updated if the old conductor matches the provided value, thus guarding against races.

**Parameters**

- **allocation\_id** Allocation ID
- **old\_conductor\_id** The conductor ID we expect to be the current conductor\_affinity of the allocation.
- **new\_conductor\_id** The conductor ID of the new conductor\_affinity.

**Returns**

True if the take over was successful, False otherwise.

**Raises**

AllocationNotFound

**touch\_conductor**(*hostname*, *online=True*)

Mark a conductor as active by updating its updated\_at property.

Calling periodically with `online=False` will result in the conductor appearing unregistered, but recently enough to prevent other conductors failing orphan nodes. This improves the behaviour of graceful and drain shutdown.

**Parameters**

- **hostname** The hostname of this conductor service.
- **online** Whether the conductor is online.

**Raises**

ConductorNotFound

**touch\_node\_provisioning**(*node\_id*)

Mark the nodes provisioning as running.

Mark the nodes provisioning as running by updating its provision\_updated\_at property.

**Parameters**

**node\_id** The id of a node.

**Raises**

NodeNotFound

**unregister\_conductor**(*hostname*)

Remove this conductor from the service registry immediately.

**Parameters**

**hostname** The hostname of this conductor service.

**Raises**

ConductorNotFound

**unregister\_conductor\_hardware\_interfaces**(*conductor\_id*)

Unregisters all hardware interfaces for a conductor.

**Parameters**

**conductor\_id** Database ID of conductor to unregister for.

**unset\_node\_tags**(*node\_id*)

Remove all tags of the node.

**Parameters**

**node\_id** The id of a node.

**Raises**

NodeNotFound if the node is not found.

**unset\_node\_traits**(*node\_id*)

Remove all traits of the node.

**Parameters**

**node\_id** The id of a node.

**Raises**

NodeNotFound if the node is not found.

**update\_allocation**(*allocation\_id*, *values*, *update\_node=True*)

Update properties of an allocation.

**Parameters**

- **allocation\_id** Allocation ID
- **values** Dict of values to update.
- **update\_node** If True and node\_id is updated, update the node with instance\_uuid and traits from the allocation

**Returns**

An allocation.

**Raises**

AllocationNotFound

**Raises**

AllocationDuplicateName

**Raises**

InstanceAssociated

**Raises**

NodeAssociated

**update\_bios\_setting\_list**(*node\_id*, *settings*, *version*)

Update a list of BIOSSetting records.

**Parameters**

- **node\_id** The node id.
- **settings** A list of BIOS Settings to be updated.

```
[
  {
    'name': String,
    'value': String,
    additional settings from BIOS registry
  },
  {
    'name': String,
    'value': String,
    additional settings from BIOS registry
  },
  ...
]
```

- **version** the version of the object.BIOSSetting.

**Returns**

A list of BIOSSetting objects.

**Raises**

NodeNotFound if the node is not found.

**Raises**

BIOSSettingNotFound if any of the settings is not found.

**update\_chassis**(*chassis\_id*, *values*)

Update properties of an chassis.

**Parameters**

- **chassis\_id** The id or the uuid of a chassis.
- **values** Dict of values to update.

**Returns**

A chassis.

**update\_deploy\_template**(*template\_id*, *values*)

Update a deployment template.

**Parameters**

- **template\_id** ID of the deployment template to update.
- **values** A dict describing the deployment template. For example:

```
{  
  'uuid': uuidutils.generate_uuid(),  
  'name': 'CUSTOM_DT1',  
}
```

**Raises**

DeployTemplateDuplicateName if a deploy template with the same name exists.

**Raises**

DeployTemplateNotFound if the deploy template does not exist.

**Returns**

A deploy template.

**update\_firmware\_component**(*node\_id, component, values*)

Update a FirmwareComponent record.

**Parameters**

- **node\_id** The node id.
- **component** The component of the node to update.
- **values** A dictionary with the new information about the FirmwareComponent.

```
{  
  'current_version': String,  
  'last_version_flashed': String  
}
```

**Returns**

A FirmwareComponent object.

**Raises**

FirmwareComponentNotFound the component is not found.

**update\_inspection\_rule**(*rule\_uuid, values*)

Update an existing inspection rule.

**Parameters**

- **values** Dict of values to update with.
- **rule\_id** The rule id.

**update\_node**(*node\_id, values*)

Update properties of a node.

**Parameters**

- **node\_id** The id or uuid of a node.
- **values** Dict of values to update. May be a partial list, eg. when setting the properties for a driver. For example:

```
{
  'driver_info':
    {
      'my-field-1': val1,
      'my-field-2': val2,
    }
}
```

**Returns**

A node.

**Raises**

NodeAssociated

**Raises**

NodeNotFound

**update\_port**(*port\_id*, *values*)

Update properties of an port.

**Parameters**

- **port\_id** The id or MAC of a port.
- **values** Dict of values to update.

**Returns**

A port.

**update\_portgroup**(*portgroup\_id*, *values*)

Update properties of a portgroup.

**Parameters**

- **portgroup\_id** The UUID or MAC of a portgroup.
- **values** Dict of values to update. May contain the following keys: uuid name node\_id address extra created\_at updated\_at

**Returns**

A portgroup.

**Raises**

InvalidParameterValue

**Raises**

PortgroupNotFound

**Raises**

PortgroupDuplicateName

**Raises**

PortgroupMACAlreadyExists

**update\_runbook**(*runbook\_id*, *values*)

Update a runbook.

**Parameters**

- **runbook\_id** ID of the runbook to update.

- **values** A dict describing the runbook. For example:

```
{
  'uuid': uuidutils.generate_uuid(),
  'name': 'CUSTOM_DT1',
}
```

**Raises**

RunbookDuplicateName if a runbook with the same name exists.

**Raises**

RunbookNotFound if the runbook does not exist.

**Returns**

A runbook.

**update\_to\_latest\_versions**(*context, max\_count*)

Updates objects to their latest known versions.

This scans all the tables and for objects that are not in their latest version, updates them to that version.

**Parameters**

- **context** the admin context
- **max\_count** The maximum number of objects to migrate. Must be  $\geq 0$ . If zero, all the objects will be migrated.

**Returns**

A 2-tuple, 1. the total number of objects that need to be migrated (at the beginning of this call) and 2. the number of migrated objects.

**update\_volume\_connector**(*ident, connector\_info*)

Update properties of a volume connector.

**Parameters**

- **ident** The UUID or integer ID of a volume connector.
- **connector\_info** Dictionary containing the information about connector to update.

**Returns**

A volume connector.

**Raises**

VolumeConnectorTypeAndIdAlreadyExists If another connector already exists with a matching type and connector\_id field.

**Raises**

VolumeConnectorNotFound If a volume connector with the specified ident does not exist.

**Raises**

InvalidParameterValue When a UUID is included in connector\_info.

**update\_volume\_target**(*ident, target\_info*)

Update information for a volume target.

**Parameters**

- **ident** The UUID or integer ID of a volume target.
- **target\_info** Dictionary containing the information about volume target to update.

**Returns**

A volume target.

**Raises**

InvalidParameterValue if a UUID is included in target\_info.

**Raises**

VolumeTargetBootIndexAlreadyExists if a volume target already exists with the same boot index and node ID.

**Raises**

VolumeTargetNotFound if no volume target with this ident exists.

`ironic.db.sqlalchemy.api.add_allocation_filter_by_conductor(query, value)`

`ironic.db.sqlalchemy.api.add_allocation_filter_by_node(query, value)`

`ironic.db.sqlalchemy.api.add_identity_filter(query, value)`

Adds an identity filter to a query.

Filters results by ID, if supplied value is a valid integer. Otherwise attempts to filter results by UUID.

**Parameters**

- **query** Initial query to add filter to.
- **value** Value for filtering results by.

**Returns**

Modified query.

`ironic.db.sqlalchemy.api.add_identity_where(op, model, value)`

Adds an identity filter to operation for where method.

Filters results by ID, if supplied value is a valid integer. Otherwise attempts to filter results by UUID.

**Parameters**

- **op** Initial operation to add filter to. i.e. a update or delete statement.
- **model** The SQLAlchemy model to apply.
- **value** Value for filtering results by.

**Returns**

Modified query.

`ironic.db.sqlalchemy.api.add_node_filter_by_chassis(query, value)`

`ironic.db.sqlalchemy.api.add_port_filter(query, value)`

Adds a port-specific filter to a query.

Filters results by address, if supplied value is a valid MAC address. Otherwise attempts to filter results by identity.

**Parameters**

- **query** Initial query to add filter to.
- **value** Value for filtering results by.

**Returns**

Modified query.

`ironic.db.sqlalchemy.api.add_port_filter_by_node(query, value)`

`ironic.db.sqlalchemy.api.add_port_filter_by_node_conductor_groups(query, conductor_groups)`

`ironic.db.sqlalchemy.api.add_port_filter_by_node_owner(query, value)`

`ironic.db.sqlalchemy.api.add_port_filter_by_node_project(query, value)`

`ironic.db.sqlalchemy.api.add_port_filter_by_portgroup(query, value)`

`ironic.db.sqlalchemy.api.add_port_filter_description_contains(query, filters)`

`ironic.db.sqlalchemy.api.add_portgroup_filter(query, value)`

Adds a portgroup-specific filter to a query.

Filters results by address, if supplied value is a valid MAC address. Otherwise attempts to filter results by identity.

**Parameters**

- **query** Initial query to add filter to.
- **value** Value for filtering results by.

**Returns**

Modified query.

`ironic.db.sqlalchemy.api.add_portgroup_filter_by_node(query, value)`

`ironic.db.sqlalchemy.api.add_portgroup_filter_by_node_conductor_groups(query, conductor_groups)`

`ironic.db.sqlalchemy.api.add_portgroup_filter_by_node_project(query, value)`

`ironic.db.sqlalchemy.api.add_volume_conn_filter_by_node_project(query, value)`

`ironic.db.sqlalchemy.api.add_volume_target_filter_by_node_project(query, value)`

`ironic.db.sqlalchemy.api.get_backend()`

The backend is this module itself.

`ironic.db.sqlalchemy.api.model_query(model, *args, **kwargs)`

Query helper for simpler session usage.

WARNING: DO NOT USE, unless you know exactly what your doing AND are okay with a transaction possibly hanging.

**Parameters**

**session** if present, the session to use

`ironic.db.sqlalchemy.api.wrap_sqlite_retry(f)`

## ironic.db.sqlalchemy.migration module

`ironic.db.sqlalchemy.migration.create_schema(config=None, engine=None)`

Create database schema from models description.

Can be used for initial installation instead of upgrade(head).

`ironic.db.sqlalchemy.migration.downgrade(revision, config=None)`

Used for downgrading database.

**Parameters**

**version** (*string*) Desired database version

`ironic.db.sqlalchemy.migration.revision(message=None, autogenerate=False, config=None)`

Creates template for migration.

**Parameters**

- **message** (*string*) Text that will be used for migration title
- **autogenerate** (*bool*) If True - generates diff based on current database state

`ironic.db.sqlalchemy.migration.stamp(revision, config=None)`

Stamps database with provided revision.

Dont run any migrations.

**Parameters**

**revision** (*string*) Should match one from repository or head - to stamp database with most recent revision

`ironic.db.sqlalchemy.migration.upgrade(revision, config=None)`

Used for upgrading database.

**Parameters**

**version** (*string*) Desired database version

`ironic.db.sqlalchemy.migration.version(config=None, engine=None)`

Current database version.

**Returns**

Database version

**Return type**

string

## **ironic.db.sqlalchemy.models module**

SQLAlchemy models for baremetal data.

**class** ironic.db.sqlalchemy.models.**Allocation**(\*\*kwargs)

Bases: Base

Represents an allocation of a node for deployment.

**candidate\_nodes**

**conductor\_affinity**

**created\_at**

**extra**

**id**

**last\_error**

**name**

**node\_id**

**owner**

**resource\_class**

**state**

**traits**

**updated\_at**

**uuid**

**version**

**class** ironic.db.sqlalchemy.models.**BIOSSetting**(\*\*kwargs)

Bases: Base

Represents a bios setting of a bare metal node.

**allowable\_values**

**attribute\_type**

**created\_at**

**lower\_bound**

**max\_length**

**min\_length**

**name**

**node\_id**

**read\_only**  
**reset\_required**  
**unique**  
**updated\_at**  
**upper\_bound**  
**value**  
**version**

**class** ironic.db.sqlalchemy.models.**Chassis**(\*\*kwargs)

Bases: Base

Represents a hardware chassis.

**created\_at**  
**description**  
**extra**  
**id**  
**updated\_at**  
**uuid**  
**version**

**class** ironic.db.sqlalchemy.models.**Conductor**(\*\*kwargs)

Bases: Base

Represents a conductor service entry.

**conductor\_group**  
**created\_at**  
**drivers**  
**hostname**  
**id**  
**online**  
**updated\_at**  
**version**

**class** ironic.db.sqlalchemy.models.**ConductorHardwareInterfaces**(\*\*kwargs)

Bases: Base

Internal table used to track what is loaded on each conductor.

`conductor_id`  
`created_at`  
`default`  
`hardware_type`  
`id`  
`interface_name`  
`interface_type`  
`updated_at`  
`version`

`class ironic.db.sqlalchemy.models.DeployTemplate(**kwargs)`

Bases: Base

Represents a deployment template.

`created_at`  
`extra`  
`id`  
`name`  
`steps: Mapped[List[DeployTemplateStep]]`  
`updated_at`  
`uuid`  
`version`

`class ironic.db.sqlalchemy.models.DeployTemplateStep(**kwargs)`

Bases: Base

Represents a deployment step in a deployment template.

`args`  
`created_at`  
`deploy_template`  
`deploy_template_id`  
`id`  
`interface`  
`priority`  
`step`

**updated\_at**

**version**

**class** ironic.db.sqlalchemy.models.**FirmwareComponent**(\*\*kwargs)

Bases: Base

Represents the firmware information of a bare metal node.

**component**

**created\_at**

**current\_version**

**id**

**initial\_version**

**last\_version\_flashed**

**node\_id**

**updated\_at**

**version**

**class** ironic.db.sqlalchemy.models.**InspectionRule**(\*\*kwargs)

Bases: Base

**actions**

**conditions**

**created\_at**

**description**

**id**

**phase**

**priority**

**scope**

**sensitive**

**updated\_at**

**uuid**

**version**

**class** ironic.db.sqlalchemy.models.**IronicBase**

Bases: TimestampMixin, ModelBase

**as\_dict()**

```
metadata = None
version = Column(None, String(length=15), table=None)
class ironic.db.sqlalchemy.models.Node(**kwargs)
    Bases: NodeBase
    Represents a bare metal node.
    allocation_id
    automated_clean
    bios_interface
    boot_interface
    boot_mode
    chassis_id
    clean_step
    conductor_affinity
    conductor_group
    console_enabled
    console_interface
    created_at
    deploy_interface
    deploy_step
    description
    disable_power_off
    driver
    driver_info
    driver_internal_info
    extra
    fault
    firmware_interface
    health
    id
    inspect_interface
```

inspection\_finished\_at  
inspection\_started\_at  
instance\_info  
instance\_name  
instance\_uuid  
last\_error  
lessee  
maintenance  
maintenance\_reason  
management\_interface  
name  
network\_data  
network\_interface  
owner  
parent\_node  
power\_interface  
power\_state  
properties  
protected  
protected\_reason  
provision\_state  
provision\_updated\_at  
raid\_config  
raid\_interface  
rescue\_interface  
reservation  
resource\_class  
retired  
retired\_reason  
secure\_boot

`service_step`  
`shard`  
`storage_interface`  
`tags: Mapped[List[NodeTag]]`  
`target_power_state`  
`target_provision_state`  
`target_raid_config`  
`traits: Mapped[List[NodeTrait]]`  
`updated_at`  
`uuid`  
`vendor_interface`  
`version`

`class ironic.db.sqlalchemy.models.NodeBase(**kwargs)`

Bases: Base

Represents a base bare metal node.

`allocation_id`  
`automated_clean`  
`bios_interface`  
`boot_interface`  
`boot_mode`  
`chassis_id`  
`clean_step`  
`conductor_affinity`  
`conductor_group`  
`console_enabled`  
`console_interface`  
`created_at`  
`deploy_interface`  
`deploy_step`  
`description`

disable\_power\_off  
driver  
driver\_info  
driver\_internal\_info  
extra  
fault  
firmware\_interface  
health  
id  
inspect\_interface  
inspection\_finished\_at  
inspection\_started\_at  
instance\_info  
instance\_name  
instance\_uuid  
last\_error  
lessee  
maintenance  
maintenance\_reason  
management\_interface  
name  
network\_data  
network\_interface  
owner  
parent\_node  
power\_interface  
power\_state  
properties  
protected  
protected\_reason

provision\_state  
provision\_updated\_at  
raid\_config  
raid\_interface  
rescue\_interface  
reservation  
resource\_class  
retired  
retired\_reason  
secure\_boot  
service\_step  
shard  
storage\_interface  
target\_power\_state  
target\_provision\_state  
target\_raid\_config  
updated\_at  
uuid  
vendor\_interface  
version

**class** ironic.db.sqlalchemy.models.**NodeHistory**(\*\*kwargs)

Bases: Base

Represents a history event of a bare metal node.

conductor  
created\_at  
event  
event\_type  
id  
node\_id  
severity

**updated\_at**

**user**

**uuid**

**version**

**class** ironic.db.sqlalchemy.models.**NodeInventory**(*\*\*kwargs*)

Bases: Base

Represents an inventory of a baremetal node.

**created\_at**

**id**

**inventory\_data**

**node\_id**

**plugin\_data**

**updated\_at**

**version**

**class** ironic.db.sqlalchemy.models.**NodeTag**(*\*\*kwargs*)

Bases: Base

Represents a tag of a bare metal node.

**created\_at**

**node**

**node\_id**

**tag**

**updated\_at**

**version**

**class** ironic.db.sqlalchemy.models.**NodeTrait**(*\*\*kwargs*)

Bases: Base

Represents a trait of a bare metal node.

**created\_at**

**node**

**node\_id**

**trait**

**updated\_at**

**version**

```
class ironic.db.sqlalchemy.models.Port(**kwargs)
```

Bases: Base

Represents a network port of a bare metal node.

**address**

**category**

**created\_at**

**description**

**extra**

**id**

**internal\_info**

**is\_smartnic**

**local\_link\_connection**

**name**

**node\_id**

```
node_uuid = ColumnAssociationProxyInstance(AssociationProxy('_node_uuid',  
'uuid'))
```

**physical\_network**

**portgroup\_id**

**pxe\_enabled**

**updated\_at**

**uuid**

**vendor**

**version**

```
class ironic.db.sqlalchemy.models.Portgroup(**kwargs)
```

Bases: Base

Represents a group of network ports of a bare metal node.

**address**

**category**

**created\_at**

**extra**

```
id
internal_info
mode
name
node_id
node_uuid = ColumnAssociationProxyInstance(AssociationProxy('_node_uuid',
'uuid'))
physical_network
properties
standalone_ports_supported
updated_at
uuid
version
```

```
class ironic.db.sqlalchemy.models.Runbook(**kwargs)
```

```
    Bases: Base
```

```
    Represents a runbook.
```

```
    created_at
```

```
    disable_ramdisk
```

```
    extra
```

```
    id
```

```
    name
```

```
    owner
```

```
    public
```

```
    steps: Mapped[List[RunbookStep]]
```

```
    updated_at
```

```
    uuid
```

```
    version
```

```
class ironic.db.sqlalchemy.models.RunbookStep(**kwargs)
```

```
    Bases: Base
```

```
    Represents a deployment step in a runbook.
```

```
    args
```

`created_at`  
`id`  
`interface`  
`order`  
`runbook`  
`runbook_id`  
`step`  
`updated_at`  
`version`

`class ironic.db.sqlalchemy.models.VolumeConnector(**kwargs)`

Bases: Base

Represents a volume connector of a bare metal node.

`connector_id`  
`created_at`  
`extra`  
`id`  
`node_id`  
`type`  
`updated_at`  
`uuid`  
`version`

`class ironic.db.sqlalchemy.models.VolumeTarget(**kwargs)`

Bases: Base

Represents a volume target of a bare metal node.

`boot_index`  
`created_at`  
`extra`  
`id`  
`node_id`  
`properties`  
`updated_at`

**uuid**

**version**

**volume\_id**

**volume\_type**

`ironic.db.sqlalchemy.models.get_class(model_name)`

Returns the model class with the specified name.

**Parameters**

**model\_name** the name of the class

**Returns**

the class with the specified name

**Raises**

Exception if there is no class associated with the name

`ironic.db.sqlalchemy.models.table_args()`

## Module contents

### Submodules

#### **ironic.db.api module**

Base classes for storage engines

**class** `ironic.db.api.Connection`

Bases: `object`

Base class for storage system connections.

**abstract** `add_node_tag(node_id, tag)`

Add tag to the node.

If the `node_id` and `tag` pair already exists, this should still succeed.

**Parameters**

- **node\_id** The id of a node.
- **tag** A tag string.

**Returns**

the `NodeTag` object.

**Raises**

`NodeNotFound` if the node is not found.

**abstract** `add_node_trait(node_id, trait, version)`

Add trait to the node.

If the `node_id` and `trait` pair already exists, this should still succeed.

**Parameters**

- **node\_id** The id of a node.

- **trait** A trait string.
- **version** the version of the object.Trait.

**Returns**

the NodeTrait object.

**Raises**

InvalidParameterValue if adding the trait would exceed the per-node traits limit.

**Raises**

NodeNotFound if the node is not found.

**abstract bulk\_delete\_node\_history\_records**(*node\_id, limit*)

Utility method to bulk delete node history entries.

**Parameters**

**entries** A list of node history entry ids to be queried for deletion.

**abstract check\_node\_list**(*idents*)

Check a list of node identities and map it to UUIDs.

This call takes a list of node names and/or UUIDs and tries to convert them to UUIDs. It fails early if any identities cannot possible be used as names or UUIDs.

**Parameters**

**idents** List of identities.

**Returns**

A mapping from requests identities to node UUIDs.

**Raises**

NodeNotFound if some identities were not found or cannot be valid names or UUIDs.

**abstract check\_versions**(*ignore\_models=()*)

Checks the whole database for incompatible objects.

This scans all the tables in search of objects that are not supported; i.e., those that are not specified in *ironic.common.release\_mappings.RELEASE\_MAPPING*.

**Parameters**

**ignore\_models** List of model names to skip.

**Returns**

A Boolean. True if all the objects have supported versions; False otherwise.

**abstract count\_nodes\_in\_provision\_state**(*state, conductor\_group=None*)

Count the number of nodes in given provision state.

**Parameters**

- **state** A provision\_state value to match for the count operation. This can be a single provision state value or a list of values.
- **conductor\_group** Optional conductor group to filter by. If provided, only nodes in this conductor group will be counted.

**abstract create\_allocation**(*values*)

Create a new allocation.

**Parameters**

**values** Dict of values to create an allocation with

**Returns**

An allocation

**Raises**

AllocationDuplicateName

**Raises**

AllocationAlreadyExists

**abstract create\_bios\_setting\_list**(*node\_id*, *settings*, *version*)

Create a list of BIOSSetting records for a given node.

**Parameters**

- **node\_id** The node id.
- **settings** A list of BIOS Settings to be created.

```
[
  {
    'name': String,
    'value': String,
    additional settings from BIOS registry
  },
  {
    'name': String,
    'value': String,
    additional settings from BIOS registry
  },
  ...
]
```

- **version** the version of the object.BIOSSetting.

**Returns**

A list of BIOSSetting object.

**Raises**

NodeNotFound if the node is not found.

**Raises**

BIOSSettingAlreadyExists if any of the setting records already exists.

**abstract create\_chassis**(*values*)

Create a new chassis.

**Parameters**

**values** Dict of values.

**abstract create\_deploy\_template**(*values*)

Create a deployment template.

**Parameters**

**values** A dict describing the deployment template. For example:

```
{
  'uuid': uuidutils.generate_uuid(),
  'name': 'CUSTOM_DT1',
}
```

**Raises**

DeployTemplateDuplicateName if a deploy template with the same name exists.

**Raises**

DeployTemplateAlreadyExists if a deploy template with the same UUID exists.

**Returns**

A deploy template.

**abstract create\_firmware\_component**(*values*)

Create a FirmwareComponent record for a given node.

**Parameters**

**values** a dictionary with the necessary information to create a FirmwareComponent.

```
{
  'component': String,
  'initial_version': String,
  'current_version': String,
  'last_version_flashed': String
}
```

**Returns**

A FirmwareComponent object.

**Raises**

FirmwareComponentAlreadyExists if any of the component records already exists.

**abstract create\_inspection\_rule**(*values*)

Create an inspection rule.

**Parameters**

**values** A dict describing the rule.

**Raises**

InspectionRuleAlreadyExists if an inspection rule with the same UUID exists.

**Returns**

A rule.

**abstract create\_node**(*values*)

Create a new node.

**Parameters**

**values** A dict containing several items used to identify and track the node, and several dicts which are passed into the Drivers when managing this node. For example:

```

{
  'uuid': uuidutils.generate_uuid(),
  'instance_uuid': None,
  'power_state': states.POWER_OFF,
  'provision_state': states.AVAILABLE,
  'driver': 'ipmi',
  'driver_info': { ... },
  'properties': { ... },
  'extra': { ... },
}

```

**Raises**

InvalidParameterValue if values contains tags or traits.

**Returns**

A node.

**abstract create\_node\_history(values)**

Create a new history record.

**Parameters**

**values** Dict of values.

**abstract create\_node\_inventory(values)**

Create a new inventory record.

**Parameters**

**values** Dict of values.

**abstract create\_port(values)**

Create a new port.

**Parameters**

**values** Dict of values.

**abstract create\_portgroup(values)**

Create a new portgroup.

**Parameters**

**values** Dict of values with the following keys: id uuid name node\_id address  
extra created\_at updated\_at

**Returns**

A portgroup

**Raises**

PortgroupDuplicateName

**Raises**

PortgroupMACAlreadyExists

**Raises**

PortgroupAlreadyExists

**abstract create\_runbook(values)**

Create a runbook.

**Parameters**

**values** A dict describing the runbook. For example:

```
{
  'uuid': uuidutils.generate_uuid(),
  'name': 'CUSTOM_DT1',
}
```

**Raises**

RunbookDuplicateName if a runbook with the same name exists.

**Raises**

RunbookAlreadyExists if a runbook with the same UUID exists.

**Returns**

A runbook.

**abstract create\_volume\_connector**(*connector\_info*)

Create a new volume connector.

**Parameters**

**connector\_info** Dictionary containing information about the connector. Example:

```
{
  'uuid': '000000-..',
  'type': 'wwnn',
  'connector_id': '00:01:02:03:04:05:06',
  'node_id': 2
}
```

**Returns**

A volume connector.

**Raises**

VolumeConnectorTypeAndIdAlreadyExists If a connector already exists with a matching type and connector\_id.

**Raises**

VolumeConnectorAlreadyExists If a volume connector with the same UUID already exists.

**abstract create\_volume\_target**(*target\_info*)

Create a new volume target.

**Parameters**

**target\_info** Dictionary containing the information about the volume target. Example:

```
{
  'uuid': '000000-..',
  'node_id': 2,
  'boot_index': 0,
  'volume_id': '12345678-...'
```

(continues on next page)

(continued from previous page)

```
'volume_type': 'some type',
}
```

**Returns**

A volume target.

**Raises**

VolumeTargetBootIndexAlreadyExists if a volume target already exists with the same boot index and node ID.

**Raises**

VolumeTargetAlreadyExists if a volume target with the same UUID exists.

**abstract delete\_bios\_setting\_list**(*node\_id*, *names*)

Delete a list of BIOS settings.

**Parameters**

- **node\_id** The node id.
- **names** List of BIOS setting names to be deleted.

**Raises**

NodeNotFound if the node is not found.

**Raises**

BIOSSettingNotFound if any of BIOS setting name is not found.

**abstract delete\_conductor**(*hostname*)

Delete a conductor from the database.

**Parameters**

**hostname** The hostname of this conductor service.

**Raises**

ConductorNotFound if the conductor doesnt exist.

**abstract delete\_node\_tag**(*node\_id*, *tag*)

Delete specified tag from the node.

**Parameters**

- **node\_id** The id of a node.
- **tag** A tag string.

**Raises**

NodeNotFound if the node is not found.

**Raises**

NodeTagNotFound if the tag is not found.

**abstract delete\_node\_trait**(*node\_id*, *trait*)

Delete specified trait from the node.

**Parameters**

- **node\_id** The id of a node.
- **trait** A trait string.

**Raises**

NodeNotFound if the node is not found.

**Raises**

NodeTraitNotFound if the trait is not found.

**abstract destroy\_allocation**(*allocation\_id*)

Destroy an allocation.

**Parameters**

**allocation\_id** Allocation ID

**Raises**

AllocationNotFound

**abstract destroy\_chassis**(*chassis\_id*)

Destroy a chassis.

**Parameters**

**chassis\_id** The id or the uuid of a chassis.

**abstract destroy\_deploy\_template**(*template\_id*)

Destroy a deployment template.

**Parameters**

**template\_id** ID of the deployment template to destroy.

**Raises**

DeployTemplateNotFound if the deploy template does not exist.

**abstract destroy\_inspection\_rule**(*inspection\_rule\_id*)

Destroy an inspection rule.

**Parameters**

**inspection\_rule\_id** ID of the inspection\_rule to destroy.

**Raises**

inspection\_ruleNotFound if the inspection\_rule does not exist.

**abstract destroy\_node**(*node\_id*)

Destroy a node and its associated resources.

Destroy a node, including any associated ports, port groups, tags, traits, volume connectors, and volume targets.

**Parameters**

**node\_id** The ID or UUID of a node.

**abstract destroy\_node\_history\_by\_uuid**(*history\_uuid*)

Destroy a history record.

**Parameters**

**history\_uuid** The uuid of a history record

**abstract destroy\_node\_inventory\_by\_node\_id**(*inventory\_node\_id*)

Destroy a inventory record.

**Parameters**

**inventory\_uuid** The uuid of a inventory record

**abstract destroy\_port**(*port\_id*)

Destroy an port.

**Parameters**

**port\_id** The id or MAC of a port.

**abstract destroy\_portgroup**(*portgroup\_id*)

Destroy a portgroup.

**Parameters**

**portgroup\_id** The UUID or MAC of a portgroup.

**Raises**

PortgroupNotEmpty

**Raises**

PortgroupNotFound

**abstract destroy\_runbook**(*runbook\_id*)

Destroy a runbook.

**Parameters**

**runbook\_id** ID of the runbook to destroy.

**Raises**

RunbookNotFound if the runbook does not exist.

**abstract destroy\_volume\_connector**(*ident*)

Destroy a volume connector.

**Parameters**

**ident** The UUID or integer ID of a volume connector.

**Raises**

VolumeConnectorNotFound If a volume connector with the specified ident does not exist.

**abstract destroy\_volume\_target**(*ident*)

Destroy a volume target.

**Parameters**

**ident** The UUID or integer ID of a volume target.

**Raises**

VolumeTargetNotFound if a volume target with the specified ident does not exist.

**abstract get\_active\_hardware\_type\_dict**(*use\_groups=False*)

Retrieve hardware types for the registered and active conductors.

**Parameters**

**use\_groups** Whether to factor conductor\_group into the keys.

**Returns**

A dict which maps hardware type names to the set of hosts which support them.  
For example:

```
{hardware-type-a: set([host1, host2]),
 hardware-type-b: set([host2, host3])}
```

**abstract get\_allocation\_by\_id**(*allocation\_id*)

Return an allocation representation.

**Parameters**

**allocation\_id** The id of an allocation.

**Returns**

An allocation.

**Raises**

AllocationNotFound

**abstract get\_allocation\_by\_name**(*name*)

Return an allocation representation.

**Parameters**

**name** The logical name of an allocation.

**Returns**

An allocation.

**Raises**

AllocationNotFound

**abstract get\_allocation\_by\_uuid**(*allocation\_uuid*)

Return an allocation representation.

**Parameters**

**allocation\_uuid** The uuid of an allocation.

**Returns**

An allocation.

**Raises**

AllocationNotFound

**abstract get\_allocation\_list**(*filters=None, limit=None, marker=None, sort\_key=None, sort\_dir=None*)

Return a list of allocations.

**Parameters**

- **filters** Filters to apply. Defaults to None.

**node\_uuid**

uuid of node

**state**

allocation state

**resource\_class**

requested resource class

- **limit** Maximum number of allocations to return.
- **marker** The last item of the previous page; we return the next result set.

- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** Direction in which results should be sorted. (asc, desc)

**Returns**

A list of allocations.

**abstract get\_bios\_setting**(*node\_id*, *name*)

Retrieve BIOS setting value.

**Parameters**

- **node\_id** The node id.
- **name** String containing name of BIOS setting to be retrieved.

**Returns**

The BIOSSetting object.

**Raises**

NodeNotFound if the node is not found.

**Raises**

BIOSSettingNotFound if the BIOS setting is not found.

**abstract get\_bios\_setting\_list**(*node\_id*)

Retrieve BIOS settings of a given node.

**Parameters**

**node\_id** The node id.

**Returns**

A list of BIOSSetting objects.

**Raises**

NodeNotFound if the node is not found.

**abstract get\_chassis\_by\_id**(*chassis\_id*)

Return a chassis representation.

**Parameters**

**chassis\_id** The id of a chassis.

**Returns**

A chassis.

**abstract get\_chassis\_by\_uuid**(*chassis\_uuid*)

Return a chassis representation.

**Parameters**

**chassis\_uuid** The uuid of a chassis.

**Returns**

A chassis.

**abstract get\_chassis\_list**(*limit=None*, *marker=None*, *sort\_key=None*, *sort\_dir=None*)

Return a list of chassis.

**Parameters**

- **limit** Maximum number of chassis to return.

- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)

**abstract get\_child\_node\_ids\_by\_parent\_uuid**(*node\_uuid*,  
*exclude\_dedicated\_power=False*)

Retrieve a list of child node IDs for a given parent UUID.

This is an internal method, intended for use with power management logic to facilitate power actions upon nodes, where we obtain a list of nodes which requires additional actions, and return *only* the required node IDs in order to launch new tasks for power management activities.

#### Parameters

- **node\_uuid** The uuid of the parent node, in order to directly match the `parent_node` field.
- **exclude\_dedicated\_power** Boolean, False, if the list should include child nodes with their own power supplies.

#### Returns

A list of tuples.

**abstract get\_conductor**(*hostname*, *online=True*)

Retrieve a conductor's service record from the database.

#### Parameters

- **hostname** The hostname of the conductor service.
- **online** Specify the filter value on the `online` field when querying conductors. The `online` field is ignored if this value is set to None.

#### Returns

A conductor.

#### Raises

ConductorNotFound if the conductor with given hostname does not exist or doesn't meet the specified online expectation.

**abstract get\_conductor\_list**(*limit=None*, *marker=None*, *sort\_key=None*,  
*sort\_dir=None*)

Return a list of conductors.

#### Parameters

- **limit** Maximum number of conductors to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)

**abstract get\_deploy\_template\_by\_id**(*template\_id*)

Retrieve a deployment template by ID.

**Parameters**

**template\_id** ID of the deployment template to retrieve.

**Raises**

DeployTemplateNotFound if the deploy template does not exist.

**Returns**

A deploy template.

**abstract get\_deploy\_template\_by\_name**(*template\_name*)

Retrieve a deployment template by name.

**Parameters**

**template\_name** name of the deployment template to retrieve.

**Raises**

DeployTemplateNotFound if the deploy template does not exist.

**Returns**

A deploy template.

**abstract get\_deploy\_template\_by\_uuid**(*template\_uuid*)

Retrieve a deployment template by UUID.

**Parameters**

**template\_uuid** UUID of the deployment template to retrieve.

**Raises**

DeployTemplateNotFound if the deploy template does not exist.

**Returns**

A deploy template.

**abstract get\_deploy\_template\_list**(*limit=None, marker=None, sort\_key=None, sort\_dir=None*)

Retrieve a list of deployment templates.

**Parameters**

- **limit** Maximum number of deploy templates to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** Direction in which results should be sorted. (asc, desc)

**Returns**

A list of deploy templates.

**abstract get\_deploy\_template\_list\_by\_names**(*names*)

Return a list of deployment templates with one of a list of names.

**Parameters**

**names** List of names to filter by.

**Returns**

A list of deploy templates.

**abstract** `get_firmware_component(node_id, name)`

Retrieve Firmware Component.

**Parameters**

- **node\_id** The node id.
- **name** name of Firmware component.

**Returns**

The FirmwareComponent object.

**Raises**

NodeNotFound if the node is not found.

**Raises**

FirmwareComponentNotFound if the Firmware component is not found.

**abstract** `get_firmware_component_list(node_id)`

Retrieve a list Firmware Components of a given node.

**Parameters**

**node\_id** The node id.

**Returns**

A list of FirmwareComponent objects.

**Raises**

NodeNotFound if the node is not found.

**abstract** `get_inspection_rule_by_id(inspection_rule_id)`

Retrieve an inspection rule by id.

**Parameters**

**inspection\_rule\_id** id of the rule to retrieve.

**Raises**

InspectionRuleNotFound if the rule does not exist.

**Returns**

A rule.

**abstract** `get_inspection_rule_by_uuid(inspection_rule_uuid)`

Retrieve an inspection rule by UUID.

**Parameters**

**inspection\_rule\_uuid** UUID of the rule to retrieve.

**Raises**

InspectionRuleNotFound if the rule does not exist.

**Returns**

A rule.

**abstract** `get_inspection_rule_list(limit=None, marker=None, filters=None,  
sort_key=None, sort_dir=None)`

Retrieve a list of inspection rules.

**Parameters**

- **limit** Maximum number of rules to return.

- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** Direction in which results should be sorted. (asc, desc)

**Returns**

A list of inspection rules.

**abstract get\_node\_by\_id**(*node\_id*)

Return a node.

**Parameters**

**node\_id** The id of a node.

**Returns**

A node.

**abstract get\_node\_by\_instance**(*instance*)

Return a node.

**Parameters**

**instance** The instance uuid to search for.

**Returns**

A node.

**Raises**

InstanceNotFound if the instance is not found.

**Raises**

InvalidUUID if the instance uuid is invalid.

**abstract get\_node\_by\_name**(*node\_name*)

Return a node.

**Parameters**

**node\_name** The logical name of a node.

**Returns**

A node.

**abstract get\_node\_by\_port\_addresses**(*addresses*)

Find a node by any matching port address.

**Parameters**

**addresses** list of port addresses (e.g. MACs).

**Returns**

Node object.

**Raises**

NodeNotFound if none or several nodes are found.

**abstract get\_node\_by\_uuid**(*node\_uuid*)

Return a node.

**Parameters**

**node\_uuid** The uuid of a node.

**Returns**

A node.

**abstract get\_node\_history\_by\_id**(*history\_id*)

Return a node history representation.

**Parameters**

**history\_id** The id of a history record.

**Returns**

A history.

**abstract get\_node\_history\_by\_node\_id**(*node\_id*, *limit=None*, *marker=None*,  
*sort\_key=None*, *sort\_dir=None*)

List all the history records for a given node.

**Parameters**

- **node\_id** The integer node ID.
- **limit** Maximum number of history records to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** direction in which results should be sorted (asc, desc)

**Returns**

A list of histories.

**abstract get\_node\_history\_by\_uuid**(*history\_uuid*)

Return a node history representation.

**Parameters**

**history\_uuid** The uuid of a history record

**Returns**

A history.

**abstract get\_node\_history\_list**(*limit=None*, *marker=None*, *sort\_key=None*,  
*sort\_dir=None*)

Return a list of node history records

**Parameters**

- **limit** Maximum number of history records to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)

**abstract get\_node\_inventory\_by\_node\_id**(*node\_id*)

Get the node inventory for a given node.

**Parameters**

**node\_id** The integer node ID.

**Returns**

An inventory of a node.

**abstract get\_node\_list**(*filters=None, limit=None, marker=None, sort\_key=None, sort\_dir=None, fields=None*)

Return a list of nodes.

#### Parameters

- **filters** Filters to apply. Defaults to None.
  - associated**  
True | False
  - reserved**  
True | False
  - maintenance**  
True | False
  - chassis\_uuid**  
uuid of chassis
  - driver**  
drivers name
  - provision\_state**  
provision state of node
  - provisioned\_before**  
nodes with provision\_updated\_at field before this interval in seconds
  - shard**  
nodes with the given shard
- **limit** Maximum number of nodes to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)
- **fields** Comma separated field list to return, to allow for only specific fields to be returned to have maximum API performance calls where not all columns are needed from the database.

**abstract get\_node\_tags\_by\_node\_id**(*node\_id*)

Get node tags based on its id.

#### Parameters

**node\_id** The id of a node.

#### Returns

A list of NodeTag objects.

#### Raises

NodeNotFound if the node is not found.

**abstract get\_node\_traits\_by\_node\_id**(*node\_id*)

Get node traits based on its id.

#### Parameters

**node\_id** The id of a node.

**Returns**

A list of NodeTrait objects.

**Raises**

NodeNotFound if the node is not found.

**abstract get\_nodeinfo\_list**(*columns=None, filters=None, limit=None, marker=None, sort\_key=None, sort\_dir=None*)

Get specific columns for matching nodes.

Return a list of the specified columns for all nodes that match the specified filters.

**Parameters**

- **columns** List of column names to return. Defaults to id column when columns == None.
- **filters** Filters to apply. Defaults to None.

**associated**

True | False

**chassis\_uuid**

uuid of chassis

**conductor\_group**

conductor group name

**console\_enabled**

True | False

**description\_contains**

substring in description

**driver**

drivers name

**fault**

current fault type

**id**

numeric ID

**inspection\_started\_before**

nodes with inspection\_started\_at field before this interval in seconds

**instance\_uuid**

uuid of instance

**instance\_name**

name of instance

**lessee**

nodes lessee (e.g. project ID)

**maintenance**

True | False

**owner**

nodes owner (e.g. project ID)

**project**

either owner or lessee

**reserved**

True | False

**reserved\_by\_any\_of**

[conductor1, conductor2]

**resource\_class**

resource class name

**retired**

True | False

**shard\_in**

shard (multiple possibilities)

**provision\_state**

provision state of node

**provision\_state\_in**

provision state of node (multiple possibilities)

**provisioned\_before**

nodes with provision\_updated\_at field before this interval in seconds

**uuid**

uuid of node

**uuid\_in**

uuid of node (multiple possibilities)

**with\_power\_state**

True | False

- **limit** Maximum number of nodes to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)

**Returns**

A list of tuples of the specified columns.

**abstract get\_offline\_conductors**(*field='hostname'*)

Get a list conductors that are offline (dead).

**Parameters**

**field** A field to return, hostname by default.

**Returns**

A list of requested fields of offline conductors.

**abstract get\_online\_conductors**()

Get a list conductor hostnames that are online and active.

**Returns**

A list of conductor hostnames.

**abstract get\_port\_by\_address**(*address*)

Return a network port representation.

**Parameters**

**address** The MAC address of a port.

**Returns**

A port.

**abstract get\_port\_by\_id**(*port\_id*)

Return a network port representation.

**Parameters**

**port\_id** The id of a port.

**Returns**

A port.

**abstract get\_port\_by\_name**(*port\_name*)

Return a network port representation.

**Parameters**

**port\_name** The name of a port.

**Returns**

A port.

**abstract get\_port\_by\_uuid**(*port\_uuid*)

Return a network port representation.

**Parameters**

**port\_uuid** The uuid of a port.

**Returns**

A port.

**abstract get\_port\_list**(*limit=None, marker=None, sort\_key=None, sort\_dir=None, conductor\_groups=None, filters=None*)

Return a list of ports.

**Parameters**

- **limit** Maximum number of ports to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)
- **conductor\_groups** A list of conductor groups to filter by, defaults to None
- **filters** Filters to apply, defaults to None

**abstract get\_portgroup\_by\_address**(*address, project=None*)

Return a network portgroup representation.

**Parameters**

- **address** The MAC address of a portgroup.

- **project** A node owner or lessee to filter by.

**Returns**

A portgroup.

**Raises**

PortgroupNotFound

**abstract get\_portgroup\_by\_id**(*portgroup\_id*)

Return a network portgroup representation.

**Parameters**

**portgroup\_id** The id of a portgroup.

**Returns**

A portgroup.

**Raises**

PortgroupNotFound

**abstract get\_portgroup\_by\_name**(*name*)

Return a network portgroup representation.

**Parameters**

**name** The logical name of a portgroup.

**Returns**

A portgroup.

**Raises**

PortgroupNotFound

**abstract get\_portgroup\_by\_uuid**(*portgroup\_uuid*)

Return a network portgroup representation.

**Parameters**

**portgroup\_uuid** The uuid of a portgroup.

**Returns**

A portgroup.

**Raises**

PortgroupNotFound

**abstract get\_portgroup\_list**(*limit=None, marker=None, sort\_key=None, sort\_dir=None, project=None, conductor\_groups=None, filters=None*)

Return a list of portgroups.

**Parameters**

- **limit** Maximum number of portgroups to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** Direction in which results should be sorted. (asc, desc)
- **project** A node owner or lessee to filter by.
- **conductor\_groups** A list of conductor groups to filter by, defaults to None

- **filters** Filters to apply, defaults to None

**Returns**

A list of portgroups.

**abstract get\_portgroups\_by\_node\_id**(*node\_id*, *limit=None*, *marker=None*,  
*sort\_key=None*, *sort\_dir=None*, *project=None*)

List all the portgroups for a given node.

**Parameters**

- **node\_id** The integer node ID.
- **limit** Maximum number of portgroups to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** Direction in which results should be sorted (asc, desc)
- **project** A node owner or lessee to filter by.

**Returns**

A list of portgroups.

**abstract get\_portgroups\_by\_shards**(*shards*, *limit=None*, *marker=None*, *sort\_key=None*,  
*sort\_dir=None*)

Return a list of portgroups contained in the provided shards.

**Parameters**

- **shards** A list of shards to filter portgroups by.
- **limit** Maximum number of portgroups to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** Direction in which results should be sorted (asc, desc)

**Returns**

A list of portgroups.

**abstract get\_ports\_by\_node\_id**(*node\_id*, *limit=None*, *marker=None*, *sort\_key=None*,  
*sort\_dir=None*, *filters=None*)

List all the ports for a given node.

**Parameters**

- **node\_id** The integer node ID.
- **limit** Maximum number of ports to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** direction in which results should be sorted (asc, desc)
- **filters** Filters to apply, defaults to None

**Returns**

A list of ports.

**abstract get\_ports\_by\_portgroup\_id**(*portgroup\_id*, *limit=None*, *marker=None*,  
*sort\_key=None*, *sort\_dir=None*, *filters=None*)

List all the ports for a given portgroup.

**Parameters**

- **portgroup\_id** The integer portgroup ID.
- **limit** Maximum number of ports to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** Direction in which results should be sorted (asc, desc)
- **filters** Filters to apply, defaults to None

**Returns**

A list of ports.

**abstract get\_ports\_by\_shards**(*shards*, *limit=None*, *marker=None*, *sort\_key=None*,  
*sort\_dir=None*, *filters=None*)

Return a list of ports contained in the provided shards.

**Parameters**

**shard\_ids** A list of shards to filter ports by.

**abstract get\_runbook\_by\_id**(*runbook\_id*)

Retrieve a runbook by ID.

**Parameters**

**runbook\_id** ID of the runbook to retrieve.

**Raises**

RunbookNotFound if the runbook does not exist.

**Returns**

A runbook.

**abstract get\_runbook\_by\_name**(*runbook\_name*)

Retrieve a runbook by name.

**Parameters**

**runbook\_name** name of the runbook to retrieve.

**Raises**

RunbookNotFound if the runbook does not exist.

**Returns**

A runbook.

**abstract get\_runbook\_by\_uuid**(*runbook\_uuid*)

Retrieve a runbook by UUID.

**Parameters**

**runbook\_uuid** UUID of the runbook to retrieve.

**Raises**

RunbookNotFound if the runbook does not exist.

**Returns**

A runbook.

**abstract get\_runbook\_list**(*limit=None, marker=None, filters=None, sort\_key=None, sort\_dir=None*)

Retrieve a list of runbooks.

**Parameters**

- **limit** Maximum number of runbooks to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** Direction in which results should be sorted. (asc, desc)

**Returns**

A list of runbooks.

**abstract get\_runbook\_list\_by\_names**(*names*)

Return a list of runbooks with one of a list of names.

**Parameters**

**names** List of names to filter by.

**Returns**

A list of runbooks.

**abstract get\_shard\_list**()

Retrieve a list of shards.

**Returns**

list of dicts containing shard names and count

**abstract get\_volume\_connector\_by\_id**(*db\_id*)

Return a volume connector representation.

**Parameters**

**db\_id** The integer database ID of a volume connector.

**Returns**

A volume connector with the specified ID.

**Raises**

VolumeConnectorNotFound If a volume connector with the specified ID is not found.

**abstract get\_volume\_connector\_by\_uuid**(*connector\_uuid*)

Return a volume connector representation.

**Parameters**

**connector\_uuid** The UUID of a connector.

**Returns**

A volume connector with the specified UUID.

**Raises**

`VolumeConnectorNotFound` If a volume connector with the specified UUID is not found.

```
abstract get_volume_connector_list(limit=None, marker=None, sort_key=None,  
sort_dir=None, project=None)
```

Return a list of volume connectors.

**Parameters**

- **limit** Maximum number of volume connectors to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** Direction in which results should be sorted. (asc, desc)
- **project** The associated node project to search with.

**Returns**

a list of `VolumeConnector` objects

**Returns**

A list of volume connectors.

**Raises**

`InvalidParameterValue` If `sort_key` does not exist.

```
abstract get_volume_connectors_by_node_id(node_id, limit=None, marker=None,  
sort_key=None, sort_dir=None,  
project=None)
```

List all the volume connectors for a given node.

**Parameters**

- **node\_id** The integer node ID.
- **limit** Maximum number of volume connectors to return.
- **marker** The last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** Direction in which results should be sorted (asc, desc)
- **project** The associated node project to search with.

**Returns**

a list of `VolumeConnector` objects

**Returns**

A list of volume connectors.

**Raises**

`InvalidParameterValue` If `sort_key` does not exist.

```
abstract get_volume_target_by_id(db_id)
```

Return a volume target representation.

**Parameters**

**db\_id** The database primary key (integer) ID of a volume target.

**Returns**

A volume target.

**Raises**

VolumeTargetNotFound if no volume target with this ID exists.

**abstract** `get_volume_target_by_uuid(uuid)`

Return a volume target representation.

**Parameters**

**uuid** The UUID of a volume target.

**Returns**

A volume target.

**Raises**

VolumeTargetNotFound if no volume target with this UUID exists.

**abstract** `get_volume_target_list(limit=None, marker=None, sort_key=None, sort_dir=None, project=None)`

Return a list of volume targets.

**Parameters**

- **limit** Maximum number of volume targets to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted.
- **sort\_dir** direction in which results should be sorted. (asc, desc)
- **project** The associated node project to search with.

**Returns**

a list of VolumeConnector objects

**Returns**

A list of volume targets.

**Raises**

InvalidParameterValue if sort\_key does not exist.

**abstract** `get_volume_targets_by_node_id(node_id, limit=None, marker=None, sort_key=None, sort_dir=None, project=None)`

List all the volume targets for a given node.

**Parameters**

- **node\_id** The integer node ID.
- **limit** Maximum number of volume targets to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** direction in which results should be sorted (asc, desc)
- **project** The associated node project to search with.

**Returns**

a list of VolumeConnector objects

**Returns**

A list of volume targets.

**Raises**

InvalidParameterValue if sort\_key does not exist.

```
abstract get_volume_targets_by_volume_id(volume_id, limit=None, marker=None,  
                                         sort_key=None, sort_dir=None,  
                                         project=None)
```

List all the volume targets for a given volume id.

**Parameters**

- **volume\_id** The UUID of the volume.
- **limit** Maximum number of volume targets to return.
- **marker** the last item of the previous page; we return the next result set.
- **sort\_key** Attribute by which results should be sorted
- **sort\_dir** direction in which results should be sorted (asc, desc)

**Returns**

A list of volume targets.

**Raises**

InvalidParameterValue if sort\_key does not exist.

```
abstract list_conductor_hardware_interfaces(conductor_id)
```

List all registered hardware interfaces for a conductor.

**Parameters**

**conductor\_id** Database ID of conductor.

**Returns**

List of ConductorHardwareInterfaces objects.

```
abstract list_hardware_type_interfaces(hardware_types)
```

List registered hardware interfaces for given hardware types.

This is restricted to only active conductors. :param hardware\_types: list of hardware types to filter by. :returns: list of ConductorHardwareInterfaces objects.

```
abstract node_tag_exists(node_id, tag)
```

Check if the specified tag exist on the node.

**Parameters**

- **node\_id** The id of a node.
- **tag** A tag string.

**Returns**

True if the tag exists otherwise False.

**Raises**

NodeNotFound if the node is not found.

**abstract node\_trait\_exists**(*node\_id*, *trait*)

Check if the specified trait exists on the node.

**Parameters**

- **node\_id** The id of a node.
- **trait** A trait string.

**Returns**

True if the trait exists otherwise False.

**Raises**

NodeNotFound if the node is not found.

**abstract query\_node\_history\_records\_for\_purge**(*conductor\_id*)

Utility method to identify nodes to clean history records for.

**Parameters**

**conductor\_id** Id value for the conductor to perform this query on behalf of.

**Returns**

A dictionary with key values of node database ID values and a list of values associated with the node.

**abstract register\_conductor**(*values*, *update\_existing=False*)

Register an active conductor with the cluster.

**Parameters**

- **values** A dict of values which must contain the following:

```
{
  'hostname': the unique hostname which identifies
               this Conductor service.
  'drivers': a list of supported drivers.
  'version': the version of the object.Conductor
}
```

- **update\_existing** When false, registration will raise an exception when a conflicting online record is found. When true, will overwrite the existing record. Default: False.

**Returns**

A conductor.

**Raises**

ConductorAlreadyRegistered

**abstract register\_conductor\_hardware\_interfaces**(*conductor\_id*, *hardware\_type*,  
*interface\_type*, *interfaces*,  
*default\_interface*)

Registers hardware interfaces for a conductor.

**Parameters**

- **conductor\_id** Database ID of conductor to register for.
- **hardware\_type** Name of hardware type for the interfaces.

- **interface\_type** Type of interfaces, e.g. deploy or boot.
- **interfaces** List of interface names to register.
- **default\_interface** String, the default interface for this hardware type and interface type.

**Raises**

ConductorHardwareInterfacesAlreadyRegistered if at least one of the interfaces in the combination of all parameters is already registered.

**abstract release\_node**(*tag, node\_id*)

Release the reservation on a node.

**Parameters**

- **tag** A string uniquely identifying the reservation holder.
- **node\_id** A node id or uuid.

**Raises**

NodeNotFound if the node is not found.

**Raises**

NodeLocked if the node is reserved by another host.

**Raises**

NodeNotLocked if the node was found to not have a reservation at all.

**abstract reserve\_node**(*tag, node\_id*)

Reserve a node.

To prevent other ManagerServices from manipulating the given Node while a Task is performed, mark it reserved by this host.

**Parameters**

- **tag** A string uniquely identifying the reservation holder.
- **node\_id** A node id or uuid.

**Returns**

A Node object.

**Raises**

NodeNotFound if the node is not found.

**Raises**

NodeLocked if the node is already reserved.

**abstract set\_node\_tags**(*node\_id, tags*)

Replace all of the node tags with specified list of tags.

This ignores duplicate tags in the specified list.

**Parameters**

- **node\_id** The id of a node.
- **tags** List of tags.

**Returns**

A list of NodeTag objects.

**Raises**

NodeNotFound if the node is not found.

**abstract set\_node\_traits**(*node\_id, traits, version*)

Replace all of the node traits with specified list of traits.

This ignores duplicate traits in the specified list.

**Parameters**

- **node\_id** The id of a node.
- **traits** List of traits.
- **version** the version of the object.Trait.

**Returns**

A list of NodeTrait objects.

**Raises**

InvalidParameterValue if setting the traits would exceed the per-node traits limit.

**Raises**

NodeNotFound if the node is not found.

**abstract take\_over\_allocation**(*allocation\_id, old\_conductor\_id, new\_conductor\_id*)

Do a take over for an allocation.

The allocation is only updated if the old conductor matches the provided value, thus guarding against races.

**Parameters**

- **allocation\_id** Allocation ID
- **old\_conductor\_id** The conductor ID we expect to be the current conductor\_affinity of the allocation.
- **new\_conductor\_id** The conductor ID of the new conductor\_affinity.

**Returns**

True if the take over was successful, False otherwise.

**Raises**

AllocationNotFound

**abstract touch\_conductor**(*hostname, online=True*)

Mark a conductor as active by updating its updated\_at property.

Calling periodically with `online=False` will result in the conductor appearing unregistered, but recently enough to prevent other conductors failing orphan nodes. This improves the behaviour of graceful and drain shutdown.

**Parameters**

- **hostname** The hostname of this conductor service.
- **online** Whether the conductor is online.

**Raises**

ConductorNotFound

**abstract touch\_node\_provisioning**(*node\_id*)

Mark the nodes provisioning as running.

Mark the nodes provisioning as running by updating its provision\_updated\_at property.

**Parameters**

**node\_id** The id of a node.

**Raises**

NodeNotFound

**abstract unregister\_conductor**(*hostname*)

Remove this conductor from the service registry immediately.

**Parameters**

**hostname** The hostname of this conductor service.

**Raises**

ConductorNotFound

**abstract unregister\_conductor\_hardware\_interfaces**(*conductor\_id*)

Unregisters all hardware interfaces for a conductor.

**Parameters**

**conductor\_id** Database ID of conductor to unregister for.

**abstract unset\_node\_tags**(*node\_id*)

Remove all tags of the node.

**Parameters**

**node\_id** The id of a node.

**Raises**

NodeNotFound if the node is not found.

**abstract unset\_node\_traits**(*node\_id*)

Remove all traits of the node.

**Parameters**

**node\_id** The id of a node.

**Raises**

NodeNotFound if the node is not found.

**abstract update\_allocation**(*allocation\_id*, *values*, *update\_node=True*)

Update properties of an allocation.

**Parameters**

- **allocation\_id** Allocation ID
- **values** Dict of values to update.
- **update\_node** If True and node\_id is updated, update the node with instance\_uuid and traits from the allocation

**Returns**

An allocation.

**Raises**

AllocationNotFound

**Raises**

AllocationDuplicateName

**Raises**

InstanceAssociated

**Raises**

NodeAssociated

**abstract update\_bios\_setting\_list**(*node\_id, settings, version*)

Update a list of BIOSSetting records.

**Parameters**

- **node\_id** The node id.
- **settings** A list of BIOS Settings to be updated.

```
[
  {
    'name': String,
    'value': String,
    additional settings from BIOS registry
  },
  {
    'name': String,
    'value': String,
    additional settings from BIOS registry
  },
  ...
]
```

- **version** the version of the object.BIOSSetting.

**Returns**

A list of BIOSSetting objects.

**Raises**

NodeNotFound if the node is not found.

**Raises**

BIOSSettingNotFound if any of the settings is not found.

**abstract update\_chassis**(*chassis\_id, values*)

Update properties of an chassis.

**Parameters**

- **chassis\_id** The id or the uuid of a chassis.
- **values** Dict of values to update.

**Returns**

A chassis.

**abstract update\_deploy\_template**(*template\_id, values*)

Update a deployment template.

**Parameters**

- **template\_id** ID of the deployment template to update.
- **values** A dict describing the deployment template. For example:

```
{
  'uuid': uuidutils.generate_uuid(),
  'name': 'CUSTOM_DT1',
}
```

**Raises**

DeployTemplateDuplicateName if a deploy template with the same name exists.

**Raises**

DeployTemplateNotFound if the deploy template does not exist.

**Returns**

A deploy template.

**abstract update\_firmware\_component**(*node\_id, component, values*)

Update a FirmwareComponent record.

**Parameters**

- **node\_id** The node id.
- **component** The component of the node to update.
- **values** A dictionary with the new information about the FirmwareComponent.

```
{
  'current_version': String,
  'last_version_flashed': String
}
```

**Returns**

A FirmwareComponent object.

**Raises**

FirmwareComponentNotFound the component is not found.

**abstract update\_inspection\_rule**(*inspection\_rule\_id, values*)

Update an inspection rule.

**Parameters**

- **inspection\_rule\_id** The id or uuid of an inspection rule.
- **values** Dict of values to update.

**Raises**

InspectionRuleNotFound if the rule does not exist.

**Returns**

A rule.

**abstract update\_node**(*node\_id, values*)

Update properties of a node.

### Parameters

- **node\_id** The id or uuid of a node.
- **values** Dict of values to update. May be a partial list, eg. when setting the properties for a driver. For example:

```
{
  'driver_info':
    {
      'my-field-1': val1,
      'my-field-2': val2,
    }
}
```

### Returns

A node.

### Raises

NodeAssociated

### Raises

NodeNotFound

**abstract update\_port**(*port\_id*, *values*)

Update properties of an port.

### Parameters

- **port\_id** The id or MAC of a port.
- **values** Dict of values to update.

### Returns

A port.

**abstract update\_portgroup**(*portgroup\_id*, *values*)

Update properties of a portgroup.

### Parameters

- **portgroup\_id** The UUID or MAC of a portgroup.
- **values** Dict of values to update. May contain the following keys: uuid name node\_id address extra created\_at updated\_at

### Returns

A portgroup.

### Raises

InvalidParameterValue

### Raises

PortgroupNotFound

### Raises

PortgroupDuplicateName

### Raises

PortgroupMACAlreadyExists

**abstract update\_runbook**(*runbook\_id, values*)

Update a runbook.

**Parameters**

- **runbook\_id** ID of the runbook to update.
- **values** A dict describing the runbook. For example:

```
{
  'uuid': uuidutils.generate_uuid(),
  'name': 'CUSTOM_DT1',
}
```

**Raises**

RunbookDuplicateName if a runbook with the same name exists.

**Raises**

RunbookNotFound if the runbook does not exist.

**Returns**

A runbook.

**abstract update\_to\_latest\_versions**(*context, max\_count*)

Updates objects to their latest known versions.

This scans all the tables and for objects that are not in their latest version, updates them to that version.

**Parameters**

- **context** the admin context
- **max\_count** The maximum number of objects to migrate. Must be  $\geq 0$ . If zero, all the objects will be migrated.

**Returns**

A 2-tuple, 1. the total number of objects that need to be migrated (at the beginning of this call) and 2. the number of migrated objects.

**abstract update\_volume\_connector**(*ident, connector\_info*)

Update properties of a volume connector.

**Parameters**

- **ident** The UUID or integer ID of a volume connector.
- **connector\_info** Dictionary containing the information about connector to update.

**Returns**

A volume connector.

**Raises**

VolumeConnectorTypeAndIdAlreadyExists If another connector already exists with a matching type and connector\_id field.

**Raises**

VolumeConnectorNotFound If a volume connector with the specified ident does not exist.

**Raises**

InvalidParameterValue When a UUID is included in connector\_info.

**abstract update\_volume\_target**(*ident*, *target\_info*)

Update information for a volume target.

**Parameters**

- **ident** The UUID or integer ID of a volume target.
- **target\_info** Dictionary containing the information about volume target to update.

**Returns**

A volume target.

**Raises**

InvalidParameterValue if a UUID is included in target\_info.

**Raises**

VolumeTargetBootIndexAlreadyExists if a volume target already exists with the same boot index and node ID.

**Raises**

VolumeTargetNotFound if no volume target with this ident exists.

`ironic.db.api.get_instance()`

Return a DB API instance.

## **ironic.db.migration module**

Database setup and migration commands.

`ironic.db.migration.create_schema()`

`ironic.db.migration.get_backend()`

`ironic.db.migration.revision`(*message*, *autogenerate*)

`ironic.db.migration.stamp`(*version*)

`ironic.db.migration.upgrade`(*version=None*)

Migrate the database to *version* or the most recent version.

`ironic.db.migration.version()`

## **Module contents**

### **ironic.dhcp package**

#### **Submodules**

#### **ironic.dhcp.base module**

Abstract base class for dhcp providers.

**class** `ironic.dhcp.base.BaseDHCP`

Bases: `object`

Base class for DHCP provider APIs.

**clean\_dhcp\_opts**(*task*)

Clean up the DHCP BOOT options for all ports in *task*.

**Parameters**

**task** A TaskManager instance.

**Raises**

FailedToCleanDHCOpts

**get\_ip\_addresses**(*task*)

Get IP addresses for all ports/portgroups in *task*.

**Parameters**

**task** A TaskManager instance.

**Returns**

List of IP addresses associated with tasks ports and portgroups.

**supports\_ipxe\_tag**()

Whether the provider will correctly apply the ipxe tag.

When iPXE makes a DHCP request, does this provider support adding the tag *ipxe* or *ipxe6* (for IPv6). When the provider returns True, options can be added which filter on these tags.

**Returns**

True when the driver supports tagging iPXE DHCP requests

**abstract update\_dhcp\_opts**(*task*, *options*, *vifs=None*)

Send or update the DHCP BOOT options for this node.

**Parameters**

- **task** A TaskManager instance.
- **options** this will be a list of dicts, e.g.

```
[{'opt_name': '67',
  'opt_value': 'pxelinux.0',
  'ip_version': 4},
 {'opt_name': '66',
  'opt_value': '123.123.123.456',
  'ip_version': 4}]
```

- **vifs** A dict with keys `ports` and `portgroups` and dicts as values. Each dict has key/value pairs of the form `<ironic UUID>:<neutron port UUID>`. e.g.

```
{'ports': {'port.uuid': vif.id},
 'portgroups': {'portgroup.uuid': vif.id}}
```

If the value is None, will get the list of ports/portgroups from the Ironic port/portgroup objects.

**Raises**

FailedToUpdateDHCPOptOnPort

**abstract update\_port\_dhcp\_opts**(*port\_id*, *dhcp\_options*, *context=None*)

Update one or more DHCP options on the specified port.

**Parameters**

- **port\_id** designate which port these attributes will be applied to.
- **dhcp\_options** this will be a list of dicts, e.g.

```
[{'opt_name': '67',  
  'opt_value': 'pxelinux.0',  
  'ip_version': 4},  
 {'opt_name': '66',  
  'opt_value': '123.123.123.456',  
  'ip_version': 4}]
```

- **context** (`ironic.common.context.RequestContext`) request context

**Raises**

FailedToUpdateDHCPOptOnPort

**ironic.dhcp.dnsmasq module****class** `ironic.dhcp.dnsmasq.DnsmasqDHCPApi`Bases: `BaseDHCP`

API for managing host specific Dnsmasq configuration.

**clean\_dhcp\_opts**(*task*)Clean up the DHCP BOOT options for the host in *task*.**Parameters****task** A TaskManager instance.**Raises**

FailedToCleanDHCPOpts

**get\_ip\_addresses**(*task*)Get IP addresses for all ports/portgroups in *task*.**Parameters****task** a TaskManager instance.**Returns**

List of IP addresses associated with tasks ports/portgroups.

**supports\_ipxe\_tag**()

Whether the provider will correctly apply the ipxe tag.

When iPXE makes a DHCP request, does this provider support adding the tag *ipxe* or *ipxe6* (for IPv6). When the provider returns True, options can be added which filter on these tags.The *dnsmasq* provider sets this to True on the assumption that the following is included in the *dnsmasq.conf*:

```
dhcp-match=set:ipxe,175
```

**Returns**

True

**update\_dhcp\_opts**(*task*, *options*, *vifs=None*)

Send or update the DHCP BOOT options for this node.

**Parameters**

- **task** A TaskManager instance.
- **options** this will be a list of dicts, e.g.

```
[{'opt_name': '67',
  'opt_value': 'pxelinux.0',
  'ip_version': 4},
 {'opt_name': '66',
  'opt_value': '123.123.123.456',
  'ip_version': 4}]
```

- **vifs** Ignored argument

**update\_port\_dhcp\_opts**(*port\_id*, *dhcp\_options*, *context=None*)

Update one or more DHCP options on the specified port.

**Parameters**

- **port\_id** designate which port these attributes will be applied to.
- **dhcp\_options** this will be a list of dicts, e.g.

```
[{'opt_name': '67',
  'opt_value': 'pxelinux.0',
  'ip_version': 4},
 {'opt_name': '66',
  'opt_value': '123.123.123.456',
  'ip_version': 4}]
```

- **context** (`ironic.common.context.RequestContext`) request context

**Raises**

FailedToUpdateDHCPoptOnPort

**ironic.dhcp.neutron module****class** `ironic.dhcp.neutron.NeutronDHCPapi`Bases: `BaseDHCP`

API for communicating to neutron 2.x API.

**get\_ip\_addresses**(*task*)Get IP addresses for all ports/portgroups in *task*.**Parameters****task** a TaskManager instance.**Returns**

List of IP addresses associated with tasks ports/portgroups.

**supports\_ipxe\_tag()**

Whether the provider will correctly apply the ipxe tag.

When iPXE makes a DHCP request, does this provider support adding the tag *ipxe* or *ipxe6* (for IPv6). When the provider returns True, options can be added which filter on these tags.

**Returns**

True

**update\_dhcp\_opts(task, options, vifs=None)**

Send or update the DHCP BOOT options for this node.

**Parameters**

- **task** A TaskManager instance.
- **options** this will be a list of dicts, e.g.

```
[{'opt_name': '67',  
  'opt_value': 'pxelinux.0',  
  'ip_version': 4},  
 {'opt_name': '66',  
  'opt_value': '123.123.123.456',  
  'ip_version': 4}]
```

- **vifs** a dict of Neutron port/portgroup dicts to update DHCP options on. The port/portgroup dict key should be Ironic port UUIDs, and the values should be Neutron port UUIDs, e.g.

```
{'ports': {'port.uuid': vif.id},  
 'portgroups': {'portgroup.uuid': vif.id}}  
If the value is None, will get the list of  
ports/portgroups from the Ironic port/portgroup  
objects.
```

**update\_port\_dhcp\_opts(port\_id, dhcp\_options, context=None)**

Update a ports attributes.

Update one or more DHCP options on the specified port. For the relevant API spec, see <https://docs.openstack.org/api-ref/network/v2/index.html#update-port>

**Parameters**

- **port\_id** designate which port these attributes will be applied to.
- **dhcp\_options** this will be a list of dicts, e.g.

```
[{'opt_name': '67',  
  'opt_value': 'pxelinux.0',  
  'ip_version': 4},  
 {'opt_name': '66',  
  'opt_value': '123.123.123.456'},  
  'ip_version': 4}]
```

- **context** (`ironic.common.context.RequestContext`) request context

**Raises**

FailedToUpdateDHCPOptOnPort

**ironic.dhcp.none module****class** `ironic.dhcp.none.NoneDHCPApi`Bases: `BaseDHCP`

No-op DHCP API.

**get\_ip\_addresses**(*task*)Get IP addresses for all ports/portgroups in *task*.**Parameters****task** A TaskManager instance.**Returns**

List of IP addresses associated with tasks ports and portgroups.

**update\_dhcp\_opts**(*task*, *options*, *vifs=None*)

Send or update the DHCP BOOT options for this node.

**Parameters**

- **task** A TaskManager instance.
- **options** this will be a list of dicts, e.g.

```
[{'opt_name': '67',
  'opt_value': 'pxelinux.0',
  'ip_version': 4},
 {'opt_name': '66',
  'opt_value': '123.123.123.456',
  'ip_version': 4}]
```

- **vifs** A dict with keys ports and portgroups and dicts as values. Each dict has key/value pairs of the form <ironic UUID>:<neutron port UUID>. e.g.

```
{'ports': {'port.uuid': vif.id},
 'portgroups': {'portgroup.uuid': vif.id}}
```

If the value is None, will get the list of ports/portgroups from the Ironic port/portgroup objects.

**Raises**

FailedToUpdateDHCPOptOnPort

**update\_port\_dhcp\_opts**(*port\_id*, *dhcp\_options*, *context=None*)

Update one or more DHCP options on the specified port.

**Parameters**

- **port\_id** designate which port these attributes will be applied to.
- **dhcp\_options** this will be a list of dicts, e.g.

```
[{'opt_name': '67',  
  'opt_value': 'pxelinux.0',  
  'ip_version': 4},  
 {'opt_name': '66',  
  'opt_value': '123.123.123.456',  
  'ip_version': 4}]
```

- **context** (`ironic.common.context.RequestContext`) request context

**Raises**

FailedToUpdateDHCPOptOnPort

**Module contents**

**ironic.drivers package**

**Subpackages**

**ironic.drivers.modules package**

**Subpackages**

**ironic.drivers.modules.ansible package**

**Submodules**

**ironic.drivers.modules.ansible.deploy module**

Ansible deploy interface

**class** `ironic.drivers.modules.ansible.deploy.AnsibleDeploy(*args, **kwargs)`

Bases: `HeartbeatMixin`, `AgentOobStepsMixin`, `DeployInterface`

Interface for deploy-related actions.

**clean\_up**(*task*)

Clean up the deployment environment for this node.

**collect\_deploy\_logs** = **False**

**deploy**(*task*)

Perform a deployment to a node.

**execute\_clean\_step**(*task*, *step*)

Execute a clean step.

**Parameters**

- **task** a TaskManager object containing the node
- **step** a clean step dictionary to execute

**Returns**

None

**get\_clean\_steps**(*task*)

Get the list of clean steps from the file.

**Parameters**

**task** a TaskManager object containing the node

**Returns**

A list of clean step dictionaries

**get\_properties()**

Return the properties of the interface.

**in\_core\_deploy\_step(task)**

Check if we are in the deploy.deploy deploy step.

Assumes that we are in the DEPLOYWAIT state.

**Parameters**

**task** a TaskManager instance

**Returns**

True if the current deploy step is deploy.deploy.

**prepare(task)**

Prepare the deployment environment for this node.

**prepare\_cleaning(task)**

Boot into the ramdisk to prepare for cleaning.

**Parameters**

**task** a TaskManager object containing the node

**Raises**

**NodeCleaningFailure** if the previous cleaning ports cannot be removed or if new cleaning ports cannot be created

**Returns**

None or states.CLEANWAIT for async prepare.

**process\_next\_step(task, step\_type)**

Start the next clean/deploy step if the previous one is complete.

**Parameters**

- **task** a TaskManager instance
- **step\_type** clean or deploy

**take\_over(task)**

Take over management of this tasks node from a dead conductor.

If conductors hosts maintain a static relationship to nodes, this method should be implemented by the driver to allow conductors to perform the necessary work during the remapping of nodes to conductors when a conductor joins or leaves the cluster.

**For example, the PXE driver has an external dependency:**

Neutron must forward DHCP BOOT requests to a conductor which has prepared the tftpboot environment for the given node. When a conductor goes offline, another conductor must change this setting in Neutron as part of remapping that nodes control to itself. This is performed within the *takeover* method.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**tear\_down**(*task*)

Tear down a previous deployment on the tasks node.

**tear\_down\_agent**(*task*)

A deploy step to tear down the agent.

Shuts down the machine and removes it from the provisioning network.

**Parameters**

**task** a TaskManager object containing the node

**tear\_down\_cleaning**(*task*)

Clean up the PXE and DHCP files after cleaning.

**Parameters**

**task** a TaskManager object containing the node

**Raises**

**NodeCleaningFailure** if the cleaning ports cannot be removed

**validate**(*task*)

Validate the driver-specific Node deployment info.

**write\_image**(*task*)

**exception** `ironic.drivers.modules.ansible.deploy.PlaybookNotFound`(*message=None*,  
*\*\*kwargs*)

Bases: *IronicException*

## Module contents

### `ironic.drivers.modules.drac` package

#### Submodules

#### `ironic.drivers.modules.drac.bios` module

DRAC BIOS configuration specific methods

**class** `ironic.drivers.modules.drac.bios.DracRedfishBIOS`(\*args, \*\*kwargs)

Bases: *RedfishBIOS*

iDRAC Redfish interface for BIOS settings-related actions.

Presently, this class entirely defers to its base class, a generic, vendor-independent Redfish interface. Future resolution of Dell EMC- specific incompatibilities and introduction of vendor value added should be implemented by this class.

**supported = False**

Indicates if an interface is supported.

This will be set to False for interfaces which are untested in first- or third-party CI, or in the process of being deprecated.

## ironic.drivers.modules.drac.boot module

```
class ironic.drivers.modules.drac.boot.DracRedfishVirtualMediaBoot(*args,
                                                                    **kwargs)
```

Bases: *RedfishVirtualMediaBoot*

iDRAC Redfish interface for virtual media boot-related actions.

Virtual Media allows booting the system from virtual CD/DVD drive containing user image that BMC inserts into the drive.

The CD/DVD images must be in ISO format and (depending on BMC implementation) could be pulled over HTTP, served as iSCSI targets or NFS volumes.

The baseline boot workflow is mostly based on the standard Redfish virtual media boot interface, which looks like this:

1. Pull kernel, ramdisk and ESP if UEFI boot is requested (FAT partition image with EFI boot loader) images
2. Create bootable ISO out of images (#1), push it to Glance and pass to the BMC as Swift temporary URL
3. Optionally create floppy image with desired system configuration data, push it to Glance and pass to the BMC as Swift temporary URL
4. Insert CD/DVD and (optionally) floppy images and set proper boot mode

For building deploy or rescue ISO, redfish boot interface uses *deploy\_kernel/deploy\_ramdisk* or *rescue\_kernel/rescue\_ramdisk* properties from *[instance\_info]* or *[driver\_info]*.

For building boot (user) ISO, redfish boot interface seeks *kernel\_id* and *ramdisk\_id* properties in the Glance image metadata found in *[instance\_info]image\_source* node property.

iDRAC virtual media boot interface only differs by the way how it sets the node to boot from a virtual media device - this is done via OEM action call implemented in Dell sushy OEM extension package.

```
VIRTUAL_MEDIA_DEVICES = {'cdrom': VirtualMediaType.CD, 'floppy':
VirtualMediaType.FLOPPY}
```

## ironic.drivers.modules.drac.inspect module

DRAC inspection interface

```
class ironic.drivers.modules.drac.inspect.DracRedfishInspect(*args, **kwargs)
```

Bases: *RedfishInspect*

iDRAC Redfish interface for inspection-related actions.

```
inspect_hardware(task)
```

Inspect hardware to get the hardware properties.

Inspects hardware to get the essential properties. It fails if any of the essential properties are not received from the node.

### Parameters

**task** a TaskManager instance.

**Raises**

HardwareInspectionFailure if essential properties could not be retrieved successfully.

**Returns**

The resulting state of inspection.

**ironic.drivers.modules.drac.management module**

DRAC management interface

```
class ironic.drivers.modules.drac.management.DracRedfishManagement(*args,
                                                                    **kwargs)
```

Bases: *RedfishManagement*

iDRAC Redfish interface for management-related actions.

```
EXPORT_CONFIGURATION_ARGSINFO = {'export_configuration_location':
{'description': 'URL of location to save the configuration to.',
'required': True}}
```

```
IMPORT_CONFIGURATION_ARGSINFO = {'import_configuration_location':
{'description': 'URL of location to fetch desired configuration from.',
'required': True}}
```

```
IMPORT_EXPORT_CONFIGURATION_ARGSINFO = {'export_configuration_location':
{'description': 'URL of location to save the configuration to.',
'required': True}, 'import_configuration_location': {'description':
'URL of location to fetch desired configuration from.', 'required':
True}}
```

```
clear_job_queue(task)
```

Clear iDRAC job queue.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

RedfishError on an error.

```
export_configuration(task, export_configuration_location)
```

(Deprecated) Export the configuration of the server.

Exports the configuration of the server against which the step is run and stores it in specific format in indicated location.

Uses Dells Server Configuration Profile (SCP) from *sushy* oem extension to get ALL configuration for cloning.

**Parameters**

- **task** A task from TaskManager.
- **export\_configuration\_location** URL of location to save the configuration to.

**Raises**

MissingParameterValue if missing configuration name of a file to save the configuration to

**Raises**

DracOperationError when no managers for Redfish system found or configuration export from SCP failed

**Raises**

RedfishError when loading OEM extension failed

**import\_configuration**(*task*, *import\_configuration\_location*)

(Deprecated) Import and apply the configuration to the server.

Gets pre-created configuration from storage by given location and imports that into given server. Uses Dells Server Configuration Profile (SCP).

**Parameters**

- **task** A task from TaskManager.
- **import\_configuration\_location** URL of location to fetch desired configuration from.

**Raises**

MissingParameterValue if missing configuration name of a file to fetch the configuration from

**import\_export\_configuration**(*task*, *import\_configuration\_location*,  
*export\_configuration\_location*)

Import and export configuration in one go.

Gets pre-created configuration from storage by given name and imports that into given server. After that exports the configuration of the server against which the step is run and stores it in specific format in indicated storage as configured by Ironic.

**Parameters**

- **import\_configuration\_location** URL of location to fetch desired configuration from.
- **export\_configuration\_location** URL of location to save the configuration to.

**known\_good\_state**(*task*)

Reset iDRAC to known good state.

An iDRAC is reset to a known good state by resetting it and clearing its job queue.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

RedfishError on an error.

**reset\_idrac**(*task*)

Reset the iDRAC.

**Parameters**

**task** a TaskManager instance containing the node to act on.

### **Raises**

RedfishError on an error.

## **ironic.drivers.modules.drac.power module**

DRAC power interface

**class** `ironic.drivers.modules.drac.power.DracRedfishPower(*args, **kwargs)`

Bases: *RedfishPower*

iDRAC Redfish interface for power-related actions.

Presently, this class entirely defers to its base class, a generic, vendor-independent Redfish interface. Future resolution of Dell EMC- specific incompatibilities and introduction of vendor value added should be implemented by this class.

### **supported = False**

Indicates if an interface is supported.

This will be set to False for interfaces which are untested in first- or third-party CI, or in the process of being deprecated.

## **ironic.drivers.modules.drac.raid module**

DRAC RAID specific methods

**class** `ironic.drivers.modules.drac.raid.DracRedfishRAID(*args, **kwargs)`

Bases: *RedfishRAID*

iDRAC Redfish interface for RAID related actions.

Includes iDRAC specific adjustments for RAID related actions.

**create\_configuration**(*task, create\_root\_volume=True, create\_nonroot\_volumes=True, delete\_existing=False*)

Create RAID configuration on the node.

This method creates the RAID configuration as read from `node.target_raid_config`. This method by default will create all logical disks.

### **Parameters**

- **task** TaskManager object containing the node.
- **create\_root\_volume** Setting this to False indicates not to create root volume that is specified in the nodes `target_raid_config`. Default value is True.
- **create\_nonroot\_volumes** Setting this to False indicates not to create non-root volumes (all except the root volume) in the nodes `target_raid_config`. Default value is True.
- **delete\_existing** Setting this to True indicates to delete RAID configuration prior to creating the new configuration. Default is False.

### **Returns**

`states.CLEANWAIT` if RAID configuration is in progress asynchronously or `None` if it is complete.

**Raises**

RedfishError if there is an error creating the configuration

**delete\_configuration**(*task*)

Delete RAID configuration on the node.

**Parameters**

**task** TaskManager object containing the node.

**Returns**

states.CLEANWAIT (cleaning) or states.DEPLOYWAIT (deployment) if deletion is in progress asynchronously or None if it is complete.

**post\_delete\_configuration**(*task, raid\_configs, return\_state=None*)

Perform post delete\_configuration action to commit the config.

Clears foreign configuration for all RAID controllers. If no foreign configuration to clear, then checks if any controllers can be converted to RAID mode.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **raid\_configs** a list of dictionaries containing the RAID configuration operation details.
- **return\_state** state to return based on operation being invoked

**pre\_create\_configuration**(*task, logical\_disks\_to\_create*)

Perform required actions before creating config.

Converts any physical disks of selected controllers to RAID mode if in non-RAID mode.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **logical\_disks\_to\_create** list of logical disks to create.

**Returns**

updated list of logical disks to create

**ironic.drivers.modules.drac.utils module**

`ironic.drivers.modules.drac.utils.execute_oem_manager_method`(*task, process\_name, lambda\_oem\_func*)

Loads OEM manager and executes passed method on it.

Known iDRAC Redfish systems has only one manager, but as Redfish schema allows a list this method iterates through all values in case this changes in future. If there are several managers, this will try starting from the first in the list until the first success.

**Parameters**

- **task** a TaskManager instance.
- **process\_name** user friendly name of method to be executed. Used in exception and log messages.
- **lambda\_oem\_func** method to execute as lambda function with input parameter OEM extension manager. Example: lambda m: m.reset\_idrac()

**Returns**

Returned value of `lambda_oem_func`

**Raises**

`RedfishError` if cant execute OEM function either because there are no managers to the system, failed to load OEM extension or execution of the OEM method failed itself.

**ironic.drivers.modules.drac.vendor\_passthru module**

DRAC vendor-passthru interface

```
class ironic.drivers.modules.drac.vendor_passthru.DracRedfishVendorPassthru(*args,  
                                                                           **kwargs)
```

Bases: *RedfishVendorPassthru*

iDRAC Redfish interface for vendor\_passthru.

Use the Redfish implementation for vendor passthru.

**supported = False**

Indicates if an interface is supported.

This will be set to False for interfaces which are untested in first- or third-party CI, or in the process of being deprecated.

**Module contents**

**ironic.drivers.modules.ilo package**

**Submodules**

**ironic.drivers.modules.ilo.bios module**

iLO BIOS Interface

```
class ironic.drivers.modules.ilo.bios.IloBIOS(*args, **kwargs)
```

Bases: *BIOSInterface*

**apply\_configuration(task, settings)**

Applies the provided configuration on the node.

**Parameters**

- **task** a TaskManager instance.
- **settings** Settings intended to be applied on the node.

**Raises**

`NodeCleaningFailure`, on failure to execute of clean step.

**Raises**

`InstanceDeployFailure`, on failure to execute of deploy step.

**cache\_bios\_settings(task)**

Store the BIOS settings in the database.

**Parameters**

**task** a TaskManager instance.

**Raises**

NodeCleaningFailure, on failure to execute of clean step.

**Raises**

InstanceDeployFailure, on failure to execute of deploy step.

**factory\_reset**(*task*)

Reset the BIOS settings to factory configuration.

**Parameters**

**task** a TaskManager instance.

**Raises**

NodeCleaningFailure, on failure to execute of clean step.

**Raises**

InstanceDeployFailure, on failure to execute of deploy step.

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**validate**(*task*)

Check that driver\_info contains required ILO credentials.

Validates whether the driver\_info property of the supplied tasks node contains the required credentials information.

**Parameters**

**task** a task from TaskManager.

**Raises**

InvalidParameterValue if required iLO parameters are not valid.

**Raises**

MissingParameterValue if a required parameter is missing.

## ironic.drivers.modules.ilo.boot module

Boot Interface for iLO drivers and its supporting methods.

```
class ironic.drivers.modules.ilo.boot.IloPXEBoot(*args, **kwargs)
```

Bases: *PXEBoot*

**clean\_up\_instance**(*task*)

Cleans up the boot of instance.

This method cleans up the PXE environment that was setup for booting the instance. It unlinks the instance kernel/ramdisk in the nodes directory in tftproot and removes its PXE config. In case of UEFI iSCSI booting, it cleans up iSCSI target information from the node.

**Parameters**

**task** a task from TaskManager.

**Returns**

None

**Raises**

IloOperationError, if some operation on iLO failed.

**prepare\_instance**(*task*)

Prepares the boot of instance.

This method prepares the boot of the instance after reading relevant information from the nodes instance\_info. In case of localboot, it cleans up the PXE config. In case of boot from volume, it updates the iSCSI info onto iLO and sets the node to boot from UefiTarget boot device.

**Parameters**

**task** a task from TaskManager.

**Returns**

None

**Raises**

IloOperationError, if some operation on iLO failed.

**prepare\_ramdisk**(*task*, *ramdisk\_params*)

Prepares the boot of Ironic ramdisk using PXE.

This method prepares the boot of the deploy or rescue ramdisk after reading relevant information from the nodes driver\_info and instance\_info.

**Parameters**

- **task** a task from TaskManager.
- **ramdisk\_params** the parameters to be passed to the ramdisk.

**Returns**

None

**Raises**

MissingParameterValue, if some information is missing in nodes driver\_info or instance\_info.

**Raises**

InvalidParameterValue, if some information provided is invalid.

**Raises**

IronicException, if some power or set boot boot device operation failed on the node.

**Raises**

IloOperationError, if some operation on iLO failed.

**class** ironic.drivers.modules.ilo.boot.IloUefiHttpsBoot(\*args, \*\*kwargs)

Bases: *BootInterface*

**capabilities** = ['ramdisk\_boot']

**clean\_up\_instance**(*task*)

Cleans up the boot of instance.

This method cleans up the environment that was setup for booting the instance.

**Parameters**

**task** A task from TaskManager.

**Returns**

None

**clean\_up\_ramdisk**(*task*)

Cleans up the boot of ironic ramdisk.

This method cleans up the environment that was setup for booting the deploy ramdisk.

**Parameters**

**task** A task from TaskManager.

**Returns**

None

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**prepare\_instance**(*task*)

Prepares the boot of instance.

This method prepares the boot of the instance after reading relevant information from the nodes instance\_info. It does the following depending on boot\_option for deploy:

- If the boot\_option requested for this deploy is local or image is a whole disk image, then it sets the node to boot from disk.
- Otherwise it finds/creates the boot ISO, sets the node boot option to UEFIHTTP and sets the URL as the boot ISO to boot the instance image.

**Parameters**

**task** a task from TaskManager.

**Returns**

None

**Raises**

IloOperationError, if some operation on iLO failed.

**Raises**

InstanceDeployFailure, if its try to boot iSCSI volume in BIOS boot mode.

**prepare\_ramdisk**(*task, ramdisk\_params*)

Prepares the boot of deploy ramdisk using UEFI-HTTPS boot.

This method prepares the boot of the deploy or rescue ramdisk after reading relevant information from the nodes driver\_info and instance\_info.

**Parameters**

- **task** a task from TaskManager.
- **ramdisk\_params** the parameters to be passed to the ramdisk.

**Returns**

None

**Raises**

MissingParameterValue, if some information is missing in nodes driver\_info or instance\_info.

**Raises**

InvalidParameterValue, if some information provided is invalid.

**Raises**

IronicException, if some power or set boot boot device operation failed on the node.

**Raises**

IloOperationError, if some operation on iLO failed.

**validate(task)**

Validate the deployment information for the tasks node.

This method validates whether the driver\_info and/or instance\_info properties of the tasks node contains the required information for this interface to function.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**validate\_inspection(task)**

Validate that the node has required properties for inspection.

**Parameters**

**task** A TaskManager instance with the node being checked

**Raises**

MissingParameterValue if node is missing one or more required parameters

**Raises**

UnsupportedDriverExtension

**validate\_rescue(task)**

Validate that the node has required properties for rescue.

**Parameters**

**task** a TaskManager instance with the node being checked

**Raises**

MissingParameterValue if node is missing one or more required parameters

**class** ironic.drivers.modules.ilo.boot.IloVirtualMediaBoot(\*args, \*\*kwargs)

Bases: [BootInterface](#)

**capabilities** = ['iscsi\_volume\_boot', 'ramdisk\_boot']

**clean\_up\_instance**(*task*)

Cleans up the boot of instance.

This method cleans up the environment that was setup for booting the instance. It ejects virtual media. In case of UEFI iSCSI booting, it cleans up iSCSI target information from the node.

**Parameters**

**task** a task from TaskManager.

**Returns**

None

**Raises**

IloOperationError, if some operation on iLO failed.

**clean\_up\_ramdisk**(*task*)

Cleans up the boot of ironic ramdisk.

This method cleans up virtual media devices setup for the deploy or rescue ramdisk.

**Parameters**

**task** a task from TaskManager.

**Returns**

None

**Raises**

IloOperationError, if some operation on iLO failed.

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**prepare\_instance**(*task*)

Prepares the boot of instance.

This method prepares the boot of the instance after reading relevant information from the nodes instance\_info. It does the following depending on boot\_option for deploy:

- If the boot mode is uefi and its booting from volume, then it sets the iSCSI target info and node to boot from UefiTarget boot device.
- If not boot from volume and the boot\_option requested for this deploy is local or image is a whole disk image, then it sets the node to boot from disk.
- Otherwise it finds/creates the boot ISO to boot the instance image, attaches the boot ISO to the bare metal and then sets the node to boot from CDROM.

**Parameters**

**task** a task from TaskManager.

**Returns**

None

**Raises**

IloOperationError, if some operation on iLO failed.

**Raises**

InstanceDeployFailure, if its try to boot iSCSI volume in BIOS boot mode.

**prepare\_ramdisk**(*task*, *ramdisk\_params*)

Prepares the boot of deploy ramdisk using virtual media.

This method prepares the boot of the deploy or rescue ramdisk after reading relevant information from the nodes *driver\_info* and *instance\_info*.

**Parameters**

- **task** a task from TaskManager.
- **ramdisk\_params** the parameters to be passed to the ramdisk.

**Returns**

None

**Raises**

MissingParameterValue, if some information is missing in nodes *driver\_info* or *instance\_info*.

**Raises**

InvalidParameterValue, if some information provided is invalid.

**Raises**

IroniCException, if some power or set boot boot device operation failed on the node.

**Raises**

IloOperationError, if some operation on iLO failed.

**validate**(*task*)

Validate the deployment information for the tasks node.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue, if some information is invalid.

**Raises**

MissingParameterValue if *kernel\_id* and *ramdisk\_id* are missing in the Glance image or kernel and ramdisk not provided in *instance\_info* for non-Glance image.

**validate\_inspection**(*task*)

Validate that the node has required properties for inspection.

**Parameters**

**task** A TaskManager instance with the node being checked

**Raises**

MissingParameterValue if node is missing one or more required parameters

**Raises**

UnsupportedDriverExtension

**validate\_rescue**(*task*)

Validate that the node has required properties for rescue.

**Parameters**

**task** a TaskManager instance with the node being checked

**Raises**

MissingParameterValue if node is missing one or more required parameters

**class** `ironic.drivers.modules.ilo.boot.IloIPXEBoot(*args, **kwargs)`

Bases: `iPXEBoot`

**clean\_up\_instance**(*task*)

Cleans up the boot of instance.

This method cleans up the PXE environment that was setup for booting the instance. It unlinks the instance kernel/ramdisk in the nodes directory in tftproot and removes its PXE config. In case of UEFI iSCSI booting, it cleans up iSCSI target information from the node.

**Parameters**

**task** a task from TaskManager.

**Returns**

None

**Raises**

IloOperationError, if some operation on iLO failed.

**prepare\_instance**(*task*)

Prepares the boot of instance.

This method prepares the boot of the instance after reading relevant information from the nodes instance\_info. In case of localboot, it cleans up the PXE config. In case of boot from volume, it updates the iSCSI info onto iLO and sets the node to boot from UefiTarget boot device.

**Parameters**

**task** a task from TaskManager.

**Returns**

None

**Raises**

IloOperationError, if some operation on iLO failed.

**prepare\_ramdisk**(*task*, *ramdisk\_params*)

Prepares the boot of Ironic ramdisk using PXE.

This method prepares the boot of the deploy or rescue ramdisk after reading relevant information from the nodes driver\_info and instance\_info.

**Parameters**

- **task** a task from TaskManager.
- **ramdisk\_params** the parameters to be passed to the ramdisk.

**Returns**

None

**Raises**

MissingParameterValue, if some information is missing in nodes driver\_info or instance\_info.

**Raises**

InvalidParameterValue, if some information provided is invalid.

**Raises**

IroniCException, if some power or set boot boot device operation failed on the node.

**Raises**

IloOperationError, if some operation on iLO failed.

`ironic.drivers.modules.ilo.boot.parse_driver_info(node, mode='deploy')`

Gets the driver specific Node deployment info.

This method validates whether the driver\_info property of the supplied node contains the required information for this driver to deploy images to the node.

**Parameters**

- **node** a single Node.
- **mode** Label indicating a deploy or rescue operation being carried out on the node. Supported values are deploy and rescue. Defaults to deploy, indicating deploy operation is being carried out.

**Returns**

A dict with the driver\_info values.

**Raises**

MissingParameterValue, if any of the required parameters are missing.

`ironic.drivers.modules.ilo.boot.prepare_node_for_deploy(task)`

Common preparatory steps for all iLO drivers.

This method performs common preparatory steps required for all drivers. 1. Power off node 2. Disables secure boot, if it is in enabled state. 3. Updates boot\_mode capability to uefi if secure boot is requested. 4. Changes boot mode of the node if secure boot is disabled currently.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

IloOperationError, if some operation on iLO failed.

**ironic.drivers.modules.ilo.common module**

Common functionalities shared between different iLO modules.

`ironic.drivers.modules.ilo.common.POST_FINISHEDPOST_STATE = 'FinishedPost'`

Node is in FinishedPost post state.

`ironic.drivers.modules.ilo.common.POST_INPOSTDISCOVERY_STATE = 'InPostDiscoveryComplete'`

Node is in InPostDiscoveryComplete post state.

```
ironic.drivers.modules.ilo.common.POST_INPOST_STATE = 'InPost'
```

Node is in InPost post state.

```
ironic.drivers.modules.ilo.common.POST_NULL_STATE = 'Null'
```

Node is in Null post state.

```
ironic.drivers.modules.ilo.common.POST_POWEROFF_STATE = 'PowerOff'
```

Node is in PowerOff post state.

```
ironic.drivers.modules.ilo.common.POST_RESET_STATE = 'Reset'
```

Node is in Reset post state.

```
ironic.drivers.modules.ilo.common.POST_UNKNOWN_STATE = 'Unknown'
```

Node is in Unknown post state.

```
ironic.drivers.modules.ilo.common.SUPPORTED_BOOT_MODE_LEGACY_BIOS_AND_UEFI =  
'legacy bios and uefi'
```

Node supports both legacy BIOS and UEFI boot mode.

```
ironic.drivers.modules.ilo.common.SUPPORTED_BOOT_MODE_LEGACY_BIOS_ONLY =  
'legacy bios only'
```

Node supports only legacy BIOS boot mode.

```
ironic.drivers.modules.ilo.common.SUPPORTED_BOOT_MODE_UEFI_ONLY = 'uefi only'
```

Node supports only UEFI boot mode.

```
ironic.drivers.modules.ilo.common.add_certificates(task, cert_file_list=None)
```

Adds certificates to the node.

Adds certificates to the node based on the driver info provided.

#### Parameters

- **task** a TaskManager instance containing the node to act on.
- **cert\_file\_list** List of certificates to be added to the node. If None, certificates from path configured in `webserver_verify_ca` will be added to the node.

#### Raises

IloOperationError on an error from IloClient library.

#### Raises

IloOperationNotSupported if retrieving post state is not supported on the server.

#### Raises

InvalidParameterValue, if any of the required parameters are invalid.

```
ironic.drivers.modules.ilo.common.attach_vmedia(node, device, url)
```

Attaches the given url as virtual media on the node.

#### Parameters

- **node** an ironic node object.
- **device** the virtual media device to attach
- **url** the http/https url to attach as the virtual media device

#### Raises

IloOperationError if insert virtual media failed.

`ironic.drivers.modules.ilo.common.cleanup_vmedia_boot` (*task*)

Cleans a node after a virtual media boot.

This method cleans up a node after a virtual media boot. It deletes the floppy image if it exists in `CONF.ilo.swift_ilo_container` or web server. It also ejects both virtual media cdrom and virtual media floppy.

**Parameters**

**task** a TaskManager instance containing the node to act on.

`ironic.drivers.modules.ilo.common.clear_certificates` (*task*, *cert\_file\_list=None*)

Clears any certificates added to the node.

Clears the certificates added to the node as part of any Ironic operation

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **cert\_file\_list** List of certificates to be removed from node. If None, all the certificates present on the node will be removed.

**Raises**

`IloOperationError` on an error from `IloClient` library.

**Raises**

`IloOperationNotSupported` if retrieving post state is not supported on the server.

`ironic.drivers.modules.ilo.common.copy_image_to_swift` (*source\_file\_path*,  
*destination\_object\_name*)

Uploads the given image to swift.

This method copies the given image to swift.

**Parameters**

- **source\_file\_path** The absolute path of the image file which needs to be copied to swift.
- **destination\_object\_name** The name of the object that will contain the copied image.

**Raises**

`SwiftOperationError`, if any operation with Swift fails.

**Returns**

temp url from swift after the source image is uploaded.

`ironic.drivers.modules.ilo.common.copy_image_to_web_server` (*source\_file\_path*,  
*destination*)

Copies the given image to the http web server.

This method copies the given image to the `http_root` location. It enables read-write access to the image else the deploy fails as the image file at the `web_server` url is inaccessible.

**Parameters**

- **source\_file\_path** The absolute path of the image file which needs to be copied to the web server root.
- **destination** The name of the file that will contain the copied image.

**Raises**

ImageUploadFailed exception if copying the source file to the web server fails.

**Returns**

image url after the source image is uploaded.

`ironic.drivers.modules.ilo.common.destroy_floppy_image_from_web_server(node)`

Removes the temporary floppy image.

It removes the floppy image created for deploy. :param node: an ironic node object.

`ironic.drivers.modules.ilo.common.download(target_file, file_url)`

Downloads file based on the scheme.

It downloads the file (url) to given location. The supported url schemes are file, http, and https. :param target\_file: target file for copying the downloaded file. :param file\_url: source file url from where file needs to be downloaded. :raises: ImageDownloadFailed, on failure to download the file.

`ironic.drivers.modules.ilo.common.eject_vmedia_devices(task)`

Ejects virtual media devices.

This method ejects virtual media floppy and cdrom.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Returns**

None

**Raises**

IloOperationError, if some error was encountered while trying to eject virtual media floppy or cdrom.

`ironic.drivers.modules.ilo.common.get_current_boot_mode(node)`

Get the current boot mode for a node.

**Parameters**

**node** an ironic node object.

**Raises**

IloOperationError if failed to fetch boot mode.

**Raises**

IloOperationNotSupported if node does not support getting pending boot mode.

`ironic.drivers.modules.ilo.common.get_ilo_object(node)`

Gets an IloClient object from proliantutils library.

Given an ironic node object, this method gives back a IloClient object to do operations on the iLO.

**Parameters**

**node** an ironic node object.

**Returns**

an IloClient object.

**Raises**

InvalidParameterValue on invalid inputs.

**Raises**

MissingParameterValue if some mandatory information is missing on the node

`ironic.drivers.modules.ilo.common.get_secure_boot_mode(task)`

Retrieves current enabled state of UEFI secure boot on the node

Returns the current enabled state of UEFI secure boot on the node.

**Parameters**

**task** a task from TaskManager.

**Raises**

MissingParameterValue if a required iLO parameter is missing.

**Raises**

IloOperationError on an error from IloClient library.

**Raises**

IloOperationNotSupported if UEFI secure boot is not supported.

**Returns**

Boolean value indicating current state of UEFI secure boot on the node.

`ironic.drivers.modules.ilo.common.get_server_post_state(node)`

Get the current state of system POST.

**Parameters**

**node** an ironic node object.

**Returns**

POST state of the server. The valid states are:- null, Unknown, Reset, PowerOff, InPost, InPostDiscoveryComplete and FinishedPost.

**Raises**

IloOperationError on an error from IloClient library.

**Raises**

IloOperationNotSupported if retrieving post state is not supported on the server.

`ironic.drivers.modules.ilo.common.parse_driver_info(node)`

Gets the driver specific Node info.

This method validates whether the driver\_info property of the supplied node contains the required information for this driver.

**Parameters**

**node** an ironic Node object.

**Returns**

a dict containing information from driver\_info (or where applicable, config values).

**Raises**

InvalidParameterValue if any parameters are incorrect

**Raises**

MissingParameterValue if some mandatory information is missing on the node

`ironic.drivers.modules.ilo.common.remove_image_from_swift(object_name,  
associated_with=None)`

Removes the given image from swift.

This method removes the given image name from swift. It deletes the image if it exists in CONF.ilo.swift\_ilo\_container

#### Parameters

- **object\_name** The name of the object which needs to be removed from swift.
- **associated\_with** string to depict the component/operation this object is associated to.

`ironic.drivers.modules.ilo.common.remove_image_from_web_server(object_name)`

Removes the given image from the configured web server.

This method removes the given image from the http\_root location, if the image exists.

#### Parameters

**object\_name** The name of the image file which needs to be removed from the web server root.

`ironic.drivers.modules.ilo.common.remove_single_or_list_of_files(file_location)`

Removes (deletes) the file or list of files.

This method only accepts single or list of files to delete. If single file is passed, this method removes (deletes) the file. If list of files is passed, this method removes (deletes) each of the files iteratively.

#### Parameters

**file\_location** a single or a list of file paths

`ironic.drivers.modules.ilo.common.set_boot_mode(node, boot_mode)`

Sets the node to boot using boot\_mode for the next boot.

#### Parameters

- **node** an ironic node object.
- **boot\_mode** Next boot mode.

#### Raises

IloOperationError if setting boot mode failed.

`ironic.drivers.modules.ilo.common.set_secure_boot_mode(task, flag)`

Enable or disable UEFI Secure Boot for the next boot

Enable or disable UEFI Secure Boot for the next boot

#### Parameters

- **task** a task from TaskManager.
- **flag** Boolean value. True if the secure boot to be enabled in next boot.

#### Raises

IloOperationError on an error from IloClient library.

#### Raises

IloOperationNotSupported if UEFI secure boot is not supported.

`ironic.drivers.modules.ilo.common.setup_uefi_https(task, iso, persistent=False)`

Sets up system to boot from UEFIHTTP boot device.

Sets the one-time/persistent boot device to UEFIHTTP based on the argument supplied.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **iso** ISO URL to be set to boot from.
- **persistent** Indicates whether the system should be set to boot from the given device one-time or each time.

**Raises**

IloOperationError on an error from IloClient library.

**Raises**

IloOperationNotSupported if retrieving post state is not supported on the server.

`ironic.drivers.modules.ilo.common.setup_vmedia(task, iso, ramdisk_options=None)`

Attaches virtual media and sets it as boot device.

This method attaches the given bootable ISO as virtual media, prepares the arguments for ramdisk in virtual media floppy.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **iso** a bootable ISO image href to attach to. Should be either of below:
  - A Swift object - It should be of format `swift:<object-name>`. It is assumed that the image object is present in `CONF.ilo.swift_ilo_container`;
  - A Glance image - It should be format `glance://<glance-image-uuid>` or just `<glance-image-uuid>`;
  - An HTTP URL.
- **ramdisk\_options** the options to be passed to the ramdisk in virtual media floppy.

**Raises**

ImageCreationFailed, if it failed while creating the floppy image.

**Raises**

IloOperationError, if some operation on iLO failed.

`ironic.drivers.modules.ilo.common.setup_vmedia_for_boot(task, boot_iso, parameters=None)`

Sets up the node to boot from the given ISO image.

This method attaches the given boot\_iso on the node and passes the required parameters to it via virtual floppy image.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **boot\_iso** a bootable ISO image to attach to. Should be either of below:

- A Swift object - It should be of format `swift:<object-name>`. It is assumed that the image object is present in `CONF.ilo.swift_ilo_container`;
- A Glance image - It should be format `glance://<glance-image-uuid>` or just `<glance-image-uuid>`;
- An HTTP URL.
- **parameters** the parameters to pass in the virtual floppy image in a dictionary. This is optional.

**Raises**

ImageCreationFailed, if it failed while creating the floppy image.

**Raises**

SwiftOperationError, if any operation with Swift fails.

**Raises**

IloOperationError, if attaching virtual media failed.

`ironic.drivers.modules.ilo.common.update_boot_mode(task)`

Update instance\_info with boot mode to be used for deploy.

This method updates instance\_info with boot mode to be used for deploy if node properties[capabilities] do not have boot\_mode. It sets the boot mode on the node.

**Parameters**

**task** Task object.

**Raises**

IloOperationError if setting boot mode failed.

`ironic.drivers.modules.ilo.common.update_ipmi_properties(task)`

Update ipmi properties to node driver\_info

**Parameters**

**task** a task from TaskManager.

`ironic.drivers.modules.ilo.common.update_redfish_properties(task)`

Update redfish properties to node driver\_info

This method updates the nodes driver info with redfish driver driver\_info. :param task: a task from TaskManager.

`ironic.drivers.modules.ilo.common.validate_security_parameter_values(sec_param_info)`

Validate security parameter with valid values.

**Parameters**

**sec\_param\_info** dict object containing the security parameter info

**Raises**

MissingParameterValue, for missing fields (or values) in security parameter info.

**Raises**

InvalidParameterValue, for unsupported security parameter

**Returns**

tuple of security param, ignore and enable parameters.

```
ironic.drivers.modules.ilo.common.verify_image_checksum(image_location,  
                                                       expected_checksum)
```

Verifies checksum of image file against the expected one.

This method generates the checksum of the image file on the fly and verifies it against the expected checksum provided as argument.

### Parameters

- **image\_location** location of image file whose checksum is verified.
- **expected\_checksum** checksum to be checked against

### Raises

ImageRefValidationFailed, if invalid file path or verification fails.

## ironic.drivers.modules.ilo.firmware\_processor module

Firmware file processor

```
class ironic.drivers.modules.ilo.firmware_processor.FirmwareImageLocation(fw_image_location,  
                                                                           fw_image_filename)
```

Bases: object

Firmware image location class

This class acts as a wrapper class for the firmware image location. It primarily helps in removing the firmware files from their respective locations, made available for firmware update operation.

### remove()

Exposed method to remove the wrapped firmware file

This method gets overridden by the remove method for the respective type of firmware file location it wraps.

```
class ironic.drivers.modules.ilo.firmware_processor.FirmwareProcessor(url)
```

Bases: object

Firmware file processor

This class helps in downloading the firmware file from url, extracting the firmware file (if its in compact format) and makes it ready for firmware update operation. In future, methods can be added as and when required to extend functionality for different firmware file types.

### process\_fw\_on(*node*, *expected\_checksum*)

Processes the firmware file from the url

This is the template method which downloads the firmware file from url, verifies checksum and extracts the firmware and makes it ready for firmware update operation. `_download_fw_to` method is set in the firmware processor object creation factory method, `get_fw_processor()`, based on the url type. `:param node`: a single Node. `:param expected_checksum`: checksum to be checked against. `:returns`: wrapper object of raw firmware image location `:raises`: IloOperationError, on failure to process firmware file. `:raises`: ImageDownloadFailed, on failure to download the original file. `:raises`: ImageRefValidationFailed, on failure to verify the checksum. `:raises`: SwiftOperationError, if upload to Swift fails. `:raises`: ImageUploadFailed, if upload to web server fails.

`ironic.drivers.modules.ilo.firmware_processor.get_and_validate_firmware_image_info`(*firmware\_info*, *firmware\_url*)

Validates the firmware image info and returns the retrieved values.

**Parameters**

**firmware\_image\_info** dict object containing the firmware image info

**Raises**

MissingParameterValue, for missing fields (or values) in image info.

**Raises**

InvalidParameterValue, for unsupported firmware component

**Returns**

tuple of firmware url, checksum, component when the firmware update is ilo based.

`ironic.drivers.modules.ilo.firmware_processor.get_swift_url`(*parsed\_url*)

Gets swift temp url.

It generates a temp url for the swift based firmware url to the target file. Expecting url as `swift://containername/objectname`.

**Parameters**

**parsed\_url** Parsed url object.

**Raises**

SwiftOperationError, on failure to get url from swift.

`ironic.drivers.modules.ilo.firmware_processor.verify_firmware_update_args`(*func*)

Verifies the firmware update arguments.

## ironic.drivers.modules.ilo.inspect module

iLO Inspect Interface

`class ironic.drivers.modules.ilo.inspect.IloInspect`(\*args, \*\*kwargs)

Bases: *InspectInterface*

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**inspect\_hardware**(*task*)

Inspect hardware to get the hardware properties.

Inspects hardware to get the essential and additional hardware properties. It fails if any of the essential properties are not received from the node. It doesn't fail if node fails to return any capabilities as the capabilities differ from hardware to hardware mostly.

**Parameters**

**task** a TaskManager instance.

**Raises**

HardwareInspectionFailure if essential properties could not be retrieved successfully.

**Raises**

IloOperationError if system fails to get power state.

**Returns**

The resulting state of inspection.

**validate**(*task*)

Check that driver\_info contains required ILO credentials.

Validates whether the driver\_info property of the supplied tasks node contains the required credentials information.

**Parameters**

**task** a task from TaskManager.

**Raises**

InvalidParameterValue if required iLO parameters are not valid.

**Raises**

MissingParameterValue if a required parameter is missing.

## **ironic.drivers.modules.ilo.management module**

iLO Management Interface

**class** `ironic.drivers.modules.ilo.management.Ilo5Management`(\*args, \*\*kwargs)

Bases: *IloManagement*

**clear\_ca\_certificates**(*task*, *certificate\_files*)

Clears the certificates provided in the list of files to iLO.

**Parameters**

- **task** a task from TaskManager.
- **certificate\_files** a list of certificate files.

**Raises**

NodeCleaningFailure, on failure to execute of clean step.

**Raises**

InstanceDeployFailure, on failure to execute of deploy step.

**erase\_devices**(*task*, \*\*kwargs)

Erase all the drives on the node.

This method performs out-of-band sanitize disk erase on all the supported physical drives in the node. This erase cannot be performed on logical drives.

**Parameters**

**task** a TaskManager instance.

**Raises**

InvalidParameterValue, if any of the arguments are invalid.

**Raises**

IloError on an error from iLO.

**one\_button\_secure\_erase**(*task*)

Erase the whole system securely.

The One-button secure erase process resets iLO and deletes all licenses stored there, resets BIOS settings, and deletes all Active Health System (AHS) and warranty data stored on the system. It also erases supported non-volatile storage data and deletes any deployment setting profiles.

**Parameters**

**task** a TaskManager instance.

**Raises**

IloError on an error from iLO.

**class** `ironic.drivers.modules.ilo.management.IloManagement`(\*args, \*\*kwargs)

Bases: [\*ManagementInterface\*](#)

**activate\_license**(*task*, \*\*kwargs)

Activates iLO Advanced license.

**Parameters**

**task** a TaskManager object.

**Raises**

InvalidParameterValue, if any of the arguments are invalid.

**Raises**

NodeCleaningFailure, on failure to execute of clean step.

**add\_https\_certificate**(*task*, \*\*kwargs)

Adds the signed HTTPS certificate to the iLO.

**Parameters**

**task** a TaskManager object.

**clear\_iscsi\_boot\_target**(*task*)

Unset iSCSI details of the system in UEFI boot mode.

**Parameters**

**task** a task from TaskManager.

**Raises**

IloCommandNotSupportedInBiosError if system in BIOS boot mode.

**Raises**

IloError on an error from iLO.

**clear\_secure\_boot\_keys**(*task*)

Clear all secure boot keys.

Clears all the secure boot keys. This operation is supported only on HP Proliant Gen9 and above servers.

**Parameters**

**task** a task from TaskManager.

**Raises**

NodeCleaningFailure, on failure to execute of clean step.

**Raises**

InstanceDeployFailure, on failure to execute of deploy step.

**create\_csr**(*task*, **\*\*kwargs**)

Creates the CSR.

**Parameters**

**task** a TaskManager object.

**flash\_firmware\_sum**(*task*, **\*\*kwargs**)

Deploy step to Update the firmware using Smart Update Manager (SUM).

**Parameters**

**task** a TaskManager object.

**Raises**

InstanceDeployFailure, on failure to execute of deploy step.

**Returns**

states.DEPLOYWAIT to signify the step will be completed async

**get\_boot\_device**(*task*)

Get the current boot device for a node.

Returns the current boot device of the node.

**Parameters**

**task** a task from TaskManager.

**Raises**

MissingParameterValue if a required iLO parameter is missing.

**Raises**

IloOperationError on an error from IloClient library.

**Returns**

a dictionary containing:

**boot\_device**

the boot device, one of the supported devices listed in *ironic.common.boot\_devices* or None if it is unknown.

**persistent**

Whether the boot device will persist to all future boots or not, None if it is unknown.

**get\_boot\_mode**(*task*)

Get the current boot mode for a node.

Provides the current boot mode of the node.

**Parameters**

**task** A task from TaskManager.

**Raises**

IloOperationError on an error from IloClient library.

**Returns**

The boot mode, one of *ironic.common.boot\_mode* or None if it is unknown.

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**get\_secure\_boot\_state(task)**

Get the current secure boot state for the node.

**Parameters**

**task** A task from TaskManager.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

IloOperationError on an error from IloClient library.

**Raises**

UnsupportedDriverExtension if secure boot is not supported by the hardware

**Returns**

Boolean

**get\_sensors\_data(task)**

Get sensors data.

**Parameters**

**task** a TaskManager instance.

**Raises**

FailedToGetSensorData when getting the sensor data fails.

**Raises**

FailedToParseSensorData when parsing sensor data fails.

**Raises**

InvalidParameterValue if required ipmi parameters are missing.

**Raises**

MissingParameterValue if a required parameter is missing.

**Returns**

returns a dict of sensor data group by sensor type.

**get\_supported\_boot\_devices(task)**

Get a list of the supported boot devices.

**Parameters**

**task** a task from TaskManager.

**Returns**

A list with the supported boot devices defined in *ironic.common.boot\_devices*.

**get\_supported\_boot\_modes(task)**

Get a list of the supported boot devices.

**Parameters**

**task** a task from TaskManager.

**Raises**

IloOperationError if any exception happens in proliantutils

**Returns**

A list with the supported boot devices defined in *ironic.common.boot\_devices*.

**inject\_nmi**(*task*)

Inject NMI, Non Maskable Interrupt.

Inject NMI (Non Maskable Interrupt) for a node immediately.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

IloCommandNotSupportedError if system does not support NMI injection.

**Raises**

IloError on an error from iLO.

**Returns**

None

**reset\_bios\_to\_default**(*task*)

Resets the BIOS settings to default values.

Resets BIOS to default settings. This operation is currently supported only on HP Proliant Gen9 and above servers.

**Parameters**

**task** a task from TaskManager.

**Raises**

NodeCleaningFailure, on failure to execute of clean step.

**Raises**

InstanceDeployFailure, on failure to execute of deploy step.

**reset\_ilo**(*task*)

Resets the iLO.

**Parameters**

**task** a task from TaskManager.

**Raises**

NodeCleaningFailure, on failure to execute of clean step.

**Raises**

InstanceDeployFailure, on failure to execute of deploy step.

**reset\_ilo\_credential**(*task*, *change\_password=None*)

Resets the iLO password.

**Parameters**

- **task** a task from TaskManager.
- **change\_password** Value for password to update on iLO.

**Raises**

NodeCleaningFailure, on failure to execute of clean step.

**Raises**

InstanceDeployFailure, on failure to execute of deploy step.

**reset\_secure\_boot\_keys\_to\_default**(*task*)

Reset secure boot keys to manufacturing defaults.

Resets the secure boot keys to manufacturing defaults. This operation is supported only on HP Proliant Gen9 and above servers.

**Parameters**

**task** a task from TaskManager.

**Raises**

NodeCleaningFailure, on failure to execute of clean step.

**Raises**

InstanceDeployFailure, on failure to execute of deploy step.

**security\_parameters\_update**(*task*, *\*\*kwargs*)

Updates the security parameters.

**Parameters**

**task** a TaskManager object.

**set\_boot\_device**(*task*, *device*, *persistent=False*)

Set the boot device for a node.

Set the boot device to use on next reboot of the node.

**Parameters**

- **task** a task from TaskManager.
- **device** the boot device, one of the supported devices listed in [ironic.common.boot\\_devices](#).
- **persistent** Boolean value. True if the boot device will persist to all future boots, False if not. Default: False.

**Raises**

InvalidParameterValue if an invalid boot device is specified.

**Raises**

MissingParameterValue if a required parameter is missing.

**Raises**

IloOperationError on an error from IloClient library.

**set\_boot\_mode**(*task*, *mode*)

Set the boot mode for a node.

Set the boot mode to use on next reboot of the node.

**Parameters**

- **task** A task from TaskManager.
- **mode** The boot mode, one of [ironic.common.boot\\_modes](#).

**Raises**

InvalidParameterValue if an invalid boot mode is specified.

**Raises**

IloOperationError if setting boot mode failed.

**set\_iscsi\_boot\_target**(*task*)

Set iSCSI details of the system in UEFI boot mode.

The initiator is set with the target details like IQN, LUN, IP, Port etc. :param task: a task from TaskManager. :raises: MissingParameterValue if a required parameter is missing. :raises: IloCommandNotSupportedInBiosError if system in BIOS boot mode. :raises: IloError on an error from iLO.

**set\_secure\_boot\_state**(*task, state*)

Set the current secure boot state for the node.

**Parameters**

- **task** A task from TaskManager.
- **state** A new state as a boolean.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

IloOperationError on an error from IloClient library.

**Raises**

UnsupportedDriverExtension if secure boot is not supported by the hardware

**update\_auth\_failure\_logging\_threshold**(*task, \*\*kwargs*)

Updates the Auth Failure Logging Threshold security parameter.

**Parameters**

**task** a TaskManager object.

**update\_firmware**(*task, \*\*kwargs*)

Updates the firmware.

**Parameters**

**task** a TaskManager object.

**Raises**

InvalidParameterValue if update firmware mode is not ilo. Even applicable for invalid input cases.

**Raises**

NodeCleaningFailure, on failure to execute of clean step.

**Raises**

InstanceDeployFailure, on failure to execute of deploy step.

**update\_firmware\_sum**(*task, \*\*kwargs*)

Clean step to update the firmware using Smart Update Manager (SUM)

**Parameters**

**task** a TaskManager object.

**Raises**

NodeCleaningFailure, on failure to execute of clean step.

**Returns**

states.CLEANWAIT to signify the step will be completed async

**update\_minimum\_password\_length**(*task*, *\*\*kwargs*)

Updates the Minimum Password Length security parameter.

**Parameters**

**task** a TaskManager object.

**validate**(*task*)

Check that driver\_info contains required ILO credentials.

Validates whether the driver\_info property of the supplied tasks node contains the required credentials information.

**Parameters**

**task** a task from TaskManager.

**Raises**

InvalidParameterValue if required iLO parameters are not valid.

**Raises**

MissingParameterValue if a required parameter is missing.

## ironic.drivers.modules.ilo.power module

iLO Power Driver

**class** `ironic.drivers.modules.ilo.power.IloPower(*args, **kwargs)`

Bases: *PowerInterface*

**get\_power\_state**(*task*)

Gets the current power state.

**Parameters**

- **task** a TaskManager instance.
- **node** The Node.

**Returns**

one of *ironic.common.states* POWER\_OFF, POWER\_ON or ERROR.

**Raises**

InvalidParameterValue if required iLO credentials are missing.

**Raises**

IloOperationError on an error from IloClient library.

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**get\_supported\_power\_states**(*task*)

Get a list of the supported power states.

**Parameters**

**task** A TaskManager instance containing the node to act on. currently not used.

**Returns**

A list with the supported power states defined in *ironic.common.states*.

**reboot**(*task*, *timeout=None*)

Reboot the node

**Parameters**

- **task** a TaskManager instance.
- **timeout** timeout (in seconds). Unsupported by this interface.

**Raises**

PowerStateFailure if the final state of the node is not POWER\_ON.

**Raises**

IloOperationError on an error from IloClient library.

**set\_power\_state**(*task*, *power\_state*, *timeout=None*)

Turn the current power state on or off.

**Parameters**

- **task** a TaskManager instance.
- **power\_state** The desired power state POWER\_ON,POWER\_OFF or REBOOT from *ironic.common.states*.
- **timeout** timeout (in seconds). Unsupported by this interface.

**Raises**

InvalidParameterValue if an invalid power state was specified.

**Raises**

IloOperationError on an error from IloClient library.

**Raises**

PowerStateFailure if the power couldnt be set to power\_state.

**validate**(*task*)

Check if node.driver\_info contains the required iLO credentials.

**Parameters**

- **task** a TaskManager instance.
- **node** Single node object.

**Raises**

InvalidParameterValue if required iLO credentials are missing.

## ironic.drivers.modules.ilo.raid module

iLO5 RAID specific methods

**class** `ironic.drivers.modules.ilo.raid.Ilo5RAID(*args, **kwargs)`

Bases: *RAIDInterface*

Implementation of OOB RAIDInterface for iLO5.

**apply\_configuration**(*task*, *raid\_config*, *create\_root\_volume=True*,  
*create\_nonroot\_volumes=False*)

Applies RAID configuration on the given node.

### Parameters

- **task** A TaskManager instance.
- **raid\_config** The RAID configuration to apply.
- **create\_root\_volume** Setting this to False indicates not to create root volume that is specified in *raid\_config*. Default value is True.
- **create\_nonroot\_volumes** Setting this to False indicates not to create non-root volumes (all except the root volume) in *raid\_config*. Default value is True.
- **delete\_existing** Setting this to True indicates to delete RAID configuration prior to creating the new configuration.

### Raises

`InvalidParameterValue`, if the RAID configuration is invalid.

### Returns

`states.DEPLOYWAIT` if RAID configuration is in progress asynchronously or `None` if it is complete.

**create\_configuration**(*task*, *create\_root\_volume=True*, *create\_nonroot\_volumes=True*)

Create a RAID configuration on a bare metal using agent ramdisk.

This method creates a RAID configuration on the given node.

### Parameters

- **task** a TaskManager instance.
- **create\_root\_volume** If True, a root volume is created during RAID configuration. Otherwise, no root volume is created. Default is True.
- **create\_nonroot\_volumes** If True, non-root volumes are created. If False, no non-root volumes are created. Default is True.

### Raises

`MissingParameterValue`, if `node.target_raid_config` is missing or was found to be empty after skipping root volume and/or non-root volumes.

### Raises

`NodeCleaningFailure`, on failure to execute clean step.

### Raises

`InstanceDeployFailure`, on failure to execute deploy step.

**delete\_configuration**(*task*)

Delete the RAID configuration.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

NodeCleaningFailure, on failure to execute clean step.

**Raises**

InstanceDeployFailure, on failure to execute deploy step.

**get\_properties**()

Return the properties of the interface.

**ironic.drivers.modules.ilo.vendor module**

Vendor Interface for iLO drivers and its supporting methods.

**class** `ironic.drivers.modules.ilo.vendor.VendorPassthru`(\*args, \*\*kwargs)

Bases: `RedfishVendorPassthru`

Vendor-specific interfaces for iLO deploy drivers.

**boot\_into\_iso**(*task*, \*\*kwargs)

Attaches an ISO image in glance and reboots bare metal.

This method accepts an ISO image href (a Glance UUID or an HTTP(S) URL) attaches it as virtual media and then reboots the node. This is useful for debugging purposes. This can be invoked only when the node is in manage state.

**Parameters**

- **task** A TaskManager object.
- **kwargs** The arguments sent with vendor passthru. The expected kwargs are:

```
'boot_iso_href': href of the image to be booted. This  
→ can be  
a Glance UUID or an HTTP(S) URL.
```

**validate**(*task*, *method*, \*\*kwargs)

Validate vendor-specific actions.

Checks if a valid vendor passthru method was passed and validates the parameters for the vendor passthru method.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **method** method to be validated.
- **kwargs** kwargs containing the vendor passthru methods parameters.

**Raises**

MissingParameterValue, if some required parameters were not passed.

**Raises**

InvalidParameterValue, if any of the parameters have invalid value.

**Raises**

IloOperationNotSupported, if the driver does not support the given operation with ilo vendor interface.

**Module contents****ironic.drivers.modules.inspector package****Subpackages****ironic.drivers.modules.inspector.hooks package****Submodules****ironic.drivers.modules.inspector.hooks.accelerators module**

**class** `ironic.drivers.modules.inspector.hooks.accelerators.AcceleratorsHook`

Bases: *InspectionHook*

Hook to set the nodes accelerators property.

`__call__(task, inventory, plugin_data)`

Hook to run to process inspection data (before Ironic node update).

This hook is run after node is found and ports are created, just before the node is updated with the data.

**Parameters**

- **task** A TaskManager instance.
- **inventory** Hardware inventory information sent by the ramdisk. Must not be modified by the hook.
- **plugin\_data** Plugin data sent by the ramdisk. May be modified by the hook.

**Returns**

nothing.

**ironic.drivers.modules.inspector.hooks.architecture module**

**class** `ironic.drivers.modules.inspector.hooks.architecture.ArchitectureHook`

Bases: *InspectionHook*

Hook to set the nodes cpu\_arch property based on the inventory.

`__call__(task, inventory, plugin_data)`

Update node properties with CPU architecture.

**ironic.drivers.modules.inspector.hooks.base module**

Base code for inspection hooks support.

**class** `ironic.drivers.modules.inspector.hooks.base.InspectionHook`

Bases: `object`

Abstract base class for inspection hooks.

`__call__(task, inventory, plugin_data)`

Hook to run to process inspection data (before Ironic node update).

This hook is run after node is found and ports are created, just before the node is updated with the data.

#### Parameters

- **task** A TaskManager instance.
- **inventory** Hardware inventory information sent by the ramdisk. Must not be modified by the hook.
- **plugin\_data** Plugin data sent by the ramdisk. May be modified by the hook.

#### Returns

nothing.

`dependencies = []`

An ordered list of hooks that must be enabled before this one.

The items here should be entry point names, not classes.

`preprocess(task, inventory, plugin_data)`

Hook to run before the main inspection data processing.

This hook is run even before sanity checks.

#### Parameters

- **task** A TaskManager instance.
- **inventory** Hardware inventory information sent by the ramdisk. Must not be modified by the hook.
- **plugin\_data** Plugin data sent by the ramdisk. May be modified by the hook.

#### Returns

nothing.

### **ironic.drivers.modules.inspector.hooks.boot\_mode module**

**class** `ironic.drivers.modules.inspector.hooks.boot_mode.BootModeHook`

Bases: *InspectionHook*

Hook to set the nodes boot\_mode capability in node properties.

`__call__(task, inventory, plugin_data)`

Hook to run to process inspection data (before Ironic node update).

This hook is run after node is found and ports are created, just before the node is updated with the data.

#### Parameters

- **task** A TaskManager instance.
- **inventory** Hardware inventory information sent by the ramdisk. Must not be modified by the hook.

- **plugin\_data** Plugin data sent by the ramdisk. May be modified by the hook.

**Returns**

nothing.

**ironic.drivers.modules.inspector.hooks.cpu\_capabilities module****class**

`ironic.drivers.modules.inspector.hooks.cpu_capabilities.CPUCapabilitiesHook`

Bases: *InspectionHook*

Hook to set nodes capabilities based on cpu flags in the inventory.

`__call__(task, inventory, plugin_data)`

Hook to run to process inspection data (before Ironic node update).

This hook is run after node is found and ports are created, just before the node is updated with the data.

**Parameters**

- **task** A TaskManager instance.
- **inventory** Hardware inventory information sent by the ramdisk. Must not be modified by the hook.
- **plugin\_data** Plugin data sent by the ramdisk. May be modified by the hook.

**Returns**

nothing.

**ironic.drivers.modules.inspector.hooks.extra\_hardware module**

**class** `ironic.drivers.modules.inspector.hooks.extra_hardware.ExtraHardwareHook`

Bases: *InspectionHook*

Hook to gather extra information about the node hardware.

`__call__(task, inventory, plugin_data)`

Store extra hardware information in `plugin_data[extra]`

Convert the extra collected data from the format of the hardware-detect tool (list of lists) to a nested dictionary. Remove the original data field from `plugin_data`, and save the converted data into a new field `extra` instead.

**ironic.drivers.modules.inspector.hooks.local\_link\_connection module**

**class** `ironic.drivers.modules.inspector.hooks.local_link_connection.LocalLinkConnectionHook`

Bases: *InspectionHook*

Hook to process mandatory LLDP packet fields

`__call__(task, inventory, plugin_data)`

Process LLDP data and patch Ironic port local link connection.

Process the non-vendor-specific LLDP packet fields for each NIC found for a baremetal node, port ID and chassis ID. These fields, if found and if valid, will be saved into the local link connection information (port id and switch id) fields on the Ironic port that represents that NIC.

**dependencies = ['validate-interfaces']**

An ordered list of hooks that must be enabled before this one.

The items here should be entry point names, not classes.

### **ironic.drivers.modules.inspector.hooks.memory module**

**class** `ironic.drivers.modules.inspector.hooks.memory.MemoryHook`

Bases: *InspectionHook*

Hook to set the nodes `memory_mb` property based on the inventory.

`__call__(task, inventory, plugin_data)`

Update node properties with memory information.

### **ironic.drivers.modules.inspector.hooks.parse\_lldp module**

LLDP Processing Hook for basic TLVs

**class** `ironic.drivers.modules.inspector.hooks.parse_lldp.ParseLLDPHook`

Bases: *InspectionHook*

Process LLDP packet fields and store them in `plugin_data[parsed_lldp]`

Convert binary LLDP information into a readable form. Loop through raw LLDP TLVs and parse those from the basic management, 802.1, and 802.3 TLV sets. Store parsed data in the `plugin_data` as a new `parsed_lldp` dictionary with interface names as keys.

`__call__(task, inventory, plugin_data)`

Process LLDP data and update `plugin_data` with processed data

### **ironic.drivers.modules.inspector.hooks.pci\_devices module**

Gather and distinguish PCI devices from `plugin_data`.

**class** `ironic.drivers.modules.inspector.hooks.pci_devices.PciDevicesHook`

Bases: *InspectionHook*

Hook to count various PCI devices, and set the nodes capabilities.

This information can later be used by nova for node scheduling.

`__call__(task, inventory, plugin_data)`

Update node capabilities with PCI devices.

## ironic.drivers.modules.inspector.hooks.physical\_network module

Port Physical Network Hook

### class

`ironic.drivers.modules.inspector.hooks.physical_network.PhysicalNetworkHook`

Bases: *InspectionHook*

Hook to set the ports physical\_network field.

Set the ironic ports physical\_network field based on a CIDR to physical network mapping in the configuration.

`__call__(task, inventory, plugin_data)`

Process inspection data and patch the ports physical network.

`dependencies = ['validate-interfaces']`

An ordered list of hooks that must be enabled before this one.

The items here should be entry point names, not classes.

`get_physical_network(interface)`

Return a physical network to apply to an ironic port.

#### Parameters

**interface** The interface from the inventory.

#### Returns

The physical network to set, or None.

## ironic.drivers.modules.inspector.hooks.ports module

`class ironic.drivers.modules.inspector.hooks.ports.PortsHook`

Bases: *InspectionHook*

Hook to create ironic ports.

`__call__(task, inventory, plugin_data)`

Hook to run to process inspection data (before Ironic node update).

This hook is run after node is found and ports are created, just before the node is updated with the data.

#### Parameters

- **task** A TaskManager instance.
- **inventory** Hardware inventory information sent by the ramdisk. Must not be modified by the hook.
- **plugin\_data** Plugin data sent by the ramdisk. May be modified by the hook.

#### Returns

nothing.

`dependencies = ['validate-interfaces']`

An ordered list of hooks that must be enabled before this one.

The items here should be entry point names, not classes.

`ironic.drivers.modules.inspector.hooks.ports.add_ports(task, interfaces)`

Add ports for all previously validated interfaces.

`ironic.drivers.modules.inspector.hooks.ports.update_ports(task, all_interfaces, valid_macs)`

Update ports to match the valid MACs.

Depending on the value of `[inspector]keep_ports`, some ports may be removed.

## **ironic.drivers.modules.inspector.hooks.raid\_device module**

**class** `ironic.drivers.modules.inspector.hooks.raid_device.RaidDeviceHook`

Bases: *InspectionHook*

Hook for learning the root device after RAID creation.

This hook can figure out the root device in 2 runs. In the first run, the nodes inventory is saved as usual, and the hook does not do anything. The second run will check the difference between the recently discovered block devices (as reported by the inspection results) and the previously saved ones (from the previously saved inventory). If there is exactly one new block device, its serial number is saved in `node.properties` under the `root_device` key.

This way, it helps to figure out the root device hint in cases when Ironic doesn't have enough information to do so otherwise. One such usecase is DRAC RAID configuration, where the BMC doesn't provide any useful information about the created RAID disks. Using this hook immediately before and after creating the root RAID device will solve the issue of root device hints.

`__call__(task, inventory, plugin_data)`

Hook to run to process inspection data (before Ironic node update).

This hook is run after node is found and ports are created, just before the node is updated with the data.

### **Parameters**

- **task** A TaskManager instance.
- **inventory** Hardware inventory information sent by the ramdisk. Must not be modified by the hook.
- **plugin\_data** Plugin data sent by the ramdisk. May be modified by the hook.

### **Returns**

nothing.

## **ironic.drivers.modules.inspector.hooks.ramdisk\_error module**

**class** `ironic.drivers.modules.inspector.hooks.ramdisk_error.RamdiskErrorHook`

Bases: *InspectionHook*

Hook to process error sent from the ramdisk.

`__call__(task, inventory, plugin_data)`

Hook to run to process inspection data (before Ironic node update).

This hook is run after node is found and ports are created, just before the node is updated with the data.

**Parameters**

- **task** A TaskManager instance.
- **inventory** Hardware inventory information sent by the ramdisk. Must not be modified by the hook.
- **plugin\_data** Plugin data sent by the ramdisk. May be modified by the hook.

**Returns**

nothing.

**preprocess**(*task, inventory, plugin\_data*)

Hook to run before the main inspection data processing.

This hook is run even before sanity checks.

**Parameters**

- **task** A TaskManager instance.
- **inventory** Hardware inventory information sent by the ramdisk. Must not be modified by the hook.
- **plugin\_data** Plugin data sent by the ramdisk. May be modified by the hook.

**Returns**

nothing.

**ironic.drivers.modules.inspector.hooks.root\_device module**

**class** `ironic.drivers.modules.inspector.hooks.root_device.RootDeviceHook`

Bases: *InspectionHook*

Smarter root disk selection using Ironic root device hints.

**\_\_call\_\_**(*task, inventory, plugin\_data*)

Process root disk information.

**ironic.drivers.modules.inspector.hooks.validate\_interfaces module**

**class** `ironic.drivers.modules.inspector.hooks.validate_interfaces.`

**ValidateInterfacesHook**

Bases: *InspectionHook*

Hook to validate network interfaces.

**\_\_call\_\_**(*task, inventory, plugin\_data*)

Hook to run to process inspection data (before Ironic node update).

This hook is run after node is found and ports are created, just before the node is updated with the data.

**Parameters**

- **task** A TaskManager instance.

- **inventory** Hardware inventory information sent by the ramdisk. Must not be modified by the hook.
- **plugin\_data** Plugin data sent by the ramdisk. May be modified by the hook.

**Returns**

nothing.

**preprocess**(*task, inventory, plugin\_data*)

Hook to run before the main inspection data processing.

This hook is run even before sanity checks.

**Parameters**

- **task** A TaskManager instance.
- **inventory** Hardware inventory information sent by the ramdisk. Must not be modified by the hook.
- **plugin\_data** Plugin data sent by the ramdisk. May be modified by the hook.

**Returns**

nothing.

`ironic.drivers.modules.inspector.hooks.validate_interfaces.get_interfaces(node, inventory)`

Convert inventory to a dict with interfaces.

**Returns**

dict interface name -> interface (for valid interfaces).

`ironic.drivers.modules.inspector.hooks.validate_interfaces.get_pxe_mac(inventory)`

Get MAC address of the PXE interface.

`ironic.drivers.modules.inspector.hooks.validate_interfaces.validate_interfaces(node, inventory, interfaces)`

Validate interfaces on correctness and suitability.

**Returns**

dict interface name -> interface.

## Module contents

### Submodules

#### **ironic.drivers.modules.inspector.agent module**

In-band inspection implementation.

**class** `ironic.drivers.modules.inspector.agent.AgentInspect(*args, **kwargs)`

Bases: *Common*

In-band inspection.

**abort**(*task*)

Abort hardware inspection.

**Parameters**

**task** a task from TaskManager.

**continue\_inspection**(*task, inventory, plugin\_data*)

Continue in-band hardware inspection.

**Parameters**

- **task** a task from TaskManager.
- **inventory** hardware inventory from the node.
- **plugin\_data** optional plugin-specific data.

### **ironic.drivers.modules.inspector.interface module**

**class** `ironic.drivers.modules.inspector.interface.Common(*args, **kwargs)`

Bases: *InspectInterface*

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**inspect\_hardware**(*task*)

Inspect hardware to obtain the hardware properties.

Results will be checked in a periodic task.

**Parameters**

**task** a task from TaskManager.

**Returns**

states.INSPECTWAIT

**Raises**

HardwareInspectionFailure on failure

**validate**(*task*)

Validate the driver-specific inspection information.

If invalid, raises an exception; otherwise returns None.

**Parameters**

**task** a task from TaskManager.

**Raises**

UnsupportedDriverExtension

`ironic.drivers.modules.inspector.interface.clean_up(task, finish=True, always_power_off=False)`

`ironic.drivers.modules.inspector.interface.inspection_error_handler(task, error, raise_exc=False, clean_up=True)`

`ironic.drivers.modules.inspector.interface.ironic_manages_boot(task, raise_exc=False)`

Whether ironic should manage boot for this node.

`ironic.drivers.modules.inspector.interface.prepare_managed_inspection(task, endpoint)`

Prepare the boot interface for managed inspection.

`ironic.drivers.modules.inspector.interface.tear_down_managed_boot(task, always_power_off=False)`

### **ironic.drivers.modules.inspector.lldp\_parsers module**

Names and mapping functions used to map LLDP TLVs to name/value pairs

**class** `ironic.drivers.modules.inspector.lldp_parsers.LLDPBasicMgmtParser(nv=None)`

Bases: `LLDPParser`

Class to handle parsing of 802.1AB Basic Management set

This class will also handle 802.1Q and 802.3 OUI TLVs.

**add\_capabilities**(*struct, name, data*)

Handle LLDP\_TLV\_SYS\_CAPABILITIES

**add\_mgmt\_address**(*struct, name, data*)

Handle LLDP\_TLV\_MGMT\_ADDRESS

There can be multiple Mgmt Address TLVs, store in list.

**handle\_org\_specific\_tlv**(*struct, name, data*)

Handle Organizationally Unique ID TLVs

This class supports 802.1Q and 802.3 OUI TLVs.

See <http://www.ieee802.org/1/pages/802.1Q-2014.html>, Annex D and <http://standards.ieee.org/about/get/802/802.3.html>

**class** `ironic.drivers.modules.inspector.lldp_parsers.LLDPParser(node_uuid, nv=None)`

Bases: `object`

Base class to handle parsing of LLDP TLVs

Each class that inherits from this base class must provide a parser map. Parser maps are used to associate a LLDP TLV with a function handler and arguments necessary to parse the TLV and generate one or more name/value pairs. Each LLDP TLV maps to a tuple with the following fields:

function - Handler function to generate name/value pairs

construct - Name of construct definition for TLV

`name` - User-friendly name of TLV. For TLVs that generate only one name/value pair, this is the name used

`len_check` - Boolean indicating if length check should be done on construct

It is valid to have a function handler of `None`, this is for TLVs that are not mapped to a name/value pair (e.g. `LLDP_TLV_TTL`).

**`add_dot1_link_aggregation(struct, name, data)`**

Add name/value pairs for TLV `Dot1_LinkAggregationId`

This is in the base class since it can be used by both `dot1` and `dot3`.

**`add_nested_value(struct, name, data)`**

Add a single nested name/value pair to the dictionary

**`add_single_value(struct, name, data)`**

Add a single name/value pair to the nv dictionary

**`append_value(name, value)`**

Add value to a list mapped to name

**`parse_tlv(tlv_type, data)`**

Parse TLVs from mapping table

This functions takes the TLV type and the raw data for this TLV and gets a tuple from the `parser_map`. The `construct` field in the tuple contains the construct lib definition of the TLV which can be parsed to access individual fields. Once the TLV is parsed, the handler function for each TLV will store the individual fields as name/value pairs in `nv_dict`.

If the handler function does not exist, then no name/value pairs will be added to `nv_dict`, but since the TLV was handled, `True` will be returned.

**Param**

`tlv_type` - type identifier for TLV

**Param**

`data` - raw TLV value

**Returns**

`True` if TLV in `parser_map` and data is valid, otherwise `False`.

**`set_value(name, value)`**

Set name value pair in dictionary

The value for a name should not be changed if it exists.

**`class ironic.drivers.modules.inspector.lldp_parsers.LLDPdot1Parser(node_uuid, nv=None)`**

Bases: [\*LLDPParser\*](#)

Class to handle parsing of 802.1Q TLVs

**`add_dot1_port_protocol_vlan(struct, name, data)`**

Handle `dot1_PORT_PROTOCOL_VLANID`

**`add_dot1_protocol_identities(struct, name, data)`**

Handle `dot1_PROTOCOL_IDENTITY`

There can be multiple protocol ids TLVs, store in list

**add\_dot1\_vlans**(*struct, name, data*)

Handle dot1\_VLAN\_NAME

There can be multiple VLAN TLVs, add dictionary entry with id/vlan to list.

**class** `ironic.drivers.modules.inspector.lldp_parsers.LLDPdot3Parser`(*node\_uuid, nv=None*)

Bases: `LLDPParser`

Class to handle parsing of 802.3 TLVs

**add\_dot3\_macphy\_config**(*struct, name, data*)

Handle dot3\_MACPHY\_CONFIG\_STATUS

## **ironic.drivers.modules.inspector.lldp\_tlvs module**

Link Layer Discovery Protocol TLVs

`ironic.drivers.modules.inspector.lldp_tlvs.bytes_to_int`(*obj*)

Convert bytes to an integer

### **Param**

*obj* - array of bytes

`ironic.drivers.modules.inspector.lldp_tlvs.get_autoneg_cap`(*pmd*)

Get autonegotiated capability strings

This returns a list of capability strings from the Physical Media Dependent (PMD) capability bits.

### **Parameters**

**pmd** PMD bits

### **Returns**

Sorted list containing capability strings

`ironic.drivers.modules.inspector.lldp_tlvs.mapping_for_enum`(*mapping*)

Return tuple used for keys as a dict

### **Param**

*mapping* - dict with tuple as keys

`ironic.drivers.modules.inspector.lldp_tlvs.mapping_for_switch`(*mapping*)

Return dict from values

### **Param**

*mapping* - dict with tuple as keys

## **Module contents**

**class** `ironic.drivers.modules.inspector.AgentInspect`(\*args, \*\*kwargs)

Bases: `Common`

In-band inspection.

**abort**(*task*)

Abort hardware inspection.

**Parameters**

**task** a task from TaskManager.

**continue\_inspection**(*task, inventory, plugin\_data*)

Continue in-band hardware inspection.

**Parameters**

- **task** a task from TaskManager.
- **inventory** hardware inventory from the node.
- **plugin\_data** optional plugin-specific data.

**ironic.drivers.modules.intel\_ipmi package****Submodules****ironic.drivers.modules.intel\_ipmi.management module**

Intel IPMI Hardware.

Supports Intel Speed Select Performance Profile.

**class** `ironic.drivers.modules.intel_ipmi.management.IntelIPMIManagement`(\*args,  
\*\*kwargs)

Bases: *IPMIManagement*

**configure\_intel\_speedselect**(*task, \*\*kwargs*)

**Module contents****ironic.drivers.modules.irmc package****Submodules****ironic.drivers.modules.irmc.bios module**

iRMC BIOS configuration specific methods

**class** `ironic.drivers.modules.irmc.bios.IRMCBIOS`(\*args, \*\*kwargs)

Bases: *BIOSInterface*

**apply\_configuration**(*task, settings*)

Applies BIOS configuration on the given node.

This method takes the BIOS settings from the settings param and applies BIOS configuration on the given node. After the BIOS configuration is done, `self.cache_bios_settings()` may be called to sync the nodes BIOS-related information with the BIOS configuration applied on the node. It will also validate the given settings before applying any settings and manage failures when setting an invalid BIOS config. In the case of needing password to update the BIOS config, it will be taken from the `driver_info` properties.

**Parameters**

- **task** a TaskManager instance.
- **settings** Dictionary containing the BIOS configuration. It may be an empty dictionary as well.

**Raises**

IRMCOperationError,if apply bios settings failed.

**cache\_bios\_settings**(*task*)

Store or update BIOS settings on the given node.

This method stores BIOS properties to the bios settings db

**Parameters**

**task** a TaskManager instance.

**Raises**

IRMCOperationError,if get bios settings failed.

**Returns**

None if it is complete.

**factory\_reset**(*task*)

Reset BIOS configuration to factory default on the given node.

**Parameters**

**task** a TaskManager instance.

**Raises**

UnsupportedDriverExtension, if the nodes driver doesnt support BIOS reset.

**get\_properties**()

Return the properties of the interface.

**supported = False**

Indicates if an interface is supported.

This will be set to False for interfaces which are untested in first- or third-party CI, or in the process of being deprecated.

**validate**(*task*)

Validate the driver-specific Node info.

This method validates whether the driver\_info property of the supplied node contains the required information for this driver to manage the BIOS settings of the node.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue if required driver\_info attribute is missing or invalid on the node.

**Raises**

MissingParameterValue if a required parameter is missing in the driver\_info property.

## **ironic.drivers.modules.irmc.boot module**

iRMC Boot Driver

**class** `ironic.drivers.modules.irmc.boot.IRMCPXEBoot(*args, **kwargs)`

Bases: `PXEBoot`

iRMC PXE boot.

**prepare\_ramdisk**(*task*, *ramdisk\_params*)

Prepares the boot of Ironic ramdisk using PXE.

This method prepares the boot of the deploy kernel/ramdisk after reading relevant information from the nodes `driver_info` and `instance_info`.

#### Parameters

- **task** a task from TaskManager.
- **ramdisk\_params** the parameters to be passed to the ramdisk. pxe driver passes these parameters as kernel command-line arguments.

#### Returns

None

#### Raises

MissingParameterValue, if some information is missing in nodes `driver_info` or `instance_info`.

#### Raises

InvalidParameterValue, if some information provided is invalid.

#### Raises

IronicException, if some power or set boot device operation failed on the node.

**supported = False**

Indicates if an interface is supported.

This will be set to False for interfaces which are untested in first- or third-party CI, or in the process of being deprecated.

**class** `ironic.drivers.modules.irmc.boot.IRMCVirtualMediaBoot(*args, **kwargs)`

Bases: `BootInterface`, `IRMCVolumeBootMixin`

iRMC Virtual Media boot-related actions.

**capabilities** = ['iscsi\_volume\_boot', 'fibre\_channel\_volume\_boot']

**clean\_up\_instance**(*task*)

Cleans up the boot of instance.

This method cleans up the environment that was setup for booting the instance.

#### Parameters

**task** a task from TaskManager.

#### Returns

None

#### Raises

IRMCOperationError if iRMC operation failed.

### **clean\_up\_ramdisk**(*task*)

Cleans up the boot of ironic ramdisk.

This method cleans up the environment that was setup for booting the deploy or rescue ramdisk.

#### **Parameters**

**task** a task from TaskManager.

#### **Returns**

None

#### **Raises**

IRMCOperationError if iRMC operation failed.

### **get\_properties**()

Return the properties of the interface.

#### **Returns**

dictionary of <property name>:<property description> entries.

### **prepare\_instance**(*task*)

Prepares the boot of instance.

This method prepares the boot of the instance after reading relevant information from the nodes database.

#### **Parameters**

**task** a task from TaskManager.

#### **Returns**

None

### **prepare\_ramdisk**(*task*, *ramdisk\_params*)

Prepares the deploy or rescue ramdisk using virtual media.

Prepares the options for the deploy or rescue ramdisk, sets the node to boot from virtual media cdrom.

#### **Parameters**

- **task** a TaskManager instance containing the node to act on.
- **ramdisk\_params** the options to be passed to the ramdisk.

#### **Raises**

ImageRefValidationFailed if no image service can handle specified href.

#### **Raises**

ImageCreationFailed, if it failed while creating the floppy image.

#### **Raises**

InvalidParameterValue if the validation of the PowerInterface or ManagementInterface fails.

#### **Raises**

IRMCOperationError, if some operation on iRMC fails.

**supported = False**

Indicates if an interface is supported.

This will be set to False for interfaces which are untested in first- or third-party CI, or in the process of being deprecated.

**validate(task)**

Validate the deployment information for the tasks node.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue, if config option has invalid value.

**Raises**

IRMCSharedFileSystemNotMounted, if shared file system is not mounted.

**Raises**

InvalidParameterValue, if some information is invalid.

**Raises**

MissingParameterValue if kernel\_id and ramdisk\_id are missing in the Glance image, or if kernel and ramdisk are missing in the Non Glance image.

**validate\_rescue(task)**

Validate that the node has required properties for rescue.

**Parameters**

**task** a TaskManager instance with the node being checked

**Raises**

MissingParameterValue if node is missing one or more required parameters

**Raises**

InvalidParameterValue, if any of the parameters have invalid value.

**class ironic.drivers.modules.irmc.boot.IRMCVolumeBootMixin**

Bases: object

Mix-in class for volume boot configuration to iRMC

iRMC has a feature to set up remote boot to a server. This feature can be used by VIOM (Virtual I/O Manager) library of SCCI client.

**ironic.drivers.modules.irmc.boot.attach\_boot\_iso\_if\_needed(task)**

Attaches boot ISO for a deployed node if it exists.

This method checks the instance info of the bare metal node for a boot ISO. If the instance info has a value of key boot\_iso, it indicates ramdisk deploy. Therefore it attaches the boot ISO on the bare metal node and then sets the node to boot from virtual media cdrom.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

IRMCOperationError if attaching virtual media failed.

**Raises**

InvalidParameterValue if the validation of the ManagementInterface fails.

`ironic.drivers.modules.irmc.boot.check_share_fs_mounted()`

Check if Share File System (NFS or CIFS) is mounted.

**Raises**

`InvalidParameterValue`, if config option has invalid value.

**Raises**

`IRMCSHaredFileSystemNotMounted`, if shared file system is not mounted.

### **ironic.drivers.modules.irmc.common module**

Common functionalities shared between different iRMC modules.

`ironic.drivers.modules.irmc.common.check_elcm_license(node)`

Connect to iRMC and return status of eLCM license

This function connects to iRMC REST API and check whether eLCM license is active. This function can be used to check connection to iRMC REST API.

**Parameters**

**node** An ironic node object

**Returns**

dictionary whose keys are `active` and `status_code`. value of `active` is boolean showing if eLCM license is active and value of `status_code` is int which is HTTP return code from iRMC REST API access

**Raises**

`InvalidParameterValue` if invalid value is contained in the `driver_info` property.

**Raises**

`MissingParameterValue` if some mandatory key is missing in the `driver_info` property.

**Raises**

`IRMCOperationError` if the operation fails.

`ironic.drivers.modules.irmc.common.get_irmc_client(node)`

Gets an iRMC SCCI client.

Given an ironic node object, this method gives back a iRMC SCCI client to do operations on the iRMC.

**Parameters**

**node** An ironic node object.

**Returns**

`scsi_cmd` partial function which takes a SCCI command param.

**Raises**

`InvalidParameterValue` on invalid inputs.

**Raises**

`MissingParameterValue` if some mandatory information is missing on the node

**Raises**

`IRMCOperationError` if iRMC operation failed

`ironic.drivers.modules.irmc.common.get_irmc_report(node)`

Gets iRMC SCCI report.

Given an ironic node object, this method gives back a iRMC SCCI report.

**Parameters**

**node** An ironic node object.

**Returns**

A `xml.etree.ElementTree` object.

**Raises**

`InvalidParameterValue` on invalid inputs.

**Raises**

`MissingParameterValue` if some mandatory information is missing on the node.

**Raises**

`scci.SCCIInvalidInputError` if required parameters are invalid.

**Raises**

`scci.SCCIClientError` if SCCI failed.

`ironic.drivers.modules.irmc.common.get_secure_boot_mode(node)`

Get the current secure boot mode.

**Parameters**

**node** An ironic node object.

**Raises**

`UnsupportedDriverExtension` if secure boot is not present.

**Raises**

`IRMCOperationError` if the operation fails.

`ironic.drivers.modules.irmc.common.parse_driver_info(node)`

Gets the specific Node driver info.

This method validates whether the `driver_info` property of the supplied node contains the required information for this driver.

**Parameters**

**node** An ironic node object.

**Returns**

A dict containing information from `driver_info` and default values.

**Raises**

`InvalidParameterValue` if invalid value is contained in the `driver_info` property.

**Raises**

`MissingParameterValue` if some mandatory key is missing in the `driver_info` property.

`ironic.drivers.modules.irmc.common.set_irmc_version(task)`

Fetch and save iRMC firmware version.

This function should be called before calling any other functions which need to check nodes iRMC firmware version.

Set `<iRMC OS>/<fw version>` to `driver_internal_info[irmc_fw_version]`

**Parameters**

**node** An ironic node object

**Raises**

InvalidParameterValue if invalid value is contained in the driver\_info property.

**Raises**

MissingParameterValue if some mandatory key is missing in the driver\_info property.

**Raises**

IRMCOperationError if the operation fails.

**Raises**

NodeLocked if the target node is already locked.

`ironic.drivers.modules.irmc.common.set_secure_boot_mode(node, enable)`

Enable or disable UEFI Secure Boot

**Parameters**

- **node** An ironic node object.
- **enable** Boolean value. True if the secure boot to be enabled.

**Raises**

IRMCOperationError if the operation fails.

`ironic.drivers.modules.irmc.common.update_ipmi_properties(task)`

Update ipmi properties to node driver\_info.

**Parameters**

**task** A task from TaskManager.

`ironic.drivers.modules.irmc.common.within_version_ranges(node, version_ranges)`

Read saved iRMC FW version and check if it is within the passed ranges.

**Parameters**

- **node** An ironic node object
- **version\_ranges** A Python dictionary containing version ranges in the next format: `<os_n>: <ranges>`, where `<os_n>` is a string representing iRMC OS number (e.g. 4) and `<ranges>` is a dictionaries indicating the specific firmware version ranges under the iRMC OS number `<os_n>`.

The dictionary used in `<ranges>` only has two keys: `min` and `upper`, and value of each key is a string representing iRMC firmware version number or `None`. Both keys can be absent and their value can be `None`.

It is acceptable to not set ranges for a `<os_n>` (for example set `<ranges>` to `None`, `{}`, etc), in this case, this function only checks if the nodes iRMC OS number matches the `<os_n>`.

**Valid <version\_ranges> example:**

**{3: None, # all version of iRMC S3 matches**

4: {}, # all version of iRMC S4 matches # all version of iRMC S5 matches

5: {min: None, upper: None}, # iRMC S6 whose version is `>=1.20`

matches 6: {min: 1.20, upper: None}, # iRMC S7 whose version is #  
5.51<= (version) <8.23 matches 7: {min: 5.51, upper: 8.23}}

**Returns**

True if nodes iRMC FW is in range, False if not or fails to parse firmware version

**ironic.drivers.modules.irmc.inspect module**

iRMC Inspect Interface

**class** `ironic.drivers.modules.irmc.inspect.IRMCInspect(*args, **kwargs)`

Bases: *InspectInterface*

Interface for out of band inspection.

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**inspect\_hardware(task)**

Inspect hardware.

Inspect hardware to obtain the essential hardware properties and mac addresses.

**Parameters**

**task** a task from TaskManager.

**Raises**

HardwareInspectionFailure, if hardware inspection failed.

**Returns**

states.MANAGEABLE, if hardware inspection succeeded.

**supported = False**

Indicates if an interface is supported.

This will be set to False for interfaces which are untested in first- or third-party CI, or in the process of being deprecated.

**validate(task)**

Validate the driver-specific inspection information.

This method validates whether the driver\_info property of the supplied node contains the required information for this driver.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue if required driver\_info attribute is missing or invalid on the node.

**Raises**

MissingParameterValue if a required parameter is missing.

```
ironic.drivers.modules.irmc.inspect.METRICS =  
<ironic.common.metrics.NoopMetricLogger object>
```

SC2.mib: sc2UnitNodeClass returns NIC type.

#### sc2UnitNodeClass OBJECT-TYPE

SYNTAX INTEGER { unknown(1), primary(2), secondary(3), management-blade(4), secondary-remote(5), secondary-remote-backup(6), baseboard-controller(7) } ACCESS read-only STATUS mandatory DESCRIPTION Management node class: primary: local operating system interface secondary: local management controller LAN interface management-blade: management blade interface (in a blade server chassis) secondary-remote: remote management controller (in an RSB concentrator environment) secondary-remote-backup: backup remote management controller baseboard-controller: local baseboard management controller (BMC) ::= { sc2ManagementNodes 8 }

```
ironic.drivers.modules.irmc.inspect.NODE_CLASS_OID =  
'1.3.6.1.4.1.231.2.10.2.2.10.3.1.1.8.1'
```

SC2.mib: sc2UnitNodeMacAddress returns NIC MAC address

#### sc2UnitNodeMacAddress OBJECT-TYPE

SYNTAX PhysAddress ACCESS read-only STATUS mandatory DESCRIPTION Management node hardware (MAC) address ::= { sc2ManagementNodes 9 }

### ironic.drivers.modules.irmc.management module

iRMC Management Driver

```
class ironic.drivers.modules.irmc.management.IRMManagement(*args, **kwargs)
```

Bases: *IPMIManagement, RedfishManagement*

```
detect_vendor(task)
```

Detects and returns the hardware vendor.

#### Parameters

**task** A task from TaskManager.

#### Raises

InvalidParameterValue if a required parameter is missing

#### Raises

MissingParameterValue if a required parameter is missing

#### Raises

RedfishError on Redfish operation error.

#### Raises

PasswordFileFailedToCreate from creating or writing to the temporary file during IPMI operation.

#### Raises

processutils.ProcessExecutionError from executing ipmi command

#### Returns

String representing the BMC reported Vendor or Manufacturer, otherwise returns None.

**get\_boot\_device**(*task*)

Get the current boot device for the tasks node.

Returns the current boot device of the node.

**Parameters**

**task** a task from TaskManager.

**Raises**

InvalidParameterValue if an invalid boot device is specified.

**Raises**

MissingParameterValue if a required parameter is missing.

**Raises**

IPMIFailure on an error from ipmitool.

**Raises**

RedfishConnectionError on Redfish operation failure.

**Raises**

RedfishError on Redfish operation failure.

**Returns**

a dictionary containing:

**boot\_device**

the boot device, one of *ironic.common.boot\_devices* or None if it is unknown.

**persistent**

Whether the boot device will persist to all future boots or not, None if it is unknown.

**get\_boot\_mode**(*task*)

Get the current boot mode for a node.

IRMCManagement class doesnt support this method

**Parameters**

**task** a task from TaskManager.

**Raises**

UnsupportedDriverExtension if requested operation is not supported by the driver

**get\_indicator\_state**(*task, component, indicator*)

Get current state of the indicator of the hardware component.

IRMCManagement class doesnt support this method

**Parameters**

- **task** A task from TaskManager.
- **component** The hardware component, one of *ironic.common.components*.
- **indicator** Indicator ID (as reported by *get\_supported\_indicators*).

**Raises**

UnsupportedDriverExtension if requested operation is not supported by the driver

**get\_mac\_addresses**(*task*)

Get MAC address information for the node.

IRMCManagement class doesnt support this method

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

UnsupportedDriverExtension

**get\_properties**()

Return the properties of the interface.

**Returns**

Dictionary of <property name>:<property description> entries.

**get\_secure\_boot\_state**(*task*)

Get the current secure boot state for the node.

**NOTE: Not all drivers support this method. Older hardware** may not implement that.

**Parameters**

**task** A task from TaskManager.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

DriverOperationError or its derivative in case of driver runtime error.

**Raises**

UnsupportedDriverExtension if secure boot is not supported by the driver or the hardware

**Returns**

Boolean

**get\_sensors\_data**(*task*)

Get sensors data method.

It gets sensor data from the tasks node via SCCI, and convert the data from XML to the dict format.

**Parameters**

**task** A TaskManager instance.

**Raises**

FailedToGetSensorData when getting the sensor data fails.

**Raises**

FailedToParseSensorData when parsing sensor data fails.

**Raises**

InvalidParameterValue if required parameters are invalid.

**Raises**

MissingParameterValue if a required parameter is missing.

**Returns**

Returns a consistent formatted dict of sensor data grouped by sensor type, which can be processed by Ceilometer. Example:

```
{
  'Sensor Type 1': {
    'Sensor ID 1': {
      'Sensor Reading': 'Value1 Units1',
      'Sensor ID': 'Sensor ID 1',
      'Units': 'Units1'
    },
    'Sensor ID 2': {
      'Sensor Reading': 'Value2 Units2',
      'Sensor ID': 'Sensor ID 2',
      'Units': 'Units2'
    }
  },
  'Sensor Type 2': {
    'Sensor ID 3': {
      'Sensor Reading': 'Value3 Units3',
      'Sensor ID': 'Sensor ID 3',
      'Units': 'Units3'
    },
    'Sensor ID 4': {
      'Sensor Reading': 'Value4 Units4',
      'Sensor ID': 'Sensor ID 4',
      'Units': 'Units4'
    }
  }
}
```

**get\_supported\_boot\_devices(task)**

Get list of supported boot devices

Actual code is delegated to IPMIManagement or RedfishManagement based on iRMC firmware version.

**Parameters**

**task** A TaskManager instance

**Returns**

A list with the supported boot devices defined in *ironic.common.boot\_devices*.

**get\_supported\_boot\_modes(task)**

Get a list of the supported boot modes.

IRMCManagement class doesnt support this method

**Parameters**

**task** a task from TaskManager.

**Raises**

UnsupportedDriverExtension if requested operation is not supported by the driver

**get\_supported\_indicators**(*task, component=None*)

Get a map of the supported indicators (e.g. LEDs).

IRMCManagement class doesnt support this method

**Parameters**

- **task** a task from TaskManager.
- **component** If not *None*, return indicator information for just this component, otherwise return indicators for all existing components.

**Raises**

UnsupportedDriverExtension if requested operation is not supported by the driver

**inject\_nmi**(*task*)

Inject NMI, Non Maskable Interrupt.

Inject NMI (Non Maskable Interrupt) for a node immediately.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

IRMCOperationError on an error from SCCI

**Returns**

None

**restore\_irmc\_bios\_config**(*task*)

Restore BIOS config for a node.

**Parameters**

**task** a task from TaskManager.

**Raises**

NodeCleaningFailure, on failure to execute step.

**Returns**

None.

**set\_boot\_device**(*task, device, persistent=False*)

Set the boot device for a node.

Set the boot device to use on next reboot of the node.

**Parameters**

- **task** A task from TaskManager.
- **device** The boot device, one of the supported devices listed in *ironic.common.boot\_devices*.

- **persistent** Boolean value. True if the boot device will persist to all future boots, False if not. Default: False.

**Raises**

InvalidParameterValue if an invalid boot device is specified.

**Raises**

MissingParameterValue if a required parameter is missing.

**Raises**

IPMIFailure on an error from ipmitool.

**Raises**

RedfishConnectionError on Redfish operation failure.

**Raises**

RedfishError on Redfish operation failure.

**set\_boot\_mode**(*task, mode*)

Set the boot mode for a node.

IRMCManagement class doesnt support this method

**Parameters**

- **task** a task from TaskManager.
- **mode** The boot mode, one of *ironic.common.boot\_modes*.

**Raises**

UnsupportedDriverExtension if requested operation is not supported by the driver

**set\_indicator\_state**(*task, component, indicator, state*)

Set indicator on the hardware component to the desired state.

IRMCManagement class doesnt support this method

**Parameters**

- **task** A task from TaskManager.
- **component** The hardware component, one of *ironic.common.components*.
- **indicator** Indicator ID (as reported by *get\_supported\_indicators*).

**State**

Desired state of the indicator, one of *ironic.common.indicator\_states*.

**Raises**

UnsupportedDriverExtension if requested operation is not supported by the driver

**set\_secure\_boot\_state**(*task, state*)

Set the current secure boot state for the node.

**NOTE: Not all drivers support this method. Older hardware may not implement that.**

**Parameters**

- **task** A task from TaskManager.
- **state** A new state as a boolean.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

DriverOperationError or its derivative in case of driver runtime error.

**Raises**

UnsupportedDriverExtension if secure boot is not supported by the driver or the hardware

**supported = False**

Indicates if an interface is supported.

This will be set to False for interfaces which are untested in first- or third-party CI, or in the process of being deprecated.

**validate**(*task*)

Validate the driver-specific management information.

This method validates whether the driver\_info property of the supplied node contains the required information for this driver.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue if required parameters are invalid.

**Raises**

MissingParameterValue if a required parameter is missing.

**verify\_http\_https\_connection\_and\_fw\_version**(*task*)

Check http(s) connection to iRMC and save fw version

:param task A task from TaskManager raises: IRMCOperationError

**ironic.drivers.modules.irmc.management.backup\_bios\_config**(*task*)

Backup BIOS config from a node.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

IRMCOperationError on failure.

**ironic.drivers.modules.irmc.power module**

iRMC Power Driver using the Base Server Profile

**class** `ironic.drivers.modules.irmc.power.IRMCPower(*args, **kwargs)`

Bases: `RedfishPower`, `PowerInterface`

Interface for power-related actions.

**get\_power\_state**(*task*)

Return the power state of the tasks node.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Returns**

a power state. One of *ironic.common.states*.

**Raises**

InvalidParameterValue if required parameters are incorrect.

**Raises**

MissingParameterValue if required parameters are missing.

**Raises**

IRMCOperationError If IPMI or Redfish operation fails

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**get\_supported\_power\_states**(*task*)

Get a list of the supported power states.

**Parameters**

**task** A TaskManager instance containing the node to act on. currently not used.

**Returns**

A list with the supported power states defined in *ironic.common.states*.

**reboot**(*task*, *timeout=None*)

Perform a hard reboot of the tasks node.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. None indicates default timeout.

**Raises**

InvalidParameterValue if an invalid power state was specified.

**Raises**

IRMCOperationError if failed to set the power state.

**set\_power\_state**(*task*, *power\_state*, *timeout=None*)

Set the power state of the tasks node.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **power\_state** Any power state from *ironic.common.states*.
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. None indicates default timeout.

**Raises**

InvalidParameterValue if an invalid power state was specified.

**Raises**

MissingParameterValue if some mandatory information is missing on the node

**Raises**

IRMCOperationError if failed to set the power state.

**supported = False**

Indicates if an interface is supported.

This will be set to False for interfaces which are untested in first- or third-party CI, or in the process of being deprecated.

**validate(task)**

Validate the driver-specific Node power info.

This method validates whether the driver\_info property of the supplied node contains the required information for this driver to manage the power state of the node.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue if required driver\_info attribute is missing or invalid on the node.

**Raises**

MissingParameterValue if a required parameter is missing.

`ironic.drivers.modules.irmc.power.METRICS =`  
<ironic.common.metrics.NoopMetricLogger object>

SC2.mib: sc2srvCurrentBootStatus returns status of the current boot

## ironic.drivers.modules.irmc.raid module

Irmc RAID specific methods

**class** `ironic.drivers.modules.irmc.raid.IRMCRAID(*args, **kwargs)`

Bases: [RAIDInterface](#)

**create\_configuration(task, create\_root\_volume=True, create\_nonroot\_volumes=True)**

Create the RAID configuration.

This method creates the RAID configuration on the given node.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **create\_root\_volume** If True, a root volume is created during RAID configuration. Otherwise, no root volume is created. Default is True.
- **create\_nonroot\_volumes** If True, non-root volumes are created. If False, no non-root volumes are created. Default is True.

**Returns**

states.CLEANWAIT if RAID configuration is in progress asynchronously.

**Raises**

MissingParameterValue, if node.target\_raid\_config is missing or empty.

**Raises**

IRMCOperationError on an error from scciclient

**delete\_configuration(task)**

Delete the RAID configuration.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Returns**

states.CLEANWAIT if deletion is in progress asynchronously or None if it is complete.

**get\_properties()**

Return the properties of the interface.

**supported = False**

Indicates if an interface is supported.

This will be set to False for interfaces which are untested in first- or third-party CI, or in the process of being deprecated.

**ironic.drivers.modules.irmc.vendor module**

Vendor interface of iRMC driver

**class** ironic.drivers.modules.irmc.vendor.**IRMCVendorPassthru**(\*args, \*\*kwargs)

Bases: *VendorInterface*

**cache\_irmc\_firmware\_version(task, \*\*kwargs)**

Fetch and save iRMC firmware version.

This method connects to iRMC and fetch iRMC firmware version. If fetched firmware version is not cached in or is different from one in driver\_internal\_info/irmc\_fw\_version, store fetched version in driver\_internal\_info/irmc\_fw\_version.

**Parameters**

**task** An instance of TaskManager.

**Raises**

IRMCOperationError if some error occurs

**get\_properties()**

Return the properties of the interface.

**Returns**

Dictionary of <property name>:<property description> entries.

**supported = False**

Indicates if an interface is supported.

This will be set to False for interfaces which are untested in first- or third-party CI, or in the process of being deprecated.

**validate**(*task*, *method=None*, *\*\*kwargs*)

Validate vendor-specific actions.

This method validates whether the `driver_info` property of the supplied node contains the required information for this driver.

#### Parameters

- **task** An instance of `TaskManager`.
- **method** Name of vendor passthru method

#### Raises

`InvalidParameterValue` if invalid value is contained in the `driver_info` property.

#### Raises

`MissingParameterValue` if some mandatory key is missing in the `driver_info` property.

## Module contents

### `ironic.drivers.modules.network` package

#### Submodules

### `ironic.drivers.modules.network.common` module

```
class ironic.drivers.modules.network.common.NetType(value, names=<not given>,  
                                                    *values, module=None,  
                                                    qualname=None, type=None,  
                                                    start=1, boundary=None)
```

Bases: `Enum`

```
CLEANING = 'cleaning'
```

```
INSPECTION = 'inspection'
```

```
PROVISIONING = 'provisioning'
```

```
RESCUING = 'rescuing'
```

```
SERVICING = 'servicing'
```

```
TENANT = 'tenant'
```

```
property vif_key
```

```
class ironic.drivers.modules.network.common.NeutronVIFPortIDMixin
```

Bases: `VIFPortIDMixin`

VIF port ID mixin class for neutron network interfaces.

Mixin class that provides VIF-related network interface methods for neutron network interfaces. On VIF attach/detach, the associated neutron port will be updated.

**get\_node\_network\_data**(*task*)

Get network configuration data for node ports.

Pull network data from ironic node object if present, otherwise collect it for Neutron VIFs. The intended use of this method is to generate data *for* virtual media based deployments so a minimal configuration can be injected into the ramdisk.

**Parameters**

**task** A TaskManager instance.

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**Raises**

MissingParameterValue, if some parameters are missing.

**Returns**

a dict holding network configuration information adhering Nova network meta-data layout (*network\_data.json*).

**port\_changed**(*task, port\_obj*)

Handle any actions required when a port changes

**Parameters**

- **task** a TaskManager instance.
- **port\_obj** a changed Port object from the API before it is saved to database.

**Raises**

FailedToUpdateDHCPOptOnPort, Conflict

**portgroup\_changed**(*task, portgroup\_obj*)

Handle any actions required when a portgroup changes

**Parameters**

- **task** a TaskManager instance.
- **portgroup\_obj** a changed Portgroup object from the API before it is saved to database.

**Raises**

FailedToUpdateDHCPOptOnPort, Conflict

**vif\_attach**(*task, vif\_info*)

Attach a virtual network interface to a node

Attach a virtual interface to a node. When selecting a port or portgroup to attach the virtual interface to, the following ordered criteria are applied:

- Require ports or portgroups to have a physical network that is either None or one of the VIFs allowed physical networks.
- Prefer ports or portgroups with a physical network field which is not None.
- Prefer portgroups to ports.
- Prefer ports with PXE enabled.

**Parameters**

- **task** A TaskManager instance.
- **vif\_info** a dictionary of information about a VIF. It must have an id key, whose value is a unique identifier for that VIF.

**Raises**

NetworkError, VifAlreadyAttached, NoFreePhysicalPorts

**Raises**

PortgroupPhysnetInconsistent if one of the nodes portgroups has ports which are not all assigned the same physical network.

**vif\_detach**(*task, vif\_id*)

Detach a virtual network interface from a node

**Parameters**

- **task** A TaskManager instance.
- **vif\_id** A VIF ID to detach

**Raises**

VifNotAttached if VIF not attached.

**Raises**

NetworkError if unbind Neutron port failed.

**class ironic.drivers.modules.network.common.VIFPortIDMixin**

Bases: object

VIF port ID mixin class for non-neutron network interfaces.

Mixin class that provides VIF-related network interface methods for non-neutron network interfaces. There are no effects due to VIF attach/detach that are external to ironic.

NOTE: This does not yet support the full set of VIF methods, as it does not provide vif\_attach, vif\_detach, port\_changed, or portgroup\_changed.

**get\_current\_vif**(*task, p\_obj*)

Returns the currently used VIF associated with port or portgroup

We are booting the node only in one network at a time, and presence of cleaning\_vif\_port\_id means were doing cleaning, of provisioning\_vif\_port\_id - provisioning, of rescuing\_vif\_port\_id - rescuing. Otherwise its a tenant network

**Parameters**

- **task** A TaskManager instance.
- **p\_obj** Ironic port or portgroup object.

**Returns**

VIF ID associated with p\_obj or None.

**vif\_list**(*task*)

List attached VIF IDs for a node

**Parameters**

**task** A TaskManager instance.

**Returns**

List of VIF dictionaries, each dictionary will have an id entry with the ID of the VIF.

```
ironic.drivers.modules.network.common.get_free_port_like_object(task, vif_id,  
                                                               physnets,  
                                                               vif_info={})
```

Find free port-like object (portgroup or port) VIF will be attached to.

Ensures that the VIF is not already attached to this node. When selecting a port or portgroup to attach the virtual interface to, the following ordered criteria are applied:

- Require ports or portgroups to have a physical network that is either None or one of the VIFs allowed physical networks.
- Prefer ports or portgroups with a physical network field which is not None.
- Prefer portgroups to ports.
- Prefer ports with PXE enabled.

**Parameters**

- **task** a TaskManager instance.
- **vif\_id** Name or UUID of a VIF.
- **physnets** Set of physical networks on which the VIF may be attached. This is governed by the segments of the VIFs network. An empty set indicates that the ports physical networks should be ignored.
- **vif\_info** dict that may contain extra information, such as port\_uuid

**Raises**

VifAlreadyAttached, if VIF is already attached to the node.

**Raises**

NoFreePhysicalPorts, if there is no port-like object VIF can be attached to.

**Raises**

PortgroupPhysnetInconsistent if one of the nodes portgroups has ports which are not all assigned the same physical network.

**Returns**

port-like object VIF will be attached to.

```
ironic.drivers.modules.network.common.plug_port_to_tenant_network(task,  
                                                                    port_like_obj,  
                                                                    client=None)
```

Plug port like object to tenant network.

**Parameters**

- **task** A TaskManager instance.
- **port\_like\_obj** port-like object to plug.
- **client** Neutron client instance.

**Raises**

NetworkError if failed to update Neutron port.

**Raises**

VifNotAttached if tenant VIF is not associated with port\_like\_obj.

`ironic.drivers.modules.network.common.update_port_host_id(task, vif_id, client=None)`

Send an initial host\_id value to Neutron to enable allocation.

**Parameters**

- **task** A TaskManager instance.
- **vif\_id** The VIF ID to attach to the host.
- **client** A neutron client object

**Raises**

NetworkError if failed to update Neutron port.

**Raises**

VifNotAttached if tenant VIF is not associated with port\_like\_obj.

**ironic.drivers.modules.network.flat module**

Flat network interface. Useful for shared, flat networks.

**class** `ironic.drivers.modules.network.flat.FlatNetwork(*args, **kwargs)`

Bases: [NeutronVIFPortIDMixin](#), [NeutronNetworkInterfaceMixin](#), [NetworkInterface](#)

Flat network interface.

**add\_cleaning\_network**(*task*)

Add the cleaning network to a node.

**Parameters**

**task** A TaskManager instance.

**Returns**

a dictionary in the form {port.uuid: neutron\_port[id]}

**Raises**

NetworkError, InvalidParameterValue

**add\_inspection\_network**(*task*)

Add the inspection network to the node.

**Parameters**

**task** A TaskManager instance.

**Returns**

a dictionary in the form {port.uuid: neutron\_port[id]}

**Raises**

NetworkError

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**add\_provisioning\_network**(*task*)

Add the provisioning network to a node.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError when failed to set binding:host\_id

**add\_rescuing\_network**(*task*)

Add the rescuing network to a node.

Flat network does not use the rescuing network. Bind the port again since unconfigure\_tenant\_network() unbound it.

**Parameters**

**task** A TaskManager instance.

**Returns**

a dictionary in the form {port.uuid: neutron\_port[id]}

**Raises**

NetworkError, InvalidParameterValue

**add\_servicing\_network**(*task*)

Add the rescuing network to a node.

Flat network does not use the servicing network. Bind the port again since unconfigure\_tenant\_network() unbound it.

**Parameters**

**task** A TaskManager instance.

**Returns**

a dictionary in the form {port.uuid: neutron\_port[id]}

**Raises**

NetworkError, InvalidParameterValue

**capabilities = ['metadata']**

**configure\_tenant\_networks**(*task*)

Configure tenant networks for a node.

**Parameters**

**task** A TaskManager instance.

**remove\_cleaning\_network**(*task*)

Remove the cleaning network from a node.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

**remove\_inspection\_network**(*task*)

Removes the inspection network from a node.

**Parameters**

**task** A TaskManager instance.

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**Raises**

MissingParameterValue, if some parameters are missing.

**remove\_provisioning\_network**(*task*)

Remove the provisioning network from a node.

**Parameters**

**task** A TaskManager instance.

**remove\_rescuing\_network**(*task*)

Remove the rescuing network from a node.

Flat network does not use the rescuing network. Unbind the port again since add\_rescuing\_network() bound it.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

**remove\_servicing\_network**(*task*)

Remove the servicing network from a node.

Flat network does not use the servicing network. Unbind the port again since add\_rescuing\_network() bound it.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

**unconfigure\_tenant\_networks**(*task*)

Unconfigure tenant networks for a node.

Unbind the port here/now to avoid the possibility of the ironic port being bound to the tenant and cleaning networks at the same time.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

**validate**(*task*)

Validates the network interface.

**Parameters**

**task** a TaskManager instance.

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**Raises**

MissingParameterValue, if some parameters are missing.

**ironic.drivers.modules.network.ironic\_networking module**

Ironic Networking Network Interface

This is a network interface designed for standalone Ironic deployments that require minimal network configuration. It implements all required NetworkInterface methods but performs no actual operations, making it suitable for environments where external network configuration is handled separately or not required.

```
class ironic.drivers.modules.network.ironic_networking.IronicNetworking(*args,  
                                                                    **kwargs)
```

Bases: *NetworkInterface*

Ironic Networking network interface.

This network interface is designed for standalone Ironic deployments where configuration of switch ports should be handled by Ironic.

Port Configuration: This interface validates and processes ports that have an extra property containing a switchport sub-property. The switchport configuration must conform to the SWITCHPORT\_SCHEMA defined in ironic\_networking\_schemas.py.

Expected switchport configuration format: - mode: access, trunk, or hybrid - native\_vlan: VLAN ID (required) - allowed\_vlans: List of VLAN IDs (required for trunk/hybrid modes only) - lag\_name: Optional LAG name

Portgroup Configuration: This interface validates and processes portgroups that have an extra property containing a lag sub-property. The lag configuration must conform to the LAG\_SCHEMA defined in ironic\_networking\_schemas.py.

**add\_cleaning\_network**(task)

Add the cleaning network to a node.

This method configures the cleaning network for each port on the node by applying the ports switchport configuration with the cleaning network VLAN/segment ID override if set.

**Parameters**

**task** A TaskManager instance.

**Returns**

Empty dictionary as no ports are configured.

**add\_inspection\_network**(task)

Add the inspection network to the node.

This method configures the inspection network for each port on the node by applying the ports switchport configuration with the inspection network VLAN/segment ID override if set.

**Parameters**

**task** A TaskManager instance.

**Returns**

Empty dictionary as no ports are configured.

#### **add\_provisioning\_network**(*task*)

Add the provisioning network to a node.

This method configures the provisioning network for each port on the node by applying the ports switchport configuration with the provisioning network VLAN/segment ID override if set.

##### **Parameters**

**task** A TaskManager instance.

#### **add\_rescuing\_network**(*task*)

Add the rescuing network to the node.

This method configures the rescuing network for each port on the node by applying the ports switchport configuration with the rescuing network VLAN/segment ID override if set.

##### **Parameters**

**task** A TaskManager instance.

##### **Returns**

Empty dictionary as no ports are configured.

#### **add\_servicing\_network**(*task*)

Add the servicing network to the node.

This method configures the servicing network for each port on the node by applying the ports switchport configuration with the servicing network VLAN/segment ID override if set.

##### **Parameters**

**task** A TaskManager instance.

##### **Returns**

Empty dictionary as no ports are configured.

#### **configure\_tenant\_networks**(*task*)

Configure tenant networks for a node.

This method configures tenant network connectivity for each port on the node by applying the ports switchport configuration with any tenant network overrides.

##### **Parameters**

**task** A TaskManager instance.

#### **get\_current\_vif**(*task*, *p\_obj*)

Return the currently used VIF associated with port or portgroup.

In the ironic networking interface, no VIFs are managed, so this always returns None.

##### **Parameters**

- **task** A TaskManager instance.
- **p\_obj** Ironic port or portgroup object.

##### **Returns**

None as no VIFs are managed by this interface.

#### **get\_node\_network\_data**(*task*)

Return network configuration for node NICs.

This method returns network configuration data for the node. It first checks if static network data is configured on the node itself. If present, that takes precedence. Otherwise, it builds network data from the ports and portgroups attached to the node.

The network data is returned in Nova network metadata layout (*network\_data.json*) format.

For the ironic-networking interface, this generates: - Physical links (type: phy) for each port with a MAC address - VLAN interfaces (type: vlan) for ports with allowed\_vlans

configured in their switchport settings

#### Parameters

**task** A TaskManager instance.

#### Returns

a dict holding network configuration information adhering to Nova network metadata layout (*network\_data.json*).

#### **need\_power\_on**(*task*)

Check if node must be powered on before applying network changes.

Switch operations can be performed without powering on the node.

#### Parameters

**task** A TaskManager instance.

#### Returns

False as no power state changes are needed.

#### **port\_changed**(*task*, *port\_obj*)

Handle any actions required when a port changes.

In the ironic networking interface, this method processes ports that have switchport configuration in their extra field and calls the networking service API accordingly based on the nodes current provision state and what network should be active.

#### Parameters

- **task** A TaskManager instance.
- **port\_obj** A changed Port object.

#### **portgroup\_changed**(*task*, *portgroup\_obj*)

Handle any actions required when a portgroup changes.

In the ironic networking interface, portgroup changes are not currently supported and will be logged but no action will be taken.

#### Parameters

- **task** A TaskManager instance.
- **portgroup\_obj** A changed Portgroup object.

#### **remove\_cleaning\_network**(*task*)

Remove the cleaning network from a node.

This method resets the cleaning network configuration for each port on the node by restoring the ports default switchport configuration.

**Parameters**

**task** A TaskManager instance.

**remove\_inspection\_network**(*task*)

Remove the inspection network from a node.

This method resets the inspection network configuration for each port on the node by restoring the ports default switchport configuration.

**Parameters**

**task** A TaskManager instance.

**remove\_provisioning\_network**(*task*)

Remove the provisioning network from a node.

This method resets the provisioning network configuration for each port on the node by restoring the ports default switchport configuration.

**Parameters**

**task** A TaskManager instance.

**remove\_rescuing\_network**(*task*)

Remove the rescuing network from a node.

This method resets the rescuing network configuration for each port on the node by restoring the ports default switchport configuration.

**Parameters**

**task** A TaskManager instance.

**remove\_servicing\_network**(*task*)

Remove the servicing network from a node.

This method resets the servicing network configuration for each port on the node by restoring the ports default switchport configuration.

**Parameters**

**task** A TaskManager instance.

**unconfigure\_tenant\_networks**(*task*)

Unconfigure tenant networks for a node.

This method removes tenant network configuration for each port on the node by restoring the ports default switchport configuration.

**Parameters**

**task** A TaskManager instance.

**validate**(*task*)

Validate the network interface configuration.

For the ironic networking interface, this validates any ports that have switchport configuration in their extra field and any portgroups that have LAG configuration in their extra field.

**Parameters**

**task** A TaskManager instance.

**Raises**

InvalidParameterValue if switchport or lag configuration is invalid.

**validate\_inspection**(*task*)

Validate that the node has required properties for inspection.

This method validates that at least one port has the required network configuration for inspection operations.

**Parameters**

**task** A TaskManager instance with the node being checked.

**Raises**

InvalidParameterValue if unable to parse network configuration

**validate\_rescue**(*task*)

Validate the network interface for rescue operation.

This method validates that at least one port has the required network configuration for rescue operations.

**Parameters**

**task** A TaskManager instance.

**Raises**

InvalidParameterValue if unable to parse network configuration

**vif\_attach**(*task*, *vif\_info*)

Attach a virtual network interface to a node.

In the ironic networking interface, VIF attachment is a no-op. This allows the operation to complete successfully without performing any actual network configuration.

**Parameters**

- **task** A TaskManager instance.
- **vif\_info** A dictionary of information about a VIF. It must have an id key, whose value is a unique identifier for that VIF.

**vif\_detach**(*task*, *vif\_id*)

Detach a virtual network interface from a node.

In the ironic networking interface, VIF detachment is a no-op. This allows the operation to complete successfully without performing any actual network configuration.

**Parameters**

- **task** A TaskManager instance.
- **vif\_id** A VIF ID to detach.

**vif\_list**(*task*)

List attached VIF IDs for a node.

In the ironic networking interface, no VIFs are ever attached, so this always returns an empty list.

**Parameters**

**task** A TaskManager instance.

**Returns**

Empty list as no VIFs are managed by this interface.

## ironic.drivers.modules.network.ironic\_networking\_schemas module

JSON Schema definitions for the ironic-networking network interface.

This module contains the JSON schemas used to validate switchport and LAG configuration in port and portgroup extra fields.

## ironic.drivers.modules.network.neutron module

**class** `ironic.drivers.modules.network.neutron.NeutronNetwork(*args, **kwargs)`

Bases: `NeutronVIFPortIDMixin`, `NeutronNetworkInterfaceMixin`, `NetworkInterface`

Neutron v2 network interface

**add\_cleaning\_network**(*task*)

Create neutron ports for each port on `task.node` to boot the ramdisk.

**Parameters**

**task** a TaskManager instance.

**Raises**

NetworkError

**Returns**

a dictionary in the form {port.uuid: neutron\_port[id]}

**add\_inspection\_network**(*task*)

Add the inspection network to the node.

**Parameters**

**task** A TaskManager instance.

**Returns**

a dictionary in the form {port.uuid: neutron\_port[id]}

**Raises**

NetworkError

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**add\_provisioning\_network**(*task*)

Add the provisioning network to a node.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

**add\_rescuing\_network**(*task*)

Create neutron ports for each port to boot the rescue ramdisk.

**Parameters**

**task** a TaskManager instance.

**Returns**

a dictionary in the form {port.uuid: neutron\_port[id]}

**add\_servicing\_network**(*task*)

Create neutron ports for each port to boot the servicing ramdisk.

**Parameters**

**task** a TaskManager instance.

**Returns**

a dictionary in the form {port.uuid: neutron\_port[id]}

**capabilities** = ['metadata']

**configure\_tenant\_networks**(*task*)

Configure tenant networks for a node.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

**need\_power\_on**(*task*)

Check if the node has any Smart NIC ports

**Parameters**

**task** A TaskManager instance.

**Returns**

A boolean to indicate Smart NIC port presence

**reattach\_networking**(*task*)

Reattach tenant networking without rebooting the node.

This service step unbinds and rebinds the tenant network ports attached to the node without requiring a reboot or IPA deployment. This is useful for advanced networking scenarios such as:

- Reconfiguring VXLAN network topology
- Updating network binding after infrastructure changes
- Recovering from network binding failures
- Migrating network segments or physical networks

The VIF attachments are preserved (not removed), only the Neutron port bindings are cleared and re-established. This allows network switches to reconfigure the ports without instance downtime.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError if reattaching fails

**remove\_cleaning\_network**(*task*)

Deletes the neutron port created for booting the ramdisk.

**Parameters**

**task** a TaskManager instance.

**Raises**

NetworkError

**remove\_inspection\_network**(*task*)

Removes the inspection network from a node.

**Parameters**

**task** A TaskManager instance.

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**Raises**

MissingParameterValue, if some parameters are missing.

**remove\_provisioning\_network**(*task*)

Remove the provisioning network from a node.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

**remove\_rescuing\_network**(*task*)

Deletes neutron port created for booting the rescue ramdisk.

**Parameters**

**task** a TaskManager instance.

**Raises**

NetworkError

**remove\_servicing\_network**(*task*)

Deletes neutron port created for booting the servicing ramdisk.

**Parameters**

**task** a TaskManager instance.

**Raises**

NetworkError

**unconfigure\_tenant\_networks**(*task*)

Unconfigure tenant networks for a node.

Nova takes care of port removal from tenant network, we unbind it here/now to avoid the possibility of the ironic port being bound to the tenant and cleaning networks at the same time.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

**validate**(*task*)

Validates the network interface.

**Parameters**

**task** a TaskManager instance.

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**Raises**

MissingParameterValue, if some parameters are missing.

**validate\_rescue**(*task*)

Validates the network interface for rescue operation.

**Parameters**

**task** a TaskManager instance.

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**Raises**

MissingParameterValue, if some parameters are missing.

**validate\_servicing**(*task*)

Validates the network interface for servicing operation.

**Parameters**

**task** a TaskManager instance.

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**Raises**

MissingParameterValue, if some parameters are missing.

**ironic.drivers.modules.network.noop module**

**class** `ironic.drivers.modules.network.noop.NoopNetwork`(\*args, \*\*kwargs)

Bases: `NetworkInterface`

Noop network interface.

**add\_cleaning\_network**(*task*)

Add the cleaning network to a node.

**Parameters**

**task** A TaskManager instance.

**add\_provisioning\_network**(*task*)

Add the provisioning network to a node.

**Parameters**

**task** A TaskManager instance.

**configure\_tenant\_networks**(*task*)

Configure tenant networks for a node.

**Parameters**

**task** A TaskManager instance.

**get\_current\_vif**(*task*, *p\_obj*)

Returns the currently used VIF associated with port or portgroup

We are booting the node only in one network at a time, and presence of cleaning\_vif\_port\_id means we're doing cleaning, of provisioning\_vif\_port\_id - provisioning of rescuing\_vif\_port\_id - rescuing. Otherwise it's a tenant network

**Parameters**

- **task** A TaskManager instance.
- **p\_obj** Ironic port or portgroup object.

**Returns**

VIF ID associated with p\_obj or None.

**port\_changed**(*task, port\_obj*)

Handle any actions required when a port changes

**Parameters**

- **task** a TaskManager instance.
- **port\_obj** a changed Port object.

**Raises**

Conflict, FailedToUpdateDHCPOptOnPort

**portgroup\_changed**(*task, portgroup\_obj*)

Handle any actions required when a portgroup changes

**Parameters**

- **task** a TaskManager instance.
- **portgroup\_obj** a changed Portgroup object.

**Raises**

Conflict, FailedToUpdateDHCPOptOnPort

**remove\_cleaning\_network**(*task*)

Remove the cleaning network from a node.

**Parameters**

**task** A TaskManager instance.

**remove\_provisioning\_network**(*task*)

Remove the provisioning network from a node.

**Parameters**

**task** A TaskManager instance.

**unconfigure\_tenant\_networks**(*task*)

Unconfigure tenant networks for a node.

**Parameters**

**task** A TaskManager instance.

**validate\_inspection**(*task*)

Validate that the node has required properties for inspection.

**Parameters**

**task** A TaskManager instance with the node being checked

**vif\_attach**(*task*, *vif\_info*)

Attach a virtual network interface to a node

**Parameters**

- **task** A TaskManager instance.
- **vif\_info** a dictionary of information about a VIF. It must have an id key, whose value is a unique identifier for that VIF.

**Raises**

NetworkError, VifAlreadyAttached, NoFreePhysicalPorts

**vif\_detach**(*task*, *vif\_id*)

Detach a virtual network interface from a node

**Parameters**

- **task** A TaskManager instance.
- **vif\_id** A VIF ID to detach

**Raises**

NetworkError, VifNotAttached

**vif\_list**(*task*)

List attached VIF IDs for a node.

**Parameters**

**task** A TaskManager instance.

**Returns**

List of VIF dictionaries, each dictionary will have an id entry with the ID of the VIF.

## Module contents

### ironic.drivers.modules.redfish package

#### Submodules

#### ironic.drivers.modules.redfish.bios module

**class** `ironic.drivers.modules.redfish.bios.RedfishBIOS(*args, **kwargs)`

Bases: *BIOSInterface*

**apply\_configuration**(*task*, *settings*)

Apply the BIOS settings to the node.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **settings** a list of BIOS settings to be updated.

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError on an error from the Sushy library

**cache\_bios\_settings**(*task*)

Store or update the current BIOS settings for the node.

Get the current BIOS settings and store them in the bios\_settings database table.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError on an error from the Sushy library

**Raises**

UnsupportedDriverExtension if the system does not support BIOS settings

**factory\_reset**(*task*)

Reset the BIOS settings of the node to the factory default.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError on an error from the Sushy library

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**post\_configuration**(*task*, *settings*)

Perform post configuration action to store the BIOS settings.

Extension point to allow vendor implementations to extend this class and override this method to perform a custom action to write the BIOS settings to the Redfish service. The default implementation performs a reboot.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **settings** a list of BIOS settings to be updated.

**post\_reset**(*task*)

Perform post reset action to apply the BIOS factory reset.

Extension point to allow vendor implementations to extend this class and override this method to perform a custom action to apply the BIOS factory reset to the Redfish service. The default implementation performs a reboot.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**validate**(*task*)

Validates the driver information needed by the redfish driver.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

## ironic.drivers.modules.redfish.boot module

**class** `ironic.drivers.modules.redfish.boot.RedfishHttpsBoot(*args, **kwargs)`

Bases: *BootInterface*

A driver which utilizes UefiHttp like virtual media.

Utilizes the virtual media image build to craft a ISO image to signal to remote BMC to boot.

This interface comes with some constraints. For example, this interface is built under the operating assumption that DHCP is used. The UEFI Firmware needs to load some base configuration, regardless. Also depending on UEFI Firmware, and how it handles UefiHttp Boot, additional ISO contents, such as configuration drive materials might be unavailable. A similar constraint exists with ramdisk deployment.

**capabilities** = ['ramdisk\_boot']

**clean\_up\_instance**(*task*)

Cleans up the boot of instance.

This method cleans up the environment that was setup for booting the instance.

**Parameters**

**task** A task from TaskManager.

**Returns**

None

**clean\_up\_ramdisk**(*task*)

Cleans up the boot of ironic ramdisk.

This method cleans up the environment that was setup for booting the deploy ramdisk.

**Parameters**

**task** A task from TaskManager.

**Returns**

None

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

### **prepare\_instance**(*task*)

Prepares the boot of instance over virtual media.

This method prepares the boot of the instance after reading relevant information from the nodes `instance_info`.

The internal logic is as follows:

- Cleanup any related files
- Sync the boot mode with the machine.
- Configure Secure boot, if required.
- If local boot, or a whole disk image was deployed, set the next boot device as disk.
- If ramdisk is the desired, then the UefiHttp boot option is set to the BMC with a request for this to be persistent.

#### **Parameters**

**task** a task from TaskManager.

#### **Returns**

None

#### **Raises**

InstanceDeployFailure, if its try to boot iSCSI volume in BIOS boot mode.

### **prepare\_ramdisk**(*task*, *ramdisk\_params*)

Prepares the boot of the agent ramdisk.

This method prepares the boot of the deploy or rescue ramdisk after reading relevant information from the nodes `driver_info` and `instance_info`.

#### **Parameters**

- **task** A task from TaskManager.
- **ramdisk\_params** the parameters to be passed to the ramdisk.

#### **Returns**

None

#### **Raises**

MissingParameterValue, if some information is missing in nodes `driver_info` or `instance_info`.

#### **Raises**

InvalidParameterValue, if some information provided is invalid.

#### **Raises**

IronicException, if some power or set boot boot device operation failed on the node.

### **validate**(*task*)

Validate the deployment information for the tasks node.

This method validates whether the `driver_info` and/or `instance_info` properties of the tasks node contains the required information for this interface to function.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**validate\_inspection**(*task*)

Validate that the node has required properties for inspection.

**Parameters**

**task** A TaskManager instance with the node being checked

**Raises**

MissingParameterValue if node is missing one or more required parameters

```
class ironic.drivers.modules.redfish.boot.RedfishVirtualMediaBoot(*args,
                                                                **kwargs)
```

Bases: *BootInterface*

Virtual media boot interface over Redfish.

Virtual Media allows booting the system from the virtual CD/DVD drive containing the user image that BMC inserts into the drive.

The CD/DVD images must be in ISO format and (depending on BMC implementation) could be pulled over HTTP, served as iSCSI targets or NFS volumes.

The baseline boot workflow looks like this:

1. Pull kernel, ramdisk and ESP (FAT partition image with EFI boot loader) images (ESP is only needed for UEFI boot)
2. Create bootable ISO out of images (#1), push it to Glance and pass to the BMC as Swift temporary URL
3. Optionally create floppy image with desired system configuration data, push it to Glance and pass to the BMC as Swift temporary URL
4. Insert CD/DVD and (optionally) floppy images and set proper boot mode

For building deploy or rescue ISO, redfish boot interface uses *deploy\_kernel/deploy\_ramdisk* or *rescue\_kernel/rescue\_ramdisk* properties from *[instance\_info]* or *[driver\_info]*.

For building boot (user) ISO, redfish boot interface seeks *kernel\_id* and *ramdisk\_id* properties in the Glance image metadata found in *[instance\_info]image\_source* node property.

```
capabilities = ['iscsi_volume_boot', 'ramdisk_boot',
               'ramdisk_boot_configdrive']
```

**clean\_up\_instance**(*task*)

Cleans up the boot of instance.

This method cleans up the environment that was setup for booting the instance.

**Parameters**

**task** A task from TaskManager.

**Returns**

None

**clean\_up\_ramdisk**(*task*)

Cleans up the boot of ironic ramdisk.

This method cleans up the environment that was setup for booting the deploy ramdisk.

**Parameters**

**task** A task from TaskManager.

**Returns**

None

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**prepare\_instance**(*task*)

Prepares the boot of instance over virtual media.

This method prepares the boot of the instance after reading relevant information from the nodes instance\_info.

The internal logic is as follows:

- If *boot\_option* requested for this deploy is local, then set the node to boot from disk.
- Unless *boot\_option* requested for this deploy is ramdisk, pass root disk/partition ID to virtual media boot image
- Otherwise build boot image, insert it into virtual media device and set node to boot from CD.

**Parameters**

**task** a task from TaskManager.

**Returns**

None

**Raises**

InstanceDeployFailure, if its try to boot iSCSI volume in BIOS boot mode.

**prepare\_ramdisk**(*task*, *ramdisk\_params*)

Prepares the boot of deploy or rescue ramdisk over virtual media.

This method prepares the boot of the deploy or rescue ramdisk after reading relevant information from the nodes driver\_info and instance\_info.

**Parameters**

- **task** A task from TaskManager.
- **ramdisk\_params** the parameters to be passed to the ramdisk.

**Returns**

None

**Raises**

MissingParameterValue, if some information is missing in nodes driver\_info or instance\_info.

**Raises**

InvalidParameterValue, if some information provided is invalid.

**Raises**

IronicException, if some power or set boot boot device operation failed on the node.

**validate**(*task*)

Validate the deployment information for the tasks node.

This method validates whether the driver\_info and/or instance\_info properties of the tasks node contains the required information for this interface to function.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**validate\_inspection**(*task*)

Validate that the node has required properties for inspection.

**Parameters**

**task** A TaskManager instance with the node being checked

**Raises**

MissingParameterValue if node is missing one or more required parameters

**validate\_rescue**(*task*)

Validate that the node has required properties for rescue.

**Parameters**

**task** a TaskManager instance with the node being checked

**Raises**

MissingParameterValue if node is missing one or more required parameters

**ironic.drivers.modules.redfish.boot.eject\_vmedia**(*task*, *boot\_device=None*)

Eject virtual CDs and DVDs

**Parameters**

- **task** A task from TaskManager.
- **boot\_device** sushy boot device e.g. `VIRTUAL_MEDIA_CD`, `VIRTUAL_MEDIA_DVD` or `VIRTUAL_MEDIA_FLOPPY` or `None` to eject everything (default).

**Raises**

InvalidParameterValue, if no suitable virtual CD or DVD is found on the node.

`ironic.drivers.modules.redfish.boot.get_vmedia(task)`

Get the attached virtual CDs and DVDs for a node

**Parameters**

**task** A task from TaskManager.

**Raises**

`InvalidParameterValue`, if no suitable virtual CD or DVD is found on the node.

`ironic.drivers.modules.redfish.boot.insert_vmedia(task, image_url, device_type)`

Insert virtual CDs and DVDs

**Parameters**

- **task** A task from TaskManager.
- **image\_url**
- **device\_type** sushy boot device e.g. `VIRTUAL_MEDIA_CD`, `VIRTUAL_MEDIA_DVD` or `VIRTUAL_MEDIA_FLOPPY` or `None` to eject everything (default).

**Raises**

`InvalidParameterValue`, if no suitable virtual CD or DVD is found on the node.

### **ironic.drivers.modules.redfish.firmware module**

`class ironic.drivers.modules.redfish.firmware.RedfishFirmware(*args, **kwargs)`

Bases: `FirmwareInterface`

`cache_firmware_components(task)`

Store or update Firmware Components on the given node.

This method stores Firmware Components to the `firmware_information` table during cleaning operation. It will also update the timestamp of each Firmware Component.

**Parameters**

**task** a TaskManager instance.

**Raises**

`UnsupportedDriverExtension`, if the nodes driver doesnt support getting Firmware Components from bare metal.

`get_properties()`

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

`retrieve_nic_components(task, system)`

Helper function to retrieve all NICs components on a given node.

**Parameters**

- **task** a TaskManager instance.
- **system** a Redfish System object

**Returns**

a list of NIC components

**update**(*task*, *settings*)

Update the Firmware on the node using the settings for components.

**Parameters**

- **task** a TaskManager instance.
- **settings** a list of dictionaries, each dictionary contains the component name and the url that will be used to update the firmware.

**Raises**

UnsupportedDriverExtension, if the nodes driver doesnt support update via the interface.

**Raises**

InvalidParameterValue, if validation of the settings fails.

**Raises**

MissingParamterValue, if some required parameters are missing.

**Returns**

states.CLEANWAIT if Firmware update with the settings is in progress asynchronously of None if it is complete.

**validate**(*task*)

Validates the driver information needed by the redfish driver.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

## ironic.drivers.modules.redfish.firmware\_utils module

`ironic.drivers.modules.redfish.firmware_utils.cleanup`(*node*)

Clean up staged files

**Parameters**

**node** Node for which to clean up. Should contain firmware\_cleanup entry in *driver\_internal\_info* to indicate source(s) to be cleaned up.

`ironic.drivers.modules.redfish.firmware_utils.download_to_temp`(*node*, *url*)

Downloads to temporary location from given URL

**Parameters**

- **node** Node for which to download to temporary location
- **url** URL to download from

**Returns**

File path of temporary location file is downloaded to

`ironic.drivers.modules.redfish.firmware_utils.get_swift_temp_url`(*parsed\_url*)

Gets Swift temporary URL

**Parameters**

**parsed\_url** Parsed URL from URL in format swift://container/[sub-folder/]file

**Returns**

Swift temporary URL

`ironic.drivers.modules.redfish.firmware_utils.stage(node, source, temp_file)`

Stage temporary file to configured location

**Parameters**

- **node** Node for which to stage the file
- **source** Where to stage the file. Corresponds to `CONF.redfish.firmware_source`.
- **temp\_file** File path of temporary file to stage

**Returns**

Tuple of staged URL and source (http or swift) that needs cleanup of staged files afterwards.

**Raises**

*RedfishError* If staging to HTTP server has failed.

`ironic.drivers.modules.redfish.firmware_utils.validate_firmware_interface_update_args(settings)`

Validate update step input argument

**Parameters**

**settings** args to validate.

**Raises**

`InvalidParameterValue` When argument is not valid

`ironic.drivers.modules.redfish.firmware_utils.validate_update_firmware_args(firmware_images)`

Validate update\_firmware step input argument

**Parameters**

**firmware\_images** args to validate.

**Raises**

`InvalidParameterValue` When argument is not valid

`ironic.drivers.modules.redfish.firmware_utils.verify_checksum(node, checksum, file_path)`

Verify checksum.

**Parameters**

- **node** Node for which file to verify checksum
- **checksum** Expected checksum value
- **file\_path** File path for which to verify checksum

**Raises**

*RedfishError* When checksum does not match

**ironic.drivers.modules.redfish.graphical\_console module**

```
class ironic.drivers.modules.redfish.graphical_console.RedfishGraphicalConsole(*args,  
                                                                              **kwargs)
```

Bases: *GraphicalConsole*

**get\_app\_info**(*task*)

Information required by the app to connect to the console

For redfish based consoles the app info will be the parsed driver info.

**Returns**

dict containing parsed driver info

**get\_app\_name**()

Get the name of the app passed to the console container.

A single console container image is expected to support all known graphical consoles and each implementation is referred to as an app. Each graphical console driver will specify what app to load in the container.

**Returns**

String representing the app name to load in the console container

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**validate**(*task*)

Validates the driver information needed by the redfish driver.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**ironic.drivers.modules.redfish.inspect module**

Redfish Inspect Interface

```
class ironic.drivers.modules.redfish.inspect.RedfishInspect(*args, **kwargs)
```

Bases: *InspectInterface*

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

### **inspect\_hardware**(*task*)

Inspect hardware to get the hardware properties.

Inspects hardware to get the essential properties. It fails if any of the essential properties are not received from the node.

#### **Parameters**

**task** a TaskManager instance.

#### **Raises**

HardwareInspectionFailure if essential properties could not be retrieved successfully.

#### **Returns**

The resulting state of inspection.

### **validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the driver\_info properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

#### **Parameters**

**task** A TaskManager instance containing the node to act on.

#### **Raises**

InvalidParameterValue on malformed parameter(s)

#### **Raises**

MissingParameterValue on missing parameter(s)

## **ironic.drivers.modules.redfish.management module**

```
class ironic.drivers.modules.redfish.management.RedfishManagement(*args,  
                                                                    **kwargs)
```

Bases: *ManagementInterface*

### **attach\_virtual\_media**(*task, device\_type, image\_url*)

Attach a virtual media device to the node.

#### **Parameters**

- **task** A task from TaskManager.
- **device\_type** A device type from *ironic.common.boot\_devices.VMEDIA\_DEVICES*.
- **image\_url** URL of the image to attach, HTTP or HTTPS.

### **clear\_secure\_boot\_keys**(*task*)

Clear all secure boot keys.

#### **Parameters**

**task** a task from TaskManager.

**Raises**

UnsupportedDriverExtension if secure boot is now supported.

**Raises**

RedfishError on runtime driver error.

**detach\_virtual\_media**(*task*, *device\_types=None*)

Detach some or all virtual media devices from the node.

**Parameters**

- **task** A task from TaskManager.
- **device\_types** A list of device types from *ironic.common.boot\_devices.VMEDIA\_DEVICES*. If not provided, all devices are detached.

**detect\_vendor**(*task*)

Detects and returns the hardware vendor.

Uses the Systems Manufacturer field.

**Parameters**

**task** A task from TaskManager.

**Raises**

InvalidParameterValue if an invalid component, indicator or state is specified.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

RedfishError on driver-specific problems.

**Returns**

String representing the BMC reported Vendor or Manufacturer, otherwise returns None.

**get\_boot\_device**(*task*)

Get the current boot device for a node.

**Parameters**

**task** a task from TaskManager.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError on an error from the Sushy library

**Returns**

a dictionary containing:

**boot\_device**

the boot device, one of *ironic.common.boot\_devices* or None if it is unknown.

**persistent**

Boolean value or None, True if the boot device persists, False otherwise. None if its unknown.

**get\_boot\_mode**(*task*)

Get the current boot mode for a node.

Provides the current boot mode of the node.

**Parameters**

**task** A task from TaskManager.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

DriverOperationError or its derivative in case of driver runtime error.

**Returns**

The boot mode, one of *ironic.common.boot\_mode* or None if it is unknown.

**get\_indicator\_state**(*task, component, indicator*)

Get current state of the indicator of the hardware component.

**Parameters**

- **task** A task from TaskManager.
- **component** The hardware component, one of *ironic.common.components*.
- **indicator** Indicator ID (as reported by *get\_supported\_indicators*).

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

RedfishError on an error from the Sushy library

**Returns**

Current state of the indicator, one of *ironic.common.indicator\_states*.

**get\_mac\_addresses**(*task*)

Get MAC address information for the node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError on an error from the Sushy library

**Returns**

A list of MAC addresses for the node

**get\_node\_health**(*task*)

Get the current health status for a node.

Retrieves the hardware health status from the Redfish System resource. The health status represents the overall condition of the server hardware, including components like processors, memory, fans, power supplies, storage, etc.

**Parameters**

**task** A task from TaskManager.

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError on an error from the Sushy library

**Returns**

One of *ironic.common.health\_states* constants (OK, WARNING, CRITICAL) or None if health status is not available.

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**get\_secure\_boot\_state**(*task*)

Get the current secure boot state for the node.

**Parameters**

**task** A task from TaskManager.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

RedfishError or its derivative in case of a driver runtime error.

**Raises**

UnsupportedDriverExtension if secure boot is not supported by the hardware.

**Returns**

Boolean or None if status cannot be retrieved

**get\_sensors\_data**(*task*)

Get sensors data.

Collects sensor data from chassis (fans, temperature, power) and storage (drives) with minimal redfish API calls.

**Parameters**

**task** a TaskManager instance.

**Returns**

returns a dict of sensor data grouped by sensor type.

**get\_supported\_boot\_devices**(*task*)

Get a list of the supported boot devices.

**Parameters**

**task** a task from TaskManager.

**Returns**

A list with the supported boot devices defined in `ironic.common.boot_devices`.

**get\_supported\_boot\_modes(task)**

Get a list of the supported boot modes.

**Parameters**

**task** A task from TaskManager.

**Returns**

A list with the supported boot modes defined in `ironic.common.boot_modes`. If boot mode support cant be determined, empty list is returned.

**get\_supported\_indicators(task, component=None)**

Get a map of the supported indicators (e.g. LEDs).

**Parameters**

- **task** A task from TaskManager.
- **component** If not *None*, return indicator information for just this component, otherwise return indicators for all existing components.

**Returns**

A dictionary of hardware components (`ironic.common.components`) as keys with values being dictionaries having indicator IDs as keys and indicator properties as values.

```
{
  'chassis': {
    'enclosure-0': {
      "readonly": true,
      "states": [
        "OFF",
        "ON"
      ]
    }
  },
  'system':
    'blade-A': {
      "readonly": true,
      "states": [
        "OFF",
        "ON"
      ]
    }
  },
  'drive':
    'ssd0': {
      "readonly": true,
```

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```

        "states": [
            "OFF",
            "ON"
        ]
    }
}

```

**get\_virtual\_media**(*task*)

Get all virtual media devices from the node.

**Parameters**

**task** A task from TaskManager.

**inject\_nmi**(*task*)

Inject NMI, Non Maskable Interrupt.

Inject NMI (Non Maskable Interrupt) for a node immediately.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError on an error from the Sushy library

**reset\_secure\_boot\_keys\_to\_default**(*task*)

Reset secure boot keys to manufacturing defaults.

**Parameters**

**task** a task from TaskManager.

**Raises**

UnsupportedDriverExtension if secure boot is now supported.

**Raises**

RedfishError on runtime driver error.

**restore\_boot\_device**(*task*, *system*)

Restore boot device if needed.

Checks the redfish\_boot\_device internal flag and sets the one-time boot device accordingly. A warning is issued if it fails.

This method is supposed to be called from the Redfish power interface and should be considered private to the Redfish hardware type.

**Parameters**

- **task** a task from TaskManager.

- **system** a Redfish System object.

**set\_bmc\_clock**(*task, target\_datetime, datetime\_local\_offset=None*)

Set the BMC clock using Redfish Manager resource.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **target\_datetime** The datetime to set in ISO8601 format
- **datetime\_local\_offset** The local time offset from UTC (optional)

**Raises**

RedfishError if the operation fails

**set\_boot\_device**(*task, device, persistent=False*)

Set the boot device for a node.

Set the boot device to use on next reboot of the node.

**Parameters**

- **task** a task from TaskManager.
- **device** the boot device, one of *ironic.common.boot\_devices*.
- **persistent** Boolean value. True if the boot device will persist to all future boots, False if not. Default: False.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError on an error from the Sushy library

**set\_boot\_mode**(*task, mode*)

Set the boot mode for a node.

Set the boot mode to use on next reboot of the node.

**Parameters**

- **task** A task from TaskManager.
- **mode** The boot mode, one of *ironic.common.boot\_modes*.

**Raises**

InvalidParameterValue if an invalid boot mode is specified.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError on an error from the Sushy library

**set\_indicator\_state**(*task, component, indicator, state*)

Set indicator on the hardware component to the desired state.

**Parameters**

- **task** A task from TaskManager.
- **component** The hardware component, one of *ironic.common.components*.
- **indicator** Indicator ID (as reported by *get\_supported\_indicators*).
- **state** Desired state of the indicator, one of *ironic.common.indicator\_states*.

**Raises**

InvalidParameterValue if an invalid component, indicator or state is specified.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

RedfishError on an error from the Sushy library

**set\_secure\_boot\_state**(*task, state*)

Set the current secure boot state for the node.

**Parameters**

- **task** A task from TaskManager.
- **state** A new state as a boolean.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

RedfishError or its derivative in case of a driver runtime error.

**Raises**

UnsupportedDriverExtension if secure boot is not supported by the hardware.

**update\_firmware**(*task, firmware\_images*)

Updates the firmware on the node.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **firmware\_images** A list of firmware images are to apply.

**Returns**

None if it is completed.

**Raises**

RedfishError on an error from the Sushy library.

**validate**(*task*)

Validates the driver information needed by the redfish driver.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**verify\_bmc\_clock**(*task*)

Verify and auto-set the BMC clock to the current UTC time.

This step compares the system UTC time to the BMCs Redfish datetime. If the difference exceeds 1 second, it attempts to sync the time. Verification fails only if the BMC time remains incorrect after the update.

### **ironic.drivers.modules.redfish.power module**

**class** `ironic.drivers.modules.redfish.power.RedfishPower`(\*args, \*\*kwargs)

Bases: *PowerInterface*

**get\_power\_state**(*task*)

Get the current power state of the tasks node.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Returns**

a power state. One of *ironic.common.states*.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError on an error from the Sushy library

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**get\_supported\_power\_states**(*task*)

Get a list of the supported power states.

**Parameters**

**task** A TaskManager instance containing the node to act on. Not used by this driver at the moment.

**Returns**

A list with the supported power states defined in *ironic.common.states*.

**reboot**(*task*, *timeout=None*)

Perform a hard reboot of the tasks node.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **timeout** Time to wait for the node to become powered on.

**Raises**

MissingParameterValue if a required parameter is missing.

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError on an error from the Sushy library

**set\_power\_state**(*task*, *power\_state*, *timeout=None*)

Set the power state of the tasks node.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **power\_state** Any power state from *ironic.common.states*.
- **timeout** Time to wait for the node to reach the requested state.

**Raises**

MissingParameterValue if a required parameter is missing.

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError on an error from the Sushy library

**validate**(*task*)

Validates the driver information needed by the redfish driver.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**ironic.drivers.modules.redfish.raid module**

**class** `ironic.drivers.modules.redfish.raid.RedfishRAID(*args, **kwargs)`

Bases: *RAIDInterface*

**apply\_configuration**(*task, raid\_config, create\_root\_volume=True, create\_nonroot\_volumes=False, delete\_existing=False*)

Applies RAID configuration on the given node.

**Parameters**

- **task** A TaskManager instance.
- **raid\_config** The RAID configuration to apply.
- **create\_root\_volume** Setting this to False indicates not to create root volume that is specified in *raid\_config*. Default value is True.
- **create\_nonroot\_volumes** Setting this to False indicates not to create non-root volumes (all except the root volume) in *raid\_config*. Default value is True.
- **delete\_existing** Setting this to True indicates to delete RAID configuration prior to creating the new configuration.

**Raises**

InvalidParameterValue, if the RAID configuration is invalid.

**Returns**

states.DEPLOYWAIT if RAID configuration is in progress asynchronously or None if it is complete.

**create\_configuration**(*task, create\_root\_volume=True, create\_nonroot\_volumes=True, delete\_existing=False*)

Create RAID configuration on the node.

This method creates the RAID configuration as read from *node.target\_raid\_config*. This method by default will create all logical disks.

**Parameters**

- **task** TaskManager object containing the node.
- **create\_root\_volume** Setting this to False indicates not to create root volume that is specified in the nodes *target\_raid\_config*. Default value is True.
- **create\_nonroot\_volumes** Setting this to False indicates not to create non-root volumes (all except the root volume) in the nodes *target\_raid\_config*. Default value is True.
- **delete\_existing** Setting this to True indicates to delete RAID configuration prior to creating the new configuration. Default is False.

**Returns**

states.CLEANWAIT if RAID configuration is in progress asynchronously or None if it is complete.

**Raises**

RedfishError if there is an error creating the configuration

**delete\_configuration**(*task*)

Delete RAID configuration on the node.

**Parameters**

**task** TaskManager object containing the node.

**Returns**

states.CLEANWAIT (cleaning) or states.DEPLOYWAIT (deployment) if deletion is in progress asynchronously or None if it is complete.

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**post\_create\_configuration(task, raid\_configs, return\_state=None)**

Perform post create\_configuration action to commit the config.

Extension point to allow vendor implementations to extend this class and override this method to perform a custom action to commit the RAID create configuration to the Redfish service.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **raid\_configs** a list of dictionaries containing the RAID configuration operation details.
- **return\_state** state to return based on operation being invoked

**post\_delete\_configuration(task, raid\_configs, return\_state=None)**

Perform post delete\_configuration action to commit the config.

Extension point to allow vendor implementations to extend this class and override this method to perform a custom action to commit the RAID delete configuration to the Redfish service.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **raid\_configs** a list of dictionaries containing the RAID configuration operation details.
- **return\_state** state to return based on operation being invoked

**pre\_create\_configuration(task, logical\_disks\_to\_create)**

Perform required actions before creating config.

Extension point to allow vendor implementations to extend this class and override this method to perform custom actions prior to creating the RAID configuration on the Redfish service.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **logical\_disks\_to\_create** list of logical disks to create.

**Returns**

updated list of logical disks to create.

**pre\_delete\_configuration(task, vols\_to\_delete)**

Perform required actions before deleting config.

Extension point to allow vendor implementations to extend this class and override this method to perform custom actions prior to deleting the RAID configuration on the Redfish service.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **vols\_to\_delete** list of volumes to delete.

**validate\_raid\_config**(*task, raid\_config*)

Validates the given RAID configuration.

#### Parameters

- **task** A TaskManager instance.
- **raid\_config** The RAID configuration to validate.

#### Raises

InvalidParameterValue, if the RAID configuration is invalid.

**volume\_create\_error\_handler**(*task, exc, volume\_collection, payload*)

Handle error from failed VolumeCollection.create()

Extension point to allow vendor implementations to extend this class and override this method to perform a custom action if the call to VolumeCollection.create() fails.

#### Parameters

- **task** a TaskManager instance containing the node to act on.
- **exc** the exception raised by VolumeCollection.create().
- **volume\_collection** the sushy VolumeCollection instance.
- **payload** the payload passed to the failed create().

#### Returns

Newly created Volume resource or TaskMonitor if async task.

#### Raises

RedfishError if there is an error creating the virtual disk.

`ironic.drivers.modules.redfish.raid.convert_drive_units(logical_disks, node)`

Convert size in logical\_disks from gb to bytes

`ironic.drivers.modules.redfish.raid.create_virtual_disk(task, raid_controller, physical_disks, raid_level, size_bytes, disk_name=None, span_length=None, span_depth=None, error_handler=None)`

Create a single virtual disk on a RAID controller.

#### Parameters

- **task** TaskManager object containing the node.
- **raid\_controller** id of the RAID controller.
- **physical\_disks** ids of the physical disks.
- **raid\_level** RAID level of the virtual disk.
- **size\_bytes** size of the virtual disk.
- **disk\_name** name of the virtual disk. (optional)

- **span\_depth** Number of spans in virtual disk. (optional)
- **span\_length** Number of disks per span. (optional)
- **error\_handler** function to call if volume create fails. (optional)

**Returns**

Newly created Volume resource or TaskMonitor if async task.

**Raises**

RedfishConnectionError when it fails to connect to Redfish.

**Raises**

RedfishError if there is an error creating the virtual disk.

`ironic.drivers.modules.redfish.raid.get_physical_disks(node)`

Get the physical drives of the node for RAID controllers.

**Parameters**

**node** an ironic node object.

**Returns**

a list of Drive objects from sushy

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError if there is an error getting the drives via Redfish

`ironic.drivers.modules.redfish.raid.update_raid_config(node)`

Updates nodes raid\_config field with current logical disks.

**Parameters**

**node** node for which to update the raid\_config field

**ironic.drivers.modules.redfish.utils module**

`ironic.drivers.modules.redfish.utils.BIOS = 'bios'`

BIOS Firmware Component

`ironic.drivers.modules.redfish.utils.BMC = 'bmc'`

BMC Firmware Component

`ironic.drivers.modules.redfish.utils.FIRMWARE_COMPONENTS = ['bios', 'bmc']`

Firmware Components available to update

`ironic.drivers.modules.redfish.utils.NIC = 'nic'`

NIC Firmware Component type

`ironic.drivers.modules.redfish.utils.NIC_COMPONENT_PREFIX = 'nic:'`

Prefix for NIC Firmware Components

**class** `ironic.drivers.modules.redfish.utils.SessionCache(driver_info)`

Bases: object

Cache of HTTP sessions credentials

```
AUTH_CLASSES = {'auto': <class 'sushy.auth.SessionOrBasicAuth'>, 'basic':  
<class 'sushy.auth.BasicAuth'>, 'session': <class  
'sushy.auth.SessionAuth'>}
```

`ironic.drivers.modules.redfish.utils.get_chassis(node, system)`

Get a Redfish Chassis associated with a System of a node

**Parameters**

- **node** an Ironic node object
- **system** the Sushy System object

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError if there is no Chassis registered

`ironic.drivers.modules.redfish.utils.get_component_type(component)`

Determine the type of firmware component.

Note: This helper exists primarily to handle NIC components which use a prefix pattern (e.g., nic:BCM57414, nic:adapter1) rather than exact string matches. This centralizes the component type detection logic that is used in multiple places (update initiation, task monitoring, completion handling) and provides a single source of truth for component type classification.

**Parameters**

**component** The component name from settings

**Returns**

One of bios, bmc, nic, or None

`ironic.drivers.modules.redfish.utils.get_enabled_macs(task, system)`

Get information on MAC addresses of enabled ports using Redfish.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **system** a Redfish System object

**Returns**

a dictionary containing MAC addresses of enabled interfaces in a {mac: <state>} format, where <state> is a sushy constant

`ironic.drivers.modules.redfish.utils.get_event_service(node)`

Get a nodes event service.

**Parameters**

**node** an Ironic node object.

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError when the EventService is not registered in Redfish

`ironic.drivers.modules.redfish.utils.get_first_controller(storage)`

Get the first storage controller from a storage object.

**Parameters**

**storage** a storage object

**Returns**

the first storage controller or None

`ironic.drivers.modules.redfish.utils.get_manager(node, system, manager_id=None)`

Get a nodes manager.

**Parameters**

- **system** a Sushy system object
- **manager\_id** the id of the manager

**Returns**

a sushy Manager

**Raises**

RedfishError when the System doesnt have Managers associated

`ironic.drivers.modules.redfish.utils.get_system(node)`

Get a Redfish System that represents a node.

**Parameters**

**node** an Ironic node object

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError if the System is not registered in Redfish

`ironic.drivers.modules.redfish.utils.get_system_collection(node)`

Get a Redfish System Collection that includes the node

**Parameters**

**node** an Ironic node object

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError if the System is not registered in Redfish

`ironic.drivers.modules.redfish.utils.get_task_monitor(node, uri)`

Get a TaskMonitor for a node.

**Parameters**

- **node** an Ironic node object
- **uri** the URI of a TaskMonitor

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError when the TaskMonitor is not available in Redfish

`ironic.drivers.modules.redfish.utils.get_update_service(node)`

Get a nodes update service.

**Parameters**

**node** an Ironic node object

**Raises**

RedfishConnectionError when it fails to connect to Redfish

**Raises**

RedfishError when the UpdateService is not registered in Redfish

`ironic.drivers.modules.redfish.utils.parse_driver_info(node)`

Parse the information required for Ironic to connect to Redfish.

**Parameters**

**node** an Ironic node object

**Returns**

dictionary of parameters

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

`ironic.drivers.modules.redfish.utils.wait_until_get_system_ready(node)`

Wait until Redfish system is ready.

**Parameters**

**node** an Ironic node object

**Raises**

RedfishConnectionError on time out.

## **ironic.drivers.modules.redfish.vendor module**

Vendor Interface for Redfish drivers and its supporting methods.

**class** `ironic.drivers.modules.redfish.vendor.RedfishVendorPassthru`(\*args,  
\*\*kwargs)

Bases: *VendorInterface*

Vendor-specific interfaces for Redfish drivers.

**create\_subscription**(*task*, \*\*kwargs)

Creates a subscription.

**Parameters**

- **task** A TaskManager object.
- **kwargs** The arguments sent with vendor passthru.

**Raises**

RedfishError, if any problem occurs when trying to create a subscription.

**delete\_subscription**(*task*, *\*\*kwargs*)

Delete a subscription.

**Parameters**

- **task** A TaskManager object.
- **kwargs** The arguments sent with vendor passthru.

**Raises**

RedfishError, if any problem occurs when trying to delete the subscription.

**eject\_vmedia**(*task*, *\*\*kwargs*)

Eject a virtual media device.

Deprecated in favour of the generic API. This should be removed during the 2024.2 cycle.

**Parameters**

- **task** A TaskManager object.
- **kwargs** The arguments sent with vendor passthru. The optional kwargs are::  
boot\_device: the boot device to eject

**get\_all\_subscriptions**(*task*, *\*\*kwargs*)

Get all Subscriptions on the node

**Parameters**

- **task** A TaskManager object.
- **kwargs** Not used.

**Raises**

RedfishError, if any problem occurs when retrieving all subscriptions.

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**get\_subscription**(*task*, *\*\*kwargs*)

Get a specific subscription on the node

**Parameters**

- **task** A TaskManager object.
- **kwargs** The arguments sent with vendor passthru.

**Raises**

RedfishError, if any problem occurs when retrieving the subscription.

**validate**(*task*, *method*, *\*\*kwargs*)

Validate vendor-specific actions.

Checks if a valid vendor passthru method was passed and validates the parameters for the vendor passthru method.

**Parameters**

- **task** a TaskManager instance containing the node to act on.

- **method** method to be validated.
- **kwargs** kwargs containing the vendor passthru methods parameters.

**Raises**

InvalidParameterValue, if any of the parameters have invalid value.

## Module contents

### ironic.drivers.modules.storage package

#### Submodules

#### ironic.drivers.modules.storage.cinder module

**class** `ironic.drivers.modules.storage.cinder.CinderStorage(*args, **kwargs)`

Bases: *StorageInterface*

A storage\_interface driver supporting Cinder.

**attach\_volumes**(*task*)

Informs the storage subsystem to attach all volumes for the node.

**Parameters**

**task** The task object.

**Raises**

StorageError If an underlying exception or failure is detected.

**detach\_volumes**(*task*, *connector=None*, *aborting\_attach=False*)

Informs the storage subsystem to detach all volumes for the node.

This action is retried in case of failure.

**Parameters**

- **task** The task object.
- **connector** The dictionary representing a nodes connectivity as defined by `_generate_connector()`. Generated if not passed.
- **aborting\_attach** Boolean representing if this detachment was requested to handle aborting a failed attachment

**Raises**

StorageError If an underlying exception or failure is detected.

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**should\_write\_image**(*task*)

Determines if deploy should perform the image write-out.

**Parameters**

**task** The task object.

**Returns**

True if the deployment write-out process should be executed.

**validate**(*task*)

Validate `storage_interface` configuration for Cinder usage.

In order to provide fail fast functionality prior to nodes being requested to enter the active state, this method performs basic checks of the volume connectors, volume targets, and operator defined capabilities. These checks are to help ensure that we should have a compatible configuration prior to activating the node.

**Parameters**

**task** The task object.

**Raises**

`InvalidParameterValue` If a misconfiguration or mismatch exists that would prevent storage the cinder storage driver from initializing attachments.

**ironic.drivers.modules.storage.external module**

**class** `ironic.drivers.modules.storage.external.ExternalStorage`(\*args, \*\*kwargs)

Bases: `StorageInterface`

Externally driven Storage Interface.

**attach\_volumes**(*task*)

Informs the storage subsystem to attach all volumes for the node.

**Parameters**

**task** A `TaskManager` instance.

**Raises**

`UnsupportedDriverExtension`

**detach\_volumes**(*task*)

Informs the storage subsystem to detach all volumes for the node.

**Parameters**

**task** A `TaskManager` instance.

**Raises**

`UnsupportedDriverExtension`

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**should\_write\_image**(*task*)

Determines if deploy should perform the image write-out.

This enables the user to define a volume and Ironic understand that the image may already exist and we may be booting to that volume.

**Parameters**

**task** The task object.

**Returns**

True if the deployment write-out process should be executed.

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the `driver_info` and/or `instance_info` properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**ironic.drivers.modules.storage.noop module**

**class** `ironic.drivers.modules.storage.noop.NoopStorage`(\*args, \*\*kwargs)

Bases: `StorageInterface`

No-op Storage Interface.

**attach\_volumes**(*task*)

Informs the storage subsystem to attach all volumes for the node.

**Parameters**

**task** A TaskManager instance.

**Raises**

UnsupportedDriverExtension

**detach\_volumes**(*task*)

Informs the storage subsystem to detach all volumes for the node.

**Parameters**

**task** A TaskManager instance.

**Raises**

UnsupportedDriverExtension

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**should\_write\_image**(*task*)

Determines if deploy should perform the image write-out.

**Parameters**

**task** A TaskManager instance.

**Returns**

Boolean value to indicate if the interface expects the image to be written by Ironic.

**Raises**

UnsupportedDriverExtension

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the driver\_info and/or instance\_info properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**Module contents****ironic.drivers.modules.switch package****Submodules****ironic.drivers.modules.switch.base module**

Base classes for networking service switch drivers.

This module defines the base interface that all switch drivers must implement to provide vendor-specific network switch management functionality.

**class** `ironic.drivers.modules.switch.base.BaseTranslator`

Bases: object

Base class for configuration translators.

**translate\_config**(*switch\_name*, *config*)

Translate a single switch configuration.

**Parameters**

- **switch\_name** Name of the switch
- **config** Dictionary of configuration options for the switch

**Returns**

Dictionary of section\_name -> translated\_config\_dict

**translate\_configs**(*switch\_configs*)

Translate all switch configurations.

**Parameters**

**switch\_configs** Dictionary of switch\_name -> config\_dict

**Returns**

Dictionary of section\_name -> translated\_config\_dict

**class** ironic.drivers.modules.switch.base.NoOpSwitchDriver

Bases: *SwitchDriverBase*

No-operation switch driver for testing and development.

This driver implements all required methods but performs no actual switch operations. Its useful for testing the networking service without requiring actual switch hardware.

**DRIVER\_NAME** = 'noop'

**DRIVER\_VERSION** = '1.0.0'

**SUPPORTED** = True

**delete\_lag**(switch\_ids, lag\_name)

LAG deletion without performing actual deletion.

**get\_switch\_ids**()

Return a list of switch identifiers.

**get\_switch\_info**(switch\_id)

Return mock switch information.

**classmethod** **get\_translator**()

Return the translator.

**is\_switch\_configured**(switch\_id)

Check if NoOp driver can handle the specified switch.

For testing purposes, the NoOp driver always returns True, meaning it can handle any switch. This simplifies testing and provides a fallback for development environments.

**Parameters**

**switch\_id** Identifier for the switch to check.

**Returns**

Always True for testing purposes.

**reset\_port**(switch\_id, port\_name, native\_vlan=None, allowed\_vlans=None, default\_vlan=None)

Log port reset operation without performing actual reset.

**update\_lag**(switch\_ids, lag\_name, description, mode, native\_vlan, aggregation\_mode, allowed\_vlans=None, default\_vlan=None)

Log LAG update without performing actual configuration.

**update\_port**(switch\_id, port\_name, description, mode, native\_vlan, allowed\_vlans=None, default\_vlan=None, lag\_name=None)

Log port update operation without performing actual change.

**class** ironic.drivers.modules.switch.base.SwitchDriverBase

Bases: object

Base class for all switch drivers.

Switch drivers provide vendor-specific implementations for managing network switches. They are loaded dynamically by the networking service based on configuration and handle operations like port configuration, VLAN management, and LAG operations.

**DRIVER\_NAME = None**

**DRIVER\_VERSION = None**

**SUPPORTED = True**

**abstract delete\_lag**(*switch\_ids*, *lag\_name*)

Delete LAG configuration from switches.

**Parameters**

- **switch\_ids** List of switch identifiers.
- **lag\_name** Name of the LAG to delete.

**Raises**

ValueError on parameter validation errors.

**Raises**

SwitchNotFound if the specified switch does not exist.

**Raises**

SwitchDriverException on configuration failures.

**abstract get\_switch\_ids**()

Return a list of switch identifiers.

**Returns**

List of switch identifiers or an empty list.

**abstract get\_switch\_info**(*switch\_id*)

Get information about a switch.

This method should return a dictionary containing information about the specified switch. The dictionary can include various attributes that control the behavior of the networking service for this switch.

Supported attributes: - **switch\_id**: Identifier for the switch - **device\_name**: The name of the switch device - **device\_type**: The type of the switch device - **ip**: IP address of the switch device

**Parameters**

**switch\_id** Identifier for the switch.

**Returns**

Dictionary with switch information or None.

**Raises**

SwitchNotFound if the specified switch does not exist.

**abstract classmethod get\_translator**()

Return the translator for this drivers config entries.

**is\_switch\_configured**(*switch\_id*)

Check if this driver is configured to manage the specified switch.

This method should return True if this driver is configured to handle the specified switch. This is used by the driver selection logic to determine which driver should handle a specific switch.

**Parameters**

**switch\_id** Identifier for the switch to check.

**Returns**

True if this driver can manage the specified switch, False otherwise.

**abstract reset\_port**(*switch\_id, port\_name, native\_vlan=None, allowed\_vlans=None, default\_vlan=None*)

Reset a port configuration on a switch.

**Parameters**

- **switch\_id** Identifier for the switch.
- **port\_name** Name of the port on the switch.
- **native\_vlan** VLAN ID to be removed from the port.
- **allowed\_vlans** List of allowed VLAN IDs to be removed(optional).
- **default\_vlan** VLAN ID to restore onto the port(optional).

**Raises**

ValueError on parameter validation errors.

**Raises**

SwitchNotFound if the specified switch does not exist.

**Raises**

SwitchDriverException on configuration failures.

**property supported**

Return whether this driver is supported.

**abstract update\_lag**(*switch\_ids, lag\_name, description, mode, native\_vlan, aggregation\_mode, allowed\_vlans=None, default\_vlan=None*)

Update LAG configuration across switches.

**Parameters**

- **switch\_ids** List of switch identifiers.
- **lag\_name** Name of the LAG.
- **description** Description for the LAG.
- **mode** switchport mode (access or trunk).
- **native\_vlan** VLAN ID to be set for the LAG.
- **aggregation\_mode** Aggregation mode (e.g., lacp, static).
- **allowed\_vlans** List of allowed VLAN IDs to be added (optional).
- **default\_vlan** VLAN ID to removed from the port(optional).

**Raises**

ValueError on parameter validation errors.

**Raises**

SwitchNotFound if the specified switch does not exist.

**Raises**

SwitchDriverException on configuration failures.

```
abstract update_port(switch_id, port_name, description, mode, native_vlan,  
                      allowed_vlans=None, default_vlan=None, lag_name=None)
```

Update a port configuration on a switch.

**Parameters**

- **switch\_id** Identifier for the switch.
- **port\_name** Name of the port on the switch.
- **description** Description to set for the port.
- **mode** Port mode (access, trunk, or hybrid).
- **native\_vlan** VLAN ID to be set on the port.
- **allowed\_vlans** List of allowed VLAN IDs to be added(optional).
- **default\_vlan** VLAN ID to removed from the port(optional).
- **lag\_name** LAG name if port is part of a channel.

**Raises**

ValueError on parameter validation errors.

**Raises**

SwitchNotFound if the specified switch does not exist.

**Raises**

SwitchDriverException on configuration failures.

```
exception ironic.drivers.modules.switch.base.SwitchDriverException(message=None,  
                                                                    **kwargs)
```

Bases: *IronicException*

```
exception ironic.drivers.modules.switch.base.SwitchMethodNotImplemented(message=None,  
                                                                           **kwargs)
```

Bases: *SwitchDriverException*

```
exception ironic.drivers.modules.switch.base.SwitchNotFound(message=None,  
                                                             **kwargs)
```

Bases: *SwitchDriverException*

**ironic.drivers.modules.switch.generic\_switch module**

```
class ironic.drivers.modules.switch.generic_switch.GenericSwitchDriver(*args,  
                                                                           **kwargs)
```

Bases: *SwitchDriverBase*

Generic Switch Standalone Driver implementation.

This driver provides a switch driver implementation that is decoupled from the Neutron ML2 interface. It provides the same access to the underlying generic switch device interface but with a non-Neutron specific API interface. It is intended to be used as a driver within Ironics Standalone Networking Service.

**DRIVER\_NAME** = 'generic-switch'

**DRIVER\_VERSION** = '1.0'

**SUPPORTED** = True

**delete\_lag**(*switch\_ids*, *lag\_name*)

Delete LAG configuration from switches.

**Parameters**

- **switch\_ids** List of switch identifiers.
- **lag\_name** Name of the LAG to delete.

**Raises**

ValueError on parameter validation errors.

**Raises**

SwitchNotFound if the specified switch does not exist.

**Raises**

SwitchDriverException on configuration failures.

**get\_switch\_ids**()

Get a list of all switch IDs.

**Returns**

List of switch IDs

**get\_switch\_info**(*switch\_id*)

Get information about a switch.

**Parameters**

**switch\_id** MAC address or hostname of the switch

**Returns**

Dictionary containing switch information

**Raises**

SwitchNotFound if switch is not found

**classmethod get\_translator**()

Return the translator for this drivers config entries.

**is\_switch\_configured**(*switch\_id*)

Check if this driver is configured to manage the specified switch.

This method should return True if this driver is configured to handle the specified switch. This is used by the driver selection logic to determine which driver should handle a specific switch.

**Parameters**

**switch\_id** Identifier for the switch to check.

**Returns**

True if this driver can manage the specified switch, False otherwise.

**reset\_port**(*switch\_id, port\_name, native\_vlan=None, allowed\_vlans=None, default\_vlan=None*)

Reset a port configuration on a switch.

**Parameters**

- **switch\_id** Identifier for the switch.
- **port\_name** Name of the port on the switch.
- **native\_vlan** VLAN ID to be removed from the port.
- **allowed\_vlans** List of allowed VLAN IDs to be removed(optional).
- **default\_vlan** VLAN ID to restore onto the port(optional).

**Raises**

ValueError on parameter validation errors.

**Raises**

SwitchNotFound if the specified switch does not exist.

**Raises**

SwitchDriverException on configuration failures.

**update\_lag**(*switch\_ids, lag\_name, description, mode, native\_vlan, aggregation\_mode, allowed\_vlans=None, default\_vlan=None*)

Update LAG configuration across switches.

**Parameters**

- **switch\_ids** List of switch identifiers.
- **lag\_name** Name of the LAG.
- **description** Description for the LAG.
- **mode** switchport mode (access or trunk).
- **native\_vlan** VLAN ID to be set for the LAG.
- **aggregation\_mode** Aggregation mode (e.g., lacp, static).
- **allowed\_vlans** List of allowed VLAN IDs to be added (optional).
- **default\_vlan** VLAN ID to removed from the port(optional).

**Raises**

ValueError on parameter validation errors.

**Raises**

SwitchNotFound if the specified switch does not exist.

**Raises**

SwitchDriverException on configuration failures.

**update\_port**(*switch\_id, port\_name, description, mode, native\_vlan, allowed\_vlans=None, default\_vlan=None, lag\_name=None, \*\*kwargs*)

Update a port configuration on a switch.

### Parameters

- **switch\_id** Identifier for the switch.
- **port\_name** Name of the port on the switch.
- **description** Description to set for the port.
- **mode** Port mode (access, trunk, or hybrid).
- **native\_vlan** VLAN ID to be set on the port.
- **allowed\_vlans** List of allowed VLAN IDs to be added(optional).
- **default\_vlan** VLAN ID to removed from the port(optional).
- **lag\_name** LAG name if port is part of a LAG.

### Raises

ValueError on parameter validation errors.

### Raises

SwitchNotFound if the specified switch does not exist.

### Raises

SwitchDriverException on configuration failures.

**class** `ironic.drivers.modules.switch.generic_switch.GenericSwitchTranslator`

Bases: *BaseTranslator*

Translates generic config to networking-generic-switch format.

## Module contents

### Submodules

#### **ironic.drivers.modules.agent module**

**class** `ironic.drivers.modules.agent.AgentDeploy(*args, **kwargs)`

Bases: *CustomAgentDeploy*

Interface for deploy-related actions.

**configure\_local\_boot**(*task, root\_uuid=None, efi\_system\_part\_uuid=None, prep\_boot\_part\_uuid=None*)

Helper method to configure local boot on the node.

This method triggers bootloader installation on the node. On successful installation of bootloader, this method sets the node to boot from disk.

### Parameters

- **task** a TaskManager object containing the node
- **root\_uuid** The UUID of the root partition. This is used for identifying the partition which contains the image deployed or None in case of whole disk images which we expect to already have a bootloader installed.
- **efi\_system\_part\_uuid** The UUID of the efi system partition. This is used only in uefi boot mode.

- **prep\_boot\_part\_uuid** The UUID of the PReP Boot partition. This is used only for booting ppc64\* hardware.

**Raises**

InstanceDeployFailure if bootloader installation failed or on encountering error while setting the boot device on the node.

**prepare\_instance\_boot**(*task*)

Prepare instance for booting.

The base version only calls prepare\_instance on the boot interface.

**prepare\_instance\_to\_boot**(*task*, *root\_uuid*, *efi\_sys\_uuid*, *prep\_boot\_part\_uuid=None*)

Prepares instance to boot.

**Parameters**

- **task** a TaskManager object containing the node
- **root\_uuid** the UUID for root partition
- **efi\_sys\_uuid** the UUID for the efi partition

**Raises**

InvalidState if fails to prepare instance

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the properties of the supplied node contain the required information for this driver to deploy images to the node.

**Parameters**

**task** a TaskManager instance

**Raises**

MissingParameterValue, if any of the required parameters are missing.

**Raises**

InvalidParameterValue, if any of the parameters have invalid value.

**write\_image**(*task*)

**class** `ironic.drivers.modules.agent.AgentRAID(*args, **kwargs)`

Bases: `RAIDInterface`

Implementation of RAIDInterface which uses agent ramdisk.

**apply\_configuration**(*task*, *raid\_config*, *delete\_existing=True*)

Applies RAID configuration on the given node.

**Parameters**

- **task** A TaskManager instance.
- **raid\_config** The RAID configuration to apply.
- **delete\_existing** Setting this to True indicates to delete RAID configuration prior to creating the new configuration.

**Raises**

InvalidParameterValue, if the RAID configuration is invalid.

**Returns**

states.DEPLOYWAIT if RAID configuration is in progress asynchronously or None if it is complete.

**create\_configuration**(*task*, *create\_root\_volume=True*, *create\_nonroot\_volumes=True*)

Create a RAID configuration on a bare metal using agent ramdisk.

This method creates a RAID configuration on the given node.

**Parameters**

- **task** a TaskManager instance.
- **create\_root\_volume** If True, a root volume is created during RAID configuration. Otherwise, no root volume is created. Default is True.
- **create\_nonroot\_volumes** If True, non-root volumes are created. If False, no non-root volumes are created. Default is True.

**Returns**

states.CLEANWAIT if operation was successfully invoked.

**Raises**

MissingParameterValue, if node.target\_raid\_config is missing or was found to be empty after skipping root volume and/or non-root volumes.

**delete\_configuration**(*task*)

Deletes RAID configuration on the given node.

**Parameters**

**task** a TaskManager instance.

**Returns**

states.CLEANWAIT if operation was successfully invoked

**get\_clean\_steps**(*task*)

Get the list of clean steps from the agent.

**Parameters**

**task** a TaskManager object containing the node

**Raises**

**NodeCleaningFailure** if the clean steps are not yet available (cached), for example, when a node has just been enrolled and has not been cleaned yet.

**Returns**

A list of clean step dictionaries

**get\_deploy\_steps**(*task*)

Get the list of deploy steps from the agent.

**Parameters**

**task** a TaskManager object containing the node

**Raises**

**InstanceDeployFailure** if the deploy steps are not yet available (cached), for example, when a node has just been enrolled and has not been deployed yet.

**Returns**

A list of deploy step dictionaries

**get\_properties()**

Return the properties of the interface.

**class** `ironic.drivers.modules.agent.AgentRescue(*args, **kwargs)`

Bases: [RescueInterface](#)

Implementation of RescueInterface which uses agent ramdisk.

**clean\_up(task)**

Clean up after RESCUEWAIT timeout/failure or finishing rescue.

Rescue password should be removed from the node and ramdisk boot environment should be cleaned if Ironic is managing the ramdisk boot.

**Parameters**

**task** a TaskManager instance with the node.

**Raises**

NetworkError if the rescue ports cannot be removed.

**get\_properties()**

Return the properties of the interface.

**rescue(task)**

Boot a rescue ramdisk on the node.

**Parameters**

**task** a TaskManager instance.

**Raises**

NetworkError if the tenant ports cannot be removed.

**Raises**

InvalidParameterValue when the wrong power state is specified or the wrong driver info is specified for power management.

**Raises**

other exceptions by the nodes power driver if something wrong occurred during the power action.

**Raises**

any boot interfaces prepare\_ramdisk exceptions.

**Returns**

Returns states.RESCUEWAIT

**unrescue(task)**

Attempt to move a rescued node back to active state.

**Parameters**

**task** a TaskManager instance.

**Raises**

NetworkError if the rescue ports cannot be removed.

**Raises**

InvalidParameterValue when the wrong power state is specified or the wrong driver info is specified for power management.

**Raises**

other exceptions by the nodes power driver if something wrong occurred during the power action.

**Raises**

any boot interfaces prepare\_instance exceptions.

**Returns**

Returns states.ACTIVE

**validate**(*task*)

Validate that the node has required properties for agent rescue.

**Parameters**

**task** a TaskManager instance with the node being checked

**Raises**

InvalidParameterValue if instance\_info/rescue\_password has empty password or rescuing network UUID config option has an invalid value.

**Raises**

MissingParameterValue if node is missing one or more required parameters

**class** `ironic.drivers.modules.agent.BootAgentDeploy`(\*args, \*\*kwargs)

Bases: `CustomAgentDeploy`

Interface for deploy-related actions.

**execute\_bootc\_install**(*task*)

**set\_boot\_to\_disk**(*task*)

Sets the node to boot from disk.

In some cases, other steps may handle aspects like bootloaders and UEFI NVRAM entries required to boot. That leaves one last aspect, resetting the node to boot from disk.

This primarily exists for compatibility reasons of flow for Ironic, but we know some BMCs *really* need to be still told to boot from disk. The exception to this is Lenovo hardware, where we skip the action because it can create a UEFI NVRAM update failure case, which reverts the NVRAM state to last known good configuration.

**Parameters**

**task** A Taskmanager object.

**supports\_deploy**(*task*)

Check if deploy is supported for the given node by this interface.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

True if the image\_source has an oci://URL scheme and repository introspection shows it is a bootc image.

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the properties of the supplied node contain the required information for this driver to deploy images to the node.

**Parameters**

**task** a TaskManager instance

**Raises**

MissingParameterValue, if any of the required parameters are missing.

**Raises**

InvalidParameterValue, if any of the parameters have invalid value.

**class** `ironic.drivers.modules.agent.CustomAgentDeploy(*args, **kwargs)`

Bases: `AgentBaseMixin`, `HeartbeatMixin`, `AgentOobStepsMixin`, `DeployInterface`

A deploy interface that relies on a custom agent to deploy.

Only provides the basic deploy steps to start the ramdisk, tear down the ramdisk and prepare the instance boot.

**clean\_up**(*task*)

Clean up the deployment environment for this node.

If preparation of the deployment environment ahead of time is possible, this method should be implemented by the driver. It should erase anything cached by the *prepare* method.

If implemented, this method must be idempotent. It may be called multiple times for the same node on the same conductor, and it may be called by multiple conductors in parallel. Therefore, it must not require an exclusive lock.

This method is called before *tear\_down*.

**Parameters**

**task** a TaskManager instance.

**deploy**(*task*)

Perform a deployment to a node.

Perform the necessary work to deploy an image onto the specified node. This method will be called after *prepare()*, which may have already performed any preparatory steps, such as pre-caching some data for the node.

**Parameters**

**task** a TaskManager instance.

**Returns**

status of the deploy. One of `ironic.common.states`.

**execute\_deploy\_step**(*task*, *step*)

Execute a deploy step.

Were trying to find a step among both out-of-band and in-band steps. In case of duplicates, out-of-band steps take priority. This property allows having an out-of-band deploy step that calls into a corresponding in-band step after some preparation (e.g. with additional input).

**Parameters**

- **task** a TaskManager object containing the node
- **step** a deploy step dictionary to execute

**Raises**

InstanceDeployFailure if the agent does not return a command status

**Returns**

states.DEPLOYWAIT to signify the step will be completed async

**get\_deploy\_steps**(*task*)

Get the list of deploy steps from the agent.

**Parameters**

**task** a TaskManager object containing the node

**Raises**

*InstanceDeployFailure* if the deploy steps are not yet available (cached), for example, when a node has just been enrolled and has not been deployed yet.

**Returns**

A list of deploy step dictionaries

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**prepare**(*task*)

Prepare the deployment environment for this node.

**Parameters**

**task** a TaskManager instance.

**Raises**

NetworkError: if the previous cleaning ports cannot be removed or if new cleaning ports cannot be created.

**Raises**

InvalidParameterValue when the wrong power state is specified or the wrong driver info is specified for power management.

**Raises**

StorageError If the storage driver is unable to attach the configured volumes.

**Raises**

other exceptions by the nodes power driver if something wrong occurred during the power action.

**Raises**

exception.ImageRefValidationFailed if image\_source is not Glance href and is not HTTP(S) URL.

**Raises**

exception.InvalidParameterValue if network validation fails.

**Raises**

any boot interfaces prepare\_ramdisk exceptions.

**prepare\_instance\_boot**(*task*)

Prepare instance for booting.

The base version only calls prepare\_instance on the boot interface.

**should\_manage\_boot**(*task*)

Whether agent boot is managed by ironic.

**tear\_down\_agent**(*task*)

A deploy step to tear down the agent.

**Parameters**

**task** a TaskManager object containing the node

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the properties of the supplied node contain the required information for this driver to deploy images to the node.

**Parameters**

**task** a TaskManager instance

**Raises**

MissingParameterValue, if any of the required parameters are missing.

**Raises**

InvalidParameterValue, if any of the parameters have invalid value.

**ironic.drivers.modules.agent.set\_boot\_to\_disk**(*task*, *target\_boot\_mode=None*)

Boot a node to disk.

This is a helper method to reduce duplication of code around handling vendor specifics for setting boot modes between multiple deployment interfaces inside of Ironic.

**Parameters**

- **task** A Taskmanager object.
- **target\_boot\_mode** The target boot\_mode, defaults to UEFI.

**ironic.drivers.modules.agent.soft\_power\_off**(*task*, *client=None*)

Power off the node using the agent API.

**ironic.drivers.modules.agent.validate\_http\_provisioning\_configuration**(*node*)

Validate configuration options required to perform HTTP provisioning.

**Parameters**

**node** an ironic node object

**Raises**

MissingParameterValue if required option(s) is not set.

**ironic.drivers.modules.agent.validate\_image\_proxies**(*node*)

Check that the provided proxy parameters are valid.

**Parameters**

**node** an Ironic node.

**Raises**

InvalidParameterValue if any of the provided proxy parameters are incorrect.

## ironic.drivers.modules.agent\_base module

**class** `ironic.drivers.modules.agent_base.AgentBaseMixin`

Bases: `object`

Mixin with base methods not relying on any deploy steps.

Provides full support for in-band and out-of-band cleaning and the machinery to support both deploy and clean in-band steps.

**clean\_up**(*task*)

Clean up the deployment environment for the tasks node.

Unlinks TFTP and instance images and triggers image cache cleanup. Removes the TFTP configuration files for this node.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**execute\_clean\_step**(*task*, *step*)

Execute a clean step asynchronously on the agent.

**Parameters**

- **task** a TaskManager object containing the node
- **step** a clean step dictionary to execute

**Raises**

`NodeCleaningFailure` if the agent does not return a command status

**Returns**

`states.CLEANWAIT` to signify the step will be completed async

**execute\_service\_step**(*task*, *step*)

Execute a service step asynchronously on the agent.

**Parameters**

- **task** a TaskManager object containing the node
- **step** a service step dictionary to execute

**Raises**

`NodeServicingFailure` if the agent does not return a command status

**Returns**

`states.SERVICEWAIT` to signify the step will be completed async

**get\_clean\_steps**(*task*)

Get the list of clean steps from the agent.

**Parameters**

**task** a TaskManager object containing the node

**Raises**

**`NodeCleaningFailure`** if the clean steps are not yet available (cached), for example, when a node has just been enrolled and has not been cleaned yet.

**Returns**

A list of clean step dictionaries

**get\_service\_steps**(*task*)

Get the list of clean steps from the agent.

**Parameters**

**task** a TaskManager object containing the node

**Returns**

A list of service step dictionaries, if an error occurs, then an empty list is returned.

**prepare\_cleaning**(*task*)

Boot into the agent to prepare for cleaning.

**Parameters**

**task** a TaskManager object containing the node

**Raises**

NodeCleaningFailure, NetworkError if the previous cleaning ports cannot be removed or if new cleaning ports cannot be created.

**Raises**

InvalidParameterValue if cleaning network UUID config option has an invalid value.

**Returns**

states.CLEANWAIT to signify an asynchronous prepare

**prepare\_service**(*task*)

Boot into the agent to prepare for service.

**Parameters**

**task** a TaskManager object containing the node

**Raises**

NodeServiceFailure, NetworkError if: the previous service ports cannot be removed or if new service ports cannot be created.

**Raises**

InvalidParameterValue if cleaning network UUID config option has an invalid value.

**Returns**

states.SERVICEWAIT to signify an asynchronous prepare

**process\_next\_step**(*task*, *step\_type*, *\*\*kwargs*)

Start the next clean/deploy step if the previous one is complete.

In order to avoid errors and make agent upgrades painless, the agent compares the version of all hardware managers at the start of the process (the agents get\_clean|deploy\_steps() call) and before executing each step. If the version has changed between steps, the agent is unable to tell if an ordering change will cause an issue so it returns VERSION\_MISMATCH. For automated cleaning, we restart the entire cleaning cycle. For manual cleaning or deploy, we dont.

Additionally, if a step includes the reboot\_requested property set to True, this method will coordinate the reboot once the step is completed.

**refresh\_steps**(*task*, *step\_type*)

Refresh the nodes cached clean/deploy steps from the booted agent.

Gets the nodes steps from the booted agent and caches them. The steps are cached to make `get_clean_steps()` calls synchronous, and should be refreshed as soon as the agent boots to start cleaning/deploy or if cleaning is restarted because of a hardware manager version mismatch.

**Parameters**

- **task** a TaskManager instance
- **step\_type** clean or deploy

**Raises**

NodeCleaningFailure or InstanceDeployFailure if the agent returns invalid results

**restore\_interface**(*task*)

Restore the original deploy interface for the node.

This restores the deploy interface to the original interface in case it was changed by `switch_interface`.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**should\_manage\_boot**(*task*)

Whether agent boot is managed by ironic.

**take\_over**(*task*)

Take over management of this node from a dead conductor.

**Parameters**

**task** a TaskManager instance.

**tear\_down**(*task*)

Tear down a previous deployment on the tasks node.

Power off the node. All actual clean-up is done in the `clean_up()` method which should be called separately.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Returns**

deploy state DELETED.

**Raises**

NetworkError if the cleaning ports cannot be removed.

**Raises**

InvalidParameterValue when the wrong state is specified or the wrong driver info is specified.

**Raises**

StorageError when volume detachment fails.

**Raises**

other exceptions by the nodes power driver if something wrong occurred during the power action.

**tear\_down\_cleaning**(*task*)

Clean up the PXE and DHCP files after cleaning.

**Parameters**

**task** a TaskManager object containing the node

**Raises**

NodeCleaningFailure, NetworkError if the cleaning ports cannot be removed

**tear\_down\_service**(*task*)

Clean up the PXE and DHCP files after service.

**Parameters**

**task** a TaskManager object containing the node

**Raises**

NodeServiceFailure, NetworkError if the servicing ports cannot be removed

**class** `ironic.drivers.modules.agent_base.AgentOobStepsMixin`

Bases: object

Mixin with out-of-band deploy steps.

**boot\_instance**(*task*)

Deploy step to boot the final instance.

**Parameters**

**task** a TaskManager object containing the node

**switch\_to\_tenant\_network**(*task*)

Deploy step to switch the node to the tenant network.

**Parameters**

**task** a TaskManager object containing the node

**class** `ironic.drivers.modules.agent_base.HeartbeatMixin`

Bases: object

Mixin class implementing heartbeat processing.

**collect\_deploy\_logs = True**

**continue\_cleaning**(*task*)

Start the next cleaning step if the previous one is complete.

**Parameters**

**task** a TaskManager instance

**continue\_servicing**(*task*)

Start the next cleaning step if the previous one is complete.

**Parameters**

**task** a TaskManager instance

**heartbeat**(*task, callback\_url, agent\_version, agent\_verify\_ca=None, agent\_status=None, agent\_status\_message=None*)

Process a heartbeat.

**Parameters**

- **task** task to work with.
- **callback\_url** agent HTTP API URL.
- **agent\_version** The version of the agent that is heartbeating
- **agent\_verify\_ca** TLS certificate for the agent.
- **agent\_status** Status of the heartbeating agent
- **agent\_status\_message** Status message that describes the agent\_status

**heartbeat\_allowed**(*node*)

**process\_next\_step**(*task, step\_type*)

Start the next step if the previous one is complete.

**Parameters**

- **task** a TaskManager instance
- **step\_type** clean, deploy, service

**reboot\_to\_instance**(*task*)

Method invoked after the deployment is completed.

**Parameters**

- **task** a TaskManager instance

**refresh\_clean\_steps**(*task*)

Refresh the nodes cached clean steps

**Parameters**

- **task** a TaskManager instance

**refresh\_service\_steps**(*task*)

Refresh the nodes cached service steps

**Parameters**

- **task** a TaskManager instance

**refresh\_steps**(*task, step\_type*)

Refresh the nodes cached clean steps

**Parameters**

- **task** a TaskManager instance
- **step\_type** clean or deploy

`ironic.drivers.modules.agent_base.execute_clean_step`(*task, step*)

`ironic.drivers.modules.agent_base.execute_step`(*task, step, step\_type, client=None*)

Execute a clean or deploy step asynchronously on the agent.

**Parameters**

- **task** a TaskManager object containing the node
- **step** a step dictionary to execute
- **step\_type** clean or deploy
- **client** agent client (if available)

**Raises**

NodeCleaningFailure (clean step) or InstanceDeployFailure (deploy step) or NodeServicingFailure (service step) if the agent does not return a command status.

**Returns**

states.CLEANWAIT/DEPLOYWAIT/SERVICEWAIT to signify the step will be completed async

`ironic.drivers.modules.agent_base.find_step(task, step_type, interface, name)`

Find the given in-band step.

`ironic.drivers.modules.agent_base.get_steps(task, step_type, interface=None, override_priorities=None)`

Get the list of cached clean or deploy steps from the agent.

The steps cache is updated at the beginning of cleaning or deploy.

**Parameters**

- **task** a TaskManager object containing the node
- **step\_type** clean or deploy
- **interface** The interface for which clean/deploy steps are to be returned. If this is not provided, it returns the steps for all interfaces.
- **override\_priorities** a dictionary with keys being step names and values being new priorities for them. If a step isn't in this dictionary, the steps original priority is used.

**Returns**

A list of clean/deploy step dictionaries

`ironic.drivers.modules.agent_base.log_and_raise_deployment_error(task, msg, collect_logs=True, exc=None)`

Helper method to log the error and raise exception.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **msg** the message to set in last\_error of the node.
- **collect\_logs** Boolean indicating whether to attempt to collect logs from IPA-based ramdisk. Defaults to True. Actual log collection is also affected by CONF.agent.deploy\_logs\_collect config option.
- **exc** Exception that caused the failure.

`ironic.drivers.modules.agent_base.post_clean_step_hook(interface, step)`

Decorator method for adding a post clean step hook.

This is a mechanism for adding a post clean step hook for a particular clean step. The hook will get executed after the clean step gets executed successfully. The hook is not invoked on failure of the clean step.

Any method to be made as a hook may be decorated with `@post_clean_step_hook` mentioning the interface and step after which the hook should be executed. A `TaskManager` instance and the object for the last completed command (provided by agent) will be passed to the hook method. The return value of this method will be ignored. Any exception raised by this method will be treated as a failure of the clean step and the node will be moved to `CLEANFAIL` state.

#### Parameters

- **interface** name of the interface
- **step** The name of the step after which it should be executed.

#### Returns

A method which registers the given method as a post clean step hook.

`ironic.drivers.modules.agent_base.post_deploy_step_hook(interface, step)`

Decorator method for adding a post deploy step hook.

This is a mechanism for adding a post deploy step hook for a particular deploy step. The hook will get executed after the deploy step gets executed successfully. The hook is not invoked on failure of the deploy step.

Any method to be made as a hook may be decorated with `@post_deploy_step_hook` mentioning the interface and step after which the hook should be executed. A `TaskManager` instance and the object for the last completed command (provided by agent) will be passed to the hook method. The return value of this method will be ignored. Any exception raised by this method will be treated as a failure of the deploy step and the node will be moved to `DEPLOYFAIL` state.

#### Parameters

- **interface** name of the interface
- **step** The name of the step after which it should be executed.

#### Returns

A method which registers the given method as a post deploy step hook.

### `ironic.drivers.modules.agent_client` module

**class** `ironic.drivers.modules.agent_client.AgentClient`

Bases: `object`

Client for interacting with nodes via a REST API.

**collect\_system\_logs**(*node*)

Collect and package diagnostic and support data from the ramdisk.

#### Parameters

**node** A Node object.

**Raises**

`IronicException` when failed to issue the request or there was a malformed response from the agent.

**Raises**

`AgentAPIError` when agent failed to execute specified command.

**Raises**

`AgentInProgress` when the command fails to execute as the agent is presently executing the prior command.

**Returns**

A dict containing command response from agent. See [get\\_commands\\_status\(\)](#) for a command result sample.

**execute\_clean\_step**(*step, node, ports*)

Execute specified clean step.

**Parameters**

- **step** A clean step dictionary to execute.
- **node** A Node object.
- **ports** Ports associated with the node.

**Raises**

`IronicException` when failed to issue the request or there was a malformed response from the agent.

**Raises**

`AgentAPIError` when agent failed to execute specified command.

**Raises**

`AgentInProgress` when the command fails to execute as the agent is presently executing the prior command.

**Returns**

A dict containing command response from agent. See [get\\_commands\\_status\(\)](#) for a command result sample. The value of key `command_result` is in the form of:

```
{
  'clean_result': <the result of execution, step specific>,
  'clean_step': <the clean step issued to agent>
}
```

**execute\_deploy\_step**(*step, node, ports*)

Execute specified deploy step.

**Parameters**

- **step** A deploy step dictionary to execute.
- **node** A Node object.
- **ports** Ports associated with the node.

**Raises**

`IronicException` when failed to issue the request or there was a malformed response from the agent.

**Raises**

`AgentAPIError` when agent failed to execute specified command.

**Raises**

`AgentInProgress` when the command fails to execute as the agent is presently executing the prior command.

**Returns**

A dict containing command response from agent. See `get_commands_status()` for a command result sample. The value of key `command_result` is in the form of:

```
{
  'deploy_result': <the result of execution, step specific>
  ↪,
  'deploy_step': <the deploy step issued to agent>
}
```

**execute\_service\_step**(*step, node, ports*)

Execute specified service step.

**Parameters**

- **step** A service step dictionary to execute.
- **node** A Node object.
- **ports** Ports associated with the node.

**Raises**

`IronicException` when failed to issue the request or there was a malformed response from the agent.

**Raises**

`AgentAPIError` when agent failed to execute specified command.

**Raises**

`AgentInProgress` when the command fails to execute as the agent is presently executing the prior command.

**Returns**

A dict containing command response from agent. See `get_commands_status()` for a command result sample. The value of key `command_result` is in the form of:

```
{
  'service_result': <the result of execution, step_
  ↪specific>,
  'service_step': <the service step issued to agent>
}
```

**finalize\_rescue**(*node*)

Instruct the ramdisk to finalize entering of rescue mode.

**Parameters**

**node** A Node object.

**Raises**

IronicException if rescue\_password is missing, or when failed to issue the request, or there was a malformed response from the agent.

**Raises**

AgentAPIError when agent failed to execute specified command.

**Raises**

AgentInProgress when the command fails to execute as the agent is presently executing the prior command.

**Raises**

InstanceRescueFailure when the agent ramdisk is too old to support transmission of the rescue password.

**Returns**

A dict containing command response from agent. See [get\\_commands\\_status\(\)](#) for a command result sample.

**get\_clean\_steps**(*node, ports*)

Get clean steps from agent.

**Parameters**

- **node** A node object.
- **ports** Ports associated with the node.

**Raises**

IronicException when failed to issue the request or there was a malformed response from the agent.

**Raises**

AgentAPIError when agent failed to execute specified command.

**Raises**

AgentInProgress when the command fails to execute as the agent is presently executing the prior command.

**Returns**

A dict containing command response from agent. See [get\\_commands\\_status\(\)](#) for a command result sample. The value of key `command_result` is in the form of:

```
{
  'clean_steps': <a list of clean steps>,
  'hardware_manager_version': <manager version>
}
```

**get\_commands\_status**(*node, retry\_connection=True, expect\_errors=False*)

Get command status from agent.

### Parameters

- **node** A Node object.
- **retry\_connection** Whether to retry connection problems.
- **expect\_errors** If True, do not log connection problems as errors.

### Returns

A list of command results, each result is related to a command been issued to agent. A typical result can be:

```
{
  'command_name': <command name related to the result>,
  'command_params': <params related with the command>,
  'command_status': <current command status,
                    e.g. 'RUNNING', 'SUCCEEDED', 'FAILED'>,
  'command_error': <error message if command execution
                    failed>,
  'command_result': <command result if command execution
                    succeeded, the value is command_
→specific,
                    e.g.:
                    * a dictionary containing keys clean_
→result
                    and clean_step for the command
                    clean.execute_clean_step;
                    * a dictionary containing keys deploy_
→result
                    and deploy_step for the command
                    deploy.execute_deploy_step;
                    * a string representing result message_
→for
                    the command standby.cache_image;
                    * None for the command standby.sync.>
}
```

### **get\_deploy\_steps**(node, ports)

Get deploy steps from agent.

#### Parameters

- **node** A node object.
- **ports** Ports associated with the node.

#### Raises

IronicException when failed to issue the request or there was a malformed response from the agent.

#### Raises

AgentAPIError when agent failed to execute specified command.

#### Raises

AgentConnectionFailed when an a transient connection failure breaks the connection while the request is being processed.

**Returns**

A dict containing command response from agent. See `get_commands_status()` for a command result sample. The value of key `command_result` is in the form of:

```
{
  'deploy_steps': <a list of deploy steps>,
  'hardware_manager_version': <manager version>
}
```

**get\_last\_command\_status(*node, method*)**

Get the last status for the given command.

**Parameters**

- **node** A Node object.
- **method** Command name.

**Returns**

A dict containing command status from agent or None if the command was not found.

**get\_partition\_uuids(*node*)**

Get deploy steps from agent.

**Parameters**

**node** A node object.

**Raises**

`IronicException` when failed to issue the request or there was a malformed response from the agent.

**Raises**

`AgentAPIError` when agent failed to execute specified command.

**Raises**

`AgentInProgress` when the command fails to execute as the agent is presently executing the prior command.

**Returns**

A dict containing command response from agent.

**get\_service\_steps(*node, ports*)**

Get service steps from agent.

**Parameters**

- **node** A node object.
- **ports** Ports associated with the node.

**Raises**

`IronicException` when failed to issue the request or there was a malformed response from the agent.

**Raises**

`AgentAPIError` when agent failed to execute specified command.

**Raises**

AgentInProgress when the command fails to execute as the agent is presently executing the prior command.

**Returns**

A dict containing command response from agent. See [get\\_commands\\_status\(\)](#) for a command result sample. The value of key `command_result` is in the form of:

```
{
  'service_steps': <a list of service steps>,
  'hardware_manager_version': <manager version>
}
```

**install\_bootloader**(*node*, *root\_uuid*, *target\_boot\_mode*, *efi\_system\_part\_uuid=None*,  
*prep\_boot\_part\_uuid=None*, *software\_raid=False*)

Install a boot loader on the image.

**Parameters**

- **node** A node object.
- **root\_uuid** The UUID of the root partition.
- **target\_boot\_mode** The target deployment boot mode.
- **efi\_system\_part\_uuid** The UUID of the efi system partition where the bootloader will be installed to, only used for uefi boot mode.
- **prep\_boot\_part\_uuid** The UUID of the PReP Boot partition where the bootloader will be installed to when local booting a partition image on a ppc64\* system.

**Raises**

IronicException when failed to issue the request or there was a malformed response from the agent.

**Raises**

AgentAPIError when agent failed to execute specified command.

**Raises**

AgentInProgress when the command fails to execute as the agent is presently executing the prior command.

**Returns**

A dict containing command response from agent. See [get\\_commands\\_status\(\)](#) for a command result sample.

**lockdown**(*node*, *fail\_if\_unavailable=True*)

Lock down the agent so that its not usable any more.

**Parameters**

- **node** A Node object.
- **fail\_if\_unavailable** Whether to fail this call if the agent is already unavailable.

**Raises**

IronicException when failed to issue the request or there was a malformed response from the agent.

**Raises**

AgentAPIError when agent failed to execute specified command.

**Raises**

AgentInProgress when the command fails to execute as the agent is presently executing the prior command.

**power\_off(*node*)**

Soft powers off the bare metal node by shutting down ramdisk OS.

**Parameters**

**node** A Node object.

**Raises**

IronicException when failed to issue the request or there was a malformed response from the agent.

**Raises**

AgentAPIError when agent failed to execute specified command.

**Raises**

AgentInProgress when the command fails to execute as the agent is presently executing the prior command.

**Returns**

A dict containing command response from agent. See [get\\_commands\\_status\(\)](#) for a command result sample.

**reboot(*node*)**

Soft reboots the bare metal node by shutting down ramdisk OS.

**Parameters**

**node** A Node object.

**Raises**

IronicException when failed to issue the request or there was a malformed response from the agent.

**Raises**

AgentAPIError when agent failed to execute specified command.

**Raises**

AgentInProgress when the command fails to execute as the agent is presently executing the prior command.

**Returns**

A dict containing command response from agent. See [get\\_commands\\_status\(\)](#) for a command result sample.

**sync(*node*)**

Flush file system buffers forcing changed blocks to disk.

**Parameters**

**node** A Node object.

**Raises**

IronicException when failed to issue the request or there was a malformed response from the agent.

**Raises**

AgentAPIError when agent failed to execute specified command.

**Raises**

AgentInProgress when the command fails to execute as the agent is presently executing the prior command.

**Returns**

A dict containing command response from agent. See [get\\_commands\\_status\(\)](#) for a command result sample.

`ironic.drivers.modules.agent_client.get_client(task)`

Get client for this node.

`ironic.drivers.modules.agent_client.get_command_error(command)`

Extract an error string from the command result.

**Parameters**

**command** Command information from the agent.

**Returns**

Error string.

## **ironic.drivers.modules.agent\_power module**

The agent power interface.

**class** `ironic.drivers.modules.agent_power.AgentPower(*args, **kwargs)`

Bases: [PowerInterface](#)

Power interface using the running agent for power actions.

**get\_power\_state(task)**

Return the power state of the tasks node.

Essentially, the only known state is POWER ON, everything else is an error (or more precisely None).

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

A power state. One of [ironic.common.states](#).

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**get\_supported\_power\_states(task)**

Get a list of the supported power states.

Only contains REBOOT.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

A list with the supported power states defined in *ironic.common.states*.

**reboot**(*task*, *timeout=None*)

Perform a reboot of the tasks node.

Only soft reboot is implemented.

**Parameters**

- **task** A TaskManager instance containing the node to act on.
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. *None* indicates to use default timeout.

**set\_power\_state**(*task*, *power\_state*, *timeout=None*)

Set the power state of the tasks node.

**Parameters**

- **task** A TaskManager instance containing the node to act on.
- **power\_state** Power state from *ironic.common.states*. Only REBOOT and SOFT\_REBOOT are supported and are synonymous.
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. *None* indicates to use default timeout.

**Raises**

PowerStateFailure on non-supported power state.

**supports\_power\_sync**(*task*)

Check if power sync is supported for the given node.

Not supported for the agent power since it is not possible to power on/off nodes.

**Parameters**

**task** A TaskManager instance containing the node to act on with a **shared** lock.

**Returns**

boolean, whether power sync is supported.

**validate**(*task*)

Validate the driver-specific Node deployment info.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

## ironic.drivers.modules.autodetect module

**class** `ironic.drivers.modules.autodetect.AutodetectDeploy(*args, **kwargs)`

Bases: `DeployInterface`

Deploy interface that auto-detects the appropriate deployment method.

**clean\_up**(*task*)

Clean up the deployment environment for the tasks node.

### Parameters

**task** A TaskManager instance containing the node to act on.

**deploy**(*task*)

Perform a deployment to the tasks node.

This method should not be called directly as the autodetect interface is expected to switch to a concrete interface during `switch_interface()`. If this is called, it means the interface switch did not happen.

### Parameters

**task** A TaskManager instance containing the node to act on.

### Raises

`InstanceDeployFailure` if deployment fails.

**get\_properties**()

Return the properties of the interface.

### Returns

dictionary of `<property name>:<property description>` entries.

**prepare**(*task*)

Prepare the deployment environment for the tasks node.

**switch\_interface**(*task*)

Switch the interface to use for deployment.

This calls `supports_deploy()` methods of deploy interfaces configured in the `autodetect_deploy_interfaces` option, in order, to determine which interface is supported for the current node/image. The first interface that returns `True` from `supports_deploy()` is chosen. If no interfaces are detected as supported, the last interface in the list is chosen as the fallback.

### Raises

`InvalidParameterValue` if the interface is not enabled.

### Parameters

**task** A TaskManager instance containing the node to act on.

**take\_over**(*task*)

Take over management of this tasks node from a dead conductor.

### Parameters

**task** A TaskManager instance containing the node to act on.

**tear\_down**(*task*)

Tear down a previous deployment on the tasks node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

deploy state DELETED.

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method creates the deploy interface that would be switched to and calls its validate() method.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

MissingParameterValue if required parameters are missing.

**ironic.drivers.modules.boot\_mode\_utils module**

`ironic.drivers.modules.boot_mode_utils.configure_secure_boot_if_needed(task)`

Configures secure boot if it has been requested for the node.

`ironic.drivers.modules.boot_mode_utils.deconfigure_secure_boot_if_needed(task)`

Deconfigures secure boot if it has been requested for the node.

`ironic.drivers.modules.boot_mode_utils.get_boot_mode(node)`

Returns the boot mode.

**Parameters**

**node** an ironic node object.

**Returns**

bios or uefi

**Raises**

InvalidParameterValue, if the node boot mode disagrees with the boot mode set to node properties/capabilities

`ironic.drivers.modules.boot_mode_utils.get_boot_mode_for_deploy(node)`

Returns the boot mode that would be used for deploy.

This method returns boot mode to be used for deploy. It returns uefi if secure\_boot is set to true in instance\_info/capabilities of node. Otherwise it returns value of boot\_mode in properties/capabilities of node if set. If that is not set, it returns boot mode in internal\_driver\_info/deploy\_boot\_mode for the node. If that is not set, it returns boot mode in instance\_info/deploy\_boot\_mode for the node. It would return None if boot mode is present neither in capabilities of node properties nor in nodes internal\_driver\_info nor in nodes instance\_info (which could also be None).

**Parameters**

**node** an ironic node object.

**Returns**

bios, uefi or None

**Raises**

InvalidParameterValue, if the node boot mode disagrees with the boot mode set to node properties/capabilities

`ironic.drivers.modules.boot_mode_utils.is_secure_boot_requested(node)`

Returns True if secure\_boot is requested for deploy.

This method checks node property for secure\_boot and returns True if it is requested.

**Parameters**

**node** a single Node.

**Raises**

InvalidParameterValue if the capabilities string is not a dictionary or is malformed.

**Returns**

True if secure\_boot is requested.

`ironic.drivers.modules.boot_mode_utils.sync_boot_mode(task)`

Set nodes boot mode from bare metal configuration

Attempt to read currently set boot mode off the bare metal machine. Also read nodes boot mode configuration:

- If BM driver does not implement getting boot mode, assume BM boot mode is not set and apply the logic that follows
- If Ironic node boot mode is not set and BM node boot mode is not set - set Ironic boot mode to `[deploy]/default_boot_mode`
- If Ironic node boot mode is not set and BM node boot mode is set - set BM node boot mode on the Ironic node
- If Ironic node boot mode is set and BM node boot mode is not set - set Ironic boot mode to BM boot mode
- If both Ironic and BM node boot modes are set but they differ - try to set Ironic boot mode to BM boot mode and fail hard if underlying hardware type does not support setting boot mode

In the end, the new boot mode may be set in `driver_internal_info/deploy_boot_mode`.

**Parameters**

**task** a task object

## **ironic.drivers.modules.console\_utils module**

Ironic console utilities.

`ironic.drivers.modules.console_utils.acquire_port(host=None)`

Returns a free TCP port on current host.

Find and returns a free TCP port in the range(s) of `CONF.console.port_range`.

`ironic.drivers.modules.console_utils.get_socat_console_url(port)`

Get a URL to access the console via socat.

**Parameters**

**port** the terminal port (integer) for the node

### Returns

an access URL to the socat console of the node

`ironic.drivers.modules.console_utils.make_persistent_password_file`(*path*,  
*password*)

Writes a file containing a password until deleted.

`ironic.drivers.modules.console_utils.release_port`(*port*)

Release specified TCP port.

`ironic.drivers.modules.console_utils.start_socat_console`(*node\_uuid*, *port*,  
*console\_cmd*,  
*env\_variables=None*)

Open the serial console for a node.

### Parameters

- **node\_uuid** the uuid of the node
- **port** the terminal port for the node
- **console\_cmd** the shell command that will be executed by socat to establish console to the node
- **env\_variables** optional dict of environment variables to pass to the subprocess (e.g. IPMI\_PASSWORD for ipmitool -E).

### Raises

- **ConsoleError** if the directory for the PID file or the PID file cannot be created
- **ConsoleSubprocessFailed** when invoking the subprocess failed

`ironic.drivers.modules.console_utils.stop_socat_console`(*node\_uuid*)

Close the serial console for a node.

### Parameters

**node\_uuid** the UUID of the node

### Raises

- **ConsoleError** if unable to stop the console process

## ironic.drivers.modules.deploy\_utils module

**class** `ironic.drivers.modules.deploy_utils.InstanceImageCache`

Bases: `ImageCache`

`ironic.drivers.modules.deploy_utils.agent_add_clean_params`(*task*)

Add required config parameters to nodes driver\_internal\_info.

Adds the required conf options to nodes driver\_internal\_info. It is Required to pass the information to IPA.

### Parameters

**task** a TaskManager instance.

`ironic.drivers.modules.deploy_utils.build_agent_options(node)`

Build the options to be passed to the agent ramdisk.

**Parameters**

**node** an ironic node object

**Returns**

a dictionary containing the parameters to be passed to agent ramdisk.

`ironic.drivers.modules.deploy_utils.build_instance_info_for_deploy(task)`

Build instance\_info necessary for deploying to a node.

**Parameters**

**task** a TaskManager object containing the node

**Returns**

a dictionary containing the properties to be updated in instance\_info

**Raises**

exception.ImageRefValidationFailed if image\_source is not Glance href and is not HTTP(S) URL.

`ironic.drivers.modules.deploy_utils.cache_instance_image(ctx, node, force_raw=None, expected_format=None, expected_checksum=None, expected_checksum_algo=None)`

Fetch the instances image from Glance

This method pulls the disk image and writes them to the appropriate place on local disk.

**Parameters**

- **ctx** context
- **node** an ironic node object
- **force\_raw** whether convert image to raw format
- **expected\_format** The expected format of the disk image contents.
- **expected\_checksum** The expected image checksum, to be used if we need to convert the image to raw prior to deploying.
- **expected\_checksum\_algo** The checksum algo in use, if separately set.

**Returns**

a tuple containing the uuid of the image and the path in the filesystem where image is cached.

**Raises**

InvalidImage if the requested image is invalid and cannot be used for deployed based upon contents of the image or the metadata surrounding the image not matching the configured image.

`ironic.drivers.modules.deploy_utils.check_for_missing_params(info_dict, error_msg, param_prefix="")`

Check for empty params in the provided dictionary.

**Parameters**

- **info\_dict** The dictionary to inspect.
- **error\_msg** The error message to prefix before printing the information about missing parameters.
- **param\_prefix** Add this prefix to each parameter for error messages

**Raises**

MissingParameterValue, if one or more parameters are empty in the provided dictionary.

`ironic.drivers.modules.deploy_utils.check_image_size(node, image_info)`

Check if the requested image is larger than the ram size.

**Parameters**

- **node** a Node object containing the node to act on.
- **image\_info** A dict containing image information.

**Raises**

InvalidParameterValue if size of the image is greater than the available ram size.

`ironic.drivers.modules.deploy_utils.check_interface_capability(interface, capability)`

Evaluate interface to determine if capability is present.

**Parameters**

- **interface** The interface object to check.
- **capability** The value representing the capability that the caller wishes to check if present.

**Returns**

True if capability found, otherwise False.

`ironic.drivers.modules.deploy_utils.compute_image_checksum(image_path, algorithm='md5')`

Compute checksum by given image path and algorithm.

`ironic.drivers.modules.deploy_utils.destroy_http_instance_images(node)`

Delete instance image file and symbolic link refers to it.

`ironic.drivers.modules.deploy_utils.destroy_images(node_uuid)`

Delete instances image file.

**Parameters**

**node\_uuid** the uuid of the ironic node.

`ironic.drivers.modules.deploy_utils.direct_deploy_should_convert_raw_image(node)`

Whether converts image to raw format for specified node.

**Parameters**

**node** ironic node object

**Returns**

Boolean, whether the direct deploy interface should convert image to raw.

```
ironic.drivers.modules.deploy_utils.fetch_images(ctx, cache, images_info,  
                                                force_raw=True,  
                                                expected_format=None,  
                                                expected_checksum=None,  
                                                expected_checksum_algo=None,  
                                                image_auth_data=None)
```

Check for available disk space and fetch images using ImageCache.

#### Parameters

- **ctx** context
- **cache** ImageCache instance to use for fetching
- **images\_info** list of tuples (image href, destination path)
- **force\_raw** boolean value, whether to convert the image to raw format
- **expected\_format** The expected format of the image.
- **expected\_checksum** The expected image checksum, to be used if we need to convert the image to raw prior to deploying.
- **expected\_checksum\_algo** The checksum algo in use, if separately set.

#### Raises

InstanceDeployFailure if unable to find enough disk space

#### Raises

InvalidImage if the supplied image metadata or contents are deemed to be invalid, unsafe, or not matching the expectations asserted by configuration supplied or set.

```
ironic.drivers.modules.deploy_utils.get_boot_option(node)
```

Gets the boot option.

#### Parameters

**node** A single Node.

#### Raises

InvalidParameterValue if the capabilities string is not a dict or is malformed.

#### Returns

A string representing the boot option type. Defaults to configuration setting [deploy]default\_boot\_mode.

```
ironic.drivers.modules.deploy_utils.get_disk_label(node)
```

Return the disk label requested for deploy, if any.

#### Parameters

**node** a single Node.

#### Raises

InvalidParameterValue if the capabilities string is not a dictionary or is malformed.

#### Returns

the disk label or None if no disk label was specified.

```
ironic.drivers.modules.deploy_utils.get_image_download_source(node)
```

Get the effective value of image\_download\_source for the node.

`ironic.drivers.modules.deploy_utils.get_image_instance_info(node)`

Gets the image information from the node.

Get image information for the given node instance from its `instance_info` property.

**Parameters**

**node** a single Node.

**Returns**

A dict with required image properties retrieved from nodes `instance_info`.

**Raises**

`MissingParameterValue`, if `image_source` is missing in nodes `instance_info`. Also raises same exception if `kernel/ramdisk` is missing in `instance_info` for non-glance images.

`ironic.drivers.modules.deploy_utils.get_image_properties(ctx, image_href)`

Get properties of the image.

**Parameters**

- **ctx** security context
- **image\_href** reference to the image

**Returns**

properties as a dictionary

**Raises**

`InvalidParameterValue` if the image cannot be accessed

`ironic.drivers.modules.deploy_utils.get_ipxe_boot_file(node)`

Return the iPXE boot file name requested for deploy.

This method returns iPXE boot file name to be used for deploy. Architecture specific boot file is searched first. BIOS/UEFI boot file is used if no valid architecture specific file found.

If no valid value is found, the default reverts to the `get_pxe_boot_file` method and thus the `[pxe]pxe_bootfile_name` and `[pxe]uefi_ipxe_bootfile_name` settings.

**Parameters**

**node** A single Node.

**Returns**

The iPXE boot file name.

`ironic.drivers.modules.deploy_utils.get_ipxe_config_template(node)`

Return the iPXE config template file name requested of deploy.

This method returns the iPXE configuration template file.

**Parameters**

**node** A single Node.

**Returns**

The iPXE config template file name.

`ironic.drivers.modules.deploy_utils.get_ironic_api_url()`

Resolve Ironic API endpoint

either from config or from Keystone catalog.

`ironic.drivers.modules.deploy_utils.get_pxe_boot_file(node)`

Return the PXE boot file name requested for deploy.

This method returns PXE boot file name to be used for deploy. Architecture specific boot file is searched first. BIOS/UEFI boot file is used if no valid architecture specific file found.

**Parameters**

**node** A single Node.

**Returns**

The PXE boot file name.

`ironic.drivers.modules.deploy_utils.get_pxe_config_template(node)`

Return the PXE config template file name requested for deploy.

This method returns PXE config template file to be used for deploy. First specific pxe template is searched in the node. After that architecture specific template file is searched. BIOS/UEFI template file is used if no valid architecture specific file found.

**Parameters**

**node** A single Node.

**Returns**

The PXE config template file name.

`ironic.drivers.modules.deploy_utils.get_remote_boot_volume(task)`

Identify a boot volume from any configured volumes.

**Returns**

None or the volume target representing the volume.

`ironic.drivers.modules.deploy_utils.get_root_device_for_deploy(node)`

Get a root device requested for deployment or None.

**Raises**

`InvalidParameterValue` on invalid hints.

**Returns**

Parsed root device hints or None if no hints were provided.

`ironic.drivers.modules.deploy_utils.get_single_nic_with_vif_port_id(task)`

Returns the MAC address of a port which has a VIF port id.

**Parameters**

**task** a TaskManager instance containing the ports to act on.

**Returns**

MAC address of the port connected to deployment network. None if it cannot find any port with vif id.

`ironic.drivers.modules.deploy_utils.is_anaconda_deploy(node)`

Determine if Anaconda deploy interface is in use for the deployment.

**Parameters**

**node** A single Node.

**Returns**

A boolean value of True when Anaconda deploy interface is in use otherwise False

`ironic.drivers.modules.deploy_utils.is_iscsi_boot(task)`

Return true if booting from an iscsi volume.

`ironic.drivers.modules.deploy_utils.is_ramdisk_deploy(node)`

`ironic.drivers.modules.deploy_utils.is_software_raid(node)`

Determine if software raid is in use for the deployment.

**Parameters**

**node** A single Node.

**Returns**

A boolean value of True when software raid is in use, otherwise False

`ironic.drivers.modules.deploy_utils.needs_agent_ramdisk(node, mode='deploy')`

Checks whether the node requires an agent ramdisk now.

`ironic.drivers.modules.deploy_utils.parse_instance_info(node, image_deploy=True)`

Gets the instance specific Node deployment info.

This method validates whether the `instance_info` property of the supplied node contains the required information for this driver to deploy images to the node.

**Parameters**

- **node** a single Node.
- **image\_deploy** If the deployment interface is aware this is an image based deployment, default True.

**Returns**

A dict with the `instance_info` values.

**Raises**

`MissingParameterValue`, if any of the required parameters are missing.

**Raises**

`InvalidParameterValue`, if any of the parameters have invalid value.

`ironic.drivers.modules.deploy_utils.populate_storage_driver_internal_info(task)`

Set node `driver_internal_info` for boot from volume parameters.

**Parameters**

**task** a `TaskManager` object containing the node.

**Raises**

`StorageError` when a node has an iSCSI or FibreChannel boot volume defined but is not capable to support it.

`ironic.drivers.modules.deploy_utils.prepare_agent_boot(task)`

Prepare booting the agent on the node.

**Parameters**

**task** a `TaskManager` instance.

`ironic.drivers.modules.deploy_utils.prepare_inband_cleaning(task, manage_boot=True)`

Prepares the node to boot into agent for in-band cleaning.

This method does the following: 1. Prepares the cleaning ports for the bare metal node and updates the clean parameters in nodes driver\_internal\_info. 2. If manage\_boot parameter is set to true, it also calls the prepare\_ramdisk method of boot interface to boot the agent ramdisk. 3. Reboots the bare metal node.

### Parameters

- **task** a TaskManager object containing the node
- **manage\_boot** If this is set to True, this method calls the prepare\_ramdisk method of boot interface to boot the agent ramdisk. If False, it skips preparing the boot agent ramdisk using boot interface, and assumes that the environment is setup to automatically boot agent ramdisk every time bare metal node is rebooted.

### Returns

states.CLEANWAIT to signify an asynchronous prepare.

### Raises

NetworkError, NodeCleaningFailure if the previous cleaning ports cannot be removed or if new cleaning ports cannot be created.

### Raises

InvalidParameterValue if cleaning network UUID config option has an invalid value.

`ironic.drivers.modules.deploy_utils.prepare_inband_service(task)`

Boot a service ramdisk on the node.

### Parameters

**task** a TaskManager instance.

### Raises

NetworkError if the tenant ports cannot be removed.

### Raises

InvalidParameterValue when the wrong power state is specified or the wrong driver info is specified for power management.

### Raises

other exceptions by the nodes power driver if something wrong occurred during the power action.

### Raises

any boot interfaces prepare\_ramdisk exceptions.

### Returns

Returns states.SERVICEWAIT

`ironic.drivers.modules.deploy_utils.reboot_to_finish_step(task, timeout=None, disable_ramdisk=None)`

Reboot the node into IPA to finish a deploy/clean step.

### Parameters

- **task** a TaskManager instance.
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. None indicates to use default timeout.

**Returns**

states.CLEANWAIT if cleaning operation in progress or states.DEPLOYWAIT if deploy operation in progress.

`ironic.drivers.modules.deploy_utils.remove_http_instance_symlink(node_uuid)`

`ironic.drivers.modules.deploy_utils.rescue_or_deploy_mode(node)`

`ironic.drivers.modules.deploy_utils.set_failed_state(task, msg, collect_logs=True)`

Sets the deploy status as failed with relevant messages.

This method sets the deployment as fail with the given message. It sets nodes provision\_state to DEPLOYFAIL and updates last\_error with the given error message. It also powers off the baremetal node.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **msg** the message to set in logs and last\_error of the node.
- **collect\_logs** Boolean indicating whether to attempt to collect logs from IPA-based ramdisk. Defaults to True. Actual log collection is also affected by CONF.agent.deploy\_logs\_collect config option.

`ironic.drivers.modules.deploy_utils.step_error_handler(task, logmsg, errmsg=None)`

Run the correct handler for the current step.

**Parameters**

- **task** a TaskManager instance.
- **logmsg** Message to be logged.
- **errmsg** Message for the user. Optional, if not provided *logmsg* is used.

`ironic.drivers.modules.deploy_utils.switch_pxe_config(path, root_uuid_or_disk_id, boot_mode, is_whole_disk_image, iscsi_boot=False, ramdisk_boot=False, ipxe_enabled=False, anaconda_boot=False)`

Switch a pxe config from deployment mode to service mode.

**Parameters**

- **path** path to the pxe config file in tftpboot.
- **root\_uuid\_or\_disk\_id** root uuid in case of partition image or disk\_id in case of whole disk image.
- **boot\_mode** if boot mode is uefi or bios.
- **is\_whole\_disk\_image** if the image is a whole disk image or not.
- **iscsi\_boot** if boot is from an iSCSI volume or not.
- **ramdisk\_boot** if the boot is to be to a ramdisk configuration.

- **ipxe\_enabled** A default False boolean value to tell the method if the caller is using iPXE.
- **anaconda\_boot** if the boot is to be to an anaconda configuration.

`ironic.drivers.modules.deploy_utils.tear_down_inband_cleaning(task, manage_boot=True)`

Tears down the environment setup for in-band cleaning.

This method does the following: 1. Powers off the bare metal node (unless the node is fast tracked or there was a cleaning failure). 2. If `manage_boot` parameter is set to true, it also calls the `clean_up_ramdisk` method of boot interface to clean up the environment that was set for booting agent ramdisk. 3. Deletes the cleaning ports which were setup as part of cleaning.

#### Parameters

- **task** a TaskManager object containing the node
- **manage\_boot** If this is set to True, this method calls the `clean_up_ramdisk` method of boot interface to boot the agent ramdisk. If False, it skips this step.

#### Raises

NetworkError, NodeCleaningFailure if the cleaning ports cannot be removed.

`ironic.drivers.modules.deploy_utils.tear_down_inband_service(task)`

Tears down the environment setup for in-band service.

This method does the following: 1. Powers off the bare metal node (unless the node is fast tracked or there was a service failure). 2. If `manage_boot` parameter is set to true, it also calls the `clean_up_ramdisk` method of boot interface to clean up the environment that was set for booting agent ramdisk. 3. Deletes the cleaning ports which were setup as part of cleaning.

#### Parameters

**task** a TaskManager object containing the node

#### Raises

NetworkError, NodeServiceFailure if the cleaning ports cannot be removed.

`ironic.drivers.modules.deploy_utils.tear_down_storage_configuration(task)`

Clean up storage configuration.

Remove entries from `driver_internal_info` for storage and deletes the volume targets from the database. This is done to ensure a clean state for the next boot of the machine.

`ironic.drivers.modules.deploy_utils.try_set_boot_device(task, device, persistent=True)`

Tries to set the boot device on the node.

This method tries to set the boot device on the node to the given boot device. Under uefi boot mode, setting of boot device may differ between different machines. IPMI does not work for setting boot devices in uefi mode for certain machines. This method ignores the expected IPMI failure for uefi boot mode and just logs a message. In error cases, it is expected the operator has to manually set the node to boot from the correct device.

#### Parameters

- **task** a TaskManager object containing the node
- **device** the boot device

- **persistent** Whether to set the boot device persistently

**Raises**

Any exception from `set_boot_device` except `IPMIFailure` (setting of boot device using ipmi is expected to fail).

`ironic.drivers.modules.deploy_utils.validate_capabilities(node)`

Validates that specified supported capabilities have valid value

This method checks if the any of the supported capability is present in Node capabilities. For all supported capabilities specified for a Node, it validates that it has a valid value. The node can have capability as part of the properties or `instance_info` or both. Note that the actual value of a capability does not need to be the same in the nodes properties and `instance_info`.

**Parameters**

**node** an ironic node object.

**Raises**

`InvalidParameterValue`, if the capability is not set to a valid value.

`ironic.drivers.modules.deploy_utils.validate_image_properties(task, deploy_info)`

Validate the image.

For Glance images it checks that the image exists in Glance and its properties or deployment info contain the properties passed. If its not a Glance image, it checks that deployment info contains needed properties.

**Parameters**

- **task** `TaskManager` instance with a valid node
- **deploy\_info** the `deploy_info` to be validated

**Raises**

`InvalidParameterValue` if: \* connection to glance failed; \* authorization for accessing image failed; \* HEAD request to image URL failed or returned response code `!= 200`; \* HEAD request response does not contain Content-Length header; \* the protocol specified in image URL is not supported.

**Raises**

`MissingParameterValue` if the image doesnt contain the mentioned properties.

## ironic.drivers.modules.fake module

Fake driver interfaces used in testing.

This is also an example of some kinds of things which can be done within drivers. For instance, the `MultipleVendorInterface` class demonstrates how to load more than one interface and wrap them in some logic to route incoming `vendor_passthru` requests appropriately. This can be useful eg. when mixing functionality between a power interface and a deploy interface, when both rely on separate `vendor_passthru` methods.

**class** `ironic.drivers.modules.fake.FakeBIOS(*args, **kwargs)`

Bases: `BIOSInterface`

Fake implementation of simple `BIOSInterface`.

**apply\_configuration**(*task*, *settings*)

Validate & apply BIOS settings on the given node.

This method takes the BIOS settings from the settings param and applies BIOS settings on the given node. It may also validate the given bios settings before applying any settings and manage failures when setting an invalid BIOS config. In the case of needing password to update the BIOS config, it will be taken from the driver\_info properties. After the BIOS configuration is done, cache\_bios\_settings will be called to update the nodes BIOS setting table with the BIOS configuration applied on the node.

**Parameters**

- **task** a TaskManager instance.
- **settings** Dictionary containing the BIOS configuration.

**Raises**

UnsupportedDriverExtension, if the nodes driver doesnt support BIOS configuration.

**Raises**

InvalidParameterValue, if validation of settings fails.

**Raises**

MissingParameterValue, if some required parameters are missing.

**Returns**

states.CLEANWAIT if BIOS configuration is in progress asynchronously or None if it is complete.

**cache\_bios\_settings**(*task*)

Store or update BIOS properties on the given node.

This method stores BIOS properties to the bios\_settings table during cleaning operation and updates bios\_settings table when apply\_configuration() and factory\_reset() are called to set new BIOS configurations. It will also update the timestamp of each bios setting.

**Parameters**

**task** a TaskManager instance.

**Raises**

UnsupportedDriverExtension, if the nodes driver doesnt support getting BIOS properties from bare metal.

**Returns**

None.

**factory\_reset**(*task*)

Reset BIOS configuration to factory default on the given node.

This method resets BIOS configuration to factory default on the given node. After the BIOS reset action is done, cache\_bios\_settings will be called to update the nodes BIOS settings table with default bios settings.

**Parameters**

**task** a TaskManager instance.

**Raises**

UnsupportedDriverExtension, if the nodes driver doesnt support BIOS reset.

**Returns**

states.CLEANWAIT if BIOS configuration is in progress asynchronously or None if it is complete.

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**validate(task)**

Validate the driver-specific Node deployment info.

This method validates whether the driver\_info and/or instance\_info properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**class** `ironic.drivers.modules.fake.FakeBoot(*args, **kwargs)`

Bases: `BootInterface`

Example implementation of a simple boot interface.

**capabilities** = ['ipxe\_boot', 'pxe\_boot']

**clean\_up\_instance(task)**

Cleans up the boot of instance.

This method cleans up the environment that was setup for booting the instance.

**Parameters**

**task** A task from TaskManager.

**Returns**

None

**clean\_up\_ramdisk(task, mode='deploy')**

Cleans up the boot of ironic ramdisk.

This method cleans up the environment that was setup for booting the deploy or rescue ramdisk.

**Parameters**

**task** A task from TaskManager.

**Returns**

None

### **get\_properties()**

Return the properties of the interface.

#### **Returns**

dictionary of <property name>:<property description> entries.

### **prepare\_instance(*task*)**

Prepares the boot of instance.

This method prepares the boot of the instance after reading relevant information from the nodes database.

#### **Parameters**

**task** A task from TaskManager.

#### **Returns**

None

### **prepare\_ramdisk(*task*, *ramdisk\_params*, *mode*='deploy')**

Prepares the boot of Ironic ramdisk.

This method prepares the boot of the deploy or rescue ramdisk after reading relevant information from the nodes database.

#### **Parameters**

- **task** A task from TaskManager.
- **ramdisk\_params** The options to be passed to the ironic ramdisk. Different implementations might want to boot the ramdisk in different ways by passing parameters to them. For example,

When Agent ramdisk is booted to deploy a node, it takes the parameters ipa-api-url, etc.

Other implementations can make use of ramdisk\_params to pass such information. Different implementations of boot interface will have different ways of passing parameters to the ramdisk.

#### **Returns**

None

### **validate(*task*)**

Validate the driver-specific Node deployment info.

This method validates whether the driver\_info and/or instance\_info properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

#### **Parameters**

**task** A TaskManager instance containing the node to act on.

#### **Raises**

InvalidParameterValue on malformed parameter(s)

#### **Raises**

MissingParameterValue on missing parameter(s)

**class** `ironic.drivers.modules.fake.FakeConsole(*args, **kwargs)`

Bases: `ConsoleInterface`

Example implementation of a simple console interface.

**get\_console**(*task*)

Get connection information about the console.

This method should return the necessary information for the client to access the console.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

the console connection information.

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**start\_console**(*task*)

Start a remote console for the tasks node.

This method should not raise an exception if console already started.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**stop\_console**(*task*)

Stop the remote console session for the tasks node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the `driver_info` and/or `instance_info` properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

`InvalidParameterValue` on malformed parameter(s)

**Raises**

`MissingParameterValue` on missing parameter(s)

**class** `ironic.drivers.modules.fake.FakeDeploy(*args, **kwargs)`

Bases: `DeployInterface`

Class for a fake deployment driver.

Example implementation of a deploy interface that uses a separate power interface.

**clean\_up**(*task*)

Clean up the deployment environment for the tasks node.

If preparation of the deployment environment ahead of time is possible, this method should be implemented by the driver. It should erase anything cached by the *prepare* method.

If implemented, this method must be idempotent. It may be called multiple times for the same node on the same conductor, and it may be called by multiple conductors in parallel. Therefore, it must not require an exclusive lock.

This method is called before *tear\_down*.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**deploy**(*task*)

Perform a deployment to the tasks node.

Perform the necessary work to deploy an image onto the specified node. This method will be called after *prepare()*, which may have already performed any preparatory steps, such as pre-caching some data for the node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

status of the deploy. One of *ironic.common.states*.

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**prepare**(*task*)

Prepare the deployment environment for the tasks node.

If preparation of the deployment environment ahead of time is possible, this method should be implemented by the driver.

If implemented, this method must be idempotent. It may be called multiple times for the same node on the same conductor.

This method is called before *deploy*.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**take\_over**(*task*)

Take over management of this tasks node from a dead conductor.

If conductors hosts maintain a static relationship to nodes, this method should be implemented by the driver to allow conductors to perform the necessary work during the remapping of nodes to conductors when a conductor joins or leaves the cluster.

**For example, the PXE driver has an external dependency:**

Neutron must forward DHCP BOOT requests to a conductor which has prepared the

tftpboot environment for the given node. When a conductor goes offline, another conductor must change this setting in Neutron as part of remapping that nodes control to itself. This is performed within the *takeover* method.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**tear\_down(task)**

Tear down a previous deployment on the tasks node.

Given a node that has been previously deployed to, do all cleanup and tear down necessary to un-deploy that node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

status of the deploy. One of `ironic.common.states`.

**validate(task)**

Validate the driver-specific Node deployment info.

This method validates whether the `driver_info` and/or `instance_info` properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

`InvalidParameterValue` on malformed parameter(s)

**Raises**

`MissingParameterValue` on missing parameter(s)

**class** `ironic.drivers.modules.fake.FakeFirmware(*args, **kwargs)`

Bases: `FirmwareInterface`

Example implementation of a simple firmware interface.

**cache\_firmware\_components(task)**

Store or update Firmware Components on the given node.

This method stores Firmware Components to the `firmware_information` table during cleaning operation. It will also update the timestamp of each Firmware Component.

**Parameters**

**task** a TaskManager instance.

**Raises**

`UnsupportedDriverExtension`, if the nodes driver doesnt support getting Firmware Components from bare metal.

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**update**(*task*, *settings*)

Update the Firmware on the given using the settings for components.

**Parameters**

- **task** a TaskManager instance.
- **settings** a list of dictionaries, each dictionary contains the component name and the url that will be used to update the firmware.

**Raises**

UnsupportedDriverExtension, if the nodes driver doesnt support update via the interface.

**Raises**

InvalidParameterValue, if validation of the settings fails.

**Raises**

MissingParamterValue, if some required parameters are missing.

**Returns**

states.CLEANWAIT if Firmware update with the settings is in progress asynchronously of None if it is complete.

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the driver\_info and/or instance\_info properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**class** `ironic.drivers.modules.fake.FakeGraphicalConsole`(\*args, \*\*kwargs)

Bases: [GraphicalConsole](#)

Console which displays the console container fake app.

**get\_app\_name**()

Get the name of the app passed to the console container.

A single console container image is expected to support all known graphical consoles and each implementation is referred to as an app. Each graphical console driver will specify what app to load in the container.

**Returns**

String representing the app name to load in the console container

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**validate(task)**

Validate the driver-specific Node deployment info.

This method validates whether the `driver_info` and/or `instance_info` properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**class** `ironic.drivers.modules.fake.FakeInspect(*args, **kwargs)`

Bases: [\*InspectInterface\*](#)

Example implementation of a simple inspect interface.

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**inspect\_hardware(task)**

Inspect hardware.

Inspect hardware to obtain the essential & additional hardware properties.

**Parameters**

**task** A task from TaskManager.

**Raises**

HardwareInspectionFailure, if unable to get essential hardware properties.

**Returns**

Resulting state of the inspection i.e. `states.MANAGEABLE` or `None`.

**validate(task)**

Validate the driver-specific Node deployment info.

This method validates whether the `driver_info` and/or `instance_info` properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**class** `ironic.drivers.modules.fake.FakeManagement(*args, **kwargs)`

Bases: *ManagementInterface*

Example implementation of a simple management interface.

**get\_boot\_device**(*task*)

Get the current boot device for a node.

Provides the current boot device of the node. Be aware that not all drivers support this.

**Parameters**

**task** A task from TaskManager.

**Raises**

MissingParameterValue if a required parameter is missing

**Returns**

A dictionary containing:

**boot\_device**

Ahe boot device, one of *ironic.common.boot\_devices* or None if it is unknown.

**persistent**

Whether the boot device will persist to all future boots or not, None if it is unknown.

**get\_indicator\_state**(*task, component, indicator*)

Get current state of the indicator of the hardware component.

**Parameters**

- **task** A task from TaskManager.
- **component** The hardware component, one of *ironic.common.components*.
- **indicator** Indicator ID (as reported by *get\_supported\_indicators*).

**Raises**

InvalidParameterValue if an invalid component or indicator is specified.

**Raises**

MissingParameterValue if a required parameter is missing

**Returns**

Current state of the indicator, one of *ironic.common.indicator\_states*.

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**get\_sensors\_data**(*task*)

Get sensors data method.

**Parameters**

**task** A TaskManager instance.

**Raises**

FailedToGetSensorData when getting the sensor data fails.

**Raises**

FailedToParseSensorData when parsing sensor data fails.

**Returns**

Returns a consistent format dict of sensor data grouped by sensor type, which can be processed by Ceilometer. eg,

```
{
  'Sensor Type 1': {
    'Sensor ID 1': {
      'Sensor Reading': 'current value',
      'key1': 'value1',
      'key2': 'value2'
    },
    'Sensor ID 2': {
      'Sensor Reading': 'current value',
      'key1': 'value1',
      'key2': 'value2'
    }
  },
  'Sensor Type 2': {
    'Sensor ID 3': {
      'Sensor Reading': 'current value',
      'key1': 'value1',
      'key2': 'value2'
    },
    'Sensor ID 4': {
      'Sensor Reading': 'current value',
      'key1': 'value1',
      'key2': 'value2'
    }
  }
}
```

**get\_supported\_boot\_devices**(*task*)

Get a list of the supported boot devices.

**Parameters**

**task** A task from TaskManager.

**Returns**

A list with the supported boot devices defined in *ironic.common.boot\_devices*.

**get\_supported\_indicators**(*task*, *component=None*)

Get a map of the supported indicators (e.g. LEDs).

#### Parameters

- **task** A task from TaskManager.
- **component** If not *None*, return indicator information for just this component, otherwise return indicators for all existing components.

#### Returns

A dictionary of hardware components (*ironic.common.components*) as keys with values being dictionaries having indicator IDs as keys and indicator properties as values.

```
{
  'chassis': {
    'enclosure-0': {
      "readonly": true,
      "states": [
        "off",
        "on"
      ]
    }
  },
  'system': {
    'blade-A': {
      "readonly": true,
      "states": [
        "pff",
        "on"
      ]
    }
  },
  'drive': {
    'ssd0': {
      "readonly": true,
      "states": [
        "off",
        "on"
      ]
    }
  }
}
```

**set\_boot\_device**(*task*, *device*, *persistent=False*)

Set the boot device for a node.

Set the boot device to use on next reboot of the node.

#### Parameters

- **task** A task from TaskManager.
- **device** The boot device, one of *ironic.common.boot\_devices*.

- **persistent** Boolean value. True if the boot device will persist to all future boots, False if not. Default: False.

**Raises**

InvalidParameterValue if an invalid boot device is specified.

**Raises**

MissingParameterValue if a required parameter is missing

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the driver\_info and/or instance\_info properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**class** `ironic.drivers.modules.fake.FakePower(*args, **kwargs)`

Bases: [PowerInterface](#)

Example implementation of a simple power interface.

**get\_power\_state**(*task*)

Return the power state of the tasks node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

MissingParameterValue if a required parameter is missing.

**Returns**

A power state. One of [ironic.common.states](#).

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**get\_supported\_power\_states**(*task*)

Get a list of the supported power states.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

A list with the supported power states defined in [ironic.common.states](#).

**reboot**(*task*, *timeout=None*)

Perform a hard reboot of the tasks node.

Drivers are expected to properly handle case when node is powered off by powering it on.

**Parameters**

- **task** A TaskManager instance containing the node to act on.
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. None indicates to use default timeout.

**Raises**

MissingParameterValue if a required parameter is missing.

**set\_power\_state**(*task*, *power\_state*, *timeout=None*)

Set the power state of the tasks node.

**Parameters**

- **task** A TaskManager instance containing the node to act on.
- **power\_state** Any power state from *ironic.common.states*.
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. None indicates to use default timeout.

**Raises**

MissingParameterValue if a required parameter is missing.

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the *driver\_info* and/or *instance\_info* properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**class** `ironic.drivers.modules.fake.FakeRAID`(\*args, \*\*kwargs)

Bases: *RAIDInterface*

Example implementation of simple RAIDInterface.

**create\_configuration**(*task*, *create\_root\_volume=True*, *create\_nonroot\_volumes=True*)

Creates RAID configuration on the given node.

This method creates a RAID configuration on the given node. It assumes that the target RAID configuration is already available in *node.target\_raid\_config*. Implementations of this interface are supposed to read the RAID configuration from *node.target\_raid\_config*. After the RAID configuration is done (either in this method OR in a call-back method),

`ironic.common.raid.update_raid_info()` may be called to sync the nodes RAID-related information with the RAID configuration applied on the node.

#### Parameters

- **task** A TaskManager instance.
- **create\_root\_volume** Setting this to False indicates not to create root volume that is specified in the nodes `target_raid_config`. Default value is True.
- **create\_nonroot\_volumes** Setting this to False indicates not to create non-root volumes (all except the root volume) in the nodes `target_raid_config`. Default value is True.
- **delete\_existing** Setting this to True indicates to delete RAID configuration prior to creating the new configuration.

#### Returns

`states.CLEANWAIT` (cleaning) or `states.DEPLOYWAIT` (deployment) if RAID configuration is in progress asynchronously, or `None` if it is complete.

#### `delete_configuration(task)`

Deletes RAID configuration on the given node.

This method deletes the RAID configuration on the give node. After RAID configuration is deleted, `node.raid_config` should be cleared by the implementation.

#### Parameters

**task** A TaskManager instance.

#### Returns

`states.CLEANWAIT` (cleaning) or `states.DEPLOYWAIT` (deployment) if deletion is in progress asynchronously, or `None` if it is complete.

#### `get_properties()`

Return the properties of the interface.

#### Returns

dictionary of `<property name>:<property description>` entries.

**class** `ironic.drivers.modules.fake.FakeRescue(*args, **kwargs)`

Bases: [\*RescueInterface\*](#)

Example implementation of a simple rescue interface.

#### `get_properties()`

Return the properties of the interface.

#### Returns

dictionary of `<property name>:<property description>` entries.

#### `rescue(task)`

Boot the tasks node into a rescue environment.

#### Parameters

**task** A TaskManager instance containing the node to act on.

#### Raises

`InstanceRescueFailure` if node validation or rescue operation fails.

**Returns**

states.RESCUEWAIT if rescue is in progress asynchronously or states.RESCUE if it is complete.

**unrescue**(*task*)

Tear down the rescue environment, and return to normal.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InstanceUnrescueFailure if node validation or unrescue operation fails.

**Returns**

states.ACTIVE if it is successful.

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the driver\_info and/or instance\_info properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**class** ironic.drivers.modules.fake.**FakeStorage**(\*args, \*\*kwargs)

Bases: [StorageInterface](#)

Example implementation of simple storage Interface.

**attach\_volumes**(*task*)

Informs the storage subsystem to attach all volumes for the node.

**Parameters**

**task** A TaskManager instance.

**Raises**

UnsupportedDriverExtension

**detach\_volumes**(*task*)

Informs the storage subsystem to detach all volumes for the node.

**Parameters**

**task** A TaskManager instance.

**Raises**

UnsupportedDriverExtension

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**should\_write\_image**(*task*)

Determines if deploy should perform the image write-out.

**Parameters**

**task** A TaskManager instance.

**Returns**

Boolean value to indicate if the interface expects the image to be written by Ironic.

**Raises**

UnsupportedDriverExtension

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the driver\_info and/or instance\_info properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**class** `ironic.drivers.modules.fake.FakeVendorA(*args, **kwargs)`

Bases: [VendorInterface](#)

Example implementation of a vendor passthru interface.

**first\_method**(*task, http\_method, bar*)

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**validate**(*task, method, \*\*kwargs*)

Validate vendor-specific actions.

If invalid, raises an exception; otherwise returns None.

**Parameters**

- **task** A task from TaskManager.
- **method** Method to be validated
- **kwargs** Info for action.

**Raises**

UnsupportedDriverExtension if method can not be mapped to the supported interfaces.

**Raises**

InvalidParameterValue if kwargs does not contain method.

**Raises**

MissingParameterValue

**class** ironic.drivers.modules.fake.**FakeVendorB**(\*args, \*\*kwargs)

Bases: *VendorInterface*

Example implementation of a secondary vendor passthru.

**fourth\_method\_shared\_lock**(task, http\_method, bar)

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**log\_passthrough**(task, \*\*kwargs)

**second\_method**(task, http\_method, bar)

**third\_method\_sync**(task, http\_method, bar)

**trigger\_servicewait**(task, \*\*kwargs)

**validate**(task, method, \*\*kwargs)

Validate vendor-specific actions.

If invalid, raises an exception; otherwise returns None.

**Parameters**

- **task** A task from TaskManager.
- **method** Method to be validated
- **kwargs** Info for action.

**Raises**

UnsupportedDriverExtension if method can not be mapped to the supported interfaces.

**Raises**

InvalidParameterValue if kwargs does not contain method.

**Raises**

MissingParameterValue

ironic.drivers.modules.fake.**parse\_sleep\_range**(sleep\_range)

ironic.drivers.modules.fake.**sleep**(sleep\_range)

## ironic.drivers.modules.graphical\_console module

**class** `ironic.drivers.modules.graphical_console.GraphicalConsole(*args, **kwargs)`

Bases: `ConsoleInterface`

**get\_app\_info**(*task*)

Information required by the app to connect to the console

**Returns**

dict containing app-specific values

**abstract get\_app\_name**()

Get the name of the app passed to the console container.

A single console container image is expected to support all known graphical consoles and each implementation is referred to as an app. Each graphical console driver will specify what app to load in the container.

**Returns**

String representing the app name to load in the console container

**get\_console**(*task*)

Get the type and connection information about the console.

**start\_console**(*task*)

Start a remote console for the tasks node.

This method should not raise an exception if console already started.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**stop\_console**(*task*)

Stop the remote console session for the tasks node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

## ironic.drivers.modules.image\_cache module

Utility for caching master images.

**class** `ironic.drivers.modules.image_cache.ImageCache(master_dir, cache_size, cache_ttl, disable_validation=False, force_raw=True)`

Bases: `object`

Class handling access to cache for master images.

**clean\_up**(*amount=None*)

Clean up directory with images, keeping cache of the latest images.

Files with link count >1 are never deleted. Protected by global lock, so that no one messes with master images after we get listing and before we actually delete files.

**Parameters**

**amount** if present, amount of space to reclaim in bytes, cleaning will stop, if this goal was reached, even if it is possible to clean up more files

```
fetch_image(href, dest_path, ctx=None, force_raw=None, expected_format=None,  
             expected_checksum=None, expected_checksum_algo=None,  
             image_auth_data=None)
```

Fetch image by given href to the destination path.

Does nothing if destination path exists and is up to date with cache and href contents. Only creates a hard link (`dest_path`) to cached image if requested image is already in cache and up to date with href contents. Otherwise downloads an image, stores it in cache and creates a hard link (`dest_path`) to it.

#### Parameters

- **href** image UUID or href to fetch
- **dest\_path** destination file path
- **ctx** context
- **force\_raw** boolean value, whether to convert the image to raw format
- **expected\_format** The expected image format.
- **expected\_checksum** The expected image checksum
- **expected\_checksum\_algo** The expected image checksum algorithm, if needed/supplied.

```
ironic.drivers.modules.image_cache.clean_up_all()
```

Clean up all entries from all caches.

```
ironic.drivers.modules.image_cache.clean_up_caches(ctx, directory, images_info,  
                                                    image_auth_data=None)
```

Explicitly cleanup caches based on their priority (if required).

This cleans up the caches to free up the amount of space required for the images in `images_info`. The caches are cleaned up one after the other in the order of their priority. If we still cannot free up enough space after trying all the caches, this method throws exception.

#### Parameters

- **ctx** context
- **directory** the directory (of the cache) to be freed up.
- **images\_info** a list of tuples of the form (image\_uuid,path) for which space is to be created in cache.

#### Raises

InsufficientDiskSpace exception, if we cannot free up enough space after trying all the caches.

```
ironic.drivers.modules.image_cache.cleanup(priority)
```

Decorator method for adding cleanup priority to a class.

### **ironic.drivers.modules.image\_utils module**

```
class ironic.drivers.modules.image_utils.ISOImageCache
```

Bases: *ImageCache*

**class** `ironic.drivers.modules.image_utils.ImageHandler`(*driver*)

Bases: `object`

**publish\_image**(*image\_file*, *object\_name*, *node\_http\_url=None*)

Make image file downloadable.

Depending on ironic settings, pushes given file into Swift or copies it over to local HTTP servers document root and returns publicly accessible URL leading to the given file.

#### Parameters

- **image\_file** path to file to publish
- **object\_name** name of the published file
- **node\_http\_url** a url to be used to publish the image. If set, the values from `external_http_url` and `http_url` from `CONF.deploy` wont be used.

#### Returns

a URL to download published file

**unpublish\_image**(*object\_name*)

Withdraw the image previously made downloadable.

Depending on ironic settings, removes previously published file from where it has been published - Swift or local HTTP servers document root.

#### Parameters

**object\_name** name of the published file (optional)

**classmethod unpublish\_image\_for\_node**(*node*, *prefix=""*, *suffix=""*)

Withdraw the image previously made downloadable.

Depending on ironic settings, removes previously published file from where it has been published - Swift or local HTTP servers document root.

#### Parameters

- **node** the node for which image was published.
- **prefix** object name prefix.
- **suffix** object name suffix.

**update\_driver\_config**(*driver*)

`ironic.drivers.modules.image_utils.cleanup_disk_image`(*task*, *prefix=None*)

Deletes the image if it was created for the node.

#### Parameters

- **task** an ironic node object.
- **prefix** Prefix to use for the object name.

`ironic.drivers.modules.image_utils.cleanup_floppy_image`(*task*)

Deletes the floppy image if it was created for the node.

#### Parameters

**task** an ironic node object.

`ironic.drivers.modules.image_utils.cleanup_iso_image(task)`

Deletes the ISO if it was created for the instance.

**Parameters**

**task** A task from TaskManager.

`ironic.drivers.modules.image_utils.cleanup_remote_image(task, file_name)`

Cleanup image created via `prepare_remote_image`.

`ironic.drivers.modules.image_utils.override_api_url(params)`

`ironic.drivers.modules.image_utils.prepare_boot_iso(task, d_info, root_uuid=None)`

Prepare boot ISO image

Build bootable ISO out of `[instance_info]/kernel`, `[instance_info]/ramdisk` and `[driver_info]/bootloader` if present. Otherwise, read `kernel_id` and `ramdisk_id` from `[instance_info]/image_source` Glance image metadata.

Push produced ISO image up to Glance and return temporary Swift URL to the image.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **d\_info** Deployment information of the node
- **root\_uuid** Root UUID

**Returns**

bootable ISO HTTP URL.

**Raises**

MissingParameterValue, if any of the required parameters are missing.

**Raises**

InvalidParameterValue, if any of the parameters have invalid value.

**Raises**

ImageCreationFailed, if creating ISO image failed.

`ironic.drivers.modules.image_utils.prepare_configdrive_image(task, content)`

Prepare an image with configdrive.

Decodes base64 contents and writes it into a disk image that can be attached e.g. to a virtual USB device. Images stored in Swift are downloaded first.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **content** Config drive as a base64-encoded string.

**Raises**

ImageCreationFailed, if it failed while creating the image.

**Raises**

SwiftOperationError, if any operation with Swift fails.

**Returns**

image URL for the image.

`ironic.drivers.modules.image_utils.prepare_deploy_iso(task, params, mode, d_info)`

Prepare deploy or rescue ISO image

Build bootable ISO out of `[driver_info]/deploy_kernel/[driver_info]/deploy_ramdisk` or `[driver_info]/rescue_kernel/[driver_info]/rescue_ramdisk` and `[driver_info]/bootloader`, then push built image up to Glance and return temporary Swift URL to the image.

If network interface supplies network configuration (`network_data`), a `network_data.json` will be written into an appropriate location on the final ISO.

#### Parameters

- **task** a TaskManager instance containing the node to act on.
- **params** a dictionary containing parameter name->value mapping to be passed to kernel command line.
- **mode** either deploy or rescue.
- **d\_info** Deployment information of the node

#### Returns

bootable ISO HTTP URL.

#### Raises

MissingParameterValue, if any of the required parameters are missing.

#### Raises

InvalidParameterValue, if any of the parameters have invalid value.

#### Raises

ImageCreationFailed, if creating ISO image failed.

`ironic.drivers.modules.image_utils.prepare_disk_image(task, content, prefix=None)`

Prepare an image with the given content.

If content is already an HTTP URL, return it unchanged.

#### Parameters

- **task** a TaskManager instance containing the node to act on.
- **content** Content as a string with a file name or bytes with contents.
- **prefix** Prefix to use for the object name.

#### Raises

ImageCreationFailed, if it failed while creating the image.

#### Raises

SwiftOperationError, if any operation with Swift fails.

#### Returns

image URL for the image.

`ironic.drivers.modules.image_utils.prepare_floppy_image(task, params=None)`

Prepares the floppy image for passing the parameters.

This method prepares a temporary VFAT filesystem image and adds a file into the image which contains parameters to be passed to the ramdisk. Then this method uploads built image to Swift `[redfish]swift_container`, setting it to auto expire after `[redfish]swift_object_expiry_timeout` seconds. Finally, a temporary Swift URL is returned addressing Swift object just created.

### Parameters

- **task** a TaskManager instance containing the node to act on.
- **params** a dictionary containing parameter name->value mapping to be passed to deploy or rescue image via floppy image.

### Raises

ImageCreationFailed, if it failed while creating the floppy image.

### Raises

SwiftOperationError, if any operation with Swift fails.

### Returns

image URL for the floppy image.

```
ironic.drivers.modules.image_utils.prepare_remote_image(task, image_url,
                                                         file_name='boot.iso',
                                                         download_source='local',
                                                         cache=None)
```

Generic function for publishing remote images.

Given the image provided by the user, generate a URL to pass to the BMC or a remote agent.

### Parameters

- **task** TaskManager instance.
- **image\_url** The original URL or a glance UUID.
- **file\_name** File name to use when publishing.
- **download\_source** How the image will be published: http (via a plain HTTP link, preverving remote links), local (via the local HTTP server even if the remote link is HTTP), swift (same as http, but Glance images are published via Swift temporary URLs).
- **cache** Image cache to use. Defaults to the ISO image cache.

### Returns

The new URL (possibly the same as the old one).

## ironic.drivers.modules.inspect\_utils module

```
exception ironic.drivers.modules.inspect_utils.AutoEnrollPossible(message=None,
                                                                    **kwargs)
```

Bases: *IroniCException*

Exception to indicate that the node can be enrolled.

The error message and code is the same as for NotFound to make sure we dont disclose any information when discovery is disabled.

**code = 404**

```
ironic.drivers.modules.inspect_utils.cache_lookup_addresses(node)
```

Cache lookup addresses for a quick access.

`ironic.drivers.modules.inspect_utils.clean_up_swift_entries(task)`

Delete swift entries containing inspection data.

Delete swift entries related to the node in `task.node` containing inspection data. The entries are `inspector_data-<task.node.uuid>-inventory` for hardware inventory and similar for `-plugin` containing the rest of the inspection data.

#### Parameters

**task** A TaskManager instance.

`ironic.drivers.modules.inspect_utils.clear_lookup_addresses(node)`

Remove lookup addresses cached on the node.

`ironic.drivers.modules.inspect_utils.create_ports_if_not_exist(task, macs=None)`

Create ironic ports from MAC addresses data dict.

Creates ironic ports from MAC addresses data returned with inspection or as requested by operator. Helper argument to detect the MAC address `get_mac_address` defaults to value part of MAC address dict key-value pair.

#### Parameters

- **task** A TaskManager instance.
- **macs** A sequence of MAC addresses. If `None`, fetched from the tasks management interface.

`ironic.drivers.modules.inspect_utils.get_inspection_callback(ironic_url)`

`ironic.drivers.modules.inspect_utils.get_inspection_data(node, context)`

Get inspection data.

Retrieve the inspection data for a node either from database or the Object Storage API (swift/radosgw) as configured.

#### Parameters

- **node** the Ironic node that the required data is about
- **context** an admin context

#### Returns

dictionary with `inventory` and `plugin_data` fields

#### Raises

`NodeInventoryNotFound` if no inventory has been saved

`ironic.drivers.modules.inspect_utils.lookup_node(context, mac_addresses, bmc_addresses, node_uuid=None)`

Do a node lookup by the information from the inventory.

#### Parameters

- **context** Request context
- **mac\_addresses** List of MAC addresses.
- **bmc\_addresses** List of BMC (realistically, IPMI) addresses.
- **node\_uuid** Node UUID (if known).

#### Raises

NotFound with a generic message for all failures to avoid disclosing any information.

`ironic.drivers.modules.inspect_utils.missing_entrypoints_callback(names)`

Raise RuntimeError with comma-separated list of missing hooks

`ironic.drivers.modules.inspect_utils.run_inspection_hooks(task, inventory, plugin_data, hooks, on_error_plugin_data)`

Process data from the ramdisk using inspection hooks.

`ironic.drivers.modules.inspect_utils.store_inspection_data(node, inventory, plugin_data, context)`

Store inspection data.

Store the inspection data for a node. The storage is either the database or the Object Storage API (swift/radosgw) as configured.

#### Parameters

- **node** the Ironic node that the inspection data is about
- **inventory** the inventory to store
- **plugin\_data** the plugin data (if any) to store
- **context** an admin context

`ironic.drivers.modules.inspect_utils.validate_inspection_hooks(intf: str, enabled_hooks: List[str])`

Validate the enabled inspection hooks.

#### Parameters

- **intf** Inspection interface
- **enabled\_hooks** Hooks to be enabled for the inspection interface

#### Raises

RuntimeError on missing or failed to load hooks

#### Returns

the list of hooks that passed validation

### **ironic.drivers.modules.ipmitool module**

IPMI power manager driver.

Uses the ipmitool command (<http://ipmitool.sourceforge.net/>) to remotely manage hardware. This includes setting the boot device, getting a serial-over-LAN console, and controlling the power state of the machine.

NOTE THAT CERTAIN DISTROS MAY INSTALL `openipmi` BY DEFAULT, INSTEAD OF `ipmitool`, WHICH PROVIDES DIFFERENT COMMAND-LINE OPTIONS AND *IS NOT SUPPORTED* BY THIS DRIVER.

**class** `ironic.drivers.modules.ipmitool.IPMIConsole(*args, **kwargs)`

Bases: `ConsoleInterface`

A base ConsoleInterface that uses ipmitool.

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**validate(task)**

Validate the Node console info.

**Parameters**

**task** a task from TaskManager.

**Raises**

InvalidParameterValue

**Raises**

MissingParameterValue when a required parameter is missing

**class** `ironic.drivers.modules.ipmitool.IPMIManagement(*args, **kwargs)`

Bases: `ManagementInterface`

**detect\_vendor(task)**

Detects and returns the hardware vendor.

**Parameters**

**task** A task from TaskManager.

**Raises**

InvalidParameterValue if an invalid component, indicator or state is specified.

**Raises**

MissingParameterValue if a required parameter is missing

**Returns**

String representing the BMC reported Vendor or Manufacturer, otherwise returns None.

**get\_boot\_device(task)**

Get the current boot device for the tasks node.

Returns the current boot device of the node.

**Parameters**

**task** a task from TaskManager.

**Raises**

InvalidParameterValue if required IPMI parameters are missing.

**Raises**

IPMIFailure on an error from ipmitool.

**Raises**

MissingParameterValue if a required parameter is missing.

**Returns**

a dictionary containing:

**boot\_device**

the boot device, one of *ironic.common.boot\_devices* or None if it is unknown.

**persistent**

Whether the boot device will persist to all future boots or not, None if it is unknown.

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**get\_sensors\_data(task)**

Get sensors data.

**Parameters**

**task** a TaskManager instance.

**Raises**

FailedToGetSensorData when getting the sensor data fails.

**Raises**

FailedToParseSensorData when parsing sensor data fails.

**Raises**

InvalidParameterValue if required ipmi parameters are missing

**Raises**

MissingParameterValue if a required parameter is missing.

**Returns**

returns a dict of sensor data group by sensor type.

**get\_supported\_boot\_devices(task)**

Get a list of the supported boot devices.

**Parameters**

**task** a task from TaskManager.

**Returns**

A list with the supported boot devices defined in *ironic.common.boot\_devices*.

**inject\_nmi(task)**

Inject NMI, Non Maskable Interrupt.

Inject NMI (Non Maskable Interrupt) for a node immediately.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

IPMIFailure on an error from ipmitool.

**Returns**

None

**set\_boot\_device**(*task*, *device*, *persistent=False*)

Set the boot device for the tasks node.

Set the boot device to use on next reboot of the node.

**Parameters**

- **task** a task from TaskManager.
- **device** the boot device, one of `ironic.common.boot_devices`.
- **persistent** Boolean value. True if the boot device will persist to all future boots, False if not. Default: False.

**Raises**

InvalidParameterValue if an invalid boot device is specified

**Raises**

MissingParameterValue if required ipmi parameters are missing.

**Raises**

IPMIFailure on an error from ipmitool.

**validate**(*task*)

Check that driver\_info contains IPMI credentials.

Validates whether the driver\_info property of the supplied tasks node contains the required credentials information.

**Parameters**

**task** a task from TaskManager.

**Raises**

InvalidParameterValue if required IPMI parameters are missing.

**Raises**

MissingParameterValue if a required parameter is missing.

**class** `ironic.drivers.modules.ipmitool.IPMIPower`(\*args, \*\*kwargs)

Bases: `PowerInterface`

**get\_power\_state**(*task*)

Get the current power state of the tasks node.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Returns**

one of `ironic.common.states.POWER_OFF`, `POWER_ON` or `ERROR`.

**Raises**

InvalidParameterValue if required ipmi parameters are missing.

**Raises**

MissingParameterValue if a required parameter is missing.

**Raises**

IPMIFailure on an error from ipmitool (from `_power_status` call).

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**get\_supported\_power\_states(task)**

Get a list of the supported power states.

**Parameters**

**task** A TaskManager instance containing the node to act on. currently not used.

**Returns**

A list with the supported power states defined in *ironic.common.states*.

**reboot(task, timeout=None)**

Cycles the power to the tasks node.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. The timeout is counted once during power off and once during power on for reboots. None indicates that the default timeout will be used.

**Raises**

MissingParameterValue if required ipmi parameters are missing.

**Raises**

InvalidParameterValue if an invalid power state was specified.

**Raises**

PowerStateFailure if the final state of the node is not POWER\_ON or the intermediate state of the node is not POWER\_OFF.

**set\_power\_state(task, power\_state, timeout=None)**

Turn the power on, off, soft reboot, or soft power off.

**Parameters**

- **task** a TaskManager instance containing the node to act on.
- **power\_state** desired power state. one of ironic.common.states, POWER\_ON, POWER\_OFF, SOFT\_POWER\_OFF, or SOFT\_REBOOT.
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. The timeout is counted once during power off and once during power on for reboots. None indicates that the default timeout will be used.

**Raises**

InvalidParameterValue if an invalid power state was specified.

**Raises**

MissingParameterValue if required ipmi parameters are missing

**Raises**

PowerStateFailure if the power couldnt be set to pstate.

**validate**(*task*)

Validate driver\_info for ipmitool driver.

Check that node[driver\_info] contains IPMI credentials.

**Parameters**

**task** a TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue if required ipmi parameters are missing.

**Raises**

MissingParameterValue if a required parameter is missing.

**class** `ironic.drivers.modules.ipmitool.IPMISocatConsole`(\*args, \*\*kwargs)

Bases: *IPMIConsole*

A ConsoleInterface that uses ipmitool and socat.

**get\_console**(*task*)

Get the type and connection information about the console.

**Parameters**

**task** a task from TaskManager

**start\_console**(*task*)

Start a remote console for the node.

**Parameters**

**task** a task from TaskManager

**Raises**

InvalidParameterValue if required ipmi parameters are missing

**Raises**

PasswordFileFailedToCreate if unable to create a file containing the password

**Raises**

ConsoleError if the directory for the PID file cannot be created

**Raises**

ConsoleSubprocessFailed when invoking the subprocess failed

**stop\_console**(*task*)

Stop the remote console session for the node.

**Parameters**

**task** a task from TaskManager

**Raises**

ConsoleError if unable to stop the console

**class** `ironic.drivers.modules.ipmitool.VendorPassthru`(\*args, \*\*kwargs)

Bases: *VendorInterface*

**bmc\_reset**(*task*, *http\_method*, *warm=True*)

Reset BMC with IPMI command bmc reset (warm|cold).

**Parameters**

- **task** a TaskManager instance.
- **http\_method** the HTTP method used on the request.
- **warm** boolean parameter to decide on warm or cold reset.

**Raises**

IPMIFailure on an error from ipmitool.

**Raises**

MissingParameterValue if a required parameter is missing.

**Raises**

InvalidParameterValue when an invalid value is specified

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**send\_raw(task, \*\*kwargs)**

Send raw bytes to the BMC. Bytes should be a string of bytes.

**Parameters**

- **task** a TaskManager instance.
- **raw\_bytes** a string of raw bytes to send, e.g. 0x00 0x01 supplied as a kwargument.

**Raises**

IPMIFailure on an error from ipmitool.

**Raises**

MissingParameterValue if a required parameter is missing.

**Raises**

InvalidParameterValue when an invalid value is specified.

**validate(task, method, \*\*kwargs)**

Validate vendor-specific actions.

If invalid, raises an exception; otherwise returns None.

**Valid methods:**

- send\_raw
- bmc\_reset

**Parameters**

- **task** a task from TaskManager.
- **method** method to be validated
- **kwargs** info for action.

**Raises**

InvalidParameterValue when an invalid parameter value is specified.

**Raises**

MissingParameterValue if a required parameter is missing.

`ironic.drivers.modules.ipmitool.check_cipher_suite_errors(cmd_stderr)`

Checks if the command stderr contains cipher suite errors.

**Parameters**

**cmd\_stderr** The command stderr.

**Returns**

True if the cmd\_stderr contains a cipher suite error, False otherwise.

`ironic.drivers.modules.ipmitool.choose_cipher_suite(actual_cipher_suite)`

Gives the possible next available cipher suite version.

Based on CONF.ipmi.cipher\_suite\_versions and the last cipher suite version used that failed. This function is only called if the node doesn't have cipher\_suite set. Starts using the last element of the list and decreasing the index.

**Parameters**

**actual\_cipher\_suite** latest cipher suite used in the ipmi call.

**Returns**

the next possible cipher suite or None in case of empty configuration.

`ironic.drivers.modules.ipmitool.dump_sdr(task, file_path)`

Dump SDR data to a file.

**Parameters**

- **task** a TaskManager instance.
- **file\_path** the path to SDR dump file.

**Raises**

IPMIFailure on an error from ipmitool.

**Raises**

MissingParameterValue if a required parameter is missing.

**Raises**

InvalidParameterValue when an invalid value is specified.

`ironic.drivers.modules.ipmitool.is_bridging_enabled(node)`

Check if IPMI bridging is enabled.

This call is used in the inspector lookup.

`ironic.drivers.modules.ipmitool.send_raw(task, raw_bytes)`

Send raw bytes to the BMC. Bytes should be a string of bytes.

**Parameters**

- **task** a TaskManager instance.
- **raw\_bytes** a string of raw bytes to send, e.g. 0x00 0x01

**Returns**

a tuple with stdout and stderr.

**Raises**

IPMIFailure on an error from ipmitool.

**Raises**

MissingParameterValue if a required parameter is missing.

**Raises**

InvalidParameterValue when an invalid value is specified.

`ironic.drivers.modules.ipmitool.update_cipher_suite_cmd(actual_cs, args)`

Updates variables and the cipher suite cmd.

This function updates the values for all parameters so they can be used in the next retry of `_exec_ipmitool`.

**Parameters**

- **actual\_cs** a string that represents the cipher suite that was used in the command.
- **args** a list that contains the ipmitool command that was executed, it will be modified in-place.

**Returns**

the next actual\_cs

## **ironic.drivers.modules.ipxe module**

iPXE Boot Interface

**class** `ironic.drivers.modules.ipxe.iPXEBoot(*args, **kwargs)`

Bases: `PXEBaseMixin`, `BootInterface`

**capabilities** = ['iscsi\_volume\_boot', 'ramdisk\_boot', 'ipxe\_boot', 'pxe\_boot']

**ipxe\_enabled** = True

**class** `ironic.drivers.modules.ipxe.iPXEHttpBoot(*args, **kwargs)`

Bases: `PXEBaseMixin`, `BootInterface`

**capabilities** = ['iscsi\_volume\_boot', 'ramdisk\_boot', 'ipxe\_boot', 'pxe\_boot']

**http\_boot\_enabled** = True

**ipxe\_enabled** = True

## **ironic.drivers.modules.noop module**

Dummy interface implementations for use as defaults with optional interfaces.

Note that unlike fake implementations, these do not pass validation and raise exceptions for user-accessible actions.

**class** `ironic.drivers.modules.noop.FailMixin`

Bases: `object`

Mixin to add to an interface to make it fail validation.

**get\_properties()**

**validate**(*task*, \**args*, \*\**kwargs*)

**class** `ironic.drivers.modules.noop.NoBIOS`(\**args*, \*\**kwargs*)

Bases: `FailMixin`, `BIOSInterface`

BIOS interface implementation that raises errors on all requests.

**apply\_configuration**(*task*, *settings*)

Validate & apply BIOS settings on the given node.

This method takes the BIOS settings from the settings param and applies BIOS settings on the given node. It may also validate the given bios settings before applying any settings and manage failures when setting an invalid BIOS config. In the case of needing password to update the BIOS config, it will be taken from the driver\_info properties. After the BIOS configuration is done, cache\_bios\_settings will be called to update the nodes BIOS setting table with the BIOS configuration applied on the node.

#### Parameters

- **task** a TaskManager instance.
- **settings** Dictionary containing the BIOS configuration.

#### Raises

UnsupportedDriverExtension, if the nodes driver doesnt support BIOS configuration.

#### Raises

InvalidParameterValue, if validation of settings fails.

#### Raises

MissingParameterValue, if some required parameters are missing.

#### Returns

states.CLEANWAIT if BIOS configuration is in progress asynchronously or None if it is complete.

**cache\_bios\_settings**(*task*)

Store or update BIOS properties on the given node.

This method stores BIOS properties to the bios\_settings table during cleaning operation and updates bios\_settings table when apply\_configuration() and factory\_reset() are called to set new BIOS configurations. It will also update the timestamp of each bios setting.

#### Parameters

**task** a TaskManager instance.

#### Raises

UnsupportedDriverExtension, if the nodes driver doesnt support getting BIOS properties from bare metal.

#### Returns

None.

**factory\_reset**(*task*)

Reset BIOS configuration to factory default on the given node.

This method resets BIOS configuration to factory default on the given node. After the BIOS reset action is done, `cache_bios_settings` will be called to update the nodes BIOS settings table with default bios settings.

**Parameters**

**task** a TaskManager instance.

**Raises**

`UnsupportedDriverExtension`, if the nodes driver doesnt support BIOS reset.

**Returns**

`states.CLEANWAIT` if BIOS configuration is in progress asynchronously or `None` if it is complete.

**class** `ironic.drivers.modules.noop.NoConsole(*args, **kwargs)`

Bases: `FailMixin`, `ConsoleInterface`

Console interface implementation that raises errors on all requests.

**get\_console**(*task*, \*args, \*\*kwargs)

Get connection information about the console.

This method should return the necessary information for the client to access the console.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

the console connection information.

**start\_console**(*task*, \*args, \*\*kwargs)

Start a remote console for the tasks node.

This method should not raise an exception if console already started.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**stop\_console**(*task*, \*args, \*\*kwargs)

Stop the remote console session for the tasks node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**class** `ironic.drivers.modules.noop.NoDeploy(*args, **kwargs)`

Bases: `DeployInterface`

Deploy interface that does nothing and succeeds.

**clean\_up**(*task*)

Clean up the deployment environment for the tasks node.

If preparation of the deployment environment ahead of time is possible, this method should be implemented by the driver. It should erase anything cached by the `prepare` method.

If implemented, this method must be idempotent. It may be called multiple times for the same node on the same conductor, and it may be called by multiple conductors in parallel. Therefore, it must not require an exclusive lock.

This method is called before `tear_down`.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**deploy(task)**

Perform a deployment to the tasks node.

Perform the necessary work to deploy an image onto the specified node. This method will be called after `prepare()`, which may have already performed any preparatory steps, such as pre-caching some data for the node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

status of the deploy. One of `ironic.common.states`.

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of `<property name>:<property description>` entries.

**prepare(task)**

Prepare the deployment environment for the tasks node.

If preparation of the deployment environment ahead of time is possible, this method should be implemented by the driver.

If implemented, this method must be idempotent. It may be called multiple times for the same node on the same conductor.

This method is called before *deploy*.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**take\_over(task)**

Take over management of this tasks node from a dead conductor.

If conductors hosts maintain a static relationship to nodes, this method should be implemented by the driver to allow conductors to perform the necessary work during the remapping of nodes to conductors when a conductor joins or leaves the cluster.

**For example, the PXE driver has an external dependency:**

Neutron must forward DHCP BOOT requests to a conductor which has prepared the tftboot environment for the given node. When a conductor goes offline, another conductor must change this setting in Neutron as part of remapping that nodes control to itself. This is performed within the *takeover* method.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**tear\_down(task)**

Tear down a previous deployment on the tasks node.

Given a node that has been previously deployed to, do all cleanup and tear down necessary to un-deploy that node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

status of the deploy. One of `ironic.common.states`.

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the `driver_info` and/or `instance_info` properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

`InvalidParameterValue` on malformed parameter(s)

**Raises**

`MissingParameterValue` on missing parameter(s)

**class** `ironic.drivers.modules.noop.NoFirmware`(\*args, \*\*kwargs)

Bases: `FailMixin`, `FirmwareInterface`

Firmware interface implementation that raises errors on all requests

**cache\_firmware\_components**(*task*)

Store or update Firmware Components on the given node.

This method stores Firmware Components to the `firmware_information` table during cleaning operation. It will also update the timestamp of each Firmware Component.

**Parameters**

**task** a TaskManager instance.

**Raises**

`UnsupportedDriverExtension`, if the nodes driver doesnt support getting Firmware Components from bare metal.

**update**(*task*, *settings*)

Update the Firmware on the given using the settings for components.

**Parameters**

- **task** a TaskManager instance.
- **settings** a list of dictionaries, each dictionary contains the component name and the url that will be used to update the firmware.

**Raises**

`UnsupportedDriverExtension`, if the nodes driver doesnt support update via the interface.

**Raises**

`InvalidParameterValue`, if validation of the settings fails.

**Raises**

`MissingParamterValue`, if some required parameters are missing.

**Returns**

states.CLEANWAIT if Firmware update with the settings is in progress asynchronously or None if it is complete.

**class** `ironic.drivers.modules.noop.NoInspect(*args, **kwargs)`

Bases: *FailMixin*, *InspectInterface*

Inspect interface implementation that raises errors on all requests.

**inspect\_hardware**(*task*, \*args, \*\*kwargs)

Inspect hardware.

Inspect hardware to obtain the essential & additional hardware properties.

**Parameters**

**task** A task from TaskManager.

**Raises**

HardwareInspectionFailure, if unable to get essential hardware properties.

**Returns**

Resulting state of the inspection i.e. states.MANAGEABLE or None.

**class** `ironic.drivers.modules.noop.NoRAID(*args, **kwargs)`

Bases: *FailMixin*, *RAIDInterface*

RAID interface implementation that raises errors on all requests.

**create\_configuration**(*task*, \*args, \*\*kwargs)

Creates RAID configuration on the given node.

This method creates a RAID configuration on the given node. It assumes that the target RAID configuration is already available in `node.target_raid_config`. Implementations of this interface are supposed to read the RAID configuration from `node.target_raid_config`. After the RAID configuration is done (either in this method OR in a call-back method), `ironic.common.raid.update_raid_info()` may be called to sync the nodes RAID-related information with the RAID configuration applied on the node.

**Parameters**

- **task** A TaskManager instance.
- **create\_root\_volume** Setting this to False indicates not to create root volume that is specified in the nodes `target_raid_config`. Default value is True.
- **create\_nonroot\_volumes** Setting this to False indicates not to create non-root volumes (all except the root volume) in the nodes `target_raid_config`. Default value is True.
- **delete\_existing** Setting this to True indicates to delete RAID configuration prior to creating the new configuration.

**Returns**

states.CLEANWAIT (cleaning) or states.DEPLOYWAIT (deployment) if RAID configuration is in progress asynchronously, or None if it is complete.

**delete\_configuration**(*task*, \*args, \*\*kwargs)

Deletes RAID configuration on the given node.

This method deletes the RAID configuration on the give node. After RAID configuration is deleted, `node.raid_config` should be cleared by the implementation.

**Parameters**

**task** A TaskManager instance.

**Returns**

`states.CLEANWAIT` (cleaning) or `states.DEPLOYWAIT` (deployment) if deletion is in progress asynchronously, or `None` if it is complete.

**validate\_raid\_config**(*task*, *raid\_config*)

Validates the given RAID configuration.

This method validates the given RAID configuration. Driver implementations of this interface can override this method to support custom parameters for RAID configuration.

**Parameters**

- **task** A TaskManager instance.
- **raid\_config** The RAID configuration to validate.

**Raises**

`InvalidParameterValue`, if the RAID configuration is invalid.

**class** `ironic.drivers.modules.noop.NoRescue`(\*args, \*\*kwargs)

Bases: `FailMixin`, `RescueInterface`

Rescue interface implementation that raises errors on all requests.

**rescue**(*task*, \*args, \*\*kwargs)

Boot the tasks node into a rescue environment.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

`InstanceRescueFailure` if node validation or rescue operation fails.

**Returns**

`states.RESCUEWAIT` if rescue is in progress asynchronously or `states.RESCUE` if it is complete.

**unrescue**(*task*, \*args, \*\*kwargs)

Tear down the rescue environment, and return to normal.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

`InstanceUnrescueFailure` if node validation or unrescue operation fails.

**Returns**

`states.ACTIVE` if it is successful.

**class** `ironic.drivers.modules.noop.NoVendor`(\*args, \*\*kwargs)

Bases: `FailMixin`, `VendorInterface`

Vendor interface implementation that raises errors on all requests.

**driver\_validate**(*method*, *\*\*kwargs*)

Validate driver-vendor-passthru actions.

If invalid, raises an exception; otherwise returns None.

**Parameters**

- **method** method to be validated
- **kwargs** info for action.

**Raises**

MissingParameterValue if kwargs does not contain certain parameter.

**Raises**

InvalidParameterValue if parameter does not match.

## ironic.drivers.modules.noop\_mgmt module

No-op management interface implementation.

**class** `ironic.drivers.modules.noop_mgmt.NoopManagement`(\*args, \*\*kwargs)

Bases: *ManagementInterface*

No-op management interface implementation.

Using this implementation requires the boot order to be preconfigured to first try PXE booting, then fall back to hard drives.

**get\_boot\_device**(*task*)

Get the current boot device for a node.

Provides the current boot device of the node. Be aware that not all drivers support this.

**Parameters**

**task** A task from TaskManager.

**Raises**

MissingParameterValue if a required parameter is missing

**Returns**

A dictionary containing:

**boot\_device**

Ahe boot device, one of *ironic.common.boot\_devices* or None if it is unknown.

**persistent**

Whether the boot device will persist to all future boots or not, None if it is unknown.

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**get\_sensors\_data**(*task*)

Get sensors data method.

**Parameters**

**task** A TaskManager instance.

**Raises**

FailedToGetSensorData when getting the sensor data fails.

**Raises**

FailedToParseSensorData when parsing sensor data fails.

**Returns**

Returns a consistent format dict of sensor data grouped by sensor type, which can be processed by Ceilometer. eg,

```
{
  'Sensor Type 1': {
    'Sensor ID 1': {
      'Sensor Reading': 'current value',
      'key1': 'value1',
      'key2': 'value2'
    },
    'Sensor ID 2': {
      'Sensor Reading': 'current value',
      'key1': 'value1',
      'key2': 'value2'
    }
  },
  'Sensor Type 2': {
    'Sensor ID 3': {
      'Sensor Reading': 'current value',
      'key1': 'value1',
      'key2': 'value2'
    },
    'Sensor ID 4': {
      'Sensor Reading': 'current value',
      'key1': 'value1',
      'key2': 'value2'
    }
  }
}
```

**get\_supported\_boot\_devices**(*task*)

Get a list of the supported boot devices.

**Parameters**

**task** A task from TaskManager.

**Returns**

A list with the supported boot devices defined in *ironic.common.boot\_devices*.

**set\_boot\_device**(*task*, *device*, *persistent=False*)

Set the boot device for a node.

Set the boot device to use on next reboot of the node.

#### Parameters

- **task** A task from TaskManager.
- **device** The boot device, one of *ironic.common.boot\_devices*.
- **persistent** Boolean value. True if the boot device will persist to all future boots, False if not. Default: False.

#### Raises

InvalidParameterValue if an invalid boot device is specified.

#### Raises

MissingParameterValue if a required parameter is missing

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the *driver\_info* and/or *instance\_info* properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

#### Parameters

**task** A TaskManager instance containing the node to act on.

#### Raises

InvalidParameterValue on malformed parameter(s)

#### Raises

MissingParameterValue on missing parameter(s)

## ironic.drivers.modules.pxe module

PXE Boot Interface

```
class ironic.drivers.modules.pxe.HttpBoot(*args, **kwargs)
```

Bases: *PXEBaseMixin*, *BootInterface*

```
capabilities = ['ramdisk_boot', 'pxe_boot']
```

```
http_boot_enabled = True
```

```
class ironic.drivers.modules.pxe.PXEAnacondaDeploy(*args, **kwargs)
```

Bases: *AgentBaseMixin*, *HeartbeatMixin*, *DeployInterface*

```
clean_up(task)
```

Clean up the deployment environment for the tasks node.

Unlinks TFTP and instance images and triggers image cache cleanup. Removes the TFTP configuration files for this node.

#### Parameters

**task** a TaskManager instance containing the node to act on.

**deploy**(*task*)

Perform a deployment to the tasks node.

Perform the necessary work to deploy an image onto the specified node. This method will be called after `prepare()`, which may have already performed any preparatory steps, such as pre-caching some data for the node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

status of the deploy. One of `ironic.common.states`.

**deploy\_has\_started**(*task*)

**deploy\_is\_done**(*task*)

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of `<property name>:<property description>` entries.

**prepare**(*task*)

Prepare the deployment environment for the tasks node.

If preparation of the deployment environment ahead of time is possible, this method should be implemented by the driver.

If implemented, this method must be idempotent. It may be called multiple times for the same node on the same conductor.

This method is called before *deploy*.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**reboot\_to\_instance**(*task*)

Method invoked after the deployment is completed.

**Parameters**

**task** a TaskManager instance

**should\_manage\_boot**(*task*)

Whether agent boot is managed by ironic.

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the `driver_info` and/or `instance_info` properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

`InvalidParameterValue` on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

```
class ironic.drivers.modules.pxe.PXEBoot(*args, **kwargs)
```

Bases: *PXEBaseMixin*, *BootInterface*

```
capabilities = ['ramdisk_boot', 'pxe_boot']
```

**ironic.drivers.modules.pxe\_base module**

Base PXE Interface Methods

```
class ironic.drivers.modules.pxe_base.PXEBaseMixin
```

Bases: object

```
clean_up_instance(task)
```

Cleans up the boot of instance.

This method cleans up the environment that was setup for booting the instance. It unlinks the instance kernel/ramdisk in nodes directory in tftproot and removes the PXE config.

**Parameters**

**task** a task from TaskManager.

**Returns**

None

```
clean_up_ramdisk(task)
```

Cleans up the boot of ironic ramdisk.

This method cleans up the PXE environment that was setup for booting the deploy or rescue ramdisk. It unlinks the deploy/rescue kernel/ramdisk in the nodes directory in tftproot and removes its PXE config.

**Parameters**

- **task** a task from TaskManager.
- **mode** Label indicating a deploy or rescue operation was carried out on the node. Supported values are deploy and rescue. Defaults to deploy, indicating deploy operation was carried out.

**Returns**

None

```
get_properties()
```

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

```
http_boot_enabled = False
```

```
ipxe_enabled = False
```

**prepare\_instance**(*task*)

Prepares the boot of instance.

This method prepares the boot of the instance after reading relevant information from the nodes `instance_info`. In case of netboot, it updates the dhcp entries and switches the PXE config. In case of localboot, it cleans up the PXE config.

**Parameters**

**task** a task from TaskManager.

**Returns**

None

**prepare\_ramdisk**(*task, ramdisk\_params*)

Prepares the boot of Ironic ramdisk using PXE.

This method prepares the boot of the deploy or rescue kernel/ramdisk after reading relevant information from the nodes `driver_info` and `instance_info`.

**Parameters**

- **task** a task from TaskManager.
- **ramdisk\_params** the parameters to be passed to the ramdisk. pxe driver passes these parameters as kernel command-line arguments.

**Returns**

None

**Raises**

MissingParameterValue, if some information is missing in nodes `driver_info` or `instance_info`.

**Raises**

InvalidParameterValue, if some information provided is invalid.

**Raises**

IronicException, if some power or set boot boot device operation failed on the node.

**validate**(*task*)

Validate the PXE-specific info for booting deploy/instance images.

This method validates the PXE-specific info for booting the ramdisk and instance on the node. If invalid, raises an exception; otherwise returns None.

**Parameters**

**task** a task from TaskManager.

**Returns**

None

**Raises**

InvalidParameterValue, if some parameters are invalid.

**Raises**

MissingParameterValue, if some required parameters are missing.

**validate\_inspection**(*task*)

Validate that the node has required properties for inspection.

**Parameters**

**task** A TaskManager instance with the node being checked

**Raises**

UnsupportedDriverExtension

**validate\_rescue**(*task*)

Validate that the node has required properties for rescue.

**Parameters**

**task** a TaskManager instance with the node being checked

**Raises**

MissingParameterValue if node is missing one or more required parameters

**ironic.drivers.modules.ramdisk module**

Ramdisk Deploy Interface

**class** `ironic.drivers.modules.ramdisk.RamdiskDeploy`(\*args, \*\*kwargs)

Bases: *AgentBaseMixin*, *HeartbeatMixin*, *DeployInterface*

**deploy**(*task*)

Perform a deployment to the tasks node.

Perform the necessary work to deploy an image onto the specified node. This method will be called after `prepare()`, which may have already performed any preparatory steps, such as pre-caching some data for the node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

status of the deploy. One of `ironic.common.states`.

**get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**prepare**(*task*)

Prepare the deployment environment for the tasks node.

If preparation of the deployment environment ahead of time is possible, this method should be implemented by the driver.

If implemented, this method must be idempotent. It may be called multiple times for the same node on the same conductor.

This method is called before *deploy*.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**validate**(*task*)

Validate the driver-specific Node deployment info.

This method validates whether the `driver_info` and/or `instance_info` properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue on malformed parameter(s)

**Raises**

MissingParameterValue on missing parameter(s)

**ironic.drivers.modules.snmp module**

IroniC SNMP power manager.

Provides basic power control using an SNMP-enabled smart power controller. Uses a pluggable driver model to support devices with different SNMP object models.

```
class ironic.drivers.modules.snmp.SNMPClient(address, port, version,  
                                             read_community=None,  
                                             write_community=None, user=None,  
                                             auth_proto=None, auth_key=None,  
                                             priv_proto=None, priv_key=None,  
                                             context_engine_id=None,  
                                             context_name=None)
```

Bases: object

SNMP client object.

Performs low level SNMP get and set operations. Encapsulates all interaction with PySNMP to simplify dynamic importing and unit testing.

**get**(*oid*)

Use PySNMP to perform an SNMP GET operation on a single object.

**Parameters**

**oid** The OID of the object to get.

**Raises**

SNMPFailure if an SNMP request fails.

**Returns**

The value of the requested object.

**get\_next**(*oid*)

Use PySNMP to perform an SNMP GET NEXT operation on a table object.

**Parameters**

**oid** The OID of the object to get.

**Raises**

SNMPFailure if an SNMP request fails.

**Returns**

A list of values of the requested table object.

**set**(*oid*, *value*)

Use PySNMP to perform an SNMP SET operation on a single object.

**Parameters**

- **oid** The OID of the object to set.
- **value** The value of the object to set.

**Raises**

SNMPFailure if an SNMP request fails.

```
class ironic.drivers.modules.snmp.SNMPDriverAPCMasterSwitch(*args, **kwargs)
```

Bases: *SNMPDriverSimple*

SNMP driver class for APC MasterSwitch PDU devices.

SNMP objects for APC SNMPDriverAPCMasterSwitch PDU: 1.3.6.1.4.1.318.1.1.4.4.2.1.3 sPDU-OutletCtl Values: 1=On, 2=Off, 3=PowerCycle, [more options follow]

```
oid_device = (318, 1, 1, 4, 4, 2, 1, 3)
```

```
system_id = (318, 1, 1, 4)
```

```
value_power_off = 2
```

```
value_power_on = 1
```

```
class ironic.drivers.modules.snmp.SNMPDriverAPCMasterSwitchPlus(*args, **kwargs)
```

Bases: *SNMPDriverSimple*

SNMP driver class for APC MasterSwitchPlus PDU devices.

SNMP objects for APC SNMPDriverAPCMasterSwitchPlus PDU: 1.3.6.1.4.1.318.1.1.6.5.1.1.5 sPDUOutletControlMSPOutletCommand Values: 1=On, 3=Off, [more options follow]

```
oid_device = (318, 1, 1, 6, 5, 1, 1, 5)
```

```
system_id = (318, 1, 1, 6)
```

```
value_power_off = 3
```

```
value_power_on = 1
```

```
class ironic.drivers.modules.snmp.SNMPDriverAPCRackPDU(*args, **kwargs)
```

Bases: *SNMPDriverSimple*

SNMP driver class for APC RackPDU devices.

SNMP objects for APC SNMPDriverAPCRackPDU PDU: # 1.3.6.1.4.1.318.1.1.12.3.3.1.1.4 rPDUOutletControlOutletCommand Values: 1=On, 2=Off, 3=PowerCycle, [more options follow]

```
oid_device = (318, 1, 1, 12, 3, 3, 1, 1, 4)
```

```
system_id = (318, 1, 1, 12)
```

```
value_power_off = 2
```

```
value_power_on = 1
```

```
class ironic.drivers.modules.snmp.SNMPDriverAten(*args, **kwargs)
```

Bases: *SNMPDriverSimple*

SNMP driver class for Aten PDU devices.

SNMP objects for Aten PDU: 1.3.6.1.4.1.21317.1.3.2.2.2.2 Outlet Power Values: 1=Off, 2=On, 3=Pending, 4=Reset

```
oid_device = (21317, 1, 3, 2, 2, 2, 2)
```

```
system_id = (21317,)
```

```
value_power_off = 1
```

```
value_power_on = 2
```

```
class ironic.drivers.modules.snmp.SNMPDriverAuto(*args, **kwargs)
```

Bases: *SNMPDriverBase*

```
SYS_OBJ_OID = (1, 3, 6, 1, 2, 1, 1, 2)
```

```
class ironic.drivers.modules.snmp.SNMPDriverBase(snm_info)
```

Bases: object

SNMP power driver base class.

The *SNMPDriver* class hierarchy implements manufacturer-specific MIB actions over SNMP to interface with different smart power controller products.

```
oid_enterprise = (1, 3, 6, 1, 4, 1)
```

```
power_off()
```

Set the power state to this node to OFF.

**Raises**

SNMPFailure if an SNMP request fails.

**Returns**

power state. One of *ironic.common.states*.

```
power_on()
```

Set the power state to this node to ON.

**Raises**

SNMPFailure if an SNMP request fails.

**Returns**

power state. One of *ironic.common.states*.

```
power_reset()
```

Reset the power to this node.

**Raises**

SNMPFailure if an SNMP request fails.

**Returns**

power state. One of *ironic.common.states*.

**power\_state()**

Returns a nodes current power state.

**Raises**

SNMPFailure if an SNMP request fails.

**Returns**

power state. One of *ironic.common.states*.

**retry\_interval = 1**

**class** `ironic.drivers.modules.snmp.SNMPDriverBaytechMRP27(*args, **kwargs)`

Bases: *SNMPDriverSimple*

SNMP driver class for Baytech MRP27 PDU devices.

SNMP objects for Baytech MRP27 PDU: 4779, 1, 3, 5, 3, 1, 3, {unit\_id} Outlet Power Values: 0=Off, 1=On, 2=Reboot

**oid\_device = (4779, 1, 3, 5, 3, 1, 3, 1)**

**unit\_id = 1**

**value\_power\_off = 0**

**value\_power\_on = 1**

**class** `ironic.drivers.modules.snmp.SNMPDriverCyberPower(*args, **kwargs)`

Bases: *SNMPDriverSimple*

SNMP driver class for CyberPower PDU devices.

SNMP objects for CyberPower PDU: 1.3.6.1.4.1.3808.1.1.3.3.3.1.1.4 ePDUOutletControlOutlet-Command Values: 1=On, 2=Off, 3=PowerCycle, [more options follow]

**oid\_device = (3808, 1, 1, 3, 3, 3, 1, 1, 4)**

**system\_id = (3808,)**

**value\_power\_off = 2**

**value\_power\_on = 1**

**class** `ironic.drivers.modules.snmp.SNMPDriverEatonPower(*args, **kwargs)`

Bases: *SNMPDriverBase*

SNMP driver class for Eaton Power PDU.

The Eaton power PDU does not follow the model of *SNMPDriverSimple* as it uses multiple SNMP objects.

SNMP objects for Eaton Power PDU 1.3.6.1.4.1.534.6.6.7.6.6.1.2.<outlet ID> outletControlStatus Read 0=off, 1=on, 2=pending off, 3=pending on 1.3.6.1.4.1.534.6.6.7.6.6.1.3.<outlet ID> outletControlOffCmd Write 0 for immediate power off 1.3.6.1.4.1.534.6.6.7.6.6.1.4.<outlet ID> outletControlOnCmd Write 0 for immediate power on

**oid\_device = (534, 6, 6, 7, 6, 6, 1)**

**oid\_poweroff = (4,)**

```
oid_poweron = (3,)
oid_status = (2,)
status_off = 0
status_on = 1
status_pending_off = 2
status_pending_on = 3
system_id = (534,)
value_power_off = 0
value_power_on = 0
```

```
class ironic.drivers.modules.snmp.SNMPDriverRaritanPDU2(*args, **kwargs)
```

Bases: *SNMPDriverBase*

SNMP driver class for Raritan PDU2 PDUs.

<http://support.raritan.com/px2/version-2.4.1/mibs/pdu2-mib-020400-39592.txt> <http://cdn.raritan.com/download/PX/v1.5.20/PDU-MIB.txt>

**Command:**

```
snmpset -v2c -c private -m+PDU2-MIB <pdu IP address> PDU2-
MIB::switchingOperation.1.4 = cycle snmpset -v2c -c private <pdu IP address>
.1.3.6.1.4.1.13742.6.4.1.2.1.2.1.4 i 2
```

**Output:**

```
PDU2-MIB::switchingOperation.1.4 = INTEGER: cycle(2)
```

```
aboveUpperCritical = 6
aboveUpperWarning = 5
alarmed = 11
belowLowerCritical = 2
belowLowerWarning = 3
detected = 9
fail = 14
inSync = 20
marginal = 13
no = 16
notDetected = 10
oid_device = (13742, 6, 4, 1, 2, 1)
oid_power_action = (2,)
```

```
oid_power_status = (3,)
oid_tower_infeed_idx = (1,)
ok = 12
one = 18
outOfSync = 21
standby = 17
status_closed = 1
status_normal = 4
status_off = 8
status_on = 7
status_open = 0
two = 19
unavailable = -1
value_power_off = 0
value_power_on = 1
yes = 15
```

```
class ironic.drivers.modules.snmp.SNMPDriverServerTechSentry3(*args, **kwargs)
```

Bases: *SNMPDriverBase*

SNMP driver class for Server Technology Sentry 3 PDUs.

<ftp://ftp.servertech.com/Pub/SNMP/sentry3/Sentry3.mib>

SNMP objects for Server Technology Power PDU. 1.3.6.1.4.1.1718.3.2.3.1.5.1.1.<outlet ID> outletStatus Read 0=off, 1=on, 2=off wait, 3=on wait, [more options follow] 1.3.6.1.4.1.1718.3.2.3.1.11.1.1.<outlet ID> outletControlAction Write 0=no action, 1=on, 2=off, 3=reboot

```
oid_device = (1718, 3, 2, 3, 1)
```

```
oid_power_action = (11,)
```

```
oid_power_status = (5,)
```

```
oid_tower_infeed_idx = (1, 1)
```

```
status_off = 0
```

```
status_off_wait = 2
```

```
status_on = 1
```

```
status_on_wait = 3
```

```
value_power_off = 2
```

```
value_power_on = 1
```

```
class ironic.drivers.modules.snmp.SNMPDriverServerTechSentry4(*args, **kwargs)
```

```
    Bases: SNMPDriverBase
```

```
    SNMP driver class for Server Technology Sentry 4 PDUs.
```

```
    https://www.servertech.com/support/sentry-mib-oid-tree-downloads
```

```
    SNMP objects for Server Technology Power PDU. 1.3.6.1.4.1.1718.4.1.8.5.1.1<outlet ID> outlet-
    Status notSet (0) fixedOn (1) idleOff (2) idleOn (3) [more options follow] pendOn (8) pendOff (9)
    off (10) on (11) [more options follow] eventOff (16) eventOn (17) eventReboot (18) eventShut-
    down (19) 1.3.6.1.4.1.1718.4.1.8.5.1.2.<outlet ID> outletControlAction Write 0=no action, 1=on,
    2=off, 3=reboot
```

```
    fixedOn = 1
```

```
    idleOff = 2
```

```
    idleOn = 3
```

```
    lockedOff = 14
```

```
    lockedOn = 15
```

```
    notSet = 0
```

```
    ocpOff = 6
```

```
    ocpOn = 7
```

```
    oid_device = (1718, 4, 1, 8, 5, 1)
```

```
    oid_power_action = (2,)
```

```
    oid_power_status = (1,)
```

```
    oid_tower_infeed_idx = (1, 1)
```

```
    reboot = 12
```

```
    shutdown = 13
```

```
    status_off = 10
```

```
    status_on = 11
```

```
    status_pendOff = 9
```

```
    status_pendOn = 8
```

```
    value_power_off = 2
```

```
    value_power_on = 1
```

```
    wakeOff = 4
```

**wakeOn = 5**

**class** `ironic.drivers.modules.snmp.SNMPDriverSimple(*args, **kwargs)`

Bases: *SNMPDriverBase*

SNMP driver base class for simple PDU devices.

Here, simple refers to devices which provide a single SNMP object for controlling the power state of an outlet.

The default OID of the power state object is of the form <enterprise OID>.<device OID>.<outlet ID>. A different OID may be specified by overriding the `_snmp_oid` method in a subclass.

**abstract property oid\_device**

Device dependent portion of the power state object OID.

**abstract property value\_power\_off**

Value representing power off state.

**abstract property value\_power\_on**

Value representing power on state.

**class** `ironic.drivers.modules.snmp.SNMPDriverTeltronix(*args, **kwargs)`

Bases: *SNMPDriverSimple*

SNMP driver class for Teltronix PDU devices.

SNMP objects for Teltronix PDU: 1.3.6.1.4.1.23620.1.2.2.1.4 Outlet Power Values: 1=Off, 2=On

**oid\_device = (23620, 1, 2, 2, 1, 4)**

**system\_id = (23620,)**

**value\_power\_off = 1**

**value\_power\_on = 2**

**class** `ironic.drivers.modules.snmp.SNMPDriverVertivGeistPDU(*args, **kwargs)`

Bases: *SNMPDriverBase*

SNMP driver class for VertivGeist NU30017L/NU30019L PDU.

<https://mibs.observium.org/mib/GEIST-V5-MIB/>

**off = 2**

**off2on = 4**

**oid\_device = (21239, 5, 2, 3, 5, 1)**

**oid\_power\_action = (6,)**

**oid\_power\_status = (4,)**

**oid\_tower\_infeed\_idx = (1,)**

**on = 1**

**on2off = 3**

```
rebootOff = 5
rebootOn = 5
unavailable = 7
value_power_off = 4
value_power_on = 2
```

```
class ironic.drivers.modules.snmp.SNMPower(*args, **kwargs)
```

Bases: *PowerInterface*

SNMP Power Interface.

This *PowerInterface* class provides a mechanism for controlling the power state of a physical device using an SNMP-enabled smart power controller.

```
get_power_state(task)
```

Get the current power state.

Poll the SNMP device for the current power state of the node.

**Parameters**

**task** An instance of *ironic.manager.task\_manager.TaskManager*.

**Raises**

*MissingParameterValue* if required SNMP parameters are missing.

**Raises**

*InvalidParameterValue* if SNMP parameters are invalid.

**Raises**

*SNMPFailure* if an SNMP request fails.

**Returns**

power state. One of *ironic.common.states*.

```
get_properties()
```

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

```
reboot(task, timeout=None)
```

Cycles the power to a node.

**Parameters**

- **task** An instance of *ironic.manager.task\_manager.TaskManager*.
- **timeout** timeout (in seconds). Unsupported by this interface.

**Raises**

*MissingParameterValue* if required SNMP parameters are missing.

**Raises**

*InvalidParameterValue* if SNMP parameters are invalid.

**Raises**

PowerStateFailure if the final power state of the node is not POWER\_ON after the timeout.

**Raises**

SNMPFailure if an SNMP request fails.

**set\_power\_state**(*task*, *pstate*, *timeout=None*)

Turn the power on or off.

Set the power state of a node.

**Parameters**

- **task** An instance of *ironic.manager.task\_manager.TaskManager*.
- **pstate** Either POWER\_ON or POWER\_OFF from :class:*ironic.common.states*.
- **timeout** timeout (in seconds). Unsupported by this interface.

**Raises**

MissingParameterValue if required SNMP parameters are missing.

**Raises**

InvalidParameterValue if SNMP parameters are invalid or *pstate* is invalid.

**Raises**

PowerStateFailure if the final power state of the node is not as requested after the timeout.

**Raises**

SNMPFailure if an SNMP request fails.

**validate**(*task*)

Check that node.driver\_info contains the requisite fields.

**Raises**

MissingParameterValue if required SNMP parameters are missing.

**Raises**

InvalidParameterValue if SNMP parameters are invalid.

`ironic.drivers.modules.snmp.memoize(f)`

`ironic.drivers.modules.snmp.retry_on_outdated_cache(f)`

## Module contents

### Submodules

#### **ironic.drivers.base module**

Abstract base classes for drivers.

```
ironic.drivers.base.ALL_INTERFACES = {'bios', 'boot', 'console', 'deploy',  
'firmware', 'inspect', 'management', 'network', 'power', 'raid', 'rescue',  
'storage', 'vendor'}
```

Constant holding all known interfaces.

**class** `ironic.drivers.base.BIOSInterface(*args, **kwargs)`

Bases: `BaseInterface`

**abstract** `apply_configuration(task, settings)`

Validate & apply BIOS settings on the given node.

This method takes the BIOS settings from the settings param and applies BIOS settings on the given node. It may also validate the given bios settings before applying any settings and manage failures when setting an invalid BIOS config. In the case of needing password to update the BIOS config, it will be taken from the driver\_info properties. After the BIOS configuration is done, `cache_bios_settings` will be called to update the nodes BIOS setting table with the BIOS configuration applied on the node.

#### Parameters

- **task** a TaskManager instance.
- **settings** Dictionary containing the BIOS configuration.

#### Raises

`UnsupportedDriverExtension`, if the nodes driver doesnt support BIOS configuration.

#### Raises

`InvalidParameterValue`, if validation of settings fails.

#### Raises

`MissingParameterValue`, if some required parameters are missing.

#### Returns

`states.CLEANWAIT` if BIOS configuration is in progress asynchronously or `None` if it is complete.

**abstract** `cache_bios_settings(task)`

Store or update BIOS properties on the given node.

This method stores BIOS properties to the bios\_settings table during cleaning operation and updates bios\_settings table when `apply_configuration()` and `factory_reset()` are called to set new BIOS configurations. It will also update the timestamp of each bios setting.

#### Parameters

**task** a TaskManager instance.

#### Raises

`UnsupportedDriverExtension`, if the nodes driver doesnt support getting BIOS properties from bare metal.

#### Returns

`None`.

**abstract** `factory_reset(task)`

Reset BIOS configuration to factory default on the given node.

This method resets BIOS configuration to factory default on the given node. After the BIOS reset action is done, `cache_bios_settings` will be called to update the nodes BIOS settings table with default bios settings.

#### Parameters

**task** a TaskManager instance.

**Raises**

UnsupportedDriverExtension, if the nodes driver doesnt support BIOS reset.

**Returns**

states.CLEANWAIT if BIOS configuration is in progress asynchronously or None if it is complete.

**interface\_type = 'bios'**

Interface type, used for clean steps and logging.

**class** ironic.drivers.base.**BareDriver**

Bases: object

A bare driver object which will have interfaces attached later.

Any composable interfaces should be added as class attributes of this class, as well as appended to core\_interfaces or standard\_interfaces here.

**property** all\_interfaces

**bios = None**

*Standard* attribute for BIOS related features.

A reference to an instance of :class:BIOSInterface.

**boot = None**

*Standard* attribute for boot related features.

A reference to an instance of :class:BootInterface.

**console = None**

*Standard* attribute for managing console access.

A reference to an instance of :class:ConsoleInterface.

**property** core\_interfaces

Interfaces that are required to be implemented.

**deploy = None**

*Core* attribute for managing deployments.

A reference to an instance of :class:DeployInterface.

**firmware = None**

*Standard* attribute for inspection related features.

A reference to an instance of :class:FirmwareInterface.

**get\_properties()**

Get the properties of the driver.

**Returns**

dictionary of <property name>:<property description> entries.

**inspect = None**

*Standard* attribute for inspection related features.

A reference to an instance of :class:InspectInterface.

**management = None**

*Standard* attribute for management related features.

A reference to an instance of :class:ManagementInterface.

**network = None**

*Core* attribute for network connectivity.

A reference to an instance of :class:NetworkInterface.

**property non\_vendor\_interfaces**

**property optional\_interfaces**

Interfaces that can be no-op.

**power = None**

*Core* attribute for managing power state.

A reference to an instance of :class:PowerInterface.

**raid = None**

*Standard* attribute for RAID related features.

A reference to an instance of :class:RaidInterface.

**rescue = None**

*Standard* attribute for accessing rescue features.

A reference to an instance of :class:RescueInterface.

**storage = None**

*Standard* attribute for (remote) storage interface.

A reference to an instance of :class:StorageInterface.

**vendor = None**

Attribute for accessing any vendor-specific extensions.

A reference to an instance of :class:VendorInterface.

**class ironic.drivers.base.BaseInterface(\*args, \*\*kwargs)**

Bases: object

A base interface implementing common functions for Driver Interfaces.

**execute\_clean\_step(task, step)**

Execute the clean step on task.node.

A clean step must take a single positional argument: a TaskManager object. It may take one or more keyword variable arguments (for use with manual cleaning only.)

A step can be executed synchronously or asynchronously. A step should return None if the method has completed synchronously or states.CLEANWAIT if the step will continue to execute asynchronously. If the step executes asynchronously, it should issue a call to the continue\_node\_clean RPC, so the conductor can begin the next clean step.

**Parameters**

- **task** A TaskManager object
- **step** The clean step dictionary representing the step to execute

**Returns**

None if this method has completed synchronously, or `states.CLEANWAIT` if the step will continue to execute asynchronously.

**execute\_deploy\_step**(*task*, *step*)

Execute the deploy step on `task.node`.

A deploy step must take a single positional argument: a `TaskManager` object. It may take one or more keyword variable arguments (for use in the future, when deploy steps can be specified via the API).

A step can be executed synchronously or asynchronously. A step should return `None` if the method has completed synchronously or `states.DEPLOYWAIT` if the step will continue to execute asynchronously. If the step executes asynchronously, it should issue a call to the `continue_node_deploy` RPC, so the conductor can begin the next deploy step.

**Parameters**

- **task** A `TaskManager` object
- **step** The deploy step dictionary representing the step to execute

**Returns**

None if this method has completed synchronously, or `states.DEPLOYWAIT` if the step will continue to execute asynchronously.

**execute\_service\_step**(*task*, *step*)

Execute the service step on `task.node`.

A service step must take a single positional argument: a `TaskManager` object. It does not take keyword variable arguments.

**Parameters**

- **task** A `TaskManager` object
- **step** The service step dictionary representing the step to execute

**Returns**

None if this method has completed synchronously

**execute\_verify\_step**(*task*, *step*)

Execute the verify step on `task.node`.

A verify step must take a single positional argument: a `TaskManager` object. It does not take keyword variable arguments.

**Parameters**

- **task** A `TaskManager` object
- **step** The verify step dictionary representing the step to execute

**Returns**

None if this method has completed synchronously

**get\_clean\_steps**(*task*)

Get a list of (enabled and disabled) clean steps for the interface.

This function will return all clean steps (both enabled and disabled) for the interface, in an unordered list.

**Parameters**

**task** A TaskManager object, useful for interfaces overriding this function

**Raises**

**NodeCleaningFailure** if there is a problem getting the steps from the driver. For example, when a node (using an agent driver) has just been enrolled and the agent isnt alive yet to be queried for the available clean steps.

**Returns**

A list of clean step dictionaries

**get\_deploy\_steps**(*task*)

Get a list of (enabled and disabled) deploy steps for the interface.

This function will return all deploy steps (both enabled and disabled) for the interface, in an unordered list.

**Parameters**

**task** A TaskManager object, useful for interfaces overriding this function

**Raises**

**InstanceDeployFailure** if there is a problem getting the steps from the driver. For example, when a node (using an agent driver) has just been enrolled and the agent isnt alive yet to be queried for the available deploy steps.

**Returns**

A list of deploy step dictionaries

**abstract get\_properties**()

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**get\_service\_steps**(*task*)

Get a list of service steps for the interface.

This function will return all service steps (both enabled and disabled) for the interface, in an unordered list.

**Parameters**

**task** A TaskManager object, useful for interfaces overriding this function

**Raises**

**NodeServiceFailure** if there is a problem getting the steps from the driver. For example, when a node (using an agent driver) has just been enrolled and the agent isnt alive yet to be queried for the available clean steps.

**Returns**

A list of service step dictionaries

**get\_verify\_steps**(*task*)

Get a list of (enabled and disabled) verify steps for the interface.

This function will return all verify steps (both enabled and disabled) for the interface, in an unordered list.

**Parameters**

**task** A TaskManager object, useful for interfaces overriding this function

**Raises**

***NodeVerifyFailure*** if there is a problem getting the steps from the driver. For example, when a node (using an agent driver) has just been enrolled and the agent isn't alive yet to be queried for the available verify steps.

**Returns**

A list of verify step dictionaries

**interface\_type = 'base'**

Interface type, used for clean steps and logging.

**supported = True**

Indicates if an interface is supported.

This will be set to False for interfaces which are untested in first- or third-party CI, or in the process of being deprecated.

**abstract validate(task)**

Validate the driver-specific Node deployment info.

This method validates whether the `driver_info` and/or `instance_info` properties of the tasks node contains the required information for this interface to function.

This method is often executed synchronously in API requests, so it should not conduct long-running checks.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

`InvalidParameterValue` on malformed parameter(s)

**Raises**

`MissingParameterValue` on missing parameter(s)

**class ironic.drivers.base.BootInterface(\*args, \*\*kwargs)**

Bases: *BaseInterface*

Interface for boot-related actions.

**capabilities = []****abstract clean\_up\_instance(task)**

Cleans up the boot of instance.

This method cleans up the environment that was setup for booting the instance.

**Parameters**

**task** A task from TaskManager.

**Returns**

None

**abstract clean\_up\_ramdisk(task)**

Cleans up the boot of ironic ramdisk.

This method cleans up the environment that was setup for booting the deploy or rescue ramdisk.

**Parameters**

**task** A task from TaskManager.

**Returns**

None

**interface\_type = 'boot'**

Interface type, used for clean steps and logging.

**abstract prepare\_instance(task)**

Prepares the boot of instance.

This method prepares the boot of the instance after reading relevant information from the nodes database.

**Parameters**

**task** A task from TaskManager.

**Returns**

None

**abstract prepare\_ramdisk(task, ramdisk\_params)**

Prepares the boot of Ironic ramdisk.

This method prepares the boot of the deploy or rescue ramdisk after reading relevant information from the nodes database.

**Parameters**

- **task** A task from TaskManager.
- **ramdisk\_params** The options to be passed to the ironic ramdisk. Different implementations might want to boot the ramdisk in different ways by passing parameters to them. For example,

When Agent ramdisk is booted to deploy a node, it takes the parameters ipa-api-url, etc.

Other implementations can make use of ramdisk\_params to pass such information. Different implementations of boot interface will have different ways of passing parameters to the ramdisk.

**Returns**

None

**validate\_inspection(task)**

Validate that the node has required properties for inspection.

**Parameters**

**task** A TaskManager instance with the node being checked

**Raises**

MissingParameterValue if node is missing one or more required parameters

**Raises**

UnsupportedDriverExtension

**validate\_rescue(task)**

Validate that the node has required properties for rescue.

**Parameters**

**task** A TaskManager instance with the node being checked

**Raises**

MissingParameterValue if node is missing one or more required parameters

**Raises**

UnsupportedDriverExtension

```
class ironic.drivers.base.ConsoleInterface(*args, **kwargs)
```

Bases: *BaseInterface*

Interface for console-related actions.

```
abstract get_console(task)
```

Get connection information about the console.

This method should return the necessary information for the client to access the console.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

the console connection information.

```
interface_type = 'console'
```

Interface type, used for clean steps and logging.

```
abstract start_console(task)
```

Start a remote console for the tasks node.

This method should not raise an exception if console already started.

**Parameters**

**task** A TaskManager instance containing the node to act on.

```
abstract stop_console(task)
```

Stop the remote console session for the tasks node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

```
class ironic.drivers.base.DeployInterface(*args, **kwargs)
```

Bases: *BaseInterface*

Interface for deploy-related actions.

```
abstract clean_up(task)
```

Clean up the deployment environment for the tasks node.

If preparation of the deployment environment ahead of time is possible, this method should be implemented by the driver. It should erase anything cached by the *prepare* method.

If implemented, this method must be idempotent. It may be called multiple times for the same node on the same conductor, and it may be called by multiple conductors in parallel. Therefore, it must not require an exclusive lock.

This method is called before *tear\_down*.

#### Parameters

**task** A TaskManager instance containing the node to act on.

#### **abstract deploy**(*task*)

Perform a deployment to the tasks node.

Perform the necessary work to deploy an image onto the specified node. This method will be called after `prepare()`, which may have already performed any preparatory steps, such as pre-caching some data for the node.

#### Parameters

**task** A TaskManager instance containing the node to act on.

#### Returns

status of the deploy. One of `ironic.common.states`.

#### **heartbeat**(*task*, *callback\_url*, *agent\_version*, *agent\_verify\_ca=None*, *agent\_status=None*, *agent\_status\_message=None*)

Record a heartbeat for the node.

#### Parameters

- **task** A TaskManager instance containing the node to act on.
- **callback\_url** a URL to use to call to the ramdisk.
- **agent\_version** The version of the agent that is heartbeating
- **agent\_verify\_ca** TLS certificate for the agent.
- **agent\_status** Status of the heartbeating agent
- **agent\_status\_message** Message describing the agent status

#### Returns

None

#### **interface\_type = 'deploy'**

Interface type, used for clean steps and logging.

#### **abstract prepare**(*task*)

Prepare the deployment environment for the tasks node.

If preparation of the deployment environment ahead of time is possible, this method should be implemented by the driver.

If implemented, this method must be idempotent. It may be called multiple times for the same node on the same conductor.

This method is called before *deploy*.

#### Parameters

**task** A TaskManager instance containing the node to act on.

#### **prepare\_cleaning**(*task*)

Prepare the node for cleaning tasks.

For example, nodes that use the Ironic Python Agent will need to boot the ramdisk in order to do in-band cleaning tasks.

If the function is asynchronous, the driver will need to handle settings `node.driver_internal_info[clean_steps]` and `node.clean_step`, as they would be set in `ironic.conductor.manager._do_node_clean`, but cannot be set when this is asynchronous. After, the interface should make an RPC call to `continue_node_cleaning` to start cleaning.

NOTE(JoshNang) this should be moved to `BootInterface` when it gets implemented.

#### Parameters

**task** A `TaskManager` instance containing the node to act on.

#### Returns

If this function is going to be asynchronous, should return `states.CLEANWAIT`. Otherwise, should return `None`. The interface will need to call `_get_cleaning_steps` and then RPC to `continue_node_cleaning`

### **prepare\_service**(*task*)

Prepare the node for servicing tasks.

For example, nodes that use the Ironic Python Agent will need to boot the ramdisk in order to do in-band service tasks.

If the function is asynchronous, the driver will need to handle settings `node.driver_internal_info[service_steps]` and `node.service_step`, as they would be set in `ironic.conductor.manager._do_node_service`, but cannot be set when this is asynchronous. After, the interface should make an RPC call to `continue_node_servicing` to start cleaning.

#### Parameters

**task** A `TaskManager` instance containing the node to act on.

#### Returns

If this function is going to be asynchronous, should return `states.SERVICEWAIT`. Otherwise, should return `None`. The interface will need to call `_get_cleaning_steps` and then RPC to `continue_node_service`.

### **restore\_interface**(*task*)

Restore the original deploy interface for the node.

This restores the deploy interface to the original interface in case it was changed by `switch_interface`.

#### Parameters

**task** a `TaskManager` instance containing the node to act on.

### **supports\_deploy**(*task*)

Check if deploy is supported for the given node by this interface.

By default interfaces will claim to support deploy. Interfaces which can infer actual support using (for example) `node_instance_info` should override this method.

#### Parameters

**task** A `TaskManager` instance containing the node to act on.

#### Returns

boolean, whether deploy is supported.

### **switch\_interface**(*task*)

Optionally switch the interface to use for deployment.

This method is called at the beginning of deployment before validation to accommodate interfaces which auto-detect another interface to use for deployment.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InvalidParameterValue if the interface is not enabled.

**abstract take\_over**(*task*)

Take over management of this tasks node from a dead conductor.

If conductors hosts maintain a static relationship to nodes, this method should be implemented by the driver to allow conductors to perform the necessary work during the remapping of nodes to conductors when a conductor joins or leaves the cluster.

**For example, the PXE driver has an external dependency:**

Neutron must forward DHCP BOOT requests to a conductor which has prepared the tftpboot environment for the given node. When a conductor goes offline, another conductor must change this setting in Neutron as part of remapping that nodes control to itself. This is performed within the *takeover* method.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**abstract tear\_down**(*task*)

Tear down a previous deployment on the tasks node.

Given a node that has been previously deployed to, do all cleanup and tear down necessary to un-deploy that node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

status of the deploy. One of `ironic.common.states`.

**tear\_down\_cleaning**(*task*)

Tear down after cleaning is completed.

Given that cleaning is complete, do all cleanup and tear down necessary to allow the node to be deployed to again.

NOTE(JoshNang) this should be moved to BootInterface when it gets implemented.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**tear\_down\_service**(*task*)

Tear down after servicing is completed.

Given that servicing is complete, do all cleanup and tear down necessary to allow the node to be returned to an active state.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**class** `ironic.drivers.base.FirmwareInterface(*args, **kwargs)`

Bases: `BaseInterface`

Base class for firmware interface

**abstract** `cache_firmware_components(task)`

Store or update Firmware Components on the given node.

This method stores Firmware Components to the `firmware_information` table during cleaning operation. It will also update the timestamp of each Firmware Component.

**Parameters**

**task** a TaskManager instance.

**Raises**

`UnsupportedDriverExtension`, if the nodes driver doesnt support getting Firmware Components from bare metal.

**interface\_type** = `'firmware'`

Interface type, used for clean steps and logging.

**abstract** `update(task, settings)`

Update the Firmware on the given using the settings for components.

**Parameters**

- **task** a TaskManager instance.
- **settings** a list of dictionaries, each dictionary contains the component name and the url that will be used to update the firmware.

**Raises**

`UnsupportedDriverExtension`, if the nodes driver doesnt support update via the interface.

**Raises**

`InvalidParameterValue`, if validation of the settings fails.

**Raises**

`MissingParameterValue`, if some required parameters are missing.

**Returns**

`states.CLEANWAIT` if Firmware update with the settings is in progress asynchronously of `None` if it is complete.

**class** `ironic.drivers.base.InspectInterface(*args, **kwargs)`

Bases: `BaseInterface`

Interface for inspection-related actions.

**ESSENTIAL\_PROPERTIES** = `{'cpu_arch', 'local_gb', 'memory_mb'}`

The properties required by scheduler/deploy.

**abort(task)**

Abort asynchronized hardware inspection.

Abort an ongoing hardware introspection, this is only used for asynchronize based inspect interface.

NOTE: This interface is called with node exclusive lock held, the interface implementation is expected to be a quick processing.

**Parameters**

**task** a task from TaskManager.

**Raises**

UnsupportedDriverExtension, if the method is not implemented by specific inspect interface.

**continue\_inspection**(*task, inventory, plugin\_data=None*)

Continue in-band hardware inspection.

Should not be implemented for purely out-of-band implementations.

**Parameters**

- **task** a task from TaskManager.
- **inventory** hardware inventory from the node.
- **plugin\_data** optional plugin-specific data.

**Raises**

UnsupportedDriverExtension, if the method is not implemented by specific inspect interface.

**abstract inspect\_hardware**(*task*)

Inspect hardware.

Inspect hardware to obtain the essential & additional hardware properties.

**Parameters**

**task** A task from TaskManager.

**Raises**

HardwareInspectionFailure, if unable to get essential hardware properties.

**Returns**

Resulting state of the inspection i.e. states.MANAGEABLE or None.

**interface\_type = 'inspect'**

Interface type, used for clean steps and logging.

**class** `ironic.drivers.base.ManagementInterface`(\*args, \*\*kwargs)

Bases: *BaseInterface*

Interface for management related actions.

**attach\_virtual\_media**(*task, device\_type, image\_url*)

Attach a virtual media device to the node.

**Parameters**

- **task** A TaskManager instance containing the node to act on.
- **device\_type** Device type, one of *ironic.common.boot\_devices.VMEDIA\_DEVICES*.
- **image\_url** URL of the image to attach, HTTP or HTTPS.

**Raises**

UnsupportedDriverExtension

**detach\_virtual\_media**(*task*, *device\_types=None*)

Detach some or all virtual media devices from the node.

**Parameters**

- **task** A TaskManager instance containing the node to act on.
- **device\_types** A collection of device type, ones from *ironic.common.boot\_devices.VMEDIA\_DEVICES*. If not provided, all devices are detached.

**Raises**

UnsupportedDriverExtension

**detect\_vendor**(*task*)

Detects, stores, and returns the hardware vendor.

If the Node object `properties` field does not already contain a `vendor` field, then this method is intended to query Detects the BMC hardware vendor and stores the returned value with-in the Node object `properties` field if detected.

**Parameters**

**task** A task from TaskManager.

**Raises**

InvalidParameterValue if an invalid component, indicator or state is specified.

**Raises**

MissingParameterValue if a required parameter is missing

**Returns**

String representing the BMC reported Vendor or Manufacturer, otherwise returns None.

**abstract get\_boot\_device**(*task*)

Get the current boot device for a node.

Provides the current boot device of the node. Be aware that not all drivers support this.

**Parameters**

**task** A task from TaskManager.

**Raises**

MissingParameterValue if a required parameter is missing

**Returns**

A dictionary containing:

**boot\_device**

Ahe boot device, one of *ironic.common.boot\_devices* or None if it is unknown.

**persistent**

Whether the boot device will persist to all future boots or not, None if it is unknown.

### `get_boot_mode(task)`

Get the current boot mode for a node.

Provides the current boot mode of the node.

**NOTE: Not all drivers support this method. Older hardware** may not implement that.

#### Parameters

**task** A task from TaskManager.

#### Raises

MissingParameterValue if a required parameter is missing

#### Raises

DriverOperationError or its derivative in case of driver runtime error.

#### Raises

UnsupportedDriverExtension if requested operation is not supported by the driver

#### Returns

The boot mode, one of `ironic.common.boot_mode` or None if it is unknown.

### `get_indicator_state(task, component, indicator)`

Get current state of the indicator of the hardware component.

#### Parameters

- **task** A task from TaskManager.
- **component** The hardware component, one of `ironic.common.components`.
- **indicator** Indicator ID (as reported by `get_supported_indicators`).

#### Raises

InvalidParameterValue if an invalid component or indicator is specified.

#### Raises

MissingParameterValue if a required parameter is missing

#### Returns

Current state of the indicator, one of `ironic.common.indicator_states`.

### `get_mac_addresses(task)`

Get MAC address information for the node.

#### Parameters

**task** A TaskManager instance containing the node to act on.

#### Raises

UnsupportedDriverExtension

#### Returns

A list of MAC addresses for the node

**get\_node\_health**(*task*)

Get the current health status for a node.

Retrieves hardware health status from the BMC if available. This provides insight into the overall hardware condition, including components like fans, power supplies, storage, etc.

**NOTE: Not all drivers support this method. Only drivers with BMC health monitoring capabilities implement this.**

**Parameters**

**task** A task from TaskManager.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

DriverOperationError or its derivative in case of driver runtime error.

**Raises**

UnsupportedDriverExtension if requested operation is not supported by the driver

**Returns**

One of *ironic.common.health\_states* constants (OK, WARNING, CRITICAL) or None if health status is unknown or cannot be determined.

**get\_secure\_boot\_state**(*task*)

Get the current secure boot state for the node.

**NOTE: Not all drivers support this method. Older hardware may not implement that.**

**Parameters**

**task** A task from TaskManager.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

DriverOperationError or its derivative in case of driver runtime error.

**Raises**

UnsupportedDriverExtension if secure boot is not supported by the driver or the hardware

**Returns**

Boolean

**abstract get\_sensors\_data**(*task*)

Get sensors data method.

**Parameters**

**task** A TaskManager instance.

**Raises**

FailedToGetSensorData when getting the sensor data fails.

**Raises**

FailedToParseSensorData when parsing sensor data fails.

**Returns**

Returns a consistent format dict of sensor data grouped by sensor type, which can be processed by Ceilometer. eg,

```
{
  'Sensor Type 1': {
    'Sensor ID 1': {
      'Sensor Reading': 'current value',
      'key1': 'value1',
      'key2': 'value2'
    },
    'Sensor ID 2': {
      'Sensor Reading': 'current value',
      'key1': 'value1',
      'key2': 'value2'
    }
  },
  'Sensor Type 2': {
    'Sensor ID 3': {
      'Sensor Reading': 'current value',
      'key1': 'value1',
      'key2': 'value2'
    },
    'Sensor ID 4': {
      'Sensor Reading': 'current value',
      'key1': 'value1',
      'key2': 'value2'
    }
  }
}
```

**abstract get\_supported\_boot\_devices(task)**

Get a list of the supported boot devices.

**Parameters**

**task** A task from TaskManager.

**Returns**

A list with the supported boot devices defined in *ironic.common.boot\_devices*.

**get\_supported\_boot\_modes(task)**

Get a list of the supported boot modes.

**NOTE: Not all drivers support this method. Older hardware may not implement that.**

**Parameters**

**task** A task from TaskManager.

**Raises**

UnsupportedDriverExtension if requested operation is not supported by the driver

**Raises**

DriverOperationError or its derivative in case of driver runtime error.

**Raises**

MissingParameterValue if a required parameter is missing

**Returns**

A list with the supported boot modes defined in *ironic.common.boot\_modes*. If boot mode support cant be determined, empty list is returned.

**get\_supported\_indicators**(*task, component=None*)

Get a map of the supported indicators (e.g. LEDs).

**Parameters**

- **task** A task from TaskManager.
- **component** If not *None*, return indicator information for just this component, otherwise return indicators for all existing components.

**Returns**

A dictionary of hardware components (*ironic.common.components*) as keys with values being dictionaries having indicator IDs as keys and indicator properties as values.

```
{
  'chassis': {
    'enclosure-0': {
      "readonly": true,
      "states": [
        "off",
        "on"
      ]
    }
  },
  'system': {
    'blade-A': {
      "readonly": true,
      "states": [
        "pff",
        "on"
      ]
    }
  },
  'drive': {
    'ssd0': {
      "readonly": true,
      "states": [
        "off",
        "on"
      ]
    }
  }
}
```

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```
    ]
  }
}
```

**get\_virtual\_media**(*task*)

Get all virtual media devices from the node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

UnsupportedDriverExtension

**inject\_nmi**(*task*)

Inject NMI, Non Maskable Interrupt.

Inject NMI (Non Maskable Interrupt) for a node immediately.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

UnsupportedDriverExtension

**interface\_type = 'management'**

Interface type, used for clean steps and logging.

**abstract set\_boot\_device**(*task, device, persistent=False*)

Set the boot device for a node.

Set the boot device to use on next reboot of the node.

**Parameters**

- **task** A task from TaskManager.
- **device** The boot device, one of [ironic.common.boot\\_devices](#).
- **persistent** Boolean value. True if the boot device will persist to all future boots, False if not. Default: False.

**Raises**

InvalidParameterValue if an invalid boot device is specified.

**Raises**

MissingParameterValue if a required parameter is missing

**set\_boot\_mode**(*task, mode*)

Set the boot mode for a node.

Set the boot mode to use on next reboot of the node.

Drivers implementing this method are required to implement the [get\\_supported\\_boot\\_modes](#) method as well.

**NOTE: Not all drivers support this method. Hardware supporting only one boot mode may not implement that.**

**Parameters**

- **task** A task from TaskManager.
- **mode** The boot mode, one of *ironic.common.boot\_modes*.

**Raises**

InvalidParameterValue if an invalid boot mode is specified.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

UnsupportedDriverExtension if requested operation is not supported by the driver

**Raises**

DriverOperationError or its derivative in case of driver runtime error.

**set\_indicator\_state**(*task, component, indicator, state*)

Set indicator on the hardware component to the desired state.

**Parameters**

- **task** A task from TaskManager.
- **component** The hardware component, one of *ironic.common.components*.
- **indicator** Indicator ID (as reported by *get\_supported\_indicators*).

**State**

Desired state of the indicator, one of *ironic.common.indicator\_states*.

**Raises**

InvalidParameterValue if an invalid component, indicator or state is specified.

**Raises**

MissingParameterValue if a required parameter is missing

**set\_secure\_boot\_state**(*task, state*)

Set the current secure boot state for the node.

**NOTE: Not all drivers support this method. Older hardware** may not implement that.

**Parameters**

- **task** A task from TaskManager.
- **state** A new state as a boolean.

**Raises**

MissingParameterValue if a required parameter is missing

**Raises**

DriverOperationError or its derivative in case of driver runtime error.

**Raises**

UnsupportedDriverExtension if secure boot is not supported by the driver or the hardware

**class** `ironic.drivers.base.NetworkInterface(*args, **kwargs)`

Bases: `BaseInterface`

Base class for network interfaces.

**abstract** `add_cleaning_network(task)`

Add the cleaning network to a node.

**Parameters**

**task** A TaskManager instance.

**Returns**

a dictionary in the form {port.uuid: neutron\_port[id]}

**Raises**

NetworkError

`add_inspection_network(task)`

Add the inspection network to the node.

**Parameters**

**task** A TaskManager instance.

**Returns**

a dictionary in the form {port.uuid: neutron\_port[id]}

**Raises**

NetworkError

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**abstract** `add_provisioning_network(task)`

Add the provisioning network to a node.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

`add_rescuing_network(task)`

Add the rescuing network to the node.

**Parameters**

**task** A TaskManager instance.

**Returns**

a dictionary in the form {port.uuid: neutron\_port[id]}

**Raises**

NetworkError

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

`add_servicing_network(task)`

Add the servicing network to the node.

**Parameters**

**task** A TaskManager instance.

**Returns**

a dictionary in the form {port.uuid: neutron\_port[id]}

**Raises**

NetworkError

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**capabilities** = []

**abstract configure\_tenant\_networks**(*task*)

Configure tenant networks for a node.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

**abstract get\_current\_vif**(*task*, *p\_obj*)

Returns the currently used VIF associated with port or portgroup

We are booting the node only in one network at a time, and presence of cleaning\_vif\_port\_id means were doing cleaning, of provisioning\_vif\_port\_id - provisioning, of rescuing\_vif\_port\_id - rescuing. Otherwise its a tenant network.

**Parameters**

- **task** A TaskManager instance.
- **p\_obj** Ironic port or portgroup object.

**Returns**

VIF ID associated with p\_obj or None.

**get\_node\_network\_data**(*task*)

Return network configuration for node NICs.

Gather L2 and L3 network settings from ironic port/portgroups objects and underlying network provider, then put together collected data in form of Nova network metadata (*network\_data.json*) dict.

Ironic would eventually pass network configuration to the node being managed out-of-band.

**Parameters**

**task** A TaskManager instance.

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**Raises**

MissingParameterValue, if some parameters are missing.

**Returns**

a dict holding network configuration information adhering Nova network metadata layout (*network\_data.json*).

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of <property name>:<property description> entries.

**interface\_type = 'network'**

Interface type, used for clean steps and logging.

**need\_power\_on(task)**

Check if node must be powered on before applying network changes

**Parameters**

**task** A TaskManager instance.

**Returns**

Boolean.

**abstract port\_changed(task, port\_obj)**

Handle any actions required when a port changes

**Parameters**

- **task** A TaskManager instance.
- **port\_obj** a changed Port object.

**Raises**

Conflict, FailedToUpdateDHCPOptOnPort

**abstract portgroup\_changed(task, portgroup\_obj)**

Handle any actions required when a port changes

**Parameters**

- **task** A TaskManager instance.
- **portgroup\_obj** a changed Port object.

**Raises**

Conflict, FailedToUpdateDHCPOptOnPort

**abstract remove\_cleaning\_network(task)**

Remove the cleaning network from a node.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

**remove\_inspection\_network(task)**

Removes the inspection network from a node.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**Raises**

MissingParameterValue, if some parameters are missing.

**abstract remove\_provisioning\_network**(*task*)

Remove the provisioning network from a node.

**Parameters**

**task** A TaskManager instance.

**remove\_rescuing\_network**(*task*)

Removes the rescuing network from a node.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**Raises**

MissingParameterValue, if some parameters are missing.

**remove\_servicing\_network**(*task*)

Removes the servicing network from a node.

**Parameters**

**task** A TaskManager instance.

**Raises**

NetworkError

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**Raises**

MissingParameterValue, if some parameters are missing.

**abstract unconfigure\_tenant\_networks**(*task*)

Unconfigure tenant networks for a node.

**Parameters**

**task** A TaskManager instance.

**validate**(*task*)

Validates the network interface.

**Parameters**

**task** A TaskManager instance.

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**Raises**

MissingParameterValue, if some parameters are missing.

**validate\_inspection**(*task*)

Validate that the node has required properties for inspection.

**Parameters**

**task** A TaskManager instance with the node being checked

**Raises**

MissingParameterValue if node is missing one or more required parameters

**Raises**

UnsupportedDriverExtension

**validate\_rescue**(*task*)

Validates the network interface for rescue operation.

**Parameters**

**task** A TaskManager instance.

**Raises**

InvalidParameterValue, if the network interface configuration is invalid.

**Raises**

MissingParameterValue, if some parameters are missing.

**abstract vif\_attach**(*task*, *vif\_info*)

Attach a virtual network interface to a node

**Parameters**

- **task** A TaskManager instance.
- **vif\_info** a dictionary of information about a VIF. It must have an id key, whose value is a unique identifier for that VIF.

**Raises**

NetworkError, VifAlreadyAttached, NoFreePhysicalPorts

**abstract vif\_detach**(*task*, *vif\_id*)

Detach a virtual network interface from a node

**Parameters**

- **task** A TaskManager instance.
- **vif\_id** A VIF ID to detach

**Raises**

NetworkError, VifNotAttached

**abstract vif\_list**(*task*)

List attached VIF IDs for a node

**Parameters**

**task** A TaskManager instance.

**Returns**

List of VIF dictionaries, each dictionary will have an id entry with the ID of the VIF.

**class** `ironic.drivers.base.PowerInterface(*args, **kwargs)`

Bases: `BaseInterface`

Interface for power-related actions.

**abstract** `get_power_state(task)`

Return the power state of the tasks node.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

MissingParameterValue if a required parameter is missing.

**Returns**

A power state. One of `ironic.common.states`.

**get\_supported\_power\_states(task)**

Get a list of the supported power states.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

A list with the supported power states defined in `ironic.common.states`.

**interface\_type = 'power'**

Interface type, used for clean steps and logging.

**abstract** `reboot(task, timeout=None)`

Perform a hard reboot of the tasks node.

Drivers are expected to properly handle case when node is powered off by powering it on.

**Parameters**

- **task** A TaskManager instance containing the node to act on.
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. None indicates to use default timeout.

**Raises**

MissingParameterValue if a required parameter is missing.

**abstract** `set_power_state(task, power_state, timeout=None)`

Set the power state of the tasks node.

**Parameters**

- **task** A TaskManager instance containing the node to act on.
- **power\_state** Any power state from `ironic.common.states`.
- **timeout** timeout (in seconds) positive integer (> 0) for any power state. None indicates to use default timeout.

**Raises**

MissingParameterValue if a required parameter is missing.

**supports\_power\_sync**(*task*)

Check if power sync is supported for the given node.

If False, the conductor will simply store whatever `get_power_state` returns in the database instead of trying to force the expected power state.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Returns**

boolean, whether power sync is supported.

**class** `ironic.drivers.base.RAIDInterface`(\*args, \*\*kwargs)

Bases: `BaseInterface`

**apply\_configuration**(*task*, *raid\_config*, *create\_root\_volume=True*,  
*create\_nonroot\_volumes=True*, *delete\_existing=True*)

Applies RAID configuration on the given node.

**Parameters**

- **task** A TaskManager instance.
- **raid\_config** The RAID configuration to apply.
- **create\_root\_volume** Setting this to False indicates not to create root volume that is specified in `raid_config`. Default value is True.
- **create\_nonroot\_volumes** Setting this to False indicates not to create non-root volumes (all except the root volume) in `raid_config`. Default value is True.
- **delete\_existing** Setting this to True indicates to delete RAID configuration prior to creating the new configuration.

**Raises**

`InvalidParameterValue`, if the RAID configuration is invalid.

**Returns**

`states.DEPLOYWAIT` if RAID configuration is in progress asynchronously or None if it is complete.

**abstract create\_configuration**(*task*, *create\_root\_volume=True*,  
*create\_nonroot\_volumes=True*, *delete\_existing=True*)

Creates RAID configuration on the given node.

This method creates a RAID configuration on the given node. It assumes that the target RAID configuration is already available in `node.target_raid_config`. Implementations of this interface are supposed to read the RAID configuration from `node.target_raid_config`. After the RAID configuration is done (either in this method OR in a call-back method), `ironic.common.raid.update_raid_info()` may be called to sync the nodes RAID-related information with the RAID configuration applied on the node.

**Parameters**

- **task** A TaskManager instance.
- **create\_root\_volume** Setting this to False indicates not to create root volume that is specified in the nodes `target_raid_config`. Default value is True.

- **create\_nonroot\_volumes** Setting this to False indicates not to create non-root volumes (all except the root volume) in the nodes `target_raid_config`. Default value is True.
- **delete\_existing** Setting this to True indicates to delete RAID configuration prior to creating the new configuration.

**Returns**

`states.CLEANWAIT` (cleaning) or `states.DEPLOYWAIT` (deployment) if RAID configuration is in progress asynchronously, or `None` if it is complete.

**abstract delete\_configuration(*task*)**

Deletes RAID configuration on the given node.

This method deletes the RAID configuration on the give node. After RAID configuration is deleted, `node.raid_config` should be cleared by the implementation.

**Parameters**

**task** A `TaskManager` instance.

**Returns**

`states.CLEANWAIT` (cleaning) or `states.DEPLOYWAIT` (deployment) if deletion is in progress asynchronously, or `None` if it is complete.

**get\_logical\_disk\_properties()**

Get the properties that can be specified for logical disks.

This method returns a dictionary containing the properties that can be specified for logical disks and a textual description for them.

**Returns**

A dictionary containing properties that can be mentioned for logical disks and a textual description for them.

**get\_properties()**

Return the properties of the interface.

**Returns**

dictionary of `<property name>:<property description>` entries.

**interface\_type = 'raid'**

Interface type, used for clean steps and logging.

**validate(*task*)**

Validates the RAID Interface.

This method validates the properties defined by Ironic for RAID configuration. Driver implementations of this interface can override this method for doing more validations (such as BMCs credentials).

**Parameters**

**task** A `TaskManager` instance.

**Raises**

`InvalidParameterValue`, if the RAID configuration is invalid.

**Raises**

`MissingParameterValue`, if some parameters are missing.

**validate\_raid\_config**(*task*, *raid\_config*)

Validates the given RAID configuration.

This method validates the given RAID configuration. Driver implementations of this interface can override this method to support custom parameters for RAID configuration.

#### Parameters

- **task** A TaskManager instance.
- **raid\_config** The RAID configuration to validate.

#### Raises

InvalidParameterValue, if the RAID configuration is invalid.

```
ironic.drivers.base.RAID_APPLY_CONFIGURATION_ARGSINFO =
{'create_nonroot_volumes': {'description': "Setting this to 'False'
indicates not to create non-root volumes (all except the root volume) in
'raid_config'. Default value is 'True'.", 'required': False},
'create_root_volume': {'description': "Setting this to 'False' indicates not
to create root volume that is specified in 'raid_config'. Default value is
'True'.", 'required': False}, 'delete_existing': {'description': "Setting
this to 'True' indicates to delete existing RAID configuration prior to
creating the new configuration. Default value is 'True'.", 'required':
False}, 'raid_config': {'description': 'The RAID configuration to apply.',
'required': True}}
```

This may be used as the `deploy_step` `argsinfo` argument for RAID interfaces implementing an `apply_configuration` `deploy` step.

**class** `ironic.drivers.base.RescueInterface`(\*args, \*\*kwargs)

Bases: *BaseInterface*

Interface for rescue-related actions.

**clean\_up**(*task*)

Clean up the rescue environment for the tasks node.

This is particularly useful for nodes where rescuing is asynchronous and a timeout occurs.

#### Parameters

**task** A TaskManager instance containing the node to act on.

#### Returns

None

**interface\_type** = 'rescue'

Interface type, used for clean steps and logging.

**abstract rescue**(*task*)

Boot the tasks node into a rescue environment.

#### Parameters

**task** A TaskManager instance containing the node to act on.

#### Raises

InstanceRescueFailure if node validation or rescue operation fails.

**Returns**

states.RESCUEWAIT if rescue is in progress asynchronously or states.RESCUE if it is complete.

**abstract unrescue**(*task*)

Tear down the rescue environment, and return to normal.

**Parameters**

**task** A TaskManager instance containing the node to act on.

**Raises**

InstanceUnrescueFailure if node validation or unrescue operation fails.

**Returns**

states.ACTIVE if it is successful.

**class** `ironic.drivers.base.StorageInterface`(\*args, \*\*kwargs)

Bases: *BaseInterface*

Base class for storage interfaces.

**abstract attach\_volumes**(*task*)

Informs the storage subsystem to attach all volumes for the node.

**Parameters**

**task** A TaskManager instance.

**Raises**

UnsupportedDriverExtension

**abstract detach\_volumes**(*task*)

Informs the storage subsystem to detach all volumes for the node.

**Parameters**

**task** A TaskManager instance.

**Raises**

UnsupportedDriverExtension

**interface\_type** = 'storage'

Interface type, used for clean steps and logging.

**abstract should\_write\_image**(*task*)

Determines if deploy should perform the image write-out.

**Parameters**

**task** A TaskManager instance.

**Returns**

Boolean value to indicate if the interface expects the image to be written by Ironic.

**Raises**

UnsupportedDriverExtension

**class** `ironic.drivers.base.VendorInterface`(\*args, \*\*kwargs)

Bases: *BaseInterface*

Interface for all vendor passthru functionality.

Additional vendor- or driver-specific capabilities should be implemented as a method in the class inheriting from this class and use the `@passthru` or `@driver_passthru` decorators.

Methods decorated with `@driver_passthru` should be short-lived because it is a blocking call.

**driver\_validate**(*method*, *\*\*kwargs*)

Validate driver-vendor-passthru actions.

If invalid, raises an exception; otherwise returns None.

**Parameters**

- **method** method to be validated
- **kwargs** info for action.

**Raises**

MissingParameterValue if kwargs does not contain certain parameter.

**Raises**

InvalidParameterValue if parameter does not match.

**interface\_type = 'vendor'**

Interface type, used for clean steps and logging.

**abstract validate**(*task*, *method=None*, *\*\*kwargs*)

Validate vendor-specific actions.

If invalid, raises an exception; otherwise returns None.

**Parameters**

- **task** A task from TaskManager.
- **method** Method to be validated
- **kwargs** Info for action.

**Raises**

UnsupportedDriverExtension if method can not be mapped to the supported interfaces.

**Raises**

InvalidParameterValue if kwargs does not contain method.

**Raises**

MissingParameterValue

**class** `ironic.drivers.base.VendorMetadata`(*method*, *metadata*)

Bases: tuple

**metadata**

Alias for field number 1

**method**

Alias for field number 0

`ironic.drivers.base.cache_bios_settings`(*func*)

A decorator to cache bios settings after running the function.

**Parameters****func** Function or method to wrap.`ironic.drivers.base.cache_firmware_components(func)`

A decorator to cache firmware components after running the function.

**Parameters****func** Function or method to wrap.`ironic.drivers.base.clean_step(priority, abortable=False, argsinfo=None,  
requires_ramdisk=True)`

Decorator for cleaning steps.

Cleaning steps may be used in manual or automated cleaning.

For automated cleaning, only steps with priorities greater than 0 are used. These steps are ordered by priority from highest value to lowest value. For steps with the same priority, they are ordered by driver interface priority (see `conductor.steps.CLEANING_INTERFACE_PRIORITY`). `execute_clean_step()` will be called on each step.

For manual cleaning, the clean steps will be executed in a similar fashion to automated cleaning, but the steps and order of execution must be explicitly specified by the user when invoking the cleaning API.

Decorated clean steps must take as the only positional argument, a `TaskManager` object. Clean steps used in manual cleaning may also take keyword variable arguments (as described in `argsinfo`).

Clean steps can be either synchronous or asynchronous. If the step is synchronous, it should return `None` when finished, and the conductor will continue on to the next step. While the clean step is executing, the node will be in `states.CLEANING` provision state. If the step is asynchronous, the step should return `states.CLEANWAIT` to the conductor before it starts the asynchronous work. When the step is complete, the step should make an RPC call to `continue_node_clean` to move to the next step in cleaning. The node will be in `states.CLEANWAIT` provision state during the asynchronous work.

Examples:

```
class MyInterface(base.BaseInterface):
    # CONF.example_cleaning_priority should be an int CONF option
    @base.clean_step(priority=CONF.example_cleaning_priority)
    def example_cleaning(self, task):
        # do some cleaning

    @base.clean_step(priority=0, abortable=True, argsinfo=
        {'size': {'description': 'size of widget (MB)',
                  'required': True}})
    def advanced_clean(self, task, **kwargs):
        # do some advanced cleaning
```

**Parameters**

- **priority** an integer priority, should be a CONF option
- **abortable** Boolean value. Whether the clean step is abortable or not; defaults to False.

- **argsinfo** a dictionary of keyword arguments where key is the name of the argument and value is a dictionary as follows:

```
'description': <description>. Required. This should
->include
           possible values.
'required': Boolean. Optional; default is False. True if
->this
           argument is required. If so, it must be
->specified in
           the clean request; false if it is optional.
```

- **requires\_ramdisk** Whether this step requires the ramdisk to be running. Should be set to False for purely out-of-band steps.

### Raises

*InvalidParameterValue* if any of the arguments are invalid

`ironic.drivers.base.deploy_step(priority, argsinfo=None)`

Decorator for deployment steps.

Only steps with priorities greater than 0 are used. These steps are ordered by priority from highest value to lowest value. For steps with the same priority, they are ordered by driver interface priority (see `conductor.steps.DEPLOYING_INTERFACE_PRIORITY`). `execute_deploy_step()` will be called on each step.

Decorated deploy steps must take as the only positional argument, a `TaskManager` object.

Deploy steps can be either synchronous or asynchronous. If the step is synchronous, it should return `None` when finished, and the conductor will continue on to the next step. While the deploy step is executing, the node will be in `states.DEPLOYING` provision state. If the step is asynchronous, the step should return `states.DEPLOYWAIT` to the conductor before it starts the asynchronous work. When the step is complete, the step should make an RPC call to `continue_node_deploy` to move to the next step in deployment. The node will be in `states.DEPLOYWAIT` provision state during the asynchronous work.

Examples:

```
class MyInterface(base.BaseInterface):
    @base.deploy_step(priority=100)
    def example_deploying(self, task):
        # do some deploying
```

### Parameters

- **priority** an integer ( $\geq 0$ ) priority; used for determining the order in which the step is run in the deployment process.
- **argsinfo** a dictionary of keyword arguments where key is the name of the argument and value is a dictionary as follows:

```
'description': <description>. Required. This should
->include
           possible values.
```

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```
'required': Boolean. Optional; default is False. True if
→this
        argument is required. If so, it must be
→specified in
        the deployment request; false if it is
→optional.
```

**Raises***InvalidParameterValue* if any of the arguments are invalid

```
ironic.drivers.base.driver_passthru(http_methods, method=None, async_call=True,
                                   description=None, attach=False)
```

```
ironic.drivers.base.passthru(http_methods, method=None, async_call=True,
                              description=None, attach=False, require_exclusive_lock=True)
```

```
ironic.drivers.base.service_step(priority=None, abortable=False, argsinfo=None,
                                  requires_ramdisk=True)
```

Decorator for service steps.

Service steps may be used in performing service upon a node.

For service, the steps will be executed in a similar fashion to cleaning, but the steps and order of execution must be explicitly specified by the user when invoking the servicing API.

Decorated service steps must take as the only a single positional argument, a TaskManager object, in addition to a keyword arguments variable (as described in argsinfo).

Service steps can be either synchronous or asynchronous. If the step is synchronous, it should return *None* when finished, and the conductor will continue on to the next step. While the clean step is executing, the node will be in *states.SERVICING* provision state. If the step is asynchronous, the step should return *states.SERVICEWAIT* to the conductor before it starts the asynchronous work. When the step is complete, the step should make an RPC call to *continue\_node\_service* to move to the next step in servicing. The node will be in *states.SERVICEWAIT* provision state during the asynchronous work.

Examples:

```
class MyInterface(base.BaseInterface):
    @base.service_step()
    def example_service(self, task):
        # do some service actions

    @base.service_step(priority=0, abortable=True, argsinfo=
                       {'size': {'description': 'size of widget (MB)',
                                'required': True}})
    def advanced_service(self, task, **kwargs):
        # do some advanced magical service
```

**Parameters**

- **priority** an integer priority, defaults to None which maps to 0. Priorities are not considered, by default but exists should this functionality be adopted

later on to align with the steps framework.

- **abortable** Boolean value. Whether the clean step is abortable or not; defaults to False.
- **argsinfo** a dictionary of keyword arguments where key is the name of the argument and value is a dictionary as follows:

```
'description': <description>. Required. This should_
→include
           possible values.
'required': Boolean. Optional; default is False. True if_
→this
           argument is required. If so, it must be_
→specified in
           the service request; false if it is optional.
```

- **requires\_ramdisk** Whether this step requires the ramdisk to be running. Should be set to False for purely out-of-band steps.

#### Raises

*InvalidParameterValue* if any of the arguments are invalid

`ironic.drivers.base.verify_step(priority)`

Decorator for verify steps.

Only steps with priorities greater than 0 are used. These steps are ordered by priority from highest value to lowest value. For steps with the same priority, they are ordered by driver interface priority (see `conductor.steps.VERIFY_INTERFACE_PRIORITY`). `execute_verify_step()` will be called on each step.

Decorated verify steps must take as the only positional argument, a `TaskManager` object.

Verify steps are synchronous and should return *None* when finished, and the conductor will continue on to the next step. While the verify step is executing, the node will be in *states.VERIFYING* provision state.

Examples:

```
class MyInterface(base.BaseInterface):
    @base.verify_step(priority=100)
    def example_verifying(self, task):
        # do some verifying
```

#### Parameters

**priority** an integer ( $\geq 0$ ) priority; used for determining the order in which the step is run in the verification process.

#### Raises

*InvalidParameterValue* if any of the arguments are invalid

## ironic.drivers.drac module

DRAC Driver for remote system management using Dell Remote Access Card.

**class** `ironic.drivers.drac.IDRACHardware`

Bases: *RedfishHardware*

integrated Dell Remote Access Controller hardware type

**property supported\_bios\_interfaces**

List of supported bios interfaces.

**property supported\_boot\_interfaces**

List of supported boot interfaces.

**property supported\_inspect\_interfaces**

List of supported inspect interfaces.

**property supported\_management\_interfaces**

List of supported management interfaces.

**property supported\_power\_interfaces**

List of supported power interfaces.

**property supported\_raid\_interfaces**

List of supported raid interfaces.

**property supported\_vendor\_interfaces**

List of supported vendor interfaces.

## ironic.drivers.fake hardware module

Fake hardware type.

**class** `ironic.drivers.fake hardware.FakeHardware`

Bases: *GenericHardware*

Fake hardware type.

This hardware type is special-cased in the driver factory to bypass compatibility verification. Thus, `supported_*` methods here are only for calculating the defaults, not for actual check.

All fake implementations are still expected to be enabled in the configuration.

**property supported\_bios\_interfaces**

List of classes of supported bios interfaces.

**property supported\_boot\_interfaces**

List of classes of supported boot interfaces.

**property supported\_console\_interfaces**

List of classes of supported console interfaces.

**property supported\_deploy\_interfaces**

List of classes of supported deploy interfaces.

**property supported\_firmware\_interfaces**

List of classes of supported bios interfaces.

**property supported\_inspect\_interfaces**

List of classes of supported inspect interfaces.

**property supported\_management\_interfaces**

List of classes of supported management interfaces.

**property supported\_power\_interfaces**

List of classes of supported power interfaces.

**property supported\_raid\_interfaces**

List of classes of supported raid interfaces.

**property supported\_rescue\_interfaces**

List of classes of supported rescue interfaces.

**property supported\_storage\_interfaces**

List of classes of supported storage interfaces.

**property supported\_vendor\_interfaces**

List of classes of supported rescue interfaces.

## **ironic.drivers.generic module**

Generic hardware types.

**class ironic.drivers.generic.GenericHardware**

Bases: *AbstractHardwareType*

Abstract base class representing generic hardware.

This class provides reasonable defaults for all of the interfaces.

**property supported\_boot\_interfaces**

List of supported boot interfaces.

**property supported\_console\_interfaces**

List of classes of supported console interfaces.

**property supported\_deploy\_interfaces**

List of supported deploy interfaces.

**property supported\_firmware\_interfaces**

List of supported firmware interfaces.

**property supported\_inspect\_interfaces**

List of supported inspect interfaces.

**property supported\_network\_interfaces**

List of supported network interfaces.

**property supported\_raid\_interfaces**

List of supported raid interfaces.

**property supported\_rescue\_interfaces**

List of supported rescue interfaces.

**property supported\_storage\_interfaces**

List of supported storage interfaces.

**class ironic.drivers.generic.ManualManagementHardware**

Bases: *GenericHardware*

Hardware type that uses manual power and boot management.

Using this hardware type assumes that an operator manages reboot and setting boot devices manually. This hardware type should only be used when no suitable hardware type exists in ironic, or the existing hardware type misbehaves for any reason.

**property supported\_management\_interfaces**

List of supported management interfaces.

**property supported\_power\_interfaces**

List of supported power interfaces.

**property supported\_vendor\_interfaces**

List of supported vendor interfaces.

**ironic.drivers.hardware\_type module**

Abstract base class for all hardware types.

**class ironic.drivers.hardware\_type.AbstractHardwareType**

Bases: `object`

Abstract base class for all hardware types.

Hardware type is a family of hardware supporting the same set of interfaces from the ironic standpoint. This can be as wide as all hardware supporting the IPMI protocol or as narrow as several hardware models supporting some specific interfaces.

A hardware type defines an ordered list of supported implementations for each driver interface (power, deploy, etc).

**get\_properties()**

Get the properties of the hardware type.

Note that this returns properties for the default interface of each type, for this hardware type. Since this is not node-aware, interface overrides cant be detected.

**Returns**

dictionary of <property name>:<property description> entries.

**supported = True**

Whether hardware is supported by the community.

**property supported\_bios\_interfaces**

List of supported bios interfaces.

**abstract property supported\_boot\_interfaces**

List of supported boot interfaces.

**property supported\_console\_interfaces**

List of supported console interfaces.

**abstract property supported\_deploy\_interfaces**

List of supported deploy interfaces.

**property supported\_firmware\_interfaces**

List of supported firmware interfaces.

**property supported\_inspect\_interfaces**

List of supported inspect interfaces.

**abstract property supported\_management\_interfaces**

List of supported management interfaces.

**property supported\_network\_interfaces**

List of supported network interfaces.

**abstract property supported\_power\_interfaces**

List of supported power interfaces.

**property supported\_raid\_interfaces**

List of supported raid interfaces.

**property supported\_rescue\_interfaces**

List of supported rescue interfaces.

**property supported\_storage\_interfaces**

List of supported storage interfaces.

**property supported\_vendor\_interfaces**

List of supported vendor interfaces.

## **ironic.drivers.ilo module**

iLO Driver for managing HP Proliant Gen8 and above servers.

**class ironic.drivers.ilo.Ilo5Hardware**

Bases: *IloHardware*

iLO5 hardware type.

iLO5 hardware type is targeted for iLO5 based Proliant Gen10 servers.

**property supported\_boot\_interfaces**

List of supported boot interfaces.

**property supported\_management\_interfaces**

List of supported management interfaces.

**property supported\_raid\_interfaces**

List of supported raid interfaces.

**class** `ironic.drivers.ilo.IloHardware`Bases: *GenericHardware*

iLO hardware type.

iLO hardware type is targeted for iLO 4 based Proliant Gen8 and Gen9 servers.

**property supported\_bios\_interfaces**

List of supported bios interfaces.

**property supported\_boot\_interfaces**

List of supported boot interfaces.

**property supported\_console\_interfaces**

List of supported console interfaces.

**property supported\_inspect\_interfaces**

List of supported inspect interfaces.

**property supported\_management\_interfaces**

List of supported management interfaces.

**property supported\_power\_interfaces**

List of supported power interfaces.

**property supported\_vendor\_interfaces**

List of supported vendor interfaces.

**ironic.drivers.intel\_ipmi module****class** `ironic.drivers.intel_ipmi.IntelIPMIHardware`Bases: *IPMIHardware*

Intel IPMI hardware type.

Uses `ipmitool` to implement power and management. Provides serial console implementations via `socat`. Supports Intel SST-PP feature.**property supported\_management\_interfaces**

List of supported management interfaces.

**ironic.drivers.ipmi module**Hardware type for IPMI (using `ipmitool`).**class** `ironic.drivers.ipmi.IPMIHardware`Bases: *GenericHardware*

IPMI hardware type.

Uses `ipmitool` to implement power and management. Provides serial console implementations via `socat`.**property supported\_console\_interfaces**

List of supported console interfaces.

**property supported\_management\_interfaces**

List of supported management interfaces.

**property supported\_power\_interfaces**

List of supported power interfaces.

**property supported\_vendor\_interfaces**

List of supported vendor interfaces.

**ironic.drivers.irmc module**

iRMC Driver for managing FUJITSU PRIMERGY BX S4 or RX S8 generation of FUJITSU PRIMERGY servers, and above servers.

**class ironic.drivers.irmc.IRMCHardware**

Bases: *GenericHardware*

iRMC hardware type.

iRMC hardware type is targeted for FUJITSU PRIMERGY servers which have iRMC S4 management system.

**supported = False**

Whether hardware is supported by the community.

**property supported\_bios\_interfaces**

List of supported bios interfaces.

**property supported\_boot\_interfaces**

List of supported boot interfaces.

**property supported\_console\_interfaces**

List of supported console interfaces.

**property supported\_inspect\_interfaces**

List of supported inspect interfaces.

**property supported\_management\_interfaces**

List of supported management interfaces.

**property supported\_power\_interfaces**

List of supported power interfaces.

**property supported\_raid\_interfaces**

List of supported raid interfaces.

**property supported\_vendor\_interfaces**

List of supported vendor interfaces.

**ironic.drivers.redfish module**

**class ironic.drivers.redfish.RedfishHardware**

Bases: *GenericHardware*

Redfish hardware type.

**property supported\_bios\_interfaces**

List of supported bios interfaces.

**property supported\_boot\_interfaces**

List of supported boot interfaces.

**property supported\_console\_interfaces**

List of supported console interfaces.

**property supported\_firmware\_interfaces**

List of supported firmware interfaces.

**property supported\_inspect\_interfaces**

List of supported power interfaces.

**property supported\_management\_interfaces**

List of supported management interfaces.

**property supported\_power\_interfaces**

List of supported power interfaces.

**property supported\_raid\_interfaces**

List of supported raid interfaces.

**property supported\_vendor\_interfaces**

List of supported vendor interfaces.

**ironic.drivers.snmp module**

SNMP hardware types.

**class ironic.drivers.snmp.SNMPHardware**

Bases: *GenericHardware*

SNMP Hardware type

**supported = False**

Whether hardware is supported by the community.

**property supported\_management\_interfaces**

List of supported management interfaces.

**property supported\_power\_interfaces**

List of supported power interfaces.

**ironic.drivers.utils module****class ironic.drivers.utils.MixinVendorInterface(\*args, \*\*kwargs)**

Bases: *VendorInterface*

Wrapper around multiple VendorInterfaces.

**get\_properties()**

Return the properties from all the VendorInterfaces.

**Returns**

a dictionary of <property\_name>:<property\_description> entries.

**validate**(*task, method, \*\*kwargs*)

Call validate on the appropriate interface only.

**Raises**

UnsupportedDriverExtension if method can not be mapped to the supported interfaces.

**Raises**

InvalidParameterValue if method is invalid.

**Raises**

MissingParameterValue if missing method or parameters in kwargs.

**ironic.drivers.utils.add\_node\_capability**(*task, capability, value*)

Add capability to nodes capabilities property.

If capability is already present, then a duplicate entry will be added.

**Parameters**

- **task** Task object.
- **capability** Capability key.
- **value** Capability value.

**ironic.drivers.utils.capabilities\_to\_dict**(*capabilities*)

Parse the capabilities string into a dictionary

**Parameters**

**capabilities** the capabilities of the node as a formatted string.

**Raises**

InvalidParameterValue if capabilities is not a string or has a malformed value

**ironic.drivers.utils.collect\_ramdisk\_logs**(*node, label=None*)

Collect and store the system logs from the IPA ramdisk.

Collect and store the system logs from the IPA ramdisk. This method makes a call to the IPA ramdisk to collect the logs and store it according to the configured storage backend.

**Parameters**

- **node** A node object.
- **label** A string to label the log file such as a clean step name.

**ironic.drivers.utils.ensure\_next\_boot\_device**(*task, driver\_info*)

Ensure boot from correct device if persistent is True

If ipmi\_force\_boot\_device is True and is\_next\_boot\_persistent, set to boot from correct device, else unset is\_next\_boot\_persistent field.

**Parameters**

- **task** Node object.
- **driver\_info** Node driver\_info.

`ironic.drivers.utils.force_persistent_boot(task, device, persistent)`

Set persistent boot device to `driver_internal_info`

If `persistent` is `True` set `persistent_boot_device` field to the boot device and reset `persistent` to `False`, else set `is_next_boot_persistent` to `False`.

**Parameters**

- **task** Task object.
- **device** Boot device.
- **persistent** Whether next boot is persistent or not.

`ironic.drivers.utils.get_agent_iso(node, mode='deploy', deprecated_prefix=None)`

Get the agent ISO image.

`ironic.drivers.utils.get_agent_kernel_ramdisk(node, mode='deploy', deprecated_prefix=None)`

Get the agent kernel/ramdisk as a dictionary.

Get the agent kernel/ramdisk for a given `$mode`. This code enforces

`ironic.drivers.utils.get_field(node, name, deprecated_prefix=None, use_conf=False, collection='driver_info')`

Get a `driver_info` field with deprecated prefix.

`ironic.drivers.utils.get_kernel_append_params(node, default)`

Get the applicable kernel params.

The locations are checked in this order:

1. The nodes `instance_info`.
2. The nodes `driver_info`.
3. Configuration.

**Parameters**

- **node** Node object.
- **default** Default value.

`ironic.drivers.utils.get_node_capability(node, capability)`

Returns capability value from nodes capabilities property.

**Parameters**

- **node** Node object.
- **capability** Capability key.

**Returns**

Capability value. If capability is not present, then return `None`

`ironic.drivers.utils.get_node_mac_addresses(task)`

Get all MAC addresses for the ports belonging to this tasks node.

**Parameters**

**task** a `TaskManager` instance containing the node to act on.

**Returns**

A list of MAC addresses in the format xx:xx:xx:xx:xx:xx.

`ironic.drivers.utils.get_ramdisk_logs_file_name(node, label=None)`

Construct the log file name.

**Parameters**

- **node** A node object.
- **label** A string to label the log file such as a clean step name.

**Returns**

The log file name.

`ironic.drivers.utils.get_verify_ca(node, verify_ca)`

Add `verify_ca` setting to `driver_info` if needed.

This function checks if `verify_ca` needs to be set based on configuration values and existing `driver_info` settings.

**Parameters**

- **node** The node object
- **verify\_ca** The `verify_ca` settings in `driver_info`

**Returns**

Updated `verify_ca` setting if needed

`ironic.drivers.utils.need_prepare_ramdisk(node)`

Check if node needs preparing ramdisk

**Parameters**

**node** Node to check for

**Returns**

True if need to prepare ramdisk, otherwise False

`ironic.drivers.utils.normalize_mac(mac)`

Remove - and : characters and lowercase the MAC string.

**Parameters**

**mac** MAC address to normalize.

**Returns**

Normalized MAC address string.

`ironic.drivers.utils.power_off_and_on(task)`

A context manager that handles a reboot.

If `disable_power_off` is False, the node is powered off before yielding and powered back on afterwards. Otherwise, one reboot is issued in the end.

`ironic.drivers.utils.remove_node_capability(task, name)`

Remove capability from nodes capabilities property.

If capability is empty, do nothing.

**Parameters**

- **task** Task object.

- **capability** Capability key.

`ironic.drivers.utils.store_ramdisk_logs(node, logs, label=None)`

Store the ramdisk logs.

This method stores the ramdisk logs according to the configured storage backend.

#### Parameters

- **node** A node object.
- **logs** A gzipped and base64 encoded string containing the logs archive.
- **label** A string to label the log file such as a clean step name.

#### Raises

OSError if the directory to save the logs cannot be created.

#### Raises

IOError when the logs cant be saved to the local file system.

#### Raises

SwiftOperationError, if any operation with Swift fails.

## Module contents

### ironic.networking package

#### Subpackages

### ironic.networking.switch\_drivers package

#### Submodules

### ironic.networking.switch\_drivers.driver\_adapter module

Driver Configuration Adapter

This module provides functionality to translate user-friendly switch configuration into driver-specific configuration formats. It allows users to configure switches using a generic format while supporting multiple switch driver implementations.

**class** `ironic.networking.switch_drivers.driver_adapter.NetworkingDriverAdapter(driver_classes)`

Bases: object

Adapter for translating switch config to driver-specific format.

**preprocess\_config**(*output\_file*)

Transform user config into driver-specific config files.

Scans oslo.config for switch configurations and generates driver-specific config files that then get written to a driver-specific config file.

#### Returns

Number of translations generated

**register\_translator**(*driver\_type, translator\_instance*)

Register a custom translator for a driver type.

#### Parameters

- **driver\_type** String identifier for the driver type
- **translator\_instance** Instance of a translator class

**reload\_configuration**(*output\_file*)

Reload and regenerate switch configuration files.

This method re-extracts switch configurations from the config files and regenerates the driver-specific configuration files. It should be called when the switch configuration file has been modified.

**Parameters**

**output\_file** Path to the output file for driver-specific configs

**Returns**

Number of translations generated

**Raises**

NetworkError if configuration reload fails

## ironic.networking.switch\_drivers.driver\_factory module

Networking service driver factory for loading switch drivers.

This module provides a driver factory system for the networking service, allowing dynamic loading of switch drivers from external projects via entry points.

**class** `ironic.networking.switch_drivers.driver_factory.BaseSwitchDriverFactory`

Bases: *BaseDriverFactory*

Base factory for discovering, loading and managing switch drivers.

This factory loads switch drivers from entry points and manages their lifecycle. Switch drivers are loaded from external projects and provide vendor-specific implementations for network switch management.

Inherits from `common.BaseDriverFactory` to ensure consistency with Ironics standard driver factory pattern.

**class** `ironic.networking.switch_drivers.driver_factory.SwitchDriverFactory`

Bases: *BaseSwitchDriverFactory*

Factory for loading switch drivers from entry points.

`ironic.networking.switch_drivers.driver_factory.get_switch_driver`(*driver\_name*)

Get a switch driver instance by name.

**Parameters**

**driver\_name** Name of the switch driver to retrieve.

**Returns**

Instance of the switch driver.

**Raises**

DriverNotFound if the driver is not found.

`ironic.networking.switch_drivers.driver_factory.get_switch_driver_factory`()

Get the global switch driver factory instance.

`ironic.networking.switch_drivers.driver_factory.list_switch_drivers()`

Get a list of all available switch driver names.

**Returns**

List of switch driver names.

`ironic.networking.switch_drivers.driver_factory.switch_drivers()`

Get all switch drivers as a dictionary.

**Returns**

Dictionary mapping driver name to driver instance.

## Module contents

### Submodules

#### `ironic.networking.api` module

Networking API for other parts of Ironic to use.

`ironic.networking.api.delete_lag(context, switch_ids, lag_name)`

Delete a link aggregation group (LAG) configuration.

This is a convenience function that other parts of Ironic can use to delete LAG configurations.

**Parameters**

- **context** request context.
- **switch\_ids** List of switch identifiers.
- **lag\_name** Name of the LAG to delete.

**Raises**

`InvalidParameterValue` if validation fails.

**Raises**

`NetworkError` if the network operation fails.

**Returns**

Dictionary containing the deletion status.

`ironic.networking.api.get_networking_api()`

Get the networking API instance.

**Returns**

`NetworkingAPI` instance

`ironic.networking.api.reset_port(context, switch_id, port_name, native_vlan=None, allowed_vlans=None, default_vlan=None)`

Reset a network switch port to default configuration.

This is a convenience function that other parts of Ironic can use to reset network switch ports to their default configurations.

**Parameters**

- **context** request context.
- **switch\_id** Identifier for the switch.

- **port\_name** Name of the port on the switch.
- **native\_vlan** VLAN ID to be removed from the port.
- **allowed\_vlans** List of allowed VLAN IDs to be removed(optional).
- **default\_vlan** VLAN ID to restore onto the port(optional).

**Raises**

InvalidParameterValue if validation fails.

**Raises**

NetworkError if the network operation fails.

**Returns**

Dictionary containing the reset port configuration.

```
ironic.networking.api.update_lag(context, switch_ids, lag_name, description, mode,  
                                native_vlan, aggregation_mode, allowed_vlans=None,  
                                default_vlan=None)
```

Update a link aggregation group (LAG) configuration.

This is a convenience function that other parts of Ironic can use to update LAG configurations.

**Parameters**

- **context** request context.
- **switch\_ids** List of switch identifiers.
- **lag\_name** Name of the LAG.
- **description** Description for the LAG.
- **mode** LAG mode (access or trunk).
- **native\_vlan** VLAN ID to be set for the LAG.
- **aggregation\_mode** Aggregation mode (e.g., lacp, static).
- **allowed\_vlans** List of allowed VLAN IDs to be added (optional).
- **default\_vlan** VLAN ID to removed from the port(optional).

**Raises**

InvalidParameterValue if validation fails.

**Raises**

NetworkError if the network operation fails.

**Returns**

Dictionary containing the updated LAG configuration.

```
ironic.networking.api.update_port(context, switch_id, port_name, description, mode,  
                                  native_vlan, allowed_vlans=None, lag_name=None,  
                                  default_vlan=None)
```

Update a network switch port configuration.

This is a convenience function that other parts of Ironic can use to update network switch port configurations.

**Parameters**

- **context** request context.
- **switch\_id** Identifier for the switch.
- **port\_name** Name of the port on the switch.
- **description** Description to set for the port.
- **mode** Port mode (access, trunk, or hybrid).
- **native\_vlan** VLAN ID to be set on the port.
- **allowed\_vlans** List of allowed VLAN IDs to be added(optional).
- **default\_vlan** VLAN ID to removed from the port(optional).
- **lag\_name** LAG name if port is part of a link aggregation group.

**Raises**

InvalidParameterValue if validation fails.

**Raises**

NetworkError if the network operation fails.

**Returns**

Dictionary containing the updated port configuration.

## ironic.networking.manager module

Networking service manager for Ironic.

The networking service handles network-related operations for Ironic, providing RPC interfaces for configuring switch ports and network settings.

**class** `ironic.networking.manager.NetworkingManager`(*host, topic=None*)

Bases: `object`

Ironic Networking service manager.

**RPC\_API\_VERSION** = '1.0'

**cleanup**()

Clean up resources.

**delete\_lag**(\*\**kwargs*)

**get\_switches**(\*\**kwargs*)

**init\_host**(*admin\_context=None*)

Initialize the networking service host.

This method implements two-phase driver initialization: 1. Load driver classes (but dont initialize instances yet) 2. Get translators from driver classes and preprocess config 3. Initialize driver instances (config files now exist)

**Parameters**

**admin\_context** admin context (unused but kept for compatibility)

### **prepare\_host()**

Prepare host for networking service initialization.

This method is called by the RPC service before starting the listener. Since networking host configuration is now handled in `__init__`, this method is a no-op.

### **reset\_port(\*\*kwargs)**

**target = <Target version=1.0>**

### **update\_lag(\*\*kwargs)**

### **update\_port(\*\*kwargs)**

`ironic.networking.manager.validate_vlan_configuration(operation, switch_id_arg_name='switch_id')`

Decorator to validate VLAN configuration against allowed/denied lists.

This decorator extracts `native_vlan` and `allowed_vlans` from method arguments and validates them against the switches VLAN configuration.

#### **Parameters**

- **operation** Description of the operation for error messages.
- **switch\_id\_arg\_name** Name of the argument containing the switch ID. For multi-switch operations, this should be the argument containing the list of switch IDs.

#### **Returns**

Decorated function that applies VLAN validation.

## **ironic.networking.rpc\_service module**

`class ironic.networking.rpc_service.NetworkingRPCService(host, manager_module, manager_class)`

Bases: `BaseRPCService`

RPC service for the Ironic Networking Manager.

### **stop()**

Stop the networking service.

## **ironic.networking.rpcapi module**

Client side of the networking RPC API.

`class ironic.networking.rpcapi.NetworkingAPI(topic=None)`

Bases: `object`

Client side of the networking RPC API.

API version history:

1.0 - Initial version.

`RPC_API_VERSION = '1.0'`

`delete_lag(context, switch_ids, lag_name, topic=None)`

Delete a link aggregation group (LAG) configuration.

**Parameters**

- **context** request context.
- **switch\_ids** List of switch identifiers.
- **lag\_name** Name of the LAG to delete.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InvalidParameterValue if validation fails.

**Raises**

NetworkError if the network operation fails.

**Returns**

Dictionary containing the deletion status.

`get_switches(context, topic=None)`

Get information about all configured switches.

**Parameters**

- **context** request context.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

NetworkError if the network operation fails.

**Returns**

Dictionary with switch\_id as key and switch\_info as value.

`get_topic()`

Get RPC topic name for the networking service.

`reset_port(context, switch_id, port_name, native_vlan, allowed_vlans=None, default_vlan=None, topic=None)`

Reset a network switch port to default configuration.

**Parameters**

- **context** request context.
- **switch\_id** Identifier for the switch.
- **port\_name** Name of the port on the switch.
- **native\_vlan** VLAN ID to be removed from the port.
- **allowed\_vlans** List of allowed VLAN IDs to be removed(optional).
- **default\_vlan** VLAN ID to restore onto the port(optional).
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InvalidParameterValue if validation fails.

**Raises**

NetworkError if the network operation fails.

**Returns**

Dictionary containing the reset port configuration.

**update\_lag**(*context, switch\_ids, lag\_name, description, mode, native\_vlan, aggregation\_mode, allowed\_vlans=None, default\_vlan=None, topic=None*)

Update a link aggregation group (LAG) configuration.

**Parameters**

- **context** request context.
- **switch\_ids** List of switch identifiers.
- **lag\_name** Name of the LAG.
- **description** Description for the LAG.
- **mode** LAG mode (access or trunk).
- **native\_vlan** VLAN ID to be set for the LAG.
- **aggregation\_mode** Aggregation mode (e.g., lacp, static).
- **allowed\_vlans** List of allowed VLAN IDs to be added (optional).
- **default\_vlan** VLAN ID to removed from the port(optional).
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InvalidParameterValue if validation fails.

**Raises**

NetworkError if the network operation fails.

**Returns**

Dictionary containing the updated LAG configuration.

**update\_port**(*context, switch\_id, port\_name, description, mode, native\_vlan, allowed\_vlans=None, default\_vlan=None, lag\_name=None, topic=None*)

Update a port configuration on a switch.

**Parameters**

- **context** request context.
- **switch\_id** Identifier for the switch.
- **port\_name** Name of the port on the switch.
- **description** Description to set for the port.
- **mode** Port mode (access, trunk, or hybrid).
- **native\_vlan** VLAN ID to be set on the port.
- **allowed\_vlans** List of allowed VLAN IDs to be added(optional).

- **default\_vlan** VLAN ID to removed from the port(optional).
- **lag\_name** LAG name if port is part of a link aggregation group.
- **topic** RPC topic. Defaults to self.topic.

**Raises**

InvalidParameterValue if validation fails.

**Raises**

NetworkError if the network operation fails.

**Returns**

Dictionary containing the updated port configuration.

## ironic.networking.switch\_config module

Utilities for switch configuration and VLAN management.

`ironic.networking.switch_config.get_switch_vlan_config(switch_driver, switch_id)`

Get VLAN configuration for a switch.

Retrieves switch-specific VLAN configuration from the driver, with fallback to global configuration options.

**Parameters**

- **switch\_driver** The switch driver instance.
- **switch\_id** Identifier of the switch.

**Returns**

Dictionary containing allowed\_vlans

**Raises**

Any exceptions from `switch_driver.get_switch_info()`

`ironic.networking.switch_config.validate_vlan_allowed(vlan_id,  
allowed_vlans_config=None,  
switch_config=None)`

Validate that a VLAN ID is allowed.

**Parameters**

- **vlan\_id** The VLAN ID to validate
- **allowed\_vlans\_config** Global list of allowed vlans from config
- **switch\_config** Optional switch-specific configuration dict that may contain an `allowed_vlans` key

**Returns**

True if the VLAN is allowed

**Raises**

InvalidParameterValue if the VLAN is not allowed

`ironic.networking.switch_config.validate_vlan_configuration(vlans_to_check,  
switch_driver,  
switch_id, operation_description='operation')`

Validate VLAN configuration against allowed lists.

Checks if the specified VLANs are allowed according to the switch-specific or global configuration.

**Parameters**

- **vlangs\_to\_check** List of VLAN IDs to validate.
- **switch\_driver** The switch driver instance.
- **switch\_id** Identifier of the switch.
- **operation\_description** Description of the operation for error messages.

**Raises**

InvalidParameterValue if any VLAN is not allowed.

**ironic.networking.utils module**

Utilities for networking service operations.

`ironic.networking.utils.parse_vlan_ranges(vlan_spec)`

Parse VLAN specification into a set of VLAN IDs.

**Parameters**

**vlan\_spec** List of VLAN IDs or ranges (e.g., [100, 102-104]) or a string representing a list of VLAN IDs (e.g., 100,102-104).

**Returns**

Set of integer VLAN IDs

**Raises**

InvalidParameterValue if the specification is invalid

`ironic.networking.utils.rpc_transport()`

Get the RPC transport type.

**Module contents**

**ironic.objects package**

**Submodules**

**ironic.objects.allocation module**

**class** `ironic.objects.allocation.Allocation(context=None, **kwargs)`

Bases: *IronicObject*, *VersionedObjectDictCompat*

**VERSION** = '1.3'

**property** `candidate_nodes`

**classmethod** `check_node_list(context, candidate_nodes, project)`

Provides a pass-through to the database for allocation node lists.

Calls the database directly as opposed to allowing the API to directly call the database when an indirection API is set.

**property conductor\_affinity****create**(*context=None*)

Create a Allocation record in the DB.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: `Allocation(context)`

**Raises**`AllocationDuplicateName`, `AllocationAlreadyExists`**property created\_at****dbapi** = `<oslo_db.api.DBAPI object>`**destroy**(*context=None*)

Delete the Allocation from the DB.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: `Allocation(context)`

**Raises**`AllocationNotFound`**property extra**

```
fields = {'candidate_nodes': List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'conductor_affinity': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'last_error': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'name':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'node_id': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'owner': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'resource_class': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'state': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'traits': List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

**classmethod** `get(context, allocation_ident)`

Find an allocation by its ID, UUID or name.

**Parameters**

- **allocation\_ident** The ID, UUID or name of an allocation.
- **context** Security context

**Returns**

An *Allocation* object.

**Raises**

InvalidIdentity

**classmethod** `get_by_id(context, allocation_id)`

Find an allocation by its integer ID.

**Parameters**

- **cls** the *Allocation*
- **context** Security context
- **allocation\_id** The ID of an allocation.

**Returns**

An *Allocation* object.

**Raises**

AllocationNotFound

**classmethod** `get_by_name(context, name)`

Find an allocation based by its name.

**Parameters**

- **cls** the *Allocation*
- **context** Security context
- **name** The name of an allocation.

**Returns**

An *Allocation* object.

**Raises**

AllocationNotFound

**classmethod** `get_by_uuid(context, uuid)`

Find an allocation by its UUID.

**Parameters**

- **cls** the *Allocation*
- **context** Security context
- **uuid** The UUID of an allocation.

**Returns**

An *Allocation* object.

**Raises**

AllocationNotFound

**property** `id`

**property** `last_error`

**classmethod** `list(context, filters=None, limit=None, marker=None, sort_key=None, sort_dir=None)`

Return a list of Allocation objects.

**Parameters**

- **cls** the *Allocation*
- **context** Security context.
- **filters** Filters to apply.
- **limit** Maximum number of resources to return in a single result.
- **marker** Pagination marker for large data sets.
- **sort\_key** Column to sort results by.
- **sort\_dir** Direction to sort. asc or desc.

**Returns**

A list of *Allocation* object.

**Raises**

InvalidParameterValue

**property name**

**property node\_id**

**property owner**

**refresh**(*context=None*)

Loads updates for this Allocation.

Loads an allocation with the same uuid from the database and checks for updated attributes. Updates are applied from the loaded allocation column by column, if there are any updates.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Allocation(context)`

**Raises**

AllocationNotFound

**property resource\_class**

**save**(*context=None*)

Save updates to this Allocation.

Updates will be made column by column based on the result of `self.what_changed()`.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Allocation(context)`

**Raises**

AllocationNotFound, AllocationDuplicateName

**property state**

**property traits**

**property updated\_at**

**property uuid**

```
class ironic.objects.allocation.AllocationCRUDNotification(context=None,  
                                                         **kwargs)
```

Bases: `NotificationBase`

Notification when ironic creates, updates or deletes an allocation.

**VERSION = '1.0'**

**property created\_at**

property event\_type

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'event_type': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.
UnspecifiedDefault'>,nullable=False,valid_values=('debug', 'info',
'warning', 'error', 'critical')), 'payload': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'publisher': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
```

property level

property payload

property publisher

property updated\_at

```
class ironic.objects.allocation.AllocationCRUDPayload(allocation, node_uuid=None)
```

Bases: *NotificationPayloadBase*

```
SCHEMA = {'candidate_nodes': ('allocation', 'candidate_nodes'),
'created_at': ('allocation', 'created_at'), 'extra': ('allocation',
'extra'), 'last_error': ('allocation', 'last_error'), 'name':
('allocation', 'name'), 'owner': ('allocation', 'owner'),
'resource_class': ('allocation', 'resource_class'), 'state':
('allocation', 'state'), 'traits': ('allocation', 'traits'),
'updated_at': ('allocation', 'updated_at'), 'uuid': ('allocation',
'uuid')}
```

```
VERSION = '1.1'
```

property candidate\_nodes

property created\_at

property extra

```
fields = {'candidate_nodes': List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'last_error': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'name':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'node_uuid': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'owner': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'resource_class': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'state': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'traits': List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

property last\_error

property name

property node\_uuid

property owner

property resource\_class

property state

property traits

property updated\_at

property uuid

## ironic.objects.base module

Ironic common internal object model

```
class ironic.objects.base.IronicObject(context=None, **kwargs)
```

Bases: VersionedObject

Base class and object factory.

This forms the base of all objects that can be remoted or instantiated via RPC. Simply defining a class that inherits from this base class will make it remotely instantiatable. Objects should implement the necessary get classmethod routines as well as save object methods as appropriate.

```
OBJ_PROJECT_NAMESPACE = 'ironic'
```

```
OBJ_SERIAL_NAMESPACE = 'ironic_object'
```

```
as_dict()
```

Return the object represented as a dict.

The returned object is JSON-serialisable.

```
convert_to_version(target_version, remove_unavailable_fields=True)
```

Convert this object to the target version.

Convert the object to the target version. The target version may be the same, older, or newer than the version of the object. This is used for DB interactions as well as for serialization/deserialization.

The `remove_unavailable_fields` flag is used to distinguish these two cases:

- 1) For serialization/deserialization, we need to remove the unavailable fields, because the service receiving the object may not know about these fields. `remove_unavailable_fields` is set to `True` in this case.
- 2) For DB interactions, we need to set the unavailable fields to their appropriate values so that these fields are saved in the DB. (If they are not set, the `VersionedObject` magic will not know to save/update them to the DB.) `remove_unavailable_fields` is set to `False` in this case.

`_convert_to_version()` does the actual work.

#### Parameters

- **target\_version** the desired version of the object
- **remove\_unavailable\_fields** True to remove fields that are unavailable in the target version; set this to `True` when (de)serializing. False to set the unavailable fields to appropriate values; set this to `False` for DB interactions.

```
do_version_changes_for_db()
```

Change the object to the version needed for the database.

If needed, this changes the object (modifies object fields) to be in the correct version for saving to the database.

The version used to save the object in the DB is determined as follows:

- If the object is pinned, we save the object in the pinned version. Since it is pinned, we must not save in a newer version, in case a rolling upgrade is happening and some services are still using the older version of ironic, with no knowledge of this newer version.
- If the object isn't pinned, we save the object in the latest version.

Because the object may be converted to a different object version, this method must only be called just before saving the object to the DB.

#### Returns

a dictionary of changed fields and their new values (could be an empty dictionary). These are the fields/values of the object that would be saved to the DB.

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

**classmethod** `get_target_version()`

Returns the target version for this object.

This is the version in which the object should be manipulated, e.g. sent over the wire via RPC or saved in the DB.

**Returns**

if pinned, returns the version of this object corresponding to the pin. Otherwise, returns the version of the object.

**Raises**

`ovo_exception.IncompatibleObjectVersion`

**obj\_refresh**(*loaded\_object*)

Applies updates for objects that inherit from `base.IronicObject`.

Checks for updated attributes in an object. Updates are applied from the loaded object column by column in comparison with the current object.

**classmethod** `supports_version`(*version*)

Return whether this object supports a particular version.

Check the requested version against the objects target version. The target version may not be the latest version during an upgrade, when object versions are pinned.

**Parameters**

**version** A tuple representing the version to check

**Returns**

Whether the version is supported

**Raises**

`ovo_exception.IncompatibleObjectVersion`

**class** `ironic.objects.base.IronicObjectListBase`(\*args, \*\*kwargs)

Bases: `ObjectListBase`

**as\_dict**()

Return the object represented as a dict.

The returned object is JSON-serialisable.

**class** `ironic.objects.base.IronicObjectRegistry`(\*args, \*\*kwargs)

Bases: `VersionedObjectRegistry`

**registration\_hook**(*cls, index*)

**class** `ironic.objects.base.IronicObjectSerializer`(*is\_server=False*)

Bases: `VersionedObjectSerializer`

**OBJ\_BASE\_CLASS**

alias of `IronicObject`

**serialize\_entity**(*context, entity*)

Serialize the entity.

This serializes the entity so that it can be sent over e.g. RPC. A serialized entity for an IronicObject is a dictionary with keys: `ironic_object.namespace`, `ironic_object.data`, `ironic_object.name`, `ironic_object.version`, and `ironic_object.changes`.

We assume that the client (ironic-API) is always talking to a server (ironic-conductor) that is running the same or a newer release than the client. The client doesn't need to downgrade any IronicObjects when sending them over RPC. The server, on the other hand, will need to do so if the server is pinned and the target version of an IronicObject is older than the latest version of that Object.

(Internally, the services deal with the latest versions of objects so we know that these objects are always in the latest versions.)

#### Parameters

- **context** security context
- **entity** the entity to be serialized; may be an IronicObject

#### Returns

the serialized entity

#### Raises

`ovo_exception.IncompatibleObjectVersion` (via `.get_target_version()`)

`ironic.objects.base.max_version`(*versions*)

Return the maximum version in the list.

#### Parameters

**versions** a list of (string) versions; assumed to have at least one entry

#### Returns

the maximum version (string)

### ironic.objects.bios module

**class** `ironic.objects.bios.BIOSSetting`(*context=None, \*\*kwargs*)

Bases: `IronicObject`

**VERSION** = '1.2'

**property** `allowable_values`

**property** `attribute_type`

**create**(*context=None*)

Create a BIOS Setting record in DB.

#### Parameters

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `BIOSSetting(context)`

#### Raises

`NodeNotFound` if the node id is not found.

**Raises**

BIOSSettingAlreadyExists if the setting record already exists.

property `created_at`

`dbapi = <oslo_db.api.DBAPI object>`

**classmethod** `delete(context, node_id, name)`

Delete a BIOS Setting based on its `node_id` and name.

**Parameters**

- **context** Security context.
- **node\_id** The node id.
- **name** BIOS setting name to be deleted.

**Raises**

NodeNotFound if the node id is not found.

**Raises**

BIOSSettingNotFound if the bios setting name is not found.

```
fields = {'allowable_values': List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'attribute_type': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'lower_bound': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'max_length': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'min_length': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'name':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'node_id': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'read_only': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'reset_required': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'unique': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'upper_bound': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'value': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

**classmethod** `get(context, node_id, name)`

Get a BIOS Setting based on its `node_id` and name.

**Parameters**

- **context** Security context.
- **node\_id** The node id.
- **name** BIOS setting name to be retrieved.

**Raises**

NodeNotFound if the node id is not found.

**Raises**

BIOSSettingNotFound if the bios setting name is not found.

**Returns**

A :class:BIOSSetting object.

**property** lower\_bound

**property** max\_length

**property** min\_length

**property** name

**property** node\_id

**property** read\_only

**registry\_fields** = ('attribute\_type', 'allowable\_values', 'lower\_bound', 'max\_length', 'min\_length', 'read\_only', 'reset\_required', 'unique', 'upper\_bound')

**property** reset\_required

**save**(*context=None*)

Save BIOS Setting update in DB.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the indirection\_api. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: BIOSSetting(context)

**Raises**

NodeNotFound if the node id is not found.

**Raises**

BIOSSettingNotFound if the bios setting name is not found.

**property** unique

**property** updated\_at

**property** upper\_bound

**property** value

```
class ironic.objects.bios.BIOSSettingList(*args, **kwargs)
```

```
    Bases: IronicObjectListBase, IronicObject
```

```
    VERSION = '1.1'
```

```
    classmethod create(context, node_id, settings)
```

Create a list of BIOS Setting records in DB.

#### Parameters

- **context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `BIOSSetting(context)`
- **node\_id** The node id.
- **settings** A list of bios settings.

#### Raises

`NodeNotFound` if the node id is not found.

#### Raises

`BIOSSettingAlreadyExists` if any of the setting records already exists.

#### Returns

A list of `BIOSSetting` objects.

```
property created_at
```

```
dbapi = <oslo_db.api.DBAPI object>
```

```
    classmethod delete(context, node_id, names)
```

Delete BIOS Settings based on `node_id` and names.

#### Parameters

- **context** Security context.
- **node\_id** The node id.
- **names** List of BIOS setting names to be deleted.

#### Raises

`NodeNotFound` if the node id is not found.

#### Raises

`BIOSSettingNotFound` if any of BIOS setting fails to delete.

```
fields = {'created_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
'objects': List(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'updated_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

```
    classmethod get_by_node_id(context, node_id)
```

Get BIOS Setting based on `node_id`.

#### Parameters

- **context** Security context.
- **node\_id** The node id.

**Raises**

NodeNotFound if the node id is not found.

**Returns**

A list of BIOSSetting objects.

**property objects****classmethod save**(*context, node\_id, settings*)

Save a list of BIOS Setting updates in DB.

**Parameters**

- **context** Security context. NOTE: This should only be used internally by the indirection\_api. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: BIOSSetting(context)
- **node\_id** The node id.
- **settings** A list of bios settings.

**Raises**

NodeNotFound if the node id is not found.

**Raises**

BIOSSettingNotFound if any of the bios setting names is not found.

**Returns**

A list of BIOSSetting objects.

**classmethod sync\_node\_setting**(*context, node\_id, settings*)

Returns lists of create/update/delete/unchanged settings.

This method sync with bios\_settings database table and sorts out four lists of create/update/delete/unchanged settings.

**Parameters**

- **context** Security context.
- **node\_id** The node id.
- **settings** BIOS settings to be synced.

**Returns**

A 4-tuple of lists of BIOS settings to be created, updated, deleted and unchanged.

**property updated\_at****ironic.objects.chassis module****class** ironic.objects.chassis.**Chassis**(*context=None, \*\*kwargs*)

Bases: *IronicObject*, *VersionedObjectDictCompat*

```
VERSION = '1.4'
```

```
create(context=None)
```

Create a Chassis record in the DB.

Column-wise updates will be made based on the result of `self.what_changed()`. If `target_power_state` is provided, it will be checked against the in-database copy of the chassis before updates are made.

#### Parameters

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Chassis(context)`

```
property created_at
```

```
dbapi = <oslo_db.api.DBAPI object>
```

```
property description
```

```
destroy(context=None)
```

Delete the Chassis from the DB.

#### Parameters

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Chassis(context)`

```
property extra
```

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'description': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

```
classmethod get(context, chassis_id)
```

Find a chassis based on its id or uuid and return a Chassis object.

#### Parameters

- **context** Security context
- **chassis\_id** the id *or* uuid of a chassis.

#### Returns

a *Chassis* object.

**classmethod** `get_by_id(context, chassis_id)`

Find a chassis based on its integer ID and return a Chassis object.

**Parameters**

- **cls** the *Chassis*
- **context** Security context
- **chassis\_id** the ID of a chassis.

**Returns**

a *Chassis* object.

**classmethod** `get_by_uuid(context, uuid)`

Find a chassis based on UUID and return a *Chassis* object.

**Parameters**

- **cls** the *Chassis*
- **context** Security context
- **uuid** the UUID of a chassis.

**Returns**

a *Chassis* object.

**property** `id`

**classmethod** `list(context, limit=None, marker=None, sort_key=None, sort_dir=None)`

Return a list of Chassis objects.

**Parameters**

- **cls** the *Chassis*
- **context** Security context.
- **limit** maximum number of resources to return in a single result.
- **marker** pagination marker for large data sets.
- **sort\_key** column to sort results by.
- **sort\_dir** direction to sort. asc or desc.

**Returns**

a list of *Chassis* object.

**refresh**(*context=None*)

Loads and applies updates for this Chassis.

Loads a *Chassis* with the same uuid from the database and checks for updated attributes. Updates are applied from the loaded chassis column by column, if there are any updates.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Chassis(context)`

**save**(*context=None*)

Save updates to this Chassis.

Updates will be made column by column based on the result of `self.what_changed()`.

#### Parameters

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Chassis(context)`

**property updated\_at**

**property uuid**

**class** `ironic.objects.chassis.ChassisCRUDNotification`(*context=None, \*\*kwargs*)

Bases: `NotificationBase`

Notification emitted when ironic creates, updates, deletes a chassis.

**VERSION** = '1.0'

**property created\_at**

**property event\_type**

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'event_type': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.
UnspecifiedDefault'>, nullable=False, valid_values=('debug', 'info',
'warning', 'error', 'critical')), 'payload': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'publisher': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

**property level**

**property payload**

**property publisher**

**property updated\_at**

**class** `ironic.objects.chassis.ChassisCRUDPayload`(*chassis, \*\*kwargs*)

Bases: `NotificationPayloadBase`

```
SCHEMA = {'created_at': ('chassis', 'created_at'), 'description':
('chassis', 'description'), 'extra': ('chassis', 'extra'), 'updated_at':
('chassis', 'updated_at'), 'uuid': ('chassis', 'uuid')}
```

**VERSION** = '1.0'

property created\_at

property description

property extra

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'description': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False)}
```

property updated\_at

property uuid

### ironic.objects.conductor module

**class** ironic.objects.conductor.**Conductor**(*context=None, \*\*kwargs*)

Bases: *IronicObject*, VersionedObjectDictCompat

**VERSION** = '1.6'

property conductor\_group

property created\_at

**dbapi** = <oslo\_db.api.DBAPI object>

**classmethod delete**(*context, hostname*)

Delete a conductor from the database.

#### Parameters

- **cls** the *Conductor*
- **context** Security context
- **hostname** the hostname of the conductor to delete

#### Raises

ConductorNotFound if the conductor doesnt exist

property drivers

```
fields = {'conductor_group': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'drivers': List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'hostname': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'online': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
```

**classmethod** `get_active_hardware_type_dict`(*context*, *use\_groups=False*)

Provides a hardware type list as it relates to the conductors.

This method provides a pass-through call mechanism on an attached object for insight into the state of hardware managers by conductors and does so as a direct call for compatibility with lightweight API method.

**classmethod** `get_by_hostname`(*context*, *hostname*, *online=True*)

Get a Conductor record by its hostname.

#### Parameters

- **cls** the *Conductor*
- **context** Security context
- **hostname** the hostname on which a Conductor is running
- **online** Specify the expected online field value for the conductor to be retrieved. The online field is ignored if this value is set to None.

#### Returns

a *Conductor* object.

**classmethod** `get_shard_list`(*context*)

Provides a shard list as it relates to conductors.

This method provides a pass-through all mechanism on an attached object for insight into the list of represented shards in a deployment which is sourced in the database combined with runtime configurations. The primary purpose of this being be lightweight and enable `indirection_api` call usage instead of trying to directly invoke the database.

**property** `hostname`

**property** `id`

**classmethod** `list`(*context*, *limit=None*, *marker=None*, *sort\_key=None*, *sort\_dir=None*)

Return a list of Conductor objects.

#### Parameters

- **cls** the *Conductor*

- **context** Security context.
- **limit** maximum number of resources to return in a single result.
- **marker** pagination marker for large data sets.
- **sort\_key** column to sort results by.
- **sort\_dir** direction to sort. asc or desc.

**Returns**

a list of *Conductor* object.

**classmethod** `list_hardware_type_interfaces_dict(context, names)`

Provides a list of hardware type interface names from conductors.

This method provides a pass-through call mechanism on an object as opposed to direct API call functionality.

**property** `online`

**refresh**(*context=None*)

Loads and applies updates for this Conductor.

Loads a *Conductor* with the same uuid from the database and checks for updated attributes. Updates are applied from the loaded chassis column by column, if there are any updates.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Conductor(context)`

**classmethod** `register(context, hostname, drivers, conductor_group, update_existing=False)`

Register an active conductor with the cluster.

**Parameters**

- **cls** the *Conductor*
- **context** Security context
- **hostname** the hostname on which the conductor will run
- **drivers** the list of drivers enabled in the conductor
- **conductor\_group** conductor group to join, used for node:conductor affinity.
- **update\_existing** When false, registration will raise an exception when a conflicting online record is found. When true, will overwrite the existing record. Default: False.

**Raises**

`ConductorAlreadyRegistered`

**Returns**

a *Conductor* object.

**register\_hardware\_interfaces**(*interfaces*)

Register hardware interfaces with the conductor.

**Parameters**

**interfaces** List of interface to register, each entry should be a dictionary containing hardware\_type, interface\_type, interface\_name and default, e.g. {hardware\_type: hardware-type, interface\_type: deploy, interface\_name: direct, default: True}

**save**(*context*)

Save is not supported by Conductor objects.

**touch**(*context=None, online=True*)

Touch this conductors DB record, marking it as up-to-date.

**unregister**(*context=None*)

Remove this conductor from the service registry.

**unregister\_all\_hardware\_interfaces**()

Unregister all hardware interfaces for this conductor.

**property updated\_at**

## ironic.objects.deploy\_template module

**class** ironic.objects.deploy\_template.**DeployTemplate**(*context=None, \*\*kwargs*)

Bases: *IronicObject*, *VersionedObjectDictCompat*

**VERSION** = '1.2'

**create**(*context=None*)

Create a DeployTemplate record in the DB.

**Parameters**

**context** security context. NOTE: This should only be used internally by the indirection\_api. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: DeployTemplate(context).

**Raises**

DeployTemplateDuplicateName if a deploy template with the same name exists.

**Raises**

DeployTemplateAlreadyExists if a deploy template with the same UUID exists.

**property created\_at**

**dbapi** = <oslo\_db.api.DBAPI object>

**destroy**()

Delete the DeployTemplate from the DB.

**Parameters**

**context** security context. NOTE: This should only be used internally by the indirection\_api. Unfortunately, RPC requires context as the first argument, even

though we dont use it. A context should be set when instantiating the object, e.g.: `DeployTemplate(context)`.

#### Raises

`DeployTemplateNotFound` if the deploy template no longer appears in the database.

#### property extra

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'name': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'steps': List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False)}
```

**classmethod** `get_by_id(context, template_id)`

Find a deploy template based on its integer ID.

#### Parameters

- **context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: `DeployTemplate(context)`.
- **template\_id** The ID of a deploy template.

#### Raises

`DeployTemplateNotFound` if the deploy template no longer appears in the database.

#### Returns

a `DeployTemplate` object.

**classmethod** `get_by_name(context, name)`

Find a deploy template based on its name.

#### Parameters

- **context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: `DeployTemplate(context)`.
- **name** The name of a deploy template.

#### Raises

`DeployTemplateNotFound` if the deploy template no longer appears in the database.

**Returns**

a *DeployTemplate* object.

**classmethod** `get_by_uuid(context, uuid)`

Find a deploy template based on its UUID.

**Parameters**

- **context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `DeployTemplate(context)`.
- **uuid** The UUID of a deploy template.

**Raises**

`DeployTemplateNotFound` if the deploy template no longer appears in the database.

**Returns**

a *DeployTemplate* object.

**property** `id`

**classmethod** `list(context, limit=None, marker=None, sort_key=None, sort_dir=None)`

Return a list of `DeployTemplate` objects.

**Parameters**

- **context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `DeployTemplate(context)`.
- **limit** maximum number of resources to return in a single result.
- **marker** pagination marker for large data sets.
- **sort\_key** column to sort results by.
- **sort\_dir** direction to sort. `asc` or `desc`.

**Returns**

a list of *DeployTemplate* objects.

**classmethod** `list_by_names(context, names)`

Return a list of `DeployTemplate` objects matching a set of names.

**Parameters**

- **context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `DeployTemplate(context)`.
- **names** a list of names to filter by.

**Returns**

a list of *DeployTemplate* objects.

**property name****refresh**(*context=None*)

Loads updates for this deploy template.

Loads a deploy template with the same uuid from the database and checks for updated attributes. Updates are applied from the loaded template column by column, if there are any updates.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Port(context)`

**Raises**

`DeployTemplateNotFound` if the deploy template no longer appears in the database.

**save**(*context=None*)

Save updates to this `DeployTemplate`.

Column-wise updates will be made based on the result of `self.what_changed()`.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `DeployTemplate(context)`

**Raises**

`DeployTemplateDuplicateName` if a deploy template with the same name exists.

**Raises**

`DeployTemplateNotFound` if the deploy template does not exist.

**property steps****property updated\_at****property uuid**

```
class ironic.objects.deploy_template.DeployTemplateCRUDNotification(context=None,  
                                                                **kwargs)
```

Bases: `NotificationBase`

Notification emitted on deploy template API operations.

```
VERSION = '1.0'
```

**property created\_at****property event\_type**

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'event_type': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.
UnspecifiedDefault'>,nullable=False,valid_values=('debug', 'info',
'warning', 'error', 'critical')), 'payload': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'publisher': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
```

property level

property payload

property publisher

property updated\_at

```
class ironic.objects.deploy_template.DeployTemplateCRUDPayload(deploy_template,
**kwargs)
```

Bases: *NotificationPayloadBase*

```
SCHEMA = {'created_at': ('deploy_template', 'created_at'), 'extra':
('deploy_template', 'extra'), 'name': ('deploy_template', 'name'),
'steps': ('deploy_template', 'steps'), 'updated_at': ('deploy_template',
'updated_at'), 'uuid': ('deploy_template', 'uuid')}
```

```
VERSION = '1.0'
```

property created\_at

property extra

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'name':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'steps': List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False)}
```

property name

property steps

property updated\_at

property `uuid`

### `ironic.objects.deployment` module

**class** `ironic.objects.deployment.Deployment`(*context=None, \*\*kwargs*)

Bases: `IronicObject`, `VersionedObjectDictCompat`

**VERSION** = '1.1'

**create**(*context=None, node=None*)

Create a Deployment.

Updates the corresponding node under the hood.

#### Parameters

- **context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Deployment(context)`
- **node** Node object for deployment.

#### Raises

`InstanceAssociated`, `NodeAssociated`, `NodeNotFound`

property `created_at`

`dbapi` = `<oslo_db.api.DBAPI object>`

**destroy**(*context=None, node=None*)

Delete the Deployment.

Updates the corresponding node under the hood.

#### Parameters

- **context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Node(context)`
- **node** Node object for deployment.

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'image_checksum': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'image_ref': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'kernel_ref': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'node_uuid': UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'ramdisk_ref': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'root_device': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'root_gib': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'state': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'swap_mib': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

**classmethod** `get_by_node_uuid(context, node_uuid)`

Find a deployment based by its nodes UUID.

#### Parameters

- **cls** the *Deployment*
- **context** Security context
- **node\_uuid** The UUID of a corresponding node.

#### Returns

An *Deployment* object.

#### Raises

NodeNotFound

**classmethod** `get_by_uuid(context, uuid)`

Find a deployment by its UUID.

#### Parameters

- **cls** the *Deployment*
- **context** Security context
- **uuid** The UUID of a deployment.

#### Returns

An *Deployment* object.

#### Raises

InstanceNotFound

```
property image_checksum
```

```
property image_ref
```

```
instance_info_mapping = {'image_checksum': 'image_checksum',
                          'image_source': 'image_ref', 'kernel': 'kernel_ref', 'ramdisk':
                          'ramdisk_ref', 'root_device': 'root_device', 'root_gb': 'root_gib',
                          'swap_mb': 'swap_mib'}
```

```
instance_info_mapping_rev = {'image_checksum': 'image_checksum',
                              'image_ref': 'image_source', 'kernel_ref': 'kernel', 'ramdisk_ref':
                              'ramdisk', 'root_device': 'root_device', 'root_gib': 'root_gb',
                              'swap_mib': 'swap_mb'}
```

```
property kernel_ref
```

```
classmethod list(context, filters=None, limit=None, marker=None, sort_key=None,
                  sort_dir=None)
```

Return a list of Deployment objects.

#### Parameters

- **cls** the *Deployment*
- **context** Security context.
- **filters** Filters to apply.
- **limit** Maximum number of resources to return in a single result.
- **marker** Pagination marker for large data sets.
- **sort\_key** Column to sort results by.
- **sort\_dir** Direction to sort. asc or desc.

#### Returns

A list of *Deployment* object.

#### Raises

InvalidParameterValue

```
node_mapping = {'instance_uuid': 'uuid', 'provision_state': 'state',
                 'uuid': 'node_uuid'}
```

```
property node_uuid
```

```
property ramdisk_ref
```

```
refresh(context=None)
```

Refresh the object by re-fetching from the DB.

#### Parameters

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Node(context)`

```
property root_device
```

property root\_gib  
property state  
property swap\_mib  
property updated\_at  
property uuid

### ironic.objects.fields module

**class** ironic.objects.fields.**BooleanField**(\*\*kwargs)

Bases: BooleanField

**class** ironic.objects.fields.**DateTimeField**(tzinfo\_aware=True, \*\*kwargs)

Bases: DateTimeField

**class** ironic.objects.fields.**EnumField**(valid\_values, \*\*kwargs)

Bases: EnumField

**class** ironic.objects.fields.**FlexibleDict**

Bases: FieldType

**static coerce**(obj, attr, value)

This is called to coerce (if possible) a value on assignment.

This method should convert the value given into the designated type, or throw an exception if this is not possible.

**Param:obj**

The VersionedObject on which an attribute is being set

**Param:attr**

The name of the attribute being set

**Param:value**

The value being set

**Returns**

A properly-typed value

**class** ironic.objects.fields.**FlexibleDictField**(\*\*kwargs)

Bases: AutoTypedField

**AUTO\_TYPE** = <ironic.objects.fields.FlexibleDict object>

**class** ironic.objects.fields.**IntegerField**(\*\*kwargs)

Bases: IntegerField

**class** ironic.objects.fields.**ListOfFlexibleDictsField**(\*\*kwargs)

Bases: AutoTypedField

**AUTO\_TYPE** = <oslo\_versionedobjects.fields.List object>

**class** ironic.objects.fields.**ListOfObjectsField**(objtype, subclasses=False, \*\*kwargs)

Bases: ListOfObjectsField

```
class ironic.objects.fields.ListOfStringsField(**kwargs)
```

Bases: ListOfStringsField

```
class ironic.objects.fields.MACAddress
```

Bases: FieldType

```
static coerce(obj, attr, value)
```

This is called to coerce (if possible) a value on assignment.

This method should convert the value given into the designated type, or throw an exception if this is not possible.

**Param:obj**

The VersionedObject on which an attribute is being set

**Param:attr**

The name of the attribute being set

**Param:value**

The value being set

**Returns**

A properly-typed value

```
class ironic.objects.fields.MACAddressField(**kwargs)
```

Bases: AutoTypedField

```
AUTO_TYPE = <ironic.objects.fields.MACAddress object>
```

```
class ironic.objects.fields.NotificationLevel
```

Bases: Enum

```
ALL = ('debug', 'info', 'warning', 'error', 'critical')
```

```
CRITICAL = 'critical'
```

```
DEBUG = 'debug'
```

```
ERROR = 'error'
```

```
INFO = 'info'
```

```
WARNING = 'warning'
```

```
class ironic.objects.fields.NotificationLevelField(**kwargs)
```

Bases: BaseEnumField

```
AUTO_TYPE = <ironic.objects.fields.NotificationLevel object>
```

```
class ironic.objects.fields.NotificationStatus
```

Bases: Enum

```
ALL = ('start', 'end', 'error', 'success')
```

```
END = 'end'
```

```
ERROR = 'error'
```

```
START = 'start'
```

```
SUCCESS = 'success'
```

```
class ironic.objects.fields.NotificationStatusField(**kwargs)
```

```
    Bases: BaseEnumField
```

```
    AUTO_TYPE = <ironic.objects.fields.NotificationStatus object>
```

```
class ironic.objects.fields.ObjectField(objtype, subclasses=False, **kwargs)
```

```
    Bases: ObjectField
```

```
class ironic.objects.fields.StringAcceptsCallable
```

```
    Bases: String
```

```
    static coerce(obj, attr, value)
```

This is called to coerce (if possible) a value on assignment.

This method should convert the value given into the designated type, or throw an exception if this is not possible.

**Param:obj**

The VersionedObject on which an attribute is being set

**Param:attr**

The name of the attribute being set

**Param:value**

The value being set

**Returns**

A properly-typed value

```
class ironic.objects.fields.StringField(**kwargs)
```

```
    Bases: StringField
```

```
class ironic.objects.fields.StringFieldThatAcceptsCallable(**kwargs)
```

```
    Bases: StringField
```

Custom StringField object that allows for functions as default

In some cases we need to allow for dynamic defaults based on configuration options, this StringField object allows for a function to be passed as a default, and will only process it at the point the field is coerced

```
    AUTO_TYPE = <ironic.objects.fields.StringAcceptsCallable object>
```

```
class ironic.objects.fields.UUIDField(**kwargs)
```

```
    Bases: UUIDField
```

## ironic.objects.firmware module

```
class ironic.objects.firmware.FirmwareComponent(context=None, **kwargs)
```

```
    Bases: IronicObject
```

```
    VERSION = '1.1'
```

**property component****create**(*context=None*)

Create a Firmware record in the DB.

**Parameters****context** Security context.**Raises**

NodeNotFound if the node is not found.

**Raises**

FirmwareComponentAlreadyExists if the record already exists.

**property created\_at****property current\_version****dbapi** = <oslo\_db.api.DBAPI object>

```

fields = {'component': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'current_version': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'initial_version': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'last_version flashed': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'node_id': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}

```

**classmethod get**(*context, node\_id, name*)

Get a FirmwareComponent based on its node\_id and name.

**Parameters**

- **context** Security context.
- **node\_id** The node id.
- **name** The Firmware Component name.

**Raises**

NodeNotFound if the node id is not found.

**Raises**

FirmwareComponentNotFound if the Firmware Component name is not found.

**Returns**

A :class:FirmwareComponent object.

property `id`

property `initial_version`

property `last_version_flashed`

property `node_id`

`save(context=None)`

Save updates to this Firmware Component.

Updates will be made column by column based on the result of `self.what_changed()`

#### Parameters

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `FirmwareComponent(context)`

#### Raises

`NodeNotFound` if the node id is not found.

#### Raises

`FirmwareComponentNotFound` if the component is not found.

property `updated_at`

```
class ironic.objects.firmware.FirmwareComponentList(*args, **kwargs)
```

Bases: *IronicObjectListBase*, *IronicObject*

```
VERSION = '1.1'
```

property `created_at`

```
dbapi = <oslo_db.api.DBAPI object>
```

```
fields = {'created_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
'objects': List(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'updated_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

```
classmethod get_by_node_id(context, node_id)
```

Get `FirmwareComponent` based on `node_id`.

#### Parameters

- **context** Security context.
- **node\_id** The node id.

#### Raises

`NodeNotFound` if the node is not found.

#### Returns

A list of `FirmwareComponent` objects.

## property objects

**classmethod** `sync_firmware_components(context, node_id, components)`

Returns a list of create/update components.

This method sync with the `firmware_information` database table and sorts three lists - create / update / unchanged components.

### Parameters

- **context** Security context.
- **node\_id** The node id.
- **components** List of `FirmwareComponents`.

### Returns

A 3-tuple of lists of `FirmwareComponents` to be created, updated and unchanged.

## property updated\_at

## ironic.objects.indirection module

**class** `ironic.objects.indirection.IronicObjectIndirectionAPI`

Bases: `VersionedObjectIndirectionAPI`

**object\_action**(*context, objinst, objmethod, args, kwargs*)

Perform an action on a `VersionedObject` instance.

When `indirection_api` is set on a `VersionedObject` (to a class implementing this interface), method calls on remotable methods will cause this to be executed to actually make the desired call. This often involves performing RPC.

### Parameters

- **context** The context within which to perform the action
- **objinst** The object instance on which to perform the action
- **objmethod** The name of the action method to call
- **args** The positional arguments to the action method
- **kwargs** The keyword arguments to the action method

### Returns

The result of the action method

**object\_backport\_versions**(*context, objinst, object\_versions*)

Perform a backport of an object instance.

This method is basically just like `object_backport()` but instead of providing a specific target version for the toplevel object and relying on the service-side mapping to handle sub-objects, this sends a mapping of all the dependent objects and their client-supported versions. The server will backport objects within the tree starting at `objinst` to the versions specified in `object_versions`, removing objects that have no entry. Use `obj_tree_get_versions()` to generate this mapping.

NOTE: This was not in the initial spec for this interface, so the base class raises `NotImplementedError` if you dont implement it. For backports, this method will be tried first, and if unimplemented, will fall back to `object_backport()`.

#### Parameters

- **context** The context within which to perform the backport
- **objinst** An instance of a `VersionedObject` to be backported
- **object\_versions** A dict of {objname: version} mappings

**object\_class\_action\_versions**(*context, objname, objmethod, object\_versions, args, kwargs*)

Perform an action on a `VersionedObject` class.

When `indirection_api` is set on a `VersionedObject` (to a class implementing this interface), classmethod calls on `remotable_classmethod` methods will cause this to be executed to actually make the desired call. This usually involves performing RPC.

This differs from `object_class_action()` in that it is provided with `object_versions`, a manifest of client-side object versions for easier nested backports. The manifest is the result of calling `obj_tree_get_versions()`.

NOTE: This was not in the initial spec for this interface, so the base class raises `NotImplementedError` if you dont implement it. For backports, this method will be tried first, and if unimplemented, will fall back to `object_class_action()`. New implementations should provide this method instead of `object_class_action()`

#### Parameters

- **context** The context within which to perform the action
- **objname** The registry name of the object
- **objmethod** The name of the action method to call
- **object\_versions** A dict of {objname: version} mappings
- **args** The positional arguments to the action method
- **kwargs** The keyword arguments to the action method

#### Returns

The result of the action method, which may (or may not) be an instance of the implementing `VersionedObject` class.

### **ironic.objects.inspection\_rule module**

```
class ironic.objects.inspection_rule.InspectionRule(context=None, **kwargs)
```

```
    Bases: IroniCObject, VersionedObjectDictCompat
```

```
    VERSION = '1.1'
```

```
    property actions
```

```
    property conditions
```

**create**(*context=None*)

Create a InspectionRule record in the DB.

**Parameters**

**context** security context. NOTE: This should only be used internally by the indirection\_api. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: InspectionRule(context).

**Raises**

InspectionRuleName if a inspection rule with the same name exists.

**Raises**

InspectionRuleAlreadyExists if a inspection rule with the same UUID exists.

**property created\_at**

**dbapi** = <oslo\_db.api.DBAPI object>

**property description**

**destroy**()

Delete the InspectionRule from the DB.

**Parameters**

**context** security context. NOTE: This should only be used internally by the indirection\_api, but, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: InspectionRule(context).

**Raises**

InspectionRuleNotFound if the inspection\_rule no longer appears in the database.

```
fields = {'actions': List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'conditions': List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'description': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'phase': String(default=main,nullable=True), 'priority':
Integer(default=0,nullable=False), 'scope': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'sensitive': Boolean(default=False,nullable=False), 'updated_at':
DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False)}
```

**classmethod get\_by\_uuid**(*context, uuid*)

Find a inspection rule based on its UUID.

### Parameters

- **context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `InspectionRule(context)`.
- **uuid** The UUID of an inspection rule.

### Raises

`InspectionRuleNotFound` if the inspection rule no longer appears in the database.

### Returns

a `InspectionRule` object.

### property id

**classmethod list**(*context, limit=None, marker=None, sort\_key=None, sort\_dir=None, filters=None*)

Return a list of `InspectionRule` objects.

### Parameters

- **context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `InspectionRule(context)`.
- **limit** maximum number of resources to return in a single result.
- **marker** pagination marker for large data sets.
- **sort\_key** column to sort results by.
- **sort\_dir** direction to sort. `asc` or `desc`.

### Returns

a list of `InspectionRule` objects.

### property phase

### property priority

**refresh**(*context=None*)

Loads updates for this inspection rule.

Loads an inspection rule with the same uuid from the database and checks for updated attributes. Updates are applied from the loaded rule column by column, if there are any updates.

### Parameters

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Port(context)`

### Raises

`InspectionRuleNotFound` if the inspection rule no longer appears in the database.

**save**(*context=None*)

Save updates to this InspectionRule.

Column-wise updates will be made based on the result of self.what\_changed().

#### Parameters

**context** Security context. NOTE: This should only be used internally by the indirection\_api, but, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.:  
InspectionRule(context)

#### Raises

InspectionRuleNotFound if the inspection rule does not exist.

property scope

property sensitive

property updated\_at

property uuid

```
class ironic.objects.inspection_rule.InspectionRuleCRUDNotification(context=None,
                                                                    **kwargs)
```

Bases: *NotificationBase*

Notification emitted on inspection rule API operations.

VERSION = '1.0'

property created\_at

property event\_type

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'event_type': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.
UnspecifiedDefault'>,nullable=False,valid_values=('debug', 'info',
'warning', 'error', 'critical')), 'payload': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'publisher': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
```

property level

property payload

property publisher

property updated\_at

```
class ironic.objects.inspection_rule.InspectionRuleCRUDPayload(inspection_rule,  
                                                                **kwargs)
```

```
    Bases: NotificationPayloadBase
```

```
    SCHEMA = {'actions': ('inspection_rule', 'actions'), 'conditions':  
              ('inspection_rule', 'conditions'), 'created_at': ('inspection_rule',  
                       'created_at'), 'description': ('inspection_rule', 'description'),  
              'phase': ('inspection_rule', 'phase'), 'priority': ('inspection_rule',  
                         'priority'), 'scope': ('inspection_rule', 'scope'), 'sensitive':  
              ('inspection_rule', 'sensitive'), 'updated_at': ('inspection_rule',  
                       'updated_at'), 'uuid': ('inspection_rule', 'uuid')}
```

```
    VERSION = '1.0'
```

```
    property actions
```

```
    property conditions
```

```
    property created_at
```

```
    property description
```

```
    fields = {'actions': List(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
             'conditions': List(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
             'created_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
             'description': String(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
             'phase': String(default=main, nullable=True), 'priority':  
Integer(default=0, nullable=False), 'scope': String(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
             'sensitive': Boolean(default=False, nullable=False), 'updated_at':  
DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'uuid':  
UUID(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False)}
```

```
    property phase
```

```
    property priority
```

```
    property scope
```

```
    property sensitive
```

```
    property updated_at
```

```
    property uuid
```

**ironic.objects.node module****class** ironic.objects.node.**Node**(*context=None, \*\*kwargs*)Bases: *IronicObject*, *VersionedObjectDictCompat***VERSION** = '1.44'**property** allocation\_id**as\_dict**(*secure=False, mask\_configdrive=True*)

Return the object represented as a dict.

The returned object is JSON-serialisable.

**property** automated\_clean**property** bios\_interface**property** boot\_interface**property** boot\_mode**property** chassis\_id**property** clean\_step**property** conductor\_affinity**property** conductor\_group**property** console\_enabled**property** console\_interface**create**(*context=None*)

Create a Node record in the DB.

Column-wise updates will be made based on the result of `self.what_changed()`. If `target_power_state` is provided, it will be checked against the in-database copy of the node before updates are made.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Node(context)`

**Raises**

`InvalidParameterValue` if some property values are invalid.

**property** created\_at**dbapi** = <oslo\_db.api.DBAPI object>**del\_driver\_internal\_info**(*key, default\_value=None*)Pop a value from the `driver_internal_info`.

Removing a `driver_internal_info` dict value via this method ensures that this field will be flagged for saving.

**Parameters**

- **key** Key of item to pop off the *driver\_internal\_info* dict
- **default\_value** Value to return if the key doesnt exist

**Returns**

The removed value, or *default\_value*

property **deploy\_interface**

property **deploy\_step**

property **description**

**destroy**(*context=None*)

Delete the Node from the DB.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the *indirection\_api*. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: `Node(context)`

property **disable\_power\_off**

property **driver**

property **driver\_info**

property **driver\_internal\_info**

property **extra**

property **fault**

```

fields = {'allocation_id': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'automated_clean': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'bios_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'boot_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'boot_mode': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'chassis_id': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'clean_step': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'conductor_affinity': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'conductor_group': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'console_enabled': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'console_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'deploy_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'deploy_step': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'description': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'disable_power_off': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'driver': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'driver_info': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'driver_internal_info': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'fault': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'firmware_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'health': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'inspect_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspection_finished_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspection_started_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'instance_info': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'instance name': String(default=<class

```

**property** `firmware_interface`

**classmethod** `get(context, node_id)`

Find a node based on its id or uuid and return a Node object.

**Parameters**

- **context** Security context
- **node\_id** the id *or* uuid of a node.

**Returns**

a *Node* object.

**classmethod** `get_by_id(context, node_id)`

Find a node based on its integer ID and return a Node object.

**Parameters**

- **cls** the *Node*
- **context** Security context
- **node\_id** the ID of a node.

**Returns**

a *Node* object.

**classmethod** `get_by_instance_uuid(context, instance_uuid)`

Find a node based on the instance UUID and return a Node object.

**Parameters**

- **cls** the *Node*
- **context** Security context
- **uuid** the UUID of the instance.

**Returns**

a *Node* object.

**classmethod** `get_by_name(context, name)`

Find a node based on name and return a Node object.

**Parameters**

- **cls** the *Node*
- **context** Security context
- **name** the logical name of a node.

**Returns**

a *Node* object.

**classmethod** `get_by_port_addresses(context, addresses)`

Get a node by associated port addresses.

**Parameters**

- **cls** the *Node*

- **context** Security context.
- **addresses** A list of port addresses.

**Raises**

NodeNotFound if the node is not found.

**Returns**

a *Node* object.

**classmethod** `get_by_uuid(context, uuid)`

Find a node based on UUID and return a Node object.

**Parameters**

- **cls** the *Node*
- **context** Security context
- **uuid** the UUID of a node.

**Returns**

a *Node* object.

`get_interface(iface)`

**property** `health`

**property** `id`

**property** `inspect_interface`

**property** `inspection_finished_at`

**property** `inspection_started_at`

**property** `instance_info`

**property** `instance_name`

**property** `instance_uuid`

**property** `last_error`

**property** `lessee`

**classmethod** `list(context, limit=None, marker=None, sort_key=None, sort_dir=None, filters=None, fields=None)`

Return a list of Node objects.

**Parameters**

- **cls** the *Node*
- **context** Security context.
- **limit** maximum number of resources to return in a single result.
- **marker** pagination marker for large data sets.
- **sort\_key** column to sort results by.
- **sort\_dir** direction to sort. asc or desc.

- **filters** Filters to apply.
- **fields** Requested fields to be returned. Please note, some fields are mandatory for the data model and are automatically included. These are: id, version, updated\_at, created\_at, owner, and lessee.

**Returns**

a list of *Node* object.

**list\_child\_node\_ids**(*exclude\_dedicated\_power=False*)

Returns a list of node IDs for child nodes, if any.

**Parameters**

**exclude\_dedicated\_power** Boolean, Default False, if the list should exclude nodes which are independently powered.

**Returns**

A list of node\_id values discovered in the database.

**property maintenance**

**property maintenance\_reason**

**property management\_interface**

**property name**

**property network\_data**

**property network\_interface**

**property owner**

**property parent\_node**

**property power\_interface**

**property power\_state**

**property properties**

**property protected**

**property protected\_reason**

**property provision\_state**

**property provision\_updated\_at**

**property raid\_config**

**property raid\_interface**

**refresh**(*context=None*)

Refresh the object by re-fetching from the DB.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even

though we dont use it. A context should be set when instantiating the object, e.g.: `Node(context)`

**classmethod** `release(context, tag, node_id)`

Release the reservation on a node.

**Parameters**

- **context** Security context.
- **tag** A string uniquely identifying the reservation holder.
- **node\_id** A node id or uuid.

**Raises**

`NodeNotFound` if the node is not found.

**property** `rescue_interface`

**property** `reservation`

**classmethod** `reserve(context, tag, node_id)`

Get and reserve a node.

To prevent other `ManagerServices` from manipulating the given `Node` while a `Task` is performed, mark it reserved by this host.

**Parameters**

- **cls** the `Node`
- **context** Security context.
- **tag** A string uniquely identifying the reservation holder.
- **node\_id** A node ID or UUID.

**Raises**

`NodeNotFound` if the node is not found.

**Returns**

a `Node` object.

**property** `resource_class`

**property** `retired`

**property** `retired_reason`

**save(context=None)**

Save updates to this `Node`.

Column-wise updates will be made based on the result of `self.what_changed()`. If `target_power_state` is provided, it will be checked against the in-database copy of the node before updates are made.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: `Node(context)`

**Raises**

InvalidParameterValue if some property values are invalid.

**property secure\_boot**

**property service\_step**

**set\_driver\_internal\_info**(*key, value*)

Set a *driver\_internal\_info* value.

Setting a *driver\_internal\_info* dict value via this method ensures that this field will be flagged for saving.

**Parameters**

- **key** Key of item to set
- **value** Value of item to set

**set\_instance\_info**(*key, value*)

Set an *instance\_info* value.

Setting a *instance\_info* dict value via this method ensures that this field will be flagged for saving.

**Parameters**

- **key** Key of item to set
- **value** Value of item to set

**set\_property**(*key, value*)

Set a *properties* value.

Setting a *properties* dict value via this method ensures that this field will be flagged for saving.

**Parameters**

- **key** Key of item to set
- **value** Value of item to set

**property shard**

**property storage\_interface**

**property target\_power\_state**

**property target\_provision\_state**

**property target\_raid\_config**

**timestamp\_driver\_internal\_info**(*key*)

Set a *driver\_internal\_info* value with the current timestamp.

Setting a *driver\_internal\_info* timestamp value via this method ensures that this field will be flagged for saving.

**Parameters**

**key** Key of item to set the timestamp on

**touch\_provisioning**(*context=None*)

Touch the database record to mark the provisioning as alive.

**property traits**

**property updated\_at**

**property uuid**

**property vendor\_interface**

**class** `ironic.objects.node.NodeCRUDNotification`(*context=None, \*\*kwargs*)

Bases: `NotificationBase`

Notification emitted when ironic creates, updates or deletes a node.

**VERSION** = '1.0'

**property created\_at**

**property event\_type**

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'event_type': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.
UnspecifiedDefault'>, nullable=False, valid_values=('debug', 'info',
'warning', 'error', 'critical')), 'payload': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'publisher': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

**property level**

**property payload**

**property publisher**

**property updated\_at**

**class** `ironic.objects.node.NodeCRUDPayload`(*node, chassis\_uuid=None*)

Bases: `NodePayload`

Payload schema for when ironic creates, updates or deletes a node.

```
SCHEMA = {'bios_interface': ('node', 'bios_interface'), 'boot_interface':  
('node', 'boot_interface'), 'boot_mode': ('node', 'boot_mode'),  
'clean_step': ('node', 'clean_step'), 'conductor_group': ('node',  
'conductor_group'), 'console_enabled': ('node', 'console_enabled'),  
'console_interface': ('node', 'console_interface'), 'created_at':  
('node', 'created_at'), 'deploy_interface': ('node', 'deploy_interface'),  
'deploy_step': ('node', 'deploy_step'), 'description': ('node',  
'description'), 'disable_power_off': ('node', 'disable_power_off'),  
'driver': ('node', 'driver'), 'driver_info': ('node', 'driver_info'),  
'extra': ('node', 'extra'), 'fault': ('node', 'fault'),  
'inspect_interface': ('node', 'inspect_interface'),  
'inspection_finished_at': ('node', 'inspection_finished_at'),  
'inspection_started_at': ('node', 'inspection_started_at'),  
'instance_info': ('node', 'instance_info'), 'instance_uuid': ('node',  
'instance_uuid'), 'last_error': ('node', 'last_error'), 'lessee':  
('node', 'lessee'), 'maintenance': ('node', 'maintenance'),  
'maintenance_reason': ('node', 'maintenance_reason'),  
'management_interface': ('node', 'management_interface'), 'name':  
('node', 'name'), 'network_interface': ('node', 'network_interface'),  
'owner': ('node', 'owner'), 'power_interface': ('node',  
'power_interface'), 'power_state': ('node', 'power_state'), 'properties':  
('node', 'properties'), 'protected': ('node', 'protected'),  
'protected_reason': ('node', 'protected_reason'), 'provision_state':  
('node', 'provision_state'), 'provision_updated_at': ('node',  
'provision_updated_at'), 'raid_interface': ('node', 'raid_interface'),  
'rescue_interface': ('node', 'rescue_interface'), 'resource_class':  
('node', 'resource_class'), 'retired': ('node', 'retired'),  
'retired_reason': ('node', 'retired_reason'), 'secure_boot': ('node',  
'secure_boot'), 'storage_interface': ('node', 'storage_interface'),  
'target_power_state': ('node', 'target_power_state'),  
'target_provision_state': ('node', 'target_provision_state'),  
'updated_at': ('node', 'updated_at'), 'uuid': ('node', 'uuid'),  
'vendor_interface': ('node', 'vendor_interface')}
```

```
VERSION = '1.15'
```

```
property bios_interface
```

```
property boot_interface
```

```
property boot_mode
```

```
property chassis_uuid
```

```
property clean_step
```

```
property conductor_group
```

```
property console_enabled
```

```
property console_interface
```

```
property created_at
```

property deploy\_interface  
property deploy\_step  
property description  
property disable\_power\_off  
property driver  
property driver\_info  
property extra  
property fault

```
fields = {'bios_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'boot_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'boot_mode': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'chassis_uuid': UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'clean_step': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'conductor_group': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'console_enabled': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'console_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'deploy_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'deploy_step': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'description': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'disable_power_off': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'driver': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'driver_info': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'fault': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspect_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspection_finished_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspection_started_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'instance_info': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'instance_uuid': UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'last_error': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'lessee': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'maintenance': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'maintenance_reason': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'management_interface': String(default=<class
```

```
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'network interface': String(default=<class
```

property inspect\_interface  
property inspection\_finished\_at  
property inspection\_started\_at  
property instance\_info  
property instance\_uuid  
property last\_error  
property lessee  
property maintenance  
property maintenance\_reason  
property management\_interface  
property name  
property network\_interface  
property owner  
property power\_interface  
property power\_state  
property properties  
property protected  
property protected\_reason  
property provision\_state  
property provision\_updated\_at  
property raid\_interface  
property rescue\_interface  
property resource\_class  
property retired  
property retired\_reason  
property secure\_boot  
property storage\_interface  
property target\_power\_state  
property target\_provision\_state

property traits  
property updated\_at  
property uuid  
property vendor\_interface

```
class ironic.objects.node.NodeConsoleNotification(context=None, **kwargs)
```

Bases: *NotificationBase*

Notification emitted when node console state changed.

```
VERSION = '1.0'
```

property created\_at

property event\_type

```
fields = {'created_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
'event_type': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.  
UnspecifiedDefault'>, nullable=False, valid_values=('debug', 'info',  
'warning', 'error', 'critical')), 'payload': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'publisher': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'updated_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

property level

property payload

property publisher

property updated\_at

```
class ironic.objects.node.NodeCorrectedPowerStateNotification(context=None,  
                                                                **kwargs)
```

Bases: *NotificationBase*

Notification for when a nodes power state is corrected in the database.

This notification is emitted when ironic detects that the actual power state on a bare metal hardware is different from the power state on an ironic node (DB). This notification is emitted after the database is updated to reflect this correction.

```
VERSION = '1.0'
```

property created\_at

property event\_type

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'event_type': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.
UnspecifiedDefault'>,nullable=False,valid_values=('debug', 'info',
'warning', 'error', 'critical')), 'payload': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'publisher': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
```

property level

property payload

property publisher

property updated\_at

**class** `ironic.objects.node.NodeCorrectedPowerStatePayload`(*node*, *from\_power*)

Bases: [NodePayload](#)

Notification payload schema for when a nodes power state is corrected.

*from\_power* indicates the previous power state on the ironic node before the node was updated.

**VERSION** = '1.17'

property bios\_interface

property boot\_interface

property boot\_mode

property clean\_step

property conductor\_group

property console\_enabled

property console\_interface

property created\_at

property deploy\_interface

property deploy\_step

property description

property disable\_power\_off

property driver

property extra

`property fault`

```

fields = {'bios_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'boot_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'boot_mode': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'clean_step': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'conductor_group': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'console_enabled': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'console_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'deploy_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'deploy_step': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'description': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'disable_power_off': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'driver': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'fault': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'from_power': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspect_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspection_finished_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspection_started_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'instance_uuid': UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'last_error': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'lessee': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'maintenance': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'maintenance_reason': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'management_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'name':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'network_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'owner': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'power interface': String(default=<class

```

property from\_power  
property inspect\_interface  
property inspection\_finished\_at  
property inspection\_started\_at  
property instance\_uuid  
property last\_error  
property lessee  
property maintenance  
property maintenance\_reason  
property management\_interface  
property name  
property network\_interface  
property owner  
property power\_interface  
property power\_state  
property properties  
property protected  
property protected\_reason  
property provision\_state  
property provision\_updated\_at  
property raid\_interface  
property rescue\_interface  
property resource\_class  
property retired  
property retired\_reason  
property secure\_boot  
property storage\_interface  
property target\_power\_state  
property target\_provision\_state

property traits  
property updated\_at  
property uuid  
property vendor\_interface

```
class ironic.objects.node.NodeMaintenanceNotification(context=None, **kwargs)
```

Bases: *NotificationBase*

Notification emitted when maintenance state changed via API.

```
VERSION = '1.0'
```

property created\_at

property event\_type

```
fields = {'created_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
'event_type': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.  
UnspecifiedDefault'>, nullable=False, valid_values=('debug', 'info',  
'warning', 'error', 'critical')), 'payload': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'publisher': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'updated_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

property level

property payload

property publisher

property updated\_at

```
class ironic.objects.node.NodePayload(node, **kwargs)
```

Bases: *NotificationPayloadBase*

Base class used for all notification payloads about a Node object.

```
SCHEMA = {'bios_interface': ('node', 'bios_interface'), 'boot_interface':  
('node', 'boot_interface'), 'boot_mode': ('node', 'boot_mode'),  
'clean_step': ('node', 'clean_step'), 'conductor_group': ('node',  
'conductor_group'), 'console_enabled': ('node', 'console_enabled'),  
'console_interface': ('node', 'console_interface'), 'created_at':  
('node', 'created_at'), 'deploy_interface': ('node', 'deploy_interface'),  
'deploy_step': ('node', 'deploy_step'), 'description': ('node',  
'description'), 'disable_power_off': ('node', 'disable_power_off'),  
'driver': ('node', 'driver'), 'extra': ('node', 'extra'), 'fault':  
('node', 'fault'), 'inspect_interface': ('node', 'inspect_interface'),  
'inspection_finished_at': ('node', 'inspection_finished_at'),  
'inspection_started_at': ('node', 'inspection_started_at'),  
'instance_uuid': ('node', 'instance_uuid'), 'last_error': ('node',  
'last_error'), 'lessee': ('node', 'lessee'), 'maintenance': ('node',  
'maintenance'), 'maintenance_reason': ('node', 'maintenance_reason'),  
'management_interface': ('node', 'management_interface'), 'name':  
('node', 'name'), 'network_interface': ('node', 'network_interface'),  
'owner': ('node', 'owner'), 'power_interface': ('node',  
'power_interface'), 'power_state': ('node', 'power_state'), 'properties':  
('node', 'properties'), 'protected': ('node', 'protected'),  
'protected_reason': ('node', 'protected_reason'), 'provision_state':  
('node', 'provision_state'), 'provision_updated_at': ('node',  
'provision_updated_at'), 'raid_interface': ('node', 'raid_interface'),  
'rescue_interface': ('node', 'rescue_interface'), 'resource_class':  
('node', 'resource_class'), 'retired': ('node', 'retired'),  
'retired_reason': ('node', 'retired_reason'), 'secure_boot': ('node',  
'secure_boot'), 'storage_interface': ('node', 'storage_interface'),  
'target_power_state': ('node', 'target_power_state'),  
'target_provision_state': ('node', 'target_provision_state'),  
'updated_at': ('node', 'updated_at'), 'uuid': ('node', 'uuid'),  
'vendor_interface': ('node', 'vendor_interface')}
```

```
VERSION = '1.17'
```

```
property bios_interface
```

```
property boot_interface
```

```
property boot_mode
```

```
property clean_step
```

```
property conductor_group
```

```
property console_enabled
```

```
property console_interface
```

```
property created_at
```

```
property deploy_interface
```

```
property deploy_step
```

**property description**

**property disable\_power\_off**

**property driver**

**property extra**

**property fault**

```
fields = {'bios_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'boot_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'boot_mode': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'clean_step': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'conductor_group': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'console_enabled': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'console_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'deploy_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'deploy_step': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'description': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'disable_power_off': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'driver': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'fault': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspect_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspection_finished_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspection_started_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'instance_uuid': UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'last_error': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'lessee': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'maintenance': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'maintenance_reason': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'management_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'name':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'network_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'owner': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'power_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'power state': String(default=<class
```

property inspect\_interface  
property inspection\_finished\_at  
property inspection\_started\_at  
property instance\_uuid  
property last\_error  
property lessee  
property maintenance  
property maintenance\_reason  
property management\_interface  
property name  
property network\_interface  
property owner  
property power\_interface  
property power\_state  
property properties  
property protected  
property protected\_reason  
property provision\_state  
property provision\_updated\_at  
property raid\_interface  
property rescue\_interface  
property resource\_class  
property retired  
property retired\_reason  
property secure\_boot  
property storage\_interface  
property target\_power\_state  
property target\_provision\_state  
property traits

```
property updated_at
property uuid
property vendor_interface
```

```
class ironic.objects.node.NodeSetPowerStateNotification(context=None, **kwargs)
```

```
    Bases: NotificationBase
```

```
    Notification emitted when ironic changes a nodes power state.
```

```
    VERSION = '1.0'
```

```
property created_at
```

```
property event_type
```

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'event_type': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.
UnspecifiedDefault'>, nullable=False, valid_values=('debug', 'info',
'warning', 'error', 'critical')), 'payload': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'publisher': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

```
property level
```

```
property payload
```

```
property publisher
```

```
property updated_at
```

```
class ironic.objects.node.NodeSetPowerStatePayload(node, to_power)
```

```
    Bases: NodePayload
```

```
    Payload schema for when ironic changes a nodes power state.
```

```
    VERSION = '1.17'
```

```
property bios_interface
```

```
property boot_interface
```

```
property boot_mode
```

```
property clean_step
```

```
property conductor_group
```

```
property console_enabled
```

property console\_interface  
property created\_at  
property deploy\_interface  
property deploy\_step  
property description  
property disable\_power\_off  
property driver  
property extra  
property fault

```

fields = {'bios_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'boot_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'boot_mode': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'clean_step': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'conductor_group': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'console_enabled': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'console_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'deploy_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'deploy_step': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'description': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'disable_power_off': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'driver': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'fault': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspect_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspection_finished_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspection_started_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'instance_uuid': UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'last_error': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'lessee': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'maintenance': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'maintenance_reason': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'management_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'name':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'network_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'owner': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'power_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'power state': String(default=<class

```

property inspect\_interface  
property inspection\_finished\_at  
property inspection\_started\_at  
property instance\_uuid  
property last\_error  
property lessee  
property maintenance  
property maintenance\_reason  
property management\_interface  
property name  
property network\_interface  
property owner  
property power\_interface  
property power\_state  
property properties  
property protected  
property protected\_reason  
property provision\_state  
property provision\_updated\_at  
property raid\_interface  
property rescue\_interface  
property resource\_class  
property retired  
property retired\_reason  
property secure\_boot  
property storage\_interface  
property target\_power\_state  
property target\_provision\_state  
property to\_power

property traits  
property updated\_at  
property uuid  
property vendor\_interface

```
class ironic.objects.node.NodeSetProvisionStateNotification(context=None,  
                                                            **kwargs)
```

Bases: *NotificationBase*

Notification emitted when ironic changes a node provision state.

```
VERSION = '1.0'
```

property created\_at

property event\_type

```
fields = {'created_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
'event_type': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.  
UnspecifiedDefault'>, nullable=False, valid_values=('debug', 'info',  
'warning', 'error', 'critical')), 'payload': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'publisher': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'updated_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

property level

property payload

property publisher

property updated\_at

```
class ironic.objects.node.NodeSetProvisionStatePayload(node, prev_state, prev_target,  
                                                         event)
```

Bases: *NodePayload*

Payload schema for when ironic changes a node provision state.

```

SCHEMA = {'bios_interface': ('node', 'bios_interface'), 'boot_interface':
('node', 'boot_interface'), 'boot_mode': ('node', 'boot_mode'),
'clean_step': ('node', 'clean_step'), 'conductor_group': ('node',
'conductor_group'), 'console_enabled': ('node', 'console_enabled'),
'console_interface': ('node', 'console_interface'), 'created_at':
('node', 'created_at'), 'deploy_interface': ('node', 'deploy_interface'),
'deploy_step': ('node', 'deploy_step'), 'description': ('node',
'description'), 'disable_power_off': ('node', 'disable_power_off'),
'driver': ('node', 'driver'), 'driver_internal_info': ('node',
'driver_internal_info'), 'extra': ('node', 'extra'), 'fault': ('node',
'fault'), 'inspect_interface': ('node', 'inspect_interface'),
'inspection_finished_at': ('node', 'inspection_finished_at'),
'inspection_started_at': ('node', 'inspection_started_at'),
'instance_info': ('node', 'instance_info'), 'instance_uuid': ('node',
'instance_uuid'), 'last_error': ('node', 'last_error'), 'lessee':
('node', 'lessee'), 'maintenance': ('node', 'maintenance'),
'maintenance_reason': ('node', 'maintenance_reason'),
'management_interface': ('node', 'management_interface'), 'name':
('node', 'name'), 'network_interface': ('node', 'network_interface'),
'owner': ('node', 'owner'), 'power_interface': ('node',
'power_interface'), 'power_state': ('node', 'power_state'), 'properties':
('node', 'properties'), 'protected': ('node', 'protected'),
'protected_reason': ('node', 'protected_reason'), 'provision_state':
('node', 'provision_state'), 'provision_updated_at': ('node',
'provision_updated_at'), 'raid_interface': ('node', 'raid_interface'),
'rescue_interface': ('node', 'rescue_interface'), 'resource_class':
('node', 'resource_class'), 'retired': ('node', 'retired'),
'retired_reason': ('node', 'retired_reason'), 'secure_boot': ('node',
'secure_boot'), 'storage_interface': ('node', 'storage_interface'),
'target_power_state': ('node', 'target_power_state'),
'target_provision_state': ('node', 'target_provision_state'),
'updated_at': ('node', 'updated_at'), 'uuid': ('node', 'uuid'),
'vendor_interface': ('node', 'vendor_interface')}}

```

```
VERSION = '1.18'
```

```
property bios_interface
```

```
property boot_interface
```

```
property boot_mode
```

```
property clean_step
```

```
property conductor_group
```

```
property console_enabled
```

```
property console_interface
```

```
property created_at
```

```
property deploy_interface
```

property deploy\_step  
property description  
property disable\_power\_off  
property driver  
property driver\_internal\_info  
property event  
property extra  
property fault

```

fields = {'bios_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'boot_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'boot_mode': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'clean_step': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'conductor_group': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'console_enabled': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'console_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'deploy_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'deploy_step': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'description': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'disable_power_off': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'driver': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'driver_internal_info': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'event': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'fault': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspect_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspection_finished_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'inspection_started_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'instance_info': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'instance_uuid': UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'last_error': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'lessee': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'maintenance': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'maintenance_reason': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'management_interface': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),

```

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```

String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'network interface': String(default=<class

```

property inspect\_interface  
property inspection\_finished\_at  
property inspection\_started\_at  
property instance\_info  
property instance\_uuid  
property last\_error  
property lessee  
property maintenance  
property maintenance\_reason  
property management\_interface  
property name  
property network\_interface  
property owner  
property power\_interface  
property power\_state  
property previous\_provision\_state  
property previous\_target\_provision\_state  
property properties  
property protected  
property protected\_reason  
property provision\_state  
property provision\_updated\_at  
property raid\_interface  
property rescue\_interface  
property resource\_class  
property retired  
property retired\_reason  
property secure\_boot  
property storage\_interface

property target\_power\_state  
property target\_provision\_state  
property traits  
property updated\_at  
property uuid  
property vendor\_interface

### ironic.objects.node\_history module

**class** ironic.objects.node\_history.**NodeHistory**(*context=None*, *\*\*kwargs*)

Bases: *IronicObject*, *VersionedObjectDictCompat*

**VERSION** = '1.1'

property conductor

**create**(*context=None*)

Create a NodeHistory record in the DB.

#### Parameters

**context** Security context. NOTE: This should only be used internally by the *indirection\_api*. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: *NodeHistory(context)*

property created\_at

**dbapi** = <oslo\_db.api.DBAPI object>

**destroy**(*context=None*)

Delete the NodeHistory from the DB.

#### Parameters

**context** Security context. NOTE: This should only be used internally by the *indirection\_api*. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: *NodeHistory(context)*

#### Raises

*NodeHistoryNotFound*

property event

property event\_type

```
fields = {'conductor': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'event': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'event_type': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'node_id': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'severity': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'user':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
```

**classmethod** `get(context, history_ident)`

Get a history based on its id or uuid.

**Parameters**

- **history\_ident** The id or uuid of a history.
- **context** Security context

**Returns**

A *NodeHistory* object.

**Raises**

InvalidIdentity

**classmethod** `get_by_id(context, history_id)`

Get a NodeHistory object by its integer ID.

**Parameters**

- **cls** the *NodeHistory*
- **context** Security context
- **history\_id** The ID of a history.

**Returns**

A *NodeHistory* object.

**Raises**

NodeHistoryNotFound

**classmethod** `get_by_uuid(context, uuid)`

Get a NodeHistory object by its UUID.

**Parameters**

- **cls** the *NodeHistory*
- **context** Security context
- **uuid** The UUID of a NodeHistory.

**Returns**

A *NodeHistory* object.

**Raises**

NodeHistoryNotFound

**property id**

**classmethod list**(*context, limit=None, marker=None, sort\_key=None, sort\_dir=None*)

Return a list of NodeHistory objects.

**Parameters**

- **cls** the *NodeHistory*
- **context** Security context.
- **limit** Maximum number of resources to return in a single result.
- **marker** Pagination marker for large data sets.
- **sort\_key** Column to sort results by.
- **sort\_dir** Direction to sort. asc or desc.

**Returns**

A list of *NodeHistory* object.

**Raises**

InvalidParameterValue

**classmethod list\_by\_node\_id**(*context, node\_id, limit=None, marker=None, sort\_key=None, sort\_dir=None*)

Return a list of NodeHistory objects belongs to a given node ID.

**Parameters**

- **cls** the *NodeHistory*
- **context** Security context.
- **node\_id** The ID of the node.
- **limit** Maximum number of resources to return in a single result.
- **marker** Pagination marker for large data sets.
- **sort\_key** Column to sort results by.
- **sort\_dir** Direction to sort. asc or desc.

**Returns**

A list of *NodeHistory* object.

**Raises**

InvalidParameterValue

property node\_id  
 property severity  
 property updated\_at  
 property user  
 property uuid

## ironic.objects.node\_inventory module

**class** `ironic.objects.node_inventory.NodeInventory`(*context=None, \*\*kwargs*)

Bases: *IroniCObject*, *VersionedObjectDictCompat*

**VERSION** = '1.1'

**create**(*context=None*)

Create a NodeInventory record in the DB.

### Parameters

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `NodeHistory(context)`

property **created\_at**

**dbapi** = `<oslo_db.api.DBAPI object>`

**destroy**(*context=None*)

Delete the NodeInventory from the DB.

### Parameters

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `NodeInventory(context)`

### Raises

`NodeInventoryNotFound`

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'inventory_data': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'node_id': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'plugin_data': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

**classmethod** `get_by_node_id(context, node_id)`

Get a NodeInventory object by its node ID.

**Parameters**

- **cls** the *NodeInventory*
- **context** Security context
- **uuid** The UUID of a NodeInventory.

**Returns**

A *NodeInventory* object.

**Raises**

NodeInventoryNotFound

**property** `id`

**property** `inventory_data`

**property** `node_id`

**property** `plugin_data`

**property** `updated_at`

## ironic.objects.notification module

**class** `ironic.objects.notification.EventType(context=None, **kwargs)`

Bases: *IronicObject*

Defines the event\_type to be sent on the wire.

An EventType must specify the object being acted on, a string describing the action being taken on the notification, and the status of the action.

**VERSION** = '1.1'

**property** `action`

**property** `created_at`

```
fields = {'action': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'object': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'status': NotificationStatus(default=<class 'oslo_versionedobjects.
fields.UnspecifiedDefault'>, nullable=False, valid_values=('start', 'end',
'error', 'success')), 'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

**property** `object`

**property** `status`

**to\_event\_type\_field()**

Constructs string for event\_type to be sent on the wire.

The string is in the format: baremetal.<object>.<action>.<status>

**Raises**

ValueError if self.status is not one of fields.NotificationStatusField

**Returns**

event\_type string

**property updated\_at**

```
class ironic.objects.notification.NotificationBase(context=None, **kwargs)
```

Bases: *IronicObject*

Base class for versioned notifications.

Subclasses must define the payload field, which must be a subclass of NotificationPayloadBase.

```
VERSION = '1.0'
```

**property created\_at**

```
emit(context)
```

Send the notification.

**Raises**

NotificationPayloadError

**Raises**

oslo\_versionedobjects.exceptions.MessageDeliveryFailure

**property event\_type**

```
fields = {'created_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
'event_type': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.  
UnspecifiedDefault'>, nullable=False, valid_values=('debug', 'info',  
'warning', 'error', 'critical')), 'publisher': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'updated_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

**property level****property publisher****property updated\_at**

```
class ironic.objects.notification.NotificationPayloadBase(*args, **kwargs)
```

Bases: *IronicObject*

Base class for the payload of versioned notifications.

```
SCHEMA = {}
```

```
VERSION = '1.0'
```

```
property created_at
```

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

```
populate_schema(**kwargs)
```

Populate the object based on the SCHEMA and the source objects

**Parameters**

**kwargs** A dict contains the source object and the keys defined in the SCHEMA

**Raises**

NotificationSchemaObjectError

**Raises**

NotificationSchemaKeyError

```
property updated_at
```

```
class ironic.objects.notification.NotificationPublisher(context=None, **kwargs)
```

Bases: *IronicObject*

```
VERSION = '1.0'
```

```
property created_at
```

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'host':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'service': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

```
property host
```

```
property service
```

```
property updated_at
```

```
ironic.objects.notification.mask_secrets(payload)
```

Remove secrets from payload object.

## ironic.objects.port module

```
class ironic.objects.port.Port(context=None, **kwargs)
```

Bases: *IronicObject*, *VersionedObjectDictCompat*

```
VERSION = '1.15'
```

```
property address
```

**property category**

**create**(*context=None*)

Create a Port record in the DB.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Port(context)`

**Raises**

`MACAlreadyExists` if address column is not unique

**Raises**

`PortAlreadyExists` if uuid column is not unique

**property created\_at**

**dbapi** = `<oslo_db.api.DBAPI object>`

**property description**

**destroy**(*context=None*)

Delete the Port from the DB.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Port(context)`

**Raises**

`PortNotFound`

**property extra**

```

fields = {'address': MACAddress(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'category': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'description': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'internal_info': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'is_smartnic': Boolean(default=False, nullable=True),
'local_link_connection': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'name':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'node_id': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'node_uuid': UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'physical_network': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'portgroup_id': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'pxe_enabled': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'vendor': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}

```

**classmethod** `get(context, port_id)`

Find a port.

Find a port based on its id or uuid or name or MAC address and return a `Port` object.

#### Parameters

- **context** Security context
- **port\_id** the id *or* uuid *or* name *or* MAC address of a port.

#### Returns

a `Port` object.

#### Raises

`InvalidIdentity`

**classmethod** `get_by_address(context, address, owner=None, project=None)`

Find a port based on address and return a `Port` object.

**Parameters**

- **cls** the *Port*
- **context** Security context
- **address** the address of a port.
- **owner** DEPRECATED a node owner to match against
- **project** a node owner or lessee to match against

**Returns**

a *Port* object.

**Raises**

PortNotFound

**classmethod** `get_by_id(context, port_id)`

Find a port based on its integer ID and return a *Port* object.

**Parameters**

- **cls** the *Port*
- **context** Security context
- **port\_id** the ID of a port.

**Returns**

a *Port* object.

**Raises**

PortNotFound

**classmethod** `get_by_name(context, name)`

Find a port based on name and return a *Port* object.

**Parameters**

- **cls** the *Port*
- **context** Security context
- **name** the name of a port.

**Returns**

a *Port* object.

**Raises**

PortNotFound

**classmethod** `get_by_uuid(context, uuid)`

Find a port based on UUID and return a *Port* object.

**Parameters**

- **cls** the *Port*
- **context** Security context
- **uuid** the UUID of a port.

**Returns**

a *Port* object.

**Raises**

PortNotFound

**property** `id`

**property** `internal_info`

**property** `is_smartnic`

**classmethod** `list(context, limit=None, marker=None, sort_key=None, sort_dir=None, owner=None, project=None, conductor_groups=None, filters=None)`

Return a list of Port objects.

**Parameters**

- **context** Security context.
- **limit** maximum number of resources to return in a single result.
- **marker** pagination marker for large data sets.
- **sort\_key** column to sort results by.
- **sort\_dir** direction to sort. asc or desc.
- **owner** DEPRECATED a node owner to match against
- **project** a node owner or lessee to match against
- **conductor\_groups** A list of conductor groups to filter by, defaults to None
- **filters** Filters to apply, defaults to None

**Returns**

a list of *Port* object.

**Raises**

InvalidParameterValue

**classmethod** `list_by_node_id(context, node_id, limit=None, marker=None, sort_key=None, sort_dir=None, owner=None, project=None, filters=None)`

Return a list of Port objects associated with a given node ID.

**Parameters**

- **context** Security context.
- **node\_id** the ID of the node.
- **limit** maximum number of resources to return in a single result.
- **marker** pagination marker for large data sets.
- **sort\_key** column to sort results by.
- **sort\_dir** direction to sort. asc or desc.
- **owner** DEPRECATED a node owner to match against
- **project** a node owner or lessee to match against

- **filters** Filters to apply, defaults to None

**Returns**

a list of *Port* object.

**classmethod list\_by\_node\_shards**(*context, shards, limit=None, marker=None, sort\_key=None, sort\_dir=None, project=None, filters=None*)

Return a list of Port objects associated with nodes in shards

**Parameters**

- **context** Security context.
- **shards** a list of shards
- **limit** maximum number of resources to return in a single result.
- **marker** pagination marker for large data sets.
- **sort\_key** column to sort results by.
- **sort\_dir** direction to sort. asc or desc.
- **project** a node owner or lessee to match against
- **filters** Filters to apply, defaults to None

**Returns**

a list of *Port* object.

**classmethod list\_by\_portgroup\_id**(*context, portgroup\_id, limit=None, marker=None, sort\_key=None, sort\_dir=None, owner=None, project=None, filters=None*)

Return a list of Port objects associated with a given portgroup ID.

**Parameters**

- **context** Security context.
- **portgroup\_id** the ID of the portgroup.
- **limit** maximum number of resources to return in a single result.
- **marker** pagination marker for large data sets.
- **sort\_key** column to sort results by.
- **sort\_dir** direction to sort. asc or desc.
- **owner** DEPRECATED a node owner to match against
- **project** a node owner or lessee to match against
- **filters** Filters to apply, defaults to None

**Returns**

a list of *Port* object.

**property local\_link\_connection**

**property name**

**property** `node_id`

**property** `node_uuid`

**property** `physical_network`

**property** `portgroup_id`

**property** `pxe_enabled`

**refresh**(*context=None*)

Loads updates for this Port.

Loads a port with the same uuid from the database and checks for updated attributes. Updates are applied from the loaded port column by column, if there are any updates.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Port(context)`

**Raises**

`PortNotFound`

**save**(*context=None*)

Save updates to this Port.

Updates will be made column by column based on the result of `self.what_changed()`.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Port(context)`

**Raises**

`PortNotFound`

**Raises**

`MACAlreadyExists` if address column is not unique

**set\_local\_link\_connection**(*key, value*)

Set a `local_link_connection` value.

Setting a `local_link_connection` dict value via this method ensures that this field will be flagged for saving.

**Parameters**

- **key** Key of item to set
- **value** Value of item to set

**classmethod** `supports_is_smartnic()`

Return whether `is_smartnic` field is supported.

**Returns**

Whether `is_smartnic` field is supported

**Raises**

ovo\_exception.IncompatibleObjectVersion

**classmethod supports\_physical\_network()**

Return whether the physical\_network field is supported.

**Returns**

Whether the physical\_network field is supported

**Raises**

ovo\_exception.IncompatibleObjectVersion

**property updated\_at**

**property uuid**

**property vendor**

**class** ironic.objects.port.PortCRUDNotification(*context=None, \*\*kwargs*)

Bases: *NotificationBase*

Notification emitted when ironic creates, updates or deletes a port.

**VERSION = '1.0'**

**property created\_at**

**property event\_type**

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'event_type': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.
UnspecifiedDefault'>, nullable=False, valid_values=('debug', 'info',
'warning', 'error', 'critical')), 'payload': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'publisher': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

**property level**

**property payload**

**property publisher**

**property updated\_at**

**class** ironic.objects.port.PortCRUDPayload(*port, node\_uuid, portgroup\_uuid*)

Bases: *NotificationPayloadBase*

```

SCHEMA = {'address': ('port', 'address'), 'category': ('port',
'category'), 'created_at': ('port', 'created_at'), 'description':
('port', 'description'), 'extra': ('port', 'extra'), 'is_smartnic':
('port', 'is_smartnic'), 'local_link_connection': ('port',
'local_link_connection'), 'name': ('port', 'name'), 'physical_network':
('port', 'physical_network'), 'pxe_enabled': ('port', 'pxe_enabled'),
'updated_at': ('port', 'updated_at'), 'uuid': ('port', 'uuid'),
'vendor': ('port', 'vendor')}

VERSION = '1.7'

property address

property category

property created_at

property description

property extra

fields = {'address': MACAddress(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'category': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'description': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'is_smartnic': Boolean(default=False,nullable=True),
'local_link_connection': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'name':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'node_uuid': UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'physical_network': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'portgroup_uuid': UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'pxe_enabled': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'vendor': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}

property is_smartnic

```

property local\_link\_connection  
property name  
property node\_uuid  
property physical\_network  
property portgroup\_uuid  
property pxe\_enabled  
property updated\_at  
property uuid  
property vendor

### ironic.objects.portgroup module

**class** `ironic.objects.portgroup.Portgroup`(*context=None*, *\*\*kwargs*)

Bases: *IronicObject*, *VersionedObjectDictCompat*

**VERSION** = '1.8'

property address

property category

**create**(*context=None*)

Create a Portgroup record in the DB.

#### Parameters

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Portgroup(context)`

#### Raises

`DuplicateName`, `MACAlreadyExists`, `PortgroupAlreadyExists`

property created\_at

**dbapi** = `<oslo_db.api.DBAPI object>`

**destroy**(*context=None*)

Delete the Portgroup from the DB.

#### Parameters

**context** Security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Portgroup(context)`

#### Raises

`PortgroupNotEmpty`, `PortgroupNotFound`

property `extra`

```
fields = {'address': MACAddress(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'category': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'internal_info': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'mode':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'name':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'node_id': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'node_uuid': UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'physical_network': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'properties': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'standalone_ports_supported': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

classmethod `get(context, portgroup_ident)`

Find a portgroup based on its id, uuid, name or address.

#### Parameters

- **portgroup\_ident** The id, uuid, name or address of a portgroup.
- **context** Security context

#### Returns

A *Portgroup* object.

#### Raises

*InvalidIdentity*

classmethod `get_by_address(context, address, project=None)`

Find portgroup by address and return a *Portgroup* object.

#### Parameters

- **cls** the *Portgroup*
- **context** Security context

- **address** The MAC address of a portgroup.
- **project** a node owner or lessee to match against.

**Returns**

A *Portgroup* object.

**Raises**

PortgroupNotFound

**classmethod** `get_by_id(context, portgroup_id)`

Find a portgroup by its integer ID and return a Portgroup object.

**Parameters**

- **cls** the *Portgroup*
- **context** Security context
- **portgroup\_id** The ID of a portgroup.

**Returns**

A *Portgroup* object.

**Raises**

PortgroupNotFound

**classmethod** `get_by_name(context, name)`

Find portgroup based on name and return a *Portgroup* object.

**Parameters**

- **cls** the *Portgroup*
- **context** Security context
- **name** The name of a portgroup.

**Returns**

A *Portgroup* object.

**Raises**

PortgroupNotFound

**classmethod** `get_by_uuid(context, uuid)`

Find a portgroup by UUID and return a *Portgroup* object.

**Parameters**

- **cls** the *Portgroup*
- **context** Security context
- **uuid** The UUID of a portgroup.

**Returns**

A *Portgroup* object.

**Raises**

PortgroupNotFound

**property** `id`

**property** `internal_info`**classmethod** `list(context, limit=None, marker=None, sort_key=None, sort_dir=None, project=None, conductor_groups=None, filters=None)`

Return a list of Portgroup objects.

**Parameters**

- **cls** the *Portgroup*
- **context** Security context.
- **limit** Maximum number of resources to return in a single result.
- **marker** Pagination marker for large data sets.
- **sort\_key** Column to sort results by.
- **sort\_dir** Direction to sort. asc or desc.
- **project** a node owner or lessee to match against.
- **conductor\_groups** A list of conductor groups to filter by, defaults to None
- **filters** Filters to apply, defaults to None

**Returns**A list of *Portgroup* object.**Raises**

InvalidParameterValue

**classmethod** `list_by_node_id(context, node_id, limit=None, marker=None, sort_key=None, sort_dir=None, project=None)`

Return a list of Portgroup objects associated with a given node ID.

**Parameters**

- **cls** the *Portgroup*
- **context** Security context.
- **node\_id** The ID of the node.
- **limit** Maximum number of resources to return in a single result.
- **marker** Pagination marker for large data sets.
- **sort\_key** Column to sort results by.
- **sort\_dir** Direction to sort. asc or desc.
- **project** a node owner or lessee to match against.

**Returns**A list of *Portgroup* object.**Raises**

InvalidParameterValue

**classmethod** `list_by_node_shards(context, shards, limit=None, marker=None, sort_key=None, sort_dir=None)`

Return a list of Portgroup objects associated with nodes in shards.

#### Parameters

- **context** Security context.
- **shards** A list of shards.
- **limit** Maximum number of resources to return in a single result.
- **marker** Pagination marker for large data sets.
- **sort\_key** Column to sort results by.
- **sort\_dir** Direction to sort. asc or desc.

#### Returns

A list of *Portgroup* object.

**property mode**

**property name**

**property node\_id**

**property node\_uuid**

**property physical\_network**

**property properties**

**refresh**(*context=None*)

Loads updates for this Portgroup.

Loads a portgroup with the same uuid from the database and checks for updated attributes. Updates are applied from the loaded portgroup column by column, if there are any updates.

#### Parameters

**context** Security context. NOTE: This should only be used internally by the *indirection\_api*. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: `Portgroup(context)`

#### Raises

`PortgroupNotFound`

**save**(*context=None*)

Save updates to this Portgroup.

Updates will be made column by column based on the result of `self.what_changed()`.

#### Parameters

**context** Security context. NOTE: This should only be used internally by the *indirection\_api*. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: `Portgroup(context)`

#### Raises

`PortgroupNotFound`, `DuplicateName`, `MACAlreadyExists`

**property standalone\_ports\_supported**

**update\_physical\_network**(*new\_physical\_network*, *context=None*)

Updates the physical\_network for this Portgroup and its Ports.

#### Parameters

**context** Security context. NOTE: This should only be used internally by the indirection\_api. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: Portgroup(context)

#### Raises

PortgroupNotFound

property updated\_at

property uuid

**class** ironic.objects.portgroup.**PortgroupCRUDNotification**(*context=None*, *\*\*kwargs*)

Bases: *NotificationBase*

Notification when ironic creates, updates or deletes a portgroup.

**VERSION** = '1.0'

property created\_at

property event\_type

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'event_type': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.
UnspecifiedDefault'>, nullable=False, valid_values=('debug', 'info',
'warning', 'error', 'critical')), 'payload': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'publisher': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

property level

property payload

property publisher

property updated\_at

**class** ironic.objects.portgroup.**PortgroupCRUDPayload**(*portgroup*, *node\_uuid*)

Bases: *NotificationPayloadBase*

```
SCHEMA = {'address': ('portgroup', 'address'), 'category': ('portgroup',
'category'), 'created_at': ('portgroup', 'created_at'), 'extra':
('portgroup', 'extra'), 'mode': ('portgroup', 'mode'), 'name':
('portgroup', 'name'), 'physical_network': ('portgroup',
'physical_network'), 'properties': ('portgroup', 'properties'),
'standalone_ports_supported': ('portgroup',
'standalone_ports_supported'), 'updated_at': ('portgroup', 'updated_at'),
'uuid': ('portgroup', 'uuid')}
```

```
VERSION = '1.2'
```

```
property address
```

```
property category
```

```
property created_at
```

```
property extra
```

```
fields = {'address': MACAddress(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'category': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'mode':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'name':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'node_uuid': UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'physical_network': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'properties': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'standalone_ports_supported': Boolean(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False)}
```

```
property mode
```

```
property name
```

```
property node_uuid
```

```
property physical_network
```

```
property properties
```

property `standalone_ports_supported`

property `updated_at`

property `uuid`

### **ironic.objects.runbook module**

**class** `ironic.objects.runbook.Runbook`(*context=None, \*\*kwargs*)

Bases: `IronicObject`, `VersionedObjectDictCompat`

**VERSION** = '1.1'

**create**(*context=None*)

Create a Runbook record in the DB.

#### **Parameters**

**context** security context. NOTE: This should only be used internally by the `indirection_api`, but, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Runbook(context)`.

#### **Raises**

`RunbookDuplicateName` if a runbook with the same name exists.

#### **Raises**

`RunbookAlreadyExists` if a runbook with the same UUID exists.

property `created_at`

**dbapi** = `<oslo_db.api.DBAPI object>`

**destroy**()

Delete the Runbook from the DB.

#### **Parameters**

**context** security context. NOTE: This should only be used internally by the `indirection_api`, but, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Runbook(context)`.

#### **Raises**

`RunbookNotFound` if the runbook no longer appears in the database.

property `disable_ramdisk`

property `extra`

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'disable_ramdisk': Boolean(default=False,nullable=False), 'extra':
FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'name': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'owner': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'public': Boolean(default=False,nullable=False), 'steps':
List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False)}
```

**classmethod** `get_by_id(context, runbook_id)`

Find a runbook based on its integer ID.

#### Parameters

- **context** security context. NOTE: This should only be used internally by the `indirection_api`, but, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Runbook(context)`.
- **runbook\_id** The ID of a runbook.

#### Raises

`RunbookNotFound` if the runbook no longer appears in the database.

#### Returns

a *Runbook* object.

**classmethod** `get_by_name(context, name)`

Find a runbook based on its name.

#### Parameters

- **context** security context. NOTE: This should only be used internally by the `indirection_api`, but, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Runbook(context)`.
- **name** The name of a runbook.

#### Raises

`RunbookNotFound` if the runbook no longer appears in the database.

#### Returns

a *Runbook* object.

**classmethod** `get_by_uuid(context, uuid)`

Find a runbook based on its UUID.

**Parameters**

- **context** security context. NOTE: This should only be used internally by the `indirection_api`, but, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Runbook(context)`.
- **uuid** The UUID of a runbook.

**Raises**

`RunbookNotFound` if the runbook no longer appears in the database.

**Returns**

a *Runbook* object.

**property id**

**classmethod list**(*context, limit=None, marker=None, sort\_key=None, sort\_dir=None, filters=None*)

Return a list of Runbook objects.

**Parameters**

- **context** security context. NOTE: This should only be used internally by the `indirection_api`, but, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Runbook(context)`.
- **limit** maximum number of resources to return in a single result.
- **marker** pagination marker for large data sets.
- **sort\_key** column to sort results by.
- **sort\_dir** direction to sort. asc or desc.
- **filters** Filters to apply.

**Returns**

a list of *Runbook* objects.

**classmethod list\_by\_names**(*context, names*)

Return a list of Runbook objects matching a set of names.

**Parameters**

- **context** security context. NOTE: This should only be used internally by the `indirection_api`, but, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Runbook(context)`.
- **names** a list of names to filter by.

**Returns**

a list of *Runbook* objects.

**property name****property owner**

**property public**

**refresh**(*context=None*)

Loads updates for this runbook.

Loads a runbook with the same uuid from the database and checks for updated attributes. Updates are applied from the loaded template column by column, if there are any updates.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`, but, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Port(context)`

**Raises**

`RunbookNotFound` if the runbook no longer appears in the database.

**save**(*context=None*)

Save updates to this Runbook.

Column-wise updates will be made based on the result of `self.what_changed()`.

**Parameters**

**context** Security context. NOTE: This should only be used internally by the `indirection_api`, but, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Runbook(context)`

**Raises**

`RunbookDuplicateName` if a runbook with the same name exists.

**Raises**

`RunbookNotFound` if the runbook does not exist.

**property steps**

**property updated\_at**

**property uuid**

**class** `ironic.objects.runbook.RunbookCRUDNotification`(*context=None, \*\*kwargs*)

Bases: `NotificationBase`

Notification emitted on runbook API operations.

**VERSION** = '1.0'

**property created\_at**

**property event\_type**

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'event_type': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.
UnspecifiedDefault'>,nullable=False,valid_values=('debug', 'info',
'warning', 'error', 'critical')), 'payload': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'publisher': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
```

property level

property payload

property publisher

property updated\_at

```
class ironic.objects.runbook.RunbookCRUDPayload(runbook, **kwargs)
```

Bases: *NotificationPayloadBase*

```
SCHEMA = {'created_at': ('runbook', 'created_at'), 'disable_ramdisk':
('runbook', 'disable_ramdisk'), 'extra': ('runbook', 'extra'), 'name':
('runbook', 'name'), 'owner': ('runbook', 'owner'), 'public':
('runbook', 'public'), 'steps': ('runbook', 'steps'), 'updated_at':
('runbook', 'updated_at'), 'uuid': ('runbook', 'uuid')}
```

```
VERSION = '1.0'
```

property created\_at

property disable\_ramdisk

property extra

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'disable_ramdisk': Boolean(default=False,nullable=False), 'extra':
FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'name':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'owner': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'public': Boolean(default=False,nullable=False), 'steps':
List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False)}
```

property name  
property owner  
property public  
property steps  
property updated\_at  
property uuid

### ironic.objects.trait module

**class** `ironic.objects.trait.Trait`(*context=None, \*\*kwargs*)

Bases: *IronicObject*

**VERSION** = '1.1'

**create**(*context=None*)

Create a Trait record in the DB.

#### Parameters

**context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Trait(context)`.

#### Raises

`InvalidParameterValue` if adding the trait would exceed the per-node traits limit.

#### Raises

`NodeNotFound` if the node no longer appears in the database.

property `created_at`

`dbapi` = `<oslo_db.api.DBAPI object>`

**classmethod** `destroy`(*context, node\_id, trait*)

Delete the Trait from the DB.

#### Parameters

- **context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Trait(context)`.
- **node\_id** The id of a node.
- **trait** A trait string.

#### Raises

`NodeNotFound` if the node no longer appears in the database.

#### Raises

`NodeTraitNotFound` if the trait is not found.

**classmethod exists**(*context, node\_id, trait*)

Check whether a Trait exists in the DB.

#### Parameters

- **context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Trait(context)`.
- **node\_id** The id of a node.
- **trait** A trait string.

#### Returns

True if the trait exists otherwise False.

#### Raises

`NodeNotFound` if the node no longer appears in the database.

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'node_id': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'trait': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

property `node_id`

property `trait`

property `updated_at`

```
class ironic.objects.trait.TraitList(*args, **kwargs)
```

Bases: `IronicObjectListBase`, `IronicObject`

```
VERSION = '1.2'
```

**classmethod create**(*context, node\_id, traits*)

Replace all existing traits with the specified list.

#### Parameters

- **context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Trait(context)`.
- **node\_id** The id of a node.
- **traits** List of Strings; traits to set.

#### Raises

`InvalidParameterValue` if adding the trait would exceed the per-node traits limit.

#### Raises

`NodeNotFound` if the node no longer appears in the database.

property `created_at`

`dbapi = <oslo_db.api.DBAPI object>`

classmethod `destroy(context, node_id)`

Delete all traits for the specified node.

#### Parameters

- **context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Trait(context)`.
- **node\_id** The id of a node.

#### Raises

`NodeNotFound` if the node no longer appears in the database.

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),
'objects': List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

classmethod `get_by_node_id(context, node_id)`

Return all traits for the specified node.

#### Parameters

- **context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `Trait(context)`.
- **node\_id** The id of a node.

#### Raises

`NodeNotFound` if the node no longer appears in the database.

`get_trait_names()`

Return a list of names of the traits in this list.

property `objects`

property `updated_at`

### **ironic.objects.volume\_connector module**

class `ironic.objects.volume_connector.VolumeConnector(context=None, **kwargs)`

Bases: `IronicObject`, `VersionedObjectDictCompat`

`VERSION = '1.1'`

property `connector_id`

**create**(*context=None*)

Create a VolumeConnector record in the DB.

**Parameters**

**context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `VolumeConnector(context)`.

**Raises**

`VolumeConnectorTypeAndIdAlreadyExists` if a volume connector already exists with the same type and `connector_id`

**Raises**

`VolumeConnectorAlreadyExists` if a volume connector with the same UUID already exists

**property created\_at**

**dbapi** = `<oslo_db.api.DBAPI object>`

**destroy**(*context=None*)

Delete the VolumeConnector from the DB.

**Parameters**

**context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `VolumeConnector(context)`.

**Raises**

`VolumeConnectorNotFound` if the volume connector cannot be found

**property extra**

```
fields = {'connector_id': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'node_id': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'type':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
```

**classmethod get**(*context, ident*)

Find a volume connector based on its ID or UUID.

**Parameters**

- **context** security context
- **ident** the database primary key ID *or* the UUID of a volume connector

**Returns**

a *VolumeConnector* object

**Raises**

InvalidIdentity if ident is neither an integer ID nor a UUID

**Raises**

VolumeConnectorNotFound if no volume connector exists with the specified ident

**classmethod** `get_by_id(context, db_id)`

Find a volume connector based on its integer ID.

**Parameters**

- **cls** the *VolumeConnector*
- **context** Security context.
- **db\_id** The integer (database primary key) ID of a volume connector.

**Returns**

A *VolumeConnector* object.

**Raises**

VolumeConnectorNotFound if no volume connector exists with the specified ID.

**classmethod** `get_by_uuid(context, uuid)`

Find a volume connector based on its UUID.

**Parameters**

- **cls** the *VolumeConnector*
- **context** security context
- **uuid** the UUID of a volume connector

**Returns**

a *VolumeConnector* object

**Raises**

VolumeConnectorNotFound if no volume connector exists with the specified UUID

**property** `id`

**classmethod** `list(context, limit=None, marker=None, sort_key=None, sort_dir=None, project=None)`

Return a list of VolumeConnector objects.

**Parameters**

- **context** security context
- **limit** maximum number of resources to return in a single result

- **marker** pagination marker for large data sets
- **sort\_key** column to sort results by
- **sort\_dir** direction to sort. asc or desc.
- **project** The associated node project to search with.

**Returns**

a list of *VolumeConnector* objects

**Raises**

InvalidParameterValue if sort\_key does not exist

**classmethod** `list_by_node_id(context, node_id, limit=None, marker=None, sort_key=None, sort_dir=None, project=None)`

Return a list of VolumeConnector objects related to a given node ID.

**Parameters**

- **context** security context
- **node\_id** the integer ID of the node
- **limit** maximum number of resources to return in a single result
- **marker** pagination marker for large data sets
- **sort\_key** column to sort results by
- **sort\_dir** direction to sort. asc or desc.
- **project** The associated node project to search with.

**Returns**

a list of *VolumeConnector* objects

**Returns**

a list of *VolumeConnector* objects

**Raises**

InvalidParameterValue if sort\_key does not exist

**property** `node_id`

**refresh**(*context=None*)

Load updates for this VolumeConnector.

Load a volume connector with the same UUID from the database and check for updated attributes. If there are any updates, they are applied from the loaded volume connector, column by column.

**Parameters**

**context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `VolumeConnector(context)`.

**save**(*context=None*)

Save updates to this VolumeConnector.

Updates will be made column by column based on the result of `self.do_version_changes_for_db()`.

**Parameters**

**context** security context. NOTE: This should only be used internally by the `indirection_api`. Unfortunately, RPC requires context as the first argument, even though we don't use it. A context should be set when instantiating the object, e.g.: `VolumeConnector(context)`.

**Raises**

`VolumeConnectorNotFound` if the volume connector cannot be found

**Raises**

`VolumeConnectorTypeAndIdAlreadyExists` if another connector already exists with the same values for type and connector\_id fields

**Raises**

`InvalidParameterValue` when the UUID is being changed

property type

property updated\_at

property uuid

```
class ironic.objects.volume_connector.VolumeConnectorCRUDNotification(context=None,  
                                                                    **kwargs)
```

Bases: `NotificationBase`

Notification emitted at CRUD of a volume connector.

**VERSION = '1.0'**

property created\_at

property event\_type

```
fields = {'created_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
'event_type': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.  
UnspecifiedDefault'>, nullable=False, valid_values=('debug', 'info',  
'warning', 'error', 'critical')), 'payload': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'publisher': Object(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'updated_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True)}
```

property level

property payload

property publisher

property updated\_at

```
class ironic.objects.volume_connector.VolumeConnectorCRUDPayload(connector,  
                                                                node_uuid)
```

Bases: *NotificationPayloadBase*

Payload schema for CRUD of a volume connector.

```
SCHEMA = {'connector_id': ('connector', 'connector_id'), 'created_at':  
          ('connector', 'created_at'), 'extra': ('connector', 'extra'), 'type':  
          ('connector', 'type'), 'updated_at': ('connector', 'updated_at'), 'uuid':  
          ('connector', 'uuid')}
```

```
VERSION = '1.0'
```

property connector\_id

property created\_at

property extra

```
fields = {'connector_id': String(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
'created_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
'extra': FlexibleDict(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
'node_uuid': UUID(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False),  
'type': String(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True),  
'updated_at': DateTime(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=True), 'uuid':  
UUID(default=<class  
'oslo_versionedobjects.fields.UnspecifiedDefault'>, nullable=False)}
```

property node\_uuid

property type

property updated\_at

property uuid

### **ironic.objects.volume\_target module**

```
class ironic.objects.volume_target.VolumeTarget(context=None, **kwargs)
```

Bases: *IronicObject*, *VersionedObjectDictCompat*

```
VERSION = '1.1'
```

property boot\_index

**create**(*context=None*)

Create a VolumeTarget record in the DB.

**Parameters**

**context** security context. NOTE: This should only be used internally by the indirection\_api. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: VolumeTarget(context).

**Raises**

VolumeTargetBootIndexAlreadyExists if a volume target already exists with the same node ID and boot index

**Raises**

VolumeTargetAlreadyExists if a volume target with the same UUID exists

**property created\_at**

**dbapi** = <oslo\_db.api.DBAPI object>

**destroy**(*context=None*)

Delete the VolumeTarget from the DB.

**Parameters**

**context** security context. NOTE: This should only be used internally by the indirection\_api. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: VolumeTarget(context).

**Raises**

VolumeTargetNotFound if the volume target cannot be found

**property extra**

```
fields = {'boot_index': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':
Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'node_id': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'properties': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'volume_id': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'volume_type': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
```

**classmethod** `get(context, ident)`

Find a volume target based on its ID or UUID.

**Parameters**

- **context** security context
- **ident** the database primary key ID *or* the UUID of a volume target

**Returns**

a *VolumeTarget* object

**Raises**

InvalidIdentity if ident is neither an integer ID nor a UUID

**Raises**

VolumeTargetNotFound if no volume target with this ident exists

**classmethod** `get_by_id(context, db_id)`

Find a volume target based on its database ID.

**Parameters**

- **cls** the *VolumeTarget*
- **context** security context
- **db\_id** the database primary key (integer) ID of a volume target

**Returns**

a *VolumeTarget* object

**Raises**

VolumeTargetNotFound if no volume target with this ID exists

**classmethod** `get_by_uuid(context, uuid)`

Find a volume target based on its UUID.

**Parameters**

- **cls** the *VolumeTarget*
- **context** security context
- **uuid** the UUID of a volume target

**Returns**

a *VolumeTarget* object

**Raises**

VolumeTargetNotFound if no volume target with this UUID exists

**property** `id`

**classmethod** `list(context, limit=None, marker=None, sort_key=None, sort_dir=None, project=None)`

Return a list of VolumeTarget objects.

**Parameters**

- **context** security context
- **limit** maximum number of resources to return in a single result

- **marker** pagination marker for large data sets
- **sort\_key** column to sort results by
- **sort\_dir** direction to sort. asc or desc.
- **project** The associated node project to search with.

**Returns**

a list of `VolumeConnector` objects

**Returns**

a list of `VolumeTarget` objects

**Raises**

`InvalidParameterValue` if `sort_key` does not exist

**classmethod** `list_by_node_id`(*context, node\_id, limit=None, marker=None, sort\_key=None, sort\_dir=None, project=None*)

Return a list of `VolumeTarget` objects related to a given node ID.

**Parameters**

- **context** security context
- **node\_id** the integer ID of the node
- **limit** maximum number of resources to return in a single result
- **marker** pagination marker for large data sets
- **sort\_key** column to sort results by
- **sort\_dir** direction to sort. asc or desc.
- **project** The associated node project to search with.

**Returns**

a list of `VolumeConnector` objects

**Returns**

a list of `VolumeTarget` objects

**Raises**

`InvalidParameterValue` if `sort_key` does not exist

**classmethod** `list_by_volume_id`(*context, volume\_id, limit=None, marker=None, sort\_key=None, sort\_dir=None, project=None*)

Return a list of `VolumeTarget` objects related to a given volume ID.

**Parameters**

- **context** security context
- **volume\_id** the UUID of the volume
- **limit** maximum number of volume targets to return in a single result
- **marker** pagination marker for large data sets
- **sort\_key** column to sort results by
- **sort\_dir** direction to sort. asc or desc.

**Returns**

a list of *VolumeTarget* objects

**Raises**

InvalidParameterValue if sort\_key does not exist

**property** node\_id

**property** properties

**refresh**(context=None)

Loads updates for this VolumeTarget.

Load a volume target with the same UUID from the database and check for updated attributes. If there are any updates, they are applied from the loaded volume target, column by column.

**Parameters**

**context** security context. NOTE: This should only be used internally by the indirection\_api. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: VolumeTarget(context).

**Raises**

VolumeTargetNotFound if the volume target cannot be found

**save**(context=None)

Save updates to this VolumeTarget.

Updates will be made column by column based on the result of self.do\_version\_changes\_for\_db().

**Parameters**

**context** security context. NOTE: This should only be used internally by the indirection\_api. Unfortunately, RPC requires context as the first argument, even though we dont use it. A context should be set when instantiating the object, e.g.: VolumeTarget(context).

**Raises**

InvalidParameterValue if the UUID is being changed

**Raises**

VolumeTargetBootIndexAlreadyExists if a volume target already exists with the same node ID and boot index values

**Raises**

VolumeTargetNotFound if the volume target cannot be found

**property** updated\_at

**property** uuid

**property** volume\_id

**property** volume\_type

```
class ironic.objects.volume_target.VolumeTargetCRUDNotification(context=None,
                                                                **kwargs)
```

Bases: *NotificationBase*

Notification emitted at CRUD of a volume target.

```
VERSION = '1.0'
```

```
property created_at
```

```
property event_type
```

```
fields = {'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'event_type': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'level': NotificationLevel(default=<class 'oslo_versionedobjects.fields.
UnspecifiedDefault'>,nullable=False,valid_values=('debug', 'info',
'warning', 'error', 'critical')), 'payload': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'publisher': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
```

```
property level
```

```
property payload
```

```
property publisher
```

```
property updated_at
```

```
class ironic.objects.volume_target.VolumeTargetCRUDPayload(target,node_uuid)
```

```
    Bases: NotificationPayloadBase
```

```
    SCHEMA = {'boot_index': ('target', 'boot_index'), 'created_at':
('target', 'created_at'), 'extra': ('target', 'extra'), 'properties':
('target', 'properties'), 'updated_at': ('target', 'updated_at'), 'uuid':
('target', 'uuid'), 'volume_id': ('target', 'volume_id'), 'volume_type':
('target', 'volume_type')}
```

```
    VERSION = '1.0'
```

```
    property boot_index
```

```
    property created_at
```

```
    property extra
```

```
fields = {'boot_index': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'extra': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'node_uuid': UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'properties': FlexibleDict(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'updated_at': DateTime(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'uuid':
UUID(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'volume_id': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'volume_type': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}

property node_uuid

property properties

property updated_at

property uuid

property volume_id

property volume_type
```

## Module contents

`ironic.objects.register_all()`

## ironic.pxe\_filter package

### Submodules

#### ironic.pxe\_filter.dnsmasq module

`ironic.pxe_filter.dnsmasq.sync(allow_macs, deny_macs, allow_unknown)`

Conduct a complete sync of the state.

Unlike `update`, MACs not in either list are handled according to `allow_unknown`.

#### Parameters

- **allow\_macs** MACs to allow in dnsmasq.
- **deny\_macs** MACs to disallow in dnsmasq.
- **allow\_unknown** Whether to allow access to dnsmasq to unknown MACs.

`ironic.pxe_filter.dnsmasq.update(allow_macs, deny_macs, allow_unknown=None)`

Update only the given MACs.

MACs not in either lists are ignored.

#### Parameters

- **allow\_macs** MACs to allow in dnsmasq.
- **deny\_macs** MACs to disallow in dnsmasq.
- **allow\_unknown** If set to True, unknown MACs are also allowed. Setting it to False does nothing in this call.

### **ironic.pxe\_filter.service module**

`class ironic.pxe_filter.service.PXEFilterManager(host)`

Bases: object

`del_host()`

`init_host(admin_context)`

`prepare_host()`

`topic = 'ironic.pxe_filter'`

### **Module contents**

**ironic.wsgi package**

#### **Submodules**

**ironic.wsgi.api module**

#### **Module contents**

#### **Submodules**

**ironic.version module**

#### **Module contents**

## **5.1.8 Understanding the Ironics CI**

Its important to understand the role of each job in the CI, how to add new jobs and how to debug failures that may arise. To facilitate that, we have created the documentation below.

### **Jobs description**

The description of each jobs that runs in the CI when you submit a patch for openstack/ironic is visible in *Table. OpenStack Ironic CI jobs description*.

#### **Note**

Ironic CI jobs are now documented using the description field in the job definition that they are created in.

Table 3: Table. OpenStack Ironic CI jobs description

Job name	Description
bifrost-integration-tinyipa-ubuntu-focal	Tests the integration between Ironic and Bifrost using a tinyipa image.
bifrost-integration-redfish-vmedia-uefi-centos-9	Tests the integration between Ironic and Bifrost using redfish vmedia and a dib image based on centos stream 9.
metal3-integration	Tests the integration between Ironic and Metal3 using the <code>metal3-dev-env</code> environment

## Adding a new Job

### Are you familiar with Zuul?

Before start trying to figure out how Zuul works, take some time and read about [Zuul Config](#) and the [Zuul Best Practices](#).

### Where can I find the existing jobs?

The jobs for the Ironic project are defined under the `zuul.d` folder in the root directory, that contains three files, whose function is described below.

- `ironic-jobs.yaml`: Contains the configuration of each Ironic Job converted to Zuul v3.
- `legacy-ironic-jobs.yaml`: Contains the configuration of each Ironic Job that haven't been converted to Zuul v3 yet.
- `project.yaml`: Contains the jobs that will run during check and gate phase.

## Create a new Job

Identify among the existing jobs the one that most closely resembles the scenario you want to test, the existing job will be used as `parent` in your job definition. Now you will only need to either overwrite or add variables to your job definition under the `vars` section to represent the desired scenario.

The code block below shows the minimal structure of a new job definition that you need to add to `ironic-jobs.yaml`.

```
- job:
  name: <name of the new job>
  description: <what your job does>
  parent: <Job that already exists>
  vars:
    <var1>: <new value>
```

After having the definition of your new job you just need to add the job name to the `project.yaml` under check and gate. Only jobs that are voting should be in the gate section.

```
- project:
  check:
    jobs:
      - <name of the new job>
```

(continues on next page)

(continued from previous page)

```
gate:
  queue: ironic
  jobs:
    - <name of the new job>
```

### Debugging CI failures

If you see FAILURE in one or more jobs for your patch please don't panic. This guide may help you to find the initial reason for the failure. When clicking in the failed job you will be redirected to the Zuul web page that contains all the information about the job build.

### Zuul Web Page

The page has three tabs: Summary, Logs and Console.

- Summary: Contains overall information about the build of the job, if the job build failed it will contain a general output of the failure.
- Logs: Contains all configurations and log files about all services that were used in the job. This will give you an overall idea of the failures and you can identify services that may be involved. The job-output file can give an overall idea of the failures and what services may be involved.
- Console: Contains all the playbooks that were executed, by clicking in the arrow before each playbook name you can find the roles and commands that were executed.

### Frequent Annoying Quirks (FAQ)

#### Networking (external/infra)

Ironic jobs, with more frequency than most, use external network resources and are more susceptible to failures caused by temporary connectivity issues.

Known issues may include:

- Failures building IPA images in any job ending in -src or jobs running against ironic-python-agent-builder. We should ensure the outage is resolved by testing the URL locally before rechecking.
- Unexpected/unexplainable failures in multinode may be caused by failed connectivity between two deployed devstack nodes. Any failures in the CI donor cloud causing network issues between two separate devstack VMs under coordinated test will cause failures.

#### Networking (OpenStack)

There are issues which can also cause networking failures to occur inside the job directly.

Known issues may include:

- Some dnsmasq versions have an issue which causes them to crash or segfault during automatic reconfiguration. Certain errors in the neutron dhcp agent (q-dhcp service in devstack) indicate that dnsmasq errored and must be respawned. One quick way to rule this out is to search screen-q-dhcp.txt for the string 'dnsmasq', '--no-hosts' these spawn logs should only show up after an inability to find a PID file (Error: No such file or directory /opt/stack/data/neutron/UUID/pid). There should be no messages about respawning the process.
- EDK2 firmwares have known issues with IPv6, limiting our ability to test it.

## 5.2 Contributing to Ironic Docs

This guide will help you get started with contributing to Ironic docs, whether you are fixing a typo or writing a new section.

### 5.2.1 Where the Docs Live

Ironic has multiple documentation sources located in different directories of the [openstack/ironic repository](#).

- `doc/source/` Primary Ironic documentation
- `api-ref/source/` API Reference (<https://docs.openstack.org/api-ref/baremetal/>)
- `releasenotes/` Release notes for Ironic

### 5.2.2 How to Get Started

Clone the repository locally and create a new branch for your work.

For setup instructions, including creating a `Gerrit` account refer to the [Developers Guide](#).

### 5.2.3 Make and Preview Documentation Changes

You can preview your documentation changes locally using the following command:

```
tox -e docs
```

This will build the HTML version in `doc/build/html/`. Open `index.html` in your browser to view your updates.

#### Note

If you have created a new file, make sure to include its path in the documentation table of contents.

To do this, edit `doc/source/index.rst` (or another relevant `.rst` file) and add the relative path of your new file to the `.. toctree::` directive. For example:

```
.. toctree::
   :maxdepth: 2

   contributor/doc_contributing
```

To open the generated HTML:

#### Option 1 Open the HTML file directly:

- On Linux:

```
xdg-open doc/build/html/index.html
```

- On macOS:

```
open doc/build/html/index.html
```

- On Windows:

Navigate to the `doc/build/html/` folder and double-click `index.html`.

### Option 2 Start a local web server (Cross-platform):

```
cd doc/build/html
python -m http.server
```

Then navigate to URL.

## 5.2.4 Lint and Check Your Work

Before submitting, check your documentation and code formatting with:

```
tox -e pep8
```

This ensures `.rst` files follow style guidelines and catch common mistakes.

## 5.2.5 How to Submit Your Changes

After confirming your changes are correct, commit them with a clear message and submit for review with:

```
git review
```

Your patch will appear in the OpenStack Gerrit system for feedback and approval.

## 5.2.6 Writing Style and Guidelines

- Follow OpenStacks [documentation](#) style guide.
- Keep language clear, inclusive, and technical.
- Avoid passive voice and ambiguous words.
- Use reStructuredText (`.rst`) syntax.

## 5.2.7 Asking for Help

If you are stuck, dont hesitate to reach out to the [ironic community](#).

Maintainers and review team information can be found in the `doc/OWNERS` file.

## SUPPORT RESOURCES

### 6.1 Support Resources

This section contains a table of the community's platforms.

Resource Type	Ironic/OpenStack flavor	Common alternative
Code Repository	<a href="#">OpenDev</a>	GitHub, GitLab
Code Contribution	<a href="#">Gerrit</a>	Pull requests workflow (GitHub, GitLab), Email workflow (LKML)
Bug Tracking	<a href="#">Launchpad</a>	GitHub issues, Jira
Chat	<a href="#">OFTC IRC</a>	Slack
Video Conferencing	<a href="#">OpenDev MeetPad</a>	Zoom



## REFERENCES

### 7.1 References

This section contains reference materials for Ironic, including API documentation, CLI tools, configuration details, and more.

#### 7.1.1 Drivers, Hardware Types, and Hardware Interfaces

*Drivers, Hardware Types, and Hardware Interfaces*

#### 7.1.2 Configuration Reference

*Configuration Reference*

#### 7.1.3 API Reference

API Reference

#### 7.1.4 CLI References

- Ironic CLI
- *ironic-dbsync*
- *ironic-status*



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